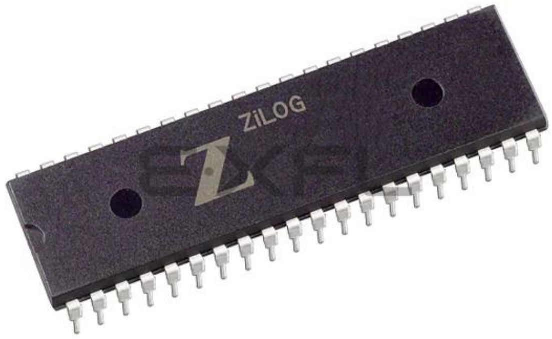

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	32
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.620", 15.75mm)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323hsp4016g

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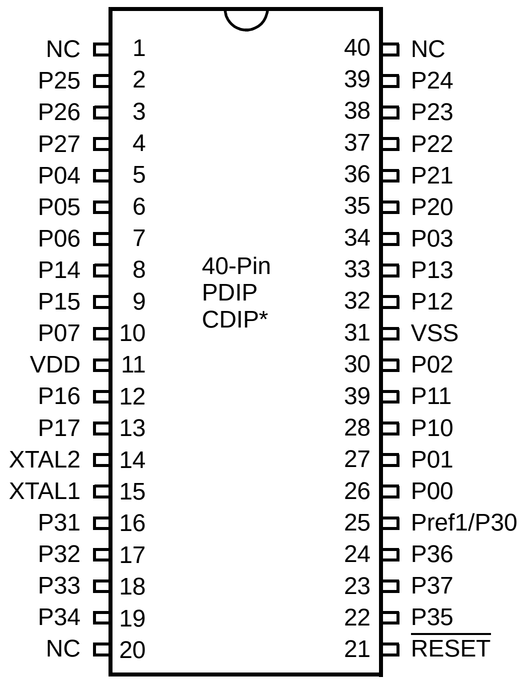


Figure 5. 40-Pin PDIP/CDIP* Pin Configuration

Note: *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

Capacitance

Table 8 lists the capacitances.

Table 8. Capacitance

Parameter	Maximum
Input capacitance	12pF
Output capacitance	12pF
I/O capacitance	12pF
Note: T_A = 25° C, V_{CC} = GND = 0 V, f = 1.0 MHz, unmeasured pins returned to GND	

DC Characteristics

Table 9. GP323HS DC Characteristics

			T_A=0°C to +70°C					
Symbol	**Parameter**	**V_{CC}**	**Min**	**Typ(7)**	**Max**	**Units**	**Conditions**	**Notes**
V_{CC}	Supply Voltage		2.0		5.5	V	See Note 5	5
V_{CH}	Clock Input High Voltage	2.0-5.5	0.8 V_{CC}		V_{CC}+0.3	V	Driven by External Clock Generator	
V_{CL}	Clock Input Low Voltage	2.0-5.5	V_{SS}–0.3		0.4	V	Driven by External Clock Generator	
V_{IH}	Input High Voltage	2.0-5.5	0.7 V_{CC}		V_{CC}+0.3	V		
V_{IL}	Input Low Voltage	2.0-5.5	V_{SS}–0.3		0.2 V_{CC}	V		
V_{OH1}	Output High Voltage	2.0-5.5	V_{CC}–0.4			V	I_{OH} = –0.5mA	
V_{OH2}	Output High Voltage (P36, P37, P00, P01)	2.0-5.5	V_{CC}–0.8			V	I_{OH} = –7mA	
V_{OL1}	Output Low Voltage	2.0-5.5			0.4	V	I_{OL} = 4.0mA	
V_{OL2}	Output Low Voltage (P00, P01, P36, P37)	2.0-5.5			0.8	V	I_{OL} = 10mA	
V_{OFFSET}	Comparator Input Offset Voltage	2.0-5.5			25	mV		
V_{REF}	Comparator Reference Voltage	2.0-5.5	0		V_{CC} 1.75	V		
I_{IL}	Input Leakage	2.0-5.5	–1		1	µA	V_{IN} = 0V, V_{CC} Pull-ups disabled	
R_{PU}	Pull-up Resistance	2.0V	225		675	KΩ	V_{IN} = 0V; Pullups selected by mask option	
		3.6V	75		275	KΩ		
		5.0V	40		160	KΩ		

