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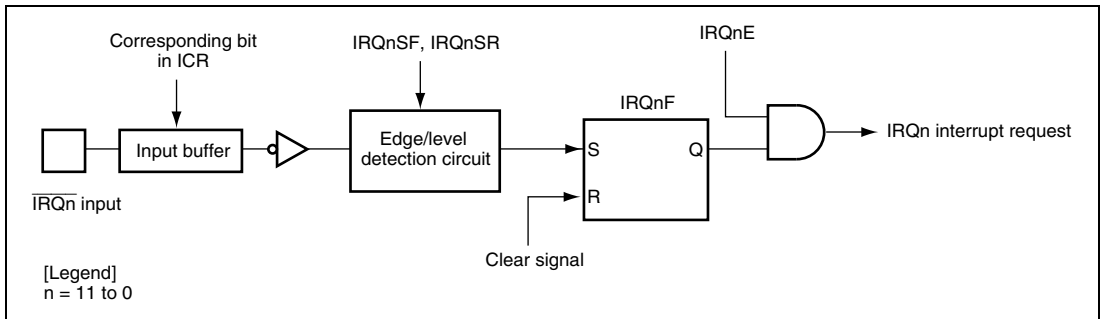
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	H8SX
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I <sup>2</sup> C, IrDA, SCI, SmartCard, USB
Peripherals	DMA, PWM, WDT
Number of I/O	75
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	40K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b; D/A 2x8b
Oscillator Type	External
Operating Temperature	-20°C ~ 75°C (TA)
Mounting Type	Surface Mount
Package / Case	120-TQFP
Supplier Device Package	120-TQFP (14x14)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/renesas-electronics-america/df61654n50ftv">https://www.e-xfl.com/product-detail/renesas-electronics-america/df61654n50ftv</a>

A block diagram of interrupts  $IRQn$  is shown in figure 5.2.



**Figure 5.2 Block Diagram of Interrupts  $IRQn$**

When the  $IRQ$  sensing control in  $ISCR$  is set to a low level of signal  $\overline{IRQn}$ , the level of  $\overline{IRQn}$  should be held low until an interrupt handling starts. Then set the corresponding input signal  $\overline{IRQn}$  to high in the interrupt handling routine and clear the  $IRQnF$  to 0. Interrupts may not be executed when the corresponding input signal  $\overline{IRQn}$  is set to high before the interrupt handling begins.

### 5.4.2 Internal Interrupts

The sources for internal interrupts from on-chip peripheral modules have the following features:

- For each on-chip peripheral module there are flags that indicate the interrupt request status, and enable bits that enable or disable these interrupts. They can be controlled independently. When the enable bit is set to 1, an interrupt request is issued to the interrupt controller.
- The interrupt priority can be set by means of  $IPR$ .
- The  $DTC$  and  $DMAC$  can be activated by a  $TPU$ ,  $SCI$ , or other interrupt request.
- The priority levels of  $DTC$  and  $DMAC$  activation can be controlled by the  $DTC$  and  $DMAC$  priority control functions.

### 5.4.3 Sleep Interrupt

A sleep interrupt is generated by executing a  $SLEEP$  instruction. The sleep interrupt is non-maskable, and is always accepted regardless of the interrupt control mode or the settings of the CPU interrupt mask bits. The  $SLPIE$  bit in  $SBYCR$  selects whether the sleep interrupt function is enabled or not.

## (2) Priority Determination

The DTC activation source is selected according to the default priority, and the selection is not affected by its mask level or priority level. For respective priority levels, see table 8.1, Interrupt Sources, DTC Vector Addresses, and Corresponding DTCEs.

## (3) Operation Order

If the same interrupt is selected as both the DTC activation source and CPU interrupt source, the CPU interrupt exception handling is performed after the DTC data transfer. If the same interrupt is selected as the DTC or DMAC activation source or CPU interrupt source, respective operations are performed independently.

Table 5.6 lists the selection of interrupt sources and interrupt source clear control by setting the DTA bit in DMDR of the DMAC, the DTCE bit in DTCERA to DTCERH of the DTC, and the DISEL bit in MRB of the DTC.

**Table 5.6 Interrupt Source Selection and Clear Control**

DMAC Setting		DTC Setting		Interrupt Source Selection/Clear Control		
DTA	DTCE	DISEL	DMAC	DTC	CPU	
0	0	*	O	X	√	
	1	0	O	√	X	
		1	O	O	√	
1	*	*	√	X	X	

[Legend]

√: The corresponding interrupt is used. The interrupt source is cleared.

(The interrupt source flag must be cleared in the CPU interrupt handling routine.)

O: The corresponding interrupt is used. The interrupt source is not cleared.

