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Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	10MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	14
Program Memory Size	512B (512 x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	64 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8pe002sz010sc00tr

GENERAL DESCRIPTION (Continued)

Both the 8-bit and 16-bit on-chip timers, with several user-selectable modes, administer real-time tasks such as counting/timing and I/O data communications.

Note: All signals with an overline are active Low. For example, $\overline{B/W}$, in which WORD is active Low; and $\overline{B/W}$, in which BYTE is active Low.

Power connections follow conventional descriptions below:

Connection	Circuit	Device
Power	V _{CC}	V _{DD}
Ground	GND	V _{SS}

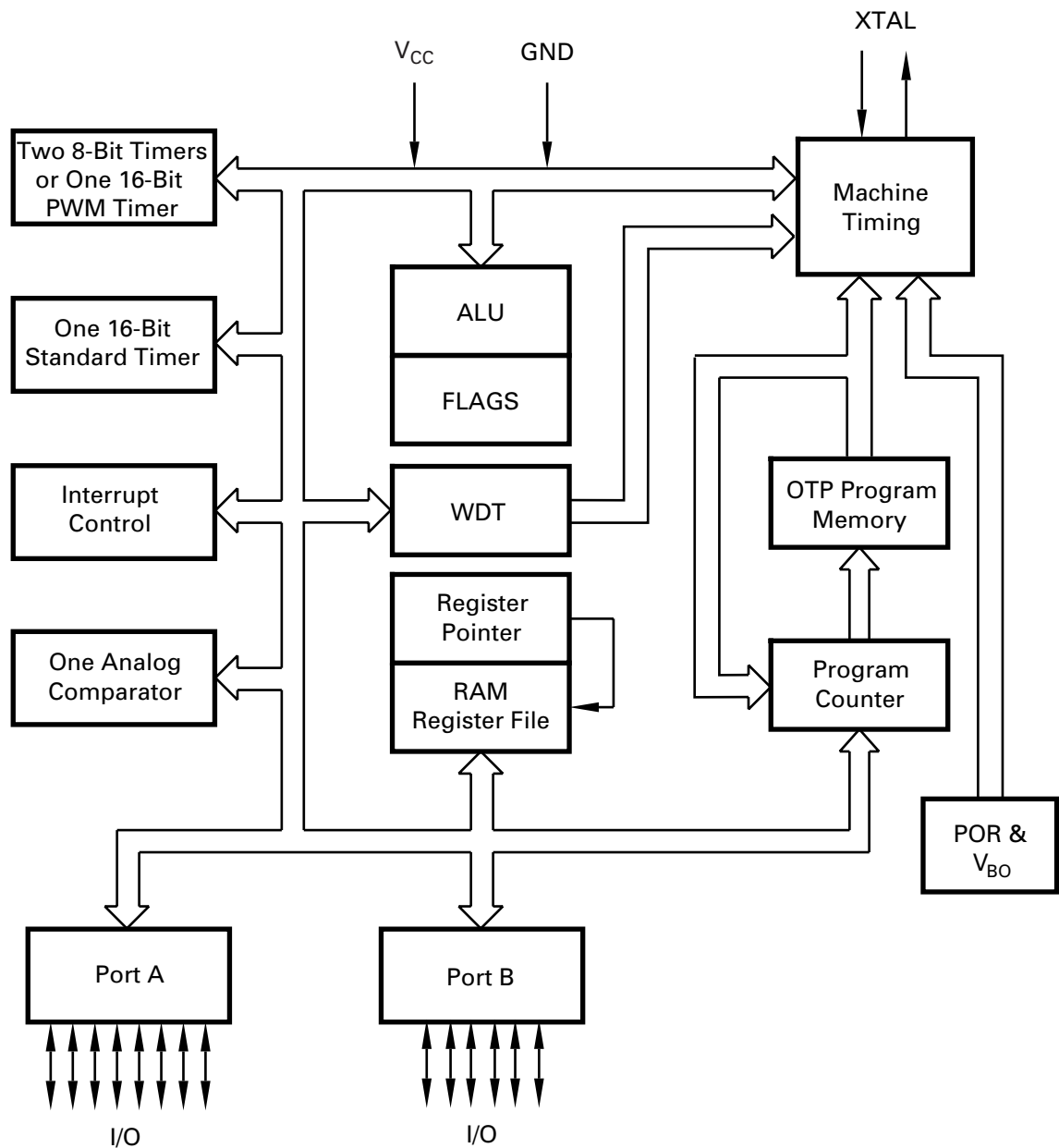


Figure 1. Functional Block Diagram

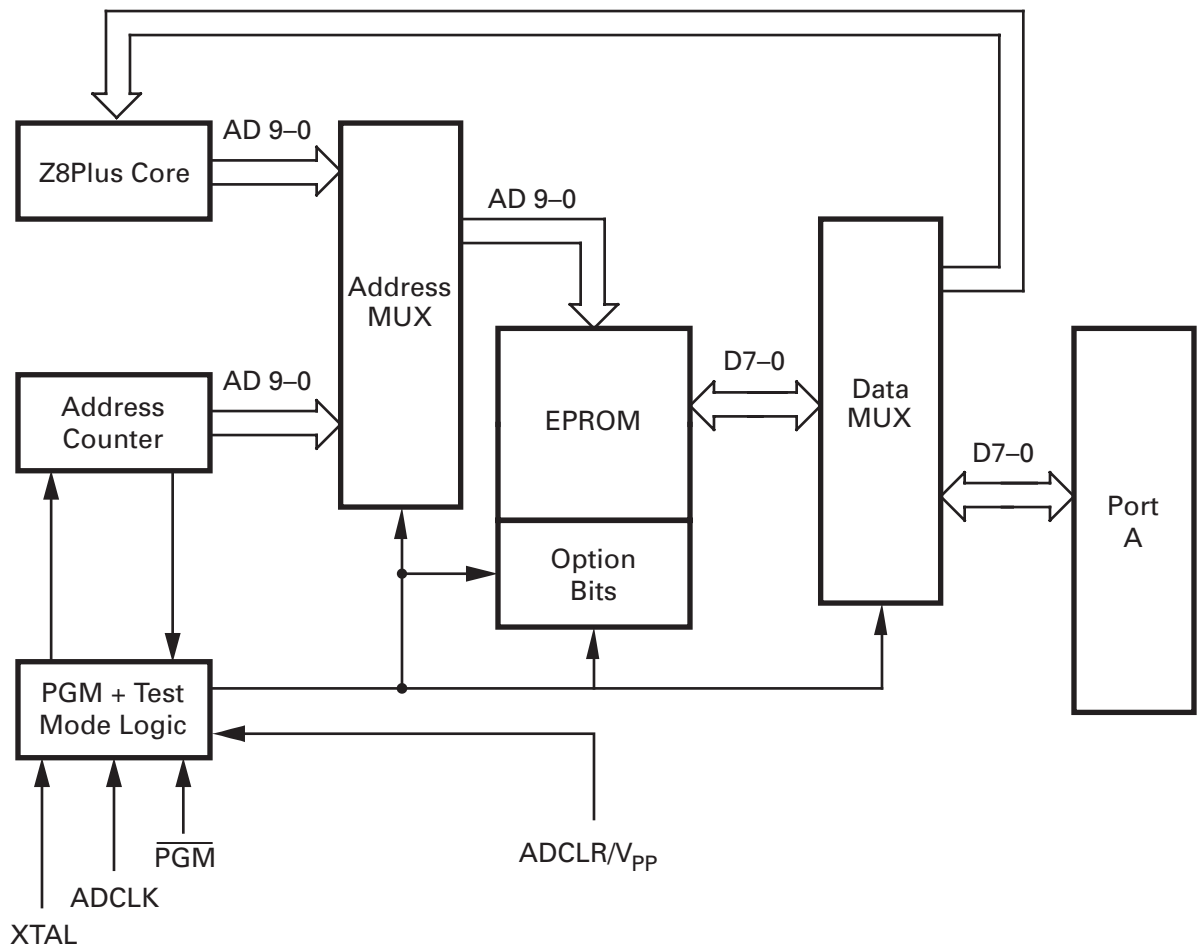


Figure 2. EPROM Programming Mode Block Diagram

PIN DESCRIPTION

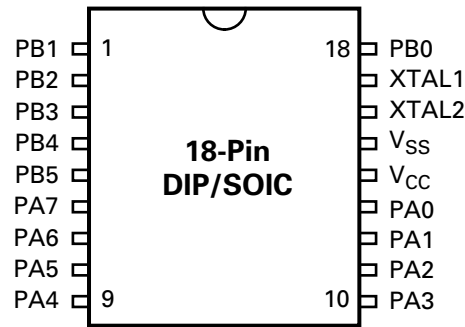


Figure 3. 18-Pin DIP/SOIC Pin Identification

Table 1. Standard Programming Mode

Pin #	Symbol	Function	Direction
1–5	PB1–PB5	Port B, Pins 1,2,3,4,5	Input/Output
6–9	PA7–PA4	Port A, Pins 7,6,5,4	Input/Output
10–13	PA3–PA0	Port A, Pins 3,2,1,0	Input/Output
14	V _{CC}	Power Supply	
15	V _{SS}	Ground	
16	XTAL2	Crystal Oscillator Clock	Output
17	XTAL1	Crystal Oscillator Clock	Input
18	PB0	Port B, Pin 0	Input/Output

RESET (Continued)

Table 8. Control and Peripheral Registers* (Continued)

Register (HEX)	Register Name	Bits								Comments
		7	6	5	4	3	2	1	0	
D4	Port B Input	U	U	U	U	U	U	U	U	Current sample of the input pin following RESET.
D3	Port A Special Function	0	0	0	0	0	0	0	0	Deactivates all port special functions after RESET.
D2	Port A Directional Control	0	0	0	0	0	0	0	0	Defines all bits as inputs in PortA after RESET.
D1	Port A Output	U	U	U	U	U	U	U	U	Output register not affected by RESET
D0	Port A Input	U	U	U	U	U	U	U	U	Current sample of the input pin following RESET.
CF	Reserved									
CE	Reserved									
CD	T1VAL	U	U	U	U	U	U	U	U	
CC	T0VAL	U	U	U	U	U	U	U	U	
CB	T3VAL	U	U	U	U	U	U	U	U	
CA	T2VAL	U	U	U	U	U	U	U	U	
C9	T3AR	U	U	U	U	U	U	U	U	
C8	T2AR	U	U	U	U	U	U	U	U	
C7	T1ARHI	U	U	U	U	U	U	U	U	
C6	T0ARHI	U	U	U	U	U	U	U	U	
C5	T1ARLO	U	U	U	U	U	U	U	U	
C4	T0ARLO	U	U	U	U	U	U	U	U	
C3	WDTHI	1	1	1	1	1	1	1	1	
C2	WDTLO	1	1	1	1	1	1	1	1	
C1	TCTLHI	1	1	1	1	1	0	0	0	WDT enabled in HALT mode, WDT time-out at maximum value, STOP mode disabled.
C0	TCTLLO	0	0	0	0	0	0	0	0	All standard timers are disabled.

Note: *The SMR and WDT flags are set to indicate the source of the RESET.

Table 9. Flag Register Bit D1, D0

D1	D0	Reset Source
0	0	V _{BO} /POR
0	1	SMR Recovery
1	0	WDT Reset
1	1	Reserved

INTERRUPT SOURCES

Table 10 presents the interrupt types, sources, and vectors available in the Z8Plus. Other processors from the Z8Plus family may define the interrupts differently.

Table 10. Interrupt Types, Sources, and Vectors

Name	Sources	Vector Location	Comments	Fixed Priority
IREQ ₀	Timer0 Time-out	2,3	Internal	1 (Highest)
IREQ ₁	PB4 High-to-Low Transition	4,5	External (PB4), Edge Triggered	2
IREQ ₂	Timer1 Time-out	6,7	Internal	3
IREQ ₃	PB2 High-to-Low Transition	8,9	External (PB2), Edge Triggered	4
IREQ ₄	PB4 Low-to-High Transition	A,B	External (PB4), Edge Triggered	5
IREQ ₅	Timer2 Time-out	C,D	Internal	6 (Lowest)
IREQ ₆ –IREQ ₁₅	Reserved		Reserved for future expansion	

External Interrupt Sources

External sources can be generated by a transition on the corresponding port pin. The interrupt may detect a rising edge, a falling edge, or both.

Notes: The interrupt sources and trigger conditions are device dependent. See the device product specification to determine available sources (internal and external), triggering edge options, and exact programming details.

