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**Understanding Embedded - FPGAs (Field Programmable Gate Array)** 

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

# **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	600
Number of Logic Elements/Cells	2700
Total RAM Bits	40960
Number of I/O	180
Number of Gates	108904
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	256-BBGA
Supplier Device Package	256-PBGA (27x27)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xcv100-4bg256i

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



#### Input Path

A buffer In the Virtex IOB input path routes the input signal either directly to internal logic or through an optional input flip-flop.

An optional delay element at the D-input of this flip-flop eliminates pad-to-pad hold time. The delay is matched to the internal clock-distribution delay of the FPGA, and when used, assures that the pad-to-pad hold time is zero.

Each input buffer can be configured to conform to any of the low-voltage signalling standards supported. In some of these standards the input buffer utilizes a user-supplied threshold voltage, V<sub>REF</sub>. The need to supply V<sub>REF</sub> imposes constraints on which standards can used in close proximity to each other. See I/O Banking, page 3.

There are optional pull-up and pull-down resistors at each user I/O input for use after configuration. Their value is in the range 50 k $\Omega$  – 100 k $\Omega$ .

## **Output Path**

The output path includes a 3-state output buffer that drives the output signal onto the pad. The output signal can be routed to the buffer directly from the internal logic or through an optional IOB output flip-flop.

The 3-state control of the output can also be routed directly from the internal logic or through a flip-flip that provides synchronous enable and disable.

Each output driver can be individually programmed for a wide range of low-voltage signalling standards. Each output buffer can source up to 24 mA and sink up to 48mA. Drive strength and slew rate controls minimize bus transients.

In most signalling standards, the output High voltage depends on an externally supplied  $V_{CCO}$  voltage. The need to supply  $V_{CCO}$  imposes constraints on which standards can be used in close proximity to each other. See **I/O Banking**, page 3.

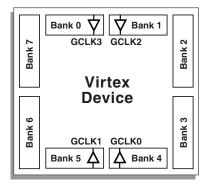
An optional weak-keeper circuit is connected to each output. When selected, the circuit monitors the voltage on the pad and weakly drives the pin High or Low to match the input signal. If the pin is connected to a multiple-source signal, the weak keeper holds the signal in its last state if all drivers are disabled. Maintaining a valid logic level in this way eliminates bus chatter.

Because the weak-keeper circuit uses the IOB input buffer to monitor the input level, an appropriate  $V_{\text{REF}}$  voltage must be provided if the signalling standard requires one. The provision of this voltage must comply with the I/O banking rules.

#### I/O Banking

Some of the I/O standards described above require  $V_{CCO}$  and/or  $V_{REF}$  voltages. These voltages externally and connected to device pins that serve groups of IOBs, called banks. Consequently, restrictions exist about which I/O standards can be combined within a given bank.

Eight I/O banks result from separating each edge of the FPGA into two banks, as shown in Figure 3. Each bank has multiple  $V_{\rm CCO}$  pins, all of which must be connected to the same voltage. This voltage is determined by the output standards in use.



X8778\_b

Figure 3: Virtex I/O Banks

Within a bank, output standards can be mixed only if they use the same  $V_{CCO}$ . Compatible standards are shown in Table 2. GTL and GTL+ appear under all voltages because their open-drain outputs do not depend on  $V_{CCO}$ .

Table 2: Compatible Output Standards

V <sub>CCO</sub>	Compatible Standards
3.3 V	PCI, LVTTL, SSTL3 I, SSTL3 II, CTT, AGP, GTL, GTL+
2.5 V	SSTL2 I, SSTL2 II, LVCMOS2, GTL, GTL+
1.5 V	HSTL I, HSTL III, HSTL IV, GTL, GTL+

Some input standards require a user-supplied threshold voltage,  $V_{REF}$  In this case, certain user-I/O pins are automatically configured as inputs for the  $V_{REF}$  voltage. Approximately one in six of the I/O pins in the bank assume this role

The  $V_{REF}$  pins within a bank are interconnected internally and consequently only one  $V_{REF}$  voltage can be used within each bank. All  $V_{REF}$  pins in the bank, however, must be connected to the external voltage source for correct operation.

Within a bank, inputs that require  $V_{REF}$  can be mixed with those that do not. However, only one  $V_{REF}$  voltage can be used within a bank. Input buffers that use  $V_{REF}$  are not 5 V tolerant. LVTTL, LVCMOS2, and PCI 33 MHz 5 V, are 5 V tolerant.

The  $V_{CCO}$  and  $V_{REF}$  pins for each bank appear in the device Pinout tables and diagrams. The diagrams also show the bank affiliation of each I/O.

Within a given package, the number of  $V_{REF}$  and  $V_{CCO}$  pins can vary depending on the size of device. In larger devices,

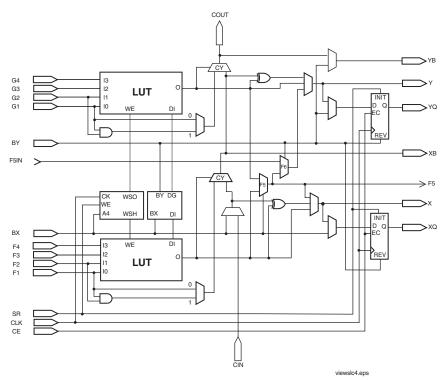


Figure 5: Detailed View of Virtex Slice

### Additional Logic

The F5 multiplexer in each slice combines the function generator outputs. This combination provides either a function generator that can implement any 5-input function, a 4:1 multiplexer, or selected functions of up to nine inputs.

Similarly, the F6 multiplexer combines the outputs of all four function generators in the CLB by selecting one of the F5-multiplexer outputs. This permits the implementation of any 6-input function, an 8:1 multiplexer, or selected functions of up to 19 inputs.

Each CLB has four direct feedthrough paths, one per LC. These paths provide extra data input lines or additional local routing that does not consume logic resources.

#### Arithmetic Logic

Dedicated carry logic provides fast arithmetic carry capability for high-speed arithmetic functions. The Virtex CLB supports two separate carry chains, one per Slice. The height of the carry chains is two bits per CLB.

The arithmetic logic includes an XOR gate that allows a 1-bit full adder to be implemented within an LC. In addition, a dedicated AND gate improves the efficiency of multiplier implementation.

The dedicated carry path can also be used to cascade function generators for implementing wide logic functions.

#### **BUFTs**

Each Virtex CLB contains two 3-state drivers (BUFTs) that can drive on-chip busses. See **Dedicated Routing**, page 7. Each Virtex BUFT has an independent 3-state control pin and an independent input pin.

#### **Block SelectRAM**

Virtex FPGAs incorporate several large block SelectRAM memories. These complement the distributed LUT SelectRAMs that provide shallow RAM structures implemented in CLBs.

