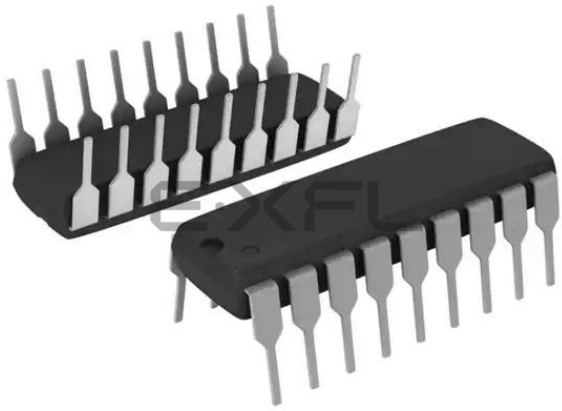

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	12
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	18-DIP (0.300", 7.62mm)
Supplier Device Package	18-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c54c-20i-p

NOTES:

4.0 OSCILLATOR CONFIGURATIONS

4.1 Oscillator Types

PIC16C5Xs can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1:FOSC0) to select one of these four modes:

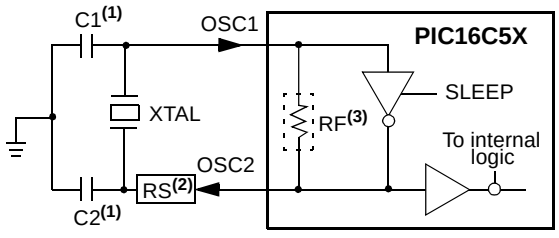
1. LP: Low Power Crystal
2. XT: Crystal/Resonator
3. HS: High Speed Crystal/Resonator
4. RC: Resistor/Capacitor

Note:	Not all oscillator selections available for all parts. See Section 9.1.

4.2 Crystal Oscillator/Ceramic Resonators

In XT, LP or HS modes, a crystal or ceramic resonator is connected to the OSC1/CLKIN and OSC2/CLKOUT pins to establish oscillation (Figure 4-1). The PIC16C5X oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source drive the OSC1/CLKIN pin (Figure 4-2).

FIGURE 4-1: CRYSTAL/CERAMIC RESONATOR OPERATION (HS, XT OR LP OSC CONFIGURATION)



Note 1: See Capacitor Selection tables for recommended values of C1 and C2.
2: A series resistor (RS) may be required for AT strip cut crystals.
3: RF varies with the Oscillator mode chosen (approx. value = 10 MΩ).

FIGURE 4-2: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

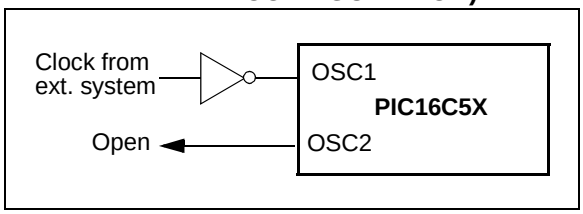


TABLE 4-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS - PIC16C5X, PIC16CR5X

Osc Type	Resonator Freq	Cap. Range C1	Cap. Range C2
XT	455 kHz	68-100 pF	68-100 pF
	2.0 MHz	15-33 pF	15-33 pF
	4.0 MHz	10-22 pF	10-22 pF
HS	8.0 MHz	10-22 pF	10-22 pF
	16.0 MHz	10 pF	10 pF

These values are for design guidance only. Since each resonator has its own characteristics, the user should consult the resonator manufacturer for appropriate values of external components.

TABLE 4-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR - PIC16C5X, PIC16CR5X

Osc Type	Crystal Freq	Cap.Range C1	Cap. Range C2
LP	32 kHz(1)	15 pF	15 pF
XT	100 kHz	15-30 pF	200-300 pF
	200 kHz	15-30 pF	100-200 pF
	455 kHz	15-30 pF	15-100 pF
	1 MHz	15-30 pF	15-30 pF
	2 MHz	15 pF	15 pF
	4 MHz	15 pF	15 pF
HS	4 MHz	15 pF	15 pF
	8 MHz	15 pF	15 pF
	20 MHz	15 pF	15 pF

Note 1: For V_{DD} > 4.5V, C1 = C2 ≈ 30 pF is recommended.

These values are for design guidance only. Rs may be required in HS mode as well as XT mode to avoid overdriving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components.

Note:	If you change from this device to another device, please verify oscillator characteristics in your application.

5.1 Power-On Reset (POR)

The PIC16C5X family incorporates on-chip Power-On Reset (POR) circuitry which provides an internal chip RESET for most power-up situations. To use this feature, the user merely ties the MCLR/VPP pin to VDD. A simplified block diagram of the on-chip Power-On Reset circuit is shown in Figure 5-1.

The Power-On Reset circuit and the Device Reset Timer (Section 5.2) circuit are closely related. On power-up, the RESET latch is set and the DRT is RESET. The DRT timer begins counting once it detects MCLR to be high. After the time-out period, which is typically 18 ms, it will RESET the reset latch and thus end the on-chip RESET signal.

A power-up example where MCLR is not tied to VDD is shown in Figure 5-3. VDD is allowed to rise and stabilize before bringing MCLR high. The chip will actually come out of reset TDRT msec after MCLR goes high.

