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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	15
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-UQFN Exposed Pad
Supplier Device Package	28-UQFN (4x4)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16f1847-e-mv">https://www.e-xfl.com/product-detail/microchip-technology/pic16f1847-e-mv</a>

## 3.3.1 SPECIAL FUNCTION REGISTER

The Special Function Registers are registers used by the application to control the desired operation of peripheral functions in the device. The registers associated with the operation of the peripherals are described in the appropriate peripheral chapter of this data sheet.

## 3.3.2 GENERAL PURPOSE RAM

There are up to 80 bytes of GPR in each data memory bank.

### 3.3.2.1 Linear Access to GPR

The general purpose RAM can be accessed in a non-banked method via the FSRs. This can simplify access to large memory structures. See [Section 3.6.2 “Linear Data Memory”](#) for more information.

## 3.3.3 COMMON RAM

There are 16 bytes of common RAM accessible from all banks.

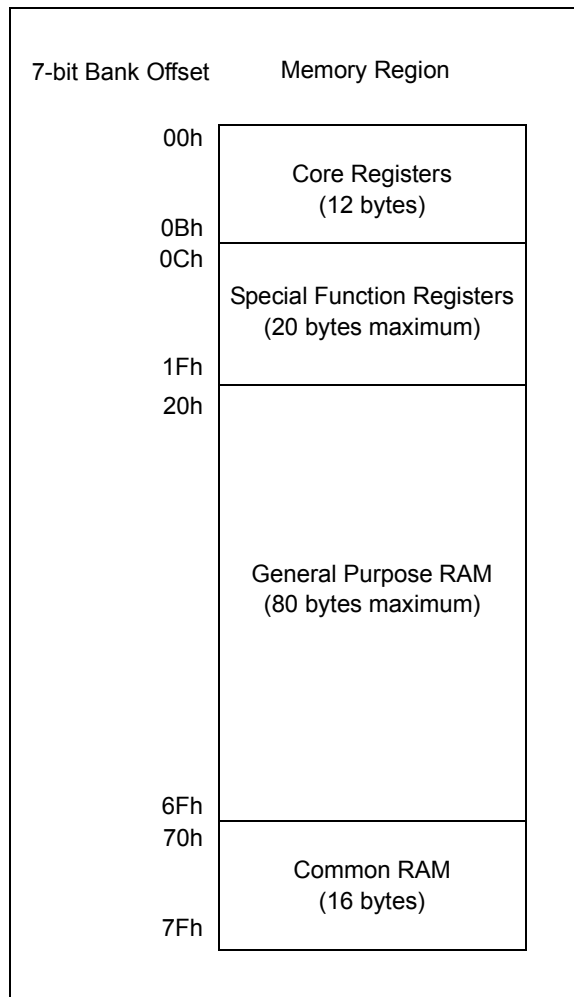
## 3.3.4 DEVICE MEMORY MAPS

The memory maps for the device family are as shown in [Table 3-2](#).

**TABLE 3-2: MEMORY MAP TABLES**

Device	Banks	Table No.
PIC16(L)F1847	0-7	<a href="#">Table 3-3</a>
	8-15	<a href="#">Table 3-4</a>
	16-23	<a href="#">Table 3-5</a>
	24-31	<a href="#">Table 3-6</a>
	31	<a href="#">Table 3-7</a>

**FIGURE 3-2: BANKED MEMORY PARTITIONING**



# PIC16(L)F1847

**TABLE 3-8: SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets	
Bank 5												
280h <sup>(1)</sup>	INDF0	Addressing this location uses contents of FSR0H/FSR0L to address data memory (not a physical register)								xxxx xxxx	xxxx xxxx	
281h <sup>(1)</sup>	INDF1	Addressing this location uses contents of FSR1H/FSR1L to address data memory (not a physical register)								xxxx xxxx	xxxx xxxx	
282h <sup>(1)</sup>	PCL	Program Counter (PC) Least Significant Byte								0000 0000	0000 0000	
283h <sup>(1)</sup>	STATUS	—	—	—	$\overline{TO}$	$\overline{PD}$	Z	DC	C	---1 1000	---q quuu	
284h <sup>(1)</sup>	FSR0L	Indirect Data Memory Address 0 Low Pointer								0000 0000	uuuu uuuu	
285h <sup>(1)</sup>	FSR0H	Indirect Data Memory Address 0 High Pointer								0000 0000	0000 0000	
286h <sup>(1)</sup>	FSR1L	Indirect Data Memory Address 1 Low Pointer								0000 0000	uuuu uuuu	
287h <sup>(1)</sup>	FSR1H	Indirect Data Memory Address 1 High Pointer								0000 0000	0000 0000	
288h <sup>(1)</sup>	BSR	—	—	—	BSR<4:0>					---0 0000	---0 0000	
289h <sup>(1)</sup>	WREG	Working Register								0000 0000	uuuu uuuu	
28Ah <sup>(1)</sup>	PCLATH	—	Write Buffer for the upper 7 bits of the Program Counter								-000 0000	-000 0000
28Bh <sup>(1)</sup>	INTCON	GIE	PEIE	TMR0IE	INTE	IOCE	TMR0IF	INTF	IOCF	0000 000x	0000 000u	
28Ch	—	Unimplemented								—	—	
28Dh	—	Unimplemented								—	—	
28Eh	—	Unimplemented								—	—	
28Fh	—	Unimplemented								—	—	
290h	—	Unimplemented								—	—	
291h	CCPR1L	Capture/Compare/PWM Register 1 (LSB)								xxxx xxxx	uuuu uuuu	
292h	CCPR1H	Capture/Compare/PWM Register 1 (MSB)								xxxx xxxx	uuuu uuuu	
293h	CCP1CON	P1M<1:0>		DC1B<1:0>		CCP1M<3:0>				0000 0000	0000 0000	
294h	PWM1CON	P1RSEN	P1DC<6:0>								0000 0000	0000 0000
295h	CCP1AS	CCP1ASE	CCP1AS<2:0>			PSS1AC<1:0>		PSS1BD<1:0>		0000 0000	0000 0000	
296h	PSTR1CON	—	—	—	STR1SYNC	STR1D	STR1C	STR1B	STR1A	---0 0001	---0 0001	
297h	—	Unimplemented								—	—	
298h	CCPR2L	Capture/Compare/PWM Register 2 (LSB)								xxxx xxxx	uuuu uuuu	
299h	CCPR2H	Capture/Compare/PWM Register 2 (MSB)								xxxx xxxx	uuuu uuuu	
29Ah	CCP2CON	P2M<1:0>		DC2B<1:0>		CCP2M<3:0>				0000 0000	0000 0000	
29Bh	PWM2CON	P2RSEN	P2DC<6:0>								0000 0000	0000 0000
29Ch	CCP2AS	CCP2ASE	CCP2AS<2:0>			PSS2AC<1:0>		PSS2BD<1:0>		0000 0000	0000 0000	
29Dh	PSTR2CON	—	—	—	STR2SYNC	STR2D	STR2C	STR2B	STR2A	---0 0001	---0 0001	
29Eh	CCPTMRS	C4TSEL<1:0>		C3TSEL<1:0>		C2TSEL<1:0>		C1TSEL<1:0>		0000 0000	0000 0000	
29Fh	—	Unimplemented								—	—	

**Legend:** x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, r = reserved.  
Shaded locations are unimplemented, read as '0'.

**Note 1:** These registers can be addressed from any bank.  
**2:** Unimplemented, read as '1'.

# PIC16(L)F1847

## REGISTER 8-3: PIE2: PERIPHERAL INTERRUPT ENABLE REGISTER 2

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0
OSFIE	C2IE	C1IE	EEIE	BCL1IE	—	—	CCP2IE
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

- bit 7      **OSFIE:** Oscillator Fail Interrupt Enable bit  
1 = Enables the Oscillator Fail interrupt  
0 = Disables the Oscillator Fail interrupt
- bit 6      **C2IE:** Comparator C2 Interrupt Enable bit  
1 = Enables the Comparator C2 interrupt  
0 = Disables the Comparator C2 interrupt
- bit 5      **C1IE:** Comparator C1 Interrupt Enable bit  
1 = Enables the Comparator C1 interrupt  
0 = Disables the Comparator C1 interrupt
- bit 4      **EEIE:** EEPROM Write Completion Interrupt Enable bit  
1 = Enables the EEPROM Write Completion interrupt  
0 = Disables the EEPROM Write Completion interrupt
- bit 3      **BCL1IE:** MSSP1 Bus Collision Interrupt Enable bit  
1 = Enables the MSSP1 Bus Collision Interrupt  
0 = Disables the MSSP1 Bus Collision Interrupt
- bit 2-1    **Unimplemented:** Read as '0'
- bit 0      **CCP2IE:** CCP2 Interrupt Enable bit  
1 = Enables the CCP2 interrupt  
0 = Disables the CCP2 interrupt

**Note:** Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

## REGISTER 12-5: LATA: PORTA DATA LATCH REGISTER

R/W-x/u	R/W-x/u	U-0	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
LATA7	LATA6	—	LATA4	LATA3	LATA2	LATA1	LATA0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
 '1' = Bit is set                          '0' = Bit is cleared

bit 7-6            **LATA<7:6>**: RA<7:6> Output Latch Value bits<sup>(1)</sup>

bit 5              **Unimplemented**: Read as '0'

bit 4-0            **LATA<4:0>**: RA<4:0> Output Latch Value bits<sup>(1)</sup>

**Note 1:** Writes to PORTA are actually written to corresponding LATA register. Reads from PORTA register is return of actual I/O pin values.

