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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

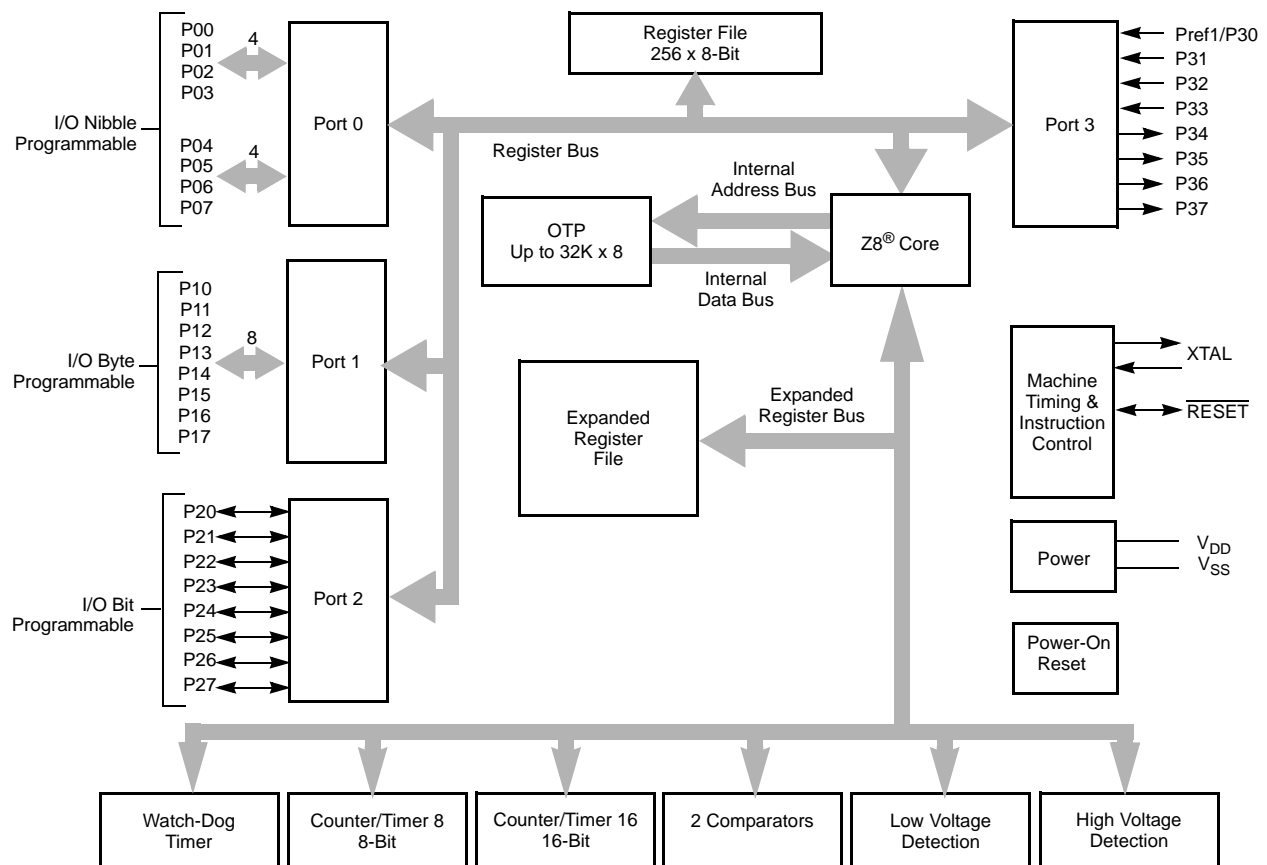
Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	8KB (8K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hsh2008c

Table 3. Power Connections

Connection	Circuit	Device
Power	V _{CC}	V _{DD}
Ground	GND	V _{SS}



Note: Refer to the specific package for available pins.

Figure 1. Functional Block Diagram

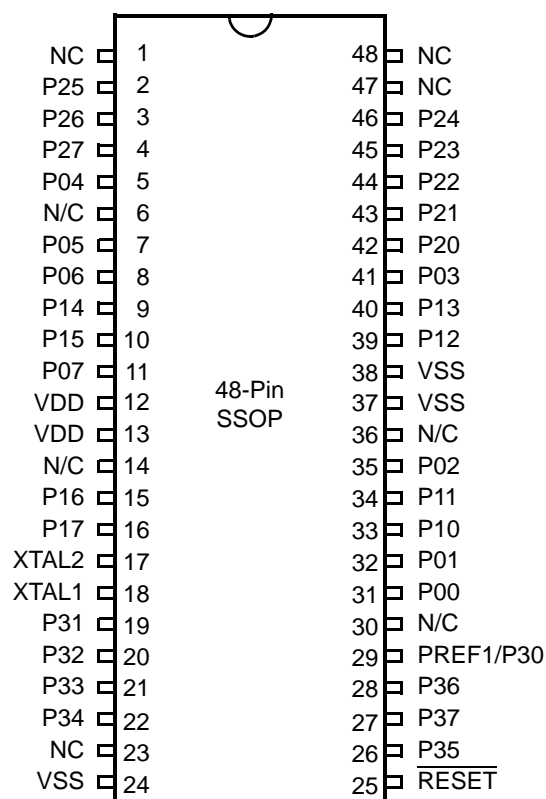


Figure 6. 48-Pin SSOP Pin Configuration

Table 6. 40- and 48-Pin Configuration

40-Pin PDIP #	48-Pin SSOP #	Symbol
26	31	P00
27	32	P01
30	35	P02
34	41	P03
5	5	P04
6	7	P05
7	8	P06
10	11	P07
28	33	P10
29	34	P11
32	39	P12

AC Characteristics

Figure 8 and Table 13 describe the Alternating Current (AC) characteristics.

