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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

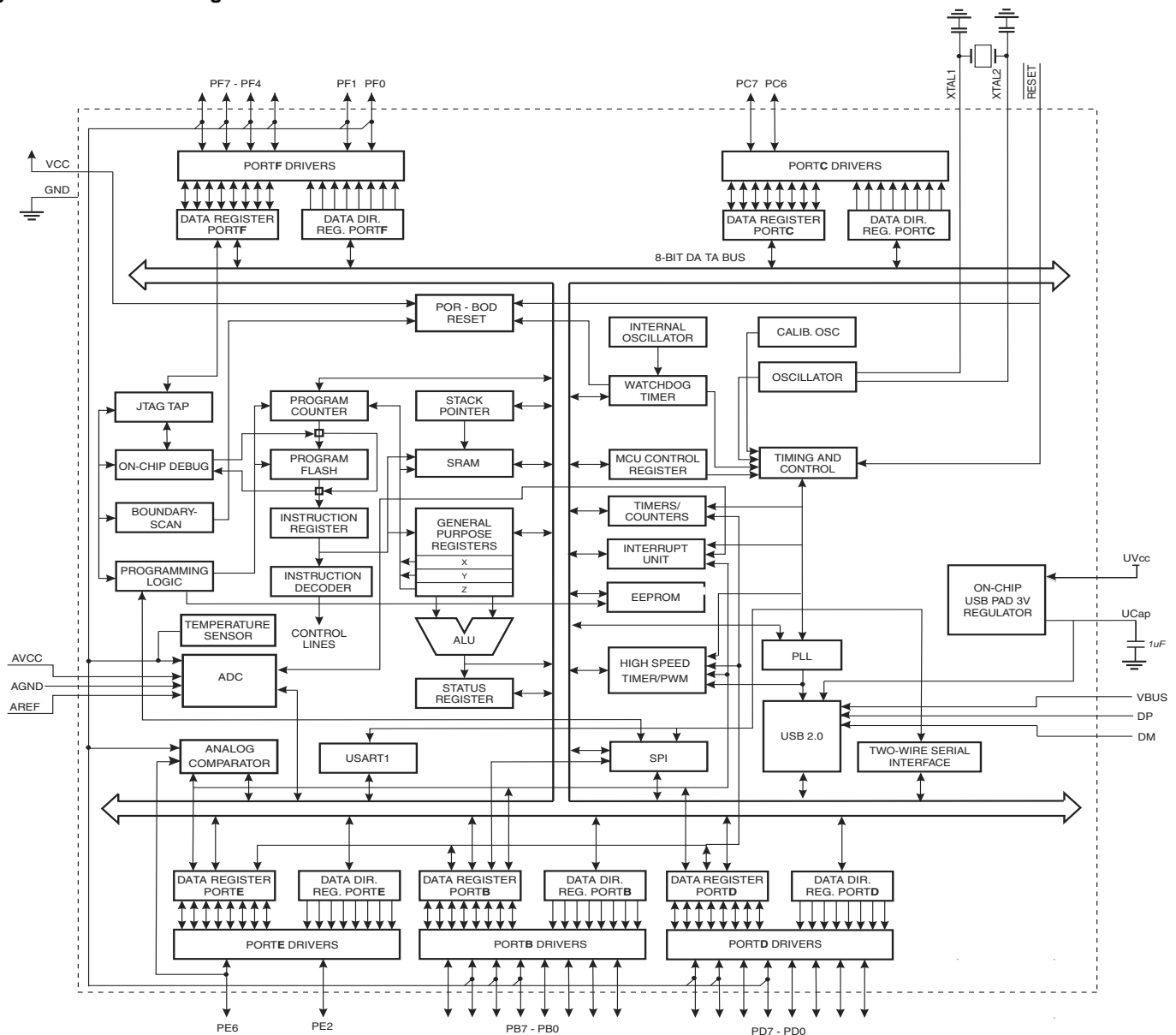
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	AVR
Core Size	8-Bit
Speed	16MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	26
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	2.5K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFQFN Exposed Pad
Supplier Device Package	44-VQFN (7x7)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/atmega32u4rc-mur">https://www.e-xfl.com/product-detail/microchip-technology/atmega32u4rc-mur</a>

## 2.1 Block Diagram

Figure 2-1. Block Diagram



The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The device provides the following features: 16/32K bytes of In-System Programmable Flash with Read-While-Write capabilities, 512Bytes/1K bytes EEPROM, 1.25/2.5K bytes SRAM, 26 general purpose I/O lines (CMOS outputs and LVTTTL inputs), 32 general purpose working registers, four flexible Timer/Counters with compare modes and PWM, one more high-speed Timer/Counter with compare modes and PLL adjustable source, one USART (including CTS/RTS flow control signals), a byte oriented 2-wire Serial Interface, a 12-channels 10-bit ADC with optional differential input stage with programmable gain, an on-chip calibrated temperature sensor, a programmable Watchdog Timer with Internal Oscillator, an SPI serial port, IEEE std. 1149.1 compliant JTAG test interface, also used for accessing the On-chip Debug system and programming and six software selectable

power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next interrupt or Hardware Reset. The ADC Noise Reduction mode stops the CPU and all I/O modules except ADC, to minimize switching noise during ADC conversions. In Standby mode, the Crystal/Resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low power consumption.

The device is manufactured using the Atmel® high-density nonvolatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed in-system through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the device is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATmega16U4/ATmega32U4 AVR is supported with a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.

## **2.2 Pin Descriptions**

### **2.2.1 VCC**

Digital supply voltage.

### **2.2.2 GND**

Ground.

### **2.2.3 Port B (PB7..PB0)**

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B has better driving capabilities than the other ports.

Port B also serves the functions of various special features of the device as listed on page 74.

### **2.2.4 Port C (PC7,PC6)**

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Only bits 6 and 7 are present on the product pinout.

Port C also serves the functions of special features of the device as listed on page 77.

