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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hah2032c00tr

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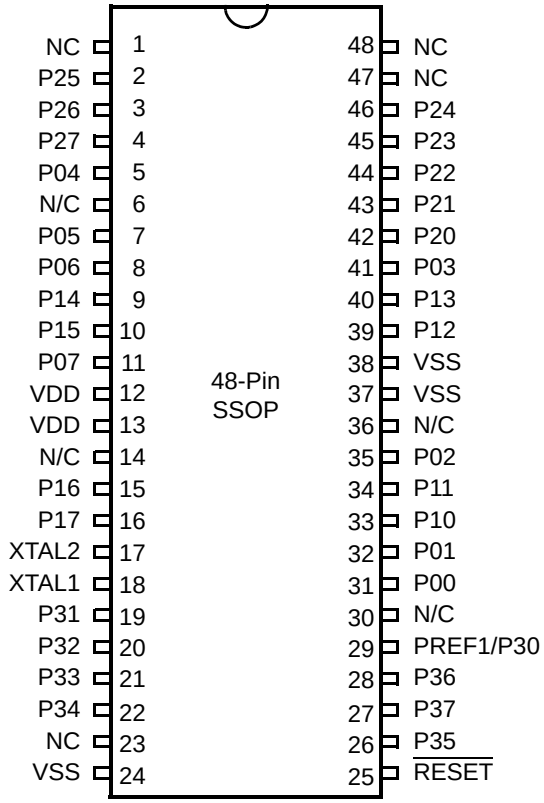


Figure 6. 48-Pin SSOP Pin Configuration

Table 6. 40- and 48-Pin Configuration

40-Pin PDIP #	48-Pin SSOP #	Symbol
26	31	P00
27	32	P01
30	35	P02
34	41	P03
5	5	P04
6	7	P05
7	8	P06
10	11	P07
28	33	P10
29	34	P11
32	39	P12

Table 9. GP323HS DC Characteristics (Continued)

			T_A=0°C to +70°C					
Symbol	**Parameter**	**V_{CC}**	**Min**	**Typ(7)**	**Max**	**Units**	**Conditions**	**Notes**
I_{OL}	Output Leakage	2.0-5.5	–1		1	µA	V_{IN} = 0V, V_{CC}	
I_{CC}	Supply Current	2.0V		1	3	mA	at 8.0 MHz	1, 2
		3.6V		5	10	mA	at 8.0 MHz	1, 2
		5.5V		10	15	mA	at 8.0 MHz	1, 2
I_{CC1}	Standby Current (HALT Mode)	2.0V		0.5	1.6	mA	V_{IN} = 0V, Clock at 8.0MHz	1, 2, 6
		3.6V		0.8	2.0	mA	V_{IN} = 0V, Clock at 8.0MHz	1, 2, 6
		5.5V		1.3	3.2	mA	V_{IN} = 0V, Clock at 8.0MHz	1, 2, 6
I_{CC2}	Standby Current (Stop Mode)	2.0V		1.6	8	µA	V_{IN} = 0 V, V_{CC} WDT not Running	3
		3.6V		1.8	10	µA	V_{IN} = 0 V, V_{CC} WDT not Running	3
		5.5V		1.9	12	µA	V_{IN} = 0 V, V_{CC} WDT not Running	3
		2.0V		5	20	µA	V_{IN} = 0 V, V_{CC} WDT is Running	3
		3.6V		8	30	µA	V_{IN} = 0 V, V_{CC} WDT is Running	3
		5.5V		15	45	µA	V_{IN} = 0 V, V_{CC} WDT is Running	3
I_{LV}	Standby Current (Low Voltage)			1.2	6	µA	Measured at 1.3V	4
V_{BO}	V_{CC} Low Voltage Protection			1.9	2.0	V	8MHz maximum Ext. CLK Freq.	
V_{LVD}	V_{CC} Low Voltage Detection			2.4		V		
V_{HVD}	Vcc High Voltage Detection			2.7		V		

Notes:
1. All outputs unloaded, inputs at rail.
2. CL1 = CL2 = 100 pF.
3. Oscillator stopped.
4. Oscillator stops when V_{CC} falls below V_{BO} limit.
5. It is strongly recommended to add a filter capacitor (minimum 0.1 µF), physically close to VCC and V_{SS} pins if operating voltage fluctuations are anticipated, such as those resulting from driving an Infrared LED.
6. Comparator and Timers are on. Interrupt disabled.
7. Typical values shown are at 25 degrees C.

