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## Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

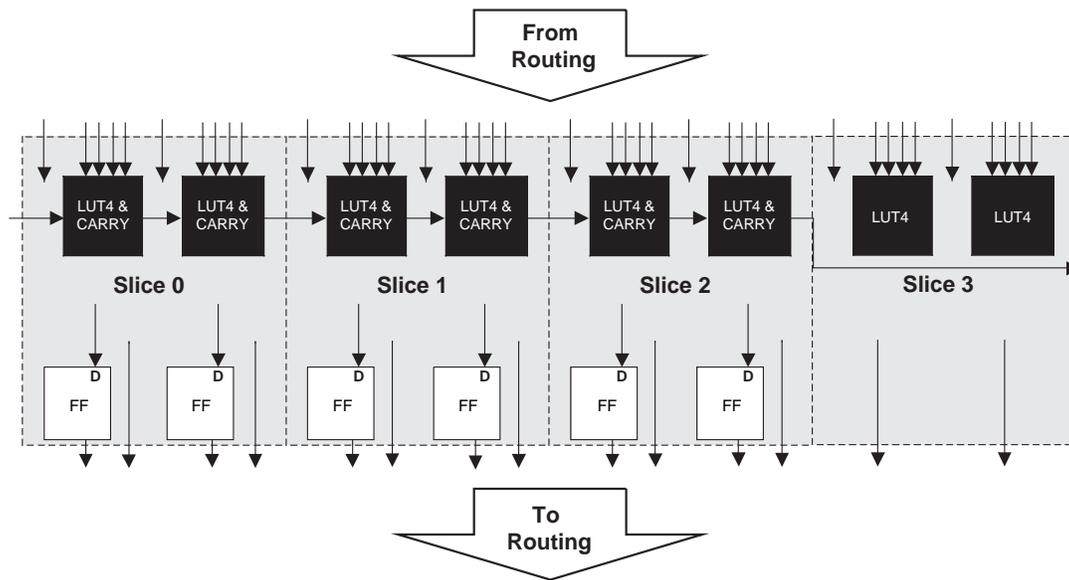
## Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications,

### Details

Product Status	Active
Number of LABs/CLBs	5000
Number of Logic Elements/Cells	40000
Total RAM Bits	906240
Number of I/O	363
Number of Gates	-
Voltage - Supply	1.14V ~ 1.26V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BBGA
Supplier Device Package	484-FPBGA (23x23)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/lattice-semiconductor/lfxp2-40e-5fn484i">https://www.e-xfl.com/product-detail/lattice-semiconductor/lfxp2-40e-5fn484i</a>

**Figure 2-2. PFU Diagram**



**Slice**

Slice 0 through Slice 2 contain two 4-input combinatorial Look-Up Tables (LUT4), which feed two registers. Slice 3 contains two LUT4s and no registers. For PFUs, Slice 0 and Slice 2 can also be configured as distributed memory, a capability not available in PFF blocks. Table 2-1 shows the capability of the slices in both PFF and PFU blocks along with the operation modes they enable. In addition, each PFU contains logic that allows the LUTs to be combined to perform functions such as LUT5, LUT6, LUT7 and LUT8. There is control logic to perform set/reset functions (programmable as synchronous/asynchronous), clock select, chip-select and wider RAM/ROM functions. Figure 2-3 shows an overview of the internal logic of the slice. The registers in the slice can be configured as positive/negative edge triggered or level sensitive clocks.

**Table 2-1. Resources and Modes Available per Slice**

Slice	PFU BBlock		PFF Block	
	Resources	Modes	Resources	Modes
Slice 0	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 1	2 LUT4s and 2 Registers	Logic, Ripple, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 2	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 3	2 LUT4s	Logic, ROM	2 LUT4s	Logic, ROM

Slice 0 through Slice 2 have 14 input signals: 13 signals from routing and one from the carry-chain (from the adjacent slice or PFU). There are seven outputs: six to routing and one to carry-chain (to the adjacent PFU). Slice 3 has 13 input signals from routing and four signals to routing. Table 2-2 lists the signals associated with Slice 0 to Slice 2.

## Modes of Operation

Each slice has up to four potential modes of operation: Logic, Ripple, RAM and ROM.

### Logic Mode

In this mode, the LUTs in each slice are configured as LUT4s. A LUT4 has 16 possible input combinations. Four-input logic functions are generated by programming the LUT4. Since there are two LUT4s per slice, a LUT5 can be constructed within one slice. Larger LUTs such as LUT6, LUT7 and LUT8, can be constructed by concatenating two or more slices. Note that a LUT8 requires more than four slices.

### Ripple Mode

Ripple mode allows efficient implementation of small arithmetic functions. In ripple mode, the following functions can be implemented by each slice:

- Addition 2-bit
- Subtraction 2-bit
- Add/Subtract 2-bit using dynamic control
- Up counter 2-bit
- Down counter 2-bit
- Up/Down counter with async clear
- Up/Down counter with preload (sync)
- Ripple mode multiplier building block
- Multiplier support
- Comparator functions of A and B inputs
  - A greater-than-or-equal-to B
  - A not-equal-to B
  - A less-than-or-equal-to B

Two carry signals, FCI and FCO, are generated per slice in this mode, allowing fast arithmetic functions to be constructed by concatenating slices.

### RAM Mode

In this mode, a 16x4-bit distributed Single Port RAM (SPR) can be constructed using each LUT block in Slice 0 and Slice 2 as a 16x1-bit memory. Slice 1 is used to provide memory address and control signals. A 16x2-bit Pseudo Dual Port RAM (PDPR) memory is created by using one slice as the read-write port and the other companion slice as the read-only port.

The Lattice design tools support the creation of a variety of different size memories. Where appropriate, the software will construct these using distributed memory primitives that represent the capabilities of the PFU. Table 2-3 shows the number of slices required to implement different distributed RAM primitives. For more information on using RAM in LatticeXP2 devices, please see TN1137, [LatticeXP2 Memory Usage Guide](#).

