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Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hep2032c



Revision History

Each instance in Table 1 reflects a change to this document from its previous revision. To see more detail, click the appropriate link in the table.

Table 1. Revision History of this Document

Date	Revision Level	Section	Description	Page #
December 2004	02		Changed low power consumption, STOP and HALT mode current values, deleted mask option note, clarified temperature ranges in Tables 6 and 8 and 10. Added new Tables 9 and 10. Also added Characterization data to Table 11 and changed Program/Erase Endurance value in Table 12.	1,2,10 11,12, 13,14, 15
			Removed Preliminary designation	All
March 2005	03		Minor change to Table 9 Electrical Characteristics. Added 20, 28 and 40-pin CDIP parts in the Ordering Section.	11,90



List of Figures

Figure 1. Functional Block Diagram	3
Figure 2. Counter/Timers Diagram	4
Figure 3. 20-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration	5
Figure 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration	6
Figure 5. 40-Pin PDIP/CDIP* Pin Configuration	7
Figure 6. 48-Pin SSOP Pin Configuration	8
Figure 7. Test Load Diagram	10
Figure 8. AC Timing Diagram	16
Figure 9. Port 0 Configuration	19
Figure 10. Port 1 Configuration	20
Figure 11. Port 2 Configuration	21
Figure 12. Port 3 Configuration	22
Figure 13. Port 3 Counter/Timer Output Configuration	24
Figure 14. Program Memory Map (32K OTP)	26
Figure 15. Expanded Register File Architecture	28
Figure 16. Register Pointer	29
Figure 17. Register Pointer—Detail	31
Figure 18. Glitch Filter Circuitry	40
Figure 19. Transmit Mode Flowchart	41
Figure 20. 8-Bit Counter/Timer Circuits	42
Figure 21. T8_OUT in Single-Pass Mode	43
Figure 22. T8_OUT in Modulo-N Mode	43
Figure 23. Demodulation Mode Count Capture Flowchart	44
Figure 24. Demodulation Mode Flowchart	45
Figure 25. 16-Bit Counter/Timer Circuits	46
Figure 26. T16_OUT in Single-Pass Mode	47
Figure 27. T16_OUT in Modulo-N Mode	47
Figure 28. Ping-Pong Mode Diagram	49
Figure 29. Output Circuit	49
Figure 30. Interrupt Block Diagram	51
Figure 31. Oscillator Configuration	53
Figure 32. Port Configuration Register (PCON) (Write Only)	55
Figure 33. STOP Mode Recovery Register	57

