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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 12x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep32gs202-e-ss">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep32gs202-e-ss</a>

# dsPIC33EPXXGS202 FAMILY

## 3.7 CPU Control Registers

**REGISTER 3-1: SR: CPU STATUS REGISTER**

R/W-0	R/W-0	R/W-0	R/W-0	R/C-0	R/C-0	R-0	R/W-0
OA	OB	SA <sup>(3)</sup>	SB <sup>(3)</sup>	OAB	SAB	DA	DC
bit 15							bit 8

R/W-0 <sup>(2)</sup>	R/W-0 <sup>(2)</sup>	R/W-0 <sup>(2)</sup>	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2 <sup>(1)</sup>	IPL1 <sup>(1)</sup>	IPL0 <sup>(1)</sup>	RA	N	OV	Z	C
bit 7							bit 0

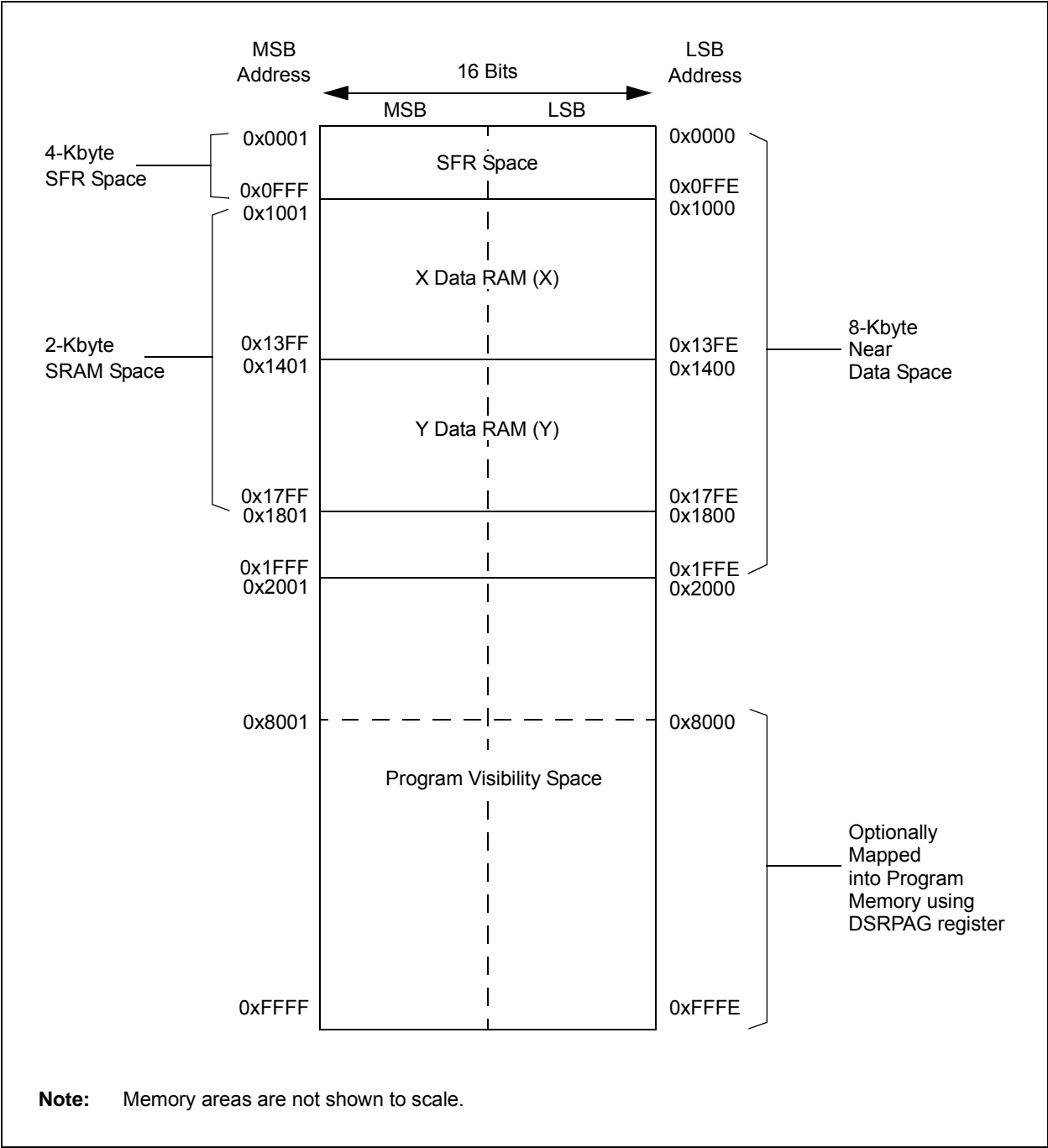
<b>Legend:</b>	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **OA:** Accumulator A Overflow Status bit  
1 = Accumulator A has overflowed  
0 = Accumulator A has not overflowed
- bit 14      **OB:** Accumulator B Overflow Status bit  
1 = Accumulator B has overflowed  
0 = Accumulator B has not overflowed
- bit 13      **SA:** Accumulator A Saturation 'Sticky' Status bit<sup>(3)</sup>  
1 = Accumulator A is saturated or has been saturated at some time  
0 = Accumulator A is not saturated
- bit 12      **SB:** Accumulator B Saturation 'Sticky' Status bit<sup>(3)</sup>  
1 = Accumulator B is saturated or has been saturated at some time  
0 = Accumulator B is not saturated
- bit 11      **OAB:** OA || OB Combined Accumulator Overflow Status bit  
1 = Accumulators A or B have overflowed  
0 = Neither Accumulators A or B have overflowed
- bit 10      **SAB:** SA || SB Combined Accumulator 'Sticky' Status bit  
1 = Accumulators A or B are saturated, or have been saturated at some time  
0 = Neither Accumulator A or B are saturated
- bit 9        **DA:** DO Loop Active bit  
1 = DO loop in progress  
0 = DO loop not in progress
- bit 8        **DC:** MCU ALU Half Carry/Borrow bit  
1 = A carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred  
0 = No carry-out from the 4th low-order bit (for byte-sized data) or 8th low-order bit (for word-sized data) of the result occurred

