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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	23
Program Memory Size	8KB (2.75K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5V
Data Converters	A/D 19x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fv08km102-e-ss

PIC24FV16KM204 FAMILY

NOTES:

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REGISTER 6-1: NVMCON: NONVOLATILE MEMORY CONTROL REGISTER

R/SO-0, HC	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
WR	WREN	WRERR	PGMONLY	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ERASE	NVMOP5	NVMOP4	NVMOP3	NVMOP2	NVMOP1	NVMOP0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	S = Settable Only bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **WR:** Write Control bit (program or erase)
 1 = Initiates a data EEPROM erase or write cycle (can be set, but not cleared in software)
 0 = Write cycle is complete (cleared automatically by hardware)
- bit 14 **WREN:** Write Enable bit (erase or program)
 1 = Enables an erase or program operation
 0 = No operation allowed (device clears this bit on completion of the write/erase operation)
- bit 13 **WRERR:** Flash Error Flag bit
 1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ or WDT Reset during programming operation)
 0 = The write operation completed successfully
- bit 12 **PGMONLY:** Program Only Enable bit
 1 = Write operation is executed without erasing target address(es) first
 0 = Automatic erase-before-write
 Write operations are preceded automatically by an erase of the target address(es).
- bit 11-7 **Unimplemented:** Read as '0'
- bit 6 **ERASE:** Erase Operation Select bit
 1 = Performs an erase operation when WR is set
 0 = Performs a write operation when WR is set
- bit 5-0 **NVMOP<5:0>:** Programming Operation Command Byte bits
Erase Operations (when ERASE bit is '1'):
 011010 = Erase 8 words
 011001 = Erase 4 words
 011000 = Erase 1 word
 0100xx = Erase entire data EEPROM
Programming Operations (when ERASE bit is '0'):
 0001xx = Write 1 word

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7.0 RESETS

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on Resets, refer to the “PIC24F Family Reference Manual”, “Reset with Programmable Brown-out Reset” (DS39728).

The Reset module combines all Reset sources and controls the device Master Reset Signal, $\overline{\text{SYSRST}}$. The following is a list of device Reset sources:

- POR: Power-on Reset
- MCLR: Pin Reset
- SWR: RESET Instruction
- WDTR: Watchdog Timer Reset
- BOR: Brown-out Reset
- LPBOR: Low-Power BOR
- TRAPR: Trap Conflict Reset
- IOPUWR: Illegal Opcode Reset
- UWR: Uninitialized W Register Reset

A simplified block diagram of the Reset module is shown in Figure 7-1.

Any active source of Reset will make the $\overline{\text{SYSRST}}$ signal active. Many registers associated with the CPU and peripherals are forced to a known Reset state. Most registers are unaffected by a Reset; their status is unknown on Power-on Reset (POR) and unchanged by all other Resets.

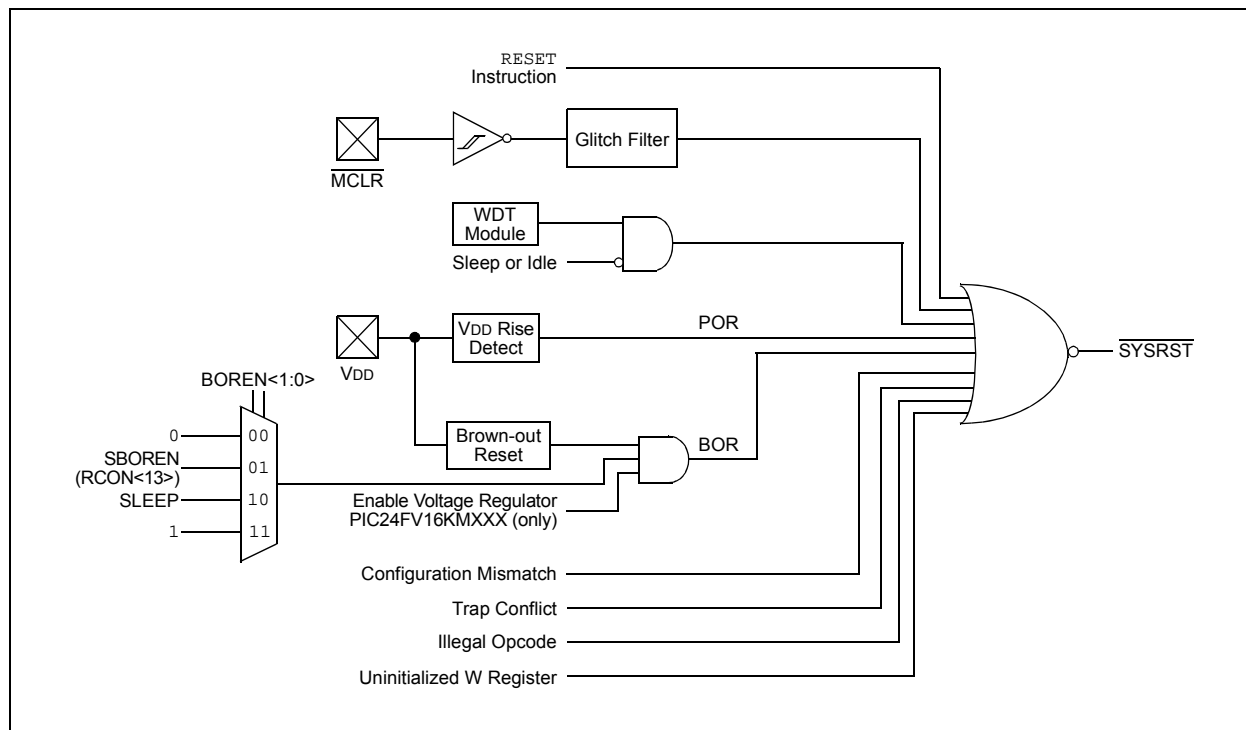
Note: Refer to the specific peripheral or Section 3.0 “CPU” of this data sheet for register Reset states.

