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#### Details

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	3.5КВ (2К х 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf722a-i-so

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## 1.0 DEVICE OVERVIEW

The PIC16(L)F722A/723A devices are covered by this data sheet. They are available in 28-pin packages. Figure 1-1 shows a block diagram of the PIC16(L)F722A/723A devices. Table 1-1 shows the pinout descriptions.

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Page
Bank 2											
100h <sup>(2)</sup>	INDF										22,30
101h	TMR0	Timer0 Mod	lule Register							xxxx xxxx	91,30
102h <sup>(2)</sup>	PCL	Program Co	ounter's (PC)	Least Signi	ificant Byte					0000 0000	21,30
103h <sup>(2)</sup>	STATUS	IRP	RP1	RP0	TO	PD	Z	DC	С	0001 1xxx	18,30
104h <sup>(2)</sup>	FSR	Indirect Dat	a Memory A	ddress Point	ter	•	•			xxxx xxxx	22,30
105h	—	Unimpleme	nted							_	_
106h	—	Unimpleme	nted							_	_
107h	—	Unimpleme	nted							_	_
108h	CPSCON0	CPSON	_	_	_	CPSRNG1	CPSRNG0	CPSOUT	TOXCS	0 0000	112,31
109h	CPSCON1	_	_	_	_	_	CPSCH2	CPSCH1	CPSCH0	0000	113,31
10Ah <sup>(1, 2)</sup>	PCLATH	—	—	—	Write Buffer	for the upper	r 5 bits of the	Program Cou	unter	0 0000	21,30
10Bh <sup>(2)</sup>	INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	36,30
10Ch	PMDATL	Program Memory Read Data Register Low Byte								xxxx xxxx	167,31
10Dh	PMADRL	Program Memory Read Address Register Low Byte							xxxx xxxx	167,31	
10Eh	PMDATH	— Program Memory Read Data Register High Byte							xx xxxx	167,31	
10Fh	PMADRH	— — Program Memory Read Address Register High Byte						e	x xxxx	167,31	
Bank 3		•		•	•					•	
180h <sup>(2)</sup>	INDF	Addressing	this location	uses conter	nts of FSR to	address data	a memory (not	a physical r	egister)	xxxx xxxx	22,30
181h	OPTION_REG	RBPU	INTEDG	TOCS	TOSE	PSA	PS2	PS1	PS0	1111 1111	19,30
182h <sup>(2)</sup>	PCL	Program Co	ounter (PC) L	east Signific	cant Byte	•	•			0000 0000	21,30
183h <sup>(2)</sup>	STATUS	IRP	RP1	RP0	TO	PD	Z	DC	С	0001 1xxx	18,30
184h <sup>(2)</sup>	FSR	Indirect Dat	a Memory A	ddress Point	ter					xxxx xxxx	22,30
185h	ANSELA	—	_	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	11 1111	44,31
186h	ANSELB	—	_	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	11 1111	53,31
187h	—	Unimplemented							—	_	
18Ah <sup>(1, 2)</sup>	PCLATH	_	_	_	Write Buffer	for the upper	r 5 bits of the	Program Cou	unter	0 0000	21,30
18Bh <sup>(2)</sup>	INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	36,30
18Ch	PMCON1	Reserved	—	—	—	—	—	—	RD	10	168,31
18Dh	—	Unimpleme	nted							—	_
18Eh	_	Unimpleme	nted							—	—
18Fh	—	Unimpleme	nted							_	—

#### TABLE 2-1: PIC16(L)F722A/723A SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)

**Legend:** x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations are unimplemented, read as '0'.

Note 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter.

2: These registers can be addressed from any bank.

**3:** Accessible only when SSPM<3:0 > = 1001.

4: Accessible only when SSPM<3:0>  $\neq$  1001.

5: This bit is always '1' as RE3 is input-only.

#### 2.2.2.3 PCON Register

The Power Control (PCON) register contains flag bits (refer to Table 3-2) to differentiate between a:

- Power-on Reset (POR)
- Brown-out Reset (BOR)
- Watchdog Timer Reset (WDT)
- External MCLR Reset

The PCON register also controls the software enable of the BOR.