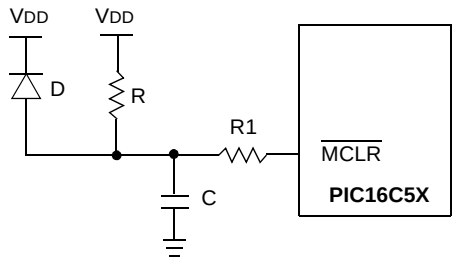
In Figure 5-4, the on-chip Power-On Reset feature is being used (MCLR and VDD are tied together). The VDD is stable before the start-up timer times out and there is no problem in getting a proper RESET. However, Figure 5-5 depicts a problem situation where VDD rises too slowly. The time between when the DRT senses a high on the MCLR/VPP pin, and when the MCLR/VPP pin (and VDD) actually reach their full value, is too long. In this situation, when the start-up timer times out, VDD has not reached the VDD (min) value and the chip is, therefore, not guaranteed to function correctly. For such situations, we recommend that external RC circuits be used to achieve longer POR delay times (Figure 5-2).

Note:	When the device starts normal operation (exits the RESET condition), device operating parameters (voltage, frequency, temperature, etc.) must be met to ensure operation. If these conditions are not met, the device must be held in RESET until the operating conditions are met.

For more information on PIC16C5X POR, see *Power-Up Considerations* - AN522 in the Embedded Control Handbook.

The POR circuit does not produce an internal RESET when VDD declines.

FIGURE 5-2: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD POWER-UP)



- External Power-On Reset circuit is required only if VDD power-up is too slow. The diode D helps discharge the capacitor quickly when VDD powers down.
- R < 40 kΩ is recommended to make sure that voltage drop across R does not violate the device electrical specification.
- R1 = 100Ω to 1 kΩ will limit any current flowing into MCLR from external capacitor C in the event of MCLR pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS).

6.0 MEMORY ORGANIZATION

PIC16C5X memory is organized into program memory and data memory. For devices with more than 512 bytes of program memory, a paging scheme is used. Program memory pages are accessed using one or two STATUS Register bits. For devices with a data memory register file of more than 32 registers, a banking scheme is used. Data memory banks are accessed using the File Selection Register (FSR).

6.1 Program Memory Organization

The PIC16C54, PIC16CR54 and PIC16C55 have a 9-bit Program Counter (PC) capable of addressing a 512 x 12 program memory space (Figure 6-1). The PIC16C56 and PIC16CR56 have a 10-bit Program Counter (PC) capable of addressing a 1K x 12 program memory space (Figure 6-2). The PIC16CR57, PIC16C58 and PIC16CR58 have an 11-bit Program Counter capable of addressing a 2K x 12 program memory space (Figure 6-3). Accessing a location above the physically implemented address will cause a wraparound.

A NOP at the RESET vector location will cause a restart at location 000h. The RESET vector for the PIC16C54, PIC16CR54 and PIC16C55 is at 1FFh. The RESET vector for the PIC16C56 and PIC16CR56 is at 3FFh. The RESET vector for the PIC16C57, PIC16CR57, PIC16C58, and PIC16CR58 is at 7FFh. See Section 6.5 for additional information using CALL and GOTO instructions.

FIGURE 6-1: PIC16C54/CR54/C55 PROGRAM MEMORY MAP AND STACK

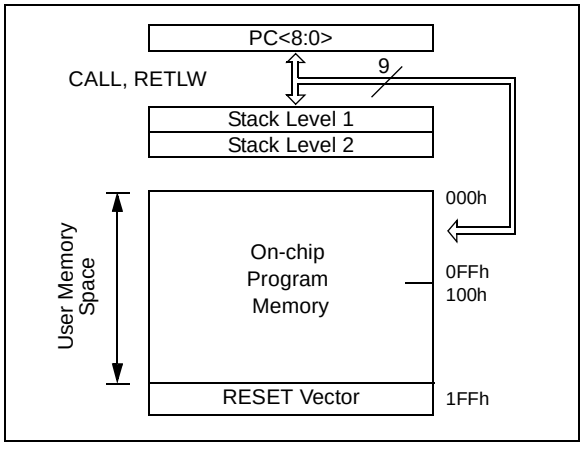


FIGURE 6-2: PIC16C56/CR56 PROGRAM MEMORY MAP AND STACK

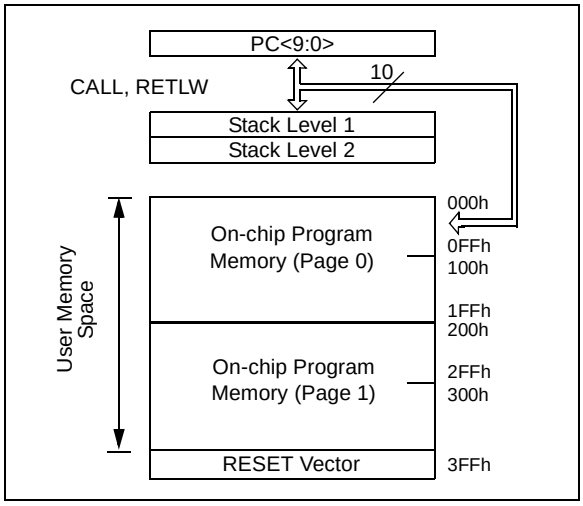
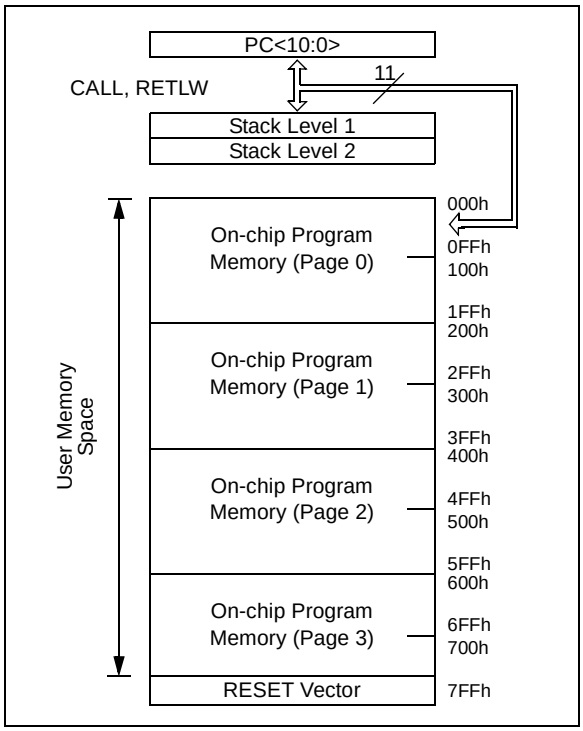