Block SelectRAM memory blocks are organized in columns. All Virtex devices contain two such columns, one along each vertical edge. These columns extend the full height of the chip. Each memory block is four CLBs high, and consequently, a Virtex device 64 CLBs high contains 16 memory blocks per column, and a total of 32 blocks.

Table 3 shows the amount of block SelectRAM memory that is available in each Virtex device.

Table 3: Virtex Block SelectRAM Amounts

Device	# of Blocks	Total Block SelectRAM Bits
XCV50	8	32,768
XCV100	10	40,960
XCV150	12	49,152
XCV200	14	57,344
XCV300	16	65,536
XCV400	20	81,920
XCV600	24	98,304
XCV800	28	114,688
XCV1000	32	131,072



Each block SelectRAM cell, as illustrated in Figure 6, is a fully synchronous dual-ported 4096-bit RAM with independent control signals for each port. The data widths of the two ports can be configured independently, providing built-in bus-width conversion.

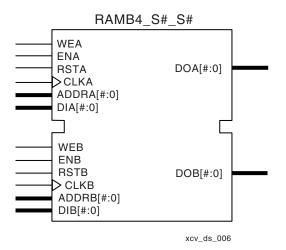


Figure 6: Dual-Port Block SelectRAM

Table 4 shows the depth and width aspect ratios for the block SelectRAM.

Table 4: Block SelectRAM Port Aspect Ratios

Width	Depth	ADDR Bus	Data Bus
1	4096	ADDR<11:0>	DATA<0>
2	2048	ADDR<10:0>	DATA<1:0>
4	1024	ADDR<9:0>	DATA<3:0>
8	512	ADDR<8:0>	DATA<7:0>
16	256	ADDR<7:0>	DATA<15:0>

The Virtex block SelectRAM also includes dedicated routing to provide an efficient interface with both CLBs and other block SelectRAMs. Refer to XAPP130 for block SelectRAM timing waveforms.

# **Programmable Routing Matrix**

It is the longest delay path that limits the speed of any worst-case design. Consequently, the Virtex routing architecture and its place-and-route software were defined in a single optimization process. This joint optimization minimizes long-path delays, and consequently, yields the best system performance.

The joint optimization also reduces design compilation times because the architecture is software-friendly. Design cycles are correspondingly reduced due to shorter design iteration times.

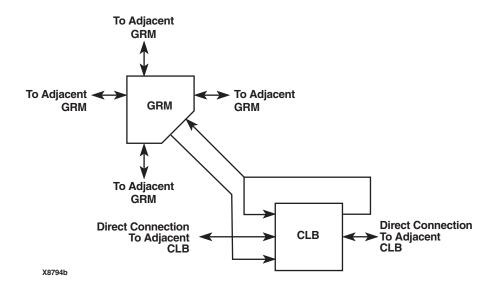


Figure 7: Virtex Local Routing

# **Local Routing**

The VersaBlock provides local routing resources, as shown in Figure 7, providing the following three types of connections.

- Interconnections among the LUTs, flip-flops, and GRM
- Internal CLB feedback paths that provide high-speed connections to LUTs within the same CLB, chaining them together with minimal routing delay
- Direct paths that provide high-speed connections between horizontally adjacent CLBs, eliminating the delay of the GRM.



Four dedicated clock pads are provided, one adjacent to each of the global buffers. The input to the global buffer is

selected either from these pads or from signals in the general purpose routing.

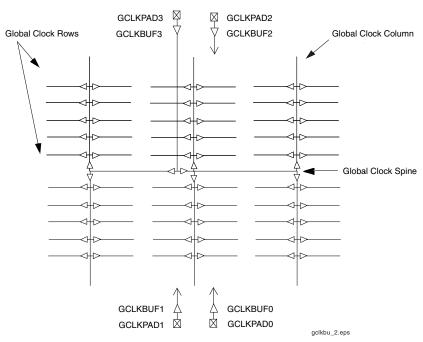


Figure 9: Global Clock Distribution Network

### Delay-Locked Loop (DLL)

Associated with each global clock input buffer is a fully digital Delay-Locked Loop (DLL) that can eliminate skew between the clock input pad and internal clock-input pins throughout the device. Each DLL can drive two global clock networks. The DLL monitors the input clock and the distributed clock, and automatically adjusts a clock delay element. Clock edges reach internal flip-flops one to four clock periods after they arrive at the input. This closed-loop system effectively eliminates clock-distribution delay by ensuring that clock edges arrive at internal flip-flops in synchronism with clock edges arriving at the input.

In addition to eliminating clock-distribution delay, the DLL provides advanced control of multiple clock domains. The DLL provides four quadrature phases of the source clock, can double the clock, or divide the clock by 1.5, 2, 2.5, 3, 4, 5, 8, or 16.

The DLL also operates as a clock mirror. By driving the output from a DLL off-chip and then back on again, the DLL can be used to de-skew a board level clock among multiple Virtex devices.

In order to guarantee that the system clock is operating correctly prior to the FPGA starting up after configuration, the DLL can delay the completion of the configuration process until after it has achieved lock.

See **DLL Timing Parameters**, page 21 of Module 3, for frequency range information.

# **Boundary Scan**

Virtex devices support all the mandatory boundary-scan instructions specified in the IEEE standard 1149.1. A Test Access Port (TAP) and registers are provided that implement the EXTEST, INTEST, SAMPLE/PRELOAD, BYPASS, IDCODE, USERCODE, and HIGHZ instructions. The TAP also supports two internal scan chains and configuration/readback of the device.The TAP uses dedicated package pins that always operate using LVTTL. For TDO to operate using LVTTL, the  $\rm V_{CCO}$  for Bank 2 should be 3.3 V. Otherwise, TDO switches rail-to-rail between ground and  $\rm V_{CCO}$ .

Boundary-scan operation is independent of individual IOB configurations, and unaffected by package type. All IOBs, including un-bonded ones, are treated as independent 3-state bidirectional pins in a single scan chain. Retention of the bidirectional test capability after configuration facilitates the testing of external interconnections, provided the user design or application is turned off.

Table 5 lists the boundary-scan instructions supported in Virtex FPGAs. Internal signals can be captured during EXTEST by connecting them to un-bonded or unused IOBs. They can also be connected to the unused outputs of IOBs defined as unidirectional input pins.

Before the device is configured, all instructions except USER1 and USER2 are available. After configuration, all instructions are available. During configuration, it is recommended that those operations using the boundary-scan register (SAMPLE/PRELOAD, INTEST, EXTEST) not be performed.