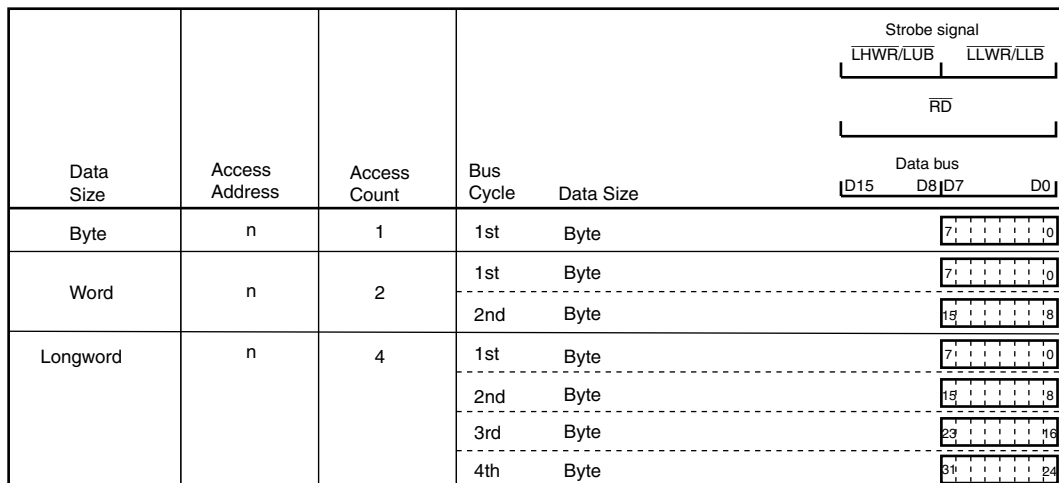
X: The corresponding interrupt is not available.

\*: Don't care.

## (4) Usage Note

The interrupt sources of the SCI, and A/D converter are cleared according to the setting shown in table 5.6, when the DTC or DMAC reads/writes the prescribed register.

To initiate multiple channels for the DTC with the same interrupt, the same priority (DTCP = DMAP) should be assigned.



**Figure 6.11 Access Sizes and Data Alignment Control for 8-Bit Access Space (Little Endian)**

## (2) 16-Bit Access Space

With the 16-bit access space, the upper byte data bus (D15 to D8) and lower byte data bus (D7 to D0) are used for accesses. The amount of data that can be accessed at one time is one byte or one word.

Figures 6.12 and 6.13 illustrate data alignment control for the 16-bit access space. Figure 6.12 shows the data alignment when the data endian format is specified as big endian. Figure 6.13 shows the data alignment when the data endian format is specified as little endian.

In big endian, byte access for an even address is performed by using the upper byte data bus and byte access for an odd address is performed by using the lower byte data bus.

In little endian, byte access for an even address is performed by using the lower byte data bus, and byte access for an odd address is performed by using the third byte data bus.

- Extended repeat area function which repeats the addressees within a specified area using the transfer address with the fixed upper bits (ring buffer transfer can be performed, as an example) is available

One bit (two bytes) to 27 bits (128 Mbytes) for transfer source and destination can be set as extended repeat areas

- Address update can be selected from fixed address, offset addition, and increment or decrement by 1, 2, or 4

Address update by offset addition enables to transfer data at addresses which are not placed continuously

- Word or longword data can be transferred to an address which is not aligned with the respective boundary

Data is divided according to its address (byte or word) when it is transferred

- Two types of interrupts can be requested to the CPU

A transfer end interrupt is generated after the number of data specified by the transfer counter is transferred. A transfer escape end interrupt is generated when the remaining total transfer size is less than the transfer data size at a single transfer request, when the repeat size of data transfer is completed, or when the extended repeat area overflows.

