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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	11
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	14-TSSOP (0.173", 4.40mm Width)
Supplier Device Package	14-TSSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16hv610-e-st

PIC16F610/616/16HV610/616

5.1.3 SOFTWARE PROGRAMMABLE PRESCALER

A single software programmable prescaler is available for use with either Timer0 or the Watchdog Timer (WDT), but not both simultaneously. The prescaler assignment is controlled by the PSA bit of the OPTION register. To assign the prescaler to Timer0, the PSA bit must be cleared to a '0'.

There are 8 prescaler options for the Timer0 module ranging from 1:2 to 1:256. The prescale values are selectable via the PS<2:0> bits of the OPTION register. In order to have a 1:1 prescaler value for the Timer0 module, the prescaler must be assigned to the WDT module.

The prescaler is not readable or writable. When assigned to the Timer0 module, all instructions writing to the TMR0 register will clear the prescaler.

When the prescaler is assigned to WDT, a CLRWDT instruction will clear the prescaler along with the WDT.

5.1.3.1 Switching Prescaler Between Timer0 and WDT Modules

As a result of having the prescaler assigned to either Timer0 or the WDT, it is possible to generate an unintended device Reset when switching prescaler values. When changing the prescaler assignment from Timer0 to the WDT module, the instruction sequence shown in Example 5-1 must be executed.

EXAMPLE 5-1: CHANGING PRESCALER (TIMER0 → WDT)

```
BANKSEL  TMR0          ;
CLRWDT    ;Clear WDT
CLRF      TMR0          ;Clear TMR0 and
                        ;prescaler
BANKSEL  OPTION_REG    ;
BSF       OPTION_REG,PSA ;Select WDT
CLRWDT    ;
MOVWLW    b'11111000'   ;Mask prescaler
ANDWF     OPTION_REG,W   ;bits
IORLW     b'00000101'   ;Set WDT prescaler
MOVWF     OPTION_REG    ;to 1:32
```

When changing the prescaler assignment from the WDT to the Timer0 module, the following instruction sequence must be executed (see Example 5-2).

EXAMPLE 5-2: CHANGING PRESCALER (WDT → TIMER0)

```
CLRWDT    ;Clear WDT and
           ;prescaler
BANKSEL  OPTION_REG    ;
MOVLW     b'11110000'   ;Mask TMR0 select and
ANDWF     OPTION_REG,W   ;prescaler bits
IORLW     b'00000011'   ;Set prescale to 1:16
MOVWF     OPTION_REG    ;
```

5.1.4 TIMER0 INTERRUPT

Timer0 will generate an interrupt when the TMR0 register overflows from FFh to 00h. The T0IF interrupt flag bit of the INTCON register is set every time the TMR0 register overflows, regardless of whether or not the Timer0 interrupt is enabled. The T0IF bit must be cleared in software. The Timer0 interrupt enable is the T0IE bit of the INTCON register.

Note: The Timer0 interrupt cannot wake the processor from Sleep since the timer is frozen during Sleep.

5.1.5 USING TIMER0 WITH AN EXTERNAL CLOCK

When Timer0 is in Counter mode, the synchronization of the T0CKI input and the Timer0 register is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks. Therefore, the high and low periods of the external clock source must meet the timing requirements as shown in Section 15.0 "Electrical Specifications".

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6.0 TIMER1 MODULE WITH GATE CONTROL

The Timer1 module is a 16-bit timer/counter with the following features:

- 16-bit timer/counter register pair (TMR1H:TMR1L)
- Programmable internal or external clock source
- 3-bit prescaler
- Optional LP oscillator
- Synchronous or asynchronous operation
- Timer1 gate (count enable) via comparator or T1G pin
- Interrupt on overflow
- Wake-up on overflow (external clock, Asynchronous mode only)
- Time base for the Capture/Compare function
- Special Event Trigger (with ECCP)
- Comparator output synchronization to Timer1 clock

Figure 6-1 is a block diagram of the Timer1 module.

6.1 Timer1 Operation

The Timer1 module is a 16-bit incrementing counter which is accessed through the TMR1H:TMR1L register pair. Writes to TMR1H or TMR1L directly update the counter.

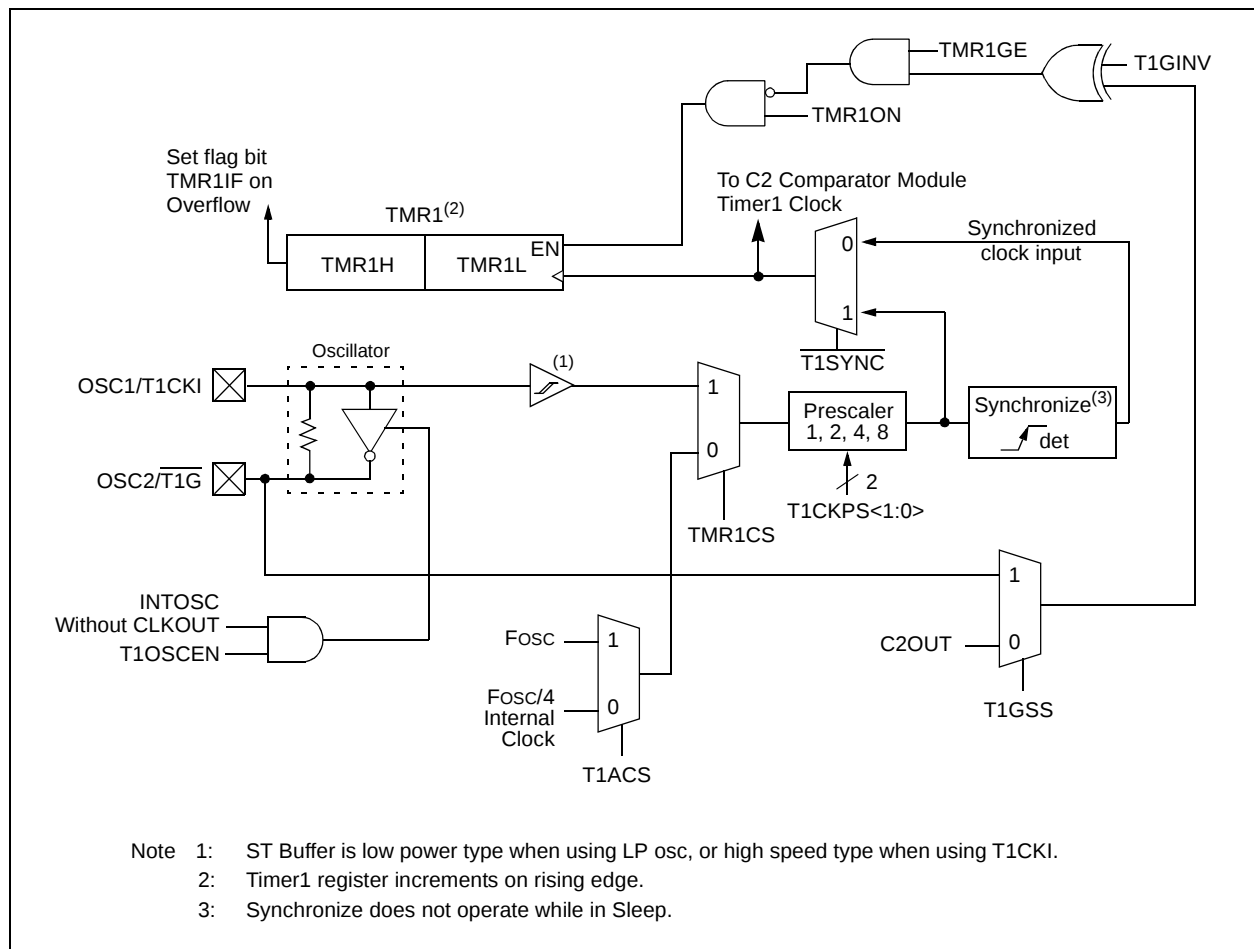
When used with an internal clock source, the module is a timer. When used with an external clock source, the module can be used as either a timer or counter.

6.2 Clock Source Selection

The TMR1CS bit of the T1CON register is used to select the clock source. When TMR1CS = 0, the clock source is Fosc/4. When TMR1CS = 1, the clock source is supplied externally.

Clock Source	TMR1CS	T1ACS
Fosc/4	0	0
Fosc	0	1
T1CKI pin	1	x

FIGURE 6-1: TIMER1 BLOCK DIAGRAM



other applications. For more information on Delta-Sigma A/D converters, see the Microchip web site (www.microchip.com).

Note: TMR1GE bit of the T1CON register must be set to use either T1G or C2OUT as the Timer1 gate source. See the CM2CON1 register (Register 8-3) for more information on selecting the Timer1 gate source.

Timer1 gate can be inverted using the T1GINV bit of the T1CON register, whether it originates from the T1G pin or Comparator C2 output. This configures Timer1 to measure either the active-high or active-low time between events.

6.7 Timer1 Interrupt

The Timer1 register pair (TMR1H:TMR1L) increments to FFFFh and rolls over to 0000h. When Timer1 rolls over, the Timer1 interrupt flag bit of the PIR1 register is set. To enable the interrupt on rollover, you must set these bits:

- TMR1IE bit of the PIE1 register
- PEIE bit of the INTCON register
- GIE bit of the INTCON register
- T1SYNC bit of the T1CON register
- TMR1CS bit of the T1CON register
- T1OSCEN bit of the T1CON register (can be set)

The interrupt is cleared by clearing the TMR1IF bit in the Interrupt Service Routine.

