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Details	
Product Status	Obsolete
Number of LABs/CLBs	1000
Number of Logic Elements/Cells	8000
Total RAM Bits	226304
Number of I/O	201
Number of Gates	-
Voltage - Supply	1.14V ~ 1.26V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	256-LBGA
Supplier Device Package	256-FTBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/lattice-semiconductor/lfxp2-8e-5ft256i

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LatticeXP2 Family Data Sheet Introduction

February 2012 | Data Sheet DS1009

Features

- **flexiFLASH™ Architecture**
  - Instant-on
  - Infinitely reconfigurable
  - Single chip
  - FlashBAK™ technology
  - Serial TAG memory
  - Design security
- **Live Update Technology**
  - TransFR™ technology
  - Secure updates with 128 bit AES encryption
  - Dual-boot with external SPI
- **sysDSP™ Block**
  - Three to eight blocks for high performance Multiply and Accumulate
  - 12 to 32 18x18 multipliers
  - Each block supports one 36x36 multiplier or four 18x18 or eight 9x9 multipliers
- **Embedded and Distributed Memory**
  - Up to 885 Kbits sysMEM™ EBR
  - Up to 83 Kbits Distributed RAM
- **sysCLOCK™ PLLs**
  - Up to four analog PLLs per device
  - Clock multiply, divide and phase shifting
- **Flexible I/O Buffer**
  - sysIO™ buffer supports:
    - LVCMOS 33/25/18/15/12; LVTTL
    - SSTL 33/25/18 class I, II
    - HSTL15 class I; HSTL18 class I, II
    - PCI
    - LVDS, Bus-LVDS, MLVDS, LVPECL, RSDS
- **Pre-engineered Source Synchronous Interfaces**
  - DDR / DDR2 interfaces up to 200 MHz
  - 7:1 LVDS interfaces support display applications
  - XGMII
- **Density And Package Options**
  - 5k to 40k LUT4s, 86 to 540 I/Os
  - csBGA, TQFP, PQFP, ftBGA and fpBGA packages
  - Density migration supported
- **Flexible Device Configuration**
  - SPI (master and slave) Boot Flash Interface
  - Dual Boot Image supported
  - Soft Error Detect (SED) macro embedded
- **System Level Support**
  - IEEE 1149.1 and IEEE 1532 Compliant
  - On-chip oscillator for initialization & general use
  - Devices operate with 1.2V power supply

Table 1-1. LatticeXP2 Family Selection Guide

Device	**XP2-5**	**XP2-8**	**XP2-17**	**XP2-30**	**XP2-40**
LUTs (K)	5	8	17	29	40
Distributed RAM (KBits)	10	18	35	56	83
EBR SRAM (KBits)	166	221	276	387	885
EBR SRAM Blocks	9	12	15	21	48
sysDSP Blocks	3	4	5	7	8
18 x 18 Multipliers	12	16	20	28	32
V_{CC} Voltage	1.2	1.2	1.2	1.2	1.2
GPLL	2	2	4	4	4
Max Available I/O	172	201	358	472	540
Packages and I/O Combinations					
132-Ball csBGA (8 x 8 mm)	86	86			
144-Pin TQFP (20 x 20 mm)	100	100			
208-Pin PQFP (28 x 28 mm)	146	146	146		
256-Ball ftBGA (17 x17 mm)	172	201	201	201	
484-Ball fpBGA (23 x 23 mm)			358	363	363
672-Ball fpBGA (27 x 27 mm)				472	540

LatticeXP2 Family Data Sheet Architecture

August 2014 **Data Sheet DS1009**

Architecture Overview

Each LatticeXP2 device contains an array of logic blocks surrounded by Programmable I/O Cells (PIC). Interspersed between the rows of logic blocks are rows of sysMEM™ Embedded Block RAM (EBR) and a row of sysDSP™ Digital Signal Processing blocks as shown in Figure 2-1.

On the left and right sides of the Programmable Functional Unit (PFU) array, there are Non-volatile Memory Blocks. In configuration mode the nonvolatile memory is programmed via the IEEE 1149.1 TAP port or the sysCONFIG™ peripheral port. On power up, the configuration data is transferred from the Non-volatile Memory Blocks to the configuration SRAM. With this technology, expensive external configuration memory is not required, and designs are secured from unauthorized read-back. This transfer of data from non-volatile memory to configuration SRAM via wide busses happens in microseconds, providing an "instant-on" capability that allows easy interfacing in many applications. LatticeXP2 devices can also transfer data from the sysMEM EBR blocks to the Non-volatile Memory Blocks at user request.

There are two kinds of logic blocks, the PFU and the PFU without RAM (PFF). The PFU contains the building blocks for logic, arithmetic, RAM and ROM functions. The PFF block contains building blocks for logic, arithmetic and ROM functions. Both PFU and PFF blocks are optimized for flexibility allowing complex designs to be implemented quickly and efficiently. Logic Blocks are arranged in a two-dimensional array. Only one type of block is used per row.

LatticeXP2 devices contain one or more rows of sysMEM EBR blocks. sysMEM EBRs are large dedicated 18Kbit memory blocks. Each sysMEM block can be configured in a variety of depths and widths of RAM or ROM. In addition, LatticeXP2 devices contain up to two rows of DSP Blocks. Each DSP block has multipliers and adder/accumulators, which are the building blocks for complex signal processing capabilities.

Each PIC block encompasses two PIOs (PIO pairs) with their respective sysIO buffers. The sysIO buffers of the LatticeXP2 devices are arranged into eight banks, allowing the implementation of a wide variety of I/O standards. PIO pairs on the left and right edges of the device can be configured as LVDS transmit/receive pairs. The PIC logic also includes pre-engineered support to aid in the implementation of high speed source synchronous standards such as 7:1 LVDS interfaces, found in many display applications, and memory interfaces including DDR and DDR2.

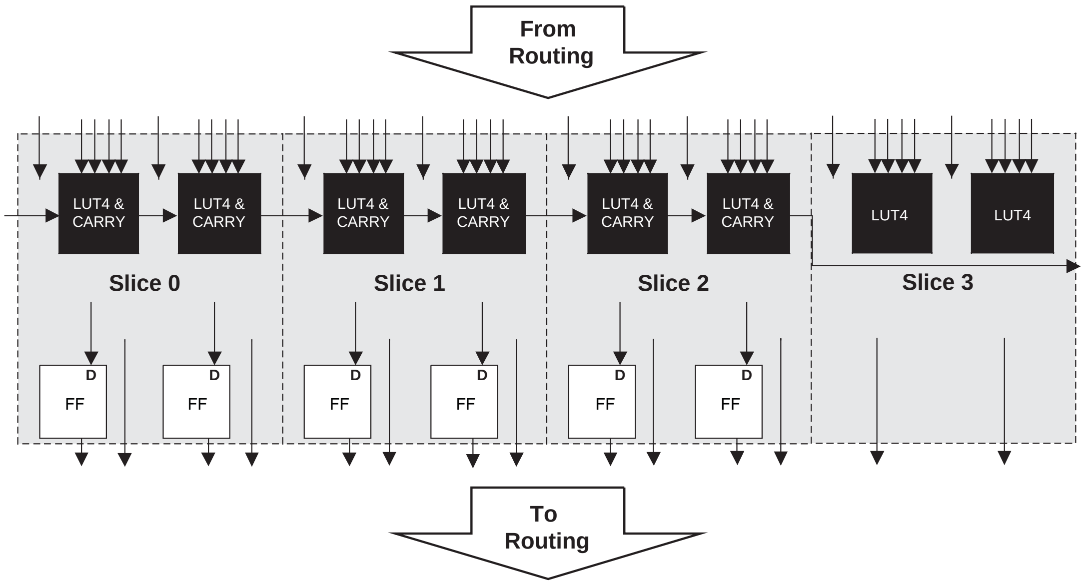
The LatticeXP2 registers in PFU and sysI/O can be configured to be SET or RESET. After power up and device is configured, the device enters into user mode with these registers SET/RESET according to the configuration setting, allowing device entering to a known state for predictable system function.

Other blocks provided include PLLs and configuration functions. The LatticeXP2 architecture provides up to four General Purpose PLLs (GPLL) per device. The GPLL blocks are located in the corners of the device.