All types of device Reset will set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 7-1). A Power-on Reset will clear all bits except for the BOR and POR bits ($\text{RCON}<1:0>$) which are set. The user may set or clear any bit at any time during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software will not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer (WDT) and device power-saving states. The function of these bits is discussed in other sections of this manual.

Note: The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset will be meaningful.

FIGURE 7-1: RESET SYSTEM BLOCK DIAGRAM



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REGISTER 8-2: CORCON: CPU CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R/C-0, HSC	R/W-0	U-0	U-0
—	—	—	—	IPL3 ⁽²⁾	PSV ⁽¹⁾	—	—
bit 7							bit 0

Legend:	C = Clearable bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-4 **Unimplemented:** Read as '0'
- bit 3 **IPL3:** CPU Interrupt Priority Level Status bit⁽²⁾
 1 = CPU Interrupt Priority Level is greater than 7
 0 = CPU Interrupt Priority Level is 7 or less
- bit 1-0 **Unimplemented:** Read as '0'

- Note 1:** See Register 3-2 for the description of this bit, which is not dedicated to interrupt control functions.
- 2:** The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

Note: Bit 2 is described in **Section 3.0 “CPU”**.

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REGISTER 8-17: IEC5: INTERRUPT ENABLE CONTROL REGISTER 5

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	ULPWUIE
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-1 **Unimplemented:** Read as '0'

bit 0 **ULPWUIE:** Ultra Low-Power Wake-up Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

REGISTER 8-18: IEC6: INTERRUPT ENABLE CONTROL REGISTER 5

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	CLC2IE	CLC1IE
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2 **Unimplemented:** Read as '0'

bit 1 **CLC2IE:** Configurable Logic Cell 2 Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

bit 0 **CLC1IE:** Configurable Logic Cell 1 Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

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REGISTER 8-24: IPC5: INTERRUPT PRIORITY CONTROL REGISTER 5

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	CCP5IP2	CCP5IP1	CCP5IP0
bit 15					bit 8		

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	INT1IP2	INT1IP1	INT1IP0
bit 7					bit 0		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **CCP5IP<2:0>:** Capture/Compare 5 Event Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 7-3 **Unimplemented:** Read as '0'

bit 2-0 **INT1IP<2:0>:** External Interrupt 1 Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

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11.2.2 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation, and a read operation of the same port. Typically, this instruction would be a NOP.

11.3 Input Change Notification (ICN)

The Input Change Notification function of the I/O ports allows the PIC24FXXXXX family of devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature is capable of detecting input Change-of-States, even in Sleep mode, when the clocks are disabled. Depending on the device pin count, there are up to 37 external signals (CN0 through CN36) that may be selected (enabled) for generating an interrupt request on a Change-of-State.

There are six control registers associated with the CN module. The CNEN1 and CNEN3 registers contain the interrupt enable control bits for each of the CNx input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each CNx pin also has a weak pull-up/pull-down connected to it. The pull-ups act as a current source that is connected to the pin. The pull-downs act as a current sink to eliminate the need for external resistors when push button or keypad devices are connected.

On any pin, only the pull-up resistor or the pull-down resistor should be enabled, but not both of them. If the push button or the keypad is connected to VDD, enable the pull-down, or if they are connected to VSS, enable the pull-up resistors. The pull-ups are enabled separately using the CNPU1 and CNPU3 registers, which contain the control bits for each of the CNx pins.

Setting any of the control bits enables the weak pull-ups for the corresponding pins. The pull-downs are enabled separately using the CNPD1 and CNPD3 registers, which contain the control bits for each of the CNx pins. Setting any of the control bits enables the weak pull-downs for the corresponding pins.

When the internal pull-up is selected, the pin uses VDD as the pull-up source voltage. When the internal pull-down is selected, the pins are pulled down to VSS by an internal resistor. Make sure that there is no external pull-up source/pull-down sink when the internal pull-ups/pull-downs are enabled.

Note: Pull-ups and pull-downs on Change Notification (CN) pins should always be disabled whenever the port pin is configured as a digital output.

EXAMPLE 11-1: PORT WRITE/READ EXAMPLE

```
MOV    0xFF00, W0;           //Configure PORTB<15:8> as inputs and PORTB<7:0> as outputs
MOV    W0, TRISB;
NOP;                             //Delay 1 cycle
BTSS   PORTB, #13;           //Next Instruction

Equivalent 'C' Code
TRISB = 0xFF00;               //Configure PORTB<15:8> as inputs and PORTB<7:0> as outputs
NOP();                         //Delay 1 cycle
if(PORTBbits.RB13 == 1)      // execute following code if PORTB pin 13 is set.
{
}
```

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13.3 Output Compare Mode

Output Compare mode compares the Timer register value with the value of one or two Compare registers, depending on its mode of operation. The Output Compare x module on compare match events has the ability to generate a single output transition or a train of output