FIGURE 6-3: PIC16C57/CR57/C58/ CR58 PROGRAM MEMORY MAP AND STACK



6.2 Data Memory Organization

Data memory is composed of registers, or bytes of RAM. Therefore, data memory for a device is specified by its register file. The register file is divided into two functional groups: Special Function Registers and General Purpose Registers.

The Special Function Registers include the TMR0 register, the Program Counter (PC), the Status Register, the I/O registers (ports) and the File Select Register (FSR). In addition, Special Purpose Registers are used to control the I/O port configuration and prescaler options.

The General Purpose Registers are used for data and control information under command of the instructions.

For the PIC16C54, PIC16CR54, PIC16C56 and PIC16CR56, the register file is composed of 7 Special Function Registers and 25 General Purpose Registers (Figure 6-4).

For the PIC16C55, the register file is composed of 8 Special Function Registers and 24 General Purpose Registers.

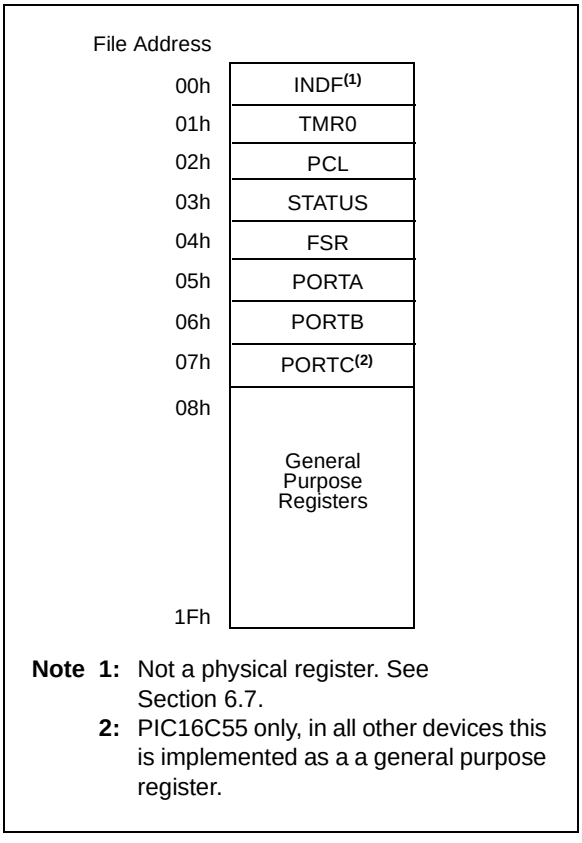
For the PIC16C57 and PIC16CR57, the register file is composed of 8 Special Function Registers, 24 General Purpose Registers and up to 48 additional General Purpose Registers that may be addressed using a banking scheme (Figure 6-5).

For the PIC16C58 and PIC16CR58, the register file is composed of 7 Special Function Registers, 25 General Purpose Registers and up to 48 additional General Purpose Registers that may be addressed using a banking scheme (Figure 6-6).

6.2.1 GENERAL PURPOSE REGISTER FILE

The register file is accessed either directly or indirectly through the File Select Register (FSR). The FSR Register is described in Section 6.7.

FIGURE 6-4: PIC16C54, PIC16CR54, PIC16C55, PIC16C56, PIC16CR56 REGISTER FILE MAP



Note 1: Not a physical register. See Section 6.7.

2: PIC16C55 only, in all other devices this is implemented as a a general purpose register.

8.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscaler for the Watchdog Timer (WDT), respectively (Section 9.2.1). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet. Note that the prescaler may be used by either the Timer0 module or the WDT, but not both. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the WDT, and vice-versa.

The PSA and PS<2:0> bits (OPTION<3:0>) determine prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF 1`, `MOVWF 1`, `BSF 1,x`, etc.) will clear the prescaler. When assigned to WDT, a `CLRWDT` instruction will clear the prescaler along with the WDT. The prescaler is neither readable nor writable. On a RESET, the prescaler contains all '0's.

8.2.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed “on the fly” during program execution). To avoid an unintended device RESET, the following instruction sequence (Example 8-1) must be executed when changing the prescaler assignment from Timer0 to the WDT.