Note: The TMR1H:TMR1L register pair and the TMR1IF bit should be cleared before enabling interrupts.

6.8 Timer1 Operation During Sleep

Timer1 can only operate during Sleep when setup in Asynchronous Counter mode. In this mode, an external crystal or clock source can be used to increment the counter. To set up the timer to wake the device:

- TMR1ON bit of the T1CON register must be set
- TMR1IE bit of the PIE1 register must be set
- PEIE bit of the INTCON register must be set

The device will wake-up on an overflow and execute the next instruction. If the GIE bit of the INTCON register is set, the device will call the Interrupt Service Routine (0004h).

6.9 ECCP Capture/Compare Time Base (PIC16F616/16HV616 Only)

The ECCP module uses the TMR1H:TMR1L register pair as the time base when operating in Capture or Compare mode.

In Capture mode, the value in the TMR1H:TMR1L register pair is copied into the CCPR1H:CCPR1L register pair on a configured event.

In Compare mode, an event is triggered when the value CCPR1H:CCPR1L register pair matches the value in the TMR1H:TMR1L register pair. This event can be a Special Event Trigger.

For more information, see Section 10.0 "Enhanced Capture/Compare/PWM (With Auto-Shutdown and Dead Band) Module (PIC16F616/16HV616 Only)".

6.10 ECCP Special Event Trigger (PIC16F616/16HV616 Only)

When the ECCP is configured to trigger a special event, the trigger will clear the TMR1H:TMR1L register pair. This special event does not cause a Timer1 interrupt. The ECCP module may still be configured to generate a ECCP interrupt.

In this mode of operation, the CCPR1H:CCPR1L register pair effectively becomes the period register for Timer1.

Timer1 should be synchronized to the Fosc to utilize the Special Event Trigger. Asynchronous operation of Timer1 can cause a Special Event Trigger to be missed.

In the event that a write to TMR1H or TMR1L coincides with a Special Event Trigger from the ECCP, the write will take precedence.

For more information, see Section 10.2.4 "Special Event Trigger".

6.11 Comparator Synchronization

The same clock used to increment Timer1 can also be used to synchronize the comparator output. This feature is enabled in the Comparator module.

When using the comparator for Timer1 gate, the comparator output should be synchronized to Timer1. This ensures Timer1 does not miss an increment if the comparator changes.

For more information, see Section 8.8.2 "Synchronizing Comparator C2 Output to Timer1".

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FIGURE 8-2: COMPARATOR C1 SIMPLIFIED BLOCK DIAGRAM

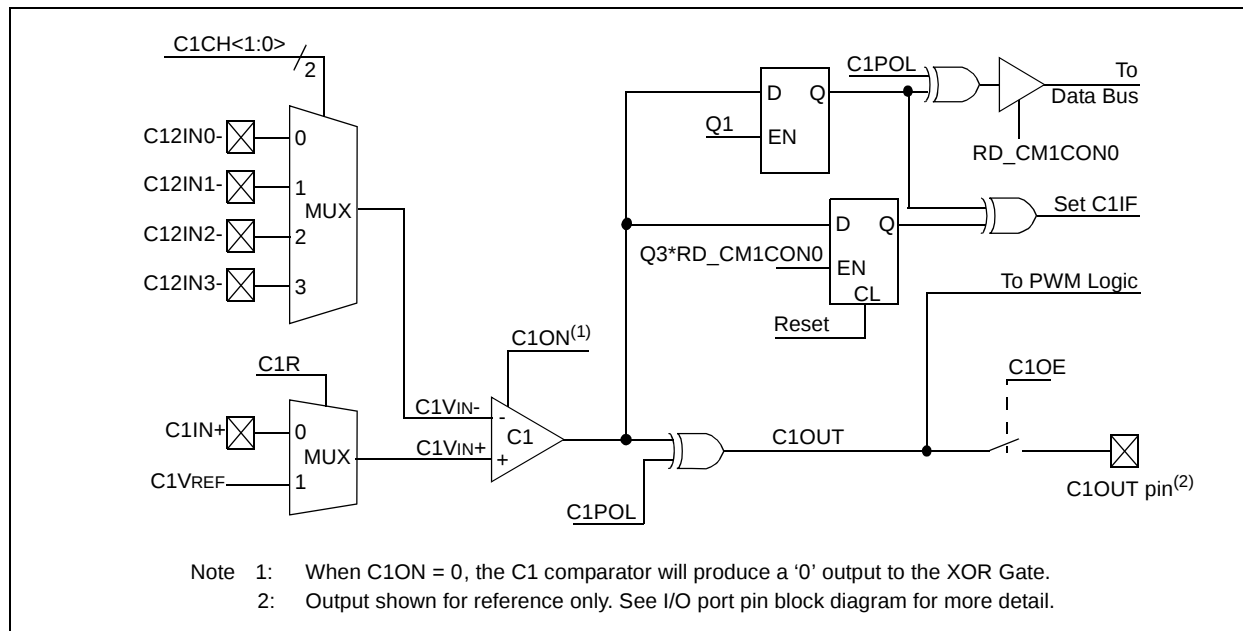
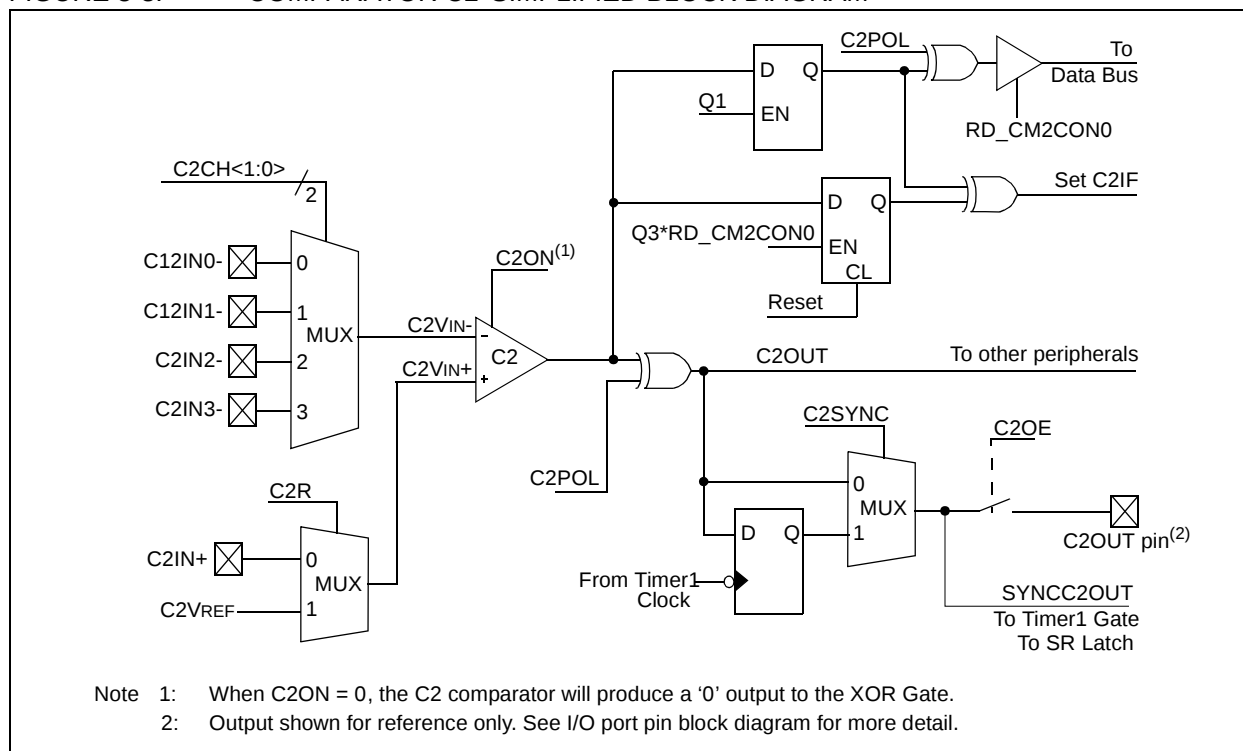


FIGURE 8-3: COMPARATOR C2 SIMPLIFIED BLOCK DIAGRAM



8.4 Comparator Interrupt Operation

The comparator interrupt flag can be set whenever there is a change in the output value of the comparator. Changes are recognized by means of a mismatch circuit which consists of two latches and an exclusive-or gate (see Figure 8-2 and Figure 8-3). One latch is updated with the comparator output level when the CMxCON0 register is read. This latch retains the value until the next read of the CMxCON0 register or the occurrence of a Reset. The other latch of the mismatch circuit is updated on every Q1 system clock. A mismatch condition will occur when a comparator output change is clocked through the second latch on the Q1 clock cycle. At this point the two mismatch latches have opposite output levels which is detected by the exclusive-or gate and fed to the interrupt circuitry. The mismatch condition persists until either the CMxCON0 register is read or the comparator output returns to the previous state.

Note 1: A write operation to the CMxCON0 register will also clear the mismatch condition because all writes include a read operation at the beginning of the write cycle.

2: Comparator interrupts will operate correctly regardless of the state of CxOE.