### **2.2.5 Port D (PD7..PD0)**

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega16U4/ATmega32U4 as listed on page 78.

### **2.2.6 Port E (PE6,PE2)**

Port E is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port E output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port E pins that are externally pulled low will source current if the pull-up resistors are activated. The Port E pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Only bits 2 and 6 are present on the product pinout.

Port E also serves the functions of various special features of the ATmega16U4/ATmega32U4 as listed on page 81.

### **2.2.7 Port F (PF7..PF4, PF1,PF0)**

Port F serves as analog inputs to the A/D Converter.

Port F also serves as an 8-bit bi-directional I/O port, if the A/D Converter channels are not used. Port pins can provide internal pull-up resistors (selected for each bit). The Port F output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port F pins that are externally pulled low will source current if the pull-up resistors are activated. The Port F pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Bits 2 and 3 are not present on the product pinout.

Port F also serves the functions of the JTAG interface. If the JTAG interface is enabled, the pull-up resistors on pins PF7(TDI), PF5(TMS), and PF4(TCK) will be activated even if a reset occurs.

### **2.2.8 D-**

USB Full speed / Low Speed Negative Data Upstream Port. Should be connected to the USB D- connector pin with a serial 22Ω resistor.

### **2.2.9 D+**

USB Full speed / Low Speed Positive Data Upstream Port. Should be connected to the USB D+ connector pin with a serial 22Ω resistor.

### **2.2.10 UGND**

USB Pads Ground.

### **2.2.11 UVCC**

USB Pads Internal Regulator Input supply voltage.

### **2.2.12 UCAP**

USB Pads Internal Regulator Output supply voltage. Should be connected to an external capacitor (1μF).

### **2.2.13 VBUS**

USB VBUS monitor input.

#### **2.2.14 RESET**

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in Table 8-2 on page 53. Shorter pulses are not guaranteed to generate a reset.

#### **2.2.15 XTAL1**

Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

#### **2.2.16 XTAL2**

Output from the inverting Oscillator amplifier.

#### **2.2.17 AVCC**

AVCC is the supply voltage pin (input) for all the A/D Converter channels. If the ADC is not used, it should be externally connected to  $V_{CC}$ . If the ADC is used, it should be connected to  $V_{CC}$  through a low-pass filter.

#### **2.2.18 AREF**

This is the analog reference pin (input) for the A/D Converter.

## **3. About**

### **3.1 Disclaimer**

Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min. and Max. values will be available after the device is characterized.

### **3.2 Resources**

A comprehensive set of development tools, application notes and datasheets are available for download on <http://www.atmel.com/avr>.

### **3.3 Code Examples**

This documentation contains simple code examples that briefly show how to use various parts of the device. Be aware that not all C compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Confirm with the C compiler documentation for more details.

These code examples assume that the part specific header file is included before compilation. For I/O registers located in extended I/O map, "IN", "OUT", "SBIS", "SBIC", "CBI", and "SBI" instructions must be replaced with instructions that allow access to extended I/O. Typically "LDS" and "STS" combined with "SBR", "SBRC", "SBR", and "CBR".

### **3.4 Data Retention**

Reliability Qualification results show that the projected data retention failure rate is much less than 1PPM over 20 years at 85°C or 100 years at 25°C.

