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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	23
Program Memory Size	16KB (5.5K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5V
Data Converters	A/D 19x10b/12b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic24fv16km202-i-ss">https://www.e-xfl.com/product-detail/microchip-technology/pic24fv16km202-i-ss</a>

# PIC24FV16KM204 FAMILY

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## 1.1.4 EASY MIGRATION

The PIC24FV16KM204 family devices have two variants. The KM20X variant provides the full feature set of the device, while the KM10X offers a reduced peripheral set, allowing for the balance of features and cost (refer to Table 1-1). Both variants allow for a smooth migration path as applications grow and evolve.

The consistent pinout scheme used throughout the entire family also helps in migrating to the next larger device. This is true when moving between devices with the same pin count, different die variants, or even moving from 20-pin or 28-pin devices to 44-pin/48-pin devices.

The PIC24F family is pin compatible with devices in the dsPIC33 family, and shares some compatibility with the pinout schema for PIC18 and dsPIC30. This extends the ability of applications to grow from the relatively simple to the powerful and complex, yet still selecting a Microchip device.

## 1.2 Other Special Features

- **Communications:** The PIC24FV16KM204 family incorporates a range of serial communication peripherals to handle a range of application requirements. There is an MSSP module which implements both SPI and I<sup>2</sup>C™ protocols, and supports both Master and Slave modes of operation for each. Devices also include one of two UARTs with built-in IrDA® encoders/decoders.
- **Analog Features:** Select members of the PIC24FV16KM204 family include two 8-bit Digital-to-Analog Converters which offer support in Idle mode, and left and right justified input data, as well as up to two operational amplifiers with selectable power and speed modes.
- **Real-Time Clock/Calendar (RTCC):** This module implements a full-featured clock and calendar with alarm functions in hardware, freeing up timer resources and program memory space for use of the core application.
- **12-Bit A/D Converter:** This module incorporates programmable acquisition time, allowing for a channel to be selected and a conversion to be initiated without waiting for a sampling period, and faster sampling speed. The 16-deep result buffer can be used either in Sleep, to reduce power, or in Active mode to improve throughput.
- **Charge Time Measurement Unit (CTMU) Interface:** The PIC24FV16KM204 family includes the new CTMU interface module, which can be used for capacitive touch sensing, proximity sensing, and also for precision time measurement and pulse generation. The CTMU can also be connected to the operational amplifiers to provide active guarding, which provides increased robustness in the presence of noise in capacitive touch applications.

## 1.3 Details on Individual Family Members

Devices in the PIC24FV16KM204 family are available in 20-pin, 28-pin, 44-pin and 48-pin packages. The general block diagram for all devices is shown in Figure 1-1.

Members of the PIC24FV16KM204 family are available as both standard and high-voltage devices. High-voltage devices, designated with an “FV” in the part number (such as PIC24FV16KM204), accommodate an operating VDD range of 2.0V to 5.5V and have an on-board voltage regulator that powers the core. Peripherals operate at VDD.

Standard devices, designated by “F” (such as PIC24F16KM204), function over a lower VDD range of 1.8V to 3.6V. These parts do not have an internal regulator, and both the core and peripherals operate directly from VDD.

The PIC24FV16KM204 family may be thought of as two different device groups, both offering slightly different sets of features. These differ from each other in multiple ways:

- The size of the Flash program memory
- The number of external analog channels available
- The number of Digital-to-Analog Converters
- The number of operational amplifiers
- The number of analog comparators
- The presence of a Real-Time Clock and Calendar (RTCC)
- The number and type of CCP modules (i.e., MCCP vs. SCCP)
- The number of serial communication modules (both MSSPs and UARTs)
- The number of Configurable Logic Cell (CLC) modules

The general differences between the different sub-families are shown in Table 1-1 and Table 1-2.

A list of the pin features available on the PIC24FV16KM204 family devices, sorted by function, is provided in Table 1-5.

**TABLE 4-13: MSSP1 (I<sup>2</sup>C™/SPI) REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SSP1BUF	200h	—	—	—	—	—	—	—	—	MSSP1 Receive Buffer/Transmit Register								00xx
SSP1CON1	202h	—	—	—	—	—	—	—	—	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000
SSP1CON2	204h	—	—	—	—	—	—	—	—	GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	0000
SSP1CON3	206h	—	—	—	—	—	—	—	—	ACKTIM	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN	0000
SSP1STAT	208h	—	—	—	—	—	—	—	—	SMP	CKE	D/Ā	P	S	R/Ā	UA	BF	0000
SSP1ADD	20Ah	—	—	—	—	—	—	—	—	MSSP1 Address Register in I <sup>2</sup> C Slave Mode MSSP1 Baud Rate Reload Register in I <sup>2</sup> C Master Mode								0000
SSP1MSK	20Ch	—	—	—	—	—	—	—	—	MSK7	MSK6	MSK5	MSK4	MSK3	MSK2	MSK1	MSK0	00FF

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**TABLE 4-14: MSSP2 (I<sup>2</sup>C™/SPI) REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SSP2BUF <sup>(1)</sup>	210h	—	—	—	—	—	—	—	—	MSSP2 Receive Buffer/Transmit Register								00xx
SSP2CON1 <sup>(1)</sup>	212h	—	—	—	—	—	—	—	—	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000
SSP2CON2 <sup>(1)</sup>	214h	—	—	—	—	—	—	—	—	GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	0000
SSP2CON3 <sup>(1)</sup>	216h	—	—	—	—	—	—	—	—	ACKTIM	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN	0000
SSP2STAT <sup>(1)</sup>	218h	—	—	—	—	—	—	—	—	SMP	CKE	D/Ā	P	S	R/Ā	UA	BF	0000
SSP2ADD <sup>(1)</sup>	21Ah	—	—	—	—	—	—	—	—	MSSP2 Address Register in I <sup>2</sup> C Slave Mode MSSP2 Baud Rate Reload Register in I <sup>2</sup> C Master Mode								0000
SSP2MSK <sup>(1)</sup>	21Ch	—	—	—	—	—	—	—	—	MSK7	MSK6	MSK5	MSK4	MSK3	MSK2	MSK1	MSK0	00FF

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**Note 1:** These registers are available only on PIC24F(V)16KM2XX devices.

