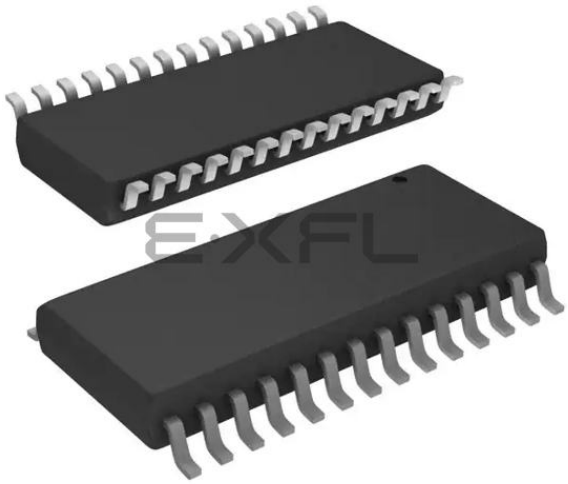

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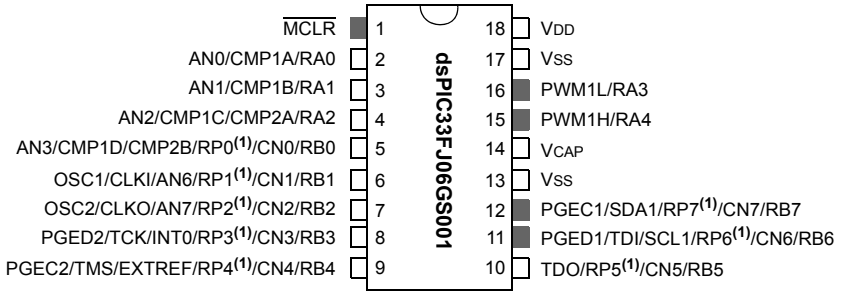
Applications of "Embedded - Microcontrollers"

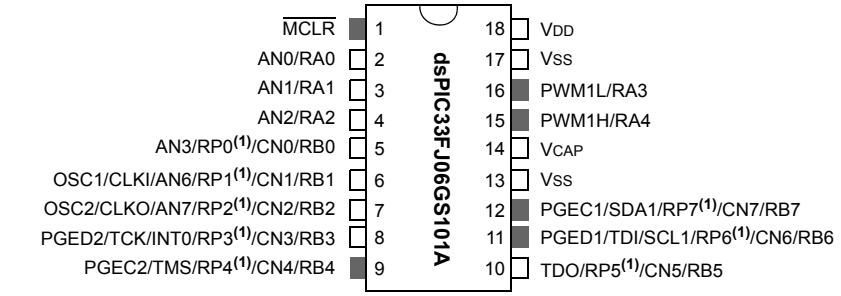
Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	9KB (3K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b; D/A 2x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj09gs302-i-so

Pin Diagrams

18-Pin SOIC, PDIP

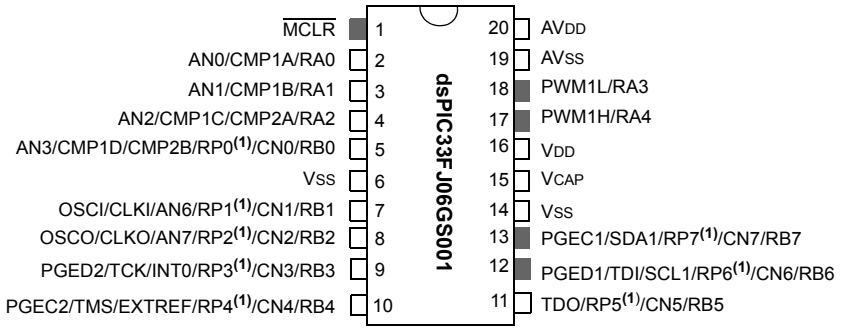
■ = Pins are up to 5V tolerant

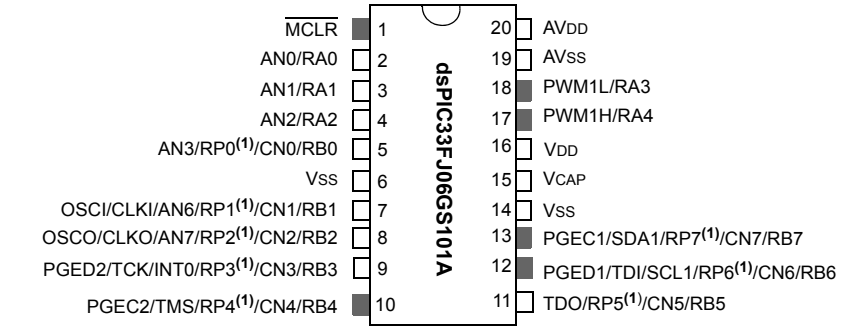




20-Pin SSOP

■ = Pins are up to 5V tolerant





Note 1: The RPn pins can be used by any remappable peripheral. See **Table 1** for the list of available peripherals.

2.5 ICSP™ Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes, and capacitors on the PGECx and PGEDx pins, are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits, and Input Voltage High (V_{IH}) and Input Voltage Low (V_{IL}) pin requirements.

Ensure that the "Communication Channel Select" (i.e., PGECx/PGEDx pins), programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For more information on MPLAB ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site (**www.microchip.com):**

- *"Using MPLAB® ICD 3"* (poster) (DS51765)
- *"Multi-Tool Design Advisory"* (DS51764)
- *"MPLAB® REAL ICE™ In-Circuit Emulator User's Guide"* (DS51616)
- *"Using MPLAB® REAL ICE™"* (poster) (DS51749)

2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 8.0 "Oscillator Configuration"** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT

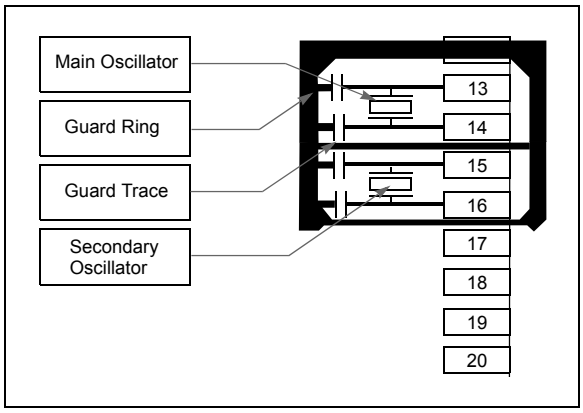


FIGURE 4-4: DATA MEMORY MAP FOR THE dsPIC33FJ09GS302 DEVICE WITH 1 KB RAM

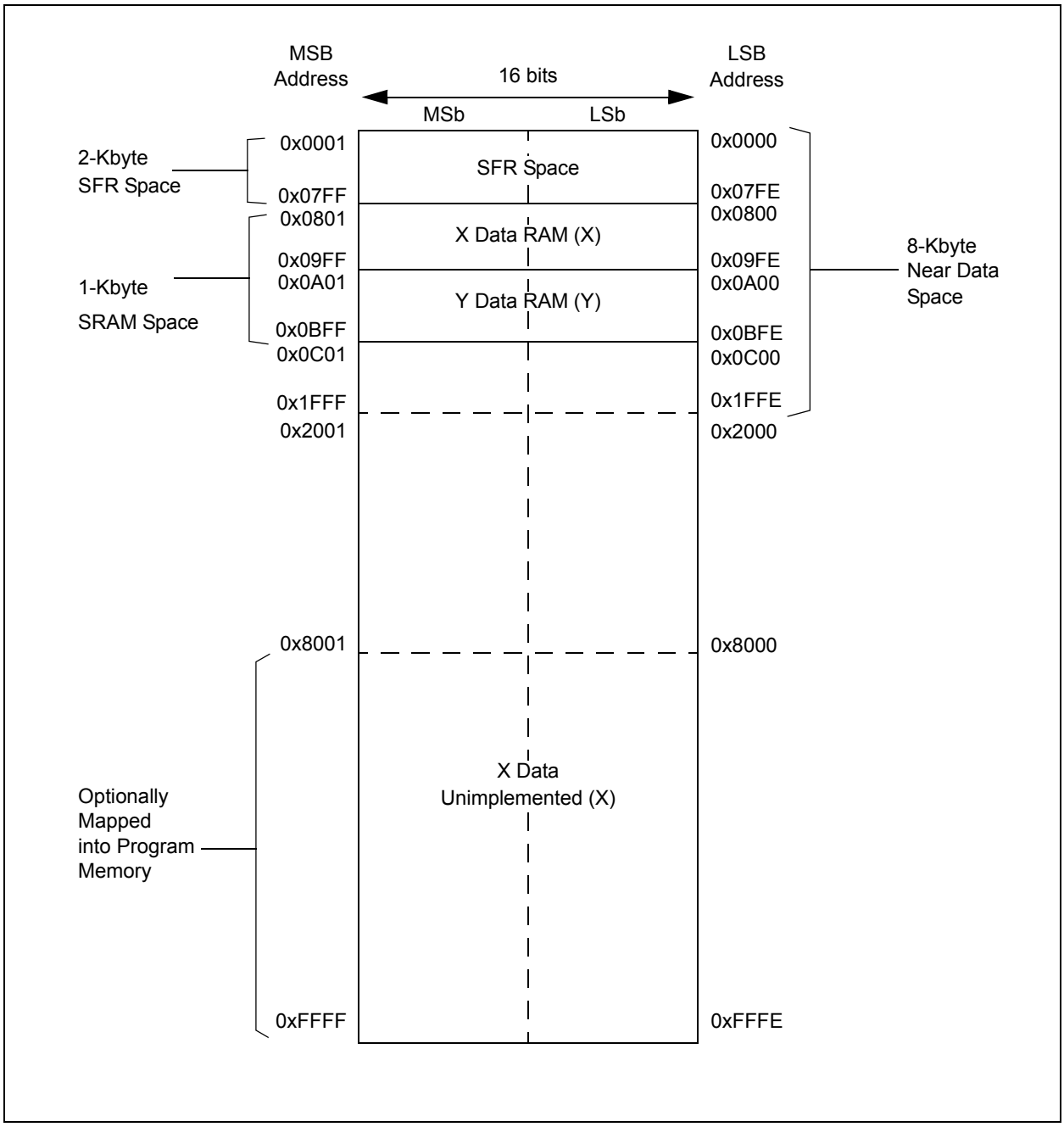


TABLE 4-12: HIGH-SPEED PWM REGISTER MAP

File Name	Addr Offset	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PTCON	0400	PTEN	—	PTSIDL	SESTAT	SEIEN	EIPU	SYNCPOL	SYNCOEN	SYNCEN	—	SYNCSRC<1:0>		SEVTPS<3:0>				0000
PTCON2	0402	—	—	—	—	—	—	—	—	—	—	—	—	—	PCLKDIV<2:0>			0000
PTPER	0404	PTPER<15:0>																FFF8
SEVTCMP	0406	SEVTCMP<15:3>													—	—	—	0000
MDC	040A	MDC<15:0>																0000
CHOP	041A	CHPCLKEN	—	—	—	—	—	CHOPCLK<6:0>							—	—	—	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-13: HIGH-SPEED PWM GENERATOR 1 REGISTER MAP

File Name	Addr Offset	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PWMCON1	0420	FLTSTAT	CLSTAT	TRGSTAT	FLTIEN	CLIEN	TRGIEN	ITB	MDCS	DTC<1:0>		—	—	—	CAM	XPRES	IUE	0000
IOCON1	0422	PENH	PENL	POLH	POLL	PMOD<1:0>		OVRENH	OVRENL	OVRDAT<1:0>		FLTDAT<1:0>		CLDAT<1:0>		SWAP	OSYNC	0000
FCLCON1	0424	IFLTMOD	CLSRC<4:0>					CLPOL	CLMOD	FLTSRC<4:0>					FLTPOL	FLTMOD<1:0>		0000
PDC1	0426	PDC1<15:0>																0000
PHASE1	0428	PHASE1<15:0>																0000
DTR1	042A	—	—	DTR1<13:0>														0000
ALTDTR1	042C	—	—	ALTDTR1<13:0>														0000
SDC1	042E	SDC1<15:0>																0000
SPHASE1	0430	SPHASE1<15:0>																0000
TRIG1	0432	TRGCMP<15:3>													—	—	—	0000
TRGCON1	0434	TRGDIV<3:0>				—	—	—	—	DTM	—	TRGSTRT<5:0>						0000
STRIG1	0436	STRGCMP<15:3>													—	—	—	0000
PWMCAP1	0438	PWMCAP1<15:3>													—	—	—	0000
LEBCON1	043A	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	LEB<6:0>							—	—	—	0000
AUXCON1	043E	HRPDIS	HRDDIS	—	—	—	—	—	—	—	—	CHOPSEL<3:0>				CHOPHEN	CHOPLEN	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-19: CONSTANT CURRENT SOURCE REGISTER MAP