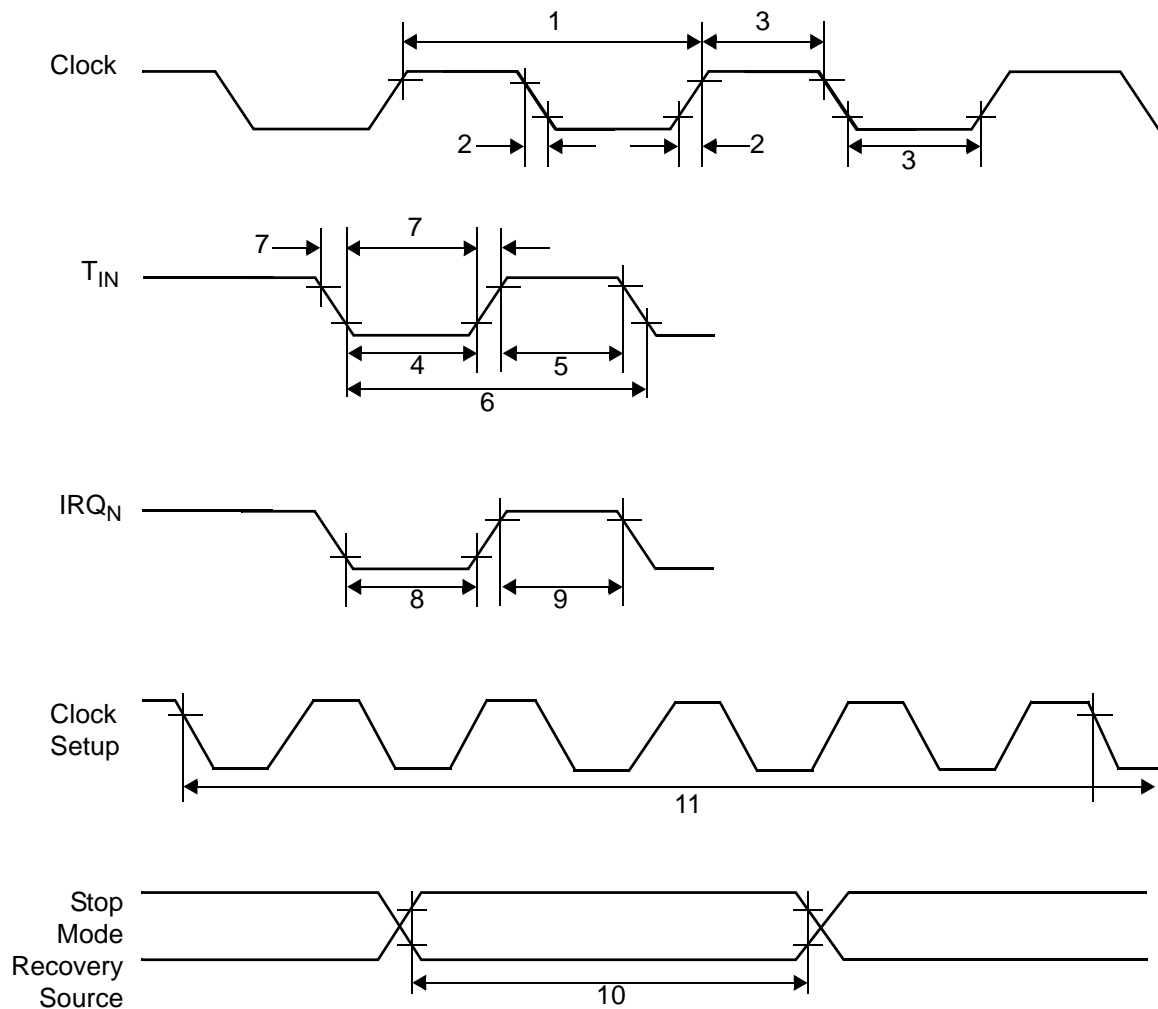


Figure 8. AC Timing Diagram

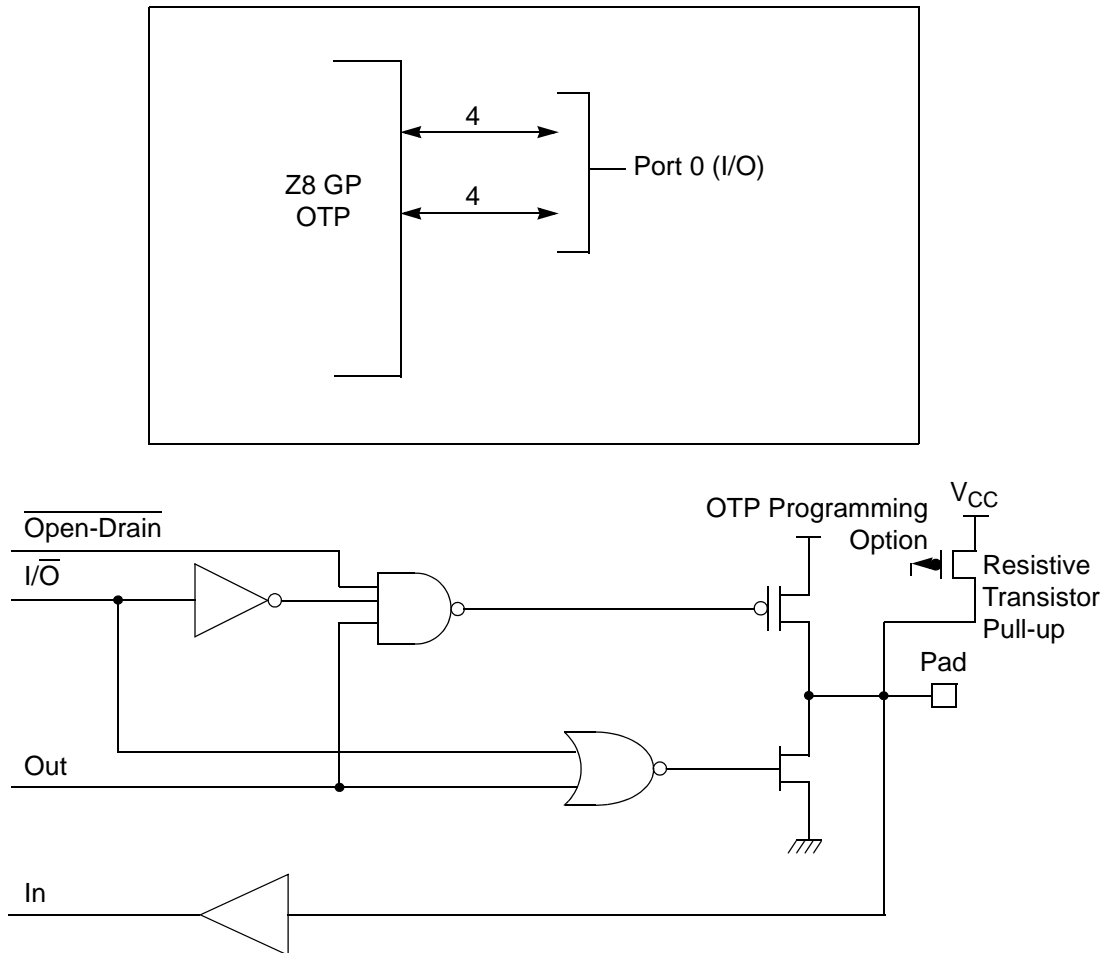


Figure 9. Port 0 Configuration

Port 1 (P17–P10)

Port 1 (see Figure 10) Port 1 can be configured for standard port input or output mode. After POR, Port 1 is configured as an input port. The output drivers are either push-pull or open-drain and are controlled by bit D1 in the PCON register.

► **Note:** The Port 1 direction is reset to its default state following an SMR.