**TABLE 4-17: OP AMP 1 REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
AMP1CON <sup>(1)</sup>	24Ah	AMPEN	—	AMPSIDL	AMPSLP	—	—	—	—	SPDSEL	—	NINSEL2	NINSEL1	NINSEL0	PINSEL2	PINSEL1	PINSEL0	0000

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**Note 1:** This registers are available only on PIC24F(V)16KM2XX devices.

**TABLE 4-18: OP AMP 2 REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
AMP2CON <sup>(1)</sup>	24Ch	AMPEN	—	AMPSIDL	AMPSLP	—	—	—	—	SPDSEL	—	NINSEL2	NINSEL1	NINSEL0	PINSEL2	PINSEL1	PINSEL0	0000

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**Note 1:** This registers are available only on PIC24F(V)16KM2XX devices.

**TABLE 4-19: DAC1 REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DAC1CON <sup>(1)</sup>	274h	DACEN	—	DACSIDL	DACSLP	DACFM	—	SRDIS	DACTRIG	DACOE	DACTSEL4	DACTSEL3	DACTSEL2	DACTSEL1	DACTSEL0	DACREF1	DACREF0	0000
DAC1DAT <sup>(1)</sup>	276h	DACDAT15 <sup>(2)</sup>	DACDAT14 <sup>(2)</sup>	DACDAT13 <sup>(2)</sup>	DACDAT12 <sup>(2)</sup>	DACDAT11 <sup>(2)</sup>	DACDAT10 <sup>(2)</sup>	DACDAT9 <sup>(2)</sup>	DACDAT8 <sup>(2)</sup>	DACDAT7 <sup>(2)</sup>	DACDAT6 <sup>(2)</sup>	DACDAT5 <sup>(2)</sup>	DACDAT4 <sup>(2)</sup>	DACDAT3 <sup>(2)</sup>	DACDAT2 <sup>(2)</sup>	DACDAT1 <sup>(2)</sup>	DACDAT0 <sup>(2)</sup>	0000

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**Note 1:** These registers are available only on PIC24F(V)16KM1XX devices.

**2:** The 8-bit result format depends on the value of the DACFM control bit.

**TABLE 4-20: DAC2 REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DAC2CON <sup>(1)</sup>	278h	DACEN	—	DACSIDL	DACSLP	DACFM	—	SRDIS	DACTRIG	DACOE	DACTSEL4	DACTSEL3	DACTSEL2	DACTSEL1	DACTSEL0	DACREF1	DACREF0	0000
DAC2DAT <sup>(1)</sup>	27Ah	DACDAT15 <sup>(2)</sup>	DACDAT14 <sup>(2)</sup>	DACDAT13 <sup>(2)</sup>	DACDAT12 <sup>(2)</sup>	DACDAT11 <sup>(2)</sup>	DACDAT10 <sup>(2)</sup>	DACDAT9 <sup>(2)</sup>	DACDAT8 <sup>(2)</sup>	DACDAT7 <sup>(2)</sup>	DACDAT6 <sup>(2)</sup>	DACDAT5 <sup>(2)</sup>	DACDAT4 <sup>(2)</sup>	DACDAT3 <sup>(2)</sup>	DACDAT2 <sup>(2)</sup>	DACDAT1 <sup>(2)</sup>	DACDAT0 <sup>(2)</sup>	0000

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**Note 1:** These registers are available only on PIC24F(V)16KM2XX devices.