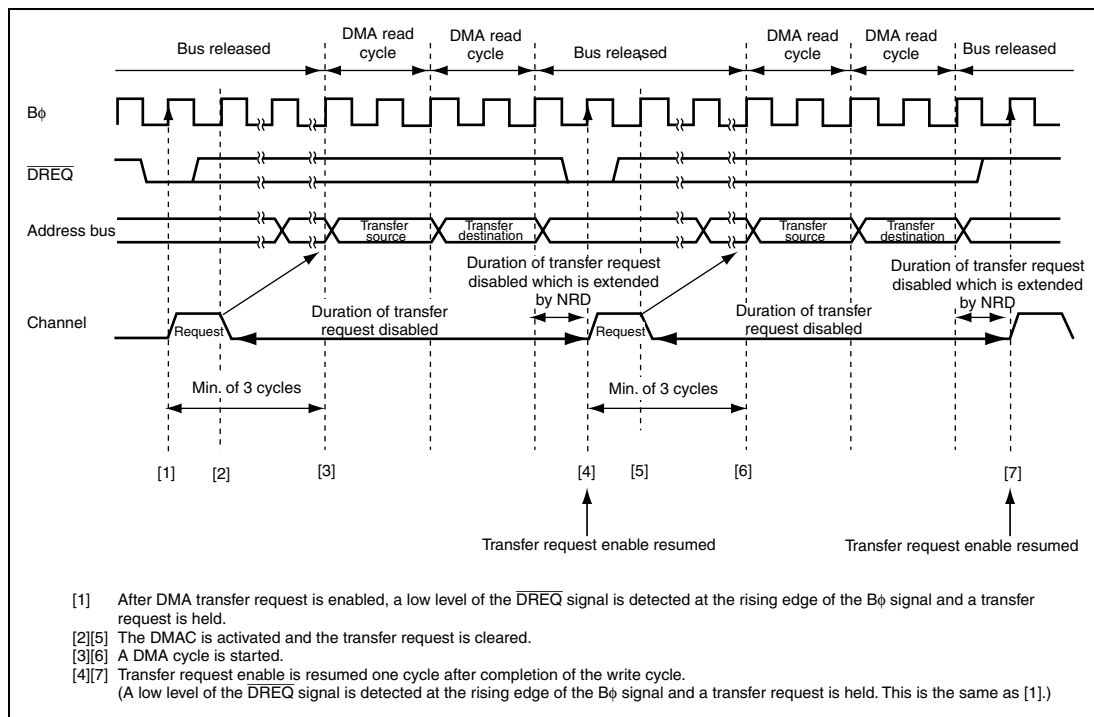
### (6) Activation Timing by $\overline{\text{DREQ}}$ Low Level with $\text{NRD} = 1$

When the  $\text{NRD}$  bit in  $\text{DMDR}$  is set to 1, the timing of receiving the next transfer request is delayed for one cycle.

Figure 7.33 shows an example of normal transfer mode activated by the  $\overline{\text{DREQ}}$  signal low level with  $\text{NRD} = 1$ .

The  $\overline{\text{DREQ}}$  signal is sampled every cycle from the next rising edge of the  $\text{B}\phi$  signal immediately after the  $\text{DTE}$  bit write cycle.

When a low level of the  $\overline{\text{DREQ}}$  signal is detected while a transfer request by the  $\overline{\text{DREQ}}$  signal is enabled, a transfer request is held in the  $\text{DMAC}$ . When the  $\text{DMAC}$  is activated, the transfer request is cleared. Receiving the next transfer request resumes after completion of the write cycle and then a low level of the  $\overline{\text{DREQ}}$  signal is detected. This operation is repeated until the transfer is completed.



**Figure 7.33 Example of Transfer in Normal Transfer Mode Activated by  $\overline{\text{DREQ}}$  Low Level with  $\text{NRD} = 1$**

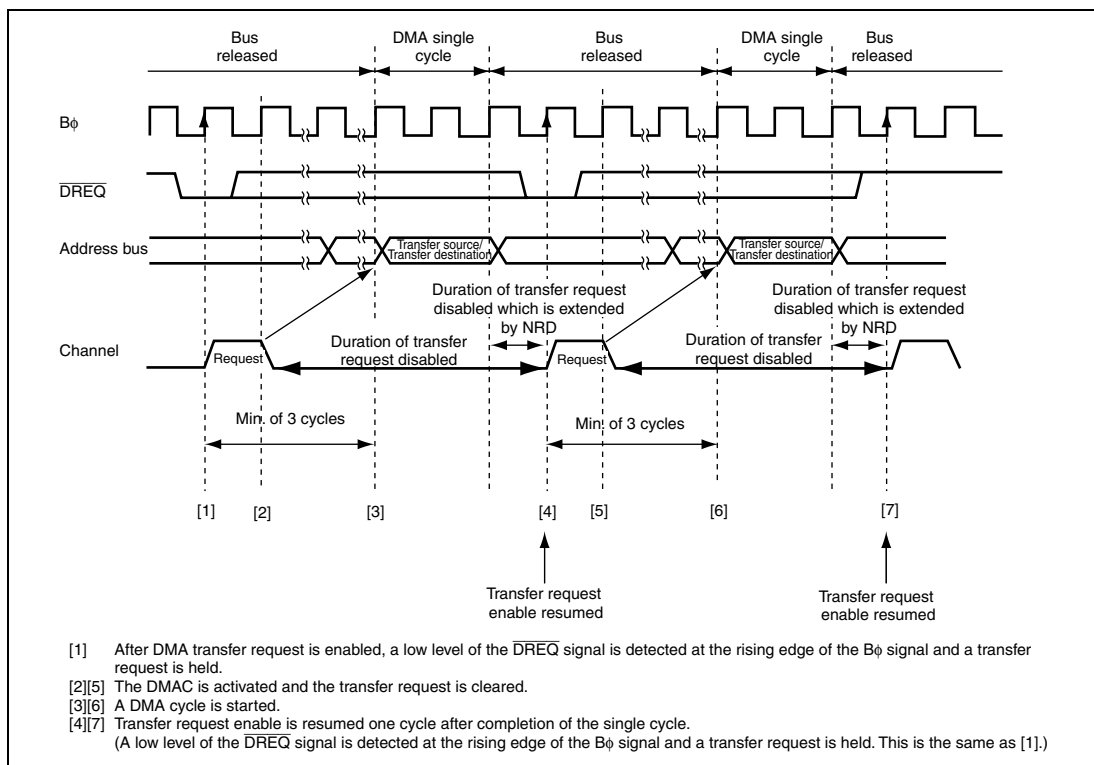
**(5) Activation Timing by  $\overline{\text{DREQ}}$  Low Level with  $\text{NRD} = 1$**