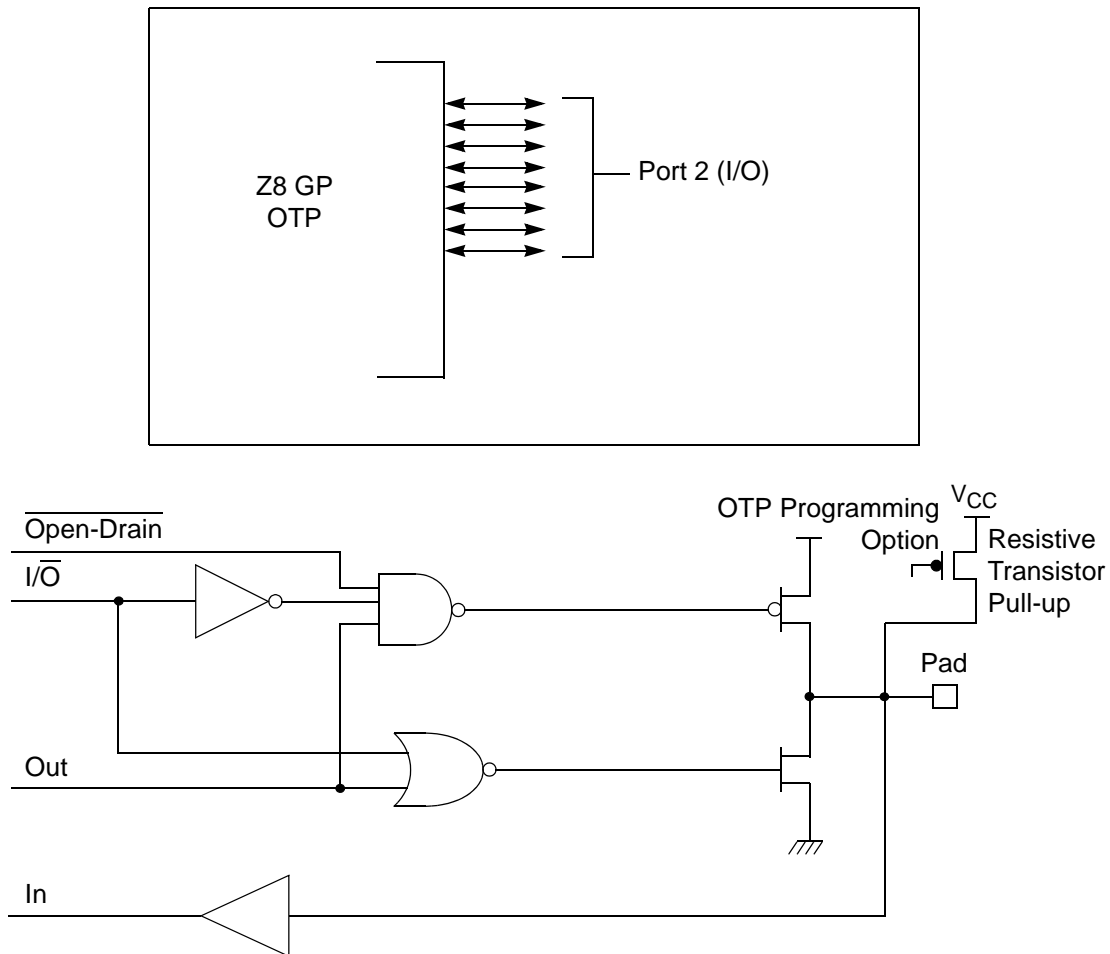


Figure 11. Port 2 Configuration

Port 3 (P37–P30)

Port 3 is a 8-bit, CMOS-compatible fixed I/O port (see Figure 12). Port 3 consists of four fixed input (P33–P30) and four fixed output (P37–P34), which can be configured under software control for interrupt and as output from the counter/timers. P30, P31, P32, and P33 are standard CMOS inputs; P34, P35, P36, and P37 are push-pull outputs.

