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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hah2004g



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- Port 1: 0–3 pull-up transistors
- Port 1: 4–7 pull-up transistors
- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

General Description

The ZGP323H is an OTP-based member of the MCU family of infrared microcontrollers. With 237B of general-purpose RAM and up to 32KB of OTP, ZiLOG®'s CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The ZGP323H architecture (Figure 1) is based on ZiLOG's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations: Program Memory, Register File and Expanded Register File. The register file is composed of 256 Bytes (B) of RAM. It includes 4 I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Z8 GP OTP offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

► **Note:** All signals with an overline, " $\overline{}$ ", are active Low. For example, $\overline{B/W}$, in which WORD is active Low, and $\overline{B/W}$, in which BYTE is active Low.

Power connections use the conventional descriptions listed in Table 3.

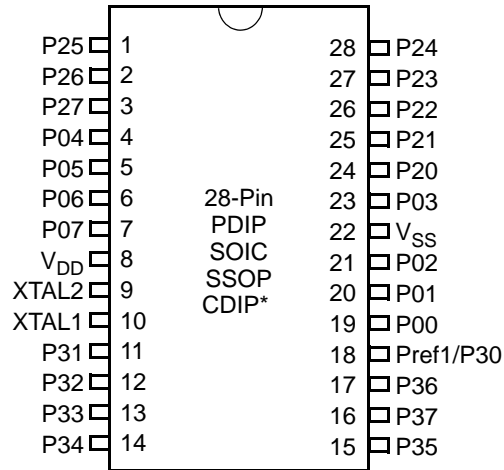


Figure 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration

Table 5. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification

Pin	Symbol	Direction	Description
1-3	P25-P27	Input/Output	Port 2, Bits 5,6,7
4-7	P04-P07	Input/Output	Port 0, Bits 4,5,6,7
8	V _{DD}		Power supply
9	XTAL2	Output	Crystal, oscillator clock
10	XTAL1	Input	Crystal, oscillator clock
11-13	P31-P33	Input	Port 3, Bits 1,2,3
14	P34	Output	Port 3, Bit 4
15	P35	Output	Port 3, Bit 5
16	P37	Output	Port 3, Bit 7
17	P36	Output	Port 3, Bit 6
18	Pref1/P30 Port 3 Bit 0	Input	Analog ref input; connect to V _{CC} if not used Input for Pref1/P30
19-21	P00-P02	Input/Output	Port 0, Bits 0,1,2
22	V _{SS}		Ground
23	P03	Input/Output	Port 0, Bit 3
24-28	P20-P24	Input/Output	Port 2, Bits 0-4

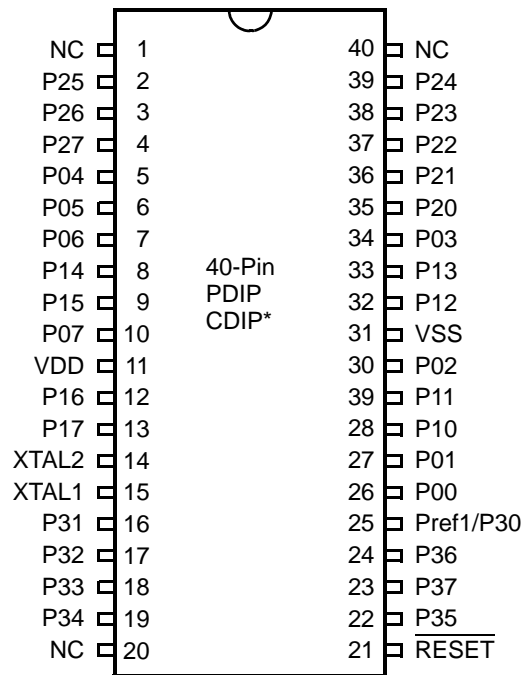


Figure 5. 40-Pin PDIP/CDIP* Pin Configuration

► **Note:** *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.



Table 6. 40- and 48-Pin Configuration (Continued)

40-Pin PDIP #	48-Pin SSOP #	Symbol
33	40	P13
8	9	P14
9	10	P15
12	15	P16
13	16	P17
35	42	P20
36	43	P21
37	44	P22
38	45	P23
39	46	P24
2	2	P25
3	3	P26
4	4	P27
16	19	P31
17	20	P32
18	21	P33
19	22	P34
22	26	P35
24	28	P36
23	27	P37
20	23	NC
40	47	NC
1	1	NC
21	25	RESET
15	18	XTAL1
14	17	XTAL2
11	12, 13	V _{DD}
31	24, 37, 38	V _{SS}
25	29	Pref1/P30
	48	NC
	6	NC
	14	NC
	30	NC
	36	NC

Absolute Maximum Ratings

Stresses greater than those listed in Table 8 might cause permanent damage to the device. This rating is a stress rating only. Functional operation of the device at any condition above those indicated in the operational sections of these specifications is not implied. Exposure to absolute maximum rating conditions for an extended period might affect device reliability.

