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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

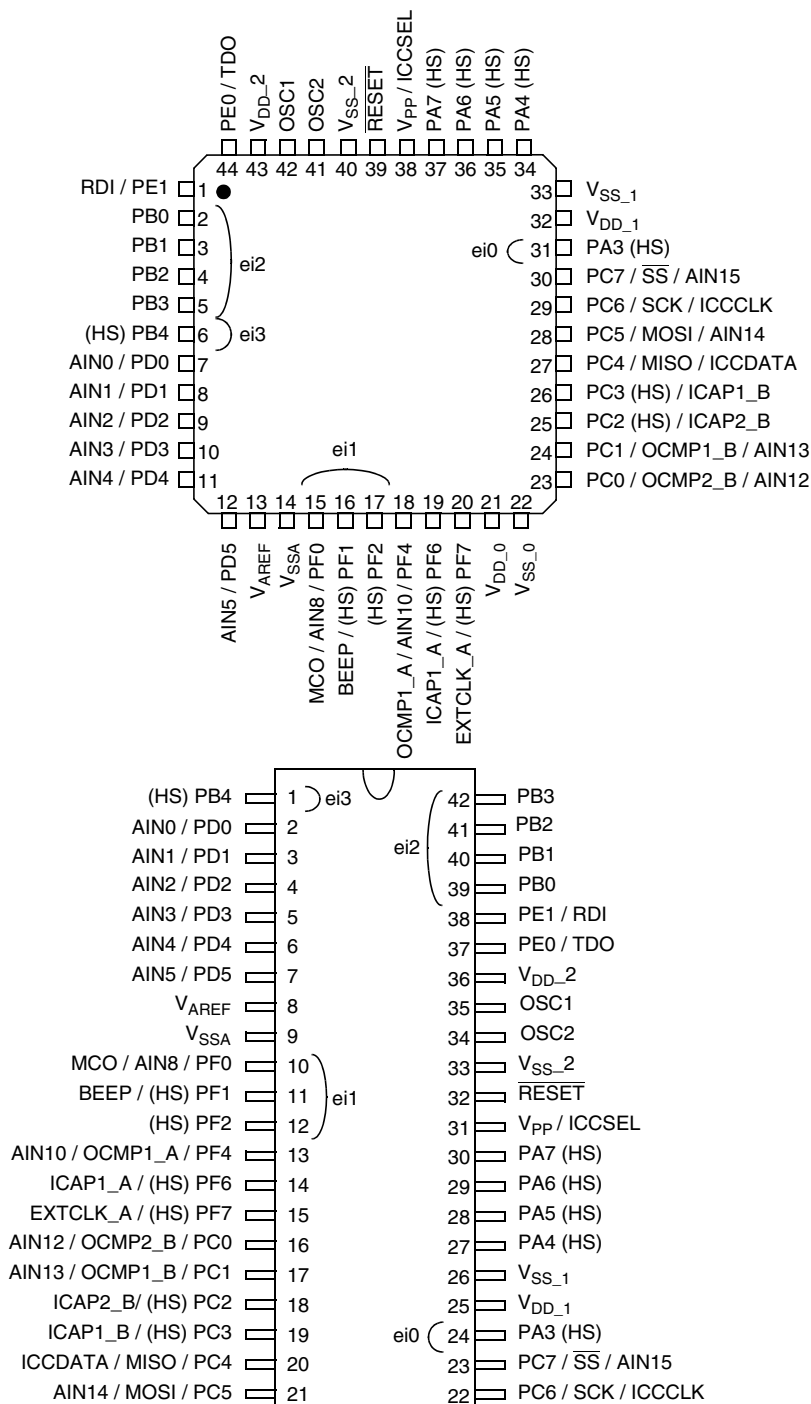
Product Status	Obsolete
Core Processor	ST7
Core Size	8-Bit
Speed	8MHz
Connectivity	SCI, SPI
Peripherals	LVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	384 x 8
Voltage - Supply (Vcc/Vdd)	3.8V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	32-LQFP
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/stmicroelectronics/st72f324k2tc

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2 PIN DESCRIPTION

Figure 2. 42-Pin SDIP and 44-Pin TQFP Package Pinouts



(HS) 20mA high sink capability
eix associated external interrupt vector

PIN DESCRIPTION (Cont'd)

For external pin connection guidelines, refer to See “ELECTRICAL CHARACTERISTICS” on page 116.

Legend / Abbreviations for Table 1:

Type: I = input, O = output, S = supply

Input level: A = Dedicated analog input

In/Output level: C = CMOS 0.3V_{DD}/0.7V_{DD}
C_T = CMOS 0.3V_{DD}/0.7V_{DD} with input trigger

Output level: HS = 20mA high sink (on N-buffer only)

Port and control configuration:

- Input: float = floating, wpu = weak pull-up, int = interrupt ¹⁾, ana = analog ports
- Output: OD = open drain ²⁾, PP = push-pull

Refer to “I/O PORTS” on page 45 for more details on the software configuration of the I/O ports.

The RESET configuration of each pin is shown in bold. This configuration is valid as long as the device is in reset state.

