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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	EBI/EMI, I ² C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	78
Program Memory Size	128KB (64K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b; D/A 4x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TFBGA
Supplier Device Package	100-CBGA (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega128a1u-cu

1. Ordering Information

Ordering code	Flash (bytes)	EEPROM (bytes)	SRAM (bytes)	Speed (MHz)	Power supply	Package <small>(1)(2)(3)</small>	Temp.
ATxmega128A1U-AU	128K + 8K	2K	8K	32	1.6 - 3.6V	100A	-40°C - 85°C
ATxmega128A1U-AUR ⁽⁴⁾	128K + 8K	2K	8K				
ATxmega64A1U-AU	64K + 4K	2K	4K				
ATxmega64A1U-AUR ⁽⁴⁾	64K + 4K	2K	4K				
ATxmega128A1U-CU	128K + 8K	2K	8K			100C1	
ATxmega128A1U-CUR ⁽⁴⁾	128K + 8K	2K	8K				
ATxmega64A1U-CU	64K + 4K	2K	4K				
ATxmega64A1U-CUR ⁽⁴⁾	64K + 4K	2K	4K				
ATxmega128A1U-C7U	128K + 8K	2K	8K			100C2	
ATxmega128A1U-C7UR ⁽⁴⁾	128K + 8K	2K	8K				
ATxmega64A1U-C7U	64K + 4K	2K	4K				
ATxmega64A1U-C7UR ⁽⁴⁾	64K + 4K	2K	4K				
ATxmega128A1U-AN	128K + 8K	2K	8K			100A	-40°C - 105°C
ATxmega128A1U-ANR ⁽⁴⁾	128K + 8K	2K	8K				
ATxmega64A1U-AN	64K + 4K	2K	4K				
ATxmega64A1U-ANR ⁽⁴⁾	64K + 4K	2K	4K				

- Notes:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information.
 2. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
 3. For packaging information, see ["Packaging information" on page 71](#).
 4. Tape and Reel.

Package Type	
100A	100-lead, 14 x 14 x 1.0mm, 0.5mm lead pitch, thin profile plastic quad flat package (TQFP)
100C1	100-ball, 9 x 9 x 1.2mm body, ball pitch 0.80mm, chip ball grid array (CBGA)
100C2	100-ball, 7 x 7 x 1.0mm body, ball pitch 0.65mm, very thin fine-pitch ball grid array (VFBGA)

Typical Applications

Industrial control	Climate control	Low power battery applications
Factory automation	RF and ZigBee®	Power tools
Building control	USB connectivity	HVAC
Board control	Sensor control	Utility metering
White goods	Optical	Medical applications

10. System Clock and Clock options

10.1 Features

- Fast start-up time
- Safe run-time clock switching
- Internal oscillators:
 - 32MHz run-time calibrated and tunable oscillator
 - 2MHz run-time calibrated oscillator
 - 32.768kHz calibrated oscillator
 - 32kHz ultra low power (ULP) oscillator with 1kHz output
- External clock options
 - 0.4MHz - 16MHz crystal oscillator
 - 32.768kHz crystal oscillator
 - External clock
- PLL with 20MHz - 128MHz output frequency
 - Internal and external clock options and 1x to 31x multiplication
 - Lock detector
- Clock prescalers with 1x to 2048x division
- Fast peripheral clocks running at two and four times the CPU clock
- Automatic run-time calibration of internal oscillators
- External oscillator and PLL lock failure detection with optional non-maskable interrupt

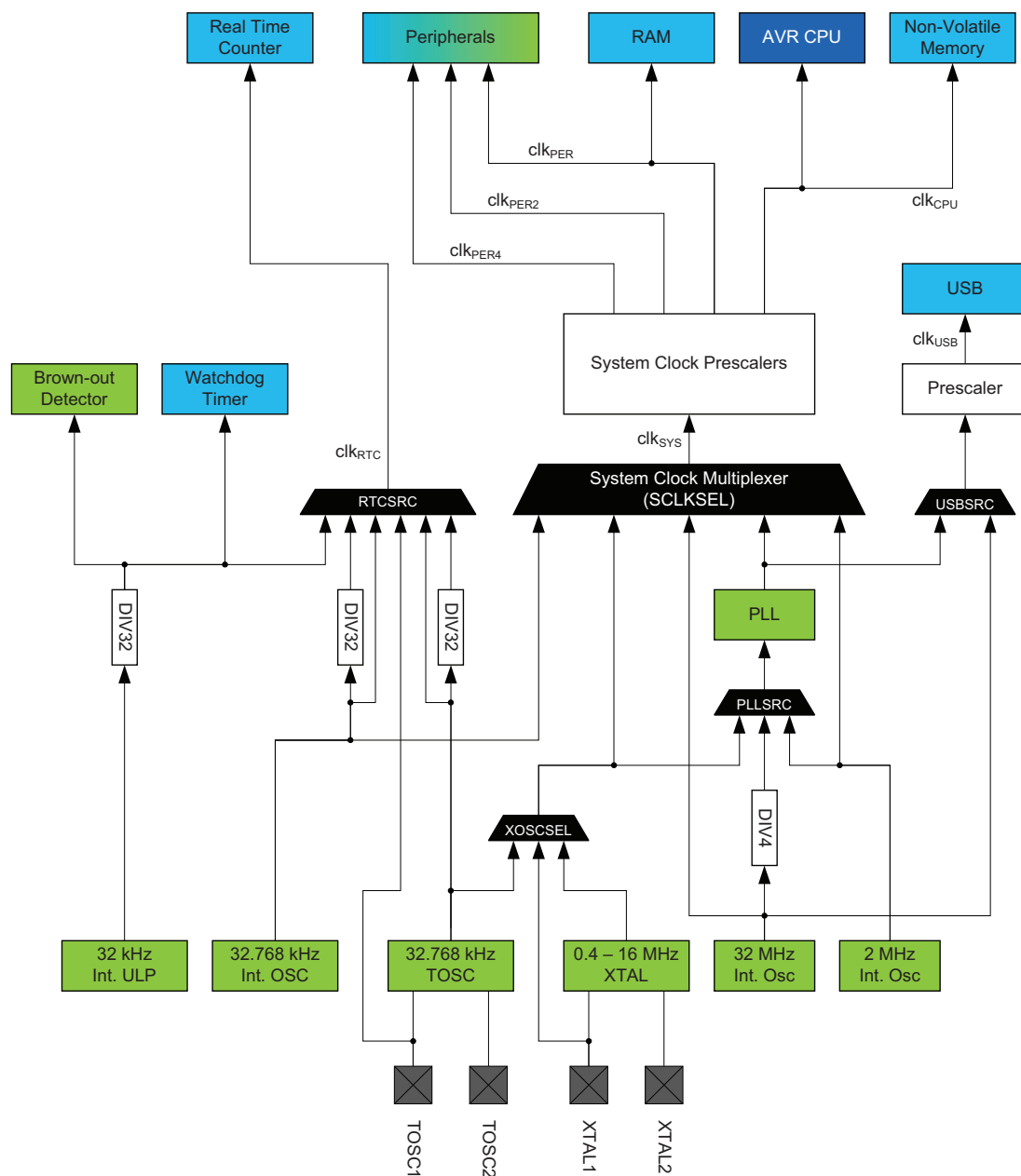
10.2 Overview

Atmel AVR XMEGA devices have a flexible clock system supporting a large number of clock sources. It incorporates both accurate internal oscillators and external crystal oscillator and resonator support. A high-frequency phase locked loop (PLL) and clock prescalers can be used to generate a wide range of clock frequencies. A calibration feature (DFLL) is available, and can be used for automatic run-time calibration of the internal oscillators to remove frequency drift over voltage and temperature. An oscillator failure monitor can be enabled to issue a non-maskable interrupt and switch to the internal oscillator if the external oscillator or PLL fails.