**Table 2-3. Number of Slices Required For Implementing Distributed RAM**

	SPR 16X4	PDPR 16X4
Number of slices	3	3

Note: SPR = Single Port RAM, PDPR = Pseudo Dual Port RAM

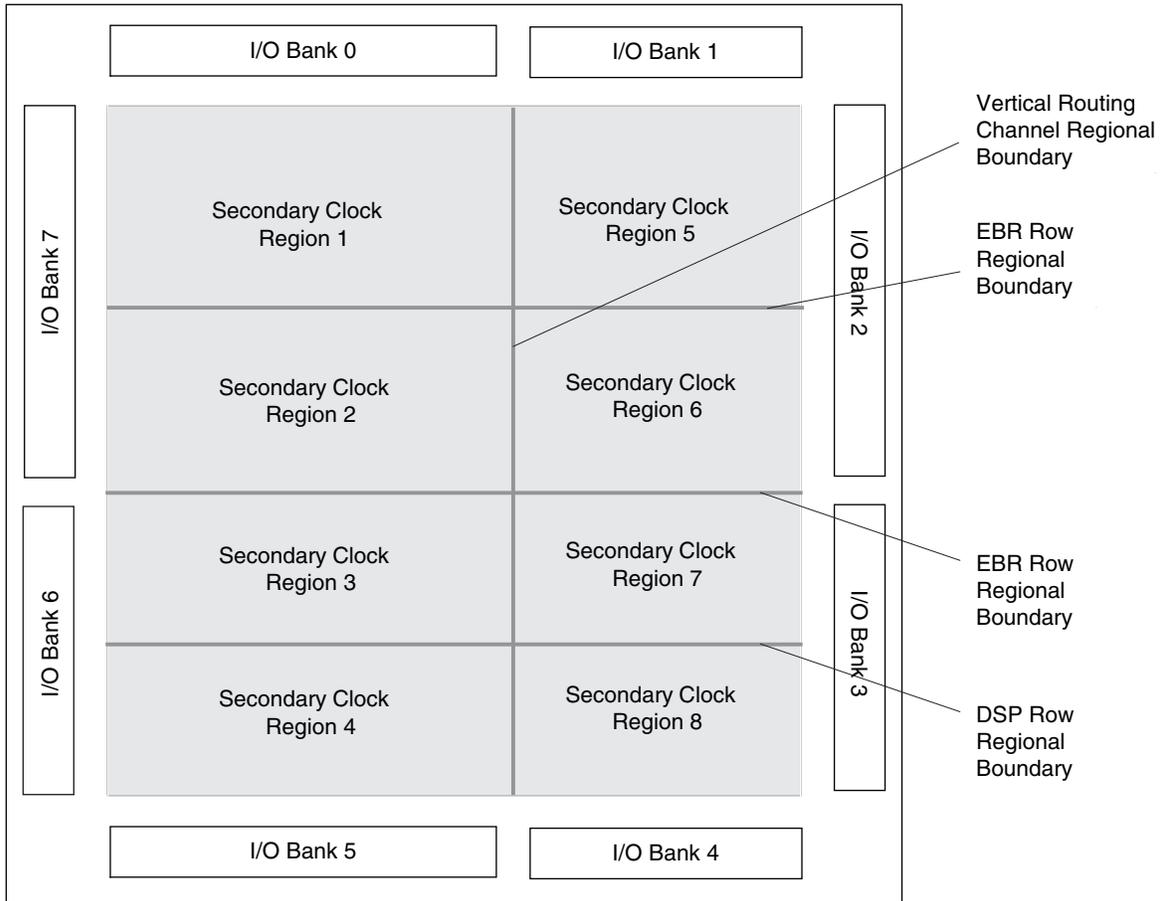
### ROM Mode

ROM mode uses the LUT logic; hence, Slices 0 through 3 can be used in the ROM mode. Preloading is accomplished through the programming interface during PFU configuration.

LatticeXP2-30 and smaller devices have six secondary clock regions. All devices in the LatticeXP2 family have four secondary clocks (SC0 to SC3) which are distributed to every region.

The secondary clock muxes are located in the center of the device. Figure 2-12 shows the mux structure of the secondary clock routing. Secondary clocks SC0 to SC3 are used for clock and control and SC4 to SC7 are used for high fan-out signals.

**Figure 2-11. Secondary Clock Regions XP2-40**



register. Similarly, CE and RST are selected from their four respective sources (CE0, CE1, CE2, CE3 and RST0, RST1, RST2, RST3) at each input register, pipeline register and output register.

**Signed and Unsigned with Different Widths**

The DSP block supports other widths, in addition to x9, x18 and x36 widths, of signed and unsigned multipliers. For unsigned operands, unused upper data bits should be filled to create a valid x9, x18 or x36 operand. For signed two's complement operands, sign extension of the most significant bit should be performed until x9, x18 or x36 width is reached. Table 2-7 provides an example of this.

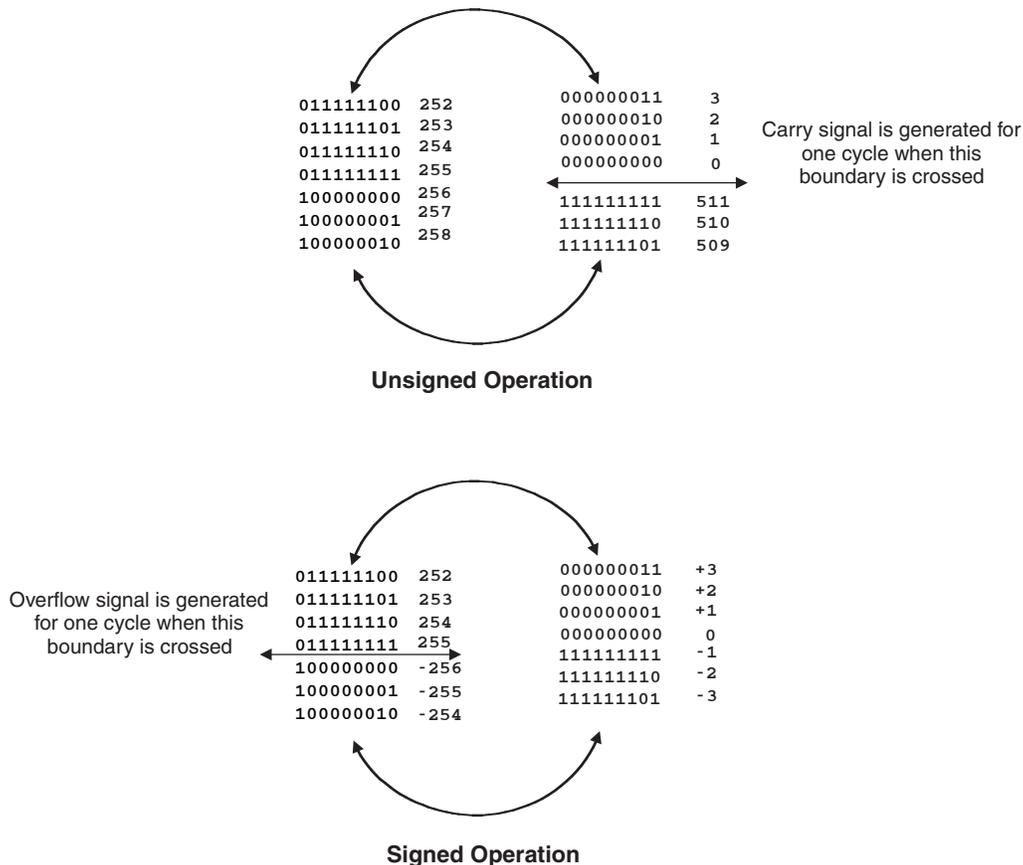
**Table 2-7. Sign Extension Example**

Number	Unsigned	Unsigned 9-bit	Unsigned 18-bit	Signed	Two's Complement Signed 9 Bits	Two's Complement Signed 18 Bits
+5	0101	000000101	0000000000000000101	0101	000000101	0000000000000000101
-6	N/A	N/A	N/A	1010	11111010	111111111111111010

**OVERFLOW Flag from MAC**

The sysDSP block provides an overflow output to indicate that the accumulator has overflowed. "Roll-over" occurs and an overflow signal is indicated when any of the following is true: two unsigned numbers are added and the result is a smaller number than the accumulator, two positive numbers are added with a negative sum or two negative numbers are added with a positive sum. Note that when overflow occurs the overflow flag is present for only one cycle. By counting these overflow pulses in FPGA logic, larger accumulators can be constructed. The conditions for the overflow signal for signed and unsigned operands are listed in Figure 2-24.