Table 10. GP323HE DC Characteristics

			T_A= -40°C to +105°C					
Symbol	**Parameter**	**V_{CC}**	**Min**	**Typ(7)**	**Max**	**Units**	**Conditions**	**Notes**
V_{CC}	Supply Voltage		2.0		5.5	V	See Note 5	5
V_{CH}	Clock Input High Voltage	2.0-5.5	0.8 V_{CC}		V_{CC}+0.3	V	Driven by External Clock Generator	
V_{CL}	Clock Input Low Voltage	2.0-5.5	V_{SS}–0.3		0.4	V	Driven by External Clock Generator	
V_{IH}	Input High Voltage	2.0-5.5	0.7 V_{CC}		V_{CC}+0.3	V		
V_{IL}	Input Low Voltage	2.0-5.5	V_{SS}–0.3		0.2 V_{CC}	V		
V_{OH1}	Output High Voltage	2.0-5.5	V_{CC}–0.4			V	I_{OH} = –0.5mA	

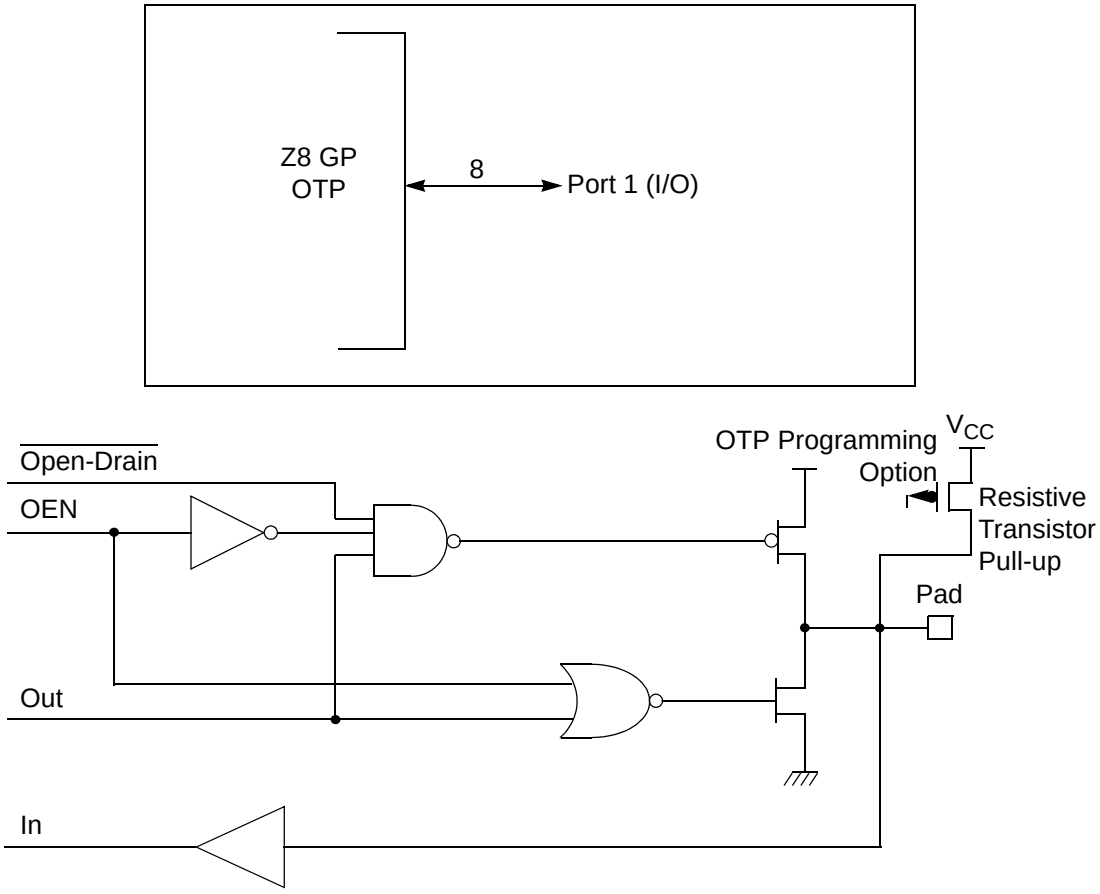


Figure 10. Port 1 Configuration

Port 2 (P27–P20)

Port 2 is an 8-bit, bidirectional, CMOS-compatible I/O port (see Figure 11). These eight I/O lines can be independently configured under software control as inputs or outputs. Port 2 is always available for I/O operation. A mask option is available to connect eight pull-up transistors on this port. Bits programmed as outputs are globally programmed as either push-pull or open-drain. The POR resets with the eight bits of Port 2 configured as inputs.

Port 2 also has an 8-bit input OR and AND gate, which can be used to wake up the part. P20 can be programmed to access the edge-detection circuitry in demodulation mode.

