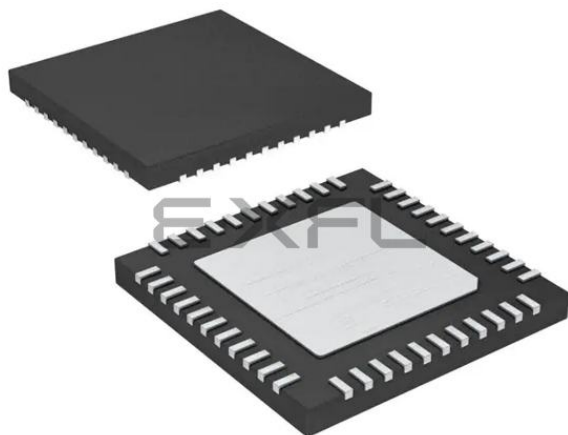




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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	38
Program Memory Size	16KB (5.5K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 22x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24f16km104-i-ml

PIC24FV16KM204 FAMILY

Pin Diagrams

20-Pin PDIP/SSOP/SOIC

RA5
RA0
RA1
RB0
RB1
RB2
RA2
RA3
RB4
RA4

1
2
3
4
5
6
7
8
9
10

PIC24F08KM101

20
19
18
17
16
15
14
13
12
11

VDD
VSS
RB15
RB14
RB13
RB12
RA6 OR VDDCORE
RB9
RB8
RB7

Pin	Pin Features	
	PIC24F08KM101	PIC24FVKM08KM101
1	MCLR/VPP/RA5	
2	PGEC2/CVREF+/VREF+/AN0/CN2/RA0	
3	PGED2/CVREF-/VREF-/AN1/CN3/RA1	
4	PGED1/AN2/CTCMP/ULPWU/C1IND/OC2A/CN4/RB0	
5	PGEC1/AN3/C1INC/CTED12/CN5/RB1	
6	AN4/U1RX/TCKIB/CTED13/CN6/RB2	
7	OSCI/CLKI/AN13/C1INB/CN30/RA2	
8	OSCO/CLKO/AN14/C1INA/CN29/RA3	
9	PGED3/SOSCI/AN15/CLCINA/CN1/RB4	
10	PGEC3/SOSCO/SCLKI/AN16/PWRLCLK/CLCINB/CN0/RA4	
11	AN19/U1TX/CTED1/INT0/CN23/RB7	AN19/U1TX/IC1/OC1A/CTED1/INT0/CN23/RB7
12	AN20/SCL1/U1CTS/OC1B/CTED10/CN22/RB8	
13	AN21/SDA1/T1CK/U1RTS/U1BCLK/IC2/CLC1O/CTED4/CN21/RB9	
14	IC1/OC1A/INT2/CN8/RA6	VCAP OR VDDCORE
15	AN12/HLVDIN/SCK1/OC1C/CTED2/CN14/RB12	AN12/HLVDIN/SCK1/OC1C/CTED2/INT2/CN14/RB12
16	AN11/SDO1/OCFB/OC1D/CTPLS/CN13/RB13	
17	CVREF/AN10/SDI1/C1OUT/OCFA/CTED5/INT1/CN12/RB14	
18	AN9/REFO/SS1/TCKIA/CTED6/CN11/RB15	
19	Vss/AVss	
20	VDD/AVDD	

TABLE 1-5: PIC24FV16KM204 FAMILY PINOUT DESCRIPTION

Function	F					FV					I/O	Buffer	Description
	Pin Number					Pin Number							
	20-Pin PDIP/ SSOP/ SOIC	28-Pin PDIP/ SSOP/ SOIC	28-Pin QFN	44-Pin QFN/ TQFP	48-Pin UQFN	20-Pin PDIP/ SSOP/ SOIC	28-Pin PDIP/ SSOP/ SOIC	28-Pin QFN	44-Pin QFN/ TQFP	48-Pin UQFN			
AN0	2	2	27	19	21	2	2	27	19	21	I	ANA	A/D Analog Inputs
AN1	3	3	28	20	22	3	3	28	20	22	I	ANA	A/D Analog Inputs
AN2	4	4	1	21	23	4	4	1	21	23	I	ANA	A/D Analog Inputs
AN3	5	5	2	22	24	5	5	2	22	24	I	ANA	A/D Analog Inputs
AN4	6	6	3	23	25	6	6	3	23	25	I	ANA	A/D Analog Inputs
AN5	—	7	4	24	26	—	7	4	24	26	I	ANA	A/D Analog Inputs
AN6	—	—	—	25	27	—	—	—	25	27	I	ANA	A/D Analog Inputs
AN7	—	—	—	26	28	—	—	—	26	28	I	ANA	A/D Analog Inputs
AN8	—	—	—	27	29	—	—	—	27	29	I	ANA	A/D Analog Inputs
AN9	18	26	23	15	16	18	26	23	15	16	I	ANA	A/D Analog Inputs
AN10	17	25	22	14	15	17	25	22	14	15	I	ANA	A/D Analog Inputs
AN11	16	24	21	11	12	16	24	21	11	12	I	ANA	A/D Analog Inputs
AN12	15	23	20	10	11	15	23	20	10	11	I	ANA	A/D Analog Inputs
AN13	7	9	6	30	33	7	9	6	30	33	I	ANA	A/D Analog Inputs
AN14	8	10	7	31	34	8	10	7	31	34	I	ANA	A/D Analog Inputs
AN15	9	11	8	33	36	9	11	8	33	36	I	ANA	A/D Analog Inputs
AN16	10	12	9	34	37	10	12	9	34	37	I	ANA	A/D Analog Inputs
AN17	—	14	11	41	45	—	14	11	41	45	I	ANA	A/D Analog Inputs
AN18	—	15	12	42	46	—	15	12	42	46	I	ANA	A/D Analog Inputs
AN19	11	16	13	43	47	11	16	13	43	47	I	ANA	A/D Analog Inputs
AN20	12	17	14	44	48	12	17	14	44	48	I	ANA	A/D Analog Inputs
AN21	13	18	15	1	1	13	18	15	1	1	I	ANA	A/D Analog Inputs
ASCL1	—	15	12	42	46	—	15	12	42	46	I/O	I ² C™	Alternate I2C1 Clock Input/Output
ASDA1	—	14	11	41	45	—	14	11	41	45	I/O	I ² C	Alternate I2C1 Data Input/Output
AVDD	20	28	25	17	18	20	28	25	17	18	P	—	A/D Supply Pins
AVSS	19	27	24	16	17	19	27	24	16	17	P	—	A/D Supply Pins
C1INA	8	7	4	24	26	8	7	4	24	26	I	ANA	Comparator 1 Input A (+)
C1INB	7	6	3	23	25	7	6	3	23	25	I	ANA	Comparator 1 Input B (-)
C1INC	5	5	2	22	24	5	5	2	22	24	I	ANA	Comparator 1 Input C (+)
C1IND	4	4	1	21	23	4	4	1	21	23	I	ANA	Comparator 1 Input D (-)

