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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded - Microcontrollers</u>"

Dataila	
Details	
Product Status	Active
Core Processor	AVR
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	32
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atmega644pa-au

- Programmable Watchdog Timer with Separate On-chip Oscillator
- On-chip Analog Comparator
- Interrupt and Wake-up on Pin Change
- Special Microcontroller Features
  - Power-on Reset and Programmable Brown-out Detection
  - Internal Calibrated RC Oscillator
  - External and Internal Interrupt Sources
  - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby and Extended Standby
- I/O and Packages
  - 32 Programmable I/O Lines
  - 40-pin PDIP, 44-lead TQFP, 44-pad VQFN/QFN/MLF
  - 44-pad DRQFN

### - 49-ball VFBGA

- Operating Voltages
  - \_ 1.8 5.5V
- Speed Grades
  - 0 4MHz @ 1.8 5.5V
  - 0 10MHz @ 2.7 5.5V
  - 0 20MHz @ 4.5 5.5V
- Power Consumption at 1MHz, 1.8V, 25°C
  - Active: 0.4mA
  - Power-down Mode: 0.1µA
  - Power-save Mode: 0.6µA (Including 32kHz RTC)

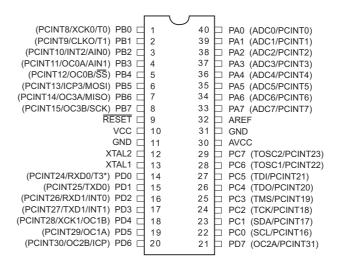
Note: 1. See "Data retention" on page 9 for details.

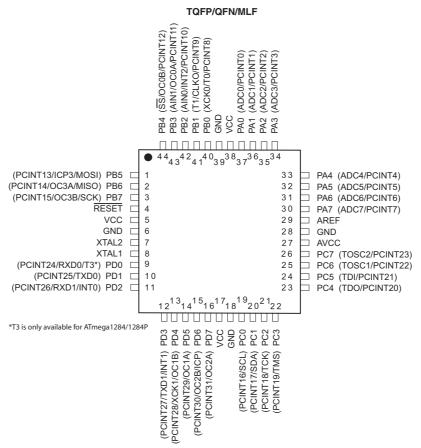


# 1. Pin configurations

# 1.1 Pinout - PDIP/TQFP/VQFN/QFN/MLF for ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P

Figure 1-1. Pinout.





Note: The large center pad underneath the VQFN/QFN/MLF package should be soldered to ground on the board to ensure good mechanical stability.



timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except Asynchronous Timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the Crystal/Resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low power consumption. In Extended Standby mode, both the main Oscillator and the Asynchronous Timer continue to run.

Atmel offers the QTouch<sup>®</sup> library for embedding capacitive touch buttons, sliders and wheels functionality into AVR microcontrollers. The patented charge-transfer signal acquisition offers robust sensing and includes fully debounced reporting of touch keys and includes Adjacent Key Suppression<sup>®</sup> (AKS™) technology for unambiguous detection of key events. The easy-to-use QTouch Suite toolchain allows you to explore, develop and debug your own touch applications.

The device is manufactured using Atmel's high-density nonvolatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed in-system through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P is supported with a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.

# 2.2 Comparison between ATmega164A, ATmega164PA, ATmega324A, ATmega324PA, ATmega644A, ATmega644PA, ATmega1284 and ATmega1284P

Table 2-1. Differences between ATmega164A, ATmega164PA, ATmega324PA, ATmega324PA, ATmega644A, ATmega644PA, ATmega1284 and ATmega1284P.

	<u> </u>			
Device	Flash	EEPROM	RAM	Units
ATmega164A	16K	512	1K	
ATmega164PA	16K	512	1K	
ATmega324A	32K	1K	2K	
ATmega324PA	32K	1K	2K	hytaa
ATmega644A	64K	2K	4K	bytes
ATmega644PA	64K	2K	4K	
ATmega1284	128K	4K	16K	
ATmega1284P	128K	4K	16K	

# 2.3 Pin Descriptions11

# 2.3.1 VC

Digital supply voltage.

# 2.3.2 GND

Ground.



### 2.3.3 Port A (PA7:PA0)

Port A serves as analog inputs to the Analog-to-digital Converter.

Port A also serves as an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port A output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port A pins that are externally pulled low will source current if the pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port A also serves the functions of various special features of the Atmel

ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P as listed on page 79.

#### 2.3.4 Port B (PB7:PB0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tristated when a reset condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the

ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P as listed on page 80.

# 2.3.5 Port C (PC7:PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tristated when a reset condition becomes active, even if the clock is not running.

Port C also serves the functions of the JTAG interface, along with special features of the Atmel ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P as listed on page 83.

# 2.3.6 Port D (PD7:PD0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tristated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the

ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P as listed on page 86.

# 2.3.7 **RESET**

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in "" on page 325. Shorter pulses are not guaranteed to generate a reset.

#### 2.3.8 XTAL1

Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

### 2.3.9 XTAL2

Output from the inverting Oscillator amplifier.

# 2.3.10 AVCC

AVCC is the supply voltage pin for Port A and the Analog-to-digital Converter. It should be externally connected to  $V_{CC}$ , even if the ADC is not used. If the ADC is used, it should be connected to  $V_{CC}$  through a low-pass filter.

### 2.3.11 AREF

This is the analog reference pin for the Analog-to-digital Converter.