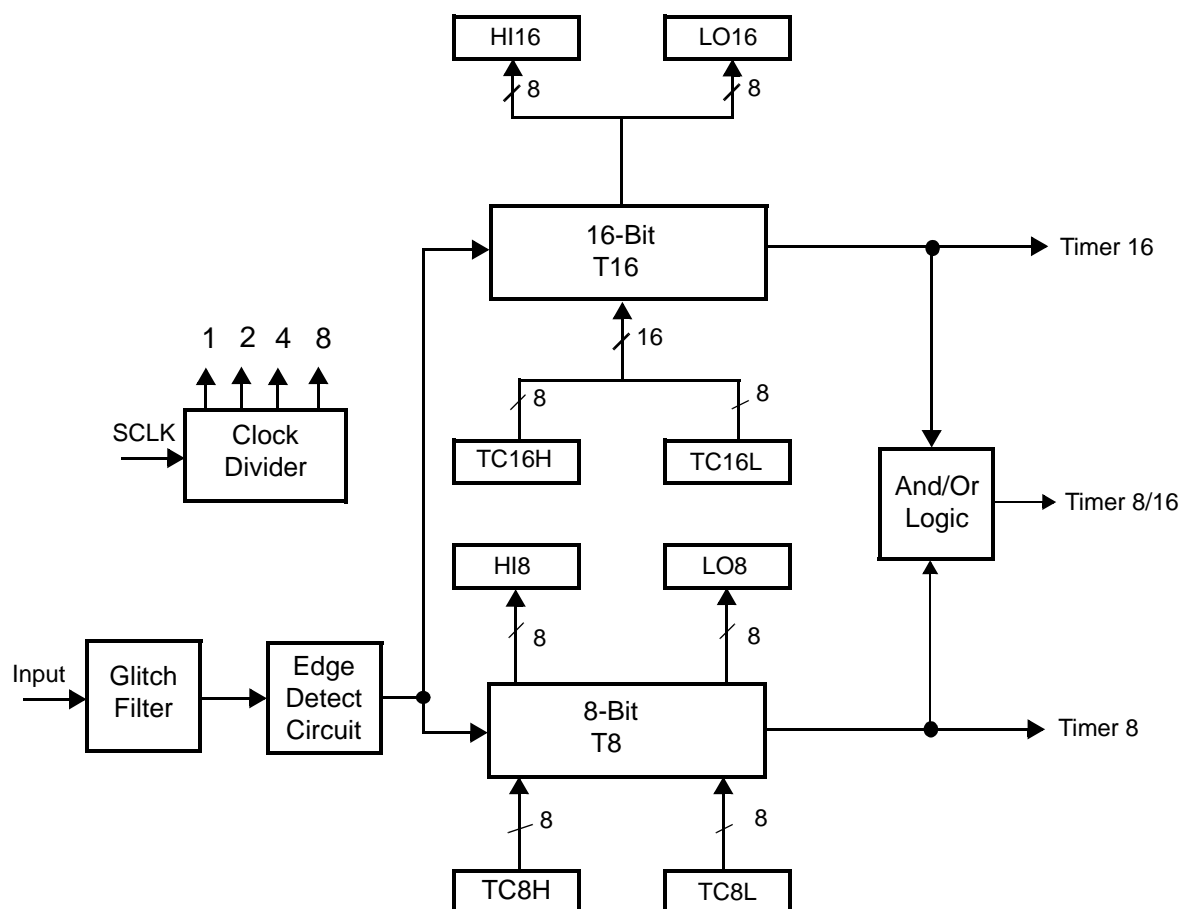


Figure 2. Counter/Timers Diagram

Pin Description

The pin configuration for the 20-pin PDIP/SOIC/SSOP is illustrated in Figure 3 and described in Table 4. The pin configuration for the 28-pin PDIP/SOIC/SSOP are depicted in Figure 4 and described in Table 5. The pin configurations for the 40-pin PDIP and 48-pin SSOP versions are illustrated in Figure 5, Figure 6, and described in Table 6.

For customer engineering code development, a UV eraseable windowed cerdip packaging is offered in 20-pin, 28-pin, and 40-pin configurations. ZiLOG does not recommend nor guarantee these packages for use in production.



Table 6. 40- and 48-Pin Configuration (Continued)

40-Pin PDIP #	48-Pin SSOP #	Symbol
33	40	P13
8	9	P14
9	10	P15
12	15	P16
13	16	P17
35	42	P20
36	43	P21
37	44	P22
38	45	P23
39	46	P24
2	2	P25
3	3	P26
4	4	P27
16	19	P31
17	20	P32
18	21	P33
19	22	P34
22	26	P35
24	28	P36
23	27	P37
20	23	NC
40	47	NC
1	1	NC
21	25	RESET
15	18	XTAL1
14	17	XTAL2
11	12, 13	V _{DD}
31	24, 37, 38	V _{SS}
25	29	Pref1/P30
	48	NC
	6	NC
	14	NC
	30	NC
	36	NC

Capacitance

Table 8 lists the capacitances.

Table 8. Capacitance

Parameter	Maximum
Input capacitance	12pF
Output capacitance	12pF
I/O capacitance	12pF
Note: $T_A = 25^\circ\text{C}$, $V_{CC} = \text{GND} = 0\text{V}$, $f = 1.0\text{MHz}$, unmeasured pins returned to GND	

DC Characteristics

Table 9. GP323HS DC Characteristics

Symbol	Parameter	V_{CC}	$T_A = 0^\circ\text{C to } +70^\circ\text{C}$			Units	Conditions	Notes
			Min	Typ(7)	Max			
V_{CC}	Supply Voltage		2.0		5.5	V	See Note 5	5
V_{CH}	Clock Input High Voltage	2.0-5.5	$0.8 V_{CC}$		$V_{CC}+0.3$	V	Driven by External Clock Generator	
V_{CL}	Clock Input Low Voltage	2.0-5.5	$V_{SS}-0.3$		0.4	V	Driven by External Clock Generator	
V_{IH}	Input High Voltage	2.0-5.5	$0.7 V_{CC}$		$V_{CC}+0.3$	V		
V_{IL}	Input Low Voltage	2.0-5.5	$V_{SS}-0.3$		$0.2 V_{CC}$	V		
V_{OH1}	Output High Voltage	2.0-5.5	$V_{CC}-0.4$			V	$I_{OH} = -0.5\text{mA}$	
V_{OH2}	Output High Voltage (P36, P37, P00, P01)	2.0-5.5	$V_{CC}-0.8$			V	$I_{OH} = -7\text{mA}$	
V_{OL1}	Output Low Voltage	2.0-5.5			0.4	V	$I_{OL} = 4.0\text{mA}$	
V_{OL2}	Output Low Voltage (P00, P01, P36, P37)	2.0-5.5			0.8	V	$I_{OL} = 10\text{mA}$	
V_{OFFSET}	Comparator Input Offset Voltage	2.0-5.5			25	mV		
V_{REF}	Comparator Reference Voltage	2.0-5.5	0		V_{CC} 1.75	V		
I_{IL}	Input Leakage	2.0-5.5	-1		1	μA	$V_{IN} = 0\text{V}$, V_{CC} Pull-ups disabled	
R_{PU}	Pull-up Resistance	2.0V	225		675	$\text{K}\Omega$	$V_{IN} = 0\text{V}$; Pullups selected by mask option	
		3.6V	75		275	$\text{K}\Omega$		
		5.0V	40		160	$\text{K}\Omega$		

AC Characteristics

Figure 8 and Table 13 describe the Alternating Current (AC) characteristics.