Table 1. Device Pin Description

Pin n°				Pin Name	Type	Level		Port						Main function (after reset)	Alternate Function	
TQFP44	SDIP42	TQFP32	SDIP32			Input	Output	Input				Output				
								float	wpu	int	ana	OD	PP			
6	1	30	1	PB4 (HS)	I/O	C _T	HS	X	ei3			X	X	Port B4		
7	2	31	2	PD0/AIN0	I/O	C _T		X	X		X	X	X	Port D0	ADC Analog Input 0	
8	3	32	3	PD1/AIN1	I/O	C _T		X	X		X	X	X	Port D1	ADC Analog Input 1	
9	4			PD2/AIN2	I/O	C _T		X	X		X	X	X	Port D2	ADC Analog Input 2	
10	5			PD3/AIN3	I/O	C _T		X	X		X	X	X	Port D3	ADC Analog Input 3	
11	6			PD4/AIN4	I/O	C _T		X	X		X	X	X	Port D4	ADC Analog Input 4	
12	7			PD5/AIN5	I/O	C _T		X	X		X	X	X	Port D5	ADC Analog Input 5	
13	8	1	4	V _{AREF}	S									Analog Reference Voltage for ADC		
14	9	2	5	V _{SSA}	S									Analog Ground Voltage		
15	10	3	6	PF0/MCO/AIN8	I/O	C _T		X	ei1		X	X	X	Port F0	Main clock out (f _{CPU})	ADC Analog Input 8
16	11	4	7	PF1 (HS)/BEEP	I/O	C _T	HS	X	ei1			X	X	Port F1	Beep signal output	
17	12			PF2 (HS)	I/O	C _T	HS	X		ei1		X	X	Port F2		
18	13	5	8	PF4/OCMP1_A/ AIN10	I/O	C _T		X	X		X	X	X	Port F4	Timer A Out-put Com- pare 1	ADC Analog Input 10
19	14	6	9	PF6 (HS)/ICAP1_A	I/O	C _T	HS	X	X			X	X	Port F6	Timer A Input Capture 1	
20	15	7	10	PF7 (HS)/ EXTCLK_A	I/O	C _T	HS	X	X			X	X	Port F7	Timer A External Clock Source	
21				V _{DD_0}	S									Digital Main Supply Voltage		
22				V _{SS_0}	S									Digital Ground Voltage		
23	16	8	11	PC0/OCMP2_B/ AIN12	I/O	C _T		X	X		X	X	X	Port C0	Timer B Out-put Com- pare 2	ADC Analog Input 12

3 REGISTER & MEMORY MAP

As shown in Figure 5, the MCU is capable of addressing 64K bytes of memories and I/O registers.

The available memory locations consist of 128 bytes of register locations, up to 1024 bytes of RAM and up to 32 Kbytes of user program memory. The RAM space includes up to 256 bytes for the stack from 0100h to 01FFh.

The highest address bytes contain the user reset and interrupt vectors.

IMPORTANT: Memory locations marked as “Reserved” must never be accessed. Accessing a reserved area can have unpredictable effects on the device.

