Microchip Technology - DSPIC33FJ09GS302T-I/SS Datasheet

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	9KB (3K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b; D/A 2x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj09gs302t-i-ss

FIGURE 2-6: SINGLE-PHASE SYNCHRONOUS BUCK CONVERTER

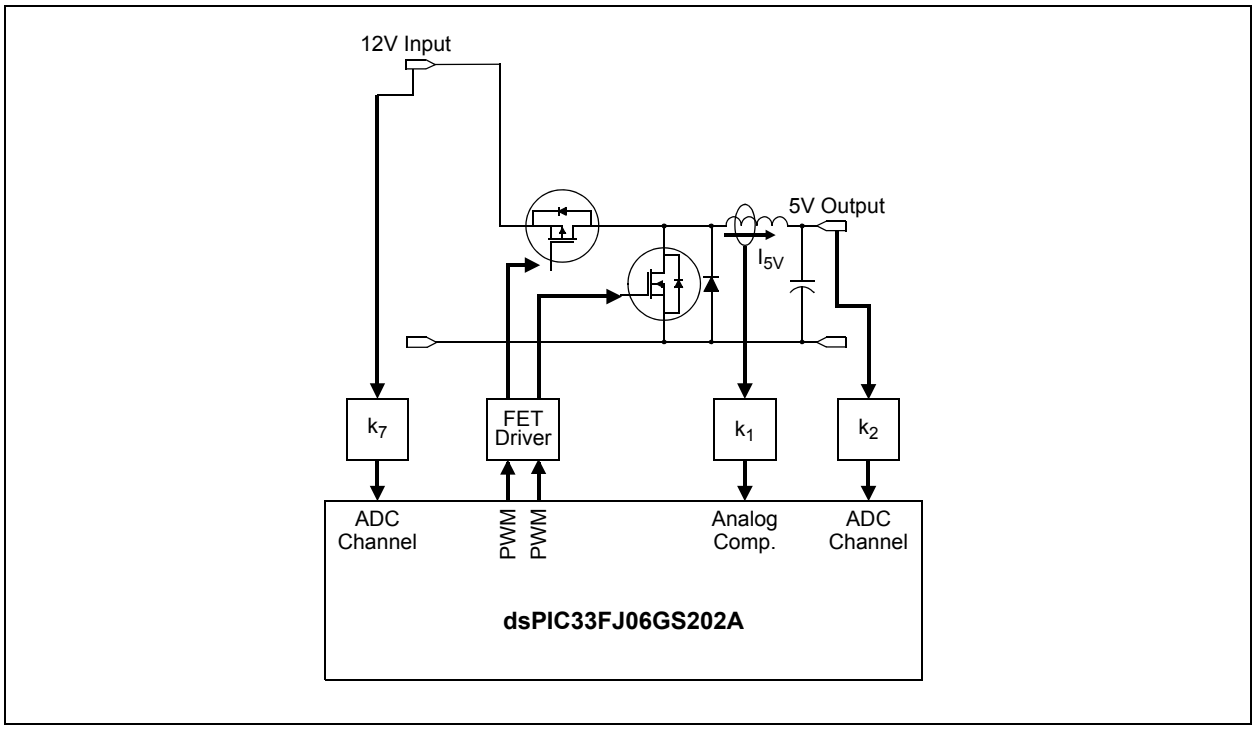


FIGURE 2-7: INTERLEAVED PFC

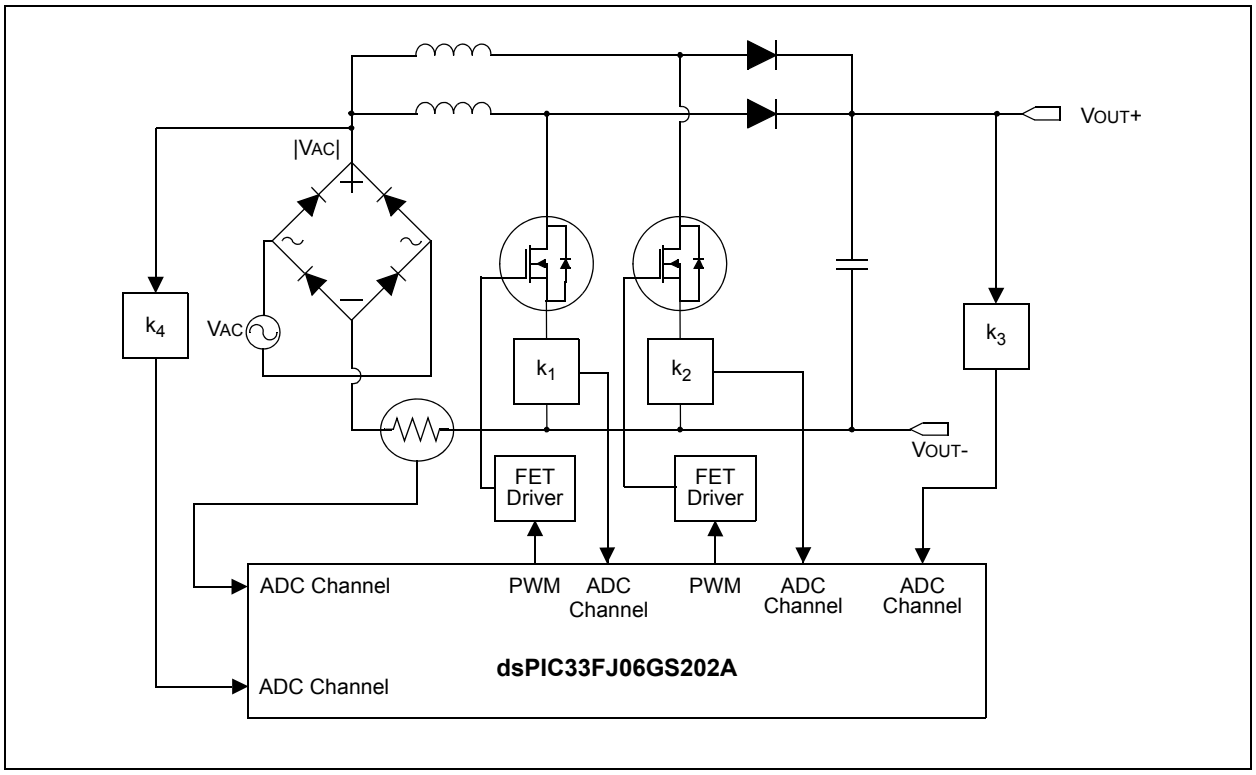
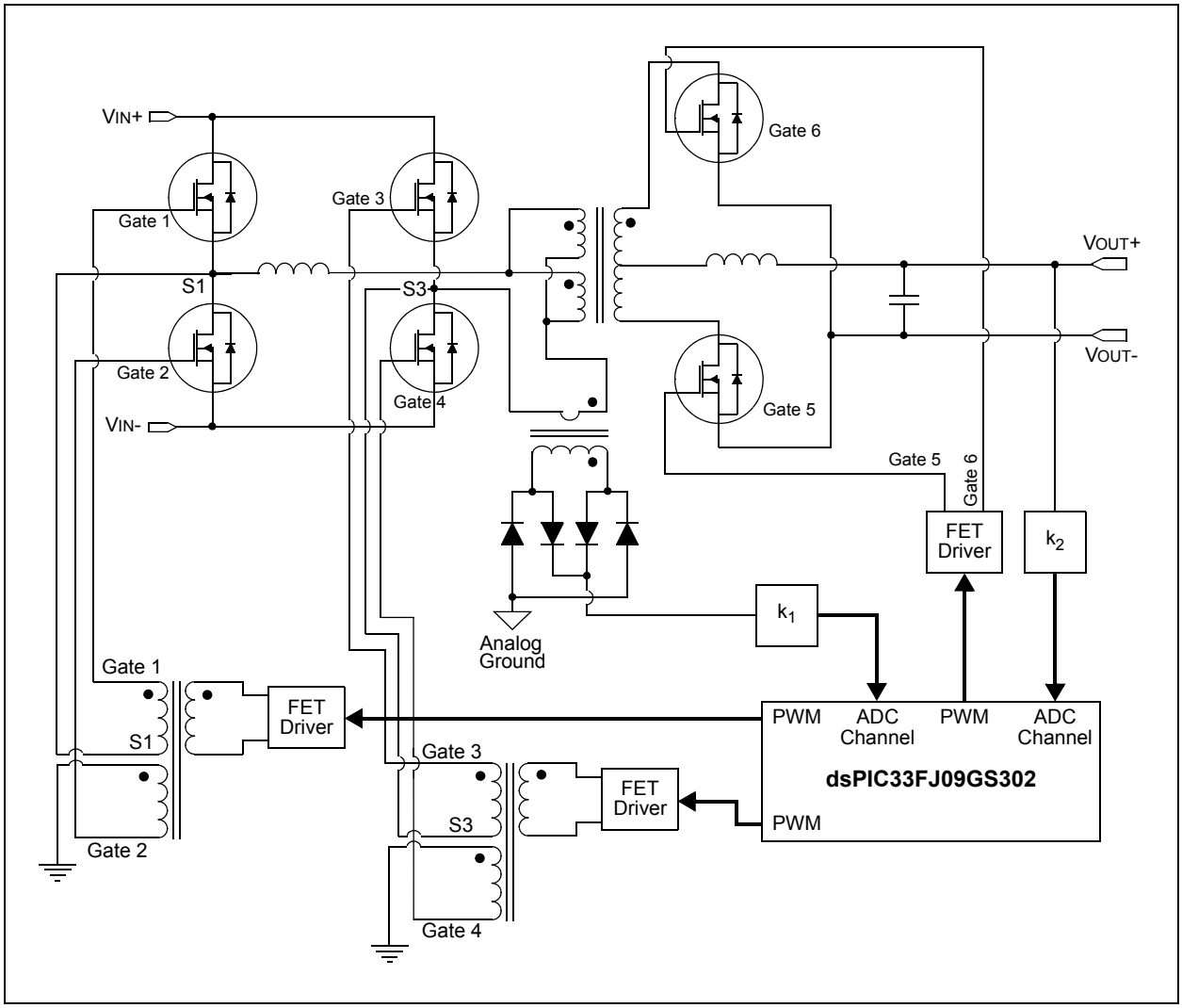