**2:** The 8-bit result format depends on the value of the DACFM control bit.

**TABLE 4-25: A/D REGISTER MAP**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
ADC1BUF0	300h	A/D Data Buffer 0/Threshold for Channel 0/Threshold for Channel 0 & 12 in Window Compare																	xxxx
ADC1BUF1	302h	A/D Data Buffer 1/Threshold for Channel 1/Threshold for Channel 1 & 13 in Window Compare																	xxxx
ADC1BUF2	304h	A/D Data Buffer 2/Threshold for Channel 2/Threshold for Channel 2 & 14 in Window Compare																	xxxx
ADC1BUF3	306h	A/D Data Buffer 3/Threshold for Channel 3/Threshold for Channel 3 & 15 in Window Compare																	xxxx
ADC1BUF4	308h	A/D Data Buffer 4/Threshold for Channel 4/Threshold for Channel 4 & 16 in Window Compare																	xxxx
ADC1BUF5	30Ah	A/D Data Buffer 5/Threshold for Channel 5/Threshold for Channel 5 & 17 in Window Compare																	xxxx
ADC1BUF6	30Ch	A/D Data Buffer 6/Threshold for Channel 6/Threshold for Channel 6 & 18 in Window Compare																	xxxx
ADC1BUF7	30Eh	A/D Data Buffer 7/Threshold for Channel 7/Threshold for Channel 7 & 19 in Window Compare																	xxxx
ADC1BUF8	310h	A/D Data Buffer 8/Threshold for Channel 8/Threshold for Channel 8 & 20 in Window Compare																	xxxx
ADC1BUF9	312h	A/D Data Buffer 9/Threshold for Channel 9/Threshold for Channel 9 & 21 in Window Compare																	xxxx
ADC1BUF10	314h	A/D Data Buffer 10/Threshold for Channel 10/Threshold for Channel 10 & 22 in Window Compare																	xxxx
ADC1BUF11	316h	A/D Data Buffer 11/Threshold for Channel 11/Threshold for Channel 11 & 23 in Window Compare																	xxxx
ADC1BUF12	318h	A/D Data Buffer 12/Threshold for Channel 12/Threshold for Channel 0 & 12 in Window Compare																	xxxx
ADC1BUF13	31Ah	A/D Data Buffer 13/Threshold for Channel 13/Threshold for Channel 1 & 13 in Window Compare																	xxxx
ADC1BUF14	31Ch	A/D Data Buffer 14/Threshold for Channel 14/Threshold for Channel 2 & 14 in Window Compare																	xxxx
ADC1BUF15	31Eh	A/D Data Buffer 15/Threshold for Channel 15/Threshold for Channel 3 & 15 in Window Compare																	xxxx
ADC1BUF16	320h	A/D Data Buffer 16/Threshold for Channel 16/Threshold for Channel 4 & 16 in Window Compare																	xxxx
ADC1BUF17	322h	A/D Data Buffer 17/Threshold for Channel 17/Threshold for Channel 5 & 17 in Window Compare																	xxxx
ADC1BUF18	324h	A/D Data Buffer 18/Threshold for Channel 18/Threshold for Channel 6 & 18 in Window Compare																	xxxx
ADC1BUF19	326h	A/D Data Buffer 19/Threshold for Channel 19/Threshold for Channel 7 & 19 in Window Compare																	xxxx
ADC1BUF20	328h	A/D Data Buffer 20/Threshold for Channel 20/Threshold for Channel 8 & 20 in Window Compare																	xxxx
ADC1BUF21	32Ah	A/D Data Buffer 21/Threshold for Channel 21/Threshold for Channel 9 & 21 in Window Compare																	xxxx
ADC1BUF22	32Ch	A/D Data Buffer 22/Threshold for Channel 22/Threshold for Channel 10 & 22 in Window Compare																	xxxx
ADC1BUF23	32Eh	A/D Data Buffer 23/Threshold for Channel 23/Threshold for Channel 11 & 23 in Window Compare																	xxxx
AD1CON1	340h	ADON	—	ADSIDL	—	—	MODE12	FORM1	FORM0	SSRC3	SSRC2	SSRC1	SSRC0	—	ASAM	SAMP	DONE	0000	
AD1CON2	342h	PVCFG1	PVCFG0	NVCFG0	—	BUFREGEN	CSCNA	—	—	BUFS	SMP14	SMP13	SMP12	SMP11	SMP10	BUFM	ALTS	0000	
AD1CON3	344h	ADRC	EXTSAM	—	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0	ADCS7	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0	0000	
AD1CHS	348h	CH0NB2	CH0NB1	CH0NB0	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0	CH0NA2	CH0NA1	CH0NA0	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0	0000	
AD1CSSH	34Eh	—	CSS30	CSS29	CSS28	CSS27	CSS26	—	—	CSS23	CSS22	CSS21	CSS20 <sup>(1)</sup>	CSS19 <sup>(1)</sup>	CSS18	CSS17	CSS16	0000	
AD1CSSL	350h	CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	CSS9	CSS8 <sup>(1,2)</sup>	CSS7 <sup>(1,2)</sup>	CSS6 <sup>(1,2)</sup>	CSS5 <sup>(1)</sup>	CSS4	CSS3	CSS2	CSS1	CSS0	0000	
AD1CON5	354h	ASEN	LPEN	CTMREQ	BGREQ	r	—	ASINT1	ASINT0	—	—	—	—	WM1	WM0	CM1	CM0	0000	
AD1CHITH	356h	—	—	—	—	—	—	—	—	CHH23	CHH22	CHH21	CHH20 <sup>(1)</sup>	CHH19 <sup>(1)</sup>	CHH18	CHH17	CHH16	0000	
AD1CHITL	358h	CHH15	CHH14	CHH13	CHH12	CHH11	CHH10	CHH9	CHH8 <sup>(1,2)</sup>	CHH7 <sup>(1,2)</sup>	CHH6 <sup>(1,2)</sup>	CHH5 <sup>(1)</sup>	CHH4	CHH3	CHH2	CHH1	CHH0	0000	
AD1CTMENH	360h	—	—	—	—	—	—	—	—	CTMEN23	CTMEN22	CTMEN21	CTMEN20 <sup>(1)</sup>	CTMEN19 <sup>(1)</sup>	CTMEN18	CTMEN17	CTMEN16	0000	
AD1CTMENL	362h	CTMEN15	CTMEN14	CTMEN13	CTMEN12	CTMEN11	CTMEN10	CTMEN9	CTMEN8 <sup>(1,2)</sup>	CTMEN7 <sup>(1,2)</sup>	CTMEN6 <sup>(1,2)</sup>	CTMEN5 <sup>(1)</sup>	CTMEN4	CTMEN3	CTMEN2	CTMEN1	CTMEN0	0000	

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition, r = reserved.

**Note 1:** These bits are not implemented in 20-pin devices.

**2:** These bits are not implemented in 28-pin devices.

# PIC24FV16KM204 FAMILY

## REGISTER 8-23: IPC4: INTERRUPT PRIORITY CONTROL REGISTER 4

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	CNIP2	CNIP1	CNIP0	—	CMIP2	CMIP1	CMIP0
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	BCL1IP2	BCL1IP1	BCL1IP0	—	SSP1IP2	SSP1IP1	SSP1IP0
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **CNIP<2:0>:** Input Change Notification Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **CMIP<2:0>:** Comparator Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **BCL1IP<2:0>:** MSSP1 I<sup>2</sup>C™ Bus Collision Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **SSP1IP<2:0>:** MSSP1 SPI/I<sup>2</sup>C Event Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

# PIC24FV16KM204 FAMILY

## REGISTER 9-2: CLKDIV: CLOCK DIVIDER REGISTER

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-1
ROI	DOZE2	DOZE1	DOZE0	DOZEN <sup>(1)</sup>	RCDIV2	RCDIV1	RCDIV0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ROI:** Recover on Interrupt bit

