



Welcome to [E-XFL.COM](#)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

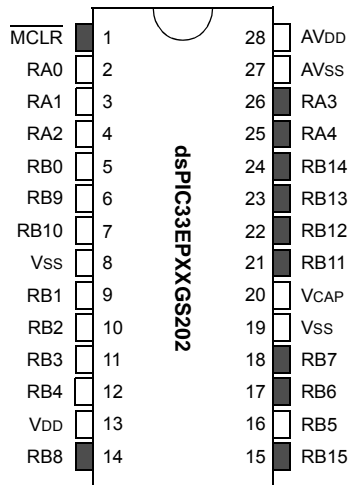
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 12x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep32gs202t-e-mm

dsPIC33EPXXGS202 FAMILY

Pin Diagrams

28-Pin SOIC,
28-Pin SSOP

■ = Pins are up to 5V tolerant



PIN FUNCTION DESCRIPTIONS

Pin	Pin Function	Pin	Pin Function
1	MCLR	15	PGEC3/ RP47 /RB15
2	AN0/PGA1P1/CMP1A/RA0	16	TDO/AN9/PGA2N2/ RP37 /RB5
3	AN1/PGA1P2/PGA2P1/CMP1B/RA1	17	PGED1/TDI/AN10/SCL1/ RP38 /RB6
4	AN2/PGA1P3/PGA2P2/CMP1C/CMP2A/RA2	18	PGEC1/AN11/SDA1/ RP39 /RB7
5	AN3/PGA2P3/CMP1D/CMP2B/ RP32 /RB0	19	VSS
6	AN4/CMP2C/ RP41 /RB9	20	VCAP
7	AN5/CMP2D/ RP42 /RB10	21	TMS/PWM3H/ RP43 /RB11
8	VSS	22	TCK/PWM3L/ RP44 /RB12
9	OSC1/CLKI/AN6/ RP33 /RB1	23	PWM2H/ RP45 /RB13
10	OSC2/CLKO/AN7/PGA1N2/ RP34 /RB2	24	PWM2L/ RP46 /RB14
11	PGED2/AN8/INT0/ RP35 /RB3	25	PWM1H/RA4
12	PGEC2/ADTRG31/ RP36 /RB4	26	PWM1L/RA3
13	VDD	27	AVSS
14	PGED3/ RP40 /RB8	28	AVDD

Legend: Shaded pins are up to 5 VDC tolerant.

Note: **RPn** represents remappable peripheral functions. See Table 10-1 and Table 10-2 for the complete list of remappable sources.

dsPIC33EPXXGS202 FAMILY

When a PSV page overflow or underflow occurs, EA<15> is cleared as a result of the register indirect EA calculation. An overflow or underflow of the EA in the PSV pages can occur at the page boundaries when:

- The initial address, prior to modification, addresses the PSV page
- The EA calculation uses Pre- or Post-Modified Register Indirect Addressing; however, this does not include Register Offset Addressing

In general, when an overflow is detected, the DSRPAG register is incremented and the EA<15> bit is set to keep the base address within the PSV window. When an underflow is detected, the DSRPAG register is decremented and the EA<15> bit is set to keep the

base address within the PSV window. This creates a linear PSV address space, but only when using Register Indirect Addressing modes.

Exceptions to the operation described above arise when entering and exiting the boundaries of Page 0 and PSV spaces. Table 4-24 lists the effects of overflow and underflow scenarios at different boundaries.

In the following cases, when overflow or underflow occurs, the EA<15> bit is set and the DSRPAG is not modified; therefore, the EA will wrap to the beginning of the current page:

- Register Indirect with Register Offset Addressing
- Modulo Addressing
- Bit-Reversed Addressing

TABLE 4-24: OVERFLOW AND UNDERFLOW SCENARIOS AT PAGE 0 AND PSV SPACE BOUNDARIES^(2,3,4)

O/U, R/W	Operation	Before			After		
		DSxPAG	DS EA<15>	Page Description	DSxPAG	DS EA<15>	Page Description
O, Read	[++Wn] or	DSRPAG = 0x2FF	1	PSV: Last lsw page	DSRPAG = 0x300	1	PSV: First MSB page
O, Read	[Wn++]	DSRPAG = 0x3FF	1	PSV: Last MSB page	DSRPAG = 0x3FF	0	See Note 1
U, Read	[--Wn] or [Wn--]	DSRPAG = 0x001	1	PSV page	DSRPAG = 0x001	0	See Note 1
U, Read		DSRPAG = 0x200	1	PSV: First lsw page	DSRPAG = 0x200	0	See Note 1
U, Read		DSRPAG = 0x300	1	PSV: First MSB page	DSRPAG = 0x2FF	1	PSV: Last lsw page

Legend: O = Overflow, U = Underflow, R = Read, W = Write

Note 1: The Register Indirect Addressing now addresses a location in the base Data Space (0x0000-0x7FFF).

