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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	50
Program Memory Size	192KB (96K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega192a3-au

6. AVR CPU

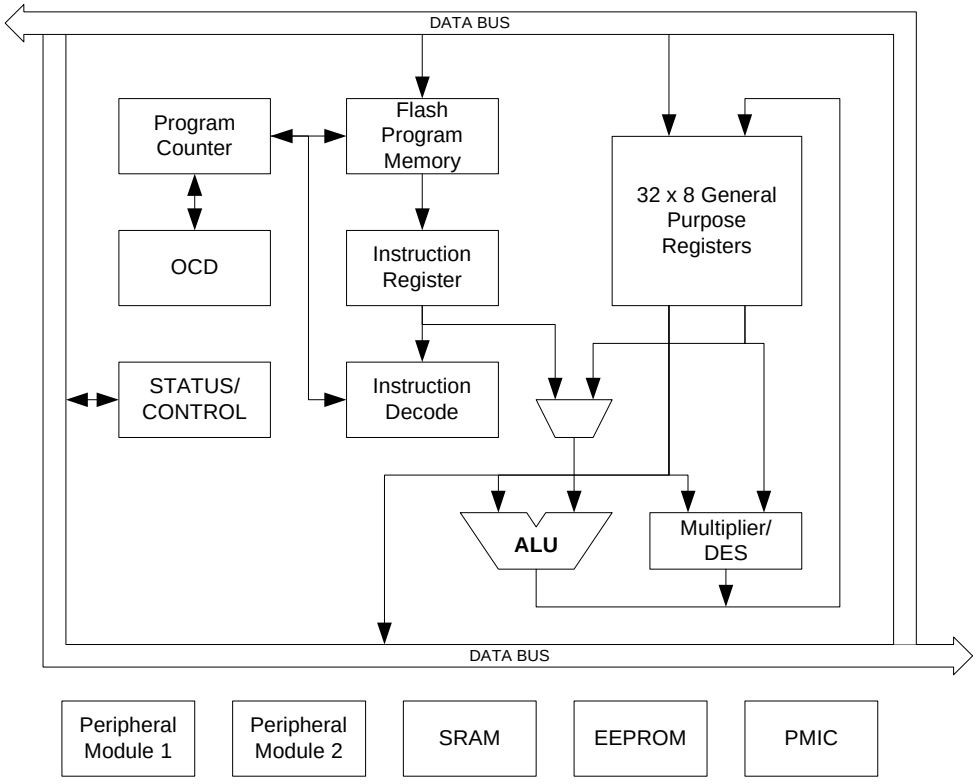
6.1 Features

- **8/16-bit high performance AVR RISC Architecture**
  - **138 instructions**
  - **Hardware multiplier**
- **32x8-bit registers directly connected to the ALU**
- **Stack in RAM**
- **Stack Pointer accessible in I/O memory space**
- **Direct addressing of up to 16M bytes of program and data memory**
- **True 16/24-bit access to 16/24-bit I/O registers**
- **Support for 8-, 16- and 32-bit Arithmetic**
- **Configuration Change Protection of system critical features**

6.2 Overview

The XMEGA A3 uses an 8/16-bit AVR CPU. The main function of the AVR CPU is to ensure correct program execution. The CPU must therefore be able to access memories, perform calculations and control peripherals. Interrupt handling is described in a separate section. Figure 6-1 on page 7 shows the CPU block diagram.

Figure 6-1. CPU block diagram



The AVR uses a Harvard architecture - with separate memories and buses for program and data. Instructions in the program memory are executed with a single level pipeline. While one instruction is being executed, the next instruction is pre-fetched from the program memory.

7.5 Production Signature Row

The Production Signature Row is a separate memory section for factory programmed data. It contains calibration data for functions such as oscillators and analog modules.

The production signature row also contains a device ID that identify each microcontroller device type, and a serial number that is unique for each manufactured device. The device ID for the available XMEGA A3 devices is shown in Table 7-1 on page 13. The serial number consist of the production LOT number, wafer number, and wafer coordinates for the device.

The production signature row can not be written or erased, but it can be read from both application software and external programming.

Table 7-1. Device ID bytes for XMEGA A3 devices.

Device	Device ID bytes		
	Byte 2	Byte 1	Byte 0
ATxmega64A3	42	96	1E
ATxmega128A3	42	97	1E
ATxmega192A3	44	97	1E
ATxmega256A3	42	98	1E

7.6 User Signature Row

The User Signature Row is a separate memory section that is fully accessible (read and write) from application software and external programming. The user signature row is one flash page in size, and is meant for static user parameter storage, such as calibration data, custom serial numbers or identification numbers, random number seeds etc. This section is not erased by Chip Erase commands that erase the Flash, and requires a dedicated erase command. This ensures parameter storage during multiple program/erase session and on-chip debug sessions.

10.3.3 32.768 kHz Crystal Oscillator

The 32.768 kHz Crystal Oscillator is a low power driver for an external watch crystal. It can be used as system clock source or as asynchronous clock source for the Real Time Counter.

10.3.4 0.4 - 16 MHz Crystal Oscillator

The 0.4 - 16 MHz Crystal Oscillator is a driver intended for driving both external resonators and crystals ranging from 400 kHz to 16 MHz.

