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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	120MHz
Connectivity	CANbus, IrDA, LINbus, PMP, QEI, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, Motor Control PWM, WDT
Number of I/O	49
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	256K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 27x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mk1024mcf064-i-mr

PIC32MK GP/MC Family

TABLE 1-12: OP AMP 1 THROUGH OP AMP 3, AND OP AMP 5 PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	100-pin TQFP	64-pin QFN/ TQFP			
Op amp 1					
OA1OUT	25	16	O	Analog	Op amp 1 Output
OA1IN+	26	17	I	Analog	Op amp 1 Positive Input
OA1IN-	27	18	I	Analog	Op amp 1 Negative Input
Op amp 2					
OA2OUT	22	13	O	Analog	Op amp 2 Output
OA2IN+	23	14	I	Analog	Op amp 2 Positive Input
OA2IN-	24	15	I	Analog	Op amp 2 Negative Input
Op amp 3					
OA3OUT	32	21	O	Analog	Op amp 3 Output
OA3IN+	34	23	I	Analog	Op amp 3 Positive Input
OA3IN-	33	22	I	Analog	Op amp 3 Negative Input
Op amp 5					
OA5OUT	72	46	O	Analog	Op amp 5 Output
OA5IN+	51	33	I	Analog	Op amp 5 Positive Input
OA5IN-	76	49	I	Analog	Op amp 5 Negative Input

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

TABLE 1-13: CAN1 THROUGH CAN4 PINOUT I/O DESCRIPTIONS

Pin Name (see Note 1)	Pin Number		Pin Type	Buffer Type	Description
	100-pin TQFP	64-pin QFN/TQFP			
C1TX	PPS	PPS	O	—	CAN1 Bus Transmit Pin
C1RX	PPS	PPS	I	ST	CAN1 Bus Receive Pin
C2TX	PPS	PPS	O	—	CAN2 Bus Transmit Pin
C2RX	PPS	PPS	I	ST	CAN2 Bus Receive Pin
C3TX	PPS	PPS	O	—	CAN3 Bus Transmit Pin
C3RX	PPS	PPS	I	ST	CAN3 Bus Receive Pin
C4TX	PPS	PPS	O	—	CAN4 Bus Transmit Pin
C4RX	PPS	PPS	I	ST	CAN4 Bus Receive Pin

Legend: CMOS = CMOS-compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
TTL = Transistor-transistor Logic input buffer PPS = Peripheral Pin Select

Note 1: This function does not exist on PIC32MKXXXGPDXXX devices.

