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Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	24
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.600", 15.24mm)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hsp2832g



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- Port 1: 0–3 pull-up transistors
- Port 1: 4–7 pull-up transistors
- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

General Description

The ZGP323H is an OTP-based member of the MCU family of infrared microcontrollers. With 237B of general-purpose RAM and up to 32KB of OTP, ZiLOG®'s CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The ZGP323H architecture (Figure 1) is based on ZiLOG's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations: Program Memory, Register File and Expanded Register File. The register file is composed of 256 Bytes (B) of RAM. It includes 4 I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Z8 GP OTP offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

► **Note:** All signals with an overline, " $\overline{}$ ", are active Low. For example, $\overline{B/W}$, in which WORD is active Low, and $\overline{B/W}$, in which BYTE is active Low.

Power connections use the conventional descriptions listed in Table 3.

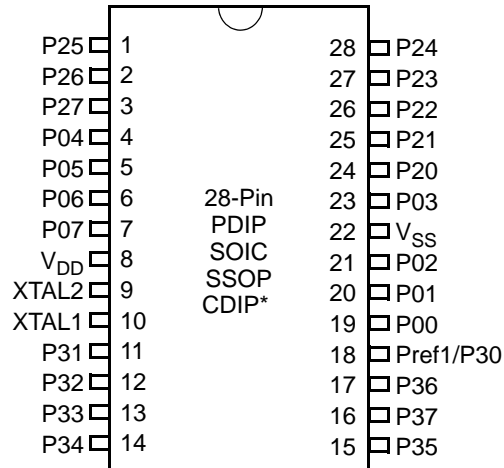


Figure 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration

Table 5. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification

Pin	Symbol	Direction	Description
1-3	P25-P27	Input/Output	Port 2, Bits 5,6,7
4-7	P04-P07	Input/Output	Port 0, Bits 4,5,6,7
8	V _{DD}		Power supply
9	XTAL2	Output	Crystal, oscillator clock
10	XTAL1	Input	Crystal, oscillator clock
11-13	P31-P33	Input	Port 3, Bits 1,2,3
14	P34	Output	Port 3, Bit 4
15	P35	Output	Port 3, Bit 5
16	P37	Output	Port 3, Bit 7
17	P36	Output	Port 3, Bit 6
18	Pref1/P30 Port 3 Bit 0	Input	Analog ref input; connect to V _{CC} if not used Input for Pref1/P30
19-21	P00-P02	Input/Output	Port 0, Bits 0,1,2
22	V _{SS}		Ground
23	P03	Input/Output	Port 0, Bit 3
24-28	P20-P24	Input/Output	Port 2, Bits 0-4

Comparator Inputs

In analog mode, P31 and P32 have a comparator front end. The comparator reference is supplied to P33 and Pref1. In this mode, the P33 internal data latch and its corresponding IRQ1 are diverted to the SMR sources (excluding P31, P32, and P33) as indicated in Figure 12 on page 22. In digital mode, P33 is used as D3 of the Port 3 input register, which then generates IRQ1.

- **Note:** Comparators are powered down by entering Stop Mode. For P31–P33 to be used in a Stop Mode Recovery source, these inputs must be placed into digital mode.

Comparator Outputs

These channels can be programmed to be output on P34 and P37 through the PCON register.

RESET (Input, Active Low)

Reset initializes the MCU and is accomplished either through Power-On, Watch-Dog Timer, Stop Mode Recovery, Low-Voltage detection, or external reset. During Power-On Reset and Watch-Dog Timer Reset, the internally generated reset drives the reset pin Low for the POR time. Any devices driving the external reset line must be open-drain to avoid damage from a possible conflict during reset conditions. Pull-up is provided internally.

When the Z8 GP asserts (Low) the RESET pin, the internal pull-up is disabled. The Z8 GP does not assert the RESET pin when under VBO.

- **Note:** The external Reset does not initiate an exit from STOP mode.

Functional Description

This device incorporates special functions to enhance the Z8[®] functionality in consumer and battery-operated applications.

Program Memory

This device addresses up to 32KB of OTP memory. The first 12 Bytes are reserved for interrupt vectors. These locations contain the six 16-bit vectors that correspond to the six available interrupts.