2: An EDS access, when DSRPAG = 0x000, will generate an address error trap.

3: Only reads from PS are supported using DSRPAG.

4: Pseudolinear Addressing is not supported for large offsets.

dsPIC33EPXXGS202 FAMILY

4.9 Interfacing Program and Data Memory Spaces

The dsPIC33EPXXGS202 family architecture uses a 24-bit wide Program Space (PS) and a 16-bit wide Data Space (DS). The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the architecture of the dsPIC33EPXXGS202 family devices provides two methods by which Program Space can be accessed during operation:

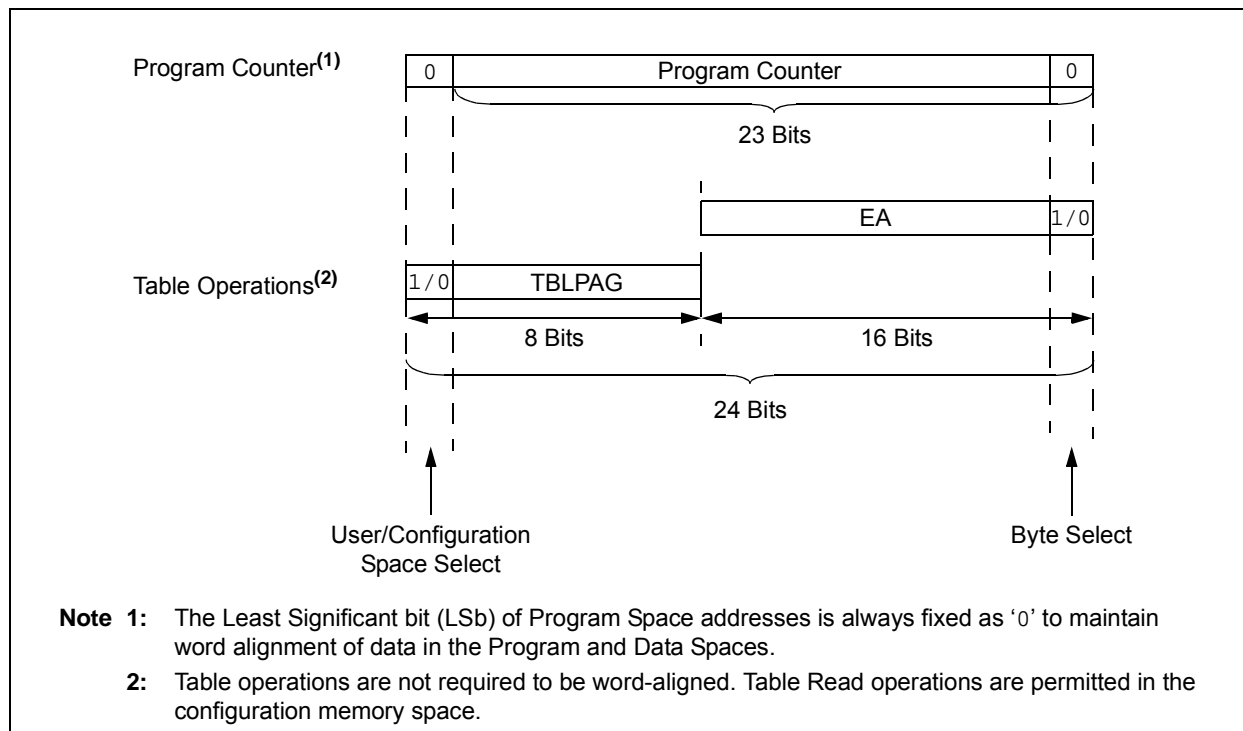
- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

TABLE 4-27: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xxx xxxx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		

FIGURE 4-10: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



dsPIC33EPXXGS202 FAMILY

NOTES:

dsPIC33EPXXGS202 FAMILY

5.2 RTSP Operation

The dsPIC33EPXXGS202 family Flash program memory array is organized into rows of 64 instructions or 192 bytes. RTSP allows the user application to erase a single page (8 rows or 512 instructions) of memory at a time and to program one row at a time. It is possible to program two instructions at a time as well.