Table 15. CTR0(D)00H Counter/Timer8 Control Register (Continued)

Field	Bit Position		Value	Description
Counter_INT_Mask	-----1-	R/W	0**	Disable Time-Out Interrupt
			1	Enable Time-Out Interrupt
P34_Out	-----0	R/W	0*	P34 as Port Output
			1	T8 Output on P34

Note:

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with a Stop Mode recovery.

T8 Enable

This field enables T8 when set (written) to 1.

Single/Modulo-N

When set to 0 (Modulo-N), the counter reloads the initial value when the terminal count is reached. When set to 1 (single-pass), the counter stops when the terminal count is reached.

Timeout

This bit is set when T8 times out (terminal count reached). To reset this bit, write a 1 to its location.



Caution: Writing a 1 is the only way to reset the Terminal Count status condition. Reset this bit before using/enabling the counter/timers.

The first clock of T8 might not have complete clock width and can occur any time when enabled.



Note: Take care when using the OR or AND commands to manipulate CTR0, bit 5 and CTR1, bits 0 and 1 (Demodulation Mode). These instructions use a Read-Modify-Write sequence in which the current status from the CTR0 and CTR1 registers is ORed or ANDed with the designated value and then written back into the registers.

T8 Clock

This bit defines the frequency of the input signal to T8.



Table 17. CTR2(D)02H: Counter/Timer16 Control Register

Field	Bit Position		Value	Description
T16_Enable	7-----	R	0*	Counter Disabled
			1	Counter Enabled
		W	0	Stop Counter
			1	Enable Counter
Single/Modulo-N	-6-----	R/W	0*	Transmit Mode
			1	Modulo-N
			0	Single Pass
			1	Demodulation Mode
Time_Out	--5-----	R	0*	T16 Recognizes Edge
			1	T16 Does Not Recognize Edge
		W	0	No Counter Timeout
			1	Counter Timeout Occurred
T16_Clock	---43---	R/W	00**	No Effect
			01	Reset Flag to 0
			10	SCLK
			11	SCLK/2
Capture_INT_Mask	-----2--	R/W	0**	SCLK/4
			1	SCLK/8
Counter_INT_Mask	-----1-	R/W	0*	Disable Data Capture Int.
			1	Enable Data Capture Int.
P35_Out	-----0	R/W	0*	Disable Timeout Int.
			1	Enable Timeout Int.

Note:

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with a Stop Mode recovery.

T16_Enable

This field enables T16 when set to 1.

Single/Modulo-N

In TRANSMIT Mode, when set to 0, the counter reloads the initial value when it reaches the terminal count. When set to 1, the counter stops when the terminal count is reached.

► **Note:** The letter *h* denotes hexadecimal values.

Transition from 0 to FF_h is not a timeout condition.



Caution: Using the same instructions for stopping the counter/timers and setting the status bits is not recommended.

Two successive commands are necessary. First, the counter/timers must be stopped. Second, the status bits must be reset. These commands are required because it takes one counter/timer clock interval for the initiated event to actually occur. See Figure 21 and Figure 22.

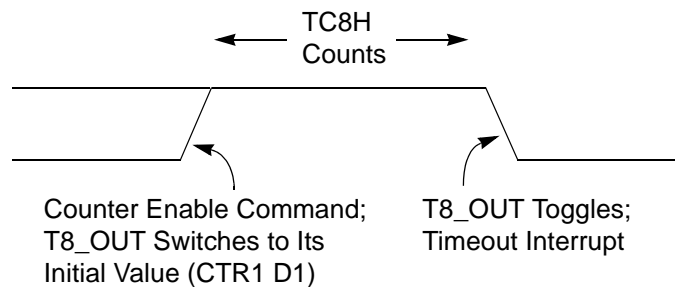


Figure 21. T8_OUT in Single-Pass Mode

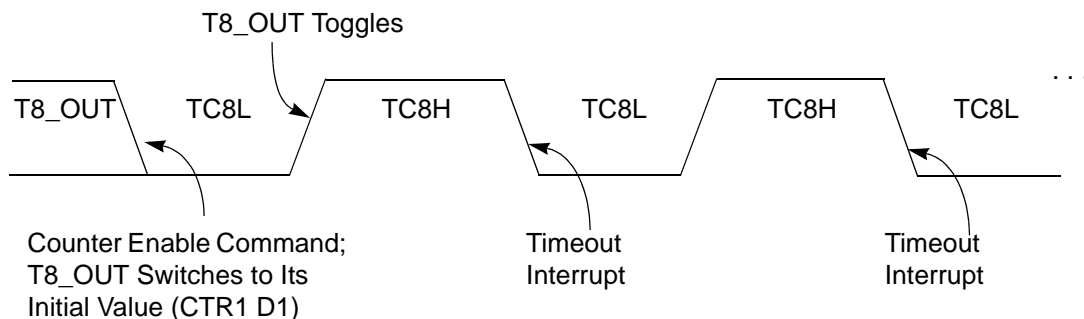


Figure 22. T8_OUT in Modulo-N Mode

T8 Demodulation Mode

The user must program TC8L and TC8H to FF_h. After T8 is enabled, when the first edge (rising, falling, or both depending on CTR1, D5; D4) is detected, it starts to count down. When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current value of T8 is complemented and put into one of the capture registers. If it is a positive edge, data is put

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

- **Note:** Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

Table 19. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T _{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All ZGP323H interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 20.