## 4. Register Summary

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(0xFF)	Reserved	-	-	-	-	-	-	-	-	
(0xFE)	Reserved	-	-	-	-	-	-	-	-	
(0xFD)	Reserved	-	-	-	-	-	-	-	-	
(0xFC)	Reserved	-	-	-	-	-	-	-	-	
(0xFB)	Reserved	-	-	-	-	-	-	-	-	
(0xFA)	Reserved	-	-	-	-	-	-	-	-	
(0xF9)	Reserved	-	-	-	-	-	-	-	-	
(0xF8)	Reserved	-	-	-	-	-	-	-	-	
(0xF7)	Reserved	-	-	-	-	-	-	-	-	
(0xF6)	Reserved	-	-	-	-	-	-	-	-	
(0xF5)	Reserved	-	-	-	-	-	-	-	-	
(0xF4)	UEINT	-	EPINT6:0							
(0xF3)	UEBCHX	-	-	-	-	-	BYCT10:8			
(0xF2)	UEBCLX	BYCT7:0								
(0xF1)	UEDATX	DAT7:0								
(0xF0)	UEIENX	FLERRE	NAKINE	-	NAKOUTE	RXSTPE	RXOUTE	STALLEDE	TXINE	
(0xEF)	UESTA1X	-	-	-	-	-	CTRLDIR	CURRBK1:0		
(0xEE)	UESTA0X	CFGOK	OVERFI	UNDERFI	-	DTSEQ1:0		NBUSYBK1:0		
(0xED)	UECFG1X		EPSIZE2:0			EPBK1:0		ALLOC	-	
(0xEC)	UECFG0X	EPTYPE1:0		-	-	-	-	-	EPDIR	
(0xEB)	UECONX	-	-	STALLRQ	STALLRQC	RSTDT	-	-	EPEN	
(0xEA)	UERST	-	EPRST6:0							
(0xE9)	UENUM	-	-	-	-	-	EPNUM2:0			
(0xE8)	UEINTX	FIFOCON	NAKINI	RWAL	NAKOUTI	RXSTPI	RXOUTI	STALLEDI	TXINI	
(0xE7)	Reserved			-	-	-	-			
(0xE6)	UDMFN	-	-	-	FNCERR	-	-	-	-	
(0xE5)	UDFNUMH	-	-	-	-	-	FNUM10:8			
(0xE4)	UDFNUML	FNUM7:0								
(0xE3)	UDADDR	ADDEN	UADD6:0							
(0xE2)	UDIEN	-	UPRSME	EORSME	WAKEUPE	EORSTE	SOFE	MSOFE	SUSPE	
(0xE1)	UDINT	-	UPRSMI	EORSMI	WAKEUPI	EORSTI	SOFI	MSOFI	SUSPI	
(0xE0)	UDCON	-	-	-	-	RSTCPU	LSM	RMWKUP	DETACH	
(0xDF)	Reserved									
(0xDE)	Reserved									
(0xDD)	Reserved									
(0xDC)	Reserved									
(0xDB)	Reserved									
(0xDA)	USBINT	-	-	-	-	-	-	-	VBUSTI	
(0xD9)	USBSTA	-	-	-	-	-	-	ID	VBUS	
(0xD8)	USBCON	USBE	-	FRZCLK	OTGPADE	-	-	-	VBUSTE	
(0xD7)	UHWCON	-	-	-	-	-	-	-	UVREGE	
(0xD6)	Reserved									
(0xD5)	Reserved									
(0xD4)	DT4	DT4H3	DT4H2	DT4H1	DT4H0	DT4L3	DT4L2	DT4L1	DT4L0	
(0xD3)	Reserved									
(0xD2)	OCR4D	Timer/Counter4 - Output Compare Register D								
(0xD1)	OCR4C	Timer/Counter4 - Output Compare Register C								
(0xD0)	OCR4B	Timer/Counter4 - Output Compare Register B								
(0xCF)	OCR4A	Timer/Counter4 - Output Compare Register A								
(0xCE)	UDR1	USART1 I/O Data Register								
(0xCD)	UBRR1H	-	-	-	-	USART1 Baud Rate Register High Byte				
(0xCC)	UBRR1L	USART1 Baud Rate Register Low Byte								
(0xCB)	UCSR1D	-	-	-	-	-	-	CTSEN	RTSEN	
(0xCA)	UCSR1C	UMSEL11	UMSEL10	UPM11	UPM10	USBS1	UCSZ11	UCSZ10	UCPOL1	
(0xC9)	UCSR1B	RXCIE1	TXCIE1	UDRIE1	RXEN1	TXEN1	UCSZ12	RXB81	TXB81	
(0xC8)	UCSR1A	RXC1	TXC1	UDRE1	FE1	DOR1	PE1	U2X1	MPCM1	
(0xC7)	CLKSTA	-	-	-	-	-	-	RCON	EXTON	
(0xC6)	CLKSEL1	RCCKSEL3	RCCKSEL2	RCCKSEL1	RCCKSEL0	EXCKSEL3	EXCKSEL2	EXCKSEL1	EXCKSEL0	
(0xC5)	CLKSEL0	RCSUT1	RCSUT0	EXSUT1	EXSUT0	RCE	EXTE	-	CLKS	
(0xC4)	TCCR4E	TLOCK4	ENHC4	OC4OE5	OC4OE4	OC4OE3	OC4OE2	OC4OE1	OC4OE0	
(0xC3)	TCCR4D	FPIE4	FPEN4	FPNC4	FPES4	FPAC4	FPF4	WGM41	WGM40	
(0xC2)	TCCR4C	COM4A1S	COM4A0S	COM4B1S	COM4B0S	COM4D1S	COM4D0S	FOC4D	PWM4D	
(0xC1)	TCCR4B	PWM4X	PSR4	DTPS41	DTPS40	CS43	CS42	CS41	CS40	
(0xC0)	TCCR4A	COM4A1	COM4A0	COM4B1	COM4B0	FOC4A	FOC4B	PWM4A	PWM4B	
(0xBF)	TC4H	-	-	-	-	-	Timer/Counter4 High Byte			

