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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Not For New Designs
Core Processor	ARM7®
Core Size	16/32-Bit
Speed	60MHz
Connectivity	I ² C, Microwire, SPI, SSI, SSP, UART/USART, USB
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	45
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc2141fbd64-151

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

Single-chip 16-bit/32-bit microcontrollers

- Multiple serial interfaces including two UARTs (16C550), two Fast I²C-bus (400 kbit/s), SPI and SSP with buffering and variable data length capabilities.
- Vectored Interrupt Controller (VIC) with configurable priorities and vector addresses.
- Up to 45 of 5 V tolerant fast general purpose I/O pins in a tiny LQFP64 package.
- Up to 21 external interrupt pins available.
- 60 MHz maximum CPU clock available from programmable on-chip PLL with settling time of 100 μs.
- On-chip integrated oscillator operates with an external crystal from 1 MHz to 25 MHz.
- Power saving modes include Idle and Power-down.
- Individual enable/disable of peripheral functions as well as peripheral clock scaling for additional power optimization.
- Processor wake-up from Power-down mode via external interrupt or BOD.
- Single power supply chip with POR and BOD circuits:
 - CPU operating voltage range of 3.0 V to 3.6 V (3.3 V ± 10 %) with 5 V tolerant I/O pads.

3. Ordering information

Table 1.Ordering information

Type number	Package				
	Name	Description	Version		
LPC2141FBD64	LQFP64	plastic low profile quad flat package; 64 leads;	SOT314-2		
LPC2142FBD64	_	body $10 \times 10 \times 1.4 \text{ mm}$			
LPC2144FBD64					
LPC2146FBD64	_				
LPC2148FBD64					

3.1 Ordering options

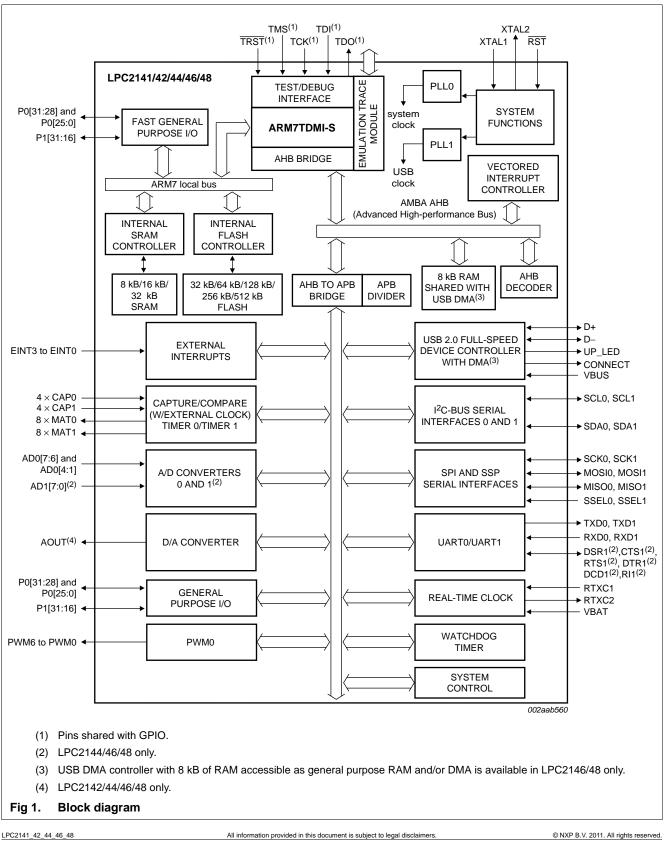
Table 2.Ordering options

	U 1					
Type number	Flash memory	RAM	Endpoint USB RAM	ADC (channels overall)	DAC	Temperature range
LPC2141FBD64	32 kB	8 kB	2 kB	1 (6 channels)	-	–40 °C to +85 °C
LPC2142FBD64	64 kB	16 kB	2 kB	1 (6 channels)	1	–40 °C to +85 °C
LPC2144FBD64	128 kB	16 kB	2 kB	2 (14 channels)	1	–40 °C to +85 °C
LPC2146FBD64	256 kB	32 kB + 8 kB shared with USB DMA ^[1]	2 kB	2 (14 channels)	1	–40 °C to +85 °C
LPC2148FBD64	512 kB	32 kB + 8 kB shared with USB DMA ^[1]	2 kB	2 (14 channels)	1	–40 °C to +85 °C

[1] While the USB DMA is the primary user of the additional 8 kB RAM, this RAM is also accessible at any time by the CPU as a general purpose RAM for data and code storage.