1 = Interrupts clear the DOZEN bit, and reset the CPU and peripheral clock ratio to 1:1

0 = Interrupts have no effect on the DOZEN bit

bit 14-12 **DOZE<2:0>:** CPU and Peripheral Clock Ratio Select bits

111 = 1:128

110 = 1:64

101 = 1:32

100 = 1:16

011 = 1:8

010 = 1:4

001 = 1:2

000 = 1:1

bit 11 **DOZEN:** Doze Enable bit<sup>(1)</sup>

1 = DOZE<2:0> bits specify the CPU and peripheral clock ratio

0 = CPU and peripheral clock ratio are set to 1:1

bit 10-8 **RCDIV<2:0>:** FRC Postscaler Select bits

When COSC<2:0> (OSCCON<14:12>) = 111:

111 = 31.25 kHz (divide-by-256)

110 = 125 kHz (divide-by-64)

101 = 250 kHz (divide-by-32)

100 = 500 kHz (divide-by-16)

011 = 1 MHz (divide-by-8)

010 = 2 MHz (divide-by-4)

001 = 4 MHz (divide-by-2) – default

000 = 8 MHz (divide-by-1)

When COSC<2:0> (OSCCON<14:12>) = 110:

111 = 1.95 kHz (divide-by-256)

110 = 7.81 kHz (divide-by-64)

101 = 15.62 kHz (divide-by-32)

100 = 31.25 kHz (divide-by-16)

011 = 62.5 kHz (divide-by-8)

010 = 125 kHz (divide-by-4)

001 = 250 kHz (divide-by-2) – default

000 = 500 kHz (divide-by-1)

bit 7-0 **Unimplemented:** Read as '0'

**Note 1:** This bit is automatically cleared when the ROI bit is set and an interrupt occurs.

# PIC24FV16KM204 FAMILY

## REGISTER 13-1: CCPxCON1L: CCPx CONTROL 1 LOW REGISTERS (CONTINUED)

bit 3-0      **MOD<3:0>**: CCPx Mode Select bits

For CCSEL = 1 (Input Capture modes):

            1xxx = Reserved

            011x = Reserved

            0101 = Capture every 16th rising edge

            0100 = Capture every 4th rising edge

            0011 = Capture every rising and falling edge

            0010 = Capture every falling edge

            0001 = Capture every rising edge

            0000 = Capture every rising and falling edge (Edge Detect mode)

For CCSEL = 0 (Output Compare/Timer modes):

            1111 = External Input mode: Pulse generator is disabled, source is selected by ICS<2:0>

            1110 = Reserved

            110x = Reserved

            10xx = Reserved

            0111 = Variable Frequency Pulse mode

            0110 = Center-Aligned Pulse Compare mode, buffered

            0101 = Dual Edge Compare mode, buffered

            0100 = Dual Edge Compare mode

            0011 = 16-Bit/32-Bit Single Edge mode, toggle output on compare match

            0010 = 16-Bit/32-Bit Single Edge mode, drive output low on compare match

            0001 = 16-Bit/32-Bit Single Edge mode, drive output high on compare match

            0000 = 16-Bit/32-Bit Timer mode, output functions are disabled

**Note 1:** Clock options are limited in some operating modes. See Table 13-1 for restrictions.



# PIC24FV16KM204 FAMILY

## REGISTER 13-7: CCPxSTATL: CCPx STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R-0	W1-0	W1-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
CCPTRIG	TRSET	TRCLR	ASEVT	SCEVT	ICDIS	ICOV	ICBNE
bit 7				bit 0			

<b>Legend:</b>	C = Clearable bit		
R = Readable bit	W1 = Write '1' only	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8     **Unimplemented:** Read as '0'
- bit 7     **CCPTRIG:** CCPx Trigger Status bit  
1 = Timer has been triggered and is running  
0 = Timer has not been triggered and is held in Reset
- bit 6     **TRSET:** CCPx Trigger Set Request bit  
Write '1' to this location to trigger the timer when TRIGEN = 1 (location always reads as '0').
- bit 5     **TRCLR:** CCPx Trigger Clear Request bit  
Write '1' to this location to cancel the timer Trigger when TRIGEN = 1 (location always reads as '0').
- bit 4     **ASEVT:** CCPx Auto-Shutdown Event Status/Control bit  
1 = A shutdown event is in progress; CCPx outputs are in the shutdown state  
0 = CCPx outputs operate normally
- bit 3     **SCEVT:** Single Edge Compare Event Status bit  
1 = A single edge compare event has occurred  
0 = A single edge compare event has not occurred
- bit 2     **ICDIS:** Input Capture x Disable bit  
1 = Event on Input Capture x pin (ICx) does not generate a capture event  
0 = Event on Input Capture x pin will generate a capture event
- bit 1     **ICOV:** Input Capture x Buffer Overflow Status bit  
1 = The Input Capture x FIFO buffer has overflowed  
0 = The Input Capture x FIFO buffer has not overflowed
- bit 0     **ICBNE:** Input Capture x Buffer Status bit  
1 = Input Capture x buffer has data available  
0 = Input Capture x buffer is empty

# PIC24FV16KM204 FAMILY

**REGISTER 14-5: SSPxCON2: MSSPx CONTROL REGISTER 2 (I<sup>2</sup>C™ MODE)**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
GCEN	ACKSTAT	ACKDT <sup>(1)</sup>	ACKEN <sup>(2)</sup>	RCEN <sup>(2)</sup>	PEN <sup>(2)</sup>	RSEN <sup>(2)</sup>	SEN <sup>(2)</sup>
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **GCEN:** General Call Enable bit (Slave mode only)

