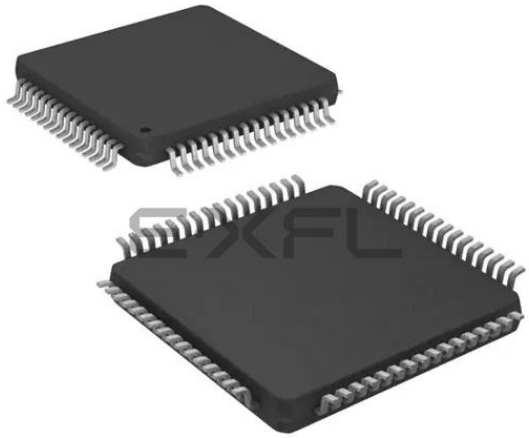
Microchip Technology - PIC32MK0512MCF064-E/PT Datasheet



Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	CANbus, IrDA, LINbus, PMP, QEI, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, Motor Control PWM, WDT
Number of I/O	49
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	128K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 27x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mk0512mcf064-e-pt

5.1 Flash Control Registers

TABLE 5-1: FLASH CONTROLLER REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0A00	NVMCON(1)	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	WR	WREN	WRERR	LVDERR	—	—	—	—	PFSWAP	BFSWAP	—	—	NVMOP<3:0>				0000
0A10	NVMKEY	31:16	NVMKEY<31:0>																0000
		15:0																	0000
0A20	NVMADDR(1)	31:16	NVMADDR<31:0>																0000
		15:0																	0000
0A30	NVMDATA0	31:16	NVMDATA0<31:0>																0000
		15:0																	0000
0A40	NVMDATA1	31:16	NVMDATA1<31:0>																0000
		15:0																	0000
0A50	NVMDATA2	31:16	NVMDATA2<31:0>																0000
		15:0																	0000
0A60	NVMDATA3	31:16	NVMDATA3<31:0>																0000
		15:0																	0000
0A70	NVMSRC ADDR	31:16	NVMSRCADDR<31:0>																0000
		15:0																	0000
0A80	NVMPWP(1)	31:16	PWPULOCK	—	—	—	—	—	—	—	PWP<23:16>								8000
		15:0	PWP<15:0>																0000
0A90	NVMBWP(1)	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LBWPULOCK	—	—	LBWP4	LBWP3	LBWP2	LBWP1	LBWP0	UBWPULOCK	—	—	UBWP4	UBWP3	UBWP2	UBWP1	UBWP0	9FDF
0AA0	NVMCON2(1)	31:16	ERSCNT<3:0>				—	—	—	—	—	—	—	LPRDWS<4:0>					001F
		15:0	LPRD	—	CREAD1	VREAD1	—	—	ERETRY<1:0>		SWAPLOCK<1:0>		—	—	—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See **13.2 "CLR, SET, and INV Registers"** for more information.

REGISTER 5-8: NVMCON2: FLASH PROGRAMMING CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
	ERSCNT<3:0>				—	—	—	—
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	LPRDWS<4:0>(1)				
15:8	R/W-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0
	LPRD(1)	—	CREAD1(1)	VREAD1(1)	—	—	ERETRY<1:0>	
7:0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
	SWAPLOCK<1:0>		—	—	—	—	—	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-28 **ERSCNT<1:0>:** Erase Retry State Count bits

These bits can be used by software to track the erase retry state count in the event of a Master Clear or BOR. These bits are purely for software tracking purpose and are not used by hardware in any way.

bit 27-21 **Unimplemented:** Read as '0'

bit 20-16 **LPRDWS<4:0>:** Wait State bits(1)

11111 = 31 Wait States (32 total System Clocks)
11110 = 30 Wait States (31 total System Clocks)
•
•
•
00010 = 2 Wait States (3 total System Clocks)
00001 = 1 Wait State (2 total System Clocks)
00000 = 0 Wait State (1 total System Clock)

Note: When VREAD1 = 1, NVMWS only affects the panel containing NVMADDR. When LPRD = 1, LPRDWS affects all reads to all panels.

Required Flash Wait States LPRDWS<4:0>	SYSCLK (MHz)
3 - Wait State	0 < SYSCLK < 60 MHz
4 - Wait State	60 MHz < SYSCLK < 80 MHz
5 - Wait State	80 MHz < SYSCLK ≤ 120 MHz

Note 1: When the LPRD bit = 0, Flash read access wait states are governed by the PFMWS<2:0> bits (CHECON<2:0>).
2: When the LPRD bit = 1, Flash read access wait states are governed by the LPRDWS<4:0> bits.

bit 15 **LPRD:** Low-Power Read Control bit(1)

1 = Configures Flash for Low Power reads (increases access time).
0 = Configures Flash for Low Latency reads

When LPRD = 1, the LPRDWS<4:0> bits control the Flash wait states; otherwise, the PFMWS<2:0> bits control the Flash wait states.

bit 14 **Unimplemented:** Read as '0'

Note 1: This bit can only be modified when the WREN bit = 0, and the NVMKEY unlock sequence is satisfied.