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(0xBE)	TCNT4	Timer/Counter4 - Counter Register Low Byte								
(0xBD)	TWAMR	TWAM6	TWAM5	TWAM4	TWAM3	TWAM2	TWAM1	TWAM0	-	
(0xBC)	TWCR	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	-	TWIE	
(0xBB)	TWDR	2-wire Serial Interface Data Register								
(0xBA)	TWAR	TWA6	TWA5	TWA4	TWA3	TWA2	TWA1	TWA0	TWGCE	
(0xB9)	TWSR	TWS7	TWS6	TWS5	TWS4	TWS3	-	TWPS1	TWPS0	
(0xB8)	TWBR	2-wire Serial Interface Bit Rate Register								
(0xB7)	Reserved	-	-	-	-	-	-	-	-	
(0xB6)	Reserved	-	-	-	-	-	-	-	-	
(0xB5)	Reserved	-	-	-	-	-	-	-	-	
(0xB4)	Reserved	-	-	-	-	-	-	-	-	
(0xB3)	Reserved	-	-	-	-	-	-	-	-	
(0xB2)	Reserved	-	-	-	-	-	-	-	-	
(0xB1)	Reserved	-	-	-	-	-	-	-	-	
(0xB0)	Reserved	-	-	-	-	-	-	-	-	
(0xAF)	Reserved	-	-	-	-	-	-	-	-	
(0xAE)	Reserved	-	-	-	-	-	-	-	-	
(0xAD)	Reserved	-	-	-	-	-	-	-	-	
(0xAC)	Reserved	-	-	-	-	-	-	-	-	
(0xAB)	Reserved	-	-	-	-	-	-	-	-	
(0xAA)	Reserved	-	-	-	-	-	-	-	-	
(0xA9)	Reserved	-	-	-	-	-	-	-	-	
(0xA8)	Reserved	-	-	-	-	-	-	-	-	
(0xA7)	Reserved	-	-	-	-	-	-	-	-	
(0xA6)	Reserved	-	-	-	-	-	-	-	-	
(0xA5)	Reserved	-	-	-	-	-	-	-	-	
(0xA4)	Reserved	-	-	-	-	-	-	-	-	
(0xA3)	Reserved	-	-	-	-	-	-	-	-	
(0xA2)	Reserved	-	-	-	-	-	-	-	-	
(0xA1)	Reserved	-	-	-	-	-	-	-	-	
(0xA0)	Reserved	-	-	-	-	-	-	-	-	
(0x9F)	Reserved	-	-	-	-	-	-	-	-	
(0x9E)	Reserved	-	-	-	-	-	-	-	-	
(0x9D)	OCR3CH	Timer/Counter3 - Output Compare Register C High Byte								
(0x9C)	OCR3CL	Timer/Counter3 - Output Compare Register C Low Byte								
(0x9B)	OCR3BH	Timer/Counter3 - Output Compare Register B High Byte								
(0x9A)	OCR3BL	Timer/Counter3 - Output Compare Register B Low Byte								
(0x99)	OCR3AH	Timer/Counter3 - Output Compare Register A High Byte								
(0x98)	OCR3AL	Timer/Counter3 - Output Compare Register A Low Byte								
(0x97)	ICR3H	Timer/Counter3 - Input Capture Register High Byte								
(0x96)	ICR3L	Timer/Counter3 - Input Capture Register Low Byte								
(0x95)	TCNT3H	Timer/Counter3 - Counter Register High Byte								
(0x94)	TCNT3L	Timer/Counter3 - Counter Register Low Byte								
(0x93)	Reserved	-	-	-	-	-	-	-	-	
(0x92)	TCCR3C	FOC3A	-	-	-	-	-	-	-	
(0x91)	TCCR3B	ICNC3	ICES3	-	WGM33	WGM32	CS32	CS31	CS30	
(0x90)	TCCR3A	COM3A1	COM3A0	COM3B1	COM3B0	COM3C1	COM3C0	WGM31	WGM30	
(0x8F)	Reserved	-	-	-	-	-	-	-	-	
(0x8E)	Reserved	-	-	-	-	-	-	-	-	
(0x8D)	OCR1CH	Timer/Counter1 - Output Compare Register C High Byte								
(0x8C)	OCR1CL	Timer/Counter1 - Output Compare Register C Low Byte								
(0x8B)	OCR1BH	Timer/Counter1 - Output Compare Register B High Byte								
(0x8A)	OCR1BL	Timer/Counter1 - Output Compare Register B Low Byte								
(0x89)	OCR1AH	Timer/Counter1 - Output Compare Register A High Byte								
(0x88)	OCR1AL	Timer/Counter1 - Output Compare Register A Low Byte								
(0x87)	ICR1H	Timer/Counter1 - Input Capture Register High Byte								
(0x86)	ICR1L	Timer/Counter1 - Input Capture Register Low Byte								
(0x85)	TCNT1H	Timer/Counter1 - Counter Register High Byte								
(0x84)	TCNT1L	Timer/Counter1 - Counter Register Low Byte								
(0x83)	Reserved	-	-	-	-	-	-	-	-	
(0x82)	TCCR1C	FOC1A	FOC1B	FOC1C	-	-	-	-	-	
(0x81)	TCCR1B	ICNC1	ICES1	-	WGM13	WGM12	CS12	CS11	CS10	
(0x80)	TCCR1A	COM1A1	COM1A0	COM1B1	COM1B0	COM1C1	COM1C0	WGM11	WGM10	
(0x7F)	DIDR1	-	-	-	-	-	-	-	AIN0D	
(0x7E)	DIDR0	ADC7D	ADC6D	ADC5D	ADC4D	-	-	ADC1D	ADC0D	
(0x7D)	DIDR2	-	-	ADC13D	ADC12D	ADC11D	ADC10D	ADC9D	ADC8D	
(0x7C)	ADMUX	REFS1	REFS0	ADLAR	MUX4	MUX3	MUX2	MUX1	MUX0	
(0x7B)	ADCSRB	ADHSM	ACME	MUX5	-	ADTS3	ADTS2	ADTS1	ADTS0	



Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x17 (0x37)	Reserved	-	-	-	-	-	-	-	-	
0x16 (0x36)	TIFR1	-	-	ICF1	-	OCF1C	OCF1B	OCF1A	TOV1	
0x15 (0x35)	TIFR0	-	-	-	-	-	OCF0B	OCF0A	TOV0	
0x14 (0x34)	Reserved	-	-	-	-	-	-	-	-	
0x13 (0x33)	Reserved	-	-	-	-	-	-	-	-	
0x12 (0x32)	Reserved	-	-	-	-	-	-	-	-	
0x11 (0x31)	PORTF	PORTF7	PORTF6	PORTF5	PORTF4	-	-	PORTF1	PORTF0	
0x10 (0x30)	DDRF	DDF7	DDF6	DDF5	DDF4	-	-	DDF1	DDF0	
0x0F (0x2F)	PINF	PINF7	PINF6	PINF5	PINF4	-	-	PINF1	PINF0	
0x0E (0x2E)	PORTE	-	PORTE6	-	-	-	PORTE2	-	-	
0x0D (0x2D)	DDRE	-	DDE6	-	-	-	DDE2	-	-	
0x0C (0x2C)	PINE	-	PINE6	-	-	-	PINE2	-	-	
0x0B (0x2B)	PORTD	PORTD7	PORTD6	PORTD5	PORTD4	PORTD3	PORTD2	PORTD1	PORTD0	
0x0A (0x2A)	DDRD	DDD7	DDD6	DDD5	DDD4	DDD3	DDD2	DDD1	DDD0	
0x09 (0x29)	PIND	PIND7	PIND6	PIND5	PIND4	PIND3	PIND2	PIND1	PIND0	
0x08 (0x28)	PORTC	PORTC7	PORTC6	-	-	-	-	-	-	
0x07 (0x27)	DDRC	DDC7	DDC6	-	-	-	-	-	-	
0x06 (0x26)	PINC	PINC7	PINC6	-	-	-	-	-	-	
0x05 (0x25)	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	
0x04 (0x24)	DDRB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	
0x03 (0x23)	PINB	PINB7	PINB6	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	
0x02 (0x22)	Reserved	-	-	-	-	-	-	-	-	
0x01 (0x21)	Reserved	-	-	-	-	-	-	-	-	
0x00 (0x20)	Reserved	-	-	-	-	-	-	-	-	

- Note:
1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
  2. I/O registers within the address range \$00 - \$1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
  3. Some of the status flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
  4. When using the I/O specific commands IN and OUT, the I/O addresses \$00 - \$3F must be used. When addressing I/O registers as data space using LD and ST instructions, \$20 must be added to these addresses. The ATmega16U4/ATmega32U4 is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from \$60 - \$1FF in SRAM, only the ST/STS/STD and LD/LDS/LDD instructions can be used.