When the NRD bit in DMDR is set to 1, the timing of receiving the next transfer request is delayed for one cycle.

Figure 7.38 shows an example of single address mode activated by the  $\overline{\text{DREQ}}$  signal low level with  $\text{NRD} = 1$ .

The  $\overline{\text{DREQ}}$  signal is sampled every cycle from the next rising edge of the  $\text{B}\phi$  signal immediately after the DTE bit write cycle.

When a low level of the  $\overline{\text{DREQ}}$  signal is detected while a transfer request by the  $\overline{\text{DREQ}}$  signal is enabled, a transfer request is held in the DMAC. When the DMAC is activated, the transfer request is cleared. Receiving the next transfer request resumes after one cycle of the transfer request duration inserted by  $\text{NRD} = 1$  on completion of the single cycle and then a low level of the  $\overline{\text{DREQ}}$  signal is detected. This operation is repeated until the transfer is completed.



**Figure 7.38 Example of Transfer in Single Address Mode Activated by  $\overline{\text{DREQ}}$  Low Level with  $\text{NRD} = 1$**

**(5) P13/ADTRG0/IRQ3-A**

The pin function is switched as shown below according to the P13DDR bit setting.

Module Name	Pin Function	Setting
		I/O Port
		P13DDR
I/O port	P13 output	1
	P13 input (initial setting)	0

**(6) P12/SCK2/ $\overline{\text{DACK0}}$ -A/ $\overline{\text{IRQ2}}$ -A**

The pin function is switched as shown below according to the combination of the DMAC and SCI register settings and P12DDR bit setting.

Module Name	Pin Function	Setting		
		DMAC	SCI	I/O Port
		$\overline{\text{DACK0A\_OE}}$	SCK2_OE	P12DDR
DMAC	$\overline{\text{DACK0}}$ -A output	1	—	—
SCI	SCK2 output	0	1	—
I/O port	P12 output	0	0	1
	P12 input (initial setting)	0	0	0



Table 10.15 TIOR\_1

				Description	
Bit 7 IOB3	Bit 6 IOB2	Bit 5 IOB1	Bit 4 IOB0	TGRB_1 Function	TIOCB1 Pin Function
0	0	0	0	Output compare register	Output disabled
0	0	0	1	—	Setting prohibited
0	0	1	0		
0	0	1	1		
0	1	0	0		
0	1	0	1		
0	1	1	0		
0	1	1	1		
1	0	0	0		
1	0	0	1		
1	0	1	X		
1	1	X	X	Input capture register	TGRC_0 compare match/input capture Input capture at generation of TGRC_0 compare match/input capture

[Legend]

X: Don't care



Bit	Bit Name	Initial Value	R/W	Description
1	OS1	0	R/W	Output Select 1 and 0* <sup>2</sup>
0	OS0	0	R/W	These bits select a method of TMO pin output when compare match A of TCORA and TCNT occurs. 00: No change when compare match A occurs 01: 0 is output when compare match A occurs 10: 1 is output when compare match A occurs 11: Output is inverted when compare match A occurs (toggle output)

Notes: 1. Only 0 can be written to bits 7 to 5, to clear these flags.  
2. Timer output is disabled when bits OS3 to OS0 are all 0. Timer output is 0 until the first compare match occurs after a reset.  
3. Available only in unit 0 and unit 1.

## 12.4 Operation

### 12.4.1 Pulse Output

Figure 12.5 shows an example of the 8-bit timer being used to generate a pulse output with a desired duty cycle. The control bits are set as follows:

1. Clear the bit CCLR1 in TCR to 0 and set the bit CCLR0 in TCR to 1 so that TCNT is cleared at a TCORA compare match.
2. Set the bits OS3 to OS0 in TCSR to B'0110, causing the output to change to 1 at a TCORA compare match and to 0 at a TCORB compare match.

With these settings, the 8-bit timer provides pulses output at a cycle determined by TCORA with a pulse width determined by TCORB. No software intervention is required. The timer output is 0 until the first compare match occurs after a reset.