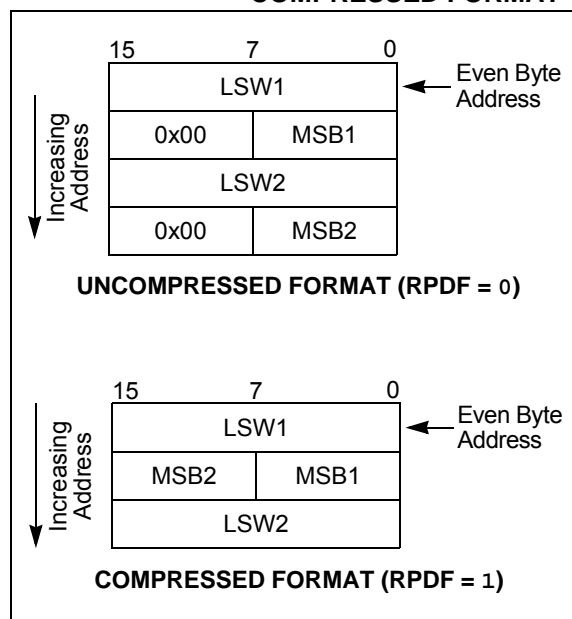
The page erase and single row write blocks are edge-aligned, from the beginning of program memory on boundaries of 1536 bytes and 192 bytes, respectively. Figure 25-14 in **Section 25.0 “Electrical Characteristics”** lists the typical erase and programming times.

Row programming is performed by loading 192 bytes into data memory and then loading the address of the first byte in that row into the NVMSRCADR register. Once the write has been initiated, the device will automatically load the write latches and increment the NVMSRCADR and the NVMADR(U) registers until all bytes have been programmed. The RPDF bit (NVMCON<9>) selects the format of the stored data in RAM to be either compressed or uncompressed. See Figure 5-2 for data formatting. Compressed data helps to reduce the amount of required RAM by using the upper byte of the second word for the MSB of the second instruction.

The basic sequence for RTSP word programming is to use the TBLWTL and TBLWTH instructions to load two of the 24-bit instructions into the write latches found in configuration memory space. Refer to Figure 4-1 through Figure 4-3 for write latch addresses. Programming is performed by unlocking and setting the control bits in the NVMCON register.

All erase and program operations may optionally use the NVM interrupt to signal the successful completion of the operation.

FIGURE 5-2: UNCOMPRESSED/COMPRESSED FORMAT



5.3 Programming Operations

A complete programming sequence is necessary for programming or erasing the internal Flash in RTSP mode. The processor stalls (waits) until the programming operation is finished. Setting the WR bit (NVMCON<15>) starts the operation and the WR bit is automatically cleared when the operation is finished.

5.3.1 PROGRAMMING ALGORITHM FOR FLASH PROGRAM MEMORY

Programmers can program two adjacent words (24 bits x 2) of Program Flash Memory (PFM) at a time on every other word address boundary (0x000000, 0x000004, 0x000008, etc.). To do this, it is necessary to erase the page that contains the desired address of the location the user wants to change. For protection against accidental operations, the write initiate sequence for NVMKEY must be used to allow any erase or program operation to proceed. After the programming command has been executed, the user application must wait for the programming time until programming is complete. The two instructions following the start of the programming sequence should be NOPs.

dsPIC33EPXXGS202 FAMILY

REGISTER 7-5: INTCON3: INTERRUPT CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	NAE
bit 15							bit 8

U-0	U-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0
—	—	—	DOOVR	—	—	—	APLL
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-9 **Unimplemented:** Read as '0'
- bit 8 **NAE:** NVM Address Error Soft Trap Status bit
 1 = NVM address error soft trap has occurred
 0 = NVM address error soft trap has not occurred
- bit 7-5 **Unimplemented:** Read as '0'
- bit 4 **DOOVR:** DO Stack Overflow Soft Trap Status bit
 1 = DO stack overflow soft trap has occurred
 0 = DO stack overflow soft trap has not occurred
- bit 3-1 **Unimplemented:** Read as '0'
- bit 0 **APLL:** Auxiliary PLL Loss of Lock Soft Trap Status bit
 1 = APLL lock soft trap has occurred
 0 = APLL lock soft trap has not occurred

