

Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	38
Program Memory Size	16KB (5.5K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 22x10b/12b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	48-UFQFN Exposed Pad
Supplier Device Package	48-UQFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24f16km204-e-mv

PIC24FV16KM204 FAMILY

REGISTER 3-2: CORCON: CPU CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	U-0	U-0	U-0	R/C-0, HSC	R/W-0	U-0	U-0
—	—	—	—	IPL3 ⁽¹⁾	PSV	—	—
bit 7						bit 0	

Legend:	C = Clearable bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-4 **Unimplemented:** Read as '0'
- bit 3 **IPL3:** CPU Interrupt Priority Level Status bit⁽¹⁾
 1 = CPU Interrupt Priority Level is greater than 7
 0 = CPU Interrupt Priority Level is 7 or less
- bit 2 **PSV:** Program Space Visibility in Data Space Enable bit
 1 = Program space is visible in Data Space
 0 = Program space is not visible in Data Space
- bit 1-0 **Unimplemented:** Read as '0'

Note 1: User interrupts are disabled when IPL3 = 1.

3.3 Arithmetic Logic Unit (ALU)

The PIC24F ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are 2's complement in nature. Depending on the operation, the ALU may affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. Data for the ALU operation can come from the W register array, or data memory, depending on the addressing mode of the instruction. Likewise, output data from the ALU can be written to the W register array or a data memory location.

The PIC24F CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware division for 16-bit divisor.

3.3.1 MULTIPLIER

The ALU contains a high-speed, 17-bit x 17-bit multiplier. It supports unsigned, signed or mixed sign operation in several multiplication modes:

- 16-bit x 16-bit signed
- 16-bit x 16-bit unsigned
- 16-bit signed x 5-bit (literal) unsigned
- 16-bit unsigned x 16-bit unsigned
- 16-bit unsigned x 5-bit (literal) unsigned
- 16-bit unsigned x 16-bit signed
- 8-bit unsigned x 8-bit unsigned

TABLE 4-9: MCCP2 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
CCP2CON1L	164h	CCPON	—	CCPSIDL	r	TMRSYNC	CLKSEL2	CLKSEL1	CLKSEL0	TMRPS1	TMRPS0	T32	CCSEL	MOD3	MOD2	MOD1	MOD0	0000	
CCP2CON1H	166h	OPSSRC	RTRGEN	—	—	IOPS3	IOPS2	IOPS1	IOPS0	TRIGEN	ONESHOT	ALTSYNC	SYNC4	SYNC3	SYNC2	SYNC1	SYNC0	0000	
CCP2CON2L	168h	PWMRSEN	ASDGM	—	SSDG	—	—	—	—	ASDG7	ASDG6	ASDG5	ASDG4	ASDG3	ASDG2	ASDG1	ASDG0	0000	
CCP2CON2H	16Ah	OENSYNC	—	OCFEN ⁽¹⁾	OCEEN ⁽¹⁾	OCDEN ⁽¹⁾	OCCEN ⁽¹⁾	OCBEN ⁽¹⁾	OCAEN	ICGSM1	ICGSM0	—	AUXOUT1	AUXOUT0	ICSEL2	ICSEL1	ICSEL0	0100	
CCP2CON3L	16Ch	—	—	—	—	—	—	—	—	—	—	DT5	DT4	DT3	DT2	DT1	DT0	0000	
CCP2CON3H	16Eh	OETRIG	OSCNT2	OSCNT1	OSCNT0	—	OUTM2 ⁽¹⁾	OUTM1 ⁽¹⁾	OUTM0 ⁽¹⁾	—	—	POLACE	POLBDF ⁽¹⁾	PSSACE1	PSSACE0	PSSBDF1 ⁽¹⁾	PSSBDF0 ⁽¹⁾	0000	
CCP2STATL	170h	—	—	—	—	—	—	—	—	CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE	0000	
CCP2TMRL	174h	MCCP2 Time Base Register Low Word																	0000
CCP2TMRH	176h	MCCP2 Time Base Register High Word																	0000
CCP2PRL	178h	MCCP2 Time Base Period Register Low Word																	FFFF
CCP2PRH	17Ah	MCCP2 Time Base Period Register High Word																	FFFF
CCP2RAL	17Ch	Output Compare 2 Data Word A																	0000
CCP2RBL	180h	Output Compare 2 Data Word B																	0000
CCP2BUFL	184h	Input Capture 2 Data Buffer Low Word																	0000
CCP2BUFH	186h	Input Capture 2 Data Buffer High Word																	0000

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

Note 1: These bits are available only on PIC24F(V)16KM2XX devices.