# 7. Register summary

									1	
Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(0xFF)	Reserved	-	-	-	-		-	-	-	
(0xFE)	Reserved	-	-	-	-	-	-	-	-	
(0xFD)	Reserved	-	-	-	-	-	-	-	-	
(0xFC)	Reserved	-	-	-	-	-	-	-	-	
(0xFB)	Reserved	-	-	-	-		-	-	-	
(0xFA)	Reserved	-	-	-	-	-	-	-	-	
(0xF9)	Reserved	-	-	-	-		-	-	-	
(0xF8)	Reserved	-	-	-	-	-	-	-	-	
(0xF7)	Reserved	-	-	-	-	-	-	-	-	
(0xF6)	Reserved	-	-	-	-	-	-	-	-	
(0xF5)	Reserved	-	-	-	-		-	-	-	4
(0xF4)	Reserved	-	-	-	-	-	-	-	-	
(0xF3)	Reserved	-	-	-	-	-	-	-	-	
(0xF2)	Reserved	-	-	-	-	-	-	-	-	
(0xF1)	Reserved	-	-	-	-		-	-	-	
(0xF0)	Reserved	-	-	-	-	-	-	-	-	
(0xEF)	Reserved	-	-	-	-		-	-	-	
(0xEE)	Reserved	-	-	-	-	-	-	-	-	
(0xED)	Reserved	-	-	-	-	-	-	-	-	
(0xEC)	Reserved	-	-	-	-	-	-	-	-	
(0xEB)	Reserved	-	-	-	-		-	-	-	
(0xEA)	Reserved	-	-	-	-	-	-	-	-	
(0xE9)	Reserved	-	-	-	-	-	-	-	-	
(0xE8)	Reserved	-	-	-	-	-	-	-	-	
(0xE7)	Reserved	-	-	-	-		-	-	-	
(0xE6)	Reserved	-	-	-	-	-	-	-	-	
(0xE5)	Reserved	-	-	-	-	-	-	-	-	
(0xE4)	Reserved	-	-	-	-	-	-	-	-	
(0xE3)	Reserved	-	-	-	-		-	-	-	
(0xE2)	Reserved	-	-	-	-	-	-	-	-	
(0xE1)	Reserved	-	-	-	-		-	-	-	
(0xE0)	Reserved	-	-	-	-		-	-	-	_
(0xDF)	Reserved	-	-	-	-	-	-	-	-	
(0xDE)	Reserved	-	-	-	-	-	-	-	-	
(0xDD)	Reserved	-	-	-	-	-	-	-	-	
(0xDC)	Reserved	-	-	-	-		-	-	-	
(0xDB)	Reserved	-	-	-	-	-	-	-	-	
(0xDA)	Reserved	-	-	-	-	-	-	-	-	1
(0xD9)	Reserved	-	-	-	-	-	-	-	-	
(0xD8)	Reserved Reserved	-	-	-	-	-	-	-	-	1
(0xD7) (0xD6)	Reserved		-	-	-	-	-	-	-	1
	1	-				-				-
(0xD5)	Reserved Reserved	-	-	-	-	-	-	-	-	+
(0xD4) (0xD3)	Reserved	-	-	-	-	-	-	-	-	+
(0xD3) (0xD2)	Reserved	-	-	-	_			-	-	1
(0xD2) (0xD1)	Reserved	-	-	-	-	-	-	-	-	+
(0xD1) (0xD0)	Reserved	-	-	-	-	-	-	-	-	+
(0xCF)	Reserved	-	-	-	-	-	-	-	-	+
(0xCF)	UDR1	-	-	-		ART1 I/O Data F		-	-	185
(0xCD)	UBRR1H	-	-	-	- 03	, "O Data F	-	te Register High Byte		189/202
(0xCC)	UBRR1L	-	-	-		Baud Rate Regi		to register riigii byte		189/202
(0xCC)	Reserved	-	-	-	- USARTI		-		-	1001202
(0xCA)	UCSR1C	UMSEL11	UMSEL10	UPM11	UPM10	USBS1	UCSZ11/UDORD0 <sup>(5)</sup>	UCSZ10/UCPHA0 <sup>(5)</sup>	UCPOL1	187/201
(0xC9)	UCSR1B	RXCIE1	TXCIE1	UDRIE1	RXEN1	TXEN1	UCSZ12	RXB81	TXB81	186/200
(0xC8)	UCSR1A	RXC1	TXC1	UDRE1	FE1	DOR1	UPE1	U2X1	MPCM1	185/200
(0xC7)	Reserved	-	-	-	-	-	-	-	-	100/200
(0xCf)	UDR0					ART0 I/O Data F		-	_	185
(0xC5)	UBRR0H	-	-	-	- 5	Data I	•	te Register High Byte		189/202
(0xC4)	UBRR0L					Baud Rate Regi				189/202
(0xC3)	Reserved	-	-	-	-	-	-	-	-	.55/202
(0xC2)	UCSR0C	UMSEL01	UMSEL00	UPM01	UPM00	USBS0	UCSZ01/UDORD0 <sup>(5)</sup>	UCSZ00/UCPHA0 <sup>(5)</sup>	UCPOL0	187/201
(0xC1)	UCSR0B	RXCIE0	TXCIE0	UDRIE0	RXEN0	TXEN0	UCSZ02	RXB80	TXB80	186/200
(501)	555.10D	LUCUILO		55. NEO	LUCEITO		333202			.55/200