REGISTER 9-7: PBxDIV: PERIPHERAL BUS 'x' CLOCK DIVISOR CONTROL REGISTER ('x' = 1-7)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-1	U-0	U-0	U-0	R-1	U-0	U-0	U-0
	ON(1)	—	—	—	PBDIVRDY	—	—	—
7:0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1(2)
	—	PBDIV<6:0>						

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Peripheral Bus 'x' Output Clock Enable bit(1)
- 1 = Output clock is enabled
- 0 = Output clock is disabled

bit 14-12 **Unimplemented:** Read as '0'

bit 11 **PBDIVRDY:** Peripheral Bus 'x' Clock Divisor Ready bit
- 1 = Clock divisor logic is not switching divisors and the PBxDIV<6:0> bits may be written
- 0 = Clock divisor logic is currently switching values and the PBxDIV<6:0> bits cannot be written

bit 10-7 **Unimplemented:** Read as '0'

bit 6-0 **PBDIV<6:0>:** Peripheral Bus 'x' Clock Divisor Control bits
- 1111111 = PBCLKx is SYSCLK divided by 128
- 1111110 = PBCLKx is SYSCLK divided by 127
- •
- •
- •
- 0000011 = PBCLKx is SYSCLK divided by 4 (default value for x = 6)
- 0000010 = PBCLKx is SYSCLK divided by 3
- 0000001 = PBCLKx is SYSCLK divided by 2 (default value for x < 6)
- 0000000 = PBCLKx is SYSCLK divided by 1 (default value for x = 7)

Note 1: The clock for Peripheral Bus 1 and Peripheral Bus 7 cannot be turned off. Therefore, the ON bit in the PB1DIV register and the PB7DIV register cannot be written as a '0'.

2: The default value for CPU clock PB7DIV Lsb = 0, where PB7CLK = SYSCLK (PB7DIV is read-only).

Note: Writes to this register require an unlock sequence. Refer to **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

REGISTER 11-2: DMASTAT: DMA STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	RDWR	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	DMACH<2:0>		

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 **RDWR:** Read/Write Status bit

1 = Last DMA bus access when an error was detected was a read
0 = Last DMA bus access when an error was detected was a write

bit 30-3 **Unimplemented:** Read as '0'

bit 2-0 **DMACH<2:0>:** DMA Channel bits

These bits contain the value of the most recent active DMA channel when an error was detected.

Note: The DMASTAT register will be cleared when its contents are read. If more than one errors at the same time, the read transaction will be recorded. Additional transfers that occur later with an error will not update this register until it has been read or cleared.

REGISTER 11-17: DCHxCPTR: DMA CHANNEL x CELL POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<15:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event
•
•
•
0000000000000001 = 1 byte has been transferred since the last event
0000000000000000 = 0 bytes have been transferred since the last event

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

REGISTER 12-2: UxOTGIE: USB OTG INTERRUPT ENABLE REGISTER ('x' = 1 AND 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
	IDIE	T1MSECIE	LSTATEIE	ACTVIE	SESVDIE	SESENDIE	—	VBUSVDIE

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIE:** ID Interrupt Enable bit
1 = ID interrupt is enabled
0 = ID interrupt is disabled

bit 6 **T1MSECIE:** 1 Millisecond Timer Interrupt Enable bit
1 = 1 millisecond timer interrupt is enabled
0 = 1 millisecond timer interrupt is disabled

bit 5 **LSTATEIE:** Line State Interrupt Enable bit
1 = Line state interrupt is enabled
0 = Line state interrupt is disabled

bit 4 **ACTVIE:** Bus Activity Interrupt Enable bit
1 = ACTIVITY interrupt is enabled
0 = ACTIVITY interrupt is disabled

bit 3 **SESVDIE:** Session Valid Interrupt Enable bit
1 = Session valid interrupt is enabled
0 = Session valid interrupt is disabled

bit 2 **SESENDIE:** B-Session End Interrupt Enable bit
1 = B-session end interrupt is enabled
0 = B-session end interrupt is disabled

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIE:** A-VBUS Valid Interrupt Enable bit
1 = A-VBUS valid interrupt is enabled
0 = A-VBUS valid interrupt is disabled

REGISTER 12-14: UxFRMH: USB FRAME NUMBER HIGH REGISTER ('x' = 1 AND 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	FRMH<2:0>		

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-3 **Unimplemented:** Read as '0'

bit 2-0 **FRMH<2:0>:** The Upper 3 bits of the Frame Numbers bits
The register bits are updated with the current frame number whenever a SOF TOKEN is received.

