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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	16MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	17
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 12x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	20-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf720-i-p">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf720-i-p</a>

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# PIC16(L)F720/721

**TABLE 1-1: PINOUT DESCRIPTION (CONTINUED)**

Name	Function	IN	OUT	Description
RC4	RC4	ST	CMOS	General purpose I/O.
RC5/CCP1	RC5	ST	CMOS	General purpose I/O.
	CCP1	ST	CMOS	Capture/Compare/PWM 1.
RC6/AN8/ $\overline{SS}$	RC6	ST	CMOS	General purpose I/O.
	AN8	AN	—	A/D Channel 8 Input.
	$\overline{SS}$	ST	—	Slave Select input.
RC7/AN9/SDO	RC7	ST	CMOS	General purpose I/O.
	AN9	AN	—	A/D Channel 9 Input.
	SDO	—	CMOS	SPI Data Output.
VDD	VDD	Power	—	Positive supply.
Vss	Vss	Power	—	Ground supply.

**Legend:** AN = Analog input or output, CMOS = CMOS compatible input or output, OD = Open Drain, TTL = TTL compatible input, ST = Schmitt Trigger input with CMOS levels, I<sup>2</sup>C = Schmitt Trigger input with I<sup>2</sup>C, HV = High Voltage, XTAL = Crystal levels

**FIGURE 2-3: PIC16(L)F720 SPECIAL FUNCTION REGISTERS**

				File Address	
INDF(*)	00h	INDF(*)	80h	INDF(*)	180h
TMR0	01h	OPTION_REG	81h	TMR0	101h
PCL	02h	PCL	82h	PCL	102h
STATUS	03h	STATUS	83h	STATUS	103h
FSR	04h	FSR	84h	FSR	104h
PORTA	05h	TRISA	85h		105h
PORTB	06h	TRISB	86h		106h
PORTC	07h	TRISC	87h		107h
	08h		88h		108h
	09h		89h		109h
PCLATH	0Ah	PCLATH	8Ah	PCLATH	10Ah
INTCON	0Bh	INTCON	8Bh	INTCON	10Bh
PIR1	0Ch	PIE1	8Ch	PMDATL	10Ch
	0Dh		8Dh	PMADRL	10Dh
TMR1L	0Eh	PCON	8Eh	PMDATH	10Eh
TMR1H	0Fh	T1GCON	8Fh	PMADRH	10Fh
T1CON	10h	OSCCON	90h		110h
TMR2	11h	OSCTUNE	91h		111h
T2CON	12h	PR2	92h		112h
SSPBUF	13h	SSPADD/SSPMSK	93h		113h
SSPCON	14h	SSPSTAT	94h		114h
CCPR1L	15h	WPUA	95h	WPUB	115h
CCPR1H	16h	IOCA	96h	IOCB	116h
CCP1CON	17h		97h		117h
RCSTA	18h	TXSTA	98h		118h
TXREG	19h	SPBRG	99h		119h
RCREG	1Ah		9Ah		11Ah
	1Bh		9Bh		11Bh
	1Ch		9Ch		11Ch
	1Dh	FVRCON	9Dh		11Dh
ADRES	1Eh		9Eh		11Eh
ADCON0	1Fh	ADCON1	9Fh		11Fh
General Purpose Register 80 Bytes	20h	General Purpose Register 32 Bytes	A0h		1A0h
			BFh		
			C0h		
			EFh		
Access RAM	06Fh	Accesses 70h – 7Fh		16Fh	1EFh
	070h		F0h	170h	1F0h
	7Fh		FFh	17Fh	1FFh
BANK 0		BANK 1		BANK 2	
				BANK 3	

**Legend:**

= Unimplemented data memory locations, read as '0'.

\* = Not a physical register.

## 2.2.2.3 PCON Register

The Power Control (PCON) register contains flag bits (refer to Table 3-4) to differentiate between a:

- Power-on Reset ( $\overline{\text{POR}}$ )
- Brown-out Reset ( $\overline{\text{BOR}}$ )
- Watchdog Timer Reset (WDT)
- External MCLR Reset

The PCON register also controls the software enable of the BOR.

The PCON register bits are shown in Register 2-3.

### REGISTER 2-3: PCON: POWER CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-q	R/W-q
—	—	—	—	—	—	$\overline{\text{POR}}$	$\overline{\text{BOR}}$
bit 7						bit 0	

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

q = Value depends on condition

bit 7-2 **Unimplemented:** Read as '0'

bit 1  **$\overline{\text{POR}}$ :** Power-on Reset Status bit

1 = No Power-on Reset occurred

0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

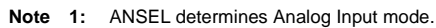
bit 0  **$\overline{\text{BOR}}$ :** Brown-out Reset Status bit

1 = No Brown-out Reset occurred

0 = A Brown-out Reset occurred (must be set in software after a Power-on Reset or Brown-out Reset occurs)

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# PIC16(L)F720/721

## 7.0 OSCILLATOR MODULE

### 7.1 Overview

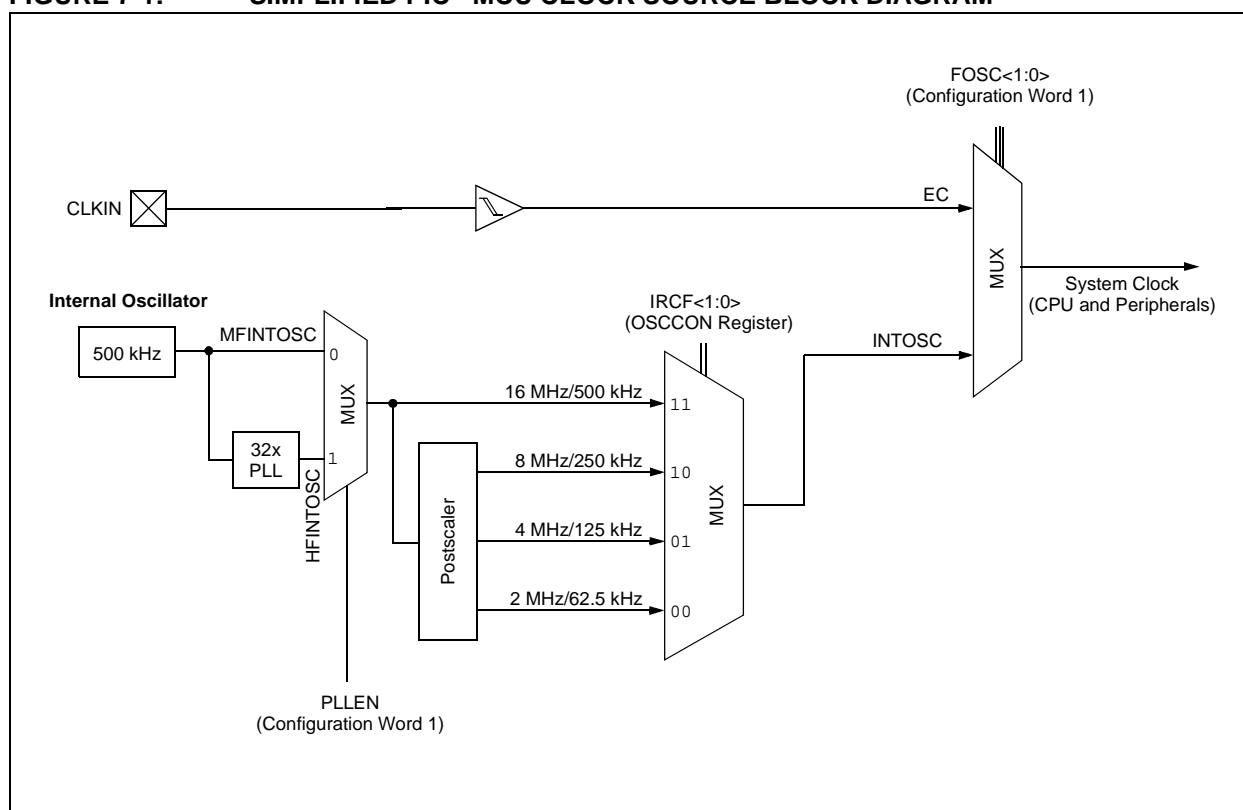
The oscillator module has a variety of clock sources and selection features that allow it to be used in a range of applications while maximizing performance and minimizing power consumption. Figure 7-1 illustrates a block diagram of the oscillator module.