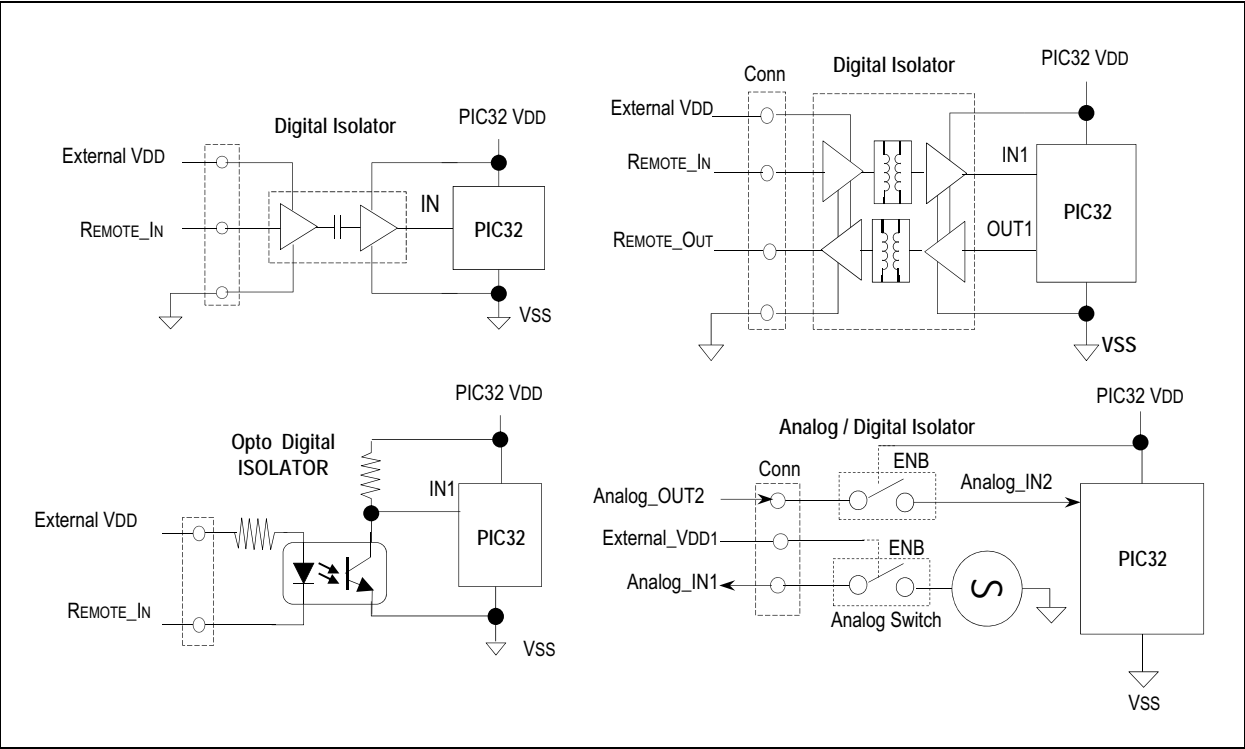
PIC32MK GP/MC Family

Without proper signal isolation, on non-5V tolerant pins, the remote signal can actually power the PIC32 device through the high side ESD protection diodes. Besides violating the absolute maximum rating specification when VDD of the PIC32 device is restored and ramping up or ramping down, it can also negatively affect the internal Power-on Reset (POR) and Brown-out Reset (BOR) circuits, which can lead to improper initialization of internal PIC32 logic circuits. In these cases, it is recommended to implement digital or analog signal isolation as depicted in Figure 2-6, as appropriate. This is indicative of all industry microcontrollers and not just Microchip products.

TABLE 2-1: EXAMPLES OF DIGITAL/ANALOG ISOLATORS WITH OPTIONAL LEVEL TRANSLATION

Example Digital/Analog Signal Isolation Circuits	Inductive Coupling	Capacitive Coupling	Opto Coupling	Analog/Digital Switch
ADuM7241 / 40 ARZ (1 Mbps)	X	—	—	—
ADuM7241 / 40 CRZ (25 Mbps)	X	—	—	—
ISO721	—	X	—	—
LTV-829S (2 Channel)	—	—	X	—
LTV-849S (4 Channel)	—	—	X	—
FSA266 / NC7WB66	—	—	—	X

FIGURE 2-6: EXAMPLE DIGITAL/ANALOG SIGNAL ISOLATION CIRCUITS



3.0 CPU

Note 1: This data sheet summarizes the features of the PIC32MK GP/MC family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 50. "CPU for Devices with MIPS32® microAptiv™ and M-Class Cores"** (DS60001192) of the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).

2: The microAptiv™ CPU core resources are available at: www.imgtec.com.

The MIPS32® microAptiv™ MCU Core is the heart of the PIC32MK GP/MC family device processor. The CPU fetches instructions, decodes each instruction, fetches source operands, executes each instruction and writes the results of instruction execution to the proper destinations.

Key features include:

- 5-stage pipeline
- 32-bit address and data paths
- MIPS32 Enhanced Architecture (Release 5):
 - Multiply-accumulate and multiply-subtract instructions
 - Targeted multiply instruction
 - Zero/One detect instructions
 - WAIT instruction
 - Conditional move instructions (MOVN, MOVZ)
 - Vectored interrupts
 - Programmable exception vector base
 - Atomic interrupt enable/disable
 - GPR shadow registers to minimize latency for interrupt handlers
 - Bit field manipulation instructions
 - Virtual memory support
- microMIPS™ compatible instruction set:
 - Improves code size density over MIPS32, while maintaining MIPS32 performance.
 - Supports all MIPS32 instructions (except branch-likely instructions)
 - Fifteen additional 32-bit instructions and 39 16-bit instructions corresponding to commonly-used MIPS32 instructions
 - Stack pointer implicit in instruction
 - MIPS32 assembly and ABI compatible
- Autonomous Multiply/Divide Unit (MDU):
 - Maximum issue rate of one 32x32 multiply per clock
 - Early-in iterative divide. Minimum 12 and maximum 38 clock latency (dividend (rs) sign extension-dependent)
- Power Control:
 - Minimum frequency: 0 MHz
 - Low-Power mode (triggered by WAIT instruction)
 - Extensive use of local gated clocks
- EJTAG Debug and Instruction Trace:
 - Support for single stepping
 - Virtual instruction and data address/value breakpoints
 - Hardware breakpoint supports both address match and address range triggering.
 - Eight instruction and four data complex breakpoints
- iFlowtrace® version 2.0 support:
 - Real-time instruction program counter
 - Special events trace capability
 - Two performance counters with 34 user-selectable countable events
 - Disabled if the processor enters Debug mode
 - Program Counter sampling
- DSP ASE Extension:
 - Native fractional format data type operations
 - Register Single Instruction Multiple Data (SIMD) operations (add, subtract, multiply, shift)
 - GPR-based shift
 - Bit manipulation
 - Compare-Pick
 - DSP Control Access
 - Indexed-Load
 - Branch
 - Multiplication of complex operands
 - Variable bit insertion and extraction
 - Virtual circular buffers
 - Arithmetic saturation and overflow handling
 - Zero-cycle overhead saturation and rounding operations
- Floating Point Unit (FPU):
 - 1985 IEEE-754 compliant Floating Point Unit
 - Supports single and double precision datatypes
 - 2008 IEEE-754 compatibility control of NaN handling and Abs/Neg instructions
 - Runs at 1:1 core/FPU clock ratio

PIC32MK GP/MC Family

REGISTER 5-2: NVMKEY: PROGRAMMING UNLOCK REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<31:24>								
23:16	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<23:16>								
15:8	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<15:8>								
7:0	W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<7:0>								

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **NVMKEY<31:0>**: Unlock Register bits

These bits are write-only, and read as '0' on any read

Note: This register is used as part of the unlock sequence to prevent inadvertent writes to the PFM.