When a reset occurs, all clock sources except the 32kHz ultra low power oscillator are disabled. After reset, the device will always start up running from the 2MHz internal oscillator. During normal operation, the system clock source and prescalers can be changed from software at any time.

[Figure 10-1 on page 20](#) presents the principal clock system in the XMEGA A1U family devices. Not all of the clocks need to be active at a given time. The clocks for the CPU and peripherals can be stopped using sleep modes and power reduction registers as described in [“Power Management and Sleep Modes” on page 22](#).

Figure 10-1. The clock system, clock sources, and clock distribution.



10.3 Clock Sources

The clock sources are divided in two main groups: internal oscillators and external clock sources. Most of the clock sources can be directly enabled and disabled from software, while others are automatically enabled or disabled, depending on peripheral settings. After reset, the device starts up running from the 2MHz internal oscillator. The other clock sources, DFLLs and PLL, are turned off by default.

The internal oscillators do not require any external components to run. For details on characteristics and accuracy of the internal oscillators, refer to the device datasheet.

10.3.1 32kHz Ultra Low Power Internal Oscillator

This oscillator provides an approximate 32kHz clock. The 32kHz ultra low power (ULP) internal oscillator is a very low power clock source, and it is not designed for high accuracy. The oscillator employs a built-in prescaler that provides a

Program address (base address)	Source	Interrupt description
0x0E4	TCF1_INT_base	Timer/counter 1 on port F interrupt base
0x0EC	SPIF_INT_vector	SPI on port F interrupt base
0x0EE	USARTF0_INT_base	USART 0 on port F interrupt base
0x0F4	USARTF1_INT_base	USART 1 on port F interrupt base
0x0FA	USB_INT_base	USB on port D interrupt base

21. USB – Universal Serial Bus Interface

21.1 Features

- One USB 2.0 full speed (12Mbps) and low speed (1.5Mbps) device compliant interface
- Integrated on-chip USB transceiver, no external components needed
- 16 endpoint addresses with full endpoint flexibility for up to 31 endpoints
 - One input endpoint per endpoint address
 - One output endpoint per endpoint address
- Endpoint address transfer type selectable to
 - Control transfers
 - Interrupt transfers
 - Bulk transfers
 - Isochronous transfers
- Configurable data payload size per endpoint, up to 1023 bytes
- Endpoint configuration and data buffers located in internal SRAM
 - Configurable location for endpoint configuration data
 - Configurable location for each endpoint's data buffer
- Built-in direct memory access (DMA) to internal SRAM for:
 - Endpoint configurations
 - Reading and writing endpoint data
- Ping-pong operation for higher throughput and double buffered operation
 - Input and output endpoint data buffers used in a single direction
 - CPU/DMA controller can update data buffer during transfer
- Multi packet transfer for reduced interrupt load and software intervention
 - Data payload exceeding maximum packet size is transferred in one continuous transfer
 - No interrupts or software interaction on packet transaction level
- Transaction complete FIFO for workflow management when using multiple endpoints
 - Tracks all completed transactions in a first-come, first-served work queue
- Clock selection independent of system clock source and selection
- Minimum 1.5MHz CPU clock required for low speed USB operation
- Minimum 12MHz CPU clock required for full speed operation
- Connection to event system
- On chip debug possibilities during USB transactions

21.2 Overview

The USB module is a USB 2.0 full speed (12Mbps) and low speed (1.5Mbps) device compliant interface.

The USB supports 16 endpoint addresses. All endpoint addresses have one input and one output endpoint, for a total of 31 configurable endpoints and one control endpoint. Each endpoint address is fully configurable and can be configured for any of the four transfer types; control, interrupt, bulk, or isochronous. The data payload size is also selectable, and it supports data payloads up to 1023 bytes.

No dedicated memory is allocated for or included in the USB module. Internal SRAM is used to keep the configuration for each endpoint address and the data buffer for each endpoint. The memory locations used for endpoint configurations and data buffers are fully configurable. The amount of memory allocated is fully dynamic, according to the number of endpoints in use and the configuration of these. The USB module has built-in direct memory access (DMA), and will read/write data from/to the SRAM when a USB transaction takes place.

To maximize throughput, an endpoint address can be configured for ping-pong operation. When done, the input and output endpoints are both used in the same direction. The CPU or DMA controller can then read/write one data buffer while the USB module writes/reads the others, and vice versa. This gives double buffered communication.

A DAC conversion is automatically started when new data to be converted are available. Events from the event system can also be used to trigger a conversion, and this enables synchronized and timed conversions between the DAC and other peripherals, such as a timer/counter. The DMA controller can be used to transfer data to the DAC.

The DAC has high drive strength, and is capable of driving both resistive and capacitive loads, as well as loads which combine both. A low-power mode is available, which will reduce the drive strength of the output.

Internal and external voltage references can be used. The DAC output is also internally available for use as input to the analog comparator or ADC.

PORTA and PORTB each has one DAC. Notation of these peripherals are DACA and DACB, respectively.

33. Pinout and Pin Functions

The device pinout is shown in “Pinout/Block Diagram” on page 3. In addition to general purpose I/O functionality, each pin can have several alternate functions. This will depend on which peripheral is enabled and connected to the actual pin. Only one of the pin functions can be used at time.

33.1 Alternate Pin Function Description

The tables below show the notation for all pin functions available and describe its function.

33.1.1 Operation/ Power Supply

V_{CC}	Digital supply voltage
AV_{CC}	Analog supply voltage
GND	Ground

33.1.2 Port Interrupt functions

SYNC	Port pin with full synchronous and limited asynchronous interrupt function
ASYNC	Port pin with full synchronous and full asynchronous interrupt function

33.1.3 Analog functions

ACn	Analog Comparator input pin n
ACnOUT	Analog Comparator n Output
ADCn	Analog to Digital Converter input pin n
DACn	Digital to Analog Converter output pin n
A_{REF}	Analog Reference input pin

33.1.4 External Bus Interface functions

An	Address line n	
Dn	Data line n	
\overline{CSn}	Chip Select n	
ALEn	Address Latch Enable pin n	(SRAM)
\overline{RE}	Read Enable	(SRAM)
\overline{WE}	External Data Memory Write	(SRAM /SDRAM)
BAn	Bank Address	(SDRAM)
\overline{CAS}	Column Access Strobe	(SDRAM)
CKE	SDRAM Clock Enable	(SDRAM)
CLK	SDRAM Clock	(SDRAM)
\overline{DQM}	Data Mask Signal/Output Enable	(SDRAM)
\overline{RAS}	Row Access Strobe	(SDRAM)

Table 33-11. Port R - alternate functions.