The configuration block that supports features such as configuration bit-stream de-encryption, transparent updates and dual boot support is located between banks two and three. Every device in the LatticeXP2 family supports a sysCONFIG port, muxed with bank seven I/Os, which supports serial device configuration. A JTAG port is provided between banks two and three.

This family also provides an on-chip oscillator. LatticeXP2 devices use 1.2V as their core voltage.

Figure 2-2. PFU Diagram



Slice

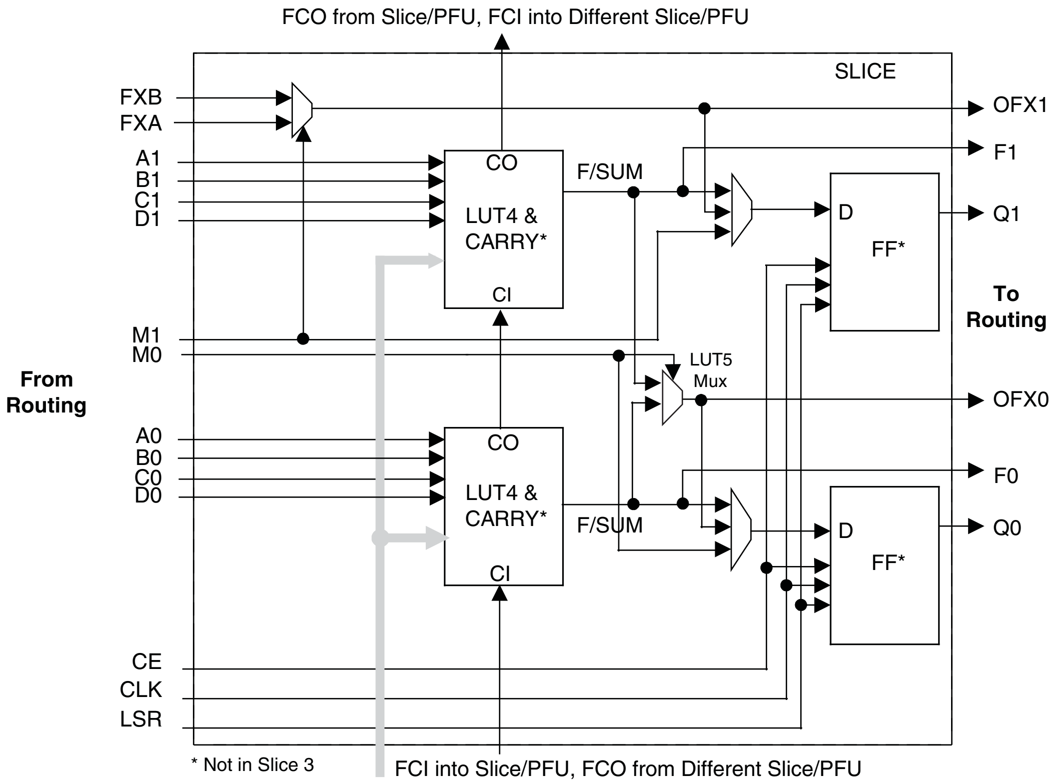
Slice 0 through Slice 2 contain two 4-input combinatorial Look-Up Tables (LUT4), which feed two registers. Slice 3 contains two LUT4s and no registers. For PFUs, Slice 0 and Slice 2 can also be configured as distributed memory, a capability not available in PFF blocks. Table 2-1 shows the capability of the slices in both PFF and PFU blocks along with the operation modes they enable. In addition, each PFU contains logic that allows the LUTs to be combined to perform functions such as LUT5, LUT6, LUT7 and LUT8. There is control logic to perform set/reset functions (programmable as synchronous/asynchronous), clock select, chip-select and wider RAM/ROM functions. Figure 2-3 shows an overview of the internal logic of the slice. The registers in the slice can be configured as positive/negative edge triggered or level sensitive clocks.

Table 2-1. Resources and Modes Available per Slice

Slice	PFU BLock		PFF Block	
	Resources	Modes	Resources	Modes
Slice 0	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 1	2 LUT4s and 2 Registers	Logic, Ripple, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 2	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 3	2 LUT4s	Logic, ROM	2 LUT4s	Logic, ROM

Slice 0 through Slice 2 have 14 input signals: 13 signals from routing and one from the carry-chain (from the adjacent slice or PFU). There are seven outputs: six to routing and one to carry-chain (to the adjacent PFU). Slice 3 has 13 input signals from routing and four signals to routing. Table 2-2 lists the signals associated with Slice 0 to Slice 2.

Figure 2-3. Slice Diagram



For Slices 0 and 2, memory control signals are generated from Slice 1 as follows:
- WCK is CLK
- WRE is from LSR
- DI[3:2] for Slice 2 and DI[1:0] for Slice 0 data
- WAD [A:D] is a 4bit address from slice 1 LUT input

Table 2-2. Slice Signal Descriptions

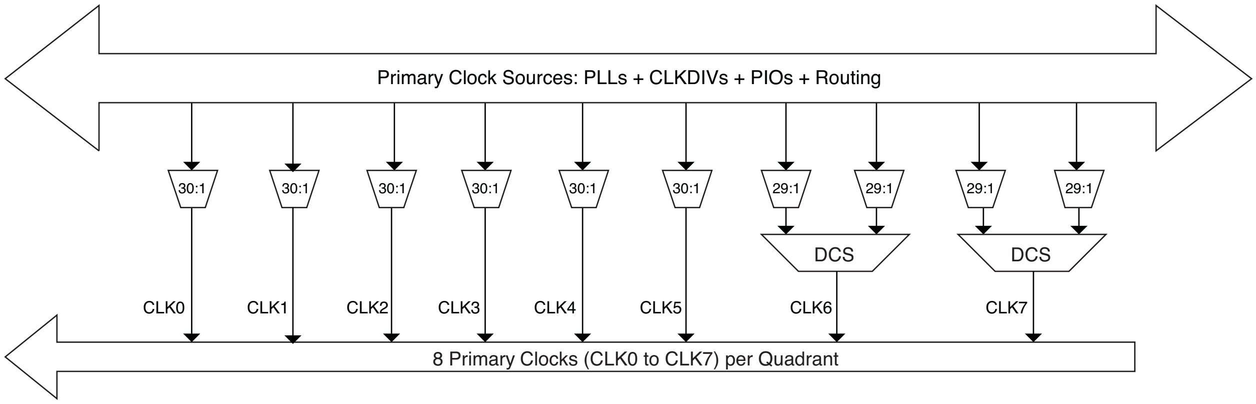
Function	Type	Signal Names	Description
Input	Data signal	A0, B0, C0, D0	Inputs to LUT4
Input	Data signal	A1, B1, C1, D1	Inputs to LUT4
Input	Multi-purpose	M0	Multipurpose Input
Input	Multi-purpose	M1	Multipurpose Input
Input	Control signal	CE	Clock Enable
Input	Control signal	LSR	Local Set/Reset
Input	Control signal	CLK	System Clock
Input	Inter-PFU signal	FCI	Fast Carry-In[1]
Input	Inter-slice signal	FXA	Intermediate signal to generate LUT6 and LUT7
Input	Inter-slice signal	FXB	Intermediate signal to generate LUT6 and LUT7
Output	Data signals	F0, F1	LUT4 output register bypass signals
Output	Data signals	Q0, Q1	Register outputs
Output	Data signals	OFX0	Output of a LUT5 MUX
Output	Data signals	OFX1	Output of a LUT6, LUT7, LUT8[2] MUX depending on the slice
Output	Inter-PFU signal	FCO	Slice 2 of each PFU is the fast carry chain output[1]

1. See Figure 2-3 for connection details.
2. Requires two PFUs.

Primary Clock Routing

The clock routing structure in LatticeXP2 devices consists of a network of eight primary clock lines (CLK0 through CLK7) per quadrant. The primary clocks of each quadrant are generated from muxes located in the center of the device. All the clock sources are connected to these muxes. Figure 2-9 shows the clock routing for one quadrant. Each quadrant mux is identical. If desired, any clock can be routed globally.

