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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	I²C, IrDA, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	46
Program Memory Size	24KB (24K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f2402ar020sc

Signal Descriptions

Table 2 describes the Z8F640x family signals. Refer to the section **Pin Configurations on page 7** to determine the signals available for the specific package styles.

Table 2. Signal Descriptions

Signal Mnemonic	I/O	Description
General-Purpose I/O Ports A-H		
PA[7:0]	I/O	Port A[7:0]. These pins are used for general-purpose I/O.
PB[7:0]	I/O	Port B[7:0]. These pins are used for general-purpose I/O.
PC[7:0]	I/O	Port C[7:0]. These pins are used for general-purpose I/O.
PD[7:0]	I/O	Port D[7:0]. These pins are used for general-purpose I/O.
PE[7:0]	I/O	Port E[7:0]. These pins are used for general-purpose I/O.
PF[7:0]	I/O	Port F[7:0]. These pins are used for general-purpose I/O.
PG[7:0]	I/O	Port G[7:0]. These pins are used for general-purpose I/O.
PH[3:0]	I/O	Port H[3:0]. These pins are used for general-purpose I/O.
I^2C Controller		
SCL	O	Serial Clock. This is the output clock for the I^2C. This pin is multiplexed with a general-purpose I/O pin. When the general-purpose I/O pin is configured for alternate function to enable the SCL function, this pin is open-drain.
SDA	I/O	Serial Data. This open-drain pin is used to transfer data between the I^2C and a slave. This pin is multiplexed with a general-purpose I/O pin. When the general-purpose I/O pin is configured for alternate function to enable the SDA function, this pin is open-drain.
SPI Controller		
$\overline{SS}$	I/O	Slave Select. This signal can be an output or an input. If the Z8 Encore! is the SPI master, this pin may be configured as the Slave Select output. If the Z8 Encore! is the SPI slave, this pin is the input slave select. It is multiplexed with a general-purpose I/O pin.
SCK	I/O	SPI Serial Clock. The SPI master supplies this pin. If the Z8 Encore! is the SPI master, this pin is an output. If the Z8 Encore! is the SPI slave, this pin is an input. It is multiplexed with a general-purpose I/O pin.
MOSI	I/O	Master Out Slave In. This signal is the data output from the SPI master device and the data input to the SPI slave device. It is multiplexed with a general-purpose I/O pin.
MISO	I/O	Master In Slave Out. This pin is the data input to the SPI master device and the data output from the SPI slave device. It is multiplexed with a general-purpose I/O pin.

System and Short Resets

During a System Reset, the Z8F640x family device is held in Reset for 514 cycles of the Watch-Dog Timer oscillator followed by 16 cycles of the system clock (crystal oscillator). A Short Reset differs from a System Reset only in the number of Watch-Dog Timer oscillator cycles required to exit Reset. A Short Reset requires only 66 Watch-Dog Timer oscillator cycles. Unless specifically stated otherwise, System Reset and Short Reset are referred to collectively as Reset.

During Reset, the eZ8 CPU and on-chip peripherals are idle; however, the on-chip crystal oscillator and Watch-Dog Timer oscillator continue to run. The system clock begins operating following the Watch-Dog Timer oscillator cycle count. The eZ8 CPU and on-chip peripherals remain idle through the 16 cycles of the system clock.

Upon Reset, control registers within the Register File that have a defined Reset value are loaded with their reset values. Other control registers (including the Stack Pointer, Register Pointer, and Flags) and general-purpose RAM are undefined following Reset. The eZ8 CPU fetches the Reset vector at Program Memory addresses 0002H and 0003H and loads that value into the Program Counter. Program execution begins at the Reset vector address.

Reset Sources

Table 8 lists the reset sources and type of Reset as a function of the Z8F640x family device operating mode. The text following provides more detailed information on the individual Reset sources. Please note that Power-On Reset / Voltage Brown-Out events always have priority over all other possible reset sources to insure a full system reset occurs.

