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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	17
Program Memory Size	8KB (2.75K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5V
Data Converters	A/D 16x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	20-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fv08km101-i-p

TABLE 1-5: PIC24FV16KM204 FAMILY PINOUT DESCRIPTION (CONTINUED)

Function	F					FV					I/O	Buffer	Description
	Pin Number					Pin Number							
	20-Pin PDIP/ SSOP/ SOIC	28-Pin PDIP/ SSOP/ SOIC	28-Pin QFN	44-Pin QFN/ TQFP	48-Pin UQFN	20-Pin PDIP/ SSOP/ SOIC	28-Pin PDIP/ SSOP/ SOIC	28-Pin QFN	44-Pin QFN/ TQFP	48-Pin UQFN			
MCLR	1	1	26	18	19	1	1	26	18	19	I	ST	Master Clear (Device Reset) Input (active-low)
OA1INA	—	5	2	22	24	—	5	2	22	24	I	ANA	Op Amp 1 Input A
OA1INB	—	6	3	23	25	—	6	3	23	25	I	ANA	Op Amp 1 Input B
OA1INC	—	24	21	11	12	—	24	21	11	12	I	ANA	Op Amp 1 Input C
OA1IND	—	25	22	14	15	—	25	22	14	15	I	ANA	Op Amp 1 Input D
OA1OUT	—	7	4	24	26	—	7	4	24	26	O	ANA	Op Amp 1 Analog Output
OA2INA	—	5	2	22	24	—	5	2	22	24	I	ANA	Op Amp 2 Input A
OA2INB	—	6	3	23	25	—	6	3	23	25	I	ANA	Op Amp 2 Input B
OA2INC	—	24	21	11	12	—	24	21	11	12	I	ANA	Op Amp 2 Input C
OA2IND	—	25	22	14	15	—	25	22	14	15	I	ANA	Op Amp 2 Input D
OA2OUT	—	26	23	15	16	—	26	23	15	16	O	ANA	Op Amp 2 Analog Output
OC1A	14	20	17	7	7	11	16	13	43	47	O	—	MCCP1 Output Compare A
OC1B	12	17	14	44	48	12	17	14	44	48	O	—	MCCP1 Output Compare B
OC1C	15	21	18	8	9	15	21	18	8	9	O	—	MCCP1 Output Compare C
OC1D	16	24	21	11	12	16	24	21	11	12	O	—	MCCP1 Output Compare D
OC1E	—	14	11	41	45	—	14	11	41	45	O	—	MCCP1 Output Compare E
OC1F	—	15	12	42	46	—	15	12	42	46	O	—	MCCP1 Output Compare F
OC2A	4	22	19	9	10	4	22	19	9	10	O	—	MCCP2 Output Compare A
OC2B	—	23	20	10	11	—	23	20	10	11	O	—	MCCP2 Output Compare B
OC2C	—	—	—	2	2	—	—	—	2	2	O	—	MCCP2 Output Compare C
OC2D	—	—	—	3	3	—	—	—	3	3	O	—	MCCP2 Output Compare D
OC2E	—	—	—	4	4	—	—	—	4	4	O	—	MCCP2 Output Compare E
OC2F	—	—	—	5	5	—	—	—	5	5	O	—	MCCP2 Output Compare F
OC3A	—	21	18	12	13	—	21	18	12	13	O	—	MCCP3 Output Compare A
OC3B	—	24	21	13	14	—	24	21	13	14	O	—	MCCP3 Output Compare B
OC4	—	18	15	1	1	—	18	15	1	1	O	—	SCCP4 Output Compare
OC5	—	19	16	6	6	—	19	16	6	6	O	—	SCCP5 Output Compare
OCFA	17	25	22	14	15	17	25	22	14	15	I	ST	MCCP/SCCP Output Compare Fault Input A
OCFB	16	24	21	32	35	16	24	21	32	35	I	ST	MCCP/SCCP Output Compare Fault Input B

Legend: ANA = Analog level input/output, ST = Schmitt Trigger input buffer, I²C™ = I²C/SMBus input buffer

3.0 CPU

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the CPU, refer to the “PIC24F Family Reference Manual”, “CPU” (DS39703).

The PIC24F CPU has a 16-bit (data) modified Harvard architecture with an enhanced instruction set and a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M instructions of user program memory space. A single-cycle instruction prefetch mechanism is used to help maintain throughput and provides predictable execution. All instructions execute in a single cycle, with the exception of instructions that change the program flow, the double-word move (MOV.D) instruction and the table instructions. Overhead-free program loop constructs are supported using the REPEAT instructions, which are interruptible at any point.

PIC24F devices have sixteen, 16-bit working registers in the programmer's model. Each of the working registers can act as a data, address or address offset register. The 16th working register (W15) operates as a Software Stack Pointer (SSP) for interrupts and calls.

The upper 32 Kbytes of the Data Space (DS) memory map can optionally be mapped into program space at any 16K word boundary of either program memory or data EEPROM memory, defined by the 8-bit Program Space Visibility Page Address (PSVPAG) register. The program to Data Space mapping feature lets any instruction access program space as if it were Data Space.