- Note 1:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
- 2:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.
- 3:** A data write to the SR register can modify the SA and SB bits by either a data write to SA and SB or by clearing the SAB bit. To avoid a possible SA or SB bit write race condition, the SA and SB bits should not be modified using bit operations.

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FIGURE 4-4: DATA MEMORY MAP FOR dsPIC33EP16/32GS202 DEVICES



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## REGISTER 8-6: LFSR: LINEAR FEEDBACK SHIFT REGISTER

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	LFSR<14:8>						
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
LFSR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15      **Unimplemented:** Read as '0'

bit 14-0      **LFSR<14:0>:** Pseudorandom Data bits

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## REGISTER 9-2: PMD2: PERIPHERAL MODULE DISABLE CONTROL REGISTER 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	IC1MD
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	OC1MD
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8 **IC1MD:** Input Capture 1 Module Disable bit

1 = Input Capture 1 module is disabled

0 = Input Capture 1 module is enabled

bit 7-1 **Unimplemented:** Read as '0'

bit 0 **OC1MD:** Output Compare 1 Module Disable bit

1 = Output Compare 1 module is disabled

0 = Output Compare 1 module is enabled

## REGISTER 9-3: PMD3: PERIPHERAL MODULE DISABLE CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	R/W-0	U-0	U-0
—	—	—	—	—	CMPMD	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10 **CMPMD:** Comparator Module Disable bit

1 = Comparator module is disabled

0 = Comparator module is enabled

bit 9-0 **Unimplemented:** Read as '0'

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## REGISTER 10-9: RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U1CTSR7	U1CTSR6	U1CTSR5	U1CTSR4	U1CTSR3	U1CTSR2	U1CTSR1	U1CTSR0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U1RXR7	U1RXR6	U1RXR5	U1RXR4	U1RXR3	U1RXR2	U1RXR1	U1RXR0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **U1CTSR<7:0>**: Assign UART1 Clear-to-Send ( $\overline{\text{U1CTS}}$ ) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181

10110100 = Input tied to RP180

•  
•  
•

00000001 = Input tied to RP1

00000000 = Input tied to Vss

bit 7-0 **U1RXR<7:0>**: Assign UART1 Receive (U1RX) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181

10110100 = Input tied to RP180

•  
•  
•

00000001 = Input tied to RP1

00000000 = Input tied to Vss

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## REGISTER 10-22: RPOR6: PERIPHERAL PIN SELECT OUTPUT REGISTER 6

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP45R5	RP45R4	RP45R3	RP45R2	RP45R1	RP45R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP44R5	RP44R4	RP44R3	RP44R2	RP44R1	RP44R0
bit 7						bit 0	

