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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	16MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	24
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z86e3016ssc

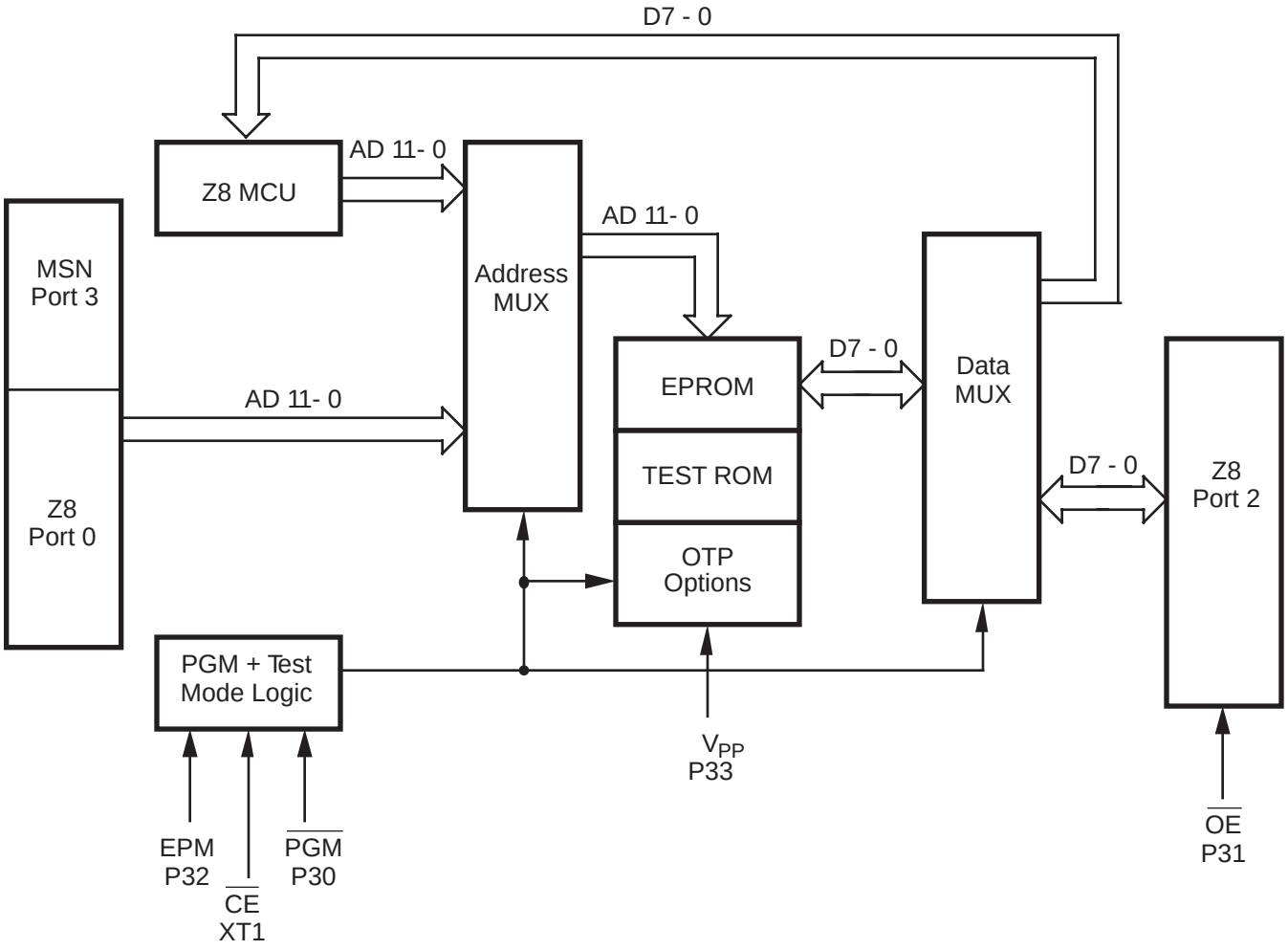


Figure 2. EPROM Programming Block Diagram

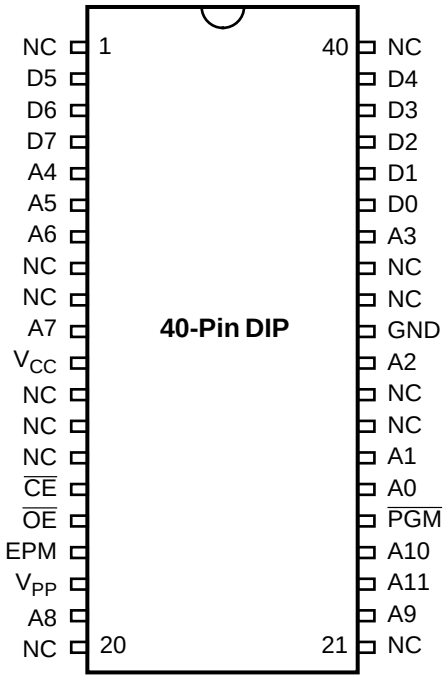


Figure 6. 40-Pin DIP Pin Configuration EPROM Mode

Table 4. 40-Pin DIP Package Pin Identification EPROM Mode

Pin #	Symbol	Function	Direction
1	NC	No Connection	
2–4	D5–D7	Data 5,6,7	In/Output
5–7	A4–A6	Address 4,5,6	Input
8–9	NC	No Connection	
10	A7	Address 7	Input
11	V_{CC}	Power Supply	
12–14	NC	No Connection	
15	$\overline{CE}$	Chip Select	Input
16	$\overline{OE}$	Output Enable	Input
17	EPM	EPROM Prog. Mode	Input
18	V_{PP}	Prog. Voltage	Input
19	A8	Address 8	Input
20–21	NC	No Connection	
22	A9	Address 9	Input
23	A11	Address 11	Input
24	A10	Address 10	Input
25	$\overline{PGM}$	Prog. Mode	Input
26–27	A0–A1	Address 0,1	Input
28–29	NC	No Connection	
30	A2	Address 2	Input
31	GND	Ground	
32–33	NC	No Connection	
34	A3	Address 3	Input
35–39	D0–D4	Data 0,1,2,3,4	In/Output
40	NC	No Connection	

PIN IDENTIFICATION (Continued)

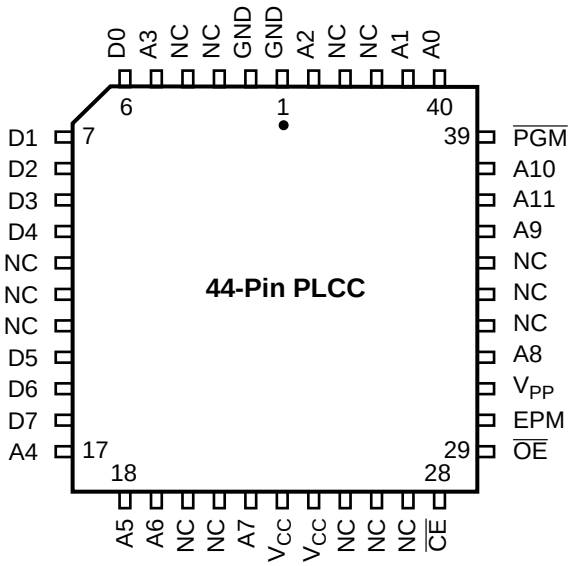


Figure 7. 44-Pin PLCC Pin Configuration EPROM Programming Mode

Table 5. 44-Pin PLCC Pin Configuration EPROM Programming Mode

Pin #	Symbol	Function	Direction
1–2	GND	Ground	
3–4	NC	No Connection	
5	A3	Address 3	Input
6–10	D0–D4	Data 0,1,2,3,4	In/Output
11–13	NC	No Connection	
14–16	D5–D7	Data 5,6,7	In/Output
17–19	A4–A6	Address 4,5,6	Input
20–21	NC	No Connection	
22	A7	Address 7	Input
23–24	V_{CC}	Power Supply	
25–27	NC	No Connection	
28	$\overline{CE}$	Chip Select	Input
29	$\overline{OE}$	Output Enable	Input
30	EPM	EPROM Prog. Mode	Input

