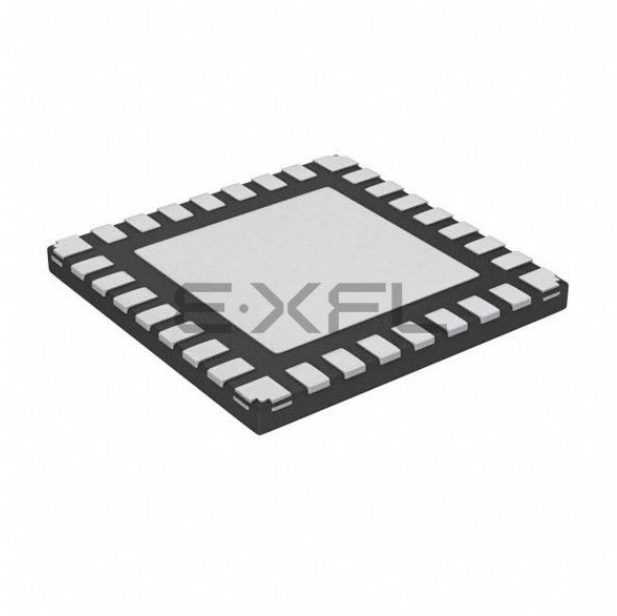

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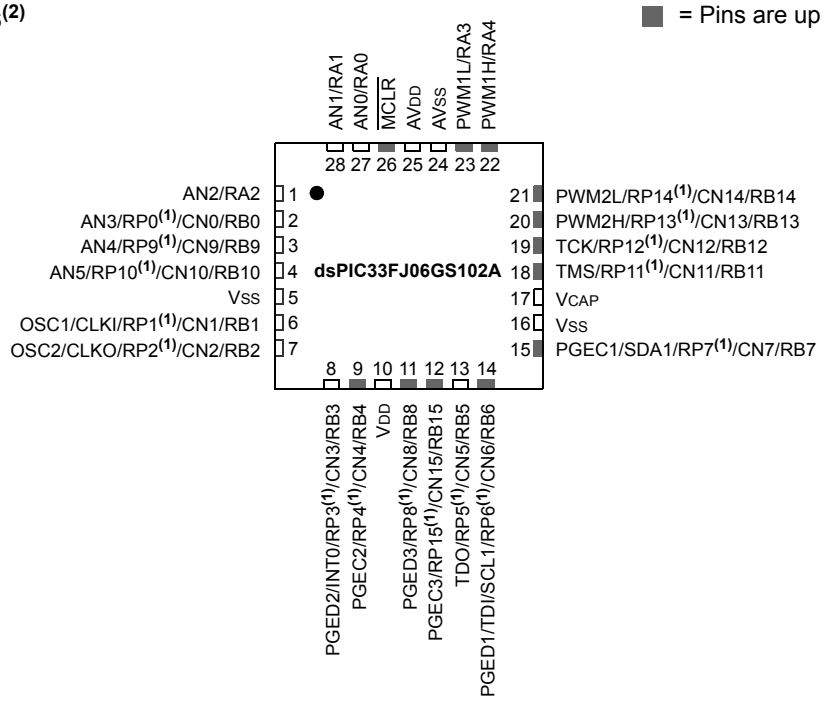
Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	9KB (3K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b; D/A 2x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-UQFN Exposed Pad
Supplier Device Package	28-UQFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj09gs302-e-mx

Pin Diagrams (Continued)

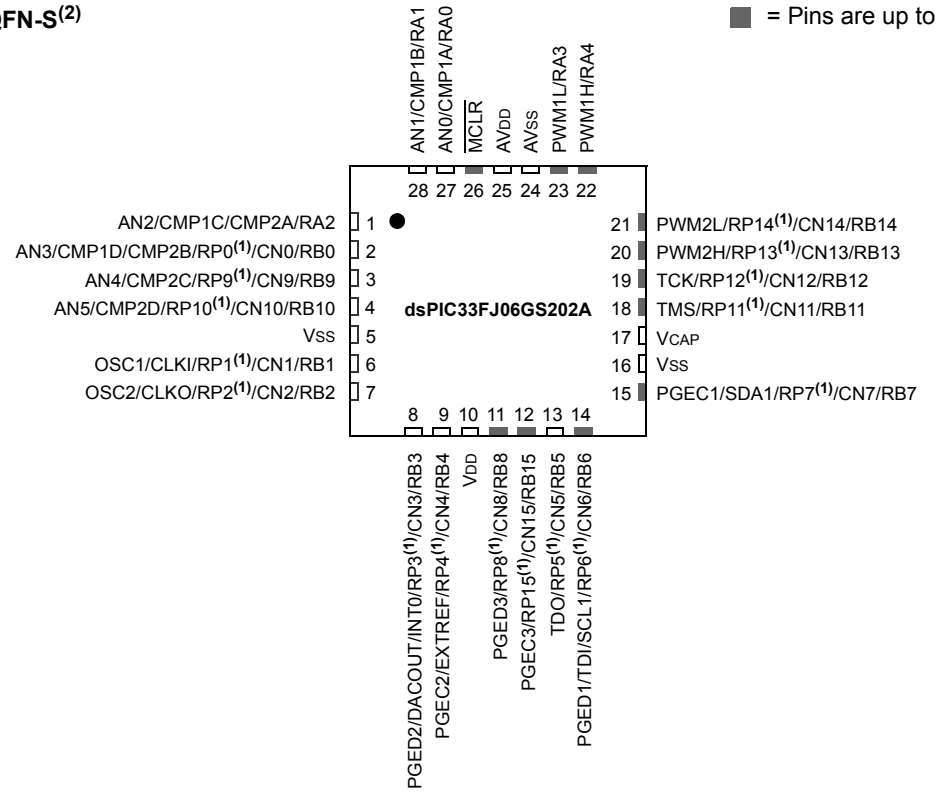
28-Pin QFN-S(2)