The PCON register bits are shown in Register 2-3.

### REGISTER 2-3: PCON: POWER CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-q	R/W-q
—	_	_	_	—	—	POR	BOR
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit	, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown
q = Value depends on c	ondition		

bit 7-2	Unimplemented: Read as '0'
bit 1	POR: Power-on Reset Status bit
	<ul> <li>1 = No Power-on Reset occurred</li> <li>0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)</li> </ul>
bit 0	<ul> <li>BOR: Brown-out Reset Status bit</li> <li>1 = No Brown-out Reset occurred</li> <li>0 = A Brown-out Reset occurred (must be set in software after a Power-on Reset or Brown-out Reset occurs)</li> </ul>

**Note 1:** Set BOREN<1:0> = 01 in the Configuration Word register for this bit to control the  $\overline{\text{BOR}}$ .

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ADCON0	_	_	CHS3	CHS2	CHS1	CHS0	GO/ DONE	ADON	85
ADCON1	_	ADCS2	ADCS1	ADCS0	—	—	ADREF1	ADREF0	86
ANSELA	_	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	44
APFCON	_	—	_	_	—	—	SSSEL	CCP2SEL	42
CPSCON0	CPSON	—	_	_	CPSRNG1	CPSRNG0	CPSOUT	TOXCS	112
CPSCON1	_	—		_	—	CPSCH2	CPSCH1	CPSCH0	113
OPTION_REG	RBPU	INTEDG	TOCS	T0SE	PSA	PS2	PS1	PS0	19
PORTA	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	43
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	152
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	43

#### TABLE 6-1: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA

**Legend:** x = unknown, u = unchanged, – = unimplemented locations read as '0'. Shaded cells are not used by PORTA.

#### TABLE 6-2: SUMMARY OF CONFIGURATION WORD WITH CLOCK SOURCES

Name	Bits	Bit -/7	Bit -/6	Bit 13/5	Bit 12/4	Bit 11/3	Bit 10/2	Bit 9/1	Bit 8/0	Register on Page
CONFIG2 <sup>(1)</sup>	13:8	_	_	_	_	_	—	_	—	70
	7:0	_	_	VCAPEN1	VCAPEN0	WDTE	_	_	—	78

Legend: — = unimplemented location, read as '0'. Shaded cells are not used by clock sources.

Note 1: PIC16F722A/723A only.

## 7.2 Clock Source Modes

Clock source modes can be classified as external or internal.

- Internal clock source (INTOSC) is contained within the oscillator module and derived from a 500 kHz high precision oscillator. The oscillator module has eight selectable output frequencies, with a maximum internal frequency of 16 MHz.
- External clock modes rely on external circuitry for the clock source. Examples are: oscillator modules (EC mode), quartz crystal resonators or ceramic resonators (LP, XT and HS modes) and Resistor-Capacitor (RC) mode circuits.

The system clock can be selected between external or internal clock sources via the FOSC bits of the Configuration Word 1.

## 7.3 Internal Clock Modes

The oscillator module has eight output frequencies derived from a 500 kHz high precision oscillator. The IRCF bits of the OSCCON register select the postscaler applied to the clock source dividing the frequency by 1, 2, 4 or 8. Setting the PLLEN bit of the Configuration Word 1 locks the internal clock source to 16 MHz before the postscaler is selected by the IRCF bits. The PLLEN bit must be set or cleared at the time of programming; therefore, only the upper or low four clock source frequencies are selectable in software.

### 7.3.1 INTOSC AND INTOSCIO MODES

The INTOSC and INTOSCIO modes configure the internal oscillators as the system clock source when the device is programmed using the oscillator selection or the FOSC<2:0> bits in the CONFIG1 register. See **Section 8.0** "**Device Configuration**" for more information.

In INTOSC mode, OSC1/CLKIN is available for general purpose I/O. OSC2/CLKOUT outputs the selected internal oscillator frequency divided by 4. The CLKOUT signal may be used to provide a clock for external circuitry, synchronization, calibration, test or other application requirements.

In INTOSCIO mode, OSC1/CLKIN and OSC2/ CLKOUT are available for general purpose I/O.