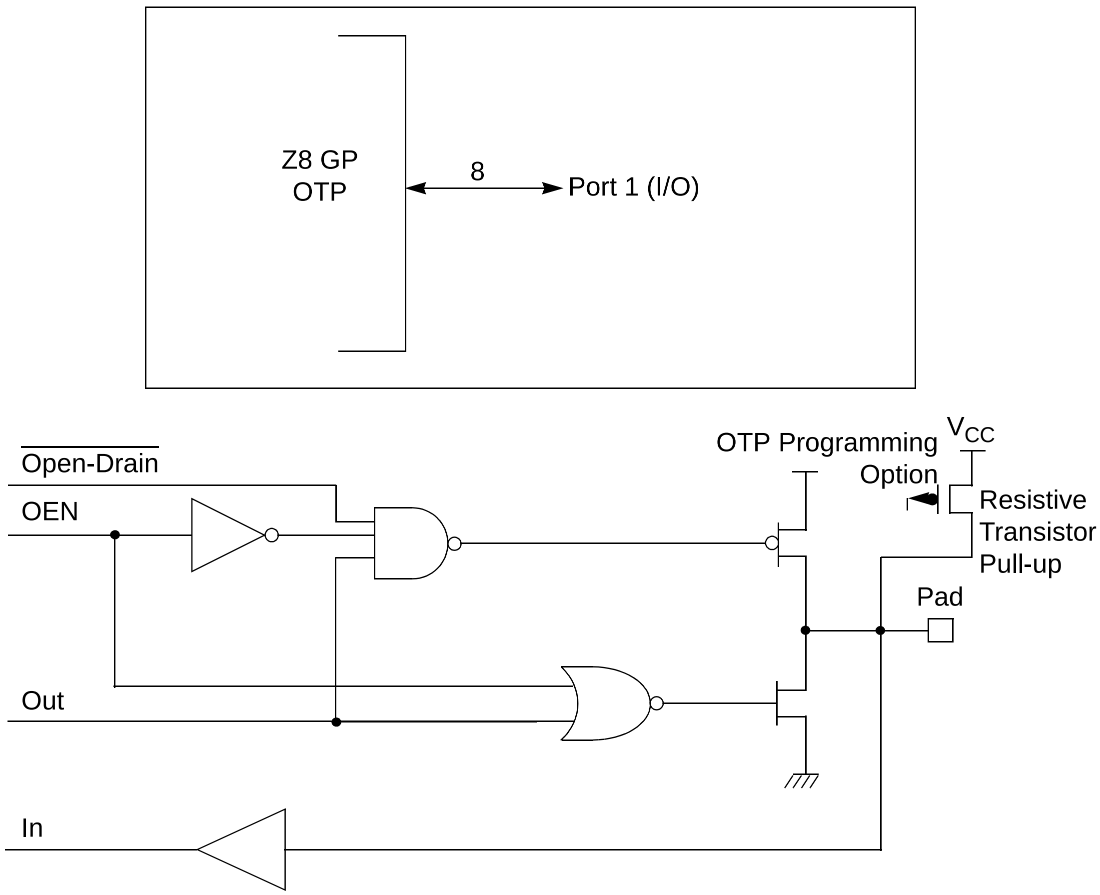


Figure 10. Port 1 Configuration

Port 2 (P27–P20)

Port 2 is an 8-bit, bidirectional, CMOS-compatible I/O port (see Figure 11). These eight I/O lines can be independently configured under software control as inputs or outputs. Port 2 is always available for I/O operation. A mask option is available to connect eight pull-up transistors on this port. Bits programmed as outputs are globally programmed as either push-pull or open-drain. The POR resets with the eight bits of Port 2 configured as inputs.

Port 2 also has an 8-bit input OR and AND gate, which can be used to wake up the part. P20 can be programmed to access the edge-detection circuitry in demodulation mode.