Legend: ANA = Analog level input/output, ST = Schmitt Trigger input buffer, I²C™ = I²C/SMBus input buffer

TABLE 1-5: PIC24FV16KM204 FAMILY PINOUT DESCRIPTION (CONTINUED)

Function	F					FV					I/O	Buffer	Description
	Pin Number					Pin Number							
	20-Pin PDIP/ SSOP/ SOIC	28-Pin PDIP/ SSOP/ SOIC	28-Pin QFN	44-Pin QFN/ TQFP	48-Pin UQFN	20-Pin PDIP/ SSOP/ SOIC	28-Pin PDIP/ SSOP/ SOIC	28-Pin QFN	44-Pin QFN/ TQFP	48-Pin UQFN			
CTED1	11	20	17	7	7	11	2	27	19	21	I	ST	CTMU Trigger Edge Inputs
CTED2	15	23	20	10	11	15	23	20	10	11	I	ST	CTMU Trigger Edge Inputs
CTED3	—	19	16	6	6	—	19	16	6	6	I	ST	CTMU Trigger Edge Inputs
CTED4	13	18	15	1	1	13	18	15	1	1	I	ST	CTMU Trigger Edge Inputs
CTED5	17	25	22	14	15	17	25	22	14	15	I	ST	CTMU Trigger Edge Inputs
CTED6	18	26	23	15	16	18	26	23	15	16	I	ST	CTMU Trigger Edge Inputs
CTED7	—	—	—	5	5	—	—	—	5	5	I	ST	CTMU Trigger Edge Inputs
CTED8	—	—	—	13	14	—	—	—	13	14	I	ST	CTMU Trigger Edge Inputs
CTED9	—	22	19	9	10	—	22	19	9	10	I	ST	CTMU Trigger Edge Inputs
CTED10	12	17	14	44	48	12	17	14	44	48	I	ST	CTMU Trigger Edge Inputs
CTED11	—	21	18	8	9	—	21	18	8	9	I	ST	CTMU Trigger Edge Inputs
CTED12	5	5	2	22	24	5	5	2	22	24	I	ST	CTMU Trigger Edge Inputs
CTED13	6	6	3	23	25	6	6	3	23	25	I	ST	CTMU Trigger Edge Inputs
CTPLS	16	24	21	11	12	16	24	21	11	12	O	—	CTMU Pulse Output
CVREF	17	25	22	14	15	17	25	22	14	15	O	ANA	Comparator Voltage Reference Output
CVREF+	2	2	27	19	21	2	2	27	19	21	I	ANA	Comparator Voltage Reference Positive Input
CVREF-	3	3	28	20	22	3	3	28	20	22	I	ANA	Comparator Voltage Reference Negative Input
DAC1OUT	—	23	20	10	11	—	23	20	10	11	O	ANA	DAC1 Output
DAC1REF+	—	2	27	19	21	—	2	27	19	21	I	ANA	DAC1 Positive Voltage Reference Input
DAC2OUT	—	25	22	14	15	—	25	22	14	15	O	ANA	DAC2 Output
DAC2REF+	—	26	23	15	16	—	26	23	15	16	I	ANA	DAC2 Positive Voltage Reference Input
HLVDIN	15	23	20	10	11	15	23	20	10	11	I	ANA	External High/Low-Voltage Detect Input
IC1	14	19	16	6	6	11	19	16	6	6	I	ST	MCCP1 Input Capture Input
IC2	13	18	15	1	1	13	18	15	1	1	I	ST	MCCP2 Input Capture Input
IC3	—	23	20	13	14	—	23	20	13	14	I	ST	MCCP3 Input Capture Input
IC4	—	14	11	5	5	—	14	11	5	5	I	ST	SCCP4 Input Capture Input
IC5	—	15	12	12	13	—	15	12	12	13	I	ST	SCCP5 Input Capture Input
INT0	11	16	13	43	47	11	16	13	43	47	I	ST	External Interrupt 0 Input
INT1	17	25	22	14	15	17	25	22	14	15	I	ST	External Interrupt 1 Input
INT2	14	20	17	7	7	15	23	20	10	11	I	ST	External Interrupt 2 Input

Legend: ANA = Analog level input/output, ST = Schmitt Trigger input buffer, $I^2C^TM = I^2C/SMBus$ input buffer

PIC24FV16KM204 FAMILY

NOTES:

PIC24FV16KM204 FAMILY

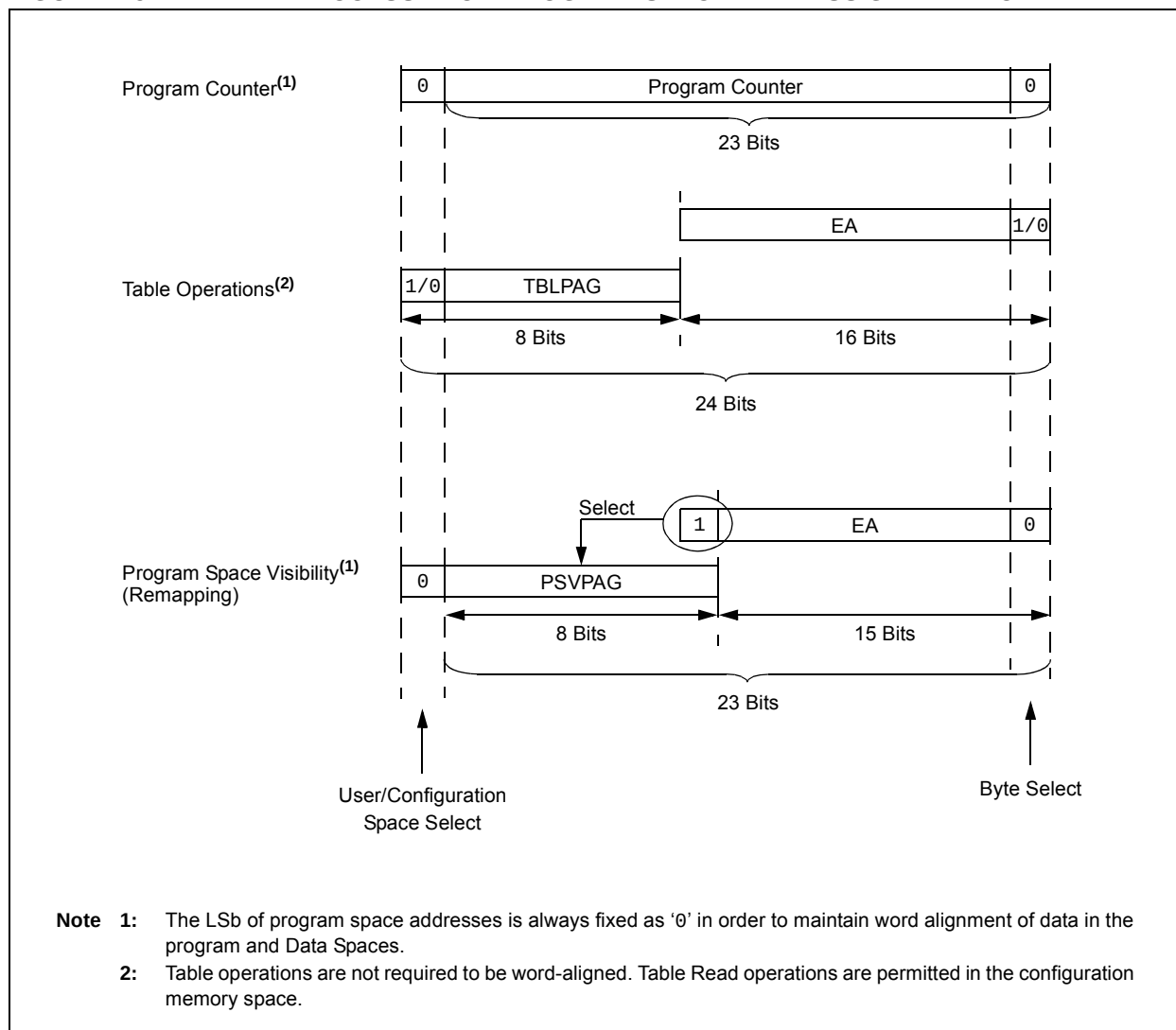
TABLE 4-35: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		
Program Space Visibility (Block Remap/Read)	User	0	PSVPAG<7:0> ⁽²⁾		Data EA<14:0> ⁽¹⁾	
		0	xxxx xxxx		xxx xxxx xxxx xxxx	

Note 1: Data EA<15> is always '1' in this case, but is not used in calculating the program space address. Bit 15 of the address is PSVPAG<0>.

2: PSVPAG can have only two values ('00' to access program memory and FF to access data EEPROM) on the PIC24F16KM family.

FIGURE 4-5: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



PIC24FV16KM204 FAMILY

6.4.3 READING THE DATA EEPROM

To read a word from data EEPROM, the Table Read instruction is used. Since the EEPROM array is only 16 bits wide, only the TBLRD instruction is needed. The read operation is performed by loading TBLPAG and WREG with the address of the EEPROM location, followed by a TBLRD instruction.

A typical read sequence, using the Table Pointer management (`builtin_tblpage` and `builtin_tbloffset`) and Table Read (`builtin_tblrld`) procedures from the C30 compiler library, is provided in Example 6-5.

Program Space Visibility (PSV) can also be used to read locations in the data EEPROM.

EXAMPLE 6-5: READING THE DATA EEPROM USING THE TBLRD COMMAND

```
int __attribute__((space(eedata))) eeData = 0x1234;
int data;                                     // Data read from EEPROM
/*-----
The variable eeData must be a Global variable declared outside of any method

the code following this comment can be written inside the method that will execute the read
-----
*/
    unsigned int offset;

    // Set up a pointer to the EEPROM location to be erased
    TBLPAG = __builtin_tblpage(&eeData);           // Initialize EE Data page pointer
    offset = __builtin_tbloffset(&eeData);          // Initizlize lower word of address
    data = __builtin_tblrld(offset);                 // Write EEPROM data to write latch
```

7.2.1 POR AND LONG OSCILLATOR START-UP TIMES

The oscillator start-up circuitry and its associated delay timers are not linked to the device Reset delays that occur at power-up. Some crystal circuits (especially low-frequency crystals) will have a relatively long start-up time. Therefore, one or more of the following conditions is possible after `SYSRST` is released:

- The oscillator circuit has not begun to oscillate.
- The Oscillator Start-up Timer (OST) has not expired (if a crystal oscillator is used).
- The PLL has not achieved a lock (if PLL is used).

The device will not begin to execute code until a valid clock source has been released to the system. Therefore, the oscillator and PLL start-up delays must be considered when the Reset delay time must be known.

7.2.2 FAIL-SAFE CLOCK MONITOR (FSCM) AND DEVICE RESETS

If the FSCM is enabled, it will begin to monitor the system clock source when `SYSRST` is released. If a valid clock source is not available at this time, the device will automatically switch to the FRC Oscillator and the user can switch to the desired crystal oscillator in the Trap Service Routine (TSR).

7.3 Special Function Register Reset States

Most of the Special Function Registers (SFRs) associated with the PIC24F CPU and peripherals are reset to a particular value at a device Reset. The SFRs are grouped by their peripheral or CPU function and their Reset values are specified in each section of this manual.

The Reset value for each SFR does not depend on the type of Reset, with the exception of four registers. The Reset value for the Reset Control register, `RCON`, will depend on the type of device Reset. The Reset value for the Oscillator Control register, `OSCCON`, will depend on the type of Reset and the programmed values of the `FNOSCx` bits in the Flash Configuration Word (`FOSCSEL<2:0>`); see Table 7-2. The `RCFGCAL` and `NVMCON` registers are only affected by a POR.