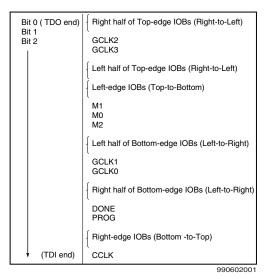


Figure 11: Boundary Scan Bit Sequence

Table 5: Boundary Scan Instructions

Boundary-Scan Command	Binary Code(4:0)	Description
EXTEST	00000	Enables boundary-scan EXTEST operation
SAMPLE/PRELOAD	00001	Enables boundary-scan SAMPLE/PRELOAD operation
USER 1	00010	Access user-defined register 1
USER 2	00011	Access user-defined register 2
CFG_OUT	00100	Access the configuration bus for read operations.
CFG_IN	00101	Access the configuration bus for write operations.
INTEST	00111	Enables boundary-scan INTEST operation
USERCODE	01000	Enables shifting out USER code
IDCODE	01001	Enables shifting out of ID Code
HIGHZ	01010	3-states output pins while enabling the Bypass Register
JSTART	01100	Clock the start-up sequence when StartupClk is TCK
BYPASS	11111	Enables BYPASS
RESERVED	All other codes	Xilinx reserved instructions

## Identification Registers

The IDCODE register is supported. By using the IDCODE, the device connected to the JTAG port can be determined.

The IDCODE register has the following binary format:

vvvv:ffff:fffa:aaaa:aaaa:cccc:cccc1

where

v = the die version number

f = the family code (03h for Virtex family)

a = the number of CLB rows (ranges from 010h for XCV50 to 040h for XCV1000)

c = the company code (49h for Xilinx)

The USERCODE register is supported. By using the USER-CODE, a user-programmable identification code can be loaded and shifted out for examination. The identification code is embedded in the bitstream during bitstream generation and is valid only after configuration.

Table 6: IDCODEs Assigned to Virtex FPGAs

FPGA	IDCODE
XCV50	v0610093h
XCV100	v0614093h
XCV150	v0618093h
XCV200	v061C093h
XCV300	v0620093h
XCV400	v0628093h
XCV600	v0630093h
XCV800	v0638093h
XCV1000	v0640093h

### Including Boundary Scan in a Design

Since the boundary scan pins are dedicated, no special element needs to be added to the design unless an internal data register (USER1 or USER2) is desired.

If an internal data register is used, insert the boundary scan symbol and connect the necessary pins as appropriate.

# **Development System**

Virtex FPGAs are supported by the Xilinx Foundation and Alliance CAE tools. The basic methodology for Virtex design consists of three interrelated steps: design entry, implementation, and verification. Industry-standard tools are used for design entry and simulation (for example, Synopsys FPGA Express), while Xilinx provides proprietary architecture-specific tools for implementation.

The Xilinx development system is integrated under the Xilinx Design Manager (XDM™) software, providing design-



ers with a common user interface regardless of their choice of entry and verification tools. The XDM software simplifies the selection of implementation options with pull-down menus and on-line help.

Application programs ranging from schematic capture to Placement and Routing (PAR) can be accessed through the XDM software. The program command sequence is generated prior to execution, and stored for documentation.

Several advanced software features facilitate Virtex design. RPMs, for example, are schematic-based macros with relative location constraints to guide their placement. They help ensure optimal implementation of common functions.

For HDL design entry, the Xilinx FPGA Foundation development system provides interfaces to the following synthesis design environments.

- Synopsys (FPGA Compiler, FPGA Express)
- Exemplar (Spectrum)
- Synplicity (Synplify)

For schematic design entry, the Xilinx FPGA Foundation and alliance development system provides interfaces to the following schematic-capture design environments.

- Mentor Graphics V8 (Design Architect, QuickSim II)
- Viewlogic Systems (Viewdraw)

Third-party vendors support many other environments.

A standard interface-file specification, Electronic Design Interchange Format (EDIF), simplifies file transfers into and out of the development system.

Virtex FPGAs supported by a unified library of standard functions. This library contains over 400 primitives and macros, ranging from 2-input AND gates to 16-bit accumulators, and includes arithmetic functions, comparators, counters, data registers, decoders, encoders, I/O functions, latches, Boolean functions, multiplexers, shift registers, and barrel shifters.

The "soft macro" portion of the library contains detailed descriptions of common logic functions, but does not contain any partitioning or placement information. The performance of these macros depends, therefore, on the partitioning and placement obtained during implementation.

RPMs, on the other hand, do contain predetermined partitioning and placement information that permits optimal implementation of these functions. Users can create their own library of soft macros or RPMs based on the macros and primitives in the standard library.

The design environment supports hierarchical design entry, with high-level schematics that comprise major functional blocks, while lower-level schematics define the logic in these blocks. These hierarchical design elements are automatically combined by the implementation tools. Different design entry tools can be combined within a hierarchical

design, thus allowing the most convenient entry method to be used for each portion of the design.

# **Design Implementation**

The place-and-route tools (PAR) automatically provide the implementation flow described in this section. The partitioner takes the EDIF net list for the design and maps the logic into the architectural resources of the FPGA (CLBs and IOBs, for example). The placer then determines the best locations for these blocks based on their interconnections and the desired performance. Finally, the router interconnects the blocks.

The PAR algorithms support fully automatic implementation of most designs. For demanding applications, however, the user can exercise various degrees of control over the process. User partitioning, placement, and routing information is optionally specified during the design-entry process. The implementation of highly structured designs can benefit greatly from basic floor planning.

The implementation software incorporates Timing Wizard® timing-driven placement and routing. Designers specify timing requirements along entire paths during design entry. The timing path analysis routines in PAR then recognize these user-specified requirements and accommodate them.

Timing requirements are entered on a schematic in a form directly relating to the system requirements, such as the targeted clock frequency, or the maximum allowable delay between two registers. In this way, the overall performance of the system along entire signal paths is automatically tailored to user-generated specifications. Specific timing information for individual nets is unnecessary.

# **Design Verification**

In addition to conventional software simulation, FPGA users can use in-circuit debugging techniques. Because Xilinx devices are infinitely reprogrammable, designs can be verified in real time without the need for extensive sets of software simulation vectors.

The development system supports both software simulation and in-circuit debugging techniques. For simulation, the system extracts the post-layout timing information from the design database, and back-annotates this information into the net list for use by the simulator. Alternatively, the user can verify timing-critical portions of the design using the TRACE® static timing analyzer.

For in-circuit debugging, the development system includes a download and readback cable. This cable connects the FPGA in the target system to a PC or workstation. After downloading the design into the FPGA, the designer can single-step the logic, readback the contents of the flip-flops, and so observe the internal logic state. Simple modifications can be downloaded into the system in a matter of minutes.



# **Configuration**

Virtex devices are configured by loading configuration data into the internal configuration memory. Some of the pins used for this are dedicated configuration pins, while others can be re-used as general purpose inputs and outputs once configuration is complete.