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13-8      **RP45R<5:0>:** Peripheral Output Function is Assigned to RP45 Output Pin bits  
(see Table 10-2 for peripheral function numbers)
- bit 7-6      **Unimplemented:** Read as '0'
- bit 5-0      **RP44R<5:0>:** Peripheral Output Function is Assigned to RP44 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

## REGISTER 10-23: RPOR7: PERIPHERAL PIN SELECT OUTPUT REGISTER 7

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP47R5	RP47R4	RP47R3	RP47R2	RP47R1	RP47R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP46R5	RP46R4	RP46R3	RP46R2	RP46R1	RP46R0
bit 7						bit 0	

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13-8      **RP47R<5:0>:** Peripheral Output Function is Assigned to RP47 Output Pin bits  
(see Table 10-2 for peripheral function numbers)
- bit 7-6      **Unimplemented:** Read as '0'
- bit 5-0      **RP46R<5:0>:** Peripheral Output Function is Assigned to RP46 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

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## REGISTER 10-24: RPOR8: PERIPHERAL PIN SELECT OUTPUT REGISTER 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP177R5	RP177R4	RP177R3	RP177R2	RP177R1	RP177R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP176R5	RP176R4	RP176R3	RP176R2	RP176R1	RP176R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP177R<5:0>:** Peripheral Output Function is Assigned to RP177 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP176R<5:0>:** Peripheral Output Function is Assigned to RP176 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

## REGISTER 10-25: RPOR9: PERIPHERAL PIN SELECT OUTPUT REGISTER 9

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP179R5	RP179R4	RP179R3	RP179R2	RP179R1	RP179R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP178R5	RP178R4	RP178R3	RP178R2	RP178R1	RP178R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP179R<5:0>:** Peripheral Output Function is Assigned to RP179 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP178R<5:0>:** Peripheral Output Function is Assigned to RP178 Output Pin bits  
(see Table 10-2 for peripheral function numbers)



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## REGISTER 15-10: MDC: PWM MASTER DUTY CYCLE REGISTER<sup>(1,2)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
MDC<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
MDC<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **MDC<15:0>**: Master PWM Duty Cycle Value bits

- Note 1:** The smallest pulse width that can be generated on the PWMx output corresponds to a value of 0x0008, while the maximum pulse width generated corresponds to a value of Period – 0x0008.
- 2:** As the duty cycle gets closer to 0% or 100% of the PWM period (0 to 40 ns, depending on the mode of operation), PWM duty cycle resolution will increase from 1 to 3 LSBs.

## REGISTER 15-11: PWMKEY: PWM PROTECTION LOCK/UNLOCK KEY REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PWMKEY<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PWMKEY<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **PWMKEY<15:0>**: PWM Protection Lock/Unlock Key Value bits

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## REGISTER 15-24: LEBCONx: PWMx LEADING-EDGE BLANKING (LEB) CONTROL REGISTER (CONTINUED)

- bit 1      **BPLH:** Blanking in PWMxL High Enable bit  
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxL output is high  
0 = No blanking when the PWMxL output is high
- bit 0      **BPLL:** Blanking in PWMxL Low Enable bit  
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxL output is low  
0 = No blanking when the PWMxL output is low

**Note 1:** The blanking signal is selected via the BLANKSEL<3:0> bits in the AUXCONx register.

## REGISTER 15-25: LEBDLYx: PWMx LEADING-EDGE BLANKING DELAY REGISTER

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	LEB<8:5>			
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
LEB<4:0>					—	—	—
bit 7					bit 0		

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

- bit 15-12      **Unimplemented:** Read as '0'
- bit 11-3      **LEB<8:0>:** Leading-Edge Blanking Delay for Current-Limit and Fault Inputs bits  
The value is in 8.32 ns increments.
- bit 2-0      **Unimplemented:** Read as '0'

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## REGISTER 17-4: I2C1MSK: I2C1 SLAVE MODE ADDRESS MASK REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	AMSK<9:8>	
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
AMSK<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-10

**Unimplemented:** Read as '0'

bit 9-0

**AMSK<9:0>:** Address Mask Select bits

For 10-Bit Address:

1 = Enables masking for bit Ax of incoming message address; bit match is not required in this position

0 = Disables masking for bit Ax; bit match is required in this position

For 7-Bit Address (I2C1MSK<6:0> only):

1 = Enables masking for bit Ax + 1 of incoming message address; bit match is not required in this position