Table 7. Absolute Maximum Ratings

Parameter	Minimum	Maximum	Units	Notes
Ambient temperature under bias	-40	125	° C	1
Storage temperature	-65	+150	° C	
Voltage on any pin with respect to V_{SS}	-0.3	7.0	V	2
Voltage on V_{DD} pin with respect to V_{SS}	-0.3	7.0	V	
Maximum current on input and/or inactive output pin	-5	+5	μ A	
Maximum output current from active output pin	-25	+25	mA	
Maximum current into V_{DD} or out of V_{SS}		75	mA	

Notes:

1. See Ordering Information.
2. This voltage applies to all pins except the following: V_{DD} , P32, P33 and RESET.

Standard Test Conditions

The characteristics listed in this product specification apply for standard test conditions as noted. All voltages are referenced to GND. Positive current flows into the referenced pin (see Figure 7).

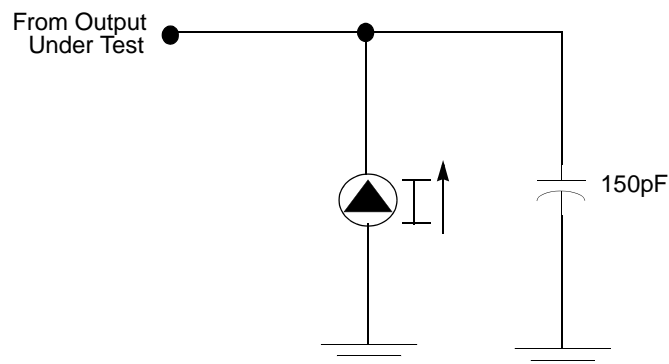


Figure 7. Test Load Diagram



Table 13. AC Characteristics

				T _A =0°C to +70°C (S) –40°C to +105°C (E) –40°C to +125°C (A) 8.0MHz				Watch-Dog Timer Mode Register (D1, D0)
No	Symbol	Parameter	V _{CC}	Minimum	Maximum	Units	Notes	
1	TpC	Input Clock Period	2.0–5.5	121	DC	ns	1	
2	TrC,TfC	Clock Input Rise and Fall Times	2.0–5.5		25	ns	1	
3	TwC	Input Clock Width	2.0–5.5	37		ns	1	
4	TwTinL	Timer Input Low Width	2.0 5.5	100 70		ns	1	
5	TwTinH	Timer Input High Width	2.0–5.5	3TpC			1	
6	TpTin	Timer Input Period	2.0–5.5	8TpC			1	
7	TrTin,TfTin	Timer Input Rise and Fall Timers	2.0–5.5		100	ns	1	
8	TwIL	Interrupt Request Low Time	2.0 5.5	100 70		ns	1, 2	
9	TwIH	Interrupt Request Input High Time	2.0–5.5	5TpC			1, 2	
10	Twsm	Stop-Mode Recovery Width Spec	2.0–5.5	12 5TpC		ns	3 4	
11	Tost	Oscillator Start-Up Time	2.0–5.5		5TpC		4	
12	Twdt	Watch-Dog Timer Delay Time	2.0–5.5 2.0–5.5 2.0–5.5 2.0–5.5	5 10 20 80		ms ms ms ms	0, 0 0, 1 1, 0 1, 1	
13	T _{POR}	Power-On Reset	2.0–5.5	2.5	10	ms		

Notes:

1. Timing Reference uses 0.9 V_{CC} for a logic 1 and 0.1 V_{CC} for a logic 0.
2. Interrupt request through Port 3 (P33–P31).
3. SMR – D5 = 1.
4. SMR – D5 = 0.