The comparator interrupt is set by the mismatch edge and not the mismatch level. This means that the interrupt flag can be reset without the additional step of reading or writing the CMxCON0 register to clear the mismatch registers. When the mismatch registers are cleared, an interrupt will occur upon the comparator's return to the previous state, otherwise no interrupt will be generated.

Software will need to maintain information about the status of the comparator output, as read from the CMxCON0 register, or CM2CON1 register, to determine the actual change that has occurred.

The CxIF bit of the PIR1 register is the comparator interrupt flag. This bit must be reset in software by clearing it to '0'. Since it is also possible to write a '1' to this register, an interrupt can be generated.

The CxIE bit of the PIE1 register and the PEIE and GIE bits of the INTCON register must all be set to enable comparator interrupts. If any of these bits are cleared, the interrupt is not enabled, although the CxIF bit of the PIR1 register will still be set if an interrupt condition occurs.

FIGURE 8-4: COMPARATOR INTERRUPT TIMING W/O CMxCON0 READ

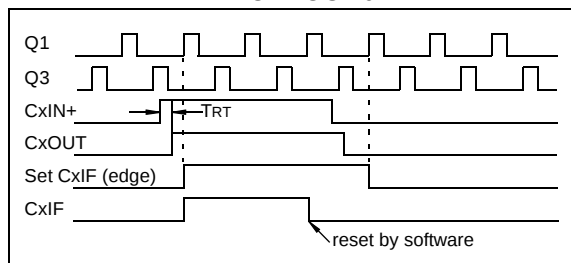
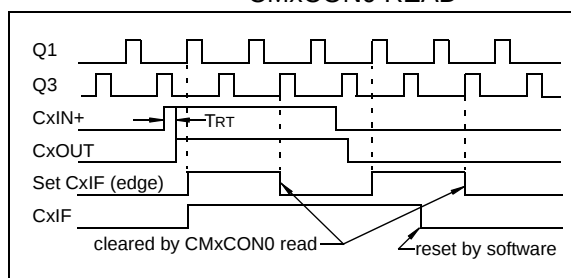


FIGURE 8-5: COMPARATOR INTERRUPT TIMING WITH CMxCON0 READ



Note 1: If a change in the CMxCON0 register (CxOUT) should occur when a read operation is being executed (start of the Q2 cycle), then the CxIF of the PIR1 register interrupt flag may not get set.

2: When either comparator is first enabled, bias circuitry in the comparator module may cause an invalid output from the comparator until the bias circuitry is stable. Allow about 1 μ s for bias settling then clear the mismatch condition and interrupt flags before enabling comparator interrupts.

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8.10 Comparator SR Latch

The SR latch module provides additional control of the comparator outputs. The module consists of a single SR latch and output multiplexers. The SR latch can be set, reset or toggled by the comparator outputs. The SR latch may also be set or reset, independent of comparator output, by control bits in the SRCON0 control register. The SR latch output multiplexers select whether the latch outputs or the comparator outputs are directed to the I/O port logic for eventual output to a pin.

The SR latch also has a variable clock, which is connected to the set input of the latch. The SRCLKEN bit of SRCON0 enables the SR latch set clock. The clock will periodically pulse the set input of the latch. Control over the frequency of the SR latch set clock is provided by the SRCS<1:0> bits of SRCON1 register.

8.10.1 LATCH OPERATION

The latch is a Set-Reset latch that does not depend on a clock source. Each of the Set and Reset inputs are active-high. Each latch input is connected to a comparator output and a software controlled pulse generator. The latch can be set by C1OUT or the PULSS bit of the SRCON0 register. The latch can be reset by C2OUT or the PULSR bit of the SRCON0 register. The latch is reset-dominant, therefore, if both Set and Reset

inputs are high the latch will go to the Reset state. Both the PULSS and PULSR bits are self resetting which means that a single write to either of the bits is all that is necessary to complete a latch Set or Reset operation.

8.10.2 LATCH OUTPUT

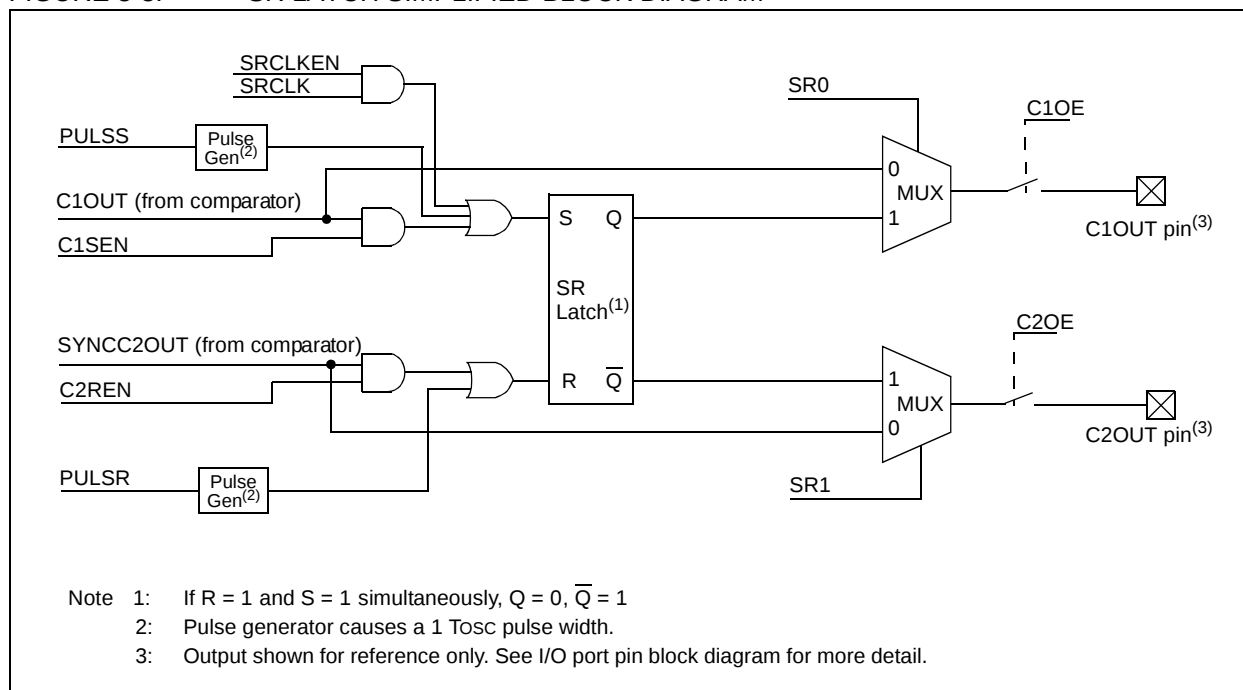
The SR<1:0> bits of the SRCON0 register control the latch output multiplexers and determine four possible output configurations. In these four configurations, the CxOUT I/O port logic is connected to:

- C1OUT and C2OUT
- C1OUT and SR latch $\bar{Q}$
- C2OUT and SR latch Q
- SR latch Q and $\bar{Q}$

After any Reset, the default output configuration is the unlatched C1OUT and C2OUT mode. This maintains compatibility with devices that do not have the SR latch feature.

The applicable TRIS bits of the corresponding ports must be cleared to enable the port pin output drivers. Additionally, the CxOE comparator output enable bits of the CMxCON0 registers must be set in order to make the comparator or latch outputs available on the output pins. The latch configuration enable states are completely independent of the enable states for the comparators.

FIGURE 8-8: SR LATCH SIMPLIFIED BLOCK DIAGRAM



8.11 Comparator Voltage Reference

The comparator voltage reference module provides an internally generated voltage reference for the comparators. The following features are available:

- Independent from Comparator operation
- Two 16-level voltage ranges
- Output clamped to V_{SS}
- Ratiometric with V_{DD}
- Fixed Reference (0.6V)

The VRCON register (Register 8-6) controls the voltage reference module shown in Figure 8-9.

8.11.1 INDEPENDENT OPERATION

The comparator voltage reference is independent of the comparator configuration. Setting the FVREN bit of the VRCON register will enable the voltage reference.

8.11.2 OUTPUT VOLTAGE SELECTION

The CVREF voltage reference has 2 ranges with 16 voltage levels in each range. Range selection is controlled by the VRR bit of the VRCON register. The 16 levels are set with the VR<3:0> bits of the VRCON register.

The CVREF output voltage is determined by the following equations:

EQUATION 8-1: CVREF OUTPUT VOLTAGE

$VRR = 1$ (low range):

$$CVREF = (VR<3:0>/24) \mu V_{DD}$$

$VRR = 0$ (high range):

$$CVREF = (V_{DD}/4) + (VR<3:0> \mu V_{DD}/32)$$

The full range of V_{SS} to V_{DD} cannot be realized due to the construction of the module. See Figure 8-9.

8.11.3 OUTPUT CLAMPED TO V_{SS}

The fixed voltage reference output voltage can be set to V_{SS} with no power consumption by clearing the FVREN bit of the VRCON register (FVREN = 0). This allows the comparator to detect a zero-crossing while not consuming additional module current.

8.11.4 OUTPUT RATIOMETRIC TO V_{DD}

The comparator voltage reference is V_{DD} derived and therefore, the CVREF output changes with fluctuations in V_{DD}. The tested absolute accuracy of the Comparator Voltage Reference can be found in Section 15.0 “Electrical Specifications”.