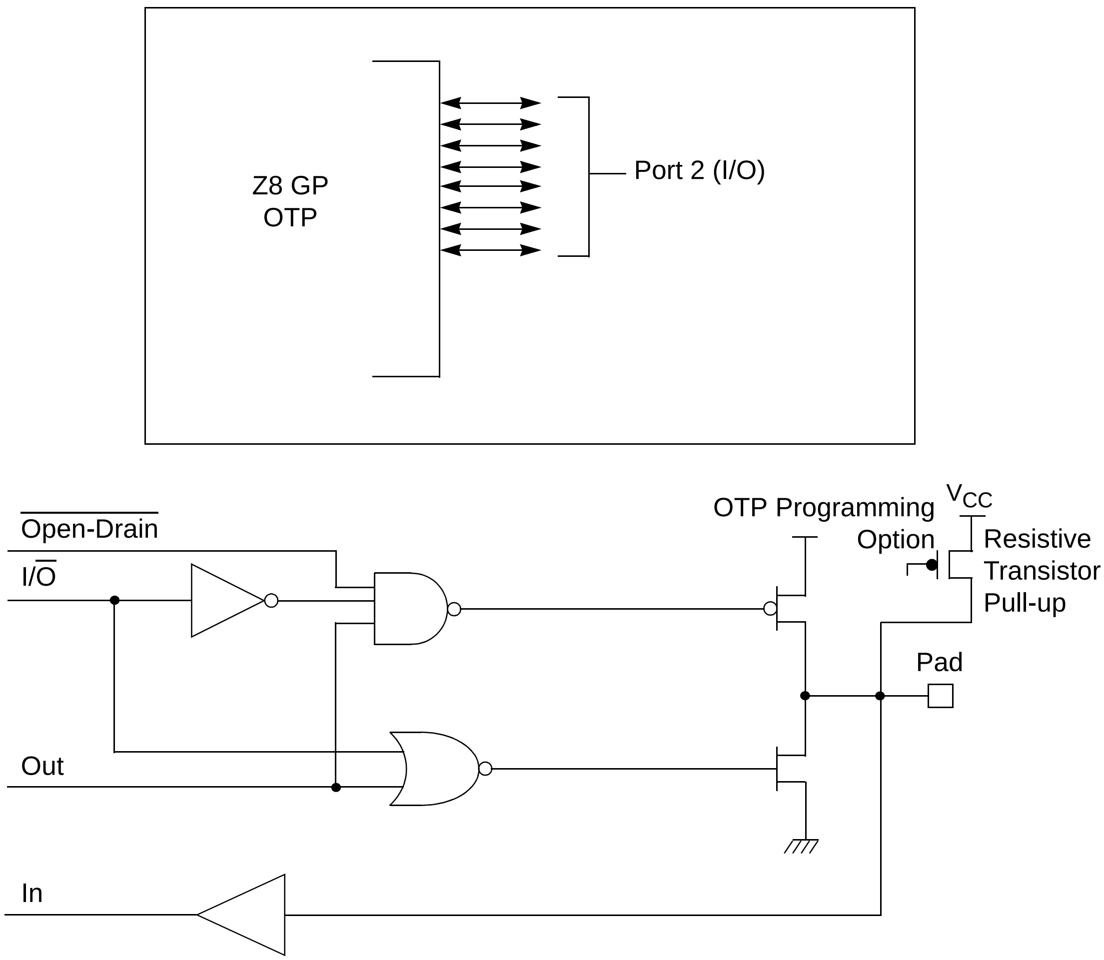


Figure 11. Port 2 Configuration

Port 3 (P37–P30)

Port 3 is a 8-bit, CMOS-compatible fixed I/O port (see Figure 12). Port 3 consists of four fixed input (P33–P30) and four fixed output (P37–P34), which can be configured under software control for interrupt and as output from the counter/timers. P30, P31, P32, and P33 are standard CMOS inputs; P34, P35, P36, and P37 are push-pull outputs.

