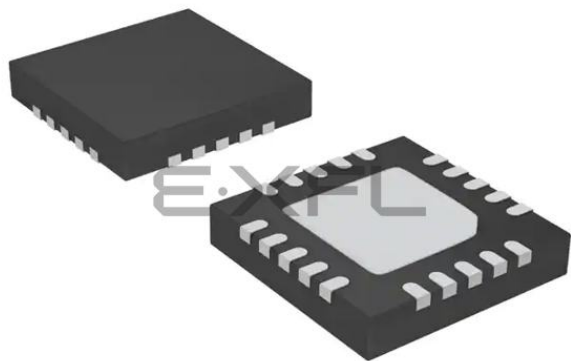




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Details

Product Status	Not For New Designs
Core Processor	8051
Core Size	8-Bit
Speed	25MHz
Connectivity	SMBus (2-Wire/I ² C), SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	17
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	768 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-VFQFN Exposed Pad
Supplier Device Package	20-QFN (4x4)
Purchase URL	https://www.e-xfl.com/product-detail/silicon-labs/c8051f333-gm

C8051F330/1/2/3/4/5

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1.8. Comparators

C8051F330/1/2/3/4/5 devices include an on-chip voltage comparator that is enabled/disabled and configured via user software. Port I/O pins may be configured as comparator inputs via a selection mux. Two comparator outputs may be routed to a Port pin if desired: a latched output and/or an unlatched (asynchronous) output. Comparator response time is programmable, allowing the user to select between high-speed and low-power modes. Positive and negative hysteresis are also configurable.

Comparator interrupts may be generated on rising, falling, or both edges. When in IDLE mode, these interrupts may be used as a “wake-up” source. Comparator0 may also be configured as a reset source. Figure 1.15 shows the Comparator0 block diagram.