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9.2.7 ADC REGISTER DEFINITIONS

The following registers are used to control the operation of the ADC.

REGISTER 9-1: ADCON0: A/D CONTROL REGISTER 0

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADFM	VCFG	CHS3	CHS2	CHS1	CHS0	GO/DONE	ADON
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7	ADFM: A/D Conversion Result Format Select bit 1 = Right justified 0 = Left justified
bit 6	VCFG: Voltage Reference bit 1 = VREF pin 0 = VDD
bit 5-2	CHS<3:0>: Analog Channel Select bits 0000 = Channel 00 (AN0) 0001 = Channel 01 (AN1) 0010 = Channel 02 (AN2) 0011 = Channel 03 (AN3) 0100 = Channel 04 (AN4) 0101 = Channel 05 (AN5) 0110 = Channel 06 (AN6) 0111 = Channel 07 (AN7) 1000 = Reserved – do not use 1001 = Reserved – do not use 1010 = Reserved – do not use 1011 = Reserved – do not use 1100 = CVREF 1101 = 0.6V Fixed Voltage Reference ⁽¹⁾ 1110 = 1.2V Fixed Voltage Reference ⁽¹⁾ 1111 = Reserved – do not use
bit 1	GO/DONE: A/D Conversion Status bit 1 = A/D conversion cycle in progress. Setting this bit starts an A/D conversion cycle. This bit is automatically cleared by hardware when the A/D conversion has completed. 0 = A/D conversion completed/not in progress
bit 0	ADON: ADC Enable bit 1 = ADC is enabled 0 = ADC is disabled and consumes no operating current

Note 1: When the CHS<3:0> bits change to select the 1.2V or 0.6V Fixed Voltage Reference, the reference output voltage will have a transient. If the Comparator module uses this VP6 reference voltage, the comparator output may momentarily change state due to the transient.

10.3.1 PWM PERIOD

The PWM period is specified by writing to the PR2 register of Timer2. The PWM period can be calculated using the formula of Equation 10-1.

EQUATION 10-1: PWM PERIOD

$$PWM\ Period = (PR2 + 1) \times 4 \times T_{OSC} \times (TMR2\ Prescale\ Value)$$

When TMR2 is equal to PR2, the following three events occur on the next increment cycle:

- TMR2 is cleared
- The CCP1 pin is set. (Exception: If the PWM duty cycle = 0%, the pin will not be set.)
- The PWM duty cycle is latched from CCPR1L into CCPR1H.

Note: The Timer2 postscaler (see Section 7.1 “Timer2 Operation”) is not used in the determination of the PWM frequency.

10.3.2 PWM DUTY CYCLE

The PWM duty cycle is specified by writing a 10-bit value to multiple registers: CCPR1L register and CCP1<1:0> bits of the CCP1CON register. The CCPR1L contains the eight MSBs and the CCP1<1:0> bits of the CCP1CON register contain the two LSBs. CCPR1L and CCP1<1:0> bits of the CCP1CON register can be written to at any time. The duty cycle value is not latched into CCPR1H until after the period completes (i.e., a match between PR2 and TMR2 registers occurs). While using the PWM, the CCPR1H register is read-only.

Equation 10-2 is used to calculate the PWM pulse width.

Equation 10-3 is used to calculate the PWM duty cycle ratio.

EQUATION 10-2: PULSE WIDTH

$$Pulse\ Width = CCPR1L:CCP1CON<5:4> \times T_{OSC} \times (TMR2\ Prescale\ Value)$$

EQUATION 10-3: DUTY CYCLE RATIO

$$Duty\ Cycle\ Ratio = \frac{CCPR1L:CCP1CON<5:4>}{4 \times PR2 + 1}$$

The CCPR1H register and a 2-bit internal latch are used to double buffer the PWM duty cycle. This double buffering is essential for glitchless PWM operation.

The 8-bit timer TMR2 register is concatenated with either the 2-bit internal system clock (F_{osc}), or 2 bits of the prescaler, to create the 10-bit time base. The system clock is used if the Timer2 prescaler is set to 1:1.

When the 10-bit time base matches the CCPR1H and 2-bit latch, then the CCP1 pin is cleared (see Figure 10-3).

10.3.3 PWM RESOLUTION

The resolution determines the number of available duty cycles for a given period. For example, a 10-bit resolution will result in 1024 discrete duty cycles, whereas an 8-bit resolution will result in 256 discrete duty cycles.

The maximum PWM resolution is 10 bits when PR2 is 255. The resolution is a function of the PR2 register value as shown by Equation 10-4.

EQUATION 10-4: PWM RESOLUTION

$$Resolution = \frac{\log_2 (4 \times PR2 + 1)}{\log_2 2} \text{ bits}$$

Note: If the pulse width value is greater than the period the assigned PWM pin(s) will remain unchanged.

TABLE 10-4: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (F_{osc} = 20 MHz)

PWM Frequency	1.22 kHz	4.88 kHz	19.53 kHz	78.12 kHz	156.3 kHz	208.3 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PR2 Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

TABLE 10-5: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (F_{osc} = 8 MHz)

PWM Frequency	1.22 kHz	4.90 kHz	19.61 kHz	76.92 kHz	153.85 kHz	200.0 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PR2 Value	0x65	0x65	0x65	0x19	0x0C	0x09
Maximum Resolution (bits)	8	8	8	6	5	5

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10.4.1 HALF-BRIDGE MODE

In Half-Bridge mode, two pins are used as outputs to drive push-pull loads. The PWM output signal is output on the CCP1/P1A pin, while the complementary PWM output signal is output on the P1B pin (see Figure 10-8). This mode can be used for half-bridge applications, as shown in Figure 10-9, or for full-bridge applications, where four power switches are being modulated with two PWM signals.

In Half-Bridge mode, the programmable dead-band delay can be used to prevent shoot-through current in half-bridge power devices. The value of the PDC<6:0> bits of the PWM1CON register sets the number of instruction cycles before the output is driven active. If the value is greater than the duty cycle, the corresponding output remains inactive during the entire cycle. See 10.4.6 “Programmable Dead-Band Delay mode” for more details of the dead-band delay operations.

Since the P1A and P1B outputs are multiplexed with the PORT data latches, the associated TRIS bits must be cleared to configure P1A and P1B as outputs.

FIGURE 10-8: EXAMPLE OF HALF-BRIDGE PWM OUTPUT

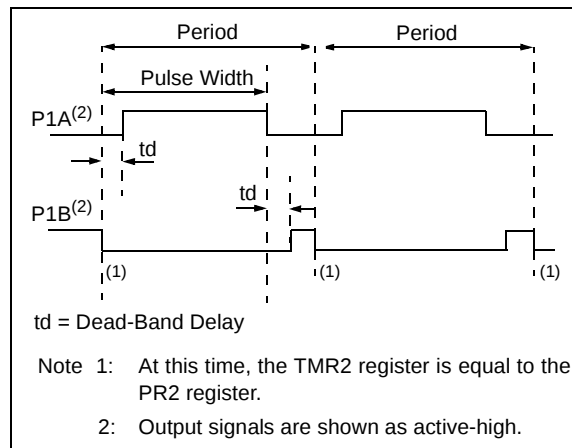
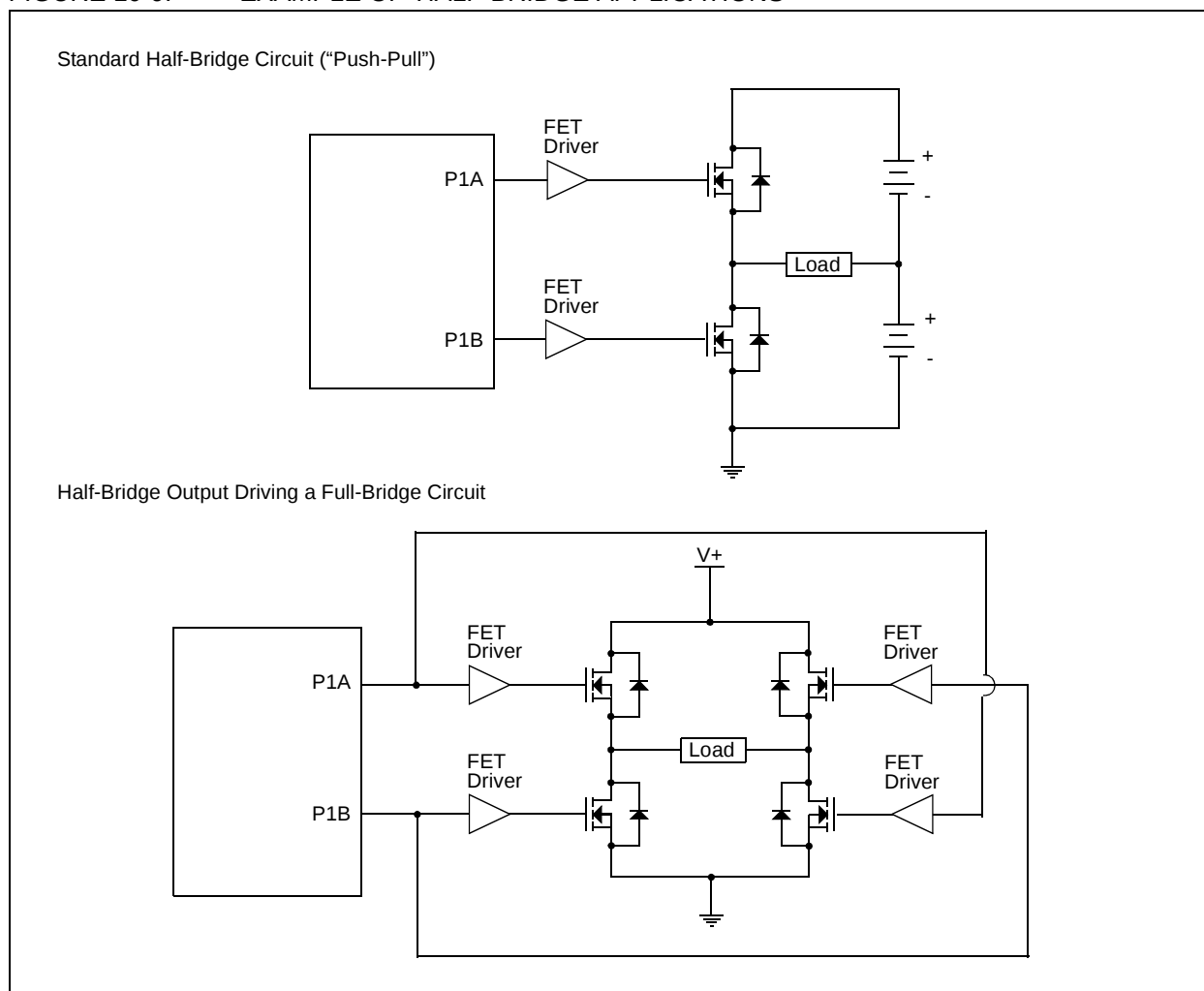


