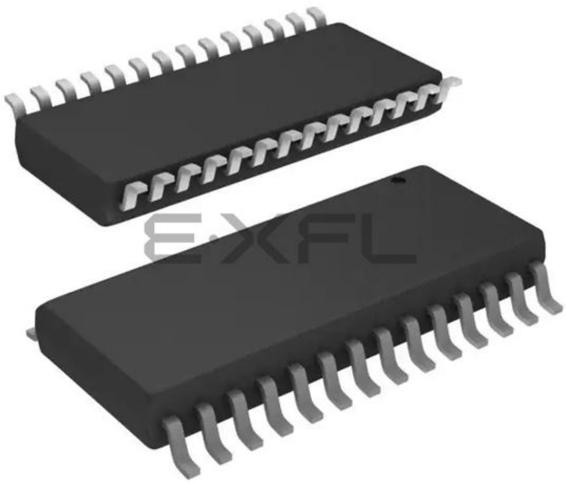

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	8KB (2.75K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 19x10b/12b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24f08km202t-i-so

TABLE 1-3: DEVICE FEATURES FOR THE PIC24FV16KM204 FAMILY

Features	PIC24FV16KM204	PIC24FV08KM204	PIC24FV16KM202	PIC24FV08KM202
Operating Frequency	DC-32 MHz			
Program Memory (bytes)	16K	8K	16K	8K
Program Memory (instructions)	5632	2816	5632	2816
Data Memory (bytes)	2048			
Data EEPROM Memory (bytes)	512			
Interrupt Sources (soft vectors/NMI traps)	40 (36/4)			
Voltage Range	2.0-5.5V			
I/O Ports	PORTA<11:7,5:0> PORTB<15:0> PORTC<9:0>		PORTA<7,5:0> PORTB<15:0>	
Total I/O Pins	37		23	
Timers	11 (One 16-bit timer, five MCCPs/SCCPs with up to two 16/32 timers each)			
Capture/Compare/PWM modules MCCP SCCP	 3 2			
Serial Communications MSSP UART	 2 2			
Input Change Notification Interrupt	36		22	
12-Bit Analog-to-Digital Module (input channels)	22		19	
Analog Comparators	3			
8-Bit Digital-to-Analog Converters	2			
Operational Amplifiers	2			
Charge Time Measurement Unit (CTMU)	Yes			
Real-Time Clock and Calendar (RTCC)	Yes			
Configurable Logic Cell (CLC)	2			
Resets (and delays)	POR, BOR, RESET Instruction, $\overline{\text{MCLR}}$, WDT, Illegal Opcode, REPEAT Instruction, Hardware Traps, Configuration Word Mismatch (PWRT, OST, PLL Lock)			
Instruction Set	76 Base Instructions, Multiple Addressing Mode Variations			
Packages	44-Pin QFN/TQFP, 48-Pin UQFN		28-Pin SPDIP/SSOP/SOIC/QFN	

TABLE 1-5: PIC24FV16KM204 FAMILY PINOUT DESCRIPTION (CONTINUED)

Function	F Pin Number 20-Pin PDIP/ SSOP/ SOIC	F 28-Pin PDIP/ SSOP/ SOIC	F 28-Pin QFN	F 44-Pin QFN/ TQFP	F 48-Pin UQFN	FV Pin Number 20-Pin PDIP/ SSOP/ SOIC	FV 28-Pin PDIP/ SSOP/ SOIC	FV 28-Pin QFN	FV 44-Pin QFN/ TQFP	FV 48-Pin UQFN	I/O	Buffer	Description
SCL1	12	17	14	44	48	12	17	14	44	48	I/O	I2C	MSSP1 I^{2}C Clock
SDA1	13	18	15	1	1	13	18	15	1	1	I/O	I2C	MSSP1 I^{2}C Data
SCL2	—	7	4	24	26	—	7	4	24	26	I/O	I2C	MSSP2 I^{2}C Clock
SDA2	—	6	3	23	25	—	6	3	23	25	I/O	I2C	MSSP2 I^{2}C Data
SCLKI	10	12	9	34	37	10	12	9	34	37	I	ST	Secondary Clock Digital Input
SOSCI	9	11	8	33	36	9	11	8	33	36	I	ANA	Secondary Oscillator Input
SOSCO	10	12	9	34	37	10	12	9	34	37	I	ANA	Secondary Oscillator Output
T1CK	13	18	15	1	1	13	18	15	1	1	I	ST	Timer1 Digital Input Cock
TCKIA	18	26	23	15	16	18	26	23	15	16	I	ST	MCCP/SCCP Time Base Clock Input A
TCKIB	6	6	3	23	25	6	6	3	23	25	I	ST	MCCP/SCCP Time Base Clock Input B
$\overline{\text{U1CTS}}$	12	17	14	44	48	12	17	14	44	48	I	ST	UART1 Clear-To-Send Input
$\overline{\text{U1RTS}}$	13	18	15	1	1	13	18	15	1	1	O	—	UART1 Request-To-Send Output
U1BCLK	13	18	15	1	1	13	18	15	1	1	O	—	UART1 16x Baud Rate Clock Output
U1RX	6	6	3	2	2	6	6	3	2	2	I	ST	UART1 Receive
U1TX	11	16	13	3	3	11	16	13	3	3	O	—	UART1 Transmit
$\overline{\text{U2CTS}}$	—	12	9	34	37	—	12	9	34	37	I	ST	UART2 Clear-To-Send Input
$\overline{\text{U2RTS}}$	—	11	8	33	36	—	11	8	33	36	O	—	UART2 Request-To-Send Output
U2BCLK	13	18	15	1	1	13	18	15	1	1	O	—	UART2 16x Baud Rate Clock Output
U2RX	—	5	2	22	24	—	5	2	22	24	I	ST	UART2 Receive
U2TX	—	4	1	21	23	—	4	1	21	23	O	—	UART2 Transmit
ULPWU	4	4	1	21	23	4	4	1	21	23	I	ANA	Ultra Low-Power Wake-up Input
VCAP	—	—	—	—	—	14	20	17	7	7	P	—	Regulator External Filter Capacitor Connection
VDD	20	28	25	17,28,28	18,30,30	20	28	25	17,28,28	18,30,30	P	—	Device Positive Supply Voltage
VDDCORE	—	—	—	—	—	14	20	17	7	7	P	—	Microcontroller Core Supply Voltage
VPP	1	1	26	18	19	1	1	26	18	19	P	—	High-Voltage Programming Pin
VREF+	2	2	27	19	21	2	2	27	19	21	I	ANA	A/D Reference Voltage Positive Input
VREF-	3	3	28	20	22	3	3	28	20	22	I	ANA	A/D Reference Voltage Negative Input
VSS	19	27	24	16,29,29	17,31,31	19	27	24	16,29,29	17,31,31	P	—	Device Ground Return Voltage