The upper nibble of the register pointer (see Figure 16) selects which working register group, of 16 bytes in the register file, is accessed out of the possible 256. The lower nibble selects the expanded register file bank and, in the case of the Z8 GP family, banks 0, F, and D are implemented. A 0H in the lower nibble allows the normal register file (bank 0) to be addressed. Any other value from 1H to FH exchanges the lower 16 registers to an expanded register bank.

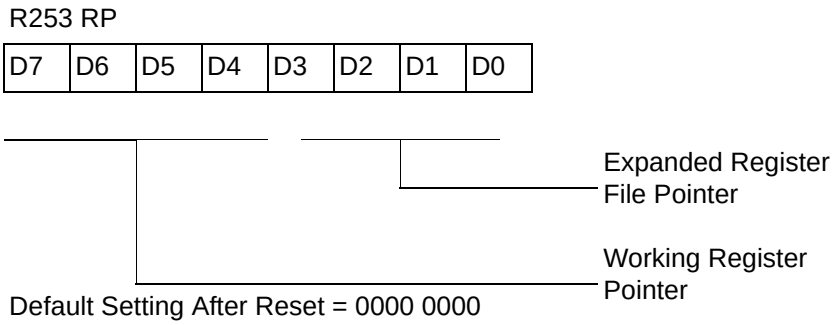


Figure 16. Register Pointer

Example: Z8 GP: (See Figure 15 on page 28)

R253 RP = 00h
R0 = Port 0
R1 = Port 1
R2 = Port 2
R3 = Port 3

But if:

R253 RP = 0Dh
R0 = CTR0
R1 = CTR1
R2 = CTR2
R3 = Reserved

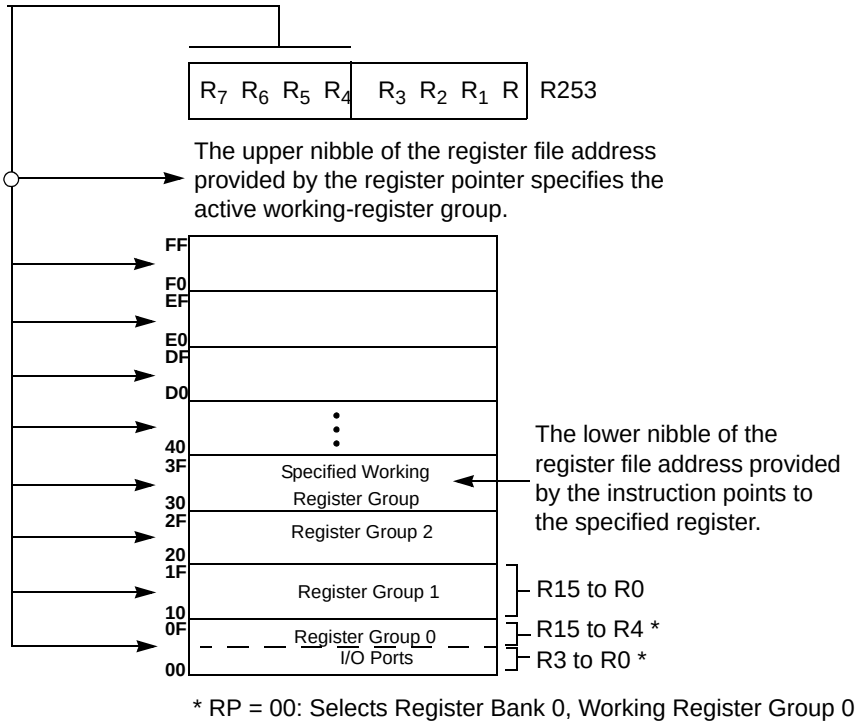


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_L0	[7:0]	R/W	Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

In Demodulation Mode, when set to 0, T16 captures and reloads on detection of all the edges. When set to 1, T16 captures and detects on the first edge but ignores the subsequent edges. For details, see the description of T16 Demodulation Mode on page 47.

Time_Out

This bit is set when T16 times out (terminal count reached). To reset the bit, write a 1 to this location.

T16_Clock

This bit defines the frequency of the input signal to Counter/Timer16.

Capture_INT_Mask

This bit is set to allow an interrupt when data is captured into LO16 and HI16.

Counter_INT_Mask

Set this bit to allow an interrupt when T16 times out.

P35_Out

This bit defines whether P35 is used as a normal output pin or T16 output.

CTR3 T8/T16 Control Register—CTR3(D)03H

Table 18 lists and briefly describes the fields for this register. This register allows the T_8 and T_{16} counters to be synchronized.

Table 18. CTR3 (D)03H: T8/T16 Control Register

Field	Bit Position		Value	Description
T_{16} Enable	7-------	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
T_8 Enable	-6------	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
Sync Mode	--5-----	R/W	0**	Disable Sync Mode
			1	Enable Sync Mode

When T8 is enabled, the output T8_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8_OUT level and repeats the cycle. See Figure 20.