The Instruction Set Architecture (ISA) has been significantly enhanced beyond that of the PIC18, but maintains an acceptable level of backward compatibility. All PIC18 instructions and addressing modes are supported, either directly, or through simple macros. Many of the ISA enhancements have been driven by compiler efficiency needs.

The core supports Inherent (no operand), Relative, Literal, Memory Direct and three groups of addressing modes. All modes support Register Direct and various Register Indirect modes. Each group offers up to seven addressing modes. Instructions are associated with predefined addressing modes depending upon their functional requirements.

For most instructions, the core is capable of executing a data (or program data) memory read, a working register (data) read, a data memory write and a program (instruction) memory read per instruction cycle. As a result, three parameter instructions can be supported, allowing trinary operations (i.e., $A + B = C$) to be executed in a single cycle.

A high-speed, 17-bit by 17-bit multiplier has been included to significantly enhance the core arithmetic capability and throughput. The multiplier supports Signed, Unsigned and Mixed mode, 16-bit by 16-bit or 8-bit by 8-bit integer multiplication. All multiply instructions execute in a single cycle.

The 16-bit ALU has been enhanced with integer divide assist hardware that supports an iterative non-restoring divide algorithm. It operates in conjunction with the REPEAT instruction looping mechanism and a selection of iterative divide instructions to support 32-bit (or 16-bit), divided by 16-bit integer signed and unsigned division. All divide operations require 19 cycles to complete but are interruptible at any cycle boundary.

The PIC24F has a vectored exception scheme with up to eight sources of non-maskable traps and up to 118 interrupt sources. Each interrupt source can be assigned to one of seven priority levels.

A block diagram of the CPU is illustrated in Figure 3-1.

3.1 Programmer's Model

Figure 3-2 displays the programmer's model for the PIC24F. All registers in the programmer's model are memory mapped and can be manipulated directly by instructions.

Table 3-1 provides a description of each register. All registers associated with the programmer's model are memory mapped.

TABLE 4-9: M CCP2 REGISTER MAP

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CCP2CON1L	164h	CCPON	—	CCPSIDL	r	TMRSYNC	CLKSEL2	CLKSEL1	CLKSEL0	TMRPS1	TMRPS0	T32	CCSEL	MOD3	MOD2	MOD1	MOD0	0000
CCP2CON1H	166h	OPSSRC	RTRGEN	—	—	IOPS3	IOPS2	IOPS1	IOPS0	TRIGEN	ONESHOT	ALTSYNC	SYNC4	SYNC3	SYNC2	SYNC1	SYNC0	0000
CCP2CON2L	168h	PWMRSEN	ASDGM	—	SSDG	—	—	—	—	ASDG7	ASDG6	ASDG5	ASDG4	ASDG3	ASDG2	ASDG1	ASDG0	0000
CCP2CON2H	16Ah	OENSYNC	—	OCFEN ⁽¹⁾	OCEEN ⁽¹⁾	OCDEN ⁽¹⁾	OCCEN ⁽¹⁾	OCBEN ⁽¹⁾	OCAEN	ICGSM1	ICGSM0	—	AUXOUT1	AUXOUT0	ICSEL2	ICSEL1	ICSEL0	0100
CCP2CON3L	16Ch	—	—	—	—	—	—	—	—	—	—	DT5	DT4	DT3	DT2	DT1	DT0	0000
CCP2CON3H	16Eh	OETRIG	OSCNT2	OSCNT1	OSCNT0	—	OUTM2 ⁽¹⁾	OUTM1 ⁽¹⁾	OUTM0 ⁽¹⁾	—	—	POLACE	POLBDF ⁽¹⁾	PSSACE1	PSSACE0	PSSBDF1 ⁽¹⁾	PSSBDF0 ⁽¹⁾	0000
CCP2STATL	170h	—	—	—	—	—	—	—	—	CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE	0000
CCP2TMRL	174h	MCCP2 Time Base Register Low Word																0000
CCP2TMRH	176h	MCCP2 Time Base Register High Word																0000
CCP2PRL	178h	MCCP2 Time Base Period Register Low Word																FFFF
CCP2PRH	17Ah	MCCP2 Time Base Period Register High Word																FFFF
CCP2RAL	17Ch	Output Compare 2 Data Word A																0000
CCP2RBL	180h	Output Compare 2 Data Word B																0000
CCP2BUFL	184h	Input Capture 2 Data Buffer Low Word																0000
CCP2BUFH	186h	Input Capture 2 Data Buffer High Word																0000

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

Note 1: These bits are available only on PIC24F(V)16KM2XX devices.