REGISTER 12-15: UxTOK: USB TOKEN REGISTER ('x' = 1 AND 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PID<3:0>(1)				EP<3:0>			

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-4 **PID<3:0>:** Token Type Indicator bits(1)
0001 = OUT (TX) token type transaction
1001 = IN (RX) token type transaction
1101 = SETUP (TX) token type transaction
Note: All other values are reserved and must not be used.

bit 3-0 **EP<3:0>:** Token Command Endpoint Address bits
The four bit value must specify a valid endpoint.

Note 1: All other values are reserved and must not be used.

TABLE 13-7: PORTD REGISTER MAP FOR 100-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name(1)	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0300	ANSELD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ANSD15	ANSD14	—	—	—	—	—	—	—	—	—	—	—	—	—	—	C000
0310	TRISD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISD15	TRISD14	TRISD13	TRISD12	—	—	—	TRISD8(2)	—	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	—	F1FE
0320	PORTD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RD15	RD14	RD13	RD12	—	—	—	RD8(2)	—	RD6	RD5	RD4	RD3	RD2	RD1	—	xxxx
0330	LATD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATD15	LATD14	LATD13	LATD12	—	—	—	LATD8(2)	—	LATD6	LATD5	LATD4	LATD3	LATD2	LATD1	—	xxxx
0340	ODCD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCD15	ODCD14	ODCD13	ODCD12	—	—	—	ODCD8(2)	—	ODCD6	ODCD5	ODCD4	ODCD3	ODCD2	ODCD1	—	0000
0350	CNPUD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUD15	CNPUD14	CNPUD13	CNPUD12	—	—	—	CNPUD8(2)	—	CNPUD6	CNPUD5	CNPUD4	CNPUD3	CNPUD2	CNPUD1	—	0000
0360	CNPDD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDD15	CNPDD14	CNPDD13	CNPDD12	—	—	—	CNPDD8(2)	—	CNPDD6	CNPDD5	CNPDD4	CNPDD3	CNPDD2	CNPDD1	—	0000
0370	CNCOND	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0380	CNEND	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIED15	CNIED14	CNIED13	CNIED12	—	—	—	CNIED8(2)	—	CNIED6	CNIED5	CNIED4	CNIED3	CNIED2	CNIED1	—	0000
0390	CNSTATD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNS TATD15	CN STATD14	CN STATD13	CN STATD12	—	—	—	CN STATD8(2)	—	CN STATD6	CN STATD5	CN STATD4	CN STATD3	CN STATD2	CN STATD1	—	0000
03A0	CNNED	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNNED15	CNNED14	CNNED13	CNNED12	—	—	—	CNNED8(2)	—	CNNED6	CNNED5	CNNED4	CNNED3	CNNED2	CNNED1	—	0000
03B0	CNFD	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFD15	CNFD14	CNFD13	CNFD12	—	—	—	CNFD8(2)	—	CNFD6	CNFD5	CNFD4	CNFD3	CNFD2	CNFD1	—	0000
03C0	SRCON0D	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	SR0D8(2)	—	SR0D6	SR0D5	SR0D4	SR0D3	SR0D2	SR0D1	—	0000
03D0	SRCON1D	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	SR1D8(2)	—	SR1D6	SR1D5	SR1D4	SR1D3	SR1D2	SR1D1	—	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See **13.2 "CLR, SET, and INV Registers"** for more information.

2: This bit is not available on general purpose devices.

TABLE 13-10: PORTE REGISTER MAP FOR 64-PIN DEVICES ONLY

Virtual Address (BF86_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0400	ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ANSE15	ANSE14	ANSE13	ANSE12	—	—	—	—	—	—	—	—	—	—	—	—	F000
0410	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISE15	TRISE14	TRISE13	TRISE12	—	—	—	—	—	—	—	—	—	—	—	—	F000
0420	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RE15	RE14	RE13	RE12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
0440	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATE15	LATE14	LATE13	LATE12	—	—	—	—	—	—	—	—	—	—	—	—	xxxx
0440	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCE15	ODCE14	ODCE13	ODCE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
0450	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUE15	CNPUE14	CNPUE13	CNPUE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
0460	CNPDE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDE15	CNPDE14	CNPDE13	CNPDE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
0470	CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0480	CNENE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
0490	CNSTATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATE15	CN STATE14	CN STATE13	CN STATE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
04A0	CNNEE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNNEE15	CNNEE14	CNNEE13	CNNEE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
04B0	CNFE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFE15	CNFE14	CNFE13	CNFE12	—	—	—	—	—	—	—	—	—	—	—	—	0000
04C0	SRCON0E	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SR0E15	SR0E14	SR0E13	SR0E12	—	—	—	—	—	—	—	—	—	—	—	—	0000
04D0	SRCON1E	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SR1E15	SR1E14	SR1E13	SR1E12	—	—	—	—	—	—	—	—	—	—	—	—	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See **13.2 "CLR, SET, and INV Registers"** for more information.