Single-chip 16-bit/32-bit microcontrollers

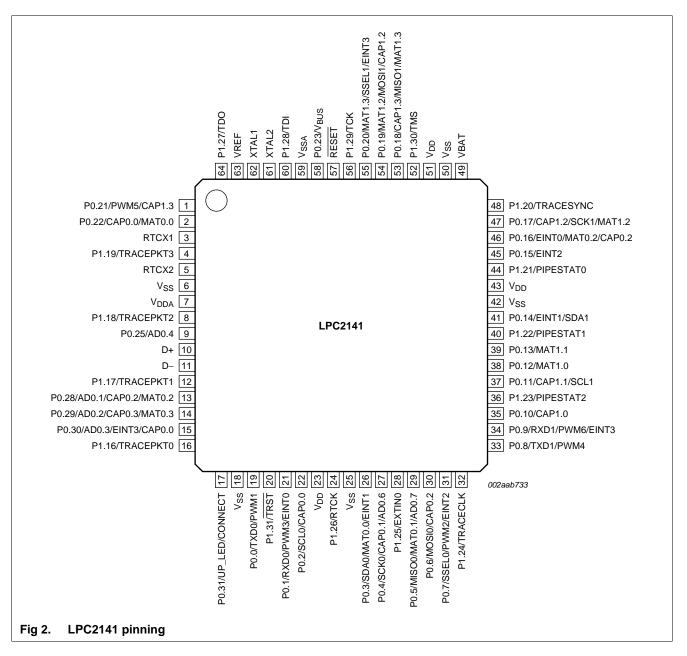
4. Block diagram



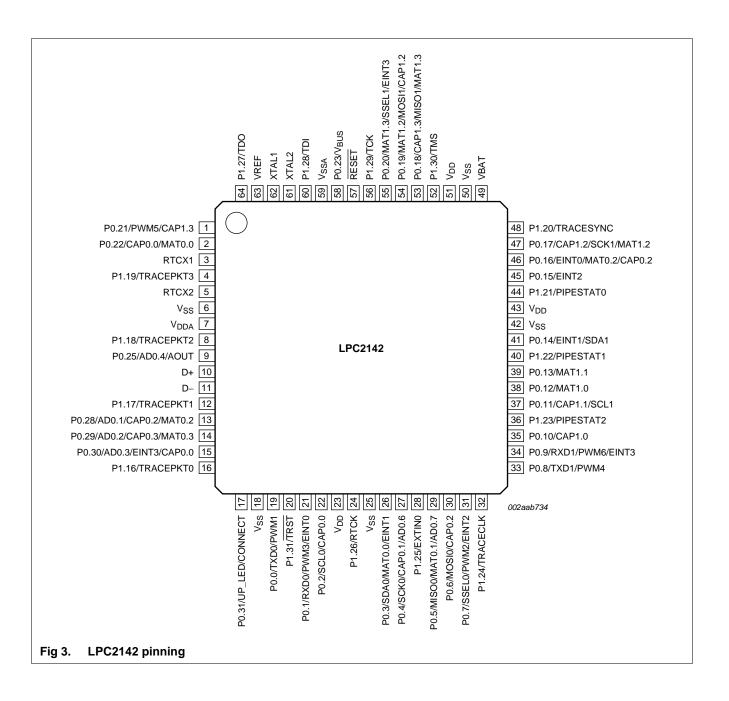
Single-chip 16-bit/32-bit microcontrollers