RAM

This device features 256B of RAM. See Figure 14.

The upper nibble of the register pointer (see Figure 16) selects which working register group, of 16 bytes in the register file, is accessed out of the possible 256. The lower nibble selects the expanded register file bank and, in the case of the Z8 GP family, banks 0, F, and D are implemented. A 0H in the lower nibble allows the normal register file (bank 0) to be addressed. Any other value from 1H to FH exchanges the lower 16 registers to an expanded register bank.

R253 RP

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

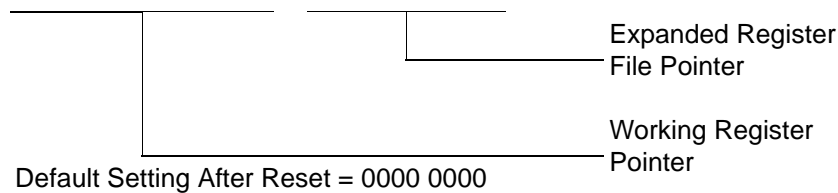


Figure 16. Register Pointer

Example: Z8 GP: (See Figure 15 on page 28)

R253 RP = 00h

R0 = Port 0

R1 = Port 1

R2 = Port 2

R3 = Port 3

But if:

R253 RP = 0Dh

R0 = CTR0

R1 = CTR1

R2 = CTR2

R3 = Reserved

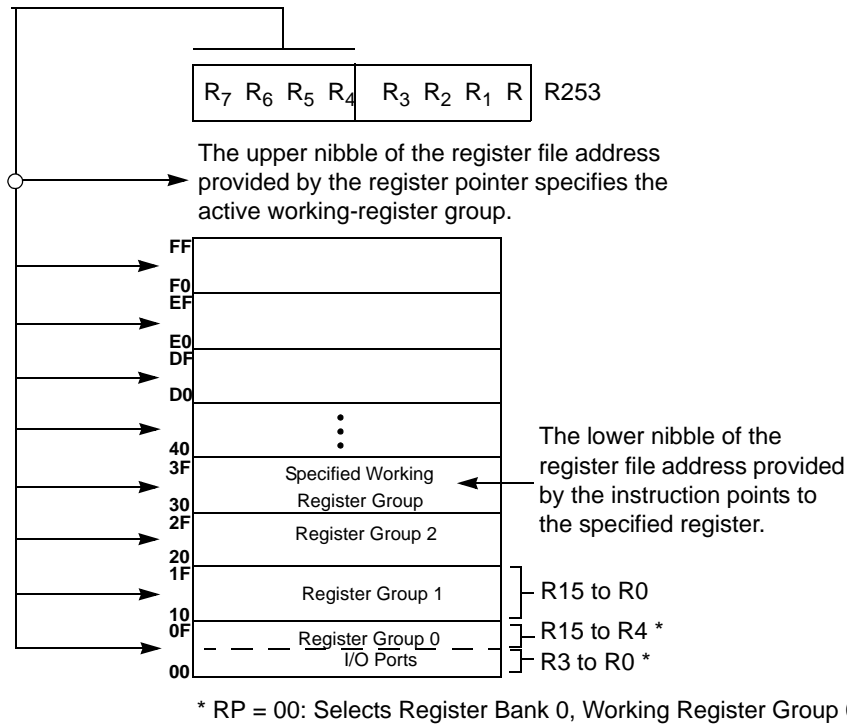


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position	Description
T8_Capture_HI	[7:0]	R/W Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position	Description
T8_Capture_LO	[7:0]	R/W Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position	Description
T16_Capture_HI	[7:0]	R/W Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position	Description
T16_Capture_LO	[7:0]	R/W Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position	Description
T16_Data_HI	[7:0]	R/W Data

Table 18. CTR3 (D)03H: T8/T16 Control Register (Continued)

Field	Bit Position		Value	Description
Reserved	---43210	R	1	Always reads 11111
		W	x	No Effect

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with a Stop Mode recovery.