Table 5. 44-Pin PLCC Pin Configuration EPROM Programming Mode

Pin #	Symbol	Function	Direction
31	V_{PP}	Prog. Voltage	Input
32	A8	Address 8	Input
33–35	NC	No Connection	
36	A9	Address 9	Input
37	A11	Address 11	Input
38	A10	Address 10	Input
39	$\overline{PGM}$	Prog. Mode	Input
40–41	A0,A1	Address 0,1	Input
42–43	NC	No Connection	
44	A2	Address 2	Input

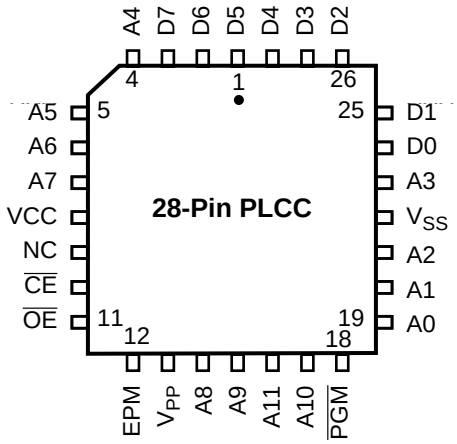


Figure 12. EPROM Programming Mode 28-Pin PLCC Pin Configuration

Table 8. 28-Pin EPROM Pin Identification

Pin #	Symbol	Function	Direction
1–3	D5–D7	Data 5,6,7	In/Output
4–7	A4–A7	Address 4,5,6,7	Input
8	V_{CC}	Power Supply	
9	NC	No connection	
10	$\overline{CE}$	Chip Select	Input
11	$\overline{OE}$	Output Enable	Input
12	EPM	EPROM Prog. Mode	Input
13	V_{PP}	Prog. Voltage	Input
14–15	A8–A9	Address 8,9	Input
16	A11	Address 11	Input
17	A10	Address 10	Input
18	$\overline{PGM}$	Prog. Mode	Input
19–21	A0–A2	Address 0,1,2	Input
22	V_{SS}	Ground	
23	A3	Address 3	Input
24–28	D0–D4	Data 0,1,2,3,4	In/Output

PIN FUNCTIONS

EPROM Programming Mode

D7–D0 Data Bus. The data can be read from or written to external memory through the data bus.

A11–A0 Address Bus. During programming, the EPROM address is written to the address bus.

V_{CC} Power Supply. This pin must supply 5V during the EPROM read mode and 6V during other modes.

$\overline{CE}$ Chip Enable (active Low). This pin is active during EPROM Read Mode, Program Mode, and Program Verify Mode.

$\overline{OE}$ Output Enable (active Low). This pin drives the direction of the Data Bus. When this pin is Low, the Data Bus is output, when High, the Data Bus is input.

EPM EPROM Program Mode. This pin controls the different EPROM Program Mode by applying different voltages.

V_{PP} Program Voltage. This pin supplies the program voltage.

$\overline{PGM}$ Program Mode (active Low). When this pin is Low, the data is programmed to the EPROM through the Data Bus.

Application Precaution

The production test-mode environment may be enabled accidentally during normal operation if excessive noise surges above V_{CC} occur on pins XTAL1 and $\overline{RESET}$.

In addition, processor operation of Z8 OTP devices may be affected by excessive noise surges on the V_{PP}, $\overline{CE}$, $\overline{EPM}$, $\overline{OE}$ pins while the microcontroller is in Standard Mode.

Recommendations for dampening voltage surges in both test and OTP mode include the following:

- Using a clamping diode to V_{CC}
- Adding a capacitor to the affected pin

Standard Mode

XTAL Crystal 1 (time-based input). This pin connects a parallel-resonant crystal, ceramic resonator, LC, RC network, or external single-phase clock to the on-chip oscillator input.

XTAL2 Crystal 2 (time-based output). This pin connects a parallel-resonant crystal, ceramic resonator, LC, or RC network to the on-chip oscillator output.

R/$\overline{W}$ Read/Write (output, write Low). The R/$\overline{W}$ signal is Low when the CCP is writing to the external program or data memory (Z86E40 only).

$\overline{RESET}$ Reset (input, active Low). Reset will initialize the MCU. Reset is accomplished either through Power-On, Watch-Dog Timer reset, STOP-Mode Recovery, or external reset. During Power-On Reset and Watch-Dog Timer Reset, the internally generated reset drives the reset pin low for the POR time. Any devices driving the reset line must be open-drain in order to avoid damage from a possible conflict during reset conditions. Pull-up is provided internally. After the POR time, $\overline{RESET}$ is a Schmitt-triggered input.

To avoid asynchronous and noisy reset problems, the Z86E40 is equipped with a reset filter of four external clocks (4TpC). If the external reset signal is less than 4TpC in duration, no reset occurs. On the fifth clock after the reset is detected, an internal RST signal is latched and held for an internal register count of 18 external clocks, or for the duration of the external reset, whichever is longer. During the reset cycle, $\overline{DS}$ is held active Low while $\overline{AS}$ cycles at a rate of TpC/2. Program execution begins at location 000CH, 5–10 TpC cycles after $\overline{RESET}$ is released. For Power-On Reset, the reset output time is 5 ms. The Z86E40 does not reset WDTMR, SMR, P2M, and P3M registers on a STOP-Mode Recovery operation.

$\overline{ROMless}$ (input, active Low). This pin, when connected to GND, disables the internal ROM and forces the device to function as a Z86C90/C89 ROMless Z8. (Note that, when left unconnected or pulled High to V_{CC}, the device functions normally as a Z8 ROM version).

Note: When using in ROM Mode in High EMI (noisy) environment, the ROMless pins should be connected directly to V_{CC}.

PIN FUNCTIONS (Continued)

Port 1 (P17–P10). Port 1 is an 8-bit, bidirectional, CMOS-compatible port with multiplexed Address (A7–A0) and Data (D7–D0) ports. These eight I/O lines can be programmed as inputs or outputs or can be configured under software control as an Address/Data port for interfacing external memory. The input buffers are Schmitt-triggered and the output buffers can be globally programmed as either push-pull or open-drain. Low EMI output buffers can be globally programmed by the software. Port 1 can be placed under handshake control. In this configuration, Port 3, lines P33 and P34 are used as the handshake controls RDY1 and /DAV1 (Ready and Data Available). To interface external memory, Port 1 must be programmed for the multiplexed Address/Data mode. If more than 256 external locations are required, Port 0 outputs the additional lines (Figure 19).

Port 1 can be placed in the high-impedance state along with Port 0, $\overline{AS}$, $\overline{DS}$, and R/$\overline{W}$, allowing the Z86E40 to share common resources in multiprocessor and DMA applications.

