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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/zgp323hss2032c">https://www.e-xfl.com/product-detail/zilog/zgp323hss2032c</a>



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Figure 68. 48-Pin SSOP Package Design ..... 89



- Port 1: 0–3 pull-up transistors
- Port 1: 4–7 pull-up transistors
- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

## General Description

The ZGP323H is an OTP-based member of the MCU family of infrared microcontrollers. With 237B of general-purpose RAM and up to 32KB of OTP, ZiLOG®'s CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

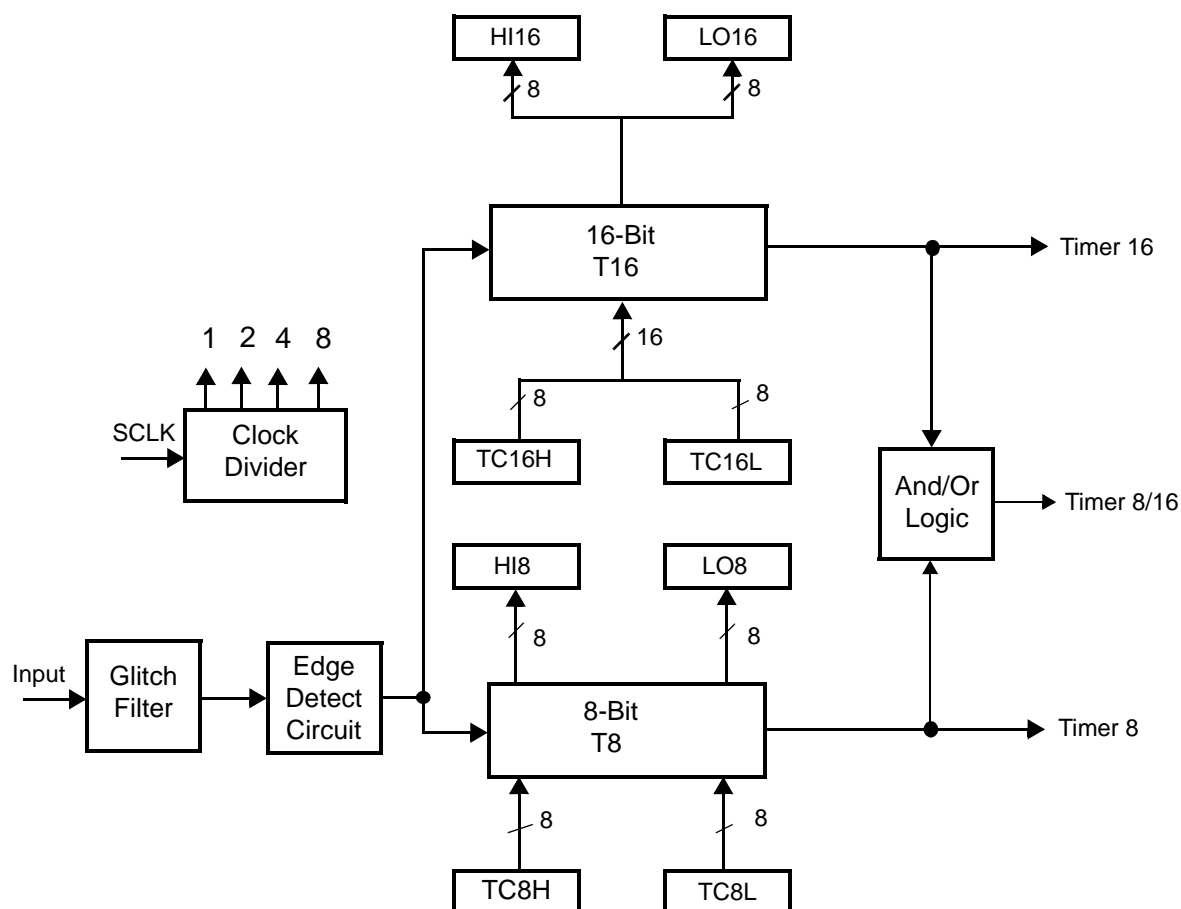
The ZGP323H architecture (Figure 1) is based on ZiLOG's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations: Program Memory, Register File and Expanded Register File. The register file is composed of 256 Bytes (B) of RAM. It includes 4 I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Z8 GP OTP offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

► **Note:** All signals with an overline, " $\overline{\phantom{x}}$ ", are active Low. For example,  $\overline{B/W}$ , in which WORD is active Low, and  $\overline{B/W}$ , in which BYTE is active Low.

Power connections use the conventional descriptions listed in Table 3.