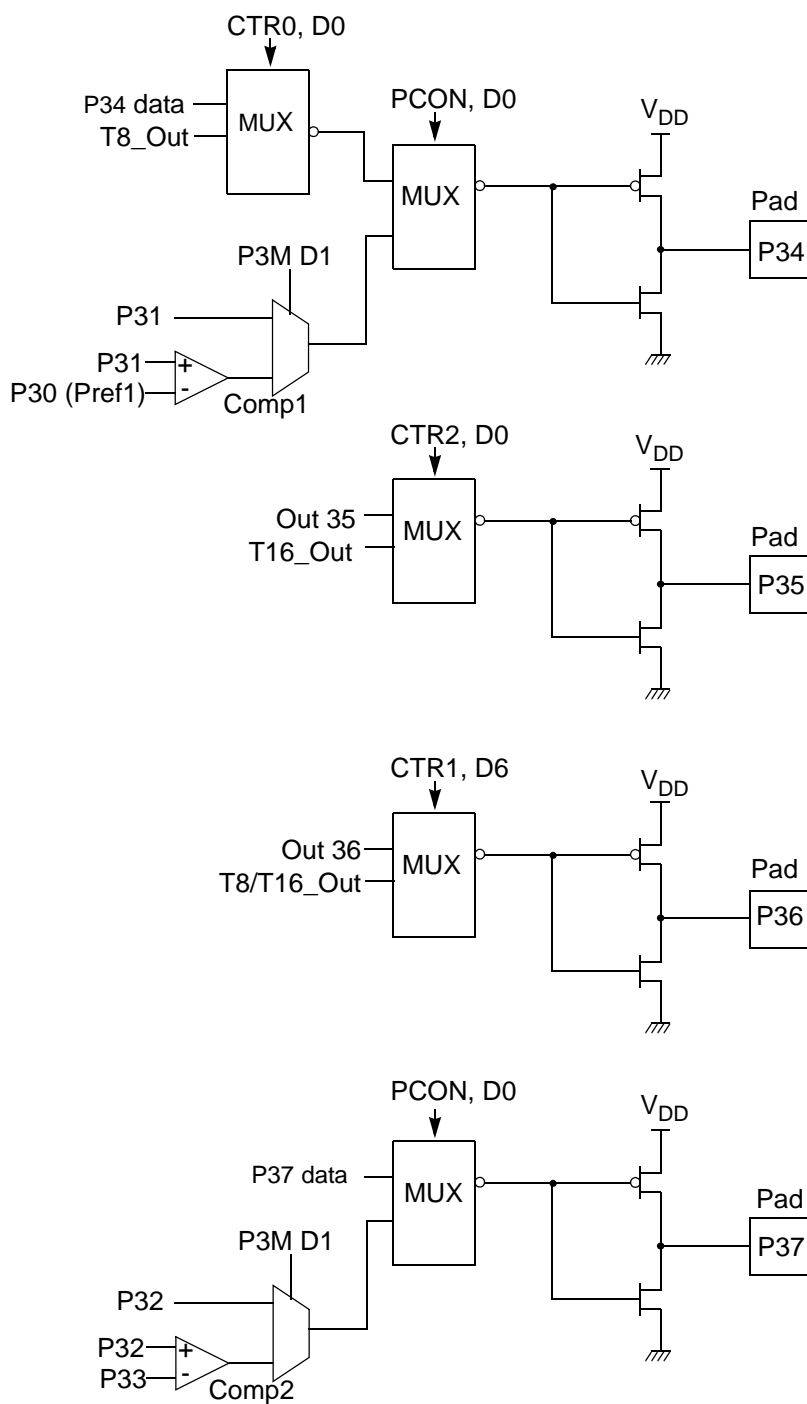


Figure 13. Port 3 Counter/Timer Output Configuration

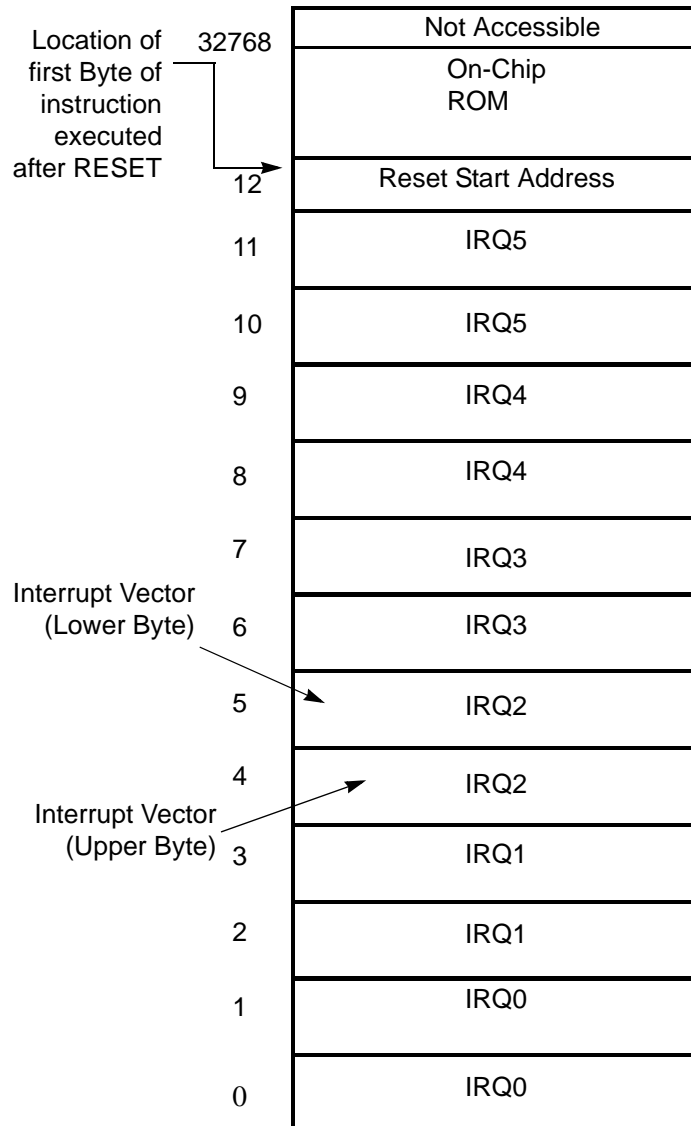


Figure 14. Program Memory Map (32K OTP)