Table 8. Reset Sources and Resulting Reset Type

Operating Mode	Reset Source	Reset Type
Normal or Halt modes	Power-On Reset / Voltage Brown-Out	System Reset
	Watch-Dog Timer time-out when configured for Reset	Short Reset
	$\overline{\text{RESET}}$ pin assertion	Short Reset
	On-Chip Debugger initiated Reset (OCDCTL[1] set to 1)	System Reset except the On-Chip Debugger is unaffected by the reset
Stop mode	Power-On Reset / Voltage Brown-Out	System Reset
	$\overline{\text{RESET}}$ pin assertion	System Reset
	DBG pin driven Low	System Reset

Port A-H Data Direction Sub-Registers

The Port A-H Data Direction sub-register is accessed through the Port A-H Control register by writing 01H to the Port A-H Address register (Table 15).

Table 15. Port A-H Data Direction Sub-Registers

BITS	7	6	5	4	3	2	1	0
FIELD	DD7	DD6	DD5	DD4	DD3	DD2	DD1	DD0
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	If 01H in Port A-H Address Register, accessible via Port A-H Control Register							

DD[7:0]—Data Direction
These bits control the direction of the associated port pin. Port Alternate Function operation overrides the Data Direction register setting.
0 = Output. Data in the Port A-H Output Data register is driven onto the port pin.
1 = Input. The port pin is sampled and the value written into the Port A-H Input Data Register. The output driver is tri-stated.

Port A-H Alternate Function Sub-Registers

The Port A-H Alternate Function sub-register (Table 16) is accessed through the Port A-H Control register by writing 02H to the Port A-H Address register. The Port A-H Alternate Function sub-registers select the alternate functions for the selected pins. Refer to the **GPIO Alternate Functions** section to determine the alternate function associated with each port pin.

Caution: Do not enable alternate function for GPIO port pins which do not have an associated alternate function. Failure to follow this guideline may result in unpredictable operation.

Table 16. Port A-H Alternate Function Sub-Registers

BITS	7	6	5	4	3	2	1	0
FIELD	AF7	AF6	AF5	AF4	AF3	AF2	AF1	AF0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	If 02H in Port A-H Address Register, accessible via Port A-H Control Register							

Table 28. IRQ0 Enable Low Bit Register (IRQ0ENL)

BITS	7	6	5	4	3	2	1	0
FIELD	T2ENL	T1ENL	T0ENL	U0RENL	U0TENL	I2CENL	SPIENL	ADCENL
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FC2H							

T2ENL—Timer 2 Interrupt Request Enable Low Bit
T1ENL—Timer 1 Interrupt Request Enable Low Bit
T0ENL—Timer 0 Interrupt Request Enable Low Bit
U0RENL—UART 0 Receive Interrupt Request Enable Low Bit
U0TENL—UART 0 Transmit Interrupt Request Enable Low Bit
I2CENL—I^2C Interrupt Request Enable Low Bit
SPIENL—SPI Interrupt Request Enable Low Bit
ADCENL—ADC Interrupt Request Enable Low Bit

IRQ1 Enable High and Low Bit Registers

The IRQ1 Enable High and Low Bit registers (Tables 30 and 31) form a priority encoded enabling for interrupts in the Interrupt Request 1 register. Priority is generated by setting bits in each register. Table 29 describes the priority control for IRQ1.

Table 29. IRQ1 Enable and Priority Encoding

IRQ1ENH[*x*]	IRQ1ENL[*x*]	Priority	Description
0	0	Disabled	Disabled
0	1	Level 1	Low
1	0	Level 2	Nominal
1	1	Level 3	High

where *x* indicates the register bits from 0 through 7.