= Pins are up to 5V tolerant



28-Pin QFN-S(2)

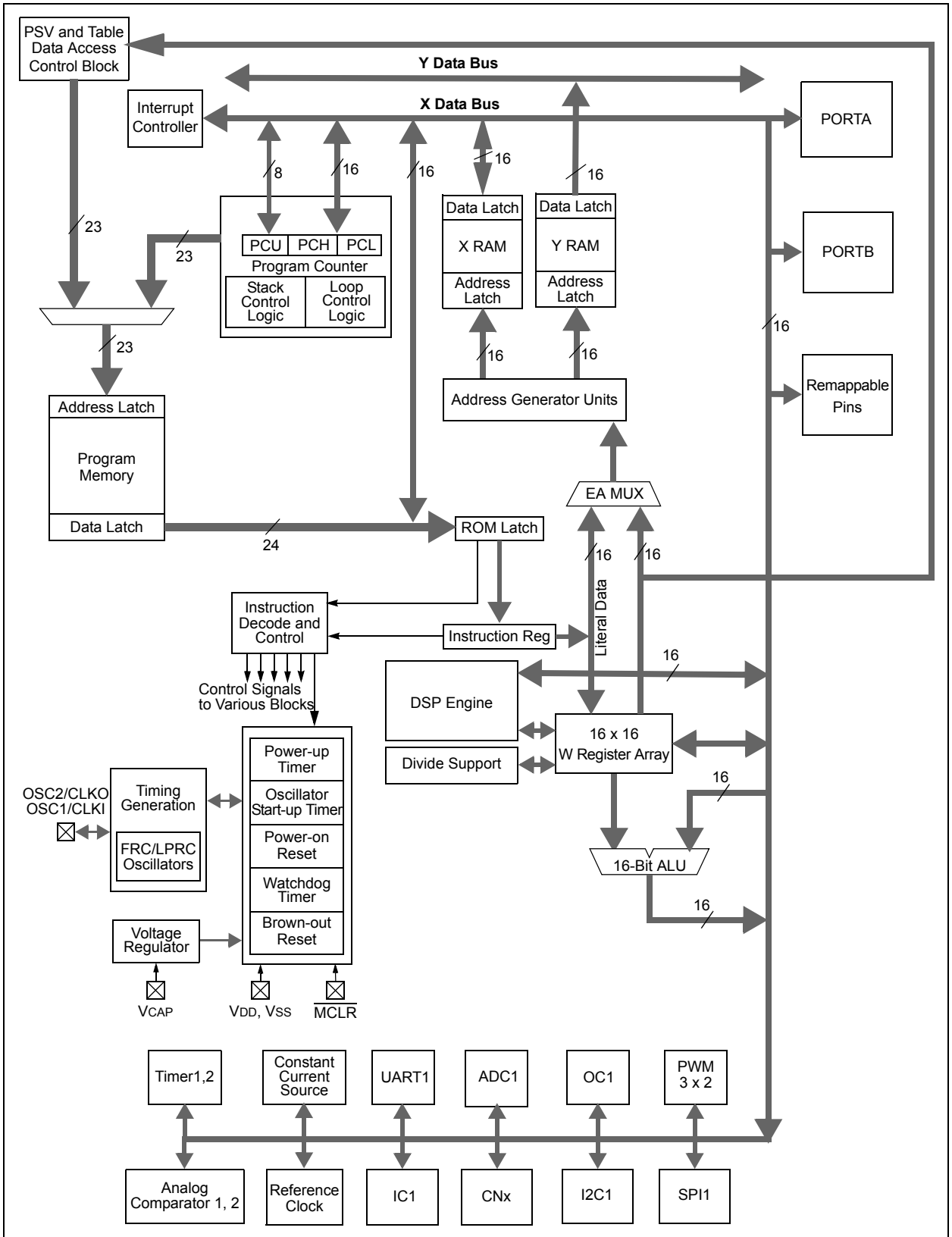
= Pins are up to 5V tolerant



Note 1: The RPn pins can be used by any remappable peripheral. See **Table 1** for the list of available peripherals.