## REGISTER 12-6: WPUA: WEAK PULL-UP PORTA REGISTER

U-0	U-0	R/W-1/1	U-0	U-0	U-0	U-0	U-0
—	—	WPUA5	—	—	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 u = Bit is unchanged                  x = Bit is unknown                  -n/n = Value at POR and BOR/Value at all other Resets  
 '1' = Bit is set                          '0' = Bit is cleared

bit 7-6            **Unimplemented**: Read as '0'

bit 5              **WPUA5**: Weak Pull-up RA5 Control bit

If MCLRE in Configuration Words = 0, MCLR is disabled):

1 = Weak Pull-up enabled<sup>(1)</sup>

0 = Weak Pull-up disabled

If MCLRE in Configuration Words = 1, MCLR is enabled):

Weak Pull-up is always enabled.

bit 4-0            **Unimplemented**: Read as '0'

**Note 1:** Global  $\overline{\text{WPUEN}}$  bit of the OPTION\_REG register must be cleared for individual pull-ups to be enabled.

**2:** The weak pull-up device is automatically disabled if the pin is in configured as an output.

# PIC16(L)F1847

## REGISTER 16-5: ADRESH: ADC RESULT REGISTER HIGH (ADRESH) ADFM = 1

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
—	—	—	—	—	—	ADRES<9:8>	
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-2

**Reserved:** Do not use.

bit 1-0

**ADRES<9:8>:** ADC Result Register bits

Upper two bits of 10-bit conversion result

## REGISTER 16-6: ADRESL: ADC RESULT REGISTER LOW (ADRESL) ADFM = 1

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
ADRES<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-0

**ADRES<7:0>:** ADC Result Register bits

Lower eight bits of 10-bit conversion result

## 19.0 COMPARATOR MODULE

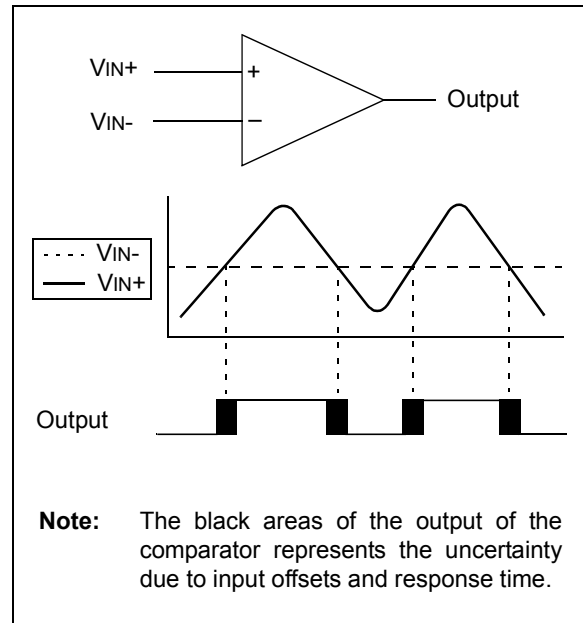
Comparators are used to interface analog circuits to a digital circuit by comparing two analog voltages and providing a digital indication of their relative magnitudes. Comparators are very useful mixed signal building blocks because they provide analog functionality independent of program execution. The analog comparator module includes the following features:

- Independent comparator control
- Programmable input selection
- Comparator output is available internally/externally
- Programmable output polarity
- Interrupt-on-change
- Wake-up from Sleep
- Programmable Speed/Power optimization
- PWM shutdown
- Programmable and Fixed Voltage Reference

## 19.1 Comparator Overview

A single comparator is shown in [Figure 19-1](#) along with the relationship between the analog input levels and the digital output. When the analog voltage at  $V_{IN+}$  is less than the analog voltage at  $V_{IN-}$ , the output of the comparator is a digital low level. When the analog voltage at  $V_{IN+}$  is greater than the analog voltage at  $V_{IN-}$ , the output of the comparator is a digital high level.

**FIGURE 19-1: SINGLE COMPARATOR**

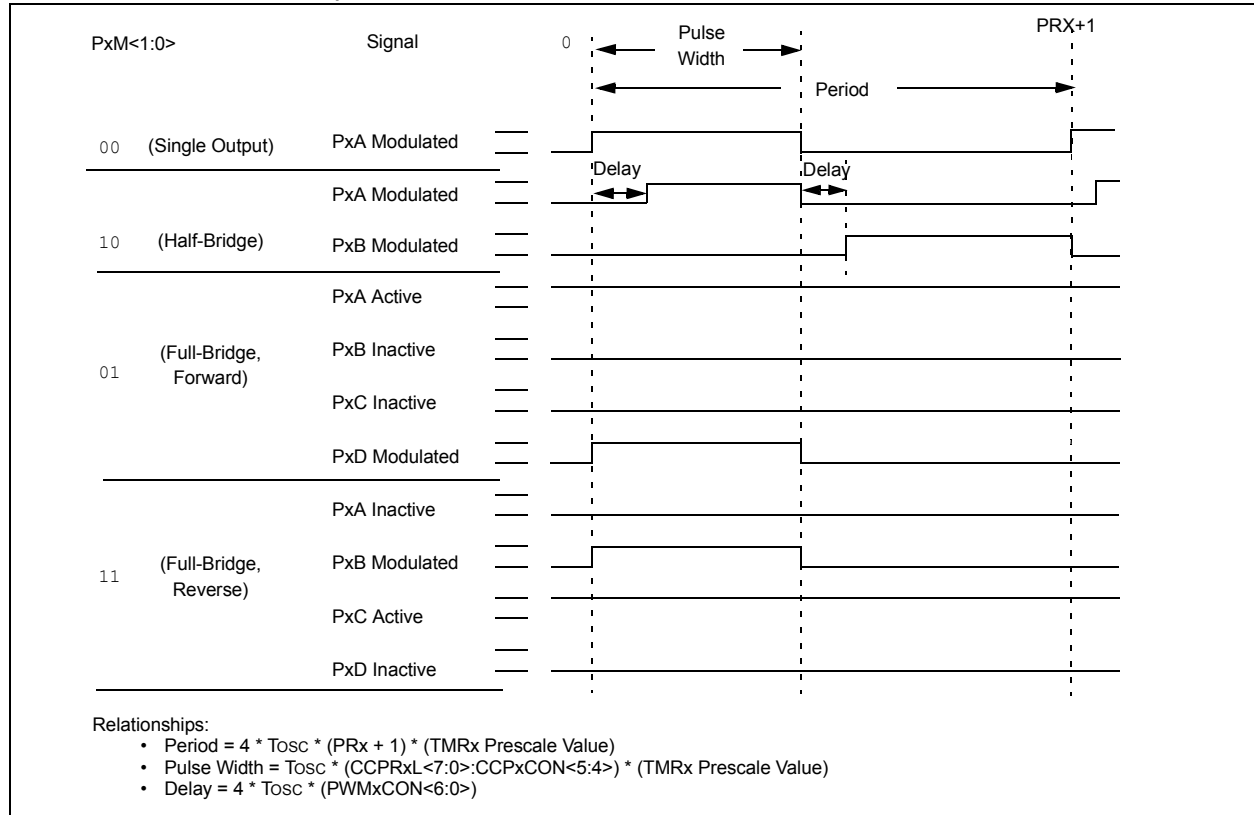


**TABLE 24-9: EXAMPLE PIN ASSIGNMENTS FOR VARIOUS PWM ENHANCED MODES**

ECCP Mode	PxM<1:0>	CCPx/PxA	PxB	PxC	PxD
Single	00	Yes <sup>(1)</sup>	Yes <sup>(1)</sup>	Yes <sup>(1)</sup>	Yes <sup>(1)</sup>
Half-Bridge	10	Yes	Yes	No	No
Full-Bridge, Forward	01	Yes	Yes	Yes	Yes
Full-Bridge, Reverse	11	Yes	Yes	Yes	Yes

**Note 1:** PWM Steering enables outputs in Single mode.

**FIGURE 24-6: EXAMPLE PWM (ENHANCED MODE) OUTPUT RELATIONSHIPS (ACTIVE-HIGH STATE)**





## 24.4.4 AUTO-RESTART MODE

The Enhanced PWM can be configured to automatically restart the PWM signal once the auto-shutdown condition has been removed. Auto-restart is enabled by setting the PxRSEN bit in the PWMxCON register.