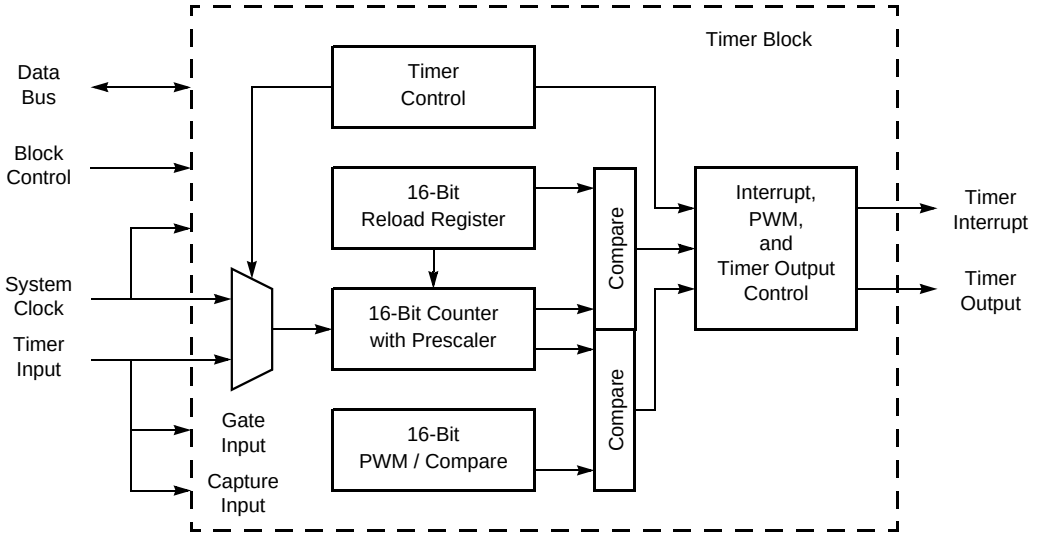


Figure 66. Timer Block Diagram

Operation

The timers are 16-bit up-counters. Minimum time-out delay is set by loading the value 0001H into the Timer Reload High and Low Byte registers and setting the prescale value to 1. Maximum time-out delay is set by loading the value 0000H into the Timer Reload High and Low Byte registers and setting the prescale value to 128. If the Timer reaches FFFFH, the timer rolls over to 0000H and continues counting.

Timer Operating Modes

The timers can be configured to operate in the following modes:

One-Shot Mode

In One-Shot mode, the timer counts up to the 16-bit Reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the Reload value, the timer generates an interrupt and the count value in the Timer High and Low Byte registers is reset to 0001H. Then, the timer is automatically disabled and stops counting.

Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state for one system clock cycle (from Low to High or from High to Low) upon timer Reload. If it is desired to have the Timer Output make a permanent state change upon One-Shot time-

written during counting, the 8-bit written value is placed in the counter (High or Low Byte) at the next clock edge. The counter continues counting from the new value.

Table 38. Timer 0-3 High Byte Register (TxH)

BITS	7	6	5	4	3	2	1	0
FIELD	TH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F00H, F08H, F10H, F18H							

Table 39>. Timer 0-3 Low Byte Register (TxL)

BITS	7	6	5	4	3	2	1	0
FIELD	TL							
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F01H, F09H, F11H, F19H							

TH and TL—Timer High and Low Bytes
These 2 bytes, {TMRH[7:0], TMRL[7:0]}, contain the current 16-bit timer count value.

Timer Reload High and Low Byte Registers

The Timer 0-3 Reload High and Low Byte (TxRH and TxRL) registers (Tables 40 and 41) store a 16-bit reload value, {TRH[7:0], TRL[7:0]}. Values written to the Timer Reload High Byte register are stored in a temporary holding register. When a write to the Timer Reload Low Byte register occurs, the temporary holding register value is written to the Timer High Byte register. This operation allows simultaneous updates of the 16-bit Timer Reload value.

In Compare mode, the Timer Reload High and Low Byte registers store the 16-bit Compare value.

In single-byte DMA transactions to the Timer Reload High Byte register, the temporary holding register is bypassed and the value is written directly to the register. If the DMA is

5. Check the TDRE bit in the UART Status 0 register to determine if the Transmit Data register is empty (indicated by a 1). If empty, continue to Step 6. If the Transmit Data register is full (indicated by a 0), continue to monitor the TDRE bit until the Transmit Data register becomes available to receive new data.
6. Write the data byte to the UART Transmit Data register. The transmitter automatically transfers the data to the Transmit Shift register and transmit the data.
7. To transmit additional bits, return to Step 5.