2: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

FIGURE 1-1: dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 BLOCK DIAGRAM



Note: Not all pins or features are implemented on all device pinout configurations. See pinout diagrams for the specific pins and features present on each device.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS Capable	Description
CMP1A	I	Analog	No	Comparator 1 Channel A.
CMP1B	I	Analog	No	Comparator 1 Channel B.
CMP1C	I	Analog	No	Comparator 1 Channel C.
CMP1D	I	Analog	No	Comparator 1 Channel D.
CMP2A	I	Analog	No	Comparator 2 Channel A.
CMP2B	I	Analog	No	Comparator 2 Channel B.
CMP2C	I	Analog	No	Comparator 2 Channel C.
CMP2D	I	Analog	No	Comparator 2 Channel D.
DACOUT	O	—	No	DAC output voltage.
ACMP1-ACMP2	O	—	Yes	DAC trigger to PWM module.
ISRC1(2)	O	—	No	Constant Current Source Output 1.
ISRC2(2)	O	—	No	Constant Current Source Output 2.
ISRC3(2)	O	—	No	Constant Current Source Output 3.
ISRC4(2)	O	—	No	Constant Current Source Output 4.
EXTREF	I	Analog	No	External voltage reference input for the reference DACs.
REFCLKO	O	—	Yes	REFCLKO output signal is a postscaled derivative of the system clock.
FLT1-FLT8	I	ST	Yes	Fault inputs to PWM module.
SYNCI1-SYNCI2	I	ST	Yes	External synchronization signal to PWM master time base.
SYNCO1	O	—	Yes	PWM master time base for external device synchronization.
PWM1L	O	—	No	PWM1 low output.
PWM1H	O	—	No	PWM1 high output.
PWM2L	O	—	No	PWM2 low output.
PWM2H	O	—	No	PWM2 high output.
PWM4L	O	—	Yes	PWM4 low output.
PWM4H	O	—	Yes	PWM4 high output.
PGED1	I/O	ST	No	Data I/O pin for programming/debugging Communication Channel 1.
PGEC1	I	ST	No	Clock input pin for programming/debugging Communication Channel 1.
PGED2	I/O	ST	No	Data I/O pin for programming/debugging Communication Channel 2.
PGEC2	I	ST	No	Clock input pin for programming/debugging Communication Channel 2.
PGED3(1)	I/O	ST	No	Data I/O pin for programming/debugging Communication Channel 3.
PGEC3(1)	I	ST	No	Clock input pin for programming/debugging Communication Channel 3.
$\overline{MCLR}$	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times. AVDD is connected to VDD on 18 and 28-pin devices.
AVSS	P	P	No	Ground reference for analog modules. AVSS is connected to VSS on 18 and 28-pin devices.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins.
VCAP	P	—	No	CPU logic filter capacitor connection.
VSS	P	—	No	Ground reference for logic and I/O pins.

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; I = Input
ST = Schmitt Trigger input with CMOS levels; P = Power; O = Output
TTL = Transistor-Transistor Logic; PPS = Peripheral Pin Select; — = Does not apply

Note 1: Not all pins are available on all devices. Refer to the specific device in the **"Pin Diagrams"** section for availability.

2: This pin is available on dsPIC33FJ09GS302 devices only.

2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS

Note 1: This data sheet summarizes the features of the dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the "*dsPIC33F/PIC24H Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

2.1 Basic Connection Requirements

Getting started with the dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 family of 16-bit Digital Signal Controllers (DSCs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names which must always be connected:

- All VDD and VSS pins
  (see **Section 2.2 "Decoupling Capacitors"**)
- All AVDD and AVSS pins, regardless if ADC module is not used
  (see **Section 2.2 "Decoupling Capacitors"**)
- VCAP
  (see **Section 2.3 "Capacitor on Internal Voltage Regulator (VCAP)"**)
- $\overline{\text{MCLR}}$ pin
  (see **Section 2.4 "Master Clear (MCLR) Pin"**)
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes
  (see **Section 2.5 "ICSP™ Pins"**)
- OSC1 and OSC2 pins when external oscillator source is used
  (see **Section 2.6 "External Oscillator Pins"**)

2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS, is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** Recommendation of 0.1 µF (100 nF), 10-20V. This capacitor should be a low-ESR and have resonance frequency in the range of 20 MHz and higher. It is recommended that ceramic capacitors be used.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- **Handling high-frequency noise:** If the board is experiencing high-frequency noise, upward of tens of MHz, add a second ceramic type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 µF to 0.001 µF. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible; for example, 0.1 µF in parallel with 0.001 µF.
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB track inductance.

TABLE 4-22: HIGH-SPEED 10-BIT ADC REGISTER MAP FOR dsPIC33FJ09GS302

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCON	0300	ADON	—	ADSIDL	SLOWCLK	—	GSWTRG	—	FORM	EIE	ORDER	SEQSAMP	ASYNCSAMP	—	ADCS<2:0>			0003
ADPCFG	0302	—	—	—	—	—	—	—	—	PCFG7	PCFG6	PCFG5	PCFG4	PCFG3	PCFG2	PCFG1	PCFG0	0000
ADSTAT	0306	—	—	—	—	—	—	—	—	—	P6RDY	—	—	P3RDY	P2RDY	P1RDY	P0RDY	0000
ADBASE	0308	ADBASE<15:1>															—	0000
ADCPC0	030A	IRQEN1	PEND1	SWTRG1	TRGSRC1<4:0>					IRQEN0	PEND0	SWTRG0	TRGSRC0<4:0>					0000
ADCPC1	030C	IRQEN3	PEND3	SWTRG3	TRGSRC3<4:0>					IRQEN2	PEND2	SWTRG2	TRGSRC2<4:0>					0000
ADCPC3	0310	—	—	—	—	—	—	—	—	IRQEN6	PEND6	SWTRG6	TRGSRC6<4:0>					0000
ADCBUF0	0320	ADC Data Buffer 0																xxxx
ADCBUF1	0322	ADC Data Buffer 1																xxxx
ADCBUF2	0324	ADC Data Buffer 2																xxxx
ADCBUF3	0326	ADC Data Buffer 3																xxxx
ADCBUF4	0328	ADC Data Buffer 4																xxxx
ADCBUF5	032A	ADC Data Buffer 5																xxxx
ADCBUF6	032C	ADC Data Buffer 6																xxxx
ADCBUF7	032E	ADC Data Buffer 7																xxxx
ADCBUF12	0338	ADC Data Buffer 12																xxxx
ADCBUF13	033A	ADC Data Buffer 13																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-23: ANALOG COMPARATOR CONTROL REGISTER MAP FOR dsPIC33FJ06GS001, dsPIC33FJ06GS202A AND dsPIC33FJ09GS302

File Name	ADR	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CMPCON1	0540	CMPON	—	CMPSIDL	HYSSEL<1:0>		FLTREN	FCLKSEL	DACOE(1)	INSEL<1:0>		EXTREF	HYSPOL	CMPSTAT	HGAIN	CMPPOL	RANGE	0000
CMPDAC1	0542	—	—	—	—	—	—	CMREF<9:0>										0000
CMPCON2	0544	CMPON	—	CMPSIDL	HYSSEL<1:0>		FLTREN	FCLKSEL	DACOE(1)	INSEL<1:0>		EXTREF	HYSPOL	CMPSTAT	HGAIN	CMPPOL	RANGE	0000
CMPDAC2	0546	—	—	—	—	—	—	CMREF<9:0>										0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: This bit is not available in the dsPIC33FJ06GS001 device.

