



Welcome to [E-XFL.COM](https://www.e-xfl.com)

### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf722at-i-ss">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf722at-i-ss</a>

## 1.0 DEVICE OVERVIEW

The PIC16(L)F722A/723A devices are covered by this data sheet. They are available in 28-pin packages. Figure 1-1 shows a block diagram of the PIC16(L)F722A/723A devices. Table 1-1 shows the pinout descriptions.

# PIC16(L)F722A/723A

**FIGURE 2-3: PIC16(L)F722A SPECIAL FUNCTION REGISTERS**

				File Address			
Indirect addr. <sup>(*)</sup>	00h	Indirect addr. <sup>(*)</sup>	80h	Indirect addr. <sup>(*)</sup>	100h	Indirect addr. <sup>(*)</sup>	180h
TMR0	01h	OPTION	81h	TMR0	101h	OPTION	181h
PCL	02h	PCL	82h	PCL	102h	PCL	182h
STATUS	03h	STATUS	83h	STATUS	103h	STATUS	183h
FSR	04h	FSR	84h	FSR	104h	FSR	184h
PORTA	05h	TRISA	85h		105h	ANSELA	185h
PORTB	06h	TRISB	86h		106h	ANSELB	186h
PORTC	07h	TRISC	87h		107h		187h
	08h		88h	CPSCON0	108h		188h
PORTE	09h	TRISE	89h	CPSCON1	109h		189h
PCLATH	0Ah	PCLATH	8Ah	PCLATH	10Ah	PCLATH	18Ah
INTCON	0Bh	INTCON	8Bh	INTCON	10Bh	INTCON	18Bh
PIR1	0Ch	PIE1	8Ch	PMDATL	10Ch	PMCON1	18Ch
PIR2	0Dh	PIE2	8Dh	PMADRL	10Dh	Reserved	18Dh
TMR1L	0Eh	PCON	8Eh	PMDATH	10Eh	Reserved	18Eh
TMR1H	0Fh	T1GCON	8Fh	PMADRH	10Fh	Reserved	18Fh
T1CON	10h	OSCCON	90h		110h		190h
TMR2	11h	OSCTUNE	91h		111h		191h
T2CON	12h	PR2	92h		112h		192h
SSPBUF	13h	SSPADDD/SSPMSK	93h		113h		193h
SSPCON	14h	SSPSTAT	94h		114h		194h
CCPR1L	15h	WPUB	95h		115h		195h
CCPR1H	16h	IOCB	96h		116h		196h
CCP1CON	17h		97h		117h		197h
RCSTA	18h	TXSTA	98h		118h		198h
TXREG	19h	SPBRG	99h		119h		199h
RCREG	1Ah		9Ah		11Ah		19Ah
CCPR2L	1Bh		9Bh		11Bh		19Bh
CCPR2H	1Ch	APFCON	9Ch		11Ch		19Ch
CCP2CON	1Dh	FVRCON	9Dh		11Dh		19Dh
ADRES	1Eh		9Eh		11Eh		19Eh
ADCON0	1Fh	ADCON1	9Fh		11Fh		19Fh
General Purpose Register 96 Bytes	20h	General Purpose Register 32 Bytes	A0h		120h		1A0h
			BFh				
			C0h				
			EFh		16Fh		1EFh
		Accesses 70h-7Fh	F0h		170h		1F0h
				Accesses 70h-7Fh		Accesses 70h-7Fh	
Bank 0	7Fh	Bank 1	FFh	Bank 2	17Fh	Bank 3	1FFh

**Legend:**  = Unimplemented data memory locations, read as '0'.  
 \* = Not a physical register.

# PIC16(L)F722A/723A

## 4.5.1 INTCON REGISTER

The INTCON register is a readable and writable register, which contains the various enable and flag bits for TMR0 register overflow, PORTB change and external RB0/INT/SEG0 pin interrupts.

**Note:** Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

### REGISTER 4-1: INTCON: INTERRUPT CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE	PEIE	TOIE	INTE	RBIE <sup>(1)</sup>	TOIF <sup>(2)</sup>	INTF	RBIF
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 7      **GIE:** Global Interrupt Enable bit  
1 = Enables all unmasked interrupts  
0 = Disables all interrupts
- bit 6      **PEIE:** Peripheral Interrupt Enable bit  
1 = Enables all unmasked peripheral interrupts  
0 = Disables all peripheral interrupts
- bit 5      **TOIE:** Timer0 Overflow Interrupt Enable bit  
1 = Enables the Timer0 interrupt  
0 = Disables the Timer0 interrupt
- bit 4      **INTE:** RB0/INT External Interrupt Enable bit  
1 = Enables the RB0/INT external interrupt  
0 = Disables the RB0/INT external interrupt
- bit 3      **RBIE:** PORTB Change Interrupt Enable bit<sup>(1)</sup>  
1 = Enables the PORTB change interrupt  
0 = Disables the PORTB change interrupt
- bit 2      **TOIF:** Timer0 Overflow Interrupt Flag bit<sup>(2)</sup>  
1 = TMR0 register has overflowed (must be cleared in software)  
0 = TMR0 register did not overflow
- bit 1      **INTF:** RB0/INT External Interrupt Flag bit  
1 = The RB0/INT external interrupt occurred (must be cleared in software)  
0 = The RB0/INT external interrupt did not occur
- bit 0      **RBIF:** PORTB Change Interrupt Flag bit  
1 = When at least one of the PORTB general purpose I/O pins changed state (must be cleared in software)  
0 = None of the PORTB general purpose I/O pins have changed state

**Note 1:** The appropriate bits in the IOCB register must also be set.

**Note 2:** TOIF bit is set when Timer0 rolls over. Timer0 is unchanged on Reset and should be initialized before clearing TOIF bit.