Expanded Register File

The register file has been expanded to allow for additional system control registers and for mapping of additional peripheral devices into the register address area. The Z8[®] register address space (R0 through R15) has been implemented as 16 banks, with 16 registers per bank. These register groups are known as the



The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```
LD          RP, #0Dh          ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD          R0, #xx          ; load CTR0
LD          1, #xx          ; load CTR1
LD          R1, 2            ; CTR2→CTR1

LD          RP, #0Dh          ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD          RP, #7Dh          ; Select
expanded register bank D and working ; register
group 7 of bank 0 for access.
LD          71h, 2
; CTRL2→register 71h
LD          R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 15) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

- **Note:** Working register group E0–EF can only be accessed through working registers and indirect addressing modes.



T8/T16_Logic/Edge _Detect

In TRANSMIT Mode, this field defines how the outputs of T8 and T16 are combined (AND, OR, NOR, NAND).

In DEMODULATION Mode, this field defines which edge should be detected by the edge detector.

Transmit_Submode/Glitch Filter

In Transmit Mode, this field defines whether T8 and T16 are in the PING-PONG mode or in independent normal operation mode. Setting this field to “NORMAL OPERATION Mode” terminates the “PING-PONG Mode” operation. When set to 10, T16 is immediately forced to a 0; a setting of 11 forces T16 to output a 1.

In DEMODULATION Mode, this field defines the width of the glitch that must be filtered out.

Initial_T8_Out/Rising_Edge

In TRANSMIT Mode, if 0, the output of T8 is set to 0 when it starts to count. If 1, the output of T8 is set to 1 when it starts to count. When the counter is not enabled and this bit is set to 1 or 0, T8_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D1.

In DEMODULATION Mode, this bit is set to 1 when a rising edge is detected in the input signal. In order to reset the mode, a 1 should be written to this location.

Initial_T16 Out/Falling _Edge

In TRANSMIT Mode, if it is 0, the output of T16 is set to 0 when it starts to count. If it is 1, the output of T16 is set to 1 when it starts to count. This bit is effective only in Normal or PING-PONG Mode (CTR1, D3; D2). When the counter is not enabled and this bit is set, T16_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D0.

In DEMODULATION Mode, this bit is set to 1 when a falling edge is detected in the input signal. In order to reset it, a 1 should be written to this location.

- **Note:** Modifying CTR1 (D1 or D0) while the counters are enabled causes unpredictable output from T8/T16_OUT.

CTR2 Counter/Timer 16 Control Register—CTR2(D)02H

Table 17 lists and briefly describes the fields for this register.

► **Note:** The letter *h* denotes hexadecimal values.

Transition from 0 to FF_h is not a timeout condition.



Caution: Using the same instructions for stopping the counter/timers and setting the status bits is not recommended.

Two successive commands are necessary. First, the counter/timers must be stopped. Second, the status bits must be reset. These commands are required because it takes one counter/timer clock interval for the initiated event to actually occur. See Figure 21 and Figure 22.

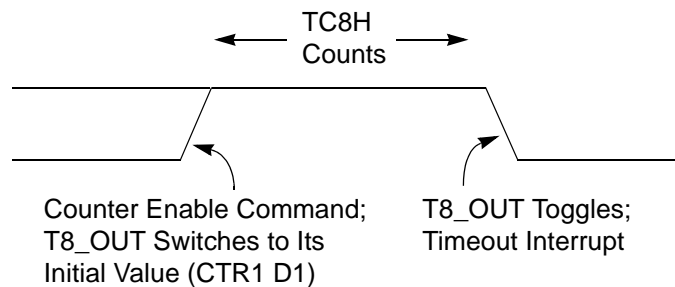


Figure 21. T8_OUT in Single-Pass Mode

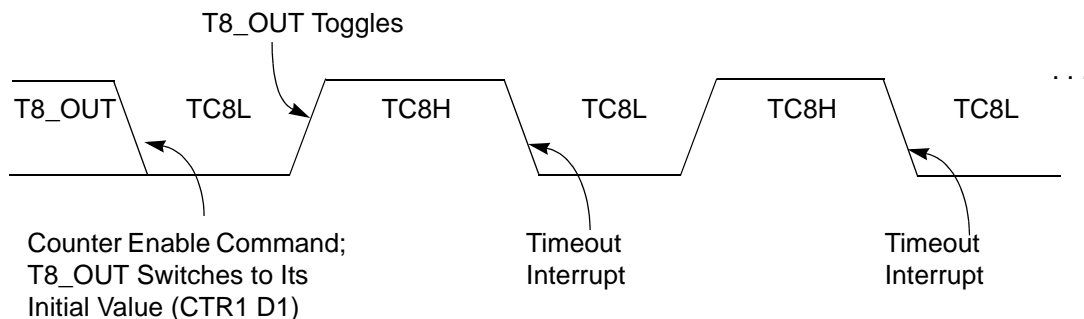


Figure 22. T8_OUT in Modulo-N Mode

T8 Demodulation Mode

The user must program TC8L and TC8H to FF_h. After T8 is enabled, when the first edge (rising, falling, or both depending on CTR1, D5; D4) is detected, it starts to count down. When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current value of T8 is complemented and put into one of the capture registers. If it is a positive edge, data is put

T16 Transmit Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set. See Figure 25.