5. Pinning information

5.1 Pinning



Single-chip 16-bit/32-bit microcontrollers



Single-chip 16-bit/32-bit microcontrollers

5.2 Pin description

Symbol	Pin	Туре	Description		
P0.0 to P0.31		I/O	Port 0: Port 0 is a 32-bit I/O port with individual direction controls for each bit. Total of 31 pins of the Port 0 can be used as a general purpose bidirectional digital I/Os while P0.31 is output only pin. The operation of port 0 pins depends upon the pin function selected via the pin connect block.		
			Pins P0.24, P0.26 and P0.27 are not available.		
P0.0/TXD0/	19 <u>[1]</u>	I/O	P0.0 — General purpose input/output digital pin (GPIO).		
PWM1		0	TXD0 — Transmitter output for UART0.		
		0	PWM1 — Pulse Width Modulator output 1.		
P0.1/RXD0/	21 ^[2]	I/O	P0.1 — General purpose input/output digital pin (GPIO).		
PWM3/EINT0		Ι	RXD0 — Receiver input for UART0.		
		0	PWM3 — Pulse Width Modulator output 3.		
		Ι	EINT0 — External interrupt 0 input.		
P0.2/SCL0/	<u>22^[3]</u>	I/O	P0.2 — General purpose input/output digital pin (GPIO).		
CAP0.0		I/O	SCL0 — I ² C0 clock input/output. Open-drain output (for I ² C-bus compliance).		
		Ι	CAP0.0 — Capture input for Timer 0, channel 0.		
P0.3/SDA0/ MAT0.0/EINT1	<u>26³</u>	I/O	P0.3 — General purpose input/output digital pin (GPIO).		
		I/O	SDA0 — I ² C0 data input/output. Open-drain output (for I ² C-bus compliance).		
		0	MAT0.0 — Match output for Timer 0, channel 0.		
		Ι	EINT1 — External interrupt 1 input.		
P0.4/SCK0/	27 <u>^[4]</u>	I/O	P0.4 — General purpose input/output digital pin (GPIO).		
CAP0.1/AD0.6		I/O	SCK0 — Serial clock for SPI0. SPI clock output from master or input to slave.		
		I	CAP0.1 — Capture input for Timer 0, channel 1.		
		I	AD0.6 — ADC 0, input 6.		
P0.5/MISO0/	29 <u>[4]</u>	I/O	P0.5 — General purpose input/output digital pin (GPIO).		
MAT0.1/AD0.7		I/O	MISO0 — Master In Slave Out for SPI0. Data input to SPI master or data output from SPI slave.		
		0	MAT0.1 — Match output for Timer 0, channel 1.		
		Ι	AD0.7 — ADC 0, input 7.		
P0.6/MOSI0/	30 <u>[4]</u>	I/O	P0.6 — General purpose input/output digital pin (GPIO).		
CAP0.2/AD1.0		I/O	MOSI0 — Master Out Slave In for SPI0. Data output from SPI master or data input to SPI slave.		
		I	CAP0.2 — Capture input for Timer 0, channel 2.		
		I	AD1.0 — ADC 1, input 0. Available in LPC2144/46/48 only.		
P0.7/SSEL0/	31 <u>[2]</u>	I/O	P0.7 — General purpose input/output digital pin (GPIO).		
PWM2/EINT2		I	SSEL0 — Slave Select for SPI0. Selects the SPI interface as a slave.		
		0	PWM2 — Pulse Width Modulator output 2.		
		1	EINT2 — External interrupt 2 input.		

6. Functional description

6.1 Architectural overview

The ARM7TDMI-S is a general purpose 32-bit microprocessor, which offers high performance and very low power consumption. The ARM architecture is based on Reduced Instruction Set Computer (RISC) principles, and the instruction set and related decode mechanism are much simpler than those of microprogrammed Complex Instruction Set Computers (CISC). This simplicity results in a high instruction throughput and impressive real-time interrupt response from a small and cost-effective processor core.

Pipeline techniques are employed so that all parts of the processing and memory systems can operate continuously. Typically, while one instruction is being executed, its successor is being decoded, and a third instruction is being fetched from memory.

The ARM7TDMI-S processor also employs a unique architectural strategy known as Thumb, which makes it ideally suited to high-volume applications with memory restrictions, or applications where code density is an issue.

The key idea behind Thumb is that of a super-reduced instruction set. Essentially, the ARM7TDMI-S processor has two instruction sets:

- The standard 32-bit ARM set.
- A 16-bit Thumb set.

The Thumb set's 16-bit instruction length allows it to approach twice the density of standard ARM code while retaining most of the ARM's performance advantage over a traditional 16-bit processor using 16-bit registers. This is possible because Thumb code operates on the same 32-bit register set as ARM code.

Thumb code is able to provide up to 65 % of the code size of ARM, and 160 % of the performance of an equivalent ARM processor connected to a 16-bit memory system.

The particular flash implementation in the LPC2141/42/44/46/48 allows for full speed execution also in ARM mode. It is recommended to program performance critical and short code sections (such as interrupt service routines and DSP algorithms) in ARM mode. The impact on the overall code size will be minimal but the speed can be increased by 30 % over Thumb mode.

6.2 On-chip flash program memory

The LPC2141/42/44/46/48 incorporate a 32 kB, 64 kB, 128 kB, 256 kB and 512 kB flash memory system respectively. This memory may be used for both code and data storage. Programming of the flash memory may be accomplished in several ways. It may be programmed In System via the serial port. The application program may also erase and/or program the flash while the application is running, allowing a great degree of flexibility for data storage field firmware upgrades, etc. Due to the architectural solution chosen for an on-chip boot loader, flash memory available for user's code on LPC2141/42/44/46/48 is 32 kB, 64 kB, 128 kB, 256 kB and 500 kB respectively.

The LPC2141/42/44/46/48 flash memory provides a minimum of 100000 erase/write cycles and 20 years of data-retention.

6.5 Interrupt controller

The Vectored Interrupt Controller (VIC) accepts all of the interrupt request inputs and categorizes them as Fast Interrupt reQuest (FIQ), vectored Interrupt ReQuest (IRQ), and non-vectored IRQ as defined by programmable settings. The programmable assignment scheme means that priorities of interrupts from the various peripherals can be dynamically assigned and adjusted.

FIQ has the highest priority. If more than one request is assigned to FIQ, the VIC combines the requests to produce the FIQ signal to the ARM processor. The fastest possible FIQ latency is achieved when only one request is classified as FIQ, because then the FIQ service routine does not need to branch into the interrupt service routine but can run from the interrupt vector location. If more than one request is assigned to the FIQ class, the FIQ service routine will read a word from the VIC that identifies which FIQ source(s) is (are) requesting an interrupt.