Table 20. IRQ Register

IRQ		Interrupt Edge	
D7	D6	IRQ2 (P31)	IRQ0 (P32)
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

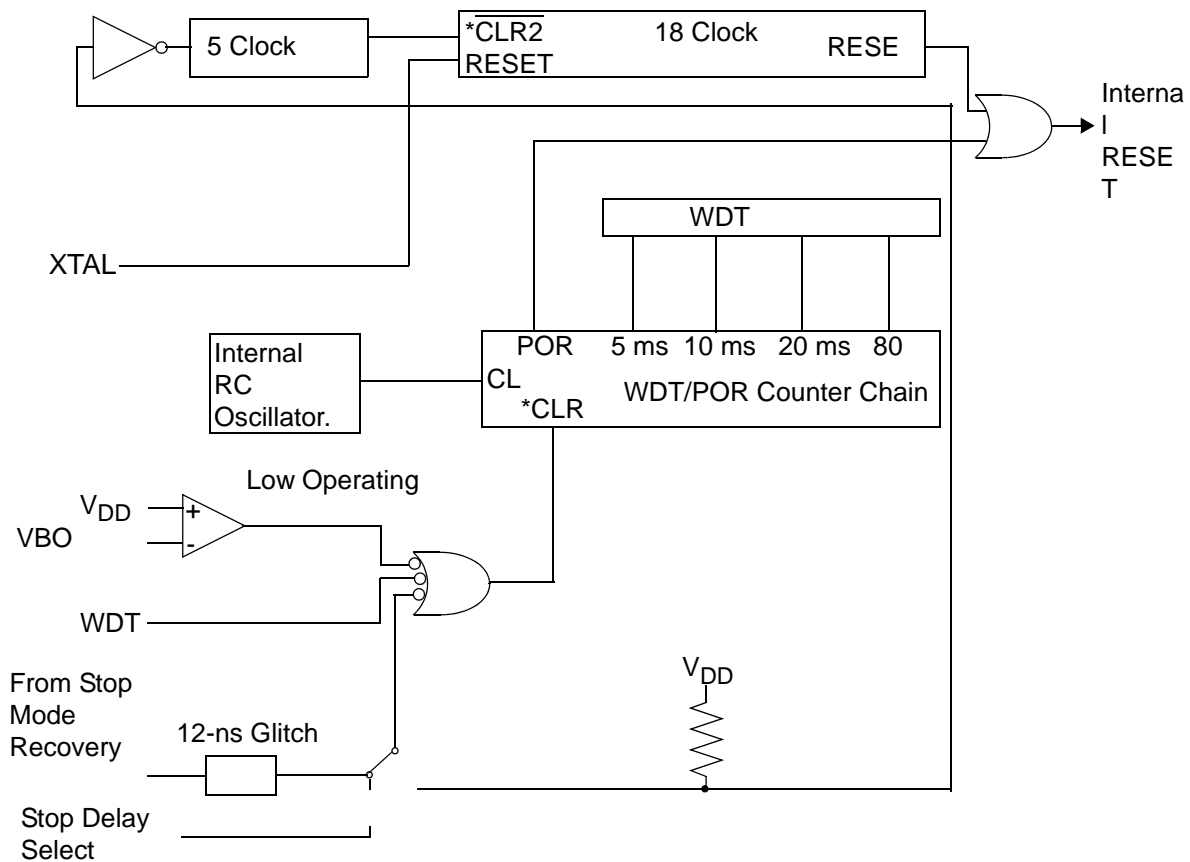
Note: F = Falling Edge; R = Rising Edge

Table 23. Watch-Dog Timer Time Select

D1	D0	Timeout of Internal RC-Oscillator
0	0	5ms min.
0	1	10ms min.
1	0	20ms min.
1	1	80ms min.

WDTMR During Halt (D2)

This bit determines whether or not the WDT is active during HALT Mode. A 1 indicates active during HALT. The default is 1. See Figure 38.



* CLR1 and $\overline{\text{CLR2}}$ enable the WDT/POR and 18 Clock Reset timers respectively upon a Low-to-