# PIC16(L)F722A/723A

## 6.2.1 ANSELA REGISTER

The ANSELA register (Register 6-4) is used to configure the Input mode of an I/O pin to analog. Setting the appropriate ANSELA bit high will cause all digital reads on the pin to be read as '0' and allow analog functions on the pin to operate correctly.

The state of the ANSELA bits has no affect on digital output functions. A pin with TRIS clear and ANSEL set will still operate as a digital output, but the Input mode will be analog. This can cause unexpected behavior when executing read-modify-write instructions on the affected port.

**REGISTER 6-4: ANSELA: PORTA ANALOG SELECT REGISTER**

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **ANSA<5:0>:** Analog Select between Analog or Digital Function on pins RA<5:0>, respectively

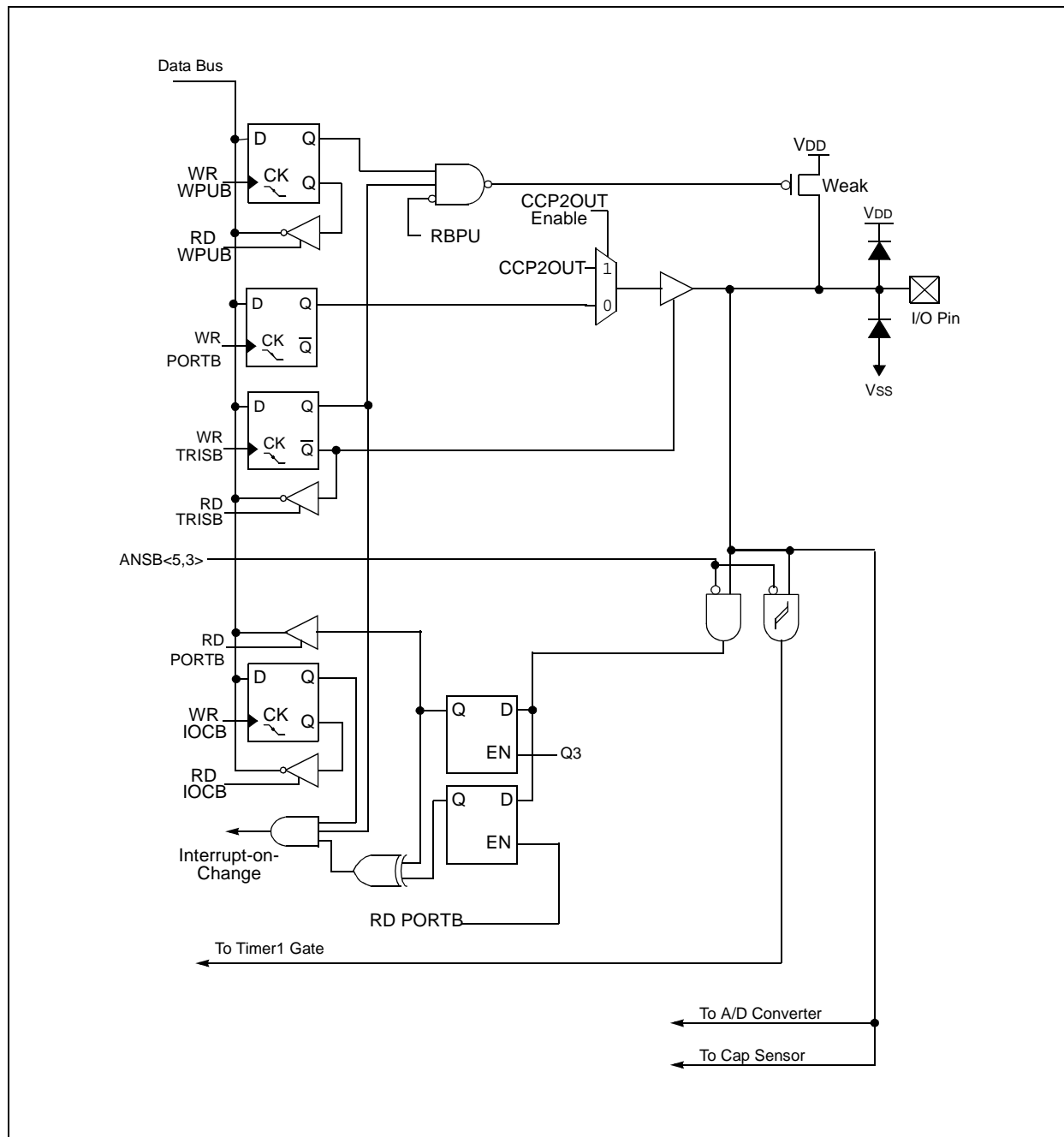
0 = Digital I/O. Pin is assigned to port or digital special function.

1 = Analog input. Pin is assigned as analog input<sup>(1)</sup>. Digital input buffer disabled.

**Note 1:** When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

# PIC16(L)F722A/723A

**FIGURE 6-10: BLOCK DIAGRAM OF RB5**



# PIC16(L)F722A/723A

## 6.4 PORTC and TRISC Registers

PORTC is a 8-bit wide, bidirectional port. The corresponding data direction register is TRISC (Register 6-11). Setting a TRISC bit (= 1) will make the corresponding PORTC pin an input (i.e., put the corresponding output driver in a High-Impedance mode). Clearing a TRISC bit (= 0) will make the corresponding PORTC pin an output (i.e., enable the output driver and put the contents of the output latch on the selected pin). Example 6-3 shows how to initialize PORTC.

Reading the PORTC register (Register 6-10) reads the status of the pins, whereas writing to it will write to the PORT latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, this value is modified and then written to the PORT data latch.