- 1 = Enables interrupt when a general call address (0000h) is received in the SSPxSR
- 0 = General call address is disabled

bit 6 **ACKSTAT:** Acknowledge Status bit (Master Transmit mode only)

- 1 = Acknowledge was not received from slave
- 0 = Acknowledge was received from slave

bit 5 **ACKDT:** Acknowledge Data bit (Master Receive mode only)<sup>(1)</sup>

- 1 = No Acknowledge
- 0 = Acknowledge

bit 4 **ACKEN:** Acknowledge Sequence Enable bit (Master mode only)<sup>(2)</sup>

- 1 = Initiates Acknowledge sequence on SDAx and SCLx pins and transmits ACKDT data bit; automatically cleared by hardware
- 0 = Acknowledge sequence is Idle

bit 3 **RCEN:** Receive Enable bit (Master Receive mode only)<sup>(2)</sup>

- 1 = Enables Receive mode for I<sup>2</sup>C
- 0 = Receive is Idle

bit 2 **PEN:** Stop Condition Enable bit (Master mode only)<sup>(2)</sup>

- 1 = Initiates Stop condition on SDAx and SCLx pins; automatically cleared by hardware
- 0 = Stop condition is Idle

bit 1 **RSEN:** Repeated Start Condition Enable bit (Master mode only)<sup>(2)</sup>

- 1 = Initiates Repeated Start condition on SDAx and SCLx pins; automatically cleared by hardware
- 0 = Repeated Start condition is Idle

bit 0 **SEN:** Start Condition Enable bit<sup>(2)</sup>

Master Mode:

- 1 = Initiates Start condition on SDAx and SCLx pins; automatically cleared by hardware
- 0 = Start condition is Idle

Slave Mode:

- 1 = Clock stretching is enabled for both slave transmit and slave receive (stretch is enabled)
- 0 = Clock stretching is disabled

**Note 1:** The value that will be transmitted when the user initiates an Acknowledge sequence at the end of a receive.

**2:** If the I<sup>2</sup>C module is active, these bits may not be set (no spooling) and the SSPxBUF may not be written (or writes to the SSPxBUF are disabled).

# PIC24FV16KM204 FAMILY

## REGISTER 15-3: UxTXREG: UARTx TRANSMIT REGISTER

U-x	U-x	U-x	U-x	U-x	U-x	U-x	W-x
—	—	—	—	—	—	—	UTX8
bit 15							bit 8

W-x	W-x	W-x	W-x	W-x	W-x	W-x	W-x
UTX7	UTX6	UTX5	UTX4	UTX3	UTX2	UTX1	UTX0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8 **UTX8:** Data of the Transmitted Character bit (in 9-bit mode)

bit 7-0 **UTX<7:0>:** Data of the Transmitted Character bits

## REGISTER 15-4: UxRXREG: UARTx RECEIVE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R-0, HSC
—	—	—	—	—	—	—	URX8
bit 15							bit 8

R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
URX7	URX6	URX5	URX4	URX3	URX2	URX1	URX0
bit 7							bit 0

### Legend:

HSC = Hardware Settable/Clearable bit

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8 **URX8:** Data of the Received Character bit (in 9-bit mode)

bit 7-0 **URX<7:0>:** Data of the Received Character bits

# PIC24FV16KM204 FAMILY

## REGISTER 16-3: ALCFGRPT: ALARM CONFIGURATION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ALRMEN	CHIME	AMASK3	AMASK2	AMASK1	AMASK0	ALRMPTR1	ALRMPTR0
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ARPT7	ARPT6	ARPT5	ARPT4	ARPT3	ARPT2	ARPT1	ARPT0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **ALRMEN:** Alarm Enable bit  
 1 = Alarm is enabled (cleared automatically after an alarm event whenever ARPT<7:0> = 00h and CHIME = 0)  
 0 = Alarm is disabled
- bit 14      **CHIME:** Chime Enable bit  
 1 = Chime is enabled; ARPT<7:0> bits are allowed to roll over from 00h to FFh  
 0 = Chime is disabled; ARPT<7:0> bits stop once they reach 00h
- bit 13-10    **AMASK<3:0>:** Alarm Mask Configuration bits  
 0000 = Every half second  
 0001 = Every second  
 0010 = Every 10 seconds  
 0011 = Every minute  
 0100 = Every 10 minutes  
 0101 = Every hour  
 0110 = Once a day  
 0111 = Once a week  
 1000 = Once a month  
 1001 = Once a year (except when configured for February 29<sup>th</sup>, once every 4 years)  
 101x = Reserved – do not use  
 11xx = Reserved – do not use
- bit 9-8      **ALRMPTR<1:0>:** Alarm Value Register Window Pointer bits  
 Points to the corresponding Alarm Value registers when reading the ALRMVALH and ALRMVALL registers. The ALRMPTR<1:0> value decrements on every read or write of ALRMVALH until it reaches '00'.  
ALRMVAL<15:8>:  
 00 = ALRMMIN  
 01 = ALRMWD  
 10 = ALRMMNTH  
 11 = Unimplemented  
ALRMVAL<7:0>:  
 00 = ALRMSEC  
 01 = ALRMHR  
 10 = ALRMDAY  
 11 = Unimplemented
- bit 7-0      **ARPT<7:0>:** Alarm Repeat Counter Value bits  
 11111111 = Alarm will repeat 255 more times  
 .  
 .  
 .  
 00000000 = Alarm will not repeat  
 The counter decrements on any alarm event; it is prevented from rolling over from 00h to FFh unless CHIME = 1.