BOSCO    UCSRIAN   ROCCO   TACK   UCSRIAN   FEB   DOMB   UFED   USDO   RF-DAN   TREATS	Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(GREPT   Reserved	(0xC0)	UCSR0A	RXC0	TXC0	UDRE0	FE0	DOR0	UPE0	U2X0	MPCM0	185/200
(GRIG)   TWORK   TWO	(0xBF)	Reserved	-		-	-	-	-	-	-	
General   Tourist	(0xBE)	Reserved	-	-	-	-	-	-	-	-	
Design   TOUR	(0xBD)	TWAMR	TWAM6	TWAM5	TWAM4	TWAM3	TWAM2	TWAM1	TWAM0	-	231
General   TWAR	(0xBC)	TWCR	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	-	TWIE	228
Decision   TWSR   TWSP   TWS						1		1		•	
(0.68)   (	, ,	+		+	1	<b>+</b>	<b>+</b>			+	
Code	<del></del>		TWS7	TWS6	TWS5				TWPS1	TWPS0	
Godes   ASSR	· · · · · ·						1	t Rate Register			228
		+						- CORORIUR			455
1969    OCR26								OCR2BUB			155
GNR3    GORRA			-	-	-			nare Pegister B	-	-	155
COMPAIN   TOCRES   FOCAS   FOCAS   FOCAS   FOCAS   CSSS   CSSS	· · · · · ·						•				
Gost   Gorgan   Gor		1									
TOCREA			FOC2A	FOC2B	-				CS21	CS20	
DAMP    Reserved			1							+	+
GWAP    Reserved	<del></del>						-	-			
(0)AC) Reserved	(0xAE)	Reserved	-	-	-	-	-	-	-	-	
(DuAB)   Reserved			-	-	-	-	-	-	-	-	
Dischard   Reserved	(0xAC)	Reserved	-	-	-	-	-	-	-	-	
(DAM)   Reserved	(0xAB)	Reserved	-	-	-	-	-	-	-	-	
(0xA9) Reserved	(0xAA)	Reserved	-	-	-	-	-	-	-	-	
(0xAr)   Reserved   -	(0xA9)	Reserved	-	-	-	-	-	-	-	-	
(0)AA9    Reserved	(0xA8)	Reserved	-	-	-	-	-	-	-	-	
(0xA5)   Reserved	(0xA7)	-	-	-	-	-	-	-	-	-	
(0)A43    Reserved				ļ		-	-		-	-	
(0xA2)   Reserved   -	· · · · · ·		-						-	-	
(0)A2)   Reserved	· · · · · ·	-		-	-	-	-	-	-	-	
(0xA1)   Reserved										-	
(0x86)   Reserved	· · · · · ·									1	
(0x96)   Reserved   -	<del></del>									+	
(0x96)   Reserved   -   -   -   -   -   -   -   -   -											
(0x90C)   Reserved						-					1
(0x9G)   Reserved   -   -						_				+	
(0x9B)   OCR3BH				ļ		1					
(0x9A)   OCR3BL	, ,						Output Compare	Register B High Byte <sup>(7)</sup>			132
(0x99)   OCR3AH											+
(0x97)   ICR3H											
(0x96)   ICR3L	(0x98)	OCR3AL			7	Fimer/Counter3 - C	Output Compare	Register A Low Byte <sup>(7)</sup>			132
Cox95	(0x97)	ICR3H				Timer/Counter3	- Input Capture F	Register High Byte <sup>(7)</sup>			133
(0x94)   TCNT3L	(0x96)	ICR3L				Timer/Counter3	- Input Capture I	Register Low Byte <sup>(7)</sup>			133
(0x93)	(0x95)	TCNT3H				Timer/Counte	r3 - Counter Reç	gister High Byte <sup>(7)</sup>			132
(0x92)   TCCR3C   FOC3A   FOC3B   -	(0x94)	TCNT3L				Timer/Counte	er3 - Counter Re	gister Low Byte <sup>(7)</sup>			132
(0x91)   TCCR3B   ICNC3   ICES3   -   WGM33   WGM32   CS32   CS31   CS30   130     (0x90)   TCCR3A   COM3A1   COM3A0   COM3B1   COM3B0   -					-	-	-	-	-	-	
(0x90)   TCCR3A   COM3A1   COM3A0   COM3B1   COM3B0   -   -   WGM31   WGM30   128							-				
(0x8F)   Reserved   -   -   -   -   -   -   -   -   -			1							+	+
(0x8E)         Reserved         -         <		1									128
(0x8D)         Reserved         -         <											
(0x8C)         Reserved         -         <				-	-					-	
(0x8B)   OCR1BH   Timer/Counter1 - Output Compare Register B High Byte   132	<u> </u>	1		-	-	-	1			-	
(0x8A)         OCR1BL         Timer/Counter1 - Output Compare Register B Low Byte         132           (0x89)         OCR1AH         Timer/Counter1 - Output Compare Register A High Byte         132           (0x88)         OCR1AL         Timer/Counter1 - Output Compare Register A Low Byte         132           (0x87)         ICR1H         Timer/Counter1 - Input Capture Register High Byte         133           (0x86)         ICR1L         Timer/Counter1 - Input Capture Register Low Byte         133           (0x85)         TCNT1H         Timer/Counter1 - Counter Register High Byte         132           (0x84)         TCNT1L         Timer/Counter1 - Counter Register Low Byte         132           (0x83)         Reserved         -         -         -         -         -           (0x82)         TCCR1C         FOC1A         FOC1B         -         -         -         -         -         131           (0x81)         TCCR1B         ICNC1         ICES1         -         WGM13         WGM12         CS12         CS11         CS10         130           (0x80)         TCCR1A         COM1A1         COM1B0         -         -         AIN1D         AIN1D         AIN0D         234           (0x7F)         DIDR0 <td< td=""><td></td><td></td><td>-</td><td>-</td><td></td><td></td><td></td><td></td><td>-</td><td>-</td><td>122</td></td<>			-	-					-	-	122
(0x89)   OCR1AH   Timer/Counter1 - Output Compare Register A High Byte   132											+
(0x88)         OCR1AL         Timer/Counter1 - Output Compare Register A Low Byte         132           (0x87)         ICR1H         Timer/Counter1 - Input Capture Register High Byte         133           (0x86)         ICR1L         Timer/Counter1 - Input Capture Register Low Byte         133           (0x85)         TCNT1H         Timer/Counter1 - Counter Register High Byte         132           (0x84)         TCNT1L         Timer/Counter1 - Counter Register Low Byte         132           (0x83)         Reserved         -         -         -         -         -           (0x82)         TCCR1C         FOC1A         FOC1B         -         -         -         -         -         131           (0x81)         TCCR1B         ICNC1         ICES1         -         WGM13         WGM12         CS12         CS11         CS10         130           (0x80)         TCCR1A         COM1A1         COM1A0         COM1B0         -         -         WGM11         WGM10         128           (0x7F)         DIDR1         -         -         -         -         ADC4D         ADC3D         ADC2D         ADC1D         ADC0D         253			<del> </del>					,			
(0x87)   ICR1H   Timer/Counter1 - Input Capture Register High Byte   133		-									_
(0x86)   ICR1L   Timer/Counter1 - Input Capture Register Low Byte   133											+
(0x85)   TCNT1H   Timer/Counter1 - Counter Register High Byte   132	<del></del>										
(0x84)   TCNT1L		+									+
(0x83)         Reserved         -         <											+
(0x82)         TCCR1C         FOC1A         FOC1B         -         -         -         -         -         -         131           (0x81)         TCCR1B         ICNC1         ICES1         -         WGM13         WGM12         CS12         CS11         CS10         130           (0x80)         TCCR1A         COM1A1         COM1A0         COM1B1         COM1B0         -         -         WGM11         WGM10         128           (0x7F)         DIDR1         -         -         -         -         AIN1D         AIN0D         234           (0x7E)         DIDR0         ADC7D         ADC6D         ADC5D         ADC4D         ADC3D         ADC2D         ADC1D         ADC0D         253			-	-	-				-	-	
(0x80)         TCCR1A         COM1A1         COM1A0         COM1B1         COM1B0         -         -         WGM11         WGM10         128           (0x7F)         DIDR1         -         -         -         -         -         -         AIN1D         AIN0D         234           (0x7E)         DIDR0         ADC7D         ADC6D         ADC5D         ADC4D         ADC3D         ADC2D         ADC1D         ADC0D         253			FOC1A	FOC1B	-	-	-	-	-	-	131
(0x7F)         DIDR1         -         -         -         -         -         AIN1D         AIN0D         234           (0x7E)         DIDR0         ADC7D         ADC6D         ADC5D         ADC4D         ADC3D         ADC2D         ADC1D         ADC0D         253			ICNC1	ICES1	-	WGM13	WGM12	CS12	CS11	CS10	130
(0x7E) DIDRO ADC7D ADC6D ADC5D ADC4D ADC3D ADC2D ADC1D ADC0D 253	(0x80)	TCCR1A	COM1A1	COM1A0	COM1B1	COM1B0	-	-	WGM11	WGM10	128
	(0x7F)	DIDR1	-	-	-		-	-	AIN1D	AIN0D	234
(0x7D) Reserved	(0x7E)	DIDR0	ADC7D	ADC6D	ADC5D	ADC4D	ADC3D	ADC2D	ADC1D	ADC0D	253
	(0x7D)	Reserved	-	-	-	-	-	-	-	-	



Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(0x7C)	ADMUX	REFS1	REFS0	ADLAR	MUX4	MUX3	MUX2	MUX1	MUX0	249
(0x7B)	ADCSRB	-	ACME	-	-	-	ADTS2	ADTS1	ADTS0	233
(0x7A)	ADCSRA	ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0	250
(0x79)	ADCH			•	ADC	Data Register F	ligh byte		•	251
(0x78)	ADCL				ADC	Data Register L	ow byte			251
(0x77)	Reserved	-	-	-	-	-	-	-	-	
(0x76)	Reserved	-	-	-	-	-	-	-	-	
(0x75)	Reserved	-	-	-	-	-	-	-	-	
(0x74)	Reserved	-	-	-	-	-	-	-	-	
(0x73)	PCMSK3	PCINT31	PCINT30	PCINT29	PCINT28	PCINT27	PCINT26	PCINT25	PCINT24	70
(0x72)	Reserved	-	-	-	-	-	-	-	-	
(0x71)	TIMSK3	-	-	ICIE3	-	-	OCIE3B	OCIE3A	TOIE3	134
(0x70)	TIMSK2	-	-	-	-	-	OCIE2B	OCIE2A	TOIE2	156
(0x6F)	TIMSK1	-	-	ICIE1	-	-	OCIE1B	OCIE1A	TOIE1	134
(0x6E)	TIMSK0 PCMSK2	PCINT23	PCINT22	PCINT21	PCINT20	PCINT19	OCIE0B PCINT18	OCIE0A	TOIE0 PCINT16	105 70
(0x6D)	PCMSK1	PCINT23 PCINT15	PCINT22 PCINT14	PCINT21 PCINT13	PCINT20 PCINT12	PCINT 19 PCINT11	PCINT 16 PCINT 10	PCINT17 PCINT9	PCINT 16 PCINT8	70
(0x6C) (0x6B)	PCMSK0	PCINT7	PCINT 14	PCINT 13	PCINT12 PCINT4	PCINT11	PCINT2	PCINT9	PCINT0	71
(0x6A)	Reserved	-	-	-	-		-	-	-	/ 1
(0x69)	EICRA	-	-	ISC21	ISC20	ISC11	ISC10	ISC01	ISC00	67
(0x68)	PCICR	-	-	-	-	PCIE3	PCIE2	PCIE1	PCIE0	69
(0x67)	Reserved	-	-	-	-	-	-	-	-	
(0x66)	OSCCAL					lator Calibration				40
(0x65)	PRR1	-	-	-	-	-	-	-	PRTIM3	49
(0x64)	PRR0	PRTWI	PRTIM2	PRTIM0	PRUSART1	PRTIM1	PRSPI	PRUSART0	PRADC	48
(0x63)	Reserved	-	-	-	-	-	-	-	-	
(0x62)	Reserved	-	-	-	-	-	-	-	-	
(0x61)	CLKPR	CLKPCE	-	-	-	CLKPS3	CLKPS2	CLKPS1	CLKPS0	40
(0x60)	WDTCSR	WDIF	WDIE	WDP3	WDCE	WDE	WDP2	WDP1	WDP0	59
0x3F (0x5F)	SREG	1	Т	Н	S	V	N	Z	С	11
0x3E (0x5E)	SPH	SP15	SP14	SP13	SP12	SP11	SP10	SP9	SP8	12
0x3D (0x5D)	SPL	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	12
0x3C (0x5C)	Reserved	-	-	-	-	-	-	-	-	
0x3B (0x5B)	Reserved	-	-	-	-	-	-	-	-	
0x3A (0x5A)	Reserved	-	-	-	-	-	-	-	-	
0x39 (0x59)	Reserved	-	-	-	-	-	-	-	-	
0x38 (0x58)	Reserved	-	-	-	-	-	- POWET	-	-	005
0x37 (0x57)	SPMCSR	SPMIE -	RWWSB	SIGRD	RWWSRE	BLBSET	PGWRT -	PGERS -	SPMEN	285
0x36 (0x56) 0x35 (0x55)	Reserved MCUCR	JTD	BODS <sup>(6)</sup>	BODSE <sup>(6)</sup>	PUD	-	-	IVSEL	IVCE	89/268
0x33 (0x53) 0x34 (0x54)	MCUSR	-	-	-	JTRF	WDRF	BORF	EXTRF	PORF	58/268
0x34 (0x54) 0x33 (0x53)	SMCR	-	-	-	JIKF	SM2	SM1	SM0	SE	47
0x33 (0x53)	Reserved	-	-	-	-	- SIVIZ	-	-	- -	47
0x31 (0x51)	OCDR					n-Chip Debug Re				259
0x30 (0x50)	ACSR	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	250
0x2F (0x4F)	Reserved	-	-	-	-	-	-	-	-	200
0x2E (0x4E)	SPDR					SPI 0 Data Regi	ister			166
0x2D (0x4D)	SPSR	SPIF0	WCOL0	-	-	-	-	-	SPI2X0	165
0x2C (0x4C)	SPCR	SPIE0	SPE0	DORD0	MSTR0	CPOL0	CPHA0	SPR01	SPR00	164
0x2B (0x4B)	GPIOR2			•		ral Purpose I/O F	•		•	29
0x2A (0x4A)	GPIOR1					ral Purpose I/O F	-			29
0x29 (0x49)	Reserved	-	-	-	-	-	-	-	-	
0x28 (0x48)	OCR0B				Timer/Coun	ter0 Output Com	pare Register B			105
0x27 (0x47)	OCR0A				Timer/Coun	ter0 Output Com	npare Register A			105
0x26 (0x46)	TCNT0					imer/Counter0 (	8 Bit)			105
0x25 (0x45)	TCCR0B	FOC0A	FOC0B	-	-	WGM02	CS02	CS01	CS00	104
0x24 (0x44)	TCCR0A	COM0A1	COM0A0	COM0B1	COM0B0	-	-	WGM01	WGM00	105
0x23 (0x43)	GTCCR	TSM	-	-	-	-	-	PSRASY	PSRSYNC	157
0x22 (0x42)	EEARH	-	-	-	-	<u> </u>		ss Register High Byte		24
0x21 (0x41)	EEARL					Address Regis	-			24
0x20 (0x40)	EEDR			1	1	EPROM Data Re		T	Г	24
0x1F (0x3F)	EECR	-	-	EEPM1	EEPM0	EERIE	EEMPE	EEPE	EERE	24
0x1E (0x3E)	GPIOR0				Gene	ral Purpose I/O F		· · · - ·		29
0x1D (0x3D)	EIMSK	-	-	-	-	-	INT2	INT1	INTO	68
0x1C (0x3C)	EIFR	-	-	-	-	- DOIT2	INTF2	INTF1	INTF0	68
0x1B (0x3B)	PCIFR	-	-	-	-	PCIF3	PCIF2	PCIF1	PCIF0	69
0x1A (0x3A)	Reserved	-	-	-	-	-	-	-	-	-
0x19 (0x39)	Reserved	-	-	-	-	-	-	-	-	1



Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x18 (0x38)	TIFR3	-	-	ICF3	-	-	OCF3B	OCF3A	TOV3	136
0x17 (0x37)	TIFR2	-	-	-	-	-	OCF2B	OCF2A	TOV2	156
0x16 (0x36)	TIFR1	-	-	ICF1	-	-	OCF1B	OCF1A	TOV1	135
0x15 (0x35)	TIFR0	-	-	-	-	-	OCF0B	OCF0A	TOV0	106
0x14 (0x34)	Reserved	-	-	-	-	-	-	-	-	
0x13 (0x33)	Reserved	-	-	-	-	-	-	-	-	
0x12 (0x32)	Reserved	-	-	-	-	-	-	-	-	
0x11 (0x31)	Reserved	-	-	-	-	-	-	-	-	
0x10 (0x30)	Reserved	-	-	-	-	-	-	-	-	
0x0F (0x2F)	Reserved	-	-	-	-	-	-	-	-	
0x0E (0x2E)	Reserved	-	-	-	-	-	-	-	-	
0x0D (0x2D)	Reserved	-	-	-	-	-	-	-	-	
0x0C (0x2C)	Reserved	-	-	-	-	-	-	-	-	
0x0B (0x2B)	PORTD	PORTD7	PORTD6	PORTD5	PORTD4	PORTD3	PORTD2	PORTD1	PORTD0	90
0x0A (0x2A)	DDRD	DDD7	DDD6	DDD5	DDD4	DDD3	DDD2	DDD1	DDD0	90
0x09 (0x29)	PIND	PIND7	PIND6	PIND5	PIND4	PIND3	PIND2	PIND1	PIND0	90
0x08 (0x28)	PORTC	PORTC7	PORTC6	PORTC5	PORTC4	PORTC3	PORTC2	PORTC1	PORTC0	90
0x07 (0x27)	DDRC	DDC7	DDC6	DDC5	DDC4	DDC3	DDC2	DDC1	DDC0	90
0x06 (0x26)	PINC	PINC7	PINC6	PINC5	PINC4	PINC3	PINC2	PINC1	PINC0	90
0x05 (0x25)	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	89
0x04 (0x24)	DDRB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	89
0x03 (0x23)	PINB	PINB7	PINB6	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	90
0x02 (0x22)	PORTA	PORTA7	PORTA6	PORTA5	PORTA4	PORTA3	PORTA2	PORTA1	PORTA0	89
0x01 (0x21)	DDRA	DDA7	DDA6	DDA5	DDA4	DDA3	DDA2	DDA1	DDA0	89
0x00 (0x20)	PINA	PINA7	PINA6	PINA5	PINA4	PINA3	PINA2	PINA1	PINA0	89

Notes: 1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.

- 2. I/O registers within the address range \$00 \$1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
- 3. Some of the status flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
- 4. When using the I/O specific commands IN and OUT, the I/O addresses \$00 \$3F must be used. When addressing I/O registers as data space using LD and ST instructions, \$20 must be added to these addresses. The ATmega164A/164PA/324A/324PA/644A/644PA/1284/1284P is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from \$60 \$FF, only the ST/STS/STD and LD/LDS/LDD instructions can be used.
- 5. USART in SPI Master Mode.
- 6. Only available in the ATmega164PA/324PA/644PA/1284P.
- 7. Only available in the ATmega1284/1284P