## 5. Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND LOGIC INSTRUCTIONS					
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	RdI,K	Add Immediate to Word	$Rdh:Rdl \leftarrow Rdh:Rdl + K$	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	RdI,K	Subtract Immediate from Word	$Rdh:Rdl \leftarrow Rdh:Rdl - K$	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd \vee Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \leftarrow 0xFF - Rd$	Z,C,N,V	1
NEG	Rd	Two's Complement	$Rd \leftarrow 0x00 - Rd$	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (0xFF - K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \leftarrow 0xFF$	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	$R1:R0 \leftarrow (Rd \times Rr) \ll 1$	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd \times Rr) \ll 1$	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) \ll 1$	Z,C	2
BRANCH INSTRUCTIONS					
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
IJMP		Indirect Jump to (Z)	$PC \leftarrow Z$	None	2
EIJMP		Extended Indirect Jump to (Z)	$PC \leftarrow (EIND:Z)$	None	2
JMP	k	Direct Jump	$PC \leftarrow k$	None	3
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	4
ICALL		Indirect Call to (Z)	$PC \leftarrow Z$	None	4
EICALL		Extended Indirect Call to (Z)	$PC \leftarrow (EIND:Z)$	None	4
CALL	k	Direct Subroutine Call	$PC \leftarrow k$	None	5
RET		Subroutine Return	$PC \leftarrow STACK$	None	5
RETI		Interrupt Return	$PC \leftarrow STACK$	I	5
CPSE	Rd,Rr	Compare, Skip if Equal	if $(Rd = Rr)$ $PC \leftarrow PC + 2$ or 3	None	1/2/3
CP	Rd,Rr	Compare	$Rd - Rr$	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	$Rd - Rr - C$	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	$Rd - K$	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if $(Rr(b)=0)$ $PC \leftarrow PC + 2$ or 3	None	1/2/3
SBRSC	Rr, b	Skip if Bit in Register is Set	if $(Rr(b)=1)$ $PC \leftarrow PC + 2$ or 3	None	1/2/3
SBIC	P, b	Skip if Bit in I/O Register Cleared	if $(P(b)=0)$ $PC \leftarrow PC + 2$ or 3	None	1/2/3
SBIS	P, b	Skip if Bit in I/O Register is Set	if $(P(b)=1)$ $PC \leftarrow PC + 2$ or 3	None	1/2/3
BRBS	s, k	Branch if Status Flag Set	if $(SREG(s) = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRBC	s, k	Branch if Status Flag Cleared	if $(SREG(s) = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BREQ	k	Branch if Equal	if $(Z = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRNE	k	Branch if Not Equal	if $(Z = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRCS	k	Branch if Carry Set	if $(C = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRCC	k	Branch if Carry Cleared	if $(C = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRSH	k	Branch if Same or Higher	if $(C = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRLO	k	Branch if Lower	if $(C = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRMI	k	Branch if Minus	if $(N = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRPL	k	Branch if Plus	if $(N = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if $(N \oplus V = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if $(N \oplus V = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if $(H = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRHC	k	Branch if Half Carry Flag Cleared	if $(H = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRTS	k	Branch if T Flag Set	if $(T = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRTC	k	Branch if T Flag Cleared	if $(T = 0)$ then $PC \leftarrow PC + k + 1$	None	1/2
BRVS	k	Branch if Overflow Flag is Set	if $(V = 1)$ then $PC \leftarrow PC + k + 1$	None	1/2