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EXAMPLE 5-3: LOADING THE WRITE BUFFERS – ASSEMBLY LANGUAGE CODE

```
; Set up NVMCON for row programming operations
MOV    #0x4004, W0          ;
MOV    W0, NVMCON          ; Initialize NVMCON
; Set up a pointer to the first program memory location to be written
; program memory selected, and writes enabled
MOV    #0x0000, W0          ;
MOV    W0, TBLPAG          ; Initialize PM Page Boundary SFR
MOV    #0x1500, W0          ; An example program memory address
; Perform the TBLWT instructions to write the latches
; 0th_program_word
MOV    #LOW_WORD_0, W2     ;
MOV    #HIGH_BYTE_0, W3   ;
TBLWTL W2, [W0]           ; Write PM low word into program latch
TBLWTH W3, [W0++]         ; Write PM high byte into program latch
; 1st_program_word
MOV    #LOW_WORD_1, W2     ;
MOV    #HIGH_BYTE_1, W3   ;
TBLWTL W2, [W0]           ; Write PM low word into program latch
TBLWTH W3, [W0++]         ; Write PM high byte into program latch
; 2nd_program_word
MOV    #LOW_WORD_2, W2     ;
MOV    #HIGH_BYTE_2, W3   ;
TBLWTL W2, [W0]           ; Write PM low word into program latch
TBLWTH W3, [W0++]         ; Write PM high byte into program latch
.
.
.
; 32nd_program_word
MOV    #LOW_WORD_31, W2    ;
MOV    #HIGH_BYTE_31, W3  ;
TBLWTL W2, [W0]           ; Write PM low word into program latch
TBLWTH W3, [W0]           ; Write PM high byte into program latch
```

EXAMPLE 5-4: LOADING THE WRITE BUFFERS – ‘C’ LANGUAGE CODE

```
// C example using MPLAB C30

#define NUM_INSTRUCTION_PER_ROW 64
int __attribute__((space(auto_psv))) progAddr = 0x1234 // Variable located in Pgm Memory
unsigned int offset;
unsigned int i;
unsigned int progData[2*NUM_INSTRUCTION_PER_ROW]; // Buffer of data to write

//Set up NVMCON for row programming
NVMCON = 0x4004; // Initialize NVMCON

//Set up pointer to the first memory location to be written
TBLPAG = __builtin_tblpage(&progAddr); // Initialize PM Page Boundary SFR
offset = __builtin_tbloffset(&progAddr); // Initialize lower word of address

//Perform TBLWT instructions to write necessary number of latches
for(i=0; i < 2*NUM_INSTRUCTION_PER_ROW; i++)
{
    __builtin_tblwtl(offset, progData[i++]); // Write to address low word
    __builtin_tblwth(offset, progData[i]); // Write to upper byte
    offset = offset + 2; // Increment address
}
```

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REGISTER 6-1: NVMCON: NONVOLATILE MEMORY CONTROL REGISTER

R/SO-0, HC	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	PGMONLY	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ERASE	NVMOP5	NVMOP4	NVMOP3	NVMOP2	NVMOP1	NVMOP0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	S = Settable Only bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 15 **WR:** Write Control bit (program or erase)
 1 = Initiates a data EEPROM erase or write cycle (can be set, but not cleared in software)
 0 = Write cycle is complete (cleared automatically by hardware)
- bit 14 **WREN:** Write Enable bit (erase or program)
 1 = Enables an erase or program operation
 0 = No operation allowed (device clears this bit on completion of the write/erase operation)
- bit 13 **WRERR:** Flash Error Flag bit
 1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ or WDT Reset during programming operation)
 0 = The write operation completed successfully
- bit 12 **PGMONLY:** Program Only Enable bit
 1 = Write operation is executed without erasing target address(es) first
 0 = Automatic erase-before-write
 Write operations are preceded automatically by an erase of the target address(es).
- bit 11-7 **Unimplemented:** Read as '0'
- bit 6 **ERASE:** Erase Operation Select bit
 1 = Performs an erase operation when WR is set
 0 = Performs a write operation when WR is set
- bit 5-0 **NVMOP<5:0>:** Programming Operation Command Byte bits
Erase Operations (when ERASE bit is '1'):
 011010 = Erase 8 words
 011001 = Erase 4 words
 011000 = Erase 1 word
 0100xx = Erase entire data EEPROM
Programming Operations (when ERASE bit is '0'):
 0001xx = Write 1 word

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7.1 Clock Source Selection at Reset

If clock switching is enabled, the system clock source at device Reset is chosen, as shown in Table 7-2. If clock switching is disabled, the system clock source is always selected according to the Oscillator Configuration bits. For more information, see **Section 9.0 “Oscillator Configuration”**.

TABLE 7-2: OSCILLATOR SELECTION vs. TYPE OF RESET (CLOCK SWITCHING ENABLED)

Reset Type	Clock Source Determinant
POR	FNOSC<2:0> Configuration bits (FOSCSEL<2:0>)
BOR	
$\overline{\text{MCLR}}$	COSC<2:0> Control bits (OSCCON<14:12>)
WDTO	
SWR	

7.2 Device Reset Times

The Reset times for various types of device Reset are summarized in Table 7-3. Note that the system Reset signal, $\overline{\text{SYSRST}}$, is released after the POR and PWRT delay times expire.

The time at which the device actually begins to execute code will also depend on the system oscillator delays, which include the Oscillator Start-up Timer (OST) and the PLL lock time. The OST and PLL lock times occur in parallel with the applicable $\overline{\text{SYSRST}}$ delay times.