10.3.5 2 MHz Run-time Calibrated Internal Oscillator

The 2 MHz Run-time Calibrated Internal Oscillator is a high frequency oscillator. It is calibrated during production to provide a default frequency which is close to its nominal frequency. The oscillator can use the 32.768 kHz Calibrated Internal Oscillator or the 32 kHz Crystal Oscillator as a source for calibrating the frequency run-time to compensate for temperature and voltage drift hereby optimizing the accuracy of the oscillator.

10.3.6 32 MHz Run-time Calibrated Internal Oscillator

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10.3.7 External Clock input

The external clock input gives the possibility to connect a clock from an external source.

10.3.8 PLL with Multiplication factor 1 - 31x

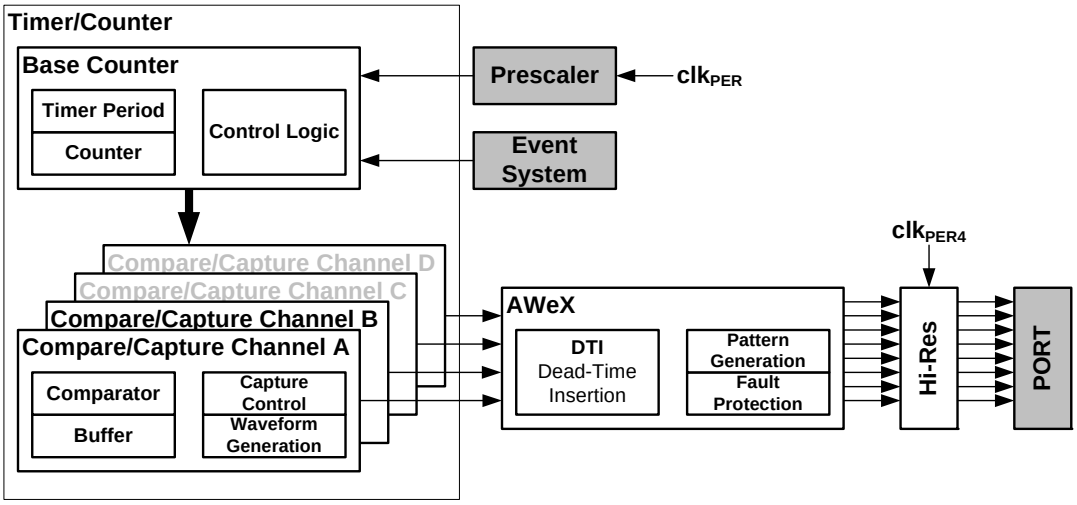
The PLL provides the possibility of multiplying a frequency by any number from 1 to 31. In combination with the prescalers, this gives a wide range of output frequencies from all clock sources.

Table 14-1. Reset and Interrupt Vectors (Continued)

Program Address (Base Address)	Source	Interrupt Description
0x040	NVM_INT_base	Non-Volatile Memory Interrupt base
0x044	PORTB_INT_base	Port B Interrupt base
0x048	ACB_INT_base	Analog Comparator on Port B Interrupt base
0x04E	ADCB_INT_base	Analog to Digital Converter on Port B Interrupt base
0x056	PORTE_INT_base	Port E INT base
0x05A	TWIE_INT_base	Two-Wire Interface on Port E Interrupt base
0x05E	TCE0_INT_base	Timer/Counter 0 on port E Interrupt base
0x06A	TCE1_INT_base	Timer/Counter 1 on port E Interrupt base
0x072	SPIE_INT_vect	SPI on port E Interrupt vector
0x074	USARTE0_INT_base	USART 0 on port E Interrupt base
0x07A	USARTE1_INT_base	USART 1 on port E Interrupt base
0x080	PORTD_INT_base	Port D Interrupt base
0x084	PORTA_INT_base	Port A Interrupt base
0x088	ACA_INT_base	Analog Comparator on Port A Interrupt base
0x08E	ADCA_INT_base	Analog to Digital Converter on Port A Interrupt base
0x09A	TCD0_INT_base	Timer/Counter 0 on port D Interrupt base
0x0A6	TCD1_INT_base	Timer/Counter 1 on port D Interrupt base
0x0AE	SPID_INT_vector	SPI D Interrupt vector
0x0B0	USARTD0_INT_base	USART 0 on port D Interrupt base
0x0B6	USARTD1_INT_base	USART 1 on port D Interrupt base
0x0D0	PORTF_INT_base	Port F Interrupt base
0x0D8	TCF0_INT_base	Timer/Counter 0 on port F Interrupt base
0x0EE	USARTF0_INT_base	USART 0 on port F Interrupt base

Not recommended for new designs -
Use XMEGA A3U series

Figure 16-1. Overview of a Timer/Counter and closely related peripherals



The Hi-Resolution Extension can be enabled to increase the waveform generation resolution by 2 bits (4x). This is available for all Timer/Counters. See ”Hi-Res - High Resolution Extension” on page 34 for more details.

The Advanced Waveform Extension can be enabled to provide extra and more advanced features for the Timer/Counter. This are only available for Timer/Counter 0. See ”AWEX - Advanced Waveform Extension” on page 33 for more details.