REGISTER 7-6: INTCON4: INTERRUPT CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	SGHT
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-1 **Unimplemented:** Read as '0'
- bit 0 **SGHT:** Software Generated Hard Trap Status bit
 1 = Software generated hard trap has occurred
 0 = Software generated hard trap has not occurred

dsPIC33EPXXGS202 FAMILY

REGISTER 8-4: OSCTUN: FRC OSCILLATOR TUNING REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TUN<5:0>					
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6

Unimplemented: Read as '0'

bit 5-0

TUN<5:0>: FRC Oscillator Tuning bits

011111 = Maximum frequency deviation of 1.457% (7.477 MHz)

011110 = Center frequency + 1.41% (7.474 MHz)

•

•

•

000001 = Center frequency + 0.047% (7.373 MHz)

000000 = Center frequency (7.37 MHz nominal)

111111 = Center frequency – 0.047% (7.367 MHz)

•

•

•

100001 = Center frequency – 1.457% (7.263 MHz)

100000 = Minimum frequency deviation of -1.5% (7.259 MHz)

dsPIC33EPXXGS202 FAMILY

REGISTER 10-24: RPOR8: PERIPHERAL PIN SELECT OUTPUT REGISTER 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP177R5	RP177R4	RP177R3	RP177R2	RP177R1	RP177R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP176R5	RP176R4	RP176R3	RP176R2	RP176R1	RP176R0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP177R<5:0>:** Peripheral Output Function is Assigned to RP177 Output Pin bits
(see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP176R<5:0>:** Peripheral Output Function is Assigned to RP176 Output Pin bits
(see Table 10-2 for peripheral function numbers)

REGISTER 10-25: RPOR9: PERIPHERAL PIN SELECT OUTPUT REGISTER 9

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP179R5	RP179R4	RP179R3	RP179R2	RP179R1	RP179R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP178R5	RP178R4	RP178R3	RP178R2	RP178R1	RP178R0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP179R<5:0>:** Peripheral Output Function is Assigned to RP179 Output Pin bits
(see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP178R<5:0>:** Peripheral Output Function is Assigned to RP178 Output Pin bits
(see Table 10-2 for peripheral function numbers)

REGISTER 14-2: OC1CON2: OUTPUT COMPARE CONTROL REGISTER 2 (CONTINUED)

bit 4-0	SYNCSEL<4:0> : Trigger/Synchronization Source Selection bits
11111	= OC1RS compare event is used for synchronization
11110	= INT2 pin synchronizes or triggers OC1
11101	= INT1 pin synchronizes or triggers OC1
11100	= Reserved
11011	= Reserved
11010	= Reserved
11001	= CMP2 module triggers OC1 ⁽¹⁾
11000	= CMP1 module triggers OC1 ⁽¹⁾
10111	= Reserved
10110	= Reserved
10101	= Reserved
10100	= Reserved
10011	= Reserved
10010	= Reserved
10001	= Reserved
10000	= IC1 input capture interrupt event synchronizes or triggers OC1
01111	= Reserved
01110	= Reserved
01101	= Timer3 synchronizes or triggers OC1
01100	= Timer2 synchronizes or triggers OC1 (default)
01011	= Timer1 synchronizes or triggers OC1
01010	= Reserved
01001	= Reserved
01000	= Reserved
00111	= Reserved
00110	= Reserved
00101	= IC1 input capture event synchronizes or triggers OC1
00100	= Reserved
00011	= Reserved
00010	= Reserved
00001	= Reserved
00000	= No sync or trigger source for OC1

Note 1: This option should only be selected as a trigger source and not as a synchronization source.

dsPIC33EPXXGS202 FAMILY

16.0 SERIAL PERIPHERAL INTERFACE (SPI)

Note 1: This data sheet summarizes the features of the dsPIC33EPXXGS202 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Serial Peripheral Interface (SPI)**” (DS70005185) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33EPXXGS202 device family offers one SPI module on a single device.

The SPI1 module takes advantage of the Peripheral Pin Select (PPS) feature to allow for greater flexibility in pin configuration.