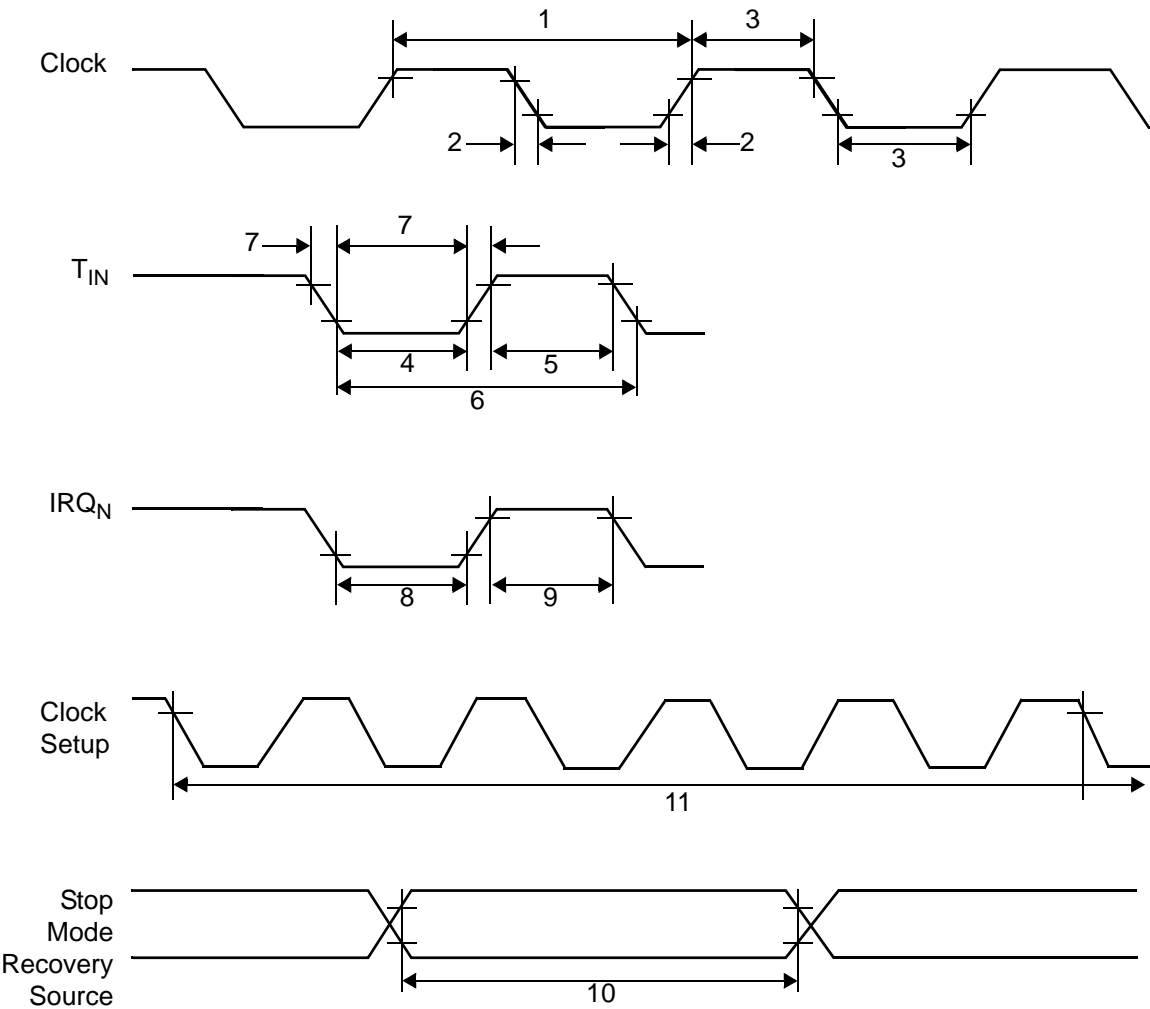


Figure 8. AC Timing Diagram



Table 13. AC Characteristics

				T _A =0°C to +70°C (S) –40°C to +105°C (E) –40°C to +125°C (A) 8.0MHz				Watch-Dog Timer Mode Register (D1, D0)
No	Symbol	Parameter	V _{CC}	Minimum	Maximum	Units	Notes	
1	TpC	Input Clock Period	2.0–5.5	121	DC	ns	1	
2	TrC,TfC	Clock Input Rise and Fall Times	2.0–5.5		25	ns	1	
3	TwC	Input Clock Width	2.0–5.5	37		ns	1	
4	TwTinL	Timer Input Low Width	2.0 5.5	100 70		ns	1	
5	TwTinH	Timer Input High Width	2.0–5.5	3TpC			1	
6	TpTin	Timer Input Period	2.0–5.5	8TpC			1	
7	TrTin,TfTin	Timer Input Rise and Fall Timers	2.0–5.5		100	ns	1	
8	TwIL	Interrupt Request Low Time	2.0 5.5	100 70		ns	1, 2	
9	TwIH	Interrupt Request Input High Time	2.0–5.5	5TpC			1, 2	
10	Twsm	Stop-Mode Recovery Width Spec	2.0–5.5	12 5TpC		ns	3 4	
11	Tost	Oscillator Start-Up Time	2.0–5.5		5TpC		4	
12	Twdt	Watch-Dog Timer Delay Time	2.0–5.5 2.0–5.5 2.0–5.5 2.0–5.5	5 10 20 80		ms ms ms ms	0, 0 0, 1 1, 0 1, 1	
13	T _{POR}	Power-On Reset	2.0–5.5	2.5	10	ms		

Notes:

1. Timing Reference uses 0.9 V_{CC} for a logic 1 and 0.1 V_{CC} for a logic 0.
2. Interrupt request through Port 3 (P33–P31).
3. SMR – D5 = 1.
4. SMR – D5 = 0.