21. SPI - Serial Peripheral Interface

21.1 Features

- **Three Identical SPI peripherals**
- **Full-duplex, Three-wire Synchronous Data Transfer**
- **Master or Slave Operation**
- **LSB First or MSB First Data Transfer**
- **Seven Programmable Bit Rates**
- **End of Transmission Interrupt Flag**
- **Write Collision Flag Protection**
- **Wake-up from Idle Mode**
- **Double Speed (CK/2) Master SPI Mode**

21.2 Overview

The Serial Peripheral Interface (SPI) allows high-speed full-duplex, synchronous data transfer between different devices. Devices can communicate using a master-slave scheme, and data is transferred both to and from the devices simultaneously.

PORTC, PORTD, and PORTE each has one SPI. Notation of these peripherals are SPIC, SPID, and SPIE respectively.

22. USART

22.1 Features

- **Seven Identical USART peripherals**
- **Full Duplex Operation (Independent Serial Receive and Transmit Registers)**
- **Asynchronous or Synchronous Operation**
- **Master or Slave Clocked Synchronous Operation**
- **High-resolution Arithmetic Baud Rate Generator**
- **Supports Serial Frames with 5, 6, 7, 8, or 9 Data Bits and 1 or 2 Stop Bits**
- **Odd or Even Parity Generation and Parity Check Supported by Hardware**
- **Data OverRun Detection**
- **Framing Error Detection**
- **Noise Filtering Includes False Start Bit Detection and Digital Low Pass Filter**
- **Three Separate Interrupts on TX Complete, TX Data Register Empty and RX Complete**
- **Multi-processor Communication Mode**
- **Double Speed Asynchronous Communication Mode**
- **Master SPI mode for SPI communication**
- **IrDA support through the IRCOM module**

22.2 Overview

The Universal Synchronous and Asynchronous serial Receiver and Transmitter (USART) is a highly flexible serial communication module. The USART supports full duplex communication, and both asynchronous and clocked synchronous operation. The USART can also be set in Master SPI mode to be used for SPI communication.

Communication is frame based, and the frame format can be customized to support a wide range of standards. The USART is buffered in both direction, enabling continued data transmission without any delay between frames. There are separate interrupt vectors for receive and transmit complete, enabling fully interrupt driven communication. Frame error and buffer overflow are detected in hardware and indicated with separate status flags. Even or odd parity generation and parity check can also be enabled.

One USART can use the IRCOM module to support IrDA 1.4 physical compliant pulse modulation and demodulation for baud rates up to 115.2 kbps.

PORTC, PORTD, and PORTE each has two USARTs, while PORTF has one USART only. Notation of these peripherals are USARTC0, USARTC1, USARTD0, USARTD1, USARTE0, USARTE1 and USARTF0, respectively.

26. DAC - 12-bit Digital to Analog Converter

26.1 Features

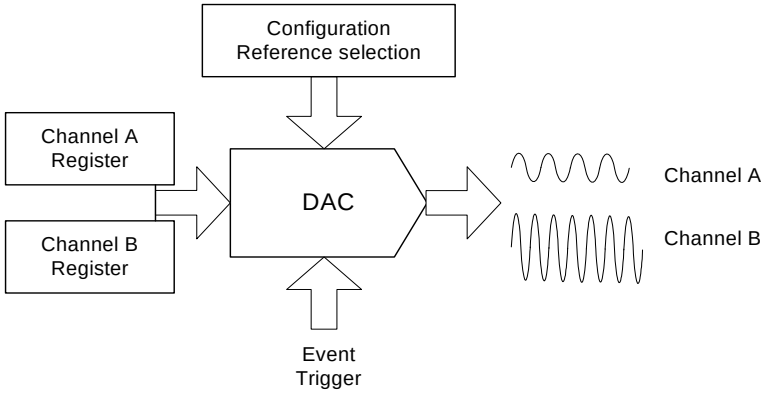
- **One DAC with 12-bit resolution**
- **Up to 1 Msps conversion rate for each DAC**
- **Flexible conversion range**
- **Multiple trigger sources**
- **1 continuous output or 2 Sample and Hold (S/H) outputs for each DAC**
- **Built-in offset and gain calibration**
- **High drive capabilities**
- **Low Power Mode**

26.2 Overview

The XMEGA A3 features one two-channel, 12-bit, 1 Msps DACs with built-in offset and gain calibration, see Figure 26-1 on page 43.

A DAC converts a digital value into an analog signal. The DAC may use an internal 1.0 voltage as the upper limit for conversion, but it is also possible to use the supply voltage or any applied voltage in-between. The external reference input is shared with the ADC reference input.

Figure 26-1. DAC overview



The DAC has one continuous output with high drive capabilities for both resistive and capacitive loads. It is also possible to split the continuous time channel into two Sample and Hold (S/H) channels, each with separate data conversion registers.

A DAC conversion may be started from the application software by writing the data conversion registers. The DAC can also be configured to do conversions triggered by the Event System to have regular timing, independent of the application software. DMA may be used for transferring data from memory locations to DAC data registers.

The DAC has a built-in calibration system to reduce offset and gain error when loading with a calibration value from software.

PORTB each has one DAC. Notation of this peripheral is DACB.