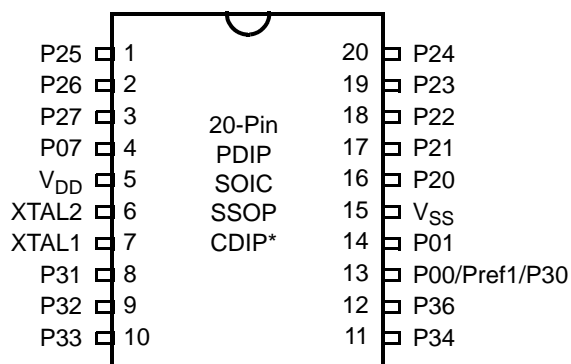


**Figure 2. Counter/Timers Diagram**

## Pin Description

The pin configuration for the 20-pin PDIP/SOIC/SSOP is illustrated in Figure 3 and described in Table 4. The pin configuration for the 28-pin PDIP/SOIC/SSOP are depicted in Figure 4 and described in Table 5. The pin configurations for the 40-pin PDIP and 48-pin SSOP versions are illustrated in Figure 5, Figure 6, and described in Table 6.

For customer engineering code development, a UV eraseable windowed cerdip packaging is offered in 20-pin, 28-pin, and 40-pin configurations. ZiLOG does not recommend nor guarantee these packages for use in production.



**Figure 3. 20-Pin PDIP/SOIC/SSOP/CDIP\* Pin Configuration**

**Table 4. 20-Pin PDIP/SOIC/SSOP/CDIP\* Pin Identification**

Pin #	Symbol	Function	Direction
1–3	P25–P27	Port 2, Bits 5,6,7	Input/Output
4	P07	Port 0, Bit 7	Input/Output
5	V <sub>DD</sub>	Power Supply	
6	XTAL2	Crystal Oscillator Clock	Output
7	XTAL1	Crystal Oscillator Clock	Input
8–10	P31–P33	Port 3, Bits 1,2,3	Input
11,12	P34. P36	Port 3, Bits 4,6	Output
13	P00/Pref1/P30	Port 0, Bit 0/Analog reference input Port 3 Bit 0	Input/Output for P00 Input for Pref1/P30
14	P01	Port 0, Bit 1	Input/Output
15	V <sub>SS</sub>	Ground	
16–20	P20–P24	Port 2, Bits 0,1,2,3,4	Input/Output

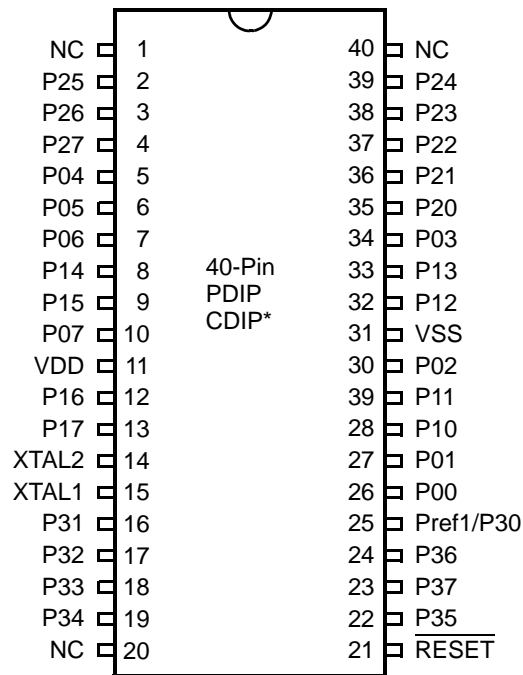


Figure 5. 40-Pin PDIP/CDIP\* Pin Configuration

► **Note:** \*Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

In Demodulation Mode, when set to 0, T16 captures and reloads on detection of all the edges. When set to 1, T16 captures and detects on the first edge but ignores the subsequent edges. For details, see the description of T16 Demodulation Mode on page 47.

#### Time\_Out

This bit is set when T16 times out (terminal count reached). To reset the bit, write a 1 to this location.

#### T16\_Clock

This bit defines the frequency of the input signal to Counter/Timer16.

#### Capture\_INT\_Mask

This bit is set to allow an interrupt when data is captured into LO16 and HI16.

#### Counter\_INT\_Mask

Set this bit to allow an interrupt when T16 times out.

#### P35\_Out

This bit defines whether P35 is used as a normal output pin or T16 output.