EXAMPLE 8-1: CHANGING PRESCALER (TIMER0→WDT)

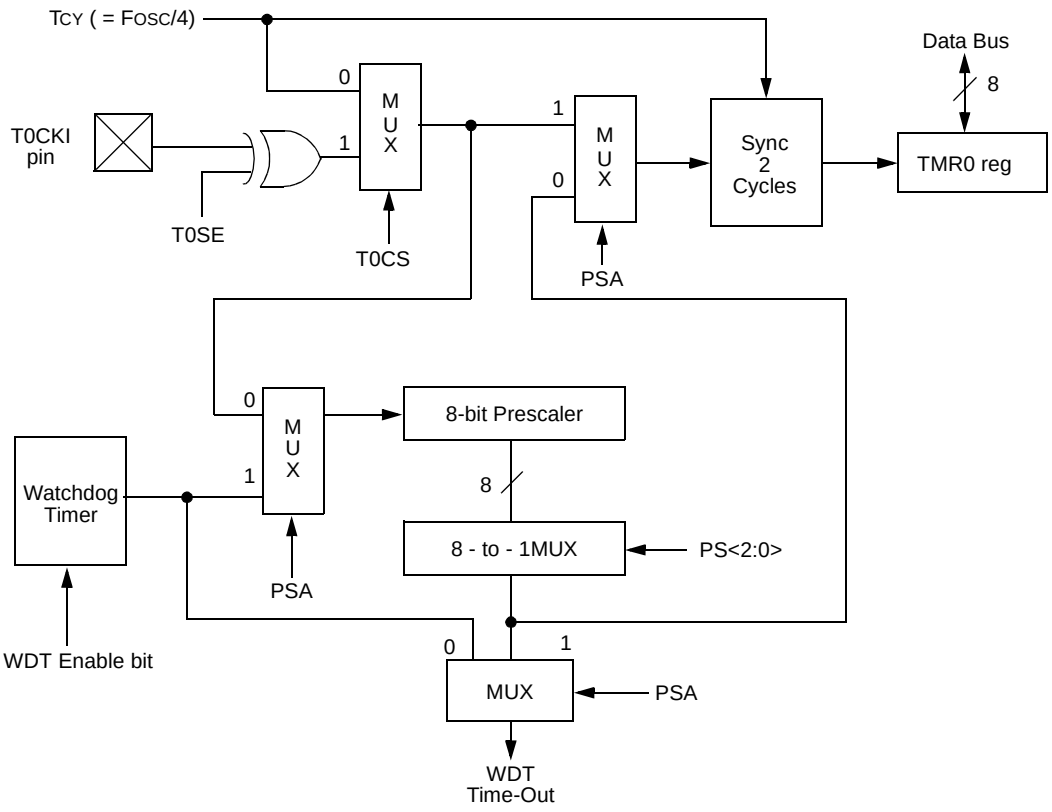
```
CLRWDT              ;Clear WDT
CLRF   TMR0         ;Clear TMR0 & Prescaler
MOVLW  B'00xx1111'  ;Last 3 instructions in
                     this example
OPTION              ;are required only if
                    ;desired
CLRWDT              ;PS<2:0> are 000 or
                    ;001
MOVLW  B'00xx1xxx'  ;Set Prescaler to
OPTION              ;desired WDT rate
```

To change prescaler from the WDT to the Timer0 module, use the sequence shown in Example 8-2. This sequence must be used even if the WDT is disabled. A `CLRWDT` instruction should be executed before switching the prescaler.

EXAMPLE 8-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT                  ;Clear WDT and
                        ;prescaler
MOVLW   B'xxxx0xxx'     ;Select TMR0, new
                        ;prescale value and
                        ;clock source
OPTION
```


FIGURE 8-6: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER



Note: T0CS, T0SE, PSA, PS<2:0> are bits in the OPTION register.

9.1 Configuration Bits

Configuration bits can be programmed to select various device configurations. Two bits are for the selection of the oscillator type and one bit is the Watchdog Timer enable bit. Nine bits are code protection bits for the PIC16C54A, PIC16CR54A, PIC16C54C, PIC16CR54C, PIC16C55A, PIC16C56A, PIC16CR56A, PIC16C57C, PIC16CR57C, PIC16C58B, and PIC16CR58B devices (Register 9-1). One bit is for code protection for the PIC16C54, PIC16C55, PIC16C56 and PIC16C57 devices (Register 9-2).

QTP or ROM devices have the oscillator configuration programmed at the factory and these parts are tested accordingly (see "Product Identification System" diagrams in the back of this data sheet).

REGISTER 9-1: CONFIGURATION WORD FOR PIC16C54A/CR54A/C54C/CR54C/C55A/C56A/ CR56A/C57C/CR57C/C58B/CR58B

CP	CP	CP	CP	CP	CP	CP	CP	CP	WDTE	FOSC1	FOSC0
bit 11											bit 0

bit 11-3: **CP**: Code Protection Bit
1 = Code protection off
0 = Code protection on

bit 2: **WDTE**: Watchdog timer enable bit
1 = WDT enabled
0 = WDT disabled

bit 1-0: **FOSC1:FOSC0**: Oscillator Selection Bit
00 = LP oscillator
01 = XT oscillator
10 = HS oscillator
11 = RC oscillator

Note 1: Refer to the PIC16C5X Programming Specification (Literature Number DS30190) to determine how to access the configuration word.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	1 = bit is set	0 = bit is cleared	x = bit is unknown

9.3 Power-Down Mode (SLEEP)

A device may be powered down (SLEEP) and later powered up (Wake-up from SLEEP).

9.3.1 SLEEP

The Power-down mode is entered by executing a SLEEP instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, the $\overline{TO}$ bit (STATUS<4>) is set, the $\overline{PD}$ bit (STATUS<3>) is cleared and the oscillator driver is turned off. The I/O ports maintain the status they had before the SLEEP instruction was executed (driving high, driving low, or hi-impedance).

It should be noted that a RESET generated by a WDT time-out does not drive the $\overline{MCLR}/V_{PP}$ pin low.

For lowest current consumption while powered down, the T0CKI input should be at V_{DD} or V_{SS} and the $\overline{MCLR}/V_{PP}$ pin must be at a logic high level ($\overline{MCLR} = V_{IH}$).

9.3.2 WAKE-UP FROM SLEEP

The device can wake up from SLEEP through one of the following events:

1. An external RESET input on $\overline{MCLR}/V_{PP}$ pin.
2. A Watchdog Timer Time-out Reset (if WDT was enabled).

Both of these events cause a device RESET. The $\overline{TO}$ and $\overline{PD}$ bits can be used to determine the cause of device RESET. The $\overline{TO}$ bit is cleared if a WDT time-out occurred (and caused wake-up). The $\overline{PD}$ bit, which is set on power-up, is cleared when SLEEP is invoked.

The WDT is cleared when the device wakes from SLEEP, regardless of the wake-up source.

9.4 Program Verification/Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out for verification purposes.

Note:	Microchip does not recommend code protecting windowed devices.

9.5 ID Locations

Four memory locations are designated as ID locations where the user can store checksum or other code-identification numbers. These locations are not accessible during normal execution but are readable and writable during program/verify.

Use only the lower 4 bits of the ID locations and always program the upper 8 bits as '1's.

Note:	Microchip will assign a unique pattern number for QTP and SQTP requests and for ROM devices. This pattern number will be unique and traceable to the submitted code.

NOTES:

CALL **Subroutine Call**

Syntax: [*label*] CALL k

Operands: $0 \le k \le 255$

Operation: (PC) + 1→ TOS;
k → PC<7:0>;
(STATUS<6:5>) → PC<10:9>;
0 → PC<8>

Status Affected: None

Encoding:

1001	kkkk	kkkk

Description: Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STATUS<6:5>, PC<8> is cleared. CALL is a two-cycle instruction.

Words: 1

Cycles: 2

Example: HERE CALL THERE

Before Instruction
PC = address (HERE)
After Instruction
PC = address (THERE)
TOS = address (HERE + 1)

CLRF **Clear f**

Syntax: [*label*] CLRF f

Operands: $0 \le f \le 31$

Operation: 00h → (f);
1 → Z

Status Affected: Z

Encoding:

0000	011f	ffff

Description: The contents of register 'f' are cleared and the Z bit is set.

Words: 1

Cycles: 1

Example: CLRF FLAG_REG

Before Instruction
FLAG_REG = 0x5A
After Instruction
FLAG_REG = 0x00
Z = 1

CLRW **Clear W**

Syntax: [*label*] CLRW

Operands: None

Operation: 00h → (W);
1 → Z

Status Affected: Z

Encoding:

0000	0100	0000

Description: The W register is cleared. Zero bit (Z) is set.

Words: 1

Cycles: 1

Example: CLRW

Before Instruction
W = 0x5A
After Instruction
W = 0x00
Z = 1

CLRWDT **Clear Watchdog Timer**

Syntax: [*label*] CLRWDT

Operands: None

Operation: 00h → WDT;
0 → WDT prescaler (if assigned);
1 → $\overline{TO}$;
1 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Encoding:

0000	0000	0100

Description: The CLRWDT instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits $\overline{TO}$ and $\overline{PD}$ are set.

Words: 1

Cycles: 1

Example: CLRWDT

Before Instruction
WDT counter = ?
After Instruction
WDT counter = 0x00
WDT prescaler = 0
$\overline{TO}$ = 1
$\overline{PD}$ = 1

MOVWF **Move W to f**

Syntax: [*label*] MOVWF f

Operands: $0 \le f \le 31$

Operation: (W) → (f)

Status Affected: None

Encoding:

0000	001f	ffff

Description: Move data from the W register to register 'f'.

Words: 1

Cycles: 1

Example:
```
MOVWF   TEMP_REG
```
Before Instruction
TEMP_REG = 0xFF
W = 0x4F
After Instruction
TEMP_REG = 0x4F
W = 0x4F

NOP **No Operation**

Syntax: [*label*] NOP

Operands: None

Operation: No operation

Status Affected: None

Encoding:

0000	0000	0000

Description: No operation.

Words: 1

Cycles: 1

Example:
```
NOP
```

OPTION **Load OPTION Register**

Syntax: [*label*] OPTION

Operands: None

Operation: (W) → OPTION

Status Affected: None

Encoding:

0000	0000	0010

Description: The content of the W register is loaded into the OPTION register.

Words: 1

Cycles: 1

Example:
```
OPTION
```
Before Instruction
W = 0x07
After Instruction
OPTION = 0x07

RETLW **Return with Literal in W**

Syntax: [*label*] RETLW k

Operands: $0 \le k \le 255$

Operation: k → (W);
TOS → PC

Status Affected: None

Encoding:

1000	kkkk	kkkk

Description: The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.

Words: 1

Cycles: 2

Example:
```
        CALL TABLE ;W contains
                   ;table offset
                   ;value.
        •          ;W now has table
        •          ;value.
TABLE   •
        ADDWF PC   ;W = offset
        RETLW k1   ;Begin table
        RETLW k2   ;
        •
        •
        •
        RETLW kn   ; End of table
```
Before Instruction
W = 0x07
After Instruction
W = value of k8

RLF **Rotate Left f through Carry**

Syntax: [*label*] RLF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

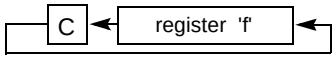
Operation: See description below

Status Affected: C

Encoding:

0011	01df	ffff

Description: The contents of register 'f' are rotated one bit to the left through the Carry Flag (STATUS<0>). If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is stored back in register 'f'.



Words: 1

Cycles: 1

Example:
```
RLF    REG1,0
```
Before Instruction
```
REG1    =  1110 0110
C       =  0
```
After Instruction
```
REG1    =  1110 0110
W       =  1100 1100
C       =  1
```

RRF **Rotate Right f through Carry**

Syntax: [*label*] RRF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

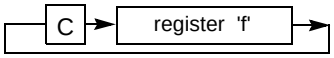
Operation: See description below

Status Affected: C

Encoding:

0011	00df	ffff

Description: The contents of register 'f' are rotated one bit to the right through the Carry Flag (STATUS<0>). If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.



Words: 1

Cycles: 1

Example:
```
RRF    REG1,0
```
Before Instruction
```
REG1    =  1110 0110
C       =  0
```
After Instruction
```
REG1    =  1110 0110
W       =  0111 0011
C       =  0
```

SLEEP **Enter SLEEP Mode**

Syntax: [*label*] SLEEP

Operands: None

Operation: 00h → WDT;
0 → WDT prescaler; if assigned
1 → $\overline{TO}$;
0 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Encoding:

0000	0000	0011

Description: Time-out status bit ($\overline{TO}$) is set. The power-down status bit ($\overline{PD}$) is cleared. The WDT and its prescaler are cleared.
The processor is put into SLEEP mode with the oscillator stopped. See section on SLEEP for more details.

Words: 1

Cycles: 1

Example:
```
SLEEP
```


SUBWF **Subtract W from f**

Syntax: [*label*] SUBWF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f) – (W) → (dest)

Status Affected: C, DC, Z

Encoding:

0000	10df	ffff

Description: Subtract (2's complement method) the W register from register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example 1: `SUBWF REG1, 1`

Before Instruction
REG1 = 3
W = 2
C = ?
After Instruction
REG1 = 1
W = 2
C = 1 ; result is positive

Example 2:
Before Instruction
REG1 = 2
W = 2
C = ?
After Instruction
REG1 = 0
W = 2
C = 1 ; result is zero

Example 3:
Before Instruction
REG1 = 1
W = 2
C = ?
After Instruction
REG1 = 0xFF
W = 2
C = 0 ; result is negative

SWAPF **Swap Nibbles in f**

Syntax: [*label*] SWAPF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f<3:0>) → (dest<7:4>);
(f<7:4>) → (dest<3:0>)

Status Affected: None

Encoding:

0011	10df	ffff

Description: The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0 the result is placed in W register. If 'd' is 1 the result is placed in register 'f'.

Words: 1

Cycles: 1

Example `SWAPF REG1, 0`

Before Instruction
REG1 = 0xA5
After Instruction
REG1 = 0xA5
W = 0x5A

TRIS **Load TRIS Register**

Syntax: [*label*] TRIS f

Operands: f = 5, 6 or 7

Operation: (W) → TRIS register f

Status Affected: None

Encoding:

0000	0000	0fff

Description: TRIS register 'f' (f = 5, 6, or 7) is loaded with the contents of the W register.

Words: 1

Cycles: 1

Example `TRIS PORTB`

Before Instruction
W = 0xA5
After Instruction
TRISB = 0xA5

FIGURE 14-2: TYPICAL RC OSC FREQUENCY vs. VDD, CEXT = 20 PF

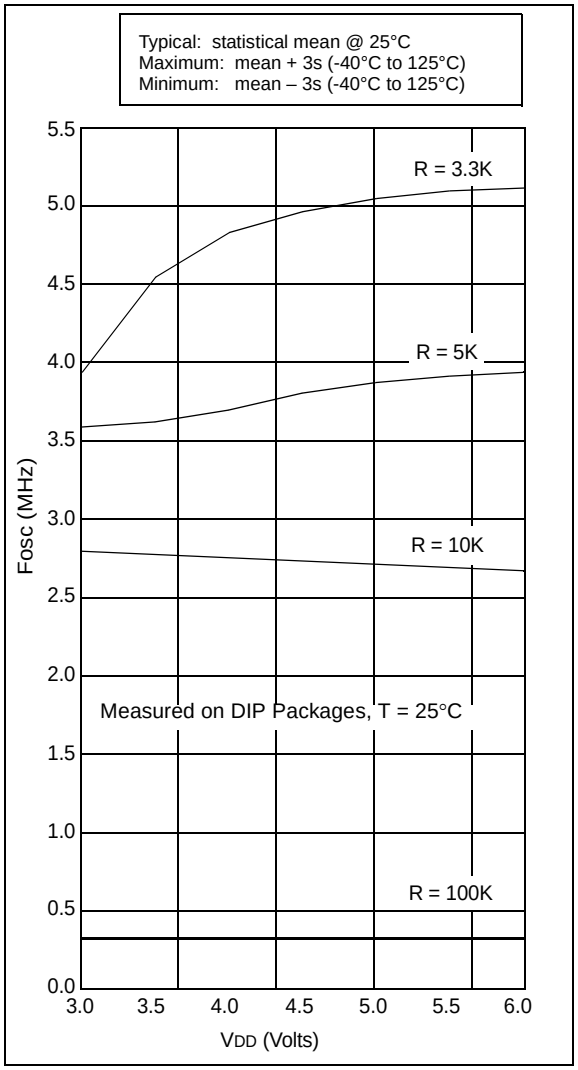


FIGURE 14-3: TYPICAL RC OSC FREQUENCY vs. VDD, CEXT = 100 PF

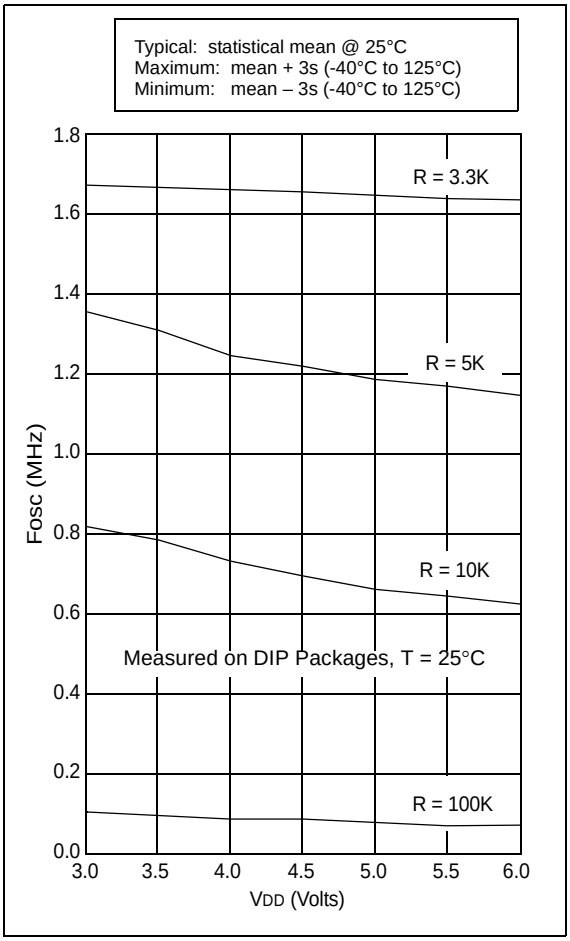


FIGURE 16-18: TRANSCONDUCTANCE (gm) OF LP OSCILLATOR vs. VDD

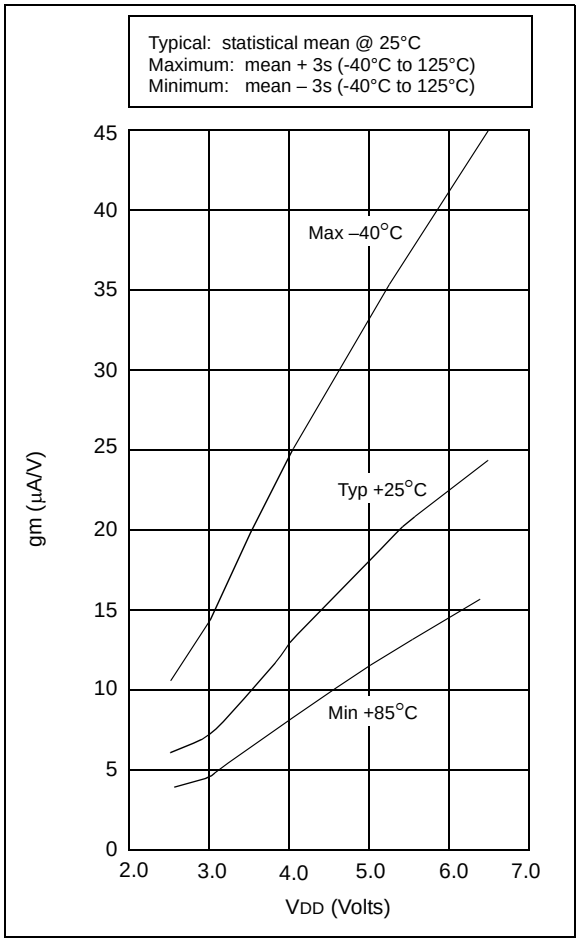
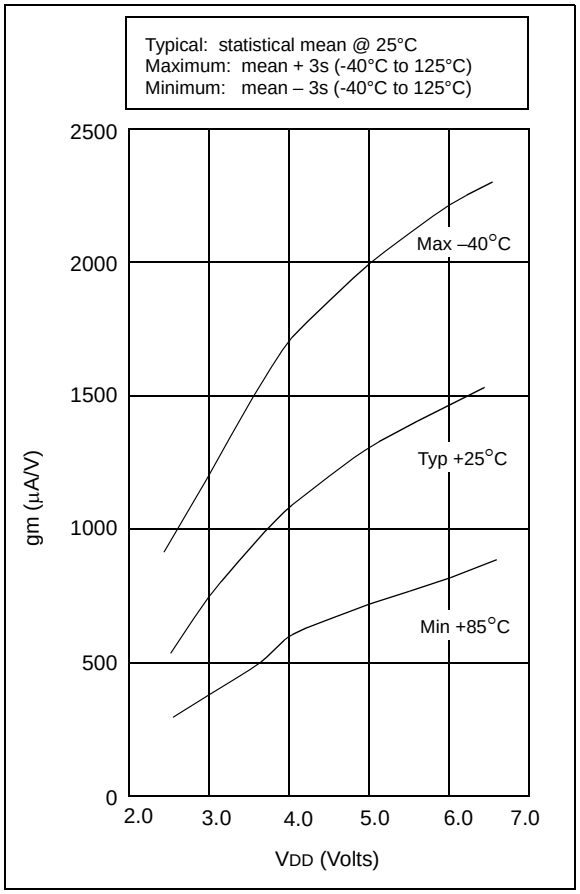


FIGURE 16-19: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR vs. VDD



NOTES:

17.4 Timing Parameter Symbology and Load Conditions

The timing parameter symbols have been created with one of the following formats:

1. TppS2ppS
2. TppS

T	
F Frequency	T Time

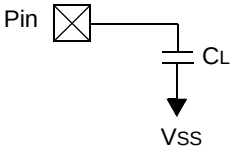
Lowercase letters (pp) and their meanings:

pp	
2 to	mc $\overline{\text{MCLR}}$
ck CLKOUT	osc oscillator
cy cycle time	os OSC1
drt device reset timer	t0 T0CKI
io I/O port	wdt watchdog timer

Uppercase letters and their meanings:

S	
F Fall	P Period
H High	R Rise
I Invalid (Hi-impedance)	V Valid
L Low	Z Hi-impedance

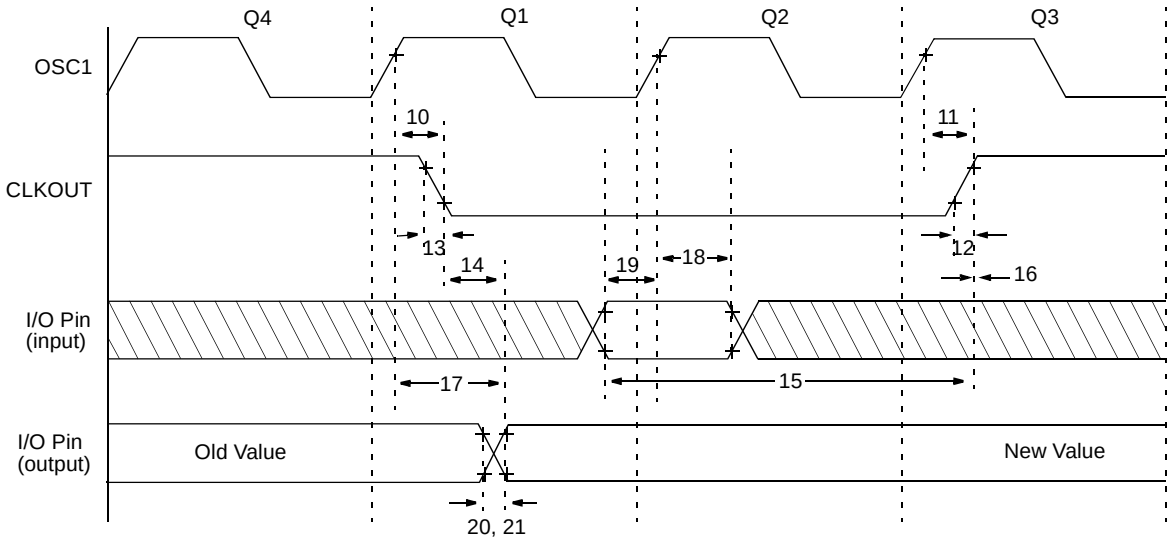
FIGURE 17-5: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS - PIC16C54C/CR54C/C55A/C56A/CR56A/C57C/CR57C/C58B/CR58B-04, 20



C_L = 50 pF for all pins and OSC2 for RC mode

0 -15 pF for OSC2 in XT, HS or LP modes when external clock is used to drive OSC1

FIGURE 19-4: CLKOUT AND I/O TIMING - PIC16C5X-40



Note: Refer to Figure 19-2 for load conditions.

TABLE 19-2: CLKOUT AND I/O TIMING REQUIREMENTS - PIC16C5X-40

AC Characteristics		**Standard Operating Conditions (unless otherwise specified)** Operating Temperature 0°C ≤ TA ≤ +70°C for commercial				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**
10	TosH2ckL	OSC1↑ to CLKOUT↓ **(1,2)**	—	15	30**	ns
11	TosH2ckH	OSC1↑ to CLKOUT↑ **(1,2)**	—	15	30**	ns
12	TckR	CLKOUT rise time **(1,2)**	—	5.0	15**	ns
13	TckF	CLKOUT fall time **(1,2)**	—	5.0	15**	ns
14	TckL2ioV	CLKOUT↓ to Port out valid **(1,2)**	—	—	40**	ns
15	TioV2ckH	Port in valid before CLKOUT↑ **(1,2)**	0.25 TCY+30*	—	—	ns
16	TckH2ioI	Port in hold after CLKOUT↑ **(1,2)**	0*	—	—	ns
17	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid **(2)**	—	—	100	ns
18	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	TBD	—	—	ns
19	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	TBD	—	—	ns
20	TioR	Port output rise time **(2)**	—	10	25**	ns
21	TioF	Port output fall time **(2)**	—	10	25**	ns

* These parameters are characterized but not tested.

** These parameters are design targets and are not tested. No characterization data available at this time.

† Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x TOSC.

2: Refer to Figure 19-2 for load conditions.

FIGURE 20-6: TYPICAL IDD vs. VDD (40 MHZ, WDT DISABLED, HS MODE, 70°C)