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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hah2016c



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Figure 68. 48-Pin SSOP Package Design 89

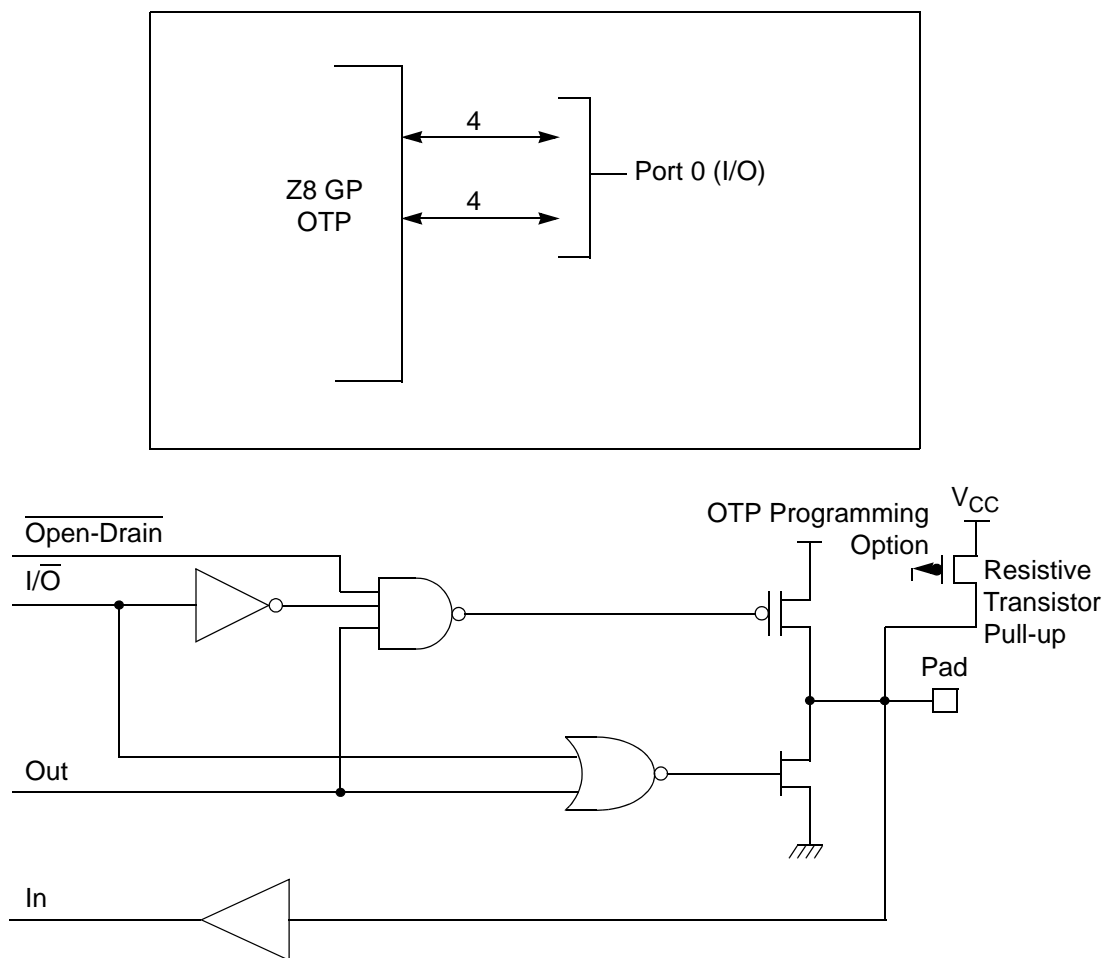


Figure 9. Port 0 Configuration

Port 1 (P17–P10)

Port 1 (see Figure 10) Port 1 can be configured for standard port input or output mode. After POR, Port 1 is configured as an input port. The output drivers are either push-pull or open-drain and are controlled by bit D1 in the PCON register.

► **Note:** The Port 1 direction is reset to its default state following an SMR.



ERF (Expanded Register File). Bits 7–4 of register RP select the working register group. Bits 3–0 of register RP select the expanded register file bank.

- **Note:** An expanded register bank is also referred to as an expanded register group (see Figure 15).