The following are dedicated pins:

- Mode pins (M2, M1, M0)
- Configuration clock pin (CCLK)
- PROGRAM pin
- DONE pin
- Boundary-scan pins (TDI, TDO, TMS, TCK)

Depending on the configuration mode chosen, CCLK can be an output generated by the FPGA, or it can be generated externally and provided to the FPGA as an input. The PROGRAM pin must be pulled High prior to reconfiguration.

Note that some configuration pins can act as outputs. For correct operation, these pins can require a  $V_{CCO}$  of 3.3 V to permit LVTTL operation. All the pins affected are in banks 2 or 3. The configuration pins needed for SelectMap (CS, Write) are located in bank 1.

After Virtex devices are configured, unused IOBs function as 3-state OBUFTs with weak pull downs. For a more detailed description than that given below, see the XAPP138, Virtex Configuration and Readback.

# **Configuration Modes**

Virtex supports the following four configuration modes.

- Slave-serial mode
- Master-serial mode
- SelectMAP mode
- · Boundary-scan mode

The Configuration mode pins (M2, M1, M0) select among these configuration modes with the option in each case of having the IOB pins either pulled up or left floating prior to configuration. The selection codes are listed in Table 7.

Configuration through the boundary-scan port is always available, independent of the mode selection. Selecting the boundary-scan mode simply turns off the other modes. The three mode pins have internal pull-up resistors, and default to a logic High if left unconnected. However, it is recommended to drive the configuration mode pins externally.

Table 7: Configuration Codes

Configuration Mode	M2	M1	МО	<b>CCLK Direction</b>	Data Width	Serial D <sub>out</sub>	Configuration Pull-ups
Master-serial mode	0	0	0	Out	1	Yes	No
Boundary-scan mode	1	0	1	N/A	1	No	No
SelectMAP mode	1	1	0	In	8	No	No
Slave-serial mode	1	1	1	In	1	Yes	No
Master-serial mode	1	0	0	Out	1	Yes	Yes
Boundary-scan mode	0	0	1	N/A	1	No	Yes
SelectMAP mode	0	1	0	In	8	No	Yes
Slave-serial mode	0	1	1	In	1	Yes	Yes

### Slave-Serial Mode

In slave-serial mode, the FPGA receives configuration data in bit-serial form from a serial PROM or other source of serial configuration data. The serial bitstream must be setup at the DIN input pin a short time before each rising edge of an externally generated CCLK.

For more information on serial PROMs, see the PROM data sheet at:

http://www.xilinx.com/bvdocs/publications/ds026.pdf.

Multiple FPGAs can be daisy-chained for configuration from a single source. After a particular FPGA has been configured, the data for the next device is routed to the DOUT pin. The data on the DOUT pin changes on the rising edge of CCLK.

The change of DOUT on the rising edge of CCLK differs from previous families, but does not cause a problem for

mixed configuration chains. This change was made to improve serial configuration rates for Virtex-only chains.

Figure 12 shows a full master/slave system. A Virtex device in slave-serial mode should be connected as shown in the third device from the left.

Slave-serial mode is selected by applying <111> or <011> to the mode pins (M2, M1, M0). A weak pull-up on the mode pins makes slave-serial the default mode if the pins are left unconnected. However, it is recommended to drive the configuration mode pins externally. Figure 13 shows slave-serial mode programming switching characteristics.

Table 8 provides more detail about the characteristics shown in Figure 13. Configuration must be delayed until the INIT pins of all daisy-chained FPGAs are High.

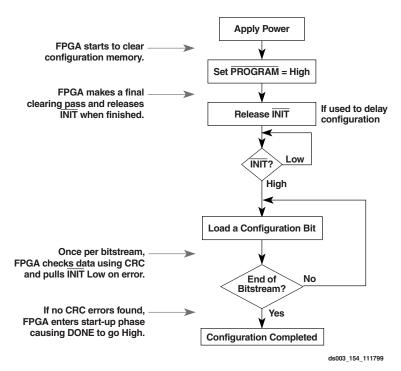


Figure 15: Serial Configuration Flowchart

After configuration, the pins of the SelectMAP port can be used as additional user I/O. Alternatively, the port can be retained to permit high-speed 8-bit readback.

Retention of the SelectMAP port is selectable on a design-by-design basis when the bitstream is generated. If retention is selected, PROHIBIT constraints are required to prevent the SelectMAP-port pins from being used as user I/O.

Multiple Virtex FPGAs can be configured using the Select-MAP mode, and be made to start-up simultaneously. To configure multiple devices in this way, wire the individual CCLK, Data,  $\overline{\text{WRITE}}$ , and BUSY pins of all the devices in parallel. The individual devices are loaded separately by asserting the  $\overline{\text{CS}}$  pin of each device in turn and writing the appropriate data. see Table 9 for SelectMAP Write Timing Characteristics.

Table 9: SelectMAP Write Timing Characteristics

	Description		Symbol		Units
	D <sub>0-7</sub> Setup/Hold	1/2	T <sub>SMDCC</sub> /T <sub>SMCCD</sub>	5.0 / 1.7	ns, min
	CS Setup/Hold	3/4	T <sub>SMCSCC</sub> /T <sub>SMCCCS</sub>	7.0 / 1.7	ns, min
CCLK WRITE Set	WRITE Setup/Hold	5/6	T <sub>SMCCW</sub> /T <sub>SMWCC</sub>	7.0 / 1.7	ns, min
COLK	BUSY Propagation Delay	7	T <sub>SMCKBY</sub>	12.0	ns, max
	Maximum Frequency		F <sub>CC</sub>	66	MHz, max
	Maximum Frequency with no handshake		F <sub>CCNH</sub>	50	MHz, max

### Write

Write operations send packets of configuration data into the FPGA. The sequence of operations for a multi-cycle write operation is shown below. Note that a configuration packet can be split into many such sequences. The packet does not have to complete within one assertion of  $\overline{CS}$ , illustrated in Figure 16.

- 1. Assert WRITE and CS Low. Note that when CS is asserted on successive CCLKs, WRITE must remain either asserted or de-asserted. Otherwise an abort will be initiated, as described below.
- 2. Drive data onto D[7:0]. Note that to avoid contention, the data source should not be enabled while  $\overline{CS}$  is Low and  $\overline{WRITE}$  is High. Similarly, while  $\overline{WRITE}$  is High, no more that one  $\overline{CS}$  should be asserted.



### **Power-On Power Supply Requirements**

Xilinx FPGAs require a certain amount of supply current during power-on to insure proper device operation. The actual current consumed depends on the power-on ramp rate of the power supply. This is the time required to reach the nominal power supply voltage of the device<sup>(1)</sup> from 0 V. The current is highest at the fastest suggested ramp rate (0 V to nominal voltage in 2 ms) and is lowest at the slowest allowed ramp rate (0 V to nominal voltage in 50 ms). For more details on power supply requirements, see Application Note XAPP158 on <a href="https://www.xilinx.com">www.xilinx.com</a>.