PIC24FV16KM204 FAMILY

REGISTER 6-1: NVMCON: NONVOLATILE MEMORY CONTROL REGISTER

R/SO-0, HC	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	PGMONLY	—	—	—	—
bit 15				bit 8			

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ERASE	NVMOP5	NVMOP4	NVMOP3	NVMOP2	NVMOP1	NVMOP0
bit 7				bit 0			

Legend:	HC = Hardware Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	S = Settable Only bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **WR:** Write Control bit (program or erase)
 1 = Initiates a data EEPROM erase or write cycle (can be set, but not cleared in software)
 0 = Write cycle is complete (cleared automatically by hardware)
- bit 14 **WREN:** Write Enable bit (erase or program)
 1 = Enables an erase or program operation
 0 = No operation allowed (device clears this bit on completion of the write/erase operation)
- bit 13 **WRERR:** Flash Error Flag bit
 1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ or WDT Reset during programming operation)
 0 = The write operation completed successfully
- bit 12 **PGMONLY:** Program Only Enable bit
 1 = Write operation is executed without erasing target address(es) first
 0 = Automatic erase-before-write
 Write operations are preceded automatically by an erase of the target address(es).
- bit 11-7 **Unimplemented:** Read as '0'
- bit 6 **ERASE:** Erase Operation Select bit
 1 = Performs an erase operation when WR is set
 0 = Performs a write operation when WR is set
- bit 5-0 **NVMOP<5:0>:** Programming Operation Command Byte bits
Erase Operations (when ERASE bit is '1'):
 011010 = Erase 8 words
 011001 = Erase 4 words
 011000 = Erase 1 word
 0100xx = Erase entire data EEPROM
Programming Operations (when ERASE bit is '0'):
 0001xx = Write 1 word

PIC24FV16KM204 FAMILY

6.4.1.1 Data EEPROM Bulk Erase

To erase the entire data EEPROM (bulk erase), the address registers do not need to be configured because this operation affects the entire data EEPROM. The following sequence helps in performing a bulk erase:

1. Configure NVMCON to Bulk Erase mode.
2. Clear the NVMIF status bit and enable the NVM interrupt (optional).
3. Write the key sequence to NVMKEY.
4. Set the WR bit to begin the erase cycle.
5. Either poll the WR bit or wait for the NVM interrupt (NVMIF is set).

A typical bulk erase sequence is provided in Example 6-3.

6.4.2 SINGLE-WORD WRITE

To write a single word in the data EEPROM, the following sequence must be followed:

1. Erase one data EEPROM word (as mentioned in the previous section) if the PGONLY bit (NVMCON<12>) is set to '1'.
2. Write the data word into the data EEPROM latch.
3. Program the data word into the EEPROM:
 - Configure the NVMCON register to program one EEPROM word (NVMCON<5:0> = 0001xx).
 - Clear the NVMIF status bit and enable the NVM interrupt (optional).
 - Write the key sequence to NVMKEY.
 - Set the WR bit to begin the erase cycle.
 - Either poll the WR bit or wait for the NVM interrupt (NVMIF is set).
 - To get cleared, wait until NVMIF is set.

A typical single-word write sequence is provided in Example 6-4.

EXAMPLE 6-3: DATA EEPROM BULK ERASE

```
// Set up NVMCON to bulk erase the data EEPROM
NVMCON = 0x4050;

// Disable Interrupts For 5 Instructions
asm volatile ("disi #5");

// Issue Unlock Sequence and Start Erase Cycle
__builtin_write_NVM();
```

EXAMPLE 6-4: SINGLE-WORD WRITE TO DATA EEPROM

```
int __attribute__((space(eedata))) eeData = 0x1234;
int newData; // New data to write to EEPROM
/*-----
The variable eeData must be a Global variable declared outside of any method
the code following this comment can be written inside the method that will execute the write
-----*/
unsigned int offset;

// Set up NVMCON to erase one word of data EEPROM
NVMCON = 0x4004;

// Set up a pointer to the EEPROM location to be erased
TBLPAG = __builtin_tblpage(&eeData); // Initialize EE Data page pointer
offset = __builtin_tbloffset(&eeData); // Initialize lower word of address
__builtin_tblw1(offset, newData); // Write EEPROM data to write latch

asm volatile ("disi #5"); // Disable Interrupts For 5 Instructions
__builtin_write_NVM(); // Issue Unlock Sequence & Start Write Cycle
while(NVMCONbits.WR=1); // Optional: Poll WR bit to wait for
// write sequence to complete
```

PIC24FV16KM204 FAMILY

7.1 Clock Source Selection at Reset

If clock switching is enabled, the system clock source at device Reset is chosen, as shown in Table 7-2. If clock switching is disabled, the system clock source is always selected according to the Oscillator Configuration bits. For more information, see **Section 9.0 “Oscillator Configuration”**.

TABLE 7-2: OSCILLATOR SELECTION vs. TYPE OF RESET (CLOCK SWITCHING ENABLED)

Reset Type	Clock Source Determinant
POR	FNOSC<2:0> Configuration bits (FOSCSEL<2:0>)
BOR	
MCLR	COSC<2:0> Control bits (OSCCON<14:12>)
WDTO	
SWR	

7.2 Device Reset Times

The Reset times for various types of device Reset are summarized in Table 7-3. Note that the system Reset signal, $\overline{\text{SYSRST}}$, is released after the POR and PWRT delay times expire.

The time at which the device actually begins to execute code will also depend on the system oscillator delays, which include the Oscillator Start-up Timer (OST) and the PLL lock time. The OST and PLL lock times occur in parallel with the applicable $\overline{\text{SYSRST}}$ delay times.

The FSCM delay determines the time at which the FSCM begins to monitor the system clock source after the $\overline{\text{SYSRST}}$ signal is released.