FIGURE 2-8: PHASE-SHIFTED FULL-BRIDGE CONVERTER



4.2 Data Address Space

The CPU has a separate, 16-bit wide data memory space. The data space is accessed using separate Address Generation Units (AGUs) for read and write operations. The data memory maps are shown in Figure 4-3.

All Effective Addresses (EAs) in the data memory space are 16 bits wide and point to bytes within the data space. This arrangement gives a data space address range of 64 Kbytes or 32K words. The lower half of the data memory space (that is, when EA<15> = 0) is used for implemented memory addresses, while the upper half (EA<15> = 1) is reserved for the Program Space Visibility area (see **Section 4.7.3 "Reading Data from Program Memory Using Program Space Visibility"**).

All devices implement up to 1 Kbyte of data memory. Should an EA point to a location outside of this area, an all-zero word or byte will be returned.

4.2.1 DATA SPACE WIDTH

The data memory space is organized in byte-addressable, 16-bit wide blocks. Data is aligned in data memory and registers as 16-bit words, but all data space EAs resolve to bytes. The Least Significant Bytes (LSBs) of each word have even addresses, while the Most Significant Bytes (MSBs) have odd addresses.

4.2.2 DATA MEMORY ORGANIZATION AND ALIGNMENT

To maintain backward compatibility with PIC® MCU devices and improve data space memory usage efficiency, the instruction set supports both word and byte operations. As a consequence of byte accessibility, all Effective Address calculations are internally scaled to step through word-aligned memory. For example, the core recognizes Post-Modified Register Indirect Addressing mode [Ws++], which results in a value of Ws + 1 for byte operations and Ws + 2 for word operations.

Data byte reads will read the complete word that contains the byte, using the LSb of any EA to determine which byte to select. The selected byte is placed onto the LSB of the data path. That is, data memory and registers are organized as two parallel byte-wide entities with shared (word) address decode but separate write lines. Data byte writes only write to the corresponding side of the array or register that matches the byte address.

All word accesses must be aligned to an even address. Misaligned word data fetches are not supported, so care must be taken when mixing byte and word operations, or translating from 8-bit MCU code. If a misaligned read or write is attempted, an address error trap is generated. If the error occurred on a read, the instruction underway is completed. If the error occurred on a write, the instruction is executed but the write does not occur. In either case, a trap is then executed, allowing the system and/or user application to examine the machine state prior to execution of the address Fault.

All byte loads into any W register are loaded into the Least Significant Byte. The Most Significant Byte is not modified.

A Sign-Extend (SE) instruction is provided to allow user applications to translate 8-bit signed data to 16-bit signed values. Alternatively, for 16-bit unsigned data, user applications can clear the MSB of any W register by executing a Zero-Extend (ZE) instruction on the appropriate address.

4.2.3 SFR SPACE

The first 2 Kbytes of the Near Data Space, from 0x0000 to 0x07FF, is primarily occupied by Special Function Registers (SFRs). These are used by the core and peripheral modules for controlling the operation of the device.

SFRs are distributed among the modules that they control, and are generally grouped together by module. Much of the SFR space contains unused addresses; these are read as '0'.

Note:	The actual set of peripheral features and interrupts varies by the device. Refer to the corresponding device tables and pinout diagrams for device-specific information.

4.2.4 NEAR DATA SPACE

The 8-Kbyte area between 0x0000 and 0x1FFF is referred to as the Near Data Space. Locations in this space are directly addressable via a 13-bit absolute address field within all memory direct instructions. Additionally, the whole data space is addressable using MOV instructions, which support Memory Direct Addressing mode with a 16-bit address field, or by using Indirect Addressing mode using a working register as an Address Pointer.