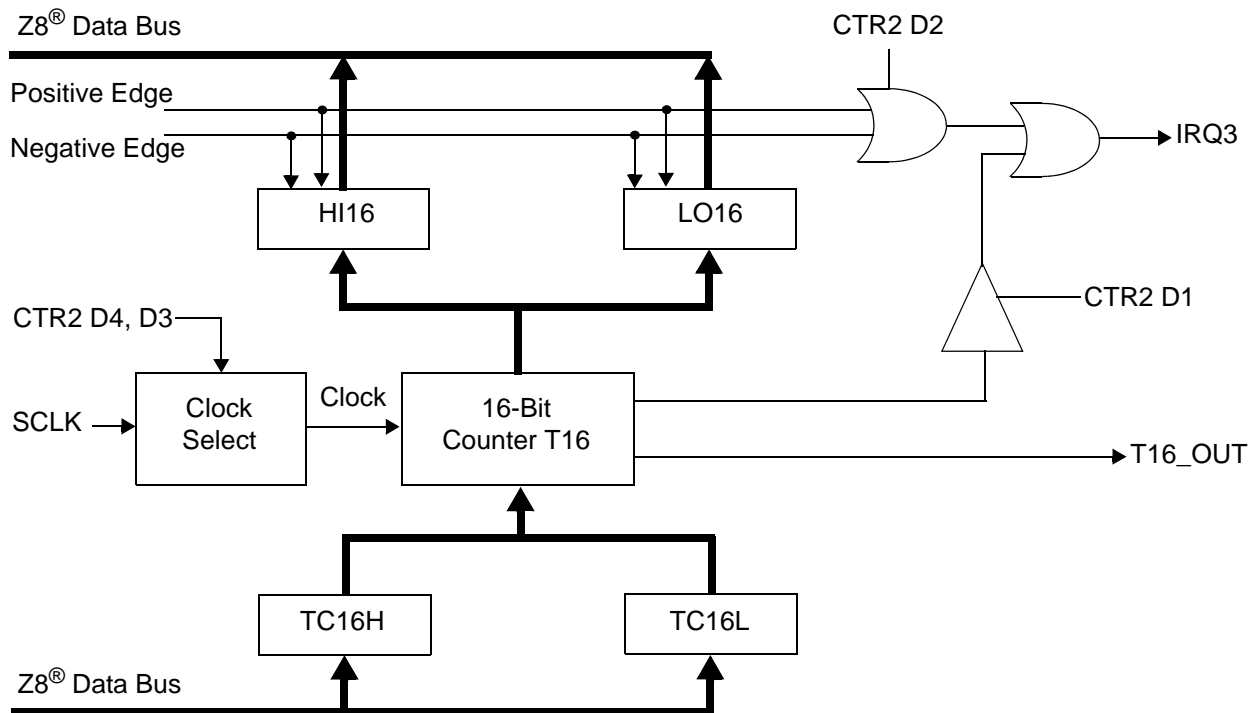


Figure 25. 16-Bit Counter/Timer Circuits

► **Note:** Global interrupts override this function as described in “Interrupts” on page 50.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 26). If it is in Modulo-N Mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 27).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.

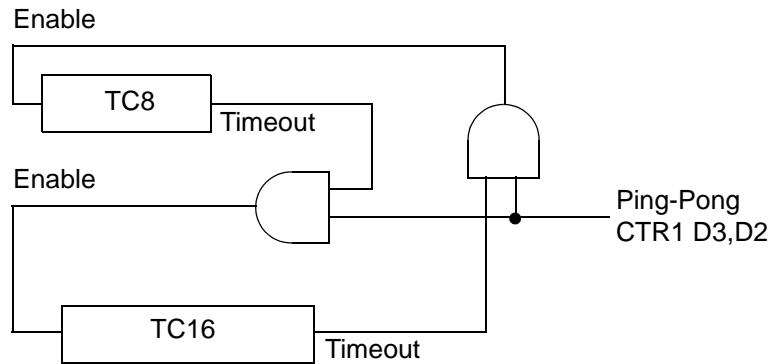


Figure 28. Ping-Pong Mode Diagram

Initiating PING-PONG Mode

First, make sure both counter/timers are not running. Set T8 into Single-Pass mode (CTR0, D6), set T16 into SINGLE-PASS mode (CTR2, D6), and set the Ping-Pong mode (CTR1, D2; D3). These instructions can be in random order. Finally, start PING-PONG mode by enabling either T8 (CTR0, D7) or T16 (CTR2, D7). See Figure 29.