Product	Description <sup>(2)</sup>	Current Requirement <sup>(1,3)</sup>
Virtex Family, Commercial Grade	Minimum required current supply	500 mA
Virtex Family, Industrial Grade	Minimum required current supply	2 A

#### Notes:

- Ramp rate used for this specification is from 0 2.7 VDC. Peak current occurs on or near the internal power-on reset threshold of 1.0V and lasts for less than 3 ms.
- Devices are guaranteed to initialize properly with the minimum current available from the power supply as noted above.
- 3. Larger currents can result if ramp rates are forced to be faster.

# **DC Input and Output Levels**

Values for  $V_{IL}$  and  $V_{IH}$  are recommended input voltages. Values for  $I_{OL}$  and  $I_{OH}$  are guaranteed output currents over the recommended operating conditions at the  $V_{OL}$  and  $V_{OH}$  test points. Only selected standards are tested. These are chosen to ensure that all standards meet their specifications. The selected standards are tested at minimum  $V_{CCO}$  for each standard with the respective  $V_{OL}$  and  $V_{OH}$  voltage levels shown. Other standards are sample tested.

Input/Output	V <sub>IL</sub>		VI	Н	V <sub>OL</sub>	V <sub>OH</sub>	I <sub>OL</sub>	I <sub>OH</sub>
Standard	V, min	V, max	V, min	V, max	V, Max	V, Min	mA	mA
LVTTL <sup>(1)</sup>	- 0.5	0.8	2.0	5.5	0.4	2.4	24	-24
LVCMOS2	- 0.5	.7	1.7	5.5	0.4	1.9	12	-12
PCI, 3.3 V	- 0.5	44% V <sub>CCINT</sub>	60% V <sub>CCINT</sub>	V <sub>CCO</sub> + 0.5	10% V <sub>CCO</sub>	90% V <sub>CCO</sub>	Note 2	Note 2
PCI, 5.0 V	- 0.5	0.8	2.0	5.5	0.55	2.4	Note 2	Note 2
GTL	- 0.5	V <sub>REF</sub> - 0.05	V <sub>REF</sub> + 0.05	3.6	0.4	n/a	40	n/a
GTL+	- 0.5	V <sub>REF</sub> – 0.1	V <sub>REF</sub> + 0.1	3.6	0.6	n/a	36	n/a
HSTL I <sup>(3)</sup>	- 0.5	V <sub>REF</sub> – 0.1	V <sub>REF</sub> + 0.1	3.6	0.4	V <sub>CCO</sub> - 0.4	8	-8
HSTL III	- 0.5	V <sub>REF</sub> – 0.1	V <sub>REF</sub> + 0.1	3.6	0.4	V <sub>CCO</sub> - 0.4	24	-8
HSTL IV	- 0.5	V <sub>REF</sub> – 0.1	V <sub>REF</sub> + 0.1	3.6	0.4	V <sub>CCO</sub> - 0.4	48	-8
SSTL3 I	- 0.5	V <sub>REF</sub> - 0.2	V <sub>REF</sub> + 0.2	3.6	V <sub>REF</sub> - 0.6	V <sub>REF</sub> + 0.6	8	-8
SSTL3 II	- 0.5	V <sub>REF</sub> - 0.2	V <sub>REF</sub> + 0.2	3.6	V <sub>REF</sub> - 0.8	V <sub>REF</sub> + 0.8	16	-16
SSTL2 I	- 0.5	V <sub>REF</sub> - 0.2	V <sub>REF</sub> + 0.2	3.6	V <sub>REF</sub> - 0.61	V <sub>REF</sub> + 0.61	7.6	-7.6
SSTL2 II	- 0.5	V <sub>REF</sub> - 0.2	V <sub>REF</sub> + 0.2	3.6	V <sub>REF</sub> - 0.80	V <sub>REF</sub> + 0.80	15.2	-15.2
CTT	- 0.5	V <sub>REF</sub> - 0.2	V <sub>REF</sub> + 0.2	3.6	V <sub>REF</sub> - 0.4	V <sub>REF</sub> + 0.4	8	-8
AGP	- 0.5	V <sub>REF</sub> - 0.2	V <sub>REF</sub> + 0.2	3.6	10% V <sub>CCO</sub>	90% V <sub>CCO</sub>	Note 2	Note 2

- V<sub>OL</sub> and V<sub>OH</sub> for lower drive currents are sample tested.
- 2. Tested according to the relevant specifications.
- DC input and output levels for HSTL18 (HSTL I/O standard with V<sub>CCO</sub> of 1.8 V) are provided in an HSTL white paper on www.xilinx.com.



# **Clock Distribution Guidelines**

			Speed Grade			
Description	Device	Symbol	-6	-5	-4	Units
Global Clock Skew <sup>(1)</sup>						
Global Clock Skew between IOB Flip-flops	XCV50	T <sub>GSKEWIOB</sub>	0.10	0.12	0.14	ns, max
	XCV100		0.12	0.13	0.15	ns, max
	XCV150		0.12	0.13	0.15	ns, max
	XCV200		0.13	0.14	0.16	ns, max
	XCV300		0.14	0.16	0.18	ns, max
	XCV400		0.13	0.13	0.14	ns, max
	XCV600		0.14	0.15	0.17	ns, max
	XCV800		0.16	0.17	0.20	ns, max
	XCV1000		0.20	0.23	0.25	ns, max

#### Notes:

# **Clock Distribution Switching Characteristics**

		Speed Grade				
Description	Symbol	Min	-6	<b>-</b> 5	-4	Units
GCLK IOB and Buffer						
Global Clock PAD to output.	T <sub>GPIO</sub>	0.33	0.7	0.8	0.9	ns, max
Global Clock Buffer I input to O output	T <sub>GIO</sub>	0.34	0.7	0.8	0.9	ns, max

<sup>1.</sup> These clock-skew delays are provided for guidance only. They reflect the delays encountered in a typical design under worst-case conditions. Precise values for a particular design are provided by the timing analyzer.



# **CLB Switching Characteristics**

Delays originating at F/G inputs vary slightly according to the input used. The values listed below are worst-case. Precise values are provided by the timing analyzer.