File Name	ADR	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ISRCCON	0500	ISRCEN	—	—	—	—	OUTSEL<2:0>			—	—	ISRCCAL<5:0>						0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-20: HIGH-SPEED 10-BIT ADC REGISTER MAP FOR dsPIC33FJ06GS001 AND dsPIC33FJ06GS101A

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCON	0300	ADON	—	ADSIDL	SLOWCLK	—	GSWTRG	—	FORM	EIE	ORDER	SEQSAMP	ASYNCSAMP	—	ADCS<2:0>			0003
ADPCFG	0302	—	—	—	—	—	—	—	—	PCFG7	PCFG6	—	—	PCFG3	PCFG2	PCFG1	PCFG0	0000
ADSTAT	0306	—	—	—	—	—	—	—	—	—	P6RDY	—	—	P3RDY	—	P1RDY	P0RDY	0000
ADBASE	0308	ADBASE<15:1>															—	0000
ADCPC0	030A	IRQEN1	PEND1	SWTRG1	TRGSRC1<4:0>					IRQEN0	PEND0	SWTRG0	TRGSRC0<4:0>					0000
ADCPC1	030C	IRQEN3	PEND3	SWTRG3	TRGSRC3<4:0>					—	—	—	—	—	—	—	—	0000
ADCPC3	0310	—	—	—	—	—	—	—	—	IRQEN6	PEND6	SWTRG6	TRGSRC6<4:0>					0000
ADCBUF0	0320	ADC Data Buffer 0																xxxx
ADCBUF1	0322	ADC Data Buffer 1																xxxx
ADCBUF2	0324	ADC Data Buffer 2																xxxx
ADCBUF3	0326	ADC Data Buffer 3																xxxx
ADCBUF6	032C	ADC Data Buffer 6																xxxx
ADCBUF7	032E	ADC Data Buffer 7																xxxx
ADCBUF12	0338	ADC Data Buffer 12																xxxx
ADCBUF13	033A	ADC Data Buffer 13																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

5.0 FLASH PROGRAM MEMORY

Note 1: This data sheet summarizes the features of the dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 5. "Flash Programming"** (DS70191) in the "*dsPIC33F/PIC24H Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

These devices contain internal Flash program memory for storing and executing application code. The memory is readable, writable and erasable during normal operation over the entire VDD range.

Flash memory can be programmed in two ways:

- In-Circuit Serial Programming™ (ICSP™) programming capability
- Run-Time Self-Programming (RTSP)

ICSP allows a dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 device to be serially programmed while in the end application circuit. This is done with two lines for programming clock and programming data (one of the alternate programming pin pairs: PGECx/PGEDx), and three other lines for power (VDD), ground (VSS) and Master Clear (MCLR). This allows customers to manufacture boards with unprogrammed devices and then program the digital signal controller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

RTSP is accomplished using TBLRD (table read) and TBLWT (table write) instructions. With RTSP, the user application can write a single program memory word at a time, and erase program memory in blocks or 'pages' of 512 instructions (1536 bytes) at a time.

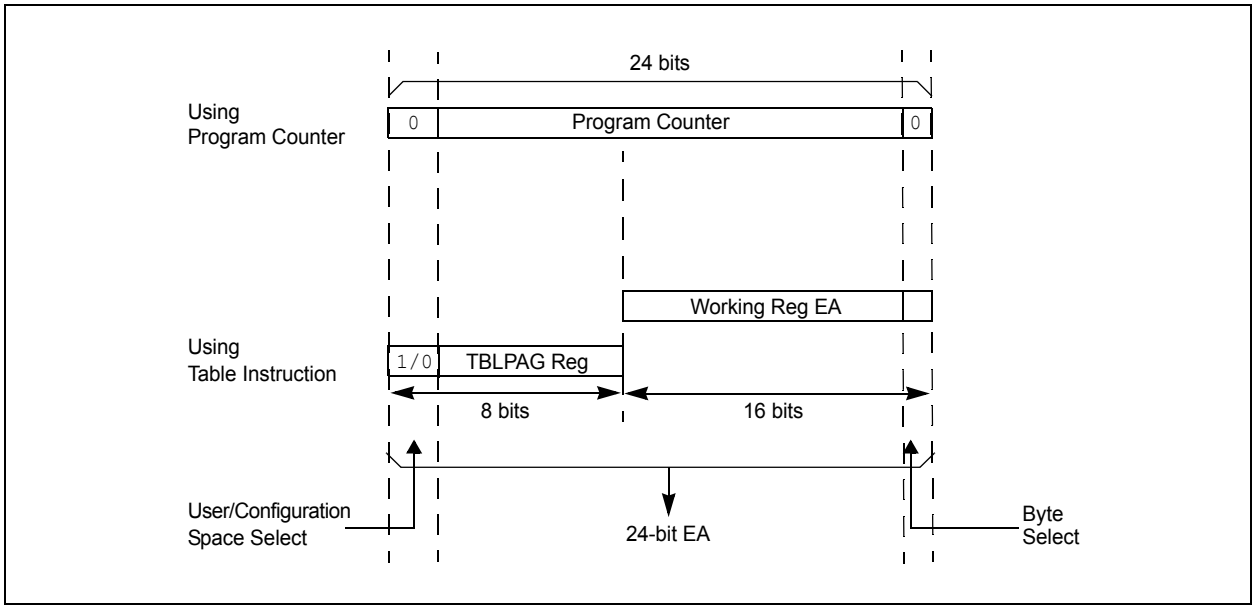
5.1 Table Instructions and Flash Programming

Regardless of the method used, all programming of Flash memory is done with the table read and table write instructions. These allow direct read and write access to the program memory space from the data memory while the device is in normal operating mode. The 24-bit target address in the program memory is formed using bits<7:0> of the TBLPAG register and the Effective Address (EA) from a W register specified in the table instruction, as shown in Figure 5-1.