If auto-restart is enabled, the CCPxASE bit will remain set as long as the auto-shutdown condition is active. When the auto-shutdown condition is removed, the CCPxASE bit will be cleared via hardware and normal operation will resume.

**FIGURE 24-15: PWM AUTO-SHUTDOWN WITH AUTO-RESTART (PxRSEN = 1)**

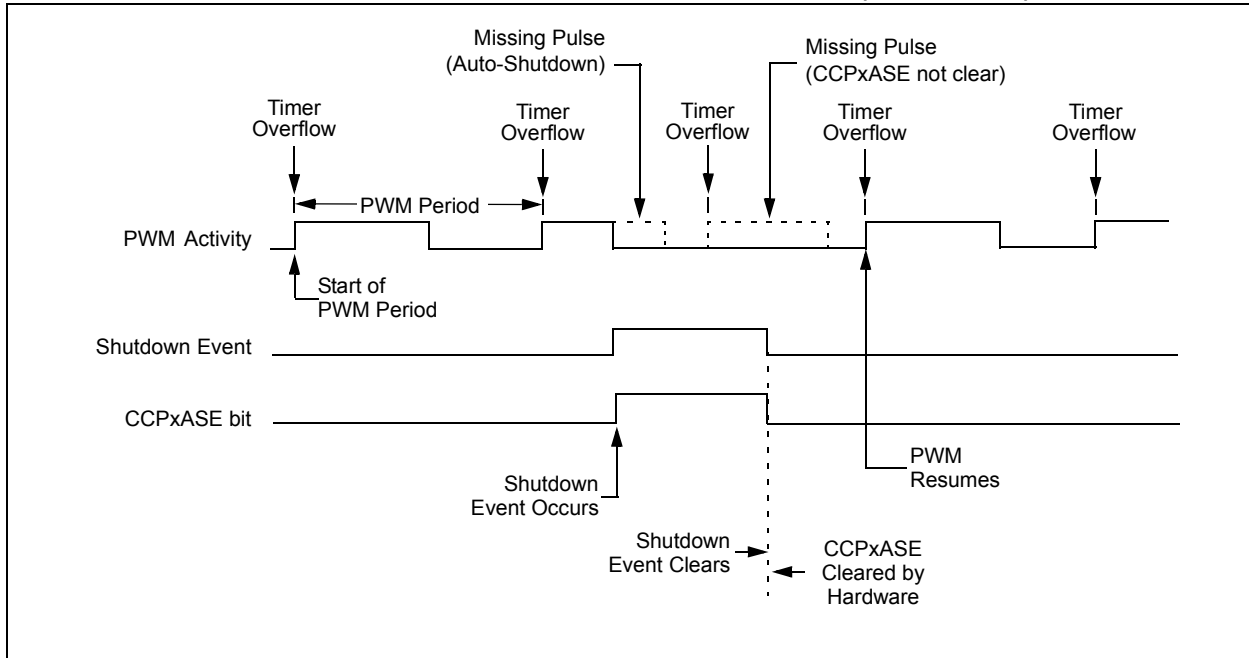
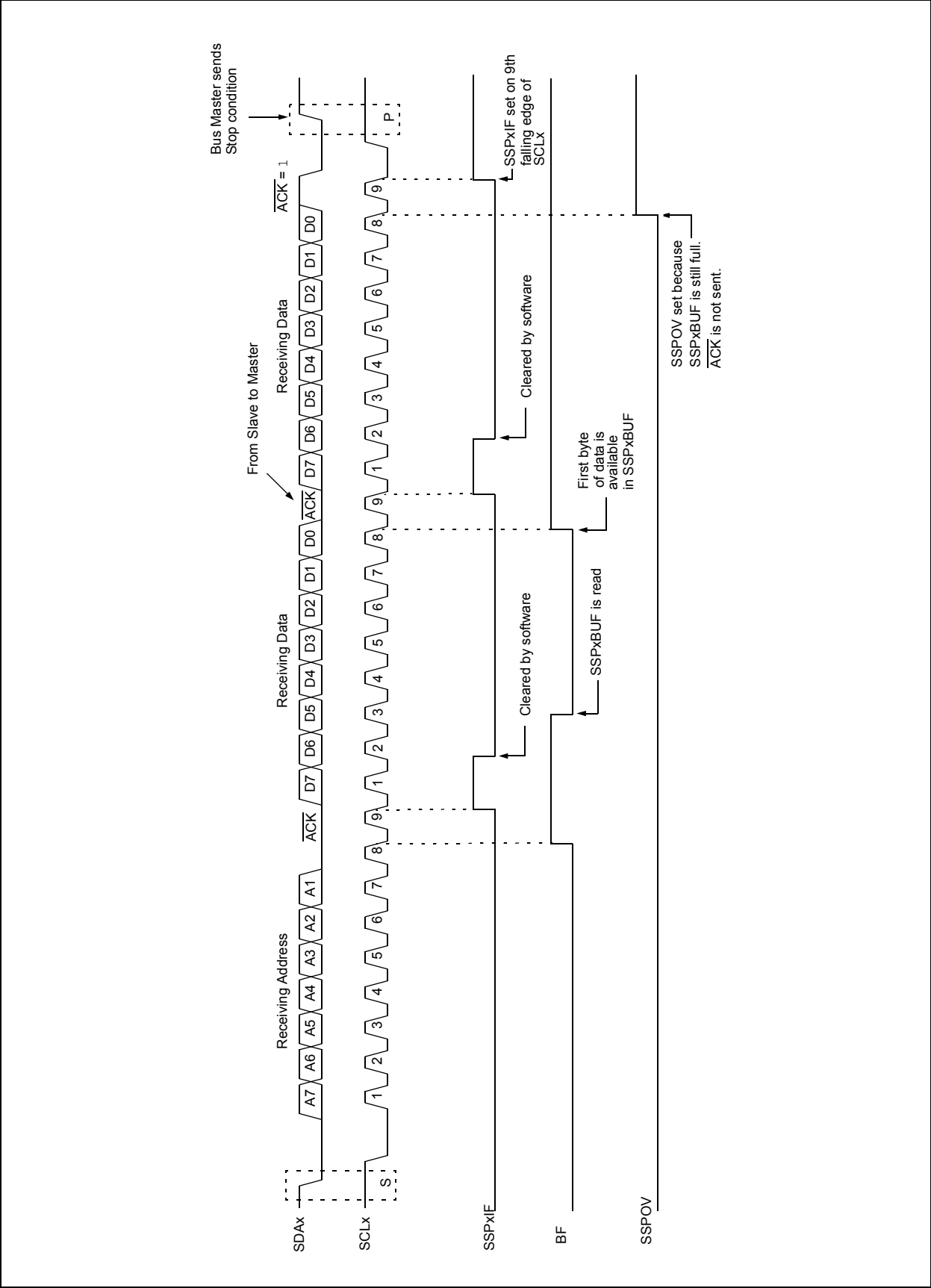
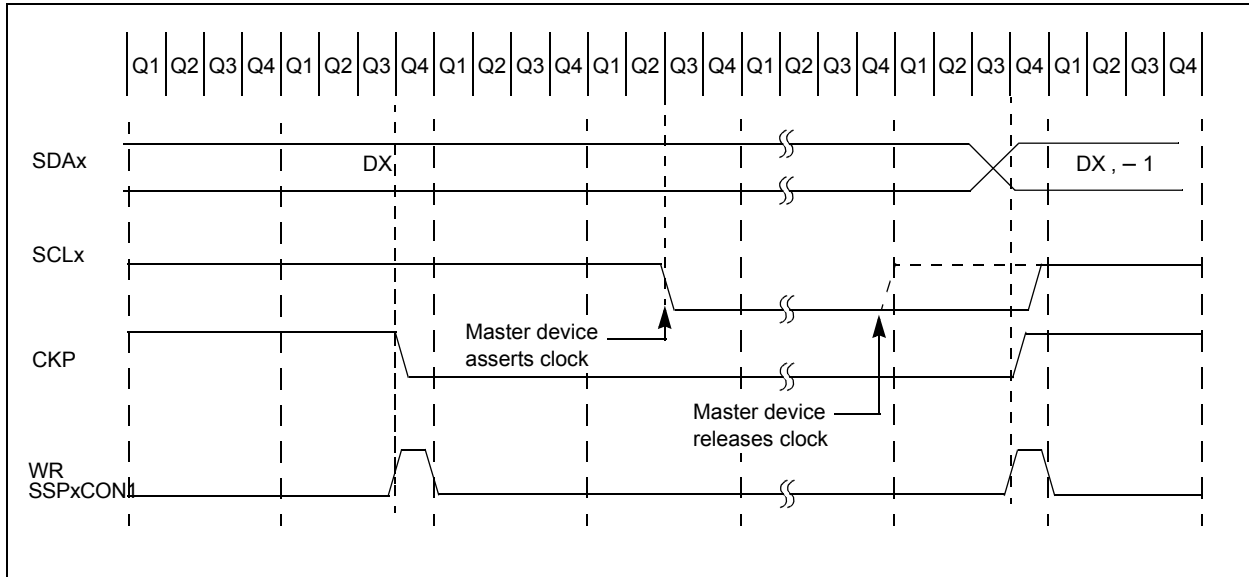