Legend: ANA = Analog level input/output, ST = Schmitt Trigger input buffer, I^{2}C™ = I^{2}C/SMBus input buffer

TABLE 4-17: OP AMP 1 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
AMP1CON(1)	24Ah	AMPEN	—	AMPSIDL	AMPSLP	—	—	—	—	SPDSEL	—	NINSEL2	NINSEL1	NINSEL0	PINSEL2	PINSEL1	PINSEL0	0000

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.
Note 1: This registers are available only on PIC24F(V)16KM2XX devices.

TABLE 4-18: OP AMP 2 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
AMP2CON(1)	24Ch	AMPEN	—	AMPSIDL	AMPSLP	—	—	—	—	SPDSEL	—	NINSEL2	NINSEL1	NINSEL0	PINSEL2	PINSEL1	PINSEL0	0000

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.
Note 1: This registers are available only on PIC24F(V)16KM2XX devices.

TABLE 4-19: DAC1 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DAC1CON(1)	274h	DACEN	—	DACSIDL	DACSLP	DACFM	—	SRDIS	DACTRIG	DACOE	DACTSEL4	DACTSEL3	DACTSEL2	DACTSEL1	DACTSEL0	DACREF1	DACREF0	0000
DAC1DAT(1)	276h	DACDAT15(2)	DACDAT14(2)	DACDAT13(2)	DACDAT12(2)	DACDAT11(2)	DACDAT10(2)	DACDAT9(2)	DACDAT8(2)	DACDAT7(2)	DACDAT6(2)	DACDAT5(2)	DACDAT4(2)	DACDAT3(2)	DACDAT2(2)	DACDAT1(2)	DACDAT0(2)	0000

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.
Note 1: These registers are available only on PIC24F(V)16KM1XX devices.
2: The 8-bit result format depends on the value of the DACFM control bit.

TABLE 4-20: DAC2 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DAC2CON(1)	278h	DACEN	—	DACSIDL	DACSLP	DACFM	—	SRDIS	DACTRIG	DACOE	DACTSEL4	DACTSEL3	DACTSEL2	DACTSEL1	DACTSEL0	DACREF1	DACREF0	0000
DAC2DAT(1)	27Ah	DACDAT15(2)	DACDAT14(2)	DACDAT13(2)	DACDAT12(2)	DACDAT11(2)	DACDAT10(2)	DACDAT9(2)	DACDAT8(2)	DACDAT7(2)	DACDAT6(2)	DACDAT5(2)	DACDAT4(2)	DACDAT3(2)	DACDAT2(2)	DACDAT1(2)	DACDAT0(2)	0000

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.
Note 1: These registers are available only on PIC24F(V)16KM2XX devices.
2: The 8-bit result format depends on the value of the DACFM control bit.

EXAMPLE 5-3: LOADING THE WRITE BUFFERS – ASSEMBLY LANGUAGE CODE

```
; Set up NVMCON for row programming operations
       MOV     #0x4004, W0                 ;
       MOV     W0, NVMCON                  ; Initialize NVMCON
; Set up a pointer to the first program memory location to be written
; program memory selected, and writes enabled
       MOV     #0x0000, W0                 ;
       MOV     W0, TBLPAG                  ; Initialize PM Page Boundary SFR
       MOV     #0x1500, W0                 ; An example program memory address
; Perform the TBLWT instructions to write the latches
; 0th_program_word
       MOV     #LOW_WORD_0, W2             ;
       MOV     #HIGH_BYTE_0, W3            ;
       TBLWTL  W2, [W0]                    ; Write PM low word into program latch
       TBLWTH  W3, [W0++]                  ; Write PM high byte into program latch
; 1st_program_word
       MOV     #LOW_WORD_1, W2             ;
       MOV     #HIGH_BYTE_1, W3            ;
       TBLWTL  W2, [W0]                    ; Write PM low word into program latch
       TBLWTH  W3, [W0++]                  ; Write PM high byte into program latch
; 2nd_program_word
       MOV     #LOW_WORD_2, W2             ;
       MOV     #HIGH_BYTE_2, W3            ;
       TBLWTL  W2, [W0]                    ; Write PM low word into program latch
       TBLWTH  W3, [W0++]                  ; Write PM high byte into program latch
       •
       •
       •
; 32nd_program_word
       MOV     #LOW_WORD_31, W2            ;
       MOV     #HIGH_BYTE_31, W3           ;
       TBLWTL  W2, [W0]                    ; Write PM low word into program latch
       TBLWTH  W3, [W0]                    ; Write PM high byte into program latch
```