## 7.3.2 FREQUENCY SELECT BITS (IRCF)

The output of the 500 kHz INTOSC and 16 MHz INTOSC, with Phase-Locked Loop enabled, connect to a postscaler and multiplexer (see Figure 7-1). The Internal Oscillator Frequency Select bits (IRCF) of the OSCCON register select the frequency output of the internal oscillator. Depending upon the PLLEN bit, one of four frequencies of two frequency sets can be selected via software:

If PLLEN = 1, frequency selection is as follows:

- 16 MHz
- 8 MHz (Default after Reset)
- 4 MHz
- 2 MHz
- If PLLEN = 0, frequency selection is as follows:
- 500 kHz
- 250 kHz (Default after Reset)
- 125 kHz
- 62.5 kHz
  - Note: Following any Reset, the IRCF<1:0> bits of the OSCCON register are set to '10' and the frequency selection is set to 8 MHz or 250 kHz. The user can modify the IRCF bits to select a different frequency.

There is no start-up delay before a new frequency selected in the IRCF bits takes effect. This is because the old and new frequencies are derived from INTOSC via the postscaler and multiplexer.

Start-up delay specifications are located in Table 23-2 in Section 23.0 "Electrical Specifications".

## 12.1 Timer1 Operation

The Timer1 module is a 16-bit incrementing counter which is accessed through the TMR1H:TMR1L register pair. Writes to TMR1H or TMR1L directly update the counter.

When used with an internal clock source, the module is a timer and increments on every instruction cycle. When used with an external clock source, the module can be used as either a timer or counter and increments on every selected edge of the external source.

Timer1 is enabled by configuring the TMR1ON and TMR1GE bits in the T1CON and T1GCON registers, respectively. Table 12-1 displays the Timer1 enable selections.

TABLE 12-1: TIMER1 ENABLE SELECTIONS

TMR10N	TMR1GE	Timer1 Operation
0	0	Off
0	1	Off
1	0	Always On
1	1	Count Enabled

## 12.2 Clock Source Selection

The TMR1CS<1:0> and T1OSCEN bits of the T1CON register are used to select the clock source for Timer1. Table 12-2 displays the clock source selections.

#### 12.2.1 INTERNAL CLOCK SOURCE

When the internal clock source is selected the TMR1H:TMR1L register pair will increment on multiples of FISC as determined by the Timer1 prescaler.

#### 12.2.2 EXTERNAL CLOCK SOURCE

When the external clock source is selected, the Timer1 module may work as a timer or a counter.

When enabled to count, Timer1 is increment ed on the rising edge of the external clock input T1CKI or the capacitive sensing oscillator signal. Either of these external clock sources can be synchronized to the microcontroller system clock or they can run asynchronously.

When used as a timer with a clock oscillator, an external 32.768 kHz crystal can be used in conjunction with the dedicated internal oscillator circuit.

Note:	In Counter mode, a falling edge must be registered by the counter prior to the first incrementing rising edge after any one or
	more of the following conditions:
	•Timer1 enabled after POP

•Timer1 enabled after POR

•Write to TMR1H or TMR1L

- •Timer1 is disabled
- •Timer1 is disabled (TMR1ON = 0) when T1CKI is high then Timer1 is enabled (TMR1ON= 1) when T1CKI is low.

TMR1CS1	TMR1CS0	T10SCEN	Clock Source	
0	1	x	System Clock (FOSC)	
0	0	x	Instruction Clock (Fosc/4)	
1	1	x	Capacitive Sensing Oscillator	
1	0	0	External Clocking on T1CKI Pin	
1	0	1	Oscillator Circuit on T1OSI/T1OSO Pins	

#### TABLE 12-2: CLOCK SOURCE SELECTIONS

## 12.6 Timer1 Gate

Timer1 can be configured to count freely or the count can be enabled and disabled using Timer1 gate circuitry. This is also referred to as Timer1 Gate Count Enable.

Timer1 gate can also be driven by multiple selectable sources.

#### 12.6.1 TIMER1 GATE COUNT ENABLE

The Timer1 gate is enabled by setting the TMR1GE bit of the T1GCON register. The polarity of the Timer1 gate is configured using the T1GPOL bit of the T1GCON register.