TABLE 4-19: CONSTANT CURRENT SOURCE REGISTER MAP

File Name	ADR	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ISRCCON	0500	ISRCEN	—	—	—	—	OUTSEL<2:0>			—	—	ISRCCAL<5:0>						0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-20: HIGH-SPEED 10-BIT ADC REGISTER MAP FOR dsPIC33FJ06GS001 AND dsPIC33FJ06GS101A

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCON	0300	ADON	—	ADSIDL	SLOWCLK	—	GSWTRG	—	FORM	EIE	ORDER	SEQSAMP	ASYNCSAMP	—	ADCS<2:0>			0003
ADPCFG	0302	—	—	—	—	—	—	—	—	PCFG7	PCFG6	—	—	PCFG3	PCFG2	PCFG1	PCFG0	0000
ADSTAT	0306	—	—	—	—	—	—	—	—	—	P6RDY	—	—	P3RDY	—	P1RDY	P0RDY	0000
ADBASE	0308	ADBASE<15:1>															—	0000
ADCPC0	030A	IRQEN1	PEND1	SWTRG1	TRGSRC1<4:0>					IRQEN0	PEND0	SWTRG0	TRGSRC0<4:0>					0000
ADCPC1	030C	IRQEN3	PEND3	SWTRG3	TRGSRC3<4:0>					—	—	—	—	—	—	—	—	0000
ADCPC3	0310	—	—	—	—	—	—	—	—	IRQEN6	PEND6	SWTRG6	TRGSRC6<4:0>					0000
ADCBUF0	0320	ADC Data Buffer 0																xxxx
ADCBUF1	0322	ADC Data Buffer 1																xxxx
ADCBUF2	0324	ADC Data Buffer 2																xxxx
ADCBUF3	0326	ADC Data Buffer 3																xxxx
ADCBUF6	032C	ADC Data Buffer 6																xxxx
ADCBUF7	032E	ADC Data Buffer 7																xxxx
ADCBUF12	0338	ADC Data Buffer 12																xxxx
ADCBUF13	033A	ADC Data Buffer 13																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-22: HIGH-SPEED 10-BIT ADC REGISTER MAP FOR dsPIC33FJ09GS302

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCON	0300	ADON	—	ADSIDL	SLOWCLK	—	GSWTRG	—	FORM	EIE	ORDER	SEQSAMP	ASYNCSAMP	—	ADCS<2:0>			0003
ADPCFG	0302	—	—	—	—	—	—	—	—	PCFG7	PCFG6	PCFG5	PCFG4	PCFG3	PCFG2	PCFG1	PCFG0	0000
ADSTAT	0306	—	—	—	—	—	—	—	—	—	P6RDY	—	—	P3RDY	P2RDY	P1RDY	P0RDY	0000
ADBASE	0308	ADBASE<15:1>															—	0000
ADCPC0	030A	IRQEN1	PEND1	SWTRG1	TRGSRC1<4:0>					IRQEN0	PEND0	SWTRG0	TRGSRC0<4:0>					0000
ADCPC1	030C	IRQEN3	PEND3	SWTRG3	TRGSRC3<4:0>					IRQEN2	PEND2	SWTRG2	TRGSRC2<4:0>					0000
ADCPC3	0310	—	—	—	—	—	—	—	—	IRQEN6	PEND6	SWTRG6	TRGSRC6<4:0>					0000
ADCBUF0	0320	ADC Data Buffer 0																xxxx
ADCBUF1	0322	ADC Data Buffer 1																xxxx
ADCBUF2	0324	ADC Data Buffer 2																xxxx
ADCBUF3	0326	ADC Data Buffer 3																xxxx
ADCBUF4	0328	ADC Data Buffer 4																xxxx
ADCBUF5	032A	ADC Data Buffer 5																xxxx
ADCBUF6	032C	ADC Data Buffer 6																xxxx
ADCBUF7	032E	ADC Data Buffer 7																xxxx
ADCBUF12	0338	ADC Data Buffer 12																xxxx
ADCBUF13	033A	ADC Data Buffer 13																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-23: ANALOG COMPARATOR CONTROL REGISTER MAP FOR dsPIC33FJ06GS001, dsPIC33FJ06GS202A AND dsPIC33FJ09GS302

File Name	ADR	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CMPCON1	0540	CMPON	—	CMPSIDL	HYSSEL<1:0>		FLTREN	FCLKSEL	DACOE(1)	INSEL<1:0>		EXTREF	HYSPOL	CMPSTAT	HGAIN	CMPPOL	RANGE	0000
CMPDAC1	0542	—	—	—	—	—	—	CMREF<9:0>										0000
CMPCON2	0544	CMPON	—	CMPSIDL	HYSSEL<1:0>		FLTREN	FCLKSEL	DACOE(1)	INSEL<1:0>		EXTREF	HYSPOL	CMPSTAT	HGAIN	CMPPOL	RANGE	0000
CMPDAC2	0546	—	—	—	—	—	—	CMREF<9:0>										0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.
Note 1: This bit is not available in the dsPIC33FJ06GS001 device.