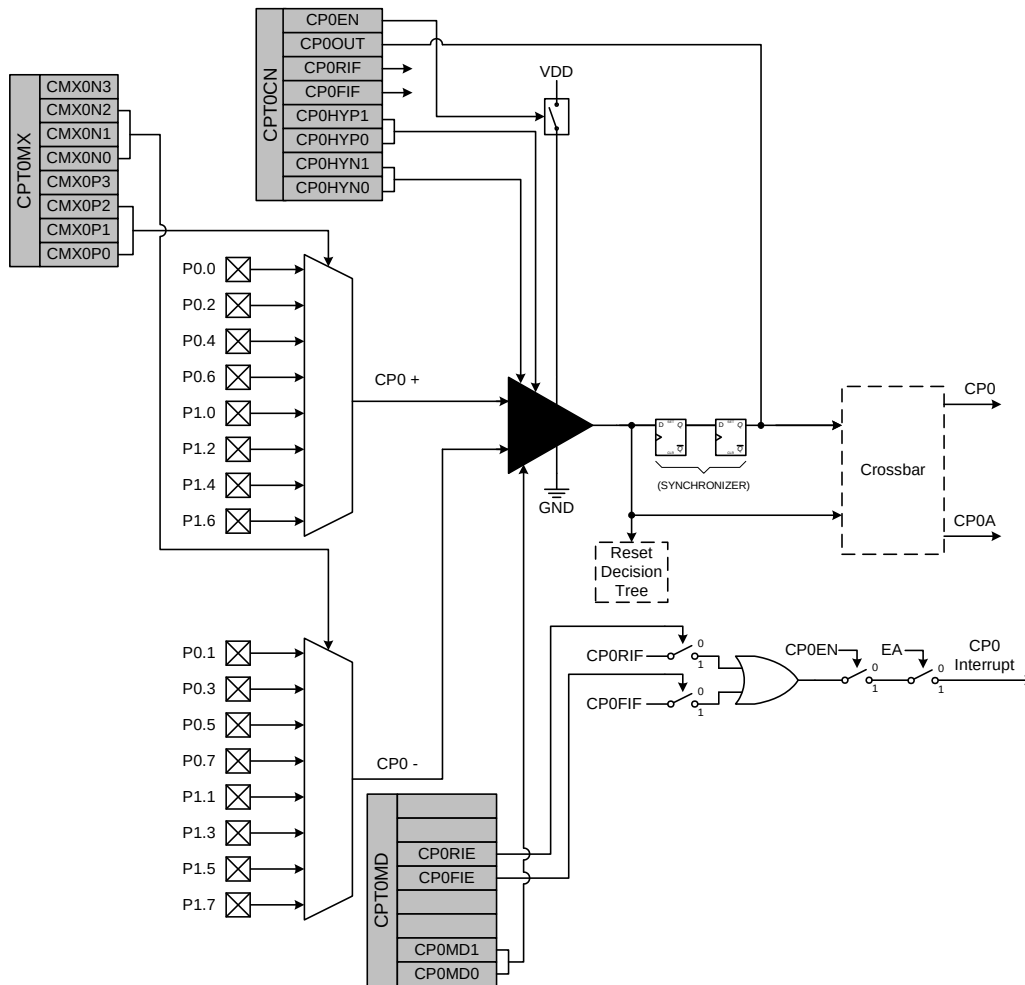


Figure 1.15. Comparator0 Block Diagram

SFR Definition 5.1. AMX0P: AMUX0 Positive Channel Select

R	R	R	R/W	R/W	R/W	R/W	R/W	Reset Value
-	-	-	AMX0P4	AMX0P3	AMX0P2	AMX0P1	AMX0P0	00011111
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	SFR Address: 0xBB

Bits7–5: UNUSED. Read = 000b; Write = don't care.

Bits4–0: AMX0P4–0: AMUX0 Positive Input Selection

AMX0P4–0	ADC0 Positive Input
00000	P0.0
00001	P0.1
00010	P0.2
00011	P0.3
00100	P0.4
00101	P0.5
00110	P0.6
00111	P0.7
01000	P1.0
01001	P1.1
01010	P1.2
01011	P1.3
01100	P1.4
01101	P1.5
01110	P1.6
01111	P1.7
10000	Temp Sensor
10001	V _{DD}
10010 – 11111	no input selected

SFR Definition 7.1. REF0CN: Reference Control

R	R	R	R	R/W	R/W	R/W	R/W	Reset Value
-	-	-	-	REFSL	TEMPE	BIASE	REFBE	00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	SFR Address: 0xD1

Bits7–4: UNUSED. Read = 0000b; Write = don't care.

Bit3: REFSL: Voltage Reference Select.

This bit selects the source for the internal voltage reference.

0: VREF pin used as voltage reference.

1: V_{DD} used as voltage reference.

Bit2: TEMPE: Temperature Sensor Enable Bit.

0: Internal Temperature Sensor off.

1: Internal Temperature Sensor on.

Bit1: BIASE: Internal Analog Bias Generator Enable Bit.

0: Internal Bias Generator off.

1: Internal Bias Generator on.

Bit0: REFBE: Internal Reference Buffer Enable Bit.

0: Internal Reference Buffer disabled.

1: Internal Reference Buffer enabled. Internal voltage reference driven on the VREF pin.

SFR Definition 9.11. IT01CF: INT0/INT1 Configuration

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
IN1PL	IN1SL2	IN1SL1	IN1SL0	IN0PL	IN0SL2	IN0SL1	IN0SL0	00000001
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	SFR Address: 0xE4

***Note:** Refer to SFR Definition 18.1 for INT0/1 edge- or level-sensitive interrupt selection.

Bit7: IN1PL: /INT1 Polarity
 0: /INT1 input is active low.
 1: /INT1 input is active high.

Bits6–4: IN1SL2–0: /INT1 Port Pin Selection Bits
 These bits select which Port pin is assigned to /INT1. Note that this pin assignment is independent of the Crossbar; /INT1 will monitor the assigned Port pin without disturbing the peripheral that has been assigned the Port pin via the Crossbar. The Crossbar will not assign the Port pin to a peripheral if it is configured to skip the selected pin (accomplished by setting to '1' the corresponding bit in register P0SKIP).

IN1SL2–0	/INT1 Port Pin
000	P0.0
001	P0.1
010	P0.2
011	P0.3
100	P0.4
101	P0.5
110	P0.6
111	P0.7

Bit3: IN0PL: /INT0 Polarity
 0: /INT0 interrupt is active low.
 1: /INT0 interrupt is active high.

Bits2–0: IN0SL2–0: /INT0 Port Pin Selection Bits
 These bits select which Port pin is assigned to /INT0. Note that this pin assignment is independent of the Crossbar; /INT0 will monitor the assigned Port pin without disturbing the peripheral that has been assigned the Port pin via the Crossbar. The Crossbar will not assign the Port pin to a peripheral if it is configured to skip the selected pin (accomplished by setting to '1' the corresponding bit in register P0SKIP).