0 = Disables masking for bit Ax + 1; bit match is required in this position

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## REGISTER 18-1: U1MODE: UART1 MODE REGISTER (CONTINUED)

- bit 4      **URXINV:** UART1 Receive Polarity Inversion bit  
1 = U1RX Idle state is '0'  
0 = U1RX Idle state is '1'
- bit 3      **BRGH:** High Baud Rate Enable bit  
1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)  
0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
- bit 2-1    **PDSEL<1:0>:** Parity and Data Selection bits  
11 = 9-bit data, no parity  
10 = 8-bit data, odd parity  
01 = 8-bit data, even parity  
00 = 8-bit data, no parity
- bit 0      **STSEL:** Stop Bit Selection bit  
1 = Two Stop bits  
0 = One Stop bit

- Note 1:** Refer to “**Universal Asynchronous Receiver Transmitter (UART)**” (DS70000582) in the “*dsPIC33/PIC24 Family Reference Manual*” for information on enabling the UART1 module for receive or transmit operation.
- 2:** This feature is only available for the 16x BRG mode (BRGH = 0).

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## REGISTER 19-21: ADTRIGxH: ADC CHANNEL TRIGGER x SELECTION REGISTER HIGH (x = 0 to 3) (CONTINUED)

bit 4-0      **TRGSRC(4x+2)<4:0>**: Trigger Source Selection for Corresponding Analog Inputs bits

11111 = ADTRG31  
11110 = Reserved  
11101 = Reserved  
11100 = Reserved  
11011 = Reserved  
11010 = PWM Generator 3 current-limit trigger  
11001 = PWM Generator 2 current-limit trigger  
11000 = PWM Generator 1 current-limit trigger  
10111 = Reserved  
10110 = Output Compare 1 trigger  
10101 = Reserved  
10100 = Reserved  
10011 = Reserved  
10010 = Reserved  
10001 = PWM Generator 3 secondary trigger  
10000 = PWM Generator 2 secondary trigger  
01111 = PWM Generator 1 secondary trigger  
01110 = PWM secondary Special Event Trigger  
01101 = Timer2 period match  
01100 = Timer1 period match  
01011 = Reserved  
01010 = Reserved  
01001 = Reserved  
01000 = Reserved  
00111 = PWM Generator 3 primary trigger  
00110 = PWM Generator 2 primary trigger  
00101 = PWM Generator 1 primary trigger  
00100 = PWM Special Event Trigger  
00011 = Reserved  
00010 = Level software trigger  
00001 = Common software trigger  
00000 = No trigger is enabled

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## REGISTER 19-23: ADCAL1H: ADC CALIBRATION REGISTER 1 HIGH

R/W-0, HS	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
CSHRRDY	—	—	—	CSHRSKIP	CSHRDIFF	CSHREN	CSHRRUN
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

<b>Legend:</b>	HS = Hardware Settable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **CSHRRDY:** Shared ADC Core Calibration Status Flag bit  
1 = Shared ADC core calibration is finished  
0 = Shared ADC core calibration is in progress
- bit 14-12    **Unimplemented:** Read as '0'
- bit 11      **CSHRSKIP:** Shared ADC Core Calibration Bypass bit  
1 = After power-up, the shared ADC core will not be calibrated  
0 = After power-up, the shared ADC core will be calibrated
- bit 10      **CSHRDIFF:** Shared ADC Core Pseudo-Differential Input Mode Calibration bit  
1 = Shared ADC core will be calibrated in Pseudo-Differential Input mode  
0 = Shared ADC core will be calibrated in Single-Ended Input mode
- bit 9        **CSHREN:** Shared ADC Core Calibration Enable bit  
1 = Shared ADC core calibration bits (CSHRRDY, CSHRSKIP, CSHRDIF and CSHRRUN) can be accessed by software  
0 = Shared ADC core calibration bits are disabled
- bit 8        **CSHRRUN:** Shared ADC Core Calibration Start bit  
1 = If this bit is set by software, the shared ADC core calibration cycle is started; this bit is cleared automatically by hardware  
0 = Software can start the next calibration cycle
- bit 7-0      **Unimplemented:** Read as '0'

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## REGISTER 19-26: ADFL0CON: ADC DIGITAL FILTER 0 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HC, HS
FLEN	MODE1	MODE0	OVRSAM2	OVRSAM1	OVRSAM0	IE	RDY
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FLCHSEL4	FLCHSEL3	FLCHSEL2	FLCHSEL1	FLCHSEL0
bit 7							bit 0