REGISTER 7-21: IPC2: INTERRUPT PRIORITY CONTROL REGISTER 2

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	U1RXIP<2:0>(1)			—	SPI1IP<2:0>(1)		
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	SPI1EIP<2:0>(1)			—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **U1RXIP<2:0>:** UART1 Receiver Interrupt Priority bits(1)
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **SPI1IP<2:0>:** SPI1 Event Interrupt Priority bits(1)
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **SPI1EIP<2:0>:** SPI1 Error Interrupt Priority bits(1)
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

Note 1: These bits are not implemented in the dsPIC33FJ06GS001 device.

REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER(1,3) (CONTINUED)

bit 4 **Unimplemented:** Read as '0'

bit 3 **CF:** Clock Fail Detect bit (read/clear by application)
1 = FSCM has detected clock failure
0 = FSCM has not detected clock failure

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **OSWEN:** Oscillator Switch Enable bit
1 = Request oscillator switch to selection specified by NOSC<2:0> bits
0 = Oscillator switch is complete

Note 1: Writes to this register require an unlock sequence. Refer to **Section 42. "Oscillator (Part IV)"** (DS70307) in the *"dsPIC33F/PIC24H Family Reference Manual"* for details.

2: Direct clock switches between any Primary Oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.

3: This register is reset only on a Power-on Reset (POR).

REGISTER 8-5: ACLKCON: AUXILIARY CLOCK DIVISOR CONTROL REGISTER(1)

R/W-0	R-0	R/W-1	U-0	U-0	R/W-1	R/W-1	R/W-1
ENAPLL	APLLCK	SELACLK	—	—	APSTSCLR<2:0>(2)		
bit 15							bit 8

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
ASRCSEL	FRCSEL	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **ENAPLL:** Auxiliary PLL Enable bit
1 = APLL is enabled
0 = APLL is disabled

bit 14 **APLLCK:** APLL Locked Status bit (read-only)
1 = Indicates that auxiliary PLL is in lock
0 = Indicates that auxiliary PLL is not in lock

bit 13 **SELACLK:** Select Auxiliary Clock Source for Auxiliary Clock Divider bit
1 = Auxiliary oscillators provides the source clock for auxiliary clock divider
0 = Primary PLL (FVCO) provides the source clock for auxiliary clock divider

bit 12-11 **Unimplemented:** Read as '0'

bit 10-8 **APSTSCLR<2:0>:** Auxiliary Clock Output Divider bits(2)
111 = Divided by 1
110 = Divided by 2
101 = Divided by 4
100 = Divided by 8
011 = Divided by 16
010 = Divided by 32
001 = Divided by 64
000 = Divided by 256

bit 7 **ASRCSEL:** Select Reference Clock Source for Auxiliary Clock bit
1 = Primary oscillator is the clock source
0 = No clock input is selected

bit 6 **FRCSEL:** Select Reference Clock Source for Auxiliary PLL bit
1 = Selects FRC clock for auxiliary PLL
0 = Input clock source is determined by ASRCSEL bit setting

bit 5-0 **Unimplemented:** Read as '0'

Note 1: This register is reset only on a Power-on Reset (POR).

2: The auxiliary clock postscaler must be configured to divide-by-1 (APSTSCLR<2:0> = 111) for proper operation of the PWM module.

NOTES:

REGISTER 9-5: PMD6: PERIPHERAL MODULE DISABLE CONTROL REGISTER 6

U-0	U-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0
—	—	—	—	PWM4MD(1)	—	PWM2MD(2)	PWM1MD
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **PWM4MD:** PWM Generator 4 Module Disable bit(1)
1 = PWM Generator 4 module is disabled
0 = PWM Generator 4 module is enabled

bit 10 **Unimplemented:** Read as '0'

bit 9 **PWM2MD:** PWM Generator 2 Module Disable bit(2)
1 = PWM Generator 2 module is disabled
0 = PWM Generator 2 module is enabled

bit 8 **PWM1MD:** PWM Generator 1 Module Disable bit
1 = PWM Generator 1 module is disabled
0 = PWM Generator 1 module is enabled

bit 7-0 **Unimplemented:** Read as '0'

Note 1: This bit is not implemented in dsPIC33FJ06GS102A/202A devices.
2: This bit is not implemented in dsPIC33FJ06GS001/101A devices.