The TBLRDL and the TBLWTL instructions are used to read or write to bits<15:0> of program memory. TBLRDL and TBLWTL can access program memory in both Word and Byte modes.

The TBLRDH and TBLWTH instructions are used to read or write to bits<23:16> of program memory. TBLRDH and TBLWTH can also access program memory in Word or Byte mode.

FIGURE 5-1: ADDRESSING FOR TABLE REGISTERS



6.2 System Reset

There are two types of Reset:

- Cold Reset
- Warm Reset

A cold Reset is the result of a Power-on Reset (POR) or a Brown-out Reset (BOR). On a cold Reset, the FNOSC Configuration bits in the FOSC Configuration register select the device clock source.

A warm Reset is the result of all the other Reset sources, including the RESET instruction. On warm Reset, the device will continue to operate from the current clock source, as indicated by the Current Oscillator Selection bits (COSC<2:0>) in the Oscillator Control register (OSCCON<14:12>).

The device is kept in a Reset state until the system power supplies have stabilized at appropriate levels and the oscillator clock is ready. The sequence in which this occurs is provided in Figure 6-2.

TABLE 6-1: OSCILLATOR DELAY

Oscillator Mode	Oscillator Start-up Delay	Oscillator Start-up Timer	PLL Lock Time	Total Delay
FRC, FRCDIV16, FRCDIVN	T_{OSCD}(1)	—	—	T_{OSCD}(1)
FRCPLL	T_{OSCD}(1)	—	T_{LOCK}(3)	T_{OSCD} + T_{LOCK}(1,3)
XT	T_{OSCD}(1)	T_{OST}(2)	—	T_{OSCD} + T_{OST}(1,2)
HS	T_{OSCD}(1)	T_{OST}(2)	—	T_{OSCD} + T_{OST}(1,2)
EC	—	—	—	—
XTPLL	T_{OSCD}(1)	T_{OST}(2)	T_{LOCK}(3)	T_{OSCD} + T_{OST} + T_{LOCK}(1,2,3)
HSPLL	T_{OSCD}(1)	T_{OST}(2)	T_{LOCK}(3)	T_{OSCD} + T_{OST} + T_{LOCK}(1,2,3)
ECPLL	—	—	T_{LOCK}(3)	T_{LOCK}(3)
LPRC	T_{OSCD}(1)	—	—	T_{OSCD}(1)

Note 1: T_{OSCD} = Oscillator start-up delay (1.1 μs max. for FRC, 70 μs max. for LPRC). Crystal oscillator start-up times vary with crystal characteristics, load capacitance, etc.

2: T_{OST} = Oscillator Start-up Timer (OST) delay (1024 oscillator clock period). For example, T_{OST} = 102.4 μs for a 10 MHz crystal and T_{OST} = 32 ms for a 32 kHz crystal.

3: T_{LOCK} = PLL lock time (1.5 ms nominal) if PLL is enabled.

REGISTER 7-1: SR: CPU STATUS REGISTER(1)

R-0	R-0	R/C-0	R/C-0	R-0	R/C-0	R-0	R/W-0
OA	OB	SA	SB	OAB	SAB	DA	DC
bit 15							bit 8

R/W-0(3)	R/W-0(3)	R/W-0(3)	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL<2:0>(2)			RA	N	OV	Z	C
bit 7							bit 0

Legend:	C = Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	-n = Value at POR
'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-5 **IPL<2:0>:** CPU Interrupt Priority Level Status bits(2,3)
111 = CPU Interrupt Priority Level is 7 (15), user interrupts are disabled
110 = CPU Interrupt Priority Level is 6 (14)
101 = CPU Interrupt Priority Level is 5 (13)
100 = CPU Interrupt Priority Level is 4 (12)
011 = CPU Interrupt Priority Level is 3 (11)
010 = CPU Interrupt Priority Level is 2 (10)
001 = CPU Interrupt Priority Level is 1 (9)
000 = CPU Interrupt Priority Level is 0 (8)

Note 1: For complete register details, see Register 3-1.
2: The IPL<2:0> bits are concatenated with the IPL3 bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL3 = 1. User interrupts are disabled when IPL3 = 1.
3: The IPL<2:0> status bits are read-only when NSTDIS (INTCON1<15>) = 1.

REGISTER 7-2: CORCON: CORE CONTROL REGISTER(1)

U-0	U-0	U-0	R/W-0	R/W-0	R-0	R-0	R-0
—	—	—	US	EDT	DL<2:0>		
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R/W-0	R/W-0	R/W-0
SATA	SATB	SATDW	ACCSAT	IPL3(2)	PSV	RND	IF
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	-n = Value at POR	'1' = Bit is set
0' = Bit is cleared	'x = Bit is unknown	U = Unimplemented bit, read as '0'	

bit 3 **IPL3:** CPU Interrupt Priority Level Status bit 3(2)
1 = CPU Interrupt Priority Level is greater than 7
0 = CPU Interrupt Priority Level is 7 or less

Note 1: For complete register details, see Register 3-2.
2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

8.5 Clock Switching Operation

Applications are free to switch among any of the four clock sources (primary, LP, FRC and LPRC) under software control at any time. To limit the possible side effects of this flexibility, devices have a safeguard lock built into the switch process.

Note: Primary Oscillator mode has three different submodes (XT, HS and EC), which are determined by the POSCMD<1:0> Configuration bits. While an application can switch to and from Primary Oscillator mode in software, it cannot switch among the different primary submodes without reprogramming the device.

8.5.1 ENABLING CLOCK SWITCHING

To enable clock switching, the FCKSM1 Configuration bit in the FOSC Configuration register must be programmed to '0'. (Refer to **Section 22.1 "Configuration Bits"** for further details.) If the FCKSM1 Configuration bit is unprogrammed ('1'), the clock switching function and Fail-Safe Clock Monitor function are disabled. This is the default setting.

The NOSC<2:0> control bits (OSCCON<10:8>) do not control the clock selection when clock switching is disabled. However, the COSC<2:0> bits (OSCCON<14:12>) reflect the clock source selected by the FNOSC Configuration bits.

The OSWEN control bit (OSCCON<0>) has no effect when clock switching is disabled. It is held at '0' at all times.