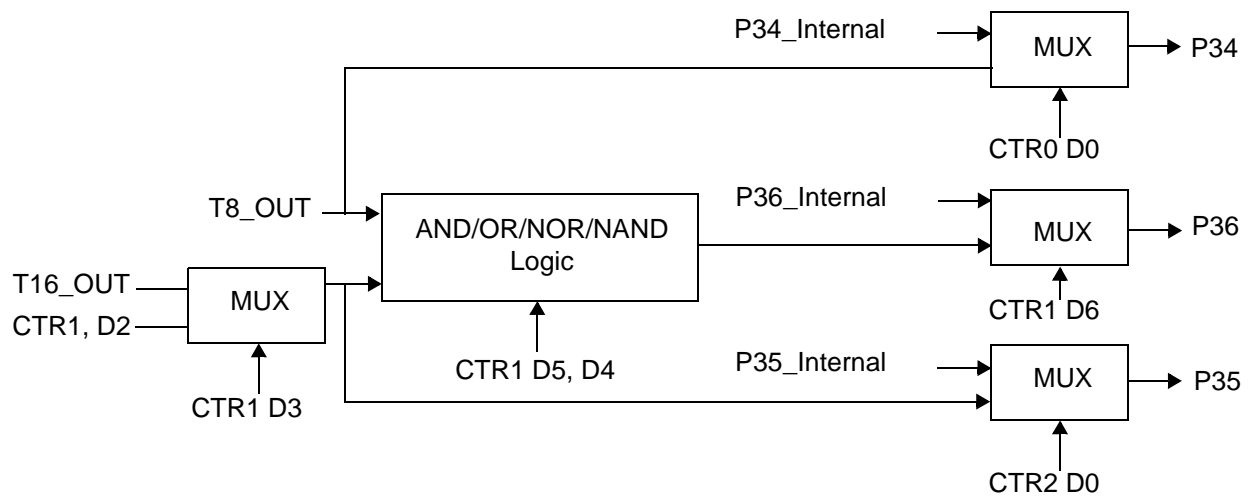


Figure 29. Output Circuit

The initial value of T8 or T16 must not be 1. Stopping the timer and restarting the timer reloads the initial value to avoid an unknown previous value.

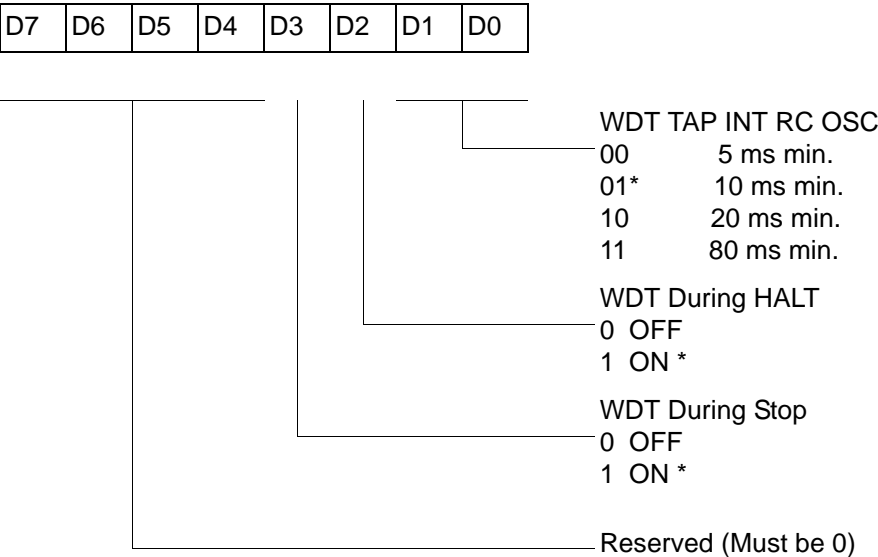


Watch-Dog Timer Mode Register (WDTMR)

The Watch-Dog Timer (WDT) is a retriggerable one-shot timer that resets the Z8[®] CPU if it reaches its terminal count. The WDT must initially be enabled by executing the WDT instruction. On subsequent executions of the WDT instruction, the WDT is refreshed. The WDT circuit is driven by an on-board RC-oscillator. The WDT instruction affects the Zero (Z), Sign (S), and Overflow (V) flags.

The POR clock source the internal RC-oscillator. Bits 0 and 1 of the WDT register control a tap circuit that determines the minimum timeout period. Bit 2 determines whether the WDT is active during HALT, and Bit 3 determines WDT activity during Stop. Bits 4 through 7 are reserved (Figure 37). This register is accessible only during the first 60 processor cycles (120 XTAL clocks) from the execution of the first instruction after Power-On-Reset, Watch-Dog Reset, or a Stop-Mode Recovery (Figure 36). After this point, the register cannot be modified by any means (intentional or otherwise). The WDTMR cannot be read. The register is located in Bank F of the Expanded Register Group at address location 0Fh. It is organized as shown in Figure 37.