The FSCM delay determines the time at which the FSCM begins to monitor the system clock source after the $\overline{\text{SYSRST}}$ signal is released.

TABLE 7-3: RESET DELAY TIMES FOR VARIOUS DEVICE RESETS

Reset Type	Clock Source	$\overline{\text{SYSRST}}$ Delay	System Clock Delay	Notes
POR ⁽⁶⁾	EC	TPOR + TPWRT	—	1, 2
	FRC, FRCDIV	TPOR + TPWRT	TFRC	1, 2, 3
	LPRC	TPOR + TPWRT	TLPRC	1, 2, 3
	ECPLL	TPOR + TPWRT	TLOCK	1, 2, 4
	FRCPLL	TPOR + TPWRT	TFRC + TLOCK	1, 2, 3, 4
	XT, HS, SOSC	TPOR + TPWRT	TOST	1, 2, 5
	XTPLL, HSPLL	TPOR + TPWRT	TOST + TLOCK	1, 2, 4, 5
BOR	EC	TPWRT	—	2
	FRC, FRCDIV	TPWRT	TFRC	2, 3
	LPRC	TPWRT	TLPRC	2, 3
	ECPLL	TPWRT	TLOCK	2, 4
	FRCPLL	TPWRT	TFRC + TLOCK	2, 3, 4
	XT, HS, SOSC	TPWRT	TOST	2, 5
	XTPLL, HSPLL	TPWRT	TFRC + TLOCK	2, 3, 4
All Others	Any Clock	—	—	None

Note 1: TPOR = Power-on Reset delay.

2: TPWRT = 64 ms nominal if the Power-up Timer is enabled; otherwise, it is zero.

3: TFRC and TLPRC = RC Oscillator start-up times.

4: TLOCK = PLL Lock time.

5: TOST = Oscillator Start-up Timer (OST). A 10-bit counter waits 1024 oscillator periods before releasing the oscillator clock to the system.

6: If Two-Speed Start-up is enabled, regardless of the Primary Oscillator selected, the device starts with FRC, and in such cases, FRC start-up time is valid.

Note: For detailed operating frequency and timing specifications, see **Section 27.0 “Electrical Characteristics”**.

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8.3 Interrupt Control and Status Registers

The PIC24FV16KM204 family of devices implements a total of 33 registers for the interrupt controller:

- INTCON1
- INTCON2
- IFS0 through IFS6
- IEC0 through IEC6
- IPC0 through IPC7, IPC10, IPC12, IPC15, IPC16, IPC18 through IPC20 and IPC24
- INTTREG

Global Interrupt Enable (GIE) control functions are controlled from INTCON1 and INTCON2. INTCON1 contains the Interrupt Nesting Disable (NSTDIS) bit, as well as the control and status flags for the processor trap sources. The INTCON2 register controls the external interrupt request signal behavior and the use of the AIVT.

The IFSx registers maintain all of the interrupt request flags. Each source of interrupt has a status bit, which is set by the respective peripherals, or external signal, and is cleared via software.

The IECx registers maintain all of the interrupt enable bits. These control bits are used to individually enable interrupts from the peripherals or external signals.

The IPCx registers are used to set the Interrupt Priority Level (IPL) for each source of interrupt. Each user interrupt source can be assigned to one of eight priority levels.

The INTTREG register contains the associated interrupt vector number and the new CPU Interrupt Priority Level, which are latched into the Vector Number (VECNUM<6:0>) and the Interrupt Level (ILR<3:0>) bit fields in the INTTREG register. The new Interrupt Priority Level is the priority of the pending interrupt.

The interrupt sources are assigned to the IFSx, IECx and IPCx registers in the same sequence. For example, the INT0 (External Interrupt 0) is depicted as having a vector number and a natural order priority of 0. The INT0IF status bit is found in IFS0<0>, the INT0IE enable bit in IEC0<0> and the INT0IP<2:0> priority bits are in the first position of IPC0 (IPC0<2:0>).

Although they are not specifically part of the interrupt control hardware, two of the CPU Control registers contain bits that control interrupt functionality. The ALU STATUS Register (SR) contains the IPL<2:0> bits (SR<7:5>). These indicate the current CPU Interrupt Priority Level. The user may change the current CPU Interrupt Priority Level by writing to the IPLx bits.

The CORCON register contains the IPL3 bit, which together with IPL<2:0>, also indicates the current CPU Interrupt Priority Level. IPL3 is a read-only bit so that the trap events cannot be masked by the user's software.

All Interrupt registers are described in Register 8-1 through Register 8-35, in the following sections.