The SPI1 serial interface consists of four pins, as follows:

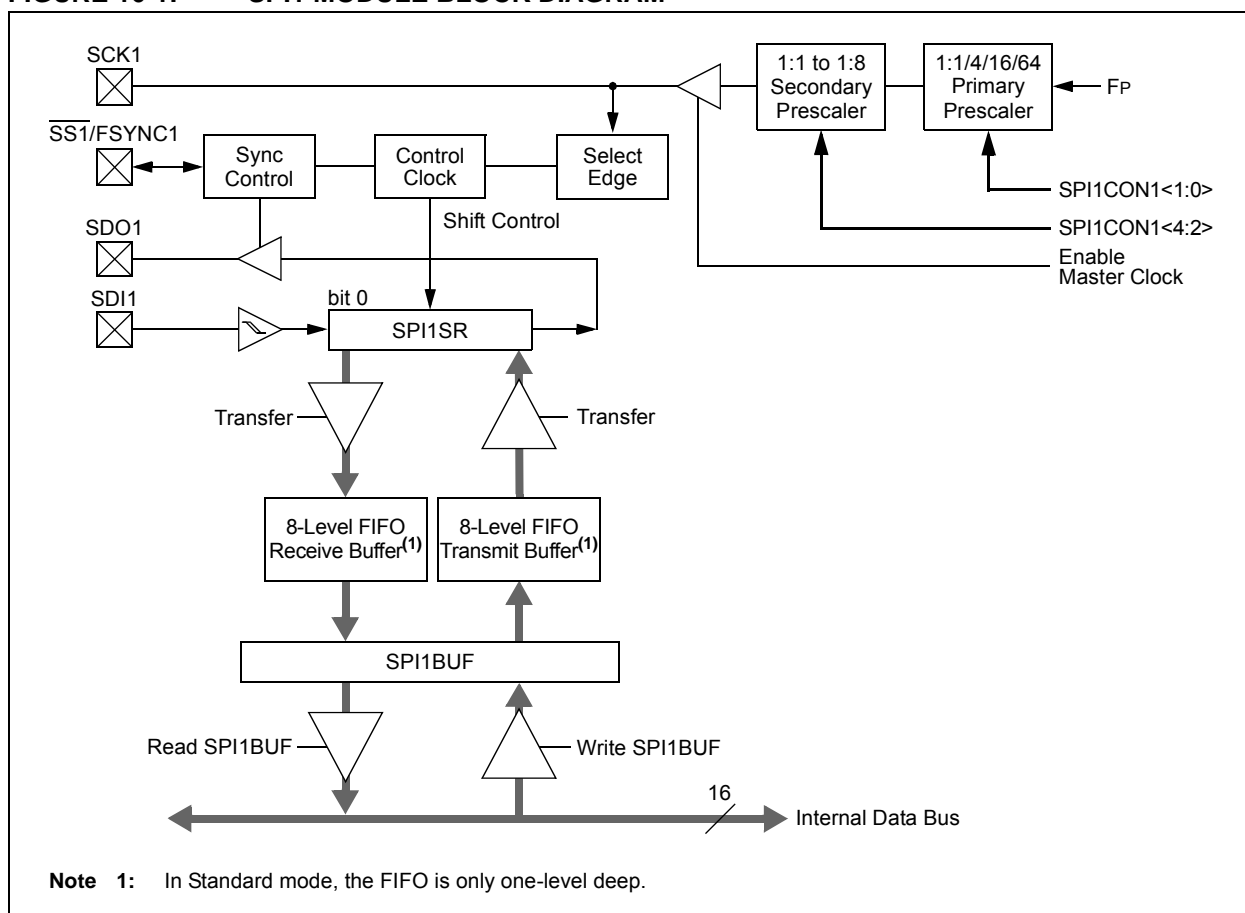
- SDI1: Serial Data Input
- SDO1: Serial Data Output
- SCK1: Shift Clock Input or Output
- $\overline{SS1}$ /FSYNC1: Active-Low Slave Select or Frame Synchronization I/O Pulse

The SPI1 module can be configured to operate with two, three or four pins. In 3-Pin mode, $\overline{SS1}$ is not used. In 2-Pin mode, neither SDO1 nor $\overline{SS1}$ is used.

Figure 16-1 illustrates the block diagram of the SPI1 module in Standard and Enhanced modes.