Transmitting Data using the Interrupt-Driven Method

The UART Transmitter interrupt indicates the availability of the Transmit Data register to accept new data for transmission. Follow these steps to configure the UART for interrupt-driven data transmission:

1. Write to the UART Baud Rate High and Low Byte registers to set the desired baud rate.
2. Enable the UART pin functions by configuring the associated GPIO Port pins for alternate function operation.
3. Execute a DI instruction to disable interrupts.
4. Write to the Interrupt control registers to enable the UART Transmitter interrupt and set the desired priority.
5. Write to the UART Control 1 register to enable Multiprocessor (9-bit) mode functions, if desired.
6. Write to the UART Control 0 register to:
   - Set the transmit enable bit (TEN) to enable the UART for data transmission
   - Enable parity, if desired, and select either even or odd parity.
   - Set or clear the CTSE bit to enable or disable control from the receiver via the $\overline{\text{CTS}}$ pin.
7. Execute an EI instruction to enable interrupts.

The UART is now configured for interrupt-driven data transmission. When the UART Transmit interrupt is detected, the associated interrupt service routine (ISR) should perform the following:

8. Write the data byte to the UART Transmit Data register. The transmitter will automatically transfer the data to the Transmit Shift register and transmit the data.
9. Clear the UART Transmit interrupt bit in the applicable Interrupt Request register.
10. Execute the IRET instruction to return from the interrupt-service routine and wait for the Transmit Data register to again become empty.

Table 58. UART Baud Rates

20.0 MHz System Clock

Desired Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)
1250.0	1	1250.0	0.00
625.0	2	625.0	0.00
250.0	5	250.0	0.00
115.2	11	113.6	-1.36
57.6	22	56.8	-1.36
38.4	33	37.9	-1.36
19.2	65	19.2	0.16
9.60	130	9.62	0.16
4.80	260	4.81	0.16
2.40	521	2.40	-0.03
1.20	1042	1.20	-0.03
0.60	2083	0.60	0.02
0.30	4167	0.30	-0.01

18.432 MHz System Clock

Desired Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)
1250.0	1	1152.0	-7.84%
625.0	2	576.0	-7.84%
250.0	5	230.4	-7.84%
115.2	10	115.2	0.00
57.6	20	57.6	0.00
38.4	30	38.4	0.00
19.2	60	19.2	0.00
9.60	120	9.60	0.00
4.80	240	4.80	0.00
2.40	480	2.40	0.00
1.20	960	1.20	0.00
0.60	1920	0.60	0.00
0.30	3840	0.30	0.00

16.667 MHz System Clock

Desired Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)
1250.0	1	1041.69	-16.67
625.0	2	520.8	-16.67
250.0	4	260.4	4.17
115.2	9	115.7	0.47
57.6	18	57.87	0.47
38.4	27	38.6	0.47
19.2	54	19.3	0.47
9.60	109	9.56	-0.45
4.80	217	4.80	-0.83
2.40	434	2.40	0.01
1.20	868	1.20	0.01
0.60	1736	0.60	0.01
0.30	3472	0.30	0.01

11.0592 MHz System Clock

Desired Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)
1250.0	N/A	N/A	N/A
625.0	1	691.2	10.59
250.0	3	230.4	-7.84
115.2	6	115.2	0.00
57.6	12	57.6	0.00
38.4	18	38.4	0.00
19.2	36	19.2	0.00
9.60	72	9.60	0.00
4.80	144	4.80	0.00
2.40	288	2.40	0.00
1.20	576	1.20	0.00
0.60	1152	0.60	0.00
0.30	2304	0.30	0.00