27. AC - Analog Comparator

27.1 Features

- **Four Analog Comparators**
- **Selectable Power vs. Speed**
- **Selectable hysteresis**
  - **0, 20 mV, 50 mV**
- **Analog Comparator output available on pin**
- **Flexible Input Selection**
  - **All pins on the port**
  - **Output from the DAC**
  - **Bandgap reference voltage.**
  - **Voltage scaler that can perform a 64-level scaling of the internal VCC voltage.**
- **Interrupt and event generation on**
  - **Rising edge**
  - **Falling edge**
  - **Toggle**
- **Window function interrupt and event generation on**
  - **Signal above window**
  - **Signal inside window**
  - **Signal below window**

27.2 Overview

XMEGA A3 features four Analog Comparators (AC). An Analog Comparator compares two voltages, and the output indicates which input is largest. The Analog Comparator may be configured to give interrupt requests and/or events upon several different combinations of input change.

Both hysteresis and propagation delays may be adjusted in order to find the optimal operation for each application.

A wide range of input selection is available, both external pins and several internal signals can be used.

The Analog Comparators are always grouped in pairs (AC0 and AC1) on each analog port. They have identical behavior but separate control registers.

Optionally, the state of the comparator is directly available on a pin.

PORTA and PORTB each has one AC pair. Notations are ACA and ACB, respectively.

30.1.5 Communication functions

SCL	Serial Clock for TWI
SDA	Serial Data for TWI
SCLIN	Serial Clock In for TWI when external driver interface is enabled
SCLOUT	Serial Clock Out for TWI when external driver interface is enabled
SDAIN	Serial Data In for TWI when external driver interface is enabled
SDAOUT	Serial Data Out for TWI when external driver interface is enabled
XCKn	Transfer Clock for USART n
RXDn	Receiver Data for USART n
TXDn	Transmitter Data for USART n
$\overline{SS}$	Slave Select for SPI
MOSI	Master Out Slave In for SPI
MISO	Master In Slave Out for SPI
SCK	Serial Clock for SPI

30.1.6 Oscillators, Clock and Event

TOSCn	Timer Oscillator pin n
XTALn	Input/Output for inverting Oscillator pin n
CLKOUT	Peripheral Clock Output
EVOUT	Event Channel 0 Output

30.1.7 Debug/System functions

$\overline{RESET}$	Reset pin
PDI_CLK	Program and Debug Interface Clock pin
PDI_DATA	Program and Debug Interface Data pin
TCK	JTAG Test Clock
TDI	JTAG Test Data In
TDO	JTAG Test Data Out
TMS	JTAG Test Mode Select

Table 30-3. Port C - Alternate functions

PORT C	PIN #	INTERRUPT	TCC0	AWEXC	TCC1	USARTC0	USARTC1	SPIC	TWIC	CLOCKOUT	EVENTOUT
PC0	16	SYNC	OC0A	OC0ALS					SDA		
PC1	17	SYNC	OC0B	OC0AHS		XCK0			SCL		
PC2	18	SYNC/ASYNC	OC0C	OC0BLS		RXD0					
PC3	19	SYNC	OC0D	OC0BHS		TXD0					
PC4	20	SYNC		OC0CLS	OC1A			$\overline{SS}$			
PC5	21	SYNC		OC0CHS	OC1B		XCK1	MOSI			
PC6	22	SYNC		OC0DLS			RXD1	MISO			
PC7	23	SYNC		OC0DHS			TXD1	SCK		CLKOUT	EVOUT
GND	24										
VCC	25										

Table 30-4. Port D - Alternate functions

PORT D	PIN #	INTERRUPT	TCD0	TCD1	USARTD0	USARTD1	SPID	CLOCKOUT	EVENTOUT
PD0	26	SYNC	OC0A						
PD1	27	SYNC	OC0B		XCK0				
PD2	28	SYNC/ASYNC	OC0C		RXD0				
PD3	29	SYNC	OC0D		TXD0				
PD4	30	SYNC		OC1A			$\overline{SS}$		
PD5	31	SYNC		OC1B		XCK1	MOSI		
PD6	32	SYNC				RXD1	MISO		
PD7	33	SYNC				TXD1	SCK	CLKOUT	EVOUT
GND	34								
VCC	35								

Table 30-5. Port E - Alternate functions

PORT E	PIN #	INTERRUPT	TCE0	TCE1	USARTE0	USARTE1	SPIE	TWIE	CLOCKOUT	EVENTOUT	TOSC
PE0	36	SYNC	OC0A					SDA			
PE1	37	SYNC	OC0B		XCK0			SCL			
PE2	38	SYNC/ASYNC	OC0C		RXD0						
PE3	39	SYNC	OC0D		TXD0						
PE4	40	SYNC		OC1A			$\overline{SS}$				
PE5	41	SYNC		OC1B		XCK1	MOSI				
PE6	42	SYNC				RXD1	MISO				TOSC2
PE7	43	SYNC				TXD1	SCK		CLKOUT	EVOUT	TOSC1
GND	44										
VCC	45										

Table 30-6. Port F - Alternate functions

PORT F	PIN #	INTERRUPT	TCF0	USARTF0
PF0	46	SYNC	OC0A	
PF1	47	SYNC	OC0B	XCK0
PF2	48	SYNC/ASYNC	OC0C	RXD0
PF3	49	SYNC	OC0D	TXD0
PF4	50	SYNC		
PF5	51	SYNC		
PF6	54	SYNC		
PF7	55	SYNC		
GND	52			
VCC	53			

Table 30-7. Port R- Alternate functions

PORT R	PIN #	INTERRUPT	PROGR	XTAL
PDI	56		PDI_DATA	
$\overline{\text{RESET}}$	57		PDI_CLOCK	
PRO	58	SYNC		XTAL2
PR1	59	SYNC		XTAL1