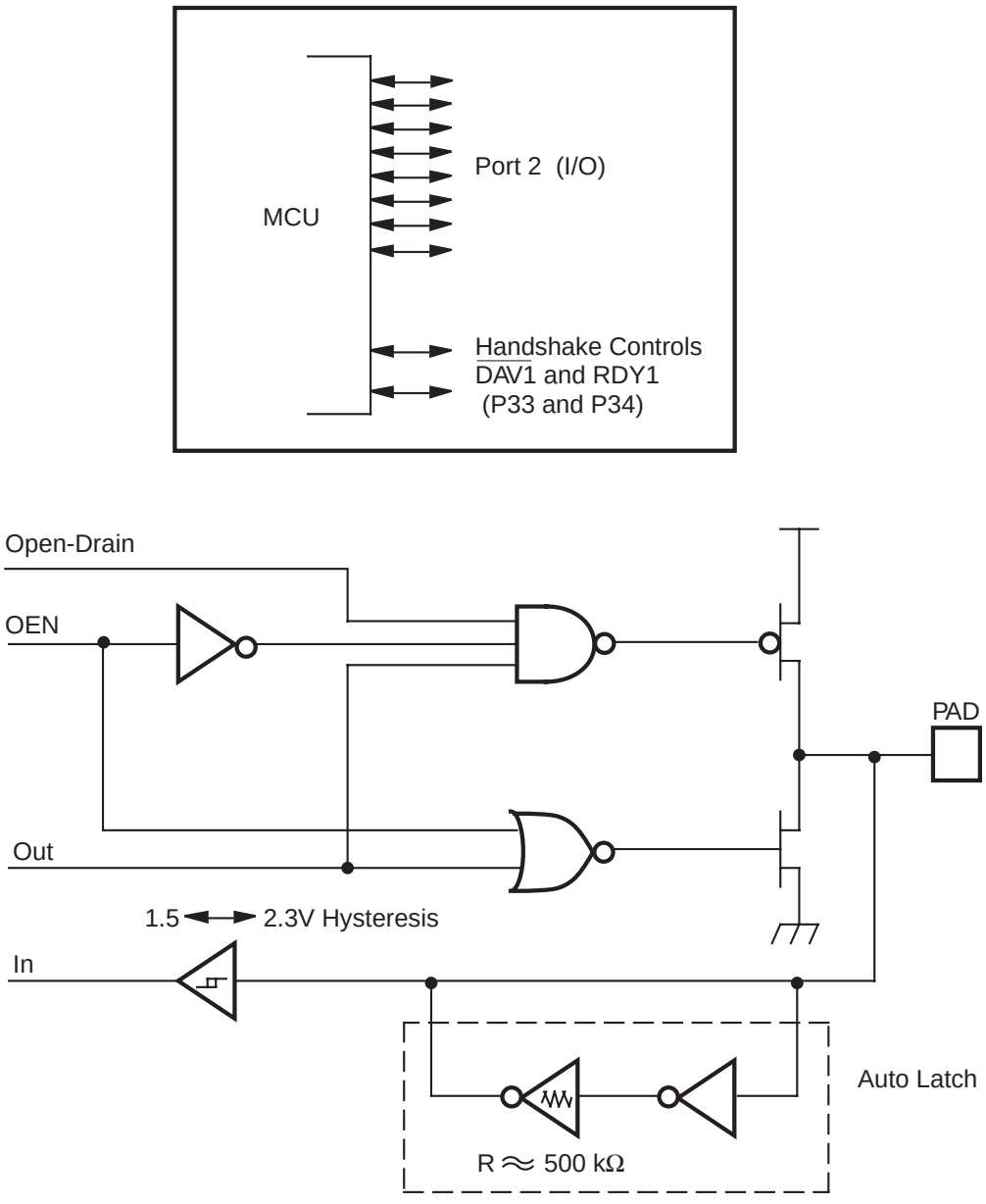


Figure 19. Port 1 Configuration (Z86E40 Only)

Port 2 (P27–P20). Port 2 is an 8-bit, bidirectional, CMOS-compatible I/O port. These eight I/O lines can be configured under software control as an input or output, independently. All input buffers are Schmitt-triggered. Bits programmed as outputs can be globally programmed as either push-pull or open-drain. Low EMI output buffers can be globally programmed by the software. When used as an I/O port, Port 2 can be placed under handshake control.

In Handshake Mode, Port 3 lines P31 and P36 are used as handshake control lines. The handshake direction is determined by the configuration (input or output) assigned to bit 7 of Port 2 (Figure 20).

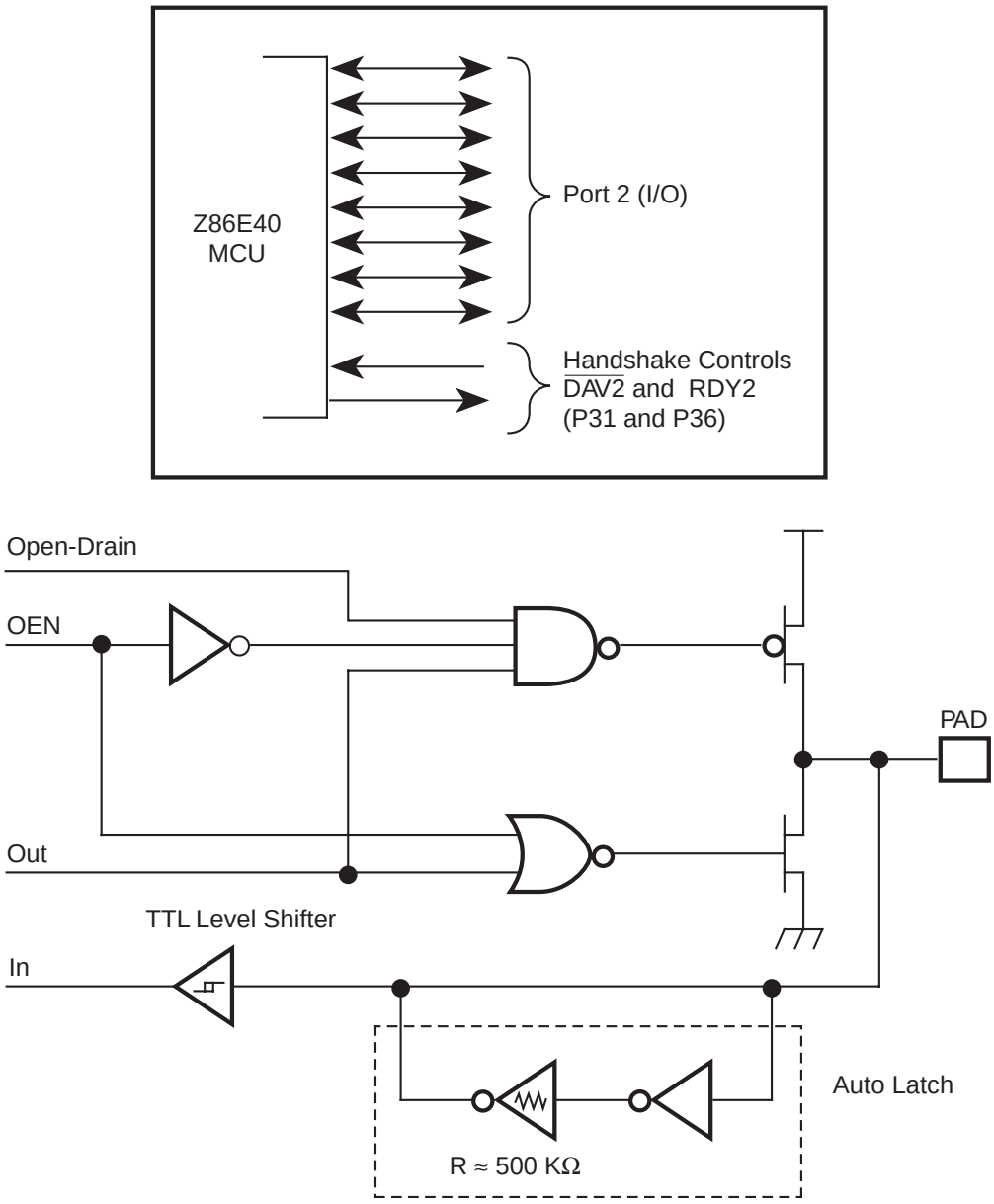


Figure 20. Port 2 Configuration

PIN FUNCTIONS (Continued)

Port 3 (P37–P30). Port 3 is an 8-bit, CMOS-compatible port with four fixed inputs (P33–P30) and four fixed outputs (P37–P34). These eight lines can be configured by software for interrupt and handshake control functions. Port 3, Pin 0 is Schmitt- triggered. P31, P32, and P33 are standard CMOS inputs with single trip point (no Auto Latches) and P34, P35, P36, and P37 are push-pull output lines. Low EMI output buffers can be globally programmed by the software. Two on-board comparators can process analog signals on P31 and P32 with reference to the voltage on P33. The analog function is enabled by setting the D1 of Port 3 Mode Register (P3M). The comparator output can be outputted from P34 and P37, respectively, by setting PCON register Bit D0 to 1 state. For the interrupt function, P30 and P33 are falling edge triggered interrupt inputs. P31 and P32 can be programmed as falling, rising or both edges triggered interrupt inputs (Figure 21). Access to Counter/Timer 1 is made through P31 (T_{IN}) and P36 (T_{OUT}). Handshake lines for Port 0, Port 1, and Port 2 are also available on Port 3 (Table 9).