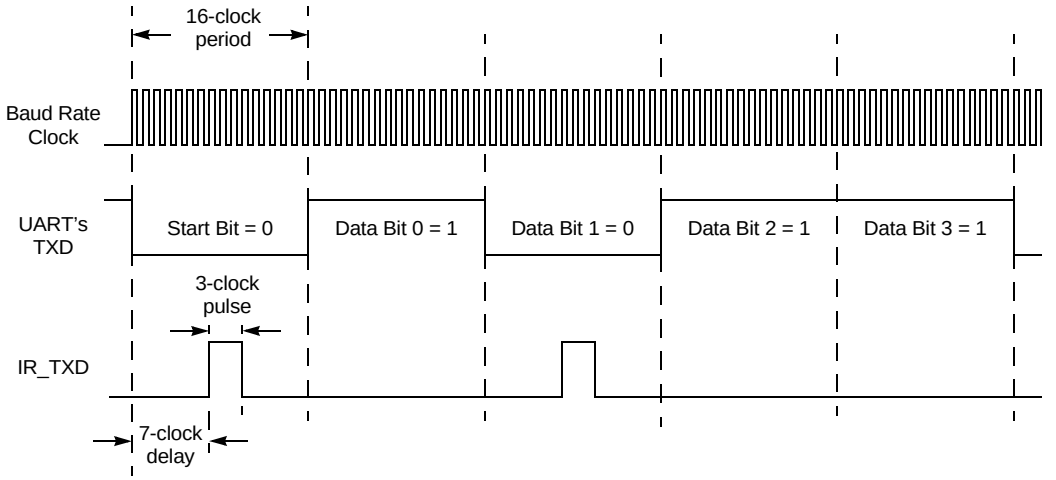


Figure 72. Infrared Data Transmission

Receiving IrDA Data

Data received from the infrared transceiver via the IR_RXD signal through the RXD pin is decoded by the Infrared Endec and passed to the UART. The UART's baud rate clock is used by the Infrared Endec to generate the demodulated signal (RXD) that drives the UART. Each UART/Infrared data bit is 16-clocks wide. Figure 73 illustrates data reception. When the Infrared Endec is enabled, the UART's RXD signal is internal to the Z8F640x family device while the IR_RXD signal is received through the RXD pin.

Error Detection

The SPI contains error detection logic to support SPI communication protocols and recognize when communication errors have occurred. The SPI Status register indicates when a data transmission error has been detected.

Overrun (Write Collision)

An overrun error (write collision) indicates a write to the SPI Data register was attempted while a data transfer is in progress. An overrun sets the OVR bit in the SPI Status register to 1. Writing a 1 to OVR clears this error flag.

Mode Fault (Multi-Master Collision)

A mode fault indicates when more than one Master is trying to communicate at the same time (a multi-master collision). The mode fault is detected when the enabled Master's $\overline{SS}$ pin is asserted. A mode fault sets the COL bit in the SPI Status register to 1. Writing a 1 to COL clears this error flag.

SPI Interrupts

When SPI interrupts are enabled, the SPI generates an interrupt after data transmission. The SPI in Master mode generates an interrupt after a character has been sent. A character can be defined to be 1 through 8 bits by the NUMBITS field in the SPI Mode register. The SPI in Slave mode generates an interrupt when the $\overline{SS}$ signal deasserts to indicate completion of the data transfer. Writing a 1 to the IRQ bit in the SPI Status Register clears the pending interrupt request. If the SPI is disabled, an SPI interrupt can be generated by a Baud Rate Generator time-out.

SPI Baud Rate Generator

In SPI Master mode, the Baud Rate Generator creates a lower frequency serial clock (SCK) for data transmission synchronization between the Master and the external Slave. The input to the Baud Rate Generator is the system clock. The SPI Baud Rate High and Low Byte registers combine to form a 16-bit reload value, BRG[15:0], for the SPI Baud Rate Generator. The reload value must be greater than or equal to 0002H for SPI operation (maximum baud rate is system clock frequency divided by 4). The SPI baud rate is calculated using the following equation:

$$\text{SPI Baud Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{2 \times \text{BRG[15:0]}}$$

When the SPI is disabled, the Baud Rate Generator can function as a basic 16-bit timer with interrupt on time-out. To configure the Baud Rate Generator as a timer with interrupt on time-out, complete the following procedure:

SPI Baud Rate High and Low Byte Registers

The SPI Baud Rate High and Low Byte registers combine to form a 16-bit reload value, BRG[15:0], for the SPI Baud Rate Generator. The reload value must be greater than or equal to 0002H for proper SPI operation (maximum baud rate is system clock frequency divided by 4). The SPI baud rate is calculated using the following equation:

$$\text{SPI Baud Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{2 \times \text{BRG[15:0]}}$$

Table 64. SPI Baud Rate High Byte Register (SPIBRH)

BITS	7	6	5	4	3	2	1	0
FIELD	BRH							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F66H							

BRH = SPI Baud Rate High Byte
Most significant byte, BRG[15:8], of the SPI Baud Rate Generator's reload value.

Table 65. SPI Baud Rate Low Byte Register (SPIBRL)

BITS	7	6	5	4	3	2	1	0
FIELD	BRL							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/w
ADDR	F67H							

BRL = SPI Baud Rate Low Byte
Least significant byte, BRG[7:0], of the SPI Baud Rate Generator's reload value.