# 8. Instruction set summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND I	LOGIC INSTRUCTIONS	•	•	, ,	I
ADD	Rd, Rr	Add two Registers	Rd ← Rd + Rr	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	Rdh:Rdl ← Rdh:Rdl + K	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	Rd ← Rd - Rr	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	$Rdh:Rdl \leftarrow Rdh:Rdl - K$	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd \ v \ Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \leftarrow 0xFF - Rd$	Z,C,N,V	1
NEG	Rd	Two's Complement	Rd ← 0x00 – Rd	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (0xFF - K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \leftarrow 0xFF$	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
FMULSU  BRANCH INSTRUCT	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
RJMP	k	Relative Jump	PC ← PC + k + 1	None	2
IJMP	_ K	Indirect Jump to (Z)	PC ← Z	None	2
JMP	k	Direct Jump	PC ← k	None	3
RCALL	k	Relative Subroutine Call	PC ← PC + k + 1	None	3
ICALL	K	Indirect Call to (Z)	PC ← Z	None	3
CALL	k	Direct Subroutine Call	PC ← k	None	4
RET		Subroutine Return	PC ← STACK	None	4
RETI		Interrupt Return	PC ← STACK	1	4
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC ← PC + 2 or 3	None	1/2/3
CP	Rd,Rr	Compare	Rd – Rr	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) PC ← PC + 2 or 3	None	1/2/3
	TU, D	Skip ii bit iii Negistei is Set	II (14(b) 1)1 0 ( 1 0 1 2 0 0	None	
SBIC	P, b	Skip if Bit in I/O Register Cleared	if $(P(b)=0)$ PC $\leftarrow$ PC + 2 or 3	None	1/2/3
SBIC SBIS	<u> </u>		, , , ,		
	P, b	Skip if Bit in I/O Register Cleared	if (P(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBIS BRBS BRBC	P, b P, b s, k s, k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1	None None	1/2/3 1/2/3 1/2 1/2
SBIS BRBS BRBC BREQ	P, b P, b s, k s, k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1	None None None None	1/2/3 1/2/3 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE	P, b P, b s, k s, k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1	None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS	P, b P, b s, k s, k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC	P, b P, b s, k s, k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH	P, b P, b s, k s, k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO	P, b P, b s, k s, k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI	P, b P, b s, k s, k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Minus	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL	P, b P, b s, k s, k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Minus Branch if Plus	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE	P, b P, b s, k s, k k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Hower Branch if Hower Branch if Flus Branch if Flus Branch if Flus	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE BRLT	P, b P, b s, k s, k k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Hower Branch if Hower Branch if Minus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N ⊕ V = 0) then PC ← PC + k + 1 if (N ⊕ V = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE BRLT BRHS	P, b P, b S, k S, k k k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Lower Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N ⊕ V = 0) then PC ← PC + k + 1 if (N ⊕ V = 0) then PC ← PC + k + 1 if (N ⊕ V = 1) then PC ← PC + k + 1 if (N ⊕ V = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE BRLT BRHS BRHC	P, b P, b S, k S, k k k k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = V = 0) then PC ← PC + k + 1 if (N = V = 0) then PC ← PC + k + 1 if (N = V = 0) then PC ← PC + k + 1 if (H = 1) then PC ← PC + k + 1 if (H = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE BRLT BRHS BRHC BRTS	P, b P, b s, k s, k k k k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if I Same or Higher Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared Branch if Half Carry Flag Cleared Branch if T Flag Set	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N ⊕ V= 0) then PC ← PC + k + 1 if (N ⊕ V= 0) then PC ← PC + k + 1 if (N ⊕ V= 0) then PC ← PC + k + 1 if (N ⊕ V= 1) then PC ← PC + k + 1 if (H = 1) then PC ← PC + k + 1 if (H = 0) then PC ← PC + k + 1 if (H = 0) then PC ← PC + k + 1 if (H = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE BRLT BRHS BRHC	P, b P, b S, k S, k k k k k k k k k	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = V = 0) then PC ← PC + k + 1 if (N = V = 0) then PC ← PC + k + 1 if (N = V = 0) then PC ← PC + k + 1 if (H = 1) then PC ← PC + k + 1 if (H = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2



# 9.3 Atmel ATmega324A

Speed [MHz] (3)	Power supply	Ordering code (2)	Package (1)	Operational range
20	1.8 - 5.5V	ATmega324A-AU ATmega324A-AUR <sup>(5)</sup> ATmega324A-PU ATmega324A-MU ATmega324A-MUR <sup>(5)</sup> ATmega324A-MCH <sup>(4)</sup> ATmega324A-MCHR <sup>(4)(5)</sup> ATmega324A-CU ATmega324A-CU	44A 44A 40P6 44M1 44M1 44MC 44MC 49C2 49C2	Industrial (-40°C to 85°C)

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

- 2. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
- 3. For Speed vs.  $V_{CC}$  see "Speed grades" on page 324.
- 4. NiPdAu Lead Finish.
- 5. Tape & Reel.

	Package Type						
44A	44-lead, Thin (1.0mm) Plastic Gull Wing Quad Flat Package (TQFP)						
40P6	40-pin, 0.600" Wide, Plastic Dual Inline Package (PDIP)						
44M1	44-pad, 7 × 7 × 1.0mm body, lead pitch 0.50mm, Thermally Enhanced Plastic Very Thin Quad Flat No-Lead (VQFN)						
44MC	44-lead (2-row Staggered), 5 × 5 × 1.0mm body, 2.60 × 2.60mm Exposed Pad, Quad Flat No-Lead Package (QFN)						
49C2	49-ball, (7 × 7 Array) 0.65mm Pitch, 5 × 5 × 1mm, Very Thin, Fine-Pitch Ball Grid Array Package (VFBGA)						



#### Atmel ATmega644A 9.5

Speed [MHz] <sup>(3)</sup>	Power supply	Ordering code <sup>(2)</sup>	Package <sup>(1)</sup>	Operational range
20	1.8 - 5.5V	ATmega644A-AU ATmega644A-AUR <sup>(4)</sup> ATmega644A-PU ATmega644A-MU ATmega644A-MUR <sup>(4)</sup>	44A 44A 40P6 44M1 44M1	Industrial (-40°C to 85°C)

- Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  - 2. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
  - 3. For Speed vs.  $V_{CC}$  see "Speed grades" on page 324.
  - 4. Taper & Reel.

	Package Type
44A	44-lead, Thin (1.0mm) Plastic Gull Wing Quad Flat Package (TQFP)
40P6	40-pin, 0.600" Wide, Plastic Dual Inline Package (PDIP)
44M1	44-pad, 7 × 7 × 1.0mm body, lead pitch 0.5 mm, Thermally Enhanced Plastic Very Thin Quad Flat No-Lead (VQFN)



#### Atmel ATmega1284 9.7

Speed [MHz] <sup>(3)</sup>	Power supply	Ordering code <sup>(2)</sup>	Package <sup>(1)</sup>	Operational range
20	1.8 - 5.5V	ATmega1284-AU ATmega1284-AUR <sup>(4)</sup> ATmega1284-PU ATmega1284-MU ATmega1284-MUR <sup>(4)</sup>	44A 44A 40P6 44M1 44M1	Industrial (-40°C to 85°C)

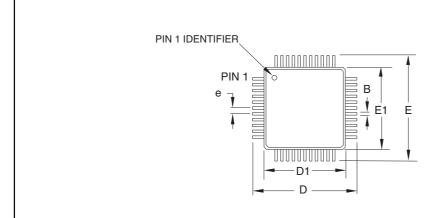
- Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  - 2. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
  - 3. For Speed vs.  $V_{CC}$  see "Speed grades" on page 324.
  - 4. Tape & Reel.