IN0SL2–0	/INT0 Port Pin
000	P0.0
001	P0.1
010	P0.2
011	P0.3
100	P0.4
101	P0.5
110	P0.6
111	P0.7

Important Note: The V_{DD} monitor must be enabled before it is selected as a reset source. Selecting the V_{DD} monitor as a reset source before it is enabled and stabilized may cause a system reset. The procedure for configuring the V_{DD} monitor as a reset source is shown below:

- Step 1. Enable the V_{DD} monitor (VDMEN bit in VDM0CN = '1').
- Step 2. Wait for the V_{DD} monitor to stabilize (see Table 10.1 for the V_{DD} Monitor turn-on time).
- Step 3. Select the V_{DD} monitor as a reset source (PORSF bit in RSTSRC = '1').

See Figure 10.2 for V_{DD} monitor timing; note that the reset delay is not incurred after a V_{DD} monitor reset. See Table 10.1 for complete electrical characteristics of the V_{DD} monitor.

SFR Definition 10.1. VDM0CN: V_{DD} Monitor Control

R/W	R	R	R	R	R	R	R	Reset Value
VDMEN	VDDSTAT	Reserved	Reserved	Reserved	Reserved	Reserved	Reserved	Variable
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	
SFR Address: 0xFF								
Bit7: VDMEN: V_{DD} Monitor Enable. This bit turns the V_{DD} monitor circuit on/off. The V_{DD} Monitor cannot generate system resets until it is also selected as a reset source in register RSTSRC (SFR Definition 10.2). The V_{DD} Monitor must be allowed to stabilize before it is selected as a reset source. Selecting the V_{DD} monitor as a reset source before it has stabilized may generate a system reset. See Table 10.1 for the minimum V_{DD} Monitor turn-on time. 0: V_{DD} Monitor Disabled. 1: V_{DD} Monitor Enabled. Bit6: VDD STAT: V_{DD} Status. This bit indicates the current power supply status (V_{DD} Monitor output). 0: V_{DD} is at or below the V_{DD} monitor threshold. 1: V_{DD} is above the V_{DD} monitor threshold. Bits5–0: Reserved. Read = 000000b. Write = don't care.								

10.3. External Reset

The external $\overline{RST}$ pin provides a means for external circuitry to force the device into a reset state. Asserting an active-low signal on the $\overline{RST}$ pin generates a reset; an external pullup and/or decoupling of the $\overline{RST}$ pin may be necessary to avoid erroneous noise-induced resets. See Table 10.1 for complete $\overline{RST}$ pin specifications. The PINRSF flag (RSTSRC.0) is set on exit from an external reset.

10.4. Missing Clock Detector Reset

The Missing Clock Detector (MCD) is a one-shot circuit that is triggered by the system clock. If the system clock remains high or low for more than 100 μ s, the one-shot will time out and generate a reset. After a MCD reset, the MCDRSF flag (RSTSRC.2) will read '1', signifying the MCD as the reset source; otherwise, this bit reads '0'. Writing a '1' to the MCDRSF bit enables the Missing Clock Detector; writing a '0' disables it. The state of the $\overline{RST}$ pin is unaffected by this reset.

Table 10.1. Reset Electrical Characteristics

–40 to +85 °C unless otherwise specified.

Parameter	Conditions	Min	Typ	Max	Units
$\overline{\text{RST}}$ Output Low Voltage	$I_{OL} = 8.5 \text{ mA}$, $V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$	—	—	0.6	V
$\overline{\text{RST}}$ Input High Voltage		$0.7 \times V_{DD}$	—	—	V
$\overline{\text{RST}}$ Input Low Voltage		—	—	$0.3 \times V_{DD}$	
$\overline{\text{RST}}$ Input Pullup Current	$\overline{\text{RST}} = 0.0 \text{ V}$	—	25	40	μA
V_{DD} POR Threshold (V_{RST})		2.40	2.55	2.70	V
Missing Clock Detector Time-out	Time from last system clock rising edge to reset initiation	100	220	600	μs
Reset Time Delay	Delay between release of any reset source and code execution at location 0x0000	—	—	32	μs
Minimum $\overline{\text{RST}}$ Low Time to Generate a System Reset		15	—	—	μs
V_{DD} Monitor Turn-on Time		100	—	—	μs
V_{DD} Monitor Supply Current		—	20	50	μA

11.3. Security Options

The CIP-51 provides security options to protect the Flash memory from inadvertent modification by software as well as to prevent the viewing of proprietary program code and constants. The Program Store Write Enable (bit PSWE in register PSCTL) and the Program Store Erase Enable (bit PSEE in register PSCTL) bits protect the Flash memory from accidental modification by software. PSWE must be explicitly set to '1' before software can modify the Flash memory; both PSWE and PSEE must be set to '1' before software can erase Flash memory. Additional security features prevent proprietary program code and data constants from being read or altered across the C2 interface.

A Security Lock Byte located at the last byte of Flash user space offers protection of the Flash program memory from access (reads, writes, or erases) by unprotected code or the C2 interface. The Flash security mechanism allows the user to lock n 512-byte Flash pages, starting at page 0 (addresses 0x0000 to 0x01FF), where n is the 1's complement number represented by the Security Lock Byte. **Note that the page containing the Flash Security Lock Byte is unlocked when no other Flash pages are locked (all bits of the Lock Byte are '1') and locked when any other Flash pages are locked (any bit of the Lock Byte is '0').** See example below.

Security Lock Byte:	11111101b
1s Complement:	00000010b

Flash pages locked:	3 (First two Flash pages + Lock Byte Page)
Addresses locked:	0x0000 to 0x03FF (first two Flash pages) and 0x1C00 to 0x1DFF or 0x0E00 to 0x0FFF or 0x0600 to 0x07FF (Lock Byte Page)

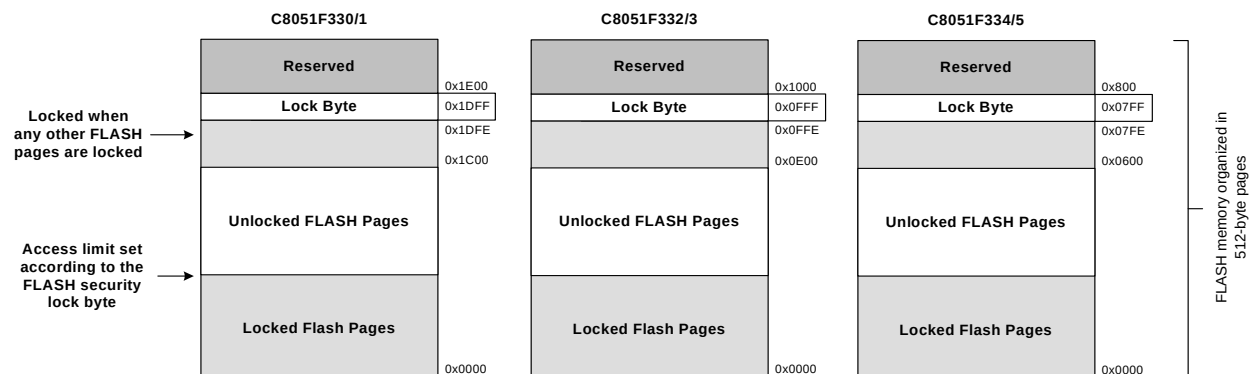


Figure 11.2. Flash Program Memory Map

13.2. Programmable Internal Low-Frequency (L-F) Oscillator

All C8051F330/1/2/3/4/5 devices include a programmable low-frequency internal oscillator, which is calibrated to a nominal frequency of 80 kHz. The low-frequency oscillator circuit includes a divider that can be changed to divide the clock by 1, 2, 4, or 8, using the OSCLD bits in the OSCLCN register (see SFR Definition 13.3). Additionally, the OSCLF bits (OSCLCN5:2) can be used to adjust the oscillator's output frequency.

13.2.1. Calibrating the Internal L-F Oscillator

Timers 2 and 3 include capture functions that can be used to capture the oscillator frequency, when running from a known time base. When either Timer 2 or Timer 3 is configured for L-F Oscillator Capture Mode, a falling edge (Timer 2) or rising edge (Timer 3) of the low-frequency oscillator's output will cause a capture event on the corresponding timer. As a capture event occurs, the current timer value (TMRnH:TMRnL) is copied into the timer reload registers (TMRnRLH:TMRnRLL). By recording the difference between two successive timer capture values, the low-frequency oscillator's period can be calculated. The OSCLF bits can then be adjusted to produce the desired oscillator frequency.

SFR Definition 13.3. OSCLCN: Internal L-F Oscillator Control

R/W	R	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
OSCLEN	OSCLRDY	OSCLF3	OSCLF2	OSCLF1	OSCLF0	OSCLD1	OSCLD0	00vvvv00
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	SFR Address: 0xE3
Bit7: OSCLEN: Internal L-F Oscillator Enable. 0: Internal L-F Oscillator Disabled. 1: Internal L-F Oscillator Enabled. Bit6: OSCLRDY: Internal L-F Oscillator Ready. 0: Internal L-F Oscillator frequency not stabilized. 1: Internal L-F Oscillator frequency stabilized. Bits5–2: OSCLF[3:0]: Internal L-F Oscillator Frequency Control bits. Fine-tune control bits for the Internal L-F oscillator frequency. When set to 0000b, the L-F oscillator operates at its fastest setting. When set to 1111b, the L-F oscillator operates at its slowest setting. Bits1–0: OSCLD[1:0]: Internal L-F Oscillator Divider Select. 00: Divide by 8 selected. 01: Divide by 4 selected. 10: Divide by 2 selected. 11: Divide by 1 selected.								

13.3. External Oscillator Drive Circuit

The external oscillator circuit may drive an external crystal, ceramic resonator, capacitor, or RC network. A CMOS clock may also provide a clock input. For a crystal or ceramic resonator configuration, the crystal/resonator must be wired across the XTAL1 and XTAL2 pins as shown in Option 1 of Figure 13.1. A 10 M Ω resistor also must be wired across the XTAL2 and XTAL1 pins for the crystal/resonator configuration. In RC, capacitor, or CMOS clock configuration, the clock source should be wired to the XTAL2 pin as shown in Option 2, 3, or 4 of Figure 13.1. The type of external oscillator must be selected in the OSCXCN register, and the frequency control bits (XFCN) must be selected appropriately (see SFR Definition 13.4).

Important Note on External Oscillator Usage: Port pins must be configured when using the external oscillator circuit. When the external oscillator drive circuit is enabled in crystal/resonator mode, Port pins P0.2 and P0.3 are used as XTAL1 and XTAL2 respectively. When the external oscillator drive circuit is enabled in capacitor, RC, or CMOS clock mode, Port pin P0.3 is used as XTAL2. The Port I/O Crossbar should be configured to skip the Port pins used by the oscillator circuit; see **Section “14.1. Priority Crossbar Decoder” on page 125** for Crossbar configuration. Additionally, when using the external oscillator circuit in crystal/resonator, capacitor, or RC mode, the associated Port pins should be configured as **analog inputs**. In CMOS clock mode, the associated pin should be configured as a **digital input**. See **Section “14.2. Port I/O Initialization” on page 127** for details on Port input mode selection.

C8051F330/1/2/3/4/5

	P0								P1								P2
PIN I/O	0	1	2	3	4	5	6	7	0	1	2	3	4	5	6	7	0
TX0																	
RX0																	
SCK																	
MISO																	
MOSI																	
NSS*																	
SDA																	
SCL																	
CP0																	
CP0A																	
SYSCLK																	
CEX0																	
CEX1																	
CEX2																	
ECI																	
T0																	
T1																	
	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	P0SKIP[0:7]								P1SKIP[0:7]								

 Port pin potentially available to peripheral
 Special Function Signals are not assigned by the crossbar.
 When these signals are enabled, the CrossBar must be manually configured to skip their corresponding port pins.

Figure 14.4. Crossbar Priority Decoder with Crystal Pins Skipped

Registers XBR0 and XBR1 are used to assign the digital I/O resources to the physical I/O Port pins. Note that when the SMBus is selected, the Crossbar assigns both pins associated with the SMBus (SDA and SCL); when the UART is selected, the Crossbar assigns both pins associated with the UART (TX and RX). UART0 pin assignments are fixed for bootloading purposes: UART TX0 is always assigned to P0.4; UART RX0 is always assigned to P0.5. Standard Port I/Os appear contiguously after the prioritized functions have been assigned.

Important Note: The SPI can be operated in either 3-wire or 4-wire modes, pending the state of the NSS-MD1–NSSMD0 bits in register SPI0CN. According to the SPI mode, the NSS signal may or may not be routed to a Port pin.

C8051F330/1/2/3/4/5

SFR Definition 14.3. P0: Port0

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
P0.7	P0.6	P0.5	P0.4	P0.3	P0.2	P0.1	P0.0	11111111
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	SFR Address:
						(bit addressable)		0x80

Bits7–0: P0.[7:0]
Write - Output appears on I/O pins per Crossbar Registers.
0: Logic Low Output.
1: Logic High Output (high impedance if corresponding P0MDOUT.n bit = 0).
Read - Always reads '0' if selected as analog input in register P0MDIN. Directly reads Port pin when configured as digital input.
0: P0.n pin is logic low.
1: P0.n pin is logic high.

