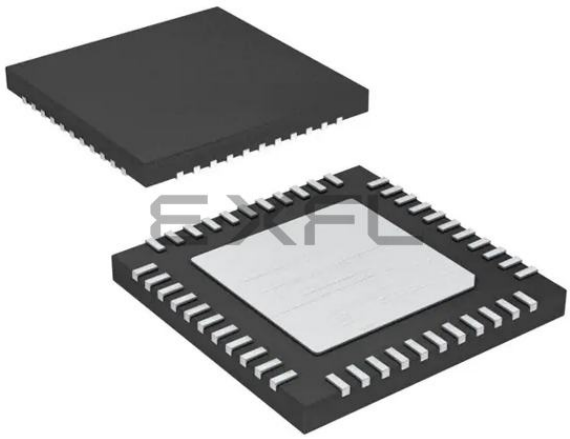

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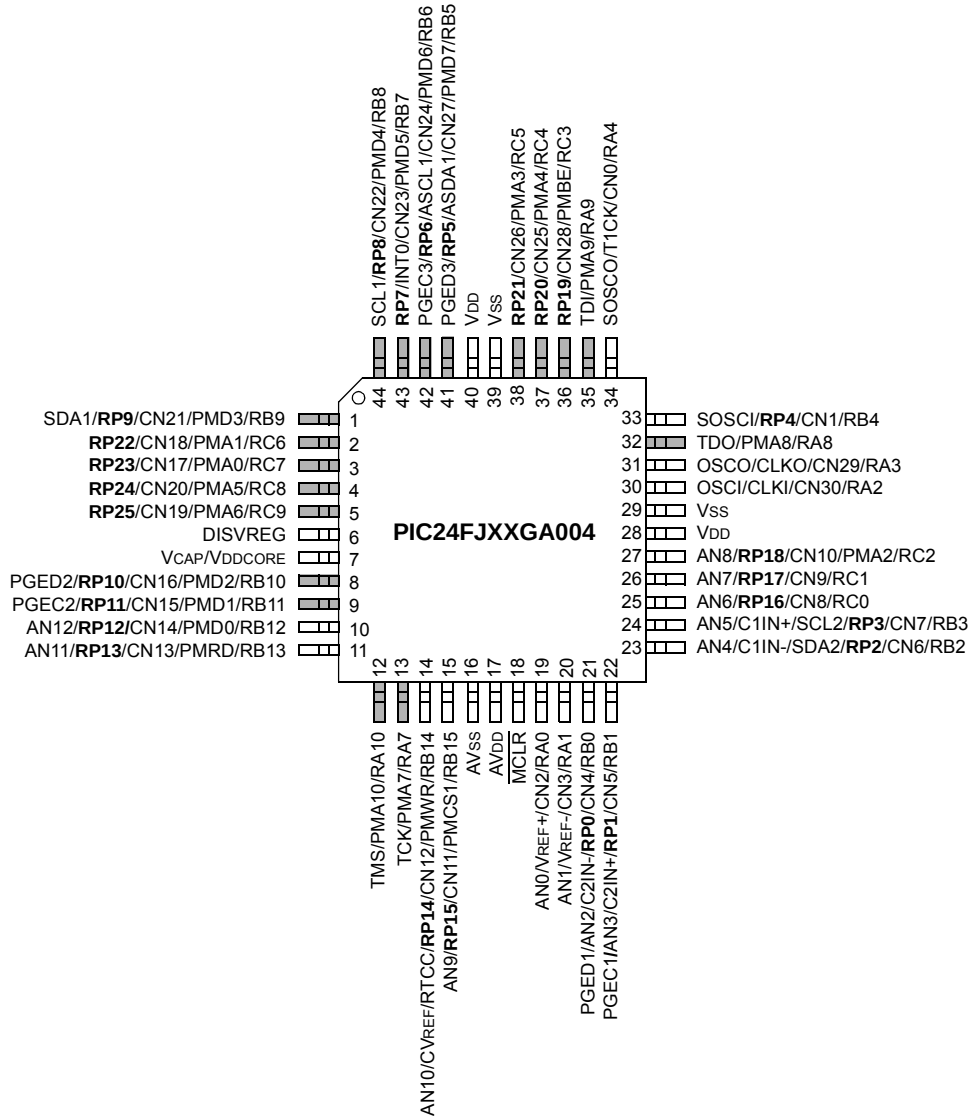
Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I²C, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	35
Program Memory Size	16KB (5.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj16ga004t-i-ml

Pin Diagrams (Continued)

44-Pin TQFP



Legend: **RPn** represents remappable peripheral pins. Gray shading indicates 5.5V tolerant input pins.

