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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	120MHz
Connectivity	IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, WDT
Number of I/O	77
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 42x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mk1024gpd100-i-pt

PIC32MK GP/MC Family

TABLE 1-6: PORTA THROUGH PORTG PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	100-pin TQFP	64-pin QFN/ TQFP			
PORTG					
RG0	90	—	I/O	ST	PORTG is a bidirectional I/O port
RG1	89	—	I/O	ST	
RG6	10	4	I/O	ST	
RG7	11	5	I/O	ST	
RG8	12	6	I/O	ST	
RG9	14	8	I/O	ST	
RG10	17	—	I/O	ST	
RG11	38	—	I/O	ST	
RG12	96	—	I/O	ST	
RG13	97	—	I/O	ST	
RG14	95	—	I/O	ST	
RG15	1	—	I/O	ST	

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

- Note 1:** This function does not exist on 100-pin general purpose devices.
2: This function does not exist on 64-pin general purpose devices.
3: This function does not exist on any general purpose devices.

2.4 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For additional information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- "Using MPLAB® ICD 3" (poster) DS50001765
- "MPLAB® ICD 3 Design Advisory" DS50001764
- "MPLAB® REAL ICE™ In-Circuit Debugger User's Guide" DS50001616
- "Using MPLAB® REAL ICE™ Emulator" (poster) DS50001749

2.5 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

2.6 Trace

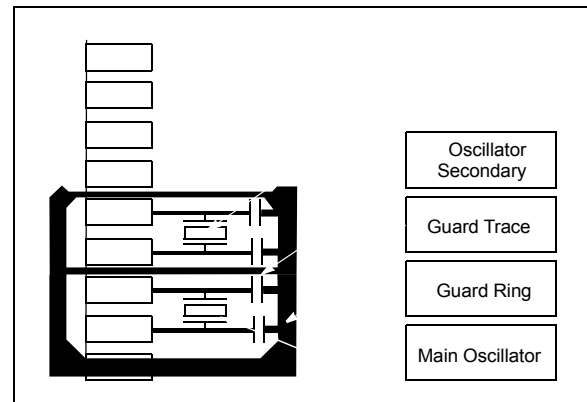
When present on select pin counts, the trace pins can be connected to a hardware trace-enabled programmer to provide a compressed real-time instruction trace. When used for trace, the TRD3, TRD2, TRD1, TRD0 and TRCLK pins should be dedicated for this use. The trace hardware requires a 22 Ohm series resistor between the trace pins and the trace connector.

2.7 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 9.0 "Oscillator Configuration"** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

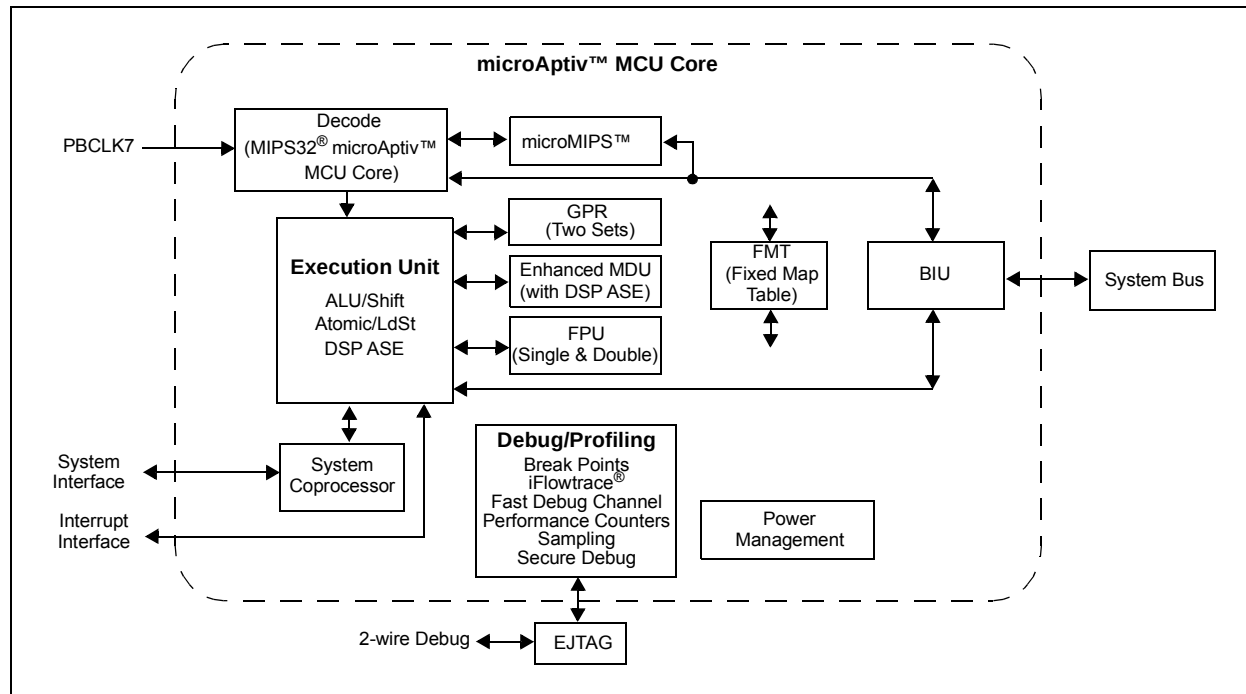
FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