REGISTER 5-3: NVMADDR: FLASH ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NVMADDR<31:24> ⁽¹⁾								
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NVMADDR<23:16> ⁽¹⁾								
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NVMADDR<15:8> ⁽¹⁾								
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NVMADDR<7:0> ⁽¹⁾								

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **NVMADDR<31:0>**: Flash Address bits⁽¹⁾

NVMOP<3:0> Selection	Flash Address Bits (NVMADDR<31:0>)
Page Erase	Address identifies the page to erase (NVMADDR<11:0> are ignored).
Row Program	Address identifies the row to program (NVMADDR<8:0> are ignored).
Word Program	Address identifies the word to program (NVMADDR<1:0> are ignored).
Quad Word Program	Address identifies the quad word (128-bit) to program (NVMADDR<3:0> bits are ignored).

Note 1: For all other NVMOP<3:0> bit settings, the Flash address is ignored. See the NVMCON register (Register 5-1) for additional information on these bits.

Note: The bits in this register are only reset by a POR and are not affected by other reset sources.

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REGISTER 5-7: NVMBWP: FLASH BOOT (PAGE) WRITE-PROTECT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-1	U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	LBWPULOCK	—	—	LBWP4 ⁽¹⁾	LBWP3 ⁽¹⁾	LBWP2 ⁽¹⁾	LBWP1 ⁽¹⁾	LBWP0 ⁽¹⁾
7:0	R/W-1	r-1	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	UBWPULOCK	—	—	UBWP4 ⁽¹⁾	UBWP3 ⁽¹⁾	UBWP2 ⁽¹⁾	UBWP1 ⁽¹⁾	UBWP0 ⁽¹⁾

Legend:	r = Reserved
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **LBWPULOCK:** Lower Boot Alias Write-protect Unlock bit

1 = LBWPx bits are not locked and can be modified

0 = LBWPx bits are locked and cannot be modified

This bit is only clearable and cannot be set except by any reset.

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **LBWP4:** Lower Boot Alias Page 4 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC10000 through 0x1FC13FFF enabled

0 = Write protection for physical address 0x01FC10000 through 0x1FC13FFF disabled

bit 11 **LBWP3:** Lower Boot Alias Page 3 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC0C000 through 0x1FC0FFFF enabled

0 = Write protection for physical address 0x01FC0C000 through 0x1FC0FFFF disabled

bit 10 **LBWP2:** Lower Boot Alias Page 2 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC08000 through 0x1FC0BFFF enabled

0 = Write protection for physical address 0x01FC08000 through 0x1FC0BFFF disabled

bit 9 **LBWP1:** Lower Boot Alias Page 1 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC04000 through 0x1FC07FFF enabled

0 = Write protection for physical address 0x01FC04000 through 0x1FC07FFF disabled

bit 8 **LBWP0:** Lower Boot Alias Page 0 Write-protect bit⁽¹⁾

1 = Write protection for physical address 0x01FC00000 through 0x1FC03FFF enabled

0 = Write protection for physical address 0x01FC00000 through 0x1FC03FFF disabled

bit 7 **UBWPULOCK:** Upper Boot Alias Write-protect Unlock bit

1 = UBWPx bits are not locked and can be modified

0 = UBWPx bits are locked and cannot be modified

This bit is only user-clearable and cannot be set except by any reset.

bit 6 **Reserved:** This bit is reserved for use by development tools

bit 5 **Unimplemented:** Read as '0'

Note 1: These bits are only available when the NVMKEY unlock sequence is performed and the associated Lock bit (LBWPULOCK or UBWPULOCK) is set.

Note: The bits in this register are only writable when the NVMKEY unlock sequence is followed.

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REGISTER 7-3: RNMICON: NON-MASKABLE INTERRUPT (NMI) CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	DMTO	WDTO
23:16	R/W-0	U-0	U-0	U-0	R/W-0	U-0	R/W-0, HS, HC	R/W-0
	SWNMI	—	—	—	GNMI	—	CF	WDTS
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NMICNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NMICNT<7:0>							

Legend:	HC = Hardware Clear	HS = Hardware Set
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25 **DMTO:** Deadman Timer Time-out Flag bit
 1 = DMT time-out has occurred and caused a NMI
 0 = DMT time-out has not occurred
 Setting this bit will cause a DMT NMI event, and NMICNT will begin counting.

bit 24 **WDTO:** Watchdog Timer Time-Out Flag bit
 1 = WDT time-out has occurred and caused a NMI
 0 = WDT time-out has not occurred
 Setting this bit will cause a WDT NMI event, and NMICNT will begin counting.