Figure 5. Memory Map

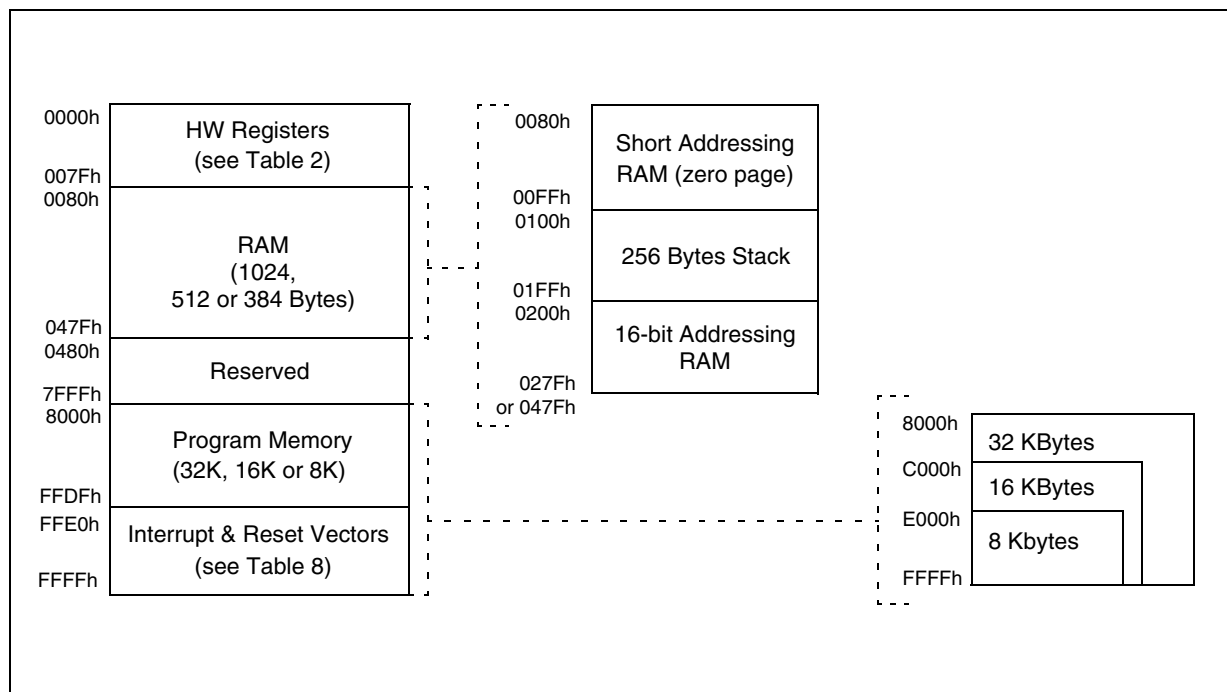


Table 2. Hardware Register Map

Address	Block	Register Label	Register Name	Reset Status	Remarks
0000h 0001h 0002h	Port A ²⁾	PADR PADDR PAOR	Port A Data Register Port A Data Direction Register Port A Option Register	00h ¹⁾ 00h 00h	R/W R/W R/W
0003h 0004h 0005h	Port B ²⁾	PBDR PBDDR PBOR	Port B Data Register Port B Data Direction Register Port B Option Register	00h ¹⁾ 00h 00h	R/W R/W R/W
0006h 0007h 0008h	Port C	PCDR PCDDR PCOR	Port C Data Register Port C Data Direction Register Port C Option Register	00h ¹⁾ 00h 00h	R/W R/W R/W
0009h 000Ah 000Bh	Port D ²⁾	PDADR PDDDR PDOR	Port D Data Register Port D Data Direction Register Port D Option Register	00h ¹⁾ 00h 00h	R/W R/W R/W
000Ch 000Dh 000Eh	Port E ²⁾	PEDR PEDDR PEOR	Port E Data Register Port E Data Direction Register Port E Option Register	00h ¹⁾ 00h 00h	R/W R/W ²⁾ R/W ²⁾
000Fh 0010h 0011h	Port F ²⁾	PFDR PFDDR PFOR	Port F Data Register Port F Data Direction Register Port F Option Register	00h ¹⁾ 00h 00h	R/W R/W R/W
0012h to 0020h	Reserved Area (15 Bytes)				
0021h 0022h 0023h	SPI	SPIDR SPICR SPICSR	SPI Data I/O Register SPI Control Register SPI Control/Status Register	xxh 0xh 00h	R/W R/W R/W
0024h 0025h 0026h 0027h	ITC	ISPR0 ISPR1 ISPR2 ISPR3	Interrupt Software Priority Register 0 Interrupt Software Priority Register 1 Interrupt Software Priority Register 2 Interrupt Software Priority Register 3	FFh FFh FFh FFh	R/W R/W R/W R/W
0028h		EICR	External Interrupt Control Register	00h	R/W
0029h	FLASH	FCSR	Flash Control/Status Register	00h	R/W
002Ah	WATCHDOG	WDGCR	Watchdog Control Register	7Fh	R/W
002Bh	SI	SICSR	System Integrity Control Status Register	xxh	R/W
002Ch 002Dh	MCC	MCCSR MCCBCR	Main Clock Control / Status Register Main Clock Controller: Beep Control Register	00h 00h	R/W R/W
002Eh to 0030h	Reserved Area (3 Bytes)				

POWER SAVING MODES (Cont'd)**8.4.2.1 Halt Mode Recommendations**

- Make sure that an external event is available to wake up the microcontroller from Halt mode.
 - When using an external interrupt to wake up the microcontroller, reinitialize the corresponding I/O as “Input Pull-up with Interrupt” before executing the HALT instruction. The main reason for this is that the I/O may be wrongly configured due to external interference or by an unforeseen logical condition.
 - For the same reason, reinitialize the level sensitivity of each external interrupt as a precautionary measure.
- The opcode for the HALT instruction is 0x8E. To avoid an unexpected HALT instruction due to a program counter failure, it is advised to clear all occurrences of the data value 0x8E from memory. For example, avoid defining a constant in ROM with the value 0x8E.
 - As the HALT instruction clears the interrupt mask in the CC register to allow interrupts, the user may choose to clear all pending interrupt bits before executing the HALT instruction. This avoids entering other peripheral interrupt routines after executing the external interrupt routine corresponding to the wake-up event (reset or external interrupt).

I/O PORTS (Cont'd)

9.5.1 I/O Port Implementation

The I/O port register configurations are summarised as follows.

Standard Ports

**PA5:4, PC7:0, PD5:0,
PE1:0, PF7:6, 4**

MODE	DDR	OR
floating input	0	0
pull-up input	0	1
open drain output	1	0
push-pull output	1	1

Interrupt Ports

PB4, PB2:0, PF1:0 (with pull-up)

MODE	DDR	OR
floating input	0	0
pull-up interrupt input	0	1
open drain output	1	0
push-pull output	1	1

PA3, PB3, PF2 (without pull-up)

MODE	DDR	OR
floating input	0	0
floating interrupt input	0	1
open drain output	1	0
push-pull output	1	1

True Open Drain Ports

PA7:6

MODE	DDR
floating input	0
open drain (high sink ports)	1

Table 12. Port Configuration

Port	Pin name	Input		Output	
		OR = 0	OR = 1	OR = 0	OR = 1
Port A	PA7:6	floating		true open-drain	
	PA5:4	floating	pull-up	open drain	push-pull
	PA3	floating	floating interrupt	open drain	push-pull
Port B	PB3	floating	floating interrupt	open drain	push-pull
	PB4, PB2:0	floating	pull-up interrupt	open drain	push-pull
Port C	PC7:0	floating	pull-up	open drain	push-pull
Port D	PD5:0	floating	pull-up	open drain	push-pull
Port E	PE1:0	floating	pull-up	open drain	push-pull
Port F	PF7:6, 4	floating	pull-up	open drain	push-pull
	PF2	floating	floating interrupt	open drain	push-pull
	PF1:0	floating	pull-up interrupt	open drain	push-pull

Table 14. Watchdog Timer Register Map and Reset Values

Address (Hex.)	Register Label	7	6	5	4	3	2	1	0
002Ah	WDGCR Reset Value	WDGA 0	T6 1	T5 1	T4 1	T3 1	T2 1	T1 1	T0 1

10.3 16-BIT TIMER

10.3.1 Introduction

The timer consists of a 16-bit free-running counter driven by a programmable prescaler.

It may be used for a variety of purposes, including pulse length measurement of up to two input signals (*input capture*) or generation of up to two output waveforms (*output compare* and *PWM*).

Pulse lengths and waveform periods can be modulated from a few microseconds to several milliseconds using the timer prescaler and the CPU clock prescaler.

Some ST7 devices have two on-chip 16-bit timers. They are completely independent, and do not share any resources. They are synchronized after a MCU reset as long as the timer clock frequencies are not modified.

This description covers one or two 16-bit timers. In ST7 devices with two timers, register names are prefixed with TA (Timer A) or TB (Timer B).

10.3.2 Main Features

- Programmable prescaler: f_{CPU} divided by 2, 4 or 8.
- Overflow status flag and maskable interrupt
- External clock input (must be at least 4 times slower than the CPU clock speed) with the choice of active edge
- 1 or 2 Output Compare functions each with:
 - 2 dedicated 16-bit registers
 - 2 dedicated programmable signals
 - 2 dedicated status flags
 - 1 dedicated maskable interrupt
- 1 or 2 Input Capture functions each with:
 - 2 dedicated 16-bit registers
 - 2 dedicated active edge selection signals
 - 2 dedicated status flags
 - 1 dedicated maskable interrupt
- Pulse width modulation mode (PWM)
- One pulse mode
- Reduced Power Mode
- 5 alternate functions on I/O ports (ICAP1, ICAP2, OCMP1, OCMP2, EXTCLK)*

The Block Diagram is shown in Figure 35.