Figure 2-9. Per Quadrant Primary Clock Selection

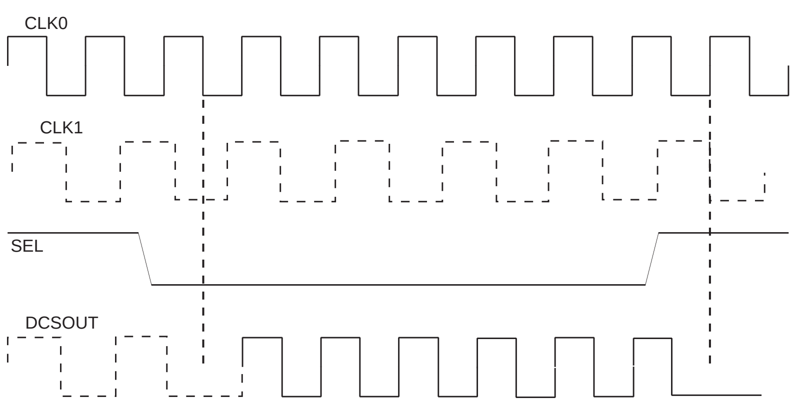


Dynamic Clock Select (DCS)

The DCS is a smart multiplexer function available in the primary clock routing. It switches between two independent input clock sources without any glitches or runt pulses. This is achieved irrespective of when the select signal is toggled. There are two DCS blocks per quadrant; in total, eight DCS blocks per device. The inputs to the DCS block come from the center muxes. The output of the DCS is connected to primary clocks CLK6 and CLK7 (see Figure 2-9).

Figure 2-10 shows the timing waveforms of the default DCS operating mode. The DCS block can be programmed to other modes. For more information on the DCS, please see TN1126, [LatticeXP2 sysCLOCK PLL Design and Usage Guide](#).

Figure 2-10. DCS Waveforms



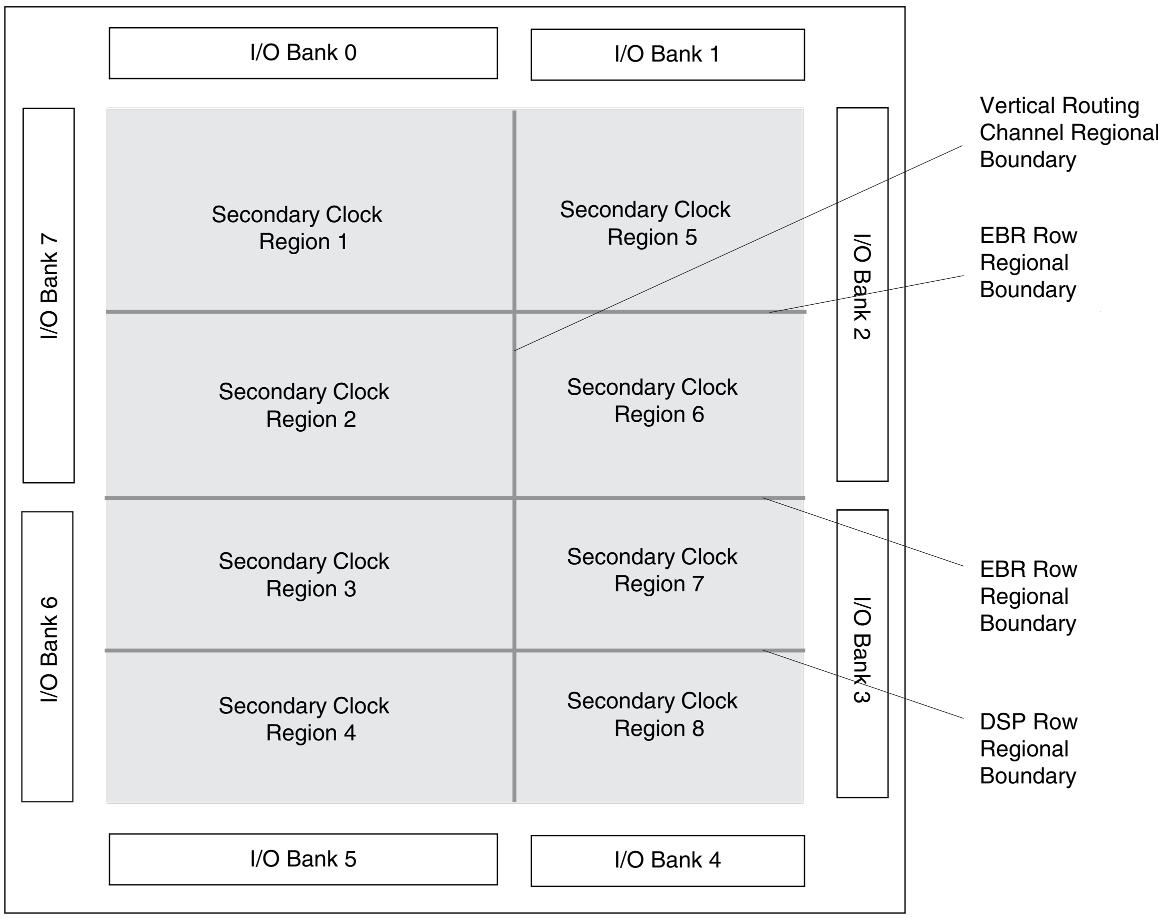
Secondary Clock/Control Routing

Secondary clocks in the LatticeXP2 devices are region-based resources. The benefit of region-based resources is the relatively low injection delay and skew within the region, as compared to primary clocks. EBR rows, DSP rows and a special vertical routing channel bound the secondary clock regions. This special vertical routing channel aligns with either the left edge of the center DSP block in the DSP row or the center of the DSP row. Figure 2-11 shows this special vertical routing channel and the eight secondary clock regions for the LatticeXP2-40.

LatticeXP2-30 and smaller devices have six secondary clock regions. All devices in the LatticeXP2 family have four secondary clocks (SC0 to SC3) which are distributed to every region.

The secondary clock muxes are located in the center of the device. Figure 2-12 shows the mux structure of the secondary clock routing. Secondary clocks SC0 to SC3 are used for clock and control and SC4 to SC7 are used for high fan-out signals.

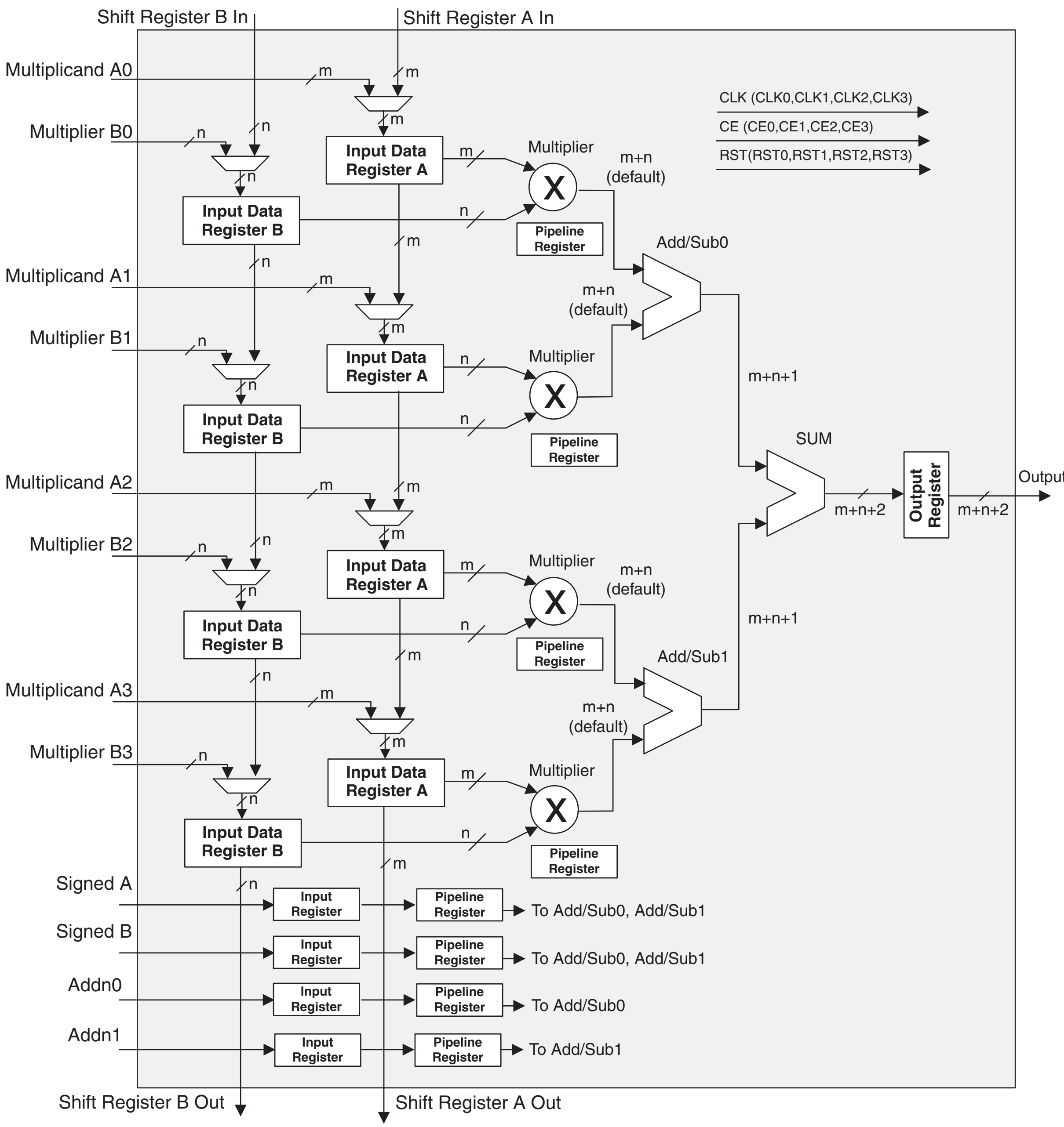
Figure 2-11. Secondary Clock Regions XP2-40