SFR Definition 14.4. P0MDIN: Port0 Input Mode

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								11111111
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	SFR Address:
								0xF1

Bits7–0: Analog Input Configuration Bits for P0.7–P0.0 (respectively).
Port pins configured as analog inputs have their weak pullup, digital driver, and digital receiver disabled.
0: Corresponding P0.n pin is configured as an analog input.
1: Corresponding P0.n pin is not configured as an analog input.

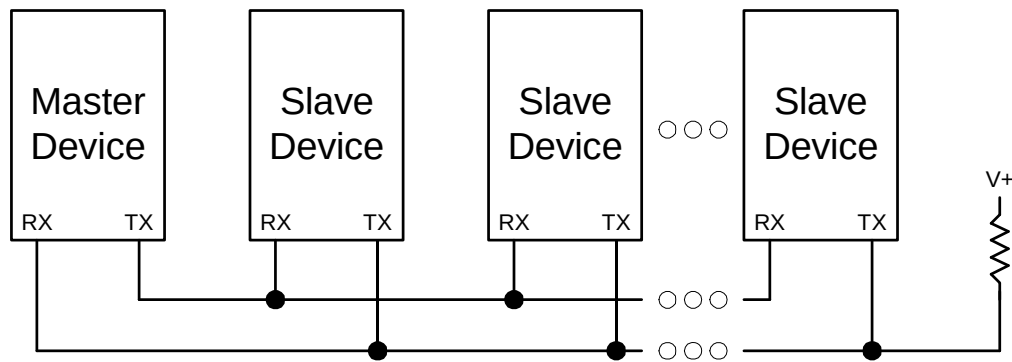


Figure 16.6. UART Multi-Processor Mode Interconnect Diagram

Table 16.1. Timer Settings for Standard Baud Rates Using the Internal 24.5 MHz Oscillator

Frequency: 24.5 MHz							
	Target Baud Rate (bps)	Baud Rate % Error	Oscillator Divide Factor	Timer Clock Source	SCA1–SCA0 (pre-scale select) ¹	T1M ¹	Timer 1 Reload Value (hex)
SYSCLK from Internal Osc.	230400	–0.32%	106	SYSCLK	XX ²	1	0xCB
	115200	–0.32%	212	SYSCLK	XX	1	0x96
	57600	0.15%	426	SYSCLK	XX	1	0x2B
	28800	–0.32%	848	SYSCLK/4	01	0	0x96
	14400	0.15%	1704	SYSCLK/12	00	0	0xB9
	9600	–0.32%	2544	SYSCLK/12	00	0	0x96
	2400	–0.32%	10176	SYSCLK/48	10	0	0x96
	1200	0.15%	20448	SYSCLK/48	10	0	0x2B
Notes: 1. SCA1–SCA0 and T1M bit definitions can be found in Section 18.1. 2. X = Don't care.							

Table 16.2. Timer Settings for Standard Baud Rates Using an External 25.0 MHz Oscillator

Frequency: 25.0 MHz							
	Target Baud Rate (bps)	Baud Rate % Error	Oscillator Divide Factor	Timer Clock Source	SCA1–SCA0 (pre-scale select) ¹	T1M ¹	Timer 1 Reload Value (hex)
SYSCLK from External Osc.	230400	–0.47%	108	SYSCLK	XX ²	1	0xCA
	115200	0.45%	218	SYSCLK	XX	1	0x93
	57600	–0.01%	434	SYSCLK	XX	1	0x27
	28800	0.45%	872	SYSCLK / 4	01	0	0x93
	14400	–0.01%	1736	SYSCLK / 4	01	0	0x27
	9600	0.15%	2608	EXTCLK / 8	11	0	0x5D
	2400	0.45%	10464	SYSCLK / 48	10	0	0x93
	1200	–0.01%	20832	SYSCLK / 48	10	0	0x27
SYSCLK from Internal Osc.	57600	–0.47%	432	EXTCLK / 8	11	0	0xE5
	28800	–0.47%	864	EXTCLK / 8	11	0	0xCA
	14400	0.45%	1744	EXTCLK / 8	11	0	0x93
	9600	0.15%	2608	EXTCLK / 8	11	0	0x5D
Notes: 1. SCA1–SCA0 and T1M bit definitions can be found in Section 18.1. 2. X = Don't care.							