The system can be configured to use an internal calibrated high-frequency oscillator as clock source, with a choice of selectable speeds via software. In addition, the system can also be configured to use an external clock source via the CLKIN pin.

Clock source modes are configured by the FOSC bits in Configuration Word 1 (CONFIG1). The oscillator module can be configured for one of the following modes of operation.

1. EC – CLKOUT function on RA4/CLKOUT pin, CLKIN on RA5/CLKIN.
2. EC – I/O function on RA4/CLKOUT pin, CLKIN on RA5/CLKIN.
3. INTOSC – CLKOUT function on RA4/CLKOUT pin, I/O function on RA5/CLKIN
4. INTOSCIO – I/O function on RA4/CLKOUT pin, I/O function on RA5/CLKIN

**FIGURE 7-1: SIMPLIFIED PIC® MCU CLOCK SOURCE BLOCK DIAGRAM**



## 9.2.7 ADC REGISTER DEFINITIONS

The following registers are used to control the operation of the ADC.

### REGISTER 9-1: ADCON0: A/D CONTROL REGISTER 0

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-2 **CHS<3:0>:** Analog Channel Select bits

0000 = AN0

0001 = AN1

0010 = AN2

0011 = AN3

0100 = AN4

0101 = AN5

0110 = AN6

0111 = AN7

1000 = AN8

1001 = AN9

1010 = AN10

1011 = AN11

1110 = Temperature Indicator<sup>(1)</sup>

1111 = Fixed Voltage Reference (FVREF)<sup>(2)</sup>

bit 1 **GO/DONE:** A/D Conversion Status bit

1 = A/D conversion cycle in progress. Setting this bit starts an A/D conversion cycle.

This bit is automatically cleared by hardware when the A/D conversion has completed.

0 = A/D conversion completed/not in progress

bit 0 **ADON:** ADC Enable bit

1 = ADC is enabled

0 = ADC is disabled and consumes no operating current

**Note 1:** See Section 11.0 "Temperature Indicator Module" for more information.

**2:** See Section 10.0 "Fixed Voltage Reference" for more information.



## 13.6 Timer1 Interrupt

The Timer1 register pair (TMR1H:TMR1L) increments to FFFFh and rolls over to 0000h. When Timer1 rolls over, the Timer1 interrupt flag bit of the PIR1 register is set. To enable the interrupt on rollover, these bits must be set:

- TMR1ON bit of the T1CON register
- TMR1IE bit of the PIE1 register
- PEIE bit of the INTCON register
- GIE bit of the INTCON register

The interrupt is cleared by clearing the TMR1IF bit in the Interrupt Service Routine.

**Note:** The TMR1H:TMR1L register pair and the TMR1IF bit should be cleared before enabling interrupts.

## 13.7 Timer1 Operation During Sleep

Timer1 can only operate during Sleep when setup in Asynchronous Counter mode. In this mode, the clock source can be used to increment the counter. To set up the timer to wake the device:

- TMR1ON bit of the T1CON register must be set
- TMR1IE bit of the PIE1 register must be set
- PEIE bit of the INTCON register must be set
- T1SYNC bit of the T1CON register must be set
- TMR1CS bits of the T1CON register must be configured
- TMR1GE bit of the T1GCON register must be configured

The device will wake-up on an overflow and execute the next instructions. If the GIE bit of the INTCON register is set, the device will call the Interrupt Service Routine (0004h).

## 13.8 CCP Capture/Compare Time Base

The CCP module uses the TMR1H:TMR1L register pair as the time base when operating in Capture or Compare mode.

In Capture mode, the value in the TMR1H:TMR1L register pair is copied into the CCPR1H:CCPR1L register pair on a configured event.

In Compare mode, an event is triggered when the value CCPR1H:CCPR1L register pair matches the value in the TMR1H:TMR1L register pair. This event can be a Special Event Trigger.

For more information, see **Section 15.0 “Capture/Compare/PWM (CCP) Module”**.

## 13.9 CCP Special Event Trigger

When the CCP is configured to trigger a special event, the trigger will clear the TMR1H:TMR1L register pair. This special event does not cause a Timer1 interrupt. The CCP module may still be configured to generate a CCP interrupt.