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REGISTER 8-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1

R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	U-0	U-0	U-0
U2TXIF	U2RXIF	INT2IF	CCT4IF	CCT3IF	—	—	—
bit 15							bit 8

U-0	R/W-0, HS	U-0	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-0, HS
—	CCP5IF	—	INT1IF	CNIF	CMIF	BCL1IF	SSP1IF
bit 7							bit 0

Legend:	HS = Hardware Settable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

- bit 15 **U2TXIF:** UART2 Transmitter Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 14 **U2RXIF:** UART2 Receiver Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 13 **INT2IF:** External Interrupt 2 Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 12 **CCT4IF:** Capture/Compare 4 Timer Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 11 **CCT3IF:** Capture/Compare 3 Timer Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 10-7 **Unimplemented:** Read as '0'
- bit 6 **CCP5IF:** Capture/Compare 5 Event Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **INT1IF:** External Interrupt 1 Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 3 **CNIF:** Input Change Notification Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 2 **CMIF:** Comparator Interrupt Flag Status Bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 1 **BCL1IF:** MSSP1 I²C™ Bus Collision Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 0 **SSP1IF:** MSSP1 SPI/I²C Event Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

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REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER (CONTINUED)

bit 7	CLKLOCK: Clock Selection Lock Enable bit <u>If FSCM is Enabled (FCKSM1 = 1):</u> 1 = Clock and PLL selections are locked 0 = Clock and PLL selections are not locked and may be modified by setting the OSWEN bit <u>If FSCM is Disabled (FCKSM1 = 0):</u> Clock and PLL selections are never locked and may be modified by setting the OSWEN bit.
bit 6	Unimplemented: Read as '0'
bit 5	LOCK: PLL Lock Status bit ⁽²⁾ 1 = PLL module is in lock or PLL module start-up timer is satisfied 0 = PLL module is out of lock, PLL start-up timer is running or PLL is disabled
bit 4	Unimplemented: Read as '0'
bit 3	CF: Clock Fail Detect bit 1 = FSCM has detected a clock failure 0 = No clock failure has been detected
bit 2	SOSCDRV: Secondary Oscillator Drive Strength bit ⁽³⁾ 1 = High-power SOSC circuit is selected 0 = Low/high-power select is done via the SOSCSRC Configuration bit
bit 1	SOSCEN: 32 kHz Secondary Oscillator (SOSC) Enable bit 1 = Enables the Secondary Oscillator 0 = Disables the Secondary Oscillator
bit 0	OSWEN: Oscillator Switch Enable bit 1 = Initiates an oscillator switch to the clock source specified by the NOSC<2:0> bits 0 = Oscillator switch is complete

- Note 1:** Reset values for these bits are determined by the FNOSC_x Configuration bits.
- 2:** This bit also resets to '0' during any valid clock switch or whenever a non-PLL Clock mode is selected.
- 3:** When SOSC is selected to run from a digital clock input, rather than an external crystal (SOSCSRC = 0), this bit has no effect.

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13.5 Auxiliary Output

The MCCPx and SCCPx modules have an auxiliary (secondary) output that provides other peripherals access to internal module signals. The auxiliary output is intended to connect to other MCCP or SCCP modules, or other digital peripherals, to provide these types of functions:

- Time Base Synchronization
- Peripheral Trigger and Clock Inputs
- Signal Gating

The type of output signal is selected using the AUXOUT<1:0> control bits (CCPxCON2H<4:3>). The type of output signal is also dependent on the module operating mode.

On the PIC24FV16KM204 family of devices, only the CTMU discharge trigger has access to the auxiliary output signal.

TABLE 13-5: AUXILIARY OUTPUT

AUXOUT<1:0>	CCSEL	MOD<3:0>	Comments	Signal Description
00	x	xxxx	Auxiliary output disabled	No Output
01	0	0000	Time Base modes	Time Base Period Reset or Rollover
10				Special Event Trigger Output
11				No Output
01	0	0001 through 1111	Output Compare modes	Time Base Period Reset or Rollover
10				Output Compare Event Signal
11				Output Compare Signal
01	1	xxxx	Input Capture modes	Time Base Period Reset or Rollover
10				Reflects the Value of the ICDIS bit
11				Input Capture Event Signal

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REGISTER 13-3: CCPxCON2L: CCPx CONTROL 2 LOW REGISTERS

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0
PWMRSEN	ASDGM	—	SSDG	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ASDG7	ASDG6	ASDG5	ASDG4	ASDG3	ASDG2	ASDG1	ASDG0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **PWMRSEN:** CCPx PWM Restart Enable bit
 1 = ASEVT bit clears automatically at the beginning of the next PWM period, after the shutdown input has ended
 0 = ASEVT bit must be cleared in software to resume PWM activity on output pins
- bit 14 **ASDGM:** CCPx Auto-Shutdown Gate Mode Enable bit
 1 = Wait until the next Time Base Reset or rollover for shutdown to occur
 0 = Shutdown event occurs immediately
- bit 13 **Unimplemented:** Read as '0'
- bit 12 **SSDG:** CCPx Software Shutdown/Gate Control bit
 1 = Manually force auto-shutdown, timer clock gate or input capture signal gate event (setting of ASDGM bit still applies)
 0 = Normal module operation
- bit 11-8 **Unimplemented:** Read as '0'
- bit 7-0 **ASDG<7:0>:** CCPx Auto-Shutdown/Gating Source Enable bits
 1 = ASDGx Source n is enabled (see Table 13-7 for auto-shutdown/gating sources)
 0 = ASDGx Source n is disabled