Although interrupts are edge triggered, minimum interrupt request Low and High times must be observed for proper operation. See the device product specification for exact timing requirements on external interrupt requests ($T_{W/L}$, $T_{W/H}$).

Internal Interrupt Sources

Internal interrupt sources and trigger conditions are device dependent. On-chip peripherals may set interrupt under various conditions. Some peripherals always set their corresponding IREQ bit while others must be specifically configured to do so.

See the device product specification to determine available sources, triggering edge options, and exact programming

details. For more details on the interrupt sources, refer to the chapters describing the timers, comparators, I/O ports, and other peripherals.

Interrupt Mask Register (IMASK) Initialization

The IMASK register individually or globally enables or disables the interrupts (Table 11). When bits 0 through 5 are set to 1, the corresponding interrupt requests are enabled. Bit 7 is the master enable bit and must be set before any of the individual interrupt requests can be recognized. Resetting bit 7 disables all the interrupt requests. Bit 7 is set and reset by the EI and DI instructions. It is automatically set to 0 during an interrupt service routine and set to 1 following the execution of an Interrupt Return (IRET) instruction. The IMASK registers are reset to 00h, disabling all interrupts.

Notes: It is not good programming practice to directly assign a value to the master enable bit. A value change should always be accomplished by issuing the EI and DI instructions.

Care should be taken not to set or clear IMASK bits while the master enable is set.

Note: The WDT can only be disabled via software if the first instruction out of the $\overline{\text{RESET}}$ performs this function. Logic within the device detects that it is in the process of executing the first instruction after the processor leaves $\overline{\text{RESET}}$. During the execution of this instruction, the upper five bits of the TCTLHI register can be written. After this first instruction, hardware does not allow the upper five bits of this register to be written.

The TCTLHI bits for control of the WDT are described below:

WDT Time Select (D6, D5, D4). Bits 6, 5, and 4 determine the time-out period. Table 13 indicates the range of time-out values that can be obtained. The default values of D6, D5, and D4 are 001, which sets the WDT to its minimum time-out period when coming out of $\overline{\text{RESET}}$.

WDT During HALT (D7). This bit determines whether or not the WDT is active during HALT mode. A 1 indicates active during HALT mode. A 0 prevents the WDT from resetting the part while halted. Coming out of $\overline{\text{RESET}}$, the WDT is enabled during HALT mode.

POWER-DOWN MODES

In addition to the standard RUN mode, the Z8Plus MCU supports two Power-Down modes to minimize device cur-

STOP MODE (D3). Coming out of $\overline{\text{RESET}}$, the device STOP mode is disabled. If an application requires use of STOP mode, bit D3 must be cleared immediately at leaving $\overline{\text{RESET}}$. If bit D3 is set, the STOP instruction executes as a NOP. If bit D3 is cleared, the STOP instruction enters STOP mode.

Bits 2, 1 and 0. These bits are reserved and must be 0.

Table 13. WDT Time-Out

D6	D5	D4	Crystal Clocks* to Timeout	Time-Out Using a 10-MHz Crystal
0	0	0	Disabled	Disabled
0	0	1	65,536 TpC	6.55 ms
0	1	0	131,072 TpC	13.11 ms
0	1	1	262,144 TpC	26.21 ms
1	0	0	524,288 TpC	52.43 ms
1	0	1	1,048,576 TpC	104.86 ms
1	1	0	2,097,152 TpC	209.72 ms
1	1	1	8,388,608 TpC	838.86 ms
Note: *TpC is an XTAL clock cycle. The default at reset is 001.				

rent consumption. The two modes supported are HALT and STOP.