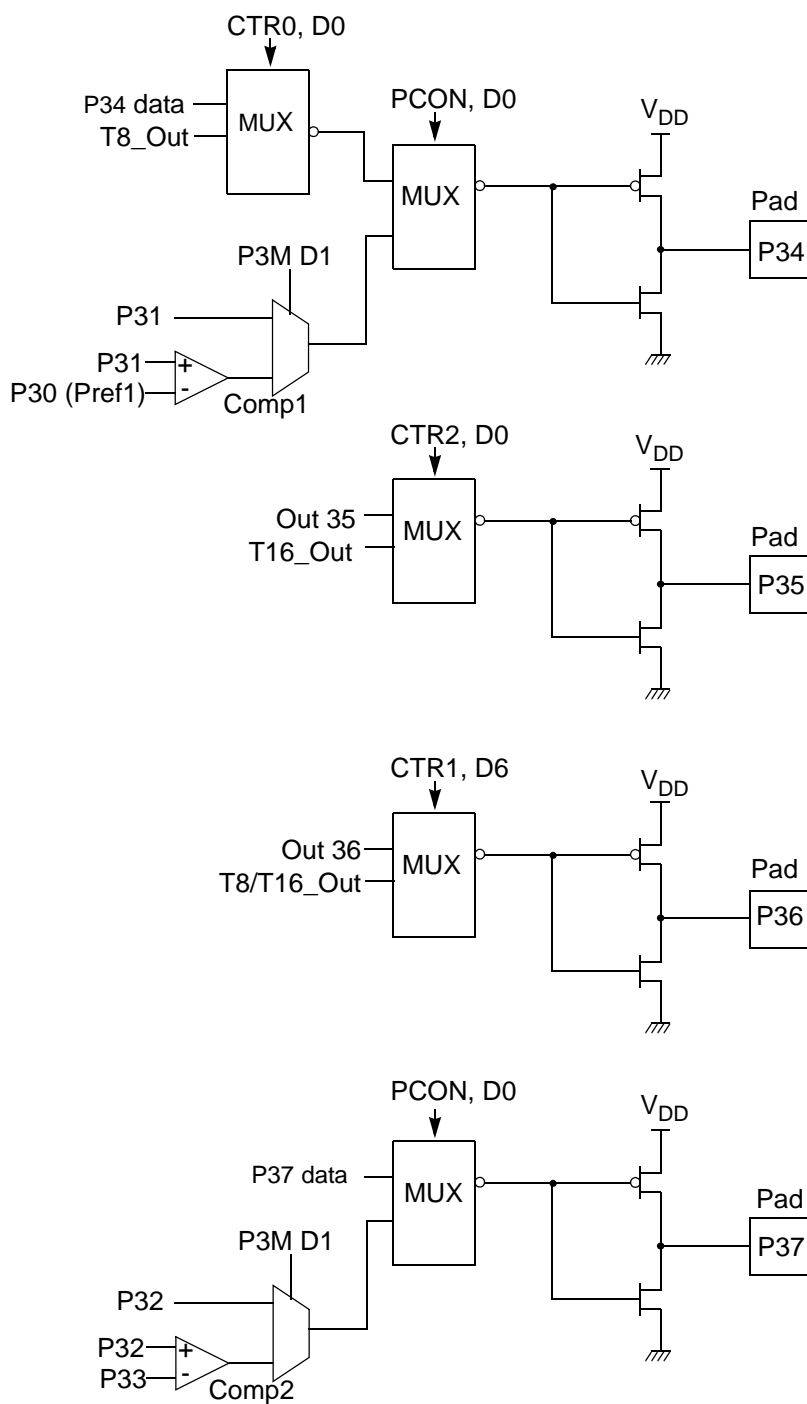


Figure 13. Port 3 Counter/Timer Output Configuration

The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```
LD      RP, #0Dh      ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD      R0, #xx      ; load CTR0
LD      1, #xx      ; load CTR1
LD      R1, 2      ; CTR2→CTR1

LD      RP, #0Dh      ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD      RP, #7Dh      ; Select
expanded register bank D and working ; register
group 7 of bank 0 for access.
LD      71h, 2
; CTRL2→register 71h
LD      R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 15) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

- **Note:** Working register group E0–EF can only be accessed through working registers and indirect addressing modes.