PIC32MK GP/MC Family

A block diagram of the PIC32MK GP/MC family processor core is shown in Figure 3-1.

FIGURE 3-1: PIC32MK GP/MC FAMILY MICROPROCESSOR CORE BLOCK DIAGRAM



PIC32MK GP/MC Family

NOTES:

6.2 Control Registers

TABLE 6-2: DATA EEPROM SFR SUMMARY

Virtual Address (BF82_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
9000	EECON ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	RDY	SIDL	ABORT	—	—	—	—	RW	WREN	ERR<1:0>		ILW	CMD<2:0>		0000
9010	EEKEY ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	EEKEY<15:0>															0000
9020	EEADDR ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	EEADDR<11:0>											0000
9030	EEDATA	31:16	EEDATA<31:16>															0000
		15:0	EEDATA<15:0>															0000

Legend: — = unimplemented, read as '0'.

Note 1: This register has corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

Note 2: This register is a write-only register. Reads always result in '0'.

Note 3: Because the EEPROM word size is 32 bits, for reads and writes the last two bits (EEADDR<1:0>) must always be '0'.

TABLE 8-3: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

Interrupt Source ⁽¹⁾	XC32 Vector Name	IRQ #	Vector #	Interrupt Bit Location				Persistent Interrupt
				Flag	Enable	Priority	Sub-priority	
Timer8	_TIMER_8_VECTOR	84	OFF084<17:1>	IFS2<20>	IEC2<20>	IPC21<4:2>	IPC21<1:0>	Yes
Input Capture 8 Error	_INPUT_CAPTURE_8_ERROR_VECTOR	85	OFF085<17:1>	IFS2<21>	IEC2<21>	IPC21<12:10>	IPC21<9:8>	Yes
Input Capture 8	_INPUT_CAPTURE_8_VECTOR	86	OFF086<17:1>	IFS2<22>	IEC2<22>	IPC21<20:18>	IPC21<17:16>	Yes
Output Compare 8	_OUTPUT_COMPARE_8_VECTOR	87	OFF087<17:1>	IFS2<23>	IEC2<23>	IPC21<28:26>	IPC21<25:24>	Yes
Timer9	_TIMER_9_VECTOR	88	OFF088<17:1>	IFS2<24>	IEC2<24>	IPC22<4:2>	IPC22<1:0>	Yes
Input Capture 9 Error	_INPUT_CAPTURE_9_ERROR_VECTOR	89	OFF089<17:1>	IFS2<25>	IEC2<25>	IPC22<12:10>	IPC22<9:8>	Yes
Input Capture 9	_INPUT_CAPTURE_9_VECTOR	90	OFF090<17:1>	IFS2<26>	IEC2<26>	IPC22<20:18>	IPC22<17:16>	Yes
Output Compare 9	_OUTPUT_COMPARE_9_VECTOR	91	OFF091<17:1>	IFS2<27>	IEC2<27>	IPC22<28:26>	IPC22<25:24>	Yes
ADC Global Interrupt	_ADC_VECTOR	92	OFF092<17:1>	IFS2<28>	IEC2<28>	IPC23<4:2>	IPC23<1:0>	Yes
Reserved	—	93	—	—	—	—	—	—