The TRISC register (Register 6-11) controls the PORTC pin output drivers, even when they are being used as analog inputs. The user should ensure the bits in the TRISC register are maintained set when using them as analog inputs. I/O pins configured as analog input always read '0'.

### EXAMPLE 6-3: INITIALIZING PORTC

```
BANKSEL PORTC      ;  
CLRF   PORTC       ;Init PORTC  
BANKSEL TRISC      ;  
MOVLW  B'00001100' ;Set RC<3:2> as inputs  
MOVWF  TRISC        ;and set RC<7:4,1:0>  
                        ;as outputs
```

The location of the CCP2 function is controlled by the CCP2SEL bit in the APFCON register (refer to Register 6-1).

### REGISTER 6-10: PORTC: PORTC REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0 **RC<7:0>**: PORTC General Purpose I/O Pin bits

1 = Port pin is > V<sub>IH</sub>

0 = Port pin is < V<sub>IL</sub>

### REGISTER 6-11: TRISC: PORTC TRI-STATE REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0 **TRISC<7:0>**: PORTC Tri-State Control bits

1 = PORTC pin configured as an input (tri-stated)

0 = PORTC pin configured as an output

# PIC16(L)F722A/723A

**TABLE 6-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTC**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
APFCON	—	—	—	—	—	—	SSSEL	CCP2SEL	42
CCP1CON	—	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	115
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	115
PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	62
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	134
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	152
SSPSTAT	SMP	CKE	D/ $\bar{A}$	P	S	R/ $\bar{W}$	UA	BF	153
T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	—	TMR1ON	103
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	133
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	62

**Legend:** x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTC.



## 7.4 Oscillator Control

The Oscillator Control (OSCCON) register (Figure 7-1) displays the status and allows frequency selection of the internal oscillator (INTOSC) system clock. The OSCCON register contains the following bits:

- Frequency selection bits (IRCF)
- Status Locked bits (ICSL)
- Status Stable bits (ICSS)

**REGISTER 7-1: OSCCON: OSCILLATOR CONTROL REGISTER**

U-0	U-0	R/W-1	R/W-0	R-q	R-q	U-0	U-0
—	—	IRCF1	IRCF0	ICSL	ICSS	—	—
bit 7							bit 0

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown  
 q = Value depends on condition

bit 7-6                      **Unimplemented:** Read as '0'

bit 5-4                      **IRCF<1:0>:** Internal Oscillator Frequency Select bits  
                                     When PLEN = 1 (16 MHz INTOSC)  
                                     11 = 16 MHz  
                                     10 = 8 MHz (POR value)  
                                     01 = 4 MHz  
                                     00 = 2 MHz  
                                     When PLEN = 0 (500 kHz INTOSC)  
                                     11 = 500 kHz  
                                     10 = 250 kHz (POR value)  
                                     01 = 125 kHz  
                                     00 = 62.5 kHz

bit 3                        **ICSL:** Internal Clock Oscillator Status Locked bit (2% Stable)  
                                     1 = 16 MHz/500 kHz Internal Oscillator (HFIOSC) is in lock  
                                     0 = 16 MHz/500 kHz Internal Oscillator (HFIOSC) has not yet locked

bit 2                        **ICSS:** Internal Clock Oscillator Status Stable bit (0.5% Stable)  
                                     1 = 16 MHz/500 kHz Internal Oscillator (HFIOSC) has stabilized to its maximum accuracy  
                                     0 = 16 MHz/500 kHz Internal Oscillator (HFIOSC) has not yet reached its maximum accuracy

bit 1-0                      **Unimplemented:** Read as '0'

# PIC16(L)F722A/723A

## REGISTER 9-2: ADCON1: A/D CONTROL REGISTER 1

U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
—	ADCS2	ADCS1	ADCS0	—	—	ADREF1	ADREF0
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **ADCS<2:0>:** A/D Conversion Clock Select bits

000 = Fosc/2

001 = Fosc/8

010 = Fosc/32

011 = FRC (clock supplied from a dedicated RC oscillator)

100 = Fosc/4

101 = Fosc/16

110 = Fosc/64

111 = FRC (clock supplied from a dedicated RC oscillator)

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **ADREF<1:0>:** Voltage Reference Configuration bits

0x = VREF is connected to VDD

10 = VREF is connected to external VREF (RA3/AN3)

11 = VREF is connected to internal Fixed Voltage Reference

## REGISTER 9-3: ADRES: ADC RESULT REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
ADRES7	ADRES6	ADRES5	ADRES4	ADRES3	ADRES2	ADRES1	ADRES0
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0 **ADRES<7:0>:** ADC Result Register bits

8-bit conversion result.

**TABLE 9-2: SUMMARY OF ASSOCIATED ADC REGISTERS**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ADCON0	—	—	CHS3	CHS2	CHS1	CHS0	GO/ DONE	ADON	85
ADCON1	—	ADCS2	ADCS1	ADCS0	—	—	ADREF1	ADREF0	86
ANSELA	—	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	44
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	53
ADRES	A/D Result Register Byte								86
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	115
FVRCON	FVRRDY	FVREN	—	—	—	—	ADFVR1	ADFVR0	90
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	36
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	37
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	39
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	43
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	52

**Legend:** x = unknown, u = unchanged, — = unimplemented read as '0', q = value depends on condition. Shaded cells are not used for ADC module.

## 11.0 TIMER0 MODULE

The Timer0 module is an 8-bit timer/counter with the following features:

- 8-bit timer/counter register (TMR0)
- 8-bit prescaler (shared with Watchdog Timer)
- Programmable internal or external clock source
- Programmable external clock edge selection
- Interrupt on overflow
- TMR0 can be used to gate Timer1

Figure 11-1 is a block diagram of the Timer0 module.

### 11.1 Timer0 Operation

The Timer0 module can be used as either an 8-bit timer or an 8-bit counter.