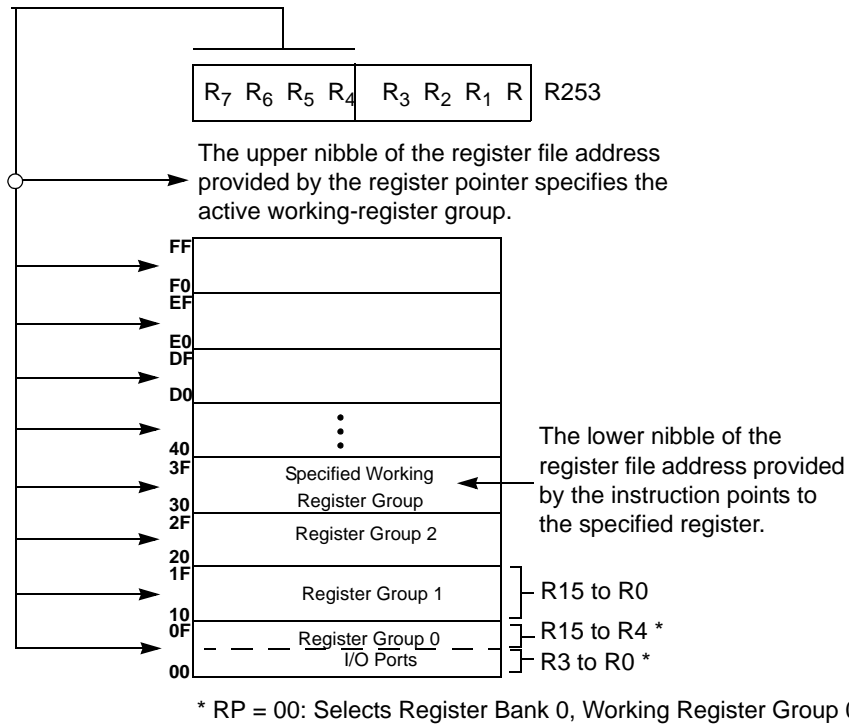


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Table 17. CTR2(D)02H: Counter/Timer16 Control Register

Field	Bit Position		Value	Description
T16_Enable	7-----	R	0*	Counter Disabled
			1	Counter Enabled
		W	0	Stop Counter
			1	Enable Counter
Single/Modulo-N	-6-----	R/W	0*	Transmit Mode
			1	Modulo-N
			0	Single Pass
			1	Demodulation Mode
Time_Out	--5-----	R	0*	T16 Recognizes Edge
			1	T16 Does Not Recognize Edge
		W	0	No Counter Timeout
			1	Counter Timeout Occurred
T16_Clock	---43---	R/W	00**	No Effect
			01	Reset Flag to 0
			10	SCLK
			11	SCLK/2
Capture_INT_Mask	-----2--	R/W	0**	SCLK/4
			1	SCLK/8
Counter_INT_Mask	-----1-	R/W	0*	Disable Data Capture Int.
			1	Enable Data Capture Int.
P35_Out	-----0	R/W	0*	Disable Timeout Int.
			1	Enable Timeout Int.

Note:

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with a Stop Mode recovery.

T16_Enable

This field enables T16 when set to 1.

Single/Modulo-N

In TRANSMIT Mode, when set to 0, the counter reloads the initial value when it reaches the terminal count. When set to 1, the counter stops when the terminal count is reached.

Table 18. CTR3 (D)03H: T8/T16 Control Register (Continued)

Field	Bit Position		Value	Description
Reserved	---43210	R	1	Always reads 11111
		W	x	No Effect

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with a Stop Mode recovery.

Counter/Timer Functional Blocks

Input Circuit

The edge detector monitors the input signal on P31 or P20. Based on CTR1 D5–D4, a pulse is generated at the Pos Edge or Neg Edge line when an edge is detected. Glitches in the input signal that have a width less than specified (CTR1 D3, D2) are filtered out (see Figure 18).

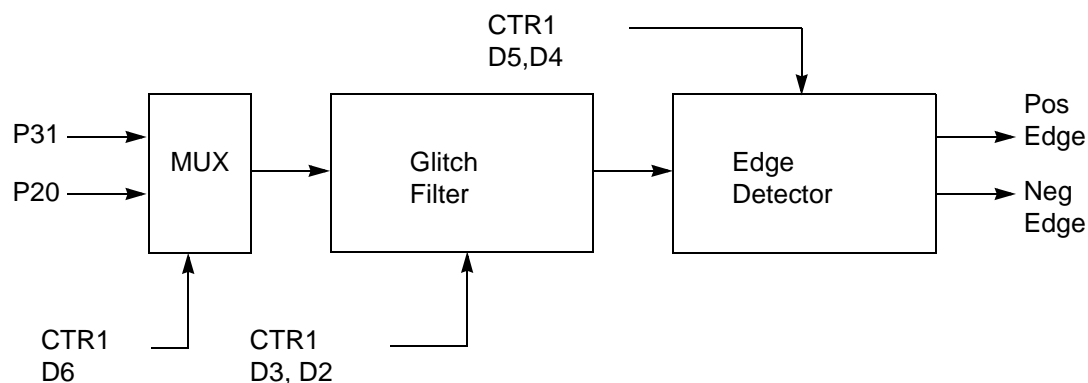


Figure 18. Glitch Filter Circuitry

T8 Transmit Mode

Before T8 is enabled, the output of T8 depends on CTR1, D1. If it is 0, T8_OUT is 1; if it is 1, T8_OUT is 0. See Figure 19.