#### CTR3 T8/T16 Control Register—CTR3(D)03H

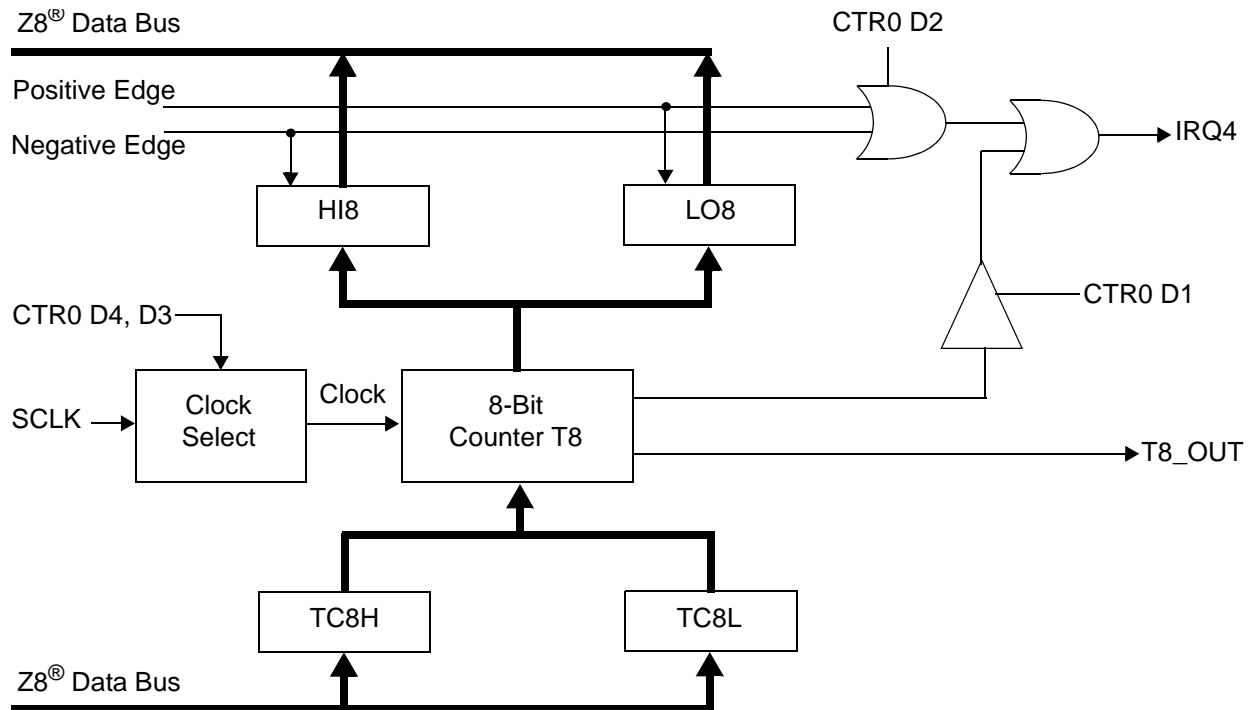
Table 18 lists and briefly describes the fields for this register. This register allows the T<sub>8</sub> and T<sub>16</sub> counters to be synchronized.

**Table 18. CTR3 (D)03H: T8/T16 Control Register**

Field	Bit Position		Value	Description
T <sub>16</sub> Enable	7-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
T <sub>8</sub> Enable	-6-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
Sync Mode	--5-----	R/W	0**	Disable Sync Mode
			1	Enable Sync Mode



When T8 is enabled, the output T8\_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8\_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8\_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8\_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8\_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8\_OUT level and repeats the cycle. See Figure 20.



**Figure 20. 8-Bit Counter/Timer Circuits**

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.



**Caution:** To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. An initial count of 1 is not allowed (a non-function occurs). An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

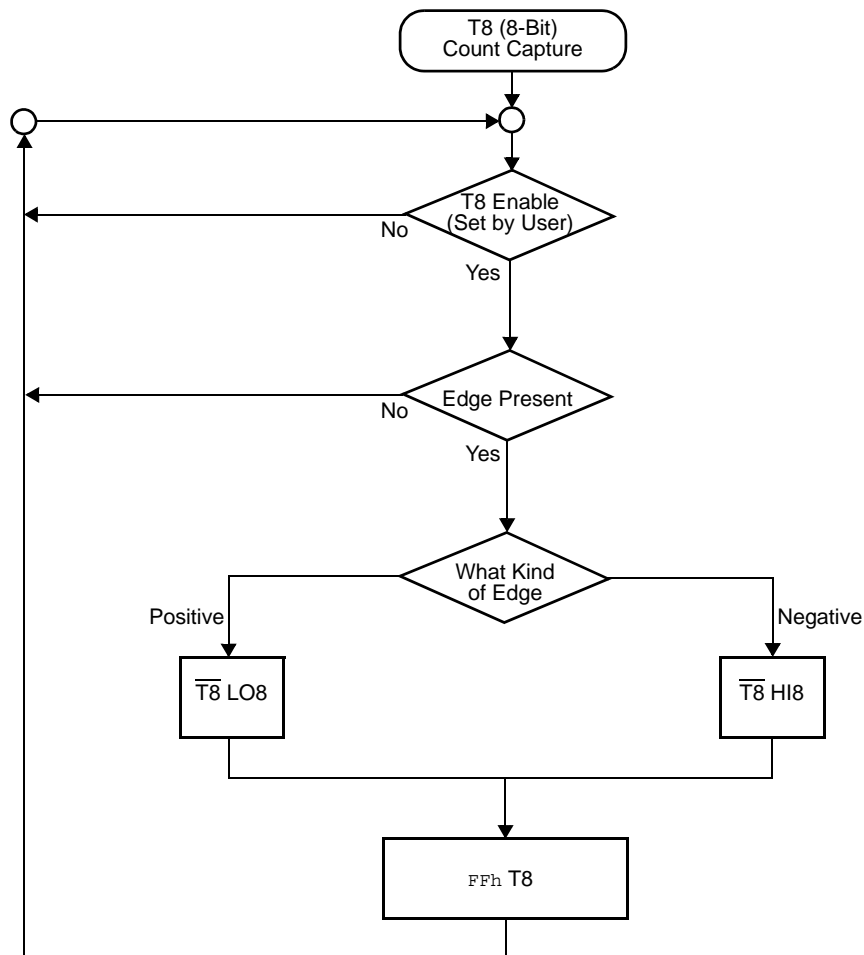
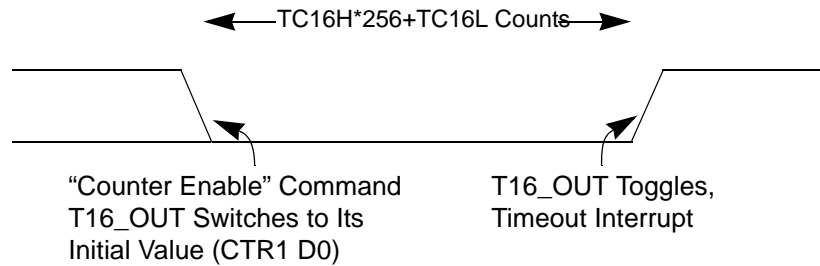