**Figure 2-24. Accumulator Overflow/Underflow**



**Table 2-11. PIO Signal List**

Name	Type	Description
CE	Control from the core	Clock enables for input and output block flip-flops
CLK	Control from the core	System clocks for input and output blocks
ECLK1, ECLK2	Control from the core	Fast edge clocks
LSR	Control from the core	Local Set/Reset
GSRN	Control from routing	Global Set/Reset (active low)
INCK <sup>2</sup>	Input to the core	Input to Primary Clock Network or PLL reference inputs
DQS	Input to PIO	DQS signal from logic (routing) to PIO
INDD	Input to the core	Unregistered data input to core
INFF	Input to the core	Registered input on positive edge of the clock (CLK0)
IPOS0, IPOS1	Input to the core	Double data rate registered inputs to the core
QPOS0 <sup>1</sup> , QPOS1 <sup>1</sup>	Input to the core	Gearbox pipelined inputs to the core
QNEG0 <sup>1</sup> , QNEG1 <sup>1</sup>	Input to the core	Gearbox pipelined inputs to the core
OPOS0, ONEG0, OPOS2, ONEG2	Output data from the core	Output signals from the core for SDR and DDR operation
OPOS1 ONEG1	Tristate control from the core	Signals to Tristate Register block for DDR operation
DEL[3:0]	Control from the core	Dynamic input delay control bits
TD	Tristate control from the core	Tristate signal from the core used in SDR operation
DDRCLKPOL	Control from clock polarity bus	Controls the polarity of the clock (CLK0) that feed the DDR input block
DQSXFER	Control from core	Controls signal to the Output block

1. Signals available on left/right/bottom only.

2. Selected I/O.

## PIO

The PIO contains four blocks: an input register block, output register block, tristate register block and a control logic block. These blocks contain registers for operating in a variety of modes along with necessary clock and selection logic.

### Input Register Block

The input register blocks for PIOs contain delay elements and registers that can be used to condition high-speed interface signals, such as DDR memory interfaces and source synchronous interfaces, before they are passed to the device core. Figure 2-26 shows the diagram of the input register block.

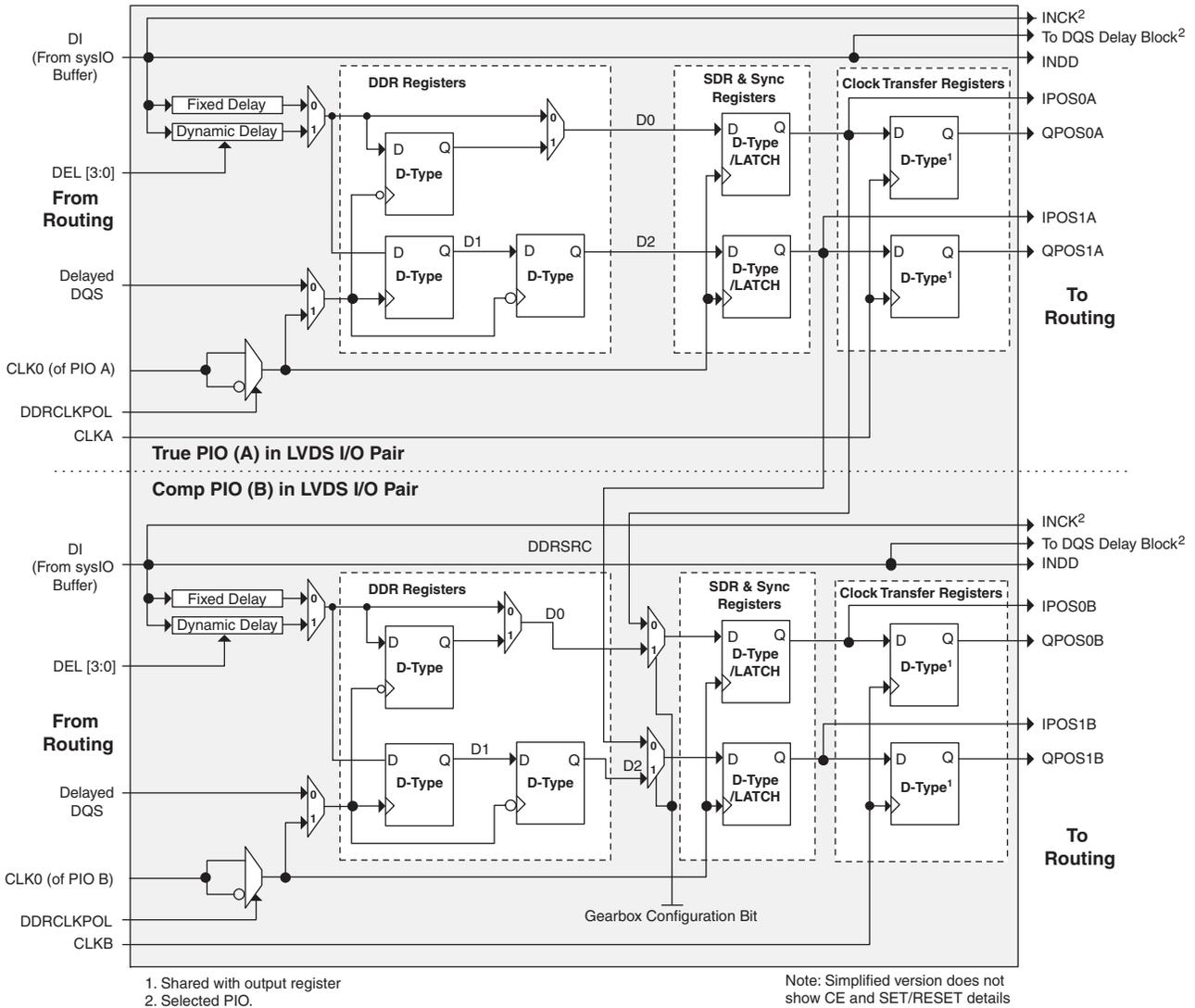
Input signals are fed from the sysIO buffer to the input register block (as signal DI). If desired, the input signal can bypass the register and delay elements and be used directly as a combinatorial signal (INDD), a clock (INCK) and, in selected blocks, the input to the DQS delay block. If an input delay is desired, designers can select either a fixed delay or a dynamic delay DEL[3:0]. The delay, if selected, reduces input register hold time requirements when using a global clock.

The input block allows three modes of operation. In the Single Data Rate (SDR) mode, the data is registered, by one of the registers in the SDR Sync register block, with the system clock. In DDR mode two registers are used to sample the data on the positive and negative edges of the DQS signal which creates two data streams, D0 and D2. D0 and D2 are synchronized with the system clock before entering the core. Further information on this topic can be found in the DDR Memory Support section of this data sheet.

By combining input blocks of the complementary PIOs and sharing registers from output blocks, a gearbox function can be implemented, that takes a double data rate signal applied to PIOA and converts it as four data streams, IPOS0A, IPOS1A, IPOS0B and IPOS1B. Figure 2-26 shows the diagram using this gearbox function. For more information on this topic, please see TN1138, [LatticeXP2 High Speed I/O Interface](#).

The signal DDRCLKPOL controls the polarity of the clock used in the synchronization registers. It ensures adequate timing when data is transferred from the DQS to system clock domain. For further discussion on this topic, see the DDR Memory section of this data sheet.