MULTADDSUBSUM sysDSP Element

In this case, the operands A0 and B0 are multiplied and the result is added/subtracted with the result of the multiplier operation of operands A1 and B1. Additionally the operands A2 and B2 are multiplied and the result is added/subtracted with the result of the multiplier operation of operands A3 and B3. The result of both addition/subtraction are added in a summation block. The user can enable the input, output and pipeline registers. Figure 2-23 shows the MULTADDSUBSUM sysDSP element.

Figure 2-23. MULTADDSUBSUM



Clock, Clock Enable and Reset Resources

Global Clock, Clock Enable (CE) and Reset (RST) signals from routing are available to every DSP block. From four clock sources (CLK0, CLK1, CLK2, CLK3) one clock is selected for each input register, pipeline register and output

IPexpress™

The user can access the sysDSP block via the Lattice IPexpress tool, which provides the option to configure each DSP module (or group of modules), or by direct HDL instantiation. In addition, Lattice has partnered with The MathWorks® to support instantiation in the Simulink® tool, a graphical simulation environment. Simulink works with Diamond to dramatically shorten the DSP design cycle in Lattice FPGAs.

Optimized DSP Functions

Lattice provides a library of optimized DSP IP functions. Some of the IP cores planned for the LatticeXP2 DSP include the Bit Correlator, FFT functions, FIR Filter, Reed-Solomon Encoder/Decoder, Turbo Encoder/Decoder and Convolutional Encoder/Decoder. Please contact Lattice to obtain the latest list of available DSP IP cores.

Resources Available in the LatticeXP2 Family

Table 2-8 shows the maximum number of multipliers for each member of the LatticeXP2 family. Table 2-9 shows the maximum available EBR RAM Blocks and Serial TAG Memory bits in each LatticeXP2 device. EBR blocks, together with Distributed RAM can be used to store variables locally for fast DSP operations.

Table 2-8. Maximum Number of DSP Blocks in the LatticeXP2 Family

Device	DSP Block	9x9 Multiplier	18x18 Multiplier	36x36 Multiplier
XP2-5	3	24	12	3
XP2-8	4	32	16	4
XP2-17	5	40	20	5
XP2-30	7	56	28	7
XP2-40	8	64	32	8

Table 2-9. Embedded SRAM/TAG Memory in the LatticeXP2 Family

Device	EBR SRAM Block	Total EBR SRAM (Kbits)	TAG Memory (Bits)
XP2-5	9	166	632
XP2-8	12	221	768
XP2-17	15	276	2184
XP2-30	21	387	2640
XP2-40	48	885	3384

LatticeXP2 DSP Performance

Table 2-10 lists the maximum performance in Millions of MAC (MMAC) operations per second for each member of the LatticeXP2 family.

Table 2-10. DSP Performance

Device	DSP Block	DSP Performance MMAC
XP2-5	3	3,900
XP2-8	4	5,200
XP2-17	5	6,500
XP2-30	7	9,100
XP2-40	8	10,400

For further information on the sysDSP block, please see TN1140, LatticeXP2 sysDSP Usage Guide.

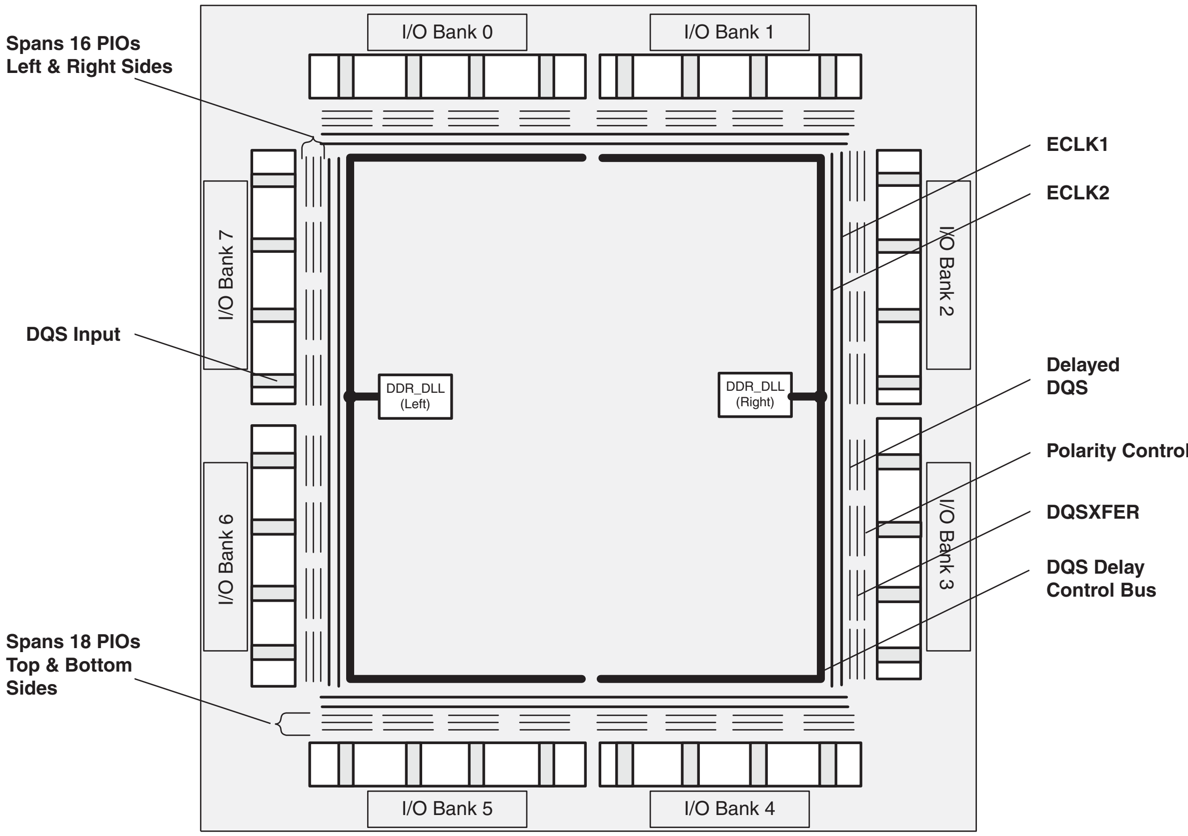
DLL Calibrated DQS Delay Block

Source synchronous interfaces generally require the input clock to be adjusted in order to correctly capture data at the input register. For most interfaces a PLL is used for this adjustment. However, in DDR memories the clock, referred to as DQS, is not free-running, and this approach cannot be used. The DQS Delay block provides the required clock alignment for DDR memory interfaces.