FIGURE 10-9: EXAMPLE OF HALF-BRIDGE APPLICATIONS



10.4.2 FULL-BRIDGE MODE

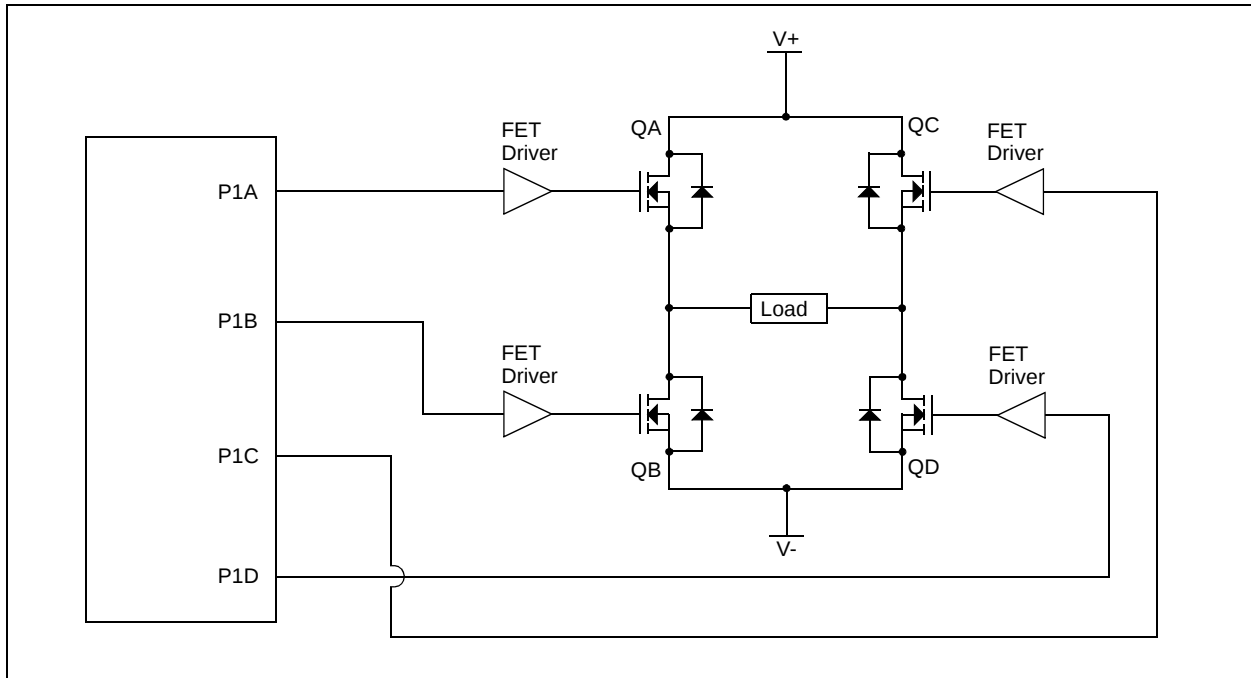
In Full-Bridge mode, all four pins are used as outputs. An example of full-bridge application is shown in Figure 10-10.

In the Forward mode, pin CCP1/P1A is driven to its active state, pin P1D is modulated, while P1B and P1C will be driven to their inactive state as shown in Figure 10-11.

In the Reverse mode, P1C is driven to its active state, pin P1B is modulated, while P1A and P1D will be driven to their inactive state as shown Figure 10-11.

P1A, P1B, P1C and P1D outputs are multiplexed with the PORT data latches. The associated TRIS bits must be cleared to configure the P1A, P1B, P1C and P1D pins as outputs.

FIGURE 10-10: EXAMPLE OF FULL-BRIDGE APPLICATION



12.4.2 TIMER0 INTERRUPT

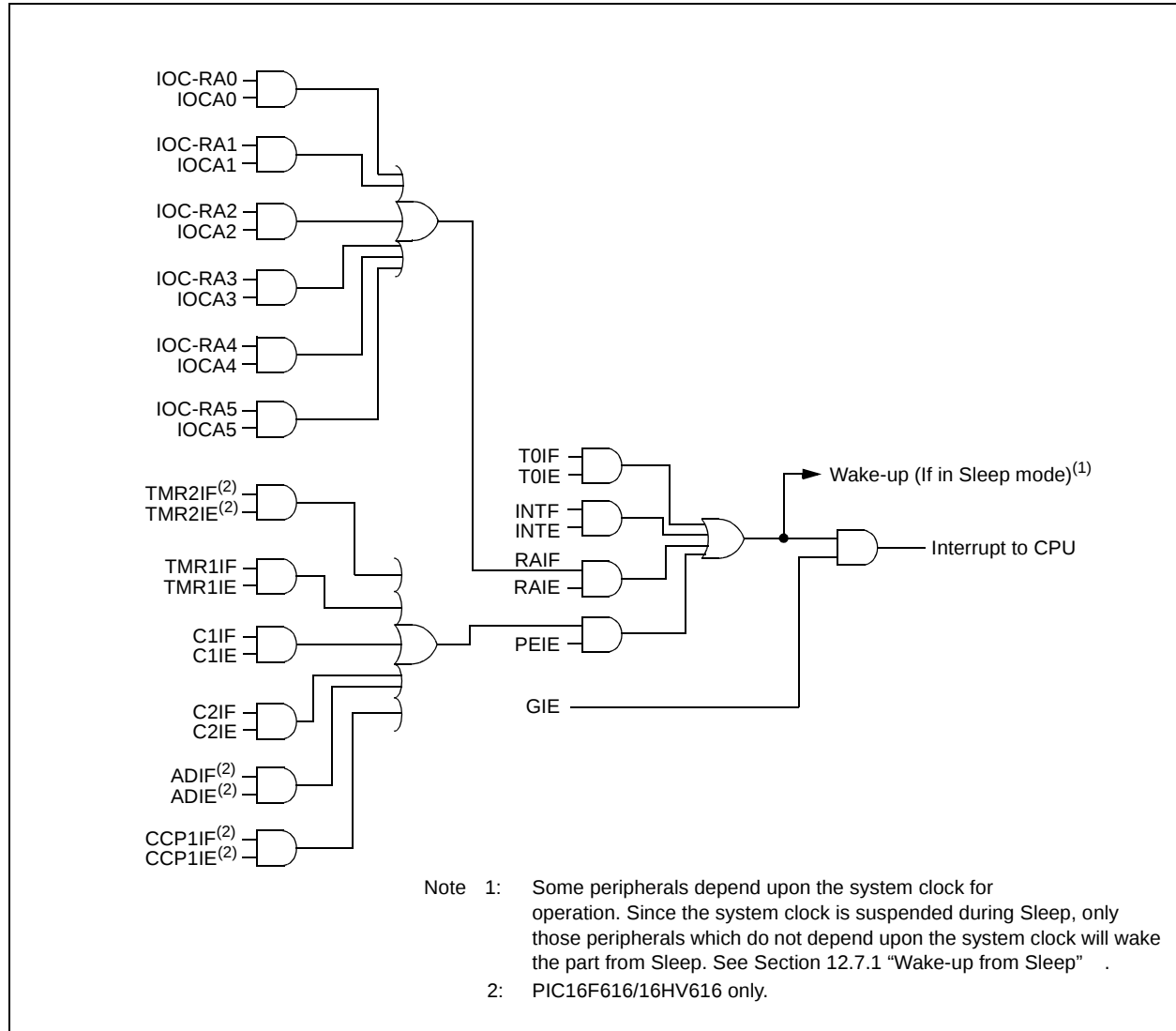
An overflow (FFh to 00h) in the TMR0 register will set the T0IF bit of the INTCON register. The interrupt can be enabled/disabled by setting/clearing T0IE bit of the INTCON register. See Section 5.0 "Timer0 Module" for operation of the Timer0 module.