Note: When enabling/ or disabling analog mode, the following is recommended:

1. Allow two NOP delays before reading this comparator output.
2. Disable global interrupts, switch to analog mode, clear interrupts, and then re-enable interrupts.
3. IRQ register bits 3 to 0 must be cleared after enabling analog mode.

Note: P33–P30 differs from the Z86C30/C31/C40 in that there is no clamping diode to V_{CC} due to the EPROM high-voltage circuits. Exceeding the V_{IH} maximum specification during standard operating mode may cause the device to enter EPROM mode.

FUNCTIONAL DESCRIPTION

The MCU incorporates the following special functions to enhance the standard Z8 architecture to provide the user with increased design flexibility.

RESET. The device is reset in one of three ways:

1. Power-On Reset
2. Watch-Dog Timer
3. STOP-Mode Recovery Source

Note: Having the Auto Power-On Reset circuitry built-in, the MCU does not need to be connected to an external power-on reset circuit. The reset time is 5 ms (typical). The MCU does not reinitialize WDTMR, SMR, P2M, and P3M registers to their reset values on a STOP-Mode Recovery operation.

Note: The device V_{CC} must rise up to the operating V_{CC} specification before the TPOR expires.

Program Memory. The MCU can address up to 4 KB of Internal Program Memory (Figure 22). The first 12 bytes of program memory are reserved for the interrupt vectors. These locations contain six 16-bit vectors that correspond to the six available interrupts. For EPROM mode, byte 12 (000CH) to address 4095 (0FFFH) consists of programmable EPROM. After reset, the program counter points at the address 000CH, which is the starting address of the user program.

In ROMless mode, the Z86E40 can address up to 64 KB of External Program Memory. The ROM/ROMless option is only available on the 44-pin devices.

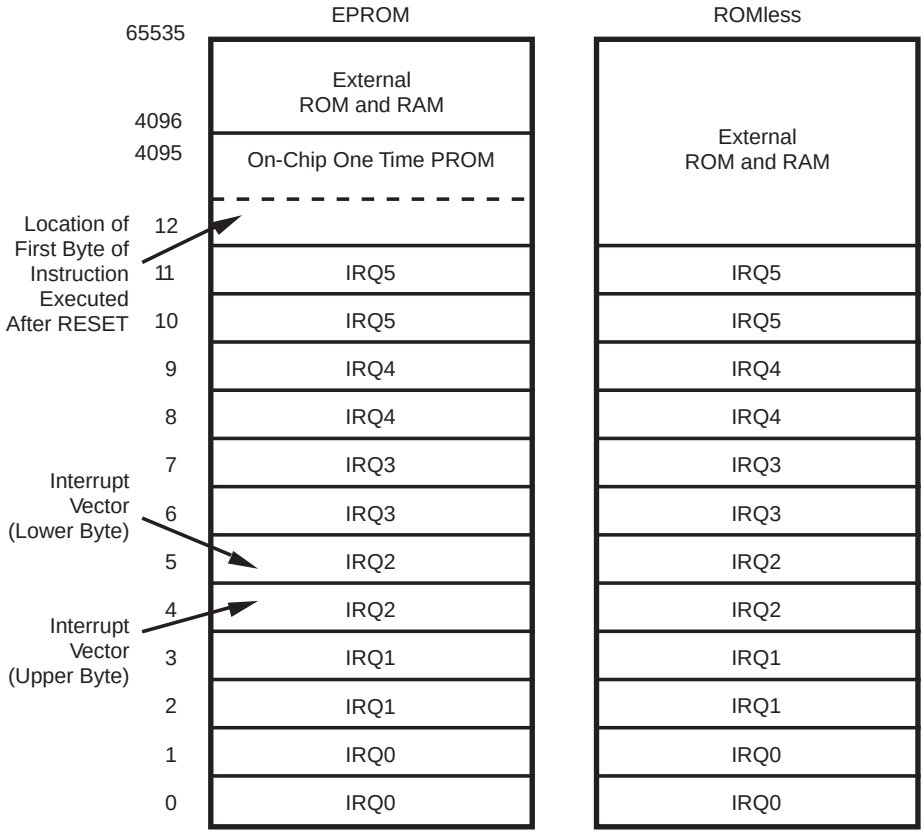


Figure 22. Program Memory Map (ROMless Z86E40 Only)

EPROM Protect. When in ROM Protect Mode, and executing out of External Program Memory, instructions LDC, LDCI, LDE, and LDEI cannot read Internal Program Memory.

When in ROM Protect Mode and executing out of Internal Program Memory, instructions LDC, LDCI, LDE, and LDEI can read Internal Program Memory.

FUNCTIONAL DESCRIPTION (Continued)