When Timer1 Gate (T1G) input is active, Timer1 will increment on the rising edge of the Timer1 clock source. When Timer1 gate input is inactive, no incrementing will occur and Timer1 will hold the current count. See Figure 12-4 for timing details.

## TABLE 12-3: TIMER1 GATE ENABLE SELECTIONS

T1CLK	T1GPOL	T1G	Timer1 Operation
1	0	0	Counts
$\uparrow$	0	1	Holds Count
$\uparrow$	1	0	Holds Count
$\uparrow$	1	1	Counts

#### 12.6.2 TIMER1 GATE SOURCE SELECTION

The Timer1 gate source can be selected from one of four different sources. Source selection is controlled by the T1GSS bits of the T1GCON register. The polarity for each available source is also selectable. Polarity selection is controlled by the T1GPOL bit of the T1GCON register.

#### TABLE 12-4: TIMER1 GATE SOURCES

T1GSS	Timer1 Gate Source
00	Timer1 Gate Pin
01	Overflow of Timer0 (TMR0 increments from FFh to 00h)
10	Timer2 match PR2 (TMR2 increments to match PR2)
11	Count Enabled by WDT Overflow (Watchdog Time-out interval expired)

#### 12.6.2.1 T1G Pin Gate Operation

The T1G pin is one source for Timer1 gate control. It can be used to supply an external source to the Timer1 gate circuitry.

#### 12.6.2.2 Timer0 Overflow Gate Operation

When Timer0 increments from FFh to 00h, a low-tohigh pulse will automatically be generated and internally supplied to the Timer1 gate circuitry.

#### 12.6.2.3 Timer2 Match Gate Operation

The TMR2 register will increment until it matches the value in the PR2 register. On the very next increment cycle, TMR2 will be reset to 00h. When this Reset occurs, a low-to-high pulse will automatically be generated and internally supplied to the Timer1 gate circuitry.

#### 12.6.2.4 Watchdog Overflow Gate Operation

The Watchdog Timer oscillator, prescaler and counter will be automatically turned on when TMR1GE = 1 and T1GSS selects the WDT as a gate source for Timer1 (T1GSS = 11). TMR1ON does not factor into the oscillator, prescaler and counter enable. See Table .

The PSA and PS bits of the OPTION register still control what time-out interval is selected. Changing the prescaler during operation may result in a spurious capture.

Enabling the Watchdog Timer oscillator does not automatically enable a Watchdog Reset or Wake-up from Sleep upon counter overflow.

Note:	When using the WDT as a gate source for
	5 5
	Timer1, operations that clear the Watchdog
	Timer (CLRWDT, SLEEP instructions) will
	affect the time interval being measured for
	capacitive sensing. This includes waking
	from Sleep. All other interrupts that might
	wake the device from Sleep should be
	disabled to prevent them from disturbing
	the measurement period.

As the gate signal coming from the WDT counter will generate different pulse widths depending on if the WDT is enabled, when the CLRWDT instruction is executed, and so on, Toggle mode must be used. A specific sequence is required to put the device into the correct state to capture the next WDT counter interval.

## 13.0 TIMER2 MODULE

The Timer2 module is an 8-bit timer with the following features:

- 8-bit timer register (TMR2)
- 8-bit period register (PR2)
- Interrupt on TMR2 match with PR2
- Software programmable prescaler (1:1, 1:4, 1:16)
- Software programmable postscaler (1:1 to 1:16)

See Figure 13-1 for a block diagram of Timer2.

#### 13.1 Timer2 Operation

The clock input to the Timer2 module is the system instruction clock (Fosc/4). The clock is fed into the Timer2 prescaler, which has prescale options of 1:1, 1:4 or 1:16. The output of the prescaler is then used to increment the TMR2 register.

The values of TMR2 and PR2 are constantly compared to determine when they match. TMR2 will increment from 00h until it matches the value in PR2. When a match occurs, two things happen:

- TMR2 is reset to 00h on the next increment cycle.
- The Timer2 postscaler is incremented.

The match output of the Timer2/PR2 comparator is then fed into the Timer2 postscaler. The postscaler has postscale options of 1:1 to 1:16 inclusive. The output of the Timer2 postscaler is used to set the TMR2IF interrupt flag bit in the PIR1 register.