Table 30-8. ATxmega256/192/128/64A3 Boundary Scan Order

Bit Number	Signal Name	Module
149	PQ3.Bidir	PORT Q
148	PQ3.Control	
147	PQ2.Bidir	
146	PQ2.Control	
145	PQ1.Bidir	
144	PQ1.Control	
143	PQ0.Bidir	
142	PQ0.Control	
141	PK7.Bidir	PORT K
140	PK7.Control	
139	PK6.Bidir	
138	PK6.Control	
137	PK5.Bidir	
136	PK5.Control	
135	PK4.Bidir	
134	PK4.Control	
133	PK3.Bidir	
132	PK3.Control	
131	PK2.Bidir	
130	PK2.Control	
129	PK1.Bidir	
128	PK1.Control	
127	PK0.Bidir	
126	PK0.Control	

Bit Number	Signal Name	Module
61	PD7.Bidir	PORT D
60	PD7.Control	
59	PD6.Bidir	
58	PD6.Control	
57	PD5.Bidir	
56	PD5.Control	
55	PD4.Bidir	
54	PD4.Control	
53	PD3.Bidir	
52	PD3.Control	
51	PD2.Bidir	
50	PD2.Control	
49	PD1.Bidir	
48	PD1.Control	
47	PD0.Bidir	
46	PD0.Control	
45	PC7.Bidir	PORT C
44	PC7.Control	
43	PC6.Bidir	
42	PC6.Control	
41	PC5.Bidir	
40	PC5.Control	
39	PC4.Bidir	
38	PC4.Control	
37	PC3.Bidir	
36	PC3.Control	
35	PC2.Bidir	
34	PC2.Control	
33	PC1.Bidir	
32	PC1.Control	
31	PC0.Bidir	
30	PC0.Control	
29	PB3.Bidir	PORT B
28	PB3.Control	
27	PB2.Bidir	
26	PB2.Control	
25	PB1.Bidir	
24	PB1.Control	
23	PB0.Bidir	
22	PB0.Control	
21	PA7.Bidir	PORT A
20	PA7.Control	
19	PA6.Bidir	
18	PA6.Control	
17	PA5.Bidir	
16	PA5.Control	
15	PA4.Bidir	
14	PA4.Control	
13	PA3.Bidir	
12	PA3.Control	
11	PA2.Bidir	
10	PA2.Control	
9	PA1.Bidir	
8	PA1.Control	
7	PA0.Bidir	
6	PA0.Control	
5	PR1.Bidir	PORT R
4	PR1.Control	
3	PR0.Bidir	
2	PR0.Control	
1	RESET.Observe_Only	RESET
0	PDI_DATA.Observe_Only	PDI Data