Vectored IRQs have the middle priority. Sixteen of the interrupt requests can be assigned to this category. Any of the interrupt requests can be assigned to any of the 16 vectored IRQ slots, among which slot 0 has the highest priority and slot 15 has the lowest.

Non-vectored IRQs have the lowest priority.

The VIC combines the requests from all the vectored and non-vectored IRQs to produce the IRQ signal to the ARM processor. The IRQ service routine can start by reading a register from the VIC and jumping there. If any of the vectored IRQs are pending, the VIC provides the address of the highest-priority requesting IRQs service routine, otherwise it provides the address of a default routine that is shared by all the non-vectored IRQs. The default routine can read another VIC register to see what IRQs are active.

6.5.1 Interrupt sources

Each peripheral device has one interrupt line connected to the Vectored Interrupt Controller, but may have several internal interrupt flags. Individual interrupt flags may also represent more than one interrupt source.

6.6 Pin connect block

The pin connect block allows selected pins of the microcontroller to have more than one function. Configuration registers control the multiplexers to allow connection between the pin and the on chip peripherals. Peripherals should be connected to the appropriate pins prior to being activated, and prior to any related interrupt(s) being enabled. Activity of any enabled peripheral function that is not mapped to a related pin should be considered undefined.

The Pin Control Module with its pin select registers defines the functionality of the microcontroller in a given hardware environment.

After reset all pins of Port 0 and Port 1 are configured as input with the following exceptions: If debug is enabled, the JTAG pins will assume their JTAG functionality; if trace is enabled, the Trace pins will assume their trace functionality. The pins associated with the I²C0 and I²C1 interface are open drain.

• Selectable speed versus power.

6.10 USB 2.0 device controller

The USB is a 4-wire serial bus that supports communication between a host and a number (127 max) of peripherals. The host controller allocates the USB bandwidth to attached devices through a token based protocol. The bus supports hot plugging, unplugging, and dynamic configuration of the devices. All transactions are initiated by the host controller.

The LPC2141/42/44/46/48 is equipped with a USB device controller that enables 12 Mbit/s data exchange with a USB host controller. It consists of a register interface, serial interface engine, endpoint buffer memory and DMA controller. The serial interface engine decodes the USB data stream and writes data to the appropriate end point buffer memory. The status of a completed USB transfer or error condition is indicated via status registers. An interrupt is also generated if enabled.

A DMA controller (available in LPC2146/48 only) can transfer data between an endpoint buffer and the USB RAM.

6.10.1 Features

- Fully compliant with USB 2.0 Full-speed specification.
- Supports 32 physical (16 logical) endpoints.
- Supports control, bulk, interrupt and isochronous endpoints.
- Scalable realization of endpoints at run time.
- Endpoint maximum packet size selection (up to USB maximum specification) by software at run time.
- RAM message buffer size based on endpoint realization and maximum packet size.
- Supports SoftConnect and GoodLink LED indicator. These two functions are sharing one pin.
- Supports bus-powered capability with low suspend current.
- Supports DMA transfer on all non-control endpoints (LPC2146/48 only).
- One duplex DMA channel serves all endpoints (LPC2146/48 only).
- Allows dynamic switching between CPU controlled and DMA modes (only in LPC2146/48).
- Double buffer implementation for bulk and isochronous endpoints.

6.11 UARTs

The LPC2141/42/44/46/48 each contain two UARTs. In addition to standard transmit and receive data lines, the LPC2144/46/48 UART1 also provides a full modem control handshake interface.

Compared to previous LPC2000 microcontrollers, UARTs in LPC2141/42/44/46/48 introduce a fractional baud rate generator for both UARTs, enabling these microcontrollers to achieve standard baud rates such as 115200 with any crystal frequency above 2 MHz. In addition, auto-CTS/RTS flow-control functions are fully implemented in hardware (UART1 in LPC2144/46/48 only).

6.18 Pulse width modulator

The PWM is based on the standard timer block and inherits all of its features, although only the PWM function is pinned out on the LPC2141/42/44/46/48. The timer is designed to count cycles of the peripheral clock (PCLK) and optionally generate interrupts or perform other actions when specified timer values occur, based on seven match registers. The PWM function is also based on match register events.

The ability to separately control rising and falling edge locations allows the PWM to be used for more applications. For instance, multi-phase motor control typically requires three non-overlapping PWM outputs with individual control of all three pulse widths and positions.

Two match registers can be used to provide a single edge controlled PWM output. One match register (MR0) controls the PWM cycle rate, by resetting the count upon match. The other match register controls the PWM edge position. Additional single edge controlled PWM outputs require only one match register each, since the repetition rate is the same for all PWM outputs. Multiple single edge controlled PWM outputs will all have a rising edge at the beginning of each PWM cycle, when an MR0 match occurs.