FIGURE 13-1: TIMER2 BLOCK DIAGRAM

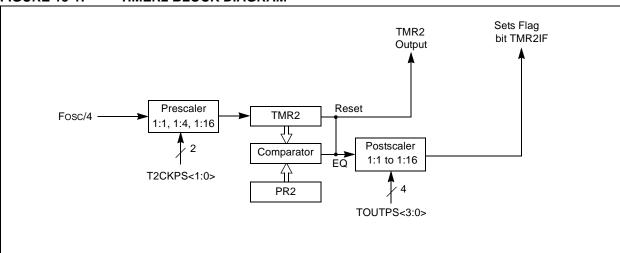
The TMR2 and PR2 registers are both fully readable and writable. On any Reset, the TMR2 register is set to 00h and the PR2 register is set to FFh.

Timer2 is turned on by setting the TMR2ON bit in the T2CON register to a '1'. Timer2 is turned off by clearing the TMR2ON bit to a '0'.

The Timer2 prescaler is controlled by the T2CKPS bits in the T2CON register. The Timer2 postscaler is controlled by the TOUTPS bits in the T2CON register. The prescaler and postscaler counters are cleared when:

- A write to TMR2 occurs.
- A write to T2CON occurs.
- Any device Reset occurs (Power-on Reset, MCLR Reset, Watchdog Timer Reset, or Brown-out Reset).

Note: TMR2 is not cleared when T2CON is written.



#### 15.3 PWM Mode

The PWM mode generates a Pulse-Width Modulated signal on the CCPx pin. The duty cycle, period and resolution are determined by the following registers:

- PR2
- T2CON
- CCPRxL
- CCPxCON

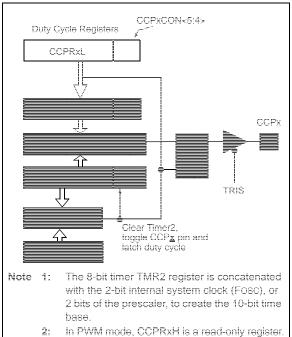
In Pulse-Width Modulation (PWM) mode, the CCP module produces up to a 10-bit resolution PWM output on the CCPx pin.

Figure 15-3 shows a simplified block diagram of PWM operation.

Figure 15-4 shows a typical waveform of the PWM signal.

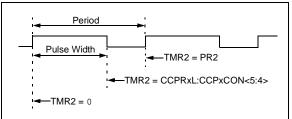
For a step-by-step procedure on how to set up the CCP module for PWM operation, refer to **Section 15.3.8** "Setup for PWM Operation".

FIGURE 15-3: SIMPLIFIED PWM BLOCK DIAGRAM



The PWM output (Figure 15-4) has a time base (period) and a time that the output stays high (duty cycle).

FIGURE 15-4: CCP PWM OUTPUT



#### 15.3.1 CCPX PIN CONFIGURATION

In PWM mode, the CCPx pin is multiplexed with the PORT data latch. The user must configure the CCPx pin as an output by clearing the associated TRIS bit.

Either RC1 or RB3 can be selected as the CCP2 pin. Refer to **Section 6.1** "Alternate Pin Function" for more information.

Note:	Clearing	the	CCPxCON	register	will
	relinquish	CCP	x control of th	ne CCPx j	oin.

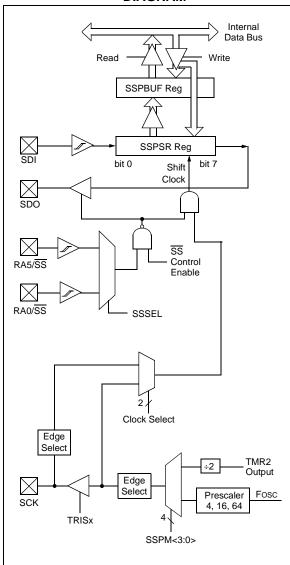
FIGURE 16-8:	SYNCHRONOUS RECEPTION (MASTER MODE, SREN)	
RX/DT pin	bit 0 bit 1 bit 2 bit 3 bit 4 bit 5 bit 6 bit 7	
TX/CK pin		
Write to bit SREN		
SREN bit	l	
CREN bit <u>'</u> 0'		ʻ0'
RCIF bit (Interrupt)		
Read RCREG		
Note: Timing d	iagram demonstrates Synchronous Master mode with bit SREN = 1 and bit BRGH = $0$ .	