Figure 35-5. Active Supply Current vs. Vcc

f_{SYS} = 2.0 MHz internal RC

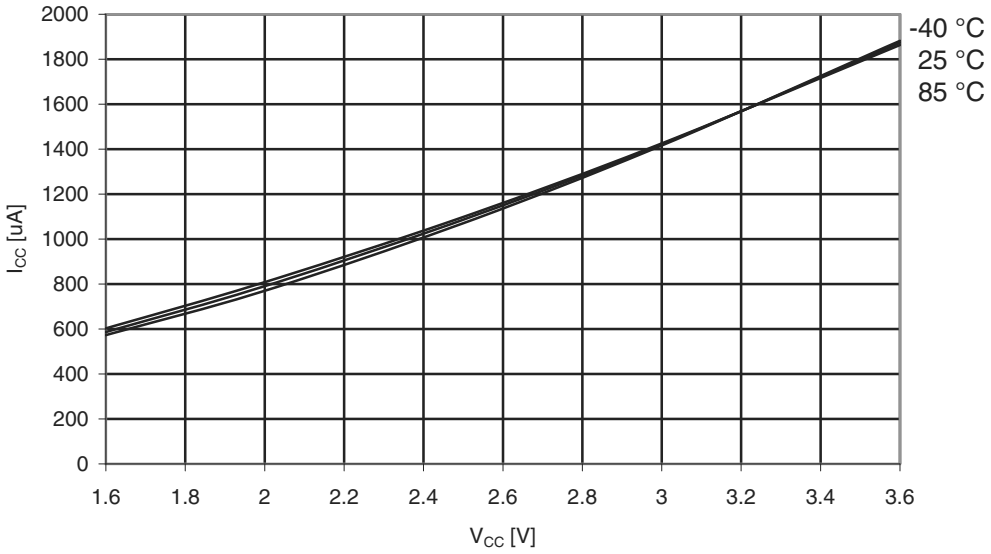


Figure 35-6. Active Supply Current vs. Vcc

f_{SYS} = 32 MHz internal RC prescaled to 8 MHz

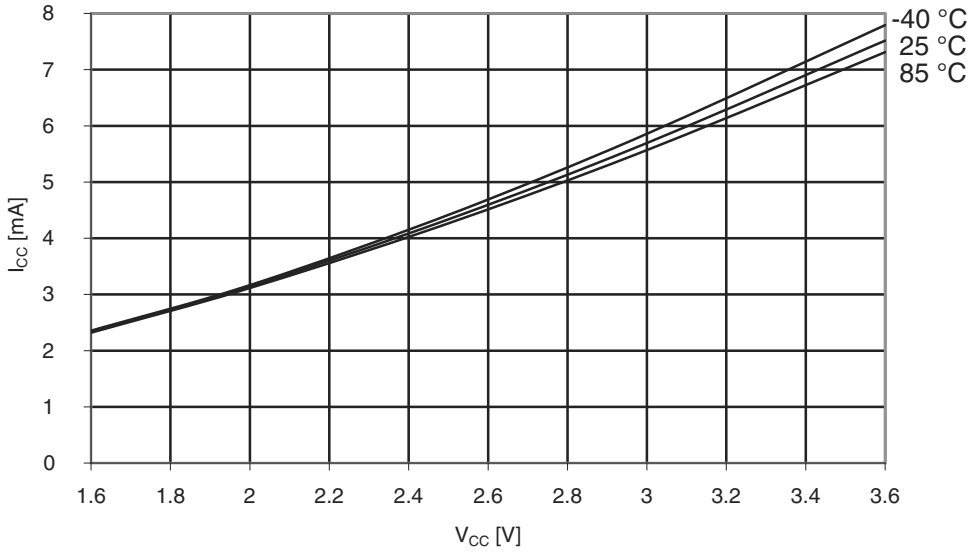


Figure 35-13. Idle Supply Current vs. Vcc

f_{SYS} = 32 MHz internal RC prescaled to 8 MHz

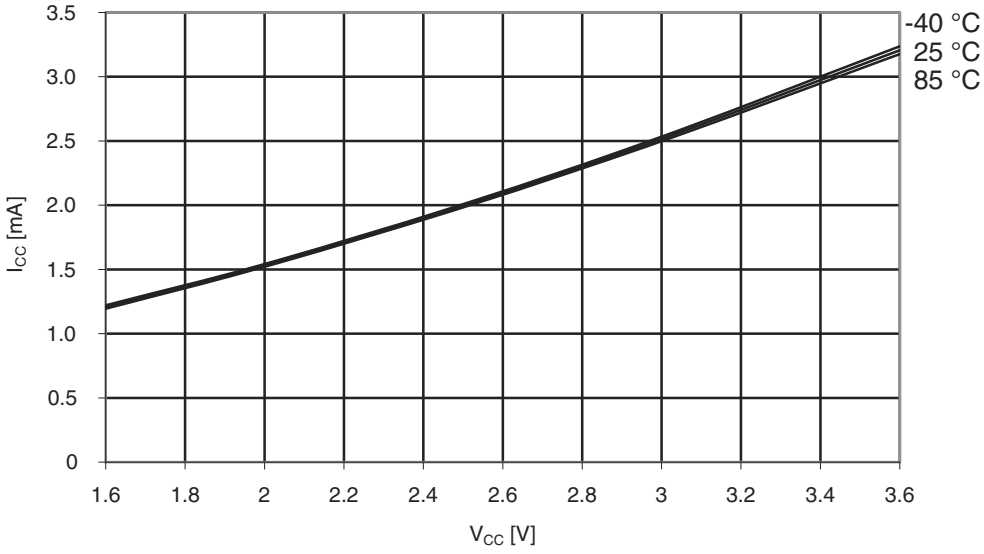
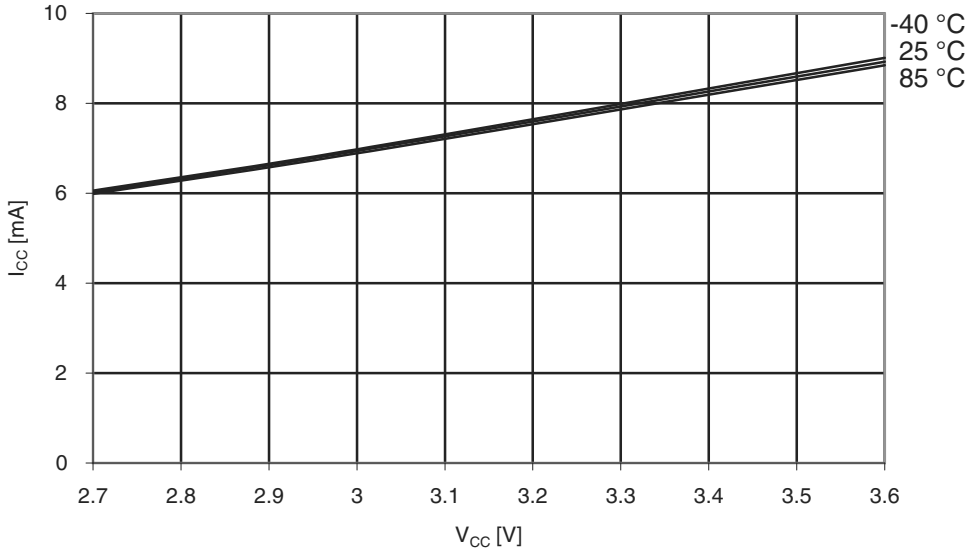