Counter/Timer Functional Blocks

Input Circuit

The edge detector monitors the input signal on P31 or P20. Based on CTR1 D5–D4, a pulse is generated at the Pos Edge or Neg Edge line when an edge is detected. Glitches in the input signal that have a width less than specified (CTR1 D3, D2) are filtered out (see Figure 18).

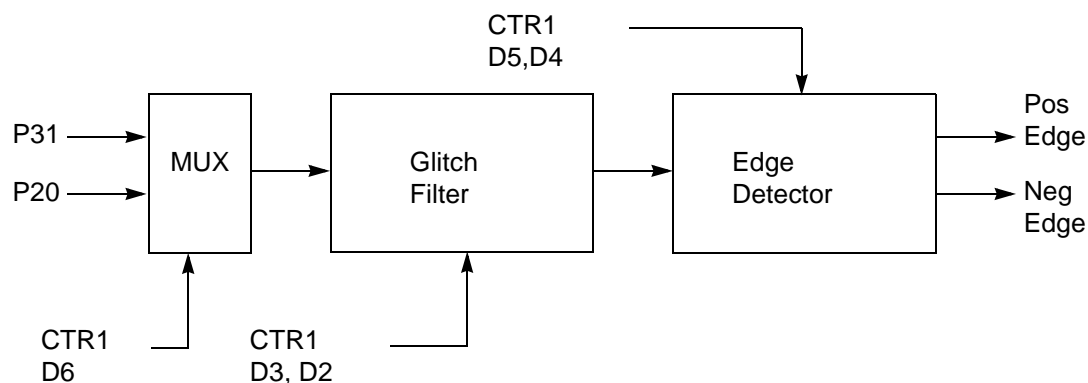


Figure 18. Glitch Filter Circuitry

T8 Transmit Mode

Before T8 is enabled, the output of T8 depends on CTR1, D1. If it is 0, T8_OUT is 1; if it is 1, T8_OUT is 0. See Figure 19.

When T8 is enabled, the output T8_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8_OUT level and repeats the cycle. See Figure 20.