bit 23 **SWNMI:** Software NMI Trigger.
 1 = An NMI will be generated
 0 = An NMI will not be generated

bit 22-20 **Unimplemented:** Read as '0'

bit 19 **GNMI:** General NMI bit
 1 = A general NMI event has been detected or a user-initiated NMI event has occurred
 0 = A general NMI event has not been detected
 Setting GNMI to a '1' causes a user-initiated NMI event. This bit is also set by writing 0x4E to the NMIKEY<7:0> (INTCON<31:24>) bits.

bit 18 **Unimplemented:** Read as '0'

bit 17 **CF:** Clock Fail Detect bit
 1 = FSCM has detected clock failure and caused an NMI
 0 = FSCM has not detected clock failure

Note: On a clock fail event if enabled by the FCKSM<1:0> bits (DEVCFG1<15:14>) = '0b11, this bit and the RNMICON<CF> bit will be set. The user software must clear both the bits inside the CF NMI before attempting to exit the ISR. Software or hardware settings of the CF bit (OSCCON<3>) will cause a CF NMI event and an automatic clock switch to the FRC provided the FCKSM<1:0> = '0b11. Unlike the CF bit (OSCCON<3>), software or hardware settings of the CF bit (RNMICON<17>) will cause a CF NMI event but will not cause a clock switch to the FRC. After a Clock Fail event, a successful user software clock switch if implemented, hardware will automatically clear the CF bit (RNMICON<17>), but not the CF bit (OSCCON<3>). The CF bit (OSCCON<3>) must be cleared by software using the OSCCON register unlock procedure.

Note 1: When a Watchdog Timer NMI event (when not in Sleep mode) or a Deadman Timer NMI event is triggered the NMICNT will start decrementing. When NMICNT reaches zero, the device is Reset. This NMI reset counter is only applicable to these two specific NMI events.

Note: The system unlock sequence must be performed before the SWRST bit is written. Refer to the **Section 42. "Oscillators with Enhanced PLL"** (DS60001250) in the "PIC32 Family Reference Manual" for details.

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REGISTER 9-9: CLKSTAT: OSCILLATOR CLOCK STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	R-0
	—	—	—	—	—	—	—	UPLLRDY
7:0	R-0	U-0	R-0	R-0	U-0	R-0	U-0	R-0
	SPLLRDY	—	LPRCRDY	SOSCRDY	—	POSCRDY	—	FRCRDY

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-9 **Unimplemented:** Read as '0'

bit 8 **UPLLRDY:** USB PLL (UPLL) Ready Status bit

1 = UPLL is ready

0 = UPLL is not ready

bit 7 **SPLLRDY:** System PLL (SPLL) Ready Status bit

1 = SPLL is ready

0 = SPLL is not ready

bit 5 **LPRCRDY:** Low-Power RC (LPRC) Oscillator Ready Status bit

1 = LPRC is stable and ready

0 = LPRC is disabled or not operating

bit 4 **SOSCRDY:** Secondary Oscillator (Sosc) Ready Status bit

1 = Sosc is stable and ready

0 = Sosc is disabled or not operating

bit 3 **Unimplemented:** Read as '0'

bit 2 **POSCRDY:** Primary Oscillator (Posc) Ready Status bit

1 = Posc is stable and ready

0 = Posc is disabled or not operating

bit 1 **Unimplemented:** Read as '0'

bit 0 **FRCRDY:** Fast RC (FRC) Oscillator Ready Status bit

1 = FRC is stable and ready

0 = FRC is disabled for not operating

TABLE 11-3: DMA CHANNEL 0 THROUGH CHANNEL 7 REGISTER MAP

Virtual Address (BF81_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
1060	DCH0CON	31:16	CHPIGN<7:0>								—	—	—	—	—	—	—	—	0000
		15:0	CHBUSY	—	CHPIGNEN	—	CHPATLEN	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000
1070	DCH0ECON	31:16	—	—	—	—	—	—	—	CHAIRQ<7:0>									00FF
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00
1080	DCH0INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
1090	DCH0SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
10A0	DCH0DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000
10B0	DCH0SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSSIZ<15:0>																0000
10C0	DCH0DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDSIZ<15:0>																0000
10D0	DCH0SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHSPTR<15:0>																0000
10E0	DCH0DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHDPTR<15:0>																0000
10F0	DCH0CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCSIZ<15:0>																0000
1100	DCH0CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHCPTR<15:0>																0000
1110	DCH0DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CHPDAT<15:0>																0000
1120	DCH1CON	31:16	CHPIGN<7:0>								—	—	—	—	—	—	—	0000	
		15:0	CHBUSY	—	CHPIGNEN	—	CHPATLEN	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>		0000
1130	DCH1ECON	31:16	—	—	—	—	—	—	—	CHAIRQ<7:0>									00FF
		15:0	CHSIRQ<7:0>								CFORCE	CABORT	PATEN	SIRQEN	AIRQEN	—	—	—	FF00
1140	DCH1INT	31:16	—	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
1150	DCH1SSA	31:16	CHSSA<31:0>																0000
		15:0																	0000
1160	DCH1DSA	31:16	CHDSA<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See 13.2 “CLR, SET, and INV Registers” for more information.