Table 14.1 lists the functions of each channel.

**Table 14.1 Function List of SCI Channels**

		SCI_0, 1, 4	SCI_2	SCI_5, SCI_6
Clocked synchronous mode		O	O	—
Asynchronous mode		O	O	O
TMR clock input		—	—	O
When average transfer rate generator is used	$P\phi = 8\text{ Hz}$	—	—	460.784 kbps
	$P\phi = 10.667\text{ Hz}$	—	460.784 kbps	460.606 kbps
			115.192 kbps	115.152 kbps
	$P\phi = 12\text{ Hz}$	—	—	460.526 kbps
				230.263 kbps
	$P\phi = 16\text{ Hz}$	—	720 kbps	921.569 kbps
			460 784kbps	720 kbps
			115.192 kbps	460.784 kbps
	$P\phi = 24\text{ Hz}$	—	—	115.196 kbps
				921.053 kbps
				720 kbps
				460.526 kbps
	$P\phi = 32\text{ Hz}$	—	720 kbps	115.132 kbps
				720 kbps

Bit	Bit Name	Initial Value	R/W	Description									
3	ACS3	0	R/W	0000: Average transfer rate generator is not used.									
2	ACS2	0	R/W	0001: 115.152 kbps of average transfer rate specific to $P\phi = 10.667$ MHz is selected (operated using the base clock with a frequency 16 times the transfer rate)									
1	ACS1	0	R/W										
0	ACS0	0	R/W	0010: 460.606 kbps of average transfer rate specific to $P\phi = 10.667$ MHz is selected (operated using the base clock with a frequency 8 times the transfer rate)									
				0011: 921.569 kbps of average transfer rate specific to $P\phi = 16$ MHz is selected or 460.784 kbps of average transfer rate specific to $P\phi = 8$ MHz is selected (operated using the base clock with a frequency 8 times the transfer rate)									
				0100: TMR clock input This setting allows the TMR compare match output to be used as the base clock. The table below shows the correspondence between the SCI channels and the compare match output.									
				<table><tr><th>SCI Channel</th><th>TMR Unit</th><th>Compare Match Output</th></tr><tr><td>SCI_5</td><td>Unit 2</td><td>TMO4, TMO5</td></tr><tr><td>SCI_6</td><td>Unit 3</td><td>TMO6, TMO7</td></tr></table>	SCI Channel	TMR Unit	Compare Match Output	SCI_5	Unit 2	TMO4, TMO5	SCI_6	Unit 3	TMO6, TMO7
SCI Channel	TMR Unit	Compare Match Output											
SCI_5	Unit 2	TMO4, TMO5											
SCI_6	Unit 3	TMO6, TMO7											
				0101: 115.196 kbps of average transfer rate specific to $P\phi = 16$ MHz is selected (operated using the base clock with a frequency 16 times the transfer rate)									
				0110: 460.784 kbps of average transfer rate specific to $P\phi = 16$ MHz is selected (operated using the base clock with a frequency 16 times the transfer rate)									
				0111: 720 kbps of average transfer rate specific to $P\phi = 16$ MHz is selected (operated using the base clock with a frequency 8 times the transfer rate)									