7.4 Brown-out Reset (BOR)

The PIC24FXXXXX family devices implement a BOR circuit, which provides the user several configuration and power-saving options. The BOR is controlled by the `BORV<1:0>` and `BOREN<1:0>` Configuration bits (`FPOR<6:5,1:0>`). There are a total of four BOR configurations, which are provided in Table 7-3.

The BOR threshold is set by the `BORV<1:0>` bits. If BOR is enabled (any values of `BOREN<1:0>`, except '00'), any drop of `VDD` below the set threshold point will reset the device. The chip will remain in BOR until `VDD` rises above the threshold.

If the Power-up Timer is enabled, it will be invoked after `VDD` rises above the threshold. Then, it will keep the chip in Reset for an additional time delay, `TPWRT`, if `VDD` drops below the threshold while the Power-up Timer is running. The chip goes back into a BOR and the Power-up Timer will be initialized. Once `VDD` rises above the threshold, the Power-up Timer will execute the additional time delay.

BOR and the Power-up Timer (`PWRT`) are independently configured. Enabling the Brown-out Reset does not automatically enable the `PWRT`.

7.4.1 LOW-POWER BOR (LPBOR)

The Low-Power BOR is an alternate setting for the BOR, designed to consume minimal power. In LPBOR mode, `BORV<1:0>` (`FPOR<6:5>`) = 00. The BOR trip point is approximately 2.0V. Due to the low current consumption, the accuracy of the LPBOR mode can vary.

Unlike the other BOR modes, LPBOR mode will not cause a device Reset when `VDD` drops below the trip point. Instead, it re-arms the POR circuit to ensure that the device will reset properly in the event that `VDD` continues to drop below the minimum operating voltage.

The device will continue to execute code when `VDD` is below the level of the LPBOR trip point. A device that requires falling edge BOR protection to prevent code from improperly executing should use one of the other BOR voltage settings.

PIC24FV16KM204 FAMILY

REGISTER 8-16: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	R/W-0
DAC2IE	DAC1IE	CTMUIE	—	—	—	—	HLVDIE
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	U-0
—	—	—	—	—	U2ERIE	U1ERIE	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **DAC2IE:** Digital-to-Analog Converter 2 Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 14 **DAC1IE:** Digital-to-Analog Converter 1 Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 13 **CTMUIE:** CTMU Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **HLVDIE:** High/Low-Voltage Detect Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 7-3 **Unimplemented:** Read as '0'

bit 2 **U2ERIE:** UART2 Error Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 1 **U1ERIE:** UART1 Error Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled

bit 0 **Unimplemented:** Read as '0'

PIC24FV16KM204 FAMILY

REGISTER 8-22: IPC3: INTERRUPT PRIORITY CONTROL REGISTER 3

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	NVMIP2	NVMIP1	NVMIP0	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	AD1IP2	AD1IP1	AD1IP0	—	U1TXIP2	U1TXIP1	U1TXIP0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **NVMIP<2:0>:** NVM Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 11-7 **Unimplemented:** Read as '0'

bit 6-4 **AD1IP<2:0>:** A/D Conversion Complete Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **U1TXIP<2:0>:** UART1 Transmitter Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1
000 = Interrupt source is disabled

PIC24FV16KM204 FAMILY

REGISTER 8-30: IPC16: INTERRUPT PRIORITY CONTROL REGISTER 16

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	U2ERIP2	U2ERIP1	U2ERIP0
bit 15						bit 8	

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	U1ERIP2	U1ERIP1	U1ERIP0	—	—	—	—
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **U2ERIP<2:0>:** UART2 Error Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **U1ERIP<2:0>:** UART1 Error Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

11.0 I/O PORTS

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the I/O ports, refer to the “PIC24F Family Reference Manual”, “I/O Ports with Peripheral Pin Select (PPS)” (DS39711). Note that the PIC24FV16KM204 family devices do not support Peripheral Pin Select features.

All of the device pins (except VDD and VSS) are shared between the peripherals and the parallel I/O ports. All I/O input ports feature Schmitt Trigger inputs for improved noise immunity.

11.1 Parallel I/O (PIO) Ports

A Parallel I/O port that shares a pin with a peripheral is, in general, subservient to the peripheral. The peripheral's output buffer data and control signals are provided to a pair of multiplexers. The multiplexers select whether the peripheral or the associated port has ownership of the output data and control signals of the I/O pin. The logic also prevents “loop through”, in which a port's digital output can drive the input of a peripheral that shares the same pin. Figure 11-1 illustrates how ports are shared with other peripherals and the associated I/O pin to which they are connected.

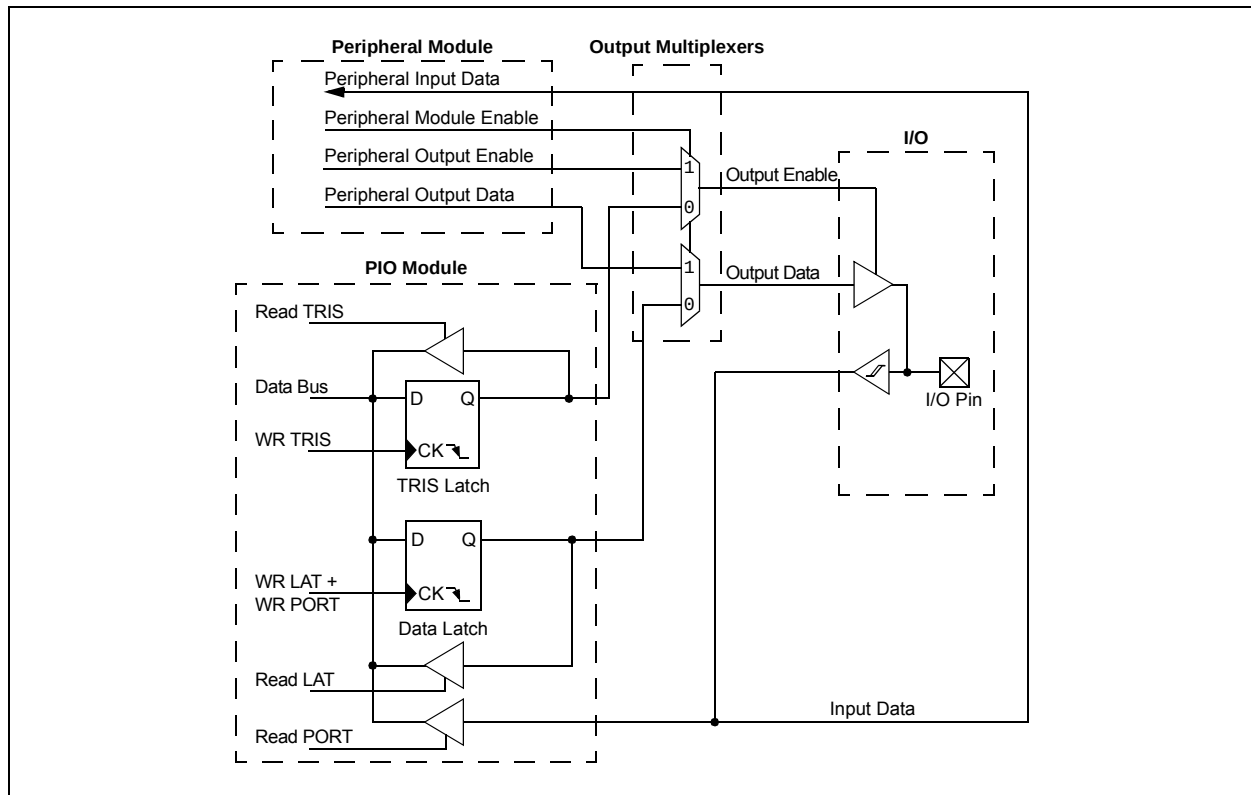
When a peripheral is enabled and the peripheral is actively driving an associated pin, the use of the pin as a general purpose output pin is disabled. The I/O pin may be read, but the output driver for the parallel port bit will be disabled. If a peripheral is enabled, but the peripheral is not actively driving a pin, that pin may be driven by a port.

All port pins have three registers directly associated with their operation as digital I/O. The Data Direction register (TRISx) determines whether the pin is an input or an output. If the Data Direction register bit is a ‘1’, then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the Data Latch register (LATx), read the latch. Writes to the latch, write the latch. Reads from the port (PORTx), read the port pins; writes to the port pins, write the latch.

Any bit and its associated data and control registers that are not valid for a particular device will be disabled. That means the corresponding LATx and TRISx registers, and the port pin will read as zeros.

When a pin is shared with another peripheral or function that is defined as an input only, it is nevertheless regarded as a dedicated port because there is no other competing source of outputs.

FIGURE 11-1: BLOCK DIAGRAM OF A TYPICAL SHARED PORT STRUCTURE



PIC24FV16KM204 FAMILY

16.3 Calibration

The real-time crystal input can be calibrated using the periodic auto-adjust feature. When properly calibrated, the RTCC can provide an error of less than 3 seconds per month. This is accomplished by finding the number of error clock pulses and storing the value into the lower half of the RCFGAL register. The 8-bit signed value, loaded into the lower half of RCFGAL, is multiplied by four and will be either added or subtracted from the RTCC timer, once every minute. Refer to the steps below for RTCC calibration:

1. Using another timer resource on the device, the user must find the error of the 32.768 kHz crystal.
2. Once the error is known, it must be converted to the number of error clock pulses per minute.
3.
 - a) If the oscillator is faster than ideal (negative result from Step 2), the RCFGAL register value must be negative. This causes the specified number of clock pulses to be subtracted from the timer counter, once every minute.
 - b) If the oscillator is slower than ideal (positive result from Step 2), the RCFGAL register value must be positive. This causes the specified number of clock pulses to be subtracted from the timer counter, once every minute.

EQUATION 16-1:

$$\frac{(\text{Ideal Frequency}^\dagger - \text{Measured Frequency}) * 60}{\text{Clocks per Minute}} \\ \dagger \text{ Ideal Frequency} = 32,768 \text{ Hz}$$

Writes to the lower half of the RCFGAL register should only occur when the timer is turned off, or immediately after the rising edge of the seconds pulse, except when SECONDS = 00, 15, 30 or 45. This is due to the auto-adjust of the RTCC at 15 second intervals.

Note: It is up to the user to include, in the error value, the initial error of the crystal: drift due to temperature and drift due to crystal aging.

16.4 Alarm

- Configurable from half second to one year
- Enabled using the ALRMEN bit (ALCFGRPT<15>)
- One-time alarm and repeat alarm options are available

16.4.1 CONFIGURING THE ALARM

The alarm feature is enabled using the ALRMEN bit. This bit is cleared when an alarm is issued. Writes to ALRMVAL should only take place when ALRMEN = 0.

As shown in Figure 16-2, the interval selection of the alarm is configured through the AMASKx bits (ALCFGRPT<13:10>). These bits determine which and how many digits of the alarm must match the clock value for the alarm to occur.

The alarm can also be configured to repeat based on a preconfigured interval. The amount of times this occurs, once the alarm is enabled, is stored in the ARPT<7:0> bits (ALCFGRPT<7:0>). When the value of the ARPTx bits equals 00h and the CHIME bit (ALCFGRPT<14>) is cleared, the repeat function is disabled, and only a single alarm will occur. The alarm can be repeated up to 255 times by loading ARPT<7:0> with FFh.

After each alarm is issued, the value of the ARPTx bits is decremented by one. Once the value has reached 00h, the alarm will be issued one last time, after which, the ALRMEN bit will be cleared automatically and the alarm will turn off.

Indefinite repetition of the alarm can occur if the CHIME bit = 1. Instead of the alarm being disabled when the value of the ARPTx bits reaches 00h, it rolls over to FFh and continues counting indefinitely while CHIME is set.

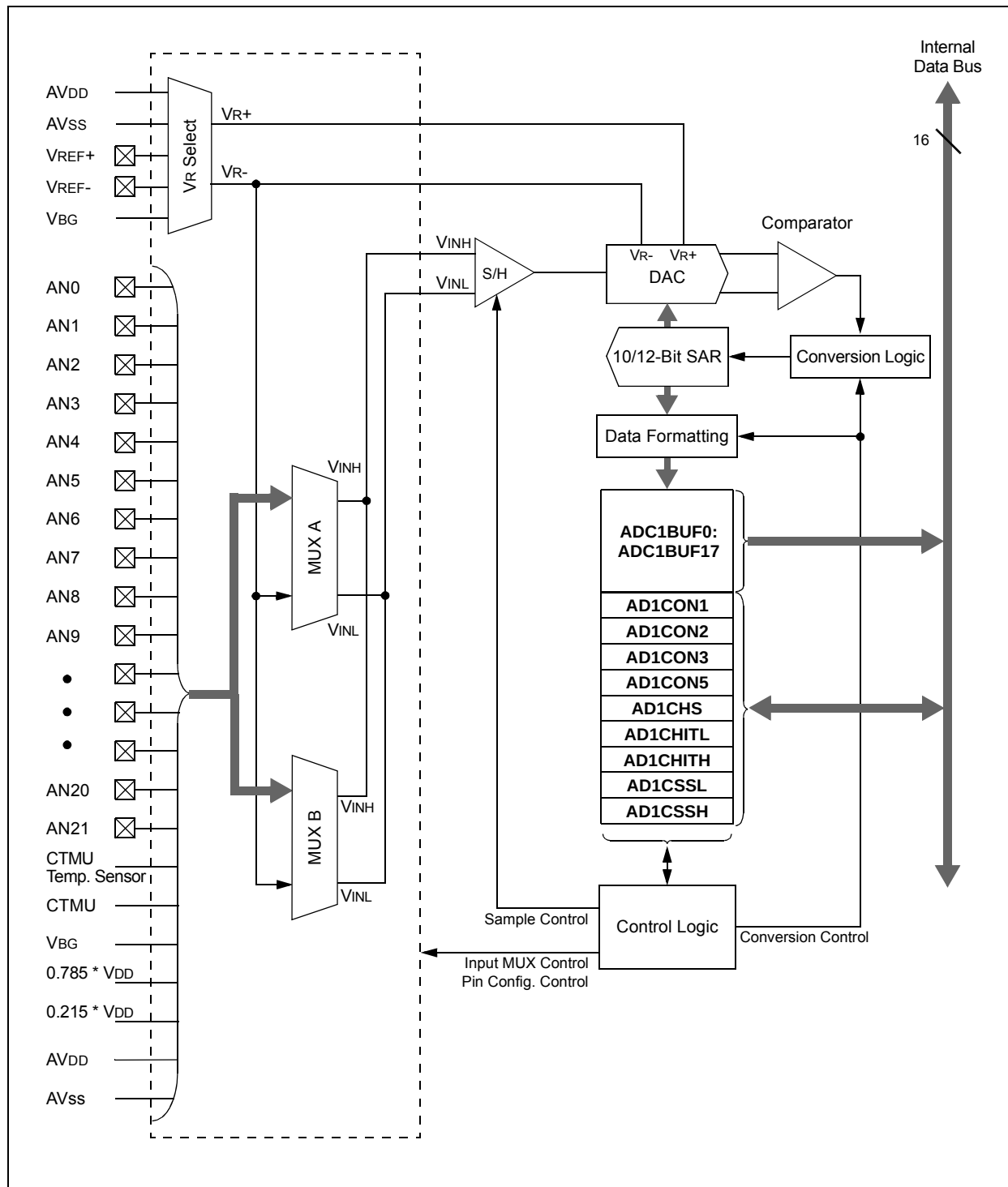
16.4.2 ALARM INTERRUPT

At every alarm event, an interrupt is generated. In addition, an alarm pulse output is provided that operates at half the frequency of the alarm. This output is completely synchronous to the RTCC clock and can be used as a Trigger clock to other peripherals.

Note: Changing any of the registers, other than the RCFGAL and ALCFGRPT registers, and the CHIME bit while the alarm is enabled (ALRMEN = 1), can result in a false alarm event leading to a false alarm interrupt. To avoid a false alarm event, the timer and alarm values should only be changed while the alarm is disabled (ALRMEN = 0). It is recommended that the ALCFGRPT register and CHIME bit be changed when RTCSYNC = 0.

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FIGURE 19-1: 12-BIT A/D CONVERTER BLOCK DIAGRAM



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REGISTER 19-1: AD1CON1: A/D A/D CONTROL REGISTER 1

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
ADON	—	ADSIDL	—	—	MODE12	FORM1	FORM0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0, HSC	R/C-0, HSC
SSRC3	SSRC2	SSRC1	SSRC0	—	ASAM	SAMP	DONE
bit 7							bit 0

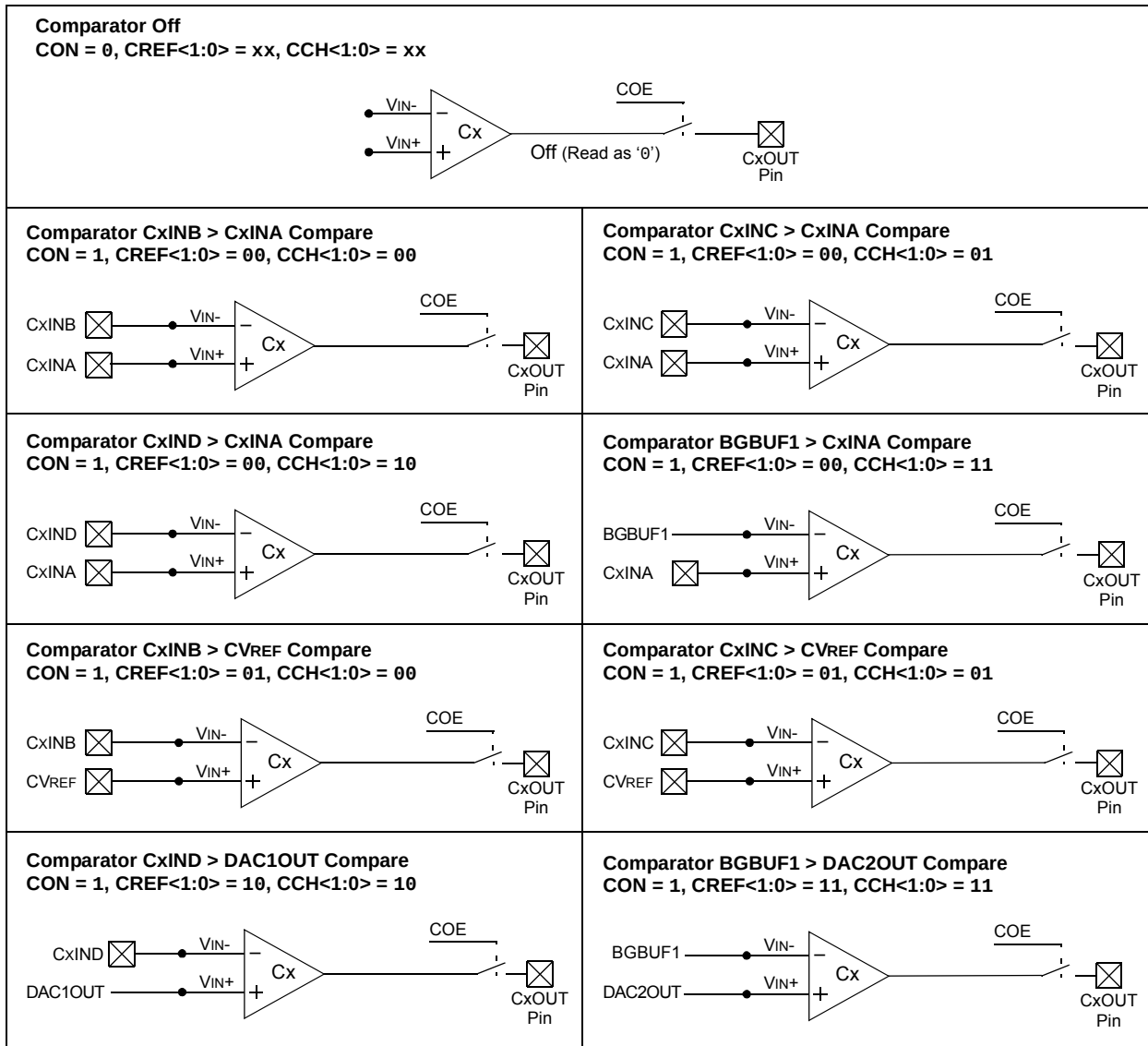
Legend:	C = Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **ADON:** A/D Operating Mode bit
1 = A/D Converter is operating
0 = A/D Converter is off
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **ADSIDL:** A/D Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10 **MODE12:** 12-Bit A/D Operation Mode bit
1 = 12-bit A/D operation
0 = 10-bit A/D operation
- bit 9-8 **FORM<1:0>:** Data Output Format bits (see the following formats)
11 = Fractional result, signed, left justified
10 = Absolute fractional result, unsigned, left justified
01 = Decimal result, signed, right justified
00 = Absolute decimal result, unsigned, right justified
- bit 7-4 **SSRC<3:0>:** Sample Clock Source Select bits
1111 = Reserved
•
•
•
1101 = Reserved
1100 = CLC2 event ends sampling and starts conversion
1011 = SCCP4 Compare Event (CCP4IF) ends sampling and starts conversion
1010 = MCCP3 Compare Event (CCP3IF) ends sampling and starts conversion
1001 = MCCP2 Compare Event (CCP2IF) ends sampling and starts conversion
1000 = CLC1 event ends sampling and starts conversion
0111 = Internal counter ends sampling and starts conversion (auto-convert)
0110 = TMR1 Sleep mode Trigger event ends sampling and starts conversion⁽¹⁾
0101 = TMR1 event ends sampling and starts conversion
0100 = CTMU event ends sampling and starts conversion
0011 = SCCP5 Compare Event (CCP5IF) ends sampling and starts conversion
0010 = MCCP1 Compare Event (CCP1IF) ends sampling and starts conversion
0001 = INT0 event ends sampling and starts conversion
0000 = Clearing the Sample bit ends sampling and starts conversion

Note 1: This version of the TMR1 Trigger allows A/D conversions to be triggered from TMR1 while the device is operating in Sleep mode. The SSRC<3:0> = 0101 option allows conversions to be triggered in Run or Idle modes only.

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FIGURE 22-2: INDIVIDUAL COMPARATOR CONFIGURATIONS



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REGISTER 23-1: CVRCON: COMPARATOR VOLTAGE REFERENCE CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CVREN	CVROE	CVRSS	CVR4	CVR3	CVR2	CVR1	CVR0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **CVREN:** Comparator Voltage Reference Enable bit

1 = CVREF circuit is powered on

0 = CVREF circuit is powered down

bit 6 **CVROE:** Comparator VREF Output Enable bit

1 = CVREF voltage level is output on the CVREF pin

0 = CVREF voltage level is disconnected from the CVREF pin

bit 5 **CVRSS:** Comparator VREF Source Selection bit

1 = Comparator reference source, CVRSRC = VREF+ – VREF-

0 = Comparator reference source, CVRSRC = AVDD – AVSS

bit 4-0 **CVR<4:0>:** Comparator VREF Value Selection $0 \leq \text{CVR}<4:0> \leq 31$ bits

When CVRSS = 1:

$\text{CVREF} = (\text{VREF-}) + (\text{CVR}<4:0>/32) \cdot (\text{VREF+} - \text{VREF-})$

When CVRSS = 0:

$\text{CVREF} = (\text{AVSS}) + (\text{CVR}<4:0>/32) \cdot (\text{AVDD} - \text{AVSS})$

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TABLE 27-26: COMPARATOR TIMING REQUIREMENTS

Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Comments
300	TRESP	Response Time ⁽¹⁾	—	150	400	ns	
301	TMC2OV	Comparator Mode Change to Output Valid*	—	—	10	μs	

* Parameters are characterized but not tested.

Note 1: Response time is measured with one comparator input at $(V_{DD} - 1.5)/2$, while the other input transitions from VSS to VDD.

TABLE 27-27: COMPARATOR VOLTAGE REFERENCE SETTLING TIME SPECIFICATIONS

Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Comments
VR310	TSET	Settling Time ⁽¹⁾	—	—	10	μs	

Note 1: Settling time is measured while CVRSS = 1 and the CVR<3:0> bits transition from '0000' to '1111'.