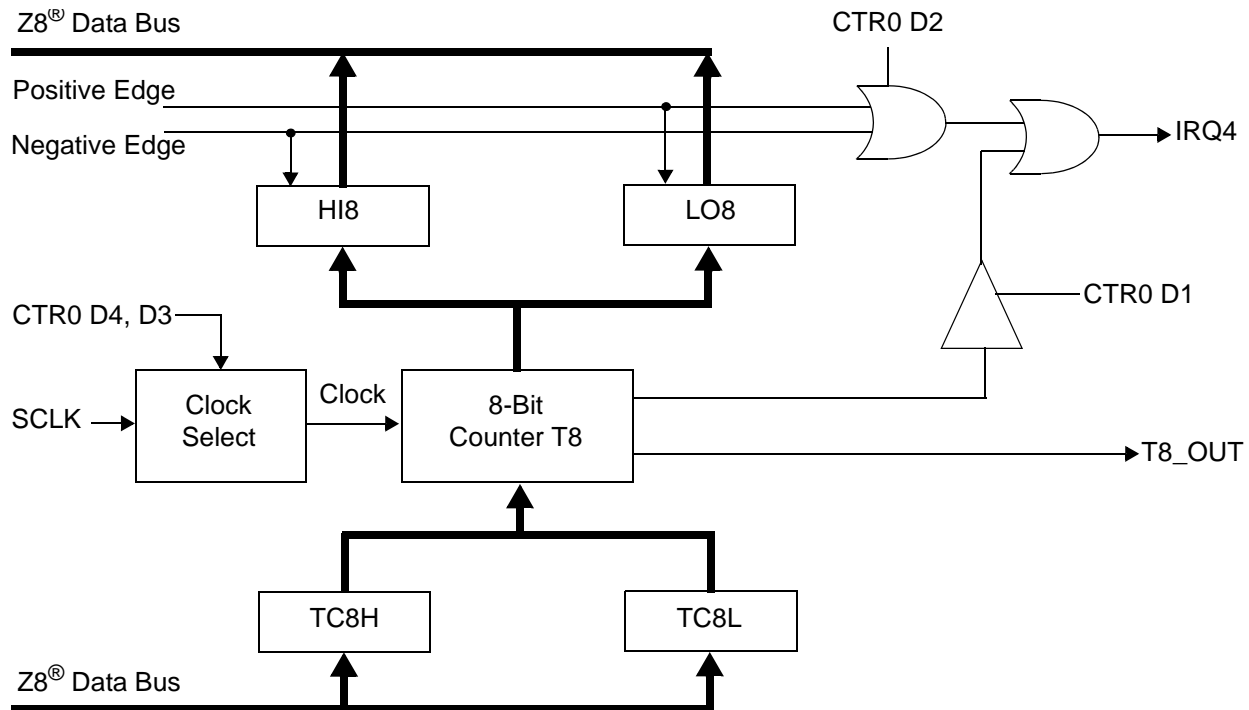


Figure 20. 8-Bit Counter/Timer Circuits

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.



Caution: To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. An initial count of 1 is not allowed (a non-function occurs). An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

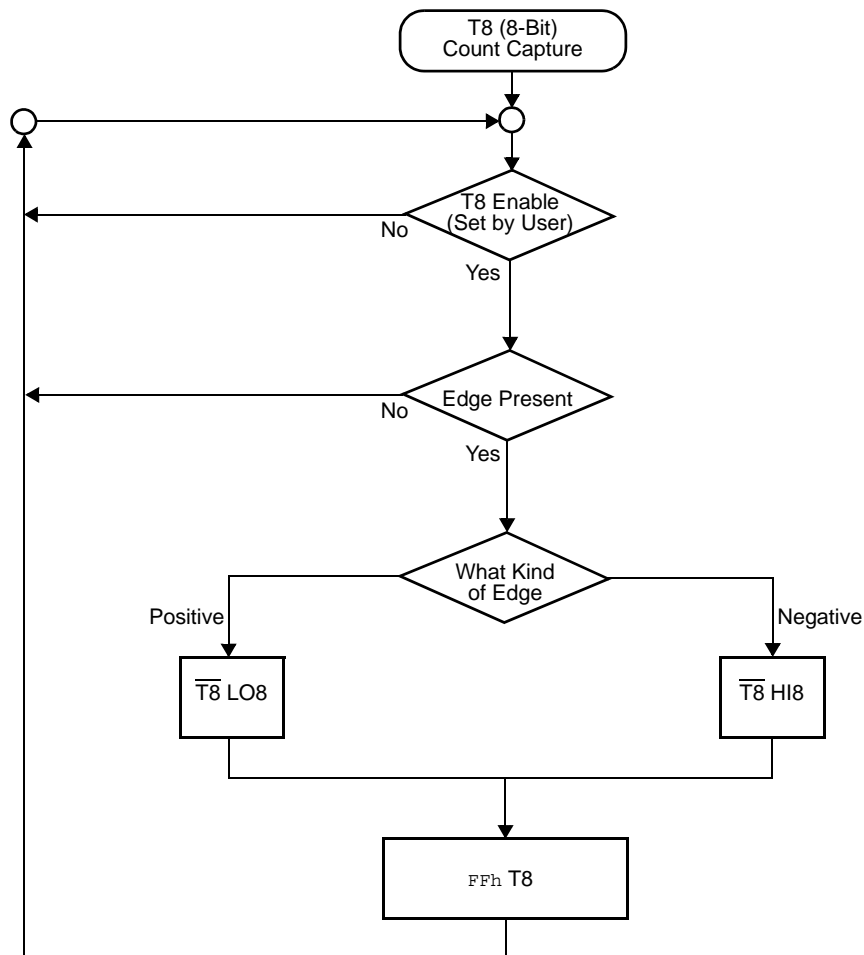


Figure 23. Demodulation Mode Count Capture Flowchart

T16 Transmit Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set. See Figure 25.