PORT R	PIN #	INTERRUPT	PDI	XTAL
PDI	89		PDI_DATA	
RESET	90		PDI_CLOCK	
PRO	91	SYNC		XTAL2
PR1	92	SYNC		XTAL1

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ICALL		Indirect Call to (Z)	PC(15:0) ← Z, PC(21:16) ← 0	None	2 / 3 ⁽¹⁾
EICALL		Extended Indirect Call to (Z)	PC(15:0) ← Z, PC(21:16) ← EIND	None	3 ⁽¹⁾
CALL	k	call Subroutine	PC ← k	None	3 / 4 ⁽¹⁾
RET		Subroutine Return	PC ← STACK	None	4 / 5 ⁽¹⁾
RETI		Interrupt Return	PC ← STACK	I	4 / 5 ⁽¹⁾
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC ← PC + 2 or 3	None	1 / 2 / 3
CP	Rd,Rr	Compare	Rd - Rr	Z,C,N,V,S,H	1
CPC	Rd,Rr	Compare with Carry	Rd - Rr - C	Z,C,N,V,S,H	1
CPI	Rd,K	Compare with Immediate	Rd - K	Z,C,N,V,S,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b) = 0) PC ← PC + 2 or 3	None	1 / 2 / 3
SBRS	Rr, b	Skip if Bit in Register Set	if (Rr(b) = 1) PC ← PC + 2 or 3	None	1 / 2 / 3
SBIC	A, b	Skip if Bit in I/O Register Cleared	if (I/O(A,b) = 0) PC ← PC + 2 or 3	None	2 / 3 / 4
SBIS	A, b	Skip if Bit in I/O Register Set	If (I/O(A,b) = 1) PC ← PC + 2 or 3	None	2 / 3 / 4
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then PC ← PC + k + 1	None	1 / 2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then PC ← PC + k + 1	None	1 / 2
BREQ	k	Branch if Equal	if (Z = 1) then PC ← PC + k + 1	None	1 / 2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC ← PC + k + 1	None	1 / 2
BRCS	k	Branch if Carry Set	if (C = 1) then PC ← PC + k + 1	None	1 / 2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC ← PC + k + 1	None	1 / 2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC ← PC + k + 1	None	1 / 2
BRLO	k	Branch if Lower	if (C = 1) then PC ← PC + k + 1	None	1 / 2
BRMI	k	Branch if Minus	if (N = 1) then PC ← PC + k + 1	None	1 / 2
BRPL	k	Branch if Plus	if (N = 0) then PC ← PC + k + 1	None	1 / 2
BRGE	k	Branch if Greater or Equal, Signed	if (N ⊕ V = 0) then PC ← PC + k + 1	None	1 / 2
BRLT	k	Branch if Less Than, Signed	if (N ⊕ V = 1) then PC ← PC + k + 1	None	1 / 2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC ← PC + k + 1	None	1 / 2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC ← PC + k + 1	None	1 / 2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC ← PC + k + 1	None	1 / 2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC ← PC + k + 1	None	1 / 2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC ← PC + k + 1	None	1 / 2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC ← PC + k + 1	None	1 / 2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1 / 2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1 / 2
Data transfer instructions					
MOV	Rd, Rr	Copy Register	Rd ← Rr	None	1
MOVW	Rd, Rr	Copy Register Pair	Rd+1:Rd ← Rr+1:Rr	None	1
LDI	Rd, K	Load Immediate	Rd ← K	None	1

Table 37-14. Accuracy characteristics.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
RES	Input resolution					12	Bits
INL ⁽¹⁾	Integral non-linearity	$V_{REF} = \text{Ext } 1.0V$	$V_{CC} = 1.6V$		± 2.0	± 3	lsb
			$V_{CC} = 3.6V$		± 1.5	± 2.5	
		$V_{REF} = AV_{CC}$	$V_{CC} = 1.6V$		± 2.0	± 4	
			$V_{CC} = 3.6V$		± 1.5	± 4	
		$V_{REF} = \text{INT}1V$	$V_{CC} = 1.6V$		± 5.0		
			$V_{CC} = 3.6V$		± 5.0		
DNL ⁽¹⁾	Differential non-linearity	$V_{REF} = \text{Ext } 1.0V$	$V_{CC} = 1.6V$		± 1.5	3.0	
			$V_{CC} = 3.6V$		± 0.6	1.5	
		$V_{REF} = AV_{CC}$	$V_{CC} = 1.6V$		± 1.0	3.5	
			$V_{CC} = 3.6V$		± 0.6	1.5	
		$V_{REF} = \text{INT}1V$	$V_{CC} = 1.6V$		± 4.5		
			$V_{CC} = 3.6V$		± 4.5		
	Gain error	After calibration			< 4.0		
	Gain calibration step size				4.0		
	Gain calibration drift	$V_{REF} = \text{Ext } 1.0V$			< 0.2		mV/K
	Offset error	After calibration			< 1.0		lsb
	Offset calibration step size				1.0		

Note: 1. Maximum numbers are based on characterisation and not tested in production, and valid for 5% to 95% output voltage range.

37.1.8 Analog Comparator Characteristics

Table 37-15. Analog Comparator characteristics.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
V_{off}	Input offset voltage				$< \pm 10$		mV
I_{lk}	Input leakage current				< 1		nA
	Input voltage range			-0.1		$AV_{CC} + 0.1$	V
V_{hys1}	Hysteresis, none				0		mV
V_{hys2}	Hysteresis, small	mode = High Speed (HS)			22		
		mode = Low Power (LP)			30		
V_{hys3}	Hysteresis, large	mode = HS			43		
		mode = LP			60		

Table 37-44. Accuracy characteristics.

Symbol	Parameter	Condition ⁽²⁾		Min.	Typ.	Max.	Units
RES	Resolution	Programmable to 12-bit		11	11.5	12	Bits
INL ⁽¹⁾	Integral non-linearity	500ksps, differential mode	$V_{CC}-1.0V < V_{REF} < V_{CC}-0.6V$		± 1.2	± 2	lsb
			All V_{REF}		± 1.5	± 3	
		2000ksps, differential mode	$V_{CC}-1.0V < V_{REF} < V_{CC}-0.6V$		± 1.0	± 2	
			All V_{REF}		± 1.5	± 3	
		single ended mode			± 1.5	± 4	
DNL ⁽¹⁾	Differential non-linearity	guaranteed monotonic			$< \pm 0.5$	$< \pm 1$	
	Offset Error				-1		mV
		Temperature drift			< 0.01		mV/K
		Operating voltage drift			< 0.6		mV/V
	Gain Error	Differential mode	External reference		-1		mV
			$AV_{CC}/1.6$		10		
			$AV_{CC}/2.0$		8		
			Bandgap		± 5		
		Temperature drift			< 0.02		mV/K
		Operating voltage drift			< 0.5		mV/V
	Noise	Differential mode, shorted input 2msps, $V_{CC} = 3.6V$, $Clk_{PER} = 16MHz$			0.4		mV rms

Notes: 1. Maximum numbers are based on characterisation and not tested in production, and valid for 5% to 95% input voltage range.
2. Unless otherwise noted all linearity, offset and gain error numbers are valid under the condition that external V_{REF} is used.