Package Type				
44A	44-lead, Thin (1.0mm) Plastic Gull Wing Quad Flat Package (TQFP)			
40P6	40-pin, 0.600" Wide, Plastic Dual Inline Package (PDIP)			
44M1	44-pad, 7 × 7 × 1.0mm body, lead pitch 0.50mm, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)			



# 10. Packaging information

# 10.1 44A





# COMMON DIMENSIONS

(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
А	_	_	1.20	
A1	0.05	_	0.15	
A2	0.95	1.00	1.05	
D	11.75	12.00	12.25	
D1	9.90	10.00	10.10	Note 2
E	11.75	12.00	12.25	
E1	9.90	10.00	10.10	Note 2
В	0.30	0.37	0.45	
С	0.09	(0.17)	0.20	
L	0.45	0.60	0.75	
e 0.80 TYP				

#### Notes

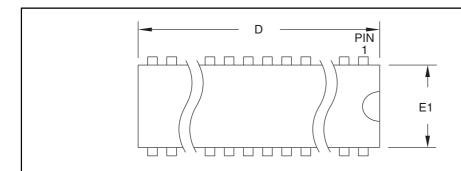
- 1. This package conforms to JEDEC reference MS-026, Variation ACB.
- Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.
- 3. Lead coplanarity is 0.10mm maximum.

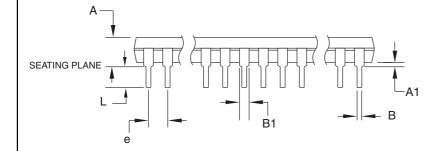
06/02/2014

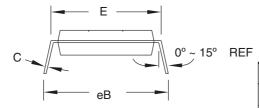
	TITLE	DRAWING NO.	REV.
Atmel Package Drawing Contact:  packagedrawings@atmel.com	<b>44A</b> , 44-lead, 10 x 10mm body size, 1.0mm body thickness, 0.8 mm lead pitch, thin profile plastic quad flat package (TQFP)	44A	С



# 10.2 40P6







# **COMMON DIMENSIONS**

(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
Α	_	-	4.826	
A1	0.381	_	_	
D	52.070	1	52.578	Note 2
Е	15.240	_	15.875	
E1	13.462	_	13.970	Note 2
В	0.356	_	0.559	
B1	1.041	-	1.651	
L	3.048	_	3.556	
С	0.203	_	0.381	
еВ	15.494	-	17.526	
е	2.540 TYP		)	

#### Notes:

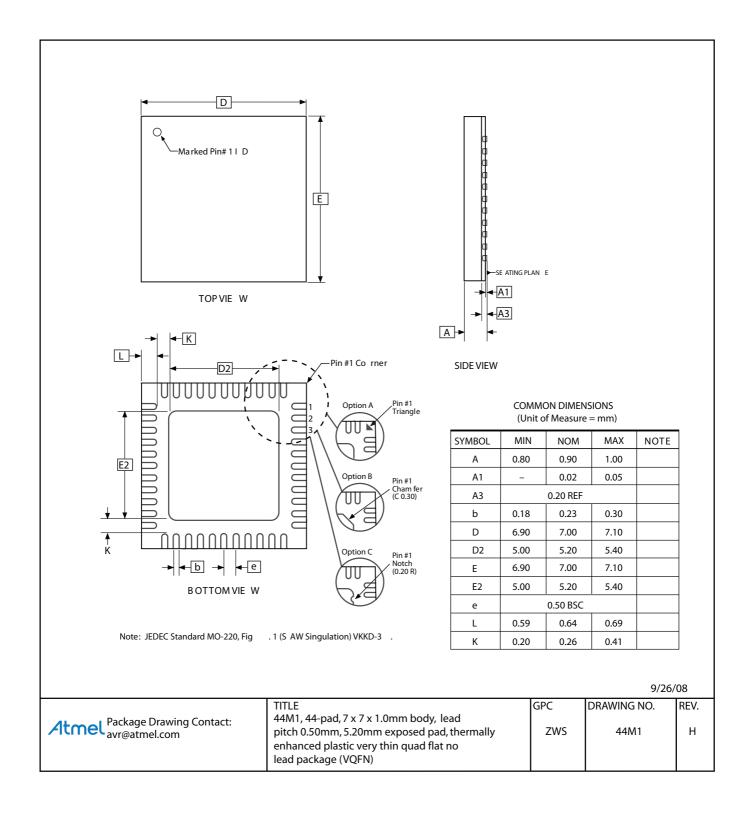
- 1. This package conforms to JEDEC reference MS-011, Variation AC.
- 2. Dimensions D and E1 do not include mold Flash or Protrusion. Mold Flash or Protrusion shall not exceed 0.25mm (0.010").

13/02/2014

	TITLE	DRAWING NO.	REV.
Atmel Package Drawlng Contact:  packagedrawings@atmel.com	<b>40P6</b> , 40-lead (0.600"/15.24mm Wide) Plastic Dual Inline Package (PDIP)	40P6	С