PIC32MK GP/MC Family

REGISTER 11-18: DCHxDAT: DMA CHANNEL x PATTERN DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHPDAT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHPDAT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHPDAT<15:0>:** Channel Data Register bits

Pattern Terminate mode:

Data to be matched must be stored in this register to allow terminate on match.

All other modes:

Unused.

PIC32MK GP/MC Family

REGISTER 16-3: DMTCLR: DEADMAN TIMER CLEAR REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	STEP2<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **STEP2<7:0>:** Clear Timer bits

00001000 = Clears STEP1<7:0>, STEP2<7:0> and the Deadman Timer if, and only if, preceded by correct loading of STEP1<7:0> bits in the correct sequence. The write to these bits may be verified by reading DMTCNT and observing the counter being reset.

All other write patterns = Set BAD2 bit, the value of STEP1<7:0> will remain unchanged, and the new value being written STEP2<7:0> will be captured. These bits are also cleared when a DMT reset event occurs.

REGISTER 20-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

- bit 5 **MSTEN**: Master Mode Enable bit
 1 = Master mode
 0 = Slave mode
- bit 4 **DISSDI**: Disable SDI bit⁽⁴⁾
 1 = SDI pin is not used by the SPI module (pin is controlled by PORT function)
 0 = SDI pin is controlled by the SPI module
- bit 3-2 **STXISEL<1:0>**: SPI Transmit Buffer Empty Interrupt Mode bits
 11 = Interrupt is generated when the buffer is not full (has one or more empty elements)
 10 = Interrupt is generated when the buffer is empty by one-half or more
 01 = Interrupt is generated when the buffer is completely empty
 00 = Interrupt is generated when the last transfer is shifted out of SPISR and transmit operations are complete
- bit 1-0 **SRXISEL<1:0>**: SPI Receive Buffer Full Interrupt Mode bits
 11 = Interrupt is generated when the buffer is full
 10 = Interrupt is generated when the buffer is full by one-half or more
 01 = Interrupt is generated when the buffer is not empty
 00 = Interrupt is generated when the last word in the receive buffer is read (i.e., buffer is empty)

- Note 1:** This bit can only be written when the ON bit = 0. Refer to **36.0 “Electrical Characteristics”** for maximum clock frequency requirements.
- 2:** This bit is not used in the Framed SPI mode. The user should program this bit to ‘0’ for the Framed SPI mode (FRMEN = 1).
- 3:** When AUDEN = 1, the SPI/I²S module functions as if the CKP bit is equal to ‘1’, regardless of the actual value of the CKP bit.
- 4:** This bit present for legacy compatibility and is superseded by PPS functionality on these devices (see **13.3 “Peripheral Pin Select (PPS)”** for more information).

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REGISTER 25-5: ADCIMCON1: ADC INPUT MODE CONTROL REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DIFF15	SIGN15	DIFF14	SIGN14	DIFF13	SIGN13	DIFF12	SIGN12
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DIFF11	SIGN11	DIFF10	SIGN10	DIFF9	SIGN9	DIFF8	SIGN8
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DIFF7	SIGN7	DIFF6	SIGN6	DIFF5	SIGN5	DIFF4	SIGN4
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DIFF3	SIGN3	DIFF2	SIGN2	DIFF1	SIGN1	DIFF0	SIGN0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **DIFF15:** AN15 Mode bit
1 = Selects AN15 differential input pair as AN15+ and AN15-
0 = AN15 is using Single-ended mode
- bit 30 **SIGN15:** AN15 Signed Data Mode bit
1 = AN15 is using Signed Data mode
0 = AN15 is using Unsigned Data mode
- bit 29 **DIFF14:** AN14 Mode bit
1 = Selects AN14 differential input pair as AN14+ and AN14-
0 = AN14 is using Single-ended mode
- bit 28 **SIGN14:** AN14 Signed Data Mode bit
1 = AN14 is using Signed Data mode
0 = AN14 is using Unsigned Data mode
- bit 27 **DIFF13:** AN13 Mode bit
1 = Selects AN13 differential input pair as AN13+ and AN13-
0 = AN13 is using Single-ended mode
- bit 26 **SIGN13:** AN13 Signed Data Mode bit
1 = AN13 is using Signed Data mode
0 = AN13 is using Unsigned Data mode
- bit 25 **DIFF12:** AN12 Mode bit
1 = Selects AN12 differential input pair as AN12+ and AN12-
0 = AN12 is using Single-ended mode
- bit 24 **SIGN12:** AN12 Signed Data Mode bit
1 = AN12 is using Signed Data mode
0 = AN12 is using Unsigned Data mode
- bit 23 **DIFF11:** AN11 Mode bit
1 = Selects AN11 differential input pair as AN11+ and AN11-
0 = AN11 is using Single-ended mode
- bit 22 **SIGN11:** AN11 Signed Data Mode bit
1 = AN11 is using Signed Data mode
0 = AN11 is using Unsigned Data mode

REGISTER 25-18: ADCTRG1: ADC TRIGGER SOURCE 1 REGISTER

- bit 20-16 **TRGSRC2<4:0>**: Trigger Source for Conversion of ADC2 Module Select bits
See bits 28-24 for bit value definitions.
- bit 15-13 **Unimplemented**: Read as '0'
- bit 12-8 **TRGSRC1<4:0>**: Trigger Source for Conversion of ADC1 Module Select bits
See bits 28-24 for bit value definitions.
- bit 7-5 **Unimplemented**: Read as '0'
- bit 4-0 **TRGSRC0<4:0>**: Trigger Source for Conversion of ADC0 Module Select bits
See bits 28-24 for bit value definitions.