Figure 23. Demodulation Mode Count Capture Flowchart

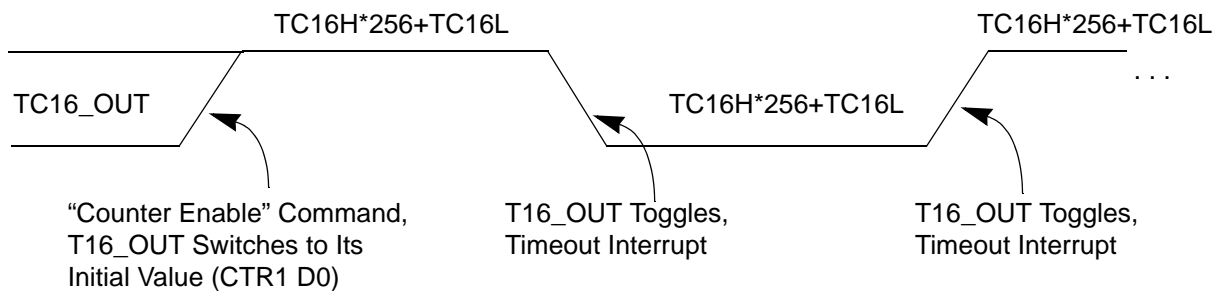


**Caution:**

Do not load these registers at the time the values are to be loaded into the counter/timer to ensure known operation. An initial count of 1 is not allowed. An initial count of 0 causes T16 to count from 0 to FFFFH to FFFE<sub>H</sub>. Transition from 0 to FFFF<sub>H</sub> is not a timeout condition.



**Figure 26. T16\_OUT in Single-Pass Mode**



**Figure 27. T16\_OUT in Modulo-N Mode**

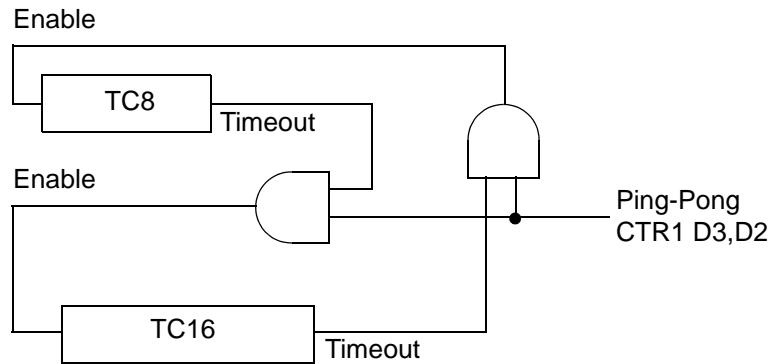
**T16 DEMODULATION Mode**

The user must program TC16L and TC16H to FF<sub>H</sub>. After T16 is enabled, and the first edge (rising, falling, or both depending on CTR1 D5; D4) is detected, T16 captures HI16 and LO16, reloads, and begins counting.

**If D6 of CTR2 Is 0**

When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current count in T16 is complemented and put into HI16 and LO16. When data is captured, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt is generated if enabled (CTR2, D2). T16 is loaded with FFFF<sub>H</sub> and starts again.