FIGURE 25-14: I<sup>2</sup>C SLAVE, 7-BIT ADDRESS, RECEPTION (SEN = 0, AHEN = 0, DHEN = 0)



**FIGURE 25-23: CLOCK SYNCHRONIZATION TIMING**



## 25.5.8 GENERAL CALL ADDRESS SUPPORT

The addressing procedure for the I<sup>2</sup>C bus is such that the first byte after the Start condition usually determines which device will be the slave addressed by the master device. The exception is the general call address which can address all devices. When this address is used, all devices should, in theory, respond with an acknowledge.

The general call address is a reserved address in the I<sup>2</sup>C protocol, defined as address 0x00. When the GCEN bit of the SSPxCON2 register is set, the slave module will automatically ACK the reception of this address regardless of the value stored in SSPxADD. After the slave clocks in an address of all zeros with the R/W bit clear, an interrupt is generated and slave software can read SSPxBUF and respond. [Figure 25-24](#) shows a general call reception sequence.

In 10-bit Address mode, the UA bit will not be set on the reception of the general call address. The slave will prepare to receive the second byte as data, just as it would in 7-bit mode.

If the AHEN bit of the SSPxCON3 register is set, just as with any other address reception, the slave hardware will stretch the clock after the 8th falling edge of SCLx. The slave must then set its ACKDT value and release the clock with communication progressing as it would normally.

# PIC16(L)F1847

## REGISTER 25-3: SSPxCON2: SSPx CONTROL REGISTER 2

R/W-0/0	R-0/0	R/W-0/0	R/S/HS-0/0	R/S/HS-0/0	R/S/HS-0/0	R/S/HS-0/0	R/W/HS-0/0
GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HC = Cleared by hardware S = User set

- bit 7 **GCEN:** General Call Enable bit (in I<sup>2</sup>C Slave mode only)  
1 = Enable interrupt when a general call address (0x00 or 00h) is received in the SSPxSR  
0 = General call address disabled
- bit 6 **ACKSTAT:** Acknowledge Status bit (in I<sup>2</sup>C mode only)  
1 = Acknowledge was not received  
0 = Acknowledge was received
- bit 5 **ACKDT:** Acknowledge Data bit (in I<sup>2</sup>C mode only)  
In Receive mode:  
Value transmitted when the user initiates an Acknowledge sequence at the end of a receive  
1 = Not Acknowledge  
0 = Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit (in I<sup>2</sup>C Master mode only)  
In Master Receive mode:  
1 = Initiate Acknowledge sequence on SDAx and SCLx pins, and transmit ACKDT data bit. Automatically cleared by hardware.  
0 = Acknowledge sequence idle
- bit 3 **RCEN:** Receive Enable bit (in I<sup>2</sup>C Master mode only)  
1 = Enables Receive mode for I<sup>2</sup>C  
0 = Receive idle
- bit 2 **PEN:** Stop Condition Enable bit (in I<sup>2</sup>C Master mode only)  
SCKx Release Control:  
1 = Initiate Stop condition on SDAx and SCLx pins. Automatically cleared by hardware.  
0 = Stop condition Idle
- bit 1 **RSEN:** Repeated Start Condition Enable bit (in I<sup>2</sup>C Master mode only)  
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Automatically cleared by hardware.  
0 = Repeated Start condition Idle
- bit 0 **SEN:** Start Condition Enable/Stretch Enable bit  
In Master mode:  
1 = Initiate Start condition on SDAx and SCLx pins. Automatically cleared by hardware.  
0 = Start condition Idle  
In Slave mode:  
1 = Clock stretching is enabled for both slave transmit and slave receive (stretch enabled)  
0 = Clock stretching is disabled

**Note 1:** For bits ACKEN, RCEN, PEN, RSEN, SEN: If the I<sup>2</sup>C module is not in the Idle mode, this bit may not be set (no spooling) and the SSPxBUF may not be written (or writes to the SSPxBUF are disabled).

# PIC16(L)F1847

## 26.1.1.4 TSR Status

The TRMT bit of the TXSTA register indicates the status of the TSR register. This is a read-only bit. The TRMT bit is set when the TSR register is empty and is cleared when a character is transferred to the TSR register from the TXREG. The TRMT bit remains clear until all bits have been shifted out of the TSR register. No interrupt logic is tied to this bit, so the user has to poll this bit to determine the TSR status.

**Note:** The TSR register is not mapped in data memory, so it is not available to the user.

## 26.1.1.5 Transmitting 9-Bit Characters

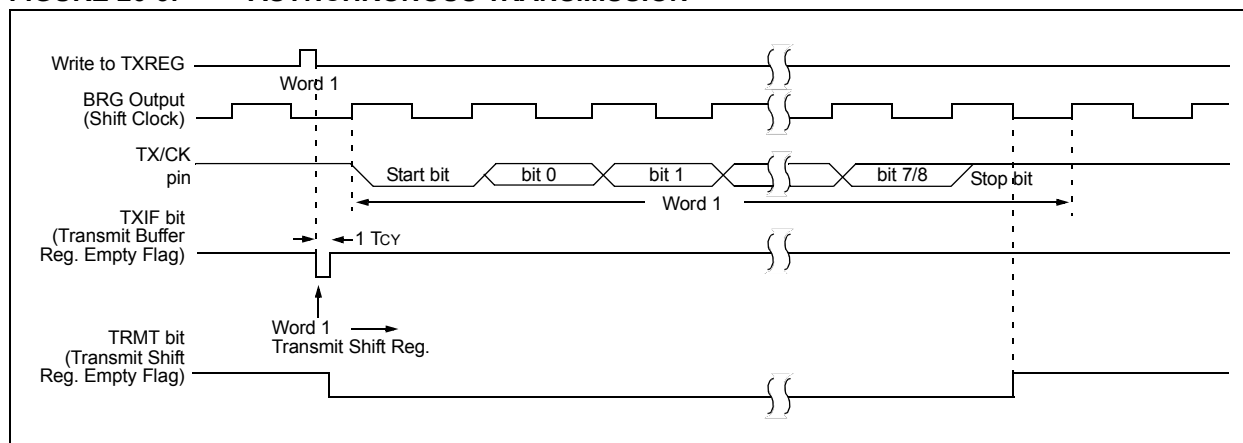
The EUSART supports 9-bit character transmissions. When the TX9 bit of the TXSTA register is set, the EUSART will shift nine bits out for each character transmitted. The TX9D bit of the TXSTA register is the 9th, and Most Significant, data bit. When transmitting 9-bit data, the TX9D data bit must be written before writing the eight Least Significant bits into the TXREG. All nine bits of data will be transferred to the TSR shift register immediately after the TXREG is written.

A special 9-bit Address mode is available for use with multiple receivers. See [Section 26.1.2.7 “Address Detection”](#) for more information on the address mode.