Three match registers can be used to provide a PWM output with both edges controlled. Again, the MR0 match register controls the PWM cycle rate. The other match registers control the two PWM edge positions. Additional double edge controlled PWM outputs require only two match registers each, since the repetition rate is the same for all PWM outputs.

With double edge controlled PWM outputs, specific match registers control the rising and falling edge of the output. This allows both positive going PWM pulses (when the rising edge occurs prior to the falling edge), and negative going PWM pulses (when the falling edge occurs prior to the rising edge).

6.18.1 Features

- Seven match registers allow up to six single edge controlled or three double edge controlled PWM outputs, or a mix of both types.
- The match registers also allow:
 - Continuous operation with optional interrupt generation on match.
 - Stop timer on match with optional interrupt generation.
 - Reset timer on match with optional interrupt generation.
- Supports single edge controlled and/or double edge controlled PWM outputs. Single
 edge controlled PWM outputs all go HIGH at the beginning of each cycle unless the
 output is a constant LOW. Double edge controlled PWM outputs can have either edge
 occur at any position within a cycle. This allows for both positive going and negative
 going pulses.
- Pulse period and width can be any number of timer counts. This allows complete flexibility in the trade-off between resolution and repetition rate. All PWM outputs will occur at the same repetition rate.
- Double edge controlled PWM outputs can be programmed to be either positive going or negative going pulses.

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The Wake-up Timer monitors the crystal oscillator as the means of checking whether it is safe to begin code execution. When power is applied to the chip, or some event caused the chip to exit Power-down mode, some time is required for the oscillator to produce a signal of sufficient amplitude to drive the clock logic. The amount of time depends on many factors, including the rate of V_{DD} ramp (in the case of power on), the type of crystal and its electrical characteristics (if a quartz crystal is used), as well as any other external circuitry (e.g. capacitors), and the characteristics of the oscillator itself under the existing ambient conditions.

6.19.4 Brownout detector

The LPC2141/42/44/46/48 include 2-stage monitoring of the voltage on the V_{DD} pins. If this voltage falls below 2.9 V, the BOD asserts an interrupt signal to the VIC. This signal can be enabled for interrupt; if not, software can monitor the signal by reading dedicated register.

The second stage of low voltage detection asserts reset to inactivate the LPC2141/42/44/46/48 when the voltage on the V_{DD} pins falls below 2.6 V. This reset prevents alteration of the flash as operation of the various elements of the chip would otherwise become unreliable due to low voltage. The BOD circuit maintains this reset down below 1 V, at which point the POR circuitry maintains the overall reset.

Both the 2.9 V and 2.6 V thresholds include some hysteresis. In normal operation, this hysteresis allows the 2.9 V detection to reliably interrupt, or a regularly-executed event loop to sense the condition.

6.19.5 Code security

This feature of the LPC2141/42/44/46/48 allow an application to control whether it can be debugged or protected from observation.

If after reset on-chip boot loader detects a valid checksum in flash and reads 0x8765 4321 from address 0x1FC in flash, debugging will be disabled and thus the code in flash will be protected from observation. Once debugging is disabled, it can be enabled only by performing a full chip erase using the ISP.

6.19.6 External interrupt inputs

The LPC2141/42/44/46/48 include up to nine edge or level sensitive External Interrupt Inputs as selectable pin functions. When the pins are combined, external events can be processed as four independent interrupt signals. The External Interrupt Inputs can optionally be used to wake-up the processor from Power-down mode.

Additionally capture input pins can also be used as external interrupts without the option to wake the device up from Power-down mode.

6.19.7 Memory mapping control

The Memory Mapping Control alters the mapping of the interrupt vectors that appear beginning at address 0x0000 0000. Vectors may be mapped to the bottom of the on-chip flash memory, or to the on-chip static RAM. This allows code running in different memory spaces to have control of the interrupts.

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The ARM core has a Debug Communication Channel (DCC) function built-in. The DCC allows a program running on the target to communicate with the host debugger or another separate host without stopping the program flow or even entering the debug state. The DCC is accessed as a co-processor 14 by the program running on the ARM7TDMI-S core. The DCC allows the JTAG port to be used for sending and receiving data without affecting the normal program flow. The DCC data and control registers are mapped in to addresses in the EmbeddedICE logic.

This clock must be slower than ${}^{1}?_{6}$ of the CPU clock (CCLK) for the JTAG interface to operate.

6.20.2 Embedded trace

Since the LPC2141/42/44/46/48 have significant amounts of on-chip memory, it is not possible to determine how the processor core is operating simply by observing the external pins. The Embedded Trace Macrocell (ETM) provides real-time trace capability for deeply embedded processor cores. It outputs information about processor execution to the trace port.