**Figure 2-26. Input Register Block**



1. Shared with output register  
2. Selected PIO.

Note: Simplified version does not show CE and SET/RESET details

## Output Register Block

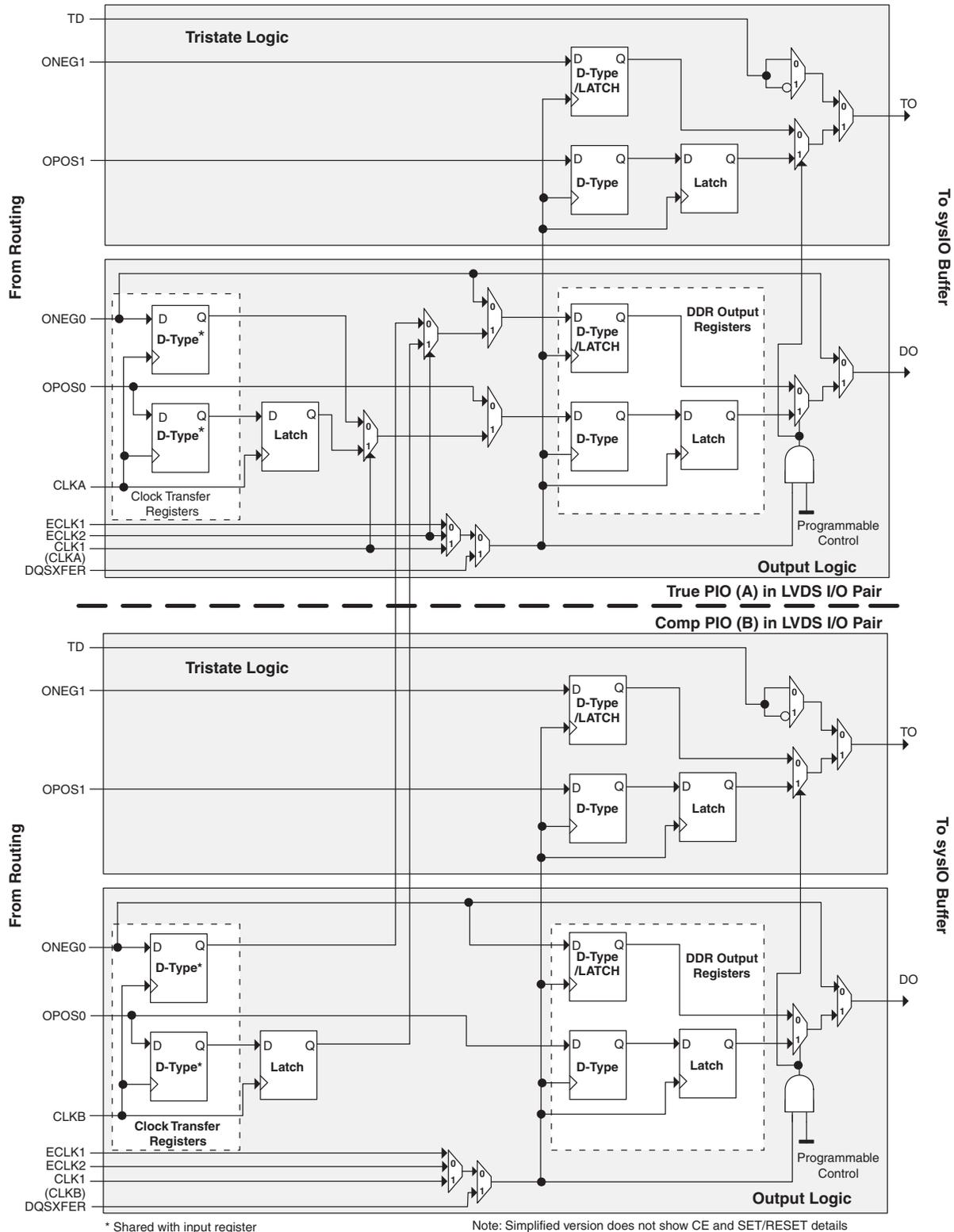
The output register block provides the ability to register signals from the core of the device before they are passed to the sysIO buffers. The blocks on the PIOs on the left, right and bottom contain registers for SDR operation that are combined with an additional latch for DDR operation. Figure 2-27 shows the diagram of the Output Register Block for PIOs.

In SDR mode, ONEG0 feeds one of the flip-flops that then feeds the output. The flip-flop can be configured as a D-type or latch. In DDR mode, ONEG0 and OPOS0 are fed into registers on the positive edge of the clock. At the next clock cycle the registered OPOS0 is latched. A multiplexer running off the same clock cycle selects the correct register to feed the output (D0).

By combining output blocks of the complementary PIOs and sharing some registers from input blocks, a gearbox function can be implemented, to take four data streams ONEG0A, ONEG1A, ONEG1B and ONEG1B. Figure 2-27

shows the diagram using this gearbox function. For more information on this topic, see TN1138, [LatticeXP2 High Speed I/O Interface](#).

**Figure 2-27. Output and Tristate Block**



## DQSXFER

LatticeXP2 devices provide a DQSXFER signal to the output buffer to assist it in data transfer to DDR memories that require DQS strobe be shifted 90°. This shifted DQS strobe is generated by the DQSDEL block. The DQSXFER signal runs the span of the data bus.

## sysIO Buffer

Each I/O is associated with a flexible buffer referred to as a sysIO buffer. These buffers are arranged around the periphery of the device in groups referred to as banks. The sysIO buffers allow users to implement the wide variety of standards that are found in today's systems including LVCMOS, SSTL, HSTL, LVDS and LVPECL.

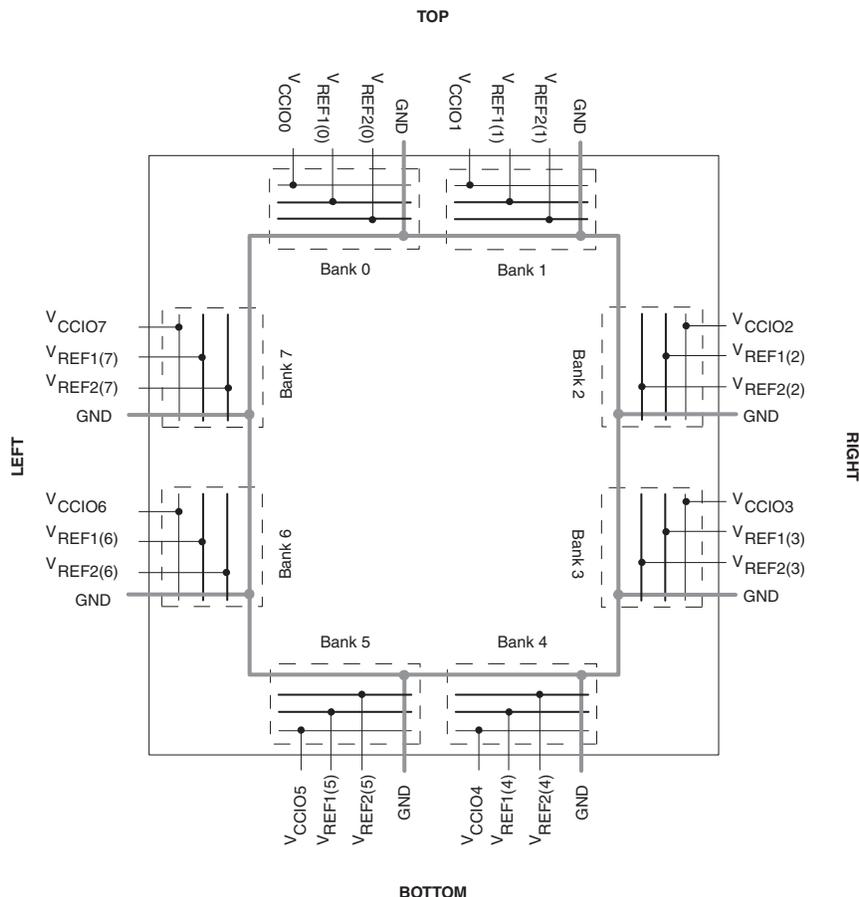
## sysIO Buffer Banks

LatticeXP2 devices have eight sysIO buffer banks for user I/Os arranged two per side. Each bank is capable of supporting multiple I/O standards. Each sysIO bank has its own I/O supply voltage ( $V_{CCIO}$ ). In addition, each bank has voltage references,  $V_{REF1}$  and  $V_{REF2}$ , that allow it to be completely independent from the others. Figure 2-32 shows the eight banks and their associated supplies.