#### 11.1.1 8-BIT TIMER MODE

The Timer0 module will increment every instruction cycle, if used without a prescaler. 8-Bit Timer mode is selected by clearing the T0CS bit of the OPTION register.

When TMR0 is written, the increment is inhibited for two instruction cycles immediately following the write.

**Note:** The value written to the TMR0 register can be adjusted, in order to account for the two instruction cycle delay when TMR0 is written.

#### 11.1.2 8-BIT COUNTER MODE

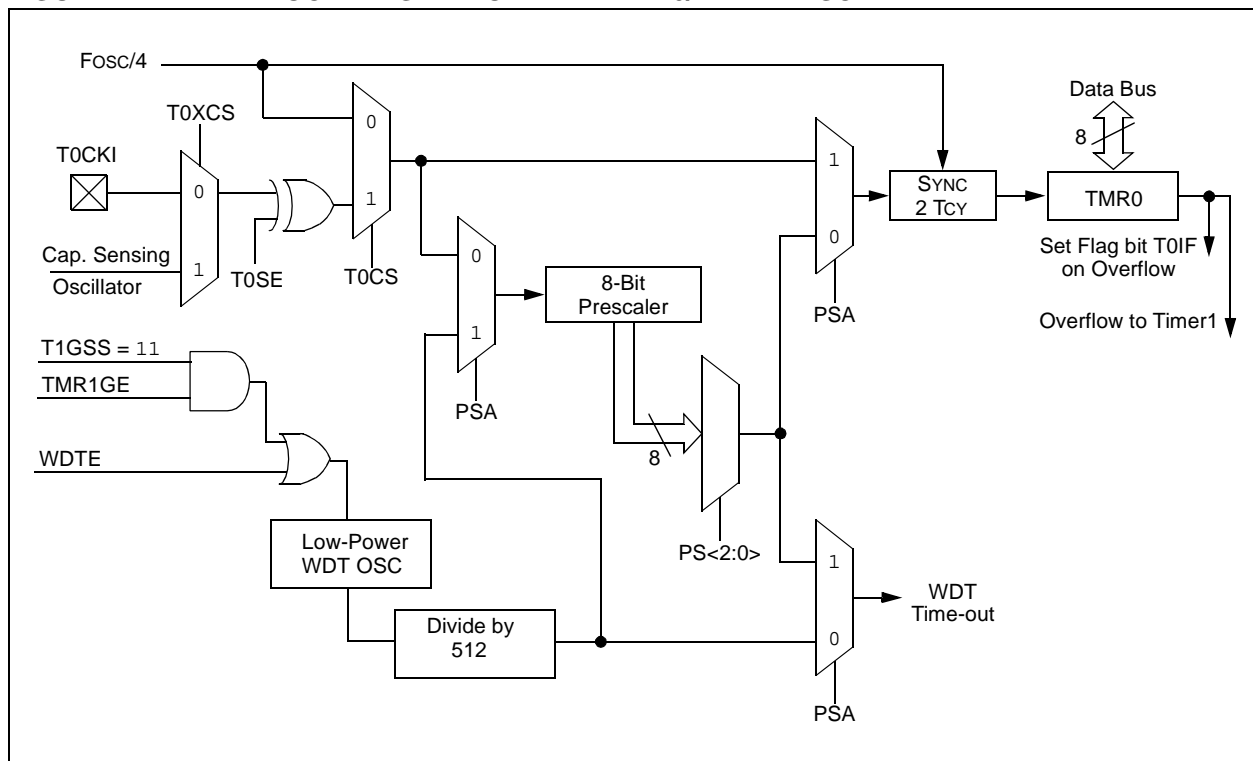
In 8-Bit Counter mode, the Timer0 module will increment on every rising or falling edge of the T0CKI pin or the Capacitive Sensing Oscillator (CPSOSC) signal.

8-Bit Counter mode using the T0CKI pin is selected by setting the T0CS bit in the OPTION register to '1' and resetting the T0XCS bit in the CPSCON0 register to '0'.