ADC Digital Comparator 1	_ADC_DC1_VECTOR	94	OFF094<17:1>	IFS2<30>	IEC2<30>	IPC23<20:18>	IPC23<17:16>	Yes
ADC Digital Comparator 2	_ADC_DC2_VECTOR	95	OFF095<17:1>	IFS2<31>	IEC2<31>	IPC23<28:26>	IPC23<25:24>	Yes
ADC Digital Filter 1	_ADC_DF1_VECTOR	96	OFF096<17:1>	IFS3<0>	IEC3<0>	IPC24<4:2>	IPC24<1:0>	Yes
ADC Digital Filter 2	_ADC_DF2_VECTOR	97	OFF097<17:1>	IFS3<1>	IEC3<1>	IPC24<12:10>	IPC24<9:8>	Yes
ADC Digital Filter 3	_ADC_DF3_VECTOR	98	OFF098<17:1>	IFS3<2>	IEC3<2>	IPC24<20:18>	IPC24<17:16>	Yes
ADC Digital Filter 4	_ADC_DF4_VECTOR	99	OFF099<17:1>	IFS3<3>	IEC3<3>	IPC24<28:26>	IPC24<25:24>	Yes
ADC Fault	_ADC_FAULT_VECTOR	100	OFF100<17:1>	IFS3<4>	IEC3<4>	IPC25<4:2>	IPC25<1:0>	Yes
ADC End of Scan	_ADC_EOS_VECTOR	101	OFF101<17:1>	IFS3<5>	IEC3<5>	IPC25<12:10>	IPC25<9:8>	Yes
ADC Ready	_ADC_ARDY_VECTOR	102	OFF102<17:1>	IFS3<6>	IEC3<6>	IPC25<20:18>	IPC25<17:16>	Yes
ADC Update Ready After Suspend	_ADC_URDY_VECTOR	103	OFF103<17:1>	IFS3<7>	IEC3<7>	IPC25<28:26>	IPC25<25:24>	Yes
ADC First Class Channels DMA	_ADC_DMA_VECTOR	104	OFF104<17:1>	IFS3<8>	IEC3<8>	IPC26<4:2>	IPC26<1:0>	No
ADC Early Group Interrupt	_ADC_EARLY_VECTOR	105	OFF105<17:1>	IFS3<9>	IEC3<9>	IPC26<12:10>	IPC26<9:8>	Yes
ADC Data 0	_ADC_DATA0_VECTOR	106	OFF106<17:1>	IFS3<10>	IEC3<10>	IPC26<20:18>	IPC26<17:16>	Yes
ADC Data 1	_ADC_DATA1_VECTOR	107	OFF107<17:1>	IFS3<11>	IEC3<11>	IPC26<28:26>	IPC26<25:24>	Yes
ADC Data 2	_ADC_DATA2_VECTOR	108	OFF108<17:1>	IFS3<12>	IEC3<12>	IPC26<4:2>	IPC27<1:0>	Yes
ADC Data 3	_ADC_DATA3_VECTOR	109	OFF109<17:1>	IFS3<13>	IEC3<13>	IPC27<12:10>	IPC27<9:8>	Yes
ADC Data 4	_ADC_DATA4_VECTOR	110	OFF110<17:1>	IFS3<14>	IEC3<14>	IPC27<20:18>	IPC27<17:16>	Yes
ADC Data 5	_ADC_DATA5_VECTOR	111	OFF111<17:1>	IFS3<15>	IEC3<15>	IPC27<28:26>	IPC27<25:24>	Yes
ADC Data 6	_ADC_DATA6_VECTOR	112	OFF112<17:1>	IFS3<16>	IEC3<16>	IPC28<4:2>	IPC28<1:0>	Yes
ADC Data 7	_ADC_DATA7_VECTOR	113	OFF113<17:1>	IFS3<17>	IEC3<17>	IPC28<12:10>	IPC28<9:8>	Yes
ADC Data 8	_ADC_DATA8_VECTOR	114	OFF114<17:1>	IFS3<18>	IEC3<18>	IPC28<20:18>	IPC28<17:16>	Yes

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MK General Purpose (GP) Family Features”** for the list of available peripherals.

Note 2: This interrupt source is not available on 64-pin devices.