## 26.1.1.6 Asynchronous Transmission Setup:

1. Initialize the SPBRGH, SPBRGL register pair and the BRGH and BRG16 bits to achieve the desired baud rate (see [Section 26.3 “EUSART Baud Rate Generator \(BRG\)”](#)).
2. Enable the asynchronous serial port by clearing the SYNC bit and setting the SPEN bit.
3. If 9-bit transmission is desired, set the TX9 control bit. A set 9th data bit will indicate that the eight Least Significant data bits are an address when the receiver is set for address detection.
4. Enable the transmission by setting the TXEN control bit. This will cause the TXIF interrupt bit to be set.
5. If interrupts are desired, set the TXIE interrupt enable bit of the PIE1 register. An interrupt will occur immediately provided that the GIE and PEIE bits of the INTCON register are also set.
6. If 9-bit transmission is selected, the 9th bit should be loaded into the TX9D data bit.
7. Load 8-bit data into the TXREG register. This will start the transmission.

**FIGURE 26-3: ASYNCHRONOUS TRANSMISSION**



# PIC16(L)F1847

**TABLE 26-7: SUMMARY OF REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
APFCON0	RXDTSEL	SDO1SEL	SS1SEL	P2BSEL	CCP2SEL	P1DSEL	P1CSEL	CCP1SEL	<a href="#">118</a>
APFCON1	—	—	—	—	—	—	—	TXCKSEL	<a href="#">118</a>
BAUDCON	ABDOVF	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN	<a href="#">298</a>
INTCON	GIE	PEIE	TMR0IE	INTE	IOCE	TMR0IF	INTF	IOCF	<a href="#">88</a>
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	<a href="#">89</a>
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	<a href="#">93</a>
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	<a href="#">297</a>
SPBRGL	BRG<7:0>								<a href="#">299*</a>
SPBRGH	BRG<15:8>								<a href="#">299*</a>
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	<a href="#">126</a>
TXREG	EUSART Transmit Data Register								<a href="#">289*</a>
TXSTA	CSRC	TX9	TXEN	SYNC	SENDER	BRGH	TRMT	TX9D	<a href="#">296</a>

**Legend:** — = unimplemented location, read as '0'. Shaded cells are not used for Synchronous Master Transmission.

\* Page provides register information.

## 28.0 IN-CIRCUIT SERIAL PROGRAMMING™ (ICSP™)

ICSP™ programming allows customers to manufacture circuit boards with unprogrammed devices. Programming can be done after the assembly process allowing the device to be programmed with the most recent firmware or a custom firmware. Five pins are needed for ICSP™ programming:

- ICSPCLK
- ICSPDAT
- MCLR/VPP
- VDD
- VSS

In Program/Verify mode the Program Memory, User IDs and the Configuration Words are programmed through serial communications. The ICSPDAT pin is a bidirectional I/O used for transferring the serial data and the ICSPCLK pin is the clock input. For more information on ICSP™ refer to the “PIC16193X/PIC16LF193X Memory Programming Specification” (DS41360A).

### 28.1 High-Voltage Programming Entry Mode

The device is placed into High-Voltage Programming Entry mode by holding the ICSPCLK and ICSPDAT pins low then raising the voltage on MCLR/VPP to VIH.

## 28.2 Low-Voltage Programming Entry Mode

The Low-Voltage Programming Entry mode allows the PIC® Flash MCUs devices to be programmed using VDD only, without high voltage. When the LVP bit of Configuration Words is set to ‘1’, the low-voltage ICSP programming entry is enabled. To disable the Low-Voltage ICSP mode, the LVP bit must be programmed to ‘0’.

Entry into the Low-Voltage Programming Entry mode requires the following steps:

1. MCLR is brought to VIL.
2. A 32-bit key sequence is presented on ICSPDAT, while clocking ICSPCLK.

Once the key sequence is complete, MCLR must be held at VIL for as long as Program/Verify mode is to be maintained.

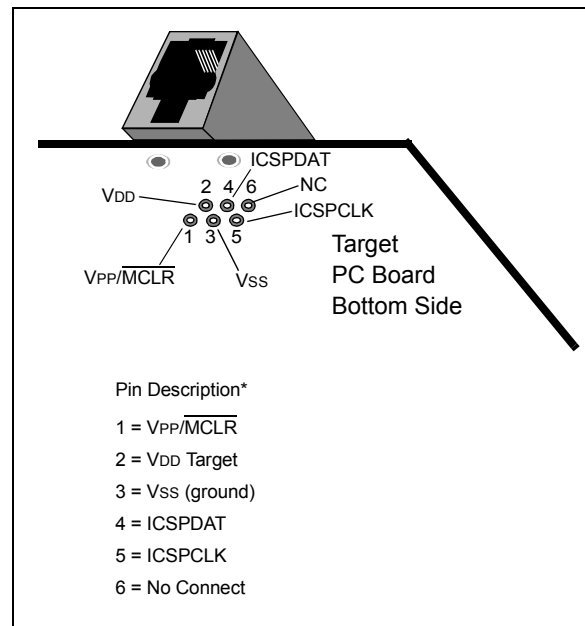
If low-voltage programming is enabled (LVP = 1), the MCLR Reset function is automatically enabled and cannot be disabled. See [Section 7.4 “MCLR”](#) for more information.

The LVP bit can only be reprogrammed to ‘0’ by using the High-Voltage Programming mode.

## 28.3 Common Programming Interfaces

Connection to a target device is typically done through an ICSP™ header. A commonly found connector on development tools is the RJ-11 in the 6P6C (6-pin, 6 connector) configuration. See [Figure 28-1](#).

**FIGURE 28-1: ICD RJ-11 STYLE CONNECTOR INTERFACE**



**TABLE 30-2: SUPPLY CURRENT (IDD)<sup>(1,2)</sup> (CONTINUED)**

PIC16LF1847		Standard Operating Conditions (unless otherwise stated)					
PIC16F1847							
Param. No.	Device Characteristics	Min.	Typ†	Max.	Units	Conditions	
						VDD	Note
D014		—	260	338	μA	1.8	Fosc = 4 MHz
		—	415	540	μA	3.0	EC Oscillator Medium-power mode
D014		—	300	325	μA	1.8	Fosc = 4 MHz
		—	486	515	μA	3.0	EC Oscillator
		—	520	550	μA	5.0	Medium-power mode
D015		—	10	16	μA	1.8	Fosc = 32 kHz
		—	12	18	μA	3.0	LFINTOSC
D015		—	21	28	μA	1.8	Fosc = 32 kHz
		—	25	34	μA	3.0	LFINTOSC
		—	28	36	μA	5.0	
D016		—	175	215	μA	1.8	Fosc = 500 kHz
		—	216	245	μA	3.0	MFINTOSC
D016		—	175	200	μA	1.8	Fosc = 500 kHz
		—	195	225	μA	3.0	MFINTOSC
		—	215	245	μA	5.0	
D017		—	0.80	1.10	mA	1.8	Fosc = 8 MHz
		—	1.36	1.80	mA	3.0	HFINTOSC
D017		—	0.80	1.10	mA	1.8	Fosc = 8 MHz
		—	1.40	1.60	mA	3.0	HFINTOSC
		—	1.55	1.80	mA	5.0	
D018		—	1.20	1.60	mA	1.8	Fosc = 16 MHz
		—	2.10	2.90	mA	3.0	HFINTOSC
D018		—	1.20	1.60	mA	1.8	Fosc = 16 MHz
		—	2.20	2.30	mA	3.0	HFINTOSC
		—	2.30	2.60	mA	5.0	
D019		—	3.40	3.60	mA	3.0	Fosc = 32 MHz
		—	4.10	4.20	mA	3.6	HFINTOSC (Note 3)