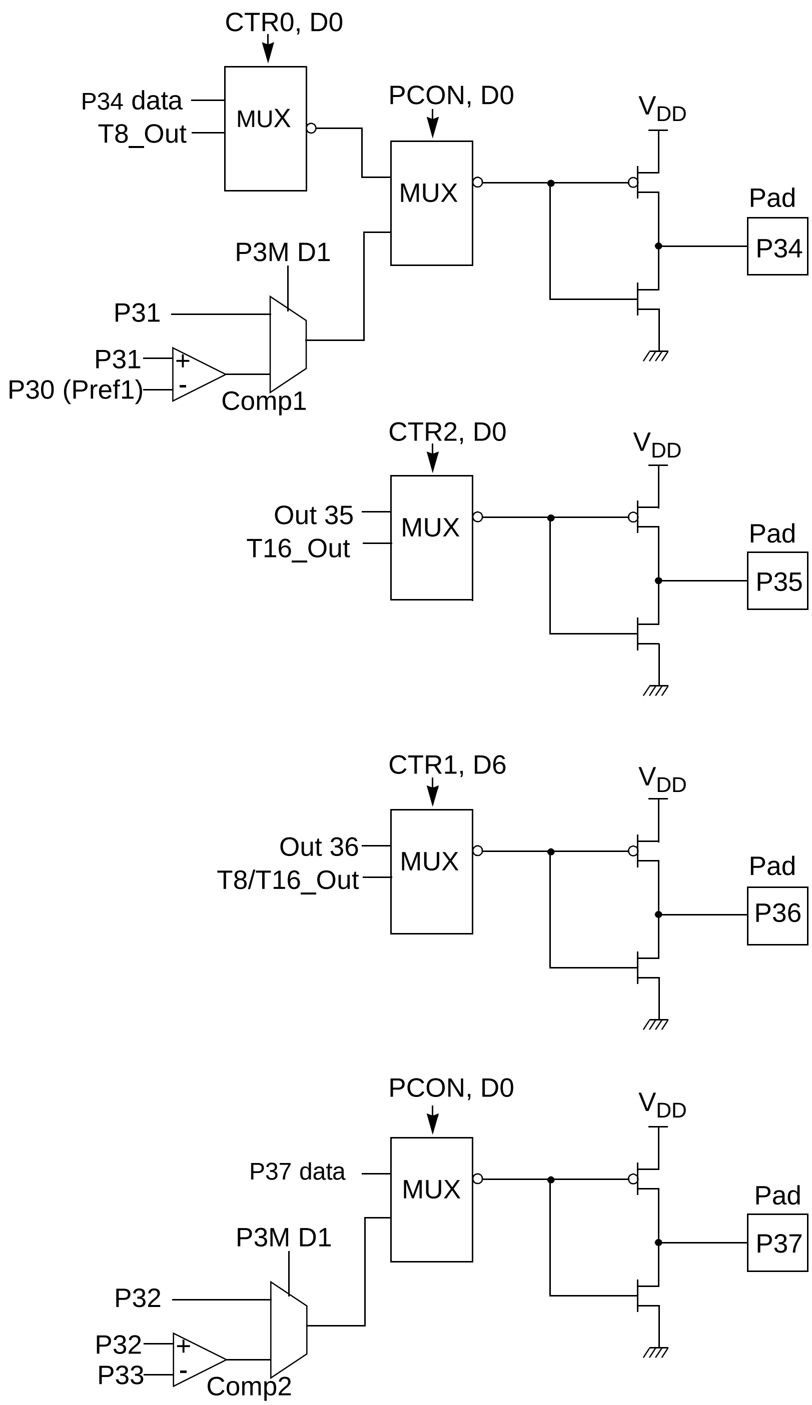


Figure 13. Port 3 Counter/Timer Output Configuration

ERF (Expanded Register File). Bits 7–4 of register RP select the working register group. Bits 3–0 of register RP select the expanded register file bank.

Note: An expanded register bank is also referred to as an expanded register group (see Figure 15).

The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```
LD                        RP, #0Dh                 ; Select ERF D
for access to bank D
                                                   ; (working
register group 0)
LD                        R0,#xx                   ; load CTR0
LD                        1, #xx                   ; load CTR1
LD                        R1, 2                    ; CTR2→CTR1

LD                        RP, #0Dh                 ; Select ERF D
for access to bank D
                                                   ; (working
register group 0)
LD                        RP, #7Dh                 ; Select
expanded register bank D and working               ; register
group 7 of bank 0 for access.
LD                        71h, 2
; CTRL2→register 71h
LD                        R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 15) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

Note: Working register group E0–EF can only be accessed through working registers and indirect addressing modes.