In LatticeXP2 devices, single-ended output buffers and ratioed input buffers (LVTTTL, LVCMOS33, LVCMOS25 and LVCMOS12) can also be set as fixed threshold inputs independent of  $V_{CCIO}$ .

Each bank can support up to two separate  $V_{REF}$  voltages,  $V_{REF1}$  and  $V_{REF2}$ , that set the threshold for the referenced input buffers. Some dedicated I/O pins in a bank can be configured to be a reference voltage supply pin. Each I/O is individually configurable based on the bank's supply and reference voltages.

**Figure 2-32. LatticeXP2 Banks**



original backup configuration and try again. This all can be done without power cycling the system. For more information please see TN1220, [LatticeXP2 Dual Boot Feature](#).

For more information on device configuration, please see TN1141, [LatticeXP2 sysCONFIG Usage Guide](#).

### Soft Error Detect (SED) Support

LatticeXP2 devices have dedicated logic to perform Cyclic Redundancy Code (CRC) checks. During configuration, the configuration data bitstream can be checked with the CRC logic block. In addition, LatticeXP2 devices can be programmed for checking soft errors in SRAM. SED can be run on a programmed device when the user logic is not active. In the event a soft error occurs, the device can be programmed to either reload from a known good boot image (from internal Flash or external SPI memory) or generate an error signal.

For further information on SED support, please see TN1130, [LatticeXP2 Soft Error Detection \(SED\) Usage Guide](#).

### On-Chip Oscillator

Every LatticeXP2 device has an internal CMOS oscillator that is used to derive a Master Clock (CCLK) for configuration. The oscillator and CCLK run continuously and are available to user logic after configuration is complete. The available CCLK frequencies are listed in Table 2-14. When a different CCLK frequency is selected during the design process, the following sequence takes place:

1. Device powers up with the default CCLK frequency.
2. During configuration, users select a different CCLK frequency.
3. CCLK frequency changes to the selected frequency after clock configuration bits are received.

This internal CMOS oscillator is available to the user by routing it as an input clock to the clock tree. For further information on the use of this oscillator for configuration or user mode, please see TN1141, [LatticeXP2 sysCONFIG Usage Guide](#).

**Table 2-14. Selectable CCLKs and Oscillator Frequencies During Configuration and User Mode**

CCLK/Oscillator (MHz)
2.5 <sup>1</sup>
3.1 <sup>2</sup>
4.3
5.4
6.9
8.1
9.2
10
13
15
20
26
32
40
54
80 <sup>3</sup>
163 <sup>3</sup>

1. Software default oscillator frequency.
2. Software default CCLK frequency.
3. Frequency not valid for CCLK.

**Table 3-1. LVDS25E DC Conditions**

Parameter	Description	Typical	Units
V <sub>CCIO</sub>	Output Driver Supply (+/-5%)	2.50	V
Z <sub>OUT</sub>	Driver Impedance	20	Ω
R <sub>S</sub>	Driver Series Resistor (+/-1%)	158	Ω
R <sub>P</sub>	Driver Parallel Resistor (+/-1%)	140	Ω
R <sub>T</sub>	Receiver Termination (+/-1%)	100	Ω
V <sub>OH</sub>	Output High Voltage (after R <sub>P</sub> )	1.43	V
V <sub>OL</sub>	Output Low Voltage (after R <sub>P</sub> )	1.07	V
V <sub>OD</sub>	Output Differential Voltage (After R <sub>P</sub> )	0.35	V
V <sub>CM</sub>	Output Common Mode Voltage	1.25	V
Z <sub>BACK</sub>	Back Impedance	100.5	Ω
I <sub>DC</sub>	DC Output Current	6.03	mA

### LVC MOS33D

All I/O banks support emulated differential I/O using the LVC MOS33D I/O type. This option, along with the external resistor network, provides the system designer the flexibility to place differential outputs on an I/O bank with 3.3V V<sub>CCIO</sub>. The default drive current for LVC MOS33D output is 12mA with the option to change the device strength to 4mA, 8mA, 16mA or 20mA. Follow the LVC MOS33 specifications for the DC characteristics of the LVC MOS33D.

### BLVDS

The LatticeXP2 devices support the BLVDS standard. This standard is emulated using complementary LVCMOS outputs in conjunction with a parallel external resistor across the driver outputs. BLVDS is intended for use when multi-drop and bi-directional multi-point differential signaling is required. The scheme shown in Figure 3-2 is one possible solution for bi-directional multi-point differential signals.

Figure 3-2. BLVDS Multi-point Output Example

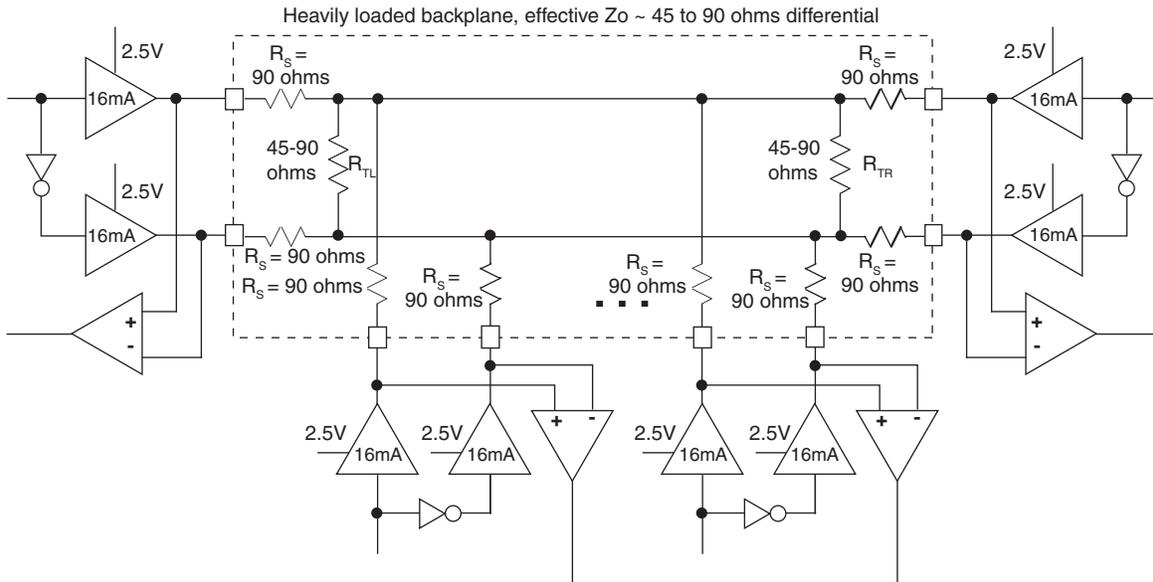


Table 3-2. BLVDS DC Conditions<sup>1</sup>

#### Over Recommended Operating Conditions

Parameter	Description	Typical		Units
		Zo = 45Ω	Zo = 90Ω	
V <sub>CCIO</sub>	Output Driver Supply (+/- 5%)	2.50	2.50	V
Z <sub>OUT</sub>	Driver Impedance	10.00	10.00	Ω
R <sub>S</sub>	Driver Series Resistor (+/- 1%)	90.00	90.00	Ω
R <sub>TL</sub>	Driver Parallel Resistor (+/- 1%)	45.00	90.00	Ω
R <sub>TR</sub>	Receiver Termination (+/- 1%)	45.00	90.00	Ω
V <sub>OH</sub>	Output High Voltage (After R <sub>TL</sub> )	1.38	1.48	V
V <sub>OL</sub>	Output Low Voltage (After R <sub>TL</sub> )	1.12	1.02	V
V <sub>OD</sub>	Output Differential Voltage (After R <sub>TL</sub> )	0.25	0.46	V
V <sub>CM</sub>	Output Common Mode Voltage	1.25	1.25	V
I <sub>DC</sub>	DC Output Current	11.24	10.20	mA

1. For input buffer, see LVDS table.

**Register-to-Register Performance (Continued)**

Function	-7 Timing	Units
<b>DSP IP Functions</b>		
16-Tap Fully-Parallel FIR Filter	198	MHz
1024-pt FFT	221	MHz
8X8 Matrix Multiplication	196	MHz

- These timing numbers were generated using the ispLEVER design tool. Exact performance may vary with device, design and tool version. The tool uses internal parameters that have been characterized but are not tested on every device.