12.4.3 PORTA INTERRUPT-ON-CHANGE

An input change on PORTA sets the RAIF bit of the INTCON register. The interrupt can be enabled/disabled by setting/clearing the RAIE bit of the INTCON register. Plus, individual pins can be configured through the IOCA register.

Note: If a change on the I/O pin should occur when any PORTA operation is being executed, then the RAIF interrupt flag may not get set.

FIGURE 12-7: INTERRUPT LOGIC



14.7 MPLAB SIM Software Simulator

The MPLAB SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC® DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB SIM Software Simulator fully supports symbolic debugging using the MPLAB C Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

14.8 MPLAB REAL ICE In-Circuit Emulator System

MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs PIC® Flash MCUs and dsPIC® Flash DSCs with the easy-to-use, powerful graphical user interface of the MPLAB Integrated Development Environment (IDE), included with each kit.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB IDE. In upcoming releases of MPLAB IDE, new devices will be supported, and new features will be added. MPLAB REAL ICE offers significant advantages over competitive emulators including low-cost, full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, a ruggedized probe interface and long (up to three meters) interconnection cables.

14.9 MPLAB ICD 3 In-Circuit Debugger System

MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost effective high-speed hardware debugger/programmer for Microchip Flash Digital Signal Controller (DSC) and microcontroller (MCU) devices. It debugs and programs PIC® Flash microcontrollers and dsPIC® DSCs with the powerful, yet easy-to-use graphical user interface of MPLAB Integrated Development Environment (IDE).

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

14.10 PICkit 3 In-Circuit Debugger/Programmer and PICkit 3 Debug Express

The MPLAB PICkit 3 allows debugging and programming of PIC® and dsPIC® Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB Integrated Development Environment (IDE). The MPLAB PICkit 3 is connected to the design engineer's PC using a full speed USB interface and can be connected to the target via an Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the reset line to implement in-circuit debugging and In-Circuit Serial Programming™.

The PICkit 3 Debug Express include the PICkit 3, demo board and microcontroller, hookup cables and CDROM with user's guide, lessons, tutorial, compiler and MPLAB IDE software.

PIC16F610/616/16HV610/616

FIGURE 15-1: PIC16F610/616 VOLTAGE-FREQUENCY GRAPH,
-40°C ϑ TA ϑ +125°C

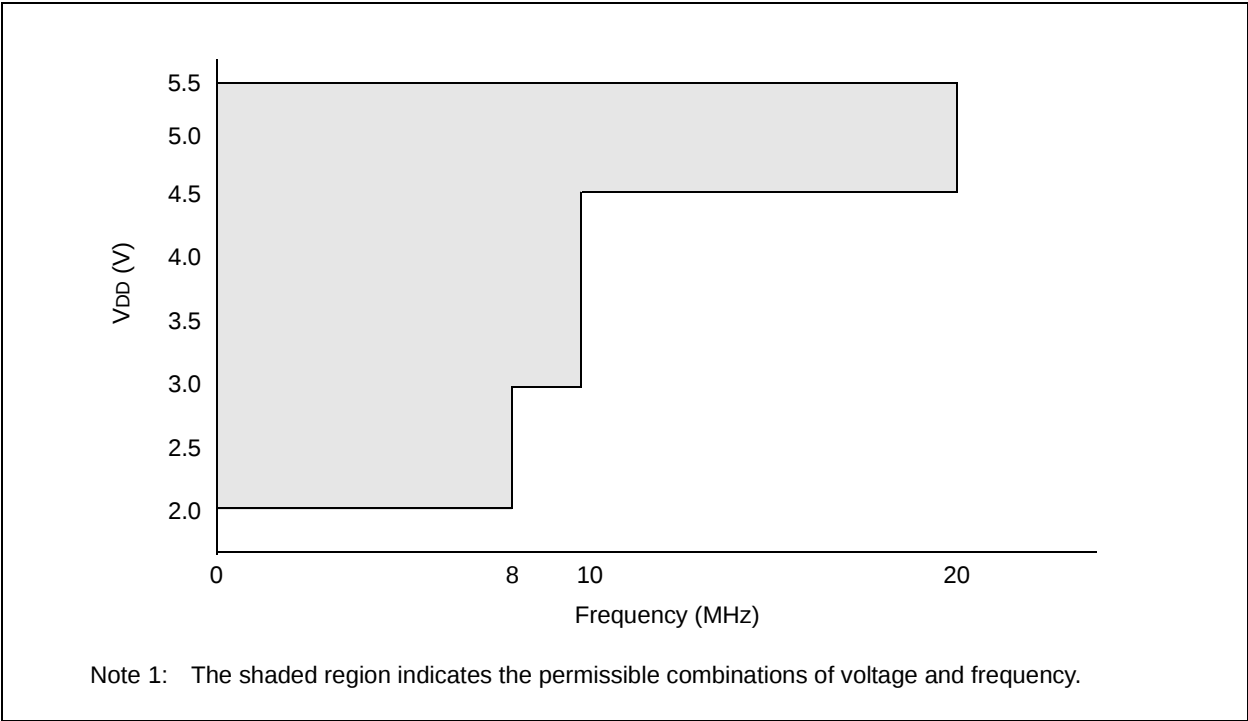
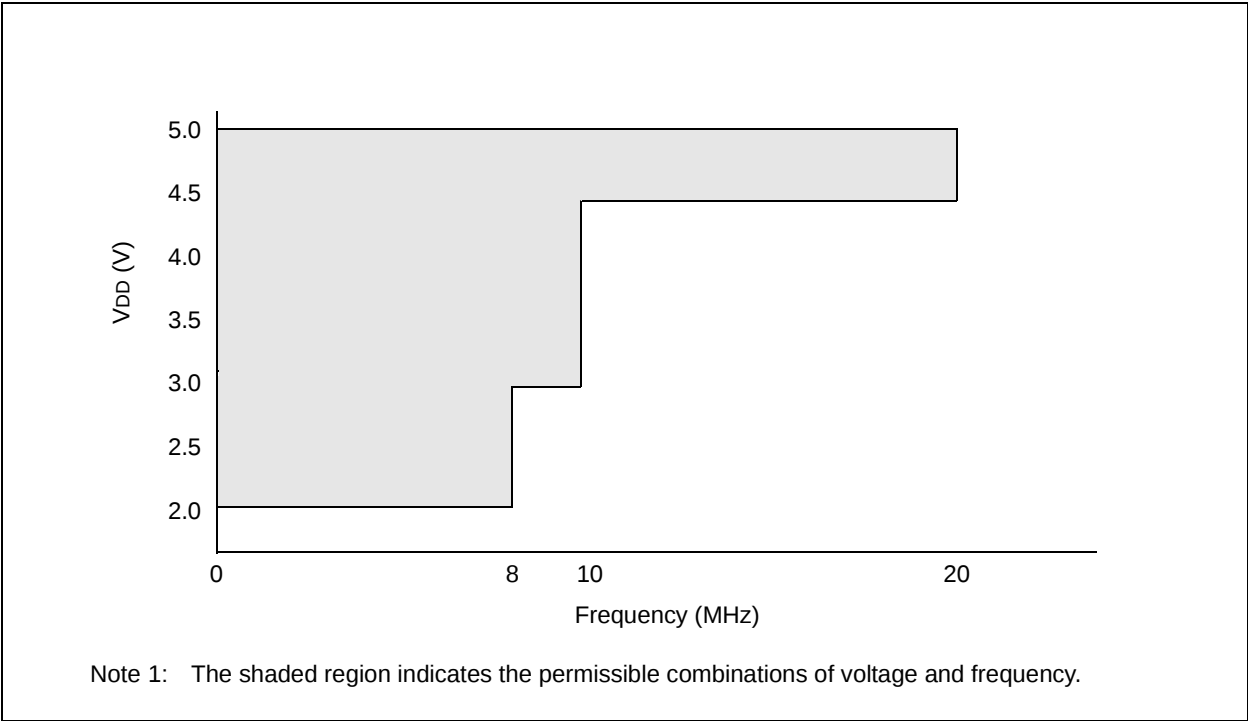


FIGURE 15-2: PIC16HV610/616 VOLTAGE-FREQUENCY GRAPH,
-40°C ϑ TA ϑ +125°C



PIC16F610/616/16HV610/616

FIGURE 15-3: PIC16F610/616 FREQUENCY TOLERANCE GRAPH,
-40°C dT_A $d\neq 125^\circ\text{C}$