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
RCREG	CREG AUSART Receive Data Register							0000 0000	0000 0000	
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010

#### TABLE 16-7: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER RECEPTION

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used for synchronous master reception.

FIGURE 17-2: SPI MODE BLOCK DIAGRAM



REGISTER 17-5:	SSPMSK: SSP MASK REGISTER

| R/W-1 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| MSK7  | MSK6  | MSK5  | MSK4  | MSK3  | MSK2  | MSK1  | MSK0  |
| bit 7 |       |       |       |       |       |       | bit 0 |

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read	as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-1	MSK<7:1>: Mask bits
	1 - The received add

1 = The received address bit n is compared to SSPADD <n> to detect I</n>	
0 = The received address bit n is not used to detect I <sup>2</sup> C address match	۱

#### bit 0 MSK<0>: Mask bit for I<sup>2</sup>C Slave Mode, 10-bit Address

I<sup>2</sup>C Slave Mode, 10-bit Address (SSPM<3:0> = 0111):

1 = The received address bit '0' is compared to SSPADD<0> to detect  $I^2C$  address match

0 = The received address bit '0' is not used to detect I<sup>2</sup>C address match

All other SSP modes: this bit has no effect.

## REGISTER 17-6: SSPADD: SSP I<sup>2</sup>C ADDRESS REGISTER

| R/W-0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| ADD7  | ADD6  | ADD5  | ADD4  | ADD3  | ADD2  | ADD1  | ADD0  |
| bit 7 |       |       |       |       |       |       | bit 0 |
|       |       |       |       |       |       |       |       |

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, rea	d as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-0 ADD<7:0>: Address bits Received address

## TABLE 17-7: SUMMARY OF REGISTERS ASSOCIATED WITH I<sup>2</sup>C OPERATION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	36
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	39
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	37
SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register						147		
SSPADD	Synchronous Serial Port (I <sup>2</sup> C mode) Address Register						155		
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	164
SSPMSK <sup>(2)</sup>	Synchronous Serial Port (I <sup>2</sup> C mode) Address Mask Register						166		
SSPSTAT	SMP <sup>(1)</sup>	CKE <sup>(1)</sup>	D/Ā	Р	S	R/W	UA	BF	165
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	62

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by SSP module in I<sup>2</sup>C mode.

**Note 1:** Maintain these bits clear in  $I^2C$  mode.

**2:** Accessible only when SSPM < 3:0 > = 1001.

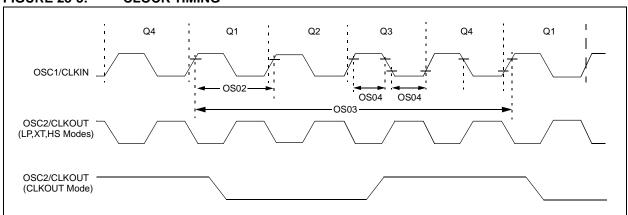
MOVF	Move f					
Syntax:	[ <i>label</i> ] MOVF f,d					
Operands:	$0 \le f \le 127$ $d \in [0,1]$					
Operation:	$(f) \rightarrow (dest)$					
Status Affected:	Z					
Description:	The contents of register f is moved to a destination dependent upon the status of d. If $d = 0$ , destination is W register. If $d = 1$ , the destination is file register f itself. $d = 1$ is useful to test a file register since status flag Z is affected.					
Words:	1					
Cycles:	1					
Example:	MOVF FSR, 0					
	After Instruction W = value in FSR register Z = 1					

MOVWF	Move W to f					
Syntax:	[label] MOVWF f					
Operands:	$0 \le f \le 127$					
Operation:	$(W) \rightarrow (f)$					
Status Affected:	None					
Description:	Move data from W register to register 'f'.					
Words:	1					
Cycles:	1					
Example:	MOVW OPTION F					
	Before Instruction OPTION = 0xFF W = 0x4F After Instruction OPTION = 0x4F					
	W = 0x4F					