Note 3: This interrupt source is not available on 100-pin devices.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF61_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
0450	IPC49	31:16	—	—	—	OC10IP<2:0>			OC10IS<1:0>			—	—	—	IC10IP<2:0>			IC10IS<1:0>		0000
		15:0	—	—	—	IC10EIP<2:0>			IC10EIS<1:0>			—	—	—	—	—	—	—	—	0000
0460	IPC50	31:16	—	—	—	IC12EIP<2:0>			IC12EIS<1:0>			—	—	—	OC11IP<2:0>			OC11IS<1:0>		0000
		15:0	—	—	—	IC11IP<2:0>			IC11IS<1:0>			—	—	—	IC11EIP<2:0>			IC11EIS<1:0>		0000
0470	IPC51	31:16	—	—	—	IC13IP<2:0>			IC13IS<1:0>			—	—	—	IC13EIP<2:0>			IC13EIS<1:0>		0000
		15:0	—	—	—	OC12IP<2:0>			OC12IS<1:0>			—	—	—	IC12IP<2:0>			IC12IS<1:0>		0000
0480	IPC52	31:16	—	—	—	OC14IP<2:0>			OC14IS<1:0>			—	—	—	C14IP<2:0>			C14IS<1:0>		0000
		15:0	—	—	—	IC14EIP<2:0>			IC14EIS<1:0>			—	—	—	OC13IP<2:0>			OC13IS<1:0>		0000
0490	IPC53	31:16	—	—	—	IC16EIP<2:0>			IC16EIS<1:0>			—	—	—	OC15IP<2:0>			OC15IS<1:0>		0000
		15:0	—	—	—	IC15IP<2:0>			IC15IS<1:0>			—	—	—	IC15EIP<2:0>			IC15EIS<1:0>		0000
04A0	IPC54	31:16	—	—	—	SPI3RXIP<2:0>			SPI3RXIS<1:0>			—	—	—	SPI3EIP<2:0>			SPI3EIS<1:0>		0000
		15:0	—	—	—	OC16IP<2:0>			OC16IS<1:0>			—	—	—	IC16IP<2:0>			IC16IS<1:0>		0000
04B0	IPC55	31:16	—	—	—	SPI4TXIP<2:0>			SPI4TXIS<1:0>			—	—	—	SPI4RXIP<2:0>			SPI4RXIS<1:0>		0000
		15:0	—	—	—	SPI4EIP<2:0>			SPI4EIS<1:0>			—	—	—	SPI3TXIP<2:0>			SPI3TXIS<1:0>		0000
04C0	IPC56	31:16	—	—	—	SPI6EIP<2:0>			SPI6EIS<1:0>			—	—	—	SPI5TXIP<2:0>			SPI5TXIS<1:0>		0000
		15:0	—	—	—	SPI5RXIP<2:0>			SPI5RXIS<1:0>			—	—	—	SPI5EIP<2:0>			SPI5EIS<1:0>		0000
04D0	IPC57	31:16	—	—	—	—	—	—	—	—	—	—	—	SBIP<2:0>			SBIS<1:0>		0000	
		15:0	—	—	—	SPI6TXIP<2:0>			SPI6TXIS<1:0>			—	—	—	SPI6RXIP<2:0>			SPI6RXIS<1:0>		0000
0510	IPC61	31:16	—	—	—	—	—	—	—	—	—	—	—	AD1DC4IP<2:0>			AD1DC4IS<1:0>		0000	
		15:0	—	—	—	AD1DC3IP<2:0>			AD1DC3IS<1:0>			—	—	—	USB2IP<2:0> ⁽²⁾			USB2IS<1:0> ⁽²⁾		0000
0530	IPC63	31:16	—	—	—	—	—	—	—	—	—	—	—	CPCIP<2:0>			CPCIS<1:0>		0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
0540	OFF000	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000	
		15:0	VOFF<15:1>																—	0000
0544	OFF001	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000	
		15:0	VOFF<15:1>																—	0000
0548	OFF002	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000	
		15:0	VOFF<15:1>																—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See 13.2 "CLR, SET, and INV Registers" for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition has occurred. The IFSx bits are persistent, they must be cleared if they are set by user software after an IFSx user bit interrogation.