TABLE 1-2: PIC24FJ64GA004 FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number			I/O	Input Buffer	Description
	28-Pin SPDIP/ SSOP/SOIC	28-Pin QFN	44-Pin QFN/TQFP			
OSCI	9	6	30	I	ANA	Main Oscillator Input Connection.
OSCO	10	7	31	O	ANA	Main Oscillator Output Connection.
PGEC1	5	2	22	I/O	ST	In-Circuit Debugger/Emulator and ICSP™ Programming Clock.
PGEC2	22	19	9	I/O	ST	
PGEC3	14	12	42	I/O	ST	
PGED1	4	1	21	I/O	ST	In-Circuit Debugger/Emulator and ICSP Programming Data.
PGED2	21	18	8	I/O	ST	
PGED3	15	11	41	I/O	ST	
PMA0	10	7	3	I/O	ST/TTL	Parallel Master Port Address Bit 0 Input (Buffered Slave modes) and Output (Master modes).
PMA1	12	9	2	I/O	ST/TTL	Parallel Master Port Address Bit 1 Input (Buffered Slave modes) and Output (Master modes).
PMA2	—	—	27	O	—	Parallel Master Port Address (Demultiplexed Master modes).
PMA3	—	—	38	O	—	
PMA4	—	—	37	O	—	
PMA5	—	—	4	O	—	
PMA6	—	—	5	O	—	
PMA7	—	—	13	O	—	
PMA8	—	—	32	O	—	
PMA9	—	—	35	O	—	
PMA10	—	—	12	O	—	
PMA11	—	—	—	O	—	
PMA12	—	—	—	O	—	
PMA13	—	—	—	O	—	
PMBE	11	8	36	O	—	Parallel Master Port Byte Enable Strobe.
PMCS1	26	23	15	O	—	Parallel Master Port Chip Select 1 Strobe/Address Bit 14.
PMD0	23	20	10	I/O	ST/TTL	Parallel Master Port Data (Demultiplexed Master mode) or Address/Data (Multiplexed Master modes).
PMD1	22	19	9	I/O	ST/TTL	
PMD2	21	18	8	I/O	ST/TTL	
PMD3	18	15	1	I/O	ST/TTL	
PMD4	17	14	44	I/O	ST/TTL	
PMD5	16	13	43	I/O	ST/TTL	
PMD6	15	12	42	I/O	ST/TTL	
PMD7	14	11	41	I/O	ST/TTL	
PMRD	24	21	11	O	—	Parallel Master Port Read Strobe.
PMWR	25	22	14	O	—	Parallel Master Port Write Strobe.

Legend: TTL = TTL input buffer ST = Schmitt Trigger input buffer
ANA = Analog level input/output I^2C™ = I^2C/SMBus input buffer

Note 1: Alternative multiplexing when the I2C1SEL Configuration bit is cleared.

5.5.2 PROGRAMMING A SINGLE WORD OF FLASH PROGRAM MEMORY

If a Flash location has been erased, it can be programmed using table write instructions to write an instruction word (24-bit) into the write latch. The TBLPAG register is loaded with the 8 Most Significant Bytes of the Flash address. The TBLWTL and TBLWTH instructions write the desired data into the write latches and specify the lower 16 bits of the program memory address to write to. To configure the NVMCON register for a word write, set the NVMOPx bits (NVMCON<3:0>) to '0011'. The write is performed by executing the unlock sequence and setting the WR bit (see Example 5-4).

EXAMPLE 5-4: PROGRAMMING A SINGLE WORD OF FLASH PROGRAM MEMORY

```
; Setup a pointer to data Program Memory
    MOV     #tblpage(PROG_ADDR), W0       ;
    MOV     W0, TBLPAG                    ;Initialize PM Page Boundary SFR
    MOV     #tbloffset(PROG_ADDR), W0     ;Initialize a register with program memory address

    MOV     #LOW_WORD_N, W2               ;
    MOV     #HIGH_BYTE_N, W3              ;
    TBLWTL  W2, [W0]                      ; Write PM low word into program latch
    TBLWTH  W3, [W0++]                    ; Write PM high byte into program latch

; Setup NVMCON for programming one word to data Program Memory
    MOV     #0x4003, W0                   ;
    MOV     W0, NVMCON                    ; Set NVMOP bits to 0011

    DISI    #5                            ; Disable interrupts while the KEY sequence is written
    MOV     #0x55, W0                     ; Write the key sequence
    MOV     W0, NVMKEY
    MOV     #0xAA, W0
    MOV     W0, NVMKEY
    BSET    NVMCON, #WR                   ; Start the write cycle
    NOP                                   ; 2 NOPs required after setting WR
    NOP                                   ;
```

REGISTER 7-14: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	LVDIE
bit 15							bit 8

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	U-0
—	—	—	—	CRCIE	U2ERIE	U1ERIE	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-9 **Unimplemented:** Read as ‘0’

bit 8 **LVDIE:** Low-Voltage Detect Interrupt Enable Status bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 7-4 **Unimplemented:** Read as ‘0’

bit 3 **CRCIE:** CRC Generator Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 2 **U2ERIE:** UART2 Error Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 1 **U1ERIE:** UART1 Error Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 0 **Unimplemented:** Read as ‘0’

REGISTER 7-23: IPC8: INTERRUPT PRIORITY CONTROL REGISTER 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	SPI2IP2	SPI2IP1	SPI2IP0	—	SPF2IP2	SPF2IP1	SPF2IP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-7 **Unimplemented:** Read as ‘0’

bit 6-4 **SPI2IP<2:0>:** SPI2 Event Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as ‘0’

bit 2-0 **SPF2IP<2:0>:** SPI2 Fault Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 7-30: IPC18: INTERRUPT PRIORITY CONTROL REGISTER 18

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	LVDIP2	LVDIP1	LVDIP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 2-0 **LVDIP<2:0>:** Low-Voltage Detect Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 10-27: RPOR12: PERIPHERAL PIN SELECT OUTPUT REGISTER 12

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP25R4(1)	RP25R3(1)	RP25R2(1)	RP25R1(1)	RP25R0(1)
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP24R4(1)	RP24R3(1)	RP24R2(1)	RP24R1(1)	RP24R0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP25R<4:0>:** Peripheral Output Function is Assigned to RP25 Output Pin bits(1)
(see Table 10-3 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP24R<4:0>:** Peripheral Output Function is Assigned to RP24 Output Pin bits(1)
(see Table 10-3 for peripheral function numbers)

Note 1: These bits are only available on the 44-pin devices; otherwise, they read as '0'.