**Derating Timing Tables**

Logic timing provided in the following sections of this data sheet and the Diamond design tools are worst case numbers in the operating range. Actual delays at nominal temperature and voltage for best case process, can be much better than the values given in the tables. The Diamond design tool can provide logic timing numbers at a particular temperature and voltage.

**LatticeXP2 Internal Switching Characteristics<sup>1</sup> (Continued)**
**Over Recommended Operating Conditions**

Parameter	Description	-7		-6		-5		Units
		Min.	Max.	Min.	Max.	Min.	Max.	
t <sub>HP_DSP</sub>	Pipeline Register Hold Time	-0.787	—	-0.890	—	-0.994	—	ns
t <sub>SUO_DSP</sub>	Output Register Setup Time	4.896	—	5.413	—	5.931	—	ns
t <sub>HO_DSP</sub>	Output Register Hold Time	-1.439	—	-1.604	—	-1.770	—	ns
t <sub>COI_DSP</sub> <sup>3</sup>	Input Register Clock to Output Time	—	4.513	—	4.947	—	5.382	ns
t <sub>COP_DSP</sub> <sup>3</sup>	Pipeline Register Clock to Output Time	—	2.153	—	2.272	—	2.391	ns
t <sub>COO_DSP</sub> <sup>3</sup>	Output Register Clock to Output Time	—	0.569	—	0.600	—	0.631	ns
t <sub>SUADSUB</sub>	AdSub Input Register Setup Time	-0.270	—	-0.298	—	-0.327	—	ns
t <sub>HADSUB</sub>	AdSub Input Register Hold Time	0.306	—	0.338	—	0.371	—	ns

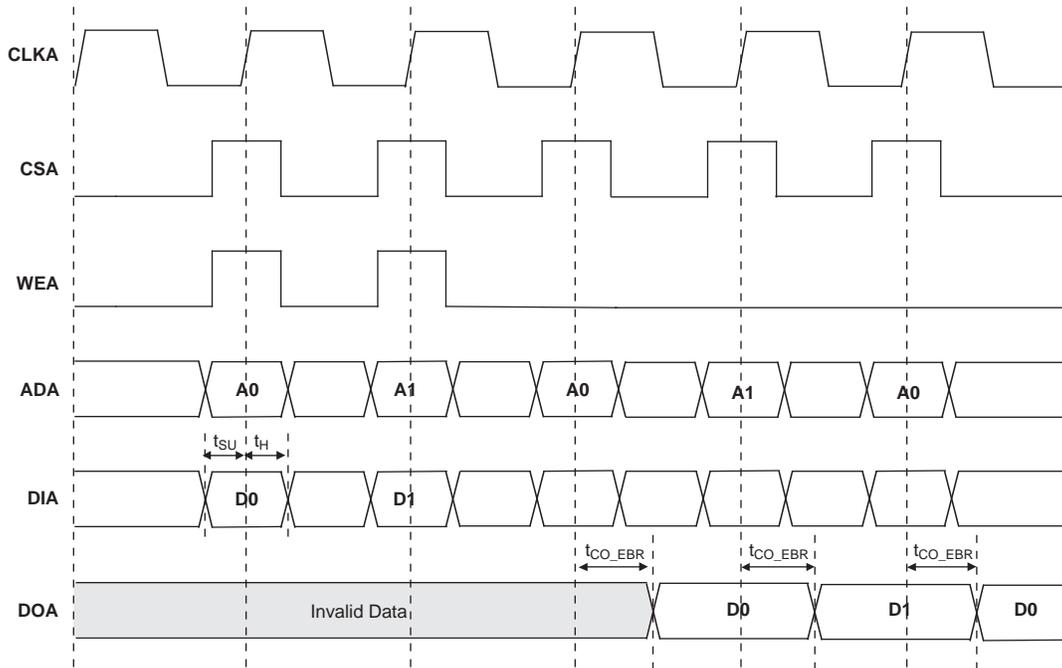
1. Internal parameters are characterized, but not tested on every device.

2. RST resets VCO and all counters in PLL.

3. These parameters include the Adder Subtractor block in the path.

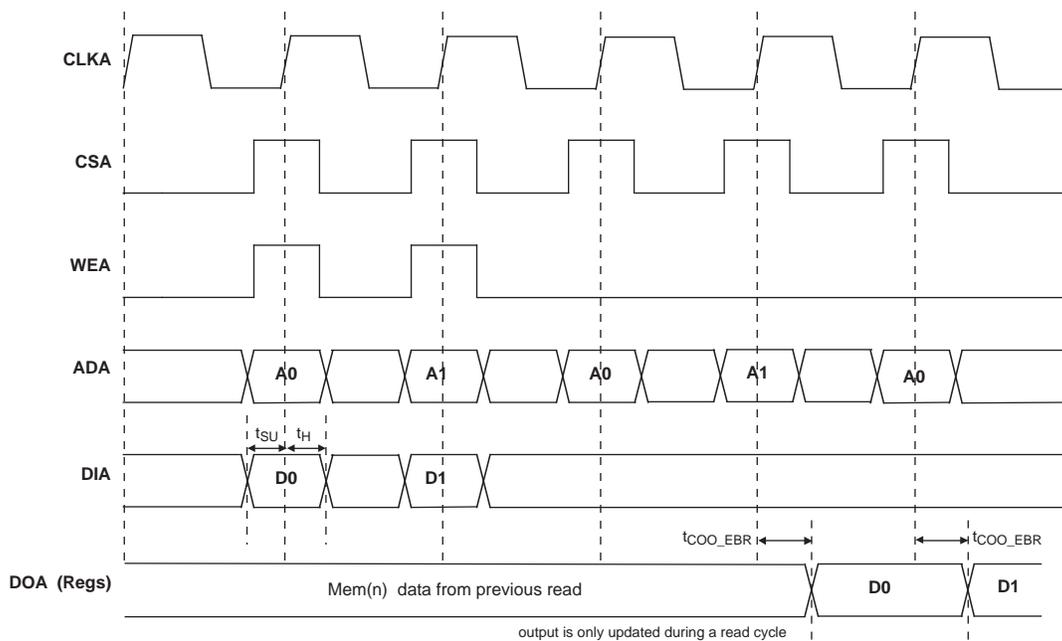
## EBR Timing Diagrams

Figure 3-6. Read/Write Mode (Normal)



Note: Input data and address are registered at the positive edge of the clock and output data appears after the positive edge of the clock.

Figure 3-7. Read/Write Mode with Input and Output Registers



**LatticeXP2 Family Timing Adders<sup>1, 2, 3, 4</sup> (Continued)**
**Over Recommended Operating Conditions**

Buffer Type	Description	-7	-6	-5	Units
LVC MOS25_4mA	LVC MOS 2.5 4mA drive, slow slew rate	1.05	1.43	1.81	ns
LVC MOS25_8mA	LVC MOS 2.5 8mA drive, slow slew rate	0.78	1.15	1.52	ns
LVC MOS25_12mA	LVC MOS 2.5 12mA drive, slow slew rate	0.59	0.96	1.33	ns
LVC MOS25_16mA	LVC MOS 2.5 16mA drive, slow slew rate	0.81	1.18	1.55	ns
LVC MOS25_20mA	LVC MOS 2.5 20mA drive, slow slew rate	0.61	0.98	1.35	ns
LVC MOS18_4mA	LVC MOS 1.8 4mA drive, slow slew rate	1.01	1.38	1.75	ns
LVC MOS18_8mA	LVC MOS 1.8 8mA drive, slow slew rate	0.72	1.08	1.45	ns
LVC MOS18_12mA	LVC MOS 1.8 12mA drive, slow slew rate	0.53	0.90	1.26	ns
LVC MOS18_16mA	LVC MOS 1.8 16mA drive, slow slew rate	0.74	1.11	1.48	ns
LVC MOS15_4mA	LVC MOS 1.5 4mA drive, slow slew rate	0.96	1.33	1.71	ns
LVC MOS15_8mA	LVC MOS 1.5 8mA drive, slow slew rate	-0.53	-0.26	0.00	ns
LVC MOS12_2mA	LVC MOS 1.2 2mA drive, slow slew rate	0.90	1.27	1.65	ns
LVC MOS12_6mA	LVC MOS 1.2 6mA drive, slow slew rate	-0.55	-0.29	-0.02	ns
PCI33	3.3V PCI	-0.29	-0.01	0.26	ns

1. Timing Adders are characterized but not tested on every device.
2. LVC MOS timing measured with the load specified in Switching Test Condition table.
3. All other standards tested according to the appropriate specifications.
4. The base parameters used with these timing adders to calculate timing are listed in the LatticeXP2 Internal Switching Characteristics table under PIO Input/Output Timing.
5. These timing adders are measured with the recommended resistor values.

## Signal Descriptions (Cont.)

Signal Name	I/O	Description
TDO	O	Output pin. Test Data Out pin used to shift data out of a device using 1149.1.
VCCJ	—	Power supply pin for JTAG Test Access Port.
<b>Configuration Pads (Used during sysCONFIG)</b>		
CFG[1:0]	I	Mode pins used to specify configuration mode values latched on rising edge of INITN. During configuration, an internal pull-up is enabled.
INITN <sup>1</sup>	I/O	Open Drain pin. Indicates the FPGA is ready to be configured. During configuration, a pull-up is enabled.
PROGRAMN	I	Initiates configuration sequence when asserted low. This pin always has an active pull-up.
DONE	I/O	Open Drain pin. Indicates that the configuration sequence is complete, and the startup sequence is in progress.
CCLK	I/O	Configuration Clock for configuring an FPGA in sysCONFIG mode.
SISPI <sup>2</sup>	I/O	Input data pin in slave SPI mode and Output data pin in Master SPI mode.
SOSPI <sup>2</sup>	I/O	Output data pin in slave SPI mode and Input data pin in Master SPI mode.
CSSPIN <sup>2</sup>	O	Chip select for external SPI Flash memory in Master SPI mode. This pin has a weak internal pull-up.
CSSPISN	I	Chip select in Slave SPI mode. This pin has a weak internal pull-up.
TOE	I	Test Output Enable tristates all I/O pins when driven low. This pin has a weak internal pull-up, but when not used an external pull-up to V <sub>CC</sub> is recommended.

1. If not actively driven, the internal pull-up may not be sufficient. An external pull-up resistor of 4.7k to 10k $\Omega$  is recommended.
2. When using the device in Master SPI mode, it must be mutually exclusive from JTAG operations (i.e. TCK tied to GND) or the JTAG TCK must be free-running when used in a system JTAG test environment. If Master SPI mode is used in conjunction with a JTAG download cable, the device power cycle is required after the cable is unplugged.

## Pin Information Summary

Pin Type		XP2-5				XP2-8				XP2-17			XP2-30			XP2-40	
		132 csBGA	144 TQFP	208 PQFP	256 ftBGA	132 csBGA	144 TQFP	208 PQFP	256 ftBGA	208 PQFP	256 ftBGA	484 fpBGA	256 ftBGA	484 fpBGA	672 fpBGA	484 fpBGA	672 fpBGA
Single Ended User I/O		86	100	146	172	86	100	146	201	146	201	358	201	363	472	363	540
Differential Pair User I/O	Normal	35	39	57	66	35	39	57	77	57	77	135	77	137	180	137	204
	Highspeed	8	11	16	20	8	11	16	23	16	23	44	23	44	56	44	66
Configuration	TAP	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
	Muxed	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9
	Dedicated	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Non Configuration	Muxed	5	5	7	7	7	7	9	9	11	11	21	7	11	13	11	13
	Dedicated	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Vcc		6	4	9	6	6	4	9	6	9	6	16	6	16	20	16	20
Vccaux		4	4	4	4	4	4	4	4	4	4	8	4	8	8	8	8
VCCPLL		2	2	2	-	2	2	2	-	4	-	-	-	-	-	-	-
VCCIO	Bank0	2	2	2	2	2	2	2	2	2	2	4	2	4	4	4	4
	Bank1	1	1	2	2	1	1	2	2	2	2	4	2	4	4	4	4
	Bank2	2	2	2	2	2	2	2	2	2	2	4	2	4	4	4	4
	Bank3	1	1	2	2	1	1	2	2	2	2	4	2	4	4	4	4
	Bank4	1	1	2	2	1	1	2	2	2	2	4	2	4	4	4	4
	Bank5	2	2	2	2	2	2	2	2	2	2	4	2	4	4	4	4
	Bank6	1	1	2	2	1	1	2	2	2	2	4	2	4	4	4	4
	Bank7	2	2	2	2	2	2	2	2	2	2	4	2	4	4	4	4
GND, GND0-GND7		15	15	20	20	15	15	22	20	22	20	56	20	56	64	56	64
NC		-	-	4	31	-	-	2	2	-	2	7	2	2	69	2	1
Single Ended/Differential I/O per Bank	Bank0	18/9	20/10	20/10	26/13	18/9	20/10	20/10	28/14	20/10	28/14	52/26	28/14	52/26	70/35	52/26	70/35
	Bank1	4/2	6/3	18/9	18/9	4/2	6/3	18/9	22/11	18/9	22/11	36/18	22/11	36/18	54/27	36/18	70/35
	Bank2	16/8	18/9	18/9	22/11	16/8	18/9	18/9	26/13	18/9	26/13	46/23	26/13	46/23	56/28	46/23	64/32
	Bank3	4/2	4/2	16/8	20/10	4/2	4/2	16/8	24/12	16/8	24/12	44/22	24/12	46/23	56/28	46/23	66/33
	Bank4	8/4	8/4	18/9	18/9	8/4	8/4	18/9	26/13	18/9	26/13	36/18	26/13	38/19	54/27	38/19	70/35
	Bank5	14/7	18/9	20/10	24/12	14/7	18/9	20/10	24/12	20/10	24/12	52/26	24/12	53/26	70/35	53/26	70/35
	Bank6	6/3	8/4	18/9	22/11	6/3	8/4	18/9	27/13	18/9	27/13	46/23	27/13	46/23	56/28	46/23	66/33
	Bank7	16/8	18/9	18/9	22/11	16/8	18/9	18/9	24/12	18/9	24/12	46/23	24/12	46/23	56/28	46/23	64/32
True LVDS Pairs Bonding Out per Bank	Bank0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Bank1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Bank2	3	4	4	5	3	4	4	6	4	6	11	6	11	14	11	16
	Bank3	1	1	4	5	1	1	4	6	4	6	11	6	11	14	11	17
	Bank4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Bank5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Bank6	1	2	4	5	1	2	4	6	4	6	11	6	11	14	11	17
	Bank7	3	4	4	5	3	4	4	5	4	5	11	5	11	14	11	16
DDR Banks Bonding Out per I/O Bank <sup>1</sup>	Bank0	1	1	1	1	1	1	1	1	1	1	3	1	2	4	2	4
	Bank1	0	0	1	1	0	0	1	1	1	1	2	1	2	3	2	4
	Bank2	1	1	1	1	1	1	1	1	1	1	2	1	3	3	3	4
	Bank3	0	0	1	1	0	0	1	1	1	1	2	1	3	3	3	4
	Bank4	0	0	1	1	0	0	1	1	1	1	2	1	2	3	2	4
	Bank5	1	1	1	1	1	1	1	1	1	1	3	1	2	4	2	4
	Bank6	0	0	1	1	0	0	1	1	1	1	2	1	3	3	3	4
	Bank7	1	1	1	1	1	1	1	1	1	1	2	1	3	3	3	4