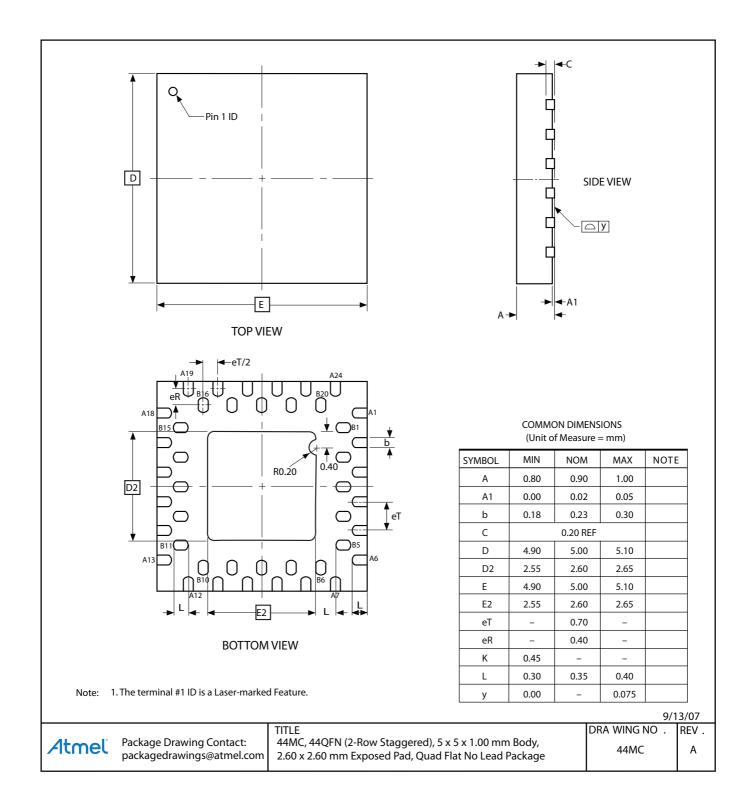


# 10.3 44M1



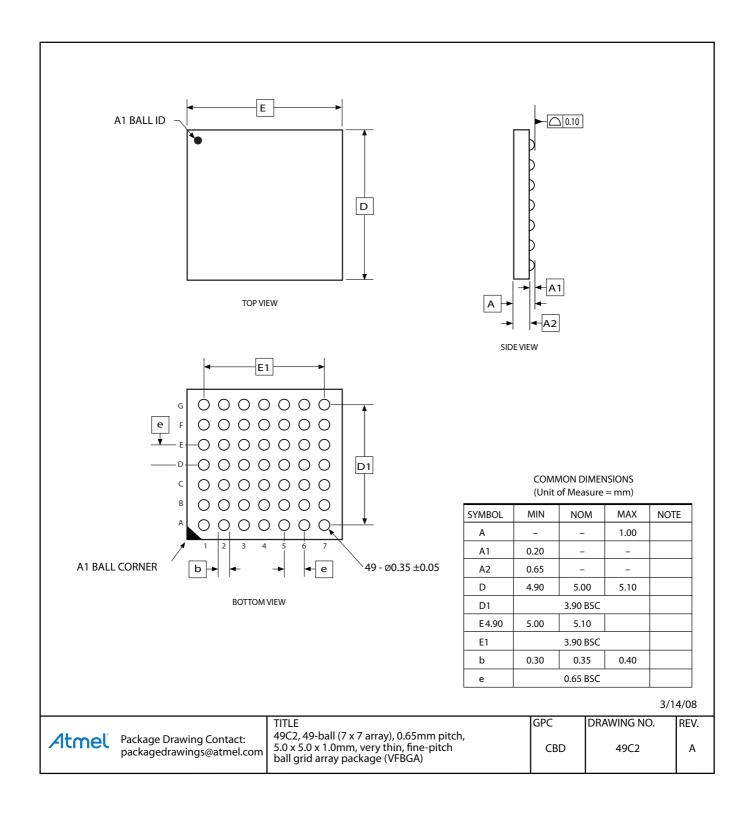


# 10.4 44MC





# 10.5 49C2





# 12.3 Rev. 8272E - 04/2013

- 1. Updated Figure 1-1 on page 3 and Figure 2-1 on page 6: T3 and T/C3 only available in ATmega1284/1284P.
- 2. Updated descriptive text on page 6 to indicate that ATmega1284/1284P has four T/Cs.
- 3. Updated the Assembly code example for WDT off (p.56) following the ei# 705736.
- 4. Added note in "16-bit Timer/Counter1 and Timer/Counter3<sup>(1)</sup> with PWM" on page 107.
- 5. Added "Prescaler Reset" on page 112.
- 6. Corrected three typo for Waveform generation mode (WGM) instead of MGM.
- 7. Updated Table 23-6 on page 253. ADC Auto Trigger Source Selections, ADTS=0b011, the statement is Timer/Counter0 Compare Match A.
- 8. Updated Table 27-18 on page 310. Command for 6d Poll for Fuse Write Complete: 0111011 00000000
- 9. Updated the table notes of the Table 28-1 on page 318.
- 10. Updated "Register summary" on page 10. Added table note 7: Only available in ATmega1284/1284P.

# 12.4 Rev. 8272D - 05/12

- 1. Updated "Power-down mode" on page 44.
- 2. Updated "Overview" on page 67.
- 3. Corrected references for Bit 2, Bit 1, and Bit 0 in Section "UCSRnC USART MSPIM Control and Status Register n C" on page 201.
- 4. Several small corrections throughout the whole document made according to the template
- 5. Notes in Table 27-17 on page 304 have been corrected
- 6. Note (1) in Table 28-3 on page 320 is added

# 12.5 Rev. 8272C - 06/11

1. Updated "Atmel ATmega1284P DC characteristics" on page 323.

# 12.6 Rev. 8272B - 05/11

- 1. Added Atmel QTouch Library Support and QTouch Sensing Capability Features.
- 2. Replaced the Figure 1-1 on page 3 by an updated "Pinout." that includes Timer/Counter3.
- 3. Replaced the Figure 7-1 on page 10 by an updated "Block diagram of the AVR architecture." that includes Timer/Counter3.
- 4. Added "RAMPZ Extended Z-pointer Register for ELPM/SPM<sup>(1)</sup>" on page 15.
- 5. Added "PRR1 Power Reduction Register 1" on page 49.
- 6. Renamed PRR to "PRR0 Power Reduction Register 0" on page 48.
- 7. Updated "PCIFR Pin Change Interrupt Flag Register" on page 69. PCICR replaces EIMSR in the PCIF3, PCIF2, PCIF1 and PCIF0 bit description.
- 8. Updated "PCMSK3 Pin Change Mask Register 3" on page 70. PCIE3 replaces PCIE2 in the bit description.
- 9. Updated "Alternate Functions of Port B" on page 80 to include Timer/Counter3
- 10. Updated "Alternate Functions of Port D" on page 86 to include Timer/Counter3
- 11. Added "TCNT3H and TCNT3L –Timer/Counter3" on page 132











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