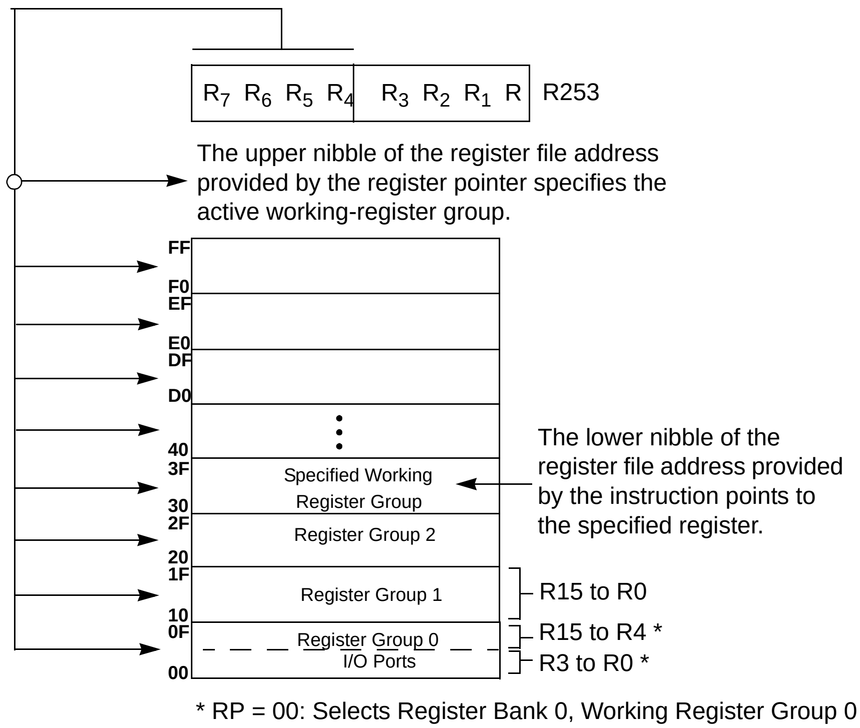


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_L0	[7:0]	R/W	Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/ Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/ Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

Counter/Timer2 LS-Byte Hold Register—TC16L(D)06H

Field	Bit Position		Description
T16_Data_LO	[7:0]	R/W	Data

Counter/Timer8 High Hold Register—TC8H(D)05H

Field	Bit Position		Description
T8_Level_HI	[7:0]	R/W	Data

Counter/Timer8 Low Hold Register—TC8L(D)04H

Field	Bit Position		Description
T8_Level_LO	[7:0]	R/W	Data

CTR0 Counter/Timer8 Control Register—CTR0(D)00H

Table 15 lists and briefly describes the fields for this register.

Table 15. CTR0(D)00H Counter/Timer8 Control Register

Field	Bit Position		Value	Description
T8_Enable	7-------	R/W	0* 1 0 1	Counter Disabled Counter Enabled Stop Counter Enable Counter
Single/Modulo-N	-6-------	R/W	0* 1	Modulo-N Single Pass
Time_Out	--5------	R/W	0** 1 0 1	No Counter Time-Out Counter Time-Out Occurred No Effect Reset Flag to 0
T8 _Clock	---43---	R/W	0 0** 0 1 1 0 1 1	SCLK SCLK/2 SCLK/4 SCLK/8
Capture_INT_Mask	-----2--	R/W	0** 1	Disable Data Capture Interrupt Enable Data Capture Interrupt

Note: The letter h denotes hexadecimal values.

Transition from 0 to FFh is not a timeout condition.

Caution: Using the same instructions for stopping the counter/timers and setting the status bits is not recommended.

Two successive commands are necessary. First, the counter/timers must be stopped. Second, the status bits must be reset. These commands are required because it takes one counter/timer clock interval for the initiated event to actually occur. See Figure 21 and Figure 22.