12.0 TIMER2/3 AND TIMER4/5

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the *"PIC24F Family Reference Manual"*, **"Timers"** (DS39704).

The Timer2/3 and Timer4/5 modules are 32-bit timers, which can also be configured as four independent, 16-bit timers with selectable operating modes.

As a 32-bit timer, Timer2/3 and Timer4/5 operate in three modes:

- Two independent, 16-bit timers (Timer2 and Timer3) with all 16-bit operating modes (except Asynchronous Counter mode)
- Single 32-bit timer
- Single 32-bit synchronous counter

They also support these features:

- Timer gate operation
- Selectable prescaler settings
- Timer operation during Idle and Sleep modes
- Interrupt on a 32-Bit Period register match
- A/D Event Trigger (Timer2/3 only)

Individually, all four of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed above, except for the A/D Event Trigger; this is implemented only with Timer3. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, T4CON and T5CON registers. T2CON and T4CON are shown in generic form in Register 12-1; T3CON and T5CON are shown in generic form in Register 12-2.

For 32-bit timer/counter operation, Timer2 and Timer4 are the least significant word; Timer3 and Timer4 are the most significant word of the 32-bit timers.

Note: For 32-bit operation, T3CON and T5CON control bits are ignored. Only T2CON and T4CON control bits are used for setup and control. Timer2 and Timer4 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3 or Timer5 interrupt flags.

To configure Timer2/3 or Timer4/5 for 32-bit operation:

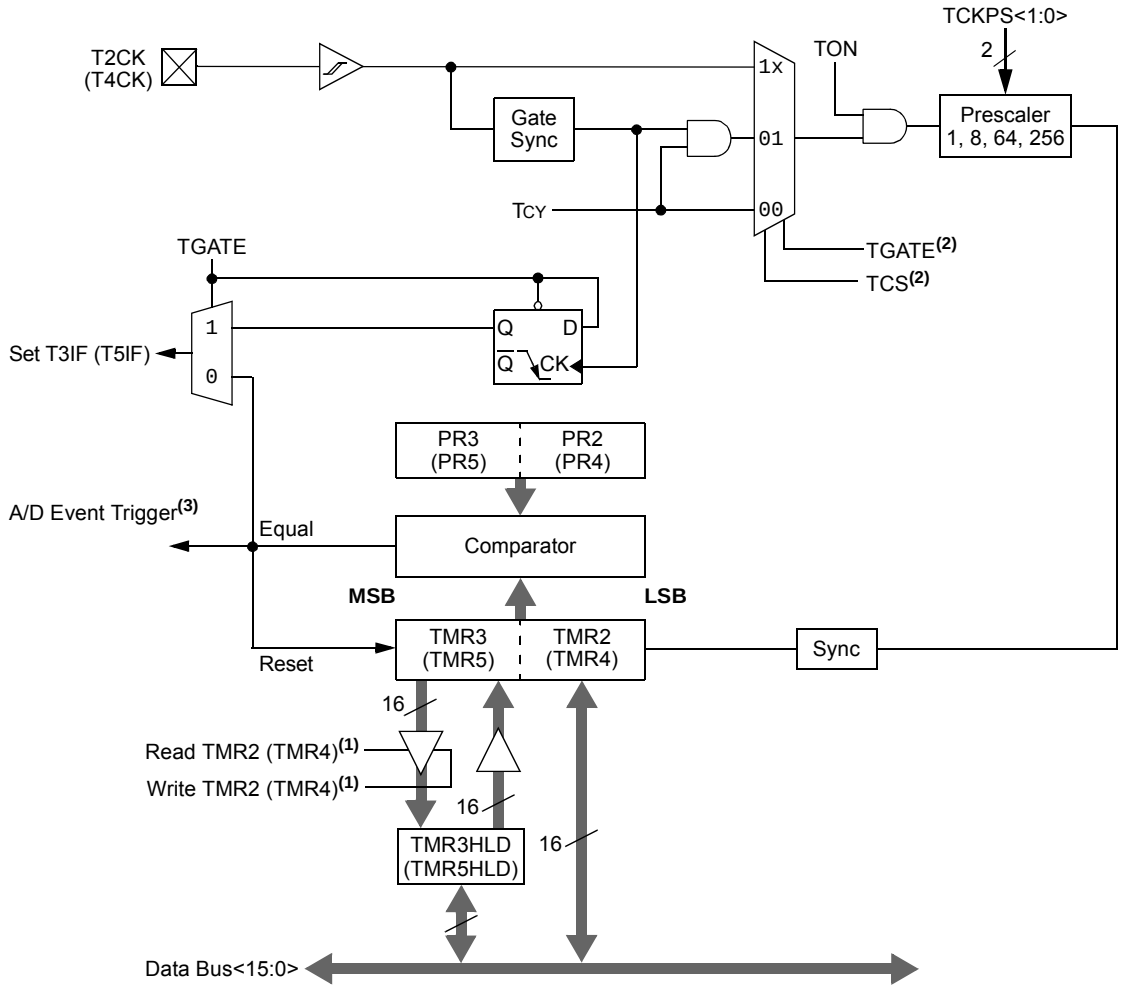
1. Set the T32 bit (T2CON<3> or T4CON<3> = 1).
2. Select the prescaler ratio for Timer2 or Timer4 using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits. If TCS is set to the external clock, RPINRx (TxCK) must be configured to an available RPn pin. See **Section 10.4 "Peripheral Pin Select (PPS)"** for more information.
4. Load the timer period value. PR3 (or PR5) will contain the most significant word of the value while PR2 (or PR4) contains the least significant word.
5. If interrupts are required, set the Timer3/5 Interrupt Enable bit, T3IE or T5IE; use the priority bits, T3IP<2:0> or T5IP<2:0>, to set the interrupt priority. Note that while Timer2 or Timer4 controls the timer, the interrupt appears as a Timer3 or Timer5 interrupt.
6. Set the TON bit (= 1).