Mnemonics	Operands	Description	Operation	Flags	#Clocks
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC ← PC + k + 1	None	1/2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1/2
BIT AND BIT-TEST INSTRUCTIONS					
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2
CBI	P,b	Clear Bit in I/O Register	I/O(P,b) ← 0	None	2
LSL	Rd	Logical Shift Left	Rd(n+1) ← Rd(n), Rd(0) ← 0	Z,C,N,V	1
LSR	Rd	Logical Shift Right	Rd(n) ← Rd(n+1), Rd(7) ← 0	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	Rd(0) ← C, Rd(n+1) ← Rd(n), C ← Rd(7)	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	Rd(7) ← C, Rd(n) ← Rd(n+1), C ← Rd(0)	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) ← Rd(n+1), n=0..6	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(3..0) ← Rd(7..4), Rd(7..4) ← Rd(3..0)	None	1
BSET	s	Flag Set	SREG(s) ← 1	SREG(s)	1
BCLR	s	Flag Clear	SREG(s) ← 0	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	T ← Rr(b)	T	1
BLD	Rd, b	Bit load from T to Register	Rd(b) ← T	None	1
SEC		Set Carry	C ← 1	C	1
CLC		Clear Carry	C ← 0	C	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	Z ← 0	Z	1
SEI		Global Interrupt Enable	I ← 1	I	1
CLI		Global Interrupt Disable	I ← 0	I	1
SES		Set Signed Test Flag	S ← 1	S	1
CLS		Clear Signed Test Flag	S ← 0	S	1
SEV		Set Twos Complement Overflow	V ← 1	V	1
CLV		Clear Twos Complement Overflow	V ← 0	V	1
SET		Set T in SREG	T ← 1	T	1
CLT		Clear T in SREG	T ← 0	T	1
SEH		Set Half Carry Flag in SREG	H ← 1	H	1
CLH		Clear Half Carry Flag in SREG	H ← 0	H	1
DATA TRANSFER INSTRUCTIONS					
MOV	Rd, Rr	Move Between Registers	Rd ← Rr	None	1
MOVW	Rd, Rr	Copy Register Word	Rd+1:Rd ← Rr+1:Rr	None	1
LDI	Rd, K	Load Immediate	Rd ← K	None	1
LD	Rd, X	Load Indirect	Rd ← (X)	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	Rd ← (X), X ← X + 1	None	2
LD	Rd, -X	Load Indirect and Pre-Dec.	X ← X - 1, Rd ← (X)	None	2
LD	Rd, Y	Load Indirect	Rd ← (Y)	None	2
LD	Rd, Y+	Load Indirect and Post-Inc.	Rd ← (Y), Y ← Y + 1	None	2
LD	Rd, -Y	Load Indirect and Pre-Dec.	Y ← Y - 1, Rd ← (Y)	None	2
LDD	Rd, Y+q	Load Indirect with Displacement	Rd ← (Y + q)	None	2
LD	Rd, Z	Load Indirect	Rd ← (Z)	None	2
LD	Rd, Z+	Load Indirect and Post-Inc.	Rd ← (Z), Z ← Z + 1	None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	Z ← Z - 1, Rd ← (Z)	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	Rd ← (Z + q)	None	2
LDS	Rd, k	Load Direct from SRAM	Rd ← (k)	None	2
ST	X, Rr	Store Indirect	(X) ← Rr	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	(X) ← Rr, X ← X + 1	None	2
ST	-X, Rr	Store Indirect and Pre-Dec.	X ← X - 1, (X) ← Rr	None	2
ST	Y, Rr	Store Indirect	(Y) ← Rr	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	(Y) ← Rr, Y ← Y + 1	None	2
ST	-Y, Rr	Store Indirect and Pre-Dec.	Y ← Y - 1, (Y) ← Rr	None	2
STD	Y+q, Rr	Store Indirect with Displacement	(Y + q) ← Rr	None	2
ST	Z, Rr	Store Indirect	(Z) ← Rr	None	2
ST	Z+, Rr	Store Indirect and Post-Inc.	(Z) ← Rr, Z ← Z + 1	None	2
ST	-Z, Rr	Store Indirect and Pre-Dec.	Z ← Z - 1, (Z) ← Rr	None	2
STD	Z+q, Rr	Store Indirect with Displacement	(Z + q) ← Rr	None	2
STS	k, Rr	Store Direct to SRAM	(k) ← Rr	None	2
LPM		Load Program Memory	R0 ← (Z)	None	3
LPM	Rd, Z	Load Program Memory	Rd ← (Z)	None	3
LPM	Rd, Z+	Load Program Memory and Post-Inc	Rd ← (Z), Z ← Z + 1	None	3
ELPM		Extended Load Program Memory	R0 ← (RAMPZ:Z)	None	3
ELPM	Rd, Z	Extended Load Program Memory	Rd ← (Z)	None	3
ELPM	Rd, Z+	Extended Load Program Memory	Rd ← (RAMPZ:Z), RAMPZ:Z ← RAMPZ:Z + 1	None	3
SPM		Store Program Memory	(Z) ← R1:R0	None	-
IN	Rd, P	In Port	Rd ← P	None	1

Mnemonics	Operands	Description	Operation	Flags	#Clocks
OUT	P, Rr	Out Port	$P \leftarrow Rr$	None	1
PUSH	Rr	Push Register on Stack	$STACK \leftarrow Rr$	None	2
POP	Rd	Pop Register from Stack	$Rd \leftarrow STACK$	None	2
MCU CONTROL INSTRUCTIONS					
NOP		No Operation		None	1
SLEEP		Sleep	(see specific description for Sleep function)	None	1
WDR		Watchdog Reset	(see specific description for WDR/timer)	None	1
BREAK		Break	For On-chip Debug Only	None	N/A

## 6. Ordering Information

### 6.1 ATmega16U4

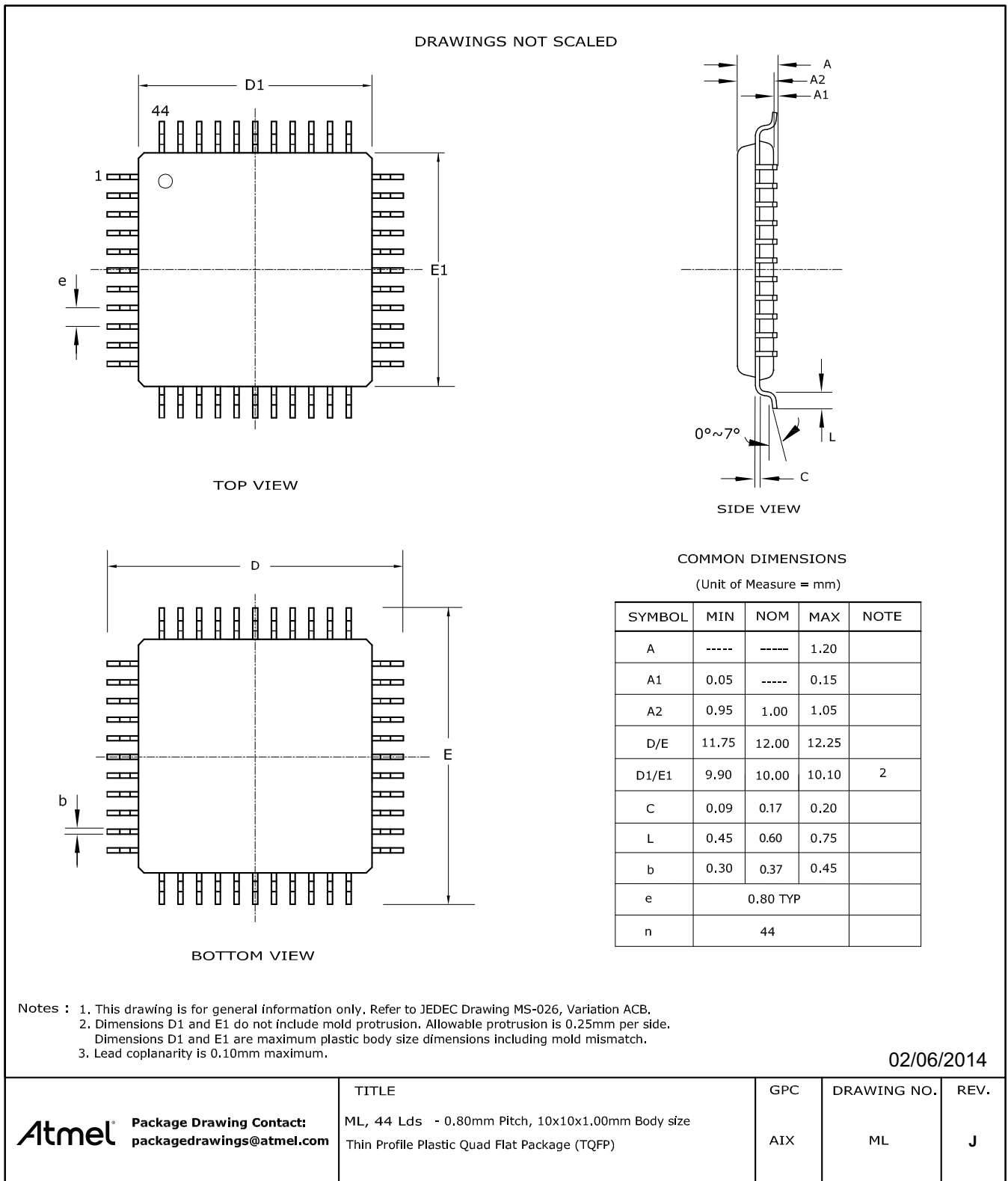
Speed [MHz]	Power Supply	Ordering Code	Default Oscillator	Package	Operation Range
16	2.7 - 5.5V	ATmega16U4-AU	External XTAL	44ML	Industrial (-40° to +85°C)
		ATmega16U4RC-AU	Internal Calib. RC		
		ATmega16U4-MU (1)(2)(3)	External XTAL	44PW	
		ATmega16U4RC-MU (1)(2)(3)	Internal Calib. RC		