EXAMPLE 5-4: LOADING THE WRITE BUFFERS – 'C' LANGUAGE CODE

```
// C example using MPLAB C30

   #define NUM_INSTRUCTION_PER_ROW 64
int __attribute__ ((space(auto_psv))) progAddr = 0x1234     // Variable located in Pgm Memory
   unsigned int offset;
   unsigned int i;
   unsigned int progData[2*NUM_INSTRUCTION_PER_ROW];        // Buffer of data to write

   //Set up NVMCON for row programming
   NVMCON = 0x4004;                                         // Initialize NVMCON

   //Set up pointer to the first memory location to be written
   TBLPAG = __builtin_tblpage(&progAddr);                   // Initialize PM Page Boundary SFR
   offset = __builtin_tbloffset(&progAddr);                 // Initialize lower word of address

   //Perform TBLWT instructions to write necessary number of latches
   for(i=0; i < 2*NUM_INSTRUCTION_PER_ROW; i++)
   {
       __builtin_tblwtl(offset, progData[i++]);             // Write to address low word
       __builtin_tblwth(offset, progData[i]);               // Write to upper byte
       offset = offset + 2;                                 // Increment address
   }
```

REGISTER 6-1: NVMCON: NONVOLATILE MEMORY CONTROL REGISTER

R/SO-0, HC	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	PGMONLY	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ERASE	NVMOP5	NVMOP4	NVMOP3	NVMOP2	NVMOP1	NVMOP0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	U = Unimplemented bit, read as ‘0’	
R = Readable bit	W = Writable bit	S = Settable Only bit	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **WR:** Write Control bit (program or erase)
1 = Initiates a data EEPROM erase or write cycle (can be set, but not cleared in software)
0 = Write cycle is complete (cleared automatically by hardware)

bit 14 **WREN:** Write Enable bit (erase or program)
1 = Enables an erase or program operation
0 = No operation allowed (device clears this bit on completion of the write/erase operation)

bit 13 **WRERR:** Flash Error Flag bit
1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ or WDT Reset during programming operation)
0 = The write operation completed successfully

bit 12 **PGMONLY:** Program Only Enable bit
1 = Write operation is executed without erasing target address(es) first
0 = Automatic erase-before-write
Write operations are preceded automatically by an erase of the target address(es).

bit 11-7 **Unimplemented:** Read as ‘0’

bit 6 **ERASE:** Erase Operation Select bit
1 = Performs an erase operation when WR is set
0 = Performs a write operation when WR is set

bit 5-0 **NVMOP<5:0>:** Programming Operation Command Byte bits
Erase Operations (when ERASE bit is ‘1’):
011010 = Erase 8 words
011001 = Erase 4 words
011000 = Erase 1 word
0100xx = Erase entire data EEPROM
Programming Operations (when ERASE bit is ‘0’):
0001xx = Write 1 word

7.2.1 POR AND LONG OSCILLATOR START-UP TIMES

The oscillator start-up circuitry and its associated delay timers are not linked to the device Reset delays that occur at power-up. Some crystal circuits (especially low-frequency crystals) will have a relatively long start-up time. Therefore, one or more of the following conditions is possible after $\overline{\text{SYSRST}}$ is released:

- The oscillator circuit has not begun to oscillate.
- The Oscillator Start-up Timer (OST) has not expired (if a crystal oscillator is used).
- The PLL has not achieved a lock (if PLL is used).

The device will not begin to execute code until a valid clock source has been released to the system. Therefore, the oscillator and PLL start-up delays must be considered when the Reset delay time must be known.

7.2.2 FAIL-SAFE CLOCK MONITOR (FSCM) AND DEVICE RESETS

If the FSCM is enabled, it will begin to monitor the system clock source when $\overline{\text{SYSRST}}$ is released. If a valid clock source is not available at this time, the device will automatically switch to the FRC Oscillator and the user can switch to the desired crystal oscillator in the Trap Service Routine (TSR).

7.3 Special Function Register Reset States

Most of the Special Function Registers (SFRs) associated with the PIC24F CPU and peripherals are reset to a particular value at a device Reset. The SFRs are grouped by their peripheral or CPU function and their Reset values are specified in each section of this manual.

The Reset value for each SFR does not depend on the type of Reset, with the exception of four registers. The Reset value for the Reset Control register, RCON, will depend on the type of device Reset. The Reset value for the Oscillator Control register, OSCCON, will depend on the type of Reset and the programmed values of the FNOSCx bits in the Flash Configuration Word (FOSCSEL<2:0>); see Table 7-2. The RCFGCAL and NVMCON registers are only affected by a POR.

7.4 Brown-out Reset (BOR)

The PIC24FXXXXX family devices implement a BOR circuit, which provides the user several configuration and power-saving options. The BOR is controlled by the BORV<1:0> and BOREN<1:0> Configuration bits (FPOR<6:5,1:0>). There are a total of four BOR configurations, which are provided in Table 7-3.