TABLE 13-7: AUTO-SHUTDOWN AND GATING SOURCES

ASDG<7:0> Bits	Auto-Shutdown/Gating Source
0	Comparator 1 Output
1	Comparator 2 Output
2	Comparator 3 Output
3	SCCP4 Output Compare
4	SCCP5 Output Compare
5	CLC1 Output
6	OCFA Fault Input
7	OCFB Fault Input

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16.2.4 RTCC CONTROL REGISTERS

REGISTER 16-1: RCFGAL: RTCC CALIBRATION AND CONFIGURATION REGISTER⁽¹⁾

R/W-0	U-0	R/W-0	R-0, HSC	R-0, HSC	R/W-0	R/W-0	R/W-0
RTCEN ⁽²⁾	—	RTCWREN	RTCSYNC	HALFSEC ⁽³⁾	RTCOE	RTCPTR1	RTCPTR0
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CAL7	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0
bit 7						bit 0	

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **RTCEN:** RTCC Enable bit⁽²⁾
 1 = RTCC module is enabled
 0 = RTCC module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **RTCWREN:** RTCC Value Registers Write Enable bit
 1 = RTCVALH and RTCVALL registers can be written to by the user
 0 = RTCVALH and RTCVALL registers are locked out from being written to by the user
- bit 12 **RTCSYNC:** RTCC Value Registers Read Synchronization bit
 1 = RTCVALH, RTCVALL and ALCFGRPT registers can change while reading due to a rollover ripple resulting in an invalid data read. If the register is read twice and results in the same data, the data can be assumed to be valid.
 0 = RTCVALH, RTCVALL or ALCFGRPT registers can be read without concern over a rollover ripple
- bit 11 **HALFSEC:** Half Second Status bit⁽³⁾
 1 = Second half period of a second
 0 = First half period of a second
- bit 10 **RTCOE:** RTCC Output Enable bit
 1 = RTCC output is enabled
 0 = RTCC output is disabled
- bit 9-8 **RTCPTR<1:0>:** RTCC Value Register Window Pointer bits
 Points to the corresponding RTCC Value registers when reading the RTCVALH and RTCVALL registers. The RTCPTR<1:0> value decrements on every read or write of RTCVALH until it reaches '00'.
 RTCVAL<15:8>:
 00 = MINUTES
 01 = WEEKDAY
 10 = MONTH
 11 = Reserved
 RTCVAL<7:0>:
 00 = SECONDS
 01 = HOURS
 10 = DAY
 11 = YEAR

- Note 1:** The RCFGAL register is only affected by a POR.
2: A write to the RTCEN bit is only allowed when RTCWREN = 1.
3: This bit is read-only; it is cleared to '0' on a write to the lower half of the MINSEC register.

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19.0 12-BIT A/D CONVERTER WITH THRESHOLD DETECT

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the 12-Bit A/D Converter with Threshold Detect, refer to the “PIC24F Family Reference Manual”, “12-Bit A/D Converter with Threshold Detect” (DS39739).

The PIC24F 12-bit A/D Converter has the following key features:

- Successive Approximation Register (SAR) Conversion
- Conversion Speeds of up to 100 ksps
- Up to 32 Analog Input Channels (internal and external)
- Multiple Internal Reference Input Channels
- External Voltage Reference Input Pins
- Unipolar Differential Sample-and-Hold (S/H) Amplifier
- Automated Threshold Scan and Compare Operation to Pre-Evaluate Conversion Results
- Selectable Conversion Trigger Source
- Fixed-Length (one word per channel), Configurable Conversion Result Buffer
- Four Options for Results Alignment
- Configurable Interrupt Generation
- Operation During CPU Sleep and Idle modes

The 12-bit A/D Converter module is an enhanced version of the 10-bit module offered in some PIC24 devices. Both modules are Successive Approximation Register (SAR) converters at their cores, surrounded by a range of hardware features for flexible configuration. This version of the module extends functionality by providing 12-bit resolution, a wider range of automatic sampling options and tighter integration with other analog modules, such as the CTMU, and a configurable results buffer. There is a legacy 10-bit mode on this A/D to allow the option to run with lower resolution in order to obtain higher throughput. This module also includes a unique Threshold Detect feature that allows the module itself to make simple decisions based on the conversion results.

A simplified block diagram for the module is illustrated in Figure 19-1.