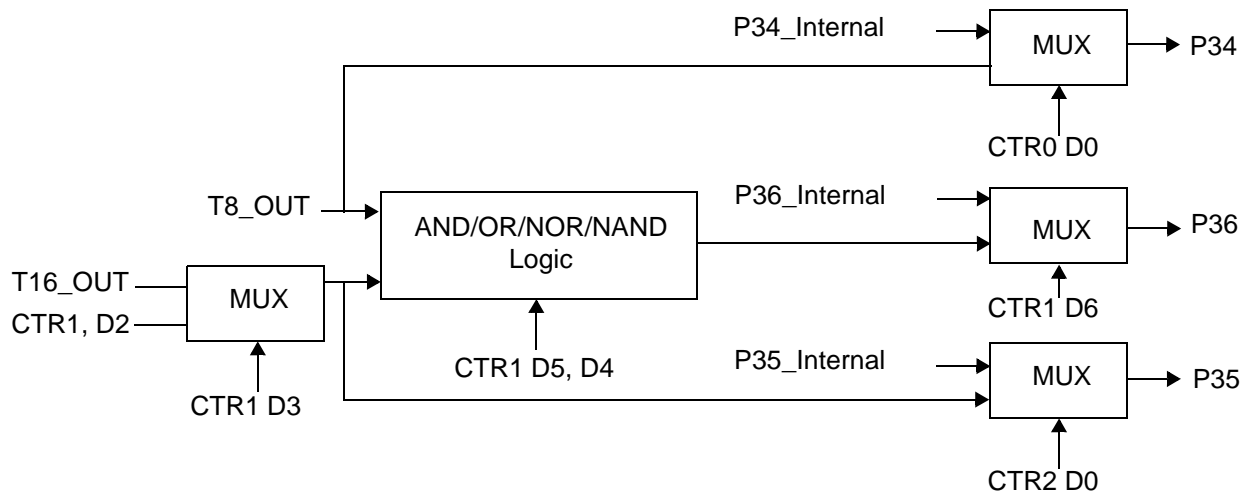
This T16 mode is generally used to measure space time, the length of time between bursts of carrier signal (marks).



**Figure 28. Ping-Pong Mode Diagram**

### Initiating PING-PONG Mode

First, make sure both counter/timers are not running. Set T8 into Single-Pass mode (CTR0, D6), set T16 into SINGLE-PASS mode (CTR2, D6), and set the Ping-Pong mode (CTR1, D2; D3). These instructions can be in random order. Finally, start PING-PONG mode by enabling either T8 (CTR0, D7) or T16 (CTR2, D7). See Figure 29.



**Figure 29. Output Circuit**

The initial value of T8 or T16 must not be 1. Stopping the timer and restarting the timer reloads the initial value to avoid an unknown previous value.

**Table 19. Interrupt Types, Sources, and Vectors**

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T <sub>IN</sub>	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All ZGP323H interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 20.

**Table 20. IRQ Register**

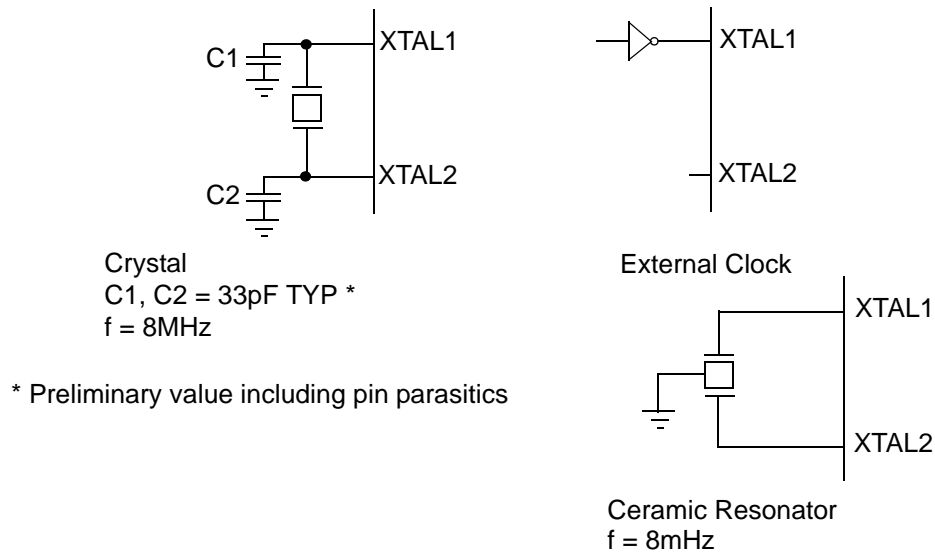
IRQ		Interrupt Edge	
D7	D6	IRQ2 (P31)	IRQ0 (P32)
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

**Note:** F = Falling Edge; R = Rising Edge

## Clock

The device's on-chip oscillator has a high-gain, parallel-resonant amplifier, for connection to a crystal or ceramic resonator, or any suitable external clock source (XTAL1 = Input, XTAL2 = Output). The crystal must be AT cut, 1 MHz to 8 MHz maximum, with a series resistance (RS) less than or equal to 100  $\Omega$ . The on-chip oscillator can be driven with a suitable external clock source.