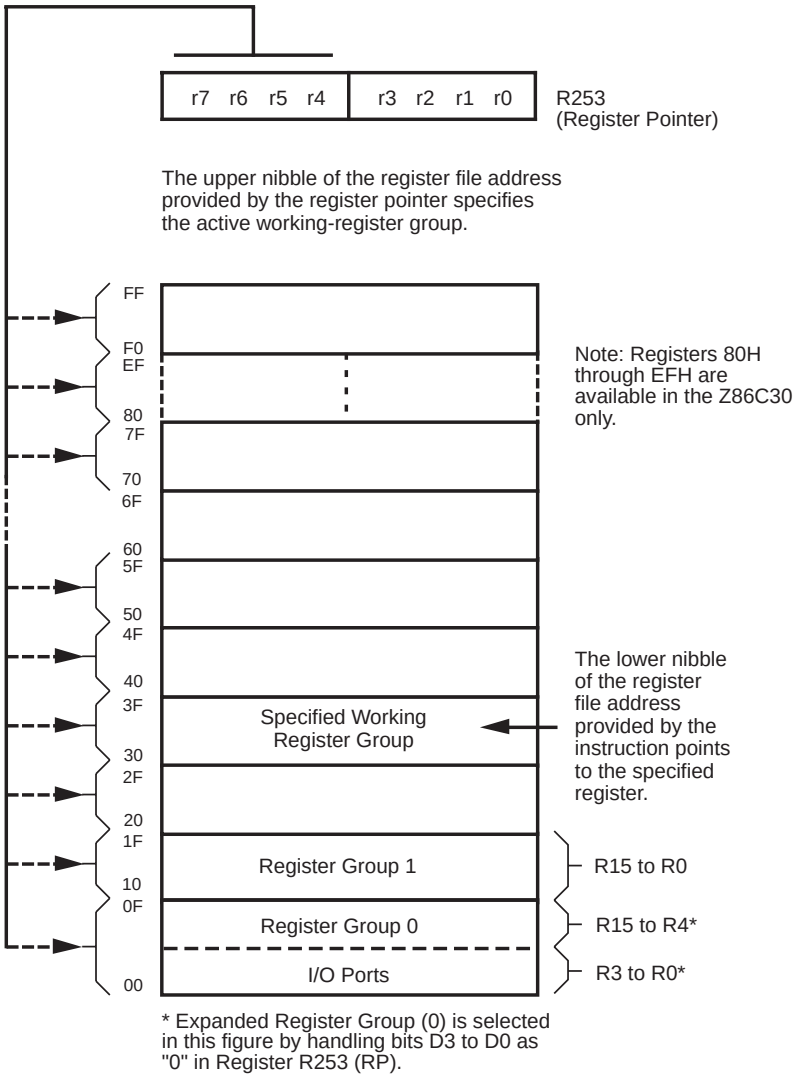


Figure 25. Register Pointer

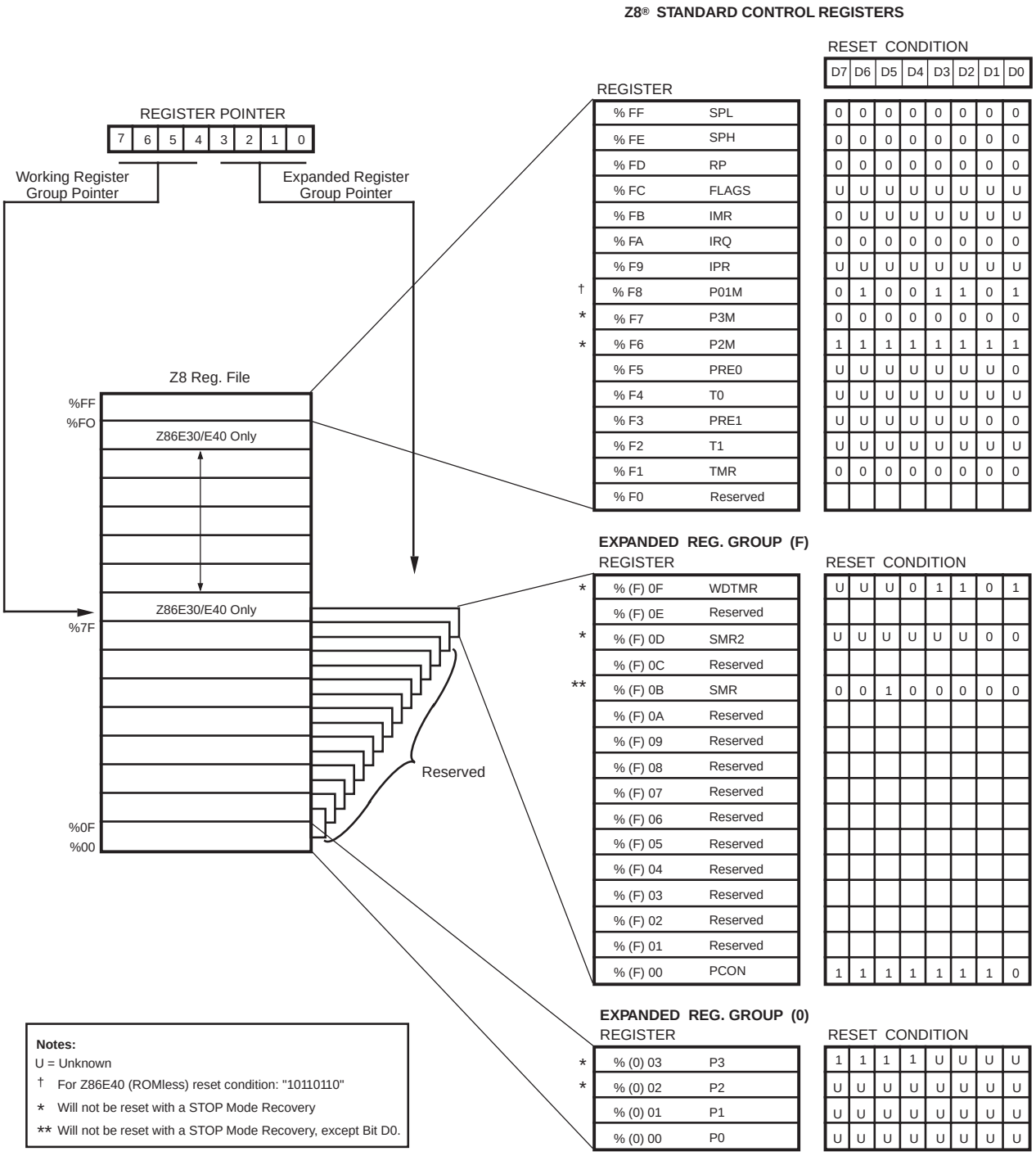


Figure 26. Expanded Register File Architecture

FUNCTIONAL DESCRIPTION (Continued)

General-Purpose Registers (GPR). These registers are undefined after the device is powered up. The registers keep their last value after any reset, as long as the reset occurs in the V_{CC} voltage-specified operating range. The register R254 is general-purpose on Z86E30/E31. R254 and R255 are set to 00H after any reset or STOP-Mode Recovery.

RAM Protect. The upper portion of the RAM's address spaces 80H to EFH (excluding the control registers) can be protected from reading and writing. This option can be selected during the EPROM Programming Mode. After this option is selected, the user can activate this feature from the internal EPROM. D6 of the IMR control register (R251) is used to turn off/on the RAM protect by loading a 0 or 1, respectively. A “1” in D6 indicates RAM Protect enabled. RAM Protect is not available on the Z86E31.

Stack. The Z86E40 external data memory or the internal register file can be used for the stack. The 16-bit Stack Pointer (R254–R255) is used for the external stack, which can reside anywhere in the data memory for ROMless mode, but only from 4096 to 65535 in ROM mode. An 8-bit Stack Pointer (R255) is used for the internal stack on the Z86E30/E31/E40 that resides within the 236 general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register when using internal stack only. R254 and R255 are set to 00H after any reset or Stop-Mode Recovery.

Counter/Timers. There are two 8-bit programmable counter/timers (T0 and T1), each driven by its own 6-bit programmable prescaler. The T1 prescaler is driven by internal or external clock sources; however, the T0 prescaler is driven by the internal clock only (Figure 27).

The 6-bit prescalers can divide the input frequency of the clock source by any integer number from 1 to 64. Each prescaler drives its counter, which decrements the value (1 to 256), that has been loaded into the counter. When the counter reaches the end of count, a timer interrupt request, IRQ4 (T0) or IRQ5 (T1), is generated.

The counters can be programmed to start, stop, restart to continue, or restart from the initial value. The counters can also be programmed to stop upon reaching zero (single pass mode) or to automatically reload the initial value and continue counting (modulo-n continuous mode).

The counters, but not the prescalers, can be read at any time without disturbing their value or count mode. The clock source for T1 is user-definable and can be either the internal microprocessor clock divided by four, or an external signal input through Port 3. The Timer Mode register configures the external timer input (P31) as an external clock, a trigger input that can be retriggerable or non-retriggerable, or as a gate input for the internal clock. Port 3 line P36 serves as a timer output (T_{OUT}) through which T0, T1, or the internal clock can be output. The counter/timers can be cascaded by connecting the T0 output to the input of T1.

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder that is controlled by the Interrupt Priority Register (IPR). An interrupt machine cycle is activated when an interrupt request is granted. Thus, disabling all subsequent interrupts, saves the Program Counter and Status Flags, and then branches to the program memory vector location reserved for that interrupt. All interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit starting address of the interrupt service routine for that particular interrupt request.

To accommodate polled interrupt systems, interrupt inputs are masked and the interrupt request register is polled to determine which of the interrupt requests need service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 may be rising, falling or both edge triggered, and are programmable by the user. The software may poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in bits D7 and D6 of the IRQ Register (R250). The configuration is shown in Table 11.

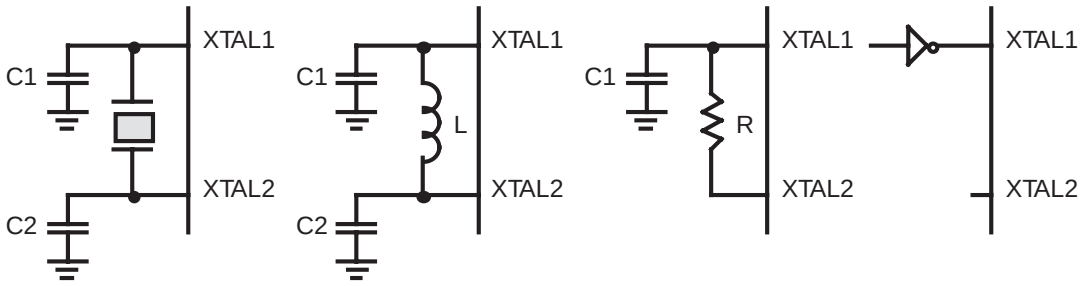
Table 11. IRQ Register Configuration

IRQ		Interrupt Edge	
D7	**D6**	**P31**	**P32**
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Notes:
F = Falling Edge
R = Rising Edge

Clock. The on-chip oscillator has a high-gain, parallel-resonant amplifier for connection to a crystal, RC, ceramic resonator, or any suitable external clock source (XTAL1 = Input, XTAL2 = Output). The crystal should be AT cut, 10 KHz to 16 MHz max, with a series resistance (RS) less than or equal to 100 Ohms.