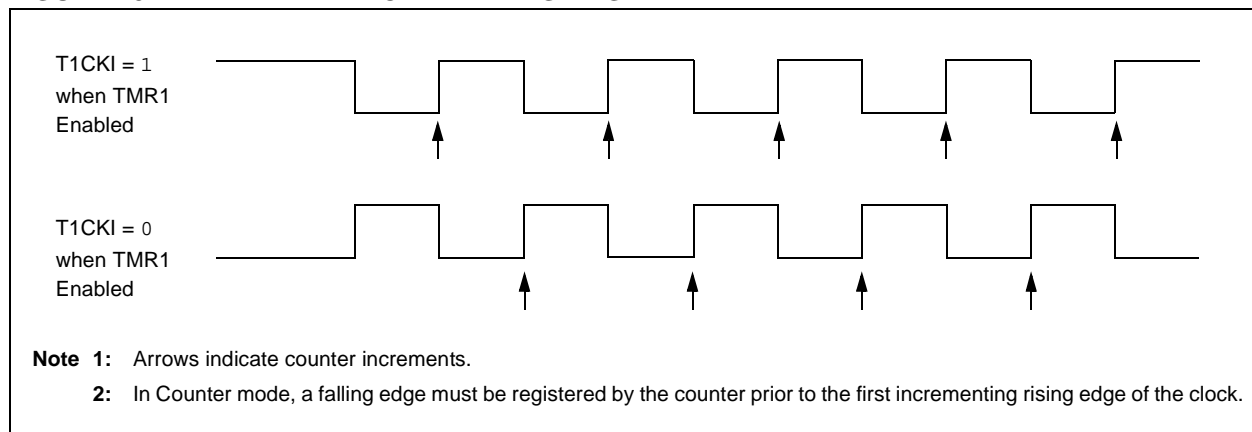
In this mode of operation, the CCPR1H:CCPR1L register pair becomes the period register for Timer1.

Timer1 should be synchronized to the FOSC/4 to utilize the Special Event Trigger. Asynchronous operation of Timer1 can cause a Special Event Trigger to be missed.

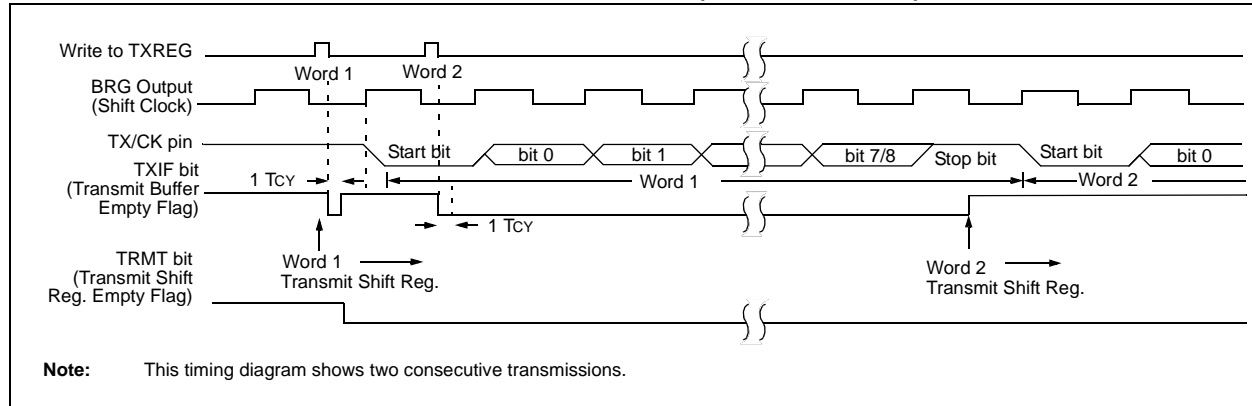
In the event that a write to TMR1H or TMR1L coincides with a Special Event Trigger from the CCP, the write will take precedence.

For more information, see **Section 9.2.5 “Special Event Trigger”**.

**FIGURE 13-2: TIMER1 INCREMENTING EDGE**



**FIGURE 16-4: ASYNCHRONOUS TRANSMISSION (BACK-TO-BACK)**



**TABLE 16-1: REGISTERS ASSOCIATED WITH ASYNCHRONOUS TRANSMISSION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	TMR0IE	INTE	RABIE	TMR0IF	INTF	RABIF	37
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	38
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	39
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	118
SPBRG	BRG7	BRG6	BRG5	BRG4	BRG3	BRG2	BRG1	BRG0	119
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	58
TXREG	AUSART Transmit Data Register								—
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	117

**Legend:** x = unknown, – = unimplemented read as '0'. Shaded cells are not used for asynchronous transmission.

## 16.1.2 AUSART ASYNCHRONOUS RECEIVER

The Asynchronous mode is typically used in RS-232 systems. The receiver block diagram is shown in Figure 16-2. The data is received on the RX/DT pin and drives the data recovery block. The data recovery block is actually a high-speed shifter operating at 16 times the baud rate, whereas the serial Receive Shift Register (RSR) operates at the bit rate. When all eight or nine bits of the character have been shifted in, they are immediately transferred to a two character First-In First-Out (FIFO) memory. The FIFO buffering allows reception of two complete characters and the start of a third character before software must start servicing the AUSART receiver. The FIFO and RSR registers are not directly accessible by software. Access to the received data is via the RCREG register.

### 16.1.2.1 Enabling the Receiver

The AUSART receiver is enabled for asynchronous operation by configuring the following three control bits:

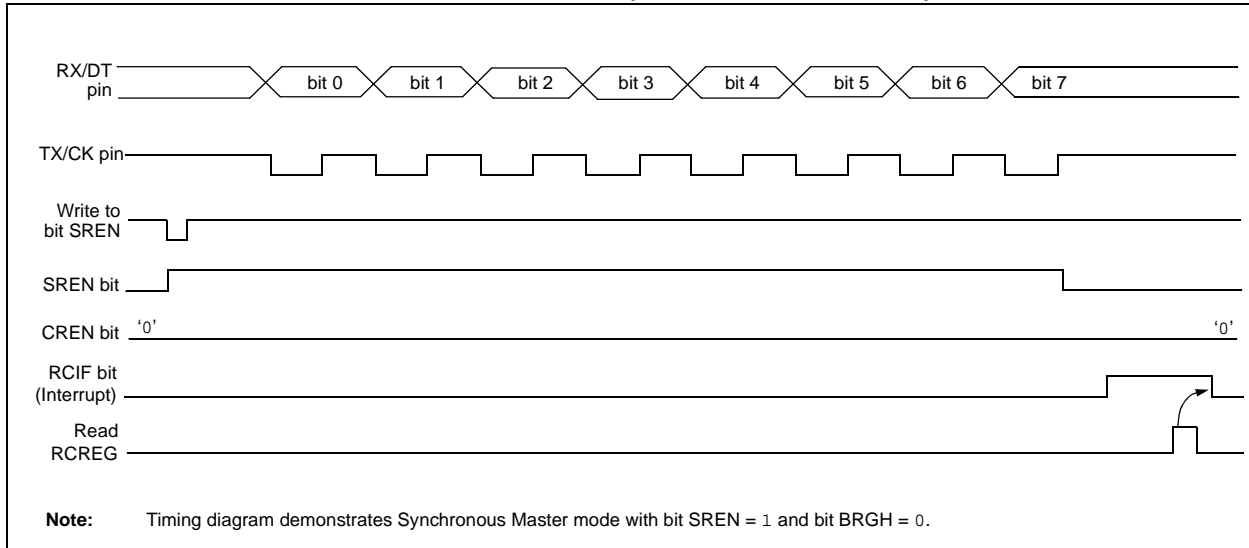
- CREN = 1
- SYNC = 0
- SPEN = 1

All other AUSART control bits are assumed to be in their default state.