TABLE 4-26: PERIPHERAL PIN SELECT INPUT REGISTER MAP FOR dsPIC33FJ06GS202A AND dsPIC33FJ09GS302

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPINR0	0680	—	—	INT1R<5:0>						—	—	—	—	—	—	—	—	3F00
RPINR1	0682	—	—	—	—	—	—	—	—	—	—	INT2R<5:0>						003F
RPINR2	0684	—	—	T1CKR<5:0>						—	—	—	—	—	—	—	—	3F00
RPINR3	0686	—	—	—	—	—	—	—	—	—	—	T2CKR<5:0>						003F
RPINR7	068E	—	—	—	—	—	—	—	—	—	—	IC1R<5:0>						003F
RPINR11	0696	—	—	—	—	—	—	—	—	—	—	OCFAR<5:0>						003F
RPINR18	06A4	—	—	U1CTSR<5:0>						—	—	U1RXR<5:0>						3F3F
RPINR20	06A8	—	—	SCK1R<5:0>						—	—	SDI1R<5:0>						3F3F
RPINR21	06AA	—	—	—	—	—	—	—	—	—	—	SS1R<5:0>						003F
RPINR29	06BA	—	—	FLT1R<5:0>						—	—	—	—	—	—	—	—	3F00
RPINR30	06BC	—	—	FLT3R<5:0>						—	—	FLT2R<5:0>						3F3F
RPINR31	06BE	—	—	FLT5R<5:0>						—	—	FLT4R<5:0>						3F3F
RPINR32	06C0	—	—	FLT7R<5:0>						—	—	FLT6R<5:0>						3F3F
RPINR33	06C2	—	—	SYNCI1R<5:0>						—	—	FLT8R<5:0>						3F3F
RPINR34	06C4	—	—	—	—	—	—	—	—	—	—	SYNCI2R<5:0>						003F

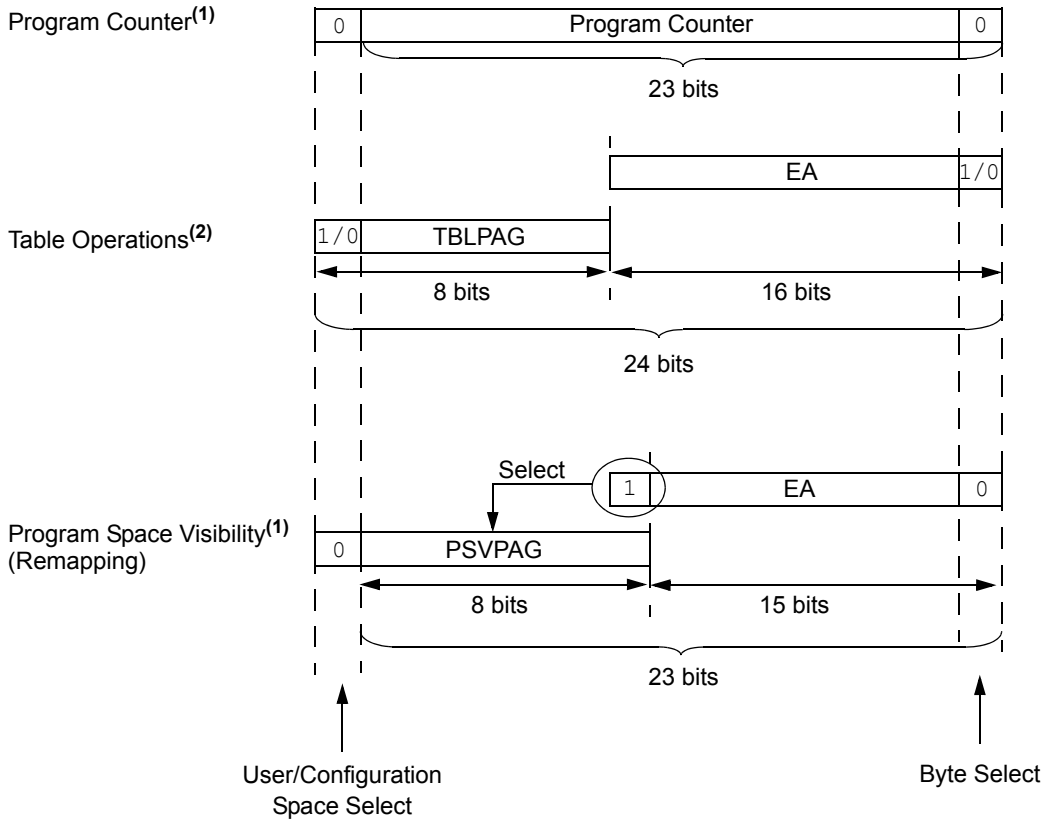
Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-27: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP FOR dsPIC33FJ06GS001 AND dsPIC33FJ06GS101A

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPOR0	06D0	—	—	RP1R<5:0>						—	—	RP0R<5:0>						0000
RPOR1	06D2	—	—	RP3R<5:0>						—	—	RP2R<5:0>						0000
RPOR2	06D4	—	—	RP5R<5:0>						—	—	RP4R<5:0>						0000
RPOR3	06D6	—	—	RP7R<5:0>						—	—	RP6R<5:0>						0000
RPOR16	06F0	—	—	RP33R<5:0>						—	—	RP32R<5:0>						0000
RPOR17	06F2	—	—	RP35R<5:0>						—	—	RP34R<5:0>						0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

FIGURE 4-8: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



Note 1: The Least Significant bit (LSb) of program space addresses is always fixed as '0' to maintain word alignment of data in the program and data spaces.