8.5.2 OSCILLATOR SWITCHING SEQUENCE

To perform a clock switch, the following basic sequence is required:

1. If desired, read the COSC<2:0> bits to determine the current oscillator source.
2. Perform the unlock sequence to allow a write to the OSCCON register high byte.
3. Write the appropriate value to the NOSC<2:0> control bits for the new oscillator source.
4. Perform the unlock sequence to allow a write to the OSCCON register low byte.
5. Set the OSWEN bit (OSCCON<0>) to initiate the oscillator switch.

Once the basic sequence is completed, the system clock hardware responds automatically as follows:

1. The clock switching hardware compares the COSC<2:0> status bits with the new value of the NOSC<2:0> control bits. If they are the same, the clock switch is a redundant operation. In this case, the OSWEN bit is cleared automatically and the clock switch is aborted.
2. If a valid clock switch has been initiated, the LOCK (OSCCON<5>) and the CF (OSCCON<3>) status bits are cleared.
3. The new oscillator is turned on by the hardware if it is not currently running. If a crystal oscillator must be turned on, the hardware waits until the Oscillator Start-up Timer (OST) expires. If the new source is using the PLL, the hardware waits until a PLL lock is detected (LOCK = 1).
4. The hardware waits for 10 clock cycles from the new clock source and then performs the clock switch.
5. The hardware clears the OSWEN bit to indicate a successful clock transition. In addition, the NOSC<2:0> bit values are transferred to the COSC<2:0> status bits.
6. The old clock source is turned off at this time, with the exception of LPRC (if WDT or FSCM is enabled).

Note 1: The processor continues to execute code throughout the clock switching sequence. Timing-sensitive code should not be executed during this time.

2: Direct clock switches between any Primary Oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

3: Refer to **Section 42. "Oscillator (Part IV)"** (DS70307) in the *"dsPIC33F/PIC24H Family Reference Manual"* for details.

9.0 POWER-SAVING FEATURES

Note 1: This data sheet summarizes the features of the dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. "Watchdog Timer (WDT) and Power-Saving Modes"** (DS70196) in the *"dsPIC33F/PIC24H Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

These devices provide the ability to manage power consumption by selectively managing clocking to the CPU and the peripherals. In general, a lower clock frequency and a reduction in the number of circuits being clocked constitutes lower consumed power. Devices can manage power consumption in four different ways:

- Clock Frequency
- Instruction-Based Sleep and Idle modes
- Software Controlled Doze mode
- Selective Peripheral Control in Software

Combinations of these methods can be used to selectively tailor an application's power consumption while still maintaining critical application features, such as timing-sensitive communications.

9.1 Clock Frequency and Clock Switching

These devices allow a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or high-precision oscillators by simply changing the NOSC<2:0> bits (OSCCON<10:8>). The process of changing a system clock during operation, as well as limitations to the process, are discussed in more detail in **Section 8.0 "Oscillator Configuration"**.

9.2 Instruction-Based Power-Saving Modes

The devices have two special power-saving modes that are entered through the execution of a special PWRSAV instruction. Sleep mode stops clock operation and halts all code execution. Idle mode halts the CPU and code execution, but allows peripheral modules to continue operation. The assembler syntax of the PWRSAV instruction is shown in Example 9-1.

Note: SLEEP_MODE and IDLE_MODE are constants defined in the assembler include file for the selected device.

Sleep and Idle modes can be exited as a result of an enabled interrupt, WDT time-out or a device Reset. When the device exits these modes, it is said to wake-up.

9.2.1 SLEEP MODE

The following occur in Sleep mode:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals may continue to operate. This includes items, such as the Input Change Notification (ICN) on the I/O ports or peripherals that use an external clock input.
- Any peripheral that requires the system clock source for its operation is disabled.

The device will wake-up from Sleep mode on any of these events:

- Any interrupt source that is individually enabled
- Any form of device Reset
- A WDT time-out

On wake-up from Sleep mode, the processor restarts with the same clock source that was active when Sleep mode was entered.

EXAMPLE 9-1: PWRSAV INSTRUCTION SYNTAX

```
PWRSAV  #SLEEP_MODE    ; Put the device into SLEEP mode
PWRSAV  #IDLE_MODE     ; Put the device into IDLE mode
```

REGISTER 10-8: RPINR20: PERIPHERAL PIN SELECT INPUT REGISTER 20

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SCK1R<5:0>(1)					
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SDI1R<5:0>(1)					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **SCK1R<5:0>:** Assign SPI1 Clock Input (SCK1) to the Corresponding RPn Pin bits(1)

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **SDI1R<5:0>:** Assign SPI1 Data Input (SDI1) to the Corresponding RPn Pin bits(1)

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

Note 1: These bits are not implemented in the dsPIC33FJ06GS001 device.

REGISTER 10-15: RPINR34: PERIPHERAL PIN SELECT INPUT REGISTER 34

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SYNCI2R<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5-0 **SYNCI2R<5:0>:** Assign PWM Master Time Base External Synchronization Signal to the Corresponding RPn Pin bits

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

REGISTER 15-1: PTCON: PWM TIME BASE CONTROL REGISTER

R/W-0	U-0	R/W-0	HS/HC-0	R/W-0	R/W-0	R/W-0	R/W-0
PTEN	—	PTSIDL	SESTAT	SEIEN	EIPU(1)	SYNCPOL(1)	SYNCOEN(1)
bit 15							bit 8

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SYNCEN(1)	—	SYNCSRC<1:0>(1)		SEVTPS<3:0>(1)			
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **PTEN:** PWM Module Enable bit
1 = PWM module is enabled
0 = PWM module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **PTSIDL:** PWM Time Base Stop in Idle Mode bit
1 = PWM time base halts in CPU Idle mode
0 = PWM time base runs in CPU Idle mode

bit 12 **SESTAT:** Special Event Interrupt Status bit
1 = Special event interrupt is pending
0 = Special event interrupt is not pending

bit 11 **SEIEN:** Special Event Interrupt Enable bit
1 = Special event interrupt is enabled
0 = Special event interrupt is disabled

bit 10 **EIPU:** Enable Immediate Period Updates bit(1)
1 = Active Period register is updated immediately
0 = Active Period register updates occur on PWM cycle boundaries

bit 9 **SYNCPOL:** Synchronization Input/Output Polarity bit(1)
1 = SYNCIx and SYNCO1 polarity is inverted (active-low)
0 = SYNCIx and SYNCO1 are active-high

bit 8 **SYNCOEN:** Primary Time Base Sync Enable bit(1)
1 = SYNCO1 output is enabled
0 = SYNCO1 output is disabled

bit 7 **SYNCEN:** External Time Base Synchronization Enable bit(1)
1 = External synchronization of primary time base is enabled
0 = External synchronization of primary time base is disabled

bit 6 **Unimplemented:** Read as '0'

bit 5-4 **SYNCSRC<1:0>:** Synchronous Source Selection bits(1)
11 = Reserved
10 = Reserved
01 = SYNCI2
00 = SYNCI1

bit 3-0 **SEVTPS<3:0>:** PWM Special Event Trigger Output Postscaler Select bits(1)
1111 = 1:16 Postscaler generates a Special Event Trigger on every sixteenth compare match event
•
•
•
0001 = 1:2 Postscaler generates a Special Event Trigger on every second compare match event
0000 = 1:1 Postscaler generates a Special Event Trigger on every compare match event