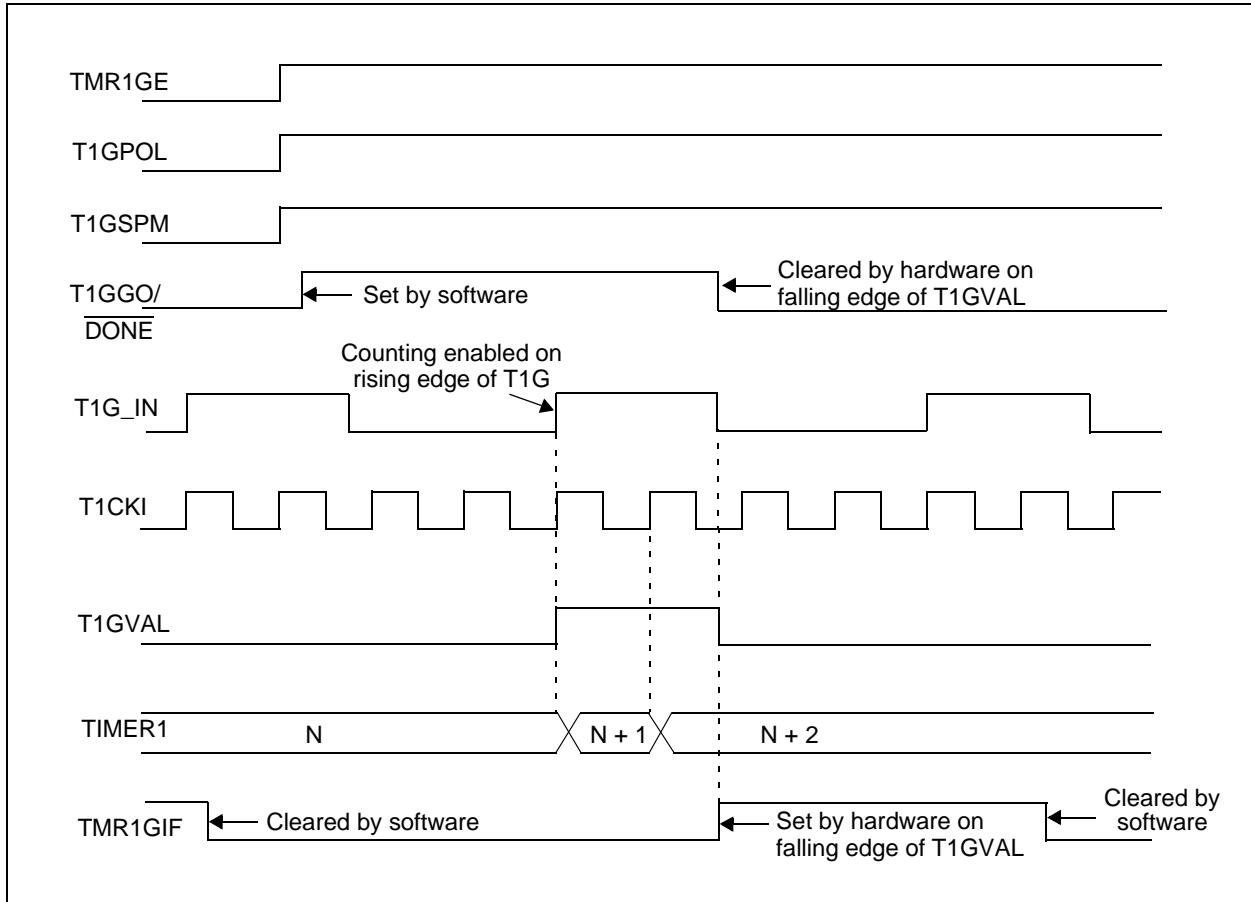
8-Bit Counter Mode using the Capacitive Sensing Oscillator (CPSOSC) signal is selected by setting the T0CS bit in the OPTION register to '1' and setting the T0XCS bit in the CPSCON0 register to '1'.

The rising or falling transition of the incrementing edge for either input source is determined by the T0SE bit in the OPTION register.

**FIGURE 11-1: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER**



**FIGURE 12-6: TIMER1 GATE SINGLE-PULSE MODE**



## 16.3 AUSART Synchronous Mode

Synchronous serial communications are typically used in systems with a single master and one or more slaves. The master device contains the necessary circuitry for baud rate generation and supplies the clock for all devices in the system. Slave devices can take advantage of the master clock by eliminating the internal clock generation circuitry.

There are two signal lines in Synchronous mode: a bidirectional data line and a clock line. Slaves use the external clock supplied by the master to shift the serial data into and out of their respective receive and transmit shift registers. Since the data line is bidirectional, synchronous operation is half-duplex only. Half-duplex refers to the fact that master and slave devices can receive and transmit data but not both simultaneously. The AUSART can operate as either a master or slave device.

Start and Stop bits are not used in synchronous transmissions.

### 16.3.1 SYNCHRONOUS MASTER MODE

The following bits are used to configure the AUSART for Synchronous Master operation:

- SYNC = 1
- CSRC = 1
- SREN = 0 (for transmit); SREN = 1 (for receive)
- CREN = 0 (for transmit); CREN = 1 (for receive)
- SPEN = 1

Setting the SYNC bit of the TXSTA register configures the device for synchronous operation. Setting the CSRC bit of the TXSTA register configures the device as a master. Clearing the SREN and CREN bits of the RCSTA register ensures that the device is in the Transmit mode, otherwise the device will be configured to receive. Setting the SPEN bit of the RCSTA register enables the AUSART.

#### 16.3.1.1 Master Clock

Synchronous data transfers use a separate clock line, which is synchronous with the data. A device configured as a master transmits the clock on the TX/CK line. The TX/CK pin output driver is automatically enabled when the AUSART is configured for synchronous transmit or receive operation. Serial data bits change on the leading edge to ensure they are valid at the trailing edge of each clock. One clock cycle is generated for each data bit. Only as many clock cycles are generated as there are data bits.

#### 16.3.1.2 Synchronous Master Transmission

Data is transferred out of the device on the RX/DT pin. The RX/DT and TX/CK pin output drivers are automatically enabled when the AUSART is configured for synchronous master transmit operation.

A transmission is initiated by writing a character to the TXREG register. If the TSR still contains all or part of a previous character, the new character data is held in the TXREG until the last bit of the previous character has been transmitted. If this is the first character, or the previous character has been completely flushed from the TSR, the data in the TXREG is immediately transferred to the TSR. The transmission of the character commences immediately following the transfer of the data to the TSR from the TXREG.

Each data bit changes on the leading edge of the master clock and remains valid until the subsequent leading clock edge.

<b>Note:</b>	The TSR register is not mapped in data memory, so it is not available to the user.
--------------	--

#### 16.3.1.3 Synchronous Master Transmission Setup:

1. Initialize the SPBRG register and the BRGH bit to achieve the desired baud rate (refer to **Section 16.2 “AUSART Baud Rate Generator (BRG)”**).
2. Enable the synchronous master serial port by setting bits SYNC, SPEN and CSRC.
3. Disable Receive mode by clearing bits SREN and CREN.
4. Enable Transmit mode by setting the TXEN bit.
5. If 9-bit transmission is desired, set the TX9 bit.
6. If interrupts are desired, set the TXIE bit of the PIE1 register and the GIE and PEIE bits of the INTCON register.
7. If 9-bit transmission is selected, the ninth bit should be loaded in the TX9D bit.
8. Start transmission by loading data to the TXREG register.