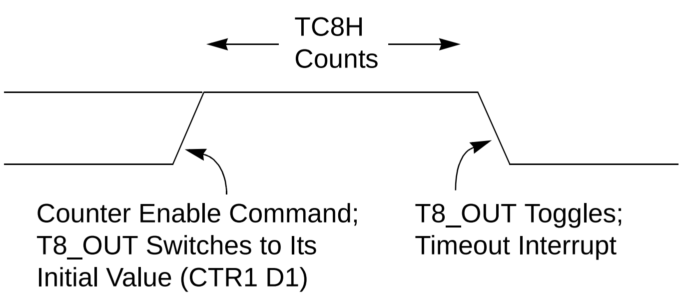


Figure 21. T8_OUT in Single-Pass Mode

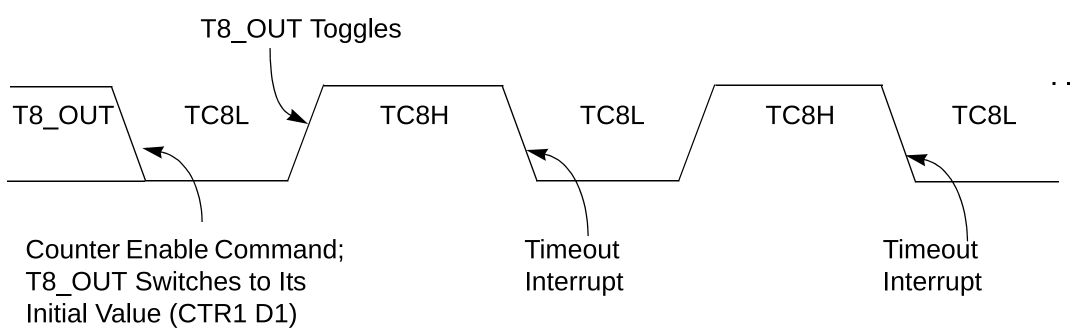


Figure 22. T8_OUT in Modulo-N Mode

T8 Demodulation Mode

The user must program TC8L and TC8H to FFH. After T8 is enabled, when the first edge (rising, falling, or both depending on CTR1, D5; D4) is detected, it starts to count down. When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current value of T8 is complemented and put into one of the capture registers. If it is a positive edge, data is put

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

Note: Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μA or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address `000CH`. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = `FFH`) immediately before the appropriate sleep instruction, as follows:

Port 0 Output Mode (D2)

Bit 2 controls the output mode of port 0. A 1 in this location sets the output to push-pull, and a 0 sets the output to open-drain.

Stop-Mode Recovery Register (SMR)

This register selects the clock divide value and determines the mode of Stop Mode Recovery (Figure 33). All bits are write only except bit 7, which is read only. Bit 7 is a flag bit that is hardware set on the condition of Stop recovery and reset by a power-on cycle. Bit 6 controls whether a low level or a high level at the XOR-gate input (Figure 35 on page 59) is required from the recovery source. Bit 5 controls the reset delay after recovery. Bits D2, D3, and D4 of the SMR register specify the source of the Stop Mode Recovery signal. Bits D0 determines if SCLK/ TCLK are divided by 16 or not. The SMR is located in Bank F of the Expanded Register Group at address `0BH`.

Stop Mode Recovery Register 2 (SMR2)

This register determines the mode of Stop Mode Recovery for SMR2 (Figure 36).

SMR2(0F)DH

D7	D6	D5	D4	D3	D2	D1	D0

Reserved (Must be 0)

Reserved (Must be 0)

Stop-Mode Recovery Source 2
000 POR Only *
001 NAND P20, P21, P22, P23
010 NAND P20, P21, P22, P23, P24, P25, P26, P27
011 NOR P31, P32, P33
100 NAND P31, P32, P33
101 NOR P31, P32, P33, P00, P07
110 NAND P31, P32, P33, P00, P07
111 NAND P31, P32, P33, P20, P21, P22

Reserved (Must be 0)

Recovery Level * *
0 Low *
1 High

Reserved (Must be 0)

Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.
* Default setting after reset
* * At the XOR gate input

Figure 36. Stop Mode Recovery Register 2 ((0F)DH:D2–D4, D6 Write Only)

If SMR2 is used in conjunction with SMR, either of the specified events causes a Stop Mode Recovery.

Note: Port pins configured as outputs are ignored as an SMR or SMR2 recovery source. For example, if the NAND or P23–P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23–P21) form the NAND equation.

Notes: Take care in differentiating the Transmit Mode from Demodulation Mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.

Changing from one mode to another cannot be performed without disabling the counter/timers.