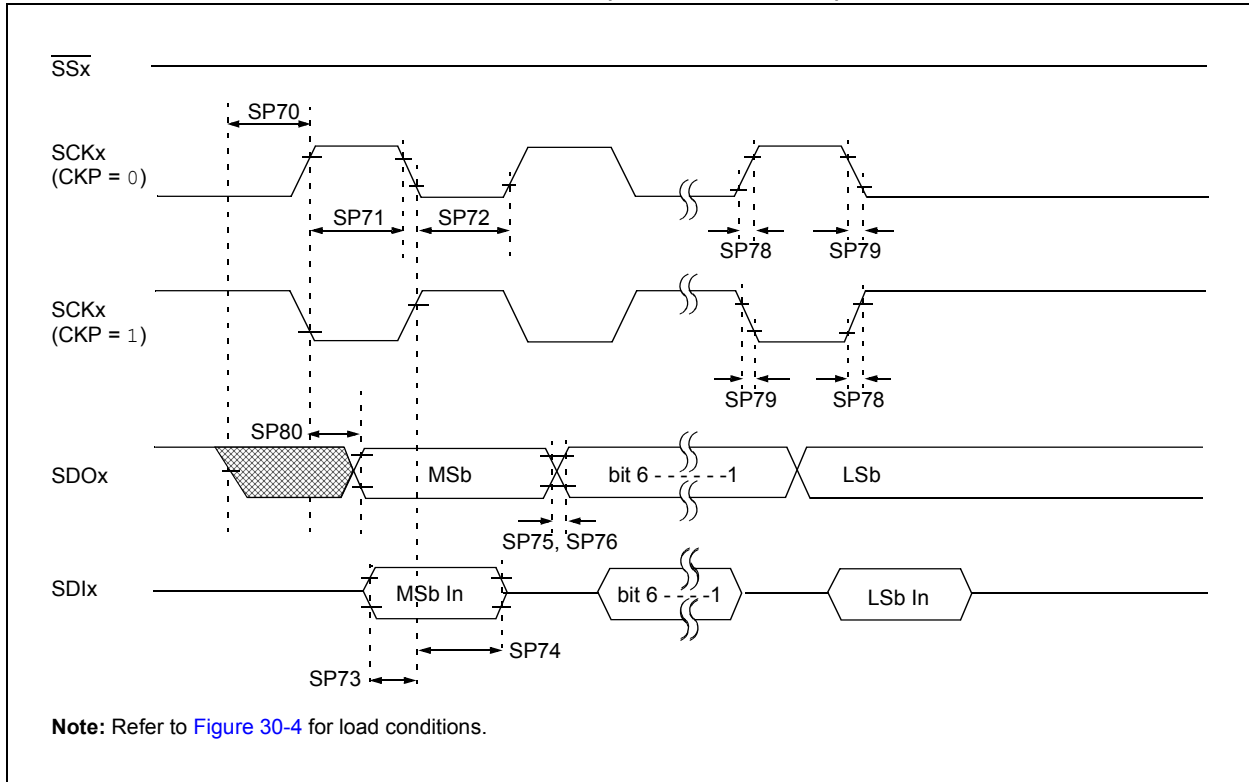
\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

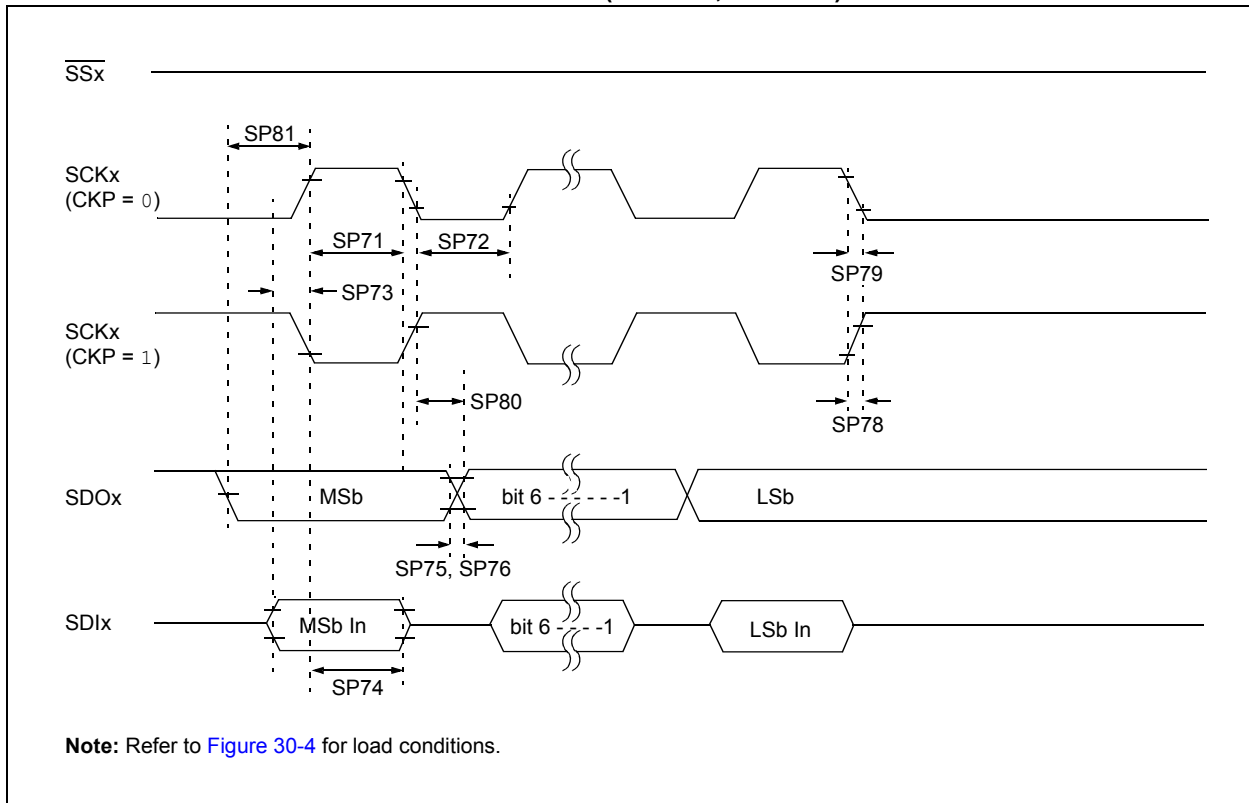
- Note 1:** The test conditions for all IDD measurements in active operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD; MCLR = VDD; WDT disabled.
- 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption.
- 3:** 8 MHz internal oscillator with 4x PLL enabled.
- 4:** 8 MHz crystal oscillator with 4x PLL enabled.
- 5:** For RC oscillator configurations, current through REXT is not included. The current through the resistor can be extended by the formula  $I_R = V_{DD}/2R_{EXT}$  (mA) with REXT in kΩ.