TABLE 13-16: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1600	RPA0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA0R<4:0>					0000
1604	RPA1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA1R<4:0>					0000
1608	RPA2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA2R<4:0>					0000
160C	RPA3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA3R<4:0>					0000
1610	RPA4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA4R<4:0>					0000
161C	RPA7R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA7R<4:0>					0000
1620	RPA8R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA8R<4:0>					0000
162C	RPA11R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA11R<4:0>					0000
1630	RPA12R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA12R<4:0>					0000
1638	RPA14R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA14R<4:0>					0000
163C	RPA15R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPA15R<4:0>					0000
1640	RPB0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB0R<4:0>					0000
1644	RPB1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB1R<4:0>					0000
1648	RPB2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB2R<4:0>					0000
164C	RPB3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB3R<4:0>					0000
1650	RPB4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB4R<4:0>					0000
1654	RPB5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB5R<4:0>					0000
1658	RPB6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB6R<4:0>					0000
165C	RPB7R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	RPB7R<4:0>					0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 16-1: DMTCON: DEADMAN TIMER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	ON(1)	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Deadman Timer Module Enable bit(1)
1 = Deadman Timer module is enabled
0 = Deadman Timer module is disabled

bit 13-0 **Unimplemented:** Read as '0'

Note 1: This bit only has control when the FDMTEN bit (DEVCFG1<3>) = 0.

REGISTER 16-2: DMTPRECLR: DEADMAN TIMER PRECLEAR REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	STEP1<7:0>							
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-8 **STEP1<7:0>:** Preclear Enable bits
01000000 = Enables the Deadman Timer Preclear (Step 1)
All other write patterns = Set BAD1 flag.
These bits are cleared when a DMT reset event occurs. STEP1<7:0> is also cleared if the STEP2<7:0> bits are loaded with the correct value in the correct sequence.

bit 7-0 **Unimplemented:** Read as '0'

REGISTER 20-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

bit 17 **SPIFE:** Frame Sync Pulse Edge Select bit (Framed SPI mode only)
1 = Frame synchronization pulse coincides with the first bit clock
0 = Frame synchronization pulse precedes the first bit clock

bit 16 **ENHBUF:** Enhanced Buffer Enable bit(1)
1 = Enhanced Buffer mode is enabled
0 = Enhanced Buffer mode is disabled

bit 15 **ON:** SPI/I2S Module On bit
1 = SPI/I2S module is enabled
0 = SPI/I2S module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
1 = Discontinue operation when CPU enters in Idle mode
0 = Continue operation in Idle mode

bit 12 **DISSDO:** Disable SDOx pin bit(4)
1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register
0 = SDOx pin is controlled by the module

bit 11-10 **MODE<32,16>:** 32/16-Bit Communication Select bits

When AUDEN = 1:

MODE32	MODE16	Communication
1	1	24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
1	0	32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
0	1	16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame
0	0	16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame

When AUDEN = 0:

MODE32	MODE16	Communication
1	x	32-bit
0	1	16-bit
0	0	8-bit

bit 9 **SMP:** SPI Data Input Sample Phase bit
Master mode (MSTEN = 1):
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time
Slave mode (MSTEN = 0):
SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.

bit 8 **CKE:** SPI Clock Edge Select bit(2)
1 = Serial output data changes on transition from active clock state to Idle clock state (see CKP bit)
0 = Serial output data changes on transition from Idle clock state to active clock state (see CKP bit)

bit 7 **SSEN:** Slave Select Enable (Slave mode) bit
1 = $\overline{SSx}$ pin used for Slave mode
0 = $\overline{SSx}$ pin not used for Slave mode, pin controlled by port function.

bit 6 **CKP:** Clock Polarity Select bit(3)
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

Note 1: This bit can only be written when the ON bit = 0. Refer to **36.0 "Electrical Characteristics"** for maximum clock frequency requirements.

2: This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).

3: When AUDEN = 1, the SPI/I2S module functions as if the CKP bit is equal to '1', regardless of the actual value of the CKP bit.

4: This bit present for legacy compatibility and is superseded by PPS functionality on these devices (see **13.3 "Peripheral Pin Select (PPS)"** for more information).

22.3 Module Operation

22.3.1 INITIALIZATION

Clearing the ON bit (i.e, = 0), which disables the UART module, will do the following:

- Aborts all pending transmissions and receptions and resets the module, as follows:
  - Reset the RX/TX buffers/FIFO to empty states (any data characters in the buffers are lost)
  - Resets the baud rate counter (UxBRG is not affected, only the counter)
  - Resets all error and status flags: URXDA, OERR, FERR, PERR, UTXBRK, UTXBF are cleared and RIDLE, TRMT are set
- Stop clocks to the entire module with the exception of the SFRs, saving power
- Surrenders control of the module I/O pins

Note:	Once the ON bit is set, it should not be cleared until the CLKRDY bit is read to be a logic '1'. This allows proper synchronization of the status and output signals. Otherwise, glitches in the status signals or BRG clock can occur.