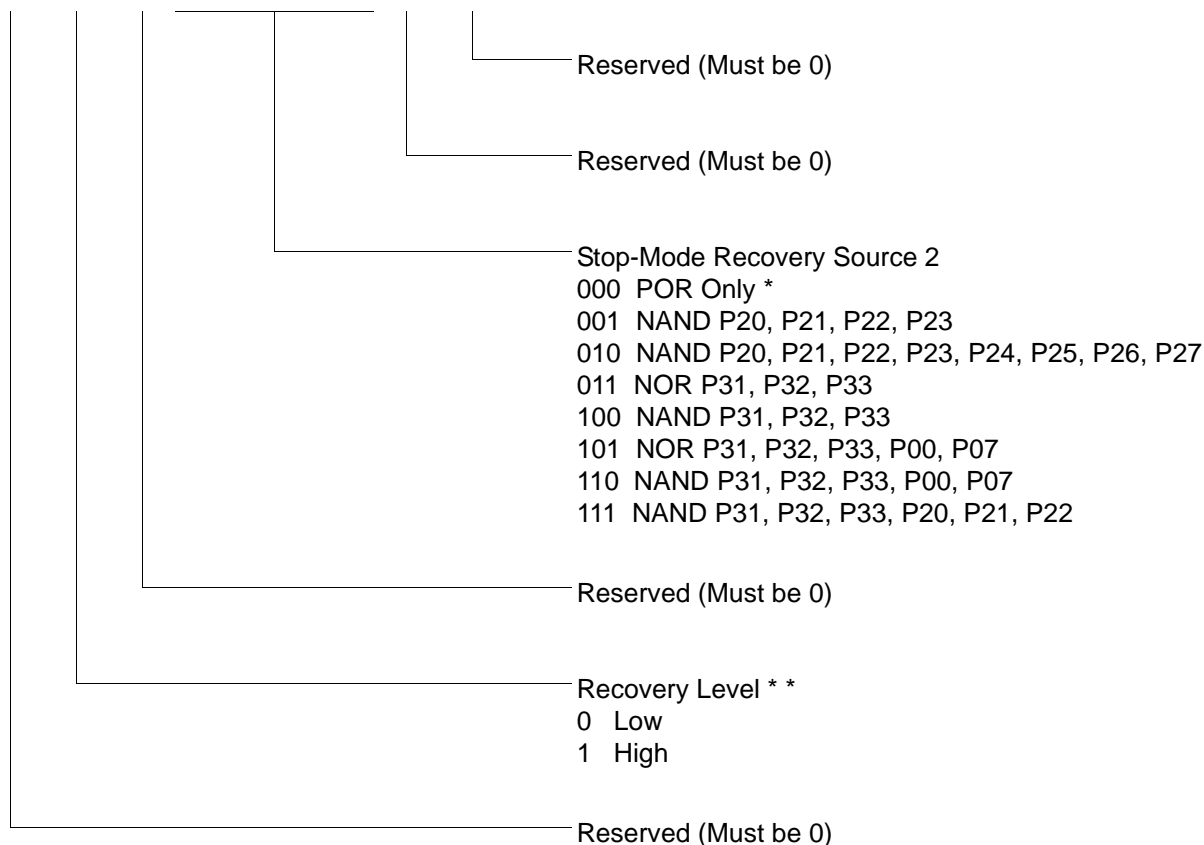
The crystal must be connected across XTAL1 and XTAL2 using the recommended capacitors (capacitance greater than or equal to 22 pF) from each pin to ground.



**Figure 31. Oscillator Configuration**

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.

\* Default setting after reset. Not reset with a Stop Mode recovery.

\* \* At the XOR gate input

**Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)**

R250 IRQ(FAH)

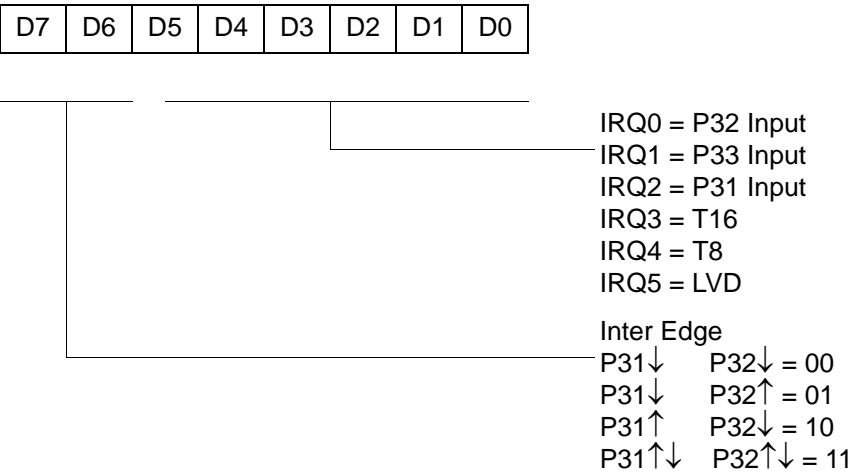


Figure 52. Interrupt Request Register (FAH: Read/Write)