Setting the CREN bit of the RCSTA register enables the receiver circuitry of the AUSART. Clearing the SYNC bit of the TXSTA register configures the AUSART for asynchronous operation. Setting the SPEN bit of the RCSTA register enables the AUSART and automatically configures the RX/DT I/O pin as an input.

**Note:** When the SPEN bit is set, the TX/CK I/O pin is automatically configured as an output, regardless of the state of the corresponding TRIS bit and whether or not the AUSART transmitter is enabled. The PORT latch is disconnected from the output driver so it is not possible to use the TX/CK pin as a general purpose output.

**FIGURE 16-8: SYNCHRONOUS RECEPTION (MASTER MODE, SREN)**



**TABLE 16-7: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER RECEPTION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	TMR0IE	INTE	RABIE	TMR0IF	INTF	RABIF	37
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	38
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	39
RCREG	AUSART Receive Data Register								115
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	118
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	58
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	117

**Legend:** x = unknown, – = unimplemented read as '0'. Shaded cells are not used for synchronous master reception.

## 17.1.2 SLAVE MODE

For any SPI device acting as a slave, the data is transmitted and received as external clock pulses appear on SCK pin. This external clock must meet the minimum high and low times as specified in the electrical specifications.

### 17.1.2.1 Slave Mode Operation

The SSP consists of a transmit/receive shift register (SSPSR) and a buffer register (SSPBUF). The SSPSR shifts the data in and out of the device, MSb first. The SSPBUF holds the data that was written to the SSPSR until the received data is ready.

The slave has no control as to when data will be clocked in or out of the device. All data that is to be transmitted, to a master or another slave, must be loaded into the SSPBUF register before the first clock pulse is received.

Once eight bits of data have been received:

- Received byte is moved to the SSPBUF register
- BF bit of the SSPSTAT register is set
- SSPIF bit of the PIR1 register is set

Any write to the SSPBUF register during transmission/reception of data will be ignored and the Write Collision Detect bit, WCOL of the SSPCON register, will be set. User software must clear the WCOL bit so that it can be determined if the following write(s) to the SSPBUF register completed successfully.

The user's firmware must read SSPBUF, clearing the BF flag, or the SSPOV bit of the SSPCON register will be set with the reception of the next byte and communication will be disabled.

A SPI module transmits and receives at the same time, occasionally causing dummy data to be transmitted/received. It is up to the user to determine which data is to be used and what can be discarded.

### 17.1.2.2 Enabling Slave I/O

To enable the serial port, the SSPEN bit of the SSPCON register must be set. If a Slave mode of operation is selected in the SSPM bits of the SSPCON register, the SDI, SDO and SCK pins will be assigned as serial port pins.

For these pins to function as serial port pins, they must have their corresponding data direction bits set or cleared in the associated TRIS register as follows:

- SDI configured as input
- SDO configured as output
- SCK configured as input

Optionally, a fourth pin, Slave Select ( $\overline{SS}$ ) may be used in Slave mode. Slave Select may be configured to operate on the RC6/ $\overline{SS}$  pin via the SSSEL bit in the APFCON register.

Upon selection of a Slave Select pin, the appropriate bits must be set in the ANSELA and TRISA registers. Slave Select must be set as an input by setting the corresponding bit in TRISA, and digital I/O must be enabled on the  $\overline{SS}$  pin by clearing the corresponding bit of the ANSELA register.

### 17.1.2.3 Slave Mode Setup

When initializing the SSP module to SPI Slave mode, compatibility must be ensured with the master device. This is done by programming the appropriate control bits of the SSPCON and SSPSTAT registers. These control bits allow the following to be specified:

- SCK as clock input
- Idle state of SCK (CKP bit)
- Data input sample phase (SMP bit)
- Output data on rising/falling edge of SCK (CKE bit)

Figure 17-4 and Figure 17-5 show example waveforms of Slave mode operation.

# PIC16(L)F720/721

FIGURE 17-4: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = 0)