MOVLW	Move literal to W					
Syntax:	[ <i>label</i> ] MOVLW k					
Operands:	$0 \le k \le 255$					
Operation:	$k \rightarrow (W)$					
Status Affected:	None					
Description:	The 8-bit literal 'k' is loaded into W register. The "don't cares" will assemble as '0's.					
Words:	1					
Cycles:	1					
Example:	MOVLW 0x5A					
	After Instruction W = 0x5A					

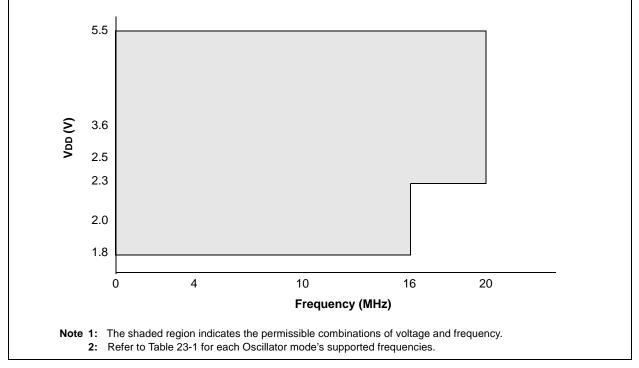
NOP	No Operation
Syntax:	[label] NOP
Operands:	None
Operation:	No operation
Status Affected:	None
Description:	No operation.
Words:	1
Cycles:	1
Example:	NOP

## 23.7 AC Characteristics: PIC16F722A/723A-I/E



#### FIGURE 23-3: CLOCK TIMING





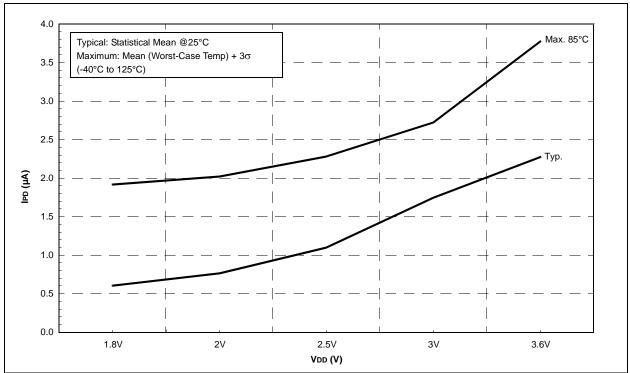
Param. No.	Symbol	Characteristic		Min.	Max.	Units	Conditions
SP100* Thigh		Clock high time	100 kHz mode	4.0		μS	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	-	μS	Device must operate at a minimum of 10 MHz
			SSP Module	1.5Tcy	—		
SP101*	TLOW	Clock low time	100 kHz mode	4.7	—	μS	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	μS	Device must operate at a minimum of 10 MHz
			SSP Module	1.5Tcy	—		
SP102*	SP102* TR	SDA and SCL rise	100 kHz mode	—	1000	ns	
	time	400 kHz mode	20 + 0.1Св	300	ns	CB is specified to be from 10-400 pF	
SP103*	P103* TF	SDA and SCL fall	100 kHz mode	—	250	ns	
		time	400 kHz mode	20 + 0.1Св	250	ns	CB is specified to be from 10-400 pF
SP106*	THD:DAT	Data input hold time	100 kHz mode	0	_	ns	
			400 kHz mode	0	0.9	μs	
SP107*	SP107* TSU:DAT	Data input setup time	100 kHz mode	250	—	ns	(Note 2)
			400 kHz mode	100	—	ns	
SP109*	ΤΑΑ	Output valid from clock	100 kHz mode	—	3500	ns	(Note 1)
			400 kHz mode	—	_	ns	
SP110* TBUF	Bus free time	100 kHz mode	4.7	_	μs	Time the bus must be free	
		400 kHz mode	1.3	—	μS	before a new transmis- sion can start	
SP111	111 CB Bus capacitive loading		—	400	pF		