Note 1: These bits should be changed only when PTEN = 0. In addition, when using the SYNCIx feature, the user application must program the Period register with a value that is slightly larger than the expected period of the external synchronization input signal.

REGISTER 15-6: PWMCONx: PWMx CONTROL REGISTER

HS/HC-0	HS/HC-0	HS/HC-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLTSTAT(1)	CLSTAT(1)	TRGSTAT	FLTIEN	CLIEN	TRGIEN	ITB(3)	MDCS(3)
bit 15							bit 8

R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
DTC<1:0>		—	—	—	CAM(2,3)	XPRES(4)	IUE
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **FLTSTAT:** Fault Interrupt Status bit(1)
1 = Fault interrupt is pending
0 = No Fault interrupt is pending; this bit is cleared by setting FLTIEN = 0

bit 14 **CLSTAT:** Current-Limit Interrupt Status bit(1)
1 = Current-limit interrupt is pending
0 = No current-limit interrupt is pending; this bit is cleared by setting CLIEN = 0

bit 13 **TRGSTAT:** Trigger Interrupt Status bit
1 = Trigger interrupt is pending
0 = No trigger interrupt is pending; this bit is cleared by setting TRGIEN = 0

bit 12 **FLTIEN:** Fault Interrupt Enable bit
1 = Fault interrupt is enabled
0 = Fault interrupt is disabled and the FLTSTAT bit is cleared

bit 11 **CLIEN:** Current-Limit Interrupt Enable bit
1 = Current-limit interrupt is enabled
0 = Current-limit interrupt is disabled and the CLSTAT bit is cleared

bit 10 **TRGIEN:** Trigger Interrupt Enable bit
1 = A trigger event generates an interrupt request
0 = Trigger event interrupts are disabled and the TRGSTAT bit is cleared

bit 9 **ITB:** Independent Time Base Mode bit(3)
1 = PHASEx/SPHASEx register provides time base period for this PWM generator
0 = PTPER register provides timing for this PWM generator

bit 8 **MDCS:** Master Duty Cycle Register Select bit(3)
1 = MDC register provides duty cycle information for this PWM generator
0 = PDCx/SDCx register provides duty cycle information for this PWM generator

bit 7-6 **DTC<1:0>:** Dead-Time Control bits
11 = Reserved
10 = Dead-time function is disabled
01 = Negative dead time actively applied for all output modes
00 = Positive dead time actively applied for all output modes

bit 5-3 **Unimplemented:** Read as '0'

Note 1: Software must clear the interrupt status here and the corresponding IFSx bit in the interrupt controller.

2: The Independent Time Base mode (ITB = 1) must be enabled to use Center-Aligned mode. If ITB = 0, the CAM bit is ignored.

3: These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

4: To operate in External Period Reset mode, configure the CLMOD (FCLCONx<8>) bit = 0 and ITB (PWMCONx<9>) bit = 1.

REGISTER 15-13: TRGCONx: PWMx TRIGGER CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
TRGDIV<3:0>				—	—	—	—
bit 15							bit 8

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTM(1)	—	TRGSTRT<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-12 **TRGDIV<3:0>:** Trigger # Output Divider bits

1111 = Trigger output for every 16th trigger event
1110 = Trigger output for every 15th trigger event
1101 = Trigger output for every 14th trigger event
1100 = Trigger output for every 13th trigger event
1011 = Trigger output for every 12th trigger event
1010 = Trigger output for every 11th trigger event
1001 = Trigger output for every 10th trigger event
1000 = Trigger output for every 9th trigger event
0111 = Trigger output for every 8th trigger event
0110 = Trigger output for every 7th trigger event
0101 = Trigger output for every 6th trigger event
0100 = Trigger output for every 5th trigger event
0011 = Trigger output for every 4th trigger event
0010 = Trigger output for every 3rd trigger event
0001 = Trigger output for every 2nd trigger event
0000 = Trigger output for every trigger event

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **DTM:** Dual Trigger Mode bit(1)

1 = Secondary trigger event is combined with the primary trigger event to create the PWM trigger.
0 = Secondary trigger event is not combined with the primary trigger event to create the PWM trigger; two separate PWM triggers are generated

bit 6 **Unimplemented:** Read as '0'

bit 5-0 **TRGSTRT<5:0>:** Trigger Postscaler Start Enable Select bits

111111 = Wait 63 PWM cycles before generating the first trigger event after the module is enabled
•
•
•
000010 = Wait 2 PWM cycles before generating the first trigger event after the module is enabled
000001 = Wait 1 PWM cycle before generating the first trigger event after the module is enabled
000000 = Wait 0 PWM cycle before generating the first trigger event after the module is enabled

Note 1: The secondary generator cannot generate PWM trigger interrupts.