2: Table operations are not required to be word-aligned. Table read operations are permitted in the configuration memory space.

4.7.2 DATA ACCESS FROM PROGRAM MEMORY USING TABLE INSTRUCTIONS

The TBLRDL and TBLWTL instructions offer a direct method of reading or writing the lower word of any address within the program space without going through data space. The TBLRDH and TBLWTH instructions are the only method to read or write the upper 8 bits of a program space word as data.

The PC is incremented by two for each successive 24-bit program word. This allows program memory addresses to directly map to data space addresses. Program memory can thus be regarded as two 16-bit wide word address spaces, residing side by side, each with the same address range. TBLRDL and TBLWTL access the space that contains the least significant data word. TBLRDH and TBLWTH access the space that contains the upper data byte.

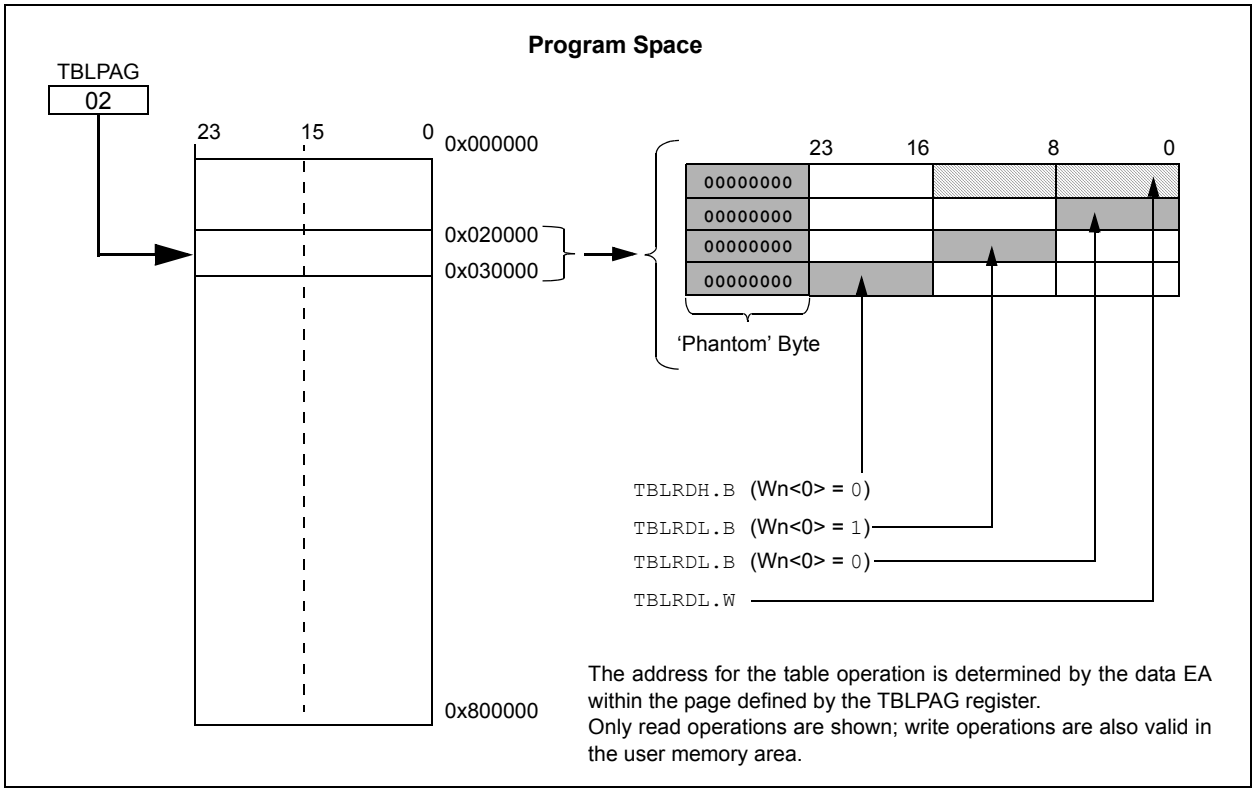
Two table instructions are provided to move byte or word-sized (16-bit) data to and from program space. Both function as either byte or word operations.

- TBLRDL (Table Read Low):
  - In Word mode, this instruction maps the lower word of the program space location (P<15:0>) to a data address (D<15:0>)
  - In Byte mode, either the upper or lower byte of the lower program word is mapped to the lower byte of a data address. The upper byte is selected when byte select is '1'; the lower byte is selected when it is '0'.
- TBLRDH (Table Read High):
  - In Word mode, this instruction maps the entire upper word of a program address (P<23:16>) to a data address. Note that D<15:8>, the 'phantom byte', will always be '0'.
  - In Byte mode, this instruction maps the upper or lower byte of the program word to D<7:0> of the data address, in the TBLRDL instruction. The data is always '0' when the upper 'phantom' byte is selected (Byte Select = 1).

Similarly, two table instructions, TBLWTH and TBLWTL, are used to write individual bytes or words to a program space address. The details of their operation are explained in **Section 5.0 "Flash Program Memory"**.

For all table operations, the area of program memory space to be accessed is determined by the Table Page register (TBLPAG). TBLPAG covers the entire program memory space of the device, including user and configuration spaces. When TBLPAG<7> = 0, the table page is located in the user memory space. When TBLPAG<7> = 1, the page is located in configuration space.

FIGURE 4-9: ACCESSING PROGRAM MEMORY WITH TABLE INSTRUCTIONS



REGISTER 8-5: ACLKCON: AUXILIARY CLOCK DIVISOR CONTROL REGISTER(1)

R/W-0	R-0	R/W-1	U-0	U-0	R/W-1	R/W-1	R/W-1
ENAPLL	APLLCK	SELACLK	—	—	APSTSCLR<2:0>(2)		
bit 15							bit 8

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
ASRCSEL	FRCSEL	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **ENAPLL:** Auxiliary PLL Enable bit
1 = APLL is enabled
0 = APLL is disabled

bit 14 **APLLCK:** APLL Locked Status bit (read-only)
1 = Indicates that auxiliary PLL is in lock
0 = Indicates that auxiliary PLL is not in lock

bit 13 **SELACLK:** Select Auxiliary Clock Source for Auxiliary Clock Divider bit
1 = Auxiliary oscillators provides the source clock for auxiliary clock divider
0 = Primary PLL (FVCO) provides the source clock for auxiliary clock divider

bit 12-11 **Unimplemented:** Read as '0'

bit 10-8 **APSTSCLR<2:0>:** Auxiliary Clock Output Divider bits(2)
111 = Divided by 1
110 = Divided by 2
101 = Divided by 4
100 = Divided by 8
011 = Divided by 16
010 = Divided by 32
001 = Divided by 64
000 = Divided by 256

bit 7 **ASRCSEL:** Select Reference Clock Source for Auxiliary Clock bit
1 = Primary oscillator is the clock source
0 = No clock input is selected

bit 6 **FRCSEL:** Select Reference Clock Source for Auxiliary PLL bit
1 = Selects FRC clock for auxiliary PLL
0 = Input clock source is determined by ASRCSEL bit setting

bit 5-0 **Unimplemented:** Read as '0'

Note 1: This register is reset only on a Power-on Reset (POR).

2: The auxiliary clock postscaler must be configured to divide-by-1 (APSTSCLR<2:0> = 111) for proper operation of the PWM module.

9.5 PMD Control Registers

REGISTER 9-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1

U-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-0	U-0
—	—	—	T2MD	T1MD	—	PWMMD(1)	—
bit 15							bit 8

R/W-0	U-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0
I2C1MD	—	U1MD(2)	—	SPI1MD(2)	—	—	ADCMD
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **T2MD:** Timer2 Module Disable bit
1 = Timer2 module is disabled
0 = Timer2 module is enabled

bit 11 **T1MD:** Timer1 Module Disable bit
1 = Timer1 module is disabled
0 = Timer1 module is enabled

bit 10 **Unimplemented:** Read as '0'

bit 9 **PWMMD:** PWM Module Disable bit(1)
1 = PWM module is disabled
0 = PWM module is enabled

bit 8 **Unimplemented:** Read as '0'

bit 7 **I2C1MD:** I2C1 Module Disable bit
1 = I2C1 module is disabled
0 = I2C1 module is enabled

bit 6 **Unimplemented:** Read as '0'

bit 5 **U1MD:** UART1 Module Disable bit(2)
1 = UART1 module is disabled
0 = UART1 module is enabled

bit 4 **Unimplemented:** Read as '0'

bit 3 **SPI1MD:** SPI1 Module Disable bit(2)
1 = SPI1 module is disabled
0 = SPI1 module is enabled

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **ADCMD:** ADC Module Disable bit
1 = ADC module is disabled
0 = ADC module is enabled

Note 1: Once the PWM module is re-enabled (PWMMD is set to '1' and then set to '0'), all PWM registers must be re-initialized.

2: This bit is not implemented in the dsPIC33FJ06GS001 device.

10.6 Peripheral Pin Select (PPS)

Peripheral Pin Select configuration enables peripheral set selection and placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, programmers can better tailor the microcontroller to their entire application, rather than trimming the application to fit the device.

The Peripheral Pin Select configuration feature operates over a fixed subset of digital I/O pins. Programmers can independently map the input and/or output of most digital peripherals to any one of these I/O pins. Peripheral Pin Select is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

10.6.1 AVAILABLE PINS

The Peripheral Pin Select feature is used with a range of up to 16 pins. The number of available pins depends on the particular device and its pin count. Pins that support the Peripheral Pin Select feature include the designation, “RPn”, in their full pin designation, where “RP” designates a remappable peripheral and “n” is the remappable pin number.

10.6.2 CONTROLLING PERIPHERAL PIN SELECT

Peripheral Pin Select features are controlled through two sets of Special Function Registers: one to map peripheral inputs and one to map outputs. Because they are separately controlled, a particular peripheral’s input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheral selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

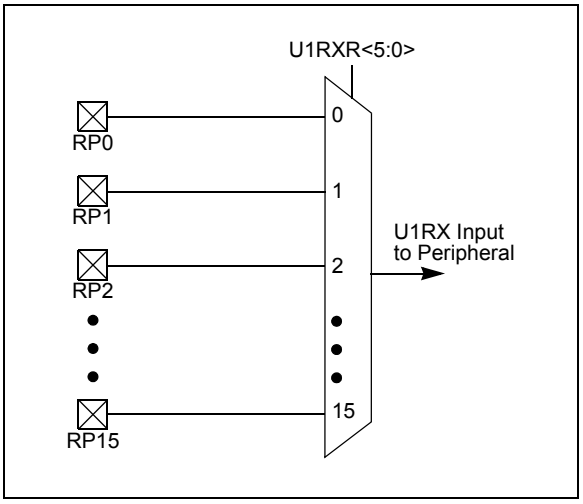
10.6.2.1 Input Mapping

The inputs of the Peripheral Pin Select options are mapped on the basis of the peripheral. A control register associated with a peripheral dictates the pin it will be mapped to. The RPINRx registers are used to configure peripheral input mapping (see Register 10-1 through Register 10-15). Each register contains sets of 6-bit fields, with each set associated with one of the remappable peripherals. Programming a given peripheral’s bit field with an appropriate 6-bit value maps the RPn pin with that value to that peripheral. For any given device, the valid range of values for any bit field corresponds to the maximum number of Peripheral Pin Selections supported by the device.