Figure 35-14. Idle Supply Current vs. Vcc

f_{SYS} = 32 MHz internal RC



35.9.2 Internal 2 MHz Oscillator

Figure 35-35. Internal 2 MHz Oscillator CALA Calibration Step Size

T = -40 to 85°C, V_{CC} = 3V

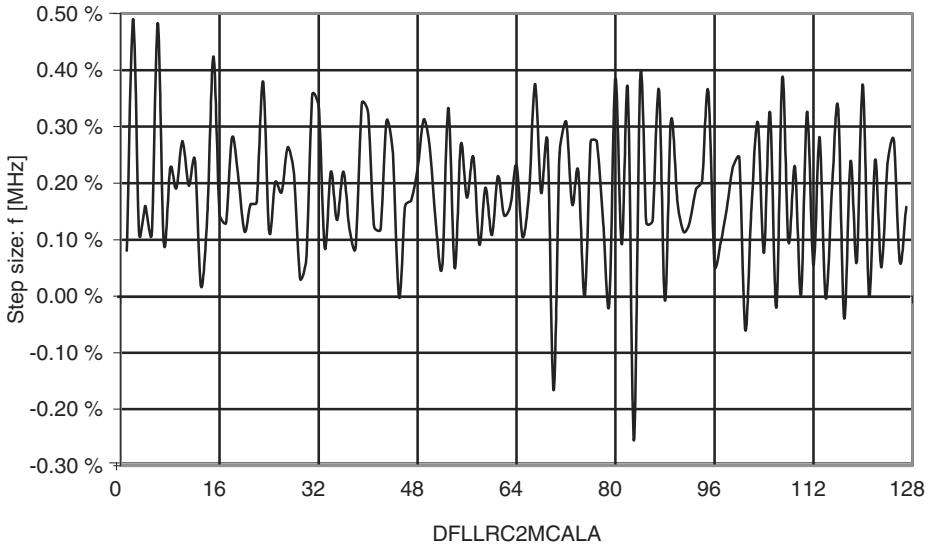
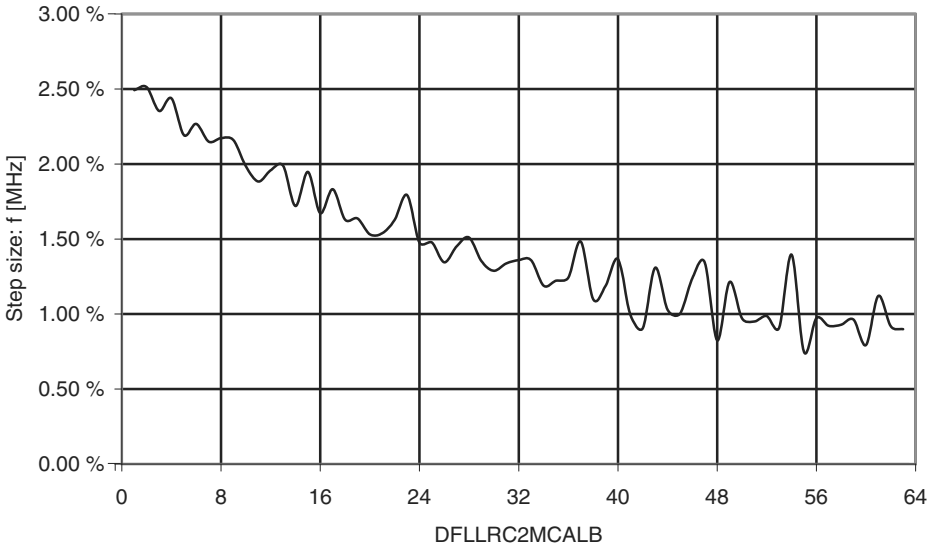


Figure 35-36. Internal 2 MHz Oscillator CALB Calibration Step Size

T = -40 to 85°C, V_{CC} = 3V



Not recommended for new designs -
Use XMEGA A3U series

22. TWI Transmit collision flag not cleared on repeated start

The TWI transmit collision flag should be automatically cleared on start and repeated start, but is only cleared on start.

Problem fix/Workaround

Clear the flag in software after address interrupt.

23. Clearing TWI Stop Interrupt Flag may lock the bus

If software clears the STOP Interrupt Flag (APIF) on the same Peripheral Clock cycle as the hardware sets this flag due to a new address received, CLKHOLD is not cleared and the SCL line is not released. This will lock the bus.

Problem fix/Workaround

Check if the bus state is IDLE. If this is the case, it is safe to clear APIF. If the bus state is not IDLE, wait for the SCL pin to be low before clearing APIF.

Code:

```
/* Only clear the interrupt flag if within a "safe zone". */
while ( /* Bus not IDLE: */
       ((COMMS_TWI.MASTER.STATUS & TWI_MASTER_BUSSTATE_gm) !=
         TWI_MASTER_BUSSTATE_IDLE_gc)) &&
         /* SCL not held by slave: */
         !(COMMS_TWI.SLAVE.STATUS & TWI_SLAVE_CLKHOLD_bm)
      )
{
    /* Ensure that the SCL line is low */
    if ( !(COMMS_PORT.IN & PIN1_bm) )
        if ( !(COMMS_PORT.IN & PIN1_bm) )
            break;
}
/* Check for an pending address match interrupt */
if ( !(COMMS_TWI.SLAVE.STATUS & TWI_SLAVE_CLKHOLD_bm) )
{
    /* Safely clear interrupt flag */
    COMMS_TWI.SLAVE.STATUS |= (uint8_t)TWI_SLAVE_APIF_bm;
}
```

24. TWI START condition at bus timeout will cause transaction to be dropped

If Bus Timeout is enabled and a timeout occurs on the same Peripheral Clock cycle as a START is detected, the transaction will be dropped.