The crystal should be connected across XTAL1 and XTAL2 using the vendor's recommended capacitor values from each pin directly to device pin Ground. The RC oscillator option can be selected in the programming mode. The RC oscillator configuration must be an external resistor connected from XTAL1 to XTAL2, with a frequency-setting capacitor from XTAL1 to Ground (Figure 29).



Ceramic Resonator or Crystal
C1, C2 = 47 pF TYP *
F = 8 MHz

LC
C1, C2 = 22 pF

L = 130 µH *
F = 3 MHz *

RC
@ 5V Vcc (TYP)

C1 = 100 pF
R = 2K
F = 6 MHz

External Clock

* Typical value including pin parasitics

Figure 29. Oscillator Configuration

FUNCTIONAL DESCRIPTION (Continued)

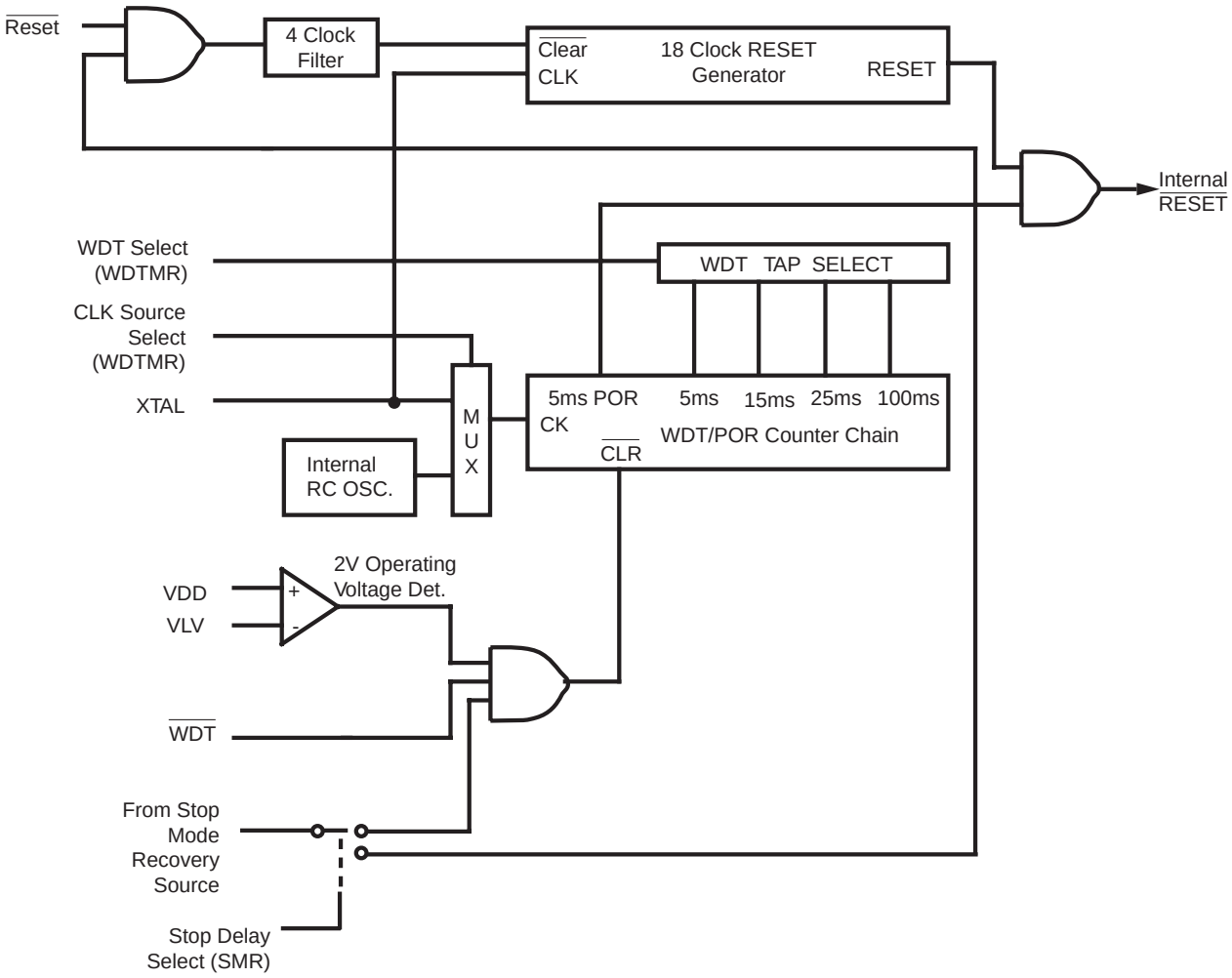


Figure 34. Resets and WDT

FUNCTIONAL DESCRIPTION (Continued)

EPROM MODE

Table 14 shows the programming voltages of each programming mode. Table 15, and figures that follow show the programming timing of each programming mode. Figure 38 shows the circuit diagram of a Z86E40 programming adapter, which adapts from 2764A to Z86E40 and Figure 39 shows the Z86E30/E31 Programming Adapter Circuitry. Figure 40 shows the flowchart of an Intelligent Programming Algorithm, which is compatible with 2764A EPROM (Z86E40 is 4K EPROM, 2764A is 8K EPROM). Since the EPROM size of Z86E30/E31/E40 differs from 2764A, the programming address range has to be set from 0000H to 0FFFH for the Z86E30/E40 and 0000H to 07FFH for Z86E31. Otherwise, the upper portion of EPROM data will overwrite the lower portion of EPROM data. Figure 39 shows the adaptation from the 2764A to Z86E30/E31.

Note: EPROM Protect feature allows the LDC, LDCI, LDE, and LDEI instructions from internal program memory. A ROM lookup table can be used with this feature.

During programming, the V_{PP} input pin supplies the programming voltage and current to the EPROM. This pin is also used to latch which EPROM mode is to be used (R/W EPROM or R/W Option bits). The mode is set by placing the correct mode number on the least significant bits of the address and raising the EPM pin above V. After a setup time, the V_{PP} pin can then be raised or lowered. The latched EPROM mode will remain until the EPM pin is reduced below V_H.

Mode Name	Mode #	LSB Addr
EPROM R/W	0	0000
Option Bit R/W	3	0011

EPROM R/W mode allows the programming of the user mode program ROM.

Option Bit R/W allows the programming of the Z8 option bits. When the device is latched into Option Bit R/W mode, the address must then be changed to 63 decimals (000000111111 Binary). The Options are mapped into this address as follows:

Bit	Option
7	Unused
6	Unused
5	32 KHz XTAL Option
4	Permanent WDT
3	Auto Latch Disable
2	RC Oscillator Option
1	RAM Protect
0	ROM Protect

Table 14 gives the proper conditions for EPROM R/W operations, once the mode is latched.