REGISTER 25-23: ADCTRG6: ADC TRIGGER SOURCE 6 REGISTER

- bit 23-21 **Unimplemented:** Read as '0'
- bit 20-16 **TRGSRC22<4:0>:** Trigger Source for Conversion of Analog Input AN22 Select bits
See bits 28-24 for bit value definitions.
- bit 15-13 **Unimplemented:** Read as '0'
- bit 12-8 **TRGSRC21<4:0>:** Trigger Source for Conversion of Analog Input AN21 Select bits
See bits 28-24 for bit value definitions.
- bit 7-5 **Unimplemented:** Read as '0'
- bit 4-0 **TRGSRC20<4:0>:** Trigger Source for Conversion of Analog Input AN20 Select bits
See bits 28-24 for bit value definitions.

Note: This register is not available on 64-pin devices.
--

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REGISTER 25-26: ADCCMPCONx: ADC DIGITAL COMPARATOR 'x' CONTROL REGISTER ('x' = 2 THROUGH 4)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	U-0 —	U-0 —	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC	R-0, HS, HC
				AINID<4:0>				
7:0	R/W-0 ENDCMP	R/W-0 DCMPGIEN	R-0, HS, HC DCMPED	R/W-0 IEBTWN	R/W-0 IEHIHI	R/W-0 IEHILO	R/W-0 IELOHI	R/W-0 IELOLO

Legend:	HS = Hardware Set	HC = Hardware Cleared
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **AINID<4:0>:** Digital Comparator 'x' Analog Input Identification (ID) bits

When a digital comparator event occurs (DCMPED = 1), these bits identify the analog input being monitored by the Digital Comparator.

Note: Only analog inputs <27:0> can be processed by the Digital Comparator module 'x' ('x' = 2-4).

11111 = Reserved
.
.
.
11100 = Reserved
11011 = AN27
11010 = AN26
11001 = AN25
11000 = AN24
10111 = AN23⁽¹⁾
10110 = AN22⁽¹⁾
10101 = AN21⁽¹⁾
10100 = AN20⁽¹⁾
10011 = AN19
.
.
.
00001 = AN1
00000 = AN0

bit 7 **ENDCMP:** Digital Comparator 'x' Enable bit

1 = Digital Comparator 'x' is enabled

0 = Digital Comparator 'x' is not enabled, and the DCMPED status bit (ADCCMPxCON<5>) is cleared

bit 6 **DCMPGIEN:** Digital Comparator 'x' Global Interrupt Enable bit

1 = A Digital Comparator 'x' interrupt is generated when the DCMPED status bit (ADCCMPxCON<5>) is set

0 = A Digital Comparator 'x' interrupt is disabled

Note 1: This setting is not available on 64-pin devices.

REGISTER 25-33: ADCxTIME: DEDICATED HIGH-SPEED ADCx TIMING REGISTER (CONTINUED) (‘x’ = 0 THROUGH 5)

bit 9-0 **SAMC<9:0>**: ADCx Sample Time bits

Where T_{ADx} = period of the ADC conversion clock for the dedicated ADC controlled by the $ADCDIV<6:0>$ bits.

1111111111 = 1025 T_{ADx}

⋮

0000000001 = 3 T_{ADx}

0000000000 = 2 T_{ADx}

Note: The SAMC sample time is always enforced regardless even if the conversion trigger occurs before SAMC expiration. The conversion trigger event is persistent and will be acknowledged and start the conversion if true, immediately after the SAMC period. ADC0-ADC5 will remain indefinitely in the sample state even after the expiration of SAMC until the trigger event, which will end sampling and start conversion, except when either of the following are true:

- The ADC filter is enabled and the $DFMODE$ bit in the $ADCFLTRx$ register = 0
- The $TRGSRC3$ bit in the $ADCTRG1$ register = Global level software trigger

TABLE 26-1: CAN1 THROUGH CAN4 REGISTER SUMMARY (CONTINUED)