WDTMR(0F)0Fh



* Default setting after reset

Figure 37. Watch-Dog Timer Mode Register (Write Only)

WDT Time Select (D0, D1)

This bit selects the WDT time period. It is configured as indicated in Table 23.

Low-Voltage Detection Register—LVD(D)0Ch

- **Note:** Voltage detection does not work at Stop mode. It must be disabled during Stop mode in order to reduce current.

Field	Bit Position	Description		
LVD	76543---	Reserved No Effect		
	----2--	R	1 0*	HVD flag set HVD flag reset
	-----1-	R	1 0*	LVD flag set LVD flag reset
	-----0	R/W	1 0*	Enable VD Disable VD

*Default after POR

- **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

Voltage Detection and Flags

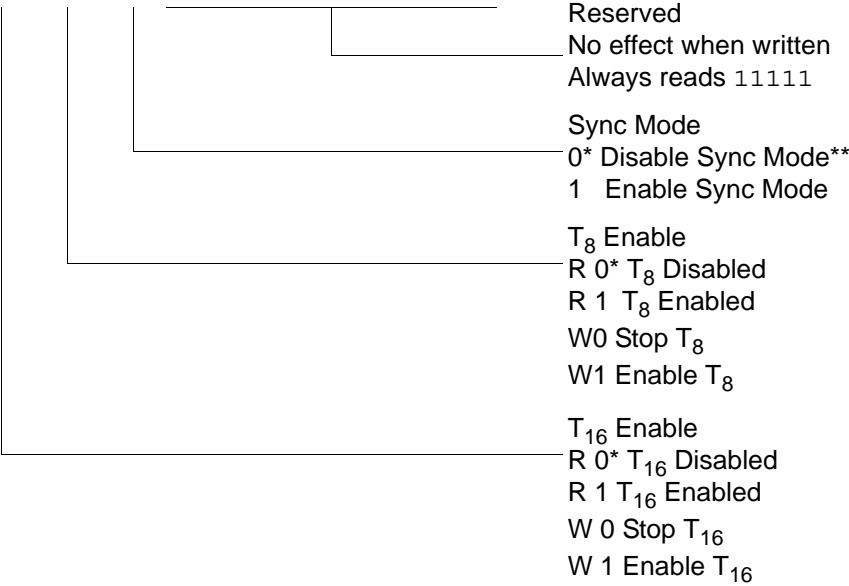
The Voltage Detection register (LVD, register 0CH at the expanded register bank 0Dh) offers an option of monitoring the V_{CC} voltage. The Voltage Detection is enabled when bit 0 of LVD register is set. Once Voltage Detection is enabled, the the V_{CC} level is monitored in real time. The flags in the LVD register valid 20uS after Voltage Detection is enabled. The HVD flag (bit 2 of the LVD register) is set only if V_{CC} is higher than V_{HVD} . The LVD flag (bit 1 of the LVD register) is set only if V_{CC} is lower than the V_{LVD} . When Voltage Detection is enabled, the LVD flag also triggers IRQ5. The IRQ bit 5 latches the low voltage condition until it is cleared by instructions or reset. The IRQ5 interrupt is served if it is enabled in the IMR register. Otherwise, bit 5 of IRQ register is latched as a flag only.

- **Notes:** If it is necessary to receive an LVD interrupt upon power-up at an operating voltage lower than the low battery detect threshold, enable interrupts using the Enable Interrupt instruction (EI) prior to enabling the voltage detection.



CTR3(0D)03H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

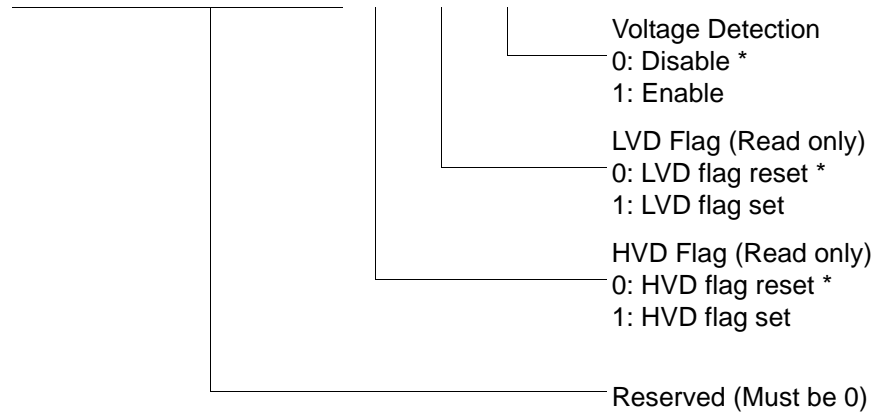


* Default setting after reset.
** Default setting after reset. Not reset with a Stop Mode recovery.

Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)

LVD(0D)0CH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



* Default setting after reset.