The SPI module is a synchronous serial interface, useful for communicating with other peripherals or microcontroller devices. These peripheral devices can be serial EEPROMs, shift registers, display drivers, ADC Converters, etc. The SPI module is compatible with Motorola® SPI and SIOP interfaces.

FIGURE 16-1: SPI1 MODULE BLOCK DIAGRAM



dsPIC33EPXXGS202 FAMILY

REGISTER 19-16: ADMOD0L: ADC INPUT MODE CONTROL REGISTER 0 LOW

U-0	R/W-0	U-0	R/W-0	U-0	R/W-0	U-0	R/W-0
—	SIGN7	—	SIGN6	—	SIGN5	—	SIGN4
bit 15						bit 8	

U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	SIGN3	—	SIGN2	DIFF1	SIGN1	DIFF0	SIGN0
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit (odd)15-5 **Unimplemented:** Read as '0'
- bit (3,1) **DIFF<x>:** Pseudo-Differential Mode for Corresponding Analog Inputs bits
 1 = Channel is pseudo-differential
 0 = Channel is single-ended
- bit (even) **SIGNx:** Output Data Sign for Corresponding Analog Inputs bits
 1 = Channel output data is signed
 0 = Channel output data is unsigned

REGISTER 19-17: ADMOD0H: ADC INPUT MODE CONTROL REGISTER 0 HIGH

U-0	U-0	U-0	R/W-0	U-0	R/W-0	U-0	R/W-0
—	—	—	SIGN14	—	SIGN13	—	SIGN12
bit 15						bit 8	

U-0	R/W-0	U-0	R/W-0	U-0	R/W-0	U-0	R/W-0
—	SIGN11	—	SIGN10	—	SIGN9	—	SIGN8
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-13 **Unimplemented:** Read as '0'
- bit (odd) **Unimplemented:** Read as '0'
- bit (even) **SIGN<x>:** Output Data Sign for Corresponding Analog Inputs bits
 1 = Channel output data is signed
 0 = Channel output data is unsigned

dsPIC33EPXXGS202 FAMILY

REGISTER 19-25: ADCMPxENL: ADC DIGITAL COMPARATOR x CHANNEL ENABLE REGISTER LOW (x = 0,1)

U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	CMPEN14	—	—	CMPEN<11:8>			
bit 15				bit 8			

R/W/0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CMPEN<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **Unimplemented:** Read as '0'
 bit 14 **CMPEN14:** Comparator Enable for Corresponding Input Channel bit
 1 = Conversion result for corresponding channel is used by the comparator
 0 = Conversion result for corresponding channel is not used by the comparator
 bit 13-12 **Unimplemented:** Read as '0'
 bit 11-0 **CMPEN<11:0>:** Comparator Enable for Corresponding Input Channels bits
 1 = Conversion result for corresponding channel is used by the comparator
 0 = Conversion result for corresponding channel is not used by the comparator

dsPIC33EPXXGS202 FAMILY

24.11 Demonstration/Development Boards, Evaluation Kits and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

24.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

dsPIC33EPXXGS202 FAMILY

25.2 AC Characteristics and Timing Parameters

This section defines the dsPIC33EPXXGS202 family AC characteristics and timing parameters.

TABLE 25-15: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC

AC CHARACTERISTICS	Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended Operating voltage V_{DD} range as described in Section 25.1 “DC Characteristics” .
---------------------------	--