FIGURE 27-10: CAPTURE/COMPARE/PWM TIMINGS (MCCPx, SCCPx MODULES)

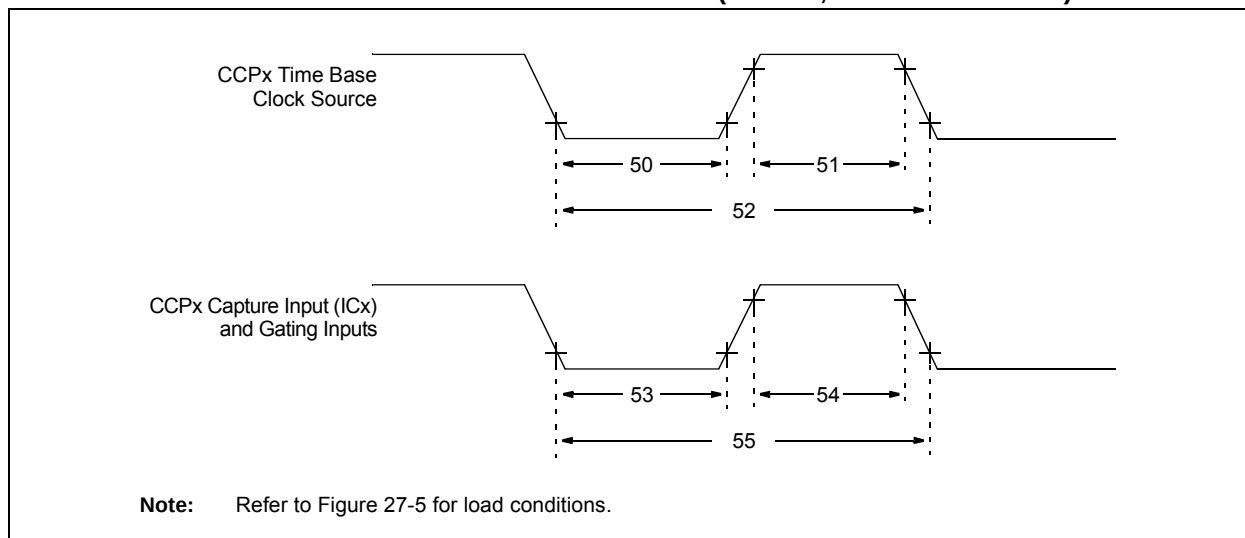
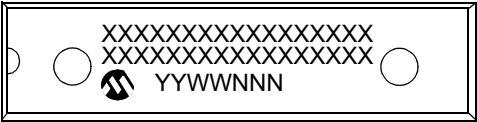


TABLE 27-28: CAPTURE/COMPARE/PWM REQUIREMENTS (MCCPx, SCCPx MODULES)

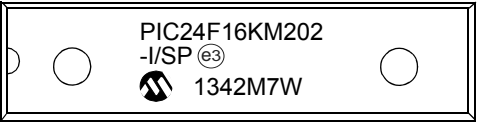
Param No.	Symbol	Characteristic	Min	Max	Units	Conditions
50	TCLKL	CCPx Time Base Clock Source Low Time	$T_{CY}/2$	—	ns	
51	TCLKH	CCPx Time Base Clock Source High Time	$T_{CY}/2$	—	ns	
52	TCLK	CCPx Time Base Clock Source Period	T_{CY}	—	ns	
53	TccL	CCPx Capture or Gating Input Low Time	TCLK	—	ns	
54	TccH	CCPx Capture or Gating Input High Time	TCLK	—	ns	
55	TccP	CCPx Capture or Gating Input Period	$2 * T_{CLK}/N$	—	ns	N = Prescale Value (1, 4 or 16)

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28-Lead SPDIP (.300")



Example



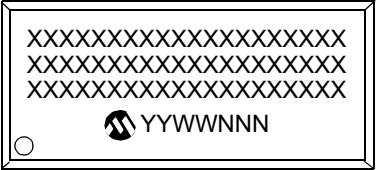
28-Lead SSOP (5.30 mm)



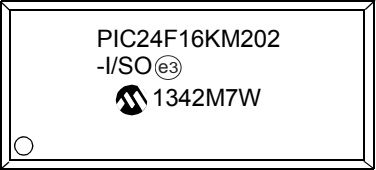
Example



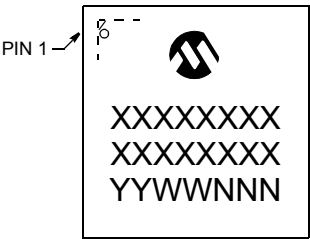
28-Lead SOIC (7.50 mm)



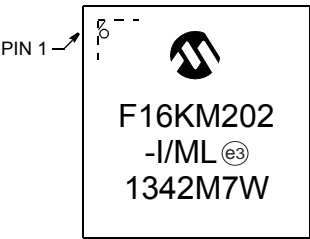
Example



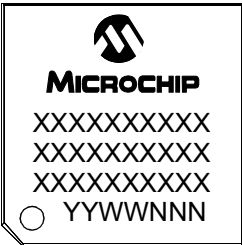
28-Lead QFN (6x6 mm)



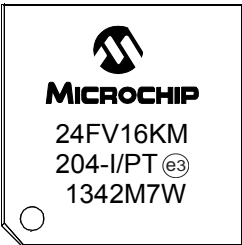
Example



44-Lead TQFP (10x10x1 mm)



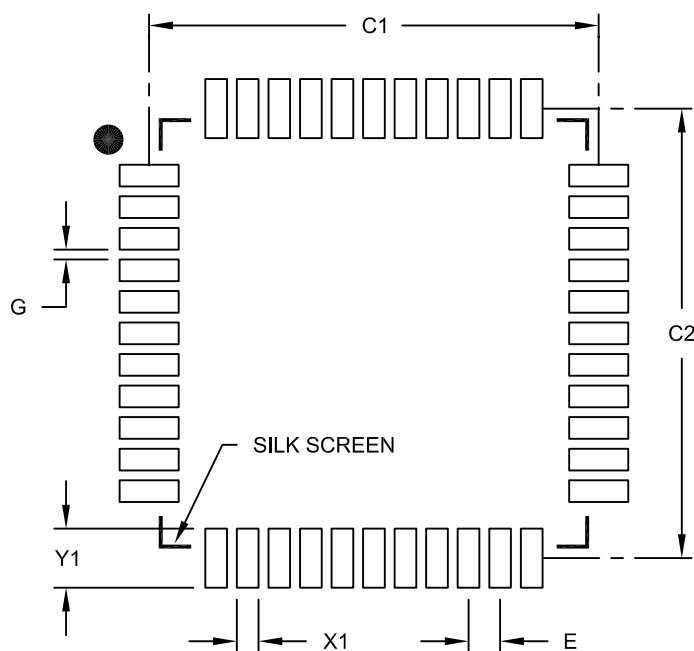
Example



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44-Lead Plastic Thin Quad Flatpack (PT) 10X10X1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.80 BSC		
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X44)	X1			0.55
Contact Pad Length (X44)	Y1			1.50
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

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