- Notes:
1. For more information on running the USB from internal RC oscillator consult application note AVR291: 8MHz Internal Oscillator Calibration for USB Low Speed on Atmel ATmega32U4RC.
  2. USB operation from internal RC oscillator is only guaranteed for 0°C to 40°C.
  3. These parts are shipped with no USB bootloader pre-programmed.

Package Type	
44ML	ML, 44 - Lead, 10 x 10mm Body Size, 1.0mm Body Thickness 0.8mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)
44PW	PW, 44 - Lead 7.0 x 7.0mm Body, 0.50mm Pitch Quad Flat No Lead Package (QFN)

## 7. Packaging Information

### 7.1 TQFP44





## 8. Errata

The revision letter in this section refers to the revision of the ATmega16U4/ATmega32U4 device.

### 8.1 ATmega16U4/ATmega32U4 Rev E

- Spike on TWI pins when TWI is enabled
- High current consumption in sleep mode
- MSB of OCR4A/B/D is write only in 11-bits enhanced PWM mode

#### 1. Spike on TWI pins when TWI is enabled

100 ns negative spike occurs on SDA and SCL pins when TWI is enabled.

##### **Problem Fix/work around**

Enable ATmega16U4/ATmega32U4 TWI before the other nodes of the TWI network.

#### 2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

##### **Problem Fix/work around**

Before entering sleep, interrupts not used to wake up the part from the sleep mode should be disabled.

#### 3. MSB of OCR4A/B/D is write only in 11-bits enhanced PWM mode

In the 11-bits enhanced PWM mode the MSB of OCR4A/B/D is write only. A read of OCR4A/B/D will always return zero in the MSB position.

##### **Problem Fix/work around**

None.

### 8.2 ATmega16U4/ATmega32U4 Rev D

- Spike on TWI pins when TWI is enabled
- High current consumption in sleep mode
- Timer 4 11-bits enhanced PWM mode

#### 1. Spike on TWI pins when TWI is enabled

100 ns negative spike occurs on SDA and SCL pins when TWI is enabled.

##### **Problem Fix/work around**

Enable ATmega16U4/ATmega32U4 TWI before the other nodes of the TWI network.

#### 2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

##### **Problem Fix/work around**

Before entering sleep, interrupts not used to wake up the part from the sleep mode should be disabled.

#### 3. Timer 4 11-bits enhanced PWM mode

Timer 4 11-bits enhanced mode is not functional.

##### **Problem Fix/work around**

None.



### 8.3 ATmega16U4/ATmega32U4 Rev C

Not sampled

### 8.4 ATmega16U4/ATmega32U4 Rev B

- Spike on TWI pins when TWI is enabled
- High current consumption in sleep mode
- Incorrect execution of VBUSTI interrupt
- Timer 4 11-bits enhanced PWM mode

#### 1. Spike on TWI pins when TWI is enabled

100 ns negative spike occurs on SDA and SCL pins when TWI is enabled.

##### **Problem Fix/work around**

Enable ATmega16U4/ATmega32U4 TWI before the other nodes of the TWI network.

#### 2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

##### **Problem Fix/work around**

Before entering sleep, interrupts not used to wake up the part from the sleep mode should be disabled.

#### 3. Incorrect execution of VBUSTI interrupt

The CPU may incorrectly execute the interrupt vector related to the VBUSTI interrupt flag.

##### **Problem fix/work around**

Do not enable this interrupt. Firmware must process this USB event by polling VBUSTI.

#### 4. Timer 4 11-bits enhanced PWM mode

Timer 4 11-bits enhanced mode is not functional.

##### **Problem Fix/work around**

None.

### 8.5 ATmega16U4/ATmega32U4 Rev A

- Spike on TWI pins when TWI is enabled
- High current consumption in sleep mode
- Increased power consumption in power-down mode
- Internal RC oscillator start up may fail
- Internal RC oscillator calibration
- Incorrect execution of VBUSTI interrupt
- Timer 4 enhanced mode issue

#### 1. Spike on TWI pins when TWI is enabled

100 ns negative spike occurs on SDA and SCL pins when TWI is enabled.