# PIC24FV16KM204 FAMILY

## REGISTER 19-3: AD1CON3: A/D CONTROL REGISTER 3

R/W-0	R-0	r-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	EXTSAM	r	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS7	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0
bit 7							bit 0

<b>Legend:</b>	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **ADRC:** A/D Conversion Clock Source bit  
1 = RC clock  
0 = Clock is derived from the system clock
- bit 14      **EXTSAM:** Extended Sampling Time bit  
1 = A/D is still sampling after SAMP = 0  
0 = A/D is finished sampling
- bit 13      **Reserved:** Maintain as '0'
- bit 12-8    **SAMC<4:0>:** Auto-Sample Time Select bits  
111111 = 31 TAD  
•  
•  
•  
00001 = 1 TAD  
00000 = 0 TAD
- bit 7-0     **ADCS<7:0>:** A/D Conversion Clock Select bits  
11111111-01000000 = Reserved  
00111111 = 64 \* TCY = TAD  
•  
•  
•  
00000001 = 2 \* TCY = TAD  
00000000 = TCY = TAD

# PIC24FV16KM204 FAMILY

## REGISTER 19-8: AD1CSSH: A/D INPUT SCAN SELECT REGISTER (HIGH WORD)<sup>(1)</sup>

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	CSS30	CSS29	CSS28	CSS27	CSS26	—	—
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSS23	CSS22	CSS21	CSS20 <sup>(2)</sup>	CSS19 <sup>(2)</sup>	CSS18	CSS17	CSS16
bit 7						bit 0	

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **Unimplemented:** Read as '0'
- bit 14-10                **CSS<30:26>:** A/D Input Scan Selection bits  
1 = Includes the corresponding channel for input scan  
0 = Skips the channel for input scan
- bit 9-8                      **Unimplemented:** Read as '0'
- bit 7-0                      **CSS<23:16>:** A/D Input Scan Selection bits<sup>(2)</sup>  
1 = Includes the corresponding channel for input scan  
0 = Skips the channel for input scan

- Note 1:** Unimplemented channels are read as '0'. Do not select unimplemented channels for sampling as indeterminate results may be produced.
- 2:** The CSS<20:19> bits are not implemented in 20-pin devices.

## REGISTER 19-9: AD1CSSL: A/D INPUT SCAN SELECT REGISTER (LOW WORD)<sup>(1)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSS15	CSS14	CSS13	CSS12	CSS11	CSS10	CSS9	CSS8 <sup>(2,3)</sup>
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CSS7 <sup>(2,3)</sup>	CSS6 <sup>(2,3)</sup>	CSS5 <sup>(2)</sup>	CSS4	CSS3	CSS2	CSS1	CSS0
bit 7						bit 0	

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15-0                **CSS<15:0>:** A/D Input Scan Selection bits<sup>(2,3)</sup>  
1 = Includes the corresponding ANx input for scan  
0 = Skips the channel for input scan

- Note 1:** Unimplemented channels are read as '0'. Do not select unimplemented channels for sampling as indeterminate results may be produced.
- 2:** The CSS<8:5> bits are not implemented in 20-pin devices.
- 3:** The CSS<8:6> bits are not implemented in 28-pin devices.

# PIC24FV16KM204 FAMILY

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## 26.11 Demonstration/Development Boards, Evaluation Kits and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page ([www.microchip.com](http://www.microchip.com)) for the complete list of demonstration, development and evaluation kits.

## 26.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

# PIC24FV16KM204 FAMILY

**TABLE 27-12: DC CHARACTERISTICS: DATA EEPROM MEMORY**

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Sym	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
<b>Data EEPROM Memory</b>							
D140	EPD	Cell Endurance	100,000	—	—	E/W	V <sub>MIN</sub> = Minimum operating voltage
D141	VPRD	VDD for Read	V <sub>MIN</sub>	—	3.6	V	
D143A	TIWD	Self-Timed Write Cycle Time	—	4	—	ms	
D143B	TREF	Number of Total Write/Erase Cycles Before Refresh	—	10M	—	E/W	
D144	TRETDD	Characteristic Retention	40	—	—	Year	Provided no other specifications are violated
D145	IDDPD	Supply Current During Programming	—	7	—	mA	

**Note 1:** Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

**TABLE 27-13: DC CHARACTERISTICS: COMPARATOR**

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
D300	V <sub>IOFF</sub>	Input Offset Voltage	—	20	40	mV	
D301	V <sub>ICM</sub>	Input Common-Mode Voltage	0	—	V <sub>DD</sub>	V	
D302	CMRR	Common-Mode Rejection Ratio	55	—	—	dB	

**TABLE 27-14: DC CHARACTERISTICS: COMPARATOR VOLTAGE REFERENCE**

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V (PIC24F16KM204) 2.0V to 5.5V (PIC24FV16KM204) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
VRD310	CVRES	Resolution	—	—	V <sub>DD</sub> /32	LSb	
VRD311	CVRAA	Absolute Accuracy	—	—	1	LSb	AV <sub>DD</sub> = 3.3V-5.5V
VRD312	CVRUR	Unit Resistor Value (R)	—	2k	—	Ω	



# PIC24FV16KM204 FAMILY

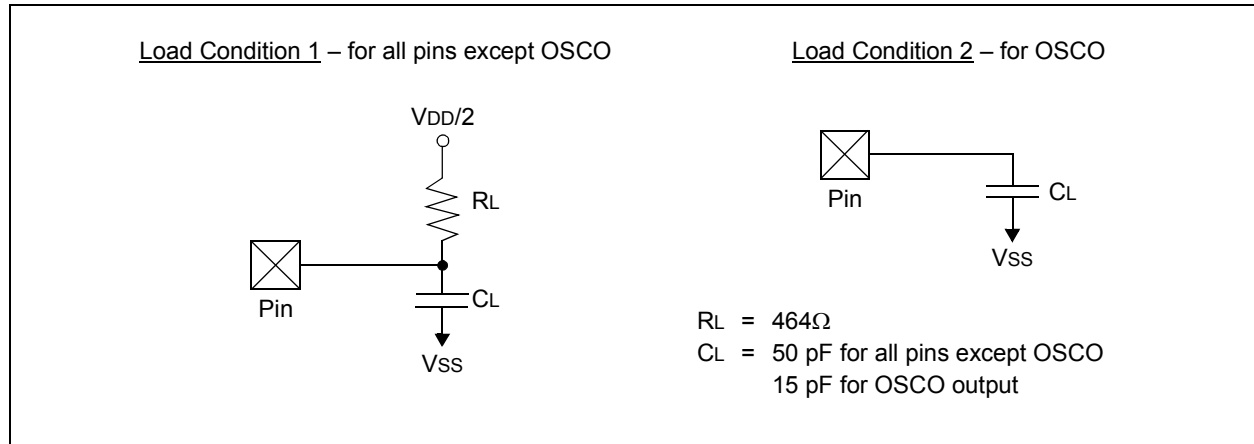
## 27.2 AC Characteristics and Timing Parameters