**FIGURE 30-16: SPI MASTER MODE TIMING (CKE = 0, SMP = 0)**



**FIGURE 30-17: SPI MASTER MODE TIMING (CKE = 1, SMP = 1)**



# PIC16(L)F1847

FIGURE 31-9: I<sub>DD</sub> TYPICAL, EC OSCILLATOR, MEDIUM-POWER MODE, PIC16F1847 ONLY

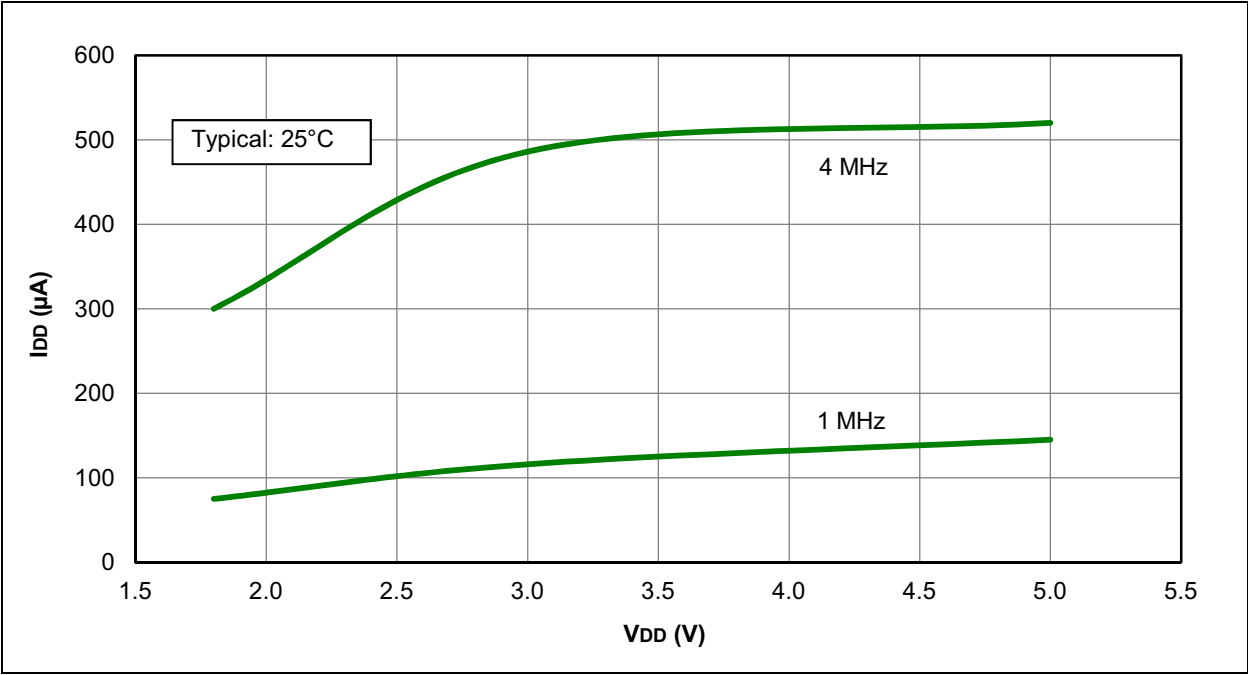
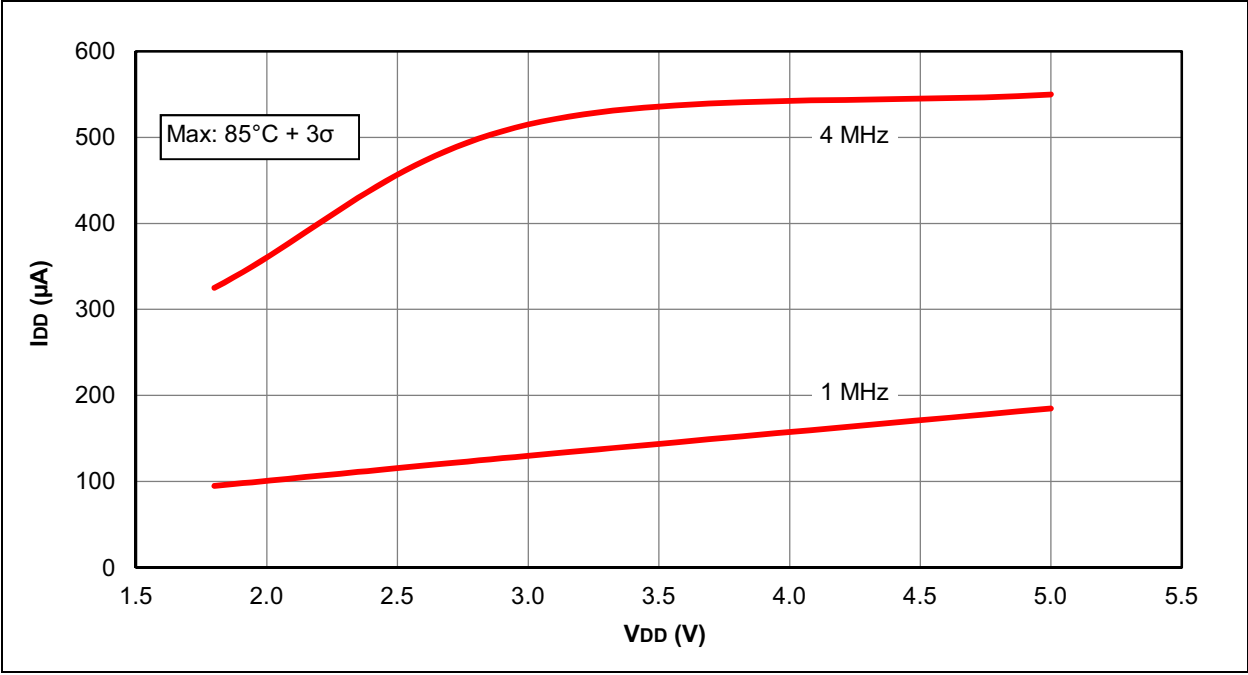
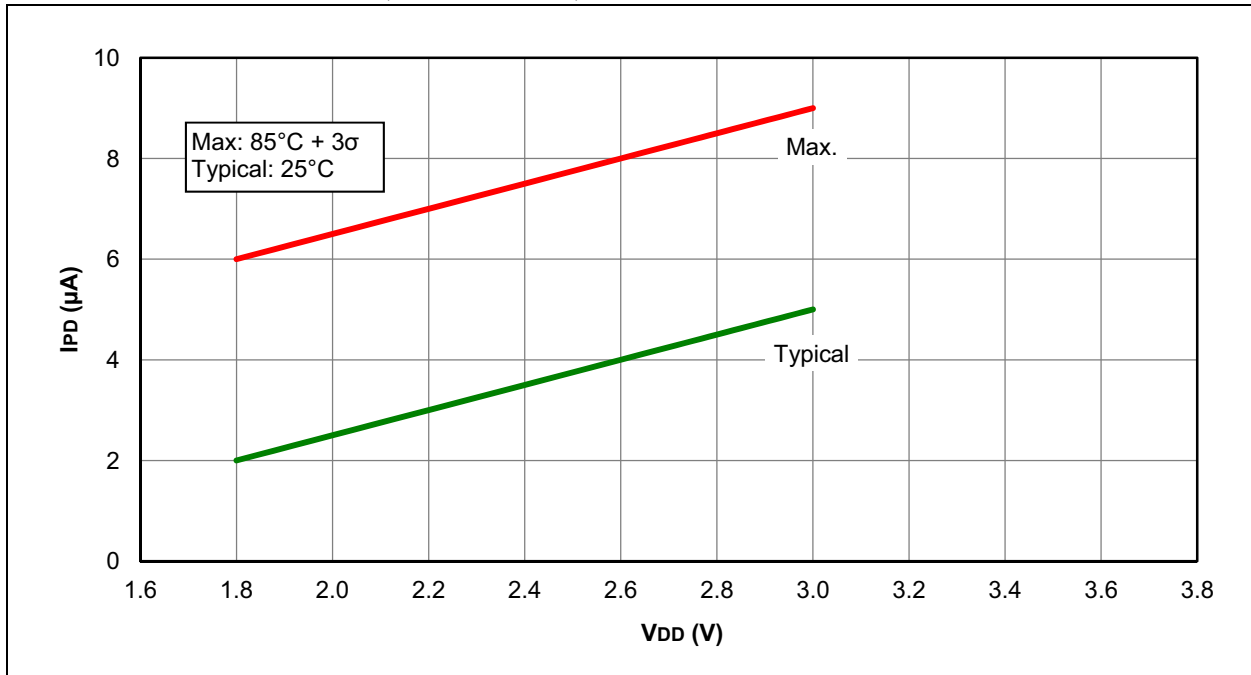


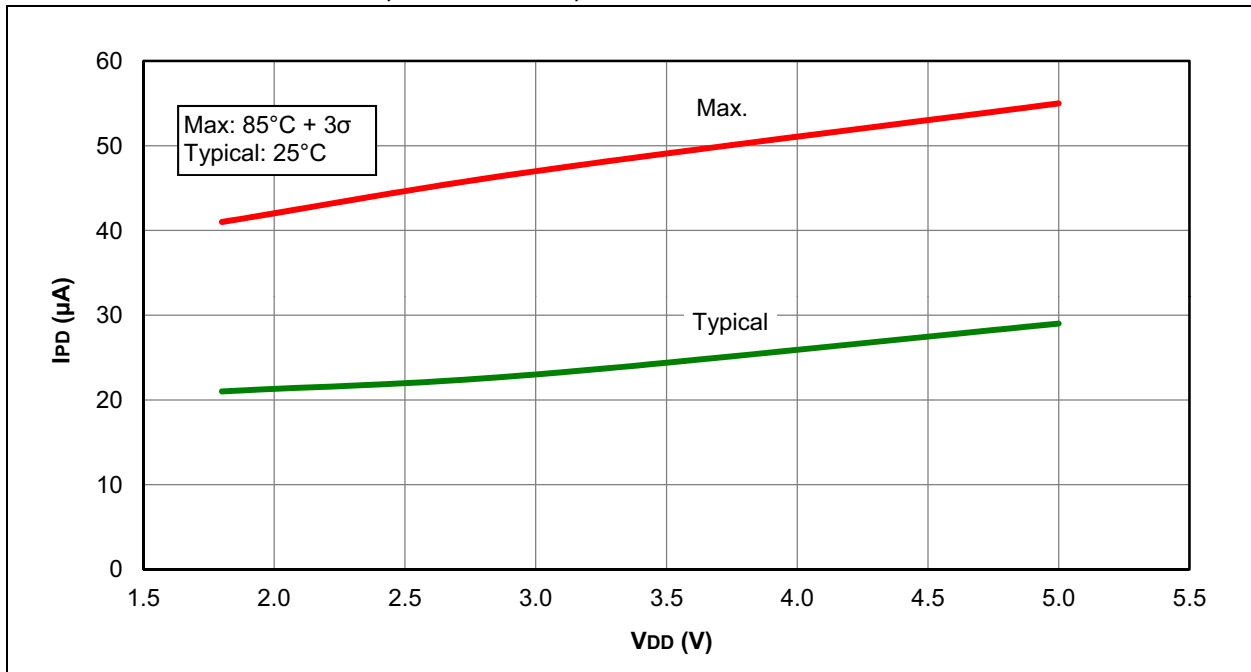
FIGURE 31-10: I<sub>DD</sub> MAXIMUM, EC OSCILLATOR, MEDIUM-POWER MODE, PIC16F1847 ONLY