START—Send Start Condition
This bit sends the Start condition. Once asserted, it is cleared by the I2C Controller after it sends the START condition or by deasserting the IEN bit. After this bit is set, the Start condition is sent if there is data in the I2C Data or I2C Shift register. If there is no data in one of these registers, the I2C Controller waits until data is loaded. If this bit is set while the I2C Controller is shifting out data, it generates a START condition after the byte shifts and the acknowledge phase completed. If the STOP bit is also set, it also waits until the STOP condition is sent before the START condition. If this bit is 1, it cannot be cleared to 0 by writing to the register.This bit clears when the I2C is disabled.

STOP—Send Stop Condition
This bit causes the I2C Controller to issue a Stop condition after the byte in the I2C Shift register has completed transmission or after a byte has been received in a receive operation. Once set, this bit is reset by the I2C Controller after a Stop condition has been sent or by deasserting the IEN bit. If this bit is 1, it cannot be cleared to 0 by writing to the register.This bit clears when the I2C is disabled.

BIRQ—Baud Rate Generator Interrupt Request
This bit causes an interrupt to occur every time the baud rate generator counts down to zero. This bit allows the I2C Controller to be used as an additional counter when it is not being used elsewhere. This bit must only be set when the I2C Controller is disabled.

TXI—Enable TDRE interrupts
This bit enables interrupts when the I2C Data register is empty on the I2C Controller.

NAK—Send NAK
This bit sends a Not Acknowledge condition after the next byte of data has been read from the I2C slave. Once asserted, it is deasserted after a Not Acknowledge is sent or the IEN bit is deasserted.

FLUSH—Flush Data
Setting this bit to 1 clears the I2C Data register and sets the TDRE bit to 1. This bit allows flushing of the I2C Data register when an NAK is received after the data has been sent to the I2C Data register. Reading this bit always returns 0.

FILTEN—I2C Signal Filter Enable
Setting this bit to 1 enables low-pass digital filters on the SDA and SCL input signals. These filters reject any input pulse with periods less than a full system clock cycle. The filters introduce a 3-system clock cycle latency on the inputs.

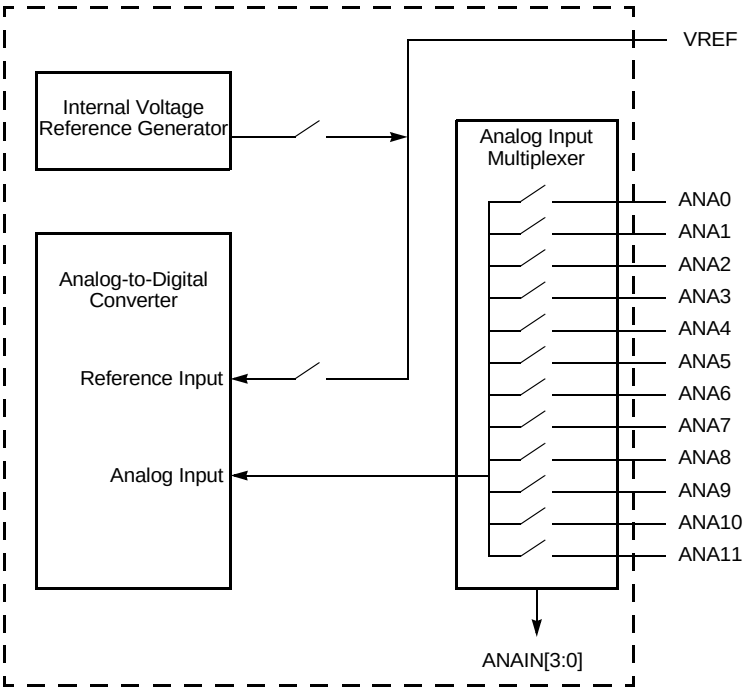


Figure 83. Analog-to-Digital Converter Block Diagram

Operation

Automatic Power-Down

If the ADC is idle (no conversions in progress) for 160 consecutive system clock cycles, portions of the ADC are automatically powered-down. From this power-down state, the ADC requires 40 system clock cycles to power-up. The ADC powers up when a conversion is requested using the ADC Control register.