R251 IMR(FBH)



\* Default setting after reset  
\*\* Only by using EI, DI instruction; DI is required before changing the IMR register

Figure 53. Interrupt Mask Register (FBH: Read/Write)



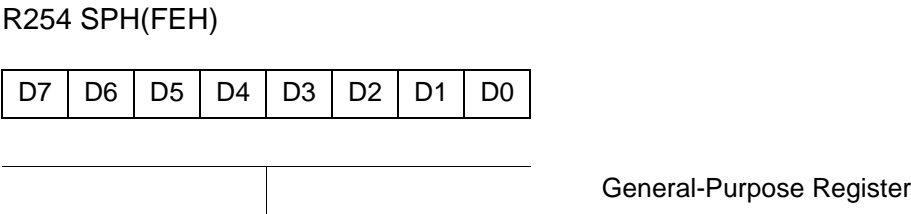


Figure 56. Stack Pointer High (FEH: Read/Write)

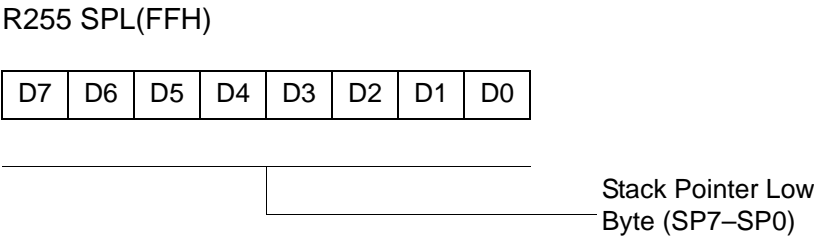


Figure 57. Stack Pointer Low (FFH: Read/Write)

Package Information

Package information for all versions of ZGP323H is depicted in Figures 59 through Figure 68.