***Note:** Some timer pins may not be available (not bonded) in some ST7 devices. Refer to the device pin out description.

When reading an input signal on a non-bonded pin, the value will always be '1'.

10.3.3 Functional Description

10.3.3.1 Counter

The main block of the Programmable Timer is a 16-bit free running upcounter and its associated 16-bit registers. The 16-bit registers are made up of two 8-bit registers called high & low.

Counter Register (CR):

- Counter High Register (CHR) is the most significant byte (MS Byte).
- Counter Low Register (CLR) is the least significant byte (LS Byte).

Alternate Counter Register (ACR)

- Alternate Counter High Register (ACHR) is the most significant byte (MS Byte).
- Alternate Counter Low Register (ACLR) is the least significant byte (LS Byte).

These two read-only 16-bit registers contain the same value but with the difference that reading the ACLR register does not clear the TOF bit (Timer overflow flag), located in the Status register, (SR), (see note at the end of paragraph titled 16-bit read sequence).

Writing in the CLR register or ACLR register resets the free running counter to the FFFCh value. Both counters have a reset value of FFFCh (this is the only value which is reloaded in the 16-bit timer). The reset value of both counters is also FFFCh in One Pulse mode and PWM mode.

The timer clock depends on the clock control bits of the CR2 register, as illustrated in Table 16 Clock Control Bits. The value in the counter register repeats every 131072, 262144 or 524288 CPU clock cycles depending on the CC[1:0] bits.

The timer frequency can be $f_{CPU}/2$, $f_{CPU}/4$, $f_{CPU}/8$ or an external frequency.

Caution: In Flash devices, Timer A functionality has the following restrictions:

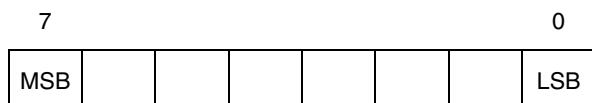
- TAOC2HR and TAOC2LR registers are write only
- Input Capture 2 is not implemented
- The corresponding interrupts cannot be used (ICF2, OCF2 forced by hardware to zero)

ALTERNATE COUNTER HIGH REGISTER (ACHR)

Read Only

Reset Value: 1111 1111 (FFh)

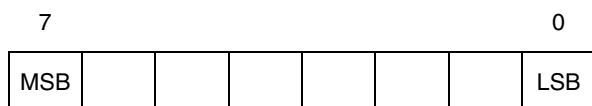
This is an 8-bit register that contains the high part of the counter value.

**ALTERNATE COUNTER LOW REGISTER (ACLR)**

Read Only

Reset Value: 1111 1100 (FCh)

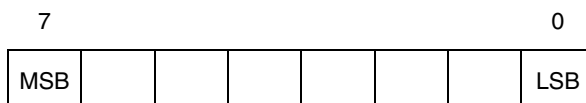
This is an 8-bit register that contains the low part of the counter value. A write to this register resets the counter. An access to this register after an access to CSR register does not clear the TOF bit in the CSR register.

**INPUT CAPTURE 2 HIGH REGISTER (IC2HR)**

Read Only

Reset Value: Undefined

This is an 8-bit read only register that contains the high part of the counter value (transferred by the Input Capture 2 event).



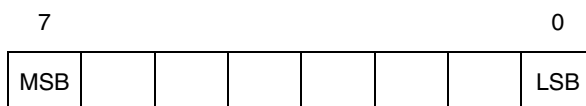
Note: In Flash devices, this register is not implemented for Timer A.

INPUT CAPTURE 2 LOW REGISTER (IC2LR)

Read Only

Reset Value: Undefined

This is an 8-bit read only register that contains the low part of the counter value (transferred by the Input Capture 2 event).



Note: In Flash devices, this register is not implemented for Timer A.

SERIAL PERIPHERAL INTERFACE (Cont'd)– \overline{SS} : Slave select:

This input signal acts as a 'chip select' to let the SPI master communicate with slaves individually and to avoid contention on the data lines. Slave \overline{SS} inputs can be driven by standard I/O ports on the master MCU.

10.4.3.1 Functional Description

A basic example of interconnections between a single master and a single slave is illustrated in Figure 47.

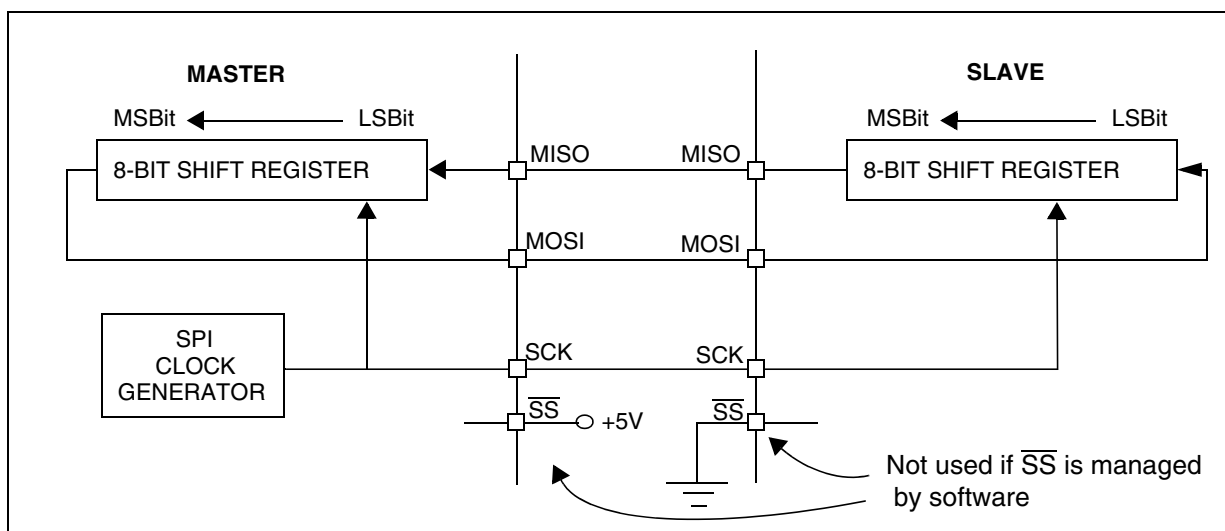
The MOSI pins are connected together and the MISO pins are connected together. In this way data is transferred serially between master and slave (most significant bit first).