FIGURE 25-1: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

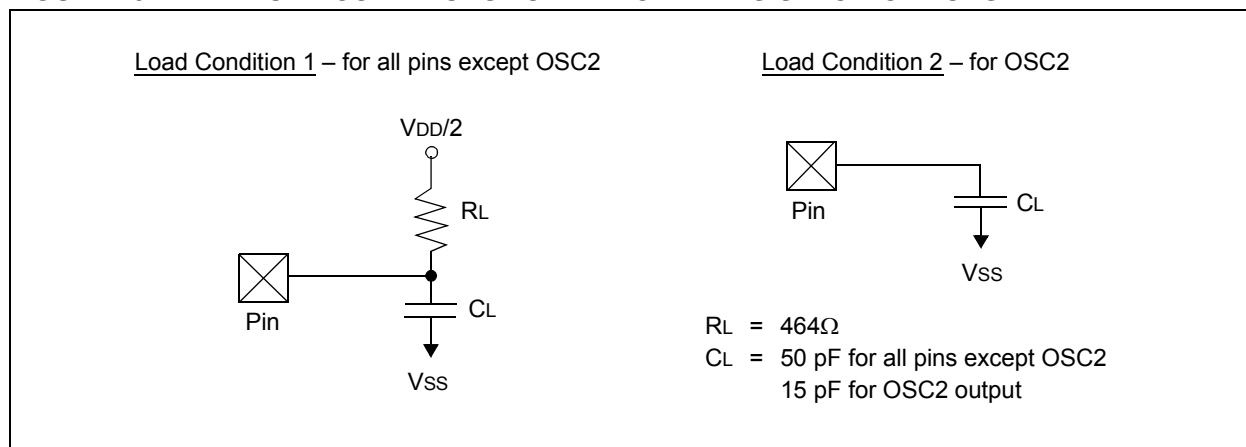


TABLE 25-16: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
DO50	Cosco	OSC2 Pin	—	—	15	pF	In XT and HS modes, when external clock is used to drive OSC1
DO56	Cio	All I/O Pins and OSC2	—	—	50	pF	EC mode
DO58	Cb	SCL1, SDA1	—	—	400	pF	In I ² C mode

dsPIC33EPXXGS202 FAMILY

TABLE 25-23: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SY00	TPU	Power-up Period	—	400	600	μs	
SY10	TOST	Oscillator Start-up Time	—	1024 TOSC	—	—	TOSC = OSC1 Period
SY12	TWDT	Watchdog Timer Time-out Period	0.81	—	1.22	ms	WDTPRE = 0, WDTPOST<3:0> = 0000, using LPRC tolerances indicated in F21a/F21b (see Table 25-21) at +85°C
			3.25	—	4.88	ms	WDTPRE = 1, WDTPOST<3:0> = 0000, using LPRC tolerances indicated in F21a/F21b (see Table 25-21) at +85°C
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	μs	
SY20	TMCLR	MCLR Pulse Width (low)	2	—	—	μs	
SY30	TBOR	BOR Pulse Width (low)	1	—	—	μs	
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	μs	-40°C to +85°C
SY36	TVREG	Voltage Regulator Standby-to-Active mode Transition Time	—	—	30	μs	
SY37	TOSCDFRC	FRC Oscillator Start-up Delay	—	—	29	μs	
SY38	TOSCDLPRC	LPRC Oscillator Start-up Delay	—	—	70	μs	

Note 1: These parameters are characterized but not tested in manufacturing.

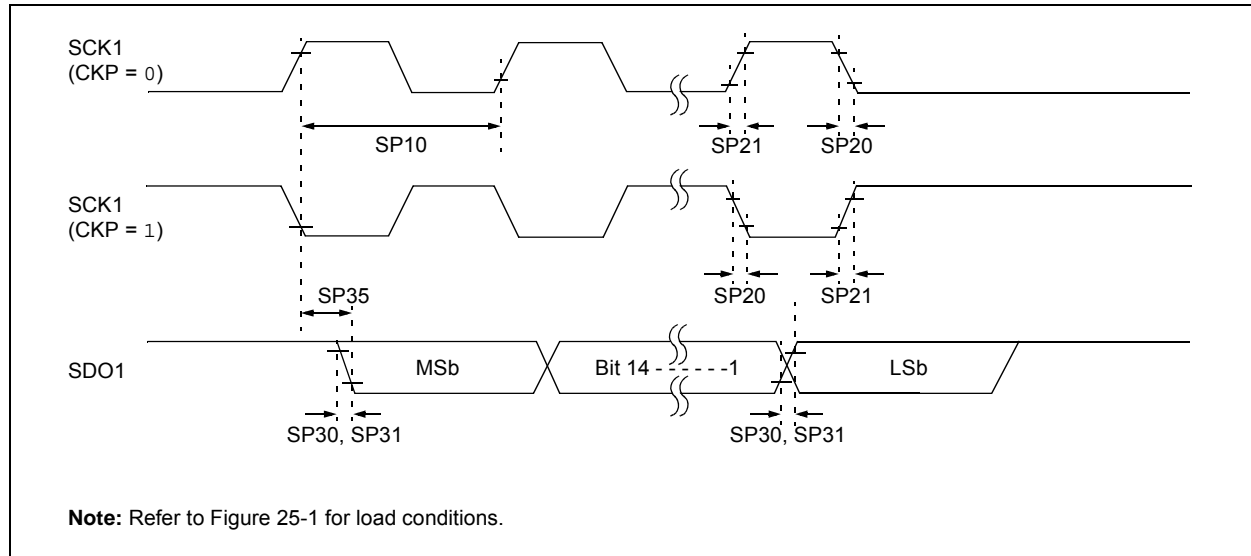
2: Data in “Typ.” column is at 3.3V, +25°C unless otherwise stated.