The BOR threshold is set by the BORV<1:0> bits. If BOR is enabled (any values of BOREN<1:0>, except '00'), any drop of V_{DD} below the set threshold point will reset the device. The chip will remain in BOR until V_{DD} rises above the threshold.

If the Power-up Timer is enabled, it will be invoked after V_{DD} rises above the threshold. Then, it will keep the chip in Reset for an additional time delay, T_{PWRT}, if V_{DD} drops below the threshold while the Power-up Timer is running. The chip goes back into a BOR and the Power-up Timer will be initialized. Once V_{DD} rises above the threshold, the Power-up Timer will execute the additional time delay.

BOR and the Power-up Timer (PWRT) are independently configured. Enabling the Brown-out Reset does not automatically enable the PWRT.

7.4.1 LOW-POWER BOR (LPBOR)

The Low-Power BOR is an alternate setting for the BOR, designed to consume minimal power. In LPBOR mode, BORV<1:0> (FPOR<6:5>) = 00. The BOR trip point is approximately 2.0V. Due to the low current consumption, the accuracy of the LPBOR mode can vary.

Unlike the other BOR modes, LPBOR mode will not cause a device Reset when V_{DD} drops below the trip point. Instead, it re-arms the POR circuit to ensure that the device will reset properly in the event that V_{DD} continues to drop below the minimum operating voltage.

The device will continue to execute code when V_{DD} is below the level of the LPBOR trip point. A device that requires falling edge BOR protection to prevent code from improperly executing should use one of the other BOR voltage settings.

8.3 Interrupt Control and Status Registers

The PIC24FV16KM204 family of devices implements a total of 33 registers for the interrupt controller:

- INTCON1
- INTCON2
- IFS0 through IFS6
- IEC0 through IEC6
- IPC0 through IPC7, IPC10, IPC12, IPC15, IPC16, IPC18 through IPC20 and IPC24
- INTTREG

Global Interrupt Enable (GIE) control functions are controlled from INTCON1 and INTCON2. INTCON1 contains the Interrupt Nesting Disable (NSTDIS) bit, as well as the control and status flags for the processor trap sources. The INTCON2 register controls the external interrupt request signal behavior and the use of the AIVT.

The IFSx registers maintain all of the interrupt request flags. Each source of interrupt has a status bit, which is set by the respective peripherals, or external signal, and is cleared via software.

The IECx registers maintain all of the interrupt enable bits. These control bits are used to individually enable interrupts from the peripherals or external signals.

The IPCx registers are used to set the Interrupt Priority Level (IPL) for each source of interrupt. Each user interrupt source can be assigned to one of eight priority levels.

The INTTREG register contains the associated interrupt vector number and the new CPU Interrupt Priority Level, which are latched into the Vector Number (VECNUM<6:0>) and the Interrupt Level (ILR<3:0>) bit fields in the INTTREG register. The new Interrupt Priority Level is the priority of the pending interrupt.

The interrupt sources are assigned to the IFSx, IECx and IPCx registers in the same sequence. For example, the INT0 (External Interrupt 0) is depicted as having a vector number and a natural order priority of 0. The INT0IF status bit is found in IFS0<0>, the INT0IE enable bit in IEC0<0> and the INT0IP<2:0> priority bits are in the first position of IPC0 (IPC0<2:0>).

Although they are not specifically part of the interrupt control hardware, two of the CPU Control registers contain bits that control interrupt functionality. The ALU STATUS Register (SR) contains the IPL<2:0> bits (SR<7:5>). These indicate the current CPU Interrupt Priority Level. The user may change the current CPU Interrupt Priority Level by writing to the IPLx bits.

The CORCON register contains the IPL3 bit, which together with IPL<2:0>, also indicates the current CPU Interrupt Priority Level. IPL3 is a read-only bit so that the trap events cannot be masked by the user's software.

All Interrupt registers are described in Register 8-1 through Register 8-35, in the following sections.

REGISTER 8-21: IPC2: INTERRUPT PRIORITY CONTROL REGISTER 2

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	U1RXIP2	U1RXIP1	U1RXIP0	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	CCT2IP2	CCT2IP1	CCT2IP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as ‘0’

bit 14-12 **U1RXIP<2:0>:** UART1 Receiver Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 11-3 **Unimplemented:** Read as ‘0’

bit 2-0 **CCT2IP<2:0>:** Capture/Compare 2 Timer Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 8-31: IPC18: INTERRUPT PRIORITY CONTROL REGISTER 18

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	HLVDIP2	HLVDIP1	HLVDIP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 2-0 **HLVDIP<2:0>:** High/Low-Voltage Detect Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 8-33: IPC20: INTERRUPT PRIORITY CONTROL REGISTER 20

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	ULPWUIP2	ULPWUIP1	ULPWUIP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 2-0 **ULPWUIP<2:0>:** Ultra Low-Power Wake-up Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 8-34: IPC24: INTERRUPT PRIORITY CONTROL REGISTER 24

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	CLC2IP2	CLC2IP1	CLC2IP0	—	CLC1IP2	CLC1IP1	CLC1IP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-7 **Unimplemented:** Read as ‘0’

bit 6-4 **CLC2IP<2:0>:** CLC2 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as ‘0’

bit 2-0 **CLC1IP<2:0>:** CLC1 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 14-2: SSPxSTAT: MSSPx STATUS REGISTER (I^2C™ MODE) (CONTINUED)

bit 0 **BF:** Buffer Full Status bit
In Transmit mode:
1 = Transmit is in progress, SSPxBUF is full
0 = Transmit is complete, SSPxBUF is empty
In Receive mode:
1 = SSPxBUF is full (does not include the $\overline{\text{ACK}}$ and Stop bits)
0 = SSPxBUF is empty (does not include the $\overline{\text{ACK}}$ and Stop bits)

Note 1: This bit is cleared on Reset and when SSPEN is cleared.
2: This bit holds the R/$\overline{\text{W}}$ bit information following the last address match. This bit is only valid from the address match to the next Start bit, Stop bit or not $\overline{\text{ACK}}$ bit.
3: ORing this bit with SEN, RSEN, PEN, RCEN or ACKEN will indicate if the MSSPx is in Active mode.