Single-Shot Conversion

When configured for single-shot conversion, the ADC performs a single analog-to-digital conversion on the selected analog input channel. After completion of the conversion, the ADC shuts down. The steps for setting up the ADC and initiating a single-shot conversion are as follows:

- Power-on reset
- Voltage Brownout reset
- Asserting the $\overline{\text{RESET}}$ pin Low to initiate a Reset.
- Driving the DBG pin Low while the Z8F640x family device is in Stop mode initiates a System Reset.

OCD Data Format

The OCD interface uses the asynchronous data format defined for RS-232. Each character is transmitted as 1 Start bit, 8 data bits (least-significant bit first), and 1.5 Stop bits (Figure 89)

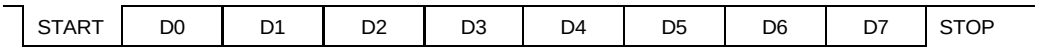


Figure 89. OCD Data Format

OCD Auto-Baud Detector/Generator

To run over a range of baud rates (data bits per second) with various system clock frequencies, the On-Chip Debugger has an Auto-Baud Detector/Generator. After a reset, the OCD is idle until it receives data. The OCD requires that the first character sent from the host is the character 80H. The character 80H has eight continuous bits Low (one Start bit plus 7 data bits). The Auto-Baud Detector measures this period and sets the OCD Baud Rate Generator accordingly.

The Auto-Baud Detector/Generator is clocked by the Z8F640x family device system clock. The minimum baud rate is the system clock frequency divided by 512. For optimal operation, the maximum recommended baud rate is the system clock frequency divided by 8. The theoretical maximum baud rate is the system clock frequency divided by 4. This theoretical maximum is possible for low noise designs with clean signals. Table 92 lists minimum and recommended maximum baud rates for sample crystal frequencies.

Table 92. OCD Baud-Rate Limits

System Clock Frequency (MHz)	Recommended Maximum Baud Rate (kbits/s)	Minimum Baud Rate (kbits/s)
20.0	2500	39.1
1.0	125.0	1.96
0.032768 (32KHz)	4.096	0.064

```
DBG <-- 03H
DBG --> RuntimeCounter[15:8]
DBG --> RuntimeCounter[7:0]
```

- **Write OCD Control Register (04H)**—The Write OCD Control Register command writes the data that follows to the OCDCTL register. When the Read Protect Option Bit is enabled, the DBGMODE bit (OCDCTL[7]) can only be set to 1, it cannot be cleared to 0 and the only method of putting the Z8F640x family device back into normal operating mode is to reset the device.

```
DBG <-- 04H
DBG <-- OCDCTL[7:0]
```

- **Read OCD Control Register (05H)**—The Read OCD Control Register command reads the value of the OCDCTL register.

```
DBG <-- 05H
DBG --> OCDCTL[7:0]
```

- **Write Program Counter (06H)**—The Write Program Counter command writes the data that follows to the eZ8 CPU's Program Counter (PC). If the Z8F640x family device is not in Debug mode or if the Read Protect Option Bit is enabled, the Program Counter (PC) values are discarded.

```
DBG <-- 06H
DBG <-- ProgramCounter[15:8]
DBG <-- ProgramCounter[7:0]
```

- **Read Program Counter (07H)**—The Read Program Counter command reads the value in the eZ8 CPU's Program Counter (PC). If the Z8F640x family device is not in Debug mode or if the Read Protect Option Bit is enabled, this command returns FFFFH.

```
DBG <-- 07H
DBG --> ProgramCounter[15:8]
DBG --> ProgramCounter[7:0]
```

- **Write Register (08H)**—The Write Register command writes data to the Register File. Data can be written 1-256 bytes at a time (256 bytes can be written by setting size to zero). If the Z8F640x family device is not in Debug mode, the address and data values are discarded. If the Read Protect Option Bit is enabled, then only writes to the Flash Control Registers are allowed and all other register write data values are discarded.

```
DBG <-- 08H
DBG <-- {4'h0,Register Address[11:8]}
DBG <-- Register Address[7:0]
DBG <-- Size[7:0]
DBG <-- 1-256 data bytes
```

- **Read Register (09H)**—The Read Register command reads data from the Register File. Data can be read 1-256 bytes at a time (256 bytes can be read by setting size to

I²C Timing

Figure 98 and Table 112 provide timing information for I2C pins.