The timer value, at any point, is stored in the register pair, TMR3:TMR2 (or TMR5:TMR4). TMR3 (TMR5) always contains the most significant word of the count, while TMR2 (TMR4) contains the least significant word.

To configure any of the timers for individual 16-bit operation:

1. Clear the T32 bit corresponding to that timer (T2CON<3> for Timer2 and Timer3 or T4CON<3> for Timer4 and Timer5).
2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits. See **Section 10.4 "Peripheral Pin Select (PPS)"** for more information.
4. Load the timer period value into the PRx register.
5. If interrupts are required, set the Timerx Interrupt Enable bit, TxIE; use the priority bits, TxIP<2:0>, to set the interrupt priority.
6. Set the TON bit (TxCON<15> = 1).

FIGURE 12-1: TIMER2/3 AND TIMER4/5 (32-BIT) BLOCK DIAGRAM



Note 1: The 32-Bit Timer Configuration bit, T32, must be set for 32-bit timer/counter operation. All control bits are respective to the T2CON and T4CON registers.

2: This peripheral's inputs must be assigned to an available RPn pin before use. Please see **Section 10.4 "Peripheral Pin Select (PPS)"** for more information.

3: The A/D Event Trigger is available only on Timer2/3.

NOTES:

14.4 Output Compare Register

REGISTER 14-1: OCxCON: OUTPUT COMPARE x CONTROL REGISTER

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
—	—	OCSIDL	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R-0, HC	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	OCFLT	OCTSEL	OCM2(1)	OCM1(1)	OCM0(1)
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **OCSIDL:** Output Compare x Stop in Idle Mode Control bit
1 = Output Compare x halts in CPU Idle mode
0 = Output Compare x continues to operate in CPU Idle mode

bit 12-5 **Unimplemented:** Read as '0'

bit 4 **OCFLT:** PWM Fault Condition Status bit
1 = PWM Fault condition has occurred (cleared in HW only)
0 = No PWM Fault condition has occurred (this bit is only used when OCM<2:0> = 111)

bit 3 **OCTSEL:** Output Compare x Timer Select bit
1 = Timer3 is the clock source for Output Compare x
0 = Timer2 is the clock source for Output Compare x
Refer to the device data sheet for specific time bases available to the output compare module.

bit 2-0 **OCM<2:0>:** Output Compare x Mode Select bits(1)
111 = PWM mode on OCx; Fault pin, OCFx, is enabled(2)
110 = PWM mode on OCx; Fault pin, OCFx, is disabled(2)
101 = Initializes OCx pin low, generates continuous output pulses on OCx pin
100 = Initializes OCx pin low, generates single output pulse on OCx pin
011 = Compare event toggles OCx pin
010 = Initializes OCx pin high, compare event forces OCx pin low
001 = Initializes OCx pin low, compare event forces OCx pin high
000 = Output compare channel is disabled

Note 1: RPORx (OCx) must be configured to an available RPn pin. For more information, see **Section 10.4 "Peripheral Pin Select (PPS)"**.

2: The OCFA pin controls the OC1-OC4 channels. The OCFB pin controls the OC5 channel.