<b>Legend:</b>	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15     **FLEN:** Filter Enable bit  
           1 = Filter is enabled  
           0 = Filter is disabled and the RDY bit is cleared
- bit 14-13   **MODE<1:0>:** Filter Mode bits  
           11 = Averaging mode  
           10 = Reserved  
           01 = Reserved  
           00 = Oversampling mode
- bit 12-10   **OVRSAM<2:0>:** Filter Averaging/Oversampling Ratio bits  
           If MODE<1:0> = 00:  
           111 = 128x (16-bit result in the ADFL0DAT register is in 12.4 format)  
           110 = 32x (15-bit result in the ADFL0DAT register is in 12.3 format)  
           101 = 8x (14-bit result in the ADFL0DAT register is in 12.2 format)  
           100 = 2x (13-bit result in the ADFL0DAT register is in 12.1 format)  
           011 = 256x (16-bit result in the ADFL0DAT register is in 12.4 format)  
           010 = 64x (15-bit result in the ADFL0DAT register is in 12.3 format)  
           001 = 16x (14-bit result in the ADFL0DAT register is in 12.2 format)  
           000 = 4x (13-bit result in the ADFL0DAT register is in 12.1 format)  
           If MODE<1:0> = 11 (12-bit result in the ADFL0DAT register):  
           111 = 256x  
           110 = 128x  
           101 = 64x  
           100 = 32x  
           011 = 16x  
           010 = 8x  
           001 = 4x  
           000 = 2x
- bit 9     **IE:** Filter Common ADC Interrupt Enable bit  
           1 = Common ADC interrupt will be generated when the filter result will be ready  
           0 = Common ADC interrupt will not be generated for the filter
- bit 8     **RDY:** Oversampling Filter Data Ready Flag bit  
           This bit is cleared by hardware when the result is read from the ADFL0DAT register.  
           1 = Data in the ADFL0DAT register is ready  
           0 = The ADFL0DAT register has been read and new data in the ADFL0DAT register is not ready
- bit 7-5     **Unimplemented:** Read as '0'

# dsPIC33EPXXGS202 FAMILY

## 22.2 Device Calibration and Identification

The PGAX modules on the dsPIC33EPXXGS202 family devices require Calibration Data registers to improve performance of the module over a wide operating range. These Calibration registers are read-only and are stored in configuration memory space. Prior to enabling the module, the calibration data must be read (TBLPAG and Table Read instruction) and loaded into their respective SFR registers. The device calibration addresses are shown in Table 22-3.

The dsPIC33EPXXGS202 devices have two Identification registers near the end of configuration memory space that store the Device ID (DEVID) and Device Revision (DEVREV). These registers are used to determine the mask, variant and manufacturing information about the device. These registers are read-only and are shown in Register 22-1 and Register 22-2.

**TABLE 22-3: DEVICE CALIBRATION ADDRESSES<sup>(1)</sup>**

Calibration Name	Address	Bits 23-16	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PGA1CAL	800E48	—	—	—	—	—	—	—	—	—	—	—	PGA1 Calibration Data bits					
PGA2CAL	800E4C	—	—	—	—	—	—	—	—	—	—	—	PGA2 Calibration Data bits					