TABLE 8-4: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF8L_#)	Register Name ⁽¹⁾	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
063C	OFF063	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0640	OFF064	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0644	OFF065	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0648	OFF066	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
064C	OFF067	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0650	OFF068	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0654	OFF069	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0658	OFF070	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
065C	OFF071	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0660	OFF072	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0664	OFF073	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0668	OFF074	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
066C	OFF075	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000
0670	OFF076	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>															—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.
- 2: This bit is not available on 64-pin devices.
- 3: This bit is not available on devices without a CAN module.
- 4: This bit is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 22 is not available on 64-pin devices.
- 7: The IFSx bits, as with all interrupt flag status register bits, are set as long as the peripheral is enabled and an interrupt condition event occurs. Interrupts do not have to be enabled for the IFSx bits to be set. If the user application does not want to use an interrupt, it can poll the corresponding peripheral IFSx bit to see whether an interrupt condition has occurred. The IFSx bits are persistent, they must be cleared if they are set by user software after an IFSx user bit interrogation.

REGISTER 8-2: PRISS: PRIORITY SHADOW SELECT REGISTER (CONTINUED)

bit 15-12 **PRI3SS<3:0>**: Interrupt with Priority Level 3 Shadow Set bits⁽¹⁾

1111 = Reserved

.
.
.

0010 = Reserved

0001 = Interrupt with a priority level of 3 uses Shadow Set 1

0000 = Interrupt with a priority level of 3 uses Shadow Set 0 (default)

bit 11-8 **PRI2SS<3:0>**: Interrupt with Priority Level 2 Shadow Set bits⁽¹⁾

1111 = Reserved

.
.
.

0010 = Reserved

0001 = Interrupt with a priority level of 2 uses Shadow Set 1

0000 = Interrupt with a priority level of 2 uses Shadow Set 0 (default)

bit 7-4 **PRI1SS<3:0>**: Interrupt with Priority Level 1 Shadow Set bits⁽¹⁾

1111 = Reserved

.
.
.

0010 = Reserved

0001 = Interrupt with a priority level of 1 uses Shadow Set 1

0000 = Interrupt with a priority level of 1 uses Shadow Set 0 (default)

bit 3-1 **Unimplemented**: Read as '0'

bit 0 **SS0**: Single Vector Shadow Register Set bit

1 = Single vector is presented with a shadow set

0 = Single vector is not presented with a shadow set

Note 1: These bits are ignored if the MVEC bit (INTCON<12>) = 0.

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REGISTER 9-2: OSCTUN: FRC TUNING REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	TUN<5:0> ⁽¹⁾					

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** FRC Oscillator Tuning bits⁽¹⁾

111111 = +1.453%

•
•
•

100000 = 0.000% (Nominal Center Frequency, default)

•
•
•

000000 = -1.500%

Note 1: OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step size is an approximation, and is neither characterized nor tested.

Note: Writes to this register require an unlock sequence. Refer to the **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the *"PIC32 Family Reference Manual"* for details.

10.2 Prefetch Control Registers

TABLE 10-1: PREFETCH REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0800	CHECON	31:16	—	—	—	—	—	PERCHEEN	DCHEEN	ICHEEN	—	PERCHEINV	DCHEINV	ICHEINV	—	PERCHECOH	DCHECOH	ICHECOH	0700
		15:0	—	—	—	CHEPERFEN	—	—	—	PFWAWESEN	—	—	PREFEN<1:0>	—	—	PFWWS<2:0>	—	—	0107
0820	CHEHIT	31:16	CHEHIT<31:16>																0000
		15:0	CHEHIT<15:0>																0000
0830	CHEMIS	31:16	CHEMIS<31:16>																0000
		15:0	CHEMIS<15:0>																0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See **Section 13.2 “CLR, SET, and INV Registers”** for more information.

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
15B0	DCH7ECON	31:16	—	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00
15C0	DCH7INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
15D0	DCH7SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
15E0	DCH7DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000
15F0	DCH7SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSSIZ<15:0>																0000
1600	DCH7DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDSIZ<15:0>																0000
1610	DCH7SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSPTR<15:0>																0000
1620	DCH7DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDPTR<15:0>																0000
1630	DCH7CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCSIZ<15:0>																0000
1640	DCH7CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCPTR<15:0>																0000
1650	DCH7DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHPDAT<15:0>																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

TABLE 13-5: PORTB REGISTER MAP FOR 64-PIN AND 100-PIN DEVICES

Virtual Address (BF86_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0100	ANSELB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ANSB9	—	ANSB7	—	—	—	ANSB3	ANSB2	ANSB1	ANSB0	008F
0110	TRISB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
0120	PORTB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
0130	LATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
0140	ODCB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCB15	ODCB14	ODCB13	ODCB12	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	0000
0150	CNPUB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUB15	CNPUB14	CNPUB13	CNPUB12	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	0000
0160	CNPDB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDB15	CNPDB14	CNPDB13	CNPDB12	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	0000
0170	CNCONB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	EDGE DETECT	—	—	—	—	—	—	—	—	—	—	—	0000
0180	CNENB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEB15	CNIEB14	CNIEB13	CNIEB12	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	0000
0190	CNSTATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATB15	CN STATB14	CN STATB13	CN STATB12	CN STATB11	CN STATB10	CN STATB9	CN STATB8	CN STATB7	CN STATB6	CN STATB5	CN STATB4	CN STATB3	CN STATB2	CN STATB1	CN STATB0	0000
01A0	CNNEB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNNEB15	CNNEB14	CNNEB13	CNNEB12	CNNEB11	CNNEB10	CNNEB9	CNNEB8	CNNEB7	CNNEB6	CNNEB5	CNNEB4	CNNEB3	CNNEB2	CNNEB1	CNNEB0	0000
01B0	CNFB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNFB15	CNFB14	CNFB13	CNFB12	CNFB11	CNFB10	CNFB9	CNFB8	CNFB7	CNFB6	CNFB5	CNFB4	CNFB3	CNFB2	CNFB1	CNFB0	0000
01C0	SRCON0B	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SR0B15	SR0B14	SR0B13	SR0B12	SR0B11	SR0B10	—	—	SR0B7	SR0B6	—	SR0B4	—	—	—	—	0000
01D0	SRCON1B	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SR1B15	SR1B14	SR1B13	SR1B12	SR1B11	SR1B10	—	—	SR1B7	SR1B6	—	SR1B4	—	—	—	—	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

16.1 Deadman Timer Control Registers

TABLE 16-1: DEADMAN TIMER REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0E00	DMTCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
0E10	DMTPRECLR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	STEP1<7:0>								—	—	—	—	—	—	—	—	0000
0E20	DMCLR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STEP2<7:0>								0000
0E30	DMTSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BAD1	BAD2	DMTEVENT	—	—	—	—	WINOPN	0000
0E40	DMTCNT	31:16	COUNTER<31:0>																0000
		15:0																	0000
0E60	DMTPSCNT	31:16	PSCNT<31:0>																0000
		15:0																	0000
0E70	DMTPSINTV	31:16	PSINTV<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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REGISTER 16-7: DMTPSINTV: POST STATUS CONFIGURE DMT INTERVAL STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSINTV<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSINTV<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSINTV<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-y	R-y	R-y
	PSINTV<7:0>							

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

y= Value set from Configuration bits on POR

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **PSINTV<31:0>:** DMT Window Interval Configuration Status bits

This is always the value of the DMTINTV<2:0> bits in the DEVCFG1 Configuration register.

21.0 INTER-INTEGRATED CIRCUIT (I²C)

Note: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. “Inter-Integrated Circuit”** (DS00000000), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The I²C software library is available in MPLAB Harmony. If the user application is to implement I²C, for future device pin compatibility, it is recommended to assign software I²C functions according to the details provided in the device pin tables (Table 3 through Table 6):

- For 64-pin packages, refer to Notes 6 and 7 in Table 3 and Table 4
- For 100-lead packages, refer to Notes 5 and 6 in Table 5 and Table 6.

21.1 Software I²C Performance

Table 21-1 provides the performance details of the I²C.

TABLE 21-1: I²C PERFORMANCE

I ² C Baud Rate	I ² C Transactions/ Second	I ² C CPU Utilization
400 kHz	22070 (continuous)	50.76%
	16841	38.73%
	4079	9.38%
	429	0.99%
100 kHz	5581 (continuous)	12.84%
	4077	9.38%
	429	0.99%

REGISTER 26-2: CxCFG: CAN BAUD RATE CONFIGURATION REGISTER ('x' = 1-4) (CONTINUED)

bit 10-8 **PRSEG<2:0>**: Propagation Time Segment bits⁽⁴⁾

111 = Length is 8 x T_Q

•
•
•

000 = Length is 1 x T_Q

bit 7-6 **SJW<1:0>**: Synchronization Jump Width bits⁽³⁾

11 = Length is 4 x T_Q

10 = Length is 3 x T_Q

01 = Length is 2 x T_Q

00 = Length is 1 x T_Q

bit 5-0 **BRP<5:0>**: Baud Rate Prescaler bits

111111 = T_Q = (2 x 64) / PBCLK5

111110 = T_Q = (2 x 63) / PBCLK5

•
•
•

000001 = T_Q = (2 x 2) / PBCLK5

000000 = T_Q = (2 x 1) / PBCLK5

Note 1: SEG2PH ≤ SEG1PH. If SEG2PHTS is clear, SEG2PH will be set automatically.