Table 37-45. Gain stage characteristics.

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
R_{in}	Input resistance	Switched in normal mode			4.0		$k\Omega$
C_{sample}	Input capacitance	Switched in normal mode			4.4		pF
	Signal range	Gain stage output		0		$V_{CC}-0.6$	V
	Propagation delay	ADC conversion rate			1		Clk_{ADC} cycles
	Sample rate	Same as ADC		100		1000	kHz
INL ⁽¹⁾	Integral Non-Linearity	500ksps	All gain settings		± 1.5	± 3	lsb

Figure 38-3. Active mode supply current vs. V_{CC} .

$f_{SYS} = 32.768\text{kHz}$ internal oscillator.

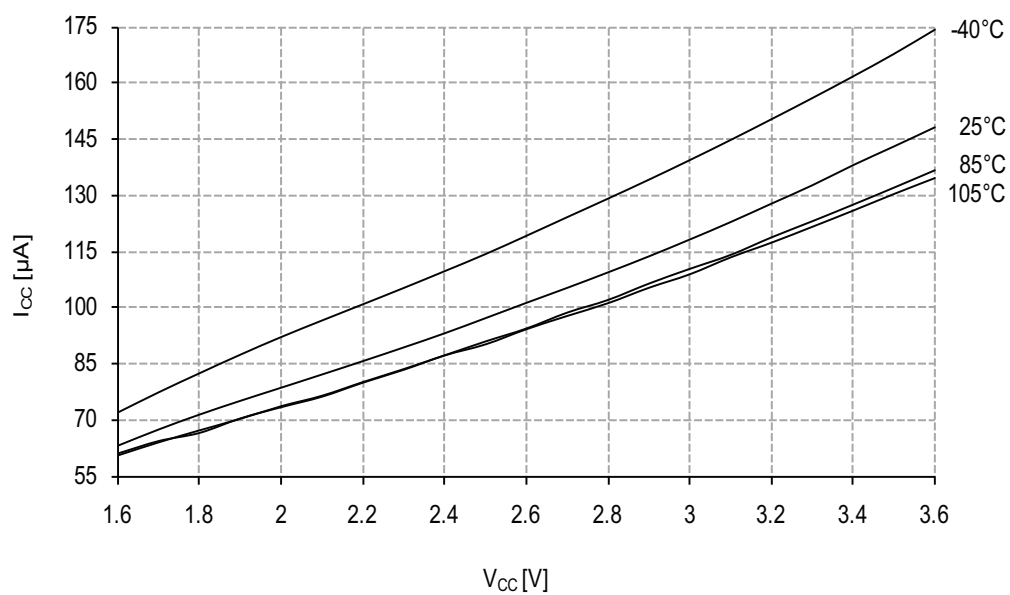


Figure 38-4. Active mode supply current vs. V_{CC} .

$f_{SYS} = 1\text{MHz}$ external clock.

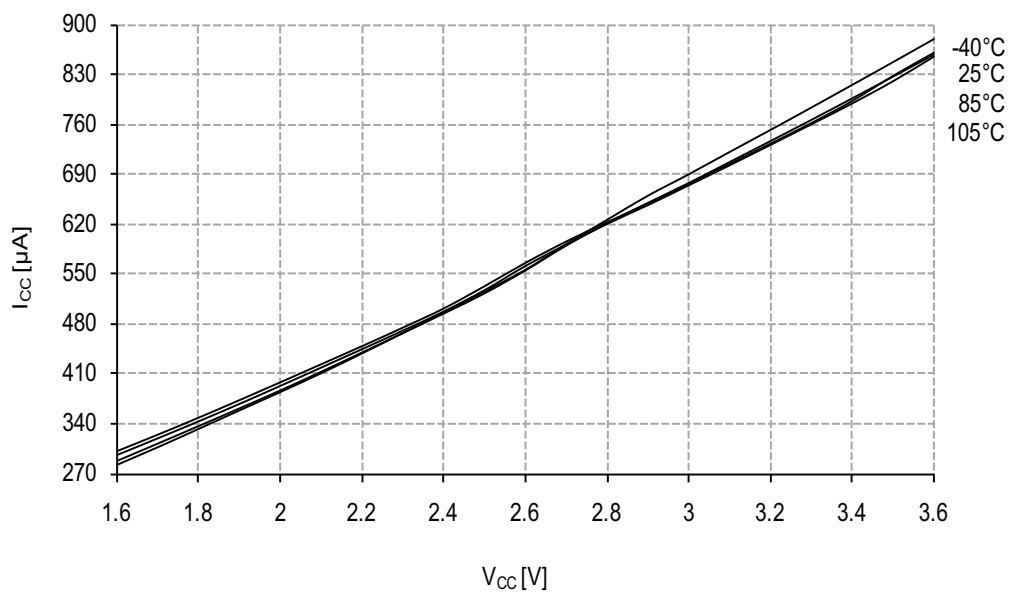
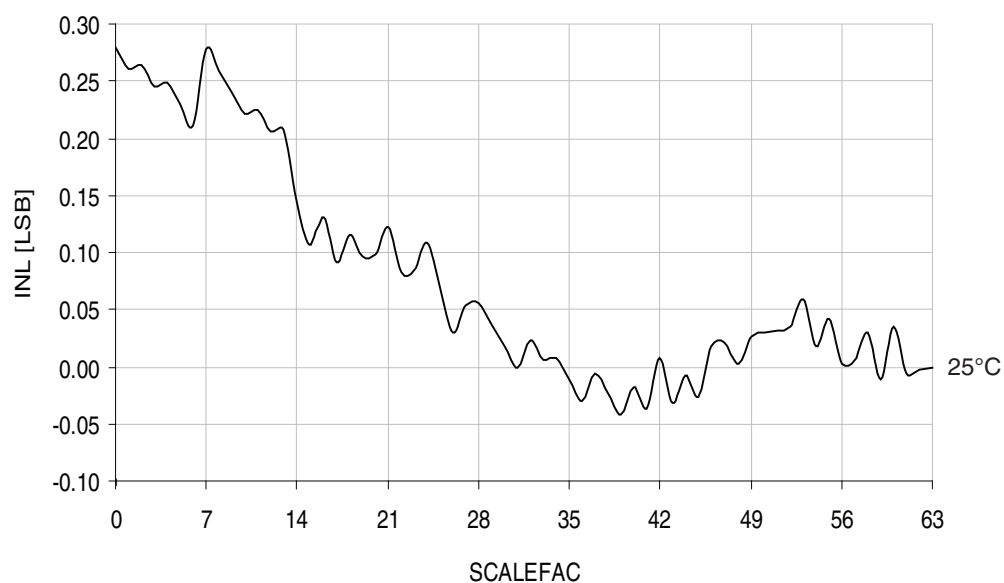


Figure 38-57. Voltage scaler INL vs. SCALEFAC.

$T = 25^{\circ}\text{C}$, $V_{CC} = 3.0\text{V}$.



38.1.6 Internal 1.0V reference Characteristics

Figure 38-58. ADC/DAC Internal 1.0V reference vs. temperature.