Caution:

Do not load these registers at the time the values are to be loaded into the counter/timer to ensure known operation. An initial count of 1 is not allowed. An initial count of 0 causes T16 to count from 0 to FFFFH to FFFE_H. Transition from 0 to FFFF_H is not a timeout condition.

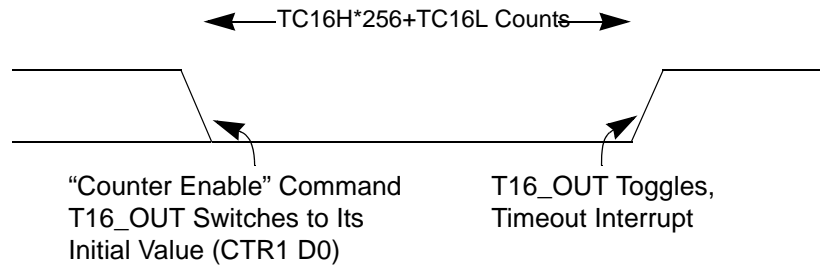


Figure 26. T16_OUT in Single-Pass Mode

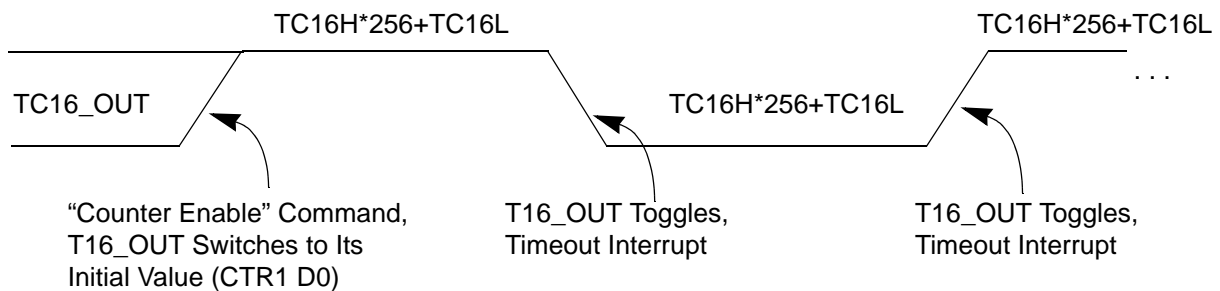


Figure 27. T16_OUT in Modulo-N Mode

T16 DEMODULATION Mode

The user must program TC16L and TC16H to FF_H. After T16 is enabled, and the first edge (rising, falling, or both depending on CTR1 D5; D4) is detected, T16 captures HI16 and LO16, reloads, and begins counting.

If D6 of CTR2 Is 0

When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current count in T16 is complemented and put into HI16 and LO16. When data is captured, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt is generated if enabled (CTR2, D2). T16 is loaded with FFFF_H and starts again.

This T16 mode is generally used to measure space time, the length of time between bursts of carrier signal (marks).

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

- **Note:** Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.



During PING-PONG Mode

The enable bits of T8 and T16 (CTR0, D7; CTR2, D7) are set and cleared alternately by hardware. The timeout bits (CTR0, D5; CTR2, D5) are set every time the counter/timers reach the terminal count.

Interrupts

The ZGP323H features six different interrupts (Table 19). The interrupts are maskable and prioritized (Figure 30). The six sources are divided as follows: three sources are claimed by Port 3 lines P33–P31, two by the counter/timers (Table 19) and one for low voltage detection. The Interrupt Mask Register (globally or individually) enables or disables the six interrupt requests.

The source for IRQ is determined by bit 1 of the Port 3 mode register (P3M). When in digital mode, Pin P33 is the source. When in analog mode the output of the Stop mode recovery source logic is used as the source for the interrupt. See Figure 35, Stop Mode Recovery Source, on page 59.