Problem fix/Workaround

None.

25. TWI Data Interrupt Flag erroneously read as set

When issuing the TWI slave response command CMD=0b11, it takes 1 Peripheral Clock cycle to clear the data interrupt flag (DIF). A read of DIF directly after issuing the command will show the DIF still set.

Problem fix/Workaround

Add one NOP instruction before checking DIF.

36.1.3 rev. A

- **Bandgap voltage input for the ACs cannot be changed when used for both ACs simultaneously**
- **ADC gain stage output range is limited to 2.4V**
- **Sampled BOD in Active mode will cause noise when bandgap is used as reference**
- **Flash Power Reduction Mode can not be enabled when entering sleep mode**
- **JTAG enable does not override Analog Comparator B output**
- **Bandgap measurement with the ADC is non-functional when V_{CC} is below 2.7V**
- **DAC refresh may be blocked in S/H mode**
- **BOD will be enabled after any reset**
- **Both DFLLs and both oscillators has to be enabled for one to work**
- **Operating frequency and voltage limitations**
- **Inverted I/O enable does not affect Analog Comparator Output**

1. Bandgap voltage input for the ACs cannot be changed when used for both ACs simultaneously

If the bandgap voltage is selected as input for one Analog Comparator (AC) and then selected/deselected as input for the another AC, the first comparator will be affected for up to 1 us and could potentially give a wrong comparison result.

Problem fix/Workaround

If the Bandgap is required for both ACs simultaneously, configure the input selection for both ACs before enabling any of them.

2. ADC gain stage output range is limited to 2.4 V

The amplified output of the ADC gain stage will never go above 2.4 V, hence the differential input will only give correct output when below 2.4 V/gain. For the available gain settings, this gives a differential input range of:

–	1x	gain:	2.4	V
–	2x	gain:	1.2	V
–	4x	gain:	0.6	V
–	8x	gain:	300	mV
–	16x	gain:	150	mV
–	32x	gain:	75	mV
–	64x	gain:	38	mV

Problem fix/Workaround

Keep the amplified voltage output from the ADC gain stage below 2.4 V in order to get a correct result, or keep ADC voltage reference below 2.4 V.

3. Sampled BOD in Active mode will cause noise when bandgap is used as reference

Using the BOD in sampled mode when the device is running in Active or Idle mode will add noise on the bandgap reference for ADC, DAC and Analog Comparator.

Problem fix/Workaround

If the bandgap is used as reference for either the ADC, DAC and Analog Comparator, the BOD must not be set in sampled mode.

16. Pending full asynchronous pin change interrupts will not wake the device

Any full asynchronous pin-change Interrupt from pin 2, on any port, that is pending when the sleep instruction is executed, will be ignored until the device is woken from another source or the source triggers again. This applies when entering all sleep modes where the System Clock is stopped.

Problem fix/Workaround

None.

17. Pin configuration does not affect Analog Comparator output

The Output/Pull and inverted pin configuration does not affect the Analog Comparator output.

Problem fix/Workaround

None for Output/Pull configuration.

For inverted I/O, configure the Analog Comparator to give an inverted result (i.e. connect positive input to the negative AC input and vice versa), or use and external inverter to change polarity of Analog Comparator output.

18. NMI Flag for Crystal Oscillator Failure automatically cleared

NMI flag for Crystal Oscillator Failure (XOSCFDIF) will be automatically cleared when executing the NMI interrupt handler.

Problem fix/Workaround

This device revision has only one NMI interrupt source, so checking the interrupt source in software is not required.

19. Crystal start-up time required after power-save even if crystal is source for RTC

Even if 32.768 kHz crystal is used for RTC during sleep, the clock from the crystal will not be ready for the system before the specified start-up time. See "XOSCSEL[3:0]: Crystal Oscillator Selection" in XMEGA A Manual. If BOD is used in active mode, the BOD will be on during this period (0.5s).

Problem fix/Workaround

If faster start-up is required, go to sleep with internal oscillator as system clock.

20. RTC Counter value not correctly read after sleep

If the RTC is set to wake up the device on RTC Overflow and bit 0 of RTC CNT is identical to bit 0 of RTC PER as the device is entering sleep, the value in the RTC count register can not be read correctly within the first prescaled RTC clock cycle after wakeup. The value read will be the same as the value in the register when entering sleep.

The same applies if RTC Compare Match is used as wake-up source.

Problem fix/Workaround

Wait at least one prescaled RTC clock cycle before reading the RTC CNT value.

21. Pending asynchronous RTC-interrupts will not wake up device

Asynchronous Interrupts from the Real-Time-Counter that is pending when the sleep instruction is executed, will be ignored until the device is woken from another source or the source triggers again.

Problem fix/Workaround

None.

Problem fix/Workaround

None.

26. TWI Data Interrupt Flag erroneously read as set

When issuing the TWI slave response command CMD=0b11, it takes 1 Peripheral Clock cycle to clear the data interrupt flag (DIF). A read of DIF directly after issuing the command will show the DIF still set.

Problem fix/Workaround

Add one NOP instruction before checking DIF.

27. WDR instruction inside closed window will not issue reset

When a WDR instruction is execute within one ULP clock cycle after updating the window control register, the counter can be cleared without giving a system reset.

Problem fix/Workaround

Wait at least one ULP clock cycle before executing a WDR instruction.

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Not sampled.