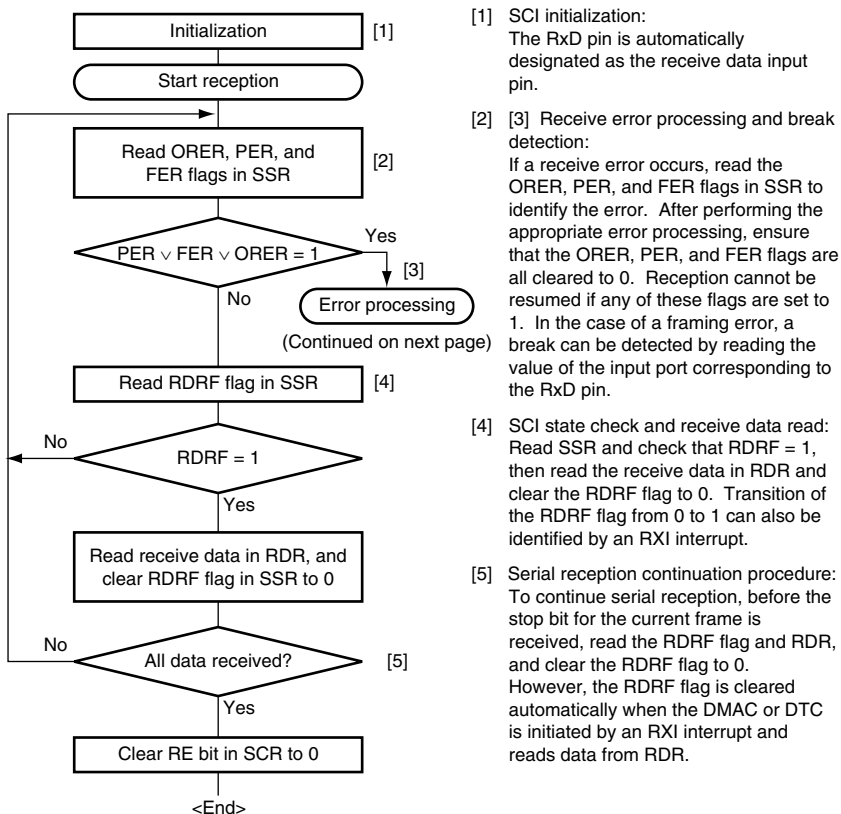


Figure 14.12 Sample Serial Reception Flowchart (1)

### 15.3.27 Transceiver Test Register 1 (TRNTREG1)

TRNTREG1 is a test register that can monitor the on-chip transceiver input signal.

Setting bits PTSTE and txen1 in TRNTREG0 to 1 enables monitoring the on-chip transceiver input signal. Table 15.5 shows the relationship between pin input and TRNTREG1 monitoring value.

Bit	7	6	5	4	3	2	1	0
Bit Name	—	—	—	—	—	xver_data	dpls	dmns
Initial Value	0	0	0	0	0	—*	—*	—*
R/W	R	R	R	R	R	R	R	R

Bit	Bit Name	Initial Value	R/W	Description
7 to 3	—	All 0	R	Reserved These bits are always read as 0. The write value should always be 0.
2	xver_data	—*	R	On-Chip Transceiver Input Signal Monitor
1	dpls	—*	R	xver_data: Monitors the differential input level (xver_data) signal of the on-chip transceiver.
0	dmns	—*	R	dpls: Monitors the USD+ (dpls) signal of the on-chip transceiver. dmns: Monitors the USD- (dmns) signal of the on-chip transceiver.

Note: \* Determined by the state of pins, VBUS, USD+, and USD-

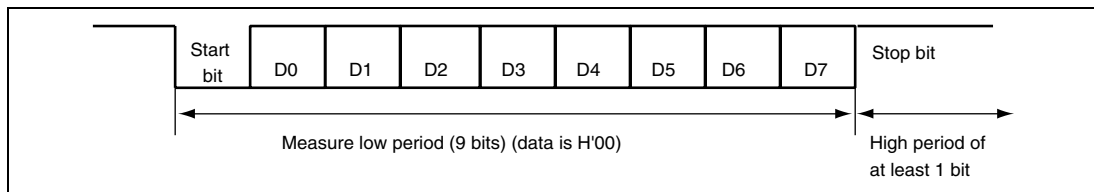
### (1) Serial Interface Setting by Host

The SCI\_4 is set to asynchronous mode, and the serial transmit/receive format is set to 8-bit data, one stop bit, and no parity.

When a transition to SCI boot mode is made, the boot program embedded in this LSI is initiated.

When the boot program is initiated, this LSI measures the low period of asynchronous serial communication data (H'00) transmitted consecutively by the host, calculates the bit rate, and adjusts the bit rate of the SCI\_4 to match that of the host.

When bit rate adjustment is completed, this LSI transmits 1 byte of H'00 to the host as the bit adjustment end sign. When the host receives this bit adjustment end sign normally, it transmits 1 byte of H'55 to this LSI. When reception is not executed normally, initiate boot mode again. The bit rate may not be adjusted within the allowable range depending on the combination of the bit rate of the host and the system clock frequency of this LSI. Therefore, the transfer bit rate of the host and the system clock frequency of this LSI must be as shown in table 20.6.



**Figure 20.7 Automatic-Bit-Rate Adjustment Operation**

**Table 20.6 System Clock Frequency for Automatic-Bit-Rate Adjustment**

Bit Rate of Host	System Clock Frequency of This LSI
9,600 bps	8 to 18 MHz
19,200 bps	8 to 18 MHz



## (2) Programming Procedure in User Program Mode

The procedures for download of the on-chip program, initialization, and programming are shown in figure 20.13.