HALT MODE OPERATION

The HALT mode suspends instruction execution and turns off the internal CPU clock. The on-chip oscillator circuit remains active so the internal clock continues to run and is applied to the timers and interrupt logic.

To enter HALT mode, the device only requires a HALT instruction. It is *not* necessary to execute a NOP instruction immediately before the HALT instruction.

```
7F    HALT    ; enter HALT mode
```

HALT mode can be exited by servicing an external or internal interrupt. The first instruction executed is the interrupt service routine. At completion of the interrupt service routine, the user program continues from the instruction after the HALT instruction.

The HALT mode can also be exited via a $\overline{\text{RESET}}$ activation or a Watch-Dog Timer (WDT) time-out. In these cases, program execution restarts at 0020H, the reset restart address.

STOP MODE OPERATION

The STOP mode provides the lowest possible device standby current. This instruction turns off the on-chip oscillator and internal system clock.

To enter the STOP mode, the Z8Plus only requires a STOP instruction. It is *not* necessary to execute a NOP instruction immediately before the STOP instruction.

```
6F  STOP  ;enter STOP mode
```

The STOP mode is exited by any one of the following resets: POR or a Stop-Mode Recovery source. At reset generation, the processor always restarts the application program at address 0020H, and the STOP mode flag is set. Reading the STOP mode flag does not clear it. The user must clear the STOP mode flag with software.

Note: Failure to clear the STOP mode flag can result in undefined behavior.

The Z8Plus provides a dedicated Stop-Mode Recovery (SMR) circuit. In this case, a low-level applied to input pin PB0 (I/O Port B, bit 0) triggers an SMR. To use this mode, pin PB0 must be configured as an input and the special function selected before the STOP mode is entered. The Low level on PB0 must be held for a minimum pulse width T_{WSM} . Program execution starts at address 20h, after the POR delay.

Notes: 1. The PB0 input, when used for Stop-Mode Recovery, does not initialize the control registers.

The STOP mode current (I_{CC2}) is minimized when:

- V_{CC} is at the low end of the device's operating range
- Output current sourcing is minimized
- All inputs (digital and analog) are at the Low or High rail voltages

2. For detailed information about flag settings, see the [Z8Plus User's Manual](#).

OSCILLATOR OPERATION (Continued)

Circuit Board Design Rules

The following circuit board design rules are suggested:

- To prevent induced noise, the crystal and load capacitors should be physically located as close to the Z8Plus as possible.
- Signal lines should not run parallel to the clock oscillator inputs. In particular, the crystal input circuitry

and the internal system clock output should be separated as much as possible.

- V_{CC} power lines should be separated from the clock oscillator input circuitry.
- Resistivity between XTAL1 or XTAL2 (and the other pins) should be greater than 10 meg-Ohms.

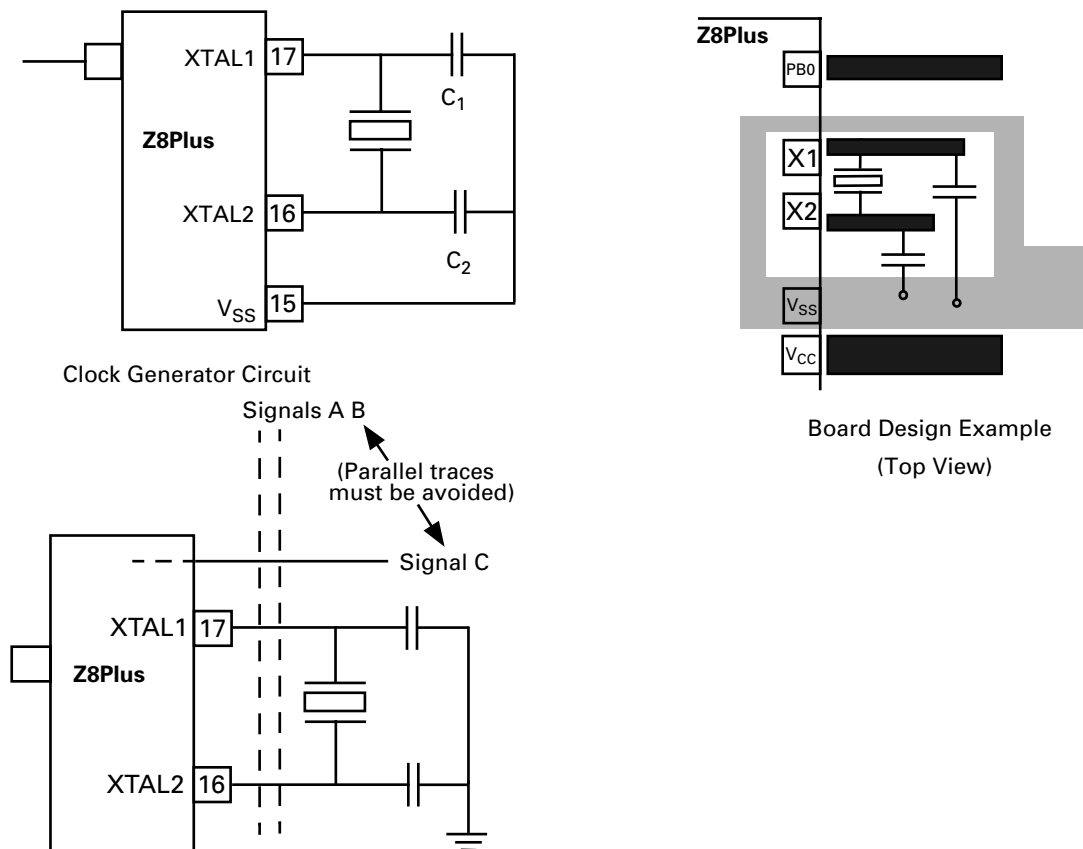


Figure 15. Circuit Board Design Rules

Crystals and Resonators

Crystals and ceramic resonators (Figure 16) should exhibit the following characteristics to ensure proper oscillation:

Crystal Cut	AT (crystal only)
Mode	Parallel, fundamental mode
Crystal Capacitance	<7pF
Load Capacitance	10pF < CL < 220 pF, 15 typical
Resistance	100 Ohms maximum

Depending on the operation frequency, the oscillator may require additional capacitors, C_1 and C_2 , as illustrated in Figure 16 and Figure 17. The capacitance values are dependent on the manufacturer's crystal specifications.

If a timer pair is defined to operate as a single 16-bit entity, the entire 16-bit value must reach 0 before an interrupt is generated. In this case, a single interrupt is generated, and the interrupt corresponds to the even 8-bit timer.

Example: Timers T2 and T3 are cascaded to form a single 16-bit timer. The interrupt for the combined timer is defined to be generated by timer T2 rather than T3. When a timer pair is specified to act as a single 16-bit timer, the even timer registers in the pair (timer T0 or T2) is defined to hold the timer's least significant byte. In contrast, the odd timer in the pair holds the timer's most significant byte.

In parallel with the posting of the interrupt request, the interrupting timer's count value is initialized by copying the contents of the auto-initialization value register to the count value register.

Note: Any time that a timer pair is defined to act as a single 16-bit timer, the auto-reload function is performed automatically.

All 16-bit timers continue counting while their interrupt requests are active and operate independently of each other.

If interrupts are disabled for a long period of time, it is possible for the timer to decrement to 0 again before its initial interrupt is responded to. This condition is termed a degenerate case, and hardware is not required to detect it.

When the timer control register is written, all timers that are enabled by the WRITE begin counting from the value in the count register. In this case, an auto-initialization is not performed. All timers can receive an internal clock source input only. Each enabled timer is updated every 8th XTAL clock cycle.