Figure 43. Voltage Detection Register

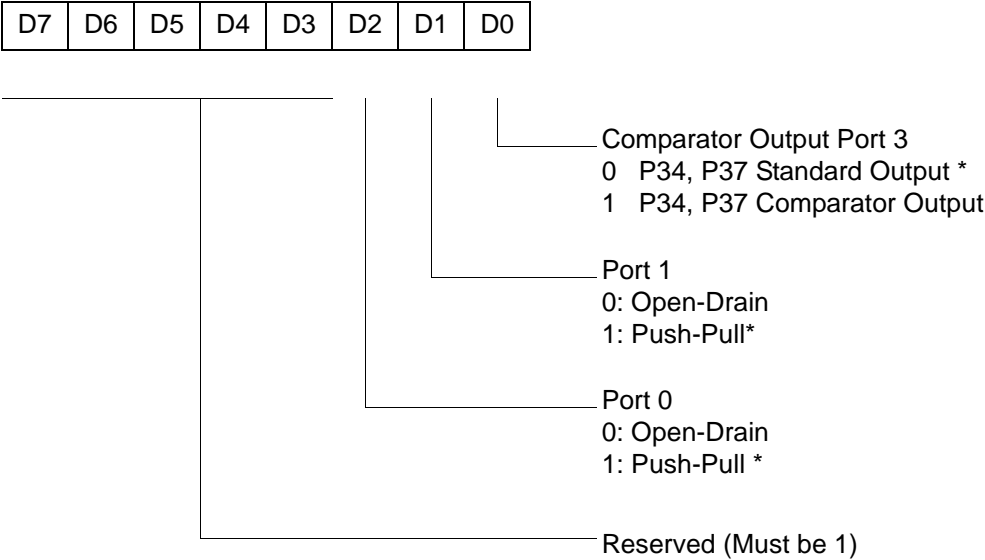
► **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

Expanded Register File Control Registers (0F)

The expanded register file control registers (0F) are depicted in Figures 44 through Figure 57.



PCON(0F)00H



* Default setting after reset

Figure 44. Port Configuration Register (PCON)(0F)00H: Write Only)



R252 Flags(FCH)

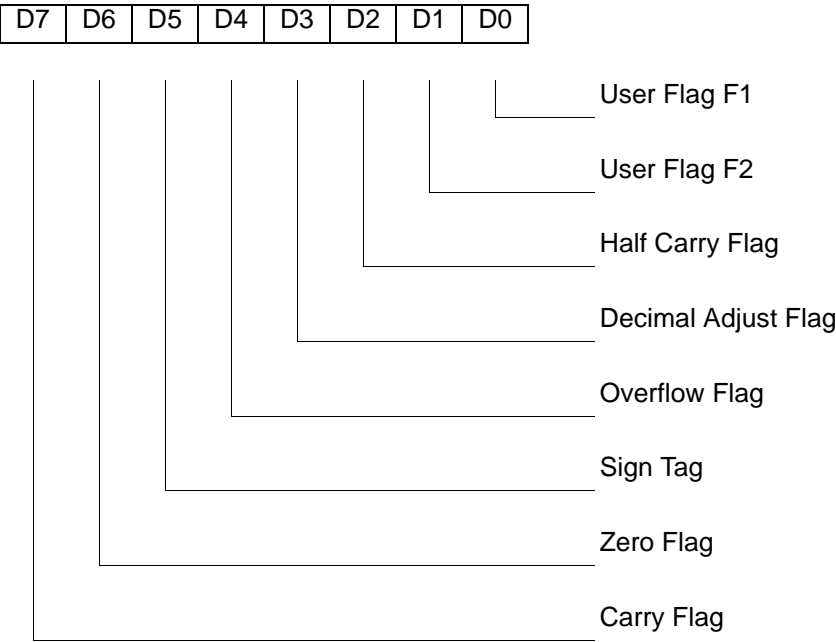
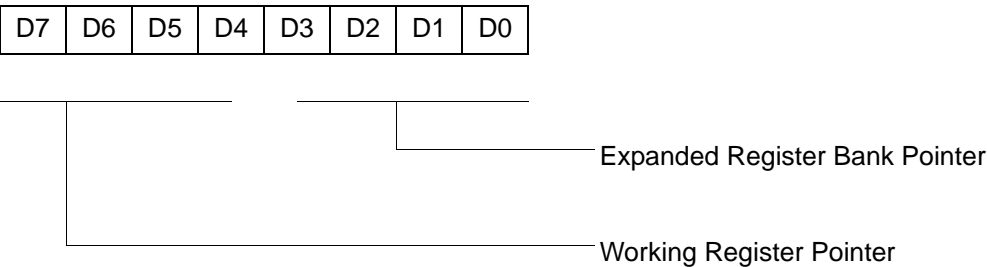


Figure 54. Flag Register (FCH: Read/Write)

R253 RP(FDH)



Default setting after reset = 0000 0000

Figure 55. Register Pointer (FDH: Read/Write)