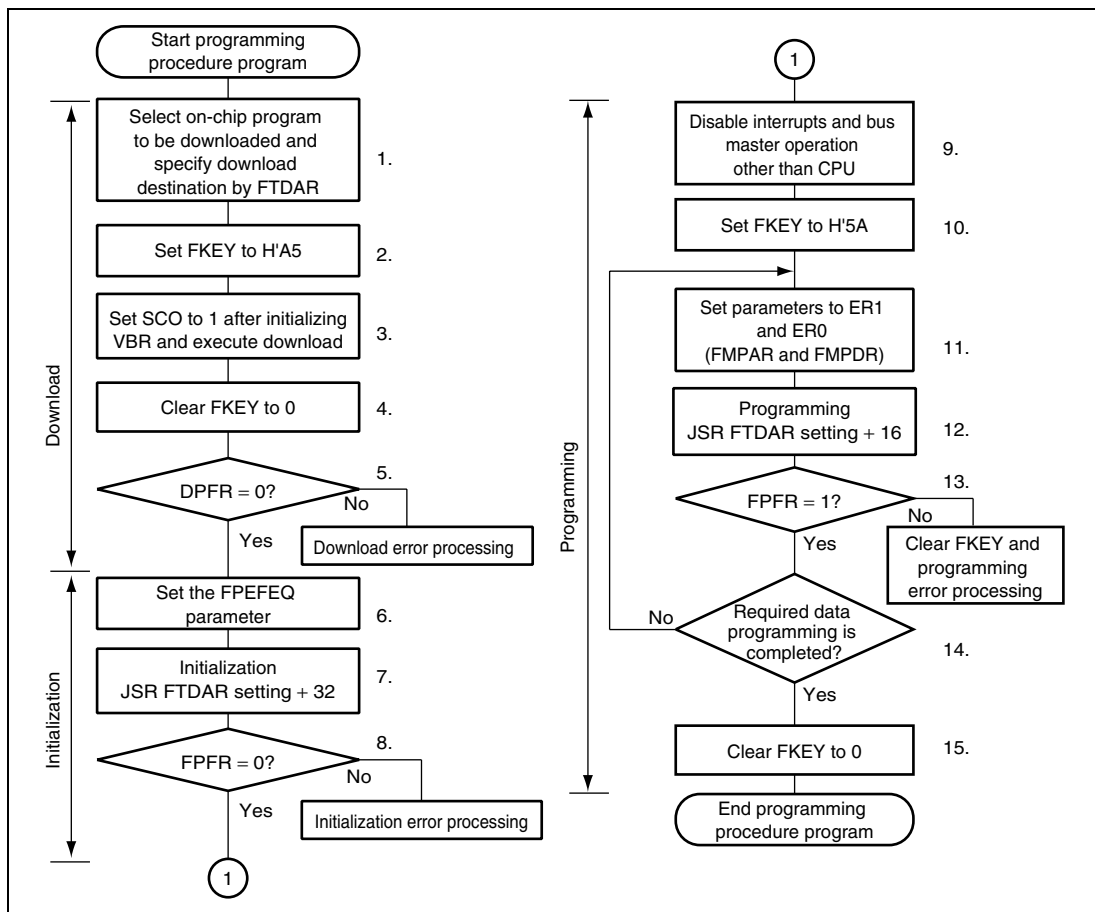


Figure 20.13 Programming Procedure in User Program Mode

### (3) Inquiry and Selection States

The boot program returns information from the flash memory in response to the host's inquiry commands and sets the device code, clock mode, and bit rate in response to the host's selection command.

Table 20.14 lists the inquiry and selection commands.

**Table 20.14 Inquiry and Selection Commands**

Command	Command Name	Description
H'20	Supported device inquiry	Inquiry regarding device codes
H'10	Device selection	Selection of device code
H'21	Clock mode inquiry	Inquiry regarding numbers of clock modes and values of each mode
H'11	Clock mode selection	Indication of the selected clock mode
H'22	Multiplication ratio inquiry	Inquiry regarding the number of frequency-multiplied clock types, the number of multiplication ratios, and the values of each multiple
H'23	Operating clock frequency inquiry	Inquiry regarding the maximum and minimum values of the main clock and peripheral clocks
H'25	User MAT information inquiry	Inquiry regarding the a number of user MATs and the start and last addresses of each MAT
H'26	Block for erasing information Inquiry	Inquiry regarding the number of blocks and the start and last addresses of each block
H'27	Programming unit inquiry	Inquiry regarding the unit of program data
H'3F	New bit rate selection	Selection of new bit rate
H'40	Transition to programming/erasing state	Erasing of user MAT, and entry to programming/erasing state
H'4F	Boot program status inquiry	Inquiry into the operated status of the boot program

- MSTPCRB

Bit	15	14	13	12	11	10	9	8
Bit Name	MSTPB15	MSTPB14	MSTPB13	MSTPB12	MSTPB11	MSTPB10	MSTPB9	MSTPB8
Initial Value	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

Bit	7	6	5	4	3	2	1	0
Bit Name	MSTPB7	MSTPB6	MSTPB5	MSTPB4	MSTPB3	MSTPB2	MSTPB1	MSTPB0
Initial Value	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