Figure 10-2 illustrates the remappable pin selection for the U1RX input.

Note:	For input mapping only, the Peripheral Pin Select (PPS) functionality does not have priority over the TRISx settings. Therefore, when configuring the RPx pin for input, the corresponding bit in the TRISx register must also be configured for input (i.e., set to ‘1’).

FIGURE 10-2: REMAPPABLE MUX INPUT FOR U1RX



REGISTER 10-7: RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	U1CTSR<5:0>(1)					
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	U1RXR<5:0>(1)					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **U1CTSR<5:0>:** Assign UART1 Clear-to-Send ($\overline{\text{U1CTS}}$) to the Corresponding RPn Pin bits(1)

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **U1RXR<5:0>:** Assign UART1 Receive (U1RX) to the Corresponding RPn Pin bits(1)

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

Note 1: These bits are not implemented in the dsPIC33FJ06GS001 device.

REGISTER 10-12: RPINR31: PERIPHERAL PIN SELECT INPUT REGISTER 31

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	FLT5R<5:0>					
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	FLT4R<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **FLT5R<5:0>:** Assign PWM Fault Input 5 (FLT5) to the Corresponding RPn Pin bits

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **FLT4R<5:0>:** Assign PWM Fault Input 4 (FLT4) to the Corresponding RPn Pin bits

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

REGISTER 15-9: PHASEx: PWMx PRIMARY PHASE SHIFT REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PHASEx<15:8>(1,2)							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PHASEx<7:0>(1,2)							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **PHASEx<15:0>:** PWMx Phase Shift Value or Independent Time Base Period for PWM Generator bits(1,2)

Note 1: If the ITB (PWMCONx<9>) bit = 0, the following applies based on the mode of operation:
- Complementary, Redundant and Push-Pull Output mode (PMOD<1:0> (IOCONx<11:10>) = 00, 01 or 10), PHASEx<15:0> = Phase shift value for PWMxH and PWMxL outputs.
- True Independent Output mode PMOD<1:0> (IOCONx<11:10>) = 11), PHASEx<15:0> = Phase shift value for PWMxL only.

2: If the ITB (PWMCONx<9>) bit = 1, the following applies based on the mode of operation:
- Complementary, Redundant and Push-Pull Output mode (PMOD<1:0> (IOCONx<11:10>) = 00, 01 or 10), PHASEx<15:0> = Independent time base period value for PWMxH and PWMxL.
- True Independent Output mode PMOD<1:0> (IOCONx<11:10>) = 11), PHASEx<15:0> = Independent time base period value for PWMxL only.
- The smallest pulse width that can be generated on the PWM output corresponds to a value of 0x0008, while the maximum pulse width generated corresponds to a value of Period-0x0008.

REGISTER 16-2: SPIxCON1: SPIx CONTROL REGISTER 1 (CONTINUED)

bit 4-2 **SPRE<2:0>:** Secondary Prescale bits (Master mode)(2)

111 = Secondary prescale 1:1
110 = Secondary prescale 2:1
•
•
•
000 = Secondary prescale 8:1

bit 1-0 **PPRE<1:0>:** Primary Prescale bits (Master mode)(2)

11 = Primary prescale 1:1
10 = Primary prescale 4:1
01 = Primary prescale 16:1
00 = Primary prescale 64:1

Note 1: This bit is not used in Framed SPI modes. Program this bit to '0' for the Framed SPI modes (FRMEN = 1).

2: Do not set both Primary and Secondary prescalers to a value of 1:1.

3: This bit must be cleared when FRMEN = 1.

19.4 ADC Control Registers

The ADC module uses the following control and status registers:

- ADCON: ADC Control Register
- ADSTAT: ADC Status Register
- ADBASE: ADC Base Register(1)
- ADPCFG: ADC Port Configuration Register
- ADCPC0: ADC Convert Pair Control Register 0
- ADCPC1: ADC Convert Pair Control Register 1
- ADCPC3: ADC Convert Pair Control Register 3(1)

The ADCON register controls the operation of the ADC module. The ADSTAT register displays the status of the conversion processes. The ADPCFG register configures the port pins as analog inputs or as digital I/Os. The ADCPCx registers control the triggering of the ADC conversions. See Register 19-1 through Register 19-7 for detailed bit configurations.

Note: A unique feature of the ADC module is its ability to sample inputs in an asynchronous manner. Individual Sample-and-Hold circuits can be triggered independently of each other.