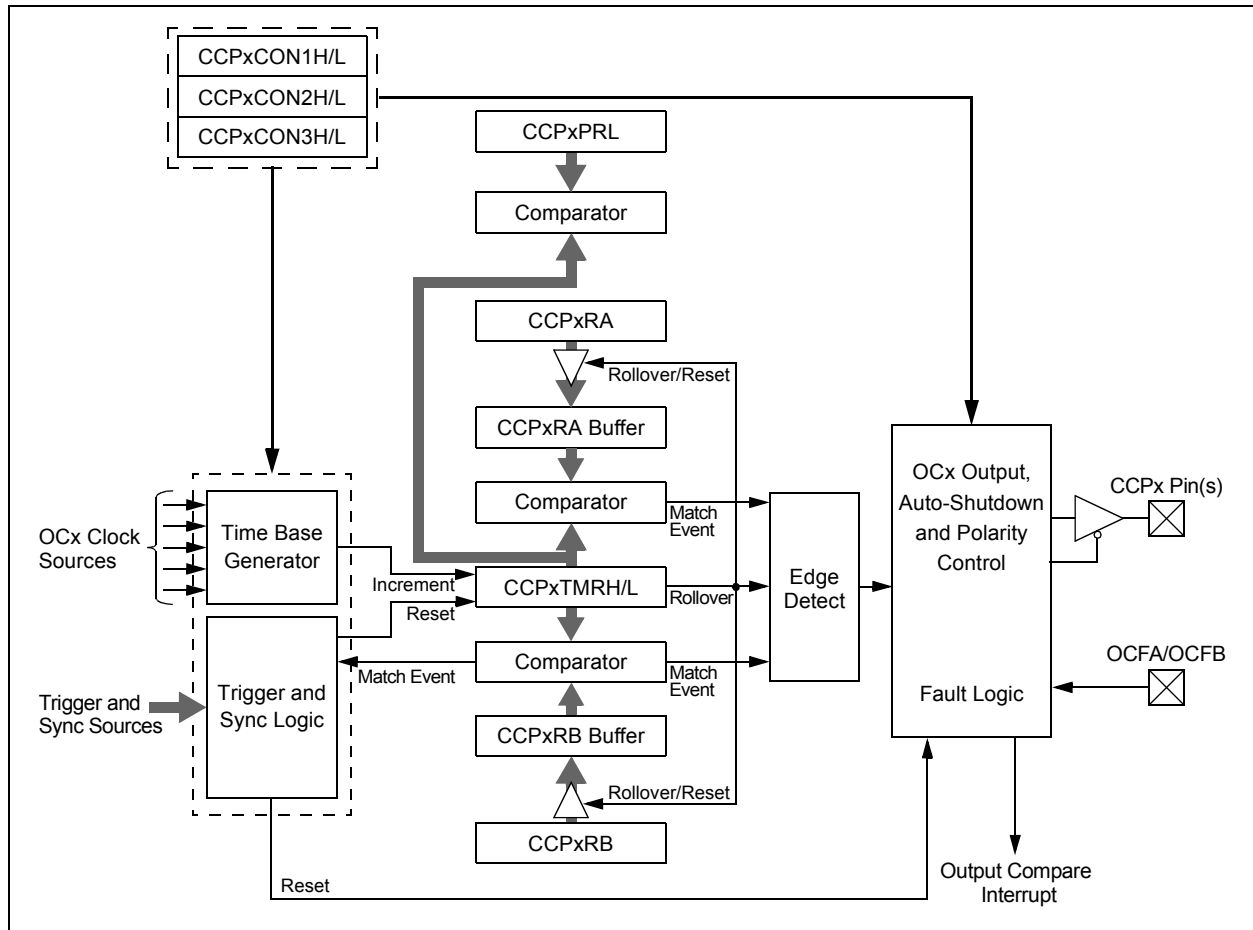
pulses. Like most PIC® MCU peripherals, the Output Compare x module can also generate interrupts on a compare match event.

Table 13-3 shows the various modes available in Output Compare modes.

TABLE 13-3: OUTPUT COMPARE/PWM MODES

MOD<3:0> (CCPxCON1L<3:0>)	T32 (CCPxCON1L<5>)	Operating Mode	
0001	0	Output High on Compare (16-bit)	Single Edge Mode
0001	1	Output High on Compare (32-bit)	
0010	0	Output Low on Compare (16-bit)	
0010	1	Output Low on Compare (32-bit)	
0011	0	Output Toggle on Compare (16-bit)	
0011	1	Output Toggle on Compare (32-bit)	
0100	0	Dual Edge Compare (16-bit)	Dual Edge Mode
0101	0	Dual Edge Compare (16-bit buffered)	PWM Mode
0110	0	Center-Aligned Pulse (16-bit buffered)	Center PWM
0111	0	Variable Frequency Pulse (16-bit)	
0111	1	Variable Frequency Pulse (32-bit)	

FIGURE 13-5: OUTPUT COMPARE x BLOCK DIAGRAM



16.0 REAL-TIME CLOCK AND CALENDAR (RTCC)

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the Real-Time Clock and Calendar, refer to the “PIC24F Family Reference Manual”, “Real-Time Clock and Calendar (RTCC)” (DS39696).

The RTCC provides the user with a Real-Time Clock and Calendar (RTCC) function that can be calibrated.