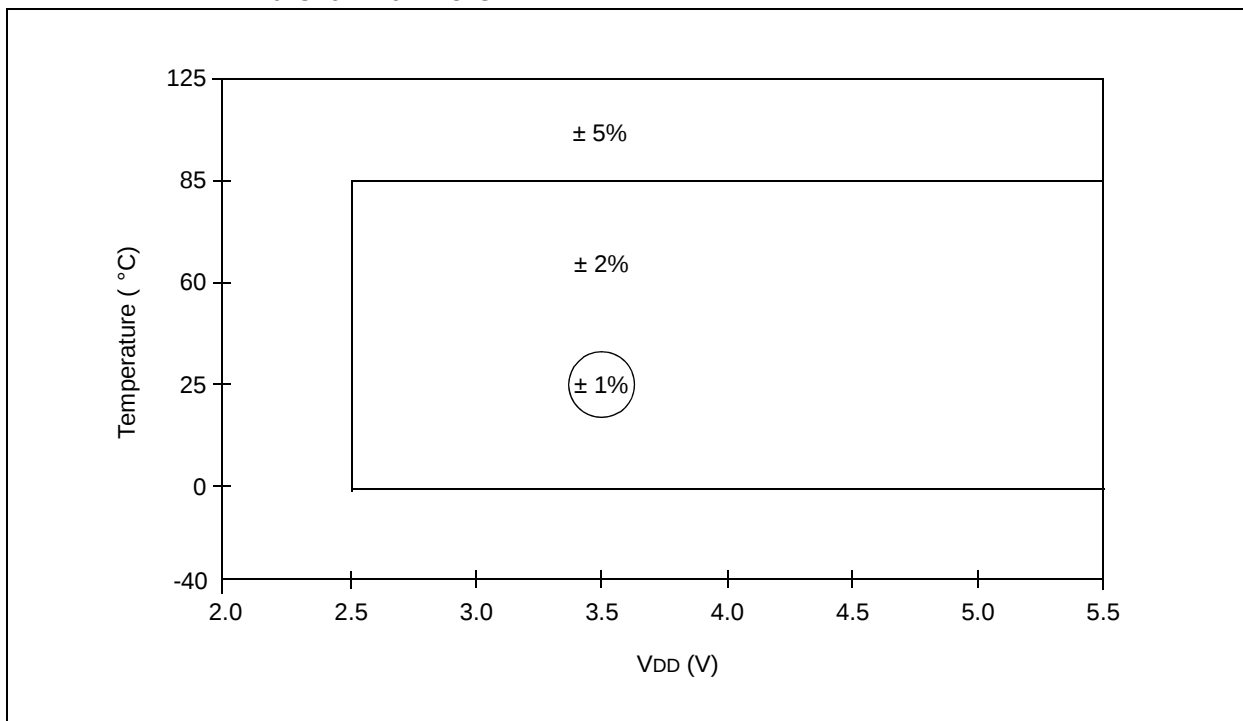
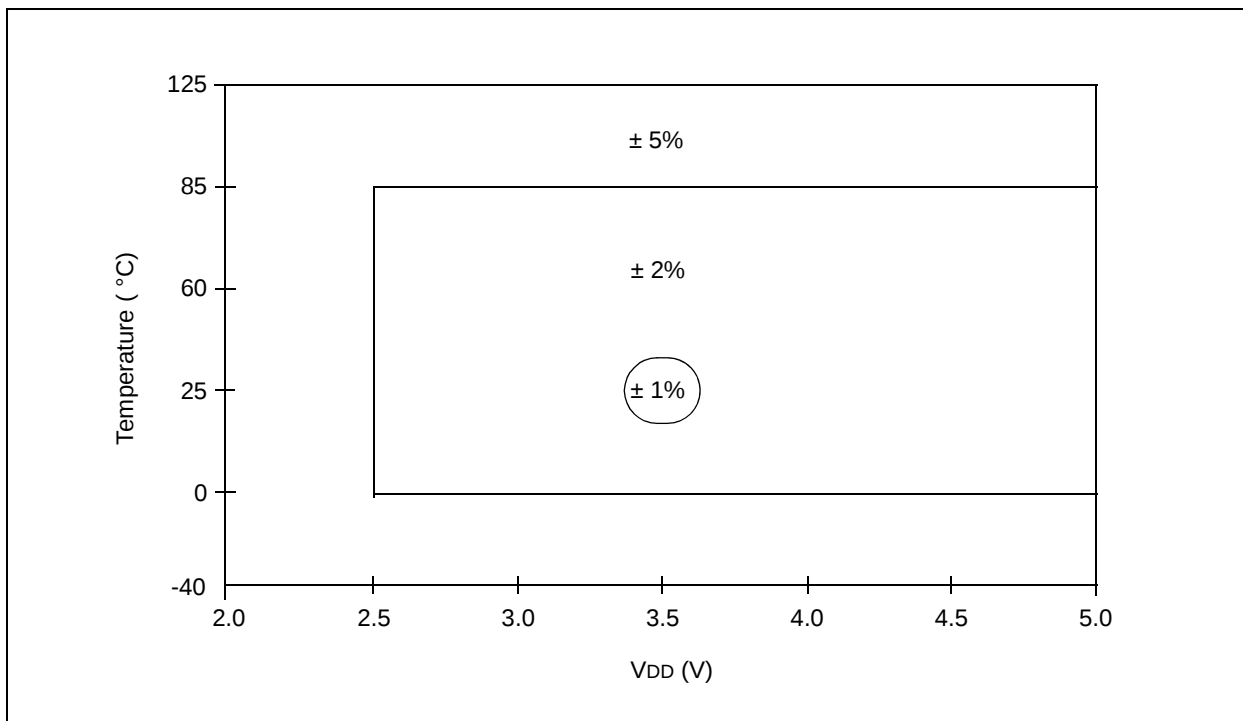


FIGURE 15-4: PIC16HV610/616 FREQUENCY TOLERANCE GRAPH,
-40°C dT_A $d\neq 125^\circ\text{C}$



PIC16F610/616/16HV610/616

15.1 DC Characteristics: PIC16F610/616/16HV610/616-I (Industrial) PIC16F610/616/16HV610/616-E (Extended)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C dTA d+85°C for industrial -40°C dTA d+125°C for extended				
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	VDD	Supply Voltage					
D001		PIC16F610/616	2.0	—	5.5	V	Fosc ≤ 4 MHz
D001		PIC16HV610/616	2.0	—	—(2)	V	Fosc ≤ 4 MHz
D001B		PIC16F610/616	2.0	—	5.5	V	Fosc ≤ 8 MHz
D001B		PIC16HV610/616	2.0	—	—(2)	V	Fosc ≤ 8 MHz
D001C		PIC16F610/616	3.0	—	5.5	V	Fosc ≤ 10 MHz
D001C		PIC16HV610/616	3.0	—	—(2)	V	Fosc ≤ 10 MHz
D001D		PIC16F610/616	4.5	—	5.5	V	Fosc ≤ 20 MHz
D001D		PIC16HV610/616	4.5	—	—(2)	V	Fosc ≤ 20 MHz
D002*	VDR	RAM Data Retention Voltage ⁽¹⁾	1.5	—	—	V	Device in Sleep mode
D003	VPOR	VDD Start Voltage to ensure internal Power-on Reset signal	—	VSS	—	V	See Section 12.3.1 “Power-on Reset (POR)” for details.
D004*	SVDD	VDD Rise Rate to ensure internal Power-on Reset signal	0.05	—	—	V/ms	See Section 12.3.1 “Power-on Reset (POR)” for details.

* These parameters are characterized but not tested.

† Data in “Typ” column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered in Sleep mode without losing RAM data.

2: User defined. Voltage across the shunt regulator should not exceed 5V.

PIC16F610/616/16HV610/616

NOTES:

PIC16F610/616/16HV610/616

FIGURE 16-10: PIC16F610/616 I_{PD} BASE vs. V_{DD}

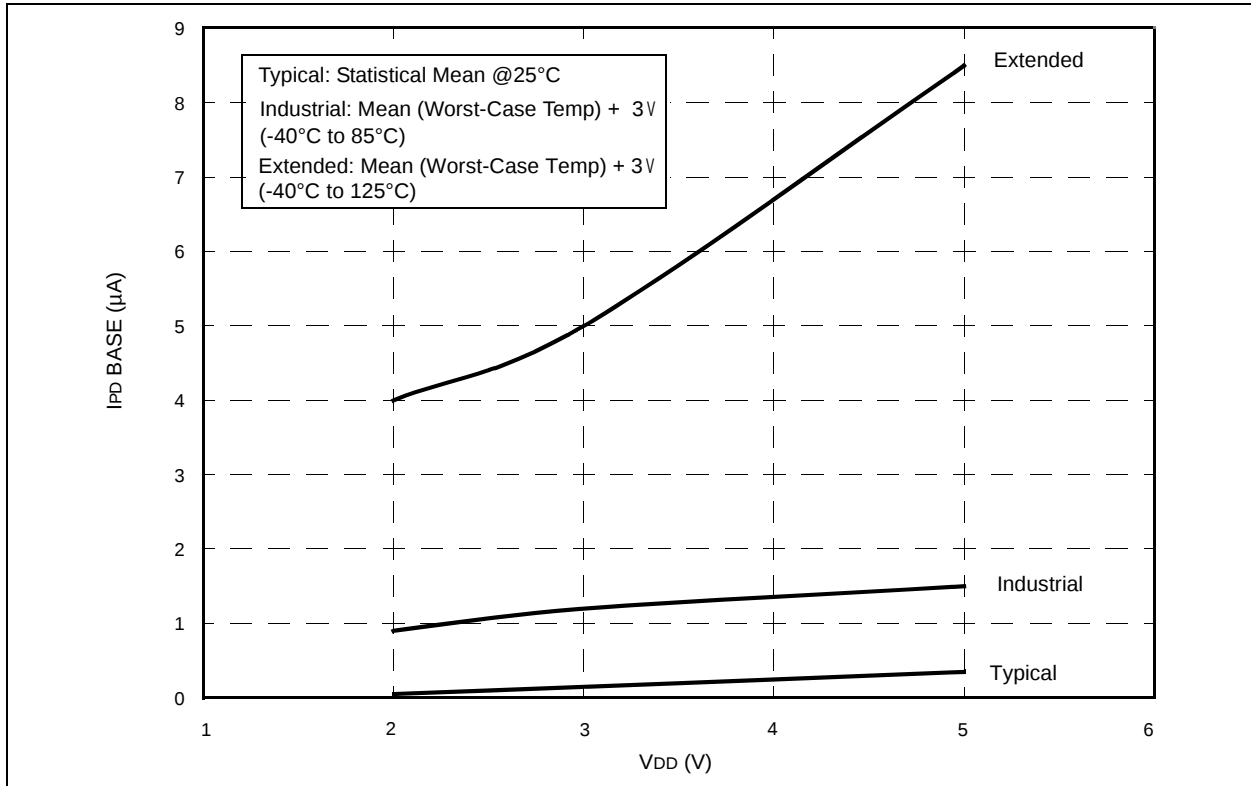
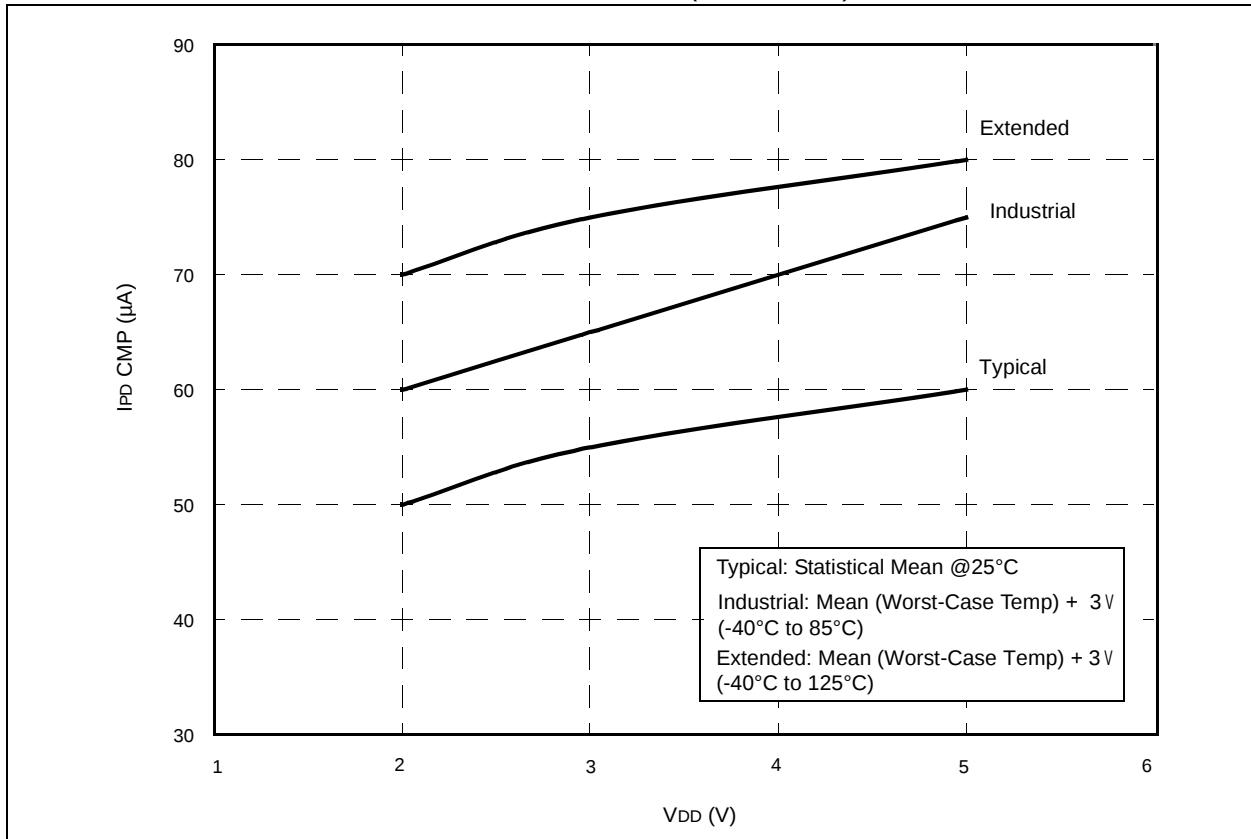


FIGURE 16-11: PIC16F610/616 I_{PD} COMPARATOR (SINGLE ON) vs. V_{DD}



PIC16F610/616/16HV610/616

FIGURE 16-23: PIC16HV610/616 $I_{DD XT}$ (4 MHz) vs. V_{DD}

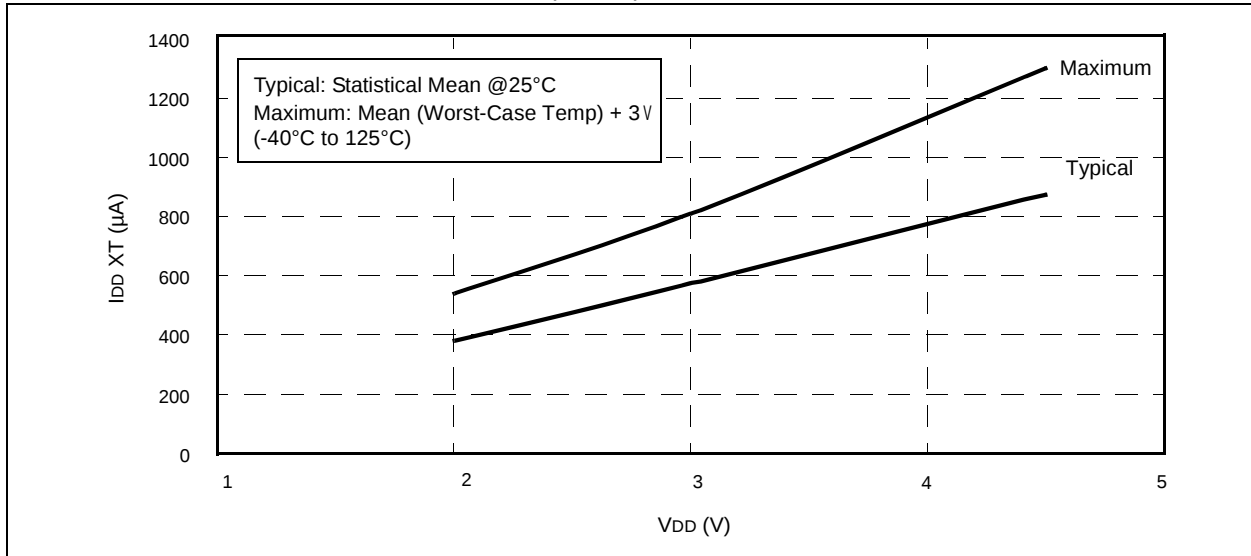


FIGURE 16-24: PIC16HV610/616 $I_{DD INTOSC}$ (4 MHz) vs. V_{DD}

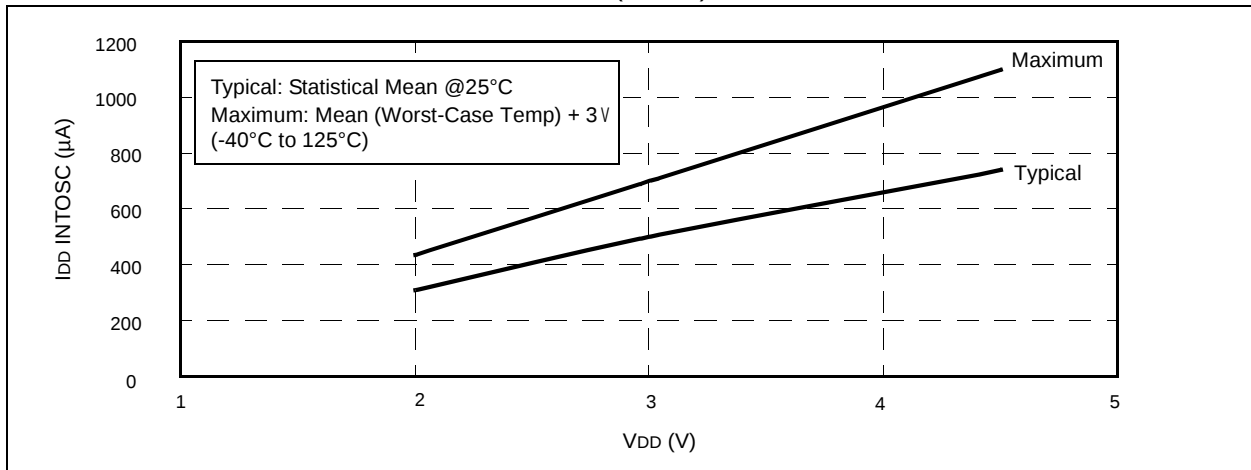


FIGURE 16-25: PIC16HV610/616 $I_{DD INTOSC}$ (8 MHz) vs. V_{DD}