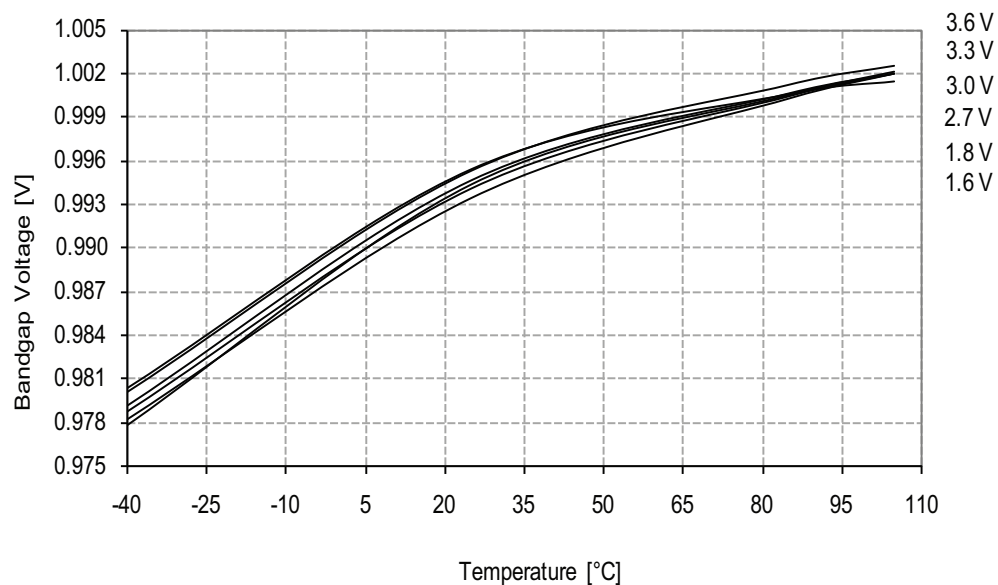
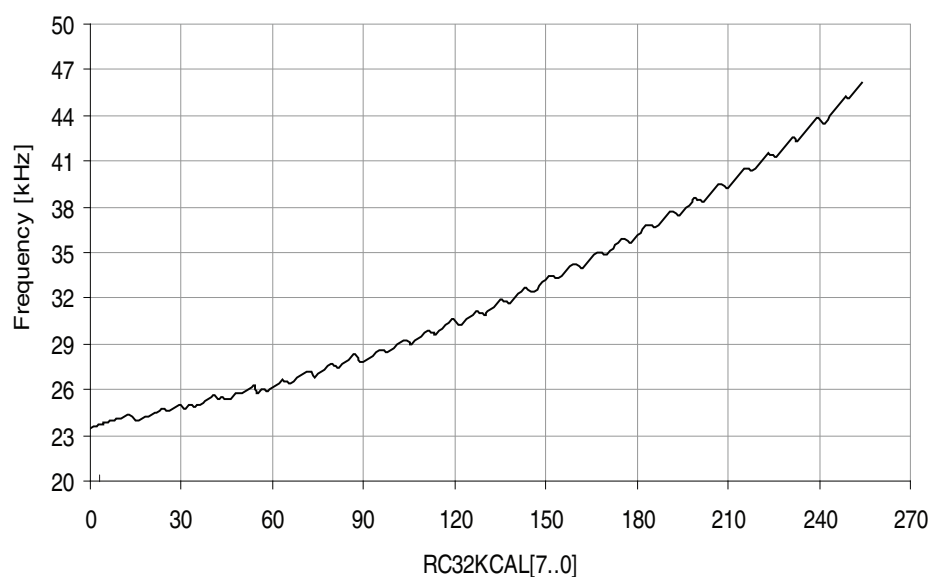


Figure 38-71. 32.768kHz internal oscillator frequency vs. calibration value.

$V_{CC} = 3.0V$, $T = 25^{\circ}C$.



38.1.10.3 2MHz Internal Oscillator

Figure 38-72. 2MHz internal oscillator frequency vs. temperature.

DFLL disabled.

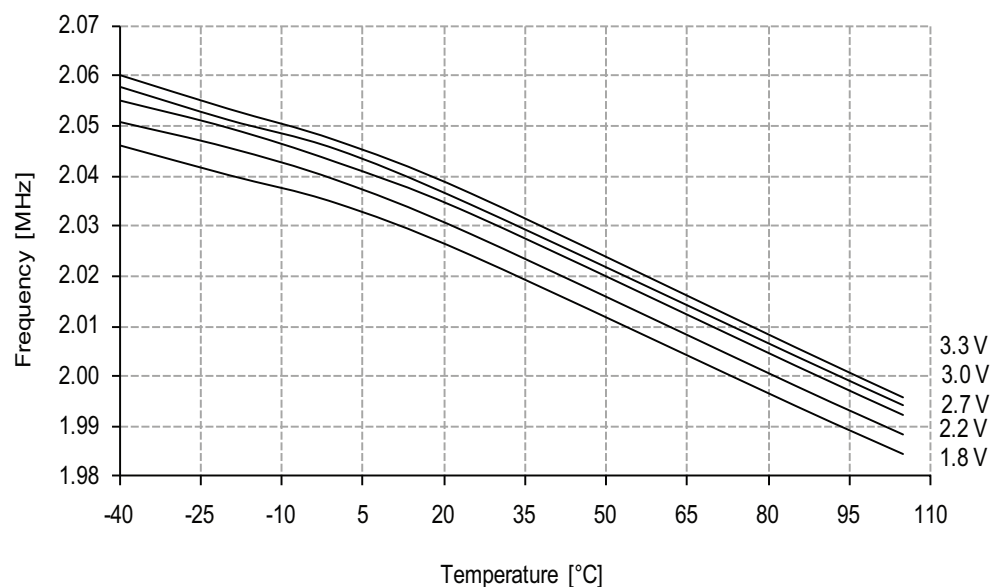


Figure 38-85. Active mode supply current vs. V_{CC} .

$f_{SYS} = 32.768\text{kHz}$ internal oscillator.