10.6 Peripheral Pin Select (PPS)

Peripheral Pin Select configuration enables peripheral set selection and placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, programmers can better tailor the microcontroller to their entire application, rather than trimming the application to fit the device.

The Peripheral Pin Select configuration feature operates over a fixed subset of digital I/O pins. Programmers can independently map the input and/or output of most digital peripherals to any one of these I/O pins. Peripheral Pin Select is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

10.6.1 AVAILABLE PINS

The Peripheral Pin Select feature is used with a range of up to 16 pins. The number of available pins depends on the particular device and its pin count. Pins that support the Peripheral Pin Select feature include the designation, “RPn”, in their full pin designation, where “RP” designates a remappable peripheral and “n” is the remappable pin number.

10.6.2 CONTROLLING PERIPHERAL PIN SELECT

Peripheral Pin Select features are controlled through two sets of Special Function Registers: one to map peripheral inputs and one to map outputs. Because they are separately controlled, a particular peripheral’s input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheral selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

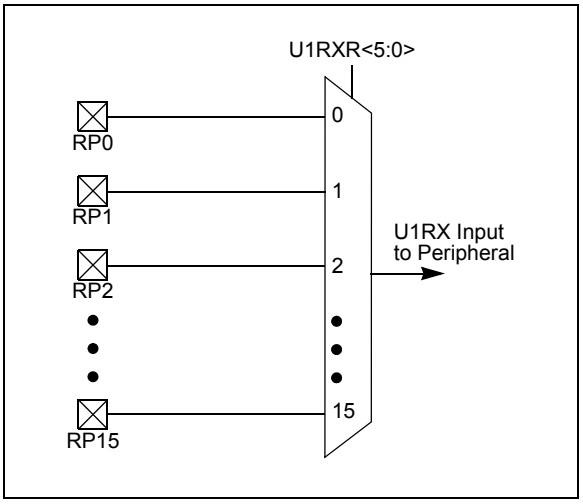
10.6.2.1 Input Mapping

The inputs of the Peripheral Pin Select options are mapped on the basis of the peripheral. A control register associated with a peripheral dictates the pin it will be mapped to. The RPINRx registers are used to configure peripheral input mapping (see Register 10-1 through Register 10-15). Each register contains sets of 6-bit fields, with each set associated with one of the remappable peripherals. Programming a given peripheral’s bit field with an appropriate 6-bit value maps the RPn pin with that value to that peripheral. For any given device, the valid range of values for any bit field corresponds to the maximum number of Peripheral Pin Selections supported by the device.

Figure 10-2 illustrates the remappable pin selection for the U1RX input.

Note:	For input mapping only, the Peripheral Pin Select (PPS) functionality does not have priority over the TRISx settings. Therefore, when configuring the RPx pin for input, the corresponding bit in the TRISx register must also be configured for input (i.e., set to ‘1’).

FIGURE 10-2: REMAPPABLE MUX INPUT FOR U1RX



REGISTER 10-11: RPINR30: PERIPHERAL PIN SELECT INPUT REGISTER 30

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	FLT3R<5:0>					
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	FLT2R<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **FLT3R<5:0>:** Assign PWM Fault Input 3 (FLT3) to the Corresponding RPn Pin bits

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **FLT2R<5:0>:** Assign PWM Fault Input 2 (FLT2) to the Corresponding RPn Pin bits

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32
•
•
•
00000 = Input tied to RP0

REGISTER 15-13: TRGCONx: PWMx TRIGGER CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
TRGDIV<3:0>				—	—	—	—
bit 15							bit 8

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTM(1)	—	TRGSTRT<5:0>					
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-12 **TRGDIV<3:0>:** Trigger # Output Divider bits

1111 = Trigger output for every 16th trigger event
1110 = Trigger output for every 15th trigger event
1101 = Trigger output for every 14th trigger event
1100 = Trigger output for every 13th trigger event
1011 = Trigger output for every 12th trigger event
1010 = Trigger output for every 11th trigger event
1001 = Trigger output for every 10th trigger event
1000 = Trigger output for every 9th trigger event
0111 = Trigger output for every 8th trigger event
0110 = Trigger output for every 7th trigger event
0101 = Trigger output for every 6th trigger event
0100 = Trigger output for every 5th trigger event
0011 = Trigger output for every 4th trigger event
0010 = Trigger output for every 3rd trigger event
0001 = Trigger output for every 2nd trigger event
0000 = Trigger output for every trigger event