## TABLE 23-13: I<sup>2</sup>C BUS DATA REQUIREMENTS

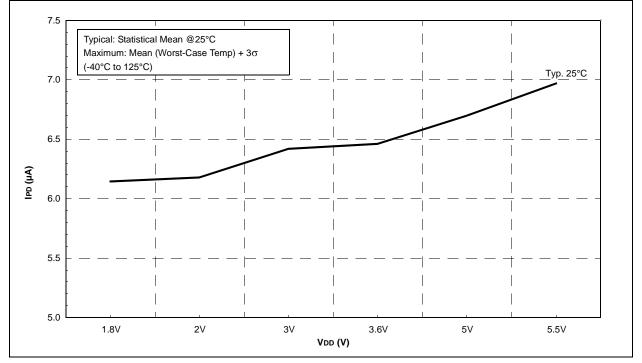
\* These parameters are characterized but not tested.

**Note 1:** As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of Start or Stop conditions.

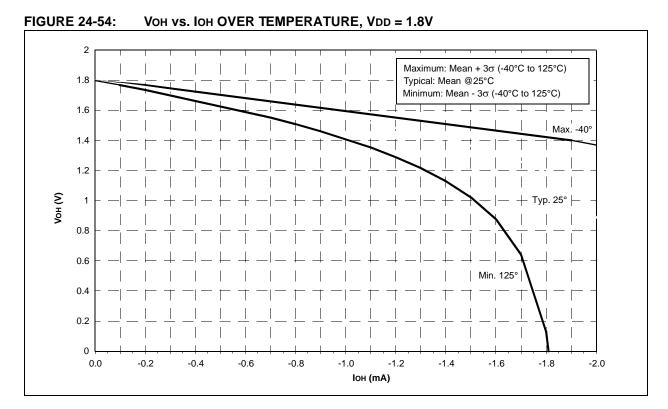
**2:** A Fast mode (400 kHz)  $I^2C$  bus device can be used in a Standard mode (100 kHz)  $I^2C$  bus system, but the requirement TsU:DAT  $\ge$  250 ns must then be met. This will automatically be the case if the device does not stretch the low period of the SCL signal. If such a device does stretch the low period of the SCL signal, it must output the next data bit to the SDA line TR max. + TSU:DAT = 1000 + 250 = 1250 ns (according to the Standard mode  $I^2C$  bus specification), before the SCL line is released.



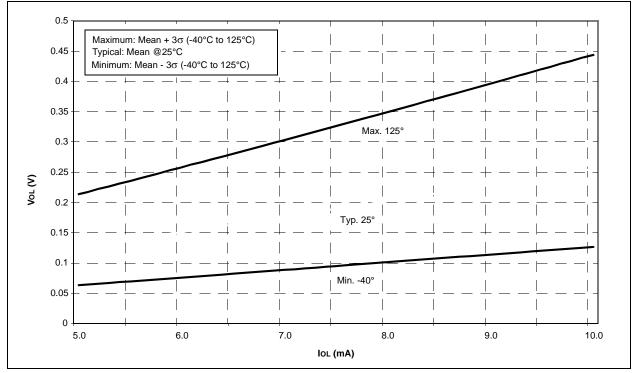




## FIGURE 24-42: PIC16LF722A/723A T1OSC 32 kHz IPD vs. VDD

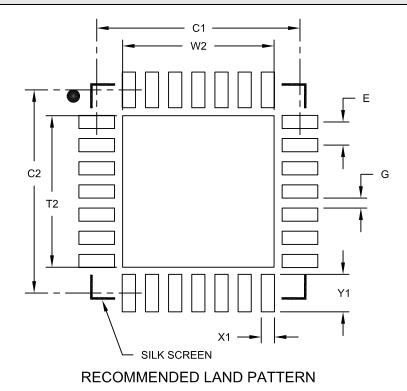






## 28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN] with 0.55 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	MILLIMETERS			
Dimensior	MIN	NOM	MAX	
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.25
Optional Center Pad Length	T2			4.25
Contact Pad Spacing	C1		5.70	
Contact Pad Spacing	C2		5.70	
Contact Pad Width (X28)	X1			0.37
Contact Pad Length (X28)	Y1			1.00
Distance Between Pads	G	0.20		

#### Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2105A