FIGURE 16-1: I²C™ BLOCK DIAGRAM

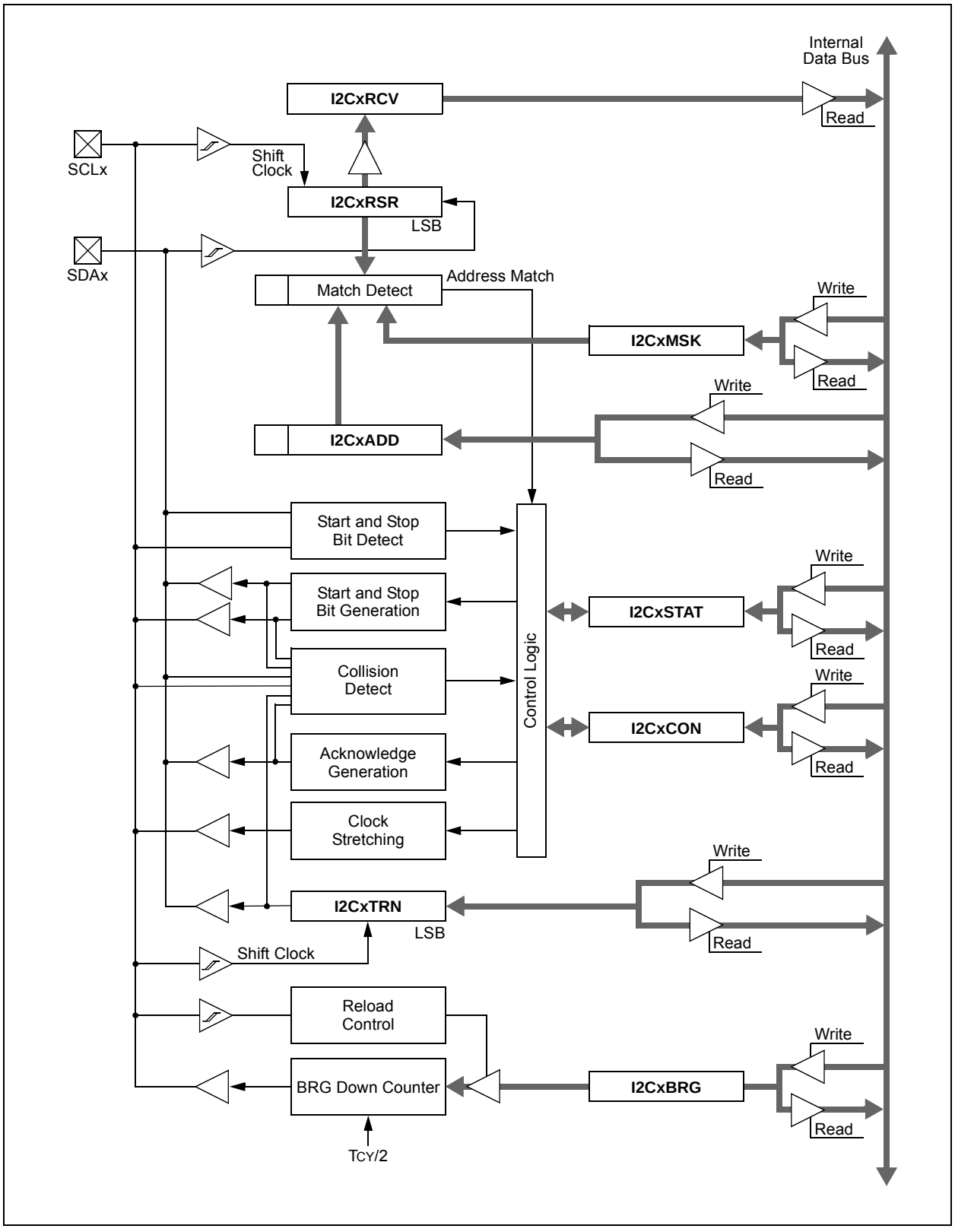
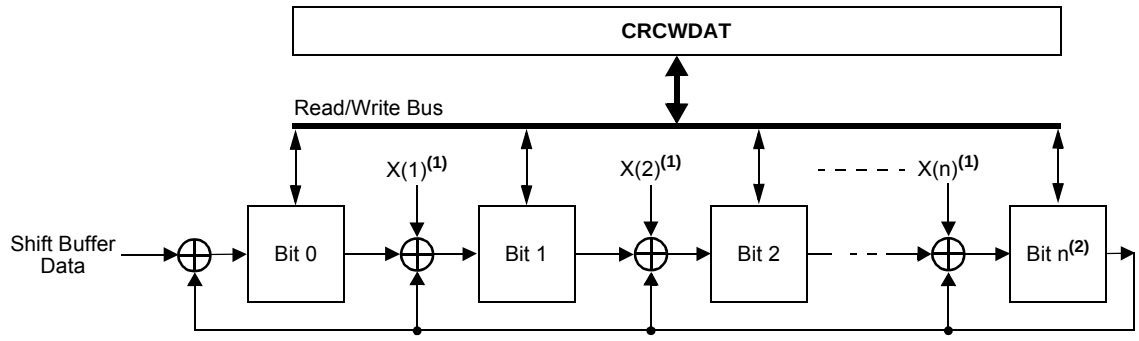


FIGURE 20-2: CRC SHIFT ENGINE DETAIL



Note 1: Each XOR stage of the shift engine is programmable. See text for details.
2: Polynomial Length n is determined by ([PLEN<3:0>] + 1).

20.1 User Interface

20.1.1 DATA INTERFACE

To start serial shifting, a '1' must be written to the CRCGO bit.

The module incorporates a FIFO that is 8 deep when PLEN<3:0> (CRCCON<3:0>) > 7 and 16 deep, otherwise. The data for which the CRC is to be calculated must first be written into the FIFO. The smallest data element that can be written into the FIFO is one byte. For example, if PLEN<3:0> = 5, then the size of the data is PLEN<3:0> + 1 = 6. When loading data, the two MSbs of the data byte are ignored.