Key features of the RTCC module are:

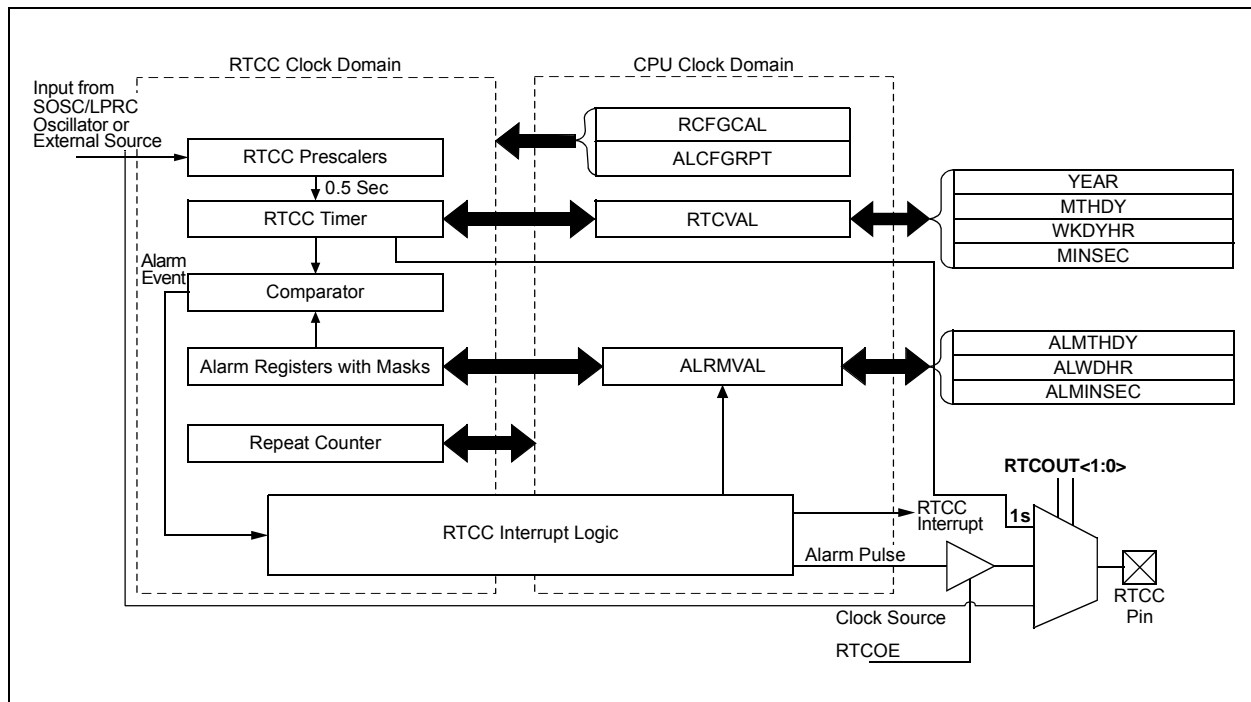
- Operates in Sleep and Retention Sleep modes
- Selectable clock source
- Provides hours, minutes and seconds using 24-hour format
- Visibility of one half second period
- Provides calendar – weekday, date, month and year
- Alarm-configurable for half a second, one second, 10 seconds, one minute, 10 minutes, one hour, one day, one week, one month or one year
- Alarm repeat with decrementing counter
- Alarm with indefinite repeat chime
- Year 2000 to 2099 leap year correction

- BCD format for smaller software overhead
- Optimized for long term battery operation
- User calibration of the 32.768 kHz clock crystal/32K INTRC frequency with periodic auto-adjust
- Optimized for long term battery operation
- Fractional second synchronization
- Calibration to within ± 2.64 seconds error per month
- Calibrates up to 260 ppm of crystal error
- Ability to periodically wake-up external devices without CPU intervention (external power control)
- Power control output for external circuit control
- Calibration takes effect every 15 seconds
- Runs from any one of the following:
 - External Real-Time Clock of 32.768 kHz
 - Internal 31.25 kHz LPRC Clock
 - 50 Hz or 60 Hz External Input

16.1 RTCC Source Clock

The user can select between the SOSC crystal oscillator, LPRC internal oscillator or an external 50 Hz/60 Hz power line input as the clock reference for the RTCC module. This gives the user an option to trade off system cost, accuracy and power consumption, based on the overall system needs.

FIGURE 16-1: RTCC BLOCK DIAGRAM



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16.2.4 RTCC CONTROL REGISTERS

REGISTER 16-1: RCFGAL: RTCC CALIBRATION AND CONFIGURATION REGISTER⁽¹⁾

R/W-0	U-0	R/W-0	R-0, HSC	R-0, HSC	R/W-0	R/W-0	R/W-0
RTCEN ⁽²⁾	—	RTCWREN	RTCSYNC	HALFSEC ⁽³⁾	RTCOE	RTCPtr1	RTCPtr0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CAL7	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0
bit 7							bit 0

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **RTCEN:** RTCC Enable bit⁽²⁾
 1 = RTCC module is enabled
 0 = RTCC module is disabled
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **RTCWREN:** RTCC Value Registers Write Enable bit
 1 = RTCVALH and RTCVALL registers can be written to by the user
 0 = RTCVALH and RTCVALL registers are locked out from being written to by the user
- bit 12 **RTCSYNC:** RTCC Value Registers Read Synchronization bit
 1 = RTCVALH, RTCVALL and ALCFGRPT registers can change while reading due to a rollover ripple resulting in an invalid data read. If the register is read twice and results in the same data, the data can be assumed to be valid.
 0 = RTCVALH, RTCVALL or ALCFGRPT registers can be read without concern over a rollover ripple
- bit 11 **HALFSEC:** Half Second Status bit⁽³⁾
 1 = Second half period of a second
 0 = First half period of a second
- bit 10 **RTCOE:** RTCC Output Enable bit
 1 = RTCC output is enabled
 0 = RTCC output is disabled
- bit 9-8 **RTCPtr<1:0>:** RTCC Value Register Window Pointer bits
 Points to the corresponding RTCC Value registers when reading the RTCVALH and RTCVALL registers. The RTCPtr<1:0> value decrements on every read or write of RTCVALH until it reaches '00'.
 RTCVAL<15:8>:
 00 = MINUTES
 01 = WEEKDAY
 10 = MONTH
 11 = Reserved
 RTCVAL<7:0>:
 00 = SECONDS
 01 = HOURS
 10 = DAY
 11 = YEAR

Note 1: The RCFGAL register is only affected by a POR.