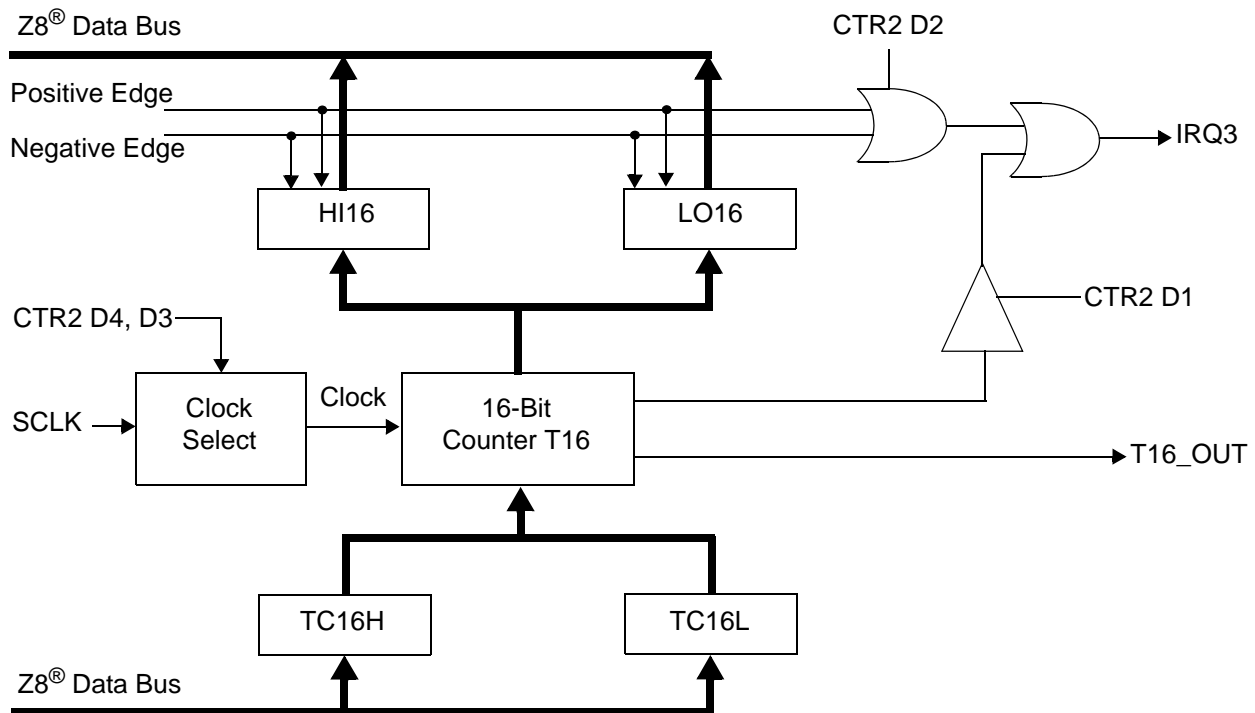


Figure 25. 16-Bit Counter/Timer Circuits

► **Note:** Global interrupts override this function as described in “Interrupts” on page 50.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 26). If it is in Modulo-N Mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 27).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.

Table 19. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T _{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All ZGP323H interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