If T0 and T1 are defined to work independently, then each works as an 8-bit timer with a single auto-initialization register (T0ARLO for T0, and T1ARLO for T1). Each timer asserts its predefined interrupt when it times out, optionally performing the auto-initialization function. If T0 and T1 are cascaded to form a single 16-bit timer, then the single 16-bit timer is capable of performing as a Pulse-Width Modulator (PWM). This timer is referred to as T01 to distinguish it as having special functionality that is not available when T0 and T1 act independently.

When T01 is enabled, it can use a pair of 16-bit auto-initialization registers. In this mode, one 16-bit auto-initial-

ization value is composed of the concatenation of T1ARLO and T0ARLO. The second auto-initialization value is composed of the concatenation of T1ARHI and T0ARHI. When T01 times out, it alternately initializes its count value using the Low auto-init pair, followed by the High auto-init pair. This functionality corresponds to a PWM. That is, the T1 interrupt defines the end of the High section of the waveform, and the T0 interrupt marks the end of the Low portion of the PWM waveform.

The PWM begins counting with whatever data is held in the count registers. After this value expires, the first reload depends on the state of the PB1 pin if T_{OUT} mode is selected. Otherwise, the Low value is applied first.

After the auto-initialization is completed, decrementing occurs for the number of counts defined by the PWM_LO registers. When decrementing again reaches 0, the T0 interrupt is asserted; and auto-init using the PWM_HI registers occurs. Decrementing occurs for the number of counts defined by the PWM_HI registers until reaching 0. From there, the T1 interrupt IRQ2 is asserted, and the cycle begins again.

The internal timers can be used to trigger external events by toggling the PB1 output when generating an interrupt. This functionality can only be achieved in conjunction with the port unit defining the appropriate pin as an output signal with the timer output special function enabled. In this mode, the port output is toggled when the timer count reaches 0, and continues toggling each time that the timer times out.

T_{OUT} Mode

The PortB special function register PTBSFR (0D7H; Figure 23) is used in conjunction with the Port B directional control register PTBDIR (0D6; Figure 24) to configure PB1 for T_{OUT} operation for T0. In order for T_{OUT} to function, PB1 must be defined as an output line by setting PTBDIR bit 1 to 1. Configured in this way, PB1 is capable of being a clock output for T0, toggling the PB1 output pin on each T0 time-out.

At end-of-count, the interrupt request line (IRQ0), clocks a toggle flip-flop. The output of this flip-flop drives the T_{OUT} line, PB1. In all cases, when T0 reaches its end-of-count, T_{OUT} toggles to its opposite state (Figure 25). If, for example, T0 is in Continuous Counting Mode, T_{OUT} exhibits a 50-percent duty cycle output. If the timer pair is selected (T01) as a PWM, the duty cycle depends on the High and Low reload values. At the end of each High time, PB1 toggles Low. At the end of each Low time, PB1 toggles HI.

TIMERS (Continued)

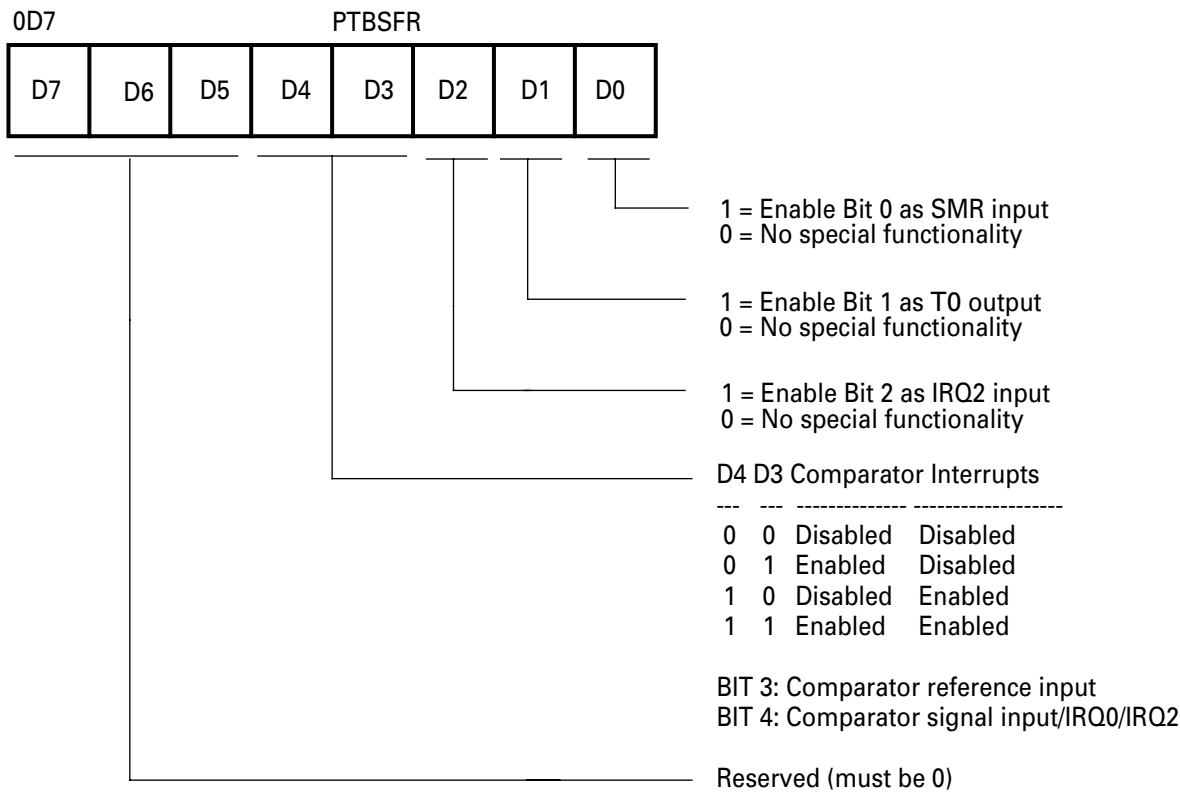


Figure 23. PortB Special Function Register

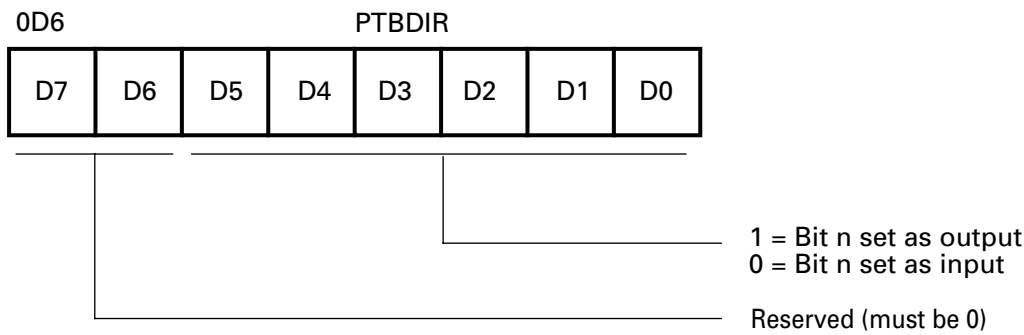


Figure 24. Port B Directional Control Register

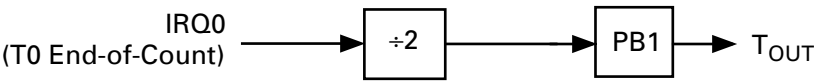


Figure 25. Timer T0 Output Through TOUT

RESET CONDITIONS

After a $\overline{\text{RESET}}$, the timers are disabled. See Table 8 for timer control, value, and auto-initialization register status after $\overline{\text{RESET}}$.

I/O PORTS

The Z8Plus dedicates 14 lines to input and output. These lines are grouped into two ports known as Port A and Port B. Port A is an 8-bit port, bit programmable as either inputs or outputs. Port B can be programmed to provide either standard input/output, or the following special functions: T0 output, comparator input, SMR input, and external interrupt inputs.

All pins except PB5 include push-pull CMOS outputs. In addition, the outputs of Port A on a bit-wise basis can be configured for open-drain operation. The ports operate on a bit-wise basis. As such, the register values for/at a given bit position only affect the bit in question. Each port is defined by a set of four control registers (Figure 26).

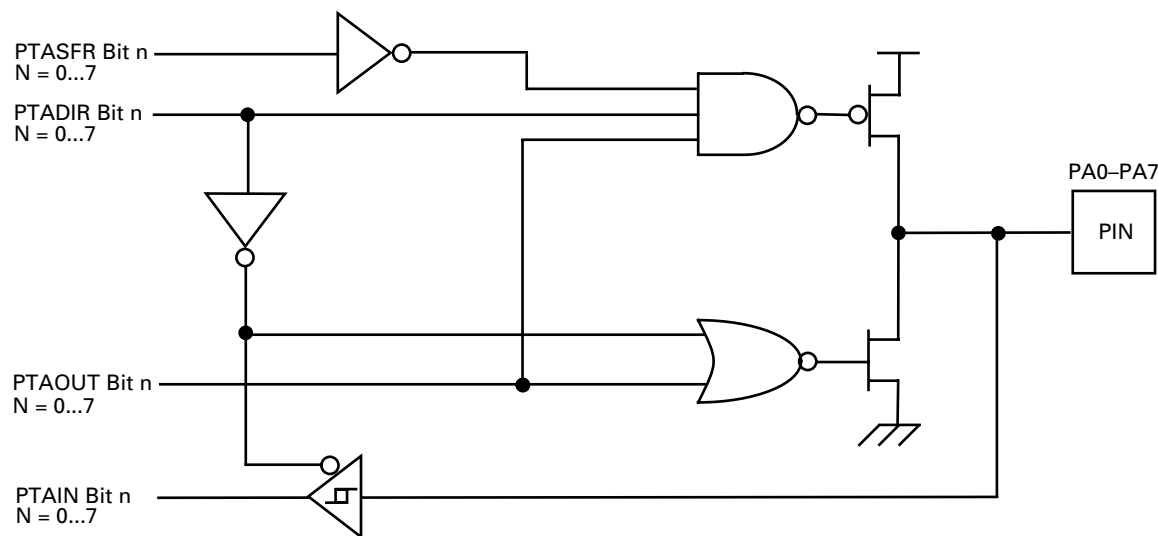


Figure 26. Port A Configuration with Open-Drain Capability and Schmitt-Trigger

Directional Control and Special Function Registers

Each port on the Z8Plus features a dedicated directional control register that determines (on a bit-wise basis) if a given port bit operates as input or output. Each port on the Z8Plus features a special function register (SFR) that, in conjunction with the directional control register, implements (on a bit-by-bit basis) any special functionality that can be defined for each particular port bit.

Table 14. I/O Ports Registers

Register	Address	Identifier
Port B Special Function	0D7H	PTBSFR
Port B Directional Control	0D6H	PTBDIR
Port B Output Value	0D5H	PTBOUT
Port B Input Value	0D4H	PTBIN
Port A Special Function	0D3H	PTASFR
Port A Directional Control	0D2H	PTADIR
Port A Output Value	0D1H	PTAOUT
Port A Input Value	0D0H	PTAIN

Input and Output Value Registers

Each port features an Output Value Register and an input value register. For port bits configured as an input by means of the directional control register, the input value register

for that bit position contains the current synchronized input value.

For port bits configured as an output by means of the directional control register, the value held in the corresponding bit of the Output Value Register is driven directly onto

the output pin. The opposite register bit for a given pin (the output register bit for an input pin and the input register bit for an output pin) holds their previous value. These bits are not changed and do not exhibit any effect on the hardware.

READ/WRITE OPERATIONS

The control for each port is done on a bit-by-bit basis. All bits are capable of operating as inputs or outputs, depending on the setting of the port’s directional control register. If configured as an input, each bit is provided a Schmitt-trigger. The output of the Schmitt-trigger is latched twice to perform a synchronization function, and the output of the synchronizer is fed to the port input register, which can be read by software.

A WRITE to a port input register carries the effect of updating the contents of the input register, but subsequent READs do not necessarily return the same value that was written. If the bit in question is defined as an input, the input register for that bit position contains the current synchronized input value. WRITEs to that bit position are overwritten on the next clock cycle with the newly sampled input data. However, if the particular bit is programmed as an output, the input register for that bit retains the software-updated value. The port bits that are programmed as outputs do not sample the value being driven out.

Any bit in either port can be defined as an output by setting the appropriate bit in the directional control register. In this instance, the value held in the appropriate bit of the port output register is driven directly onto the output pin.

Note: The preceding result does not necessarily reflect the actual output value. If an external error is holding an output pin either High or Low against the output driver, the software READ returns the *requested* value, not the actual state caused by the contention. When a bit is defined as an output, the Schmitt-trigger on the input is disabled to save power.

Updates to the output register take effect based on the timing of the internal instruction pipeline; however, this timing is referenced to the rising edge of the clock. The output register can be read at any time, and returns the current output value that is held. No restrictions are placed on the timing of READs and/or WRITEs to any of the port registers with respect to the others.

Note: Care should be taken when updating the directional control and special function registers.

When updating a directional control register, the special function register (SFR) should first be disabled. If this precaution is not taken, unpredicted events could occur as a result of the change in the port I/O status. This precaution is especially important when defining changes in Port B, as the unpredicted event referred to above could be one or more interrupts. Clearing of the SFR register should be the first step in configuring the port, while setting the SFR register should be the final step in the port configuration process. To ensure unpredictable results, the SFR register should not be written until the pins are being driven appropriately, and all initialization is completed.

PORT A

Port A is a general-purpose port. Figure 27 features a block diagram of Port A. Each of its lines can be independently programmed as input or output via the Port A directional control register (PTADIR at 0D2H) as seen in Figure 26. A bit set to a 1 in PTADIR configures the corresponding bit in Port A as an output, while a bit cleared to 0 configures the corresponding bit in Port A as an input.

The input buffers are Schmitt-triggered. Bits programmed as outputs can be individually programmed as either push-

pull or open-drain by setting the corresponding bit in the special function register (PTASFR, Figure 26).

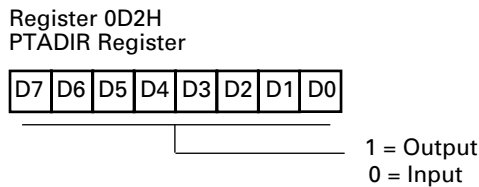


Figure 27. Port A Directional Control Register

PORT B
Port B Description

Port B is a 6-bit (bidirectional), CMOS-compatible I/O port. These six I/O lines can be configured under software control to be an input or output. Each bit is configured independently from the other bits. That is, one bit may be set to INPUT while another bit is set to OUTPUT.

In addition to standard input/output capability, five pins of Port B provide special functionality as indicated in Table 15.

Special functionality is invoked via the Port B special function register. Port B, bit 5, is an open-drain-only pin when in output mode. There is no high-side driver on the output stage, nor is there any high-side protection device, because PB5 acts as the V_{PP} pin for EPROM programming mode. The user should always place an external protection diode on this pin. See Figure 32.

Table 15. Port B Special Functions

Port Pin	Input Special Function	Output Special Function
PB0	Stop Mode Recovery Input	None
PB1	None	T0 Output
PB2	IRQ3	None
PB3	Comparator Reference Input	None
PB4	Comparator Signal Input/IRQ1/IRQ4	None

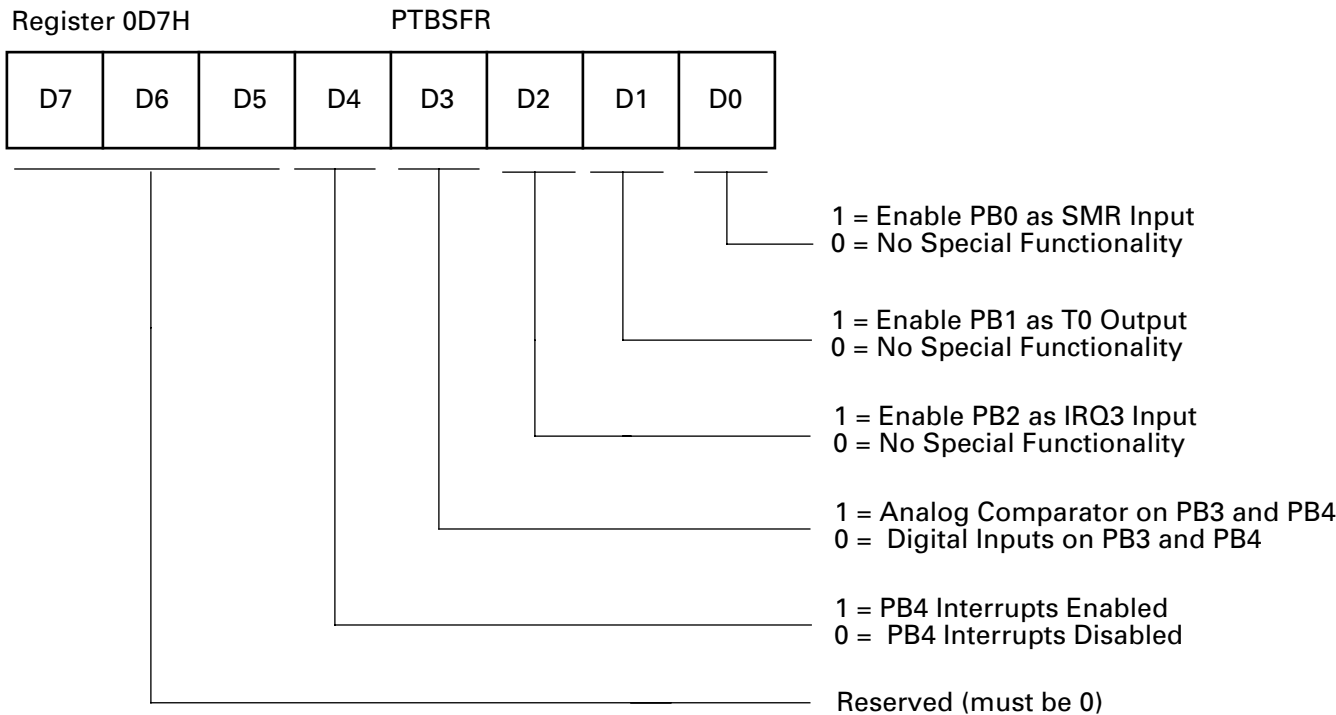


Figure 32. Port B Special Function Register

The diagram shows a pushbutton switch circuit. The top terminal of the button is connected to a pull-up resistor, which is connected to V_{CC} . The bottom terminal of the button is connected to the base of an NPN transistor. The transistor's emitter is grounded, and its collector is connected to a load (represented by a box labeled 'PIN') and then to V_{CC} through a diode. The transistor is driven by a logic signal (PTBOUT Bit 5) through an inverter and an OR gate. A second logic signal (PTBDIR Bit 5) is connected to the inverter and the OR gate. A third logic signal (PTBIN Bit 5) is connected to the base of the transistor through a 200 kOhm resistor. A note 'See Note' is present near the V_{CC} connection.

Figure 34. Port B Pin 5 Diagram

PORT B—PIN 1 CONFIGURATION

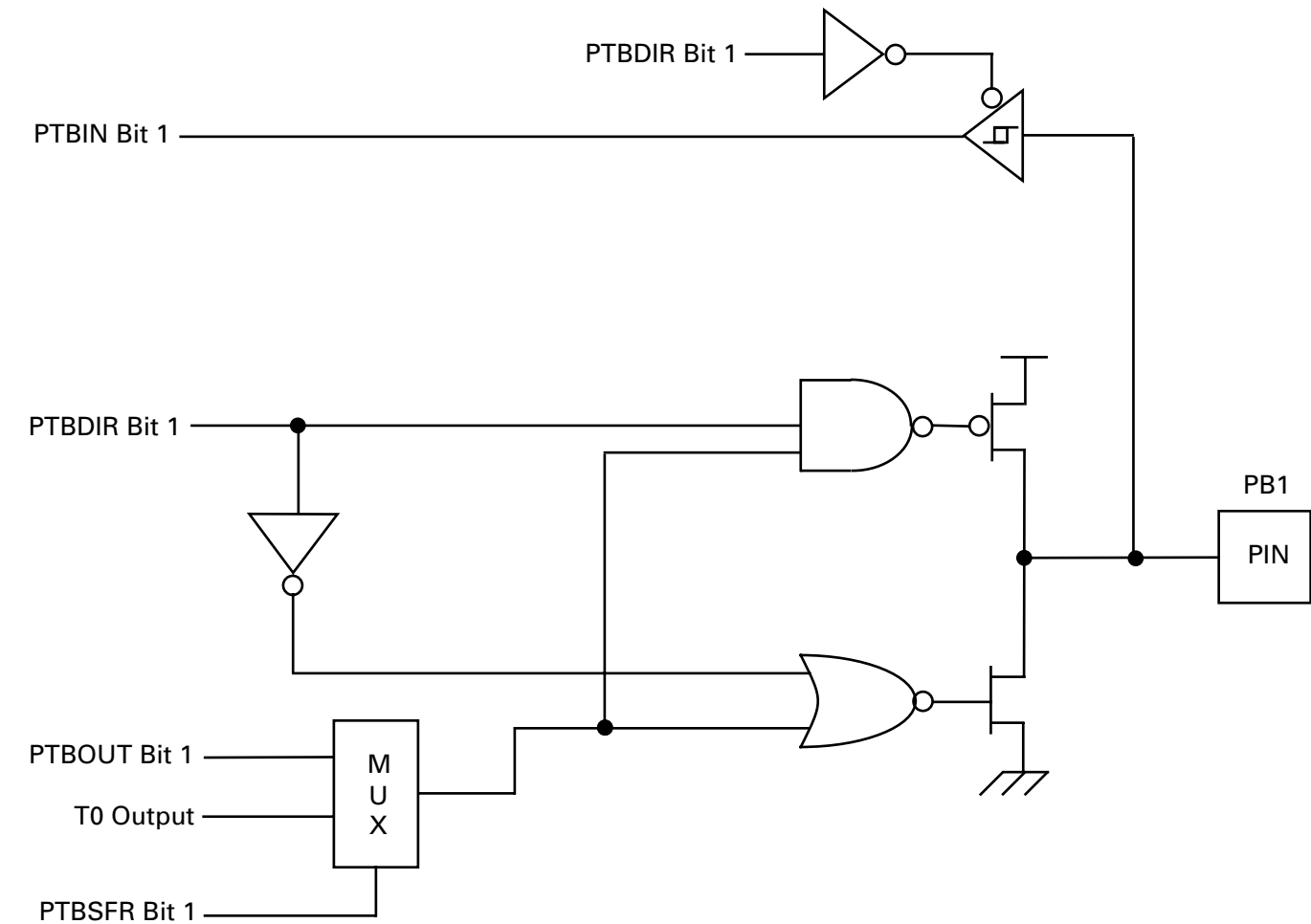


Figure 35. Port B Pin 1 Diagram

PORT B—PINS 3 AND 4 CONFIGURATION

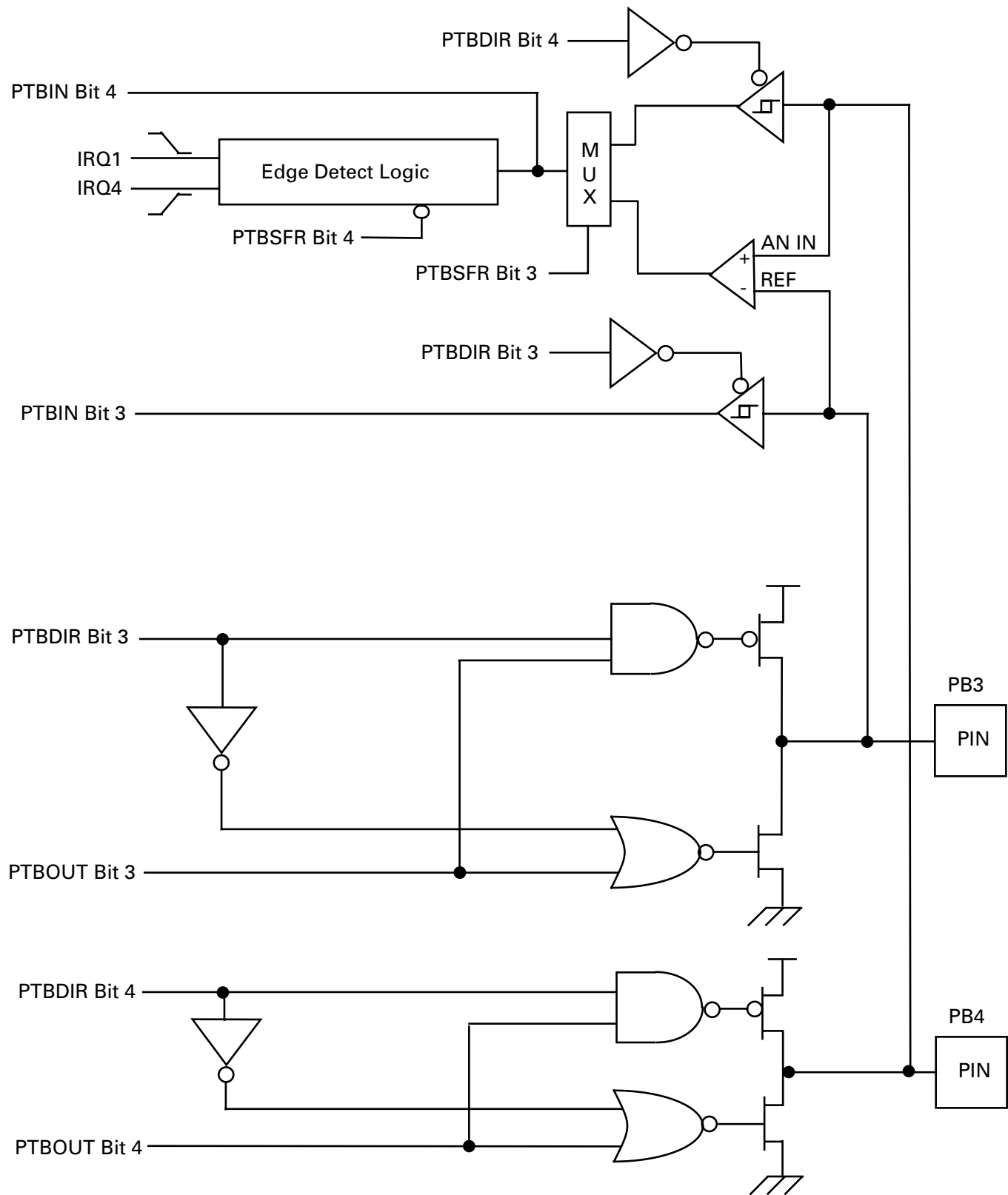


Figure 37. Port B Pins 3 and 4 Diagram

PORT B CONTROL REGISTERS

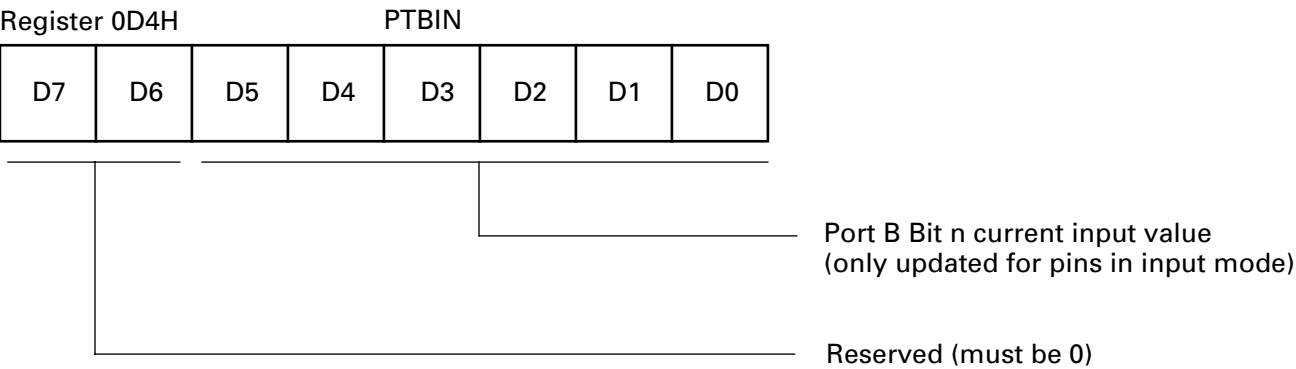


Figure 38. Port B Input Value Register

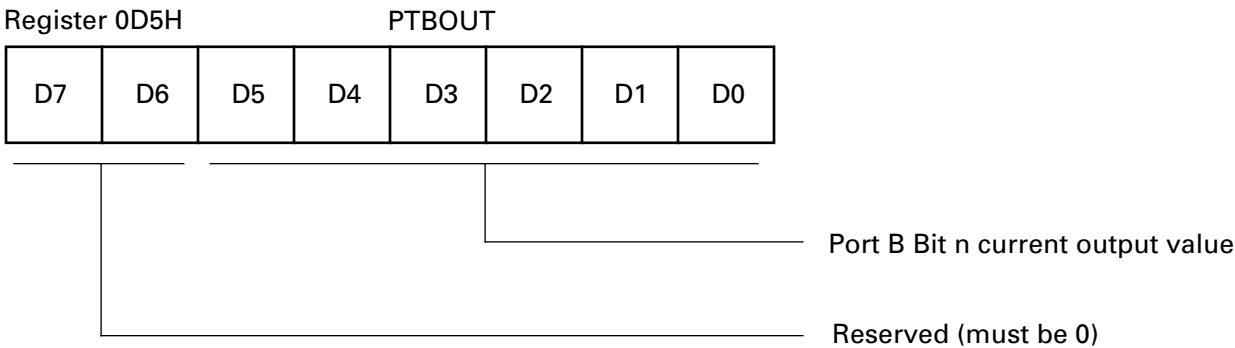


Figure 39. Port B Output Value Register

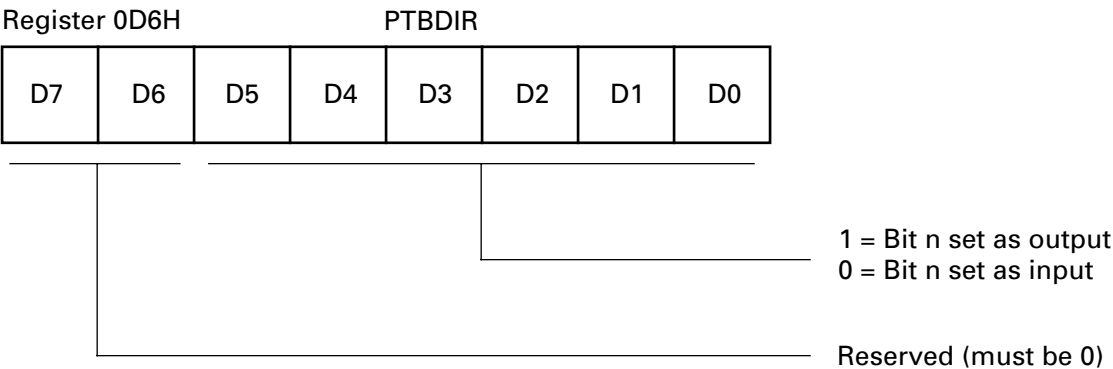


Figure 40. Port B Directional Control Register

PORT B CONTROL REGISTERS (Continued)

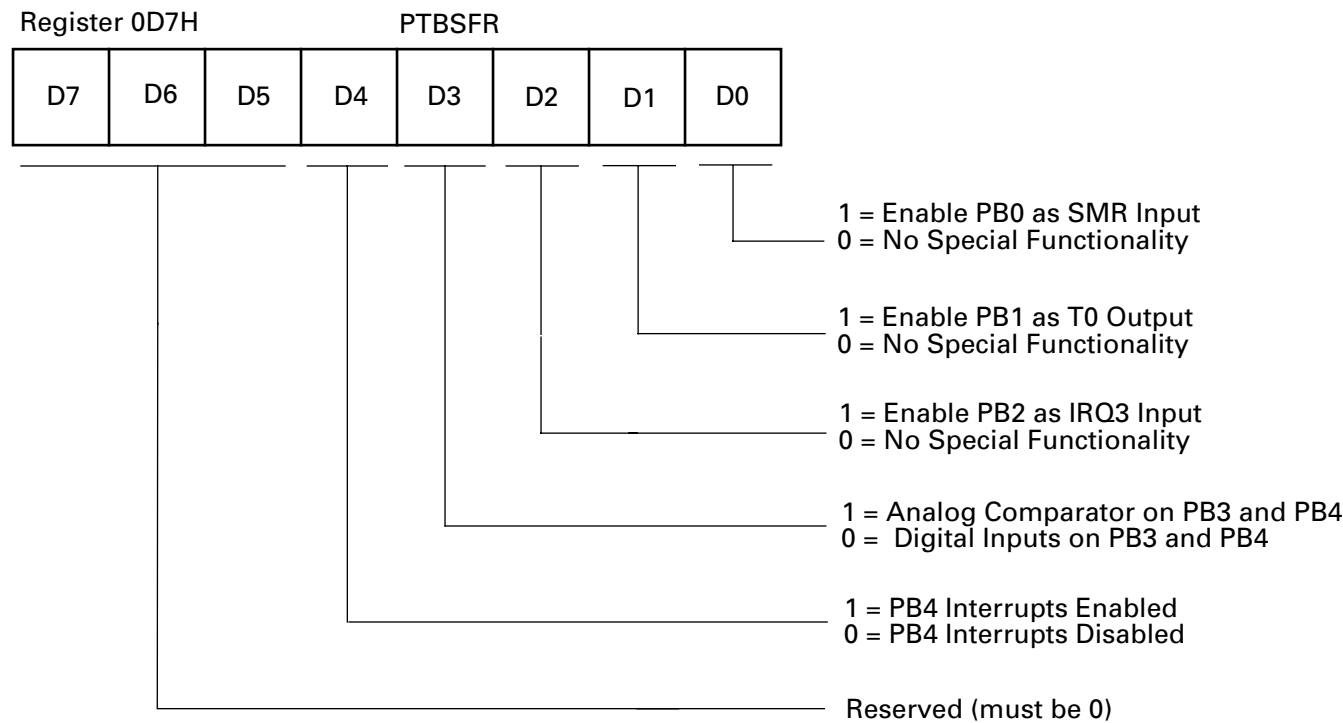


Figure 41. Port B Special Function Register

INPUT PROTECTION

All I/O pins feature diode input protection. There is a diode from the I/O pad to V_{CC} and V_{SS} (Figure 43).

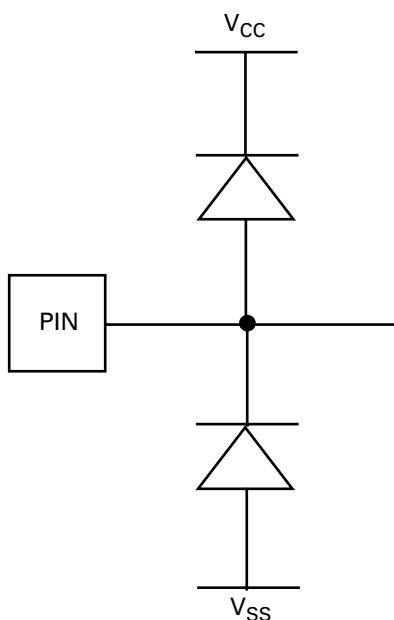


Figure 43. I/O Pin Diode Input Protection

However, the PB5 pin features only the input protection diode, from the pad to V_{SS} (Figure 44).

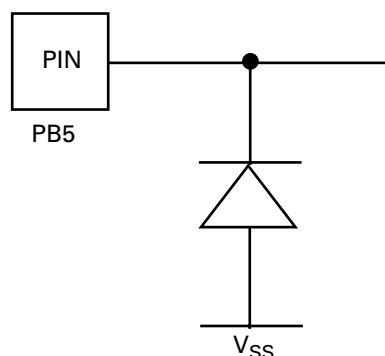
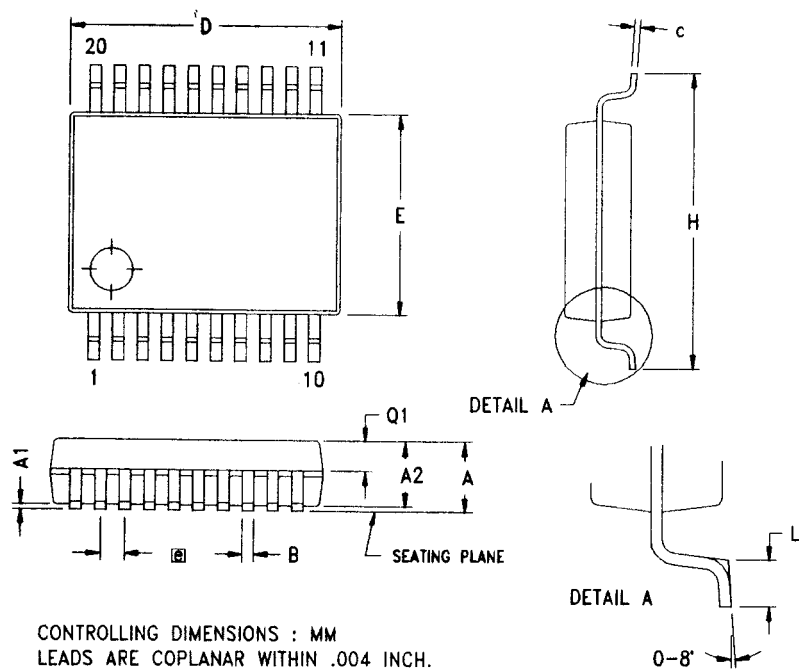


Figure 44. PB5 Pin Input Protection

The high-side input protection diode was removed on this pin to allow the application of high voltage during the OTP programming mode.

For better noise immunity in applications that are exposed to system EMI, a clamping diode to V_{SS} from this pin should be used to prevent entering the OTP programming mode or to prevent high voltage from damaging this pin.



SYMBOL	MILLIMETER			INCH		
	MIN	NOM	MAX	MIN	NOM	MAX
A	1.73	1.85	1.98	0.068	0.073	0.078
A1	0.05	0.13	0.21	0.002	0.005	0.008
A2	1.68	1.73	1.83	0.066	0.068	0.072
B	0.25	0.30	0.38	0.010	0.012	0.015
C	0.13	0.15	0.22	0.005	0.006	0.009
D	7.07	7.20	7.33	0.278	0.283	0.289
E	5.20	5.30	5.38	0.205	0.209	0.212
Ⓟ	0.65 TYP			0.0256 TYP		
H	7.65	7.80	7.90	0.301	0.307	0.311
L	0.56	0.75	0.94	0.022	0.030	0.037
Q1	0.74	0.78	0.82	0.029	0.031	0.032

Figure 47. 20-Pin SSOP Package Diagram