Setting the ON bit (i.e., = 1), which enables the UART module, will do the following:

- The UART module controls the I/O pins as defined by the UEN bits, overriding the port TRIS and LATCH register bit settings
- UxTX is forced as an output driving the idle state defined by the UTXINV bit, when no transmissions are taking place
- UxRX is configured as an input
- If CTS and RTS are enabled, CTS is forced as an input and the RTS/BCLK pin functions as RTS output
- If BCLK is enabled, the RTS/BCLK output drives the 16x baud clock output

Note:	The ON bit should not be set (i.e., = 1) unless the CLKRDY bit is read to be a logic '0'.

22.4 Serial Protocols Usage

22.4.1 DATA TERMINAL EQUIPMENT (DTE) WITH FLOW CONTROL

When connecting to the DTE (typically a PC) and flow control is desired, set the UEN bit = 10 to enable CTS and RTS, and set the RTSMD bit = 0.

22.4.2 IEEE-485

To use the UART module in the IEEE-485 protocol, use the address detection feature to detect message frames. Normally, set the UEN bit = '01' to drive the RTS pin and control the bus driver, and set the RTSMD bit = 1.

22.4.3 LIN BUS

To transmit on a LIN bus, the transmitter must send a frame in 8,N,1 format consisting of a break, a synchronization character (0x55), and the message body. The module has extensive support for the LIN protocol including bus wake-up for a slave node as well as auto-baud detection and BREAK character transmit for master nodes. When in LIN mode, the software should program the BRGH bit = 0, which insures a 16x baud clock is used with majority detect.

REGISTER 24-4: RTCDATE: REAL-TIME CLOCK DATE VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	YEAR10<3:0>				YEAR01<3:0>			
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MONTH10<3:0>				MONTH01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	DAY10<3:0>				DAY01<3:0>			
7:0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x
	—	—	—	—	WDAY01<3:0>			

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-28 **YEAR10<3:0>:** Binary-Coded Decimal Value of Years bits, 10 digits

bit 27-24 **YEAR01<3:0>:** Binary-Coded Decimal Value of Years bits, 1 digit

bit 23-20 **MONTH10<3:0>:** Binary-Coded Decimal Value of Months bits, 10 digits; contains a value from 0 to 1

bit 19-16 **MONTH01<3:0>:** Binary-Coded Decimal Value of Months bits, 1 digit; contains a value from 0 to 9

bit 15-12 **DAY10<3:0>:** Binary-Coded Decimal Value of Days bits, 10 digits; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>:** Binary-Coded Decimal Value of Days bits, 1 digit; contains a value from 0 to 9

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **WDAY01<3:0>:** Binary-Coded Decimal Value of Weekdays bits,1 digit; contains a value from 0 to 6