REGISTER 14-6: SSPxCON3: MSSPx CONTROL REGISTER 3 (SPI MODE)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ACKTIM	PCIE	SCIE	BOEN(1)	SDAHT	SBCDE	AHEN	DHEN
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as ‘0’

bit 7 **ACKTIM:** Acknowledge Time Status bit (I^2C™ mode only)
Unused in SPI mode.

bit 6 **PCIE**: Stop Condition Interrupt Enable bit (I^2C mode only)
Unused in SPI mode.

bit 5 **SCIE**: Start Condition Interrupt Enable bit (I^2C mode only)
Unused in SPI mode.

bit 4 **BOEN:** Buffer Overwrite Enable bit(1)
<u>In SPI Slave mode:</u>
1 = SSPxBUF updates every time that a new data byte is shifted in, ignoring the BF bit
0 = If a new byte is received with the BF bit of the SSPxSTAT register already set, the SSPOV bit of the SSPxCON1 register is set and the buffer is not updated

bit 3 **SDAHT:** SDAx Hold Time Selection bit (I^2C mode only)
Unused in SPI mode.

bit 2 **SBCDE:** Slave Mode Bus Collision Detect Enable bit (I^2C Slave mode only)
Unused in SPI mode.

bit 1 **AHEN:** Address Hold Enable bit (I^2C Slave mode only)
Unused in SPI mode.

bit 0 **DHEN:** Data Hold Enable bit (Slave mode only)
Unused in SPI mode.

Note 1: For Daisy-Chained SPI Operation: Allows the user to ignore all but the last received byte. SSPOV is still set when a new byte is received and BF = 1, but hardware continues to write the most recent byte to SSPxBUF.

REGISTER 19-5: AD1CHS: A/D SAMPLE SELECT REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB2	CH0NB1	CH0NB0	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA2	CH0NA1	CH0NA0	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13 **CH0NB<2:0>:** Sample B Channel 0 Negative Input Select bits
111 = AN6(1)
110 = AN5(2)
101 = AN4
100 = AN3
011 = AN2
010 = AN1
001 = AN0
000 = AVSS

bit 12-8 **CH0SB<4:0>:** S/H Amplifier Positive Input Select for MUX B Multiplexer Setting bits
11111 = Unimplemented, do not use
11110 = AVDD(3)
11101 = AVSS(3)
11100 = Upper guardband rail (0.785 * VDD)
11011 = Lower guardband rail (0.215 * VDD)
11010 = Internal Band Gap Reference (VBG)(3)
11000-11001 = Unimplemented, do not use
10001 = No channels are connected, all inputs are floating (used for CTMU)
10111 = No channels are connected, all inputs are floating (used for CTMU)
10110 = No channels are connected, all inputs are floating (used for CTMU temperature sensor input); does not require the corresponding CTMEN22 (AD1CTMENH<6>) bit)
10101 = Channel 0 positive input is AN21
10100 = Channel 0 positive input is AN20
10011 = Channel 0 positive input is AN19
10010 = Channel 0 positive input is AN18(2)
10001 = Channel 0 positive input is AN17(2)
•
•
•
01001 = Channel 0 positive input is AN9
01000 = Channel 0 positive input is AN8(1)
00111 = Channel 0 positive input is AN7(1)
00110 = Channel 0 positive input is AN6(1)
00101 = Channel 0 positive input is AN5(2)
00100 = Channel 0 positive input is AN4
00011 = Channel 0 positive input is AN3
00010 = Channel 0 positive input is AN2
00001 = Channel 0 positive input is AN1
00000 = Channel 0 positive input is AN0

Note 1: This is implemented on 44-pin devices only.
2: This is implemented on 28-pin and 44-pin devices only.
3: The band gap value used for this input is 2x or 4x the internal VBG, which is selected when PVCFG<1:0> = 1x.

REGISTER 22-1: CMxCON: COMPARATOR x CONTROL REGISTERS (CONTINUED)

bit 2 **Unimplemented:** Read as '0'

bit 1-0 **CCH<1:0>:** Comparator x Channel Select bits
11 = Inverting input of the comparator connects to BGBUF1(1)
10 = Inverting input of the comparator connects to the CxIND pin
01 = Inverting input of the comparator connects to the CxINC pin
00 = Inverting input of the comparator connects to the CxINB pin

Note 1: BGBUF1 voltage is configured by BUFREF1<1:0> (BUFCON0<1:0>).
2: If the EVPOL<1:0> bits are set to a value other than '00', the first interrupt generated will occur on any transition of COUT. Subsequent interrupts will occur based on the EVPOLx bits setting.