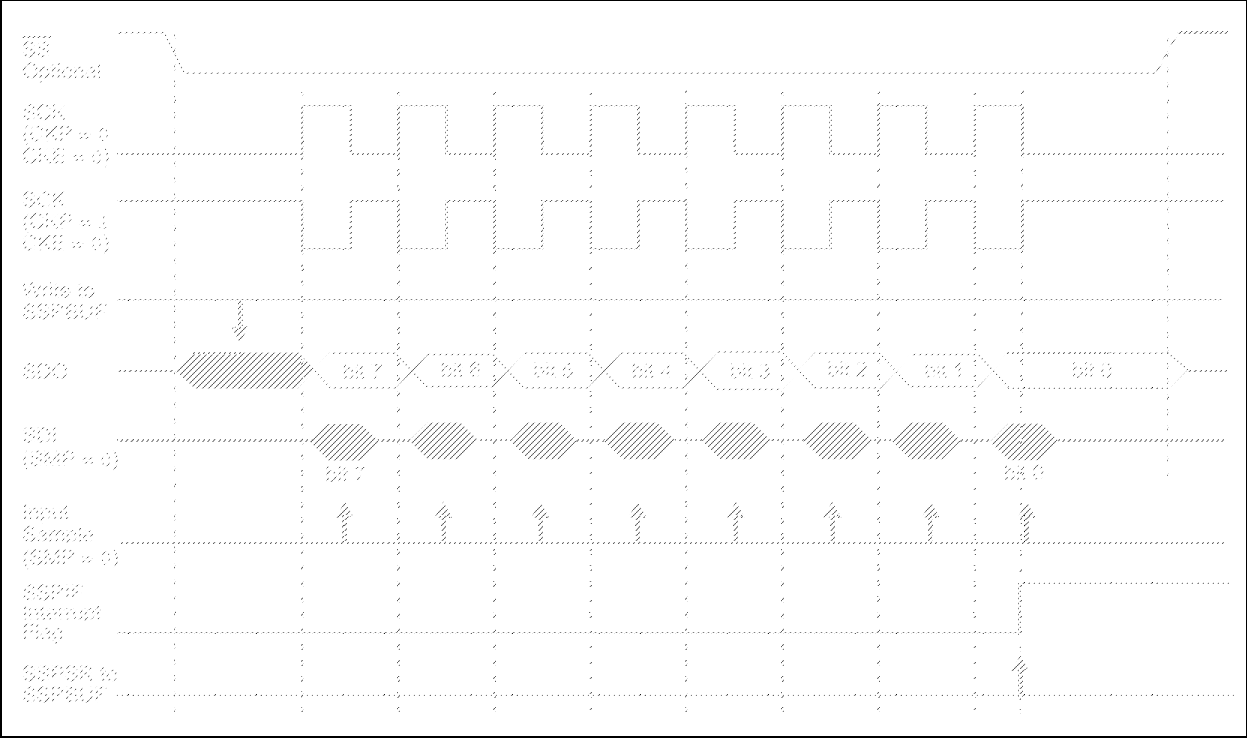
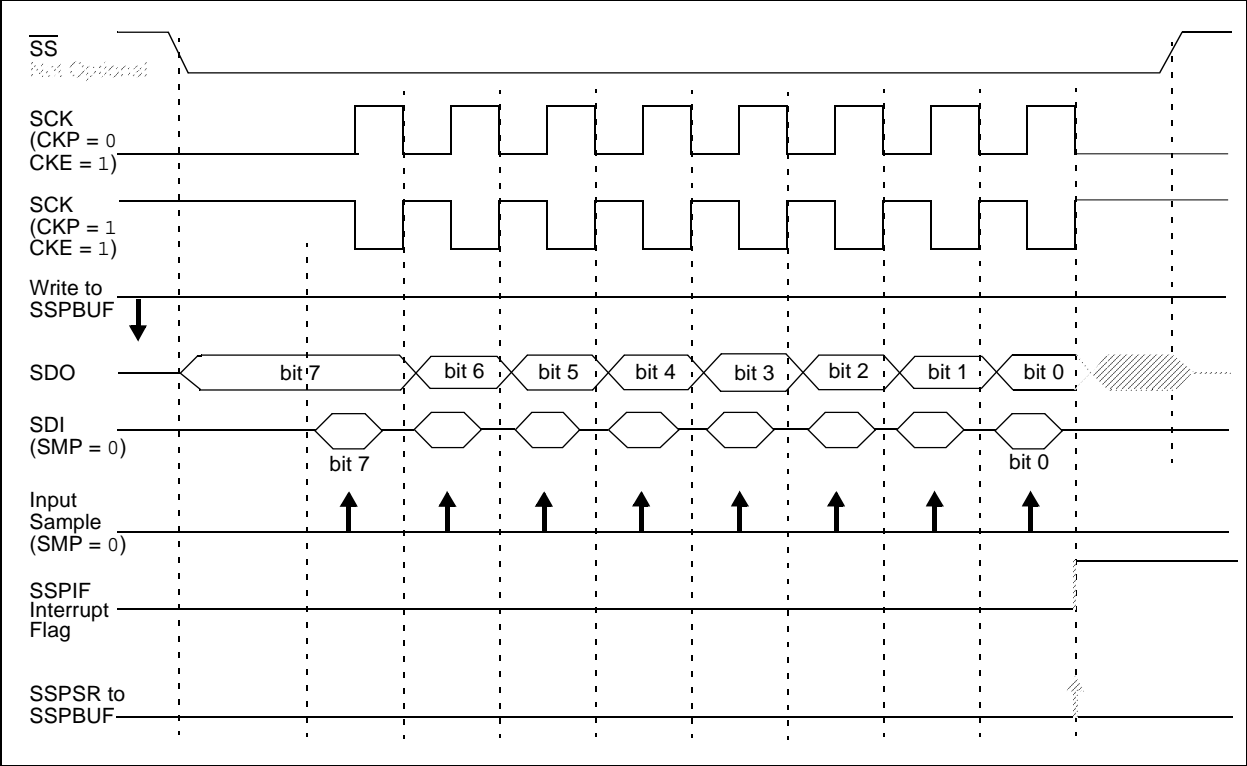


FIGURE 17-5: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = 1)



## REGISTER 18-5: PMADRL: PROGRAM MEMORY ADDRESS LOW REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
PMA7	PMA6	PMA5	PMA4	PMA3	PMA2	PMA1	PMA0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0

**PMA<7:0>**: Program Memory Read Address bits

**TABLE 18-1: SUMMARY OF REGISTERS ASSOCIATED WITH PROGRAM MEMORY READ**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
PMCON1	—	CFGs	LWLO	FREE	—	WREN	WR	RD	155
PMCON2	Program Memory Control Register 2 (not a physical register)								—
PMADRH	—	—	—	Program Memory Read Address Register High Byte					156
PMADRL	Program Memory Read Address Register Low Byte								157
PMDATH	—	—	Program Memory Read Data Register High Byte					156	
PMDATL	Program Memory Read Data Register Low Byte								156

**Legend:** x = unknown, u = unchanged, — = unimplemented, read as '0'. Shaded cells are not used by the program memory read.

# PIC16(L)F720/721

## 23.6 Timing Parameter Symbolology

The timing parameter symbols have been created with one of the following formats:

- 1. TppS2ppS
- 2. TppS

<b>T</b>			
F	Frequency	T	Time

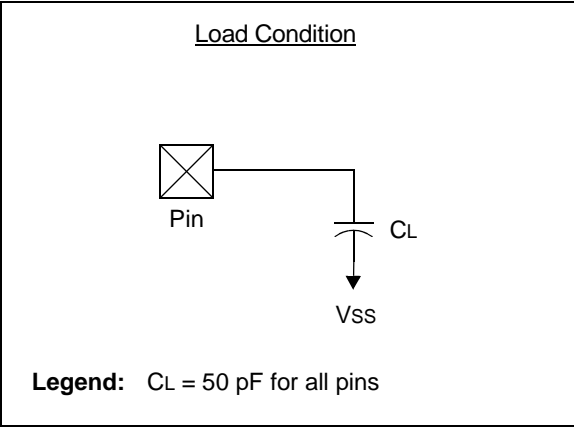
Lowercase letters (pp) and their meanings:

<b>pp</b>			
cc	CCP1	osc	CLKIN
ck	CLKOUT	rd	$\overline{RD}$
cs	$\overline{CS}$	rw	$\overline{RD}$ or $\overline{WR}$
di	SDI	sc	SCK
do	SDO	ss	$\overline{SS}$
dt	Data in	t0	T0CKI
io	I/O PORT	t1	T1CKI
mc	$\overline{MCLR}$	wr	$\overline{WR}$

Uppercase letters and their meanings:

<b>S</b>			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (High-impedance)	V	Valid
L	Low	Z	High-impedance

FIGURE 23-2: LOAD CONDITIONS



# PIC16(L)F720/721

## 24.0 DC AND AC CHARACTERISTICS GRAPHS AND CHARTS

FIGURE 24-1: PIC16F720/721 MAX I<sub>DD</sub> vs. F<sub>osc</sub> OVER V<sub>DD</sub>, EC MODE