	Spee			Speed Grade			
Description	Symbol	Min	-6	-5	-4	Units	
Combinatorial Delays		*					
4-input function: F/G inputs to X/Y outputs	T <sub>ILO</sub>	0.29	0.6	0.7	0.8	ns, max	
5-input function: F/G inputs to F5 output	T <sub>IF5</sub>	0.32	0.7	0.8	0.9	ns, max	
5-input function: F/G inputs to X output	T <sub>IF5X</sub>	0.36	0.8	0.8	1.0	ns, max	
6-input function: F/G inputs to Y output via F6 MUX	T <sub>IF6Y</sub>	0.44	0.9	1.0	1.2	ns, max	
6-input function: F5IN input to Y output	T <sub>F5INY</sub>	0.17	0.32	0.36	0.42	ns, max	
Incremental delay routing through transparent latch to XQ/YQ outputs	T <sub>IFNCTL</sub>	0.31	0.7	0.7	0.8	ns, max	
BY input to YB output	T <sub>BYYB</sub>	0.27	0.53	0.6	0.7	ns, max	
Sequential Delays		1		1		T.	
FF Clock CLK to XQ/YQ outputs	Тско	0.54	1.1	1.2	1.4	ns, max	
Latch Clock CLK to XQ/YQ outputs	T <sub>CKLO</sub>	0.6	1.2	1.4	1.6	ns, max	
Setup and Hold Times before/after Clock CLK <sup>(1)</sup>		Setup Time / Hold Time					
4-input function: F/G Inputs	T <sub>ICK</sub> /T <sub>CKI</sub>	0.6 / 0	1.2 / 0	1.4 / 0	1.5 / 0	ns, min	
5-input function: F/G inputs	T <sub>IF5CK</sub> /T <sub>CKIF5</sub>	0.7 / 0	1.3 / 0	1.5 / 0	1.7 / 0	ns, min	
6-input function: F5IN input	T <sub>F5INCK</sub> /T <sub>CKF5IN</sub>	0.46 / 0	1.0 / 0	1.1 / 0	1.2 / 0	ns, min	
6-input function: F/G inputs via F6 MUX	T <sub>IF6CK</sub> /T <sub>CKIF6</sub>	0.8 / 0	1.5 / 0	1.7 / 0	1.9 / 0	ns, min	
BX/BY inputs	T <sub>DICK</sub> /T <sub>CKDI</sub>	0.30 / 0	0.6 / 0	0.7 / 0	0.8 / 0	ns, min	
CE input	T <sub>CECK</sub> /T <sub>CKCE</sub>	0.37 / 0	0.8 / 0	0.9 / 0	1.0 / 0	ns, min	
SR/BY inputs (synchronous)	T <sub>RCK</sub> T <sub>CKR</sub>	0.33 / 0	0.7 / 0	0.8 / 0	0.9 / 0	ns, min	
Clock CLK							
Minimum Pulse Width, High	T <sub>CH</sub>	0.8	1.5	1.7	2.0	ns, min	
Minimum Pulse Width, Low	T <sub>CL</sub>	0.8	1.5	1.7	2.0	ns, min	
Set/Reset							
Minimum Pulse Width, SR/BY inputs	T <sub>RPW</sub>	1.3	2.5	2.8	3.3	ns, min	
Delay from SR/BY inputs to XQ/YQ outputs (asynchronous)	T <sub>RQ</sub>	0.54	1.1	1.3	1.4	ns, max	
Delay from GSR to XQ/YQ outputs	T <sub>IOGSRQ</sub>	4.9	9.7	10.9	12.5	ns, max	
Toggle Frequency (MHz) (for export control)	F <sub>TOG</sub> (MHz)	625	333	294	250	MHz	

<sup>1.</sup> A Zero "0" Hold Time listing indicates no hold time or a negative hold time. Negative values cannot be guaranteed "best-case", but if a "0" is listed, there is no positive hold time.



# **CLB Arithmetic Switching Characteristics**

Setup times not listed explicitly can be approximated by decreasing the combinatorial delays by the setup time adjustment listed. Precise values are provided by the timing analyzer.

		Speed Grade				
Description	Symbol	Min	-6	-5	-4	Units
Combinatorial Delays					•	
F operand inputs to X via XOR	T <sub>OPX</sub>	0.37	0.8	0.9	1.0	ns, max
F operand input to XB output	T <sub>OPXB</sub>	0.54	1.1	1.3	1.4	ns, max
F operand input to Y via XOR	T <sub>OPY</sub>	0.8	1.5	1.7	2.0	ns, max
F operand input to YB output	T <sub>OPYB</sub>	0.8	1.5	1.7	2.0	ns, max
F operand input to COUT output	T <sub>OPCYF</sub>	0.6	1.2	1.3	1.5	ns, max
G operand inputs to Y via XOR	T <sub>OPGY</sub>	0.46	1.0	1.1	1.2	ns, max
G operand input to YB output	T <sub>OPGYB</sub>	0.8	1.6	1.8	2.1	ns, max
G operand input to COUT output	T <sub>OPCYG</sub>	0.7	1.3	1.4	1.6	ns, max
BX initialization input to COUT	T <sub>BXCY</sub>	0.41	0.9	1.0	1.1	ns, max
CIN input to X output via XOR	T <sub>CINX</sub>	0.21	0.41	0.46	0.53	ns, max
CIN input to XB	T <sub>CINXB</sub>	0.02	0.04	0.05	0.06	ns, max
CIN input to Y via XOR	T <sub>CINY</sub>	0.23	0.46	0.52	0.6	ns, max
CIN input to YB	T <sub>CINYB</sub>	0.23	0.45	0.51	0.6	ns, max
CIN input to COUT output	T <sub>BYP</sub>	0.05	0.09	0.10	0.11	ns, max
Multiplier Operation						
F1/2 operand inputs to XB output via AND	T <sub>FANDXB</sub>	0.18	0.36	0.40	0.46	ns, max
F1/2 operand inputs to YB output via AND	T <sub>FANDYB</sub>	0.40	0.8	0.9	1.1	ns, max
F1/2 operand inputs to COUT output via AND	T <sub>FANDCY</sub>	0.22	0.43	0.48	0.6	ns, max
G1/2 operand inputs to YB output via AND	T <sub>GANDYB</sub>	0.25	0.50	0.6	0.7	ns, max
G1/2 operand inputs to COUT output via AND	T <sub>GANDCY</sub>	0.07	0.13	0.15	0.17	ns, max
Setup and Hold Times before/after Clock CLK <sup>(1)</sup>	Setup Time / Hold Time					
CIN input to FFX	T <sub>CCKX</sub> /T <sub>CKCX</sub>	0.50 / 0	1.0 / 0	1.2 / 0	1.3 / 0	ns, min
CIN input to FFY	T <sub>CCKY</sub> /T <sub>CKCY</sub>	0.53 / 0	1.1 / 0	1.2 / 0	1.4 / 0	ns, min

<sup>1.</sup> A Zero "0" Hold Time listing indicates no hold time or a negative hold time. Negative values can not be guaranteed "best-case", but if a "0" is listed, there is no positive hold time.