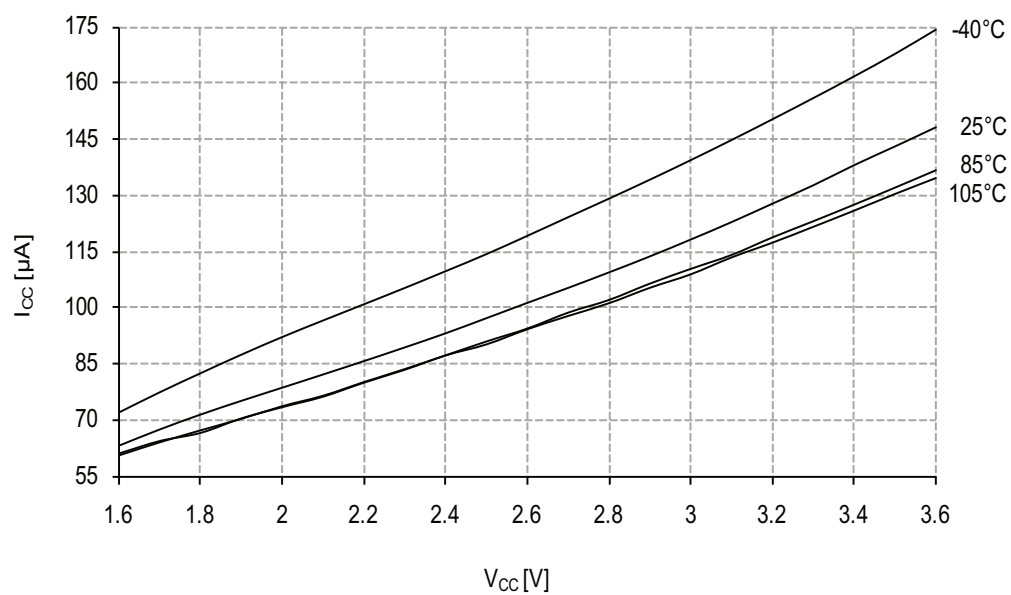
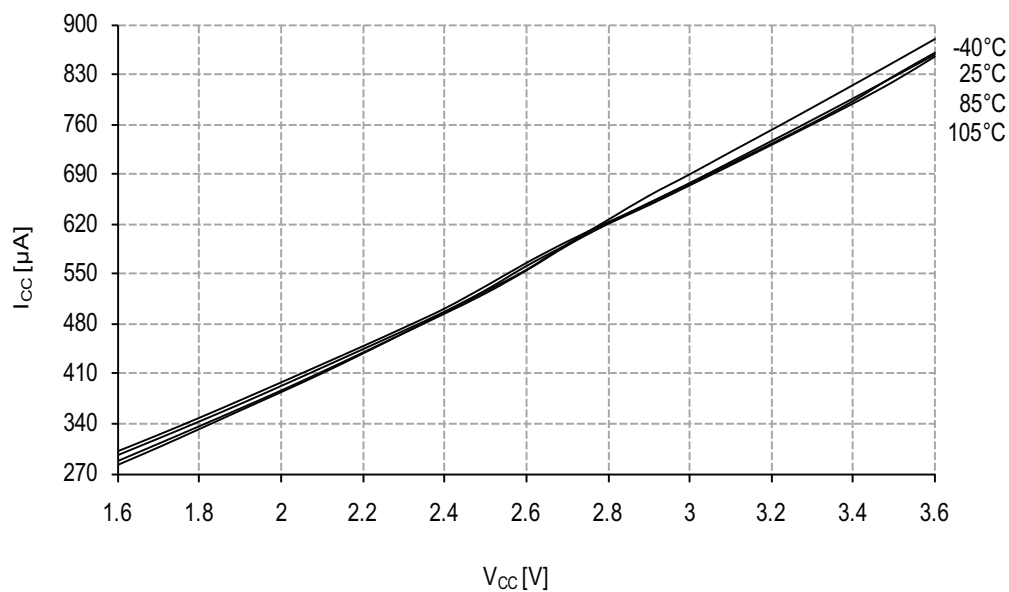


Figure 38-86. Active mode supply current vs. V_{CC} .

$f_{SYS} = 1\text{MHz}$ external clock.



38.2.1.3 Power-down mode supply current

Figure 38-97. Power-down mode supply current vs. Temperature.
All functions disabled.

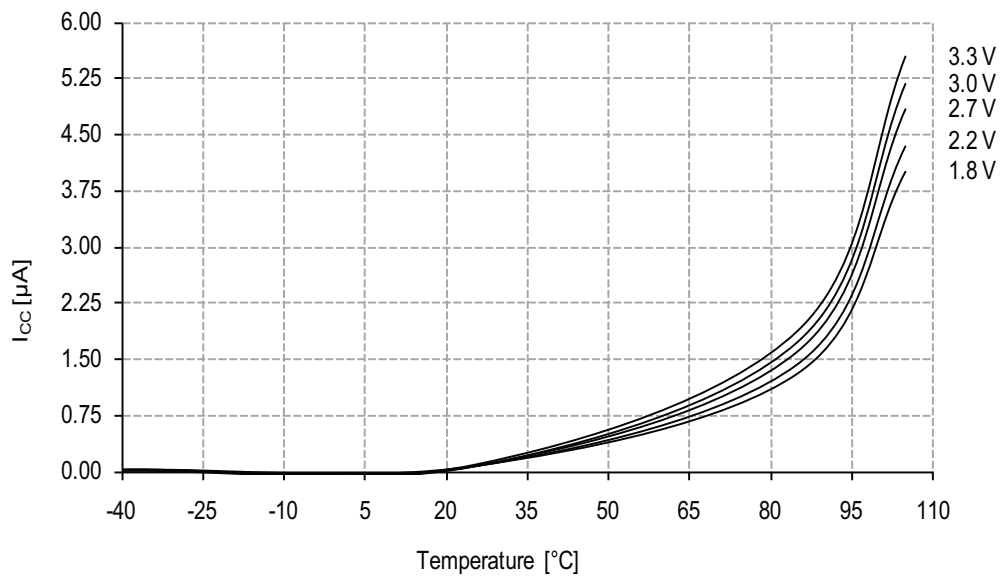
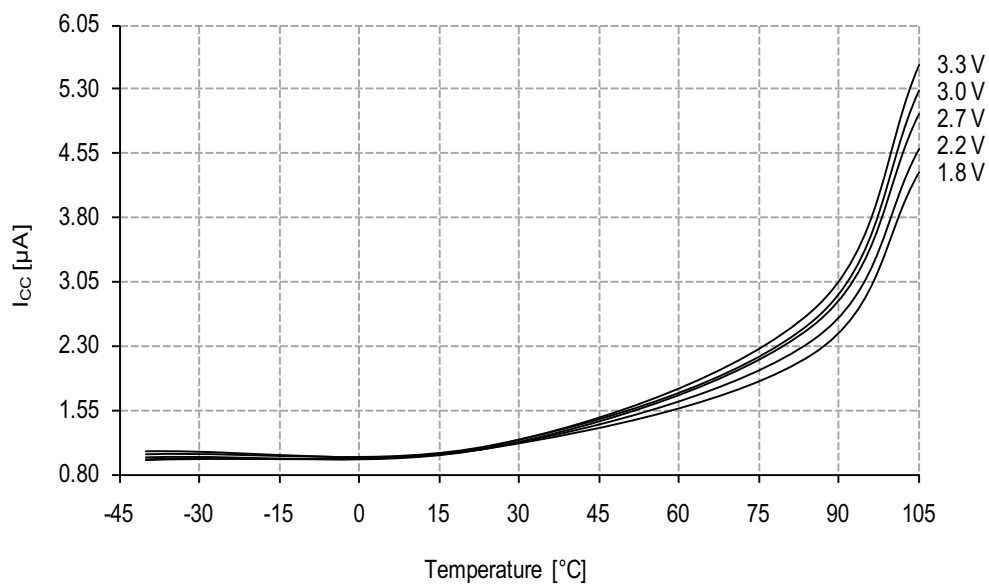


Figure 38-98. Power-down mode supply current vs. Temperature.
Sampled BOD with Watchdog Timer running on ULP oscillator.