2: A write to the RTCEN bit is only allowed when RTCWREN = 1.

3: This bit is read-only; it is cleared to '0' on a write to the lower half of the MINSEC register.

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REGISTER 19-4: AD1CON5: A/D CONTROL REGISTER 5

R/W-0	R/W-0	R/W-0	R/W-0	r-0	U-0	R/W-0	R/W-0
ASEN ⁽¹⁾	LPEN	CTMREQ	BGREQ	r	—	ASINT1	ASINT0
bit 15				bit 8			

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	WM1	WM0	CM1	CM0
bit 7				bit 0			

Legend:	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **ASEN:** A/D Auto-Scan Enable bit⁽¹⁾
 1 = Auto-scan is enabled
 0 = Auto-scan is disabled
- bit 14 **LPEN:** A/D Low-Power Enable bit
 1 = Returns to Low-Power mode after scan
 0 = Remains in Full-Power mode after scan
- bit 13 **CTMREQ:** CTMU Request bit
 1 = CTMU is enabled when the A/D is enabled and active
 0 = CTMU is not enabled by the A/D
- bit 12 **BGREQ:** Band Gap Request bit
 1 = Band gap is enabled when the A/D is enabled and active
 0 = Band gap is not enabled by the A/D
- bit 11 **Reserved:** Maintain as '0'
- bit 10 **Unimplemented:** Read as '0'
- bit 9-8 **ASINT<1:0>:** Auto-Scan (Threshold Detect) Interrupt Mode bits
 11 = Interrupt after a Threshold Detect sequence has completed and a valid compare has occurred
 10 = Interrupt after a valid compare has occurred
 01 = Interrupt after a Threshold Detect sequence has completed
 00 = No interrupt
- bit 7-4 **Unimplemented:** Read as '0'
- bit 3-2 **WM<1:0>:** A/D Write Mode bits
 11 = Reserved
 10 = Auto-compare only (conversion results are not saved, but interrupts are generated when a valid match, as defined by the CMx and ASINTx bits, occurs)
 01 = Convert and save (conversion results are saved to locations as determined by the register bits when a match, as defined by the CMx bits, occurs)
 00 = Legacy operation (conversion data is saved to a location determined by the buffer register bits)
- bit 1-0 **CM<1:0>:** A/D Compare Mode bits
 11 = Outside Window mode (valid match occurs if the conversion result is outside of the window defined by the corresponding buffer pair)
 10 = Inside Window mode (valid match occurs if the conversion result is inside the window defined by the corresponding buffer pair)
 01 = Greater Than mode (valid match occurs if the result is greater than the value in the corresponding buffer register)
 00 = Less Than mode (valid match occurs if the result is less than the value in the corresponding buffer register)

Note 1: When using auto-scan with Threshold Detect (ASEN = 1), do not configure the sample clock source to Auto-Convert mode (SSRC<3:0> = 7). Any other available SSRC selection is valid. To use auto-convert as the sample clock source (SSRC<3:0> = 7), make sure ASEN is cleared.

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REGISTER 19-5: AD1CHS: A/D SAMPLE SELECT REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB2	CH0NB1	CH0NB0	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA2	CH0NA1	CH0NA0	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **CH0NB<2:0>**: Sample B Channel 0 Negative Input Select bits

111 = AN6⁽¹⁾

110 = AN5⁽²⁾

101 = AN4

100 = AN3

011 = AN2

010 = AN1

001 = AN0

000 = AVss

bit 12-8 **CH0SB<4:0>**: S/H Amplifier Positive Input Select for MUX B Multiplexer Setting bits

11111 = Unimplemented, do not use

11110 = AVDD⁽³⁾

11101 = AVss⁽³⁾

11100 = Upper guardband rail ($0.785 * V_{DD}$)

11011 = Lower guardband rail ($0.215 * V_{DD}$)

11010 = Internal Band Gap Reference (V_{BG})⁽³⁾

11000-11001 = Unimplemented, do not use

10001 = No channels are connected, all inputs are floating (used for CTMU)

10111 = No channels are connected, all inputs are floating (used for CTMU)

10110 = No channels are connected, all inputs are floating (used for CTMU temperature sensor input); does not require the corresponding CTMEN22 (AD1CTMENH<6>) bit)

10101 = Channel 0 positive input is AN21

10100 = Channel 0 positive input is AN20

10011 = Channel 0 positive input is AN19

10010 = Channel 0 positive input is AN18⁽²⁾

10001 = Channel 0 positive input is AN17⁽²⁾

.

.

.

01001 = Channel 0 positive input is AN9

01000 = Channel 0 positive input is AN8⁽¹⁾

00111 = Channel 0 positive input is AN7⁽¹⁾

00110 = Channel 0 positive input is AN6⁽¹⁾

00101 = Channel 0 positive input is AN5⁽²⁾

00100 = Channel 0 positive input is AN4

00011 = Channel 0 positive input is AN3

00010 = Channel 0 positive input is AN2

00001 = Channel 0 positive input is AN1

00000 = Channel 0 positive input is AN0

Note 1: This is implemented on 44-pin devices only.