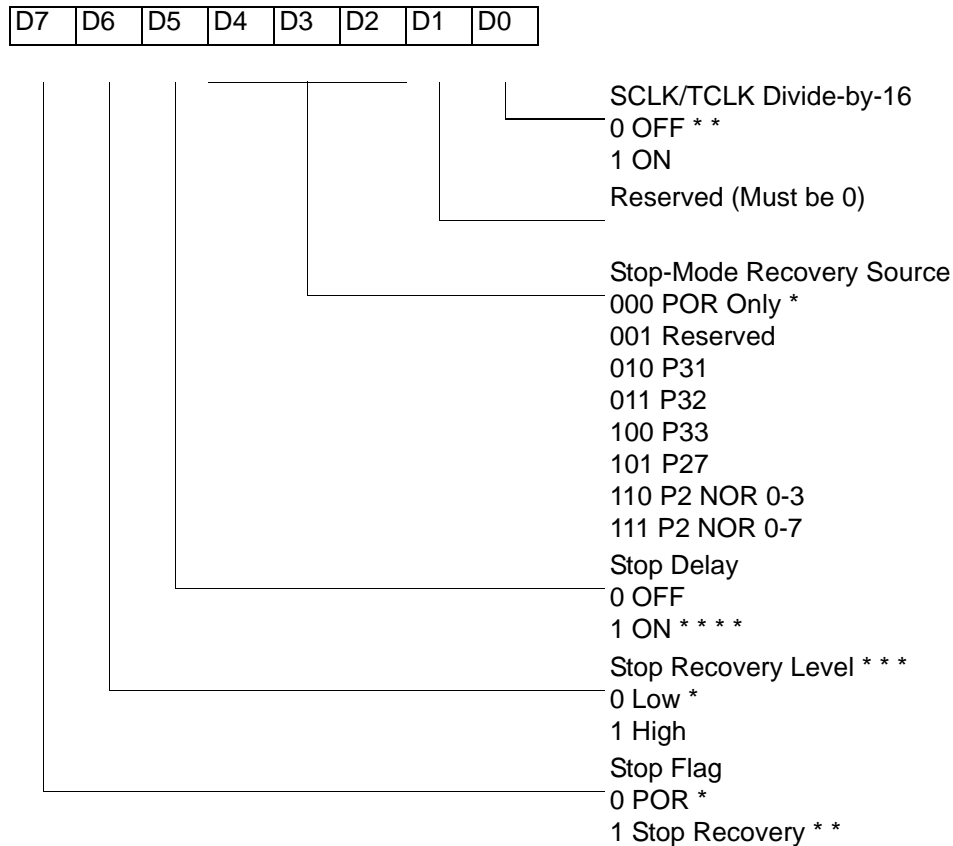
Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 20.

Table 20. IRQ Register

IRQ		Interrupt Edge	
D7	D6	IRQ2 (P31)	IRQ0 (P32)
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Note: F = Falling Edge; R = Rising Edge

SMR(0F)0BH



* Default after Power On Reset or Watch-Dog Reset

* * Default setting after Reset and Stop Mode Recovery

* * * At the XOR gate input

* * * * Default setting after reset. Must be 1 if using a crystal or resonator clock source.

Figure 33. STOP Mode Recovery Register

SCLK/TCLK Divide-by-16 Select (D0)

D0 of the SMR controls a divide-by-16 prescaler of SCLK/TCLK (Figure 34). This control selectively reduces device power consumption during normal processor execution (SCLK control) and/or Halt Mode (where TCLK sources interrupt logic). After Stop Mode Recovery, this bit is set to a 0.

WDTMR During STOP (D3)

This bit determines whether or not the WDT is active during STOP Mode. Because the XTAL clock is stopped during STOP Mode, the on-board RC has to be selected as the clock source to the WDT/POR counter. A 1 indicates active during Stop. The default is 1.

EPROM Selectable Options

There are seven EPROM Selectable Options to choose from based on ROM code requirements. These options are listed in Table 24.

Table 24. EPROM Selectable Options

Port 00–03 Pull-Ups	On/Off
Port 04–07 Pull-Ups	On/Off
Port 10–13 Pull-Ups	On/Off
Port 14–17 Pull-Ups	On/Off
Port 20–27 Pull-Ups	On/Off
EPROM Protection	On/Off
Watch-Dog Timer at Power-On Reset	On/Off

Voltage Brown-Out/Standby

An on-chip Voltage Comparator checks that the V_{DD} is at the required level for correct operation of the device. Reset is globally driven when V_{DD} falls below V_{BO} . A small drop in V_{DD} causes the XTAL1 and XTAL2 circuitry to stop the crystal or resonator clock. If the V_{DD} is allowed to stay above V_{RAM} , the RAM content is preserved. When the power level is returned to above V_{BO} , the device performs a POR and functions normally.



