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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	120MHz
Connectivity	CANbus, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, WDT
Number of I/O	48
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 26x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mk1024gpe064t-i-mr

PIC32MK GP/MC Family

TABLE 1-18: MCPWM FAULT, CURRENT-LIMIT, AND DEAD TIME COMPENSATION PINOUT I/O DESCRIPTIONS (MOTOR CONTROL DEVICES ONLY)

Pin Name	Pin Number		Pin Type	Buffer Type	Description	
	100-Pin TQFP	64-Pin QFN/TQFP				
FLT1	PPS	PPS	I	ST	PWM Fault Input Control	
FLT2	PPS	PPS	I	ST		
FLT3	34	23	I	ST		
FLT4	35	24	I	ST		
FLT5	41	27	I	ST		
FLT6	42	28	I	ST		
FLT7	43	29	I	ST		
FLT8	44	30	I	ST		
FLT15	50	32	I	ST		
Legend:		CMOS = CMOS compatible input or output ST = Schmitt Trigger input with CMOS levels TTL = Transistor-Transistor Logic input buffer				
		Analog = Analog input O = Output PPS = Peripheral Pin Select		P = Power I = Input		

Legend:
 CMOS = CMOS compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-Transistor Logic input buffer

Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select

P = Power
 I = Input

PIC32MK GP/MC Family

TABLE 1-21: JTAG, TRACE, AND PROGRAMMING/DEBUGGING PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	100-pin TQFP	64-pin QFN/TQFP			
JTAG					
TCK	3	1	I	ST	JTAG Test Clock Input Pin
TDI	49	31	I	ST	JTAG Test Data Input Pin
TDO	100	64	O	—	JTAG Test Data Output Pin
TMS	76	49	I	ST	JTAG Test Mode Select Pin
Trace					
TRCLK	91	50	O	CMOS	Trace Clock
TRD0	97	54	O	CMOS	Trace Data bits 0-3
TRD1	96	53	O	CMOS	Trace support is available through the MPLAB® REAL ICE™ In-circuit Emulator.
TRD2	95	52	O	CMOS	
TRD3	92	51	O	CMOS	
Programming/Debugging					
PGED1	27	18	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 1
PGEC1	26	17	I	ST	Clock input pin for Programming/Debugging Communication Channel 1
PGED2	69	43	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 2
PGEC2	70	44	I	ST	Clock input pin for Programming/Debugging Communication Channel 2
PGED3	24	15	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 3
PGEC3	25	16	I	ST	Clock input pin for Programming/Debugging Communication Channel 3
MCLR	13	7	I	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.

Legend: CMOS = CMOS-compatible input or output
 ST = Schmitt Trigger input with CMOS levels
 TTL = Transistor-transistor Logic input buffer

Analog = Analog input
 O = Output
 PPS = Peripheral Pin Select

P = Power
 I = Input

PIC32MK GP/MC Family

REGISTER 3-1: CONFIG: CONFIGURATION REGISTER; CP0 REGISTER 16, SELECT 0

bit 2-0 **K0<2:0>**: Kseg0 Coherency Algorithm bits

000 = Reserved

001 = Reserved

010 = Instruction Prefetch uncached (Default)

011 = Instruction Prefetch cached (Recommended)

100 = Reserved

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111 = Reserved

TABLE 4-9: SYSTEM BUS TARGET 1 REGISTER MAP (CONTINUED)

Virtual Address (BF8F_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
84E0	SBT1REG5	31:16	BASE<21:6>															xxxxx
		15:0	BASE<5:0>					PRI	—	SIZE<4:0>					—	—	—	xxxxx
84F0	SBT1RD5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0
84F8	SBT1WR5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxxx
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note: For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

TABLE 12-1: USB1 AND USB2 REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽³⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
9280	U1FRML ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9290	U1FRMH ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
92A0	U1TOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
92B0	U1SOF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
92C0	U1BDTP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
92D0	U1BDTP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
92E0	U1CNFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	UTEYE	UOEMON	—	USBSIDL	LSDEV	—	—	UASUSPND	
9300	U1EP0	31:16	—	—	—	—	—	—	—	—	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9310	U1EP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9320	U1EP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9330	U1EP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9340	U1EP4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9350	U1EP5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9360	U1EP6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9370	U1EP7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
9380	U1EP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC respectively. See **13.2 “CLR, SET, and INV Registers”** for more information.
- 2:** This register does not have associated SET and INV registers.
- 3:** This register does not have associated CLR, SET, and INV registers.
- 4:** Reset value for this bit is undefined.

PIC32MK GP/MC Family

REGISTER 12-7: UxIE: USB INTERRUPT ENABLE REGISTER ('x' = 1 AND 2)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0						
	—	—	—	—	—	—	—	—
23:16	U-0	U-0						
	—	—	—	—	—	—	—	—
15:8	U-0	U-0						
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0						
	STALLIE	ATTACHIE	RESUMEIE	IDLEIE	TRNIE	SOFIE	UERRIE ⁽¹⁾	URSTIE ⁽²⁾
								DETACHIE ⁽³⁾

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIE:** STALL Handshake Interrupt Enable bit

1 = STALL interrupt is enabled

0 = STALL interrupt is disabled

bit 6 **ATTACHIE:** ATTACH Interrupt Enable bit

1 = ATTACH interrupt is enabled

0 = ATTACH interrupt is disabled

bit 5 **RESUMEIE:** RESUME Interrupt Enable bit

1 = RESUME interrupt is enabled

0 = RESUME interrupt is disabled

bit 4 **IDLEIE:** Idle Detect Interrupt Enable bit

1 = Idle interrupt is enabled

0 = Idle interrupt is disabled

bit 3 **TRNIE:** Token Processing Complete Interrupt Enable bit

1 = TRNIF interrupt is enabled

0 = TRNIF interrupt is disabled

bit 2 **SOFIE:** SOF Token Interrupt Enable bit

1 = SOFIF interrupt is enabled

0 = SOFIF interrupt is disabled

bit 1 **UERRIE:** USB Error Interrupt Enable bit⁽¹⁾

1 = USB Error interrupt is enabled

0 = USB Error interrupt is disabled

bit 0 **URSTIE:** USB Reset Interrupt Enable bit⁽²⁾

1 = URSTIF interrupt is enabled

0 = URSTIF interrupt is disabled

DETACHIE: USB Detach Interrupt Enable bit⁽³⁾

1 = DATTCHIF interrupt is enabled

0 = DATTCHIF interrupt is disabled

Note 1: For an interrupt to propagate USBIF, the UERRIE bit (UxIE<1>) must be set.

2: Device mode.

3: Host mode.

PIC32MK GP/MC Family

TABLE 13-2: OUTPUT PIN SELECTION

RPn Port Pin	RPnR SFR	RPnR bits	RPnR Value to Peripheral Selection
RPA0	RPA0R	RPA0R<4:0>	00000 = Off 00001 = U1TX 00010 = <u>U2RTS</u> 00011 = SDO1 00100 = SDO2 00101 = OCI 00110 = OC7 00111 = C2OUT 01000 = C4OUT 01001 = OC13 01010 = Reserved 01011 = <u>U5RTS</u>
RPB3	RPB3R	RPB3R<4:0>	
RPB4	RPB4R	RPB4R<4:0>	
RPB15	RPB15R	RPB15R<4:0>	
RPB7	RPB7R	RPB7R<4:0>	
RPC7	RPC7R	RPC7R<4:0>	
RPC0	RPC0R	RPC0R<4:0>	01100 = C1TX 01101 = Reserved
RPA11	RPA11R	RPA11R<4:0>	01110 = SDO3 01111 = SCK4
RPD5	RPD5R	RPD5R<4:0>	10000 = <u>SDO5</u> 10001 = <u>SS6</u>
RPG6	RPG6R	RPG6R<4:0>	10010 = REFCLK04 10011 = Reserved
RPF1	RPF1R	RPF1R<4:0>	10100 = QEICMP1 10101 = QEICMP5
RPE0 ⁽¹⁾	RPE0R ⁽¹⁾	RPE0R<4:0> ⁽¹⁾	10110 = Reserved • • • 11111 = Reserved
RPA15 ⁽¹⁾	RPA15R ⁽¹⁾	RPA15R<4:0> ⁽¹⁾	

Note 1: This selection is not available on 64-pin devices.

TABLE 13-15: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
1500	IC12R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC12R<3:0>			0000
1504	IC13R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC13R<3:0>			0000
1508	IC14R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC14R<3:0>			0000
150C	IC15R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC15R<3:0>			0000
1510	IC16R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC16R<3:0>			0000
1514	SCK5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SCK5R<3:0>			0000
1518	SDI5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SDI5R<3:0>			0000
151C	SS5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SS5R<3:0>			0000
1520	SCK6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SCK6R<3:0>			0000
1524	SDI6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SDI6R<3:0>			0000
1528	SS6R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SS6R<3:0>			0000
152C	C3RXR ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	C3RXR<3:0>			0000
1530	C4RXR ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	C4RXR<3:0>			0000
1534	QEA3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	QEA3R<3:0>			0000
1538	QEB3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	QEB3R<3:0>			0000

Legend: × = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** This register is not available on 64-pin devices.
2: This register is not available on devices without a CAN module.
3: This register is only available on PIC32MKXXXGPXXX devices.

REGISTER 24-3: RTCTIME: REAL-TIME CLOCK TIME VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	HR10<3:0>				HR01<3:0>			
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MIN10<3:0>				MIN01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SEC10<3:0>				SEC01<3:0>			
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **HR10<3:0>**: Binary-Coded Decimal Value of Hours bits, 10 digits; contains a value from 0 to 2

bit 27-24 **HR01<3:0>**: Binary-Coded Decimal Value of Hours bits, 1 digit; contains a value from 0 to 9

bit 23-20 **MIN10<3:0>**: Binary-Coded Decimal Value of Minutes bits, 10 digits; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>**: Binary-Coded Decimal Value of Minutes bits, 1 digit; contains a value from 0 to 9

bit 15-12 **SEC10<3:0>**: Binary-Coded Decimal Value of Seconds bits, 10 digits; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>**: Binary-Coded Decimal Value of Seconds bits, 1 digit; contains a value from 0 to 9

bit 7-0 **Unimplemented**: Read as '0'

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

PIC32MK GP/MC Family

REGISTER 25-3: ADCCON3: ADC CONTROL REGISTER 3 (CONTINUED)

- bit 19 **DIGEN3:** ADC3 Digital Enable bit
1 = ADC3 is digital enabled (required for active operation)
0 = ADC3 is digital disabled (power-saving mode)
- bit 18 **DIGEN2:** ADC2 Digital Enable bit
1 = ADC2 is digital enabled (required for active operation)
0 = ADC2 is digital disabled (power-saving mode)
- bit 17 **DIGEN1:** ADC1 Digital Enable bit
1 = ADC1 is digital enabled (required for active operation)
0 = ADC1 is digital disabled (power-saving mode)
- bit 16 **DIGEN0:** ADC0 Digital Enable bit
1 = ADC0 is digital enabled (required for active operation)
0 = ADC0 is digital disabled (power-saving mode)
- bit 15-13 **VREFSEL<2:0>:** Voltage Reference (VREF) Input Selection bits
- | VREFSEL<2:0> | ADC VREFH | ADC VREFL |
|--------------|-----------|-----------|
| 1xx | Reserved | Reserved |
| 011 | VREF+ | VREF- |
| 010 | AVDD | VREF- |
| 001 | VREF+ | AVss |
| 000 | AVDD | AVss |
- bit 12 **TRGSUSP:** Trigger Suspend bit
1 = Triggers are blocked from starting a new analog-to-digital conversion, but the ADC module is not disabled
0 = Triggers are not blocked
- bit 11 **UPDIEN:** Update Ready Interrupt Enable bit
1 = Interrupt will be generated when the UPDRDY bit is set by hardware
0 = No interrupt is generated
- bit 10 **UPDRDY:** ADC Update Ready Status bit
1 = ADC SFRs can be updated
0 = ADC SFRs cannot be updated
Note: This bit is only active while the TRGSUSP bit is set and there are no more running conversions of any ADC modules.
- bit 9 **SAMP:** Shared ADC7 Analog Input Sampling Enable bit^(1,2,3,4)
1 = The ADC S&H amplifier is sampling
0 = The ADC S&H amplifier is holding
- bit 8 **RQCNVRT:** Individual ADC Input Conversion Request bit
This bit and its associated ADINSEL<5:0> bits enable the user to individually request an analog-to-digital conversion of an analog input through software.
1 = Trigger the conversion of the selected ADC input as specified by the ADINSEL<5:0> bits
0 = Do not trigger the conversion
Note: This bit is automatically cleared in the next ADC clock cycle.

- Note 1:** The SAMP bit has the highest priority and setting this bit will keep the S&H circuit in Sample mode until the bit is cleared. Also, usage of the SAMP bit will cause settings of SAMC<9:0> bits (ADCCON2<25:16>) to be ignored.
- 2:** The SAMP bit only connects analog inputs to the shared ADC, ADC7. All Class 1 analog inputs are not affected by the SAMP bit.
- 3:** The SAMP bit is not a self-clearing bit and it is the responsibility of application software to first clear this bit and only after setting the RQCNVRT bit to start the analog-to-digital conversion.
- 4:** Normally, when the SAMP and RQCNVRT bits are used by software routines, all TRGSRCx<4:0> bits and STRGSR<4:0> bits should be set to '00000' to disable all external hardware triggers and prevent them from interfering with the software-controlled sampling command signal SAMP and with the software-controlled trigger RQCNVRT.

REGISTER 25-11: ADCCSS1: ADC COMMON SCAN SELECT REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	CSS27	CSS26	CSS25	CSS24
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CSS23 ⁽¹⁾	CSS22 ⁽¹⁾	CSS21 ⁽¹⁾	CSS20 ⁽¹⁾	CSS19	CSS18	CSS17	CSS16
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	CSS9	CSS8
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CSS7	CSS6	CSS5	CSS4	CSS3	CSS2	CSS1	CSS0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27-0 **CSS27:CSS0:** Analog Common Scan Select bits

Analog inputs AN27-AN6 are always Class 3 shared ADC7.

1 = Select ANx for input scan (i.e., ANx = CSSx and scan is sequential starting with the lowest to highest enabled CSSx analog input pin)

0 = Skip ANx for input scan

Note 1: This bit is not available on 64-pin devices.

Note 1: In addition to setting the appropriate bits in this register, Class 1 and Class 2 analog inputs must select the STRIG input as the trigger source if they are to be scanned through the CSSx bits. Refer to the bit descriptions in the ADCTRGx registers for selecting the STRIG option.

2: If a Class 1 or Class 2 input is included in the scan by setting the CSSx bit to '1' and by setting the TRGSRCx<4:0> bits to STRIG mode ('0b11), the user application must ensure that no other triggers are generated for that input using the RQCNVRT bit in the ADCCON3 register or the hardware input or any digital filter. Otherwise, the scan behavior is unpredictable.

REGISTER 25-17: ADCFLTR x : ADC DIGITAL FILTER ‘ x ’ REGISTER ('x' = 1 THROUGH 6) (CONTINUED)

bit 24 **AFRDY**: Digital Filter ‘ x ’ Data Ready Status bit
1 = Data is ready in the FLTRDATA<15:0> bits
0 = Data is not ready

Note: This bit is cleared by reading the FLTRDATA<15:0> bits or by disabling the Digital Filter module (by setting AFEN to ‘0’).

bit 23-21 **Unimplemented**: Read as ‘0’

bit 20-16 **CHNLID<4:0>**: Digital Filter Analog Input Selection bits

These bits specify the analog input to be used as the oversampling filter data source.

11111 = Reserved

.

.

11100 = Reserved

11011 = AN27 input

11010 = AN26 input

11001 = AN25 input

11000 = AN24 input

10111 = AN23⁽¹⁾ input

10110 = AN22⁽¹⁾ input

10101 = AN21⁽¹⁾ input

10100 = AN20⁽¹⁾ input

10011 = AN19 input

.

.

.

10110 = AN6 input

00101 = ADC5 Module

00100 = ADC4 Module

00011 = ADC3 Module

00010 = ADC2 Module

00001 = ADC1 Module

00000 = ADC0 Module

Note: Only the first 32 analog inputs (Class 1 and Class 2) can use a digital filter.

bit 15-0 **FLTRDATA<15:0>**: Digital Filter ‘ x ’ Data Output Value bits

The filter output data is as per the fractional format set in the FRACT (ADCCON1<23>) bit. The FRACT bit should not be changed while the filter is enabled. Changing the state of the FRACT bit after the operation of the filter ended will not update the value of FLTRDATA<15:0> to reflect the new format.

Note 1: This selection is not available on 64-pin devices.

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REGISTER 26-10: CxFLTCON0: CAN FILTER CONTROL REGISTER 0 ('x' = 1-4)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN3	MSEL3<1:0>			FSEL3<4:0>			
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN2	MSEL2<1:0>			FSEL2<4:0>			
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN1	MSEL1<1:0>			FSEL1<4:0>			
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN0	MSEL0<1:0>			FSEL0<4:0>			

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31 **FLTEN3:** Filter 3 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 30-29 **MSEL3<1:0>:** Filter 3 Mask Select bits

11 = Reserved
10 = Acceptance Mask 2 is selected
01 = Acceptance Mask 1 is selected
00 = Acceptance Mask 0 is selected

bit 28-24 **FSEL3<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30

.

00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN2:** Filter 2 Enable bit

1 = Filter is enabled
0 = Filter is disabled

bit 22-21 **MSEL2<1:0>:** Filter 2 Mask Select bits

11 = Reserved
10 = Acceptance Mask 2 is selected
01 = Acceptance Mask 1 is selected
00 = Acceptance Mask 0 is selected

bit 20-16 **FSEL2<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31
11110 = Message matching filter is stored in FIFO buffer 30

.

00001 = Message matching filter is stored in FIFO buffer 1
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MK GP/MC Family

REGISTER 26-18: CxFIFOUAn: CAN FIFO USER ADDRESS REGISTER ‘n’
('x' = 1-4; 'n' = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	CxFIFOUAn<31:24>							
23:16	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	CxFIFOUAn<23:16>							
15:8	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	CxFIFOUAn<15:8>							
7:0	R-x	R-x	R-x	R-x	R-x	R-x	R-0 ⁽¹⁾	R-0 ⁽¹⁾
	CxFIFOUAn<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CxFIFOUAn<31:0>**: CANx FIFO User Address bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return the address where the next message is to be written (FIFO head).

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return the address where the next message is to be read (FIFO tail).

Note 1: This bit will always read '0', which forces byte-alignment of messages.

Note: This register is not guaranteed to read correctly in Configuration mode, and should only be accessed when the module is not in Configuration mode.

**REGISTER 27-3: CMxMSKCON: COMPARATOR ‘x’ MASK CONTROL REGISTER
(‘x’ = 1-5)**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	SELSRCC<3:0>			
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SELSRCB<3:0>				SELSRCA<3:0>			
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	HLMS	—	OCEN	OCNEN	OBEN	OBNEN	OAEN	OANEN
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NAGS	PAGS	ACEN	ACNEN	ABEN	ABNEN	AAEN	AANEN

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as ‘0’

-n = Value at POR

‘1’ = Bit is set

‘0’ = Bit is cleared

x = Bit is unknown

bit 31-28 **Unimplemented:** Read as ‘0’

bit 27-24 **SELSRCC<3:0>:** Mask C Input Select bits

See the definitions for the SELSRCA<3:0> bits.

bit 23-20 **SELSRCB<3:0>:** Mask B Input Select bits

See the definitions for the SELSRCA<3:0> bits.

bit 19-16 **SELSRCA<3:0>:** Mask A Input Select bits

1111 = FLT4 pin

1110 = FLT2 pin

1101 = Reserved

1100 = Reserved

1011 = PWM6H

1010 = PWM6L

1001 = PWM5H

1000 = PWM5L

0111 = PWM4H

0110 = PWM4L

0101 = PWM3H

0100 = PWM3L

0011 = PWM2H

0010 = PWM2L

0001 = PWM1H

0000 = PWM1L

bit 15 **HLMS:** High or Low Level Masking Select bit

1 = The comparator deasserted state is 1, and the masking (blanking) function will prevent any asserted (‘0’) comparator signal from propagating

0 = The comparator deasserted state is 0, and the masking (blanking) function will prevent any asserted (‘1’) comparator signal from propagating

bit 14 **Unimplemented:** Read as ‘0’

bit 13 **OCEN:** OR Gate “C” Input Enable bit

1 = “C” input enabled as input to OR gate

0 = “C” input disabled as input to OR gate

Note: This register is only available on PIC32MKXXMCXXX devices.

28.1 Control Registers

TABLE 28-1: CTMU REGISTER MAP

Virtual Address (BF82_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
D000	CTMUCON	31:16	EDG1MOD	EDG1POL	EDG1SEL<3:0>				EDG2STAT	EDG1STAT	EDG2MOD	EDG2POL	EDG2SEL<3:0>				—	—	0000
		15:0	ON	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	ITRIM<5:0>				IRNG<1:0>		0000		

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8, and 0xC, respectively. See [Section 13.2 "CLR, SET, and INV Registers"](#) for more information.

TABLE 31-1: MCPWM REGISTER MAP (CONTINUED)

Virtual Address (BF32_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
A780	LEBCON7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—	—	—	—	—	—	—	—	0000	
A790	LEBDLY7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	LEB<11:0>											0000	
A7A0	AUXCON7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	CHOPSEL<3:0>				CHOPHEN CHOPLEN				CHOPHEN CHOPLEN				0000
A7B0	PTMR7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TMR<15:0>																0000
A7C0	PWMCON8	31:16	FLTIF	CLIF	TRGIF	PWMLIF	PWMHIF	—	—	—	FLTIEN	CLIEN	TRGIEN	PWMLIEN	PWMHIEN	—	—	—	0000
		15:0	FLTSTAT	CLTSTAT	—	—	ECAM<1:0>		ITB	—	DTC<1:0>	DTCP	PTDIR	MTBS	—	XPRES	—	0000	
A7D0	IOCON8	31:16	—	—	CLSRC<3:0>			CLPOL	CLMOD	—	FLTSRC<3:0>			FLTPOL	FLTMOD<1:0>			0078	
		15:0	PENH	PENL	POLH	POLL	PMOD<1:0>		OVRENH	OVRENL	OVRDAT<1:0>	FLTDAT<1:0>	CLDAT<1:0>	SWAP	OSYNC			0000	
A7E0	PDC8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PDC<15:0>																0000
A7F0	SDC8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	SDC<15:0>																0000
A800	PHASE8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PHASE<15:0>																0000
A810	DTR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	DTR<15:0>																0000
A820	ALTDTR8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ALTDTR<15:0>																0000
A830	DTCOMP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	COMP<13:0>														0000
A840	TRIG8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TRGCMPI<15:0>																0000
A850	TRGCON8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TRGDIV<3:0>			TRGSEL<1:0>		STRGSEL<1:0>		DTM	STRGIS	—	—	—	—	—	—	0000	
A860	STRIG8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	STRGCMP<15:0>																0000
A870	CAP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CAP<15:0>																0000
A880	LEBCON8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—	—	—	—	—	—	—	—	0000	

Legend: ‘—’ = unimplemented; read as ‘0’.

TABLE 36-11: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

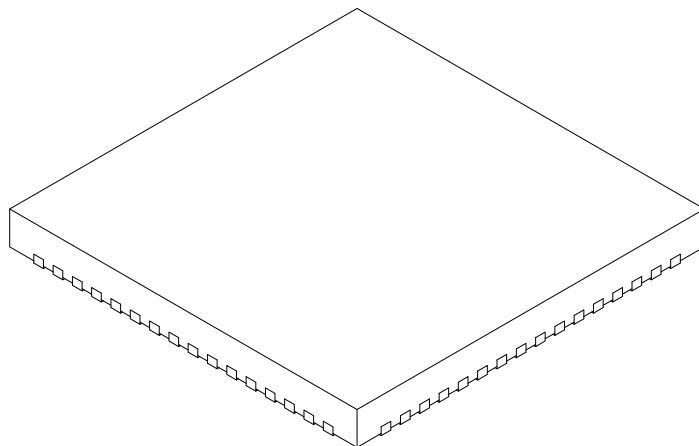
DC CHARACTERISTICS			Standard Operating Conditions: 2.2V to 3.6V (unless otherwise stated)				
Param.	Sym.	Characteristic	Min.	Typ.	Max.	Units	Conditions ⁽¹⁾
DO10	VOL	Output Low Voltage I/O Pins: 4x Sink Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15 RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5, RF6, RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15	—	—	0.4	V	IOL ≤ 10 mA, VDD = 3.3V
		Output Low Voltage I/O Pins: 8x Sink Driver Pins - RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6, RC7, RC8, RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1	—	—	0.4	V	IOL ≤ 15 mA, VDD = 3.3V
DO20	VOH	Output High Voltage I/O Pins: 4x Source Driver Pins - RA0, RA4, RA11, RA12, RA14, RA15 RB0-RB3, RB8, RB9 RC0, RC1, RC2, RC10, RC12, RC13 RD8, RD12-RD15 RE0, RE1, RE8, RE9 RF5, RF6, RF7, RF9, RF10, RF12, RF13 RG0, RG1, RG6-RG15	2.4	—	—	V	IOH ≥ -10 mA, VDD = 3.3V
		Output High Voltage I/O Pins: 8x Source Driver Pins - RA1, RA7, RA8, RA10 RB4-RB7, RB10-RB15 RC6, RC7, RC8, RC9, RC11, RC15 RD1-RD6 RE12-RE15 RF0, RF1	2.4	—	—	V	IOH ≥ -15 mA, VDD = 3.3V

Note 1: Parameters are characterized, but not tested.

PIC32MK GP/MC Family

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body with 5.40 x 5.40 Exposed Pad [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units			MILLIMETERS		
		Dimension Limits			MIN	NOM	MAX
Number of Pins		N			64		
Pitch		e			0.50 BSC		
Overall Height		A			0.80	0.90	1.00
Standoff		A1			0.00	0.02	0.05
Contact Thickness		A3			0.20 REF		
Overall Width		E			9.00 BSC		
Exposed Pad Width		E2			5.30	5.40	5.50
Overall Length		D			9.00 BSC		
Exposed Pad Length		D2			5.30	5.40	5.50
Contact Width		b			0.20	0.25	0.30
Contact Length		L			0.30	0.40	0.50
Contact-to-Exposed Pad		K			0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

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