The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```
LD      RP, #0Dh      ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD      R0, #xx      ; load CTR0
LD      1, #xx      ; load CTR1
LD      R1, 2      ; CTR2→CTR1

LD      RP, #0Dh      ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD      RP, #7Dh      ; Select
expanded register bank D and working ; register
group 7 of bank 0 for access.
LD      71h, 2
; CTRL2→register 71h
LD      R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 15) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

- **Note:** Working register group E0–EF can only be accessed through working registers and indirect addressing modes.

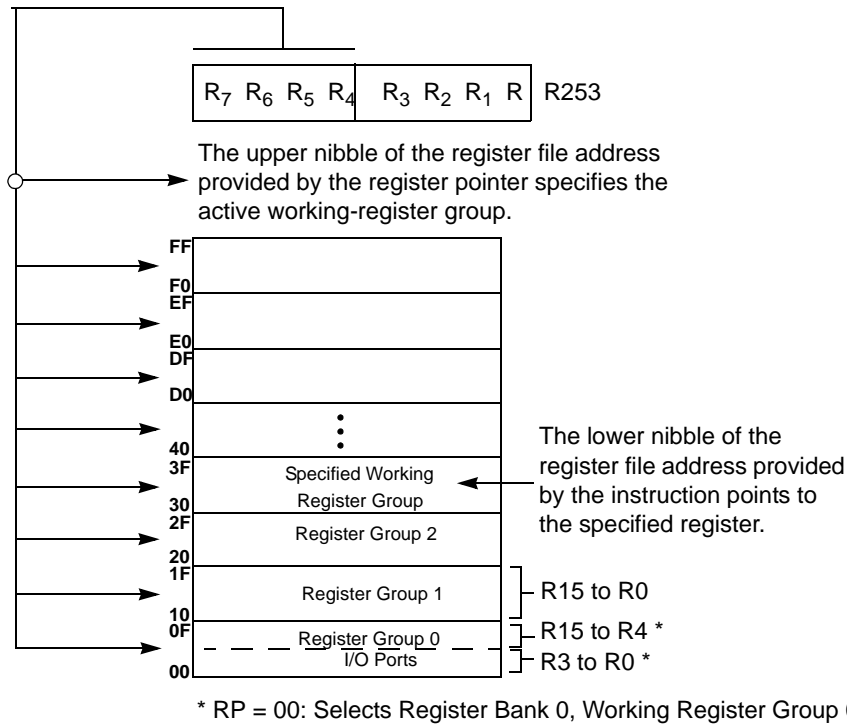


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

When T8 is enabled, the output T8_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8_OUT level and repeats the cycle. See Figure 20.

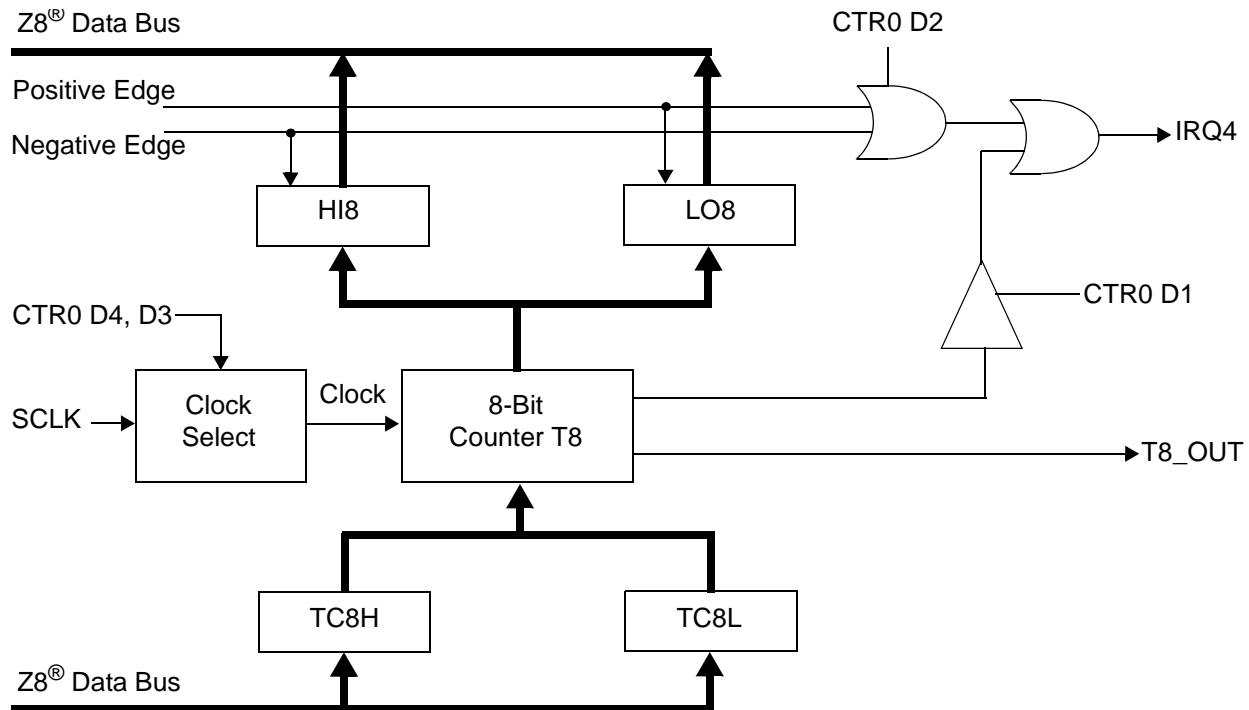


Figure 20. 8-Bit Counter/Timer Circuits

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.



Caution: To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. An initial count of 1 is not allowed (a non-function occurs). An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

► **Note:** The letter *h* denotes hexadecimal values.

Transition from 0 to FF_h is not a timeout condition.



Caution: Using the same instructions for stopping the counter/timers and setting the status bits is not recommended.

Two successive commands are necessary. First, the counter/timers must be stopped. Second, the status bits must be reset. These commands are required because it takes one counter/timer clock interval for the initiated event to actually occur. See Figure 21 and Figure 22.

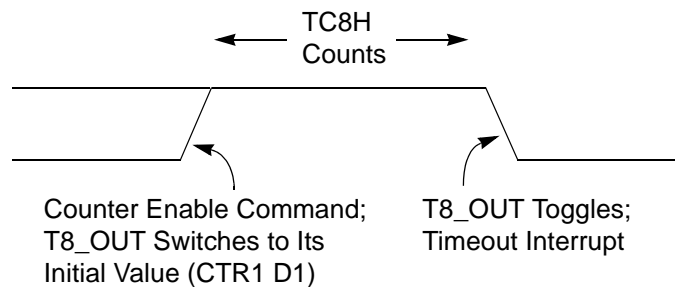


Figure 21. T8_OUT in Single-Pass Mode

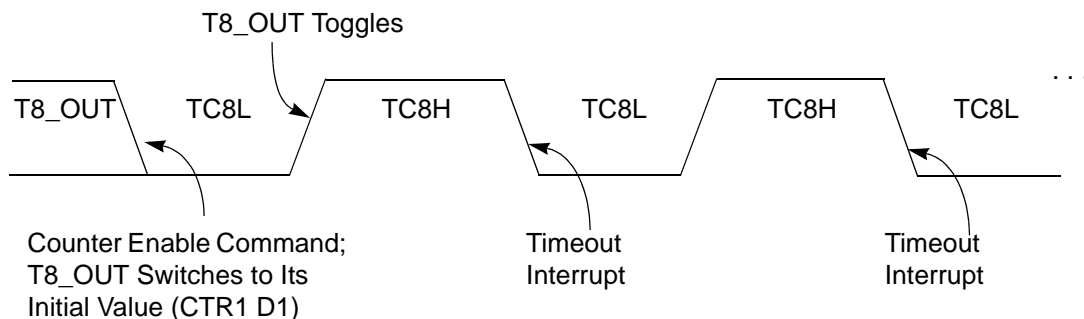


Figure 22. T8_OUT in Modulo-N Mode

T8 Demodulation Mode

The user must program TC8L and TC8H to FF_h. After T8 is enabled, when the first edge (rising, falling, or both depending on CTR1, D5; D4) is detected, it starts to count down. When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current value of T8 is complemented and put into one of the capture registers. If it is a positive edge, data is put

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

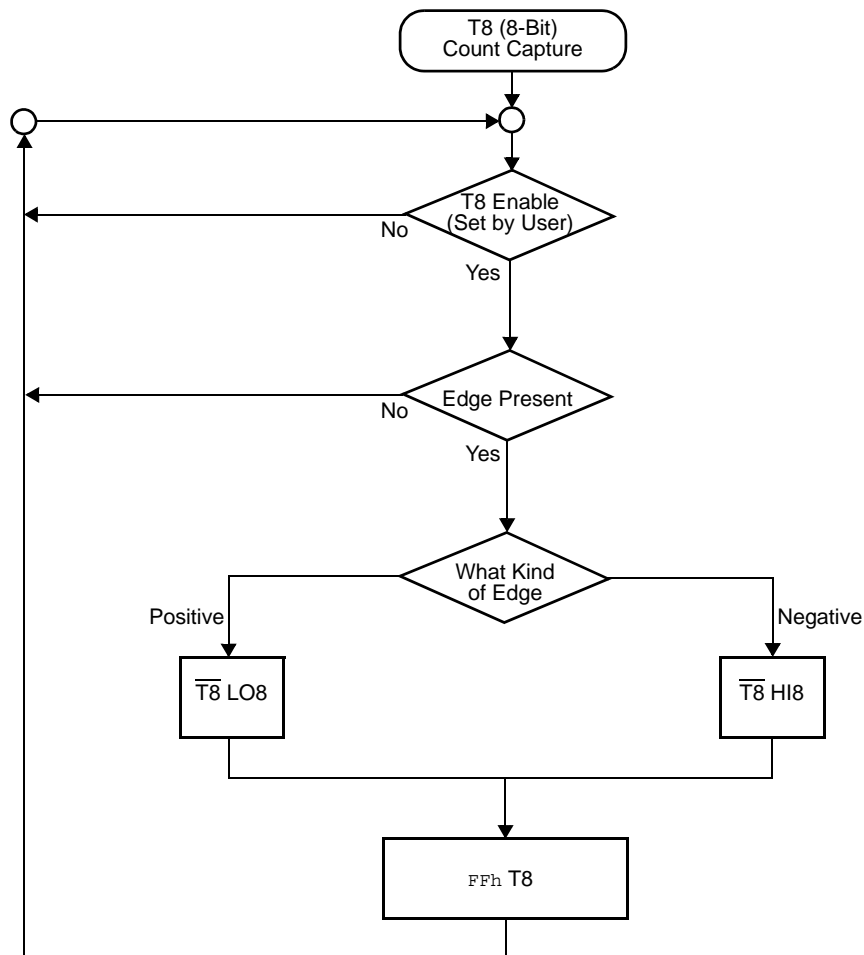


Figure 23. Demodulation Mode Count Capture Flowchart

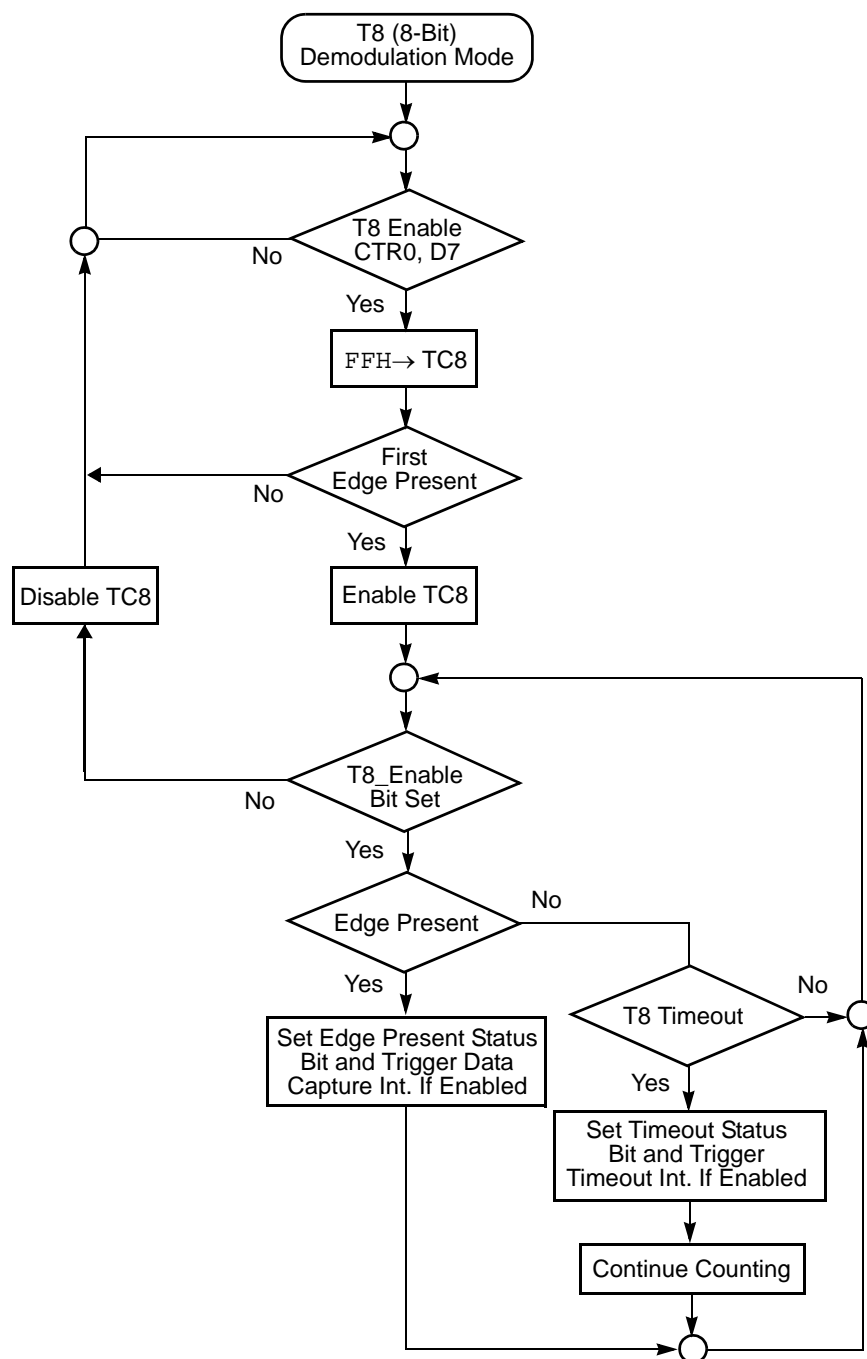


Figure 24. Demodulation Mode Flowchart

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

- **Note:** Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.



During PING-PONG Mode

The enable bits of T8 and T16 (CTR0, D7; CTR2, D7) are set and cleared alternately by hardware. The timeout bits (CTR0, D5; CTR2, D5) are set every time the counter/timers reach the terminal count.

Interrupts

The ZGP323H features six different interrupts (Table 19). The interrupts are maskable and prioritized (Figure 30). The six sources are divided as follows: three sources are claimed by Port 3 lines P33–P31, two by the counter/timers (Table 19) and one for low voltage detection. The Interrupt Mask Register (globally or individually) enables or disables the six interrupt requests.

The source for IRQ is determined by bit 1 of the Port 3 mode register (P3M). When in digital mode, Pin P33 is the source. When in analog mode the output of the Stop mode recovery source logic is used as the source for the interrupt. See Figure 35, Stop Mode Recovery Source, on page 59.



Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μ A or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address 000CH. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = FFH) immediately before the appropriate sleep instruction, as follows:

Low-Voltage Detection Register—LVD(D)0Ch

- **Note:** Voltage detection does not work at Stop mode. It must be disabled during Stop mode in order to reduce current.

Field	Bit Position	Description		
LVD	76543---	Reserved No Effect		
	----2--	R	1 0*	HVD flag set HVD flag reset
	-----1-	R	1 0*	LVD flag set LVD flag reset
	-----0	R/W	1 0*	Enable VD Disable VD

*Default after POR

- **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

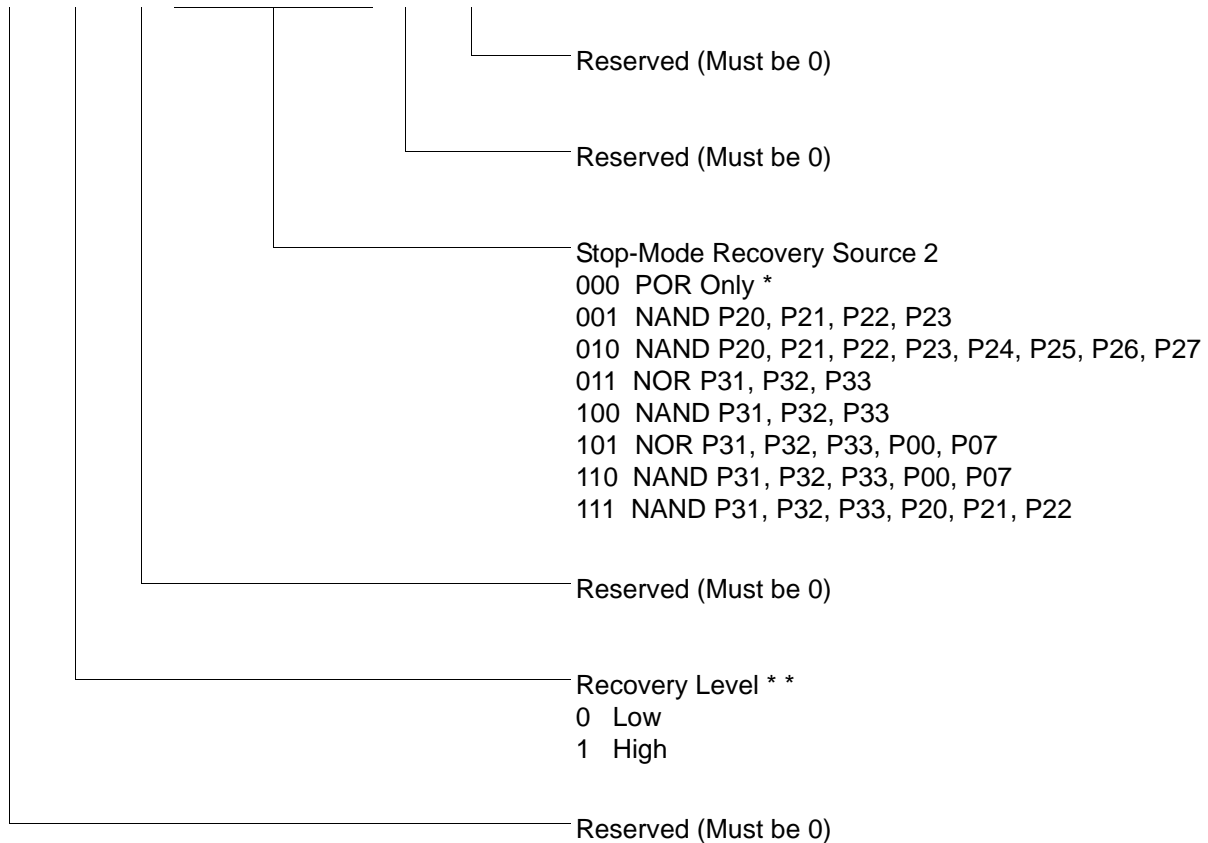
Voltage Detection and Flags

The Voltage Detection register (LVD, register 0CH at the expanded register bank 0Dh) offers an option of monitoring the V_{CC} voltage. The Voltage Detection is enabled when bit 0 of LVD register is set. Once Voltage Detection is enabled, the V_{CC} level is monitored in real time. The flags in the LVD register valid 20uS after Voltage Detection is enabled. The HVD flag (bit 2 of the LVD register) is set only if V_{CC} is higher than V_{HVD} . The LVD flag (bit 1 of the LVD register) is set only if V_{CC} is lower than the V_{LVD} . When Voltage Detection is enabled, the LVD flag also triggers IRQ5. The IRQ bit 5 latches the low voltage condition until it is cleared by instructions or reset. The IRQ5 interrupt is served if it is enabled in the IMR register. Otherwise, bit 5 of IRQ register is latched as a flag only.

- **Notes:** If it is necessary to receive an LVD interrupt upon power-up at an operating voltage lower than the low battery detect threshold, enable interrupts using the Enable Interrupt instruction (EI) prior to enabling the voltage detection.

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.

* Default setting after reset. Not reset with a Stop Mode recovery.

* * At the XOR gate input

Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)

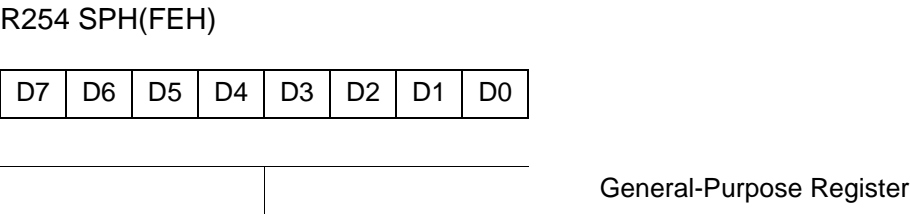


Figure 56. Stack Pointer High (FEH: Read/Write)

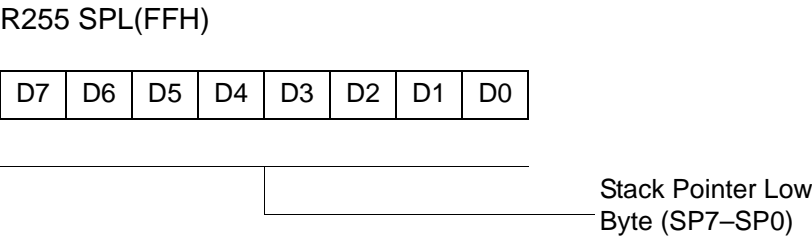


Figure 57. Stack Pointer Low (FFH: Read/Write)

Package Information

Package information for all versions of ZGP323H is depicted in Figures 59 through Figure 68.

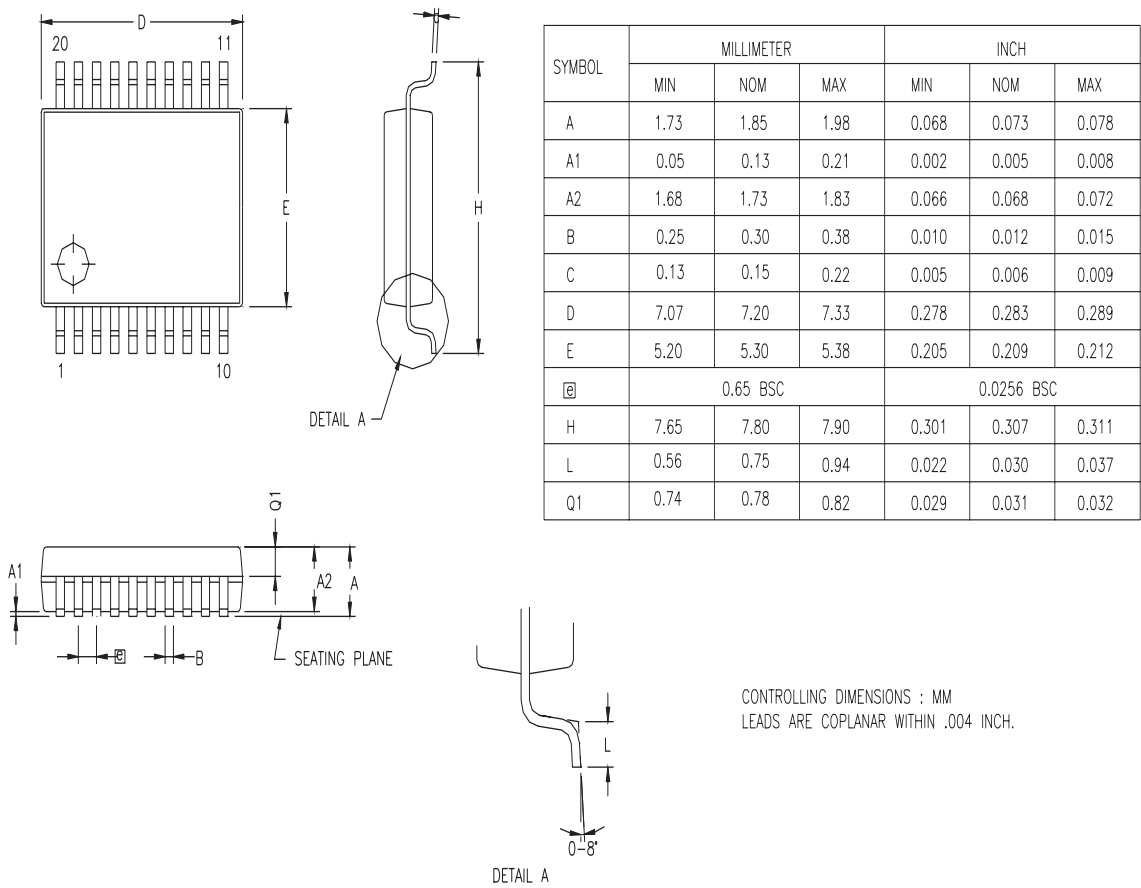


Figure 61. 20-Pin SSOP Package Diagram



8KB Standard Temperature: 0° to +70°C

Part Number	Description	Part Number	Description
ZGP323HSH4808C	48-pin SSOP 8K OTP	ZGP323HSS2808C	28-pin SOIC 8K OTP
ZGP323HSP4008C	40-pin PDIP 8K OTP	ZGP323HSH2008C	20-pin SSOP 8K OTP
ZGP323HSH2808C	28-pin SSOP 8K OTP	ZGP323HSP2008C	20-pin PDIP 8K OTP
ZGP323HSP2808C	28-pin PDIP 8K OTP	ZGP323HSS2008C	20-pin SOIC 8K OTP

8KB Extended Temperature: -40° to +105°C

Part Number	Description	Part Number	Description
ZGP323HEH4808C	48-pin SSOP 8K OTP	ZGP323HES2808C	28-pin SOIC 8K OTP
ZGP323HEP4008C	40-pin PDIP 8K OTP	ZGP323HEH2008C	20-pin SSOP 8K OTP
ZGP323HEH2808C	28-pin SSOP 8K OTP	ZGP323HEP2008C	20-pin PDIP 8K OTP
ZGP323HEP2808C	28-pin PDIP 8K OTP	ZGP323HES2008C	20-pin SOIC 8K OTP

8KB Automotive Temperature: -40° to +125°C

Part Number	Description	Part Number	Description
ZGP323HAH4808C	48-pin SSOP 8K OTP	ZGP323HAS2808C	28-pin SOIC 8K OTP
ZGP323HAP4008C	40-pin PDIP 8K OTP	ZGP323HAH2008C	20-pin SSOP 8K OTP
ZGP323HAH2808C	28-pin SSOP 8K OTP	ZGP323HAP2008C	20-pin PDIP 8K OTP
ZGP323HAP2808C	28-pin PDIP 8K OTP	ZGP323HAS2008C	20-pin SOIC 8K OTP

Replace C with G for Lead-Free Packaging



4KB Standard Temperature: 0° to +70°C

Part Number	Description	Part Number	Description
ZGP323HSH4804C	48-pin SSOP 4K OTP	ZGP323HSS2804C	28-pin SOIC 4K OTP
ZGP323HSP4004C	40-pin PDIP 4K OTP	ZGP323HSH2004C	20-pin SSOP 4K OTP
ZGP323HSH2804C	28-pin SSOP 4K OTP	ZGP323HSP2004C	20-pin PDIP 4K OTP
ZGP323HSP2804C	28-pin PDIP 4K OTP	ZGP323HSS2004C	20-pin SOIC 4K OTP

4KB Extended Temperature: -40° to +105°C

Part Number	Description	Part Number	Description
ZGP323HEH4804C	48-pin SSOP 4K OTP	ZGP323HES2804C	28-pin SOIC 4K OTP
ZGP323HEP4004C	40-pin PDIP 4K OTP	ZGP323HEH2004C	20-pin SSOP 4K OTP
ZGP323HEH2804C	28-pin SSOP 4K OTP	ZGP323HEP2004C	20-pin PDIP 4K OTP
ZGP323HEP2804C	28-pin PDIP 4K OTP	ZGP323HES2004C	20-pin SOIC 4K OTP

4KB Automotive Temperature: -40° to +125°C

Part Number	Description	Part Number	Description
ZGP323HAH4804C	48-pin SSOP 4K OTP	ZGP323HAS2804C	28-pin SOIC 4K OTP
ZGP323HAP4004C	40-pin PDIP 4K OTP	ZGP323HAH2004C	20-pin SSOP 4K OTP
ZGP323HAH2804C	28-pin SSOP 4K OTP	ZGP323HAP2004C	20-pin PDIP 4K OTP
ZGP323HAP2804C	28-pin PDIP 4K OTP	ZGP323HAS2004C	20-pin SOIC 4K OTP

Replace C with G for Lead-Free Packaging

Additional Components

Part Number	Description	Part Number	Description
ZGP323ICE01ZEM (For 3.6V Emulation only)	Emulator/programmer	ZGP32300100ZPR (Ethernet)	Programming system
		ZGP32300200ZPR (USB)	Programming system



Example