TABLE 7-3: RESET DELAY TIMES FOR VARIOUS DEVICE RESETS

Reset Type	Clock Source	$\overline{\text{SYSRST}}$ Delay	System Clock Delay	Notes
POR ⁽⁶⁾	EC	TPOR + TPWRT	—	1, 2
	FRC, FRCDIV	TPOR + TPWRT	TFRC	1, 2, 3
	LPRC	TPOR + TPWRT	TLPRC	1, 2, 3
	ECPLL	TPOR + TPWRT	TLOCK	1, 2, 4
	FRCPLL	TPOR + TPWRT	TFRC + TLOCK	1, 2, 3, 4
	XT, HS, SOSC	TPOR + TPWRT	TOST	1, 2, 5
	XTPLL, HSPLL	TPOR + TPWRT	TOST + TLOCK	1, 2, 4, 5
BOR	EC	TPWRT	—	2
	FRC, FRCDIV	TPWRT	TFRC	2, 3
	LPRC	TPWRT	TLPRC	2, 3
	ECPLL	TPWRT	TLOCK	2, 4
	FRCPLL	TPWRT	TFRC + TLOCK	2, 3, 4
	XT, HS, SOSC	TPWRT	TOST	2, 5
	XTPLL, HSPLL	TPWRT	TFRC + TLOCK	2, 3, 4
All Others	Any Clock	—	—	None

Note 1: TPOR = Power-on Reset delay.

2: TPWRT = 64 ms nominal if the Power-up Timer is enabled; otherwise, it is zero.

3: TFRC and TLPRC = RC Oscillator start-up times.

4: TLOCK = PLL Lock time.

5: TOST = Oscillator Start-up Timer (OST). A 10-bit counter waits 1024 oscillator periods before releasing the oscillator clock to the system.

6: If Two-Speed Start-up is enabled, regardless of the Primary Oscillator selected, the device starts with FRC, and in such cases, FRC start-up time is valid.

Note: For detailed operating frequency and timing specifications, see **Section 27.0 “Electrical Characteristics”**.

PIC24FV16KM204 FAMILY

REGISTER 8-9: IFS4: INTERRUPT FLAG STATUS REGISTER 4

R/W-0, HS	R/W-0, HS	R/W-0, HS	U-0	U-0	U-0	U-0	R/W-0, HS
DAC2IF	DAC1IF	CTMUIF	—	—	—	—	HLVDIF
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0, HS	R/W-0, HS	U-0
—	—	—	—	—	U2ERIF	U1ERIF	—
bit 7							bit 0

Legend:	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **DAC2IF:** Digital-to-Analog Converter 2 Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 14 **DAC1IF:** Digital-to-Analog Converter 1 Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 13 **CTMUIF:** CTMU Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 12-9 **Unimplemented:** Read as '0'
- bit 8 **HLVDIF:** High/Low-Voltage Detect Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 7-3 **Unimplemented:** Read as '0'
- bit 2 **U2ERIF:** UART2 Error Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 1 **U1ERIF:** UART1 Error Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 0 **Unimplemented:** Read as '0'

PIC24FV16KM204 FAMILY

REGISTER 8-33: IPC20: INTERRUPT PRIORITY CONTROL REGISTER 20

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	ULPWUIP2	ULPWUIP1	ULPWUIP0
bit 7							bit 0

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 15-3 **Unimplemented:** Read as '0'

bit 2-0 **ULPWUIP<2:0>:** Ultra Low-Power Wake-up Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

REGISTER 8-34: IPC24: INTERRUPT PRIORITY CONTROL REGISTER 24

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	CLC2IP2	CLC2IP1	CLC2IP0	—	CLC1IP2	CLC1IP1	CLC1IP0
bit 7							bit 0

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-4 **CLC2IP<2:0>:** CLC2 Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **CLC1IP<2:0>:** CLC1 Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

9.4 Clock Switching Operation

With few limitations, applications are free to switch between any of the four clock sources (POSC, SOSC, FRC and LPRC) under software control and at any time. To limit the possible side effects that could result from this flexibility, PIC24F devices have a safeguard lock built into the switching process.

Note: The Primary Oscillator mode has three different submodes (XT, HS and EC), which are determined by the POSCMDx Configuration bits. While an application can switch to and from Primary Oscillator mode in software, it cannot switch between the different primary submodes without reprogramming the device.

9.4.1 ENABLING CLOCK SWITCHING

To enable clock switching, the FCKSM1 Configuration bit in the FOSC Configuration register must be programmed to '0'. (Refer to **Section 25.0 "Special Features"** for further details.) If the FCKSM1 Configuration bit is unprogrammed ('1'), the clock switching function and FSCM function are disabled; this is the default setting.

The NOSCx control bits (OSCCON<10:8>) do not control the clock selection when clock switching is disabled. However, the COSCx bits (OSCCON<14:12>) will reflect the clock source selected by the FNOSCx Configuration bits.

The OSWEN control bit (OSCCON<0>) has no effect when clock switching is disabled; it is held at '0' at all times.

9.4.2 OSCILLATOR SWITCHING SEQUENCE

At a minimum, performing a clock switch requires this basic sequence:

1. If desired, read the COSCx bits (OSCCON<14:12>) to determine the current oscillator source.
2. Perform the unlock sequence to allow a write to the OSCCON register high byte.
3. Write the appropriate value to the NOSCx bits (OSCCON<10:8>) for the new oscillator source.
4. Perform the unlock sequence to allow a write to the OSCCON register low byte.
5. Set the OSWEN bit to initiate the oscillator switch.