Once data is written into the CRCWDAT MSb (as defined by PLENx), the value of VWORD<4:0> (CRCCON<12:8>) increments by one. When CRCGO = 1 and VWORDx > 0, a word of data to be shifted is moved from the FIFO into the shift engine. When the data word moves from the FIFO to the shift engine, the VWORDx bits decrement by one. The serial shifter continues to receive data from the FIFO, shifting until the VWORDx bits reach 0. The last bit of data will be shifted through the CRC module (PLENx + 1)/2 clock cycles after the VWORDx bits reach 0. This is when the module is completed with the CRC calculation.

Therefore, for a given value of PLENx, it will take (PLENx + 1)/2 * VWORDx number of clock cycles to complete the CRC calculations.

When the VWORD<4:0> bits reach 8 (or 16), the CRCFUL bit will be set. When the VWORD<4:0> bits reach 0, the CRCMPT bit will be set.

To continually feed data into the CRC engine, the recommended mode of operation is to initially "prime" the FIFO with a sufficient number of words, so no interrupt is generated before the next word can be written. Once that is done, start the CRC by setting the CRCGO bit to '1'. From that point onward, the VWORDx bits should be polled. If they read less than 8 or 16, another word can be written into the FIFO.

To empty words already written into a FIFO, the CRCGO bit must be set to '1' and the CRC shifter allowed to run until the CRCMPT bit is set.

Also, to get the correct CRC reading, it will be necessary to wait for the CRCMPT bit to go high before reading the CRCWDAT register.

If a word is written when the CRCFUL bit is set, the VWORDx Pointer will roll over to 0. The hardware will then behave as if the FIFO is empty. However, the condition to generate an interrupt will not be met; therefore, no interrupt will be generated (See **Section 20.1.2 "Interrupt Operation"**).

At least one instruction cycle must pass after a write to CRCWDAT before a read of the VWORDx bits is done.

20.1.2 INTERRUPT OPERATION

When the VWORD<4:0> bits make a transition from a value of '1' to '0', an interrupt will be generated. Note that the CRC calculation is not complete at this point; an additional time of (PLEN + 1)/2 clock cycles is required before the output can be read.

20.2 Operation in Power Save Modes

20.2.1 SLEEP MODE

If Sleep mode is entered while the module is operating, the module will be suspended in its current state until clock execution resumes.

20.2.2 IDLE MODE

To continue full module operation in Idle mode, the CSIDL bit must be cleared prior to entry into the mode.

If CSIDL = 1, the module will behave the same way as it does in Sleep mode; pending interrupt events will be passed on, even though the module clocks are not available.

25.11 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

25.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

TABLE 26-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Assembly Mnemonic	Assembly Syntax		Description	# of Words	# of Cycles	Status Flags Affected
BTSS	BTSS	f,#bit4	Bit Test f, Skip if Set	1	1 (2 or 3)	None
	BTSS	Ws,#bit4	Bit Test Ws, Skip if Set	1	1 (2 or 3)	None
BTST	BTST	f,#bit4	Bit Test f	1	1	Z
	BTST.C	Ws,#bit4	Bit Test Ws to C	1	1	C
	BTST.Z	Ws,#bit4	Bit Test Ws to Z	1	1	Z
	BTST.C	Ws,Wb	Bit Test Ws<Wb> to C	1	1	C
	BTST.Z	Ws,Wb	Bit Test Ws<Wb> to Z	1	1	Z
BTSTS	BTSTS	f,#bit4	Bit Test then Set f	1	1	Z
	BTSTS.C	Ws,#bit4	Bit Test Ws to C, then Set	1	1	C
	BTSTS.Z	Ws,#bit4	Bit Test Ws to Z, then Set	1	1	Z
CALL	CALL	lit23	Call Subroutine	2	2	None
	CALL	Wn	Call Indirect Subroutine	1	2	None
CLR	CLR	f	f = 0x0000	1	1	None
	CLR	WREG	WREG = 0x0000	1	1	None
	CLR	Ws	Ws = 0x0000	1	1	None
CLRWDT	CLRWDT		Clear Watchdog Timer	1	1	WDTO, Sleep
COM	COM	f	$f = \overline{f}$	1	1	N, Z
	COM	f,WREG	$WREG = \overline{f}$	1	1	N, Z
	COM	Ws,Wd	$Wd = \overline{Ws}$	1	1	N, Z
CP	CP	f	Compare f with WREG	1	1	C, DC, N, OV, Z
	CP	Wb,#lit5	Compare Wb with lit5	1	1	C, DC, N, OV, Z
	CP	Wb,Ws	Compare Wb with Ws (Wb – Ws)	1	1	C, DC, N, OV, Z
CP0	CP0	f	Compare f with 0x0000	1	1	C, DC, N, OV, Z
	CP0	Ws	Compare Ws with 0x0000	1	1	C, DC, N, OV, Z
CPB	CPB	f	Compare f with WREG, with Borrow	1	1	C, DC, N, OV, Z
	CPB	Wb,#lit5	Compare Wb with lit5, with Borrow	1	1	C, DC, N, OV, Z
	CPB	Wb,Ws	Compare Wb with Ws, with Borrow ($Wb – Ws – \overline{C}$)	1	1	C, DC, N, OV, Z
CPSEQ	CPSEQ	Wb,Wn	Compare Wb with Wn, Skip if =	1	1 (2 or 3)	None
CPSGT	CPSGT	Wb,Wn	Compare Wb with Wn, Skip if >	1	1 (2 or 3)	None
CPSLT	CPSLT	Wb,Wn	Compare Wb with Wn, Skip if <	1	1 (2 or 3)	None
CPSNE	CPSNE	Wb,Wn	Compare Wb with Wn, Skip if ≠	1	1 (2 or 3)	None
DAW	DAW.B	Wn	Wn = Decimal Adjust Wn	1	1	C
DEC	DEC	f	f = f –1	1	1	C, DC, N, OV, Z
	DEC	f,WREG	WREG = f –1	1	1	C, DC, N, OV, Z
	DEC	Ws,Wd	Wd = Ws – 1	1	1	C, DC, N, OV, Z
DEC2	DEC2	f	f = f – 2	1	1	C, DC, N, OV, Z
	DEC2	f,WREG	WREG = f – 2	1	1	C, DC, N, OV, Z
	DEC2	Ws,Wd	Wd = Ws – 2	1	1	C, DC, N, OV, Z
DISI	DISI	#lit14	Disable Interrupts for k Instruction Cycles	1	1	None
DIV	DIV.SW	Wm,Wn	Signed 16/16-bit Integer Divide	1	18	N, Z, C, OV
	DIV.SD	Wm,Wn	Signed 32/16-bit Integer Divide	1	18	N, Z, C, OV
	DIV.UW	Wm,Wn	Unsigned 16/16-bit Integer Divide	1	18	N, Z, C, OV
	DIV.UD	Wm,Wn	Unsigned 32/16-bit Integer Divide	1	18	N, Z, C, OV
EXCH	EXCH	Wns,Wnd	Swap Wns with Wnd	1	1	None
FBCL	FFBCL	Ws, Wnd	Find Bit Change from left (MSb) Side	1	1	None
FF1L	FF1L	Ws,Wnd	Find First One from Left (MSb) Side	1	1	C
FF1R	FF1R	Ws,Wnd	Find First One from Right (LSb) Side	1	1	C