Figure 38. Resets and WDT

CTR1(0D)01H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

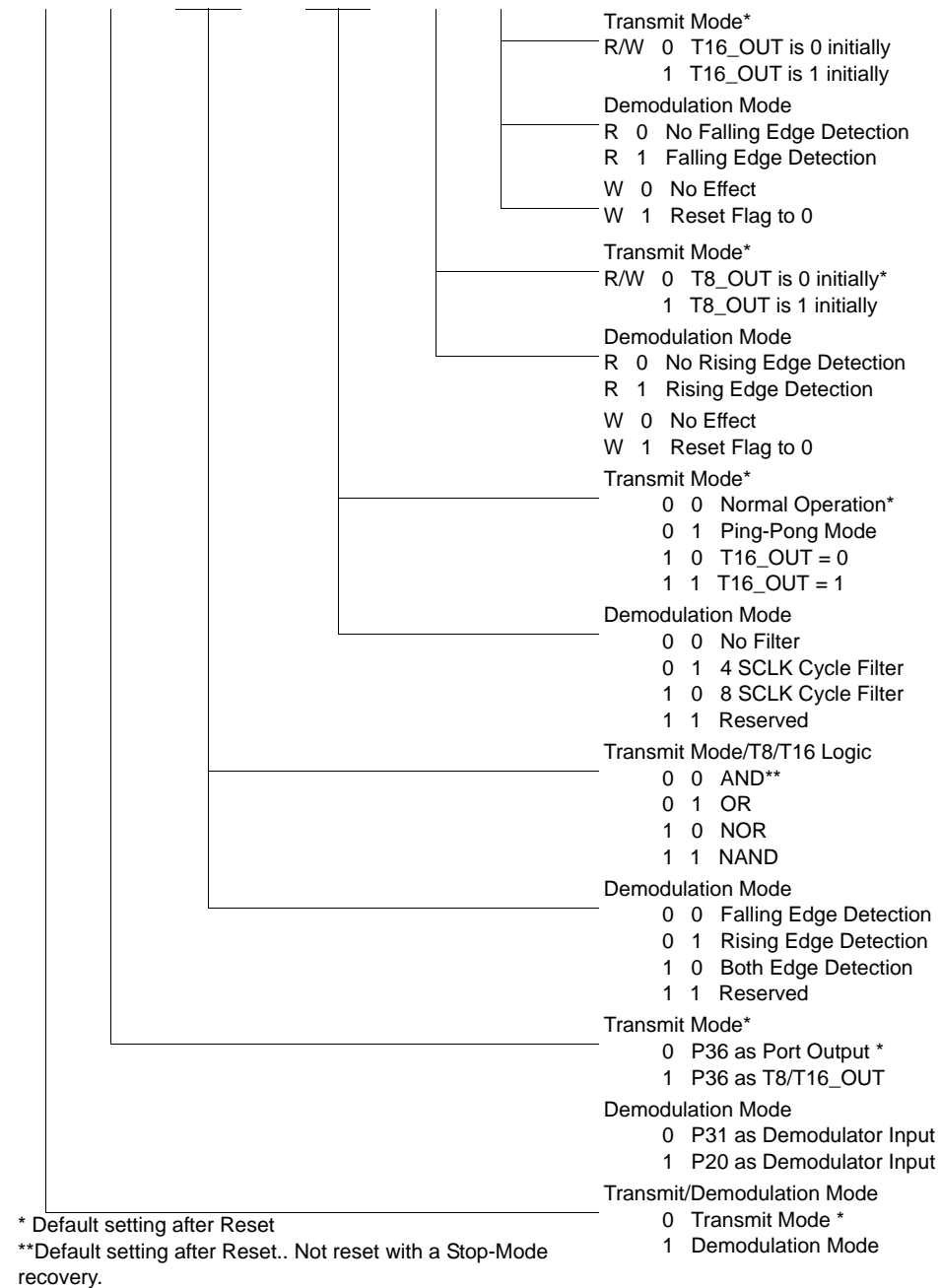


Figure 40. T8 and T16 Common Control Functions ((0D)01H: Read/Write)

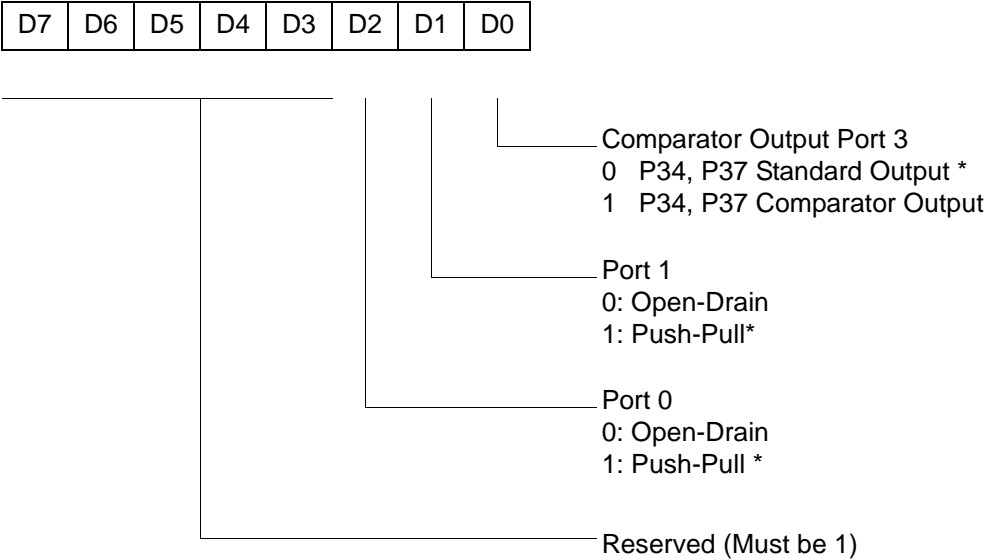


- **Notes:** Take care in differentiating the Transmit Mode from Demodulation Mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.

Changing from one mode to another cannot be performed without disabling the counter/timers.