REGISTER 19-1: ADCON: ADC CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0
ADON	—	ADSIDL	SLOWCLK(1)	—	GSWTRG	—	FORM(1)
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-1	R/W-1
EIE(1)	ORDER(1)	SEQSAMP(1)	ASYNCSAMP(1)	—	ADCS<2:0>(1)		
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **ADON:** ADC Operating Mode bit
1 = ADC module is operating
0 = ADC module is off

bit 14 **Unimplemented:** Read as '0'

bit 13 **ADSIDL:** Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode

bit 12 **SLOWCLK:** Enable Slow Clock Divider bit(1)
1 = ADC is clocked by the auxiliary PLL (ACLK)
0 = ADC is clocked by the primary PLL (FVCO)

bit 11 **Unimplemented:** Read as '0'

bit 10 **GSWTRG:** Global Software Trigger bit
When this bit is set by the user, it will trigger conversions if selected by the TRGSRC<4:0> bits in the ADCPCx registers. This bit must be cleared by the user prior to initiating another global trigger (i.e., this bit is not auto-clearing).

bit 9 **Unimplemented:** Read as '0'

Note 1: This control bit can only be changed while the ADC is disabled (ADON = 0).

NOTES:

21.3 Current Source Control Register

REGISTER 21-1: ISRCCON: CONSTANT CURRENT SOURCE CONTROL REGISTER(1)

R/W-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
ISRCEN	—	—	—	—	OUTSEL<2:0>		
bit 15							bit 8

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	ISRCCAL<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **ISRCEN:** Current Source Enable bit
1 = Current source is enabled
0 = Current source is disabled

bit 14-11 **Unimplemented:** Read as '0'

bit 10-8 **OUTSEL<2:0>:** Output Current Select bits
111 = Reserved
110 = Reserved
101 = Reserved
100 = Select input pin, ISRC4 (AN4)
011 = Select input pin, ISRC3 (AN5)
010 = Select input pin, ISRC2 (AN6)
001 = Select input pin, ISRC1 (AN7)
000 = No output is selected

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **ISRCCAL<5:0>:** Current Source Calibration bits
The calibration value must be copied from Flash address, 0x800840, into these bits. Refer to the Constant Current Source Calibration Register (Register 22-1) in **Section 22.0 "Special Features"** for more information.

Note 1: This register is available in the dsPIC33FJ09GS302 device only.

22.0 SPECIAL FEATURES

Note 1: This data sheet summarizes the features of the dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 24. "Programming and Diagnostics"** (DS70207) and **Section 25. "Device Configuration"** (DS70194) in the *"dsPIC33F/PIC24H Family Reference Manual"*, which are available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 family of devices includes several features that are included to maximize application flexibility and reliability, and minimize cost through elimination of external components. These features are:

- Flexible Configuration
- Watchdog Timer (WDT)
- Code Protection
- JTAG Boundary Scan Interface
- In-Circuit Serial Programming™ (ICSP™)
- In-Circuit Emulation
- Brown-out Reset (BOR)

22.1 Configuration Bits

The configuration bytes are implemented as volatile memory. This means that configuration data must be programmed each time the device is powered up. Configuration data is stored in the words at the top of the on-chip program memory space, known as the Flash Configuration Words. Their specific locations are shown in Table 22-1 and Table 22-2. The configuration data is automatically loaded from the Flash Configuration Words to the proper Configuration registers during device Resets.

Note: Configuration data is reloaded on all types of device Resets.

When creating applications for these devices, users should always specifically allocate the location of the Flash Configuration byte for configuration data. This is to make certain that program code is not stored in this address when the code is compiled.

The upper 2 bytes of all Flash Configuration Words in program memory should always be '1111 1111 1111 1111'. This makes them appear to be NOP instructions in the remote event that their locations are ever executed by accident. Since Configuration bits are not implemented in the corresponding locations, writing '1's to these locations has no effect on device operation.

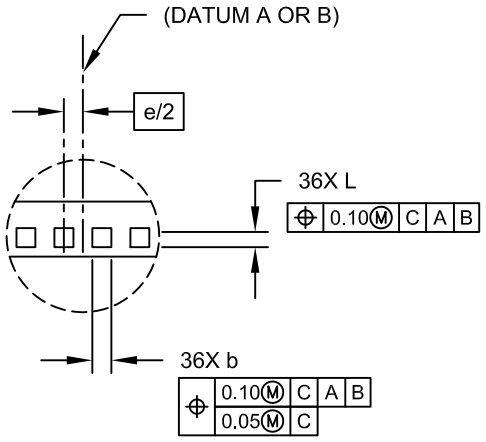
Note: Performing a page erase operation on the last page of program memory, clears the Flash Configuration Words, enabling code protection as a result. Therefore, users should avoid performing page erase operations on the last page of program memory

The Configuration Flash Byte maps are shown in Table 22-1 and Table 22-2.

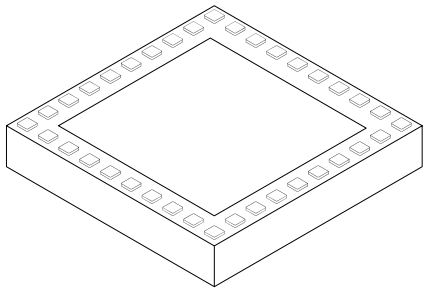
The Constant Current Source Calibration register is shown in Register 22-1.

36-Terminal Very Thin Thermal Leadless Array Package (TL) – 5x5x0.9 mm Body with Exposed Pad [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



DETAIL A



Units		MILLIMETERS		
Dimension	Limits	MIN	NOM	MAX
Number of Pins	N		36	
Number of Pins per Side	ND		10	
Number of Pins per Side	NE		8	
Pitch	e		0.50 BSC	
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.025	-	0.075
Overall Width	E		5.00 BSC	
Exposed Pad Width	E2	3.60	3.75	3.90
Overall Length	D		5.00 BSC	
Exposed Pad Length	D2	3.60	3.75	3.90
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.20	0.25	0.30
Contact-to-Exposed Pad	K	0.20	-	-

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated.
3. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-187C Sheet 2 of 2