FUNCTIONAL DESCRIPTION (Continued)

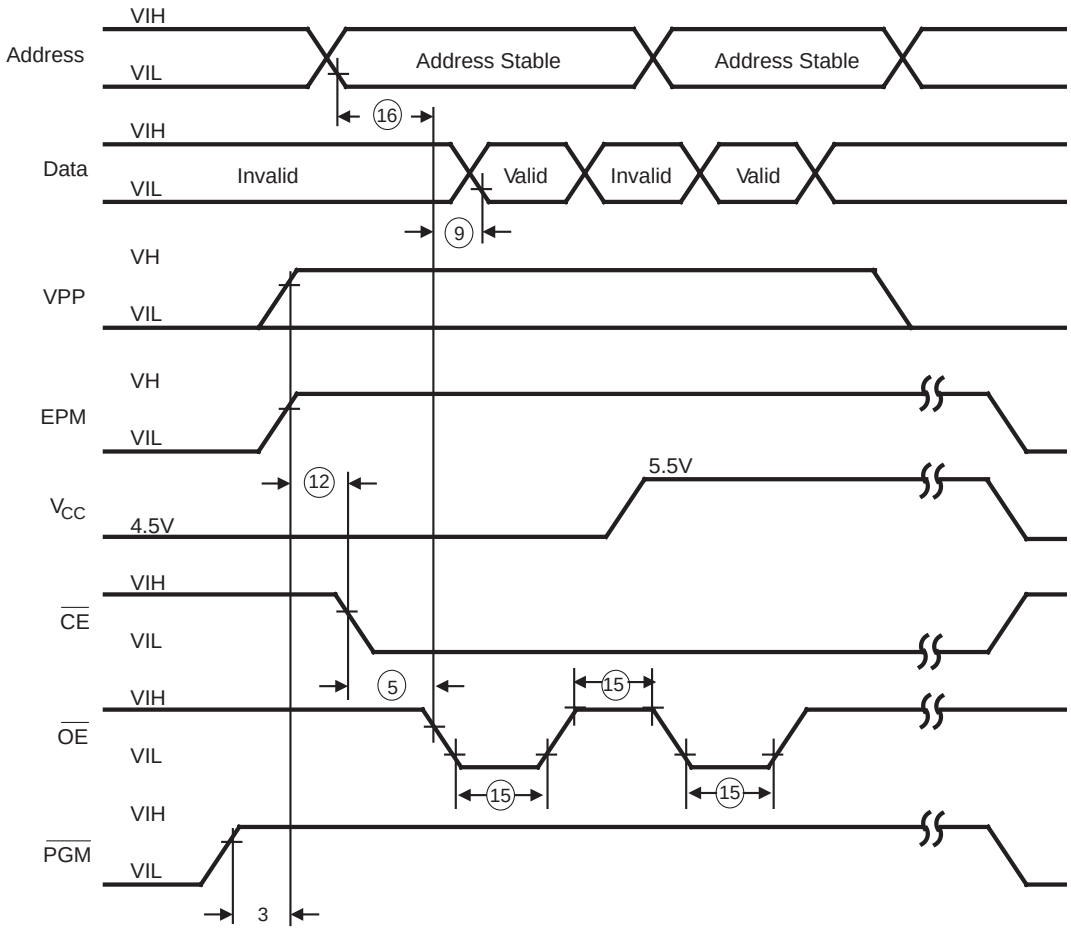


Figure 36. EPROM Read Mode Timing Diagram

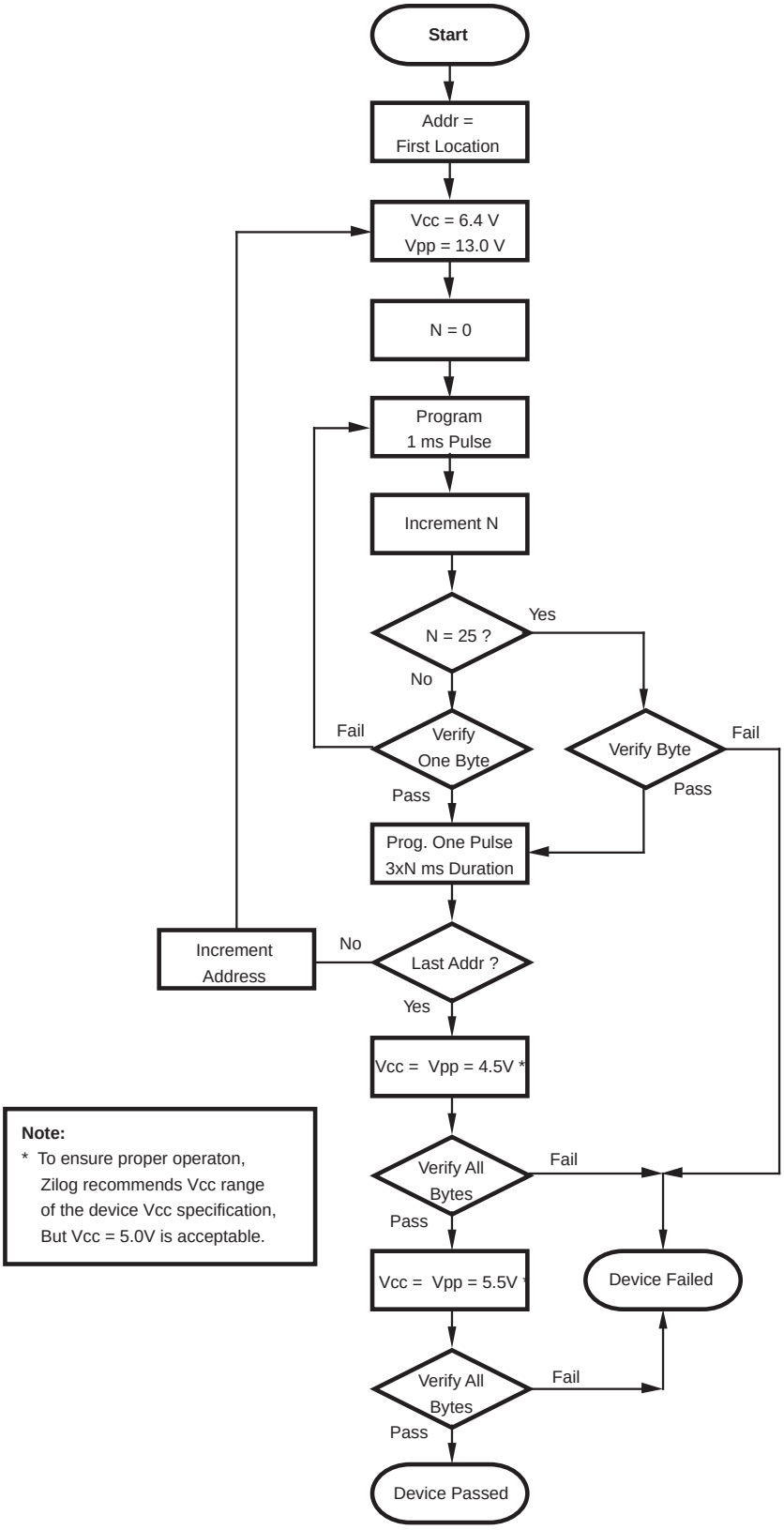


Figure 40. Z86E40 Programming Algorithm

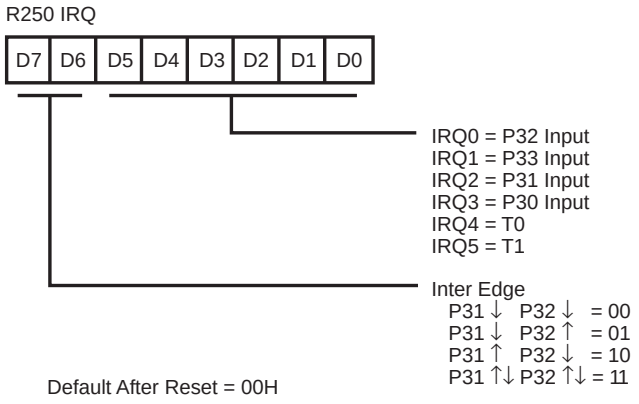
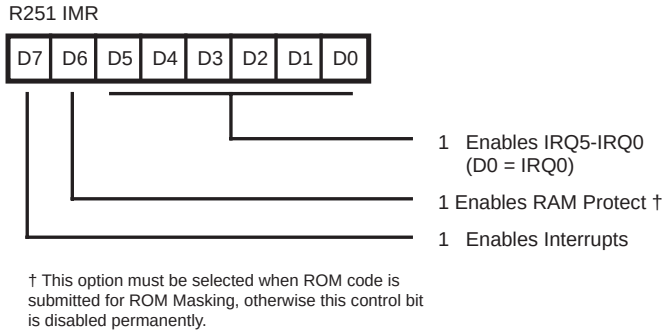


Figure 55. Interrupt Request Register
FAH: Read/Write



† This option must be selected when ROM code is submitted for ROM Masking, otherwise this control bit is disabled permanently.