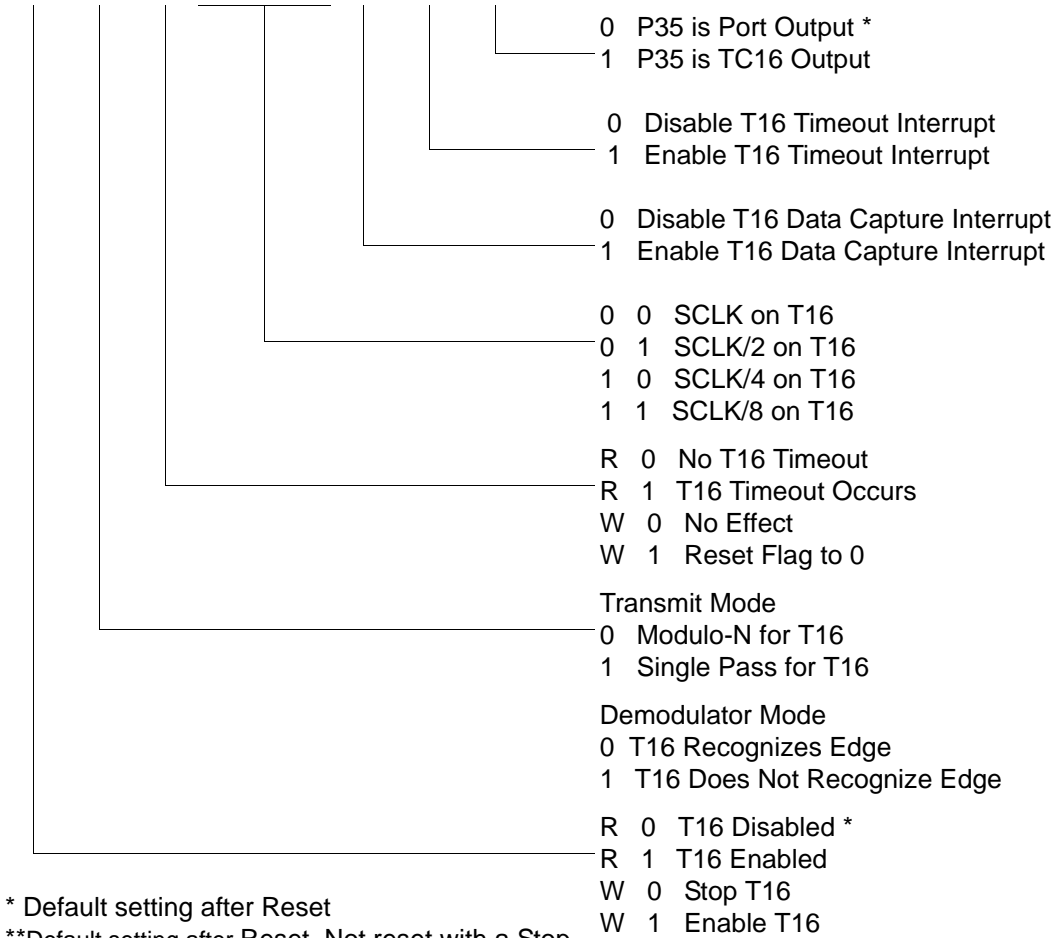
- **Notes:** Take care in differentiating the Transmit Mode from Demodulation Mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.

Changing from one mode to another cannot be performed without disabling the counter/timers.



CTR2(0D)02H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



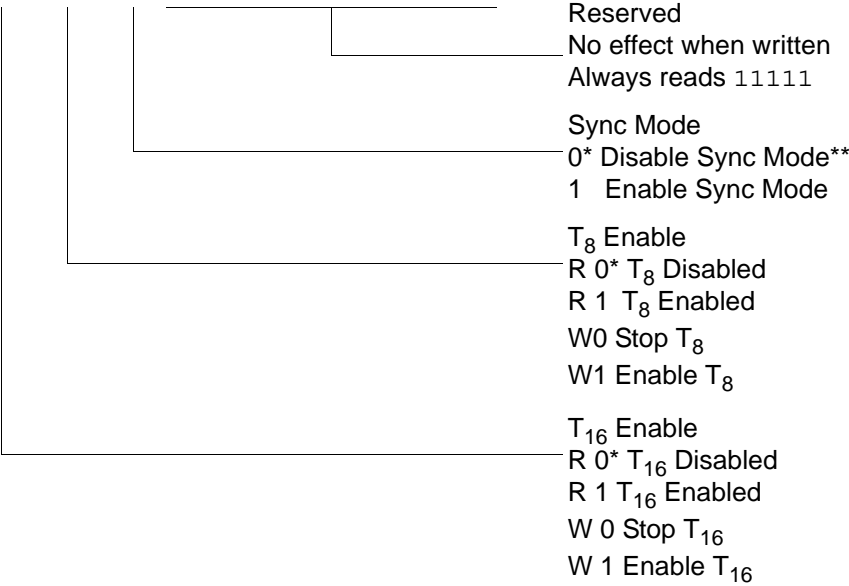
* Default setting after Reset
**Default setting after Reset. Not reset with a Stop-Mode recovery.