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

25.2 ADC Control Registers

TABLE 25-2: ADC REGISTER MAP

Virtual Address	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
7000	ADCCON1	31:16	TRBEN	TRBERR	TRBMST<2:0>			TRBSLV<2:0>			FRACT	SELRES<1:0>		STRGSRC<4:0>					0600
		15:0	ON	—	SIDL	AICPMPEN	CVDEN	FSSCLKEN	FSPBCLKEN	—	—	IRQVS<2:0>			STRGLVL	—	—	—	0000
7010	ADCCON2	31:16	BGVRRDY	REFFLT	EOSRDY	CVDCPL<2:0>		SAMC<9:0>											0000
		15:0	BGVRIEN	REFFLTIEN	EOSIEN	ADCEIOVR	—	ADCEIS<2:0>			—	ADCDIV<6:0>							0000
7020	ADCCON3	31:16	ADCSEL<1:0>		CONCLKDIV<5:0>						DIGEN7	—	DIGEN5	DIGEN4	DIGEN3	DIGEN2	DIGEN1	DIGEN0	0000
		15:0	VREFSEL<2:0>			TRGSUSP	UPDIEN	UPDRDY	SAMP	RQCNVRT	GLSWTRG	GSWTRG	ADINSEL<5:0>						0000
7030	ADCTRGMODE	31:16	—	—	—	—	SH5ALT<1:0>		SH4ALT<1:0>		SH3ALT<1:0>		SH2ALT<1:0>		SH1ALT<1:0>		SH0ALT<1:0>		0000
		15:0	—	—	STRGEN5	STRGEN4	STRGEN3	STRGEN2	STRGEN1	STRGEN0	—	—	SSAMPEN5	SSAMPEN4	SSAMPEN3	SSAMPEN2	SSAMPEN1	SSAMPEN0	0000
7040	ADCIMCON1	31:16	DIFF15	SIGN15	DIFF14	SIGN14	DIFF13	SIGN13	DIFF12	SIGN12	DIFF11	SIGN11	DIFF10	SIGN10	DIFF9	SIGN9	DIFF8	SIGN8	0000
		15:0	DIFF7	SIGN7	DIFF6	SIGN6	DIFF5	SIGN5	DIFF4	SIGN4	DIFF3	SIGN3	DIFF2	SIGN2	DIFF1	SIGN1	DIFF0	SIGN0	0000
7050	ADCIMCON2	31:16	—	—	—	—	—	—	—	—	DIFF27	SIGN27	DIFF26	SIGN26	DIFF25	SIGN25	DIFF24	SIGN24	0000
		15:0	DIFF23(1)	SIGN23(1)	DIFF22(1)	SIGN22(1)	DIFF21(1)	SIGN21(1)	DIFF20(1)	SIGN20(1)	DIFF19	SIGN19	DIFF18	SIGN18	DIFF17	SIGN17	DIFF16	SIGN16	0000
7060	ADCIMCON3	31:16	DIFF47(1)	SIGN47(1)	DIFF46(1)	SIGN46(1)	DIFF45(1)	SIGN45(1)	—	—	—	—	—	—	DIFF41(1)	SIGN41(1)	DIFF40(1)	SIGN40(1)	0000
		15:0	DIFF39(1)	SIGN39(1)	DIFF38(1)	SIGN38(1)	DIFF37(1)	SIGN37(1)	DIFF36(1)	SIGN36(1)	DIFF35(1)	SIGN35(1)	DIFF34(1)	SIGN34(1)	DIFF33(1)	SIGN33(1)	—	—	0000
7070	ADCIMCON4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	DIFF49	SIGN49	DIFF48	SIGN48	0000
7080	ADCGIRQEN1	31:16	—	—	—	—	AGIEN27	AGIEN26	AGIEN25	AGIEN24	AGIEN23(1)	AGIEN22(1)	AGIEN21(1)	AGIEN20(1)	AGIEN19	AGIEN18	AGIEN17	AGIEN16	0000
		15:0	AGIEN15	AGIEN14	AGIEN13	AGIEN12	AGIEN11	AGIEN10	AGIEN9	AGIEN8	AGIEN7	AGIEN6	AGIEN5	AGIEN4	AGIEN3	AGIEN2	AGIEN1	AGIEN0	0000
7090	ADCGIRQEN2	31:16	—	—	—	—	—	—	—	—	—	—	AGIEN53(3)	AGIEN52(3)	AGIEN51(3)	AGIEN50(3)	AGIEN49	AGIEN48	0000
		15:0	AGIEN47(1)	AGIEN46(1)	AGIEN45(1)	—	—	—	AGIEN41(1)	AGIEN40(1)	AGIEN39(1)	AGIEN38(1)	AGIEN37(1)	AGIEN36(1)	AGIEN35(1)	AGIEN34(1)	AGIEN33(1)	AGIEN32(1)	0000
70A0	ADCCSS1	31:16	—	—	—	—	CSS27	CSS26	CSS25	CSS24	CSS23(1)	CSS22(1)	CSS21(1)	CSS20(1)	CSS19	CSS18	CSS17	CSS16	0000
		15:0	CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	CSS9	CSS8	CSS7	CSS6	CSS5	CSS4	CSS3	CSS2	CSS1	CSS0	0000
70B0	ADCCSS2	31:16	—	—	—	—	—	—	—	—	—	—	CSS53	CSS52	—	CSS50	CSS49	CSS48	0000
		15:0	CSS47(1)	CSS46(1)	CSS45(1)	—	—	—	CSS41(1)	CSS40(1)	CSS39(1)	CSS38(1)	CSS37(1)	CSS36(1)	CSS35(1)	CSS34(1)	CSS33(1)	—	0000
70C0	ADCDSTAT1	31:16	—	—	—	—	ARDY27	ARDY26	ARDY25	ARDY24	ARDY23(1)	ARDY22(1)	ARDY21(1)	ARDY20(1)	ARDY19	ARDY18	ARDY17	ARDY16	0000
		15:0	ARDY15	ARDY14	ARDY13	ARDY12	ARDY11	ARDY10	ARDY9	ARDY8	ARDY7	ARDY6	ARDY5	ARDY4	ARDY3	ARDY2	ARDY1	ARDY0	0000
70D0	ADCDSTAT2	31:16	—	—	—	—	—	—	—	—	—	—	ARDY53	ARDY52	—	ARDY50	ARDY49	ARDY48	0000
		15:0	ARDY47(1)	ARDY46(1)	ARDY45(1)	—	—	—	ARDY41(1)	ARDY40(1)	ARDY39(1)	ARDY38(1)	ARDY37(1)	ARDY36(1)	ARDY35(1)	ARDY34(1)	ARDY33(1)	—	0000
70E0	ADCCMPEN1	31:16	—	—	—	—	CMPE27	CMPE26	CMPE25	CMPE24	CMPE23(1)	CMPE22(1)	CMPE21(1)	CMPE20(1)	CMPE19	CMPE18	CMPE17	CMPE16	0000
		15:0	CMPE15	CMPE14	CMPE13	CMPE12	CMPE11	CMPE10	CMPE9	CMPE8	CMPE7	CMPE6	CMPE5	CMPE4	CMPE3	CMPE2	CMPE1	CMPE0	0000
70F0	ADCCMP1	31:16	DCMPHI<15:0>																0000
		15:0	DCMPLO<15:0>																0000