The DQS signal (selected PIOs only, as shown in Figure 2-30) feeds from the PAD through a DQS delay element to a dedicated DQS routing resource. The DQS signal also feeds polarity control logic which controls the polarity of the clock to the sync registers in the input register blocks. Figure 2-30 and Figure 2-31 show how the DQS transition signals are routed to the PIOs.

The temperature, voltage and process variations of the DQS delay block are compensated by a set of 6-bit bus calibration signals from two dedicated DLLs (DDR_DLL) on opposite sides of the device. Each DLL compensates DQS delays in its half of the device as shown in Figure 2-30. The DLL loop is compensated for temperature, voltage and process variations by the system clock and feedback loop.

Figure 2-30. Edge Clock, DLL Calibration and DQS Local Bus Distribution



LatticeXP2 devices contain two types of sysIO buffer pairs.

1. **Top and Bottom (Banks 0, 1, 4 and 5) sysIO Buffer Pairs (Single-Ended Outputs Only)**
   The sysIO buffer pairs in the top banks of the device consist of two single-ended output drivers and two sets of single-ended input buffers (both ratioed and referenced). One of the referenced input buffers can also be configured as a differential input.

   The two pads in the pair are described as "true" and "comp", where the true pad is associated with the positive side of the differential input buffer and the comp (complementary) pad is associated with the negative side of the differential input buffer.

   Only the I/Os on the top and bottom banks have programmable PCI clamps.

2. **Left and Right (Banks 2, 3, 6 and 7) sysIO Buffer Pairs (50% Differential and 100% Single-Ended Outputs)**
   The sysIO buffer pairs in the left and right banks of the device consist of two single-ended output drivers, two sets of single-ended input buffers (both ratioed and referenced) and one differential output driver. One of the referenced input buffers can also be configured as a differential input.

   The two pads in the pair are described as "true" and "comp", where the true pad is associated with the positive side of the differential I/O, and the comp pad is associated with the negative side of the differential I/O.

   LVDS differential output drivers are available on 50% of the buffer pairs on the left and right banks.

Typical sysIO I/O Behavior During Power-up

The internal power-on-reset (POR) signal is deactivated when V_{CC}, $V_{CCCONFIG}$ (V_{CCIO7}) and V_{CCAUX} have reached satisfactory levels. After the POR signal is deactivated, the FPGA core logic becomes active. It is the user's responsibility to ensure that all other V_{CCIO} banks are active with valid input logic levels to properly control the output logic states of all the I/O banks that are critical to the application. During power up and before the FPGA core logic becomes active, all user I/Os will be high-impedance with weak pull-up. Please refer to TN1136, LatticeXP2 sysIO Usage Guide for additional information.

The V_{CC} and V_{CCAUX} supply the power to the FPGA core fabric, whereas the V_{CCIO} supplies power to the I/O buffers. In order to simplify system design while providing consistent and predictable I/O behavior, it is recommended that the I/O buffers be powered-up prior to the FPGA core fabric. V_{CCIO} supplies should be powered-up before or together with the V_{CC} and V_{CCAUX} supplies.

Supported sysIO Standards

The LatticeXP2 sysIO buffer supports both single-ended and differential standards. Single-ended standards can be further subdivided into LVCMOS, LVTTL and other standards. The buffers support the LVTTL, LVCMOS 1.2V, 1.5V, 1.8V, 2.5V and 3.3V standards. In the LVCMOS and LVTTL modes, the buffer has individual configuration options for drive strength, bus maintenance (weak pull-up, weak pull-down, or a bus-keeper latch) and open drain. Other single-ended standards supported include SSTL and HSTL. Differential standards supported include LVDS, MLVDS, BLVDS, LVPECL, RSDS, differential SSTL and differential HSTL. Tables 2-12 and 2-13 show the I/O standards (together with their supply and reference voltages) supported by LatticeXP2 devices. For further information on utilizing the sysIO buffer to support a variety of standards please see TN1136, LatticeXP2 sysIO Usage Guide.

Table 2-12. Supported Input Standards

Input Standard	V_{REF} (Nom.)	V_{CCIO}[1] (Nom.)
Single Ended Interfaces		
LVTTL	—	—
LVCMOS33	—	—
LVCMOS25	—	—
LVCMOS18	—	1.8
LVCMOS15	—	1.5
LVCMOS12	—	—
PCI33	—	—
HSTL18 Class I, II	0.9	—
HSTL15 Class I	0.75	—
SSTL33 Class I, II	1.5	—
SSTL25 Class I, II	1.25	—
SSTL18 Class I, II	0.9	—
Differential Interfaces		
Differential SSTL18 Class I, II	—	—
Differential SSTL25 Class I, II	—	—
Differential SSTL33 Class I, II	—	—
Differential HSTL15 Class I	—	—
Differential HSTL18 Class I, II	—	—
LVDS, MLVDS, LVPECL, BLVDS, RSDS	—	—

1. When not specified, V_{CCIO} can be set anywhere in the valid operating range (page 3-1).

sysIO Differential Electrical Characteristics

LVDS

Over Recommended Operating Conditions

Parameter	Description	Test Conditions	Min.	Typ.	Max.	Units
V_{INP}, V_{INM}	Input Voltage		0	—	2.4	V
V_{CM}	Input Common Mode Voltage	Half the Sum of the Two Inputs	0.05	—	2.35	V
V_{THD}	Differential Input Threshold	Difference Between the Two Inputs	+/-100	—	—	mV
I_{IN}	Input Current	Power On or Power Off	—	—	+/-10	µA
V_{OH}	Output High Voltage for V_{OP} or V_{OM}	R_T = 100 Ohm	—	1.38	1.60	V
V_{OL}	Output Low Voltage for V_{OP} or V_{OM}	R_T = 100 Ohm	0.9V	1.03	—	V
V_{OD}	Output Voltage Differential	(V_{OP} - V_{OM}), R_T = 100 Ohm	250	350	450	mV
ΔV_{OD}	Change in V_{OD} Between High and Low		—	—	50	mV
V_{OS}	Output Voltage Offset	(V_{OP} + V_{OM})/2, R_T = 100 Ohm	1.125	1.20	1.375	V
ΔV_{OS}	Change in V_{OS} Between H and L		—	—	50	mV
I_{SA}	Output Short Circuit Current	V_{OD} = 0V Driver Outputs Shorted to Ground	—	—	24	mA
I_{SAB}	Output Short Circuit Current	V_{OD} = 0V Driver Outputs Shorted to Each Other	—	—	12	mA

Differential HSTL and SSTL

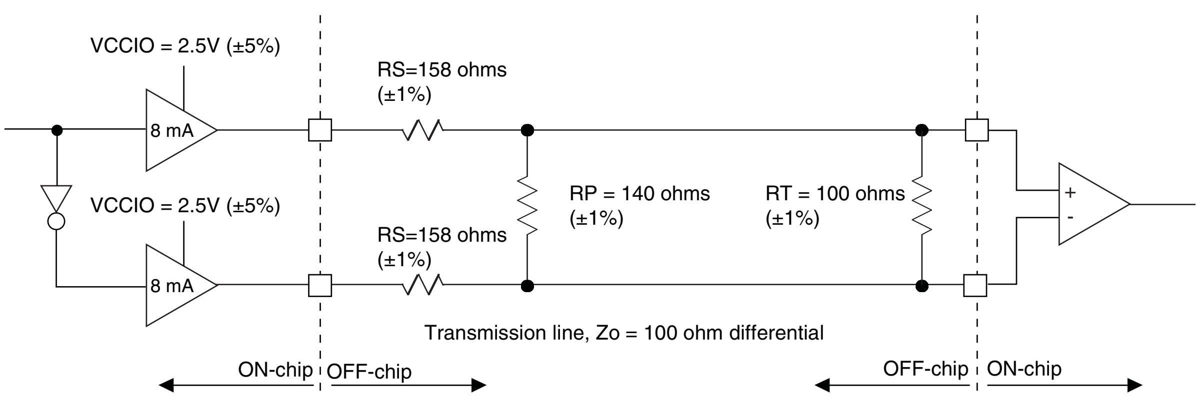
Differential HSTL and SSTL outputs are implemented as a pair of complementary single-ended outputs. All allowable single-ended output classes (class I and class II) are supported in this mode.

For further information on LVPECL, RSDS, MLVDS, BLVDS and other differential interfaces please see details in additional technical notes listed at the end of this data sheet.