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-30E-5FTN256C	1.2V	-5	Lead-Free ftBGA	256	COM	30
LFXP2-30E-6FTN256C	1.2V	-6	Lead-Free ftBGA	256	COM	30
LFXP2-30E-7FTN256C	1.2V	-7	Lead-Free ftBGA	256	COM	30
LFXP2-30E-5FN484C	1.2V	-5	Lead-Free fpBGA	484	COM	30
LFXP2-30E-6FN484C	1.2V	-6	Lead-Free fpBGA	484	COM	30
LFXP2-30E-7FN484C	1.2V	-7	Lead-Free fpBGA	484	COM	30
LFXP2-30E-5FN672C	1.2V	-5	Lead-Free fpBGA	672	COM	30
LFXP2-30E-6FN672C	1.2V	-6	Lead-Free fpBGA	672	COM	30
LFXP2-30E-7FN672C	1.2V	-7	Lead-Free fpBGA	672	COM	30

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-40E-5FN484C	1.2V	-5	Lead-Free fpBGA	484	COM	40
LFXP2-40E-6FN484C	1.2V	-6	Lead-Free fpBGA	484	COM	40
LFXP2-40E-7FN484C	1.2V	-7	Lead-Free fpBGA	484	COM	40
LFXP2-40E-5FN672C	1.2V	-5	Lead-Free fpBGA	672	COM	40
LFXP2-40E-6FN672C	1.2V	-6	Lead-Free fpBGA	672	COM	40
LFXP2-40E-7FN672C	1.2V	-7	Lead-Free fpBGA	672	COM	40

### Industrial

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-5E-5MN132I	1.2V	-5	Lead-Free csBGA	132	IND	5
LFXP2-5E-6MN132I	1.2V	-6	Lead-Free csBGA	132	IND	5
LFXP2-5E-5TN144I	1.2V	-5	Lead-Free TQFP	144	IND	5
LFXP2-5E-6TN144I	1.2V	-6	Lead-Free TQFP	144	IND	5
LFXP2-5E-5QN208I	1.2V	-5	Lead-Free PQFP	208	IND	5
LFXP2-5E-6QN208I	1.2V	-6	Lead-Free PQFP	208	IND	5
LFXP2-5E-5FTN256I	1.2V	-5	Lead-Free ftBGA	256	IND	5
LFXP2-5E-6FTN256I	1.2V	-6	Lead-Free ftBGA	256	IND	5

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-8E-5MN132I	1.2V	-5	Lead-Free csBGA	132	IND	8
LFXP2-8E-6MN132I	1.2V	-6	Lead-Free csBGA	132	IND	8
LFXP2-8E-5TN144I	1.2V	-5	Lead-Free TQFP	144	IND	8
LFXP2-8E-6TN144I	1.2V	-6	Lead-Free TQFP	144	IND	8
LFXP2-8E-5QN208I	1.2V	-5	Lead-Free PQFP	208	IND	8
LFXP2-8E-6QN208I	1.2V	-6	Lead-Free PQFP	208	IND	8
LFXP2-8E-5FTN256I	1.2V	-5	Lead-Free ftBGA	256	IND	8
LFXP2-8E-6FTN256I	1.2V	-6	Lead-Free ftBGA	256	IND	8

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-40E-5F484C	1.2V	-5	fpBGA	484	COM	40
LFXP2-40E-6F484C	1.2V	-6	fpBGA	484	COM	40
LFXP2-40E-7F484C	1.2V	-7	fpBGA	484	COM	40
LFXP2-40E-5F672C	1.2V	-5	fpBGA	672	COM	40
LFXP2-40E-6F672C	1.2V	-6	fpBGA	672	COM	40
LFXP2-40E-7F672C	1.2V	-7	fpBGA	672	COM	40

### Industrial

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-5E-5M132I	1.2V	-5	csBGA	132	IND	5
LFXP2-5E-6M132I	1.2V	-6	csBGA	132	IND	5
LFXP2-5E-6FT256I	1.2V	-6	ftBGA	256	IND	5

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-8E-5M132I	1.2V	-5	csBGA	132	IND	8
LFXP2-8E-6M132I	1.2V	-6	csBGA	132	IND	8
LFXP2-5E-5FT256I	1.2V	-5	ftBGA	256	IND	5
LFXP2-8E-5FT256I	1.2V	-5	ftBGA	256	IND	8
LFXP2-8E-6FT256I	1.2V	-6	ftBGA	256	IND	8

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-17E-5FT256I	1.2V	-5	ftBGA	256	IND	17
LFXP2-17E-6FT256I	1.2V	-6	ftBGA	256	IND	17
LFXP2-17E-5F484I	1.2V	-5	fpBGA	484	IND	17
LFXP2-17E-6F484I	1.2V	-6	fpBGA	484	IND	17

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-30E-5FT256I	1.2V	-5	ftBGA	256	IND	30
LFXP2-30E-6FT256I	1.2V	-6	ftBGA	256	IND	30
LFXP2-30E-5F484I	1.2V	-5	fpBGA	484	IND	30
LFXP2-30E-6F484I	1.2V	-6	fpBGA	484	IND	30
LFXP2-30E-5F672I	1.2V	-5	fpBGA	672	IND	30
LFXP2-30E-6F672I	1.2V	-6	fpBGA	672	IND	30

## For Further Information

A variety of technical notes for the LatticeXP2 FPGA family are available on the Lattice Semiconductor web site at [www.latticesemi.com](http://www.latticesemi.com).

- TN1136, [LatticeXP2 sysIO Usage Guide](#)
- TN1137, [LatticeXP2 Memory Usage Guide](#)
- TN1138, [LatticeXP2 High Speed I/O Interface](#)
- TN1126, [LatticeXP2 sysCLOCK PLL Design and Usage Guide](#)
- TN1139, [Power Estimation and Management for LatticeXP2 Devices](#)
- TN1140, [LatticeXP2 sysDSP Usage Guide](#)
- TN1141, [LatticeXP2 sysCONFIG Usage Guide](#)
- TN1142, [LatticeXP2 Configuration Encryption and Security Usage Guide](#)
- TN1087, [Minimizing System Interruption During Configuration Using TransFR Technology](#)
- TN1220, [LatticeXP2 Dual Boot Feature](#)
- TN1130, [LatticeXP2 Soft Error Detection \(SED\) Usage Guide](#)
- TN1143, [LatticeXP2 Hardware Checklist](#)

For further information on interface standards refer to the following websites:

- JEDEC Standards (LVTTTL, LVCMOS, SSTL, HSTL): [www.jedec.org](http://www.jedec.org)
- PCI: [www.pcisig.com](http://www.pcisig.com)