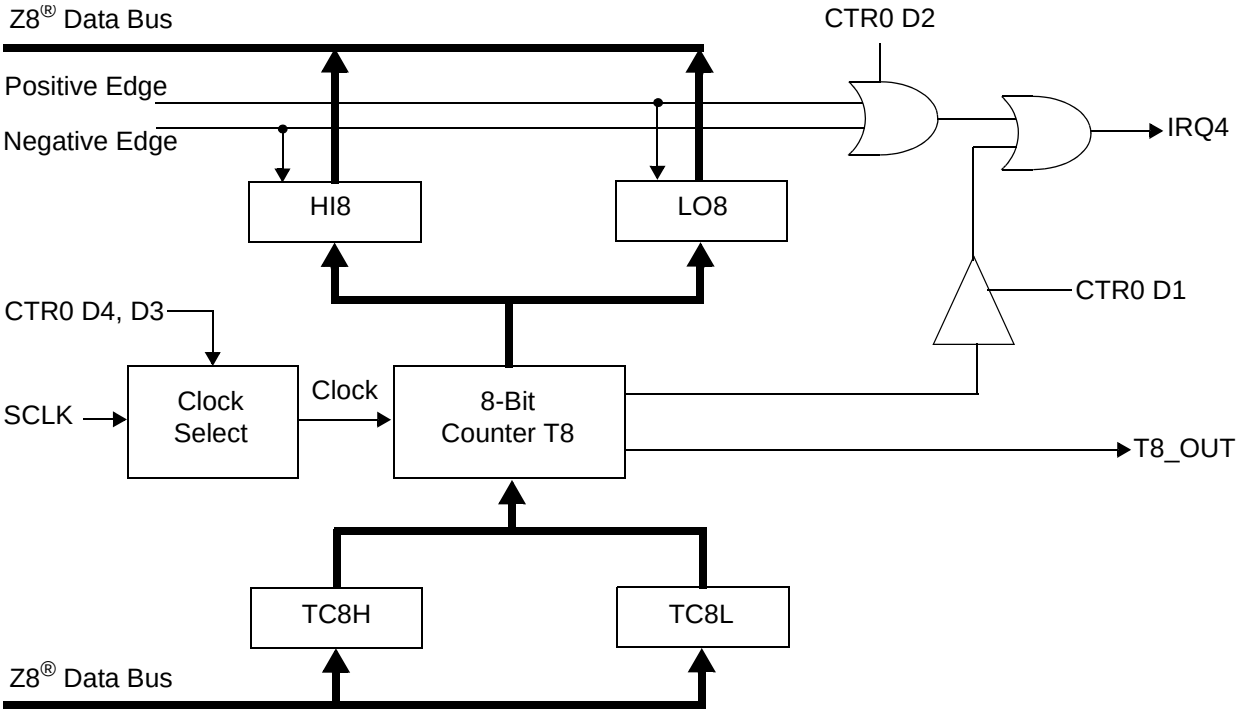


Figure 20. 8-Bit Counter/Timer Circuits

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.

Caution: To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. *An initial count of 1 is not allowed (a non-function occurs).* An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from FFFFh. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

Note: Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

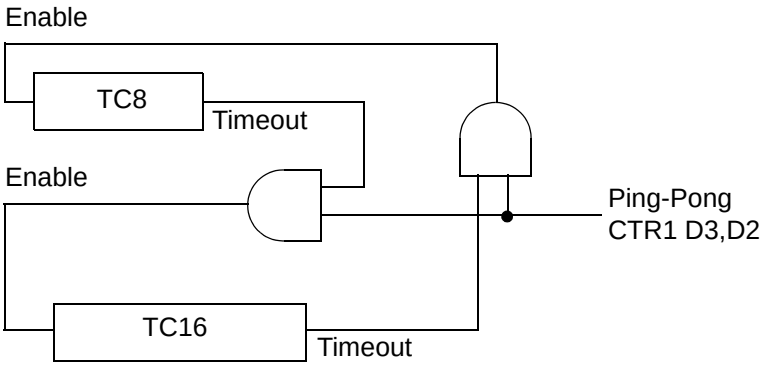


Figure 28. Ping-Pong Mode Diagram

Initiating PING-PONG Mode

First, make sure both counter/timers are not running. Set T8 into Single-Pass mode (CTR0, D6), set T16 into SINGLE-PASS mode (CTR2, D6), and set the Ping-Pong mode (CTR1, D2; D3). These instructions can be in random order. Finally, start PING-PONG mode by enabling either T8 (CTR0, D7) or T16 (CTR2, D7). See Figure 29.