# **Virtex Pin-to-Pin Input Parameter Guidelines**

All devices are 100% functionally tested. Listed below are representative values for typical pin locations and normal clock loading. Values are expressed in nanoseconds unless otherwise noted

# Global Clock Set-Up and Hold for LVTTL Standard, with DLL

Description	Symbol	Device	Min	-6	-5	-4	Units			
	Input Setup and Hold Time Relative to Global Clock Input Signal for LVTTL Standard. For data input with different standards, adjust the setup time delay by the values shown in Input Delay Adjustments.									
No Delay Global Clock and IFF, with DLL	T <sub>PSDLL</sub> /T <sub>PHDLL</sub>	XCV50	0.40 / -0.4	1.7 /-0.4	1.8 /0.4	2.1 /-0.4	ns, min			
		XCV100	0.40 /0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			
		XCV150	0.40 /0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			
		XCV200	0.40 /0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			
		XCV300	0.40 /0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			
		XCV400	0.40 /0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			
		XCV600	0.40 /0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			
		XCV800	0.40 /-0.4	1.7 /-0.4	1.9 /-0.4	2.1 /-0.4	ns, min			
		XCV1000	0.40 /-0.4	1.7 /-0.4	1.9 /0.4	2.1 /-0.4	ns, min			

IFF = Input Flip-Flop or Latch

- 2. DLL output jitter is already included in the timing calculation.
- 3. A Zero "0" Hold Time listing indicates no hold time or a negative hold time. Negative values can not be guaranteed "best-case", but if a "0" is listed, there is no positive hold time.

<sup>1.</sup> Set-up time is measured relative to the Global Clock input signal with the fastest route and the lightest load. Hold time is measured relative to the Global Clock input signal with the slowest route and heaviest load.



## **DLL Timing Parameters**

All devices are 100 percent functionally tested. Because of the difficulty in directly measuring many internal timing parameters, those parameters are derived from benchmark timing patterns. The following guidelines reflect worst-case values across the recommended operating conditions.

		Speed Grade						
		-6 -5		5	-	4		
Description	Symbol	Min	Max	Min	Max	Min	Max	Units
Input Clock Frequency (CLKDLLHF)	FCLKINHF	60	200	60	180	60	180	MHz
Input Clock Frequency (CLKDLL)	FCLKINLF	25	100	25	90	25	90	MHz
Input Clock Pulse Width (CLKDLLHF)	T <sub>DLLPWHF</sub>	2.0	-	2.4	-	2.4	-	ns
Input Clock Pulse Width (CLKDLL)	T <sub>DLLPWLF</sub>	2.5	-	3.0		3.0	-	ns

#### Notes:

### **DLL Clock Tolerance, Jitter, and Phase Information**

All DLL output jitter and phase specifications determined through statistical measurement at the package pins using a clock mirror configuration and matched drivers.

			CLKDLLHF		CLI	<b>KDLL</b>	
Description	Symbol	F <sub>CLKIN</sub>	Min	Max	Min	Max	Units
Input Clock Period Tolerance	T <sub>IPTOL</sub>		-	1.0	-	1.0	ns
Input Clock Jitter Tolerance (Cycle to Cycle)	T <sub>IJITCC</sub>		-	± 150	-	± 300	ps
Time Required for DLL to Acquire Lock	T <sub>LOCK</sub>	> 60 MHz	-	20	-	20	μs
		50 - 60 MHz	-	-	-	25	μs
		40 - 50 MHz	-	-	-	50	μs
		30 - 40 MHz	-	-	-	90	μs
		25 - 30 MHz	-	-	-	120	μs
Output Jitter (cycle-to-cycle) for any DLL Clock Output (1)	T <sub>OJITCC</sub>			± 60		± 60	ps
Phase Offset between CLKIN and CLKO <sup>(2)</sup>	T <sub>PHIO</sub>			± 100		± 100	ps
Phase Offset between Clock Outputs on the DLL <sup>(3)</sup>	T <sub>PHOO</sub>			± 140		± 140	ps
Maximum Phase Difference between CLKIN and CLKO <sup>(4)</sup>	T <sub>PHIOM</sub>			± 160		± 160	ps
Maximum Phase Difference between Clock Outputs on the DLL (5)	T <sub>PHOOM</sub>			± 200		± 200	ps

- 1. Output Jitter is cycle-to-cycle jitter measured on the DLL output clock, excluding input clock jitter.
- 2. Phase Offset between CLKIN and CLKO is the worst-case fixed time difference between rising edges of CLKIN and CLKO, excluding Output Jitter and input clock jitter.
- Phase Offset between Clock Outputs on the DLL is the worst-case fixed time difference between rising edges of any two DLL outputs, excluding Output Jitter and input clock jitter.
- 4. Maximum Phase Difference between CLKIN an CLKO is the sum of Output Jitter and Phase Offset between CLKIN and CLKO, or the greatest difference between CLKIN and CLKO rising edges due to DLL alone (excluding input clock jitter).
- Maximum Phase Difference between Clock Outputs on the DLL is the sum of Output Jitter and Phase Offset between any DLL
  clock outputs, or the greatest difference between any two DLL output rising edges sue to DLL alone (excluding input clock jitter).
- 6. All specifications correspond to Commercial Operating Temperatures (0°C to +85°C).

<sup>1.</sup> All specifications correspond to Commercial Operating Temperatures (0°C to + 85°C).

# **Product Obsolete/Under Obsolescence**







Table 3: Virtex Pinout Tables (BGA) (Continued)

Pin Name	Device	BG256	BG352	BG432	BG560
V <sub>CCO</sub> , Bank 7	All	G4, H4	G23, K26, N23	A31, L28, L31	C32, D33, K33, N32, T33
V <sub>REF</sub> , Bank 0	XCV50	A8, B4	N/A	N/A	N/A
(VREF pins are listed incrementally. Connect all	XCV100/150	+ A4	A16,C19, C21	N/A	N/A
pins listed for both the required device and all smaller devices listed in the	XCV200/300	+ A2	+ D21	B19, D22, D24, D26	N/A
same package.)	XCV400	N/A	N/A	+ C18	A19, D20,
Within each bank, if input					D26, E23, E27
reference voltage is not required, all V <sub>REF</sub> pins are	XCV600	N/A	N/A	+ C24	+ E24
general I/O.	XCV800	N/A	N/A	+ B21	+ E21
	XCV1000	N/A	N/A	N/A	+ D29
V <sub>REF</sub> , Bank 1	XCV50	A17, B12	N/A	N/A	N/A
(VREF pins are listed incrementally. Connect all	XCV100/150	+ B15	B6, C9, C12	N/A	N/A
pins listed for both the required device and all smaller devices listed in the	XCV200/300	+ B17	+ D6	A13, B7, C6, C10	N/A
same package.) Within each bank, if input reference voltage is not	XCV400	N/A	N/A	+ B15	A6, D7, D11, D16, E15
required, all V <sub>REF</sub> pins are	XCV600	N/A	N/A	+ D10	+ D10
general I/O.	XCV800	N/A	N/A	+ B12	+ D13
	XCV1000	N/A	N/A	N/A	+ E7
V <sub>REF</sub> , Bank 2	XCV50	C20, J18	N/A	N/A	N/A
(V <sub>REF</sub> pins are listed incrementally. Connect all pins listed for both the	XCV100/150	+ F19	E2, H2, M4	N/A	N/A
required device and all smaller devices listed in the same package.)	XCV200/300	+ G18	+ D2	E2, G3, J2, N1	N/A
	XCV400	N/A	N/A	+ R3	G5, H4,
Within each bank, if input reference voltage is not					L5, P4, R1
required, all V <sub>REF</sub> pins are	XCV600	N/A	N/A	+ H1	+ K5
general I/O.	XCV800	N/A	N/A	+ M3	+ N5
	XCV1000	N/A	N/A	N/A	+ B3