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **DTM:** Dual Trigger Mode bit(1)

1 = Secondary trigger event is combined with the primary trigger event to create the PWM trigger.
0 = Secondary trigger event is not combined with the primary trigger event to create the PWM trigger; two separate PWM triggers are generated

bit 6 **Unimplemented:** Read as '0'

bit 5-0 **TRGSTRT<5:0>:** Trigger Postscaler Start Enable Select bits

111111 = Wait 63 PWM cycles before generating the first trigger event after the module is enabled
•
•
•
000010 = Wait 2 PWM cycles before generating the first trigger event after the module is enabled
000001 = Wait 1 PWM cycle before generating the first trigger event after the module is enabled
000000 = Wait 0 PWM cycle before generating the first trigger event after the module is enabled

Note 1: The secondary generator cannot generate PWM trigger interrupts.

REGISTER 15-14: IOCONx: PWMx I/O CONTROL REGISTER (CONTINUED)

bit 3-2 **CLDAT<1:0>:** State for PWMxH and PWMxL Pins if CLMODE is Enabled bits(2)

IFLTMOD (FCLCONx<15>) = 0, Normal Fault mode:
If current-limit is active, then CLDAT<1> provides the state for PWMxH.
If current-limit is active, then CLDAT<0> provides the state for PWMxL.

IFLTMOD (FCLCONx<15>) = 1, Independent Fault mode:
CLDAT<1:0> is ignored.

bit 1 **SWAP<1:0>:** SWAP PWMxH and PWMxL pins

1 = PWMxH output signal is connected to PWMxL pin and PWMxL signal is connected to PWMxH pins
0 = PWMxH and PWMxL pins are mapped to their respective pins

bit 0 **OSYNC:** Output Override Synchronization bit

1 = Output overrides via the OVRDAT<1:0> bits are synchronized to the PWM time base
0 = Output overrides via the OVRDAT<1:0> bits occur on next CPU clock boundary

Note 1: These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

2: State represents the active/inactive state of the PWM module depending on the POLH and POLL bit settings.

REGISTER 19-3: ADBASE: ADC BASE REGISTER(1)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADBASE<15:8>(2)							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
ADBASE<7:1>(2)							—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-1 **ADBASE<15:1>:** ADC Base Register bits(2)

This register contains the base address of the user's ADC Interrupt Service Routine (ISR) jump table. This register, when read, contains the sum of the ADBASE register contents and the encoded value of the PxRDY status bits.

The encoder logic provides the bit number of the highest priority PxRDY bits, where P0RDY is the highest priority and P6RDY is the lowest priority.

bit 0 **Unimplemented:** Read as '0'

Note 1: As an alternative to using the ADBASE register, the ADCP0-6 ADC Pair Conversion Complete Interrupts can be used to invoke A to D conversion completion routines for individual ADC input pairs.

2: The encoding results are shifted left two bits, so bits 1-0 of the result are always zero.

TABLE 22-3: dsPIC33F CONFIGURATION BITS DESCRIPTION (CONTINUED)

Bit Field	Description
PLLKEN	PLL Lock Enable bit 1 = Clock switch to PLL source will wait until the PLL lock signal is valid 0 = Clock switch will not wait for the PLL lock signal
JTAGEN	JTAG Enable bit 1 = JTAG is enabled 0 = JTAG is disabled
ICS<1:0>	ICD Communication Channel Select bits 11 = Communicate on PGEC1 and PGED1 10 = Communicate on PGEC2 and PGED2 01 = Communicate on PGEC3 and PGED3 00 = Reserved, do not use

25.0 ELECTRICAL CHARACTERISTICS

This section provides an overview of dsPIC33FJ06GS001/101A/102A/202A and dsPIC33FJ09GS302 electrical characteristics. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions above the parameters indicated in the operation listings of this specification is not implied.

Absolute Maximum Ratings(1)

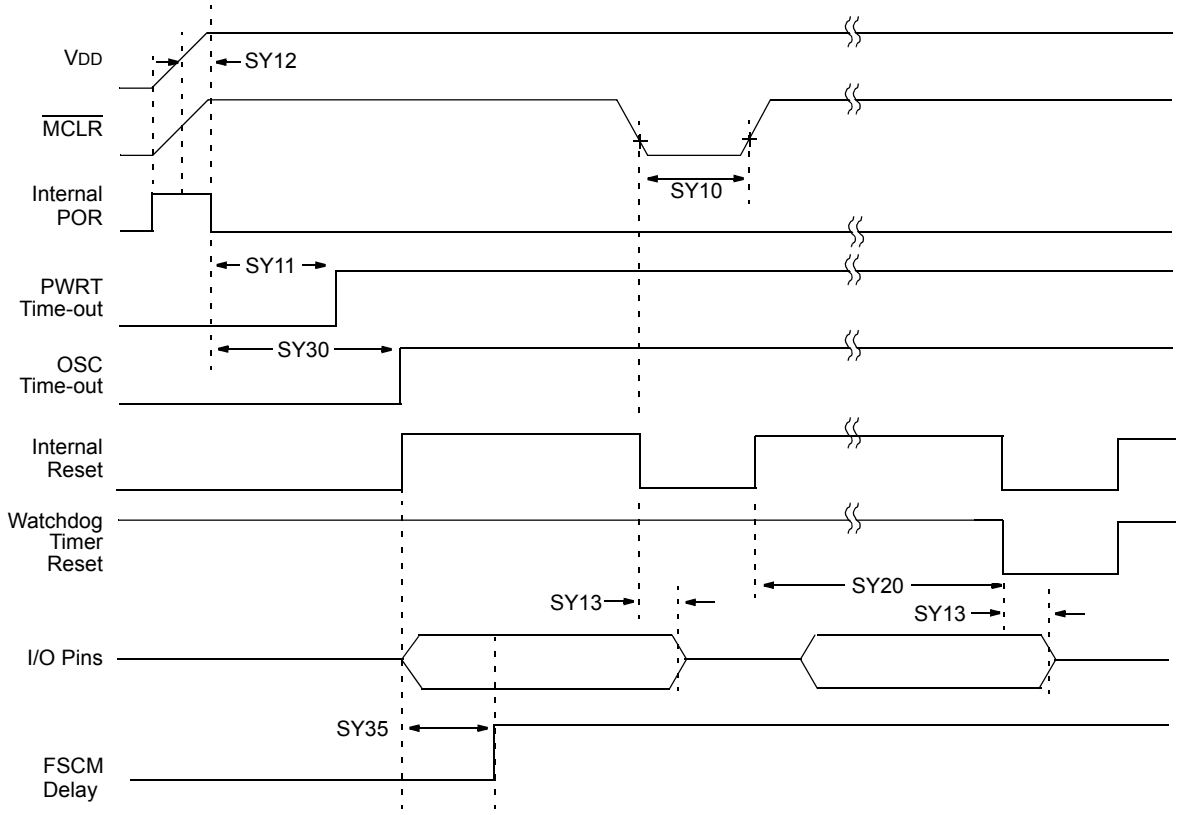
Ambient temperature under bias ..... -40°C to +125°C
Storage temperature ..... -65°C to +150°C
Voltage on V_{DD} with respect to V_{SS} ..... -0.3V to +4.0V
Voltage on any pin that is not 5V tolerant, with respect to V_{SS}(3) ..... -0.3V to (V_{DD} + 0.3V)
Voltage on any 5V tolerant pin with respect to V_{SS}, when $V_{DD} \geq 3.0V$(3) ..... -0.3V to +5.6V
Voltage on any 5V tolerant pin with respect to Vss, when $V_{DD} < 3.0V$(3) ..... -0.3V to (V_{DD} + 0.3V)
Maximum current out of V_{SS} pin ..... 300 mA
Maximum current into V_{DD} pin(2) ..... 250 mA
Maximum current sourced/sunk by any 4x I/O pin ..... 15 mA
Maximum current sourced/sunk by any 16x I/O pin ..... 45 mA
Maximum current sunk by all ports ..... 200 mA
Maximum current sourced by all ports(2) ..... 200 mA

Note 1: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

2: Maximum allowable current is a function of device maximum power dissipation (see Table 25-2).

3: See the **“Pin Diagrams”** section for 5V tolerant pins.

FIGURE 25-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING CHARACTERISTICS



Note: Refer to Figure 25-1 for load conditions.

TABLE 25-22: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	**Symbol**	**Characteristic(1)**	**Min.**	**Typ.(2)**	**Max.**	**Units**	**Conditions**
SY10	TMCL	$\overline{\text{MCLR}}$ Pulse Width (low)	2	—	—	μs	-40°C to +125°C
SY11	TPWRT	Power-up Timer Period	—	64	—	ms	-40°C to +125°C
SY12	TPOR	Power-on Reset Delay	3	10	30	μs	-40°C to +125°C
SY13	TIOZ	I/O High-Impedance from $\overline{\text{MCLR}}$ Low or Watchdog Timer Reset	0.68	0.72	1.2	μs	
SY30	TOST	Oscillator Start-up Time	—	1024 TOSC	—	—	TOSC = OSC1 period

Note 1: These parameters are characterized but not tested in manufacturing.
2: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

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