- MSTPCRA

Bit	Bit Name	Initial Value	R/W	Module
15	ACSE	0	R/W	All-Module-Clock-Stop Mode Enable Enables/disables all-module-clock-stop mode for reducing current consumption by stopping the bus controller and I/O ports operations when the CPU executes the SLEEP instruction after module stop mode has been set for all the on-chip peripheral modules controlled by MSTPCR. 0: All-module-clock-stop mode disabled 1: All-module-clock-stop mode enabled
14	MSTPA14	0	R/W	Reserved
13	MSTPA13	0	R/W	DMA controller (DMAC)
12	MSTPA12	0	R/W	Data transfer controller (DTC)
11	MSTPA11	1	R/W	Reserved
10	MSTPA10	1	R/W	These bits are always read as 1. The write value should always be 1.
9	MSTPA9	1	R/W	8-bit timer (TMR_3 and TMR_2)
8	MSTPA8	1	R/W	8-bit timer (TMR_1 and TMR_0)
7	MSTPA7	1	R/W	Reserved
6	MSTPA6	1	R/W	These bits are always read as 1. The write value should always be 1.

## Section 24 Electrical Characteristics

### 24.1 Absolute Maximum Ratings

**Table 24.1 Absolute Maximum Ratings**

Item	Symbol	Value	Unit
Power supply voltage	$V_{CC}$ $PLL V_{CC}$	−0.3 to +4.6	V
Input voltage (except for port 5)	$V_{in}$	−0.3 to $V_{CC} + 0.3$	V
Input voltage (port 5)	$V_{in}$	−0.3 to $AV_{CC} + 0.3$	V
Reference power supply voltage	$V_{ref}$	−0.3 to $AV_{CC} + 0.3$	V
Analog power supply voltage	$AV_{CC}$	−0.3 to +4.6	V
Analog input voltage	$V_{AN}$	−0.3 to $AV_{CC} + 0.3$	V
Operating temperature	$T_{opr}$	Regular specifications: −20 to +75* Wide-range specifications: −40 to +85*	°C
Storage temperature	$T_{stg}$	−55 to +125	°C

Caution: Permanent damage to the LSI may result if absolute maximum ratings are exceeded.

Note: \* The operating temperature range during programming/erasing of the flash memory is 0°C to +75°C for regular specifications and 0°C to +85°C for wide-range specifications.

Port Name	MCU Operating Mode	Reset	Hardware Standby Mode	Software Standby Mode		Bus Released State
				OPE = 1	OPE = 0	
PA6/ $\overline{AS}$ / $\overline{AH}$ / $\overline{BS}$ -B	Single-chip mode (EXPE = 0)	Hi-Z	Hi-Z	$[\overline{AS}, \overline{BS}]$ output	$[\overline{AS}, \overline{AH}, \overline{BS}]$ output	$[\overline{AS}, \overline{AH}, \overline{BS}]$ output
	External extended mode (EXPE = 1)	H		H	Hi-Z	Hi-Z
				$[\overline{AH}]$ output	[Other than above]	[Other than above]
				L	Keep	Keep
PA7/B $\phi$	Single-chip mode (EXPE = 0)	Hi-Z	Hi-Z	[Clock output]	[Clock output]	[Clock output]
	External extended mode (EXPE = 1)	Clock output	Hi-Z	H	H	Clock output
				[Other than above]	[Other than above]	[Other than above]
				Keep	Keep	Keep
PB0/ $\overline{CS0}$ / $\overline{CS4}$ / $\overline{CS5}$ -B	Single-chip mode (EXPE = 0)	Hi-Z	Hi-Z	$[\overline{CS}]$ output	$[\overline{CS}]$ output	$[\overline{CS}]$ output
	External extended mode (EXPE = 1)	H		H	Hi-Z	Hi-Z
				[Other than above]	[Other than above]	[Other than above]
				Keep	Keep	Keep
PB1/ $\overline{CS1}$ / $\overline{CS2}$ -B/ $\overline{CS5}$ -A/ $\overline{CS6}$ -B/ $\overline{CS7}$ -B	All	Hi-Z	Hi-Z	$[\overline{CS}]$ output	$[\overline{CS}]$ output	$[\overline{CS}]$ output
				H	Hi-Z	Hi-Z
				[Other than above]	[Other than above]	[Other than above]
				Keep	Keep	Keep
PB2/ $\overline{CS2}$ -A/ $\overline{CS6}$ -A	All	Hi-Z	Hi-Z	$[\overline{CS}]$ output	$[\overline{CS}]$ output	$[\overline{CS}]$ output
				H	Hi-Z	Hi-Z
				[Other than above]	[Other than above]	[Other than above]
				Keep	Keep	Keep
PB3/ $\overline{CS3}$ / $\overline{CS7}$ -A	All	Hi-Z	Hi-Z	$[\overline{CS}]$ output	$[\overline{CS}]$ output	$[\overline{CS}]$ output
				H	Hi-Z	Hi-Z
				[Other than above]	[Other than above]	[Other than above]
				Keep	Keep	Keep