The ETM is connected directly to the ARM core and not to the main AMBA system bus. It compresses the trace information and exports it through a narrow trace port. An external trace port analyzer must capture the trace information under software debugger control. Instruction trace (or PC trace) shows the flow of execution of the processor and provides a list of all the instructions that were executed. Instruction trace is significantly compressed by only broadcasting branch addresses as well as a set of status signals that indicate the pipeline status on a cycle by cycle basis. Trace information generation can be controlled by selecting the trigger resource. Trigger resources include address comparators, counters and sequencers. Since trace information is compressed the software debugger requires a static image of the code being executed. Self-modifying code can not be traced because of this restriction.

6.20.3 RealMonitor

RealMonitor is a configurable software module, developed by ARM Inc., which enables real-time debug. It is a lightweight debug monitor that runs in the background while users debug their foreground application. It communicates with the host using the DCC, which is present in the EmbeddedICE logic. The LPC2141/42/44/46/48 contain a specific configuration of RealMonitor software programmed into the on-chip flash memory.

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Single-chip 16-bit/32-bit microcontrollers

8. Static characteristics

Table 5.Static characteristics

 $T_{amb} = -40 \text{ °C to } +85 \text{ °C for commercial applications, unless otherwise specified.}$

Symbol	Parameter	Conditions		Min	Typ <u>[1]</u>	Max	Unit
V _{DD}	supply voltage		[2]	3.0	3.3	3.6	V
V _{DDA}	analog supply voltage	3.3 V pad		3.0	3.3	3.6	V
V _{i(VBAT)}	input voltage on pin VBAT		[3]	2.0	3.3	3.6	V
V _{i(VREF)}	input voltage on pin VREF			2.5	3.3	V _{DDA}	V
Standard p	ort pins, RESET, P1.26/F	RTCK					
IIL	LOW-level input current	V _I = 0 V; no pull-up		-	-	3	μA
IIH	HIGH-level input current	$V_{I} = V_{DD}$; no pull-down		-	-	3	μA
I _{OZ}	OFF-state output current	$V_O = 0 V; V_O = V_{DD};$ no pull-up/down		-	-	3	μA
I _{latch}	I/O latch-up current	–(0.5V _{DD}) < V _I < (1.5V _{DD}); T _j < 125 °C		-	-	100	mA
VI	input voltage	pin configured to provide a digital function	[4][5][6] [7]	0	-	5.5	V
Vo	output voltage	output active		0	-	V _{DD}	V
V _{IH}	HIGH-level input voltage			2.0	-	-	V
VIL	LOW-level input voltage			-	-	0.8	V
V _{hys}	hysteresis voltage			0.4	-	-	V
V _{OH}	HIGH-level output voltage	$I_{OH} = -4 \text{ mA}$	[8]	$V_{DD}-0.4$	-	-	V
V _{OL}	LOW-level output voltage	$I_{OL} = -4 \text{ mA}$	[8]	-	-	0.4	V
I _{ОН}	HIGH-level output current	$V_{OH} = V_{DD} - 0.4 V$	[8]	-4	-	-	mA
I _{OL}	LOW-level output current	$V_{OL} = 0.4 V$	[8]	4	-	-	mA
I _{OHS}	HIGH-level short-circuit output current	$V_{OH} = 0 V$	[9]	-	-	-45	mA
I _{OLS}	LOW-level short-circuit output current	$V_{OL} = V_{DDA}$	[9]	-	-	50	mA
I _{pd}	pull-down current	V _I = 5 V	[10]	10	50	150	μA
I _{pu}	pull-up current	V _I = 0 V	[11]	-15	-50	-85	μA
		$V_{DD} < V_I < 5 V$	[10]	0	0	0	μA

10. ADC electrical characteristics

Table 8. ADC static characteristics

 V_{DDA} = 2.5 V to 3.6 V; T_{amb} = -40 °C to +85 °C unless otherwise specified; ADC frequency 4.5 MHz.

Symbol	Parameter	Conditions	Min	Тур	Max	Unit
VIA	analog input voltage		0	-	V_{DDA}	V
C _{ia}	analog input capacitance		-	-	1	pF
E _D	differential linearity error	V_{SSA} = 0 V, V_{DDA} = 3.3 V	<u>[1][2]</u> _	-	±1	LSB
E _{L(adj)}	integral non-linearity	V_{SSA} = 0 V, V_{DDA} = 3.3 V	[3] _	-	±2	LSB
Eo	offset error	V_{SSA} = 0 V, V_{DDA} = 3.3 V	<u>[4]</u> _	-	±3	LSB
E _G	gain error	V_{SSA} = 0 V, V_{DDA} = 3.3 V	[5] _	-	±0.5	%
ET	absolute error	V_{SSA} = 0 V, V_{DDA} = 3.3 V	[6] _	-	±4	LSB
R _{vsi}	voltage source interface resistance		[7] -	-	40	kΩ

[1] The ADC is monotonic, there are no missing codes.