##### **Problem Fix/work around**

Enable ATmega16U4/ATmega32U4 TWI before the other nodes of the TWI network.

#### 2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

**Problem Fix/work around**

Before entering sleep, interrupts not used to wake up the part from the sleep mode should be disabled.

**3. Increased power consumption in power-down mode**

The typical power consumption is increased by about 30  $\mu$ A in power-down mode.

**Problem Fix/work around**

None.

**4. Internal RC oscillator start up may fail**

When the part is configured to start on internal RC oscillator, the oscillator may not start properly after power-on.

**Problem Fix/work around**

Do not configure the part to start on internal RC oscillator.

**5. Internal RC oscillator calibration**

8 MHz frequency can be impossible to reach with internal RC even when using maximal OSCAL value.

**Problem Fix/work around**

None.

**6. Incorrect execution of VBUSTI interrupt**

The CPU may incorrectly execute the interrupt vector related to the VBUSTI interrupt flag.

**Problem fix/work around**

Do not enable this interrupt. Firmware must process this USB event by polling VBUSTI.

**7. Timer 4 11-bits enhanced PWM mode**

Timer 4 11-bits enhanced mode is not functional.

**Problem Fix/work around**

None.

## 9. Datasheet Revision History for ATmega16U4/ATmega32U4

Note that the referring page numbers in this section are referred to this document. The referring revision in this section are referring to the document revision.

### 9.1 Rev. 7766J – 04/2016

1. “Memory Programming” on page 353: Updated number of words in a page and number of pages in the Flash and EEPROM for ATmega16U4 and ATmega32U4. Refer to Table 28-11 and Table 28-12 on page 359.

### 9.2 Rev. 7766I – 07/2015

1. Applied Atmel brands throughout the contents and reorganized the contents.
2. Updated “Power Management and Sleep Modes” on page 43. Part of contents was missing.

### 9.3 Rev. 7766H – 06/2014

1. The first section in “Phase and Frequency Correct PWM Mode” on page 154 has been corrected.
2. Several corrections are made according to the new template.
3. Trademarks are added to the last page.
4. Removed preliminary on the front page
5. Updated with new datasheet template from 05-2014
6. Updated description of parts pre-programmed with a default USB bootloader in Features on page 2.
7. Added three footnotes for the RC part numbers in Section 6., “Ordering Information” on page 16.
8. Removed footnote on Frequency range in Table 6-3 on page 30 and Table 6-7 on page 32.
9. Updated values and removed footnote in Table 8-3 on page 55.
10. Removed column  $V_{CC}=1.5 - 5.5V$  in Table 29-2 on page 385.
11. Changed footnote for Table 29-2 on page 385.
12. Added max value for Rise/Fall time in Table 29-4 on page 387.

## 9.4 Rev. 7766G – 02/2014

1. Updated the “Description” on page 177 of the “Output Compare Modulator (OCM1C0A)” . Specified when the logical AND and the logical OR will be performed based on the PORTB7.
2. Updated “USART Control and Status Register n D– UCSRnD” on page 213. “Bits 7:2 - Reserved” are Read only.
3. Updated “Crystal-less Operation” on page 259. The temperature range changed to “within the 0°C and +40°C.
4. MUX bit in “ADC Control and Status Register B – ADCSRB” on page 294 changed to R/W.
5. Updated Table 24-6 on page 318. Trigger Source: Timer/Counter0 Compare Match updated to Timer/Counter0 Compare Match A.
6. Updated “DC Characteristics” on page 383. Added Active 16MHz,  $V_{CC} = 5V$ , max. 27mA, in “Icc / Power supply current”.
7. Updated “Register Summary” on page 9. Added UCSRnD at the address CBh.
8. Replaced the “TQFP44” on page 18 and “QFN44” on page 19 by updated package drawings.
9. Updated the last page according to Atmel new Brand Style Guide (new logo).

## 9.5 Rev. 7766F – 11/10

1. Replaced the “QFN44” on page 19 by an updated drawing.
2. Updated “ADC Control and Status Register B – ADCSRB” on page 294. Defined the ADCSRB register as in “ADC Control and Status Register B – ADCSRB” on page 317.
3. Updated the last page according to Atmel new Brand Style Guide.

## 9.6 Rev. 7766E – 04/10

1. Updated “Features” on page 1.
2. Updated “Features” on page 256.
3. Updated Figure 21-9 on page 261.
4. Updated Section 21.8 on page 263.
5. Updated “Features” on page 297.
6. Updated “Boundary-scan Order” on page 332.
7. Updated “Program And Data Memory Lock Bits” on page 353.
8. Updated Table 28-5 on page 355.
9. Updated “Electrical Characteristics” on page 383.
10. Updated Figure 29-2 on page 386.

- |     |                                              |
|-----|----------------------------------------------|
| 11. | Added "Typical Characteristics" on page 392. |
| 12. | Updated "Ordering Information" on page 16.   |
| 13. | Updated "Errata" on page 21.                 |

## 9.7 Rev. 7766D – 01/09

- |    |                                                 |
|----|-------------------------------------------------|
| 1. | Updated Memory section in "Features" on page 1. |
| 2. | Added section "Resources" on page 8.            |
| 3. | Added section "Data Retention" on page 8.       |
| 4. | Updated "Ordering Information" on page 16.      |

## 9.8 Rev. 7766C – 11/08

- |    |                                                 |
|----|-------------------------------------------------|
| 1. | Updated Memory section in "Features" on page 1. |
|----|-------------------------------------------------|

## 9.9 Rev. 7766B – 11/08

- |    |                                                                            |
|----|----------------------------------------------------------------------------|
| 1. | Added ATmega16U4 device.                                                   |
| 2. | Created errata section and added ATmega16U4.                               |
| 3. | Updated High Speed Timer, asynchronous description Section 15. on page 139 |

## 9.10 Rev. 7766A – 07/08

- |    |                  |
|----|------------------|
| 1. | Initial revision |
|----|------------------|