PCON(0F)00H

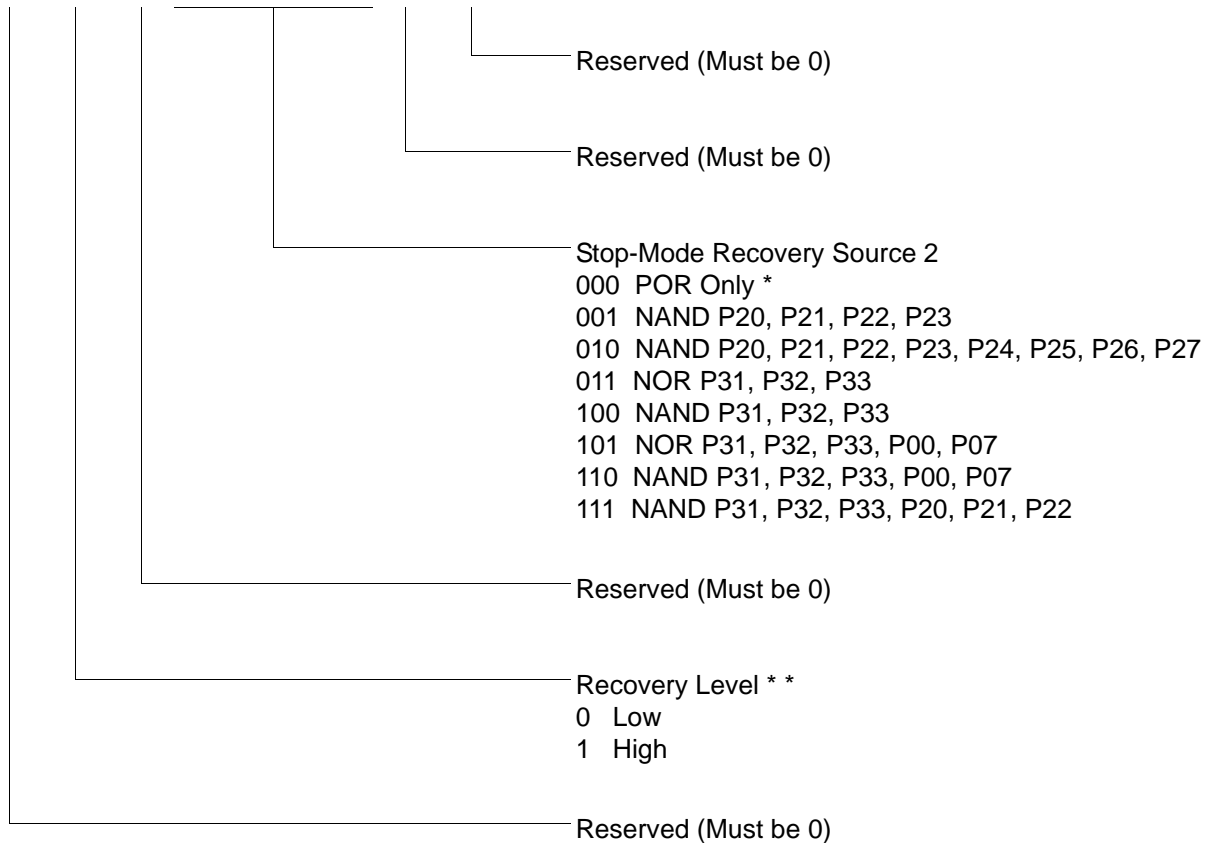


* Default setting after reset

Figure 44. Port Configuration Register (PCON)(0F)00H: Write Only)

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.

* Default setting after reset. Not reset with a Stop Mode recovery.

* * At the XOR gate input

Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)