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REGISTER 19-1: AD1CON1: A/DA/D CONTROL REGISTER 1

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
ADON	—	ADSIDL	—	—	MODE12	FORM1	FORM0
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0, HSC	R/C-0, HSC
SSRC3	SSRC2	SSRC1	SSRC0	—	ASAM	SAMP	DONE
bit 7						bit 0	

Legend:	C = Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **ADON:** A/D Operating Mode bit
1 = A/D Converter is operating
0 = A/D Converter is off
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **ADSIDL:** A/D Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10 **MODE12:** 12-Bit A/D Operation Mode bit
1 = 12-bit A/D operation
0 = 10-bit A/D operation
- bit 9-8 **FORM<1:0>:** Data Output Format bits (see the following formats)
11 = Fractional result, signed, left justified
10 = Absolute fractional result, unsigned, left justified
01 = Decimal result, signed, right justified
00 = Absolute decimal result, unsigned, right justified
- bit 7-4 **SSRC<3:0>:** Sample Clock Source Select bits
1111 = Reserved
•
•
•
1101 = Reserved
1100 = CLC2 event ends sampling and starts conversion
1011 = SCCP4 Compare Event (CCP4IF) ends sampling and starts conversion
1010 = MCCP3 Compare Event (CCP3IF) ends sampling and starts conversion
1001 = MCCP2 Compare Event (CCP2IF) ends sampling and starts conversion
1000 = CLC1 event ends sampling and starts conversion
0111 = Internal counter ends sampling and starts conversion (auto-convert)
0110 = TMR1 Sleep mode Trigger event ends sampling and starts conversion⁽¹⁾
0101 = TMR1 event ends sampling and starts conversion
0100 = CTMU event ends sampling and starts conversion
0011 = SCCP5 Compare Event (CCP5IF) ends sampling and starts conversion
0010 = MCCP1 Compare Event (CCP1IF) ends sampling and starts conversion
0001 = INT0 event ends sampling and starts conversion
0000 = Clearing the Sample bit ends sampling and starts conversion

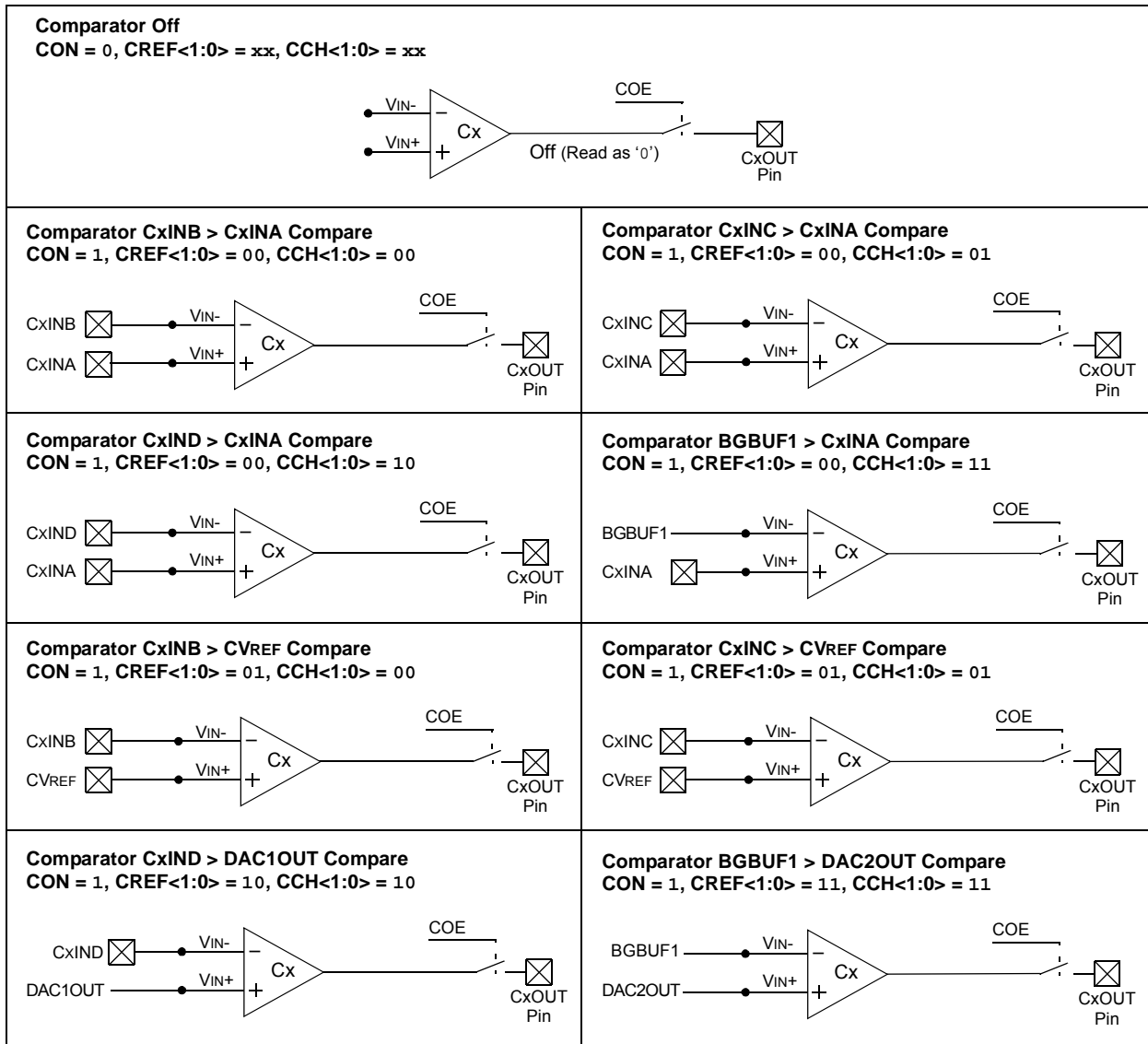
Note 1: This version of the TMR1 Trigger allows A/D conversions to be triggered from TMR1 while the device is operating in Sleep mode. The SSRC<3:0> = 0101 option allows conversions to be triggered in Run or Idle modes only.