LVDS25E

The top and bottom sides of LatticeXP2 devices support LVDS outputs via emulated complementary LVCMOS outputs in conjunction with a parallel resistor across the driver outputs. The scheme shown in Figure 3-1 is one possible solution for point-to-point signals.

Figure 3-1. LVDS25E Output Termination Example



BLVDS

The LatticeXP2 devices support the BLVDS standard. This standard is emulated using complementary LVCMOS outputs in conjunction with a parallel external resistor across the driver outputs. BLVDS is intended for use when multi-drop and bi-directional multi-point differential signaling is required. The scheme shown in Figure 3-2 is one possible solution for bi-directional multi-point differential signals.

Figure 3-2. BLVDS Multi-point Output Example

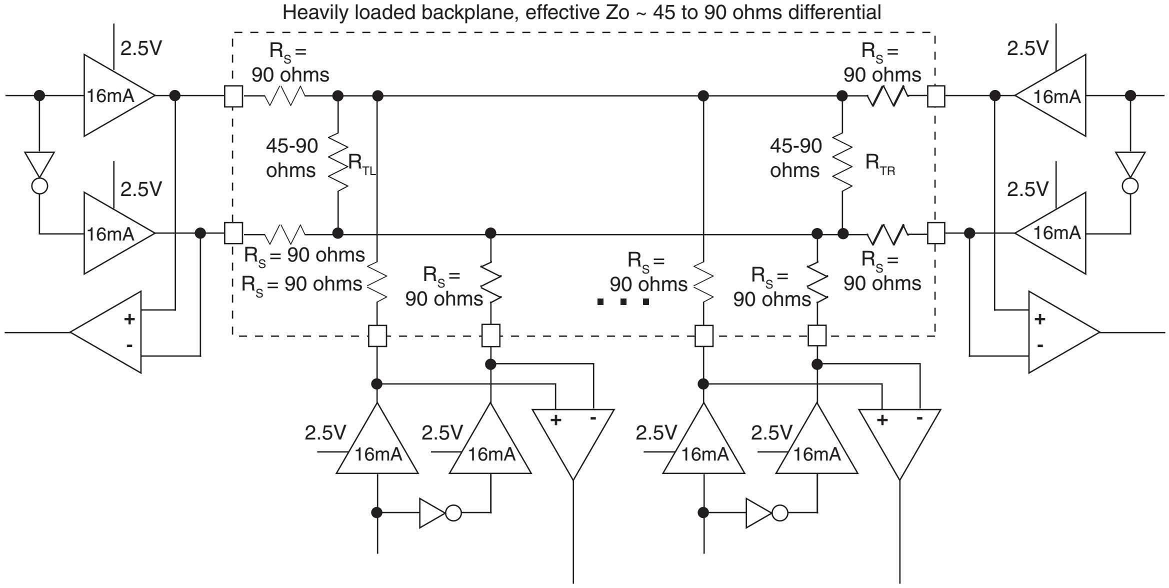


Table 3-2. BLVDS DC Conditions[1]

Over Recommended Operating Conditions

Parameter	Description	Typical		Units
		Zo = 45Ω	Zo = 90Ω	
V_{CCIO}	Output Driver Supply (+/- 5%)	2.50	2.50	V
Z_{OUT}	Driver Impedance	10.00	10.00	Ω
R_S	Driver Series Resistor (+/- 1%)	90.00	90.00	Ω
R_{TL}	Driver Parallel Resistor (+/- 1%)	45.00	90.00	Ω
R_{TR}	Receiver Termination (+/- 1%)	45.00	90.00	Ω
V_{OH}	Output High Voltage (After R_{TL})	1.38	1.48	V
V_{OL}	Output Low Voltage (After R_{TL})	1.12	1.02	V
V_{OD}	Output Differential Voltage (After R_{TL})	0.25	0.46	V
V_{CM}	Output Common Mode Voltage	1.25	1.25	V
I_{DC}	DC Output Current	11.24	10.20	mA

1. For input buffer, see LVDS table.

MLVDS

The LatticeXP2 devices support the differential MLVDS standard. This standard is emulated using complementary LVCMOS outputs in conjunction with a parallel resistor across the driver outputs. The MLVDS input standard is supported by the LVDS differential input buffer. The scheme shown in Figure 3-5 is one possible solution for MLVDS standard implementation. Resistor values in Figure 3-5 are industry standard values for 1% resistors.

Figure 3-5. MLVDS (Reduced Swing Differential Standard)

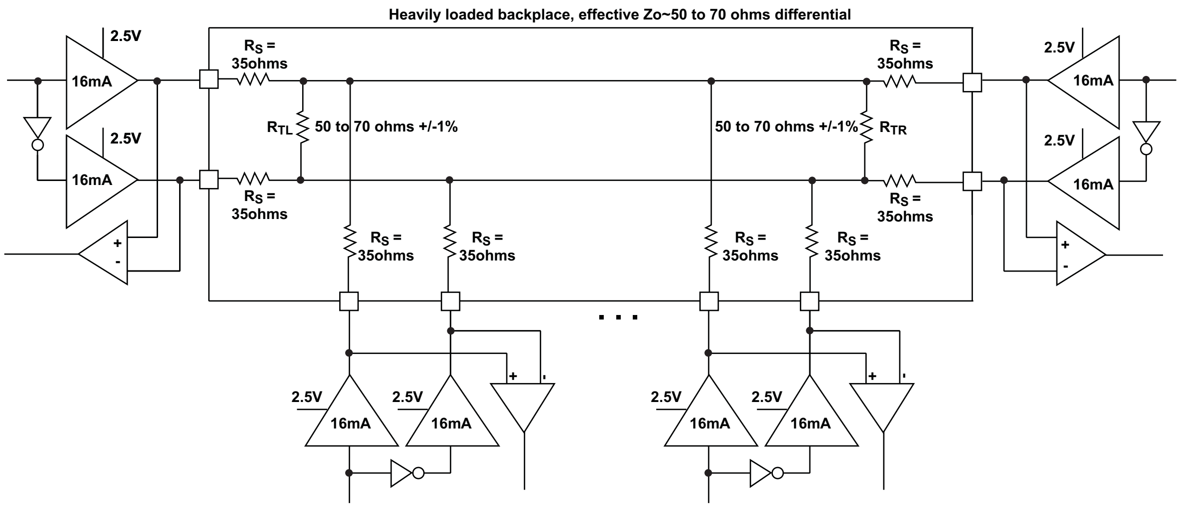


Table 3-5. MLVDS DC Conditions[1]

Parameter	Description	Typical		Units
		Zo=50Ω	Zo=70Ω	
V_{CCIO}	Output Driver Supply (+/-5%)	2.50	2.50	V
Z_{OUT}	Driver Impedance	10.00	10.00	Ω
R_S	Driver Series Resistor (+/-1%)	35.00	35.00	Ω
R_{TL}	Driver Parallel Resistor (+/-1%)	50.00	70.00	Ω
R_{TR}	Receiver Termination (+/-1%)	50.00	70.00	Ω
V_{OH}	Output High Voltage (After R_{TL})	1.52	1.60	V
V_{OL}	Output Low Voltage (After R_{TL})	0.98	0.90	V
V_{OD}	Output Differential Voltage (After R_{TL})	0.54	0.70	V
V_{CM}	Output Common Mode Voltage	1.25	1.25	V
I_{DC}	DC Output Current	21.74	20.00	mA

1. For input buffer, see LVDS table.

For further information on LVPECL, RSDS, MLVDS, BLVDS and other differential interfaces please see details of additional technical information at the end of this data sheet.