18.1.3. Mode 2: 8-bit Counter/Timer with Auto-Reload

Mode 2 configures Timer 0 and Timer 1 to operate as 8-bit counter/timers with automatic reload of the start value. TL0 holds the count and TH0 holds the reload value. When the counter in TL0 overflows from all ones to 0x00, the timer overflow flag TF0 (TCON.5) is set and the counter in TL0 is reloaded from TH0. If Timer 0 interrupts are enabled, an interrupt will occur when the TF0 flag is set. The reload value in TH0 is not changed. TL0 must be initialized to the desired value before enabling the timer for the first count to be correct. When in Mode 2, Timer 1 operates identically to Timer 0.

Both counter/timers are enabled and configured in Mode 2 in the same manner as Mode 0. Setting the TR0 bit (TCON.4) enables the timer when either GATE0 (TMOD.3) is logic 0 or when the input signal /INT0 is active as defined by bit IN0PL in register IT01CF (see Section “9.3.2. External Interrupts” on page 87 for details on the external input signals /INT0 and /INT1).

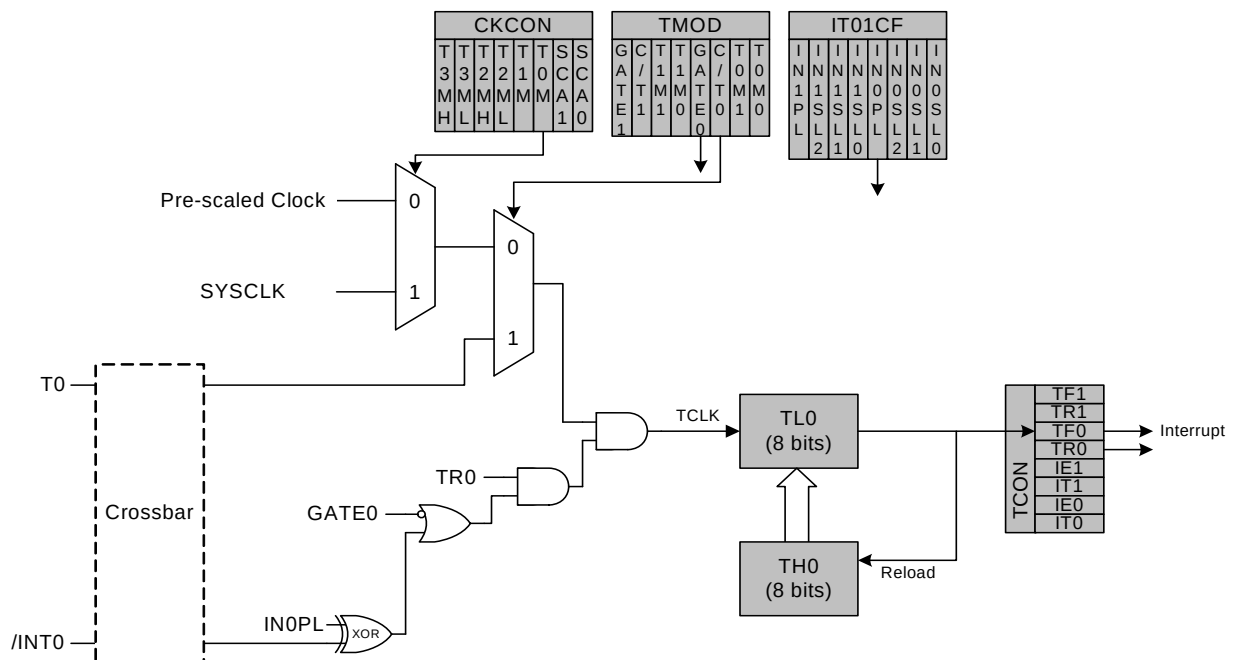


Figure 18.2. T0 Mode 2 Block Diagram

18.2.2. 8-bit Timers with Auto-Reload

When T2SPLIT is set, Timer 2 operates as two 8-bit timers (TMR2H and TMR2L). Both 8-bit timers operate in auto-reload mode as shown in Figure 18.5. TMR2RLL holds the reload value for TMR2L; TMR2RLH holds the reload value for TMR2H. The TR2 bit in TMR2CN handles the run control for TMR2H. TMR2L is always running when configured for 8-bit Mode.