Once the basic sequence is completed, the system clock hardware responds automatically, as follows:

1. The clock switching hardware compares the COSCx bits with the new value of the NOSCx bits. If they are the same, then the clock switch is a redundant operation. In this case, the OSWEN bit is cleared automatically and the clock switch is aborted.
2. If a valid clock switch has been initiated, the LOCK (OSCCON<5>) and CF (OSCCON<3>) bits are cleared.
3. The new oscillator is turned on by the hardware if it is not currently running. If a crystal oscillator must be turned on, the hardware will wait until the OST expires. If the new source is using the PLL, then the hardware waits until a PLL lock is detected (LOCK = 1).
4. The hardware waits for 10 clock cycles from the new clock source and then performs the clock switch.
5. The hardware clears the OSWEN bit to indicate a successful clock transition. In addition, the NOSCx bits value is transferred to the COSCx bits.
6. The old clock source is turned off at this time, with the exception of LPRC (if WDT, FSCM or RTCC with LPRC as a clock source is enabled) or SOSC (if SOSSEN remains enabled).

Note 1: The processor will continue to execute code throughout the clock switching sequence. Timing-sensitive code should not be executed during this time.

- 2: Direct clock switches between any Primary Oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transitional clock source between the two PLL modes.

PIC24FV16KM204 FAMILY

REGISTER 11-2: ANSB: PORTB ANALOG SELECTION REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	U-0	U-0	R/W-1	R/W-1
ANSB15	ANSB14	ANSB13	ANSB12	—	—	ANSB9	ANSB8
bit 15						bit 8	

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
ANSB7	ANSB6 ⁽¹⁾	ANSB5 ⁽¹⁾	ANSB4	ANSB3 ⁽¹⁾	ANSB2	ANSB1	ANSB0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-12 **ANSB<15:12>:** Analog Select Control bits
 1 = Digital input buffer is not active (use for analog input)
 0 = Digital input buffer is active
- bit 11-10 **Unimplemented:** Read as '0'
- bit 9-0 **ANSB<9:0>:** Analog Select Control bits⁽¹⁾
 1 = Digital input buffer is not active (use for analog input)
 0 = Digital input buffer is active

Note 1: The ANSB<6:5,3> bits are not available on 20-pin devices.

REGISTER 11-3: ANSC: PORTC ANALOG SELECTION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-1	R/W-1
—	—	—	—	—	ANSC2 ^(1,2)	ANSC1 ^(1,2)	ANSC0 ^(1,2)
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-3 **Unimplemented:** Read as '0'
- bit 2-0 **ANSC<2:0>:** Analog Select Control bits^(1,2)
 1 = Digital input buffer is not active (use for analog input)
 0 = Digital input buffer is active

Note 1: These bits are not implemented in 20-pin devices.

2: These bits are not implemented in 28-pin devices.

PIC24FV16KM204 FAMILY

12.0 TIMER1

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on timers, refer to the "PIC24F Family Reference Manual", "Timers" (DS39704).

The Timer1 module is a 16-bit timer which can serve as the time counter for the Real-Time Clock (RTC) or operate as a free-running, interval timer/counter. Timer1 can operate in three modes:

- 16-Bit Timer
- 16-Bit Synchronous Counter
- 16-Bit Asynchronous Counter

Timer1 also supports these features:

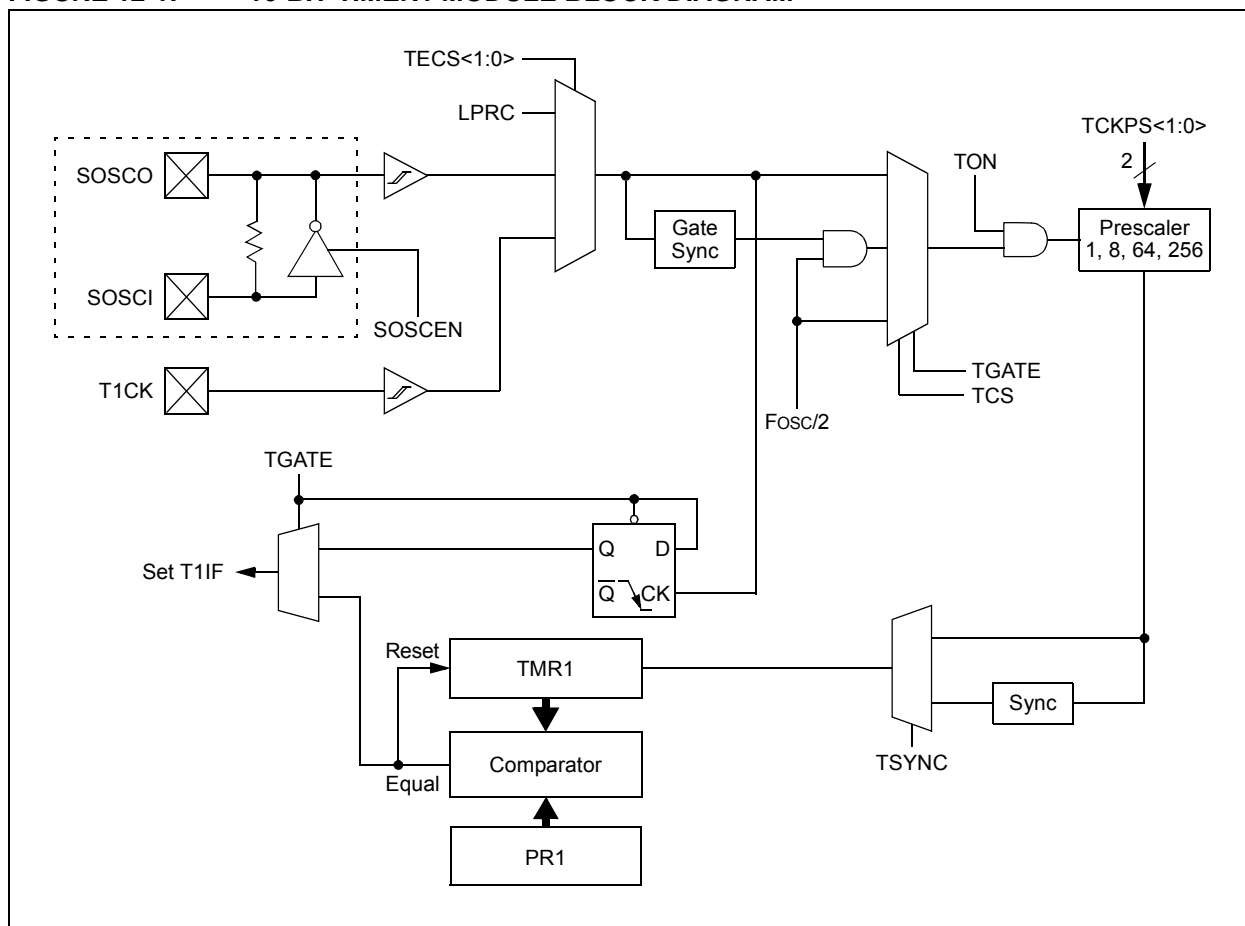
- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation During CPU Idle and Sleep modes
- Interrupt on 16-Bit Period Register Match or Falling Edge of External Gate Signal