REGISTER 22-2: CMSTAT: COMPARATOR MODULE STATUS REGISTER

R/W-0	U-0	U-0	U-0	U-0	R-0, HSC	R-0, HSC	R-0, HSC
CMIDL	—	—	—	—	C3EVT(1)	C2EVT(1)	C1EVT
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R-0, HSC	R-0, HSC	R-0, HSC
—	—	—	—	—	C3OUT(1)	C2OUT(1)	C1OUT
bit 7							bit 0

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **CMIDL:** Comparator x Stop in Idle Mode bit
1 = Comparator interrupts are disabled in Idle mode; enabled comparators remain operational
0 = Continues operation of all enabled comparators in Idle mode

bit 14-11 **Unimplemented:** Read as '0'

bit 10 **C3EVT:** Comparator 3 Event Status bit (read-only)(1)
Shows the current event status of Comparator 3 (CM3CON<9>).

bit 9 **C2EVT:** Comparator 2 Event Status bit (read-only)(1)
Shows the current event status of Comparator 2 (CM2CON<9>).

bit 8 **C1EVT:** Comparator 1 Event Status bit (read-only)
Shows the current event status of Comparator 1 (CM1CON<9>).

bit 7-3 **Unimplemented:** Read as '0'

bit 2 **C3OUT:** Comparator 3 Output Status bit (read-only)(1)
Shows the current output of Comparator 3 (CM3CON<8>).

bit 1 **C2OUT:** Comparator 2 Output Status bit (read-only)(1)
Shows the current output of Comparator 2 (CM2CON<8>).

bit 0 **C1OUT:** Comparator 1 Output Status bit (read-only)
Shows the current output of Comparator 1 (CM1CON<8>).

Note 1: Comparator 2 and Comparator 3 are only available on PIC24F(V)16KM2XX devices.

25.2 On-Chip Voltage Regulator

All of the PIC24FXXXXX family devices power their core digital logic at a nominal 3.0V. This may create an issue for designs that are required to operate at a higher typical voltage, as high as 5.0V. To simplify system design, all devices in the “FV” family incorporate an on-chip regulator that allows the device core to run at 3.0V, while the I/O is powered by V_{DD} at a higher voltage.

The regulator is always enabled and provides power to the core from the other V_{DD} pins. A low-ESR capacitor (such as ceramic) must be connected to the V_{CAP} pin (Figure 25-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor is provided in **Section 27.1 “DC Characteristics”** and discussed in detail in **Section 2.0 “Guidelines for Getting Started with 16-Bit Microcontrollers”**.

In all of the “F” family of devices, the regulator is disabled. Instead, the core logic is directly powered from V_{DD}. “F” devices operate at a lower range of V_{DD} voltage, from 1.8V-3.6V.

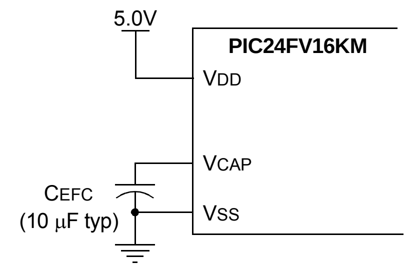
25.2.1 VOLTAGE REGULATOR TRACKING MODE AND LOW-VOLTAGE DETECTION

For all PIC24FXXXXX devices, the on-chip regulator provides a constant voltage of 3.0V nominal to the digital core logic. The regulator can provide this level from a V_{DD} of about 3.2V, all the way up to the device’s V_{DDMAX}. It does not have the capability to boost V_{DD} levels below 3.2V. In order to prevent “brown out” conditions when the voltage drops too low for the regulator, the regulator enters Tracking mode. In Tracking mode, the regulator output follows V_{DD} with a typical voltage drop of 150 mV.

When the device enters Tracking mode, it is no longer possible to operate at full speed. To provide information about when the device enters Tracking mode, the on-chip High/Low-Voltage Detect (HLVD) module can be used. The HLVD trip point should be configured so that if V_{DD} drops close to the minimum voltage for the operating frequency of the device, the HLVD Interrupt Flag, HLVDIF (IFS4<8>), will occur. This can be used to generate an interrupt and put the application into a low-power operational mode or trigger an orderly shutdown. Refer to **Section 27.1 “DC Characteristics”** for the specifications detailing the maximum operating speed based on the applied V_{DD} voltage.

FIGURE 25-1: CONNECTIONS FOR THE ON-CHIP VOLTAGE REGULATOR

Regulator Enabled:[1]



Note 1: These are typical operating voltages. Refer to **Section 27.0 “Electrical Characteristics”** for the full operating ranges of V_{DD} and V_{DDCORE}.

25.2.2 VOLTAGE REGULATOR START-UP TIME

For PIC24FXXXXX family devices, it takes a short time, designated as T_{PM}, for the regulator to generate a stable output. During this time, code execution is disabled. T_{PM} is applied every time the device resumes operation after any power-down, including Sleep mode. T_{PM} is specified in **Section 27.2 “AC Characteristics and Timing Parameters”**.

25.3 Watchdog Timer (WDT)

For the PIC24FXXXXX family of devices, the WDT is driven by the LPRC Oscillator. When the WDT is enabled, the clock source is also enabled.

The nominal WDT clock source from LPRC is 31 kHz. This feeds a prescaler that can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the FWPSA Configuration bit. With a 31 kHz input, the prescaler yields a nominal WDT Time-out period (T_{WDT}) of 1 ms in 5-bit mode or 4 ms in 7-bit mode.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the Configuration bits, WDTPS<3:0> (FWDT<3:0>), which allow the selection of a total of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler time-out periods, ranges from 1 ms to 131 seconds can be achieved.