Each 8-bit timer may be configured to use SYSCLK, SYSCLK divided by 12, or the external oscillator clock source divided by 8. The Timer 2 Clock Select bits (T2MH and T2ML in CKCON) select either SYSCLK or the clock defined by the Timer 2 External Clock Select bit (T2XCLK in TMR2CN), as follows:

T2MH	T2XCLK	TMR2H Clock Source
0	0	SYSCLK / 12
0	1	External Clock / 8
1	X	SYSCLK

T2ML	T2XCLK	TMR2L Clock Source
0	0	SYSCLK / 12
0	1	External Clock / 8
1	X	SYSCLK

The TF2H bit is set when TMR2H overflows from 0xFF to 0x00; the TF2L bit is set when TMR2L overflows from 0xFF to 0x00. When Timer 2 interrupts are enabled (IE.5), an interrupt is generated each time TMR2H overflows. If Timer 2 interrupts are enabled and TF2LEN (TMR2CN.5) is set, an interrupt is generated each time either TMR2L or TMR2H overflows. When TF2LEN is enabled, software must check the TF2H and TF2L flags to determine the source of the Timer 2 interrupt. The TF2H and TF2L interrupt flags are not cleared by hardware and must be manually cleared by software.

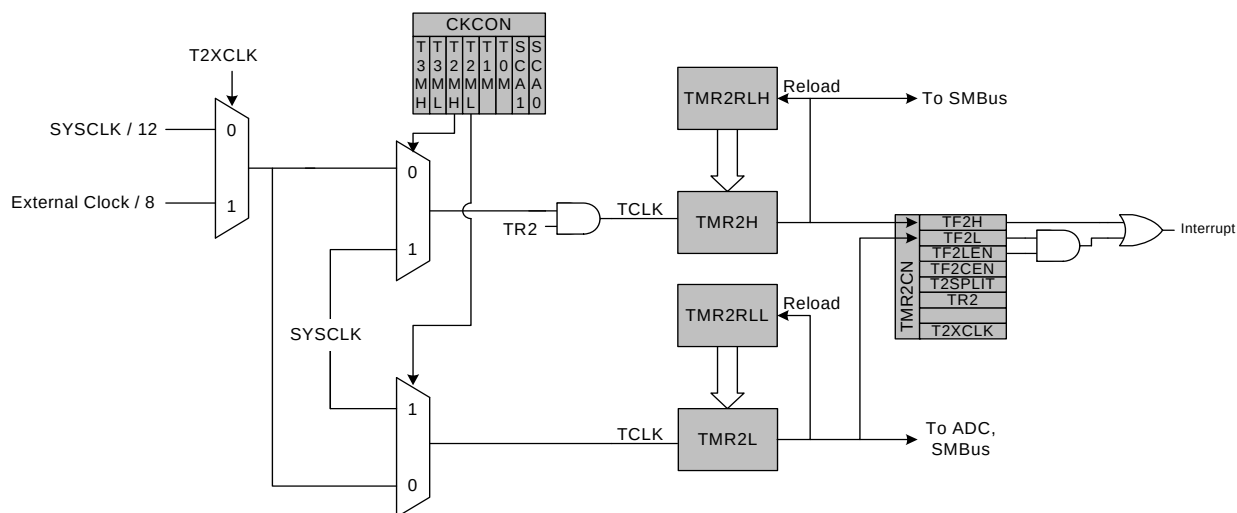


Figure 18.5. Timer 2 8-Bit Mode Block Diagram

SFR Definition 19.4. PCA0L: PCA Counter/Timer Low Byte

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0xF9

Bits 7–0: PCA0L: PCA Counter/Timer Low Byte.
The PCA0L register holds the low byte (LSB) of the 16-bit PCA Counter/Timer.

SFR Definition 19.5. PCA0H: PCA Counter/Timer High Byte

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: 0xFA

Bits 7–0: PCA0H: PCA Counter/Timer High Byte.
The PCA0H register holds the high byte (MSB) of the 16-bit PCA Counter/Timer.

SFR Definition 19.6. PCA0CPLn: PCA Capture Module Low Byte

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: PCA0CPL0: 0xFB, PCA0CPL1: 0xE9, PCA0CPL2: 0xEB

Bits7–0: PCA0CPLn: PCA Capture Module Low Byte.
The PCA0CPLn register holds the low byte (LSB) of the 16-bit capture module n.

SFR Definition 19.7. PCA0CPHn: PCA Capture Module High Byte

R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	Reset Value
								00000000
Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	

SFR Address: PCA0CPH0: 0xFC, PCA0CPH1: 0xEA, PCA0CPH2: 0xEC

Bits7–0: PCA0CPHn: PCA Capture Module High Byte.
The PCA0CPHn register holds the high byte (MSB) of the 16-bit capture module n.