Figure 12-1 illustrates a block diagram of the 16-bit Timer1 module.

To configure Timer1 for operation:

1. Set the TON bit (= 1).
2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits.
4. Set or clear the TSYNC bit to configure synchronous or asynchronous operation.
5. Load the timer period value into the PR1 register.
6. If interrupts are required, set the Timer1 Interrupt Enable bit, T1IE. Use the Timer1 Interrupt Priority bits, T1IP<2:0>, to set the interrupt priority.

FIGURE 12-1: 16-BIT TIMER1 MODULE BLOCK DIAGRAM



PIC24FV16KM204 FAMILY

REGISTER 13-2: CCPxCON1H: CCPx CONTROL 1 HIGH REGISTERS

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
OPSSRC ⁽¹⁾	RTRGEN ⁽²⁾	—	—	OPS3 ⁽³⁾	OPS2 ⁽³⁾	OPS1 ⁽³⁾	OPS0 ⁽³⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TRIGEN ⁽⁴⁾	ONESHOT	ALTSYNC	SYNC4	SYNC3	SYNC2	SYNC1	SYNC0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **OPSSRC:** Output Postscaler Source Select bit⁽¹⁾
1 = Output postscaler scales module Trigger output events
0 = Output postscaler scales time base interrupt events
- bit 14 **RTRGEN:** Retrigger Enable bit⁽²⁾
1 = Time base can be retriggered when TRIGEN bit = 1
0 = Time base may not be retriggered when TRIGEN bit = 1
- bit 13-12 **Unimplemented:** Read as '0'
- bit 11-8 **OPS3<3:0>:** CCPx Interrupt Output Postscale Select bits⁽³⁾
1111 = Interrupt every 16th time base period match
1110 = Interrupt every 15th time base period match
...
0100 = Interrupt every 5th time base period match
0011 = Interrupt every 4th time base period match or 4th input capture event
0010 = Interrupt every 3rd time base period match or 3rd input capture event
0001 = Interrupt every 2nd time base period match or 2nd input capture event
0000 = Interrupt after each time base period match or input capture event
- bit 7 **TRIGEN:** CCPx Trigger Enable bit⁽⁴⁾
1 = Trigger operation of time base is enabled
0 = Trigger operation of time base is disabled
- bit 6 **ONESHOT:** One-Shot Mode Enable bit
1 = One-Shot Trigger mode is enabled; Trigger duration is set by OSCNT<2:0>
0 = One-Shot Trigger mode IS disabled
- bit 5 **ALTSYNC:** CCPx Clock Select bits
1 = An alternate signal is used as the module synchronization output signal
0 = The module synchronization output signal is the Time Base Reset/rollover event
- bit 4-0 **SYNC<4:0>:** CCPx Synchronization Source Select bits
See Table 13-6 for the definition of inputs.

Note 1: This control bit has no function in Input Capture modes.

2: This control bit has no function when TRIGEN = 0.

3: Output postscale settings from 1:5 to 1:16 (0100-1111) will result in a FIFO buffer overflow for Input Capture modes.

4: Clock source options are limited when Trigger operation is enabled; refer to Table 13-1.