The communication is always initiated by the master. When the master device transmits data to a slave device via MOSI pin, the slave device responds by sending data to the master device via the MISO pin. This implies full duplex communication with both data out and data in synchronized with the same clock signal (which is provided by the master device via the SCK pin).

To use a single data line, the MISO and MOSI pins must be connected at each node (in this case only simplex communication is possible).

Four possible data/clock timing relationships may be chosen (see Figure 50) but master and slave must be programmed with the same timing mode.

Figure 47. Single Master/ Single Slave Application



SERIAL COMMUNICATIONS INTERFACE (Cont'd)**10.5.4.2 Transmitter**

The transmitter can send data words of either 8 or 9 bits depending on the M bit status. When the M bit is set, word length is 9 bits and the 9th bit (the MSB) has to be stored in the T8 bit in the SCICR1 register.

Character Transmission

During an SCI transmission, data shifts out least significant bit first on the TDO pin. In this mode, the SCIDR register consists of a buffer (TDR) between the internal bus and the transmit shift register (see Figure 1.).

Procedure

- Select the M bit to define the word length.
- Select the desired baud rate using the SCIBRR and the SCIETPR registers.
- Set the TE bit to assign the TDO pin to the alternate function and to send a idle frame as first transmission.
- Access the SCISR register and write the data to send in the SCIDR register (this sequence clears the TDRE bit). Repeat this sequence for each data to be transmitted.

Clearing the TDRE bit is always performed by the following software sequence:

1. An access to the SCISR register
2. A write to the SCIDR register

The TDRE bit is set by hardware and it indicates:

- The TDR register is empty.
- The data transfer is beginning.
- The next data can be written in the SCIDR register without overwriting the previous data.

This flag generates an interrupt if the TIE bit is set and the I bit is cleared in the CCR register.

When a transmission is taking place, a write instruction to the SCIDR register stores the data in the TDR register and which is copied in the shift register at the end of the current transmission.

When no transmission is taking place, a write instruction to the SCIDR register places the data directly in the shift register, the data transmission starts, and the TDRE bit is immediately set.

When a frame transmission is complete (after the stop bit) the TC bit is set and an interrupt is generated if the TCIE is set and the I bit is cleared in the CCR register.

Clearing the TC bit is performed by the following software sequence:

1. An access to the SCISR register
2. A write to the SCIDR register

Note: The TDRE and TC bits are cleared by the same software sequence.

Break Characters

Setting the SBK bit loads the shift register with a break character. The break frame length depends on the M bit (see Figure 2.).

As long as the SBK bit is set, the SCI send break frames to the TDO pin. After clearing this bit by software the SCI insert a logic 1 bit at the end of the last break frame to guarantee the recognition of the start bit of the next frame.

Idle Characters

Setting the TE bit drives the SCI to send an idle frame before the first data frame.

Clearing and then setting the TE bit during a transmission sends an idle frame after the current word.

Note: Resetting and setting the TE bit causes the data in the TDR register to be lost. Therefore the best time to toggle the TE bit is when the TDRE bit is set, that is, before writing the next byte in the SCIDR.

12.2.3 Thermal Characteristics

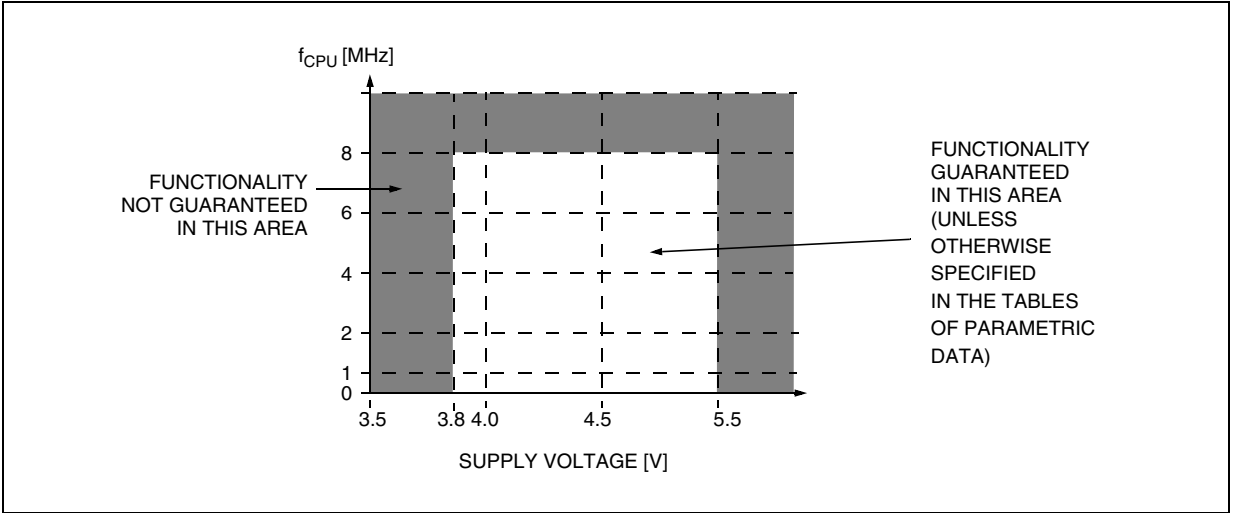
Symbol	Ratings	Value	Unit
T _{STG}	Storage temperature range	-65 to +150	°C
T _J	Maximum junction temperature (see Section 13.2 THERMAL CHARACTERISTICS)		

12.3 OPERATING CONDITIONS

12.3.1 Operating Conditions

Symbol	Parameter	Conditions	Min	Max	Unit
f _{CPU}	Internal clock frequency		0	8	MHz
V _{DD}	Operating voltage (except Flash Write/Erase)		3.8	5.5	V
	Operating Voltage for Flash Write/Erase	V _{PP} = 11.4 to 12.6V	4.5	5.5	
T _A	Ambient temperature range	1 Suffix Version	0	70	°C
		5 Suffix Version	-10	85	
		6 Suffix Versions	-40	85	
		7 Suffix Versions	-40	105	
		3 Suffix Version	-40	125	

Figure 60. f_{CPU} Max Versus V_{DD}



Note: Some temperature ranges are only available with a specific package and memory size. Refer to Ordering Information.