Figure 41. T16 Control Register ((0D) 2H: Read/Write Except Where Noted)



CTR3(0D)03H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

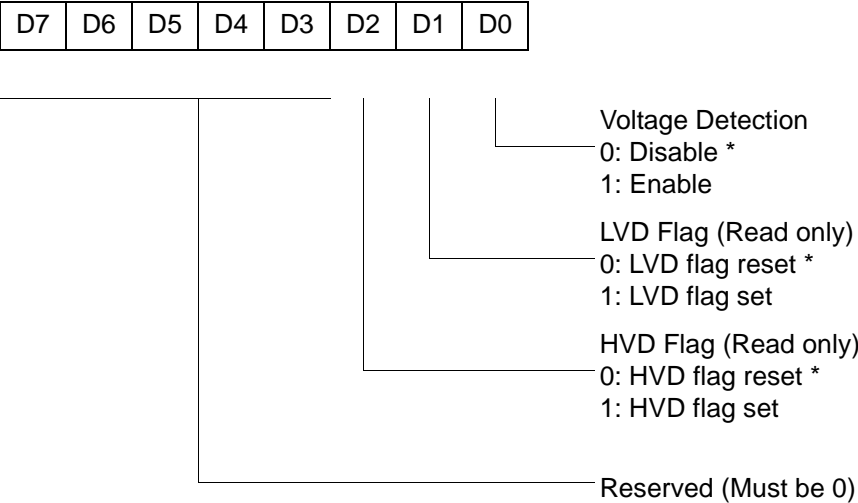


* Default setting after reset.
** Default setting after reset. Not reset with a Stop Mode recovery.

Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)



LVD(0D)0CH



* Default setting after reset.

Figure 43. Voltage Detection Register

► **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

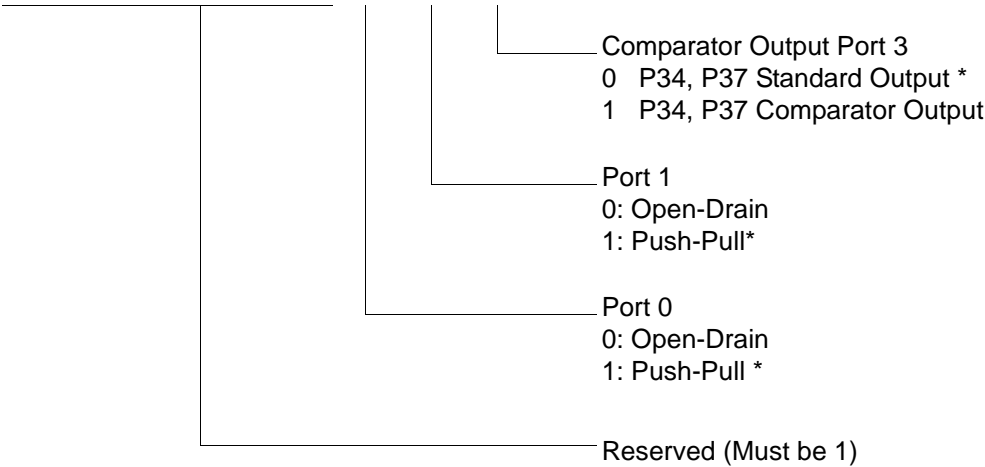
Expanded Register File Control Registers (0F)

The expanded register file control registers (0F) are depicted in Figures 44 through Figure 57.



PCON(0F)00H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



* Default setting after reset

Figure 44. Port Configuration Register (PCON)(0F)00H: Write Only)