## 17.1.2 SLAVE MODE

For any SPI device acting as a slave, the data is transmitted and received as external clock pulses appear on SCK pin. This external clock must meet the minimum high and low times as specified in the electrical specifications.

### 17.1.2.1 Slave Mode Operation

The SSP consists of a transmit/receive shift register (SSPSR) and a buffer register (SSPBUF). The SSPSR shifts the data in and out of the device, MSb first. The SSPBUF holds the data that was written to the SSPSR until the received data is ready.

The slave has no control as to when data will be clocked in or out of the device. All data that is to be transmitted, to a master or another slave, must be loaded into the SSPBUF register before the first clock pulse is received.

Once eight bits of data have been received:

- Received byte is moved to the SSPBUF register
- BF bit of the SSPSTAT register is set
- SSPIF bit of the PIR1 register is set

Any write to the SSPBUF register during transmission/reception of data will be ignored and the Write Collision Detect bit, WCOL of the SSPCON register, will be set. User software must clear the WCOL bit so that it can be determined if the following write(s) to the SSPBUF register completed successfully.

The user's firmware must read SSPBUF, clearing the BF flag, or the SSPOV bit of the SSPCON register will be set with the reception of the next byte and communication will be disabled.

A SPI module transmits and receives at the same time, occasionally causing dummy data to be transmitted/received. It is up to the user to determine which data is to be used and what can be discarded.

### 17.1.2.2 Enabling Slave I/O

To enable the serial port, the SSPEN bit of the SSPCON register must be set. If a Slave mode of operation is selected in the SSPM bits of the SSPCON register, the SDI, SDO and SCK pins will be assigned as serial port pins.

For these pins to function as serial port pins, they must have their corresponding data direction bits set or cleared in the associated TRIS register as follows:

- SDI configured as input
- SDO configured as output
- SCK configured as input

Optionally, a fourth pin, Slave Select ( $\overline{SS}$ ) may be used in Slave mode. Slave Select may be configured to operate on one of the following pins via the SSSEL bit in the APFCON register.

- RA5/AN4/ $\overline{SS}$
- RA0/AN0/ $\overline{SS}$

Upon selection of a Slave Select pin, the appropriate bits must be set in the ANSELA and TRISA registers. Slave Select must be set as an input by setting the corresponding bit in TRISA, and digital I/O must be enabled on the  $\overline{SS}$  pin by clearing the corresponding bit of the ANSELA register.

### 17.1.2.3 Slave Mode Setup

When initializing the SSP module to SPI Slave mode, compatibility must be ensured with the master device. This is done by programming the appropriate control bits of the SSPCON and SSPSTAT registers. These control bits allow the following to be specified:

- SCK as clock input
- Idle state of SCK (CKP bit)
- Data input sample phase (SMP bit)
- Output data on rising/falling edge of SCK (CKE bit)

Figure 17-4 and Figure 17-5 show example waveforms of Slave mode operation.

# PIC16(L)F722A/723A

## REGISTER 18-1: PMCON1: PROGRAM MEMORY CONTROL 1 REGISTER

R-1	U-0	U-0	U-0	U-0	U-0	U-0	R/S-0
Reserved	—	—	—	—	—	—	RD
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

S = Setable bit, cleared in hardware

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **Reserved:** Read as '1'. Maintain this bit set.

bit 6-1 **Unimplemented:** Read as '0'

bit 0 **RD:** Read Control bit

1 = Initiates an program memory read (The RD is cleared in hardware; the RD bit can only be set (not cleared) in software).

0 = Does not initiate a program memory read

## REGISTER 18-2: PMDATH: PROGRAM MEMORY DATA HIGH REGISTER

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	PMD13	PMD12	PMD11	PMD10	PMD9	PMD8
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **PMD<13:8>:** The value of the program memory word pointed to by PMADRH and PMADRL after a Program Memory Read command.

## REGISTER 18-3: PMDATL: PROGRAM MEMORY DATA LOW REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
PMD7	PMD6	PMD5	PMD4	PMD3	PMD2	PMD1	PMD0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0 **PMD<7:0>:** The value of the program memory word pointed to by PMADRH and PMADRL after a Program Memory Read command.