2: This is implemented on 28-pin and 44-pin devices only.

3: The band gap value used for this input is 2x or 4x the internal V_{BG}, which is selected when PVCFG<1:0> = 1x.

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**TABLE 19-2: NUMERICAL EQUIVALENTS OF VARIOUS RESULT CODES:
12-BIT FRACTIONAL FORMATS**

V _{IN} /V _{REF}	12-Bit Output Code	16-Bit Fractional Format/ Equivalent Decimal Value		16-Bit Signed Fractional Format/ Equivalent Decimal Value	
+4095/4096	0 1111 1111 1111	1111 1111 1111 0000	0.999	0111 1111 1111 1000	0.999
+4094/4096	0 1111 1111 1110	1111 1111 1110 0000	0.998	0111 1111 1110 1000	0.998
...					
+1/4096	0 0000 0000 0001	0000 0000 0001 0000	0.001	0000 0000 0000 1000	0.001
0/4096	0 0000 0000 0000	0000 0000 0000 0000	0.000	0000 0000 0000 0000	0.000
-1/4096	1 0111 1111 1111	0000 0000 0000 0000	0.000	1111 1111 1111 1000	-0.001
...					
-4095/4096	1 0000 0000 0001	0000 0000 0000 0000	0.000	1000 0000 0000 1000	-0.999
-4096/4096	1 0000 0000 0000	0000 0000 0000 0000	0.000	1000 0000 0000 0000	-1.000

FIGURE 19-5: A/D OUTPUT DATA FORMATS (10-BIT)

RAM Contents:										d09	d08	d07	d06	d05	d04	d03	d02	d01	d00
Read to Bus:																			
Integer	0	0	0	0	0	0	d09	d08	d07	d06	d05	d04	d03	d02	d01	d00			
Signed Integer	s0	s0	s0	s0	s0	s0	d09	d08	d07	d06	d05	d04	d03	d02	d01	d00			
Fractional (1.15)	d09	d08	d07	d06	d05	d04	d03	d02	d01	d00	0	0	0	0	0	0			
Signed Fractional (1.15)	s0	d09	d08	d07	d06	d05	d04	d03	d02	d01	d00	0	0	0	0	0			

**TABLE 19-3: NUMERICAL EQUIVALENTS OF VARIOUS RESULT CODES:
10-BIT INTEGER FORMATS**

V _{IN} /V _{REF}	10-Bit Differential Output Code (11-bit result)	16-Bit Integer Format/ Equivalent Decimal Value		16-Bit Signed Integer Format/ Equivalent Decimal Value	
+1023/1024	011 1111 1111	0000 0011 1111 1111	1023	0000 0001 1111 1111	1023
+1022/1024	011 1111 1110	0000 0011 1111 1110	1022	0000 0001 1111 1110	1022
...					
+1/1024	000 0000 0001	0000 0000 0000 0001	1	0000 0000 0000 0001	1
0/1024	000 0000 0000	0000 0000 0000 0000	0	0000 0000 0000 0000	0
-1/1024	101 1111 1111	0000 0000 0000 0000	0	1111 1111 1111 1111	-1
...					
-1023/1024	100 0000 0001	0000 0000 0000 0000	0	1111 1110 0000 0001	-1023
-1024/1024	100 0000 0000	0000 0000 0000 0000	0	1111 1110 0000 0000	-1024

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REGISTER 24-1: CTMUCON1L: CTMU CONTROL 1 LOW REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ITRIM5	ITRIM4	ITRIM3	ITRIM2	ITRIM1	ITRIM0	IRNG1	IRNG0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CTMUEN:** CTMU Enable bit

1 = Module is enabled

0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **CTMUSIDL:** CTMU Stop in Idle Mode bit

1 = Discontinues module operation when device enters Idle mode

0 = Continues module operation in Idle mode

bit 12 **TGEN:** Time Generation Enable bit

1 = Enables edge delay generation

0 = Disables edge delay generation

bit 11 **EDGEN:** Edge Enable bit

1 = Edges are not blocked

0 = Edges are blocked

bit 10 **EDGSEQEN:** Edge Sequence Enable bit

1 = Edge 1 event must occur before Edge 2 event can occur

0 = No edge sequence is needed

bit 9 **IDISSEN:** Analog Current Source Control bit

1 = Analog current source output is grounded

0 = Analog current source output is not grounded

bit 8 **CTTRIG:** CTMU Trigger Control bit

1 = Trigger output is enabled

0 = Trigger output is disabled

bit 7-2 **ITRIM<5:0>:** Current Source Trim bits

011111 = Maximum positive change from nominal current

011110

•

•

•

000001 = Minimum positive change from nominal current

000000 = Nominal current output specified by IRNG<1:0>

111111 = Minimum negative change from nominal current

•

•

•

100010

100001 = Maximum negative change from nominal current

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REGISTER 25-9: DEVREV: DEVICE REVISION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 23							bit 16

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R	R	R	R
—	—	—	—	REV3	REV2	REV1	REV0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 23-4

Unimplemented: Read as '0'

bit 3-0

REV<3:0>: Minor Revision Identifier bits

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FIGURE 27-14: EXAMPLE SPI SLAVE MODE TIMING (CKE = 1)