Warning: Do not connect 12V to V_{PP} before V_{DD} is powered on, as this may damage the device.

CLOCK AND TIMING CHARACTERISTICS (Cont'd)

Oscil.		Typical Ceramic Resonators (information for guidance only)			C _{L1}	C _{L2}	t _{SU(osc)}
		Reference ³⁾	Freq.	Characteristic ¹⁾	[pF]	[pF]	[ms] ²⁾
Ceramic	LP	CSA2.00MG	2MHz	$\Delta f_{OSC} = [\pm 0.5\%_{\text{tolerance}}, \pm 0.3\%_{\Delta T_a}, \pm 0.3\%_{\text{aging}}, \pm x.x\%_{\text{correl}}]$	22	22	4
	MP	CSA4.00MG	4MHz	$\Delta f_{OSC} = [\pm 0.5\%_{\text{tolerance}}, \pm 0.3\%_{\Delta T_a}, \pm 0.3\%_{\text{aging}}, \pm x.x\%_{\text{correl}}]$	22	22	2
	MS	CSA8.00MTZ	8MHz	$\Delta f_{OSC} = [\pm 0.5\%_{\text{tolerance}}, \pm 0.5\%_{\Delta T_a}, \pm 0.3\%_{\text{aging}}, \pm x.x\%_{\text{correl}}]$	33	33	1
	HS	CSA16.00MXZ040 ⁴⁾	16MHz	$\Delta f_{OSC} = [\pm 0.5\%_{\text{tolerance}}, \pm 0.3\%_{\Delta T_a}, \pm 0.3\%_{\text{aging}}, \pm x.x\%_{\text{correl}}]$	33	33	0.7

Notes:

1. Resonator characteristics given by the ceramic resonator manufacturer.
2. t_{SU(OSC)} is the typical oscillator start-up time measured between V_{DD}=2.8V and the fetch of the first instruction (with a quick V_{DD} ramp-up from 0 to 5V (<50μs).
3. Resonators all have different characteristics. Contact the manufacturer to obtain the appropriate values of external components and to verify oscillator performance.
4. 3rd overtone resonators require specific validation by the resonator manufacturer.

EMC CHARACTERISTICS (Cont'd)**12.8.2 Electro Magnetic Interference (EMI)**

Based on a simple application running on the product (toggling 2 LEDs through the I/O ports), the product is monitored in terms of emission. This emission test is in line with the norm SAE J 1752/3 which specifies the board and the loading of each pin.

Symbol	Parameter	Conditions	Device/ Package	Monitored Frequency Band	Max vs. [f_{osc}/f_{CPU}]		Unit
					8/4MHz	16/8MHz	
S _{EMI}	Peak level	V _{DD} =5V, T _A =+25°C conforming to SAE J 1752/3	8/16K Flash/ TQFP44	0.1MHz to 30MHz	12	18	dBμV
				30MHz to 130MHz	19	25	
				130MHz to 1GHz	15	22	
				SAE EMI Level	3	3.5	
			32K Flash/TQFP44	0.1MHz to 30MHz	20	21	dBμV
				30MHz to 130MHz	26	31	
				130MHz to 1GHz	22	28	
				SAE EMI Level	3.5	4.0	
			Flash/TQFP32	0.1MHz to 30MHz	25	27	dBμV
				30MHz to 130MHz	30	36	
				130MHz to 1GHz	18	23	
				SAE EMI Level	3.0	3.5	

Notes:

1. Data based on characterization results, not tested in production.
2. Refer to Application Note AN1709 for data on other package types.

12.10 CONTROL PIN CHARACTERISTICS

12.10.1 Asynchronous $\overline{\text{RESET}}$ Pin

Subject to general operating conditions for V_{DD} , f_{CPU} , and T_A unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
V_{hys}	Schmitt trigger voltage hysteresis ²⁾			2.5		V
V_{IL}	Input low level voltage ¹⁾				$0.16 \times V_{DD}$	V
V_{IH}	Input high level voltage ¹⁾		$0.85 \times V_{DD}$			
V_{OL}	Output low level voltage ³⁾	$V_{DD}=5V$ $I_{IO}=+2mA$		0.2	0.5	V
I_{IO}	Driving current on $\overline{\text{RESET}}$ pin			2		mA
R_{ON}	Weak pull-up equivalent resistor	$V_{DD}=5V$	20	30	120	k Ω
$t_{w(RSTL)out}$	Generated reset pulse duration	Internal reset sources	20	30	$42^{6)}$	μs
$t_{h(RSTL)in}$	External reset pulse hold time ⁴⁾		2.5			μs
$t_{g(RSTL)in}$	Filtered glitch duration ⁵⁾			200		ns

Notes:

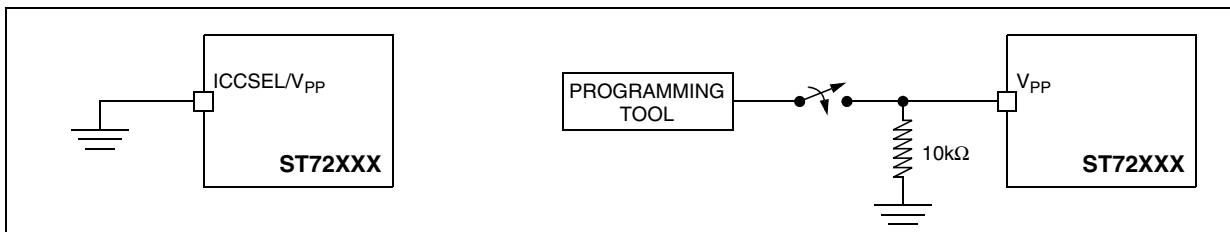
1. Data based on characterization results, not tested in production.
2. Hysteresis voltage between Schmitt trigger switching levels.
3. The I_{IO} current sunk must always respect the absolute maximum rating specified in Section 12.2.2 and the sum of I_{IO} (I/O ports and control pins) must not exceed I_{VSS} .
4. To guarantee the reset of the device, a minimum pulse has to be applied to the $\overline{\text{RESET}}$ pin. All short pulses applied on the $\overline{\text{RESET}}$ pin with a duration below $t_{h(RSTL)in}$ can be ignored.
5. The reset network (the resistor and two capacitors) protects the device against parasitic resets, especially in noisy environments.
6. Data guaranteed by design, not tested in production.

CONTROL PIN CHARACTERISTICS (Cont'd)**12.10.2 ICCSEL/V_{PP} Pin**

Subject to general operating conditions for V_{DD} , f_{CPU} , and T_A unless otherwise specified.

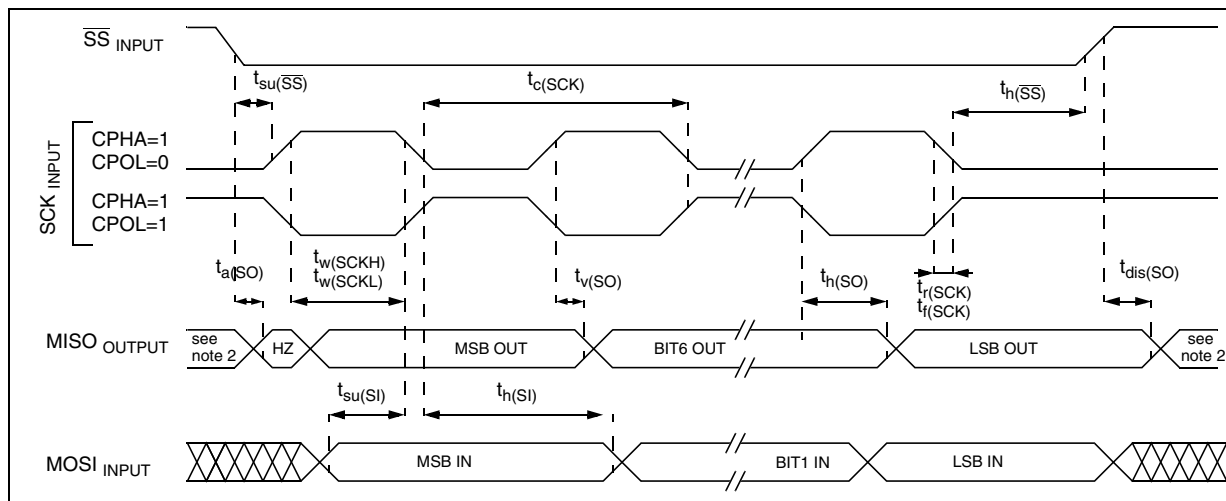
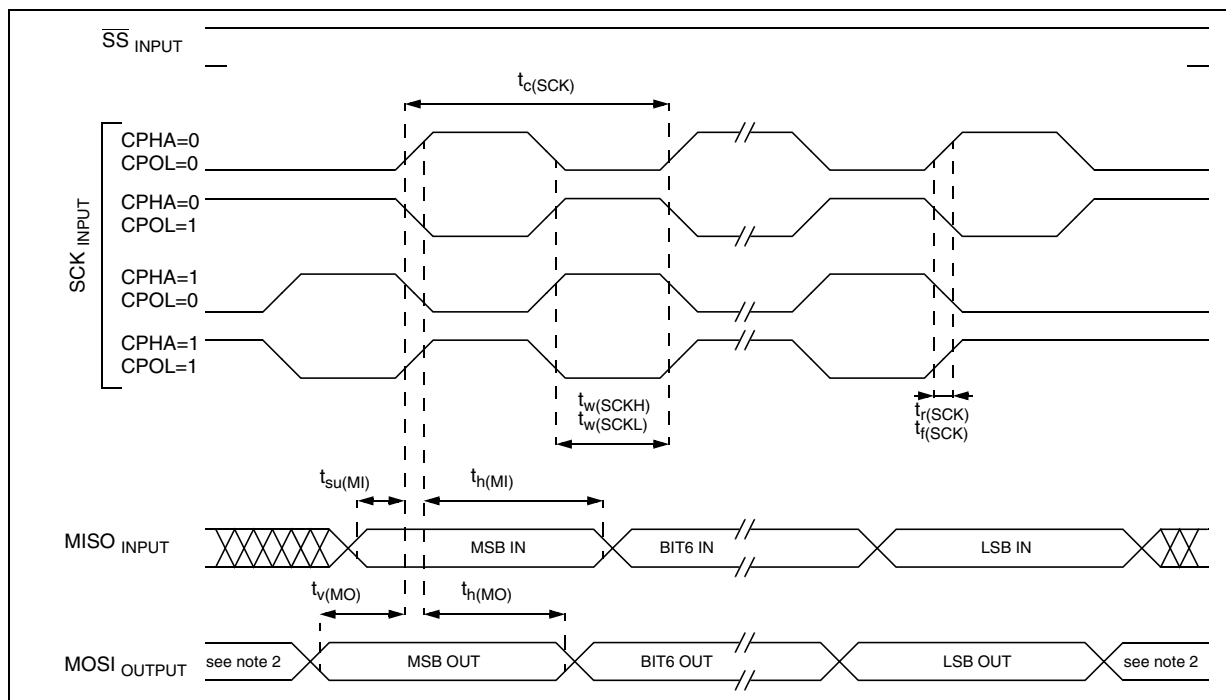
Symbol	Parameter	Conditions	Min	Max	Unit
V_{IL}	Input low level voltage ¹⁾		V_{SS}	0.2	V
V_{IH}	Input high level voltage ¹⁾		$V_{DD}-0.1$	12.6	
I_L	Input leakage current	$V_{IN}=V_{SS}$		± 1	μA

Figure 79. Two typical Applications with ICCSEL/V_{PP} Pin ²⁾

**Notes:**

1. Data based on design simulation and/or technology characteristics, not tested in production.
2. When ICC mode is not required by the application ICCSEL/V_{PP} pin must be tied to V_{SS} .