38.2.2.3 Thresholds and Hysteresis

Figure 38-113.I/O pin input threshold voltage vs. V_{CC} .
 $T = 25^{\circ}\text{C}$.

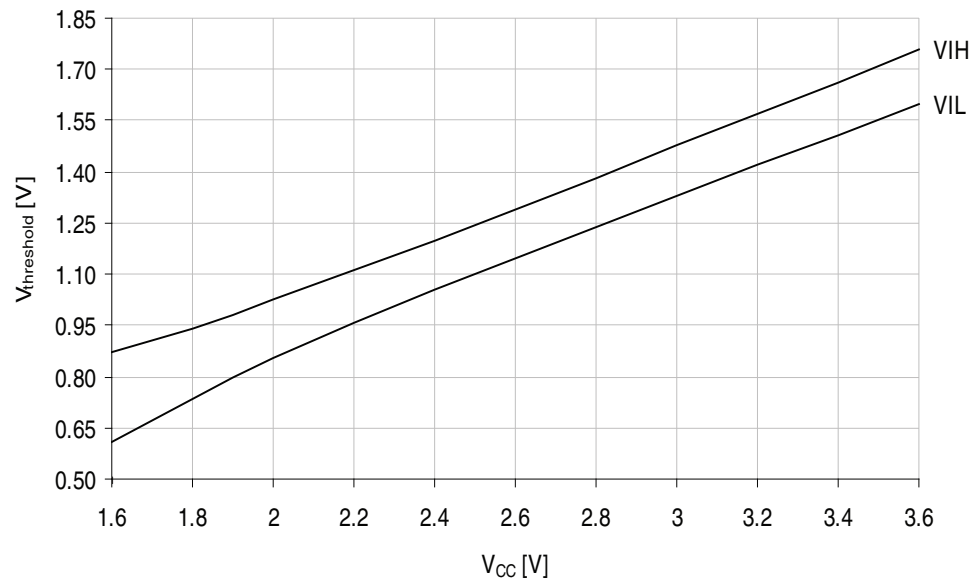


Figure 38-114.I/O pin input threshold voltage vs. V_{CC} .
 V_{IH} I/O pin read as "1".

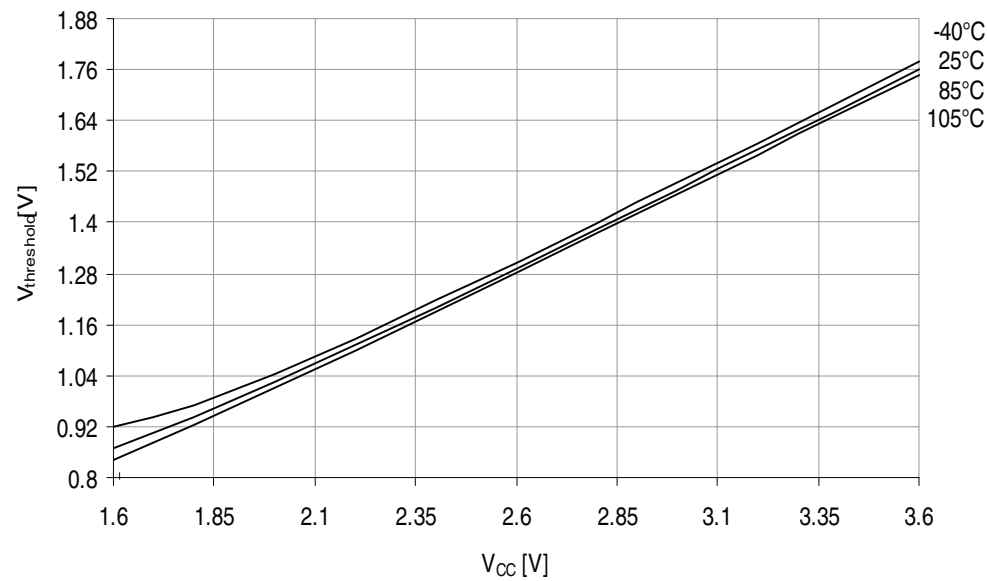


Figure 38-131.DAC DNL error vs. V_{REF} .

$V_{CC} = 3.6V$, external reference, room temperature.

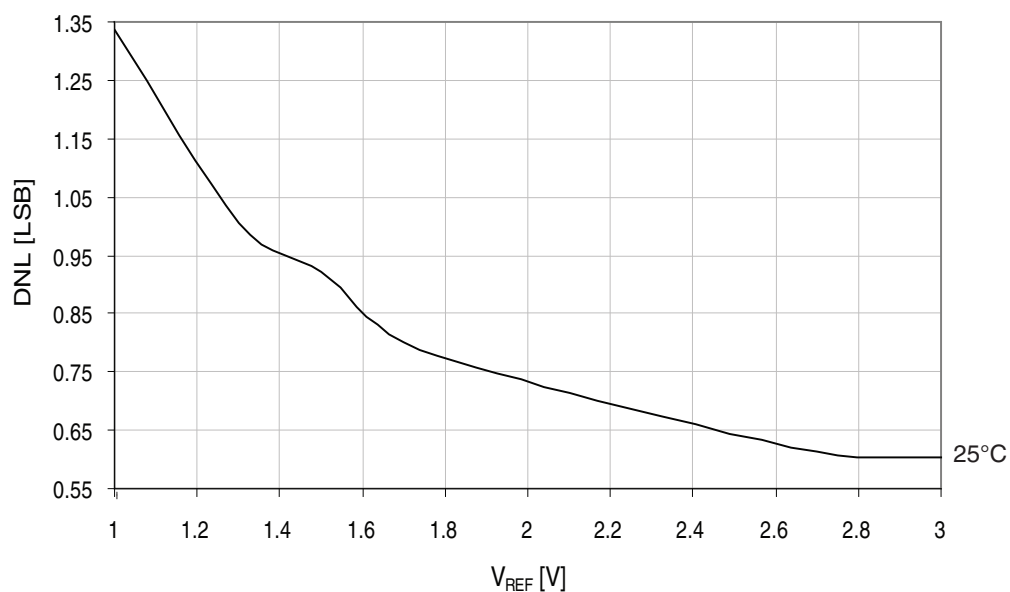


Figure 38-132.DAC noise vs. temperature.