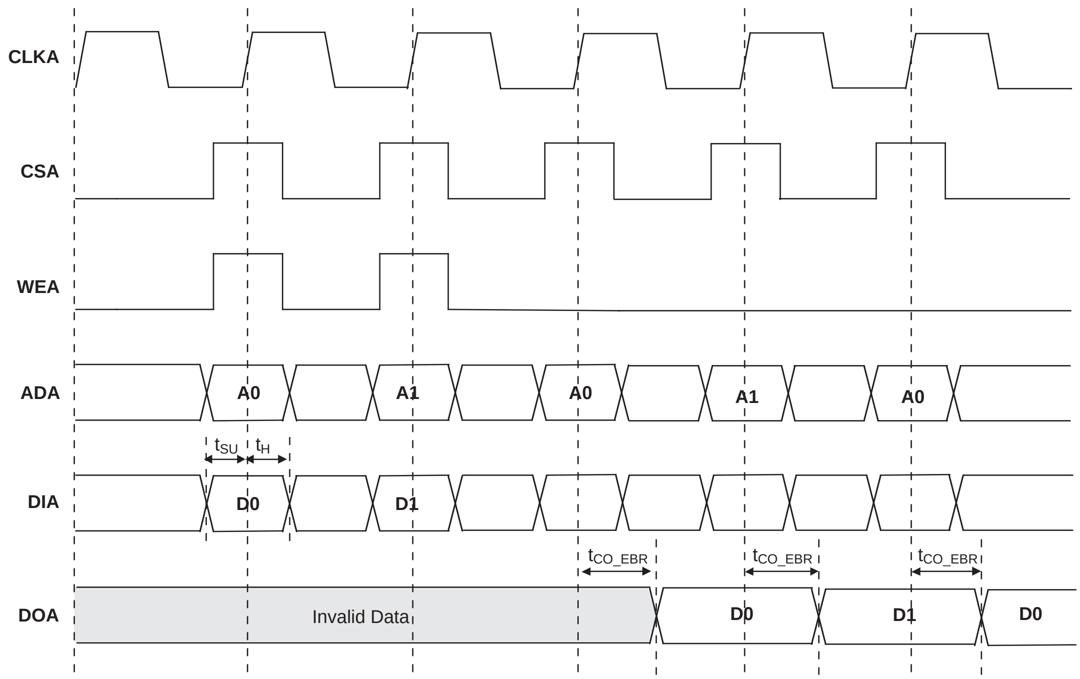
LatticeXP2 Internal Switching Characteristics[1]

Over Recommended Operating Conditions

Parameter	Description	-7		-6		-5		Units
		Min.	Max.	Min.	Max.	Min.	Max.	
PFU/PFF Logic Mode Timing								
t_{LUT4_PFU}	LUT4 delay (A to D inputs to F output)	—	0.216	—	0.238	—	0.260	ns
t_{LUT6_PFU}	LUT6 delay (A to D inputs to OFX output)	—	0.304	—	0.399	—	0.494	ns
t_{LSR_PFU}	Set/Reset to output of PFU (Asynchronous)	—	0.720	—	0.769	—	0.818	ns
t_{SUM_PFU}	Clock to Mux (M0,M1) Input Setup Time	0.154	—	0.151	—	0.148	—	ns
t_{HM_PFU}	Clock to Mux (M0,M1) Input Hold Time	-0.061	—	-0.057	—	-0.053	—	ns
t_{SUD_PFU}	Clock to D input setup time	0.061	—	0.077	—	0.093	—	ns
t_{HD_PFU}	Clock to D input hold time	0.002	—	0.003	—	0.003	—	ns
t_{CK2Q_PFU}	Clock to Q delay, (D-type Register Configuration)	—	0.342	—	0.363	—	0.383	ns
t_{RSTREC_PFU}	Asynchronous reset recovery time for PFU Logic	—	0.520	—	0.634	—	0.748	ns
t_{RST_PFU}	Asynchronous reset time for PFU Logic	—	0.720	—	0.769	—	0.818	ns
PFU Dual Port Memory Mode Timing								
t_{CORAM_PFU}	Clock to Output (F Port)	—	1.082	—	1.267	—	1.452	ns
t_{SUDATA_PFU}	Data Setup Time	-0.206	—	-0.240	—	-0.274	—	ns
t_{HDATA_PFU}	Data Hold Time	0.239	—	0.275	—	0.312	—	ns
t_{SUADDR_PFU}	Address Setup Time	-0.294	—	-0.333	—	-0.371	—	ns
t_{HADDR_PFU}	Address Hold Time	0.295	—	0.333	—	0.371	—	ns
t_{SUWREN_PFU}	Write/Read Enable Setup Time	-0.146	—	-0.169	—	-0.193	—	ns
t_{HWREN_PFU}	Write/Read Enable Hold Time	0.158	—	0.182	—	0.207	—	ns
PIO Input/Output Buffer Timing								
t_{IN_PIO}	Input Buffer Delay (LVCMOS25)	—	0.858	—	0.766	—	0.674	ns
t_{OUT_PIO}	Output Buffer Delay (LVCMOS25)	—	1.561	—	1.403	—	1.246	ns
IOLOGIC Input/Output Timing								
t_{SUI_PIO}	Input Register Setup Time (Data Before Clock)	0.583	—	0.893	—	1.201	—	ns
t_{HI_PIO}	Input Register Hold Time (Data after Clock)	0.062	—	0.322	—	0.482	—	ns
t_{COO_PIO}	Output Register Clock to Output Delay	—	0.608	—	0.661	—	0.715	ns
t_{SUCE_PIO}	Input Register Clock Enable Setup Time	0.032	—	0.037	—	0.041	—	ns
t_{HCE_PIO}	Input Register Clock Enable Hold Time	-0.022	—	-0.025	—	-0.028	—	ns
t_{SULSR_PIO}	Set/Reset Setup Time	0.184	—	0.201	—	0.217	—	ns
t_{HLSR_PIO}	Set/Reset Hold Time	-0.080	—	-0.086	—	-0.093	—	ns
t_{RSTREC_PIO}	Asynchronous reset recovery time for IO Logic	0.228	—	0.247	—	0.266	—	ns

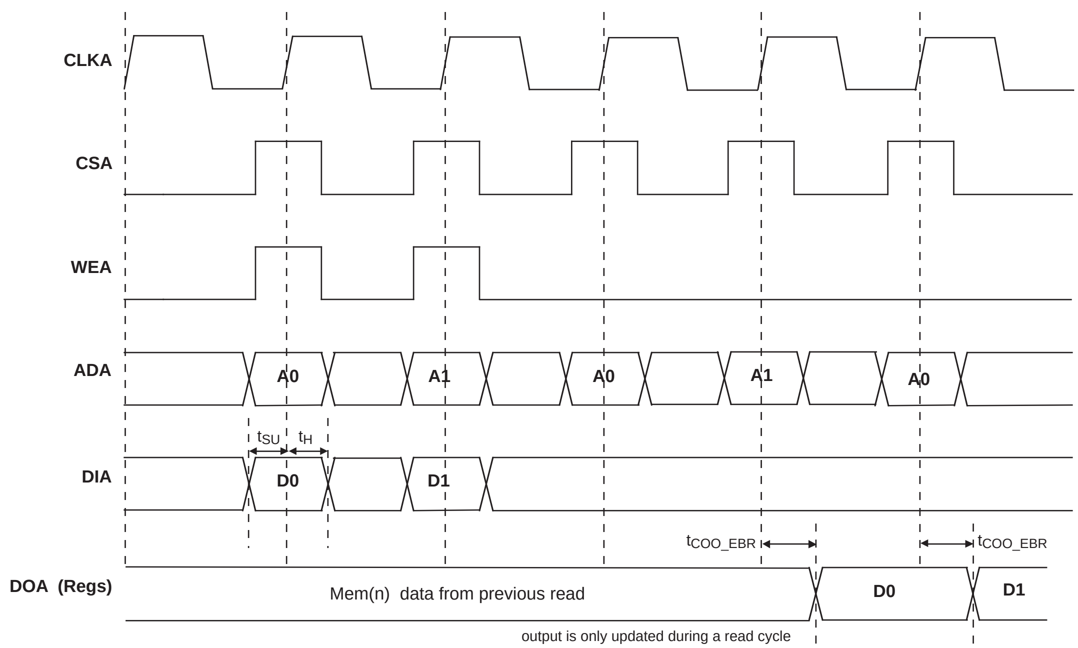
EBR Timing Diagrams

Figure 3-6. Read/Write Mode (Normal)



Note: Input data and address are registered at the positive edge of the clock and output data appears after the positive edge of the clock.