TABLE 26-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Assembly Mnemonic	Assembly Syntax		Description	# of Words	# of Cycles	Status Flags Affected
GOTO	GOTO	Expr	Go to Address	2	2	None
	GOTO	Wn	Go to Indirect	1	2	None
INC	INC	f	f = f + 1	1	1	C, DC, N, OV, Z
	INC	f,WREG	WREG = f + 1	1	1	C, DC, N, OV, Z
	INC	Ws,Wd	Wd = Ws + 1	1	1	C, DC, N, OV, Z
INC2	INC2	f	f = f + 2	1	1	C, DC, N, OV, Z
	INC2	f,WREG	WREG = f + 2	1	1	C, DC, N, OV, Z
	INC2	Ws,Wd	Wd = Ws + 2	1	1	C, DC, N, OV, Z
IOR	IOR	f	f = f .IOR. WREG	1	1	N, Z
	IOR	f,WREG	WREG = f .IOR. WREG	1	1	N, Z
	IOR	#lit10,Wn	Wd = lit10 .IOR. Wd	1	1	N, Z
	IOR	Wb,Ws,Wd	Wd = Wb .IOR. Ws	1	1	N, Z
	IOR	Wb,#lit5,Wd	Wd = Wb .IOR. lit5	1	1	N, Z
LNK	LNK	#lit14	Link Frame Pointer	1	1	None
LSR	LSR	f	f = Logical Right Shift f	1	1	C, N, OV, Z
	LSR	f,WREG	WREG = Logical Right Shift f	1	1	C, N, OV, Z
	LSR	Ws,Wd	Wd = Logical Right Shift Ws	1	1	C, N, OV, Z
	LSR	Wb,Wns,Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N, Z
	LSR	Wb,#lit4,Wnd	Wnd = Logical Right Shift Wb by lit4	1	1	N, Z
MOV	MOV	f,Wn	Move f to Wn	1	1	None
	MOV	[Wns+Slit10],Wnd	Move [Wns+Slit10] to Wnd	1	1	None
	MOV	f	Move f to f	1	1	N, Z
	MOV	f,WREG	Move f to WREG	1	1	None
	MOV	#lit16,Wn	Move 16-bit Literal to Wn	1	1	None
	MOV.b	#lit8,Wn	Move 8-bit Literal to Wn	1	1	None
	MOV	Wn,f	Move Wn to f	1	1	None
	MOV	Wns,[Wns+Slit10]	Move Wns to [Wns+Slit10]	1	1	None
	MOV	Wso,Wdo	Move Ws to Wd	1	1	None
	MOV	WREG,f	Move WREG to f	1	1	None
	MOV.D	Wns,Wd	Move Double from W(ns):W(ns+1) to Wd	1	2	None
	MOV.D	Ws,Wnd	Move Double from Ws to W(nd+1):W(nd)	1	2	None
MUL	MUL.SS	Wb,Ws,Wnd	{Wnd+1, Wnd} = Signed(Wb) * Signed(Ws)	1	1	None
	MUL.SU	Wb,Ws,Wnd	{Wnd+1, Wnd} = Signed(Wb) * Unsigned(Ws)	1	1	None
	MUL.US	Wb,Ws,Wnd	{Wnd+1, Wnd} = Unsigned(Wb) * Signed(Ws)	1	1	None
	MUL.UU	Wb,Ws,Wnd	{Wnd+1, Wnd} = Unsigned(Wb) * Unsigned(Ws)	1	1	None
	MUL.SU	Wb,#lit5,Wnd	{Wnd+1, Wnd} = Signed(Wb) * Unsigned(lit5)	1	1	None
	MUL.UU	Wb,#lit5,Wnd	{Wnd+1, Wnd} = Unsigned(Wb) * Unsigned(lit5)	1	1	None
	MUL	f	W3:W2 = f * WREG	1	1	None
NEG	NEG	f	f = $\overline{f}$ + 1	1	1	C, DC, N, OV, Z
	NEG	f,WREG	WREG = $\overline{f}$ + 1	1	1	C, DC, N, OV, Z
	NEG	Ws,Wd	Wd = $\overline{Ws}$ + 1	1	1	C, DC, N, OV, Z
NOP	NOP		No Operation	1	1	None
	NOPR		No Operation	1	1	None
POP	POP	f	Pop f from Top-of-Stack (TOS)	1	1	None
	POP	Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
	POP.D	Wnd	Pop from Top-of-Stack (TOS) to W(nd):W(nd+1)	1	2	None
	POP.S		Pop Shadow Registers	1	1	All
PUSH	PUSH	f	Push f to Top-of-Stack (TOS)	1	1	None
	PUSH	Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
	PUSH.D	Wns	Push W(ns):W(ns+1) to Top-of-Stack (TOS)	1	2	None
	PUSH.S		Push Shadow Registers	1	1	None