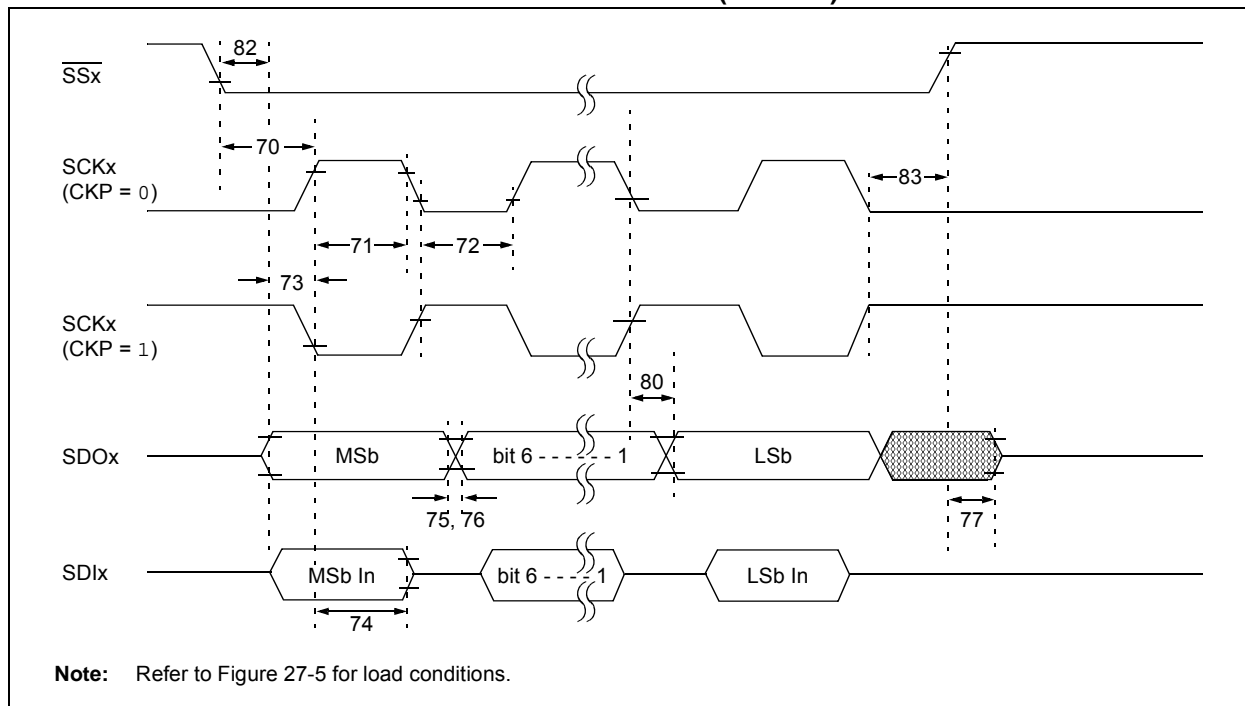


TABLE 27-32: EXAMPLE SPI SLAVE MODE REQUIREMENTS (CKE = 1)

Param No.	Symbol	Characteristic	Min	Max	Units	Conditions
70	TssL2sch, TssL2scl	$\overline{SSx} \downarrow$ to SCKx \downarrow or SCKx \uparrow Input	3 Tcy	—	ns	
70A	TssL2WB	\overline{SSx} to Write to SSPxBUF	3 Tcy	—	ns	
71	Tsch	SCKx Input High Time	1.25 Tcy + 30	—	ns	
71A		(Slave mode)				
		Continuous	1.25 Tcy + 30	—	ns	
		Single Byte	40	—	ns	(Note 1)
72	Tscl	SCKx Input Low Time	1.25 Tcy + 30	—	ns	
72A		(Slave mode)				
		Continuous	1.25 Tcy + 30	—	ns	
		Single Byte	40	—	ns	(Note 1)
73A	Tb2B	Last Clock Edge of Byte 1 to the First Clock Edge of Byte 2	1.5 Tcy + 40	—	ns	(Note 2)
74	Tsch2diL, Tscl2diL	Hold Time of SDIx Data Input to SCKx Edge	40	—	ns	
75	TdoR	SDOx Data Output Rise Time	—	25	ns	
76	TdoF	SDOx Data Output Fall Time	—	25	ns	
77	TssH2doZ	$\overline{SSx} \uparrow$ to SDOx Output High-Impedance	10	50	ns	
80	Tsch2doV, Tscl2doV	SDOx Data Output Valid After SCKx Edge	—	50	ns	
82	TssL2doV	SDOx Data Output Valid After $\overline{SSx} \downarrow$ Edge	—	50	ns	
83	Tsch2ssH, Tscl2ssH	$\overline{SSx} \uparrow$ After SCKx Edge	1.5 Tcy + 40	—	ns	
	Fsck	SCKx Frequency	—	10	MHz	