Figure 56. Interrupt Mask Register
FBH: Read/Write

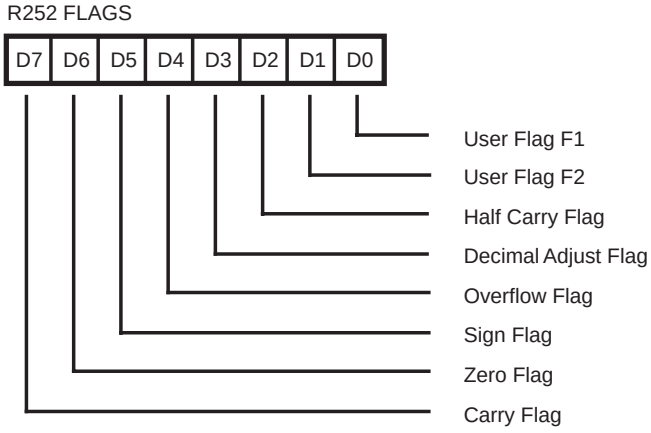


Figure 57. Flag Register
FCH: Read/Write

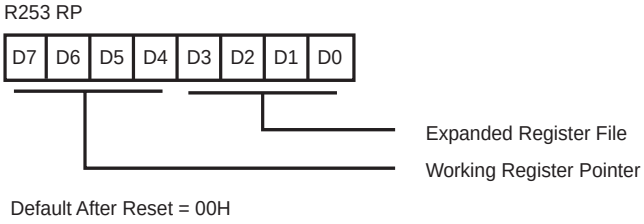


Figure 58. Register Pointer
FDH: Read/Write

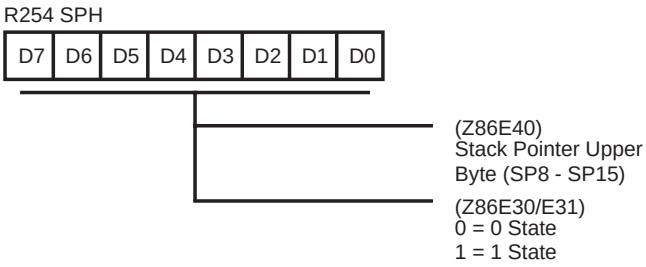


Figure 59. Stack Pointer High
FEH: Read/Write

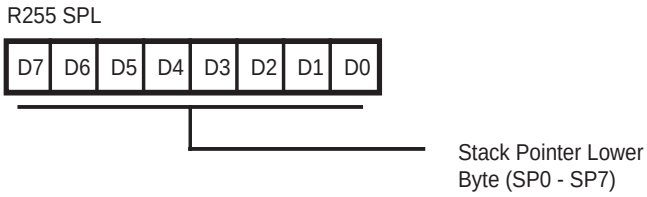
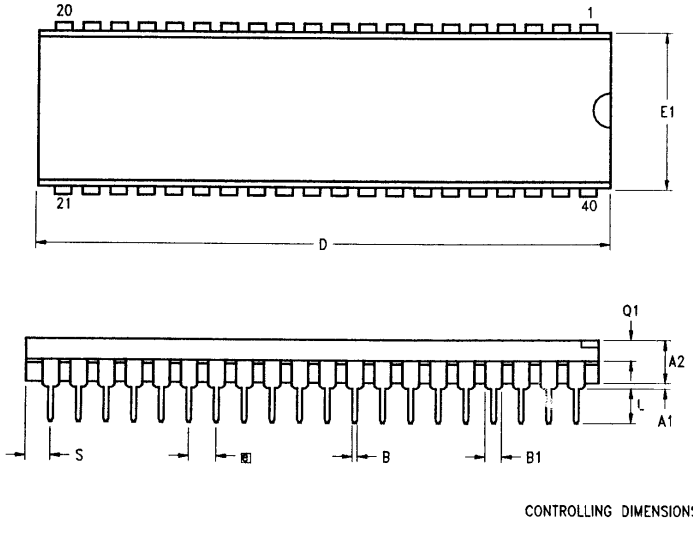


Figure 60. Stack Pointer Low
FFH: Read/Write

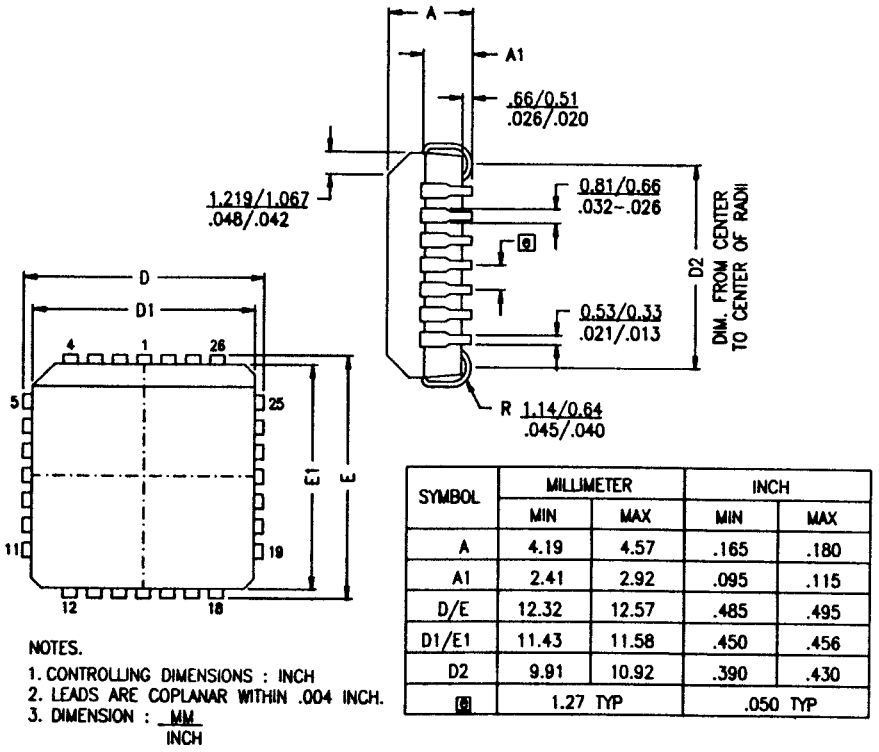
PACKAGE INFORMATION (Continued)

PACKAGE INFORMATION



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A1	0.51	1.02	.020	.040
A2	3.18	3.94	.125	.155
B	0.38	0.53	.015	.021
B1	1.02	1.52	.040	.060
C	0.23	0.38	.009	.015
D	52.07	52.58	2.050	2.070
E	15.24	15.75	.600	.620
E1	13.59	14.22	.535	.560
e	2.54 TYP		.100 TYP	
eA	15.49	16.76	.610	.660
L	3.05	3.81	.120	.150
Q1	1.52	1.91	.060	.075
S	1.52	2.29	.060	.090

Figure 61. 40-Pin DIP Package Diagram



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A	4.19	4.57	.165	.180
A1	2.41	2.92	.095	.115
D/E	12.32	12.57	.485	.495
D1/E1	11.43	11.58	.450	.456
D2	9.91	10.92	.390	.430
e	1.27 TYP		.050 TYP	

Figure 66. 28-Pin PLCC Package Diagram