TABLE 27-16: PLL CLOCK TIMING SPECIFICATIONS (V_{DD} = 2.0V TO 3.6V)

AC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Sym**	**Characteristic(1)**	**Min**	**Typ(2)**	**Max**	**Units**	**Conditions**
OS50	FPLLI	PLL Input Frequency Range	3	—	8	MHz	ECPLL, HSPLL, XTPLL modes, -40°C ≤ TA ≤ +85°C
			3	—	6	MHz	ECPLL, HSPLL, XTPLL modes, -40°C ≤ TA ≤ +125°C
OS51	FSYS	PLL Output Frequency Range	8	—	32	MHz	-40°C ≤ TA ≤ +85°C
			8	—	24	MHz	-40°C ≤ TA ≤ +125°C
OS52	TLOCK	PLL Start-up Time (Lock Time)	—	—	2	ms	
OS53	DCLK	CLKO Stability (Jitter)	-2	1	2	%	Measured over 100 ms period

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 27-17: INTERNAL RC OSCILLATOR SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ**	**Max**	**Units**	**Conditions**
	TFRC	FRC Start-up Time	—	15	—	μs	
	TLPRC	LPRC Start-up Time	—	40	—	μs	

TABLE 27-18: AC CHARACTERISTICS: INTERNAL RC ACCURACY

AC CHARACTERISTICS		Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended					
Param No.	**Characteristic**	**Min**	**Typ**	**Max**	**Units**	**Conditions**	
F20	Internal FRC @ 8 MHz(1)	-2	—	2	%	+25°C	3.0V ≤ VDD ≤ 3.6V
		-5	—	5	%	-40°C ≤ TA ≤ +85°C	
		-7	—	7	%	+125°C	
F21	LPRC @ 31 kHz(2)	-15	—	15	%	+25°C	3.0V ≤ VDD ≤ 3.6V
		-15	—	15	%	-40°C ≤ TA ≤ +85°C	
		-30	—	30	%	+125°C	

Note 1: Frequency calibrated at +25°C and 3.3V. OSCTUN bits can be used to compensate for temperature drift.

2: Change of LPRC frequency as VDD changes.

TABLE 27-20: A/D MODULE SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic**	**Min.**	**Typ**	**Max.**	**Units**	**Conditions**
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or 2.0	—	Lesser of: VDD + 0.3 or 3.6	V	
AD02	AVSS	Module VSS Supply	VSS – 0.3	—	VSS + 0.3	V	
Reference Inputs							
AD05	VREFH	Reference Voltage High	AVSS + 1.7	—	AVDD	V	
AD06	VREFL	Reference Voltage Low	AVSS	—	AVDD – 1.7	V	
AD07	VREF	Absolute Reference Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
AD08	IVREF	Reference Voltage Input Current	—	—	1.25	mA	Measured during conversion, 3.3V, +25°C **(Note 1)**
AD09	ZREF	Reference Input Impedance	—	10k	—	Ω	Measured during sampling, 3.3V, +25°C
Analog Input							
AD10	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	**(Note 1)**
AD11	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
AD12	VINL	Absolute VINL Input Voltage	AVSS – 0.3		AVDD/2	V	
AD13	—	Leakage Current	—	±1	±610	nA	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V, Source Impedance = 2.5 kΩ
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	2.5K	Ω	10-bit
A/D Accuracy							
AD20b	Nr	Resolution	—	10	—	bits	
AD21b	INL	Integral Nonlinearity	—	±1	<±2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD22b	DNL	Differential Nonlinearity	—	±1	<±1.25	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD23b	GERR	Gain Error	—	±1	±3	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD24b	EOFF	Offset Error	—	±1	±2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD25b	—	Monotonicity(2)	—	—	—	—	Guaranteed

Note 1: Measurements are taken with external VREF+ and VREF- used as the A/D voltage reference.

2: The A/D conversion result never decreases with an increase in the input voltage and has no missing codes.

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