$V_{CC} = 3.0V$, $V_{REF} = 2.4V$. TBD

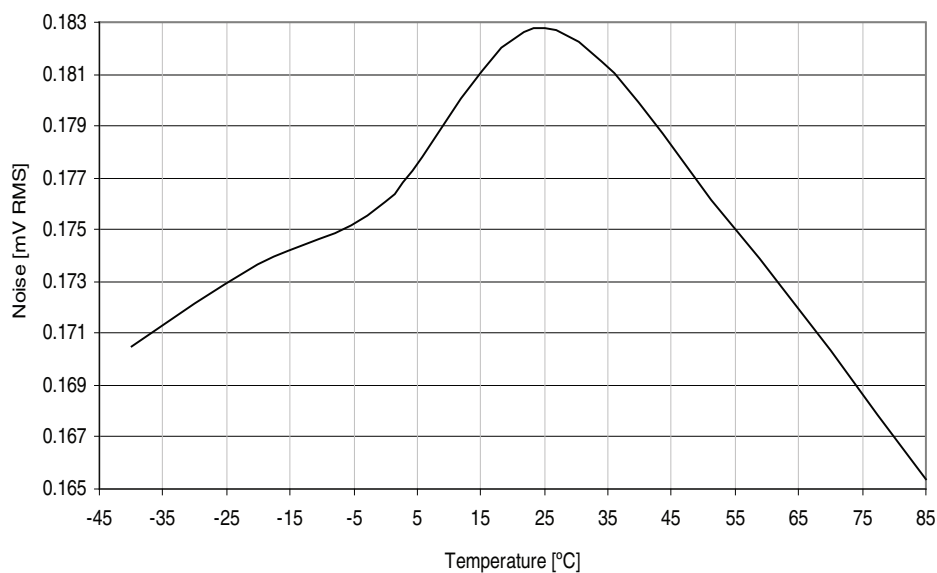
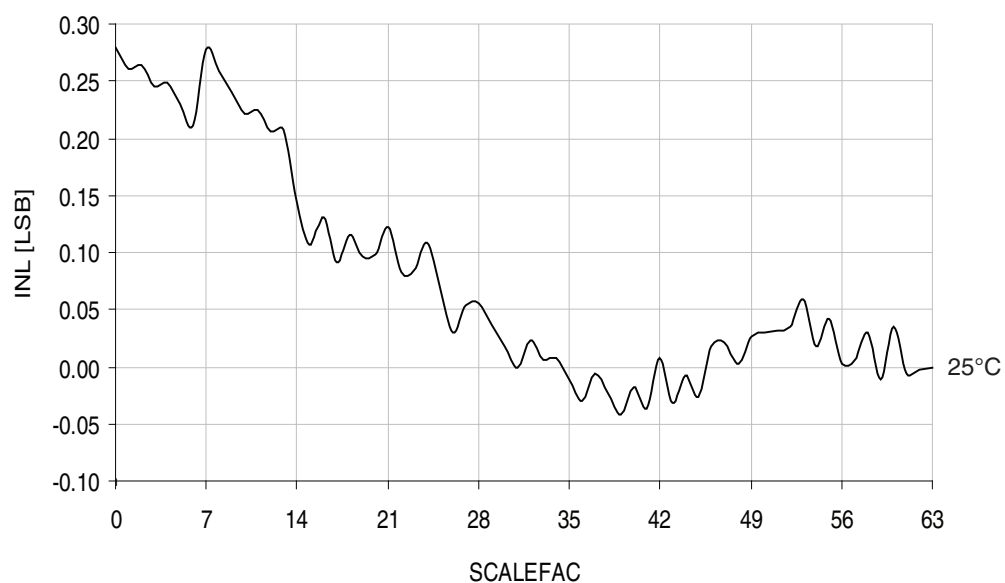


Figure 38-139. Voltage scaler INL vs. SCALEFAC.

$T = 25^{\circ}\text{C}$, $V_{CC} = 3.0\text{V}$.



38.2.6 Internal 1.0V reference Characteristics

Figure 38-140. ADC/DAC Internal 1.0V reference vs. temperature.

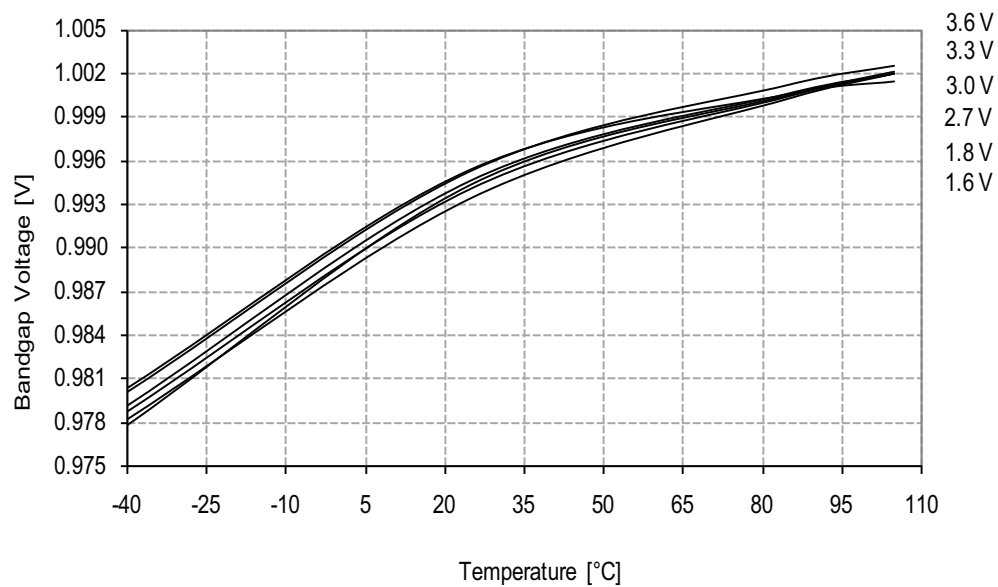


Figure 38-147. Reset pin input threshold voltage vs. V_{CC} .

V_{IH} - Reset pin read as "1".

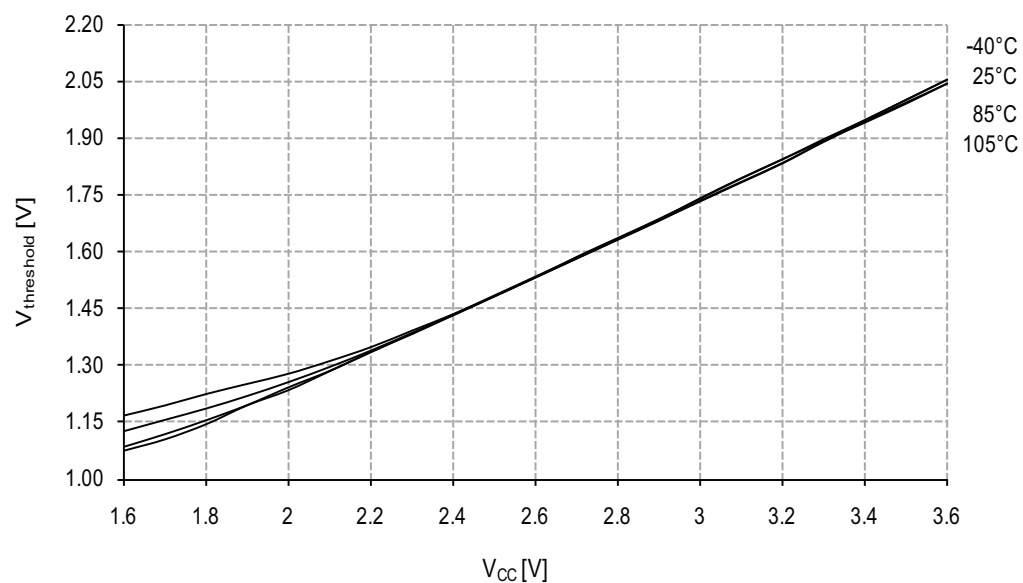


Figure 38-148. Reset pin input threshold voltage vs. V_{CC} .

V_{IL} - Reset pin read as "0".