Virtual Address (BF88_#)	Register Name(*)	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
10C0	C2FLTCON0	31:16	FLTEN3	MSEL3<1:0>		FSEL3<4:0>					FLTEN2	MSEL2<1:0>		FSEL2<4:0>					0000	
		15:0	FLTEN1	MSEL1<1:0>		FSEL1<4:0>					FLTEN0	MSEL0<1:0>		FSEL0<4:0>					0000	
10D0	C2FLTCON1	31:16	FLTEN7	MSEL7<1:0>		FSEL7<4:0>					FLTEN6	MSEL6<1:0>		FSEL6<4:0>					0000	
		15:0	FLTEN5	MSEL5<1:0>		FSEL5<4:0>					FLTEN4	MSEL4<1:0>		FSEL4<4:0>					0000	
10E0	C2FLTCON2	31:16	FLTEN11	MSEL11<1:0>		FSEL11<4:0>					FLTEN10	MSEL10<1:0>		FSEL10<4:0>					0000	
		15:0	FLTEN9	MSEL9<1:0>		FSEL9<4:0>					FLTEN8	MSEL8<1:0>		FSEL8<4:0>					0000	
10F0	C2FLTCON3	31:16	FLTEN15	MSEL15<1:0>		FSEL15<4:0>					FLTEN14	MSEL14<1:0>		FSEL14<4:0>					0000	
		15:0	FLTEN13	MSEL13<1:0>		FSEL13<4:0>					FLTEN12	MSEL12<1:0>		FSEL12<4:0>					0000	
1140	C2RXFn (n = 0-15)	31:16	SID<10:0>										---		EXID	---		EID<17:16>	xxxx	
		15:0	EID<15:0>																xxxx	
1340	C2FIFOBA	31:16	C2FIFOBA<31:0>																0000	
		15:0																	0000	
1350	C2FIFOCONn (n = 0-15)	31:16	---	---	---	---	---	---	---	---	---	---	FSIZE<4:0>					0000		
		15:0	---	FRESET	UINC	DONLY	---	---	---	---	TXEN	TXABAT	TXLARB	TXERR	TXREQ	RTREN	TXPRI<1:0>		0000	
1360	C2FIFOINTn (n = 0-15)	31:16	---	---	---	---	---	TXNFULLIE	TXHALFIE	TXEMPTYIE	---	---	---	---	RXOVFLIE	RXFULLIE	RXHALFIE	RXN EMPTYIE	0000	
		15:0	---	---	---	---	---	TXNFULLIF	TXHALFIF	TXEMPTYIF	---	---	---	---	RXOVFLIF	RXFULLIF	RXHALFIF	RXN EMPTYIF	0000	
1370	C2FIFOUAn (n = 0-15)	31:16	C1FIFOUA<31:0>																0000	
		15:0																	0000	
1380	C2FIFOCIn (n = 0-15)	31:16	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	0000	
		15:0	---	---	---	---	---	---	---	---	---	---	C2FIFOCIn<4:0>					0000		
4000	C3CON	31:16	---	---	---	---	ABAT	REQOP<2:0>			OPMOD<2:0>			CANCAP	---	---	---	---	0480	
		15:0	ON	---	SIDLE	---	CANBUSY	---	---	---	---	---	---	DNCNT<4:0>					0000	
4010	C3CFG	31:16	---	---	---	---	---	---	---	---	---	WAKFIL	---	---	---	SEG2PH<2:0>				0000
		15:0	SEG2PHTS	SAM	SEG1PH<2:0>			PRSEG<2:0>			SJW<1:0>		BRP<5:0>						0000	
4020	C3INT	31:16	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	---	---	---	---	---	---	---	MODIE	CTMRIE	RBIE	TBIE	0000	
		15:0	IVRIF	WAKIF	CERRIF	SERRIF	RBOVIF	---	---	---	---	---	---	---	MODIF	CTMRIF	RBIF	TBIF	0000	
4030	C3VEC	31:16	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	0000	
		15:0	---	---	---	FILHIT<4:0>					---	ICODE<6:0>						0040		
4040	C3TREC	31:16	---	---	---	---	---	---	---	---	---	---	TXBO	TXBP	RXBP	TXWARN	RXWARN	EWARN	0000	
		15:0	TERRCNT<7:0>								RERRCNT<7:0>								0000	
4050	C3FSTAT	31:16	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	0000	
		15:0	FIFOIP15	FIFOIP14	FIFOIP13	FIFOIP12	FIFOIP11	FIFOIP10	FIFOIP9	FIFOIP8	FIFOIP7	FIFOIP6	FIFOIP5	FIFOIP4	FIFOIP3	FIFOIP2	FIFOIP1	FIFOIP0	0000	
4060	C3RXOVF	31:16	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	0000	
		15:0	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000	