dsPIC33EPXXGS202 FAMILY

TABLE 25-31: SPI1 MAXIMUM DATA/CLOCK RATE SUMMARY

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
15 MHz	Table 25-31	—	—	0,1	0,1	0,1
9 MHz	—	Table 25-32	—	1	0,1	1
9 MHz	—	Table 25-33	—	0	0,1	1
15 MHz	—	—	Table 25-34	1	0	0
11 MHz	—	—	Table 25-35	1	1	0
15 MHz	—	—	Table 25-36	0	1	0
11 MHz	—	—	Table 25-37	0	0	0

FIGURE 25-11: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0) TIMING CHARACTERISTICS



dsPIC33EPXXGS202 FAMILY

**TABLE 25-37: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0)
TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP70	FscP	Maximum SCK1 Input Frequency	—	—	15	MHz	(Note 3)
SP72	TscF	SCK1 Input Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP73	TscR	SCK1 Input Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 (Note 4)
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 (Note 4)
SP35	Tsch2doV, TscL2doV	SDO1 Data Output Valid After SCK1 Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SS1}$ ↓ to SCK1 ↑ or SCK1 ↓ Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS1}$ ↑ to SDO1 Output High-Impedance	10	—	50	ns	(Note 4)
SP52	Tsch2ssH, TscL2ssH	$\overline{SS1}$ ↑ After SCK1 Edge	1.5 TCY + 40	—	—	ns	(Note 4)

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in “Typ.” column is at 3.3V, +25°C unless otherwise stated.

3: The minimum clock period for SCK1 is 66.7 ns. Therefore, the SCK1 clock generated by the master must not violate this specification.

4: Assumes 50 pF load on all SPI1 pins.

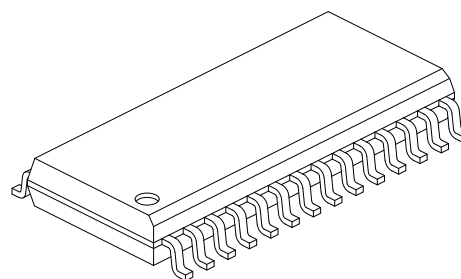
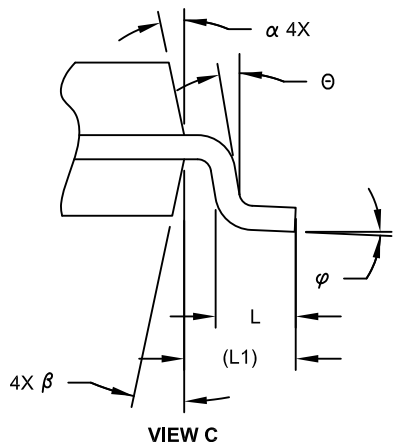
dsPIC33EPXXGS202 FAMILY

NOTES:

dsPIC33EPXXGS202 FAMILY

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	1.27 BSC		
Overall Height	A	-	-	2.65
Molded Package Thickness	A2	2.05	-	-
Standoff §	A1	0.10	-	0.30
Overall Width	E	10.30 BSC		
Molded Package Width	E1	7.50 BSC		
Overall Length	D	17.90 BSC		
Chamfer (Optional)	h	0.25	-	0.75
Foot Length	L	0.40	-	1.27
Footprint	L1	1.40 REF		
Lead Angle	θ	0°	-	-
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.18	-	0.33
Lead Width	b	0.31	-	0.51
Mold Draft Angle Top	α	5°	-	15°
Mold Draft Angle Bottom	β	5°	-	15°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic
- Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M
 - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
 - REF: Reference Dimension, usually without tolerance, for information purposes only.
- Datums A & B to be determined at Datum H.

Microchip Technology Drawing C04-052C Sheet 2 of 2

dsPIC33EPXXGS202 FAMILY

NOTES: