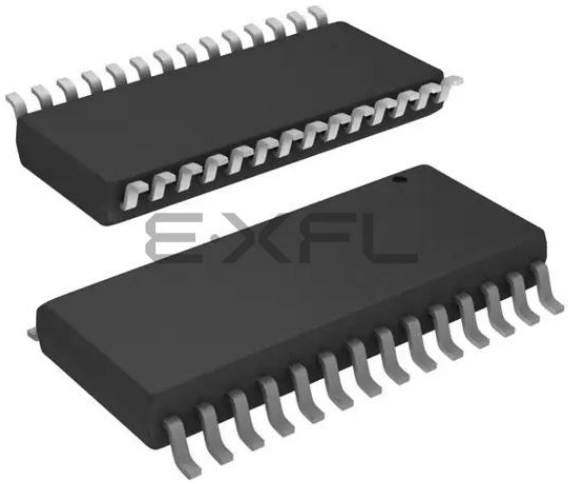

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	20
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c55at-20-so

6.7 Indirect Data Addressing; INDF and FSR Registers

The INDF Register is not a physical register. Addressing INDF actually addresses the register whose address is contained in the FSR Register (FSR is a *pointer*). This is indirect addressing.

EXAMPLE 6-1: INDIRECT ADDRESSING

- Register file 08 contains the value 10h
- Register file 09 contains the value 0Ah
- Load the value 08 into the FSR Register
- A read of the INDF Register will return the value of 10h
- Increment the value of the FSR Register by one (FSR = 09h)
- A read of the INDF register now will return the value of 0Ah.

Reading INDF itself indirectly (FSR = 0) will produce 00h. Writing to the INDF Register indirectly results in a no-operation (although STATUS bits may be affected).

A simple program to clear RAM locations 10h-1Fh using indirect addressing is shown in Example 6-2.

EXAMPLE 6-2: HOW TO CLEAR RAM USING INDIRECT ADDRESSING

```
            MOVLW   H'10'   ;initialize pointer
            MOVWF   FSR     ; to RAM
NEXT        CLRF    INDF    ;clear INDF Register
            INCF    FSR,F   ;inc pointer
            BTFSC   FSR,4   ;all done?
            GOTO    NEXT    ;NO, clear next
CONTINUE
            :               ;YES, continue
```

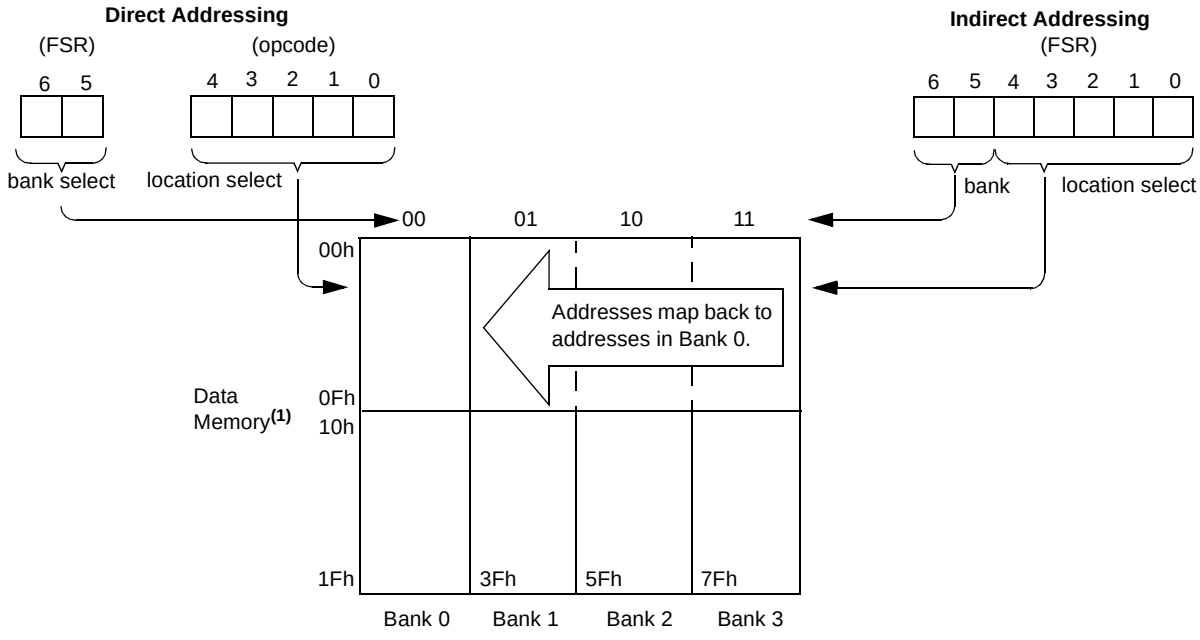
The FSR is either a 5-bit (PIC16C54, PIC16CR54, PIC16C55, PIC16C56, PIC16CR56) or 7-bit (PIC16C57, PIC16CR57, PIC16C58, PIC16CR58) wide register. It is used in conjunction with the INDF Register to indirectly address the data memory area.

The FSR<4:0> bits are used to select data memory addresses 00h to 1Fh.

PIC16C54, PIC16CR54, PIC16C55, PIC16C56, PIC16CR56: These do not use banking. FSR<6:5> bits are unimplemented and read as '1's.

PIC16C57, PIC16CR57, PIC16C58, PIC16CR58: FSR<6:5> are the bank select bits and are used to select the bank to be addressed (`00` = bank 0, `01` = bank 1, `10` = bank 2, `11` = bank 3).

FIGURE 6-10: DIRECT/INDIRECT ADDRESSING



Note 1: For register map detail see Section 6.2.

8.1 Using Timer0 with an External Clock

When an external clock input is used for Timer0, it must meet certain requirements. The external clock requirement is due to internal phase clock (TOSC) synchronization. Also, there is a delay in the actual incrementing of Timer0 after synchronization.

8.1.1 EXTERNAL CLOCK SYNCHRONIZATION

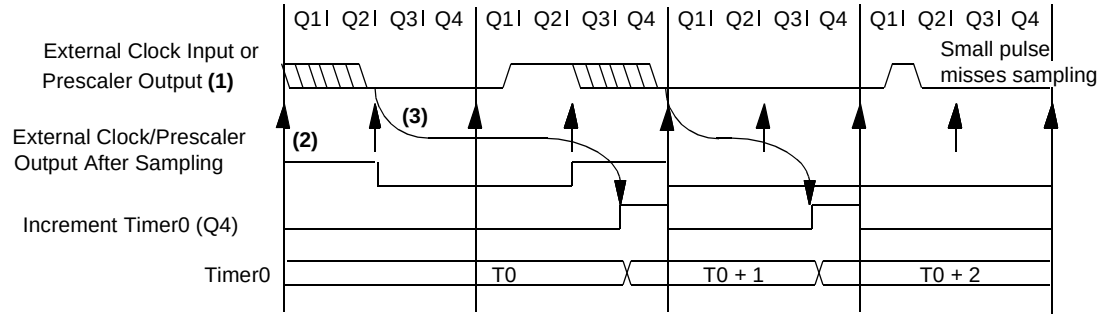
When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 8-5). Therefore, it is necessary for T0CKI to be high for at least 2TOSC (and a small RC delay of 20 ns) and low for at least 2TOSC (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

When a prescaler is used, the external clock input is divided by the asynchronous ripple counter-type prescaler so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple counter must be taken into account. Therefore, it is necessary for T0CKI to have a period of at least 4TOSC (and a small RC delay of 40 ns) divided by the prescaler value. The only requirement on T0CKI high and low time is that they do not violate the minimum pulse width requirement of 10 ns. Refer to parameters 40, 41 and 42 in the electrical specification of the desired device.

8.1.2 TIMER0 INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the Timer0 module is actually incremented. Figure 8-5 shows the delay from the external clock edge to the timer incrementing.

FIGURE 8-5: TIMER0 TIMING WITH EXTERNAL CLOCK



Note 1: External clock if no prescaler selected, prescaler output otherwise.
2: The arrows indicate the points in time where sampling occurs.
3: Delay from clock input change to Timer0 increment is 3Tosc to 7Tosc (duration of Q = Tosc). Therefore, the error in measuring the interval between two edges on Timer0 input = ± 4Tosc max.

8.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module, or as a postscaler for the Watchdog Timer (WDT), respectively (Section 9.2.1). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet. Note that the prescaler may be used by either the Timer0 module or the WDT, but not both. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the WDT, and vice-versa.

The PSA and PS<2:0> bits (OPTION<3:0>) determine prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF 1`, `MOVWF 1`, `BSF 1,x`, etc.) will clear the prescaler. When assigned to WDT, a `CLRWDT` instruction will clear the prescaler along with the WDT. The prescaler is neither readable nor writable. On a RESET, the prescaler contains all '0's.

8.2.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed “on the fly” during program execution). To avoid an unintended device RESET, the following instruction sequence (Example 8-1) must be executed when changing the prescaler assignment from Timer0 to the WDT.

EXAMPLE 8-1: CHANGING PRESCALER (TIMER0→WDT)

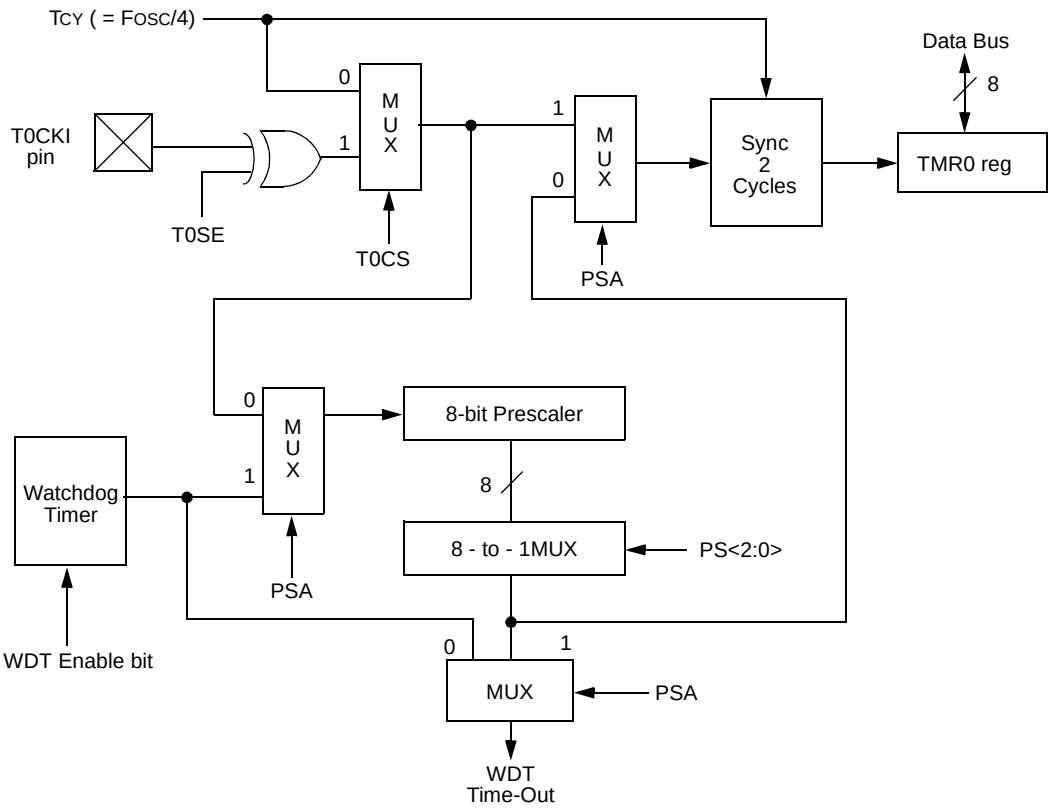
```
CLRWDT              ;Clear WDT
CLRF   TMR0         ;Clear TMR0 & Prescaler
MOVLW  B'00xx1111'  ;Last 3 instructions in
                     this example
OPTION              ;are required only if
                    ;desired
CLRWDT              ;PS<2:0> are 000 or
                    ;001
MOVLW  B'00xx1xxx'  ;Set Prescaler to
OPTION              ;desired WDT rate
```

To change prescaler from the WDT to the Timer0 module, use the sequence shown in Example 8-2. This sequence must be used even if the WDT is disabled. A `CLRWDT` instruction should be executed before switching the prescaler.

EXAMPLE 8-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT                  ;Clear WDT and
                        ;prescaler
MOVLW   B'xxxx0xxx'     ;Select TMR0, new
                        ;prescale value and
                        ;clock source
OPTION
```


FIGURE 8-6: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER



Note: T0CS, T0SE, PSA, PS<2:0> are bits in the OPTION register.

9.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits that deal with the needs of real-time applications. The PIC16C5X family of microcontrollers have a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection. These features are:

- Oscillator Selection (Section 4.0)
- RESET (Section 5.0)
- Power-On Reset (Section 5.1)
- Device Reset Timer (Section 5.2)
- Watchdog Timer (WDT) (Section 9.2)
- SLEEP (Section 9.3)
- Code protection (Section 9.4)
- ID locations (Section 9.5)

The PIC16C5X Family has a Watchdog Timer which can be shut off only through configuration bit WDTE. It runs off of its own RC oscillator for added reliability. There is an 18 ms delay provided by the Device Reset Timer (DRT), intended to keep the chip in RESET until the crystal oscillator is stable. With this timer on-chip, most applications need no external RESET circuitry.

The SLEEP mode is designed to offer a very low current Power-down mode. The user can wake up from SLEEP through external RESET or through a Watchdog Timer time-out. Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost while the LP crystal option saves power. A set of configuration bits are used to select various options.

TABLE 10-2: INSTRUCTION SET SUMMARY

Mnemonic, Operands		Description	Cycles	12-Bit Opcode MSb	12-Bit Opcode LSb	Status Affected	Notes
ADDWF	f,d	Add W and f	1	0001 11df ffff		C,DC,Z	1,2,4
ANDWF	f,d	AND W with f	1	0001 01df ffff		Z	2,4
CLRF	f	Clear f	1	0000 011f ffff		Z	4
CLRW	–	Clear W	1	0000 0100 0000		Z	
COMF	f, d	Complement f	1	0010 01df ffff		Z	
DECF	f, d	Decrement f	1	0000 11df ffff		Z	2,4
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	0010 11df ffff		None	2,4
INCF	f, d	Increment f	1	0010 10df ffff		Z	2,4
INCFSZ	f, d	Increment f, Skip if 0	1(2)	0011 11df ffff		None	2,4
IORWF	f, d	Inclusive OR W with f	1	0001 00df ffff		Z	2,4
MOVF	f, d	Move f	1	0010 00df ffff		Z	2,4
MOVWF	f	Move W to f	1	0000 001f ffff		None	1,4
NOP	–	No Operation	1	0000 0000 0000		None	
RLF	f, d	Rotate left f through Carry	1	0011 01df ffff		C	2,4
RRF	f, d	Rotate right f through Carry	1	0011 00df ffff		C	2,4
SUBWF	f, d	Subtract W from f	1	0000 10df ffff		C,DC,Z	1,2,4
SWAPF	f, d	Swap f	1	0011 10df ffff		None	2,4
XORWF	f, d	Exclusive OR W with f	1	0001 10df ffff		Z	2,4
BIT-ORIENTED FILE REGISTER OPERATIONS							
BCF	f, b	Bit Clear f	1	0100 bbbf ffff		None	2,4
BSF	f, b	Bit Set f	1	0101 bbbf ffff		None	2,4
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	0110 bbbf ffff		None	
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	0111 bbbf ffff		None	
LITERAL AND CONTROL OPERATIONS							
ANDLW	k	AND literal with W	1	1110 kkkk kkkk		Z	
CALL	k	Call subroutine	2	1001 kkkk kkkk		None	1
CLRWDT	k	Clear Watchdog Timer	1	0000 0000 0100		$\overline{TO}$, $\overline{PD}$	
GOTO	k	Unconditional branch	2	101k kkkk kkkk		None	
IORLW	k	Inclusive OR Literal with W	1	1101 kkkk kkkk		Z	
MOVLW	k	Move Literal to W	1	1100 kkkk kkkk		None	
OPTION	k	Load OPTION register	1	0000 0000 0010		None	
RETLW	k	Return, place Literal in W	2	1000 kkkk kkkk		None	
SLEEP	–	Go into standby mode	1	0000 0000 0011		$\overline{TO}$, $\overline{PD}$	
TRIS	f	Load TRIS register	1	0000 0000 0fff		None	3
XORLW	k	Exclusive OR Literal to W	1	1111 kkkk kkkk		Z	

Note 1: The 9th bit of the program counter will be forced to a '0' by any instruction that writes to the PC except for GOTO (see Section 6.5 for more on program counter).

2: When an I/O register is modified as a function of itself (e.g. MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

3: The instruction TRIS f, where f = 5, 6 or 7 causes the contents of the W register to be written to the tristate latches of PORTA, B or C respectively. A '1' forces the pin to a hi-impedance state and disables the output buffers.

4: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared (if assigned to TMR0).

CALL **Subroutine Call**

Syntax: [*label*] CALL k

Operands: $0 \le k \le 255$

Operation: (PC) + 1→ TOS;
k → PC<7:0>;
(STATUS<6:5>) → PC<10:9>;
0 → PC<8>

Status Affected: None

Encoding:

1001	kkkk	kkkk

Description: Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STATUS<6:5>, PC<8> is cleared. CALL is a two-cycle instruction.

Words: 1

Cycles: 2

Example: HERE CALL THERE

Before Instruction
PC = address (HERE)
After Instruction
PC = address (THERE)
TOS = address (HERE + 1)

CLRF **Clear f**

Syntax: [*label*] CLRF f

Operands: $0 \le f \le 31$

Operation: 00h → (f);
1 → Z

Status Affected: Z

Encoding:

0000	011f	ffff

Description: The contents of register 'f' are cleared and the Z bit is set.

Words: 1

Cycles: 1

Example: CLRF FLAG_REG

Before Instruction
FLAG_REG = 0x5A
After Instruction
FLAG_REG = 0x00
Z = 1

CLRW **Clear W**

Syntax: [*label*] CLRW

Operands: None

Operation: 00h → (W);
1 → Z

Status Affected: Z

Encoding:

0000	0100	0000

Description: The W register is cleared. Zero bit (Z) is set.

Words: 1

Cycles: 1

Example: CLRW

Before Instruction
W = 0x5A
After Instruction
W = 0x00
Z = 1

CLRWDT **Clear Watchdog Timer**

Syntax: [*label*] CLRWDT

Operands: None

Operation: 00h → WDT;
0 → WDT prescaler (if assigned);
1 → $\overline{TO}$;
1 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Encoding:

0000	0000	0100

Description: The CLRWDT instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits $\overline{TO}$ and $\overline{PD}$ are set.

Words: 1

Cycles: 1

Example: CLRWDT

Before Instruction
WDT counter = ?
After Instruction
WDT counter = 0x00
WDT prescaler = 0
$\overline{TO}$ = 1
$\overline{PD}$ = 1

GOTO **Unconditional Branch**

Syntax: [*label*] GOTO k

Operands: $0 \le k \le 511$

Operation: $k \rightarrow PC<8:0>$;
STATUS<6:5> $\rightarrow$ PC<10:9>

Status Affected: None

Encoding:

101k	kkkk	kkkk

Description: GOTO is an unconditional branch. The 9-bit immediate value is loaded into PC bits <8:0>. The upper bits of PC are loaded from STATUS<6:5>. GOTO is a two-cycle instruction.

Words: 1

Cycles: 2

Example:
```
GOTO THERE
```
After Instruction
PC = address (THERE)

INCF **Increment f**

Syntax: [*label*] INCF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f) + 1 $\rightarrow$ (dest)

Status Affected: Z

Encoding:

0010	10df	ffff

Description: The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.

Words: 1

Cycles: 1

Example:
```
INCF   CNT,   1
```
Before Instruction
CNT = 0xFF
Z = 0
After Instruction
CNT = 0x00
Z = 1

INCFSZ **Increment f, Skip if 0**

Syntax: [*label*] INCFSZ f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: (f) + 1 $\rightarrow$ (dest), skip if result = 0

Status Affected: None

Encoding:

0011	11df	ffff

Description: The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.
If the result is 0, then the next instruction, which is already fetched, is discarded and a NOP is executed instead making it a two-cycle instruction.

Words: 1

Cycles: 1(2)

Example:
```
HERE     INCFSZ    CNT, 1
         GOTO      LOOP
CONTINUE •
         •
         •
```
Before Instruction
PC = address (HERE)
After Instruction
CNT = CNT + 1;
if CNT = 0,
PC = address (CONTINUE);
if CNT ≠ 0,
PC = address (HERE +1)

11.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK object linker combines relocatable objects created by the MPASM assembler and the MPLAB C17 and MPLAB C18 C compilers. It can also link relocatable objects from pre-compiled libraries, using directives from a linker script.

The MPLIB object librarian is a librarian for pre-compiled code to be used with the MPLINK object linker. When a routine from a library is called from another source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications. The MPLIB object librarian manages the creation and modification of library files.

The MPLINK object linker features include:

- Integration with MPASM assembler and MPLAB C17 and MPLAB C18 C compilers.
- Allows all memory areas to be defined as sections to provide link-time flexibility.

The MPLIB object librarian features include:

- Easier linking because single libraries can be included instead of many smaller files.
- Helps keep code maintainable by grouping related modules together.
- Allows libraries to be created and modules to be added, listed, replaced, deleted or extracted.

11.5 MPLAB SIM Software Simulator

The MPLAB SIM software simulator allows code development in a PC-hosted environment by simulating the PIC series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file, or user-defined key press, to any of the pins. The execution can be performed in single step, execute until break, or trace mode.

The MPLAB SIM simulator fully supports symbolic debugging using the MPLAB C17 and the MPLAB C18 C compilers and the MPASM assembler. The software simulator offers the flexibility to develop and debug code outside of the laboratory environment, making it an excellent multi-project software development tool.

11.6 MPLAB ICE High Performance Universal In-Circuit Emulator with MPLAB IDE

The MPLAB ICE universal in-circuit emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PIC microcontrollers (MCUs). Software control of the MPLAB ICE in-circuit emulator is provided by the MPLAB Integrated Development Environment (IDE), which allows editing, building, downloading and source debugging from a single environment.

The MPLAB ICE 2000 is a full-featured emulator system with enhanced trace, trigger and data monitoring features. Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the MPLAB ICE in-circuit emulator allows expansion to support new PIC microcontrollers.

The MPLAB ICE in-circuit emulator system has been designed as a real-time emulation system, with advanced features that are generally found on more expensive development tools. The PC platform and Microsoft® Windows environment were chosen to best make these features available to you, the end user.

11.7 ICEPIC In-Circuit Emulator

The ICEPIC low cost, in-circuit emulator is a solution for the Microchip Technology PIC16C5X, PIC16C6X, PIC16C7X and PIC16CXXX families of 8-bit One-Time-Programmable (OTP) microcontrollers. The modular system can support different subsets of PIC16C5X or PIC16CXXX products through the use of interchangeable personality modules, or daughter boards. The emulator is capable of emulating without target application circuitry being present.

TABLE 13-1: EXTERNAL CLOCK TIMING REQUIREMENTS - PIC16CR54A

AC Characteristics		**Standard Operating Conditions (unless otherwise specified)** Operating Temperature 0°C ≤ TA ≤ +70°C for commercial –40°C ≤ TA ≤ +85°C for industrial –40°C ≤ TA ≤ +125°C for extended					
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
1	TOSC	External CLKIN Period(1)	250	—	—	ns	XT OSC mode
			250	—	—	ns	HS OSC mode (04)
			100	—	—	ns	HS OSC mode (10)
			50	—	—	ns	HS OSC mode (20)
			5.0	—	—	μs	LP OSC mode
		Oscillator Period(1)	250	—	—	ns	RC OSC mode
			250	—	10,000	ns	XT OSC mode
			250	—	250	ns	HS OSC mode (04)
			100	—	250	ns	HS OSC mode (10)
			50	—	250	ns	HS OSC mode (20)
			5.0	—	200	μs	LP OSC mode
2	Tcy	Instruction Cycle Time(2)	—	4/FOSC	—	—	
3	TosL, TosH	Clock in (OSC1) Low or High Time	50*	—	—	ns	XT oscillator
			20*	—	—	ns	HS oscillator
			2.0*	—	—	μs	LP oscillator
4	TosR, TosF	Clock in (OSC1) Rise or Fall Time	—	—	25*	ns	XT oscillator
			—	—	25*	ns	HS oscillator
			—	—	50*	ns	LP oscillator

* These parameters are characterized but not tested.

† Data in the Typical ("Typ") column is based on characterization results at 25°C. This data is for design guidance only and is not tested.

Note 1: All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption.
When an external clock input is used, the "max" cycle time limit is "DC" (no clock) for all devices.

2: Instruction cycle period (TCY) equals four times the input oscillator time base period.

14.0 DEVICE CHARACTERIZATION - PIC16C54A

The graphs and tables provided following this note are a statistical summary based on a limited number of samples and are provided for informational purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs or tables, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore outside the warranted range.

"Typical" represents the mean of the distribution at 25°C. "Maximum" or "minimum" represents (mean + 3σ) or (mean – 3σ) respectively, where σ is a standard deviation, over the whole temperature range.

FIGURE 14-1: TYPICAL RC OSCILLATOR FREQUENCY vs. TEMPERATURE

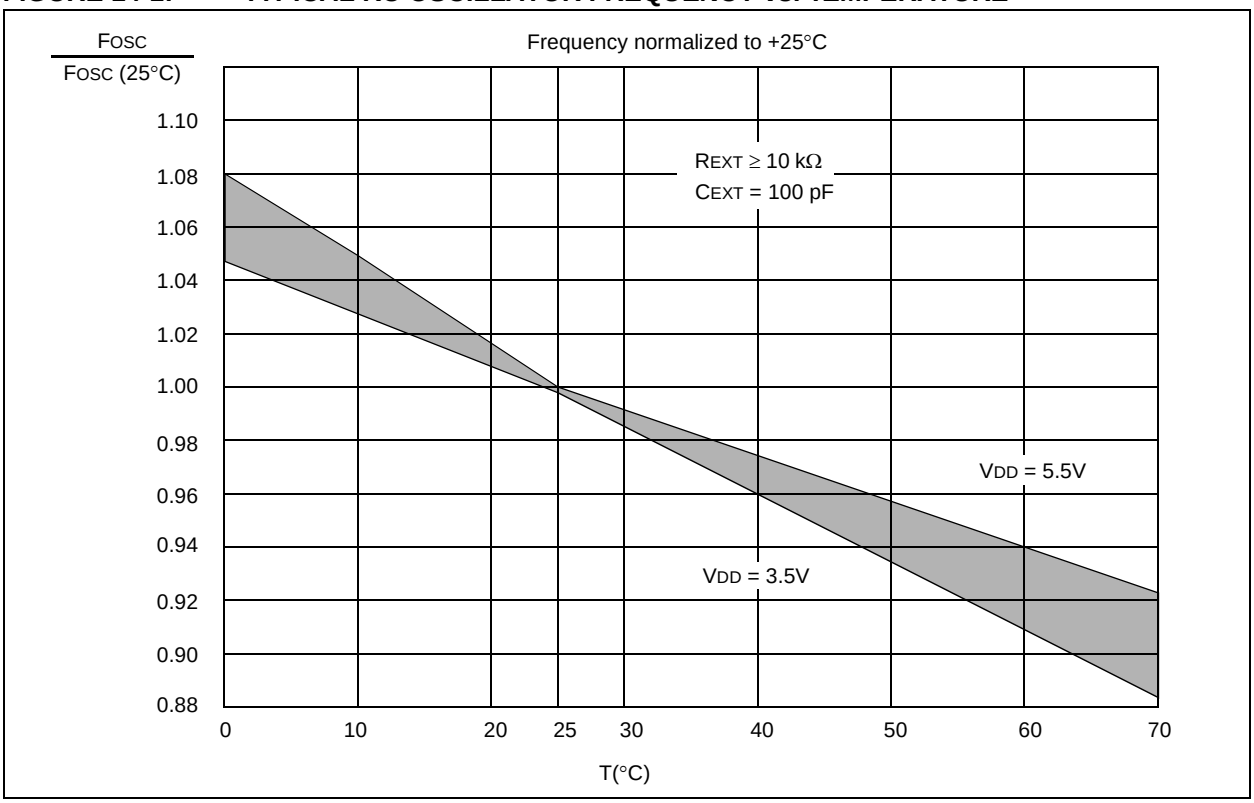


TABLE 14-1: RC OSCILLATOR FREQUENCIES

CEXT	REXT	Average FOSC @ 5 V, 25°C	
20 pF	3.3K	5 MHz	± 27%
	5K	3.8 MHz	± 21%
	10K	2.2 MHz	± 21%
	100K	262 kHz	± 31%
100 pF	3.3K	1.6 MHz	± 13%
	5K	1.2 MHz	± 13%
	10K	684 kHz	± 18%
	100K	71 kHz	± 25%
300 pF	3.3K	660 kHz	± 10%
	5.0K	484 kHz	± 14%
	10K	267 kHz	± 15%
	100K	29 kHz	± 19%

The frequencies are measured on DIP packages.

The percentage variation indicated here is part-to-part variation due to normal process distribution. The variation indicated is ±3 standard deviations from the average value for VDD = 5V.

FIGURE 14-9: VTH (INPUT THRESHOLD VOLTAGE) OF I/O PINS vs. VDD

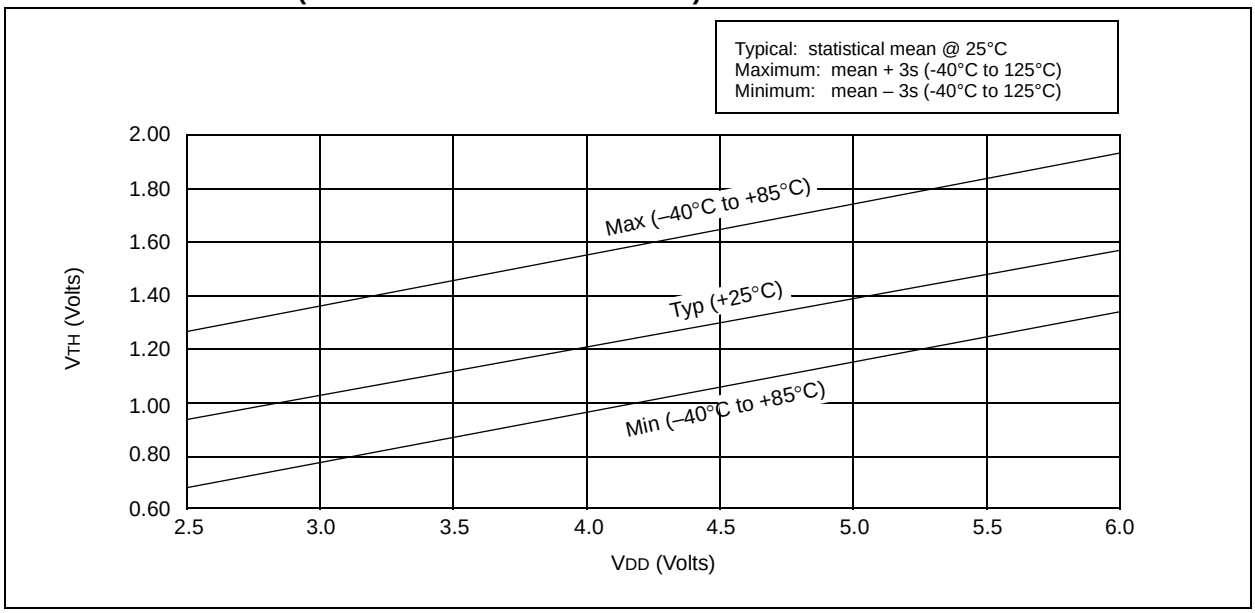
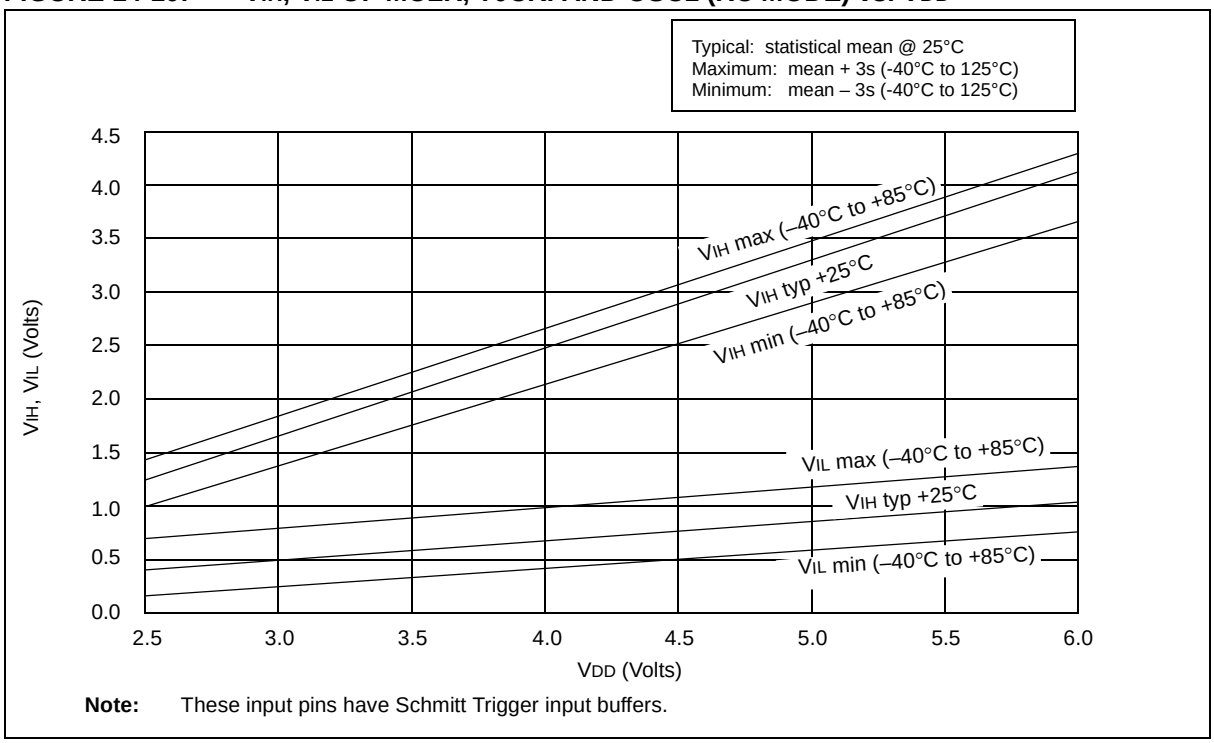


FIGURE 14-10: VIH, VIL OF $\overline{\text{MCLR}}$, T0CKI AND OSC1 (RC MODE) vs. VDD



Note: These input pins have Schmitt Trigger input buffers.

15.2 DC Characteristics: PIC16C54A-04E, 10E, 20E (Extended) PIC16LC54A-04E (Extended)

PIC16LC54A-04E (Extended)			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature –40°C ≤ TA ≤ +125°C for extended				
PIC16C54A-04E, 10E, 20E (Extended)			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature –40°C ≤ TA ≤ +125°C for extended				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
	VDD	**Supply Voltage**					
D001		PIC16LC54A	3.0 2.5	— —	6.25 6.25	V V	XT and RC modes LP mode
D001A		PIC16C54A	3.5 4.5	— —	5.5 5.5	V V	RC and XT modes HS mode
D002	VDR	**RAM Data Retention Voltage(1)**	—	1.5*	—	V	Device in SLEEP mode
D003	VPOR	**VDD Start Voltage** to ensure Power-on Reset	—	Vss	—	V	See Section 5.1 for details on Power-on Reset
D004	SVDD	**VDD Rise Rate** to ensure Power-on Reset	0.05*	—	—	V/ms	See Section 5.1 for details on Power-on Reset
	IDD	**Supply Current(2)**					
D010		PIC16LC54A	—	0.5	25	mA	FOSC = 4.0 MHz, VDD = 5.5V, RC(3) and XT modes
			—	11	27	µA	FOSC = 32 kHz, VDD = 2.5V, LP mode, Commercial
			—	11	35	µA	FOSC = 32 kHz, VDD = 2.5V, LP mode, Industrial
			—	11	37	µA	FOSC = 32 kHz, VDD = 2.5V, LP mode, Extended
D010A		PIC16C54A	—	1.8	3.3	mA	FOSC = 4.0 MHz, VDD = 5.5V, RC(3) and XT modes
			—	4.8	10	mA	FOSC = 10 MHz, VDD = 5.5V, HS mode
			—	9.0	20	mA	FOSC = 20 MHz, VDD = 5.5V, HS mode

Legend: Rows with standard voltage device data only are shaded for improved readability.

* These parameters are characterized but not tested.

† Data in the Typical ("Typ") column is based on characterization results at 25°C. This data is for design guidance only and is not tested.

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

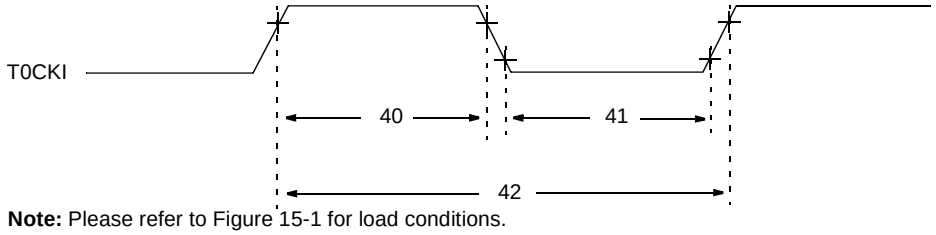
2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as bus loading, oscillator type, bus rate, internal code execution pattern and temperature also have an impact on the current consumption.

a) The test conditions for all IDD measurements in active Operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tristated, pulled to VSS, T0CKI = VDD, $\overline{MCLR}$ = VDD; WDT enabled/disabled as specified.

b) For standby current measurements, the conditions are the same, except that the device is in SLEEP mode. The power-down current in SLEEP mode does not depend on the oscillator type.

3: Does not include current through REXT. The current through the resistor can be estimated by the formula: IR = VDD/2REXT (mA) with REXT in kΩ.

FIGURE 15-5: TIMER0 CLOCK TIMINGS - PIC16C54A



Note: Please refer to Figure 15-1 for load conditions.

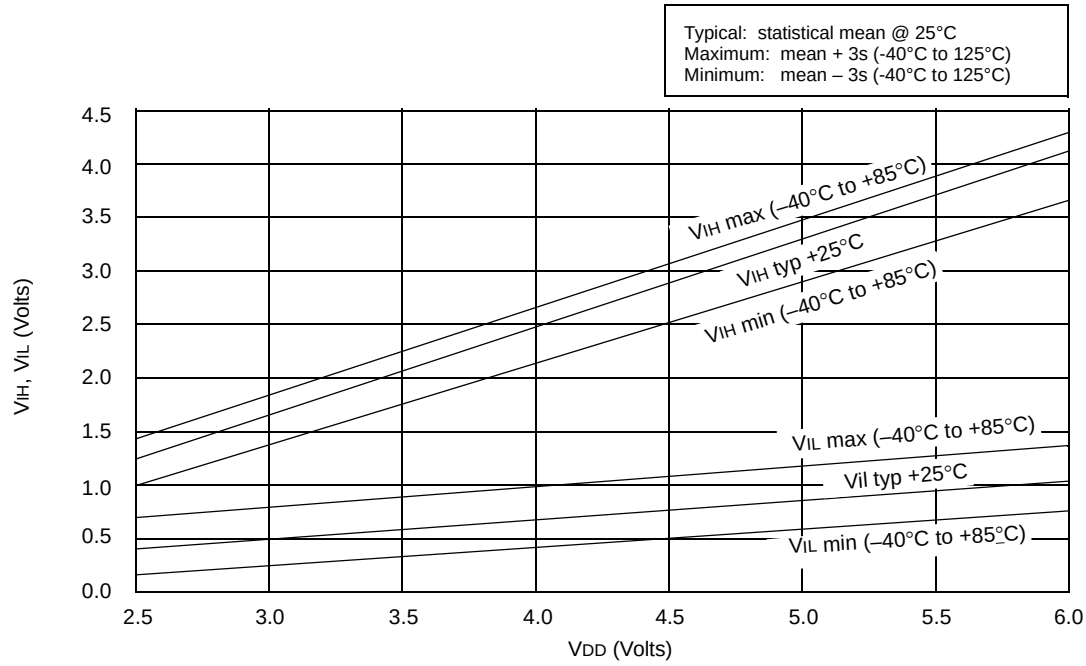
TABLE 15-4: TIMER0 CLOCK REQUIREMENTS - PIC16C54A

AC Characteristics			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature 0°C ≤ TA ≤ +70°C for commercial –40°C ≤ TA ≤ +85°C for industrial –20°C ≤ TA ≤ +85°C for industrial - PIC16LV54A-02I –40°C ≤ TA ≤ +125°C for extended				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
40	Tt0H	T0CKI High Pulse Width - No Prescaler	0.5 TCY + 20*	—	—	ns	
		- With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width - No Prescaler	0.5 TCY + 20*	—	—	ns	
		- With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period	20 or $\frac{T_{CY} + 40}{N}$*	—	—	ns	Whichever is greater. N = Prescale Value (1, 2, 4,..., 256)

* These parameters are characterized but not tested.

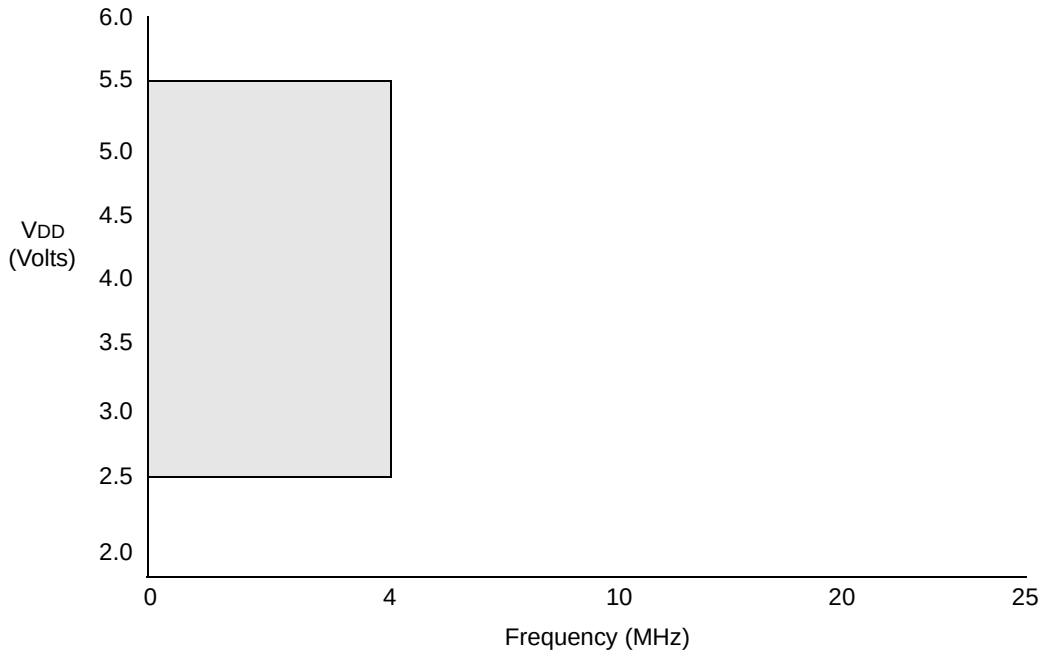
† Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 16-9: VIH, VIL OF $\overline{\text{MCLR}}$, T0CKI AND OSC1 (IN RC MODE) vs. VDD



Note: These input pins have Schmitt Trigger input buffers.

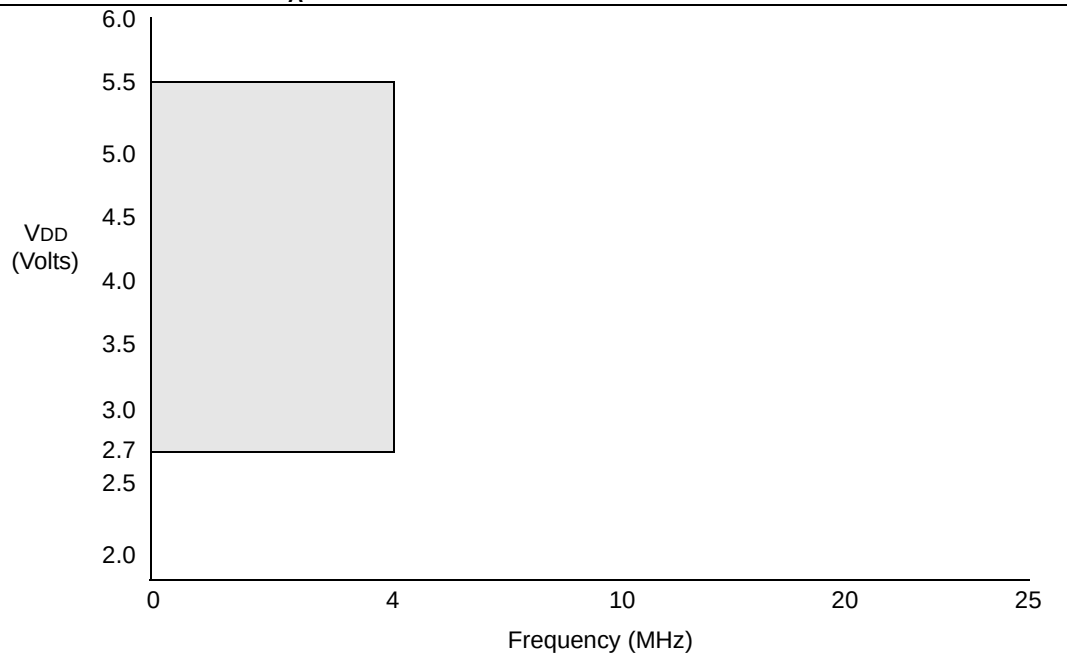
FIGURE 17-3: PIC16LC54C/55A/56A/57C/58B VOLTAGE-FREQUENCY GRAPH, $0°C \leq T_A \leq +85°C$



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

2: The maximum rated speed of the part limits the permissible combinations of voltage and frequency. Please reference the Product Identification System section for the maximum rated speed of the parts.

FIGURE 17-4: PIC16LC54C/55A/56A/57C/58B VOLTAGE-FREQUENCY GRAPH, $-40°C \leq T_A \leq 0°C$



Note 1: The shaded region indicates the permissible combinations of voltage and frequency.

2: The maximum rated speed of the part limits the permissible combinations of voltage and frequency. Please reference the Product Identification System section for the maximum rated speed of the parts.

17.1 DC Characteristics: PIC16C54C/C55A/C56A/C57C/C58B-04, 20 (Commercial, Industrial)
PIC16LC54C/LC55A/LC56A/LC57C/LC58B-04 (Commercial, Industrial)
PIC16CR54C/CR56A/CR57C/CR58B-04, 20 (Commercial, Industrial)
PIC16LCR54C/LCR56A/LCR57C/LCR58B-04 (Commercial, Industrial)

PIC16LC5X **PIC16LCR5X** (Commercial, Industrial)			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature 0°C ≤ TA ≤ +70°C for commercial –40°C ≤ TA ≤ +85°C for industrial				
PIC16C5X **PIC16CR5X** (Commercial, Industrial)			**Standard Operating Conditions (unless otherwise specified)** Operating Temperature 0°C ≤ TA ≤ +70°C for commercial –40°C ≤ TA ≤ +85°C for industrial				
Param No.	**Symbol**	**Characteristic/Device**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
	VDD	**Supply Voltage**					
D001		PIC16LC5X	2.5 2.7 2.5	— — —	5.5 5.5 5.5	V V V	–40°C ≤ TA ≤ + 85°C, 16LCR5X –40°C ≤ TA ≤ 0°C, 16LC5X 0°C ≤ TA ≤ + 85°C 16LC5X
D001A		PIC16C5X	 3.0 4.5	 — —	 5.5 5.5	 V V	RC, XT, LP and HS mode from 0 - 10 MHz from 10 - 20 MHz
D002	VDR	**RAM Data Retention Voltage(1)**	—	1.5*	—	V	Device in SLEEP mode
D003	VPOR	**VDD Start Voltage** to ensure Power-on Reset	—	VSS	—	V	See Section 5.1 for details on Power-on Reset
D004	SVDD	**VDD Rise Rate** to ensure Power-on Reset	0.05*	—	—	V/ms	See Section 5.1 for details on Power-on Reset

Legend: Rows with standard voltage device data only are shaded for improved readability.

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C, unless otherwise stated. These parameters are for design guidance only, and are not tested.

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

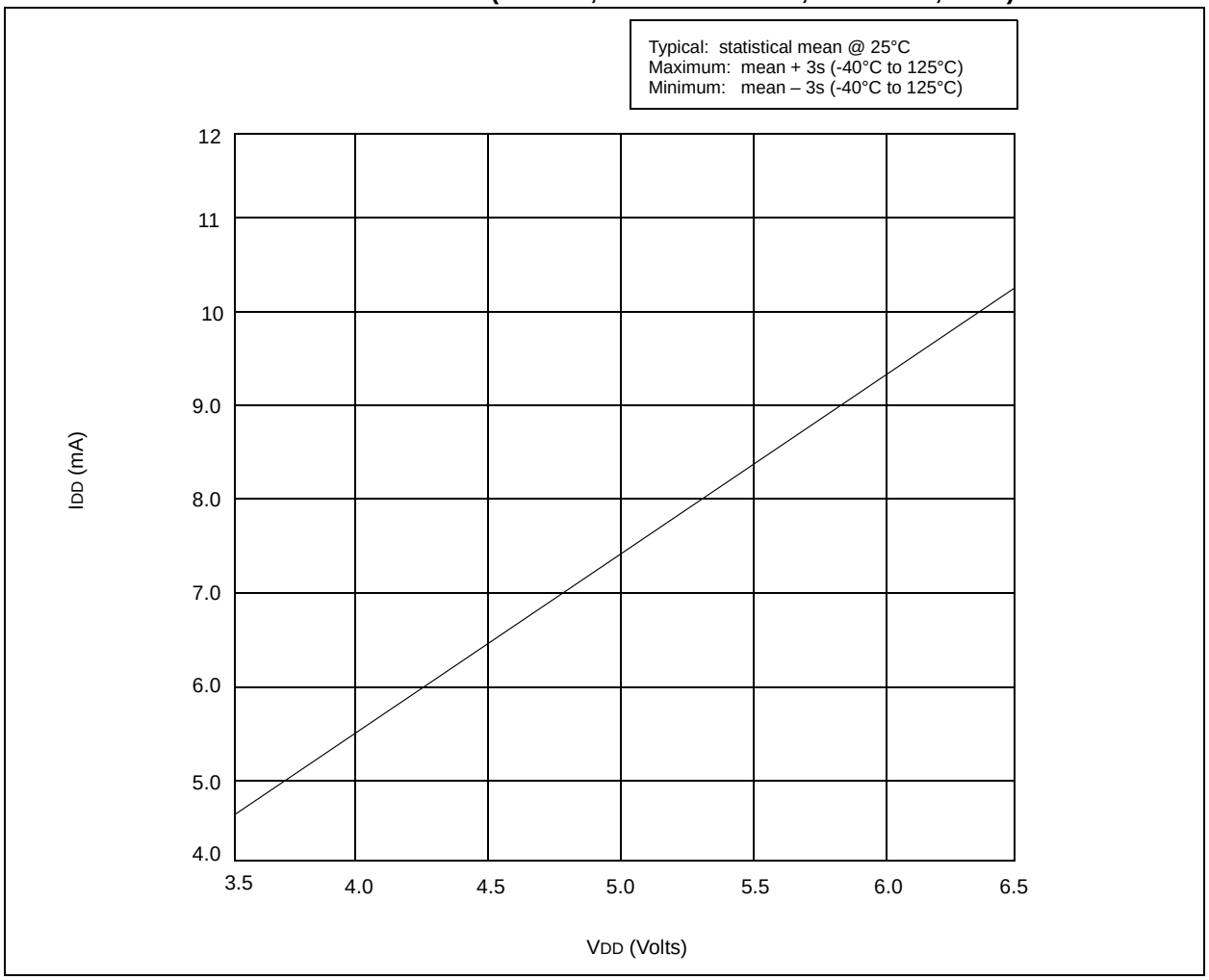
2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as bus loading, oscillator type, bus rate, internal code execution pattern and temperature also have an impact on the current consumption.

a) The test conditions for all IDD measurements in active Operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tristated, pulled to VSS, T0CKI = VDD, $\overline{MCLR}$ = VDD; WDT enabled/disabled as specified.

b) For standby current measurements, the conditions are the same, except that the device is in SLEEP mode. The power-down current in SLEEP mode does not depend on the oscillator type.

3: Does not include current through REXT. The current through the resistor can be estimated by the formula: IR = VDD/2REXT (mA) with REXT in kΩ.

FIGURE 20-6: TYPICAL IDD vs. VDD (40 MHZ, WDT DISABLED, HS MODE, 70°C)



APPENDIX A: COMPATIBILITY

To convert code written for PIC16CXX to PIC16C5X, the user should take the following steps:

1. Check any `CALL`, `GOTO` or instructions that modify the PC to determine if any program memory page select operations (PA2, PA1, PA0 bits) need to be made.
2. Revisit any computed jump operations (write to PC or add to PC, etc.) to make sure page bits are set properly under the new scheme.
3. Eliminate any special function register page switching. Redefine data variables to reallocate them.
4. Verify all writes to STATUS, OPTION, and FSR registers since these have changed.
5. Change RESET vector to proper value for processor used.
6. Remove any use of the `ADDLW`, `RETURN` and `SUBLW` instructions.
7. Rewrite any code segments that use interrupts.

APPENDIX B: REVISION HISTORY

Revision KE (January 2013)

Added a note to each package outline drawing.

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