Table 4: Virtex Pinout Tables (Fine-Pitch BGA)

Pin Name	Device	FG256	FG456	FG676	FG680
GCK0	All	N8	W12	AA14	AW19
GCK1	All	R8	Y11	AB13	AU22
GCK2	All	C9	A11	C13	D21
GCK3	All	B8	C11	E13	A20
MO	All	N3	AB2	AD4	AT37
M1	All	P2	U5	W7	AU38
M2	All	R3	Y4	AB6	AT35
CCLK	All	D15	B22	D24	E4
PROGRAM	All	P15	W20	AA22	AT5
DONE	All	R14	Y19	AB21	AU5
INIT	All	N15	V19	Y21	AU2
BUSY/DOUT	All	C15	C21	E23	E3
D0/DIN	All	D14	D20	F22	C2
D1	All	E16	H22	K24	P4
D2	All	F15	H20	K22	P3
D3	All	G16	K20	M22	R1
D4	All	J16	N22	R24	AD3
D5	All	M16	R21	U23	AG2
D6	All	N16	T22	V24	AH1
D7	All	N14	Y21	AB23	AR4
WRITE	All	C13	A20	C22	B4
CS	All	B13	C19	E21	D5
TDI	All	A15	B20	D22	В3
TDO	All	B14	A21	C23	C4
TMS	All	D3	D3	F5	E36
TCK	All	C4	C4	E6	C36
DXN	All	R4	Y5	AB7	AV37
DXP	All	P4	V6	Y8	AU35



Table 4: Virtex Pinout Tables (Fine-Pitch BGA) (Continued)

Pin Name	Device	FG256	FG456	FG676	FG680
No Connect (No-connect pins are listed incrementally. All pins listed for both the required device and all larger devices listed in the same package are no connects.)	XCV800	N/A	N/A	A2, A3, A15, A25, B1, B6, B11, B16, B21, B24, B26, C1, C2, C25, C26, F2, F6, F21, F25, L2, L25, N25, P2, T2, T25, AA2, AA6, AA21, AA25, AD1, AD2, AD25, AE1, AE3, AE6, AE11, AE14, AE16, AE21, AE24, AE26, AF2, AF24, AF25	N/A
	XCV600	N/A	N/A	same as above	N/A
	XCV400	N/A	N/A	+ A9, A10, A13, A16, A24, AC1, AC25, AE12, AE15, AF3, AF10, AF11, AF13, AF14, AF16, AF18, AF23, B4, B12, B13, B15, B17, D1, D25, H26, J1, K26, L1, M1, M25, N1, N26, P1, P26, R2, R26, T1, T26, U26, V1	N/A
	XCV300	N/A	D4, D19, W4, W19	N/A	N/A
	XCV200	N/A	+ A2, A6, A12, B11, B16, C2, D1, D18, E17, E19, G2, G22, L2, L19, M2, M21, R3, R20, U3, U18, Y22, AA1, AA3, AA11, AA16, AB7, AB12, AB21,	N/A	N/A
	XCV150	N/A	+ A13, A14, C8, C9, E13, F11, H21, J1, J4, K2, K18, K19, M17, N1, P1, P5, P22, R22, W13, W15, AA9, AA10, AB8, AB14	N/A	N/A



# PQ240/HQ240 Pin Function Diagram

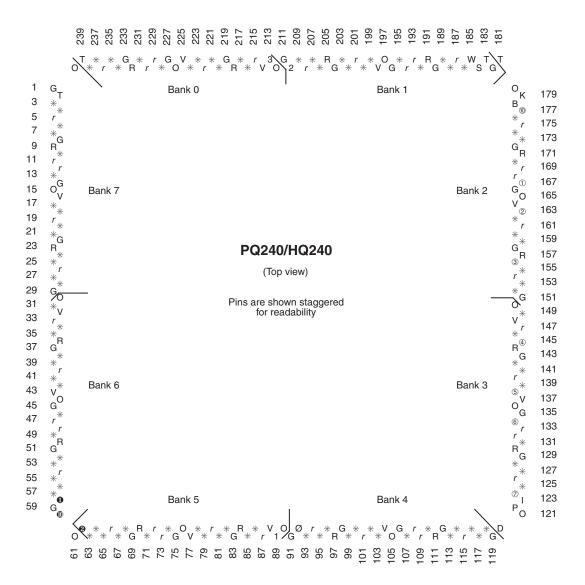
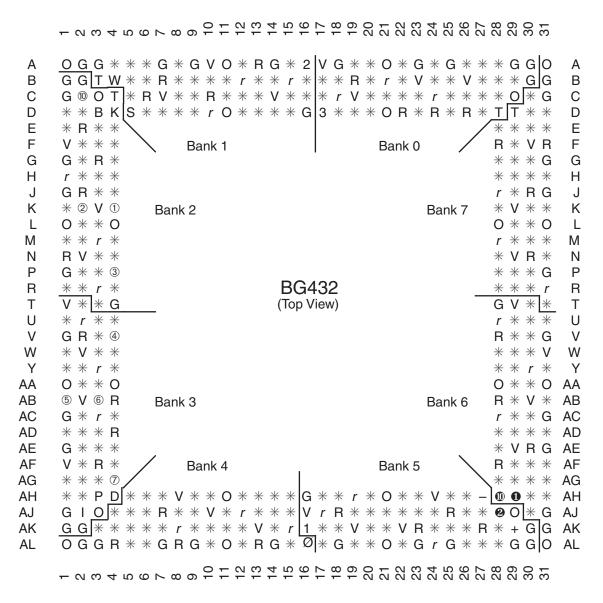


Figure 3: PQ240/HQ240 Pin Function Diagram



# **BG432 Pin Function Diagram**



DS003\_21\_100300

Figure 6: BG432 Pin Function Diagram