PIC24FV16KM204 FAMILY

REGISTER 13-4: CCPxCON2H: CCPx CONTROL 2 HIGH REGISTERS

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
OENSYNC	—	OCFEN ⁽¹⁾	OCEEN ⁽¹⁾	OCDEN ⁽¹⁾	OCCEN ⁽¹⁾	OCBEN ⁽¹⁾	OCAEN
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ICGSM1	ICGSM0	—	AUXOUT1	AUXOUT0	ICS2	ICS1	ICS0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **OENSYNC:** Output Enable Synchronization bit

1 = Update by output enable bits occurs on the next Time Base Reset or rollover

0 = Update by output enable bits occurs immediately

bit 14 **Unimplemented:** Read as '0'

bit 13-8 **OC<F:A>EN:** Output Enable/Steering Control bits⁽¹⁾

1 = OCx pin is controlled by the CCPx module and produces an output compare or PWM signal

0 = OCx pin is not controlled by the CCPx module; the pin is available to the port logic or another peripheral multiplexed on the pin

bit 7-6 **ICGSM<1:0>:** Input Capture Gating Source Mode Control bits

11 = Reserved

10 = One-Shot mode: Falling edge from gating source disables future capture events (ICDIS = 1)

01 = One-Shot mode: Rising edge from gating source enables future capture events (ICDIS = 0)

00 = Level-Sensitive mode: A high level from gating source will enable future capture events; a low level will disable future capture events

bit 5 **Unimplemented:** Read as '0'

bit 4-3 **AUXOUT<1:0>:** Auxiliary Output Signal on Event Selection bits

11 = Input capture or output compare event; no signal in Timer mode

10 = Signal output is defined by module operating mode (see Table 13-5)

01 = Time base rollover event (all modes)

00 = Disabled

bit 2-0 **ICS<2:0>:** Input Capture Source Select bits

111 = Unused

110 = CLC2 output

101 = CLC1 output

100 = Unused

011 = Comparator 3 output

010 = Comparator 2 output

001 = Comparator 1 output

000 = Input Capture x (ICx) I/O pin

Note 1: OCFEN through OCBEN (bits<13:9>) are implemented in MCCPx modules only.

PIC24FV16KM204 FAMILY

REGISTER 16-2: RTCPWC: RTCC CONFIGURATION REGISTER 2⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PWCEN	PWCPOL	PWCCPRE	PWCSPRE	RTCCLK1 ⁽²⁾	RTCCLK0 ⁽²⁾	RTCOUT1	RTCOUT0
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **PWCEN:** Power Control Enable bit
1 = Power control is enabled
0 = Power control is disabled
- bit 14 **PWCPOL:** Power Control Polarity bit
1 = Power control output is active-high
0 = Power control output is active-low
- bit 13 **PWCCPRE:** Power Control/Stability Prescaler bits
1 = PWC stability window clock is divide-by-2 of source RTCC clock
0 = PWC stability window clock is divide-by-1 of source RTCC clock
- bit 12 **PWCSPRE:** Power Control Sample Prescaler bits
1 = PWC sample window clock is divide-by-2 of source RTCC clock
0 = PWC sample window clock is divide-by-1 of source RTCC clock
- bit 11-10 **RTCCLK<1:0>:** RTCC Clock Select bits⁽²⁾
Determines the source of the internal RTCC clock, which is used for all RTCC timer operations.
00 = External Secondary Oscillator (SOSC)
01 = Internal LPRC Oscillator
10 = External power line source – 50 Hz
11 = External power line source – 60 Hz
- bit 9-8 **RTCOUT<1:0>:** RTCC Output Select bits
Determines the source of the RTCC pin output.
00 = RTCC alarm pulse
01 = RTCC seconds clock
10 = RTCC clock
11 = Power control
- bit 7-0 **Unimplemented:** Read as '0'

Note 1: The RTCPWC register is only affected by a POR.

2: When a new value is written to these register bits, the Seconds Value register should also be written to properly reset the clock prescalers in the RTCC.

PIC24FV16KM204 FAMILY

REGISTER 16-6: WKDYHR: WEEKDAY AND HOURS VALUE REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	—	—	—	—	WDAY2	WDAY1	WDAY0
bit 15							bit 8

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	HRTEN1	HRTEN0	HRONE3	HRONE2	HRONE1	HRONE0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **WDAY<2:0>:** Binary Coded Decimal Value of Weekday Digit bits
Contains a value from 0 to 6.

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **HRTEN<1:0>:** Binary Coded Decimal Value of Hour's Tens Digit bits
Contains a value from 0 to 2.

bit 3-0 **HRONE<3:0>:** Binary Coded Decimal Value of Hour's Ones Digit bits
Contains a value from 0 to 9.

Note 1: A write to this register is only allowed when RTCWREN = 1.

REGISTER 16-7: MINSEC: MINUTES AND SECONDS VALUE REGISTER

U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	MINTEN2	MINTEN1	MINTEN0	MINONE3	MINONE2	MINONE1	MINONE0
bit 15							bit 8

U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	SECTEN2	SECTEN1	SECTEN0	SECONE3	SECONE2	SECONE1	SECONE0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **MINTEN<2:0>:** Binary Coded Decimal Value of Minute's Tens Digit bits
Contains a value from 0 to 5.

bit 11-8 **MINONE<3:0>:** Binary Coded Decimal Value of Minute's Ones Digit bits
Contains a value from 0 to 9.

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **SECTEN<2:0>:** Binary Coded Decimal Value of Second's Tens Digit bits
Contains a value from 0 to 5.

bit 3-0 **SECONE<3:0>:** Binary Coded Decimal Value of Second's Ones Digit bits
Contains a value from 0 to 9.