COMMUNICATION INTERFACE CHARACTERISTICS (Cont'd)

Figure 81. SPI Slave Timing Diagram with CPHA=1¹⁾Figure 82. SPI Master Timing Diagram¹⁾**Notes:**

1. Measurement points are done at CMOS levels: $0.3 \times V_{DD}$ and $0.7 \times V_{DD}$.
2. When no communication is on-going the data output line of the SPI (MOSI in master mode, MISO in slave mode) has its alternate function capability released. In this case, the pin status depends of the I/O port configuration.

12.13 10-BIT ADC CHARACTERISTICS

Subject to general operating conditions for V_{DD} , f_{CPU} , and T_A unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
f _{ADC}	ADC clock frequency		0.4		2	MHz
V _{AREF}	Analog reference voltage	0.7*V _{DD} ≤ V _{AREF} ≤ V _{DD}	3.8		V _{DD}	V
V _{AIN}	Conversion voltage range ¹⁾		V _{SSA}		V _{AREF}	
I _{lkg}	Positive input leakage current for analog input ²⁾	-40°C ≤ T _A ≤ +85°C			±250	nA
		+85°C ≤ T _A ≤ +125°C			±1	μA
R _{AIN}	External input impedance				see Figure 83 and Figure 84 ²⁾³⁾⁴⁾	kΩ
C _{AIN}	External capacitor on analog input					pF
f _{AIN}	Variation freq. of analog input signal					Hz
C _{ADC}	Internal sample and hold capacitor			12		pF
t _{ADC}	Conversion time (Sample+Hold) f _{CPU} =8MHz, SPEED=0 f _{ADC} =2MHz		7.5			μs
t _{ADC}	- No of sample capacitor loading cycles		4			1/f _{ADC}
	- No. of Hold conversion cycles		11			

Notes:

1. Any added external serial resistor will downgrade the ADC accuracy (especially for resistance greater than 10k Ω). Data based on characterization results, not tested in production.

2. For Flash devices: injecting negative current on any of the analog input pins significantly reduces the accuracy of any conversion being performed on any analog input. Analog pins of ST72F324 devices can be protected against negative injection by adding a Schottky diode (pin to ground). Injecting negative current on digital input pins degrades ADC accuracy especially if performed on a pin close to the analog input pins. Any positive injection current within the limits specified for $I_{INJ(PIN)}$ and $\Sigma I_{INJ(PIN)}$ in Section 12.9 does not affect the ADC accuracy.

13 PACKAGE CHARACTERISTICS

13.1 PACKAGE MECHANICAL DATA

Figure 88. 44-Pin Thin Quad Flat Package

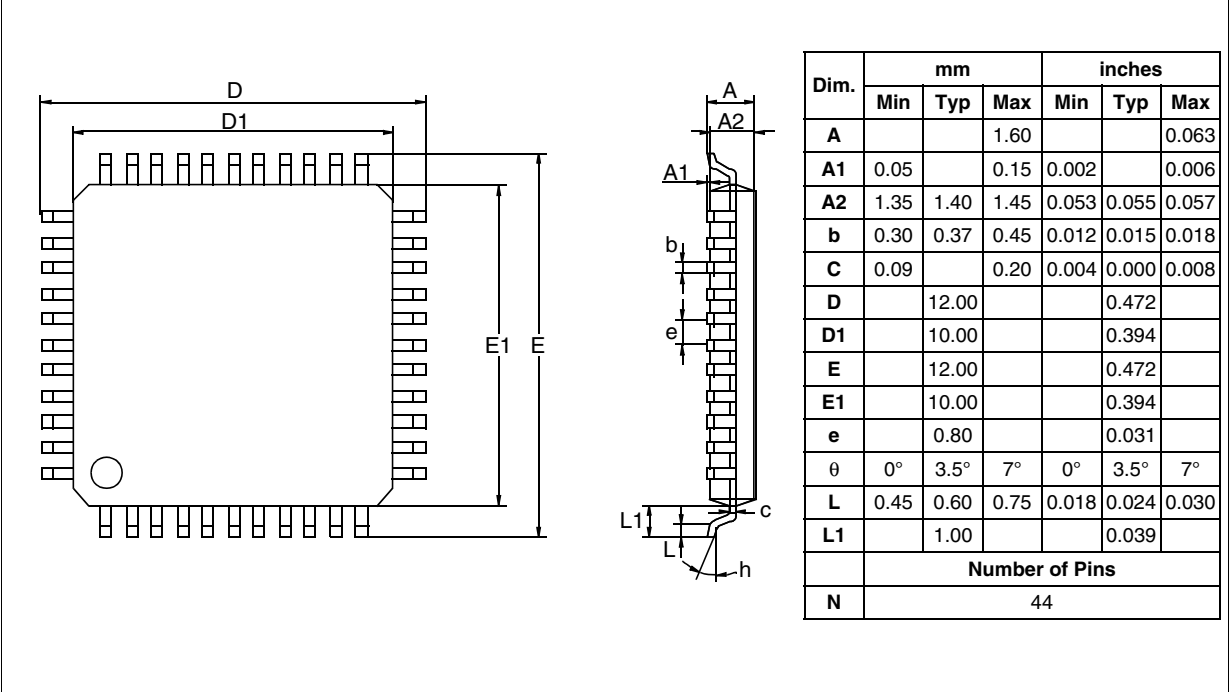


Figure 89. 32-Pin Thin Quad Flat Package