Note 1: This bit or register is not available on 64-pin devices.
2: This register is for internal ADC input sources (i.e., VBAT, and CTMU Temperature Sensor.
3: Before enabling the ADC, the user application must initialize the ADC calibration values by copying them from the factory programmed DEVADCx Flash locations starting at 0xBFC45000 into the ADCxCFG registers starting at 0xBF887D00, respectively.

REGISTER 25-29: ADCCNTB: ADC CHANNEL SAMPLE COUNT BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCCNTB<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCCNTB<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCCNTB<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCCNTB<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **ADCCNTB<31:0>:** ADC Channel Count Base Address bits

SRAM address for the DMA interface at which to save the first class channel buffer A sample count values into the System RAM. If First Class Channel 'x' (where 'x' = 0-5), is ready with a new available sample data, and the DMA interface is currently saving data for Channel 'x' to RAM Buffer 'z' (where 'z' == 0 means Buffer A and 'z' == 1 means Buffer B, with 'z' depending on 'x'), the DMA interface will increment (+1) the 1 byte count value stored at System RAM address (ADCCNTB + 2 * x + z). ADCCNTB works in conjunction with ADCDMAB. The DMA interface will use ADCCNTB to save the buffer sample counts only if the DMACEN bit in the ADCDSTAT register is set to '1'.

REGISTER 25-30: ADCDMAB: ADC CHANNEL SAMPLE COUNT BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCDMAB<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCDMAB<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCDMAB<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADCDMAB<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **ADCDMAB<31:0>:** DMA Interface Base Address bits

Address at which to save first class channels data into the System RAM. If First Class Channel 'x' (where 'x' = 0-5), is ready with a new available sample data, and the DMA interface is currently saving data for Channel 'x' to RAM Buffer 'z' (where 'z' == 0 means Buffer A and 'z' == 1 means Buffer B, 'z' depending on 'x'), and the current DMA x-counter value is 'y' (with 'y' depending on 'x'), the DMA interface will store the 2-byte output data value at System RAM address (ADCDMAB + (2 * x + z) * $2^{(DMABL+1)}$ + 2 * y. Also, if the DMACEN bit in the ADCDSTAT register is set to '1', the DMA interface will store without delay the value 'y' itself at the System RAM address (ADCCNTB + 2 * x + z).

NOTES:

TABLE 36-10: DC CHARACTERISTICS: I/O PIN INPUT INJECTION CURRENT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	**Symbol**	**Characteristics**	**Min.**	**Typ.(1)**	**Max.**	**Units**	**Conditions**
DI60a	IICL	**Input Low Injection Current**	0	—	-5(2,5)	mA	This parameter applies to all pins, with the exception of RB10. Maximum IICH current for this exception is 0 mA.
DI60b	IICH	**Input High Injection Current**	0	—	+5(3,4,5)	mA	This parameter applies to all pins, with the exception of all 5V tolerant pins, SOSCI, SOSCO, OSC1, OSC2, D-, D+, RTCC, and RB10. Maximum IICH current for these exceptions is 0 mA.
DI60c	∑IICT	**Total Input Injection Current (sum of all I/O and control pins)**	-20(6)	—	+20(6)	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (| IICL + | IICH |) ≤ ∑IICT

Note 1: Data in the "Typical" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

2: VIL source < (VSS - 0.3). Characterized but not tested.

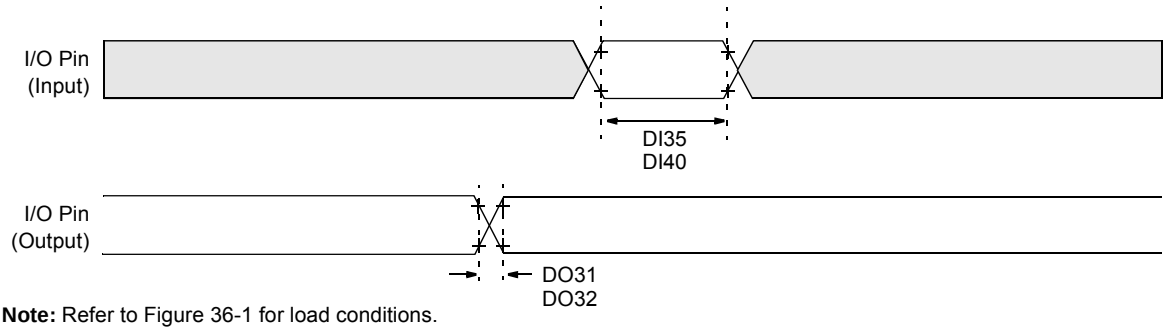
3: VIH source > (VDD + 0.3) for non-5V tolerant pins only.