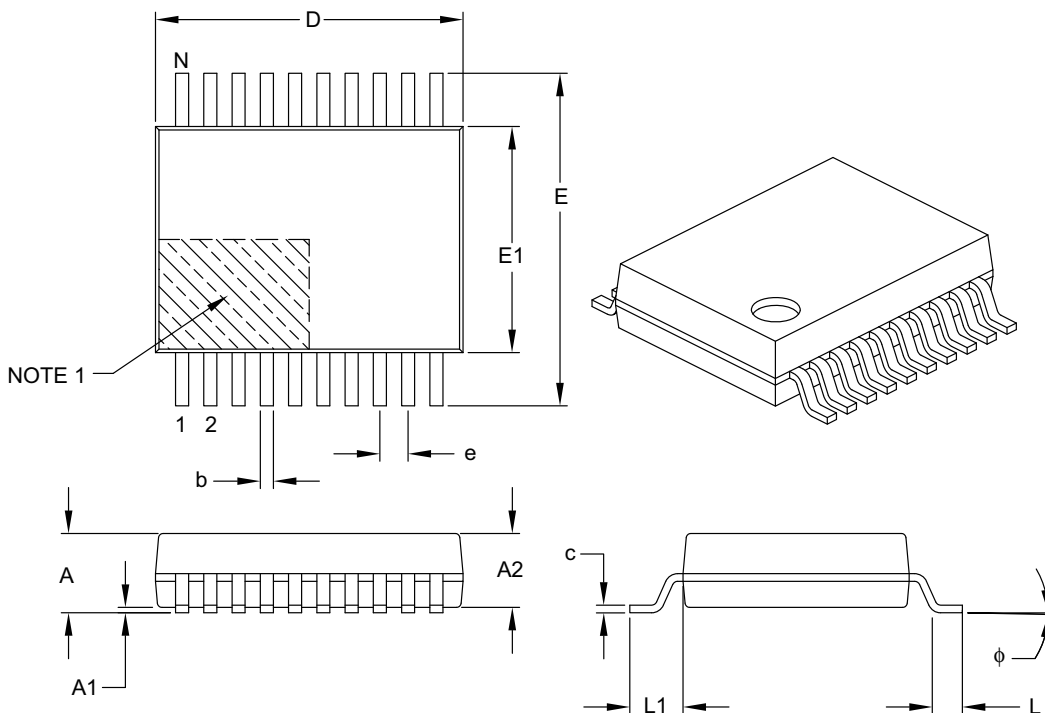
Note 1: Requires the use of Parameter 73A.

2: Only if Parameters 71A and 72A are used.

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20-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	0.65 BSC		
Overall Height	A	–	–	2.00
Molded Package Thickness	A2	1.65	1.75	1.85
Standoff	A1	0.05	–	–
Overall Width	E	7.40	7.80	8.20
Molded Package Width	E1	5.00	5.30	5.60
Overall Length	D	6.90	7.20	7.50
Foot Length	L	0.55	0.75	0.95
Footprint	L1	1.25 REF		
Lead Thickness	c	0.09	–	0.25
Foot Angle	φ	0°	4°	8°
Lead Width	b	0.22	–	0.38

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

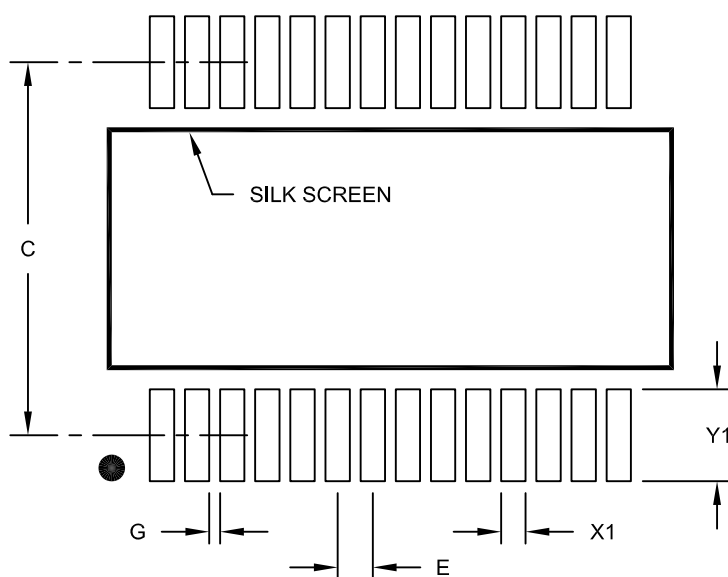
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-072B

PIC24FV16KM204 FAMILY

28-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C		7.20	
Contact Pad Width (X28)	X1			0.45
Contact Pad Length (X28)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2073A

APPENDIX A: REVISION HISTORY

Revision A (February 2013)

Original data sheet for the PIC24FV16KM204 family of devices.

Revision B (July 2013)

Updates all references to PGCx and PGDx pin functions throughout the document to PGECx and PGEDx.

Updates **Section 4.0 “Memory Organization”** to change bit 12 in the following registers to reserved (“r” designation):

- CCP1CON1L (Table 4-8)
- CCP2CON1L (Table 4-9)
- CCP3CON1L (Table 4-10)
- CCP4CON1L (Table 4-11)
- CCP5CON1L (Table 4-12)

Updates **Section 13.0 “Capture/Compare/PWM/Timer Modules (MCCP and SCCP)”**:

- Replaces bit 12 of CCPxCON1L (CCPSLP) and its description with a reserved bit
- Removes references to asynchronous operation in Sleep mode (and in other occurrences throughout the document)
- Modifies **Section 13.1 “Time Base Generator”** to add synchronous operation limitations; adds Table 13-1 to list valid clock options for all operating modes
- Removes the system clock as a time base input option
- Removes external input sources, comparators and CTMU as synchronization sources in Table 13-6; clarifies that other selected sources must be synchronous

Removes the input buffer from the band gap reference input in Figure 20-1.

Adds BUFCON0 register description (Register 20-2) to **Section 20.0 “8-Bit Digital-to-Analog Converter (DAC)”**.

Changes references to internal band gap voltages (V_{BG}, V_{BG}/2 and BGBUF0) in **Section 20.0 “8-Bit Digital-to-Analog Converter (DAC)”** and **Section 22.0 “Comparator Module”** to BGBUF1.

Adds minimum V_{DD} conditions for V_{BG} specification in Table 27-15 (Internal Voltage Regulator Specifications).

Other minor typographical corrections throughout the document.