Figure 3-7. Read/Write Mode with Input and Output Registers



LatticeXP2 Family Timing Adders[1, 2, 3, 4]

Over Recommended Operating Conditions

Buffer Type	Description	-7	-6	-5	Units
Input Adjusters					
LVDS25	LVDS	-0.26	-0.11	0.04	ns
BLVDS25	BLVDS	-0.26	-0.11	0.04	ns
MLVDS	LVDS	-0.26	-0.11	0.04	ns
RSDS	RSDS	-0.26	-0.11	0.04	ns
LVPECL33	LVPECL	-0.26	-0.11	0.04	ns
HSTL18_I	HSTL_18 class I	-0.23	-0.08	0.07	ns
HSTL18_II	HSTL_18 class II	-0.23	-0.08	0.07	ns
HSTL18D_I	Differential HSTL 18 class I	-0.28	-0.13	0.02	ns
HSTL18D_II	Differential HSTL 18 class II	-0.28	-0.13	0.02	ns
HSTL15_I	HSTL_15 class I	-0.23	-0.09	0.06	ns
HSTL15D_I	Differential HSTL 15 class I	-0.28	-0.13	0.01	ns
SSTL33_I	SSTL_3 class I	-0.20	-0.04	0.12	ns
SSTL33_II	SSTL_3 class II	-0.20	-0.04	0.12	ns
SSTL33D_I	Differential SSTL_3 class I	-0.27	-0.11	0.04	ns
SSTL33D_II	Differential SSTL_3 class II	-0.27	-0.11	0.04	ns
SSTL25_I	SSTL_2 class I	-0.21	-0.06	0.10	ns
SSTL25_II	SSTL_2 class II	-0.21	-0.06	0.10	ns
SSTL25D_I	Differential SSTL_2 class I	-0.27	-0.12	0.03	ns
SSTL25D_II	Differential SSTL_2 class II	-0.27	-0.12	0.03	ns
SSTL18_I	SSTL_18 class I	-0.23	-0.08	0.07	ns
SSTL18_II	SSTL_18 class II	-0.23	-0.08	0.07	ns
SSTL18D_I	Differential SSTL_18 class I	-0.28	-0.13	0.02	ns
SSTL18D_II	Differential SSTL_18 class II	-0.28	-0.13	0.02	ns
LVTTL33	LVTTL	-0.09	0.05	0.18	ns
LVCMOS33	LVCMOS 3.3	-0.09	0.05	0.18	ns
LVCMOS25	LVCMOS 2.5	0.00	0.00	0.00	ns
LVCMOS18	LVCMOS 1.8	-0.23	-0.07	0.09	ns
LVCMOS15	LVCMOS 1.5	-0.20	-0.02	0.16	ns
LVCMOS12	LVCMOS 1.2	-0.35	-0.20	-0.04	ns
PCI33	3.3V PCI	-0.09	0.05	0.18	ns
Output Adjusters					
LVDS25E	LVDS 2.5 E[5]	-0.25	0.02	0.30	ns
LVDS25	LVDS 2.5	-0.25	0.02	0.30	ns
BLVDS25	BLVDS 2.5	-0.28	0.00	0.28	ns
MLVDS	MLVDS 2.5[5]	-0.28	0.00	0.28	ns
RSDS	RSDS 2.5[5]	-0.25	0.02	0.30	ns
LVPECL33	LVPECL 3.3[5]	-0.37	-0.10	0.18	ns
HSTL18_I	HSTL_18 class I 8mA drive	-0.17	0.13	0.43	ns
HSTL18_II	HSTL_18 class II	-0.29	0.00	0.29	ns
HSTL18D_I	Differential HSTL 18 class I 8mA drive	-0.17	0.13	0.43	ns
HSTL18D_II	Differential HSTL 18 class II	-0.29	0.00	0.29	ns

Flash Download Time (from On-Chip Flash to SRAM)

Over Recommended Operating Conditions

Symbol	Parameter		Min.	Typ.	Max.	Units
$t_{REFRESH}$	PROGRAMN Low-to-High. Transition to Done High.	XP2-5	—	1.8	2.1	ms
		XP2-8	—	1.9	2.3	ms
		XP2-17	—	1.7	2.0	ms
		XP2-30	—	2.0	2.1	ms
		XP2-40	—	2.0	2.3	ms
	Power-up refresh when PROGRAMN is pulled up to V_{CC} (V_{CC}=V_{CC} Min)	XP2-5	—	1.8	2.1	ms
		XP2-8	—	1.9	2.3	ms
		XP2-17	—	1.7	2.0	ms
		XP2-30	—	2.0	2.1	ms
		XP2-40	—	2.0	2.3	ms

Flash Program Time

Over Recommended Operating Conditions

Device	Flash Density		Program Time Typ.	Units
XP2-5	1.2M	TAG	1.0	ms
		Main Array	1.1	s
XP2-8	2.0M	TAG	1.0	ms
		Main Array	1.4	s
XP2-17	3.6M	TAG	1.0	ms
		Main Array	1.8	s
XP2-30	6.0M	TAG	2.0	ms
		Main Array	3.0	s
XP2-40	8.0M	TAG	2.0	ms
		Main Array	4.0	s

Flash Erase Time

Over Recommended Operating Conditions

Device	Flash Density		Erase Time Typ.	Units
XP2-5	1.2M	TAG	1.0	s
		Main Array	3.0	s
XP2-8	2.0M	TAG	1.0	s
		Main Array	4.0	s
XP2-17	3.6M	TAG	1.0	s
		Main Array	5.0	s
XP2-30	6.0M	TAG	2.0	s
		Main Array	7.0	s
XP2-40	8.0M	TAG	2.0	s
		Main Array	9.0	s

Part Number	Voltage	Grade	Package	Pins	Temp.	LUTs (k)
LFXP2-40E-5F484I	1.2V	-5	fpBGA	484	IND	40
LFXP2-40E-6F484I	1.2V	-6	fpBGA	484	IND	40
LFXP2-40E-5F672I	1.2V	-5	fpBGA	672	IND	40
LFXP2-40E-6F672I	1.2V	-6	fpBGA	672	IND	40

Date	Version	Section	Change Summary
April 2008 (cont.)	01.4 (cont.)	DC and Switching Characteristics (cont.)	Updated Flash Download Time (From On-Chip Flash to SRAM) Table
			Updated Flash Program Time Table
			Updated Flash Erase Time Table
			Updated FlashBAK (from EBR to Flash) Table
			Updated Hot Socketing Specifications Table footnotes
		Pinout Information	Updated Signal Descriptions Table
June 2008	01.5	Architecture	Removed Read-Before-Write sysMEM EBR mode.
			Clarification of the operation of the secondary clock regions.
		DC and Switching Characteristics	Removed Read-Before-Write sysMEM EBR mode.
		Pinout Information	Updated DDR Banks Bonding Out per I/O Bank section of Pin Information Summary Table.
August 2008	01.6	—	Data sheet status changed from preliminary to final.
		Architecture	Clarification of the operation of the secondary clock regions.
		DC and Switching Characteristics	Removed “8W” specification from Hot Socketing Specifications table.
			Removed "8W" footnote from DC Electrical Characteristics table.
			Updated Register-to-Register Performance table.
		Ordering Information	Removed “8W” option from Part Number Description.
			Removed XP2-17 “8W” OPNs.
April 2011	01.7	DC and Switching Characteristics	Recommended Operating Conditions table, added footnote 5.
			On-Chip Flash Memory Specifications table, added footnote 1.
			BLVDS DC Conditions, corrected column title to be Z0 = 90 ohms.
			sysCONFIG Port Timing Specifications table, added footnote 1 for t_{DINIT}.
January 2012	01.8	Multiple	Added support for Lattice Diamond design software.
		Architecture	Corrected information regarding SED support.
		DC and Switching Characteristics	Added reference to ESD Performance Qualification Summary information.
May 2013	01.9	All	Updated document with new corporate logo.
		Architecture	Architecture Overview – Added information on the state of the register on power up and after configuration.
			Added information regarding SED support.
		DC and Switching Characteristics	Removed Input Clock Rise/Fall Time 1ns max from the sysCLOCK PLL Timing table.
		Ordering Information	Updated topside mark in Ordering Information diagram.
March 2014	02.0	Architecture	Updated Typical sysIO I/O Behavior During Power-up section. Added information on POR signal deactivation.
August 2014	02.1	Architecture	Updated Typical sysIO I/O Behavior During Power-up section. Described user I/Os during power up and before FPGA core logic is active.
September 2014	2.2	DC and Switching Characteristics	Updated Switching Test Conditions section. Re-linked missing figure.