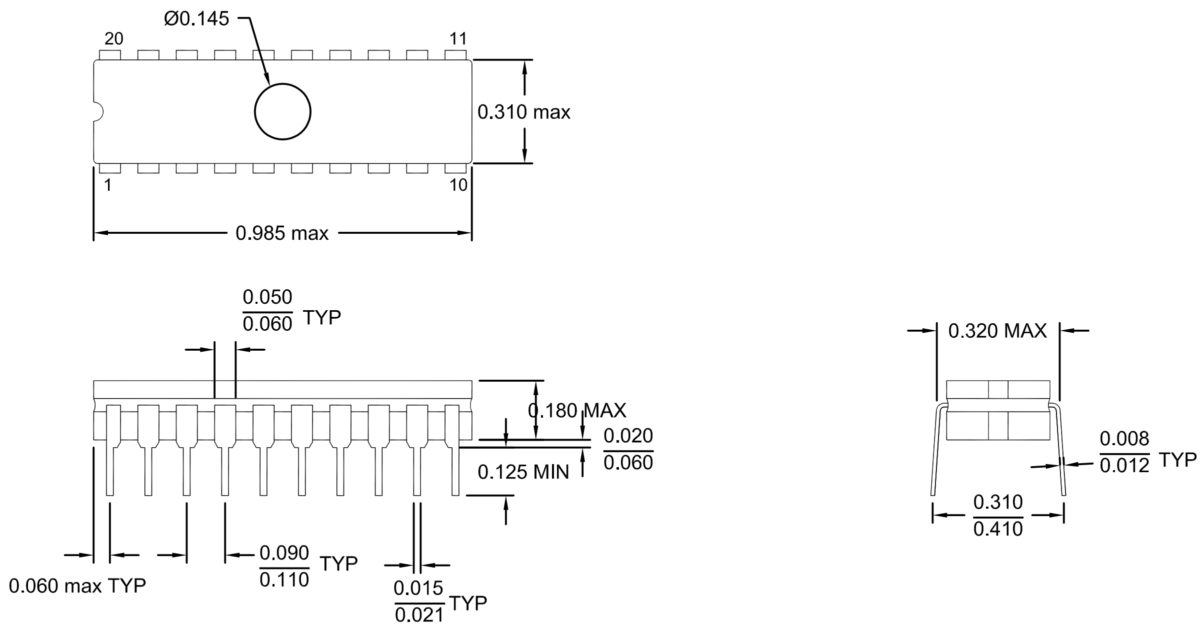
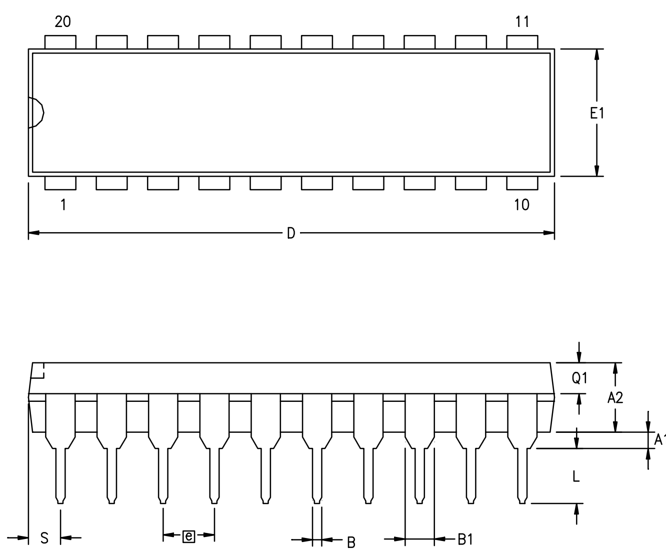


Figure 58. 20-Pin CDIP Package

SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A1	0.38	0.81	.015	.032
A2	3.25	3.68	.128	.145
B	0.41	0.51	.016	.020
B1	1.47	1.57	.058	.062
C	0.20	0.30	.008	.012
D	25.65	26.16	1.010	1.030
E	7.49	8.26	.295	.325
E1	6.10	6.65	.240	.262
e	2.54 BSC		.100 BSC	
eA	7.87	9.14	.310	.360
L	3.18	3.43	.125	.135
Q1	1.42	1.65	.056	.065
S	1.52	1.65	.060	.065

CONTROLLING DIMENSIONS : INCH



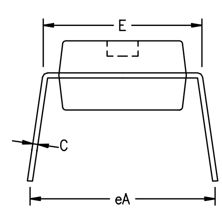


Figure 59. 20-Pin PDIP Package Diagram

For fast results, contact your local ZiLOG sales office for assistance in ordering the part desired.

Codes

ZG = ZiLOG General Purpose Family

P = OTP

323 = Family Designation

H = High Voltage

T = Temparature
- S = Standard 0° to +70°C
- E = Extended -40° to +105°C
- A = Automotive -40° to +125°C

P = Package Type:
- K = CDIP
- P = PDIP
- H = SSOP
- S = SOIC

= Number of Pins

CC = Memory Size

M = Molding Compound

C = Standard Plastic Packaging Molding Compound
G = Green Plastic Molding Compound
E = Standard Cer Dip flow