PIC24FV16KM204 FAMILY

REGISTER 18-1: HLVDCON: HIGH/LOW-VOLTAGE DETECT CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
HLVDEN	—	HLSIDL	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
VDIR	BGVST	IRVST	—	HLVDL3	HLVDL2	HLVDL1	HLVDL0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **HLVDEN:** High/Low-Voltage Detect Power Enable bit

1 = HLVD is enabled

0 = HLVD is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **HLSIDL:** HLVD Stop in Idle Mode bit

1 = Discontinues module operation when device enters Idle mode

0 = Continues module operation in Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **VDIR:** Voltage Change Direction Select bit

1 = Event occurs when voltage equals or exceeds trip point (HLVDL<3:0>)

0 = Event occurs when voltage equals or falls below trip point (HLVDL<3:0>)

bit 6 **BGVST:** Band Gap Voltage Stable Flag bit

1 = Indicates that the band gap voltage is stable

0 = Indicates that the band gap voltage is unstable

bit 5 **IRVST:** Internal Reference Voltage Stable Flag bit

1 = Indicates that the internal reference voltage is stable and the High-Voltage Detect logic generates the interrupt flag at the specified voltage range

0 = Indicates that the internal reference voltage is unstable and the High-Voltage Detect logic will not generate the interrupt flag at the specified voltage range, and the HLVD interrupt should not be enabled

bit 4 **Unimplemented:** Read as '0'

bit 3-0 **HLVDL<3:0>:** High/Low-Voltage Detection Limit bits

1111 = External analog input is used (input comes from the HLVDIN pin)

1110 = Trip Point 1⁽¹⁾

1101 = Trip Point 2⁽¹⁾

1100 = Trip Point 3⁽¹⁾

.

.

.

0000 = Trip Point 15⁽¹⁾

Note 1: For the actual trip point, see Section 27.0 "Electrical Characteristics".

PIC24FV16KM204 FAMILY

REGISTER 25-7: FICD: IN-CIRCUIT DEBUGGER CONFIGURATION REGISTER

R/P-1	U-0	U-0	U-0	U-0	U-0	R/P-1	R/P-1
DEBUG	—	—	—	—	—	FICD1	FICD0
bit 7							bit 0

Legend:

R = Readable bit

P = Programmable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **DEBUG:** Background Debugger Enable bit
1 = Background debugger is disabled
0 = Background debugger functions are enabled

bit 6-2 **Unimplemented:** Read as '0'

bit 1-0 **FICD<1:0>:** ICD Pin Select bits
11 = PGEC1/PGED1 are used for programming and debugging the device
10 = PGEC2/PGED2 are used for programming and debugging the device
01 = PGEC3/PGED3 are used for programming and debugging the device
00 = Reserved; do not use

PIC24FV16KM204 FAMILY

TABLE 27-12: DC CHARACTERISTICS: DATA EEPROM MEMORY

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Sym	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
Data EEPROM Memory							
D140	EPD	Cell Endurance	100,000	—	—	E/W	V _{MIN} = Minimum operating voltage
D141	VPRD	V _{DD} for Read	V _{MIN}	—	3.6	V	
D143A	TIWD	Self-Timed Write Cycle Time	—	4	—	ms	
D143B	TREF	Number of Total Write/Erase Cycles Before Refresh	—	10M	—	E/W	
D144	TRETDD	Characteristic Retention	40	—	—	Year	Provided no other specifications are violated
D145	IDDPD	Supply Current During Programming	—	7	—	mA	

Note 1: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

TABLE 27-13: DC CHARACTERISTICS: COMPARATOR

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
D300	V _{IOFF}	Input Offset Voltage	—	20	40	mV	
D301	V _{ICM}	Input Common-Mode Voltage	0	—	V _{DD}	V	
D302	CMRR	Common-Mode Rejection Ratio	55	—	—	dB	

TABLE 27-14: DC CHARACTERISTICS: COMPARATOR VOLTAGE REFERENCE

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
VRD310	CVRES	Resolution	—	—	V _{DD} /32	LSb	
VRD311	CVRAA	Absolute Accuracy	—	—	1	LSb	AV _{DD} = 3.3V-5.5V
VRD312	CVRUR	Unit Resistor Value (R)	—	2k	—	Ω	

PIC24FV16KM204 FAMILY

FIGURE 27-18: MSSPx I²C™ BUS DATA TIMING

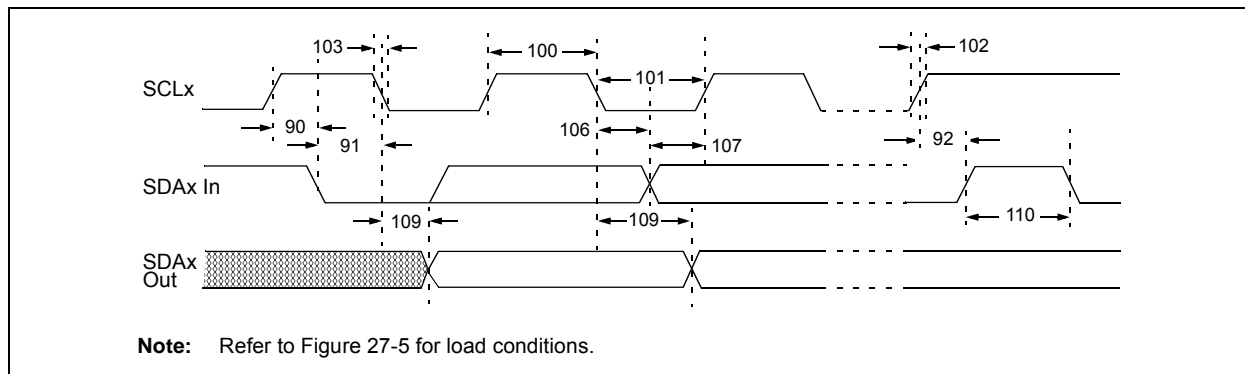


TABLE 27-36: I²C™ BUS DATA REQUIREMENTS (MASTER MODE)