[2] The differential linearity error (E_D) is the difference between the actual step width and the ideal step width. See Figure 8.

[3] The integral non-linearity (E_{L(adj)}) is the peak difference between the center of the steps of the actual and the ideal transfer curve after appropriate adjustment of gain and offset errors. See <u>Figure 8</u>.

[4] The offset error (E₀) is the absolute difference between the straight line which fits the actual curve and the straight line which fits the ideal curve. See Figure 8.

[5] The gain error (E_G) is the relative difference in percent between the straight line fitting the actual transfer curve after removing offset error, and the straight line which fits the ideal transfer curve. See Figure 8.

[6] The absolute error (E_T) is the maximum difference between the center of the steps of the actual transfer curve of the non-calibrated ADC and the ideal transfer curve. See Figure 8.

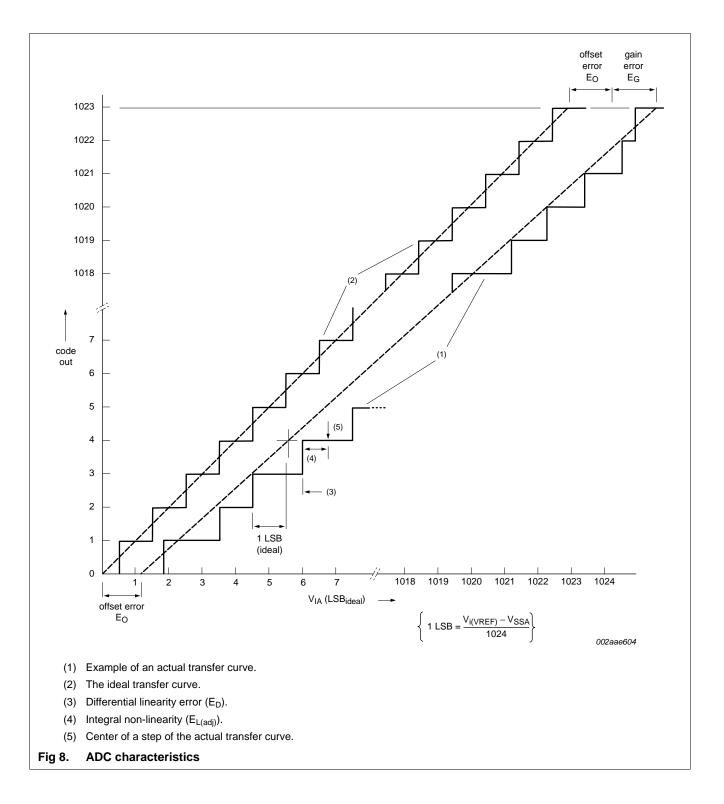
[7] See Figure 9.

LPC2141_42_44_46_48

NXP Semiconductors

LPC2141/42/44/46/48

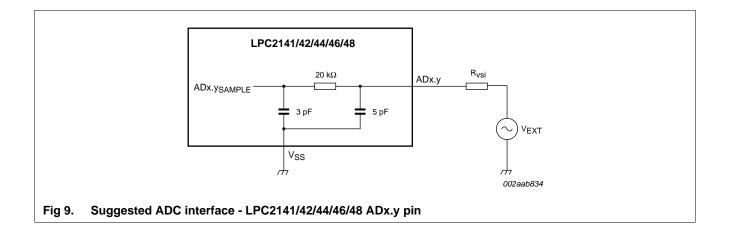
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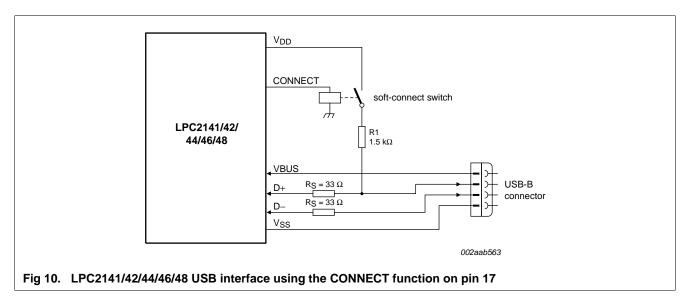
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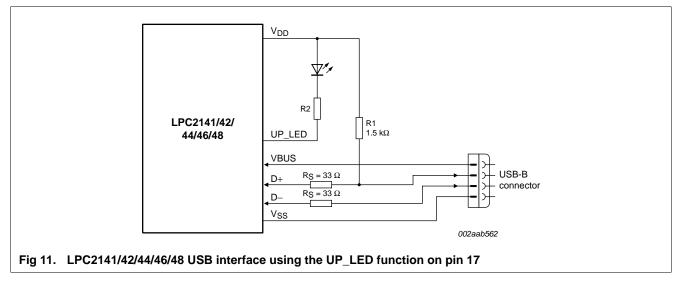
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12. Application information