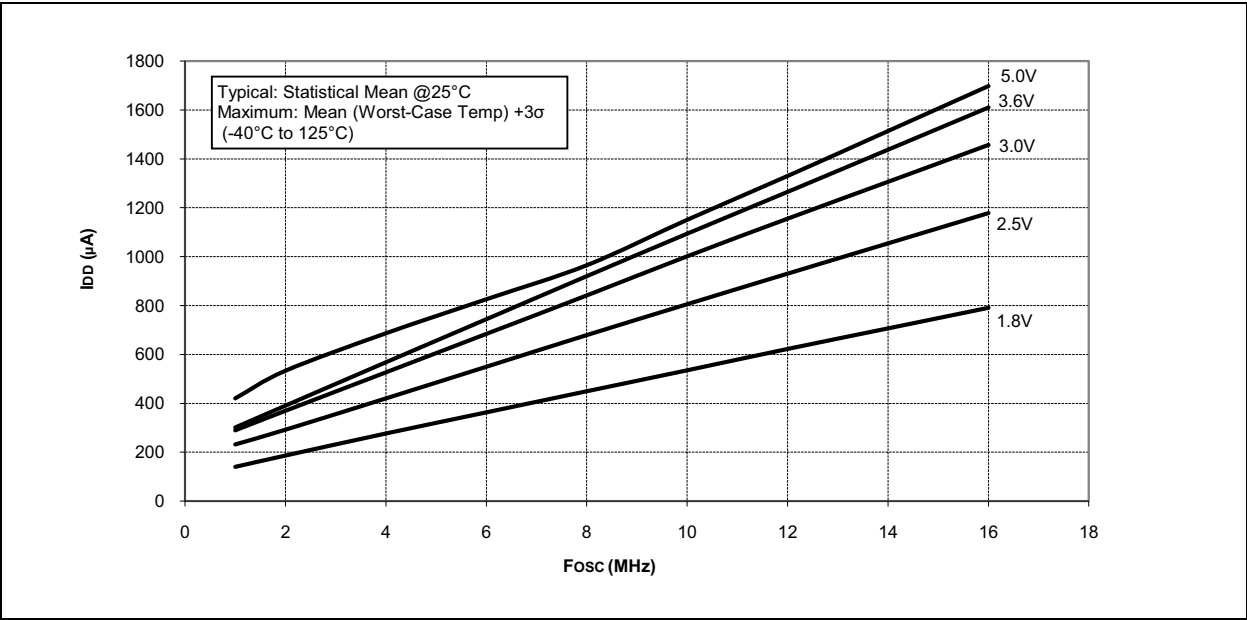
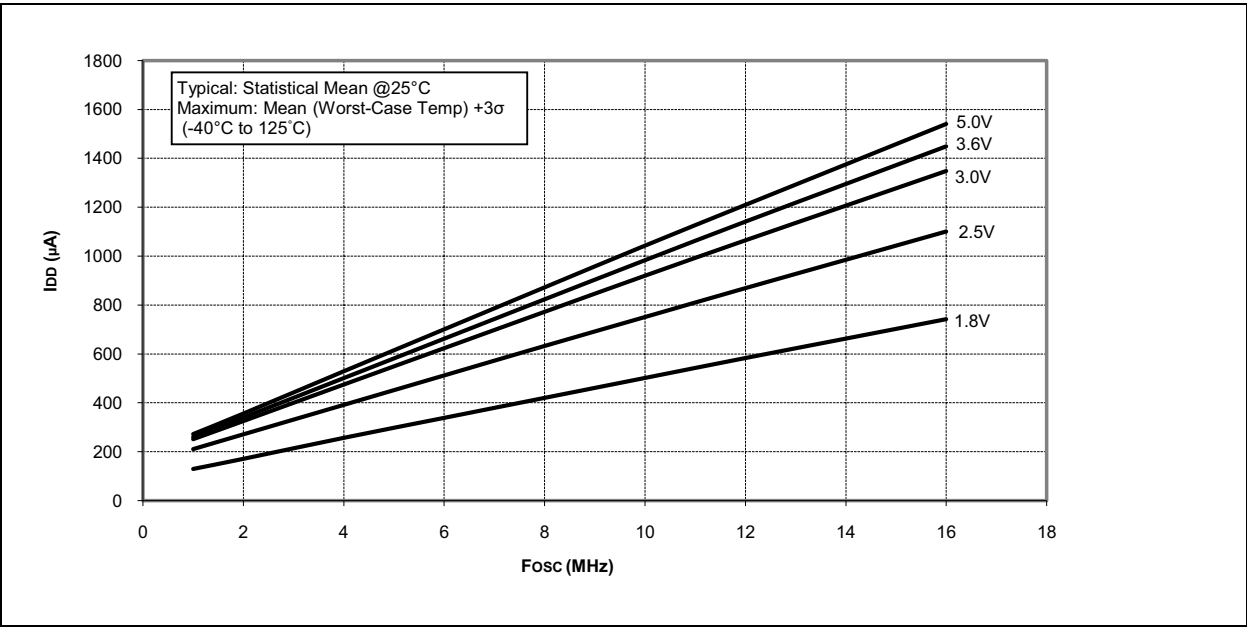


FIGURE 24-2: PIC16F720/721 TYPICAL I<sub>DD</sub> vs. F<sub>osc</sub> OVER V<sub>DD</sub>, EC MODE