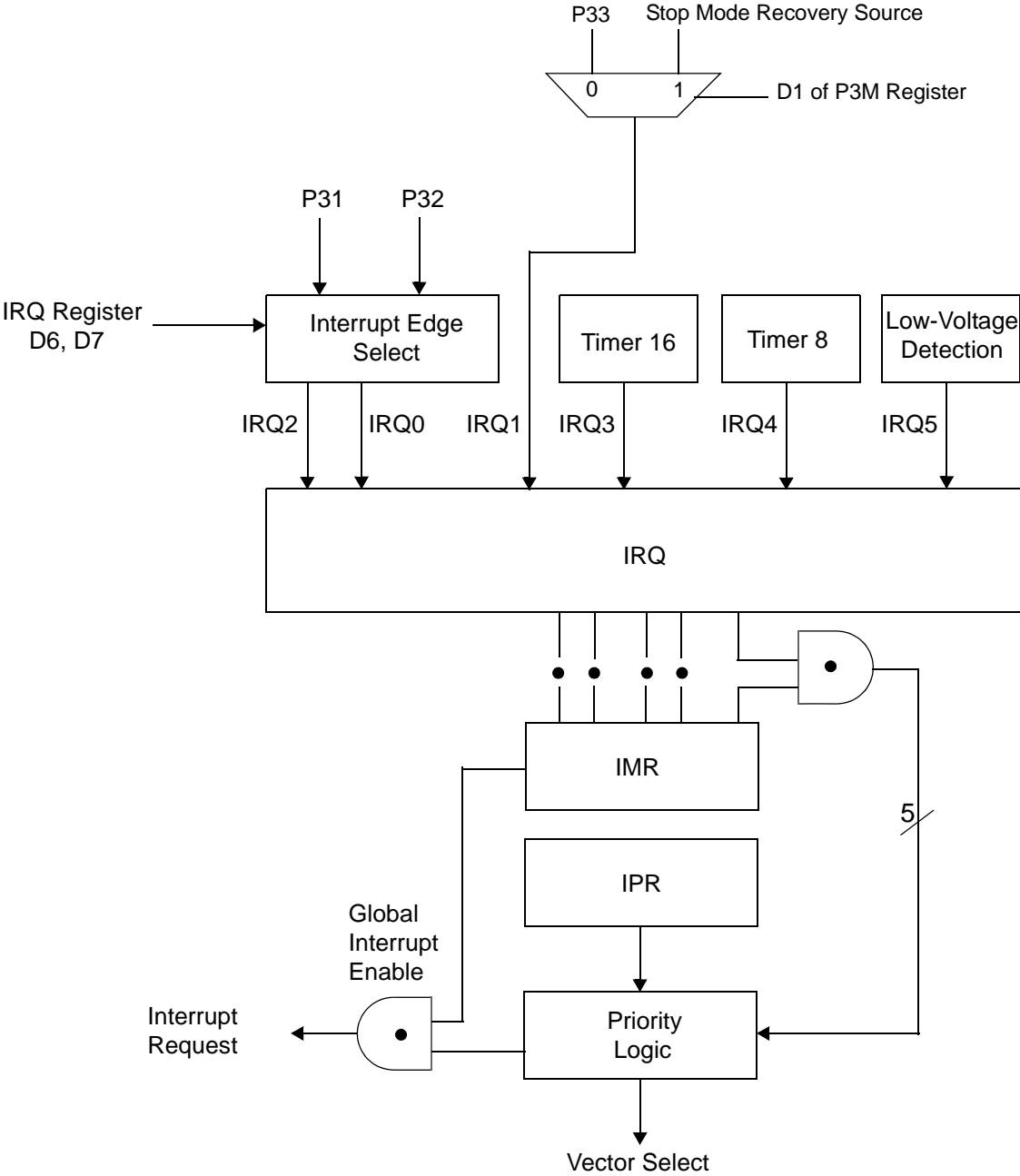


Figure 30. Interrupt Block Diagram

Table 19. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T _{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All ZGP323H interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 20.

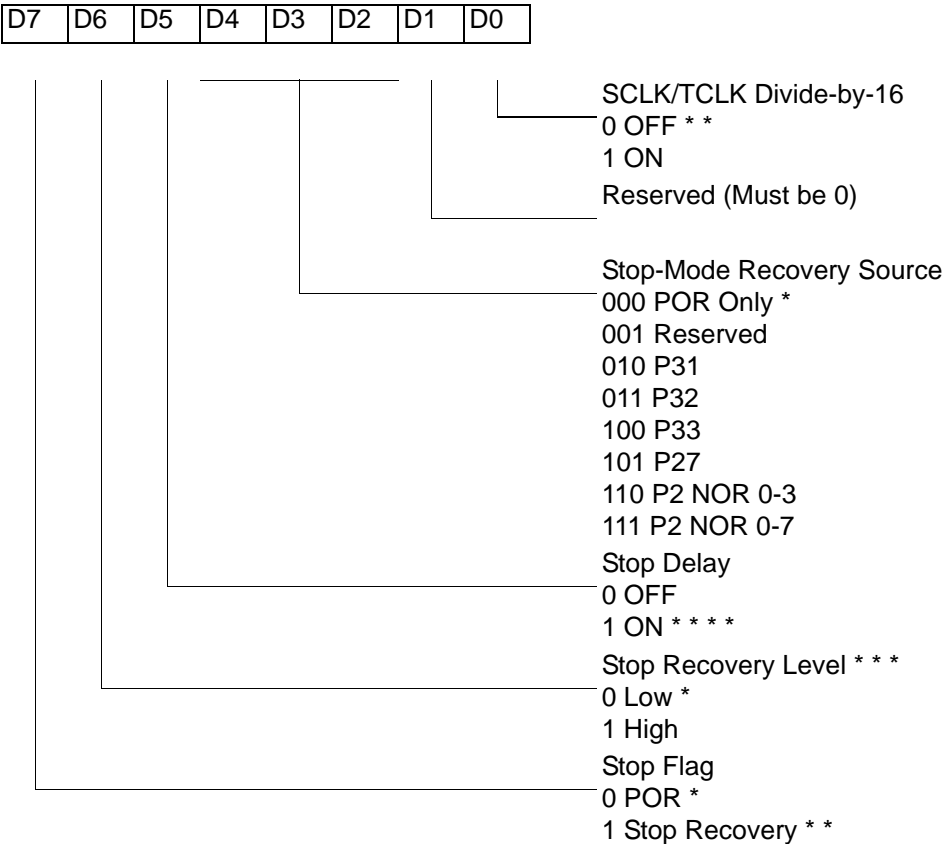
Table 20. IRQ Register

IRQ		Interrupt Edge	
D7	D6	IRQ2 (P31)	IRQ0 (P32)
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Note: F = Falling Edge; R = Rising Edge