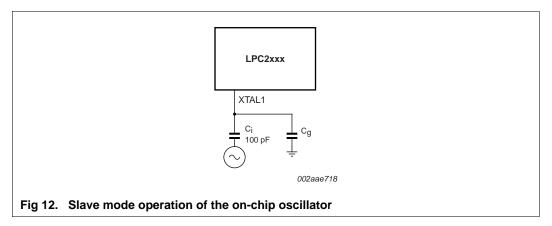
12.1 Suggested USB interface solutions



12.2 Crystal oscillator XTAL input and component selection

The input voltage to the on-chip oscillators is limited to 1.8 V. If the oscillator is driven by a clock in slave mode, it is recommended that the input be coupled through a capacitor with $C_i = 100 \text{ pF}$. To limit the input voltage to the specified range, choose an additional capacitor to ground C_g which attenuates the input voltage by a factor $C_i / (C_i + C_g)$. In slave mode, a minimum of 200 mV (RMS) is needed.

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In slave mode the input clock signal should be coupled by means of a capacitor of 100 pF (<u>Figure 12</u>), with an amplitude between 200 mV (RMS) and 1000 mV (RMS). This corresponds to a square wave signal with a signal swing of between 280 mV and 1.4 V. The XTAL2 pin in this configuration can be left unconnected.

External components and models used in oscillation mode are shown in Figure 13 and in Table 10 and Table 11. Since the feedback resistance is integrated on chip, only a crystal and the capacitances C_{X1} and C_{X2} need to be connected externally in case of fundamental mode oscillation (the fundamental frequency is represented by L, C_L and R_S). Capacitance C_P in Figure 13 represents the parallel package capacitance and should not be larger than 7 pF. Parameters F_{OSC} , C_L , R_S and C_P are supplied by the crystal manufacturer.

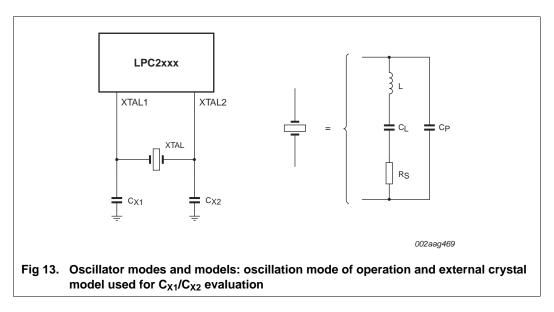


Table 10. Recommended values for C_{χ_1}/C_{χ_2} in oscillation mode (crystal and external components parameters): low frequency mode

Fundamental oscillation frequency F _{OSC}	Crystal load capacitance C _L	Maximum crystal series resistance R _S	External load capacitors C _{X1} /C _{X2}
1 MHz to 5 MHz	10 pF	< 300 Ω	18 pF, 18 pF
	20 pF	< 300 Ω	39 pF, 39 pF
	30 pF	< 300 Ω	57 pF, 57 pF
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13. Package outline

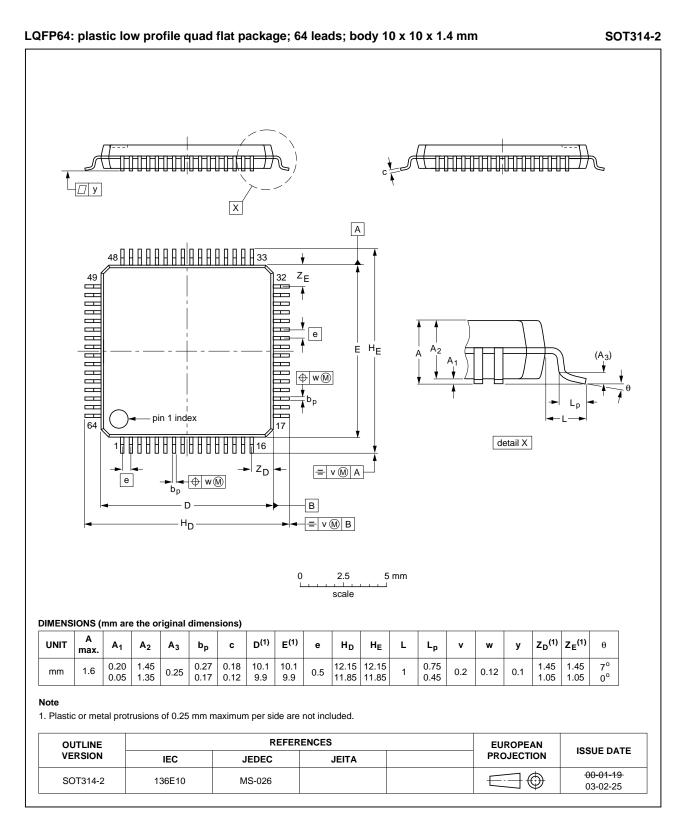


Fig 15. Package outline SOT314-2 (LQFP64)

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Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
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