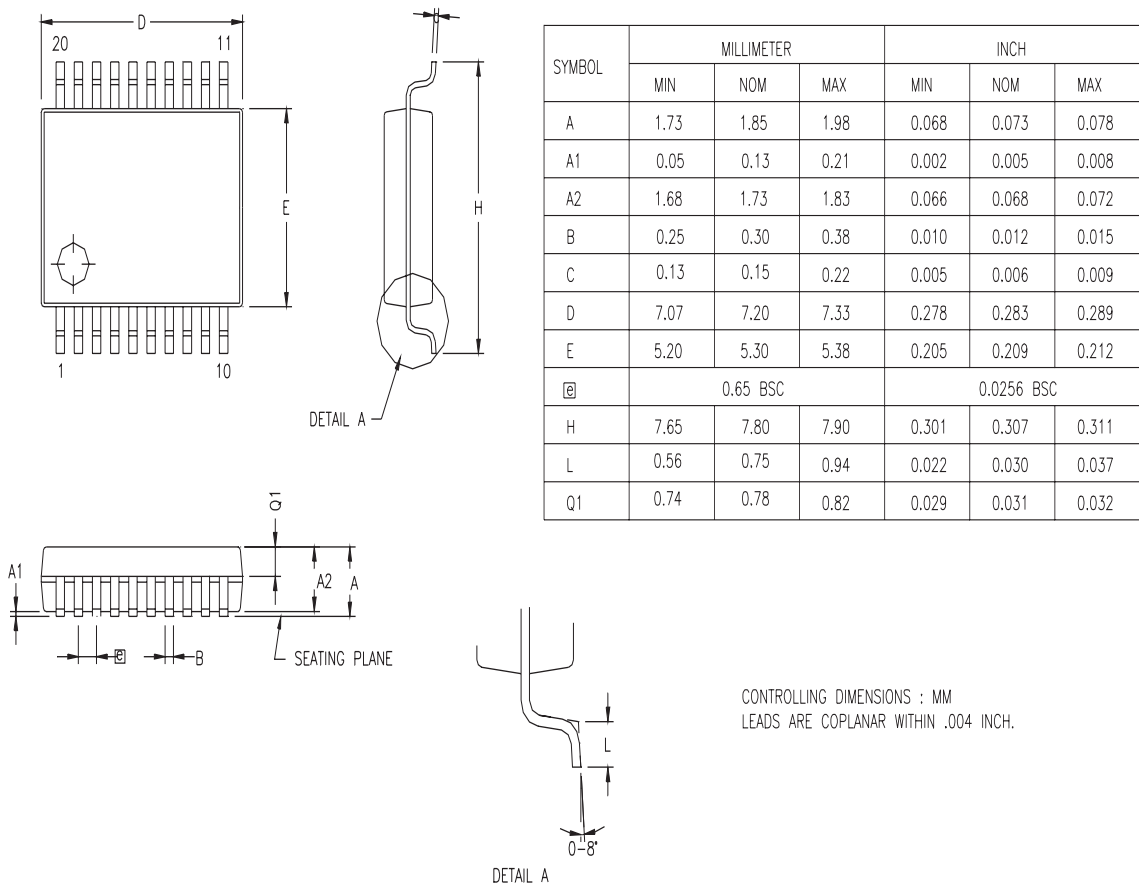


Figure 61. 20-Pin SSOP Package Diagram



8KB Standard Temperature: 0° to +70°C

Part Number	Description	Part Number	Description
ZGP323HSH4808C	48-pin SSOP 8K OTP	ZGP323HSS2808C	28-pin SOIC 8K OTP
ZGP323HSP4008C	40-pin PDIP 8K OTP	ZGP323HSH2008C	20-pin SSOP 8K OTP
ZGP323HSH2808C	28-pin SSOP 8K OTP	ZGP323HSP2008C	20-pin PDIP 8K OTP
ZGP323HSP2808C	28-pin PDIP 8K OTP	ZGP323HSS2008C	20-pin SOIC 8K OTP

8KB Extended Temperature: -40° to +105°C

Part Number	Description	Part Number	Description
ZGP323HEH4808C	48-pin SSOP 8K OTP	ZGP323HES2808C	28-pin SOIC 8K OTP
ZGP323HEP4008C	40-pin PDIP 8K OTP	ZGP323HEH2008C	20-pin SSOP 8K OTP
ZGP323HEH2808C	28-pin SSOP 8K OTP	ZGP323HEP2008C	20-pin PDIP 8K OTP
ZGP323HEP2808C	28-pin PDIP 8K OTP	ZGP323HES2008C	20-pin SOIC 8K OTP

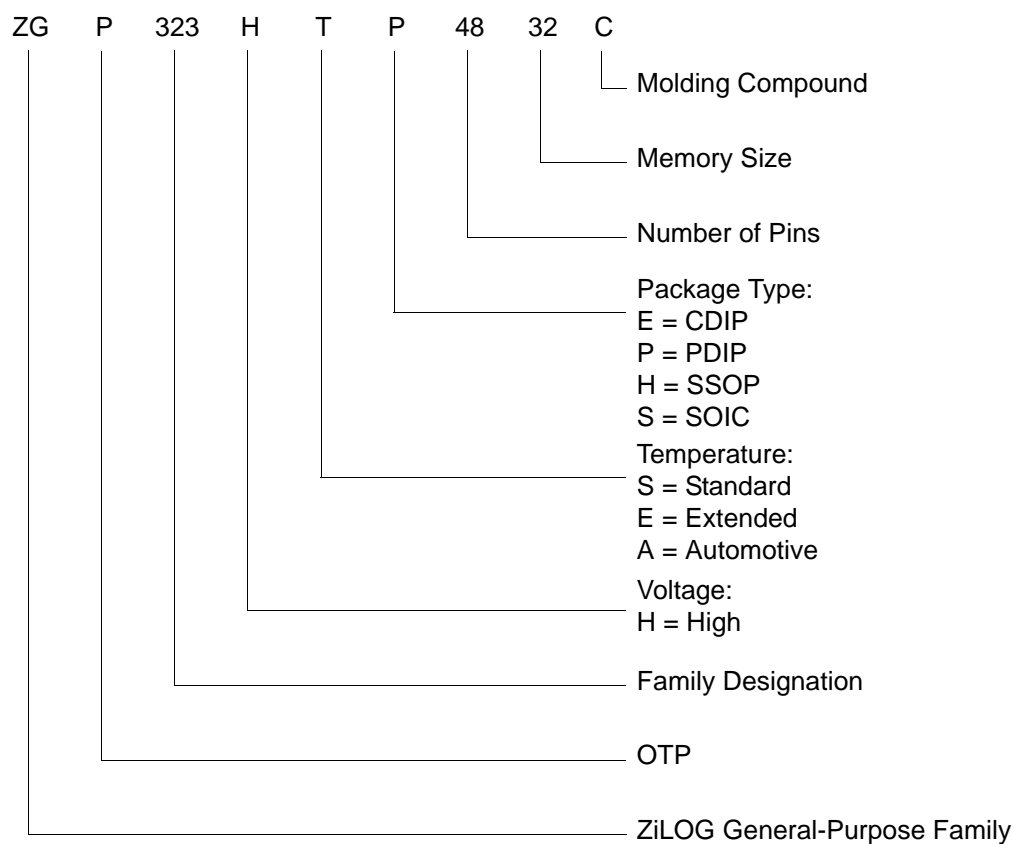
8KB Automotive Temperature: -40° to +125°C

Part Number	Description	Part Number	Description
ZGP323HAH4808C	48-pin SSOP 8K OTP	ZGP323HAS2808C	28-pin SOIC 8K OTP
ZGP323HAP4008C	40-pin PDIP 8K OTP	ZGP323HAH2008C	20-pin SSOP 8K OTP
ZGP323HAH2808C	28-pin SSOP 8K OTP	ZGP323HAP2008C	20-pin PDIP 8K OTP
ZGP323HAP2808C	28-pin PDIP 8K OTP	ZGP323HAS2008C	20-pin SOIC 8K OTP

Replace C with G for Lead-Free Packaging



Example



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