SMR(0F)0BH



* Default after Power On Reset or Watch-Dog Reset

* * Default setting after Reset and Stop Mode Recovery

* * * At the XOR gate input

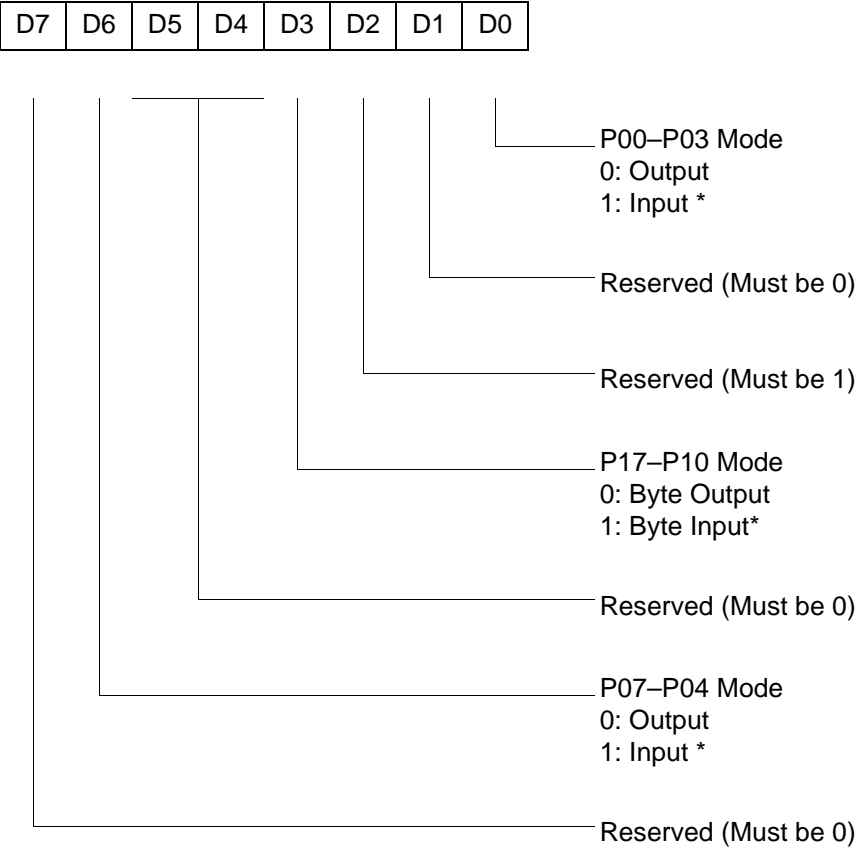
* * * * Default setting after reset. Must be 1 if using a crystal or resonator clock source.

Figure 33. STOP Mode Recovery Register

SCLK/TCLK Divide-by-16 Select (D0)

D0 of the SMR controls a divide-by-16 prescaler of SCLK/TCLK (Figure 34). This control selectively reduces device power consumption during normal processor execution (SCLK control) and/or Halt Mode (where TCLK sources interrupt logic). After Stop Mode Recovery, this bit is set to a 0.

R248 P01M(F8H)



* Default setting after reset; only P00, P01 and P07 are available on 20-pin configurations.

Figure 50. Port 0 and 1 Mode Register (F8H: Write Only)

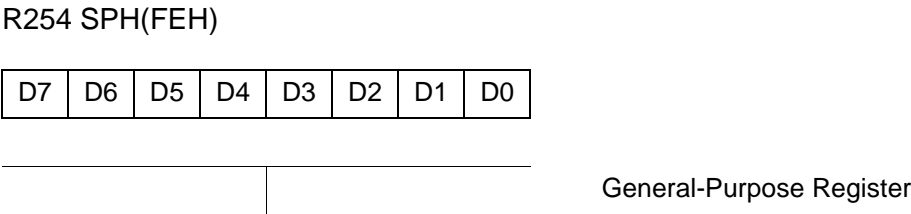


Figure 56. Stack Pointer High (FEH: Read/Write)

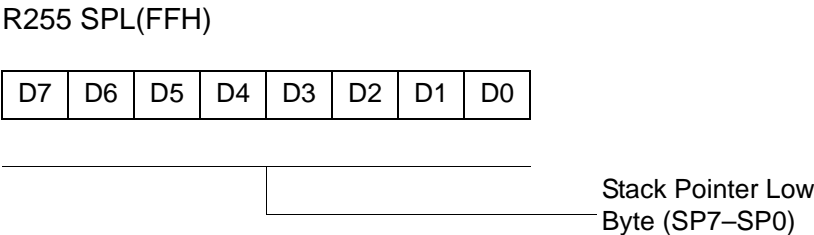


Figure 57. Stack Pointer Low (FFH: Read/Write)

Package Information

Package information for all versions of ZGP323H is depicted in Figures 59 through Figure 68.