The information contained in this section defines the PIC24FV16KM204 family AC characteristics and timing parameters.

**TABLE 27-18: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC**

<b>AC CHARACTERISTICS</b>	<b>Standard Operating Conditions: 1.8V to 3.6V</b>	
	Operating temperature	-40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended
	Operating voltage VDD range as described in Section 27.1 “DC Characteristics”.	

**FIGURE 27-5: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS**



**TABLE 27-19: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS**

Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
DO50	Cosc2	OSCO/CLKO Pin	—	—	15	pF	In XT and HS modes when External Clock is used to drive OSCI
DO56	CIO	All I/O Pins and OSCO	—	—	50	pF	EC mode
DO58	CB	SCLx, SDAx	—	—	400	pF	In I <sup>2</sup> C™ mode

**Note 1:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

# PIC24FV16KM204 FAMILY

FIGURE 27-15: I<sup>2</sup>C™ BUS START/STOP BITS TIMING

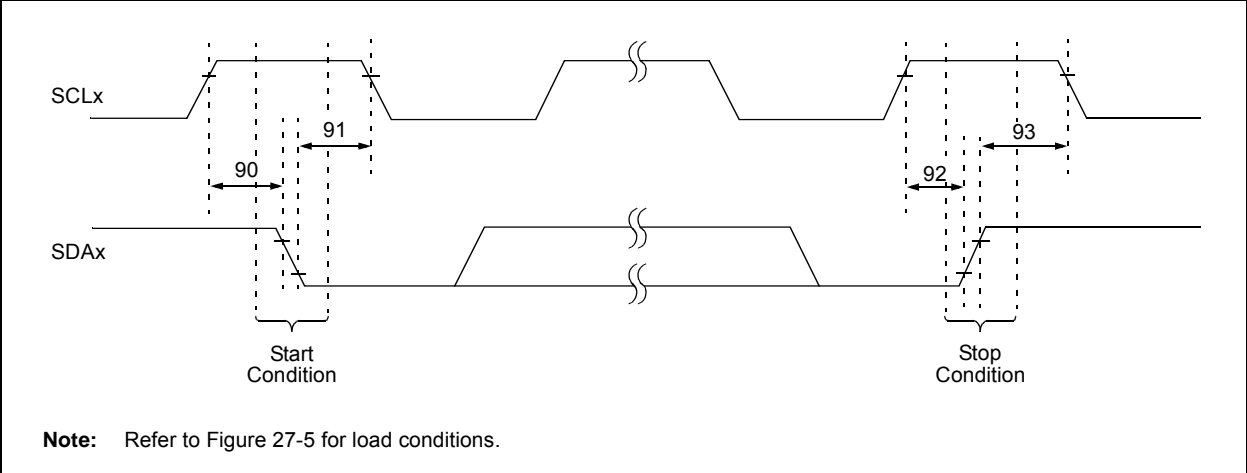
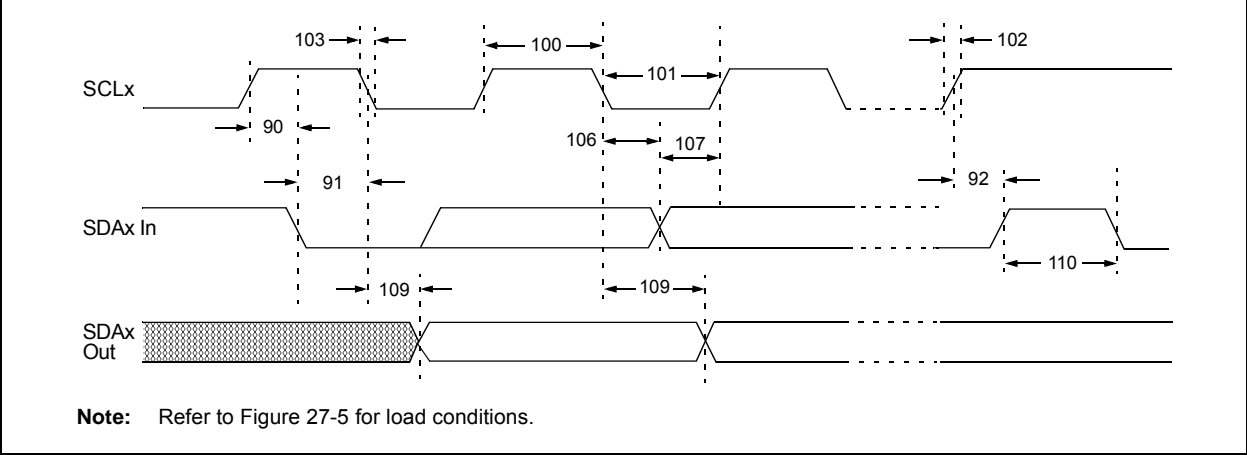


TABLE 27-33: I<sup>2</sup>C™ BUS START/STOP BITS REQUIREMENTS (SLAVE MODE)

Param. No.	Symbol	Characteristic		Min	Max	Units	Conditions
90	TSU:STA	Start Condition Setup Time	100 kHz mode	4700	—	ns	Only relevant for Repeated Start condition
			400 kHz mode	600	—		
91	THD:STA	Start Condition Hold Time	100 kHz mode	4000	—	ns	After this period, the first clock pulse is generated
			400 kHz mode	600	—		
92	TSU:STO	Stop Condition Setup Time	100 kHz mode	4700	—	ns	
			400 kHz mode	600	—		
93	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	
			400 kHz mode	600	—		

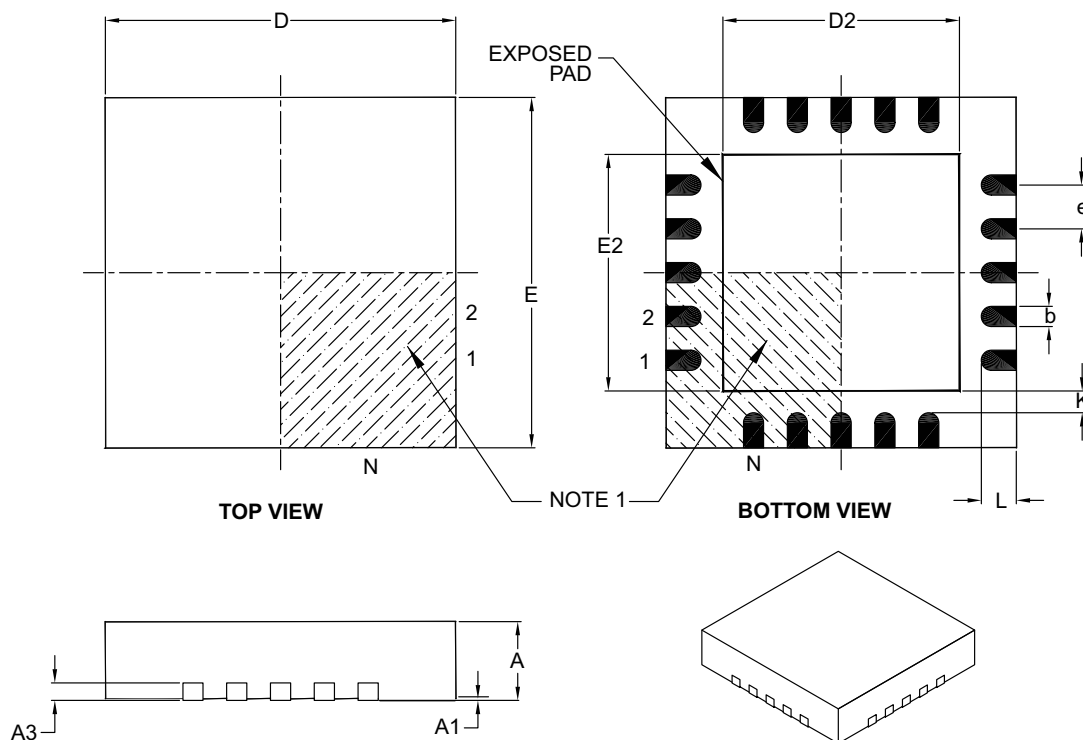
FIGURE 27-16: I<sup>2</sup>C™ BUS DATA TIMING



# PIC24FV16KM204 FAMILY

## 20-Lead Plastic Quad Flat, No Lead Package (ML) – 4x4x0.9 mm Body [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	4.00 BSC		
Exposed Pad Width	E2	2.60	2.70	2.80
Overall Length	D	4.00 BSC		
Exposed Pad Length	D2	2.60	2.70	2.80
Contact Width	b	0.18	0.25	0.30
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	—	—

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

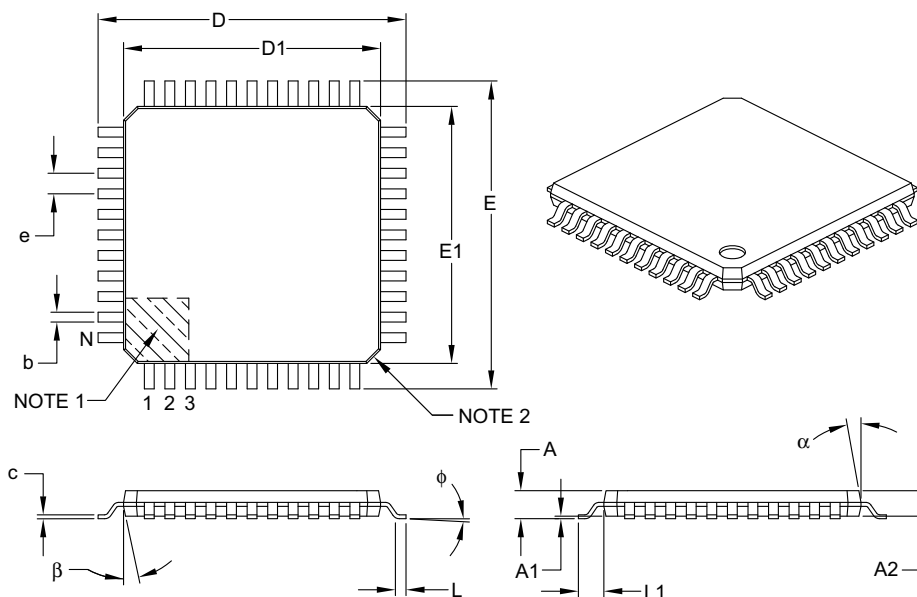
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-126B

# PIC24FV16KM204 FAMILY

## 44-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	44		
Lead Pitch	e	0.80 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	$\phi$	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.30	0.37	0.45
Mold Draft Angle Top	$\alpha$	11°	12°	13°
Mold Draft Angle Bottom	$\beta$	11°	12°	13°

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-076B

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