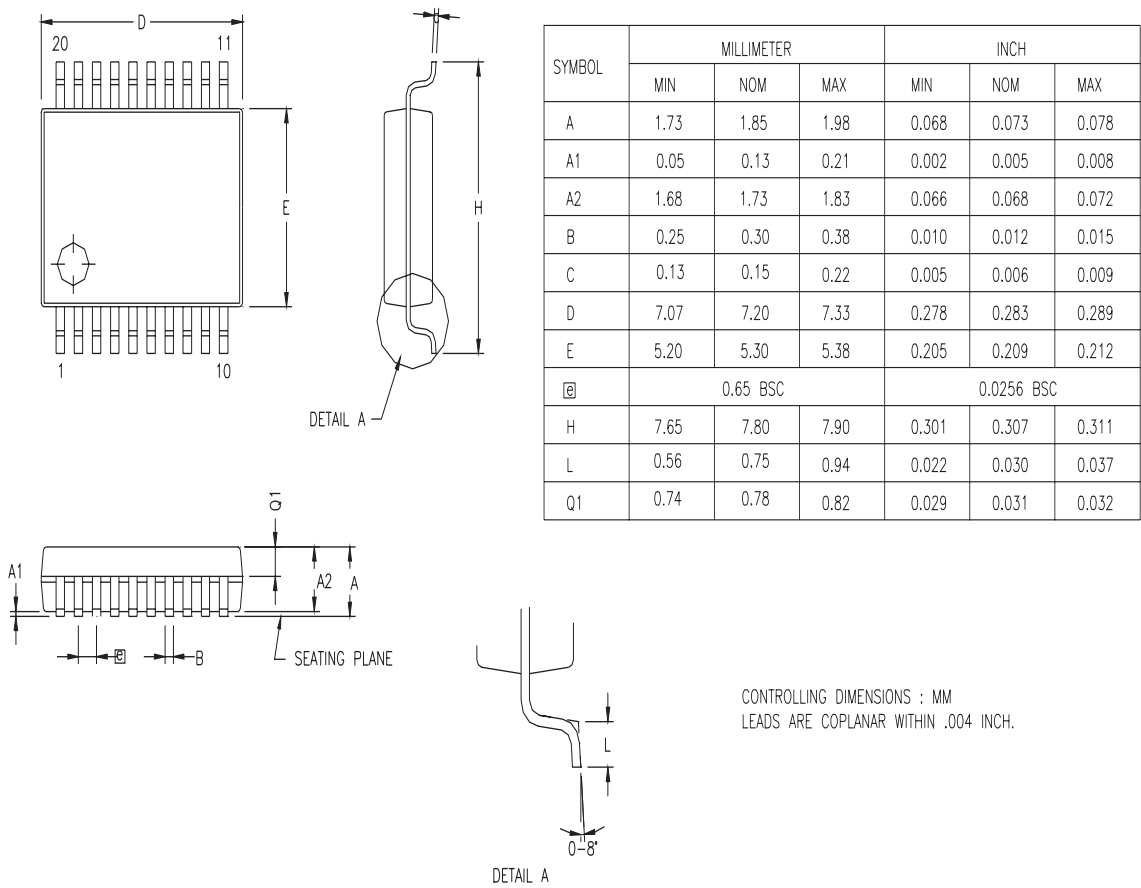


Figure 61. 20-Pin SSOP Package Diagram

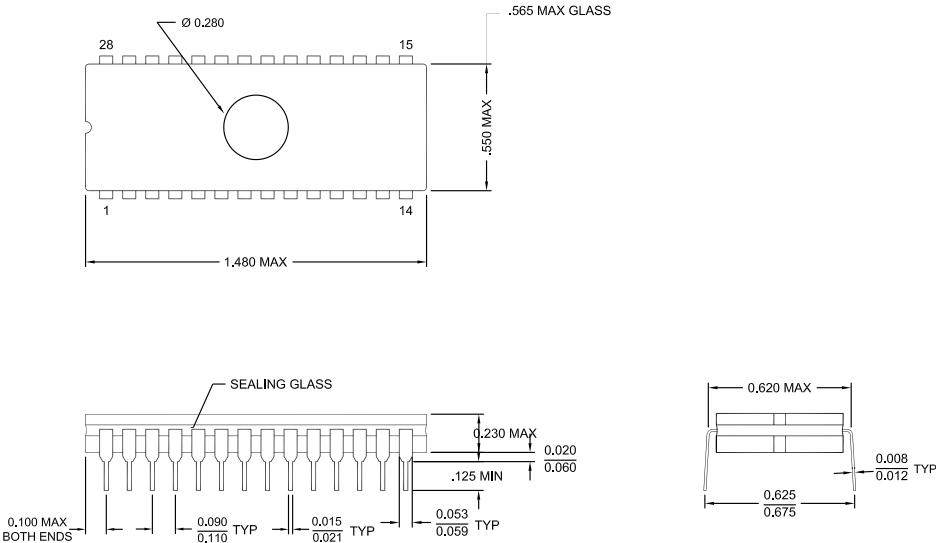
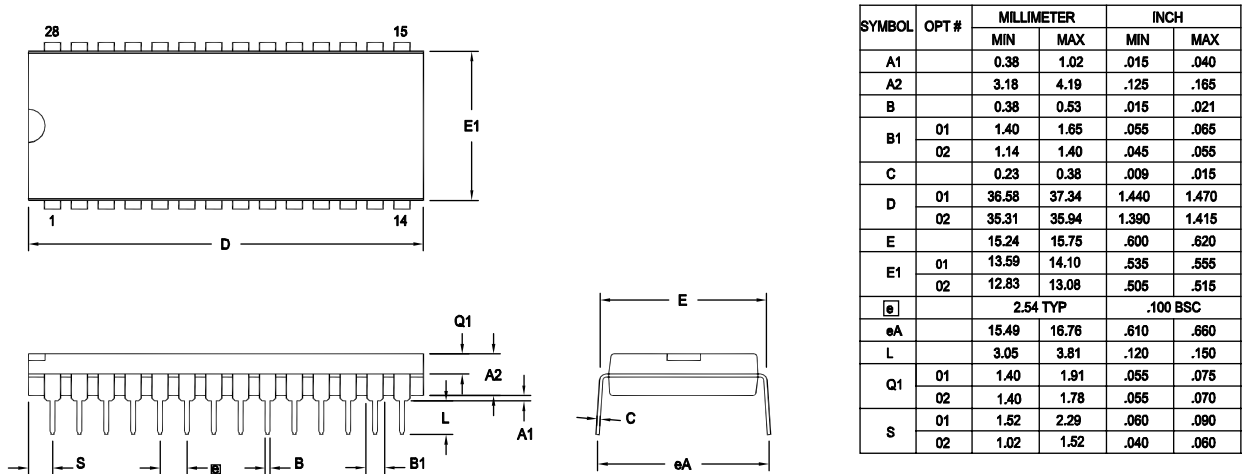


Figure 63. 28-Pin CDIP Package Diagram



CONTROLLING DIMENSIONS : INCH

OPTION TABLE	
OPTION #	PACKAGE
01	STANDARD
02	IDF

Note: ZILOG supplies both options for production. Component layout PCB design should cover bigger option 01.

Figure 64. 28-Pin PDIP Package Diagram



- 28-pin DIP/SOIC/SSOP 6
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  - CTR3 T8/T16 Control 39
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