## 19.2 Wake-up Using Interrupts

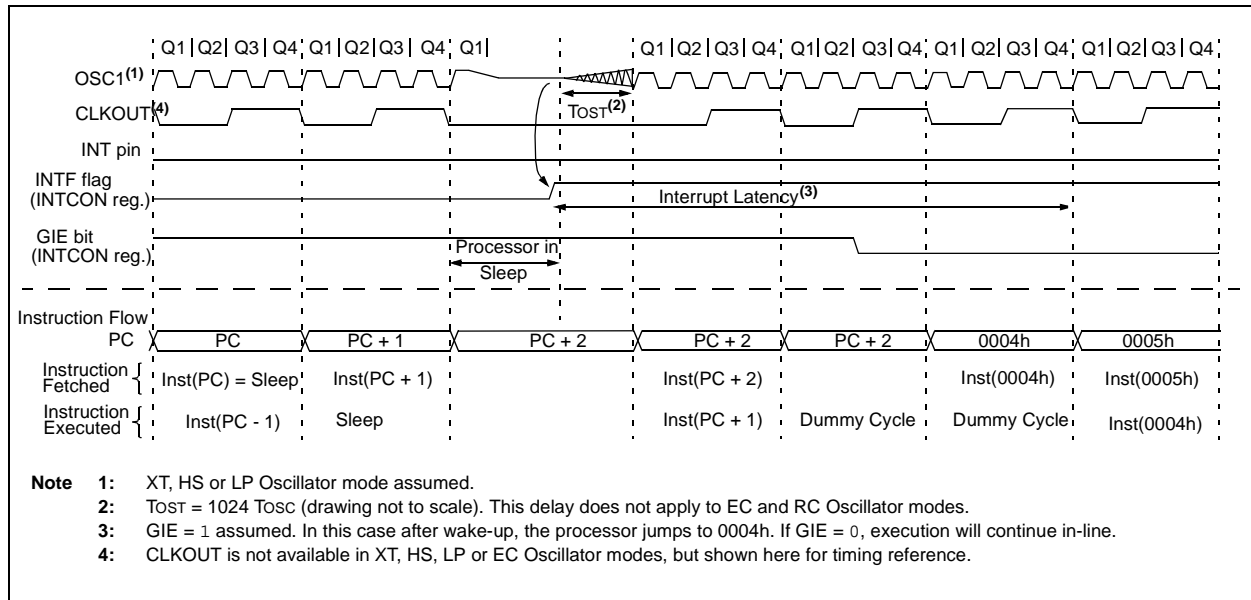
When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a **SLEEP** instruction, the **SLEEP** instruction will complete as a **NOP**. Therefore, the **WDT** and **WDT** prescaler and postscaler (if enabled) will not be cleared, the **T0** bit will not be set and the **PD** bit will not be cleared.
- If the interrupt occurs **during or after** the execution of a **SLEEP** instruction, the device will immediately wake-up from Sleep. The **SLEEP** instruction will be completely executed before the wake-up. Therefore, the **WDT** and **WDT** prescaler and postscaler (if enabled) will be cleared, the **T0** bit will be set and the **PD** bit will be cleared.

Even if the flag bits were checked before executing a **SLEEP** instruction, it may be possible for flag bits to become set before the **SLEEP** instruction completes. To determine whether a **SLEEP** instruction executed, test the **PD** bit. If the **PD** bit is set, the **SLEEP** instruction was executed as a **NOP**.

To ensure that the **WDT** is cleared, a **CLRWDT** instruction should be executed before a **SLEEP** instruction.

**FIGURE 19-1: WAKE-UP FROM SLEEP THROUGH INTERRUPT**



**TABLE 19-1: SUMMARY OF REGISTERS ASSOCIATED WITH POWER-DOWN MODE**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
IOCB	IOCB7	IOCB6	IOCB5	IOCB4	IOCB3	IOCB2	IOCB1	IOCB0	53
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	36
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	37
PIE2	—	—	—	—	—	—	—	CCP2IE	38
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	39
PIR2	—	—	—	—	—	—	—	CCP2IF	40

**Legend:** x = unknown, u = unchanged, — = unimplemented, read as '0'. Shaded cells are not used in Power-Down mode.

## 21.0 INSTRUCTION SET SUMMARY

The PIC16(L)F722A/723A instruction set is highly orthogonal and is comprised of three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

Each PIC16 instruction is a 14-bit word divided into an **opcode**, which specifies the instruction type and one or more **operands**, which further specify the operation of the instruction. The formats for each of the categories is presented in Figure 21-1, while the various opcode fields are summarized in Table 21-1.

Table 21-2 lists the instructions recognized by the MPASM™ assembler.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator, which selects the bit affected by the operation, while 'f' represents the address of the file in which the bit is located.

For **literal and control** operations, 'k' represents an 8-bit or 11-bit constant, or literal value.

One instruction cycle consists of four oscillator periods; for an oscillator frequency of 4 MHz, this gives a nominal instruction execution time of 1 μs. All instructions are executed within a single instruction cycle, unless a conditional test is true, or the program counter is changed as a result of an instruction. When this occurs, the execution takes two instruction cycles, with the second cycle executed as a NOP.

All instruction examples use the format '0xhh' to represent a hexadecimal number, where 'h' signifies a hexadecimal digit.

### 21.1 Read-Modify-Write Operations

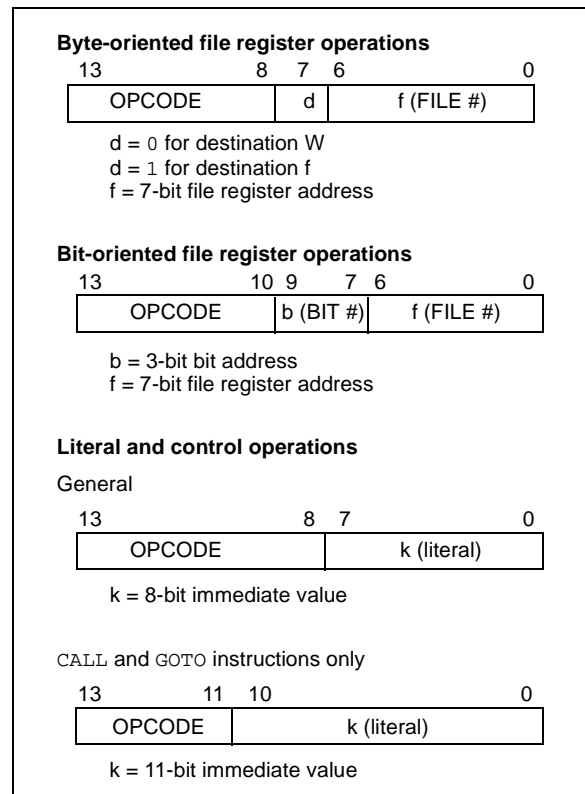
Any instruction that specifies a file register as part of the instruction performs a Read-Modify-Write (R-M-W) operation. The register is read, the data is modified, and the result is stored according to either the instruction, or the destination designator 'd'. A read operation is performed on a register even if the instruction writes to that register.

For example, a `CLRF PORTB` instruction will read PORTB, clear all the data bits, then write the result back to PORTB. This example would have the unintended consequence of clearing the condition that set the RBIF flag.