# PIC16(L)F720/721

FIGURE 24-16: PIC16F720/721 WDT IPD vs. VDD

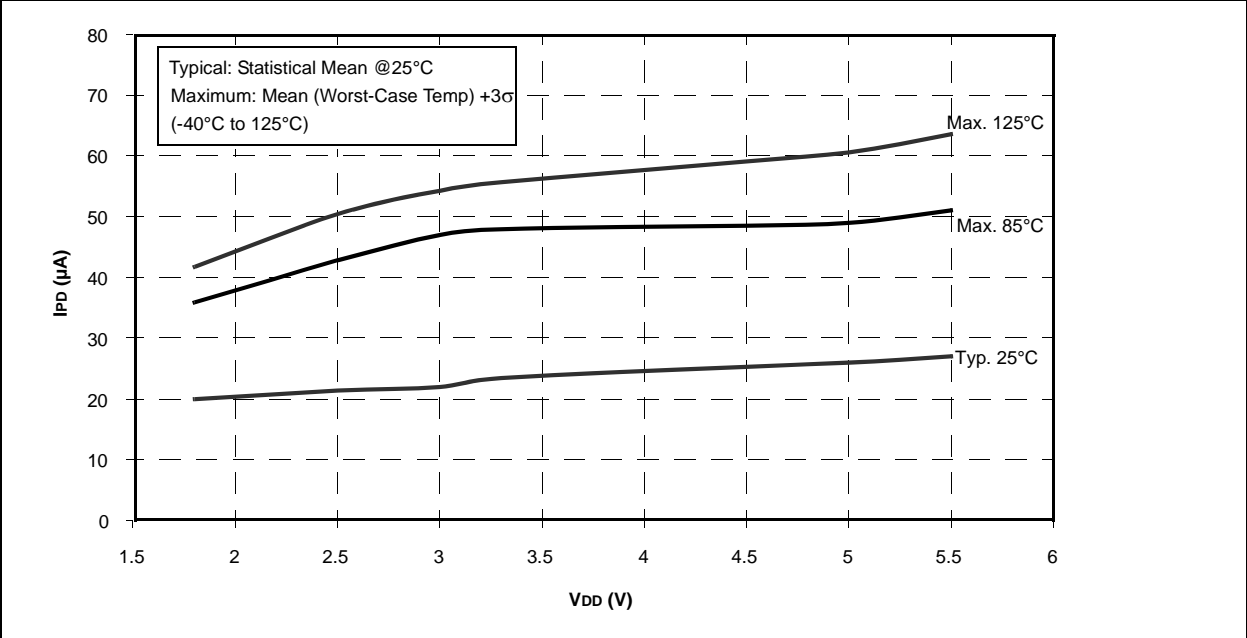
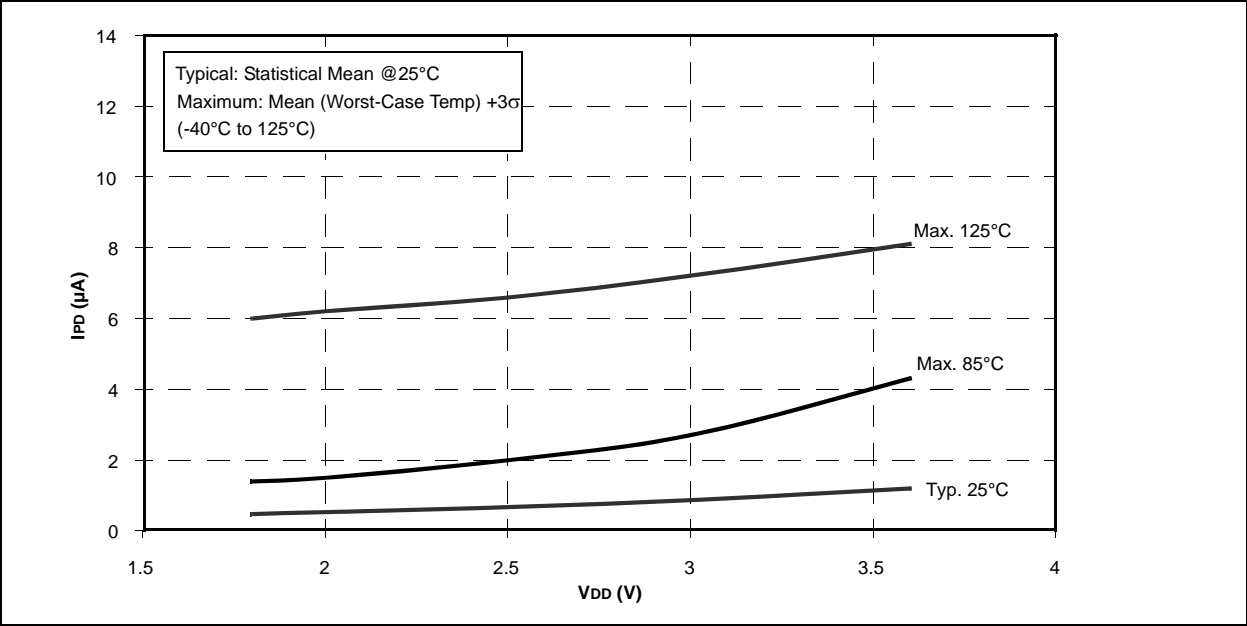
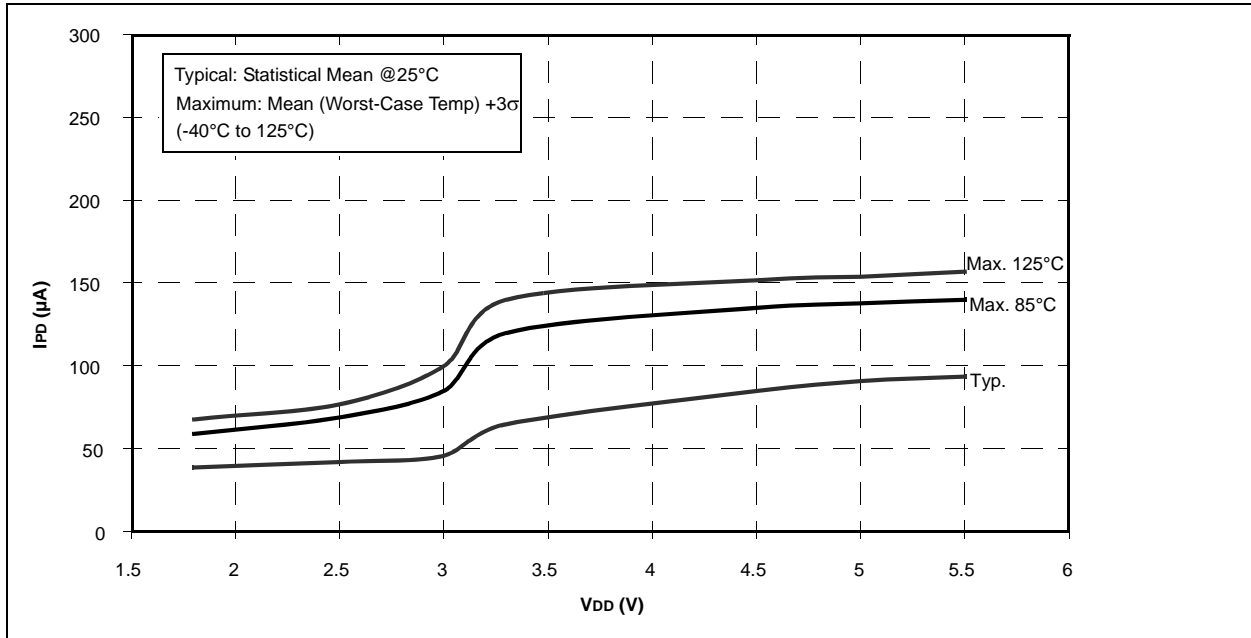