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NOTES:

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FIGURE 22-2: INDIVIDUAL COMPARATOR CONFIGURATIONS



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TABLE 27-1: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min	Typ	Max	Unit
Operating Junction Temperature Range	T _J	-40	—	+140	°C
Operating Ambient Temperature Range	T _A	-40	—	+125	°C
Power Dissipation Internal Chip Power Dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \sum I_{OH})$ I/O Pin Power Dissipation: $P_{I/O} = \sum (\{V_{DD} - V_{OH}\} \times I_{OH}) + \sum (V_{OL} \times I_{OL})$	P _D	P _{INT} + P _{I/O}			W
Maximum Allowed Power Dissipation	P _D MAX	$(T_J - T_A)/\theta_{JA}$			W

TABLE 27-2: THERMAL PACKAGING CHARACTERISTICS

Characteristic	Symbol	Typ	Max	Unit	Notes
Package Thermal Resistance, 20-Pin PDIP	θ_{JA}	62.4	—	°C/W	1
Package Thermal Resistance, 28-Pin SPDIP	θ_{JA}	60	—	°C/W	1
Package Thermal Resistance, 20-Pin SSOP	θ_{JA}	108	—	°C/W	1
Package Thermal Resistance, 28-Pin SSOP	θ_{JA}	71	—	°C/W	1
Package Thermal Resistance, 20-Pin SOIC	θ_{JA}	75	—	°C/W	1
Package Thermal Resistance, 28-Pin SOIC	θ_{JA}	80.2	—	°C/W	1
Package Thermal Resistance, 20-Pin QFN	θ_{JA}	43	—	°C/W	1
Package Thermal Resistance, 28-Pin QFN	θ_{JA}	32	—	°C/W	1
Package Thermal Resistance, 44-Pin QFN	θ_{JA}	29	—	°C/W	1
Package Thermal Resistance, 44-Pin TQFP	θ_{JA}	40	—	°C/W	1
Package Thermal Resistance, 48-Pin UQFN	θ_{JA}	41	—	°C/W	1

Note 1: Junction to ambient thermal resistance, Theta-JA (θ_{JA}) numbers are achieved by package simulations.

TABLE 27-3: DC CHARACTERISTICS: TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KMXXX) 2.0V to 5.5V (PIC24FV16KMXXX) Operating temperature -40°C ≤ T _A ≤ +85°C for Industrial -40°C ≤ T _A ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
DC10	V _{DD}	Supply Voltage	1.8	—	3.6	V	For PIC24F devices
			2.0	—	5.5	V	For PIC24FV devices
DC12	V _{DR}	RAM Data Retention Voltage ⁽²⁾	1.6	—	—	V	For PIC24F devices
			1.8	—	—	V	For PIC24FV devices
DC16	V _{POR}	V _{DD} Start Voltage to Ensure Internal Power-on Reset Signal	V _{SS}	—	0.7	V	
DC17	SV _{DD}	V _{DD} Rise Rate to Ensure Internal Power-on Reset Signal	0.05	—	—	V/ms	0-3.3V in 0.1s 0-2.5V in 60 ms

Note 1: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

2: This is the limit to which V_{DD} can be lowered without losing RAM data.

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PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

	PIC 24 FV 16 KM2 04 T - I / PT - XXX	
Microchip Trademark	_____	
Architecture	_____	
Flash Memory Family	_____	
Program Memory Size (Kbytes)	_____	
Product Group	_____	
Pin Count	_____	
Tape and Reel Flag (if applicable)	_____	
Temperature Range	_____	
Package	_____	
Pattern	_____	

Architecture	24 = 16-bit modified Harvard without DSP
Flash Memory Family	F = Standard voltage range Flash program memory FV = Wide voltage range Flash program memory
Product Group	KM2 = General Purpose PIC24F Lite Microcontroller KM1 = General Purpose PIC24F Lite Microcontroller with Reduced Feature Set
Pin Count	01 = 20-pin 02 = 28-pin 04 = 44-pin
Temperature Range	I = -40°C to +85°C (Industrial) E = -40°C to +125°C (Extended)
Package	SP = SPDIP SO = SOIC SS = SSOP ML = QFN P = PDIP PT = TQFP MV = UQFN
Pattern	Three-digit QTP, SQTP, Code or Special Requirements (blank otherwise) ES = Engineering Sample

Examples:

- a) PIC24FV16KM204-I/ML: Wide Voltage Range, General Purpose, 16-Kbyte Program Memory, 44-Pin, Industrial Temp., QFN Package
- b) PIC24F08KM102-I/SS: Standard Voltage Range, General Purpose with Reduced Feature Set, 8-Kbyte Program Memory, 28-Pin, Industrial Temp., SSOP Package