TABLE 21-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1). The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1.
PC	Program Counter
TO	Time-out bit
C	Carry bit
DC	Digit carry bit
Z	Zero bit
PD	Power-down bit

FIGURE 21-1: GENERAL FORMAT FOR INSTRUCTIONS



## 22.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

## 22.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

## 22.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

## 22.9 PICkit 3 In-Circuit Debugger/Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

## 22.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

**TABLE 23-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT RESET PARAMETERS**

Standard Operating Conditions (unless otherwise stated) Operating Temperature $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$							
Param No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
30	TMCL	MCLR Pulse Width (low)	2 5	— —	— —	$\mu\text{s}$ $\mu\text{s}$	$V_{DD} = 3.3\text{-}5\text{V}$ , $-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$ $V_{DD} = 3.3\text{-}5\text{V}$
31	TWDTLP	Low Power Watchdog Timer Time-out Period (No Prescaler)	10	18	27	ms	$V_{DD} = 3.3\text{V-}5\text{V}$
32	TOST	Oscillator Start-up Timer Period <sup>(1), (2)</sup>	—	1024	—	Tosc	(Note 3)
33*	TPWRT	Power-up Timer Period, PWRTE = 0	40	65	140	ms	
34*	TIOZ	I/O high-impedance from MCLR Low or Watchdog Timer Reset	—	—	2.0	$\mu\text{s}$	
35	VBOR	Brown-out Reset Voltage	2.38 1.80	2.5 1.9	2.73 2.11	V	BORV=2.5V BORV=1.9V
36*	VHYS	Brown-out Reset Hysteresis	0	25	50	mV	$-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$
37*	TBORDC	Brown-out Reset DC Response Time	1	3	5 10	$\mu\text{s}$	$V_{DD} \leq V_{BOR}$ , $-40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$ $V_{DD} \leq V_{BOR}$

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

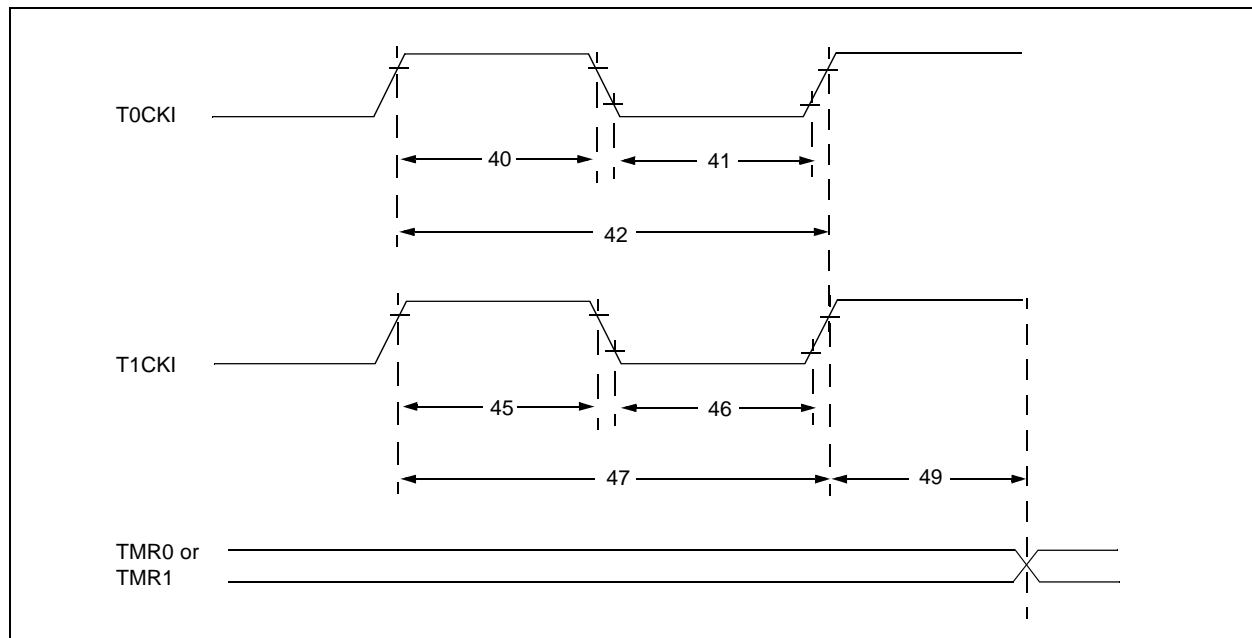
**Note 1:** Instruction cycle period (Tcy) equals four times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min" values with an external clock applied to the OSC1 pin. When an external clock input is used, the "max" cycle time limit is "DC" (no clock) for all devices.

2: By design.

3: Period of the slower clock.

4: To ensure these voltage tolerances, VDD and VSS must be capacitively decoupled as close to the device as possible. 0.1  $\mu\text{F}$  and 0.01  $\mu\text{F}$  values in parallel are recommended.

**FIGURE 23-10: TIMER0 AND TIMER1 EXTERNAL CLOCK TIMINGS**



# PIC16(L)F722A/723A

## 24.0 DC AND AC CHARACTERISTICS GRAPHS AND CHARTS

**Note:** The graphs and tables provided following this note are a statistical summary based on a limited number of samples and are provided for informational purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs or tables, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

*“Typical” represents the mean of the distribution at 25°C. “Maximum” or “minimum” represents (mean + 3σ) or (mean - 3σ) respectively, where σ is a standard deviation, over the whole temperature range.*

**FIGURE 24-1: PIC16F722A/723A MAXIMUM  $I_{DD}$  vs.  $F_{OSC}$  OVER  $V_{DD}$ , EC MODE,  $V_{CAP} = 0.1\mu F$**