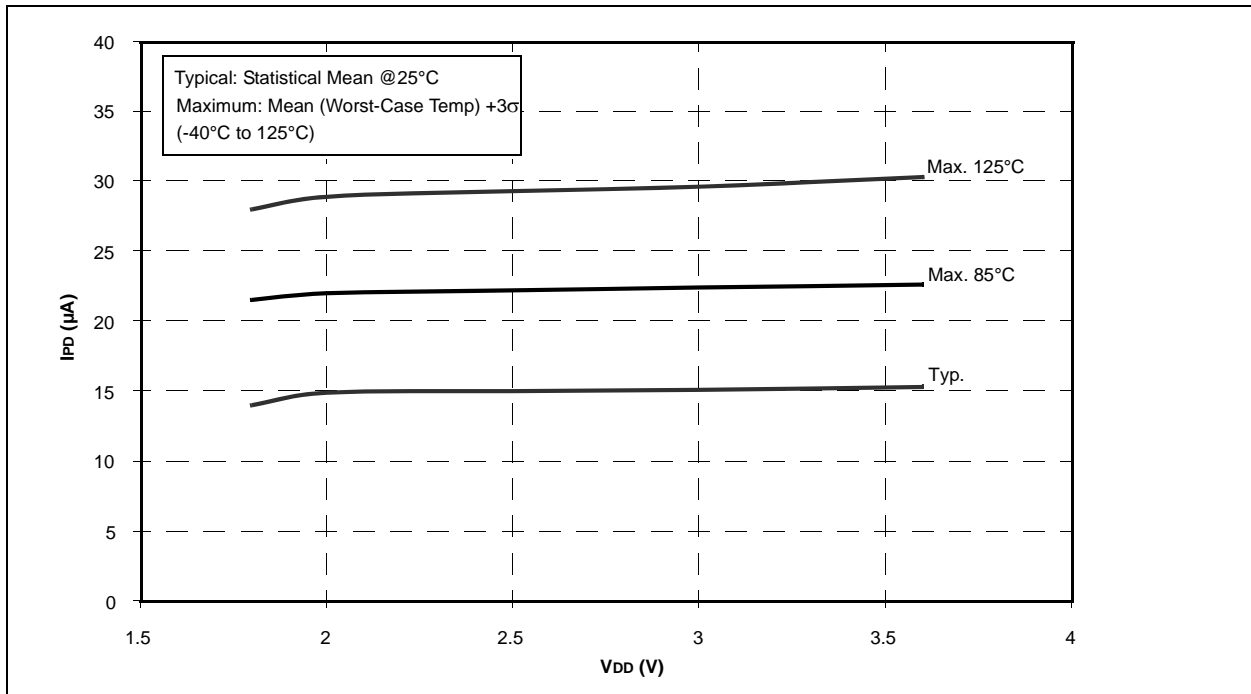
FIGURE 24-17: PIC16LF720/721 WDT IPD vs. VDD



**FIGURE 24-18: PIC16F720/721 FIXED VOLTAGE REFERENCE  $I_{PD}$  vs.  $V_{DD}$**

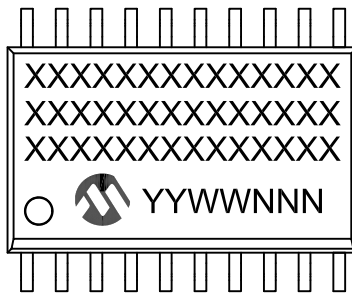


**FIGURE 24-19: PIC16LF720/721 FIXED VOLTAGE REFERENCE  $I_{PD}$  vs.  $V_{DD}$**

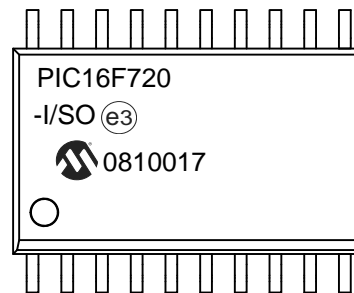


## 25.1 Package Marking Information

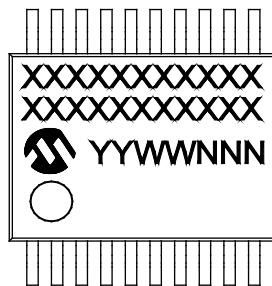
20-Lead SOIC (7.50 mm)



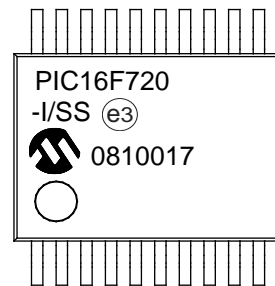
Example



20-Lead SSOP (5.30 mm)



Example



<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

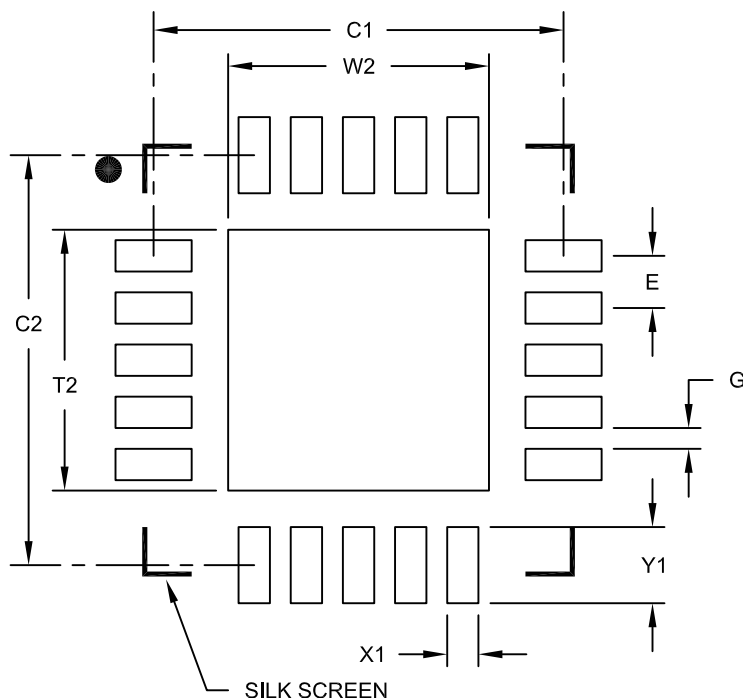
**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

\* Standard PICmicro® device marking consists of Microchip part number, year code, week code and traceability code. For PICmicro device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

# PIC16(L)F720/721

20-Lead Plastic Quad Flat, No Lead Package (ML) - 4x4 mm Body [QFN]  
With 0.40 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	W2			2.50
Optional Center Pad Length	T2			2.50
Contact Pad Spacing	C1		3.93	
Contact Pad Spacing	C2		3.93	
Contact Pad Width	X1			0.30
Contact Pad Length	Y1			0.73
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2126A

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- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
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