4: Digital 5V tolerant pins do not have an internal high side diode to VDD, and therefore, cannot tolerate any "positive" input injection current.

5: Injection currents > | 0 | can affect the ADC results by approximately 4 to 6 counts (i.e., VIH Source > (VDD + 0.3) or VIL source < (VSS - 0.3)).

6: Any number and/or combination of I/O pins not excluded under IICL or IICH conditions are permitted provided the "absolute instantaneous" sum of the input injection currents from all pins do not exceed the specified limit. If **Note 2**, IICL = (((Vss - 0.3) - VIL source) / Rs). If **Note 3**, IICH = ((IICH source - (VDD + 0.3)) / RS). RS = Resistance between input source voltage and device pin. If (VSS - 0.3) ≤ VSOURCE ≤ (VDD + 0.3), injection current = 0.

FIGURE 36-3: I/O TIMING CHARACTERISTICS



Note: Refer to Figure 36-1 for load conditions.

TABLE 36-22: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS		**Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended					
Param. No.	**Symbol**	**Characteristics(2)**	**Min.**	**Typ.(1)**	**Max.**	**Units**	**Conditions**
DO31	TIOR	**Port Output Rise Time** I/O Pins: 4x Source Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15, RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5-RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15	—	—	9.5	ns	CLOAD = 50 pF
			—	—	6	ns	CLOAD = 20 pF
		Port Output Rise Time I/O Pins: 8x Source Driver Pins - Replace 8x Source Driver pins with: RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6-RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1	—	—	8	ns	CLOAD = 50 pF
			—	—	6	ns	CLOAD = 20 pF

Note 1: Data in the "Typical" column is at 3.3V, +25°C unless otherwise stated.

2: This parameter is characterized, but not tested in manufacturing.

FIGURE 36-20: MOTOR CONTROL PWM MODULE FAULT TIMING CHARACTERISTICS

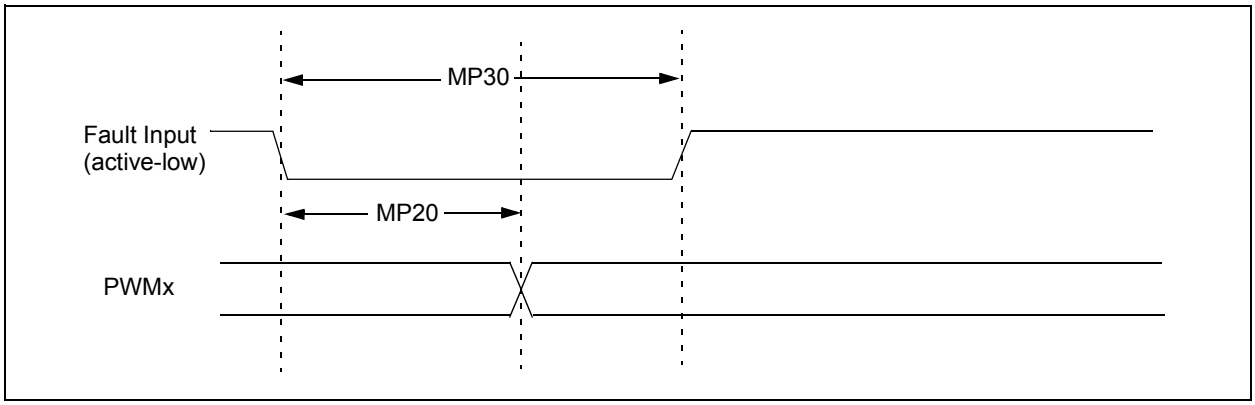


TABLE 36-49: MOTOR CONTROL PWM MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature 0°C ≤ TA ≤ +70°C for Commercial -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	**Symbol**	**Characteristic(1)**	**Min.**	**Typ.**	**Max.**	**Units**	**Conditions**
MP10	TFPWM	PWM Output Fall Time	—	—	—	ns	See parameter DO32
MP11	TRPWM	PWM Output Rise Time	—	—	—	ns	See parameter DO31
MP20	TFD	Fault Input ↓ to PWM I/O Change	—	—	50	ns	—
MP30	TFH	Fault Input Pulse Width	50	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.