REGISTER 16-2: SPIxCON1: SPIx CONTROL REGISTER 1

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE(1)
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SSEN(3)	CKP	MSTEN	SPRE<2:0>(2)			PPRE<1:0>(2)	
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **DISSCK:** Disable SCKx Pin bit (SPI Master modes only)
1 = Internal SPI clock is disabled; pin functions as I/O
0 = Internal SPI clock is enabled

bit 11 **DISSDO:** Disable SDOx Pin bit
1 = SDOx pin is not used by module; pin functions as I/O
0 = SDOx pin is controlled by the module

bit 10 **MODE16:** Word/Byte Communication Select bit
1 = Communication is word-wide (16 bits)
0 = Communication is byte-wide (8 bits)

bit 9 **SMP:** SPIx Data Input Sample Phase bit
Master mode:
1 = Input data is sampled at end of data output time
0 = Input data is sampled at middle of data output time
Slave mode:
SMP must be cleared when SPIx is used in Slave mode.

bit 8 **CKE:** SPIx Clock Edge Select bit(1)
1 = Serial output data changes on transition from active clock state to Idle clock state (see bit 6)
0 = Serial output data changes on transition from Idle clock state to active clock state (see bit 6)

bit 7 **SSEN:** Slave Select Enable bit (Slave mode)(3)
1 = $\overline{SSx}$ pin is used for Slave mode
0 = SSx pin is not used by module; pin is controlled by port function

bit 6 **CKP:** Clock Polarity Select bit
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level

bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode

Note 1: This bit is not used in Framed SPI modes. Program this bit to '0' for the Framed SPI modes (FRMEN = 1).
2: Do not set both Primary and Secondary prescalers to a value of 1:1.
3: This bit must be cleared when FRMEN = 1.

18.3 UART Registers

REGISTER 18-1: U1MODE: UART1 MODE REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN(1,3)	—	USIDL(3)	IREN(2,3)	RTSMD(3)	—	UEN<1:0>(3)	
bit 15							bit 8

R/W-0, HC	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE(3)	LPBACK(3)	ABAUD(3)	URXINV(3)	BRGH(3)	PDSEL<1:0>(3)		STSEL(3)
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **UARTEN:** UART1 Enable bit(1,3)
- 1 = UART1 is enabled; all UART1 pins are controlled by UART1, as defined by UEN<1:0>
- 0 = UART1 is disabled; all UART1 pins are controlled by port latches; UART1 power consumption is minimal

bit 14 **Unimplemented:** Read as '0'

bit 13 **USIDL:** Stop in Idle Mode bit(3)
- 1 = Discontinues module operation when device enters Idle mode
- 0 = Continues module operation in Idle mode

bit 12 **IREN:** IrDA® Encoder and Decoder Enable bit(2,3)
- 1 = IrDA® encoder and decoder are enabled
- 0 = IrDA® encoder and decoder are disabled

bit 11 **RTSMD:** Mode Selection for $\overline{\text{U1RTS}}$ Pin bit(3)
- 1 = $\overline{\text{U1RTS}}$ pin is in Simplex mode
- 0 = $\overline{\text{U1RTS}}$ pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UART1 Pin Enable bits(3)
- 11 = U1TX, U1RX and BCLK pins are enabled and used; $\overline{\text{U1CTS}}$ pin is controlled by port latches
- 10 = U1TX, U1RX, $\overline{\text{U1CTS}}$ and $\overline{\text{U1RTS}}$ pins are enabled and used
- 01 = U1TX, U1RX and $\overline{\text{U1RTS}}$ pins are enabled and used; $\overline{\text{U1CTS}}$ pin is controlled by port latches
- 00 = U1TX and U1RX pins are enabled and used; $\overline{\text{U1CTS}}$ and $\overline{\text{U1RTS}}$/BCLK pins are controlled by port latches

bit 7 **WAKE:** Wake-up on Start bit Detect During Sleep Mode Enable bit(3)
- 1 = UART1 will continue to sample the U1RX pin; interrupt is generated on falling edge; bit is cleared in hardware on following rising edge
- 0 = No wake-up is enabled

bit 6 **LPBACK:** UART1 Loopback Mode Select bit(3)
- 1 = Enable Loopback mode
- 0 = Loopback mode is disabled

bit 5 **ABAUD:** Auto-Baud Enable bit(3)
- 1 = Enable baud rate measurement on the next character – requires reception of a Sync field (0x55) before other data; cleared in hardware upon completion
- 0 = Baud rate measurement is disabled or completed

Note 1: Refer to **Section 17. "UART"** (DS70188) in the *"dsPIC33F/PIC24H Family Reference Manual"* for information on enabling the UART module for receive or transmit operation.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

3: This bit is not available in the dsPIC33FJ06GS001 device.

TABLE 23-1: SYMBOLS USED IN OPCODE DESCRIPTIONS (CONTINUED)

Field	Description
Wm*Wm	Multiplicand and Multiplier Working register pair for Square instructions ∈ {W4 * W4,W5 * W5,W6 * W6,W7 * W7}
Wm*Wn	Multiplicand and Multiplier Working register pair for DSP instructions ∈ {W4 * W5,W4 * W6,W4 * W7,W5 * W6,W5 * W7,W6 * W7}
Wn	One of 16 Working registers ∈ {W0..W15}
Wnd	One of 16 Destination Working registers ∈ {W0...W15}
Wns	One of 16 Source Working registers ∈ {W0...W15}
WREG	W0 (Working register used in file register instructions)
Ws	Source W register ∈ { Ws, [Ws], [Ws++], [Ws--], [++Ws], [--Ws] }
Wso	Source W register ∈ { Wns, [Wns], [Wns++], [Wns--], [++Wns], [--Wns], [Wns+Wb] }
Wx	X Data Space Prefetch Address register for DSP instructions ∈ {[W8] + = 6, [W8] + = 4, [W8] + = 2, [W8], [W8] - = 6, [W8] - = 4, [W8] - = 2, [W9] + = 6, [W9] + = 4, [W9] + = 2, [W9], [W9] - = 6, [W9] - = 4, [W9] - = 2, [W9 + W12], none}
Wxd	X Data Space Prefetch Destination register for DSP instructions ∈ {W4...W7}
Wy	Y Data Space Prefetch Address register for DSP instructions ∈ {[W10] + = 6, [W10] + = 4, [W10] + = 2, [W10], [W10] - = 6, [W10] - = 4, [W10] - = 2, [W11] + = 6, [W11] + = 4, [W11] + = 2, [W11], [W11] - = 6, [W11] - = 4, [W11] - = 2, [W11 + W12], none}
Wyd	Y Data Space Prefetch Destination register for DSP instructions ∈ {W4...W7}

TABLE 25-9: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	**Symbol**	**Characteristic**	**Min.**	**Typ.(1)**	**Max.**	**Units**	**Conditions**
DI60a	IICL	**Input Low Injection Current**	0	—	-5(5,8)	mA	All pins except VDD, VSS, AVDD, AVSS, MCLR, VCAP and RB5
DI60b	IICH	**Input High Injection Current**	0	—	+5(6,7,8)	mA	All pins except VDD, VSS, AVDD, AVSS, MCLR, VCAP, RB5 and digital 5V tolerant designated pins
DI60c	∑ IICT	**Total Input Injection Current** (sum of all I/O and control pins)	-20(9)	—	+20(9)	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (| IICL + | IICH |) ≤ ∑ IICT

Note 1: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

4: See the **"Pin Diagrams"** section for the list of 5V tolerant I/O pins.