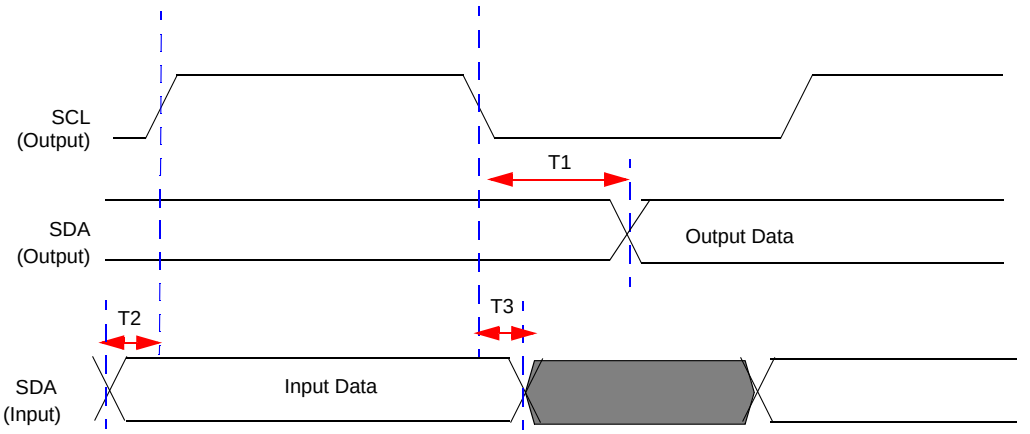
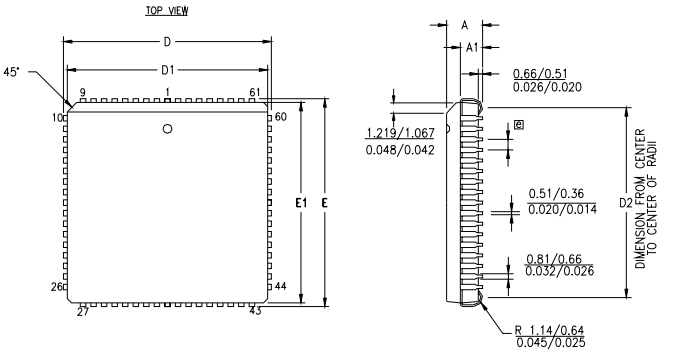


Figure 98. I²C Timing

Table 112. I²C Timing

		Delay (ns)	
Parameter	**Abbreviation**	**Minimum**	**Maximum**
T_1	SCL Fall to SDA output delay	SCL period/4	
T_2	SDA Input to SCL rising edge Setup Time	0	
T_3	SDA Input to SCL falling edge Hold Time	0	

Figure 107 illustrates the 68-pin PLCC (plastic lead chip carrier) package available for the Z8F1602, Z8F2402, Z8F3202, Z8F4802, and Z8F6402 devices.



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A	4.32	4.57	.170	.180
A1	2.43	2.92	.095	.115
D/E	25.02	25.40	.985	1.000
D1/E1	24.13	24.33	.950	.958
D2	22.86	23.62	.900	.930
e	1.27 BSC		.050 BSC	

NOTE:
1. CONTROLLING DIMENSIONS : INCH.
2. LEADS ARE COPLANAR WITHIN 0.004 IN. RANGE.
3. DIMENSION : MM
INCH.

Figure 107. 68-Lead Plastic Lead Chip Carrier Package (PLCC)

Precharacterization Product

The product represented by this document is newly introduced and ZiLOG has not completed the full characterization of the product. The document states what ZiLOG knows about this product at this time, but additional features or nonconformance with some aspects of the document might be found, either by ZiLOG or its customers in the course of further application and characterization work. In addition, ZiLOG cautions that delivery might be uncertain at times, due to start-up yield issues.

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Document Number Description

The Document Control Number that appears in the footer on each page of this document contains unique identifying attributes, as indicated in the following table:

PS	Product Specification
0176	Unique Document Number
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0702	Month and Year Published

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