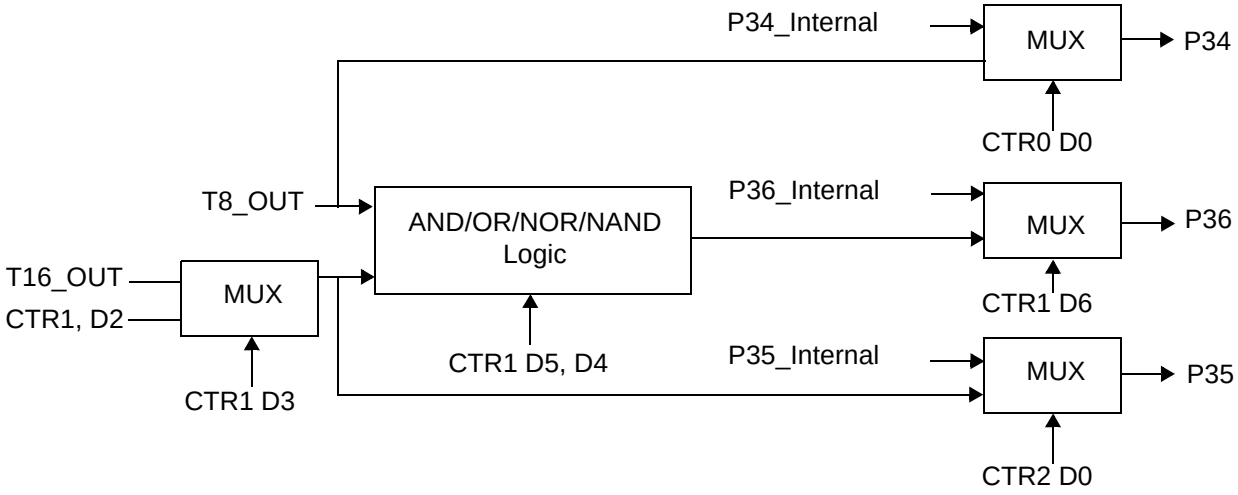


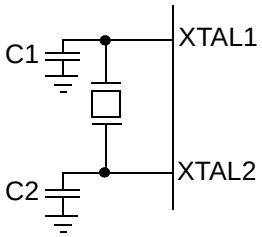
Figure 29. Output Circuit

The initial value of T8 or T16 must not be `1`. Stopping the timer and restarting the timer reloads the initial value to avoid an unknown previous value.

Clock

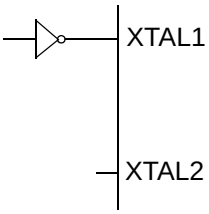
The device's on-chip oscillator has a high-gain, parallel-resonant amplifier, for connection to a crystal or ceramic resonator, or any suitable external clock source (XTAL1 = Input, XTAL2 = Output). The crystal must be AT cut, 1 MHz to 8 MHz maximum, with a series resistance (RS) less than or equal to 100 Ω. The on-chip oscillator can be driven with a suitable external clock source.

The crystal must be connected across XTAL1 and XTAL2 using the recommended capacitors (capacitance greater than or equal to 22 pF) from each pin to ground.

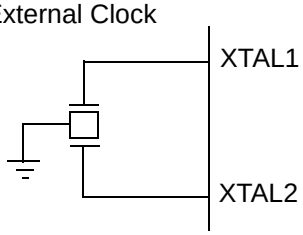


Crystal
C1, C2 = 33pF TYP *
f = 8MHz

* Preliminary value including pin parasitics



External Clock



Ceramic Resonator
f = 8mHz

Figure 31. Oscillator Configuration

Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μA or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address 000CH. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = FFH) immediately before the appropriate sleep instruction, as follows:

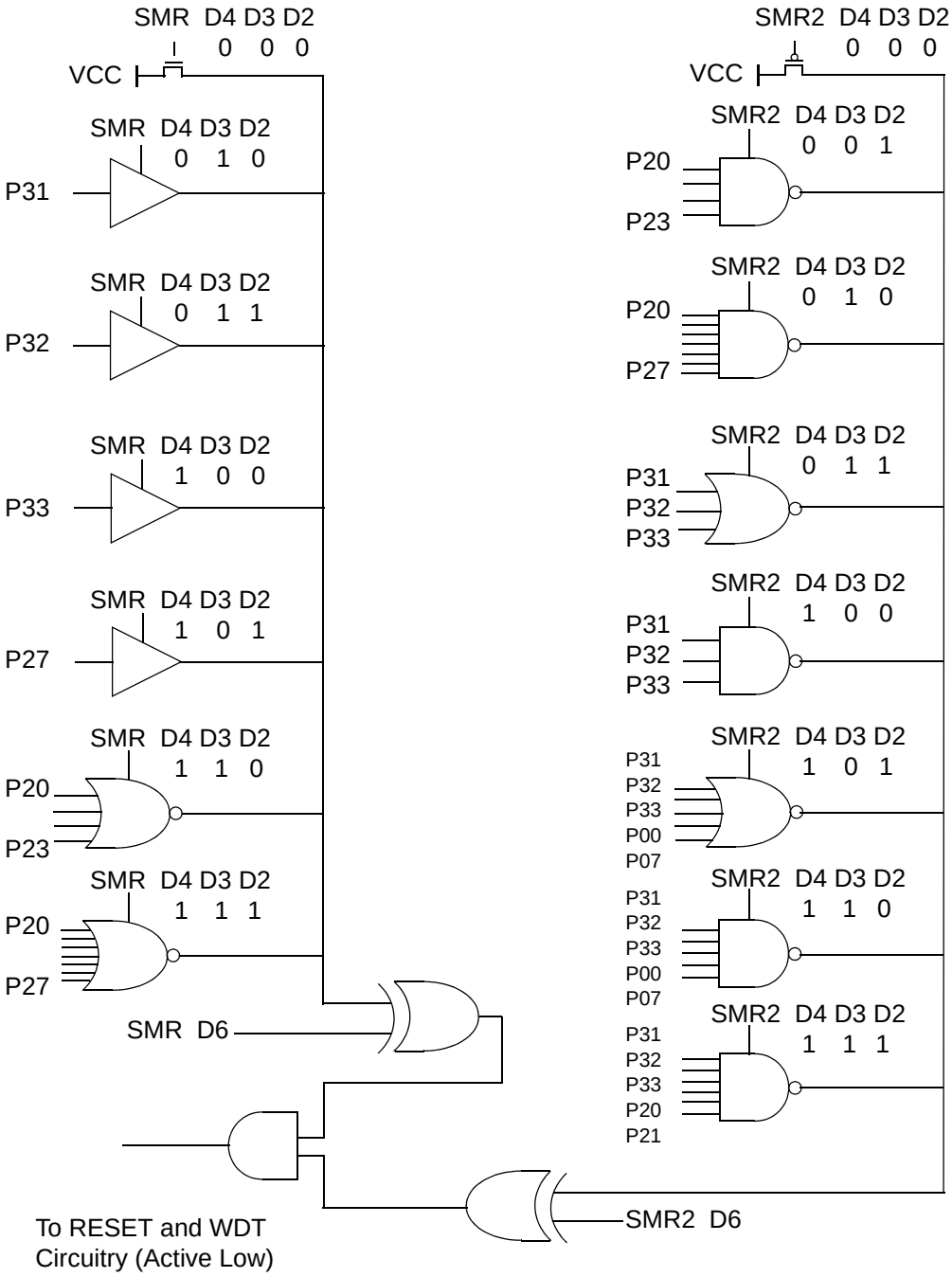
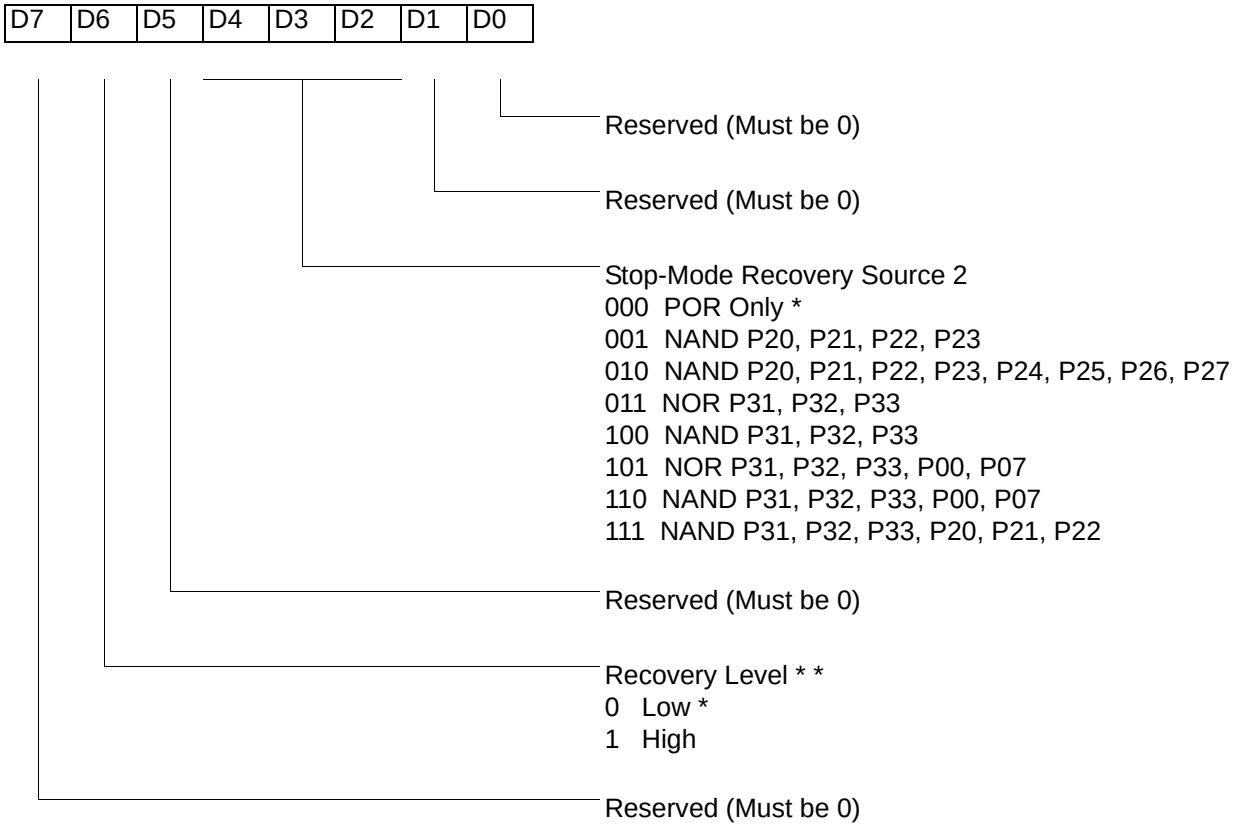


Figure 35. Stop Mode Recovery Source

Stop Mode Recovery Register 2 (SMR2)

This register determines the mode of Stop Mode Recovery for SMR2 (Figure 36).

SMR2(0F)DH



Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.
* Default setting after reset
* * At the XOR gate input

Figure 36. Stop Mode Recovery Register 2 ((0F)DH:D2–D4, D6 Write Only)

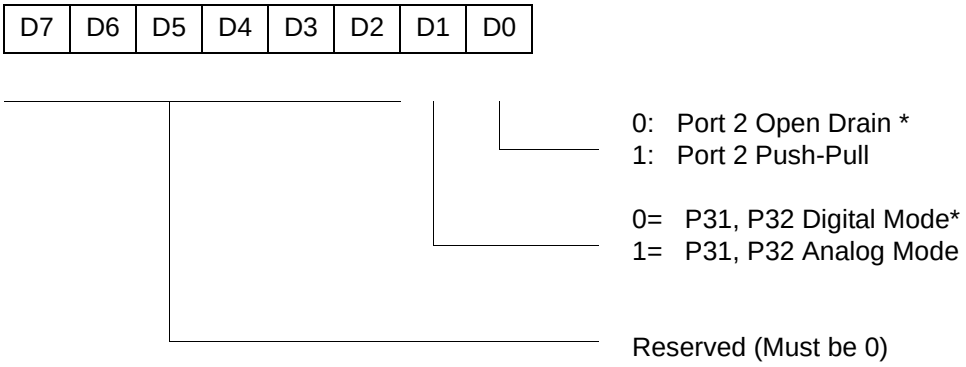
If SMR2 is used in conjunction with SMR, either of the specified events causes a Stop Mode Recovery.

Note: Port pins configured as outputs are ignored as an SMR or SMR2 recovery source. For example, if the NAND or P23–P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23–P21) form the NAND equation.

Notes: Take care in differentiating the Transmit Mode from Demodulation Mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.

Changing from one mode to another cannot be performed without disabling the counter/timers.

R247 P3M(F7H)



* Default setting after reset. Not reset with a Stop Mode recovery.

Figure 49. Port 3 Mode Register (F7H: Write Only)

R249 IPR(F9H)

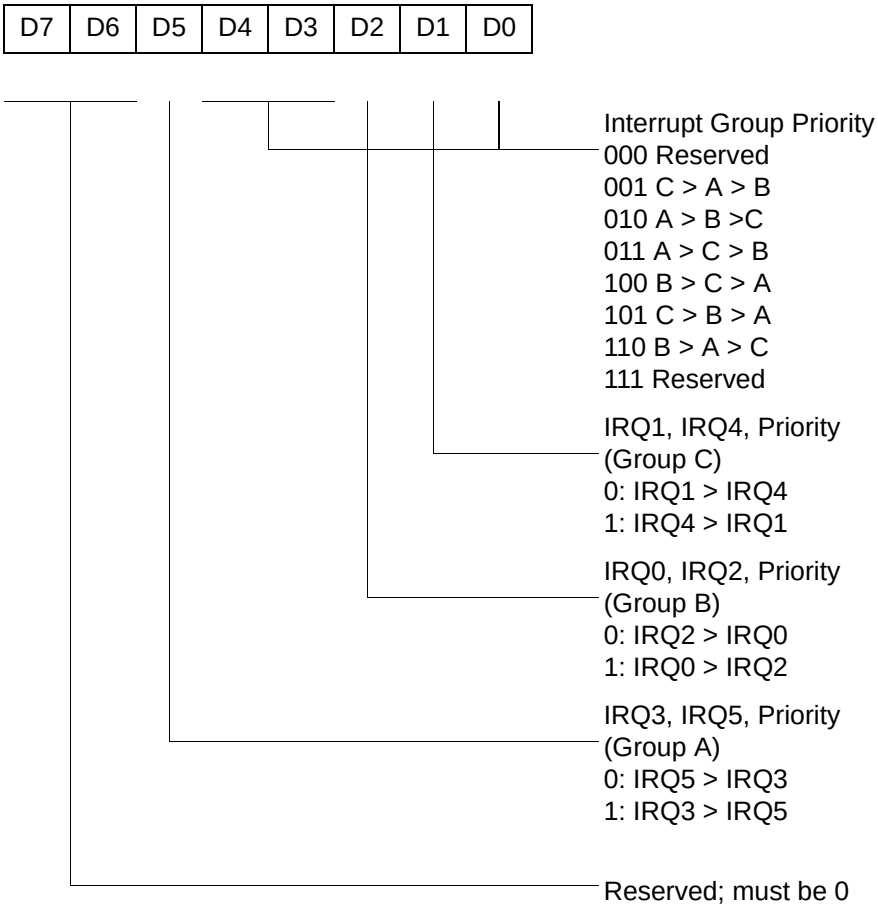


Figure 51. Interrupt Priority Register (F9H: Write Only)

R250 IRQ(FAH)

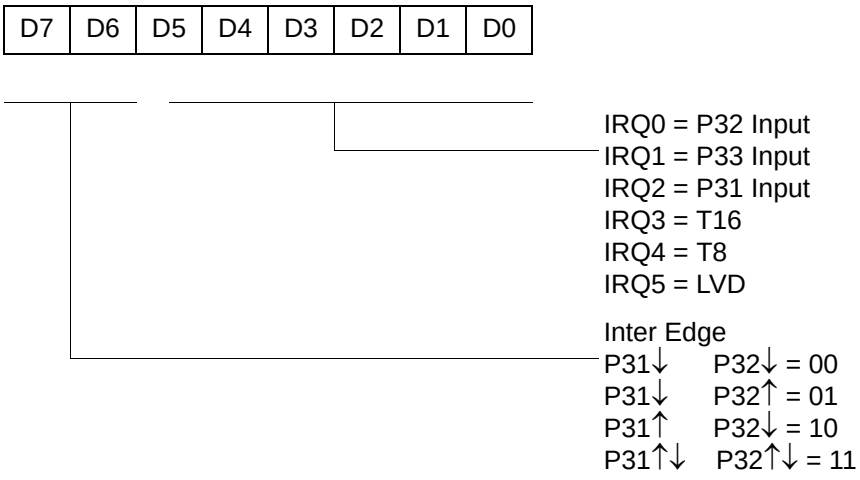
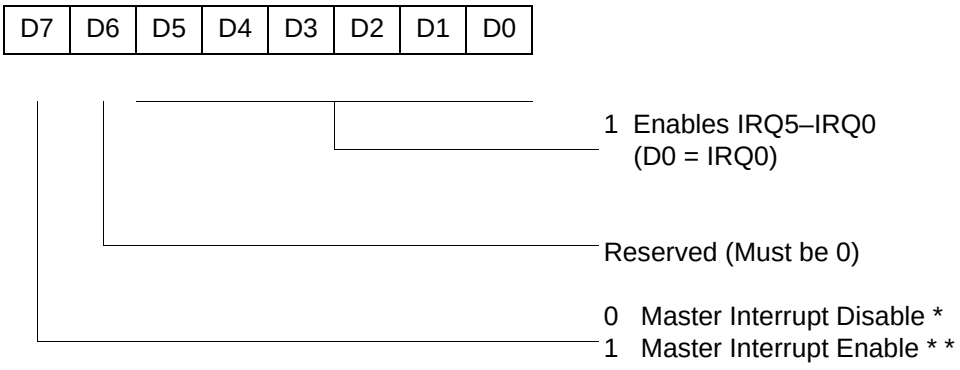


Figure 52. Interrupt Request Register (FAH: Read/Write)

R251 IMR(FBH)



* Default setting after reset
* * Only by using EI, DI instruction; DI is required before changing the IMR register

Figure 53. Interrupt Mask Register (FBH: Read/Write)