2: 3 Time bit sampling is not allowed for BRP < 2.

3: SJW ≤ SEG2PH.

4: The Time Quanta per bit must be greater than 7 (that is, T_{QBIT} > 7).

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CxCON<23:21>) = 100).

30.1 QEI Control Registers

TABLE 30-1: QEI1 THROUGH QEI6 REGISTER MAP

Virtual Address (BF82_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
B200	QE1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	QE1EN	—	QE1SIDL	PIMOD<2:0>			IMV<1:0>		—	INTDIV<2:0>			CNTPOL	GATEN	CCM<1:0>	0000	
B210	QE1IOC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	HCAPEN	0000
		15:0	QCAPEN	FLTREN	QFDIV<2:0>			OUTFNC<1:0>		SWPAB	HOMPOL	IDXPOL	QEBPOL	QEAPOL	HOME	INDEX	QEB	QEA	0000
B220	QE1STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	PCHEQIRQ	PCHEQIEN	PCLEQIRQ	PCLEQIEN	POSOVIRQ	POSOVIEN	PCIIRQ	PCIIEN	VELOVIRQ	VELOVIEN	HOMIRQ	HOMIEN	IDXIRQ	IDXIEN	0000
B230	POS1CNT	31:16	POSCNT<31:16>																0000
		15:0	POSCNT<15:0>																0000
B240	POS1HLD	31:16	POSHLD<31:16>																0000
		15:0	POSHLD<15:0>																0000
B250	VEL1CNT	31:16	VELCNT<31:16>																0000
		15:0	VELCNT<15:0>																0000
B260	VEL1HLD	31:16	VELHLD<31:16>																0000
		15:0	VELHLD<15:0>																0000
B270	INT1TMR	31:16	INTTMR<31:16>																0000
		15:0	INTTMR<15:0>																0000
B280	INT1HLD	31:16	INTHLD<31:16>																0000
		15:0	INTHLD<15:0>																0000
B290	INDX1CNT	31:16	INDXCNT<31:16>																0000
		15:0	INDXCNT<15:0>																0000
B2A0	INDX1HLD	31:16	INDXHLD<31:16>																0000
		15:0	INDXHLD<15:0>																0000
B2B0	QE1ICC	31:16	QE1ICC<31:16>																0000
		15:0	QE1ICC<15:0>																0000
B2C0	QE1CMPL	31:16	QE1CMPL<31:16>																0000
		15:0	QE1CMPL<15:0>																0000
B400	QE2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	QE2EN	—	QE2SIDL	PIMOD<2:0>			IMV<1:0>		—	INTDIV<2:0>			CNTPOL	GATEN	CCM<1:0>	0000	
B410	QE2IOC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	HCAPEN	0000
		15:0	QCAPEN	FLTREN	QFDIV<2:0>			OUTFNC<1:0>		SWPAB	HOMPOL	IDXPOL	QEBPOL	QEAPOL	HOME	INDEX	QEB	QEA	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See **Section 13.2 “CLR, SET, and INV Registers”** for more information.

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NOTES:

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TABLE 36-34: SPIx MODULE SLAVE MODE (CKE = 0, SMP = 1) TIMING REQUIREMENTS (CONTINUED) (CONTINUED)

AC CHARACTERISTICS			Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param. No.	Symbol	Characteristics ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP50	TssL2scH, TssL2scL	SSx ↓ to SCKx ↑ or SCKx Input	88	—	—	ns	—
SP51	TssH2boZ	SSx ↑ to SDOx Output High-Impedance	2.5	—	12	ns	—
SP52	Tsch2ssH TscL2ssH	SSx after SCKx Edge	10	—	—	ns	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in the “Typical” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: Assumes 10 pF load on all SPIx pins.