26.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16 and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

26.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

26.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

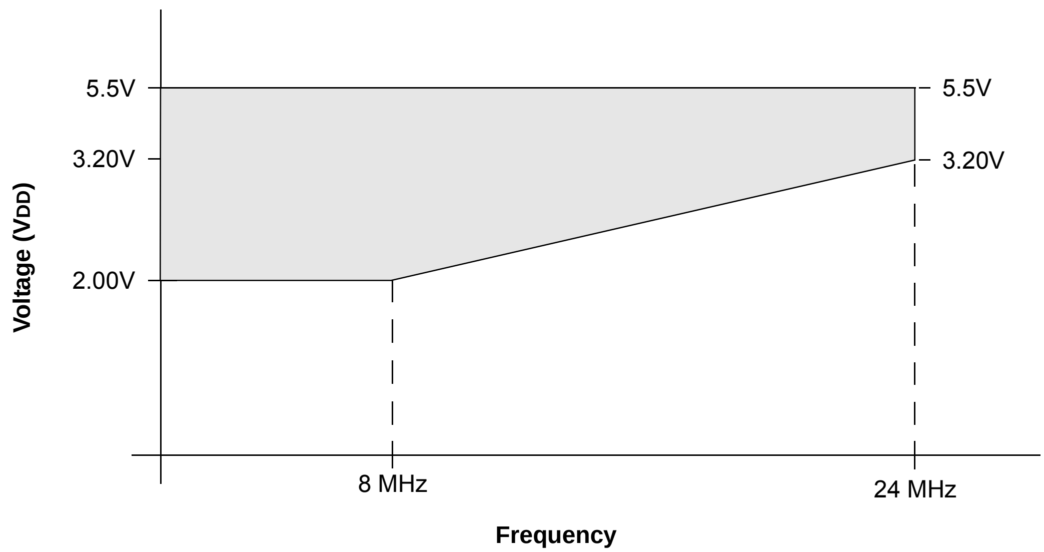
- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

26.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

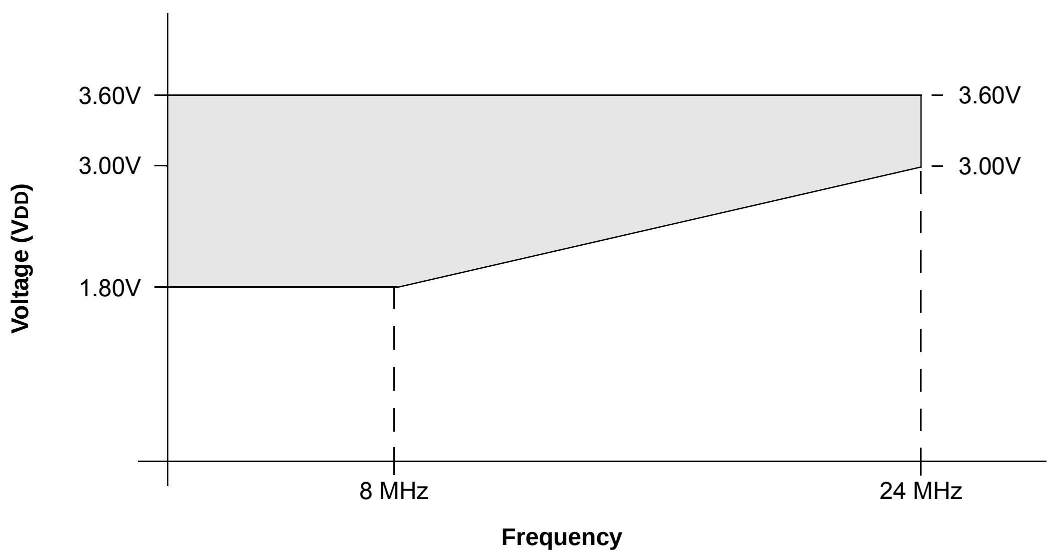
- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

FIGURE 27-3: PIC24FV16KM204 FAMILY VOLTAGE-FREQUENCY GRAPH (EXTENDED)



Note: For frequencies between 8 MHz and 24 MHz, FMAX = 13.33 MHz * (VDD – 2.0) + 8 MHz.

FIGURE 27-4: PIC24F16KM204 FAMILY VOLTAGE-FREQUENCY GRAPH (EXTENDED)



Note: For frequencies between 8 MHz and 24 MHz, FMAX = 13.33 MHz * (VDD – 1.8) + 8 MHz.