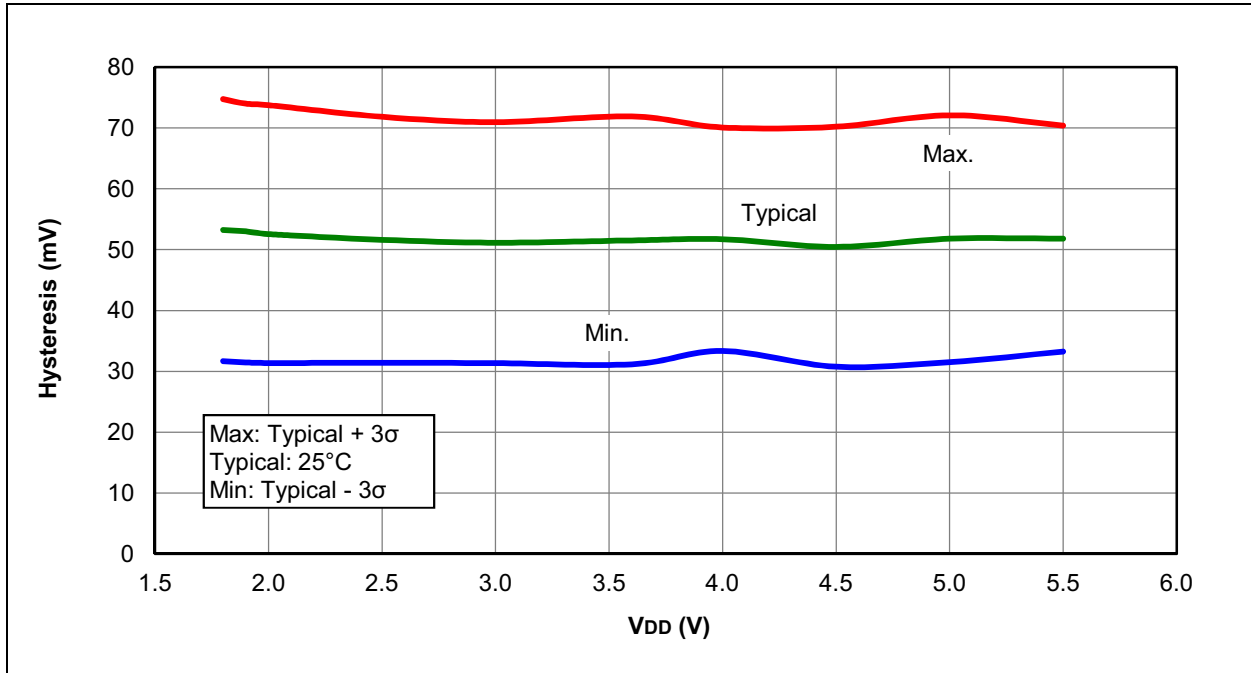
**FIGURE 31-31: I<sub>PD</sub>, CAPACITIVE SENSING (CPS) MODULE, LOW-CURRENT RANGE, CPSRM = 0, CPSRNG = 01, PIC16LF1847 ONLY**



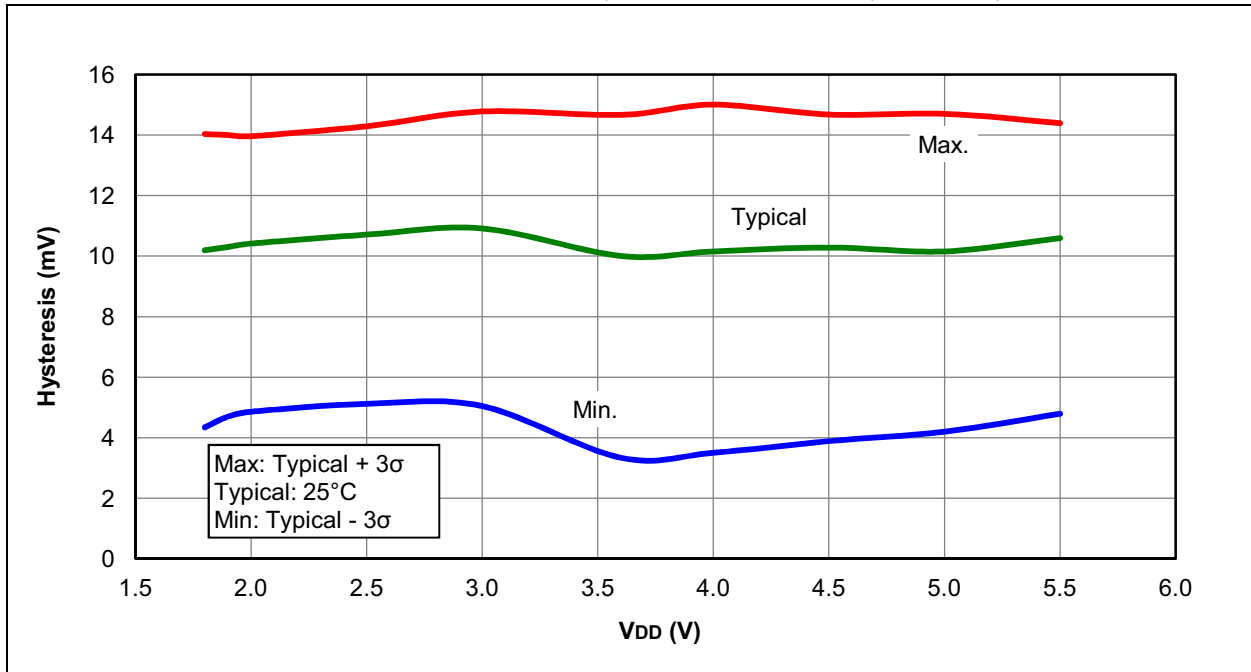
**FIGURE 31-32: I<sub>PD</sub>, CAPACITIVE SENSING (CPS) MODULE, LOW-CURRENT RANGE, CPSRM = 0, CPSRNG = 01, PIC16F1847 ONLY**



**FIGURE 31-55: COMPARATOR HYSTERESIS, NORMAL-POWER MODE, CxSP = 1, CxHYS = 1**

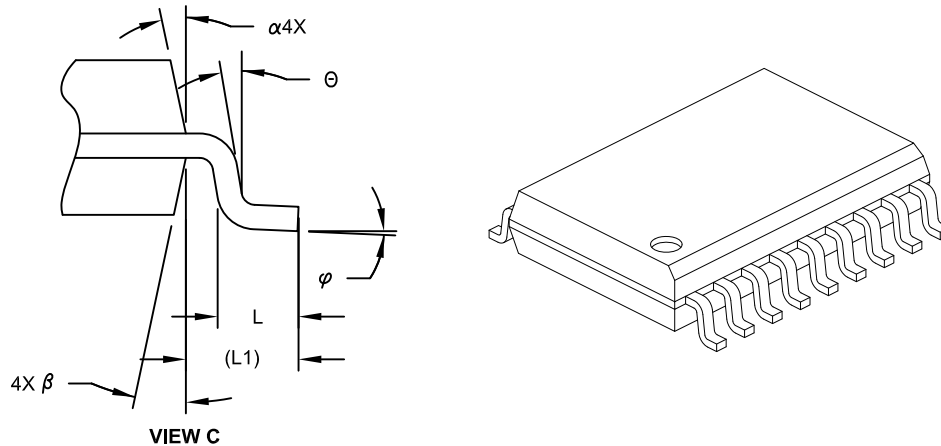


**FIGURE 31-56: COMPARATOR HYSTERESIS, LOW-POWER MODE, CxSP = 0, CxHYS = 1**



## 18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	18		
Pitch	e	1.27 BSC		
Overall Height	A	-	-	2.65
Molded Package Thickness	A2	2.05	-	-
Standoff §	A1	0.10	-	0.30
Overall Width	E	10.30 BSC		
Molded Package Width	E1	7.50 BSC		
Overall Length	D	11.55 BSC		
Chamfer (Optional)	h	0.25	-	0.75
Foot Length	L	0.40	-	1.27
Footprint	L1	1.40 REF		
Lead Angle	θ	0°	-	-
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.20	-	0.33
Lead Width	b	0.31	-	0.51
Mold Draft Angle Top	α	5°	-	15°
Mold Draft Angle Bottom	β	5°	-	15°

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic
- Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.
- Datums A & B to be determined at Datum H.

Microchip Technology Drawing No. C04-051C Sheet 2 of 2