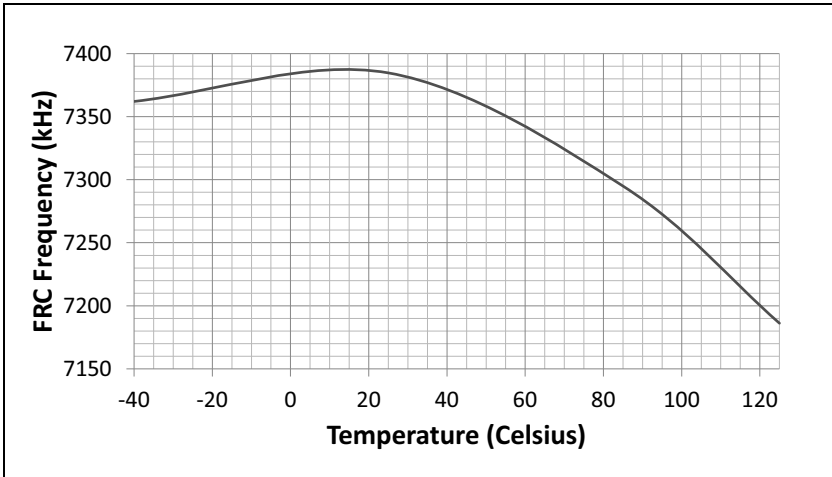
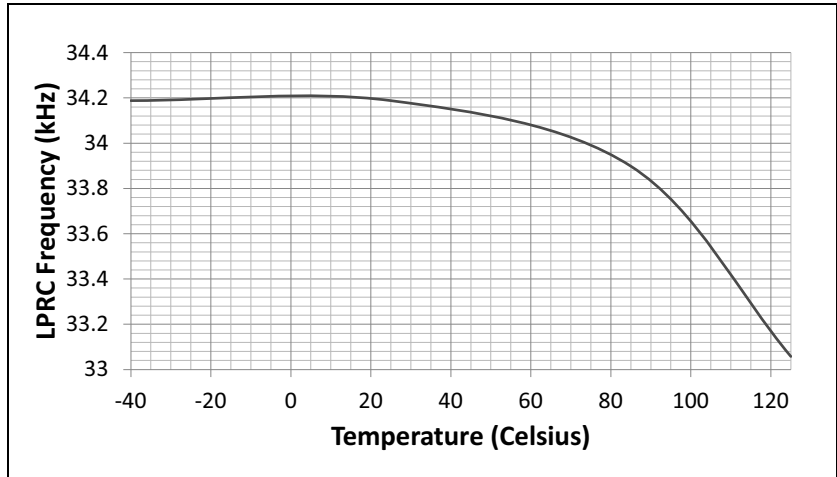
**Note 1:** The calibration data must be copied into its respective registers prior to enabling the module.



# dsPIC33EPXXGS202 FAMILY

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NOTES:

**FIGURE 26-9: TYPICAL FRC FREQUENCY @  $V_{DD} = 3.3V$** **FIGURE 26-10: TYPICAL LPRC FREQUENCY @  $V_{DD} = 3.3V$** 

# dsPIC33EPXXGS202 FAMILY

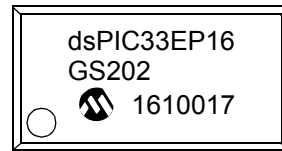
## 27.0 PACKAGING INFORMATION

### 27.1 Package Marking Information

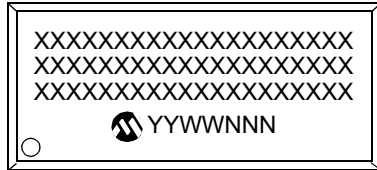
28-Lead SSOP



Example



28-Lead SOIC (.300")



Example



28-Lead UQFN (4x4x0.6 mm)



Example



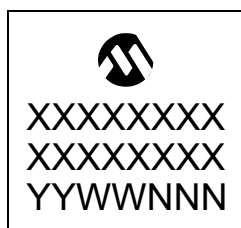
28-Lead UQFN (6x6x0.5 mm)



Example



28-Lead QFN-S (6x6x0.9 mm)



Example



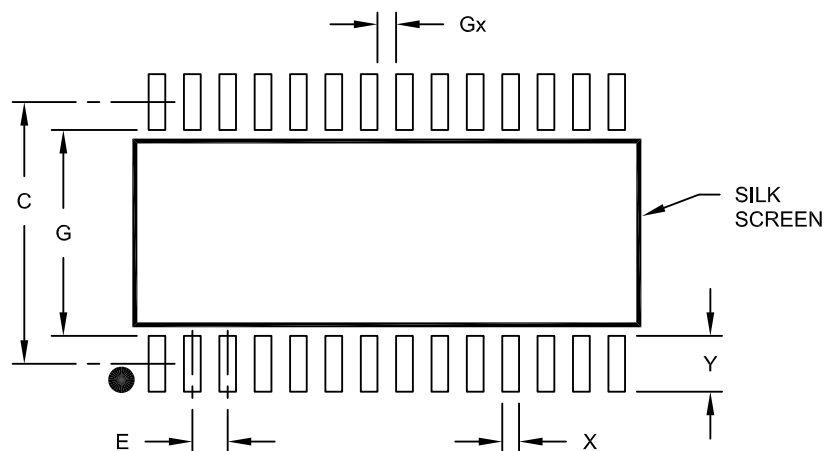
**Legend:** XX...X Customer-specific information  
Y Year code (last digit of calendar year)  
YY Year code (last 2 digits of calendar year)  
WW Week code (week of January 1 is week '01')  
NNN Alphanumeric traceability code

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

# dsPIC33EPXXGS202 FAMILY

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



## RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

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