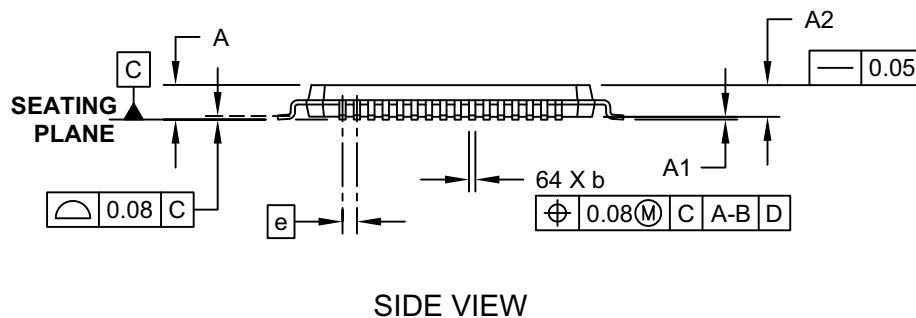
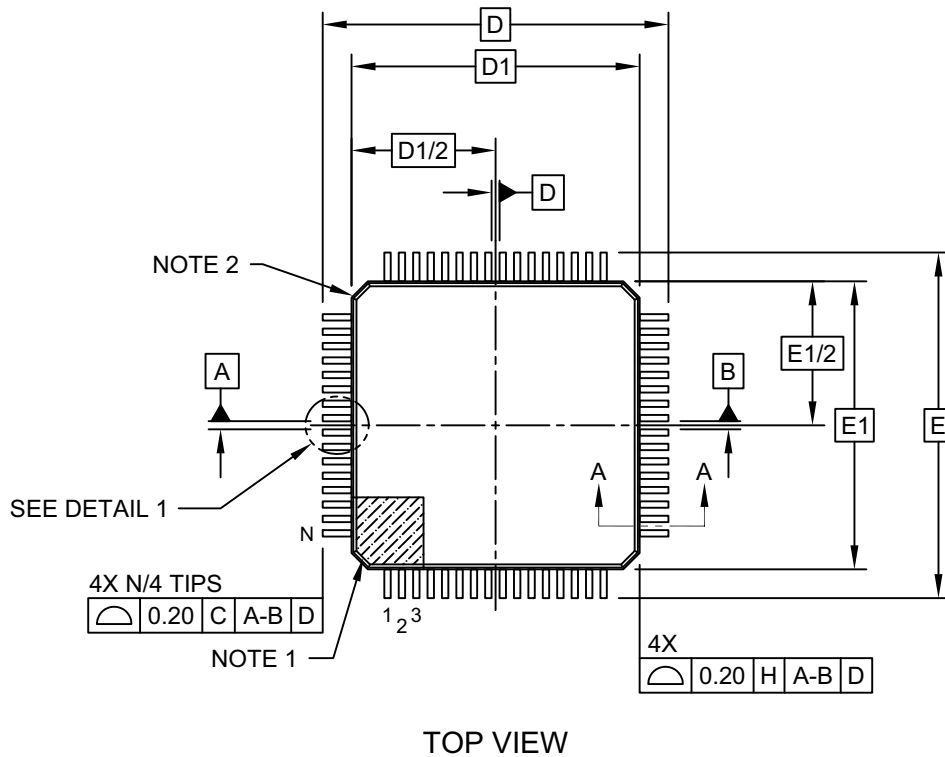
Legend: x = unknown value on Reset; --- = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8, and 0xC, respectively. See **Section 13.2 "CLR, SET, and INV Registers"** for more information.

PIC32MK GP/MC Family

64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

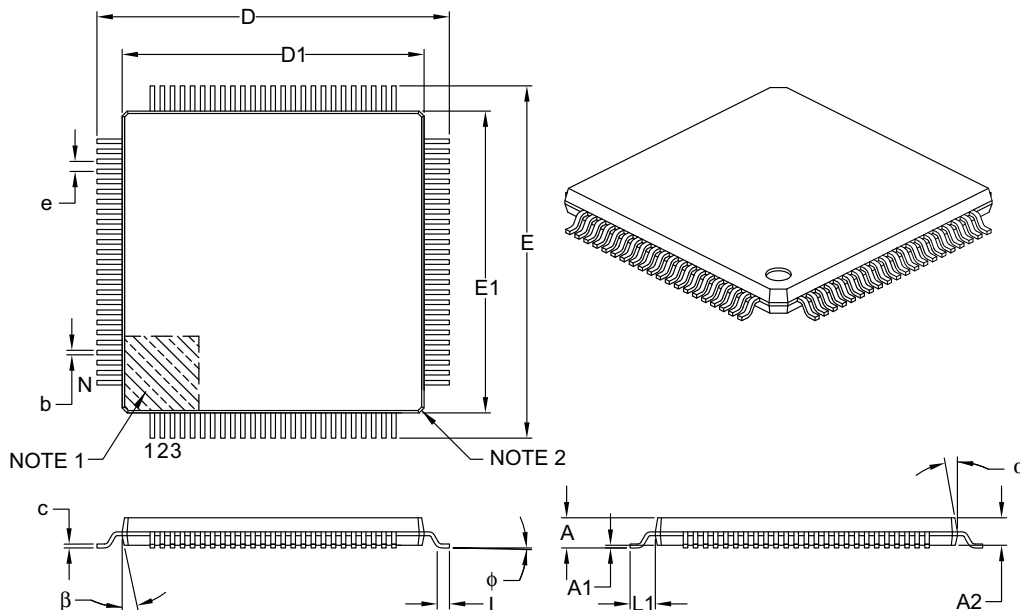


Microchip Technology Drawing C04-085C Sheet 1 of 2

PIC32MK GP/MC Family

100-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	100		
Lead Pitch	e	0.40 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	ϕ	0°	3.5°	7°
Overall Width	E	14.00 BSC		
Overall Length	D	14.00 BSC		
Molded Package Width	E1	12.00 BSC		
Molded Package Length	D1	12.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.13	0.18	0.23
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-100B

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