5: VIL source < (VSS – 0.3); characterized but not tested.

6: Non-5V tolerant pins VIH source > (VDD + 0.3), 5V tolerant pins VIH source > 5.5V; characterized but not tested.

7: Digital 5V tolerant pins cannot tolerate any "positive" input injection current from input sources > 5.5V.

8: Injection currents > | 0 | can affect the ADC results by approximately 4-6 counts.

9: Any number and/or combination of I/O pins, not excluded under IICL or IICH conditions, are permitted provided the mathematical "absolute instantaneous" sum of the input injection currents from all pins do not exceed the specified limit; characterized but not tested.

FIGURE 26-5: TYPICAL IPD CURRENT @ VDD = 3.3V

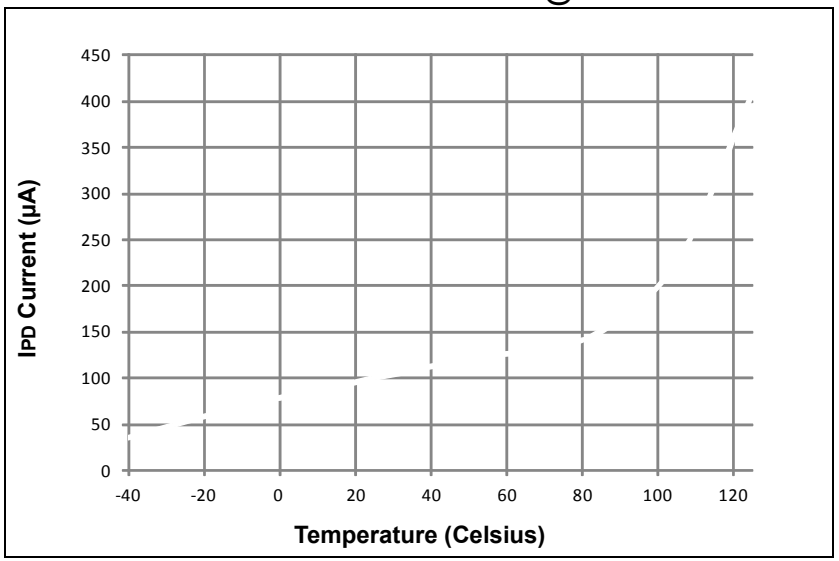


FIGURE 26-6: TYPICAL IDOZE CURRENT @ VDD = 3.3V

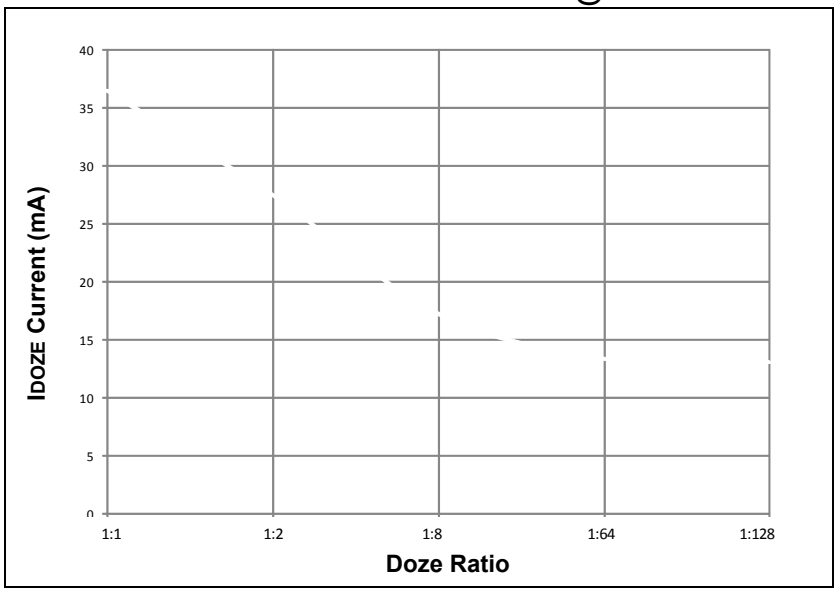


FIGURE 26-7: TYPICAL IDD CURRENT @ VDD = 3.3V, +25ºC

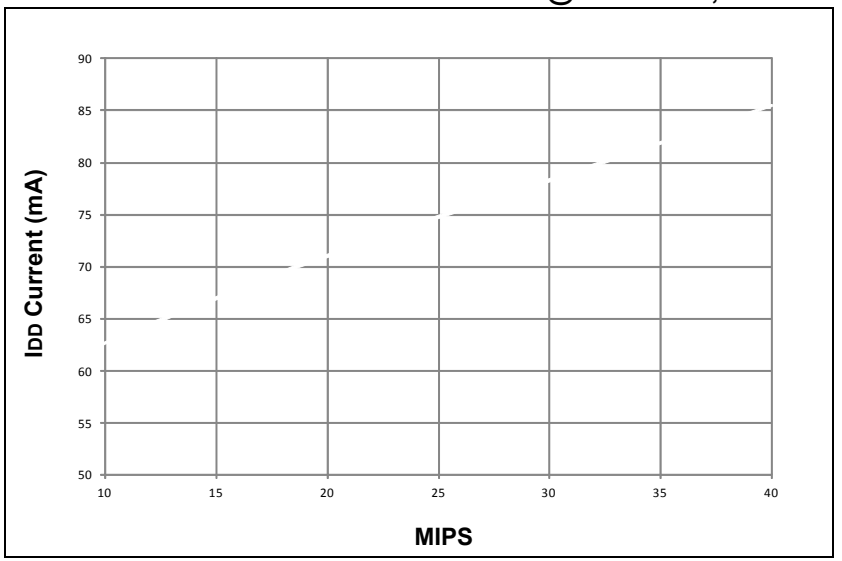


FIGURE 26-8: TYPICAL IIDLE CURRENT @ VDD = 3.3V, +25ºC