TABLE 27-10: DC CHARACTERISTICS: I/O PIN OUTPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended					
Param No.	**Sym**	**Characteristic**	**Min**	**Typ(1)**	**Max**	**Units**	**Conditions**	
	VOL	**Output Low Voltage**						
DO10		All I/O Pins	—	—	0.4	V	IOL = 8.0 mA	VDD = 4.5V
			—	—	0.4	V	IOL = 4.0 mA	VDD = 3.6V
			—	—	0.4	V	IOL = 3.5 mA	VDD = 2.0V
DO16		OSC2/CLKO	—	—	0.4	V	IOL = 2.0 mA	VDD = 4.5V
			—	—	0.4	V	IOL = 1.2 mA	VDD = 3.6V
			—	—	0.4	V	IOL = 0.4 mA	VDD = 2.0V
	VOH	**Output High Voltage**						
DO20		All I/O Pins	3.8	—	—	V	IOH = -3.5 mA	VDD = 4.5V
			3	—	—	V	IOH = -3.0 mA	VDD = 3.6V
			1.6	—	—	V	IOH = -1.0 mA	VDD = 2.0V
DO26		OSC2/CLKO	3.8	—	—	V	IOH = -2.0 mA	VDD = 4.5V
			3	—	—	V	IOH = -1.0 mA	VDD = 3.6V
			1.6	—	—	V	IOH = -0.5 mA	VDD = 2.0V

Note 1: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 27-11: DC CHARACTERISTICS: PROGRAM MEMORY

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ(1)**	**Max**	**Units**	**Conditions**
		Program Flash Memory					
D130	EP	Cell Endurance	10,000(2)	—	—	E/W	
D131	VPR	VDD for Read	VMIN	—	3.6	V	VMIN = Minimum operating voltage
D133A	TIW	Self-Timed Write Cycle Time	—	2	—	ms	
D134	TRETD	Characteristic Retention	40	—	—	Year	Provided no other specifications are violated
D135	IDDP	Supply Current During Programming	—	10	—	mA	

Note 1: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

2: Self-write and block erase.

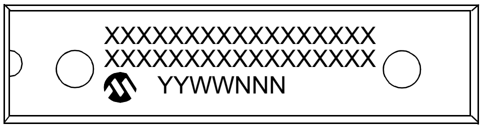
TABLE 27-37: A/D MODULE SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic**	**Min.**	**Typ**	**Max.**	**Units**	**Conditions**
			Device Supply				
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or 1.8	—	Lesser of: VDD + 0.3 or 3.6	V	PIC24FXXKMXXX devices
			Greater of: VDD – 0.3 or 2.0	—	Lesser of: VDD + 0.3 or 5.5	V	PIC24FVXXKMXXX devices
AD02	AVSS	Module VSS Supply	VSS – 0.3	—	VSS + 0.3	V	
			Reference Inputs				
AD05	VREFH	Reference Voltage High	AVSS + 1.7	—	AVDD	V	
AD06	VREFL	Reference Voltage Low	AVSS	—	AVDD – 1.7	V	
AD07	VREF	Absolute Reference Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
AD08	IVREF	Reference Voltage Input Current	—	1.25	—	mA	
AD09	ZVREF	Reference Input Impedance	—	10k	—	Ω	
			Analog Input				
AD10	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	**(Note 2)**
AD11	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
AD12	VINL	Absolute VINL Input Voltage	AVSS – 0.3	—	AVDD/2	V	
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	1k	Ω	12-bit
			A/D Accuracy				
AD20b	NR	Resolution	—	12	—	bits	
AD21b	INL	Integral Nonlinearity	—	±1	±9	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 5V
AD22b	DNL	Differential Nonlinearity	—	±1	±5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 5V
AD23b	GERR	Gain Error	—	±1	±9	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 5V
AD24b	EOFF	Offset Error	—	±1	±5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 5V
AD25b		Monotonicity(1)	—	—	—	—	Guaranteed

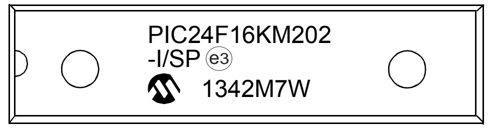
Note 1: The A/D conversion result never decreases with an increase in the input voltage.

2: Measurements are taken with external VREF+ and VREF- used as the A/D voltage reference.

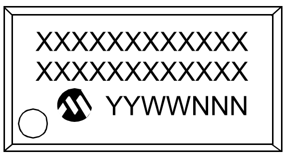
28-Lead SPDIP (.300")



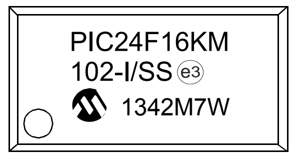
Example



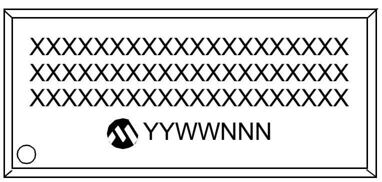
28-Lead SSOP (5.30 mm)



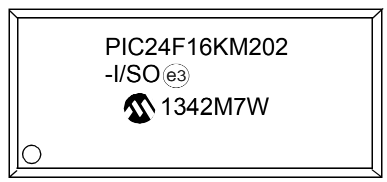
Example



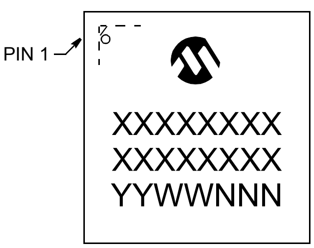
28-Lead SOIC (7.50 mm)



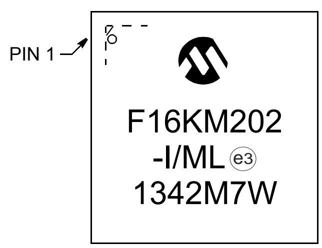
Example



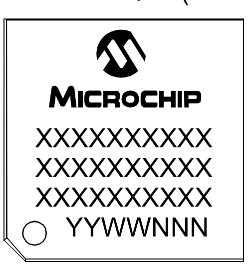
28-Lead QFN (6x6 mm)



Example



44-Lead TQFP (10x10x1 mm)



Example