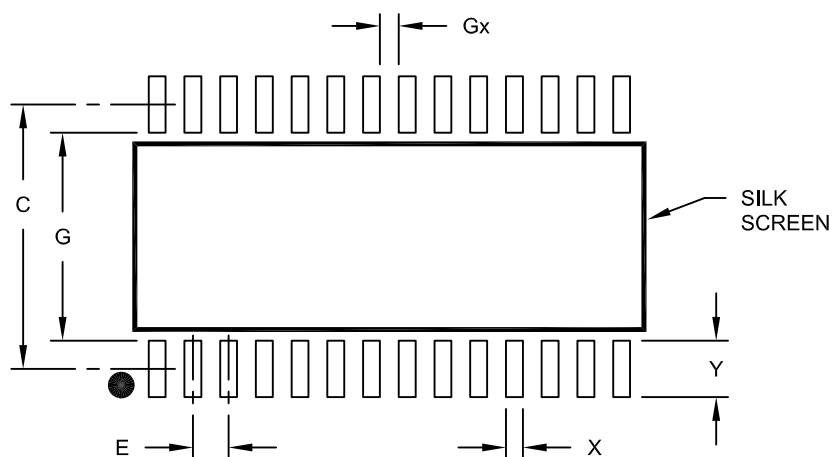
Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
100	THIGH	Clock High Time	100 kHz mode	$2(T_{osc})(BRG + 1)$	—	
			400 kHz mode	$2(T_{osc})(BRG + 1)$	—	
101	TLOW	Clock Low Time	100 kHz mode	$2(T_{osc})(BRG + 1)$	—	
			400 kHz mode	$2(T_{osc})(BRG + 1)$	—	
102	TR	SDAx and SCLx Rise Time	100 kHz mode	—	1000	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	
103	TF	SDAx and SCLx Fall Time	100 kHz mode	—	300	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_b$	300	
90	TSU:STA	Start Condition Setup Time	100 kHz mode	$2(T_{osc})(BRG + 1)$	—	Only relevant for Repeated Start condition
			400 kHz mode	$2(T_{osc})(BRG + 1)$	—	
91	THD:STA	Start Condition Hold Time	100 kHz mode	$2(T_{osc})(BRG + 1)$	—	After this period, the first clock pulse is generated
			400 kHz mode	$2(T_{osc})(BRG + 1)$	—	
106	THD:DAT	Data Input Hold Time	100 kHz mode	0	ns	
			400 kHz mode	0	0.9 μ s	
107	TSU:DAT	Data Input Setup Time	100 kHz mode	250	ns	(Note 1)
			400 kHz mode	100	ns	
92	TSU:STO	Stop Condition Setup Time	100 kHz mode	$2(T_{osc})(BRG + 1)$	—	
			400 kHz mode	$2(T_{osc})(BRG + 1)$	—	
109	TAA	Output Valid from Clock	100 kHz mode	—	3500	
			400 kHz mode	—	1000	
110	TBUF	Bus Free Time	100 kHz mode	4.7	μ s	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	μ s	
D102	CB	Bus Capacitive Loading	—	400	pF	

Note 1: A Fast mode I²C bus device can be used in a Standard mode I²C bus system, but Parameter 107 \geq 250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCLx signal. If such a device does stretch the LOW period of the SCLx signal, it must output the next data bit to the SDAx line, Parameter 102 + Parameter 107 = 1000 + 250 = 1250 ns (for 100 kHz mode), before the SCLx line is released.

PIC24FV16KM204 FAMILY

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		1.27 BSC	
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

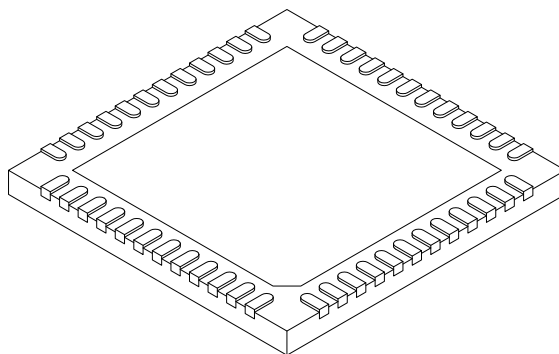
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

PIC24FV16KM204 FAMILY

48-Lead Plastic Ultra Thin Quad Flat, No Lead Package (MV) – 6x6x0.5 mm Body [UQFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		48		
Pitch	e		0.40 BSC		
Overall Height	A		0.45	0.50	0.55
Standoff	A1		0.00	0.02	0.05
Contact Thickness	A3		0.127 REF		
Overall Width	E		6.00 BSC		
Exposed Pad Width	E2		4.45	4.60	4.75
Overall Length	D		6.00 BSC		
Exposed Pad Length	D2		4.45	4.60	4.75
Contact Width	b		0.15	0.20	0.25
Contact Length	L		0.30	0.40	0.50
Contact-to-Exposed Pad	K		0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-153A Sheet 2 of 2