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##### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	64 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 5x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf870t-i-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf870t-i-so</a>

# PIC16F870/871

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**TABLE 1-2: PIC16F871 PINOUT DESCRIPTION**

Pin Name	DIP Pin#	PLCC Pin#	QFP Pin#	I/O/P Type	Buffer Type	Description
OSC1/CLKI	13	14	30	I	ST/CMOS <sup>(4)</sup>	Oscillator crystal input/external clock source input.
OSC2/CLKO	14	15	31	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. In RC mode, OSC2 pin outputs CLK0, which has 1/4 the frequency of OSC1, and denotes the instruction cycle rate.
MCLR/VPP/THV	1	2	18	I/P	ST	Master Clear (Reset) input or programming voltage input or High Voltage Test mode control. This pin is an active low RESET to the device.
						PORTA is a bi-directional I/O port.
RA0/AN0	2	3	19	I/O	TTL	RA0 can also be analog input 0.
RA1/AN1	3	4	20	I/O	TTL	RA1 can also be analog input 1.
RA2/AN2/VREF-	4	5	21	I/O	TTL	RA2 can also be analog input 2 or negative analog reference voltage.
RA3/AN3/VREF+	5	6	22	I/O	TTL	RA3 can also be analog input 3 or positive analog reference voltage.
RA4/T0CKI	6	7	23	I/O	ST	RA4 can also be the clock input to the Timer0 timer/counter. Output is open drain type.
RA5/AN4	7	8	24	I/O	TTL	RA5 can also be analog input 4.
						PORTB is a bi-directional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs.
RB0/INT	33	36	8	I/O	TTL/ST <sup>(1)</sup>	RB0 can also be the external interrupt pin.
RB1	34	37	9	I/O	TTL	
RB2	35	38	10	I/O	TTL	
RB3/PGM	36	39	11	I/O	TTL/ST <sup>(1)</sup>	RB3 can also be the low voltage programming input.
RB4	37	41	14	I/O	TTL	Interrupt-on-change pin.
RB5	38	42	15	I/O	TTL	Interrupt-on-change pin.
RB6/PGC	39	43	16	I/O	TTL/ST <sup>(2)</sup>	Interrupt-on-change pin or In-Circuit Debugger pin. Serial programming clock.
RB7/PGD	40	44	17	I/O	TTL/ST <sup>(2)</sup>	Interrupt-on-change pin or In-Circuit Debugger pin. Serial programming data.
						PORTC is a bi-directional I/O port.
RC0/T1OSO/T1CKI	15	16	32	I/O	ST	RC0 can also be the Timer1 oscillator output or a Timer1 clock input.
RC1/T1OSI	16	18	35	I/O	ST	RC1 can also be the Timer1 oscillator input.
RC2/CCP1	17	19	36	I/O	ST	RC2 can also be the Capture1 input/Compare1 output/ PWM1 output.
RC3	18	20	37	I/O	ST	
RC4	23	25	42	I/O	ST	
RC5	24	26	43	I/O	ST	
RC6/TX/CK	25	27	44	I/O	ST	RC6 can also be the USART Asynchronous Transmit or Synchronous Clock.
RC7/RX/DT	26	29	1	I/O	ST	RC7 can also be the USART Asynchronous Receive or Synchronous Data.

Legend: I = input      O = output      I/O = input/output  
           — = Not used      TTL = TTL input      P = power  
                                ST = Schmitt Trigger input

- Note 1:** This buffer is a Schmitt Trigger input when configured as an external interrupt or LVP mode.
- 2:** This buffer is a Schmitt Trigger input when used in Serial Programming mode.
- 3:** This buffer is a Schmitt Trigger input when configured as general purpose I/O and a TTL input when used in the Parallel Slave Port mode (for interfacing to a microprocessor bus).
- 4:** This buffer is a Schmitt Trigger input when configured in RC Oscillator mode and a CMOS input otherwise.

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## 2.2.2.5 PIR1 Register

The PIR1 register contains the individual flag bits for the peripheral interrupts.

**Note:** Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt bits are clear prior to enabling an interrupt.

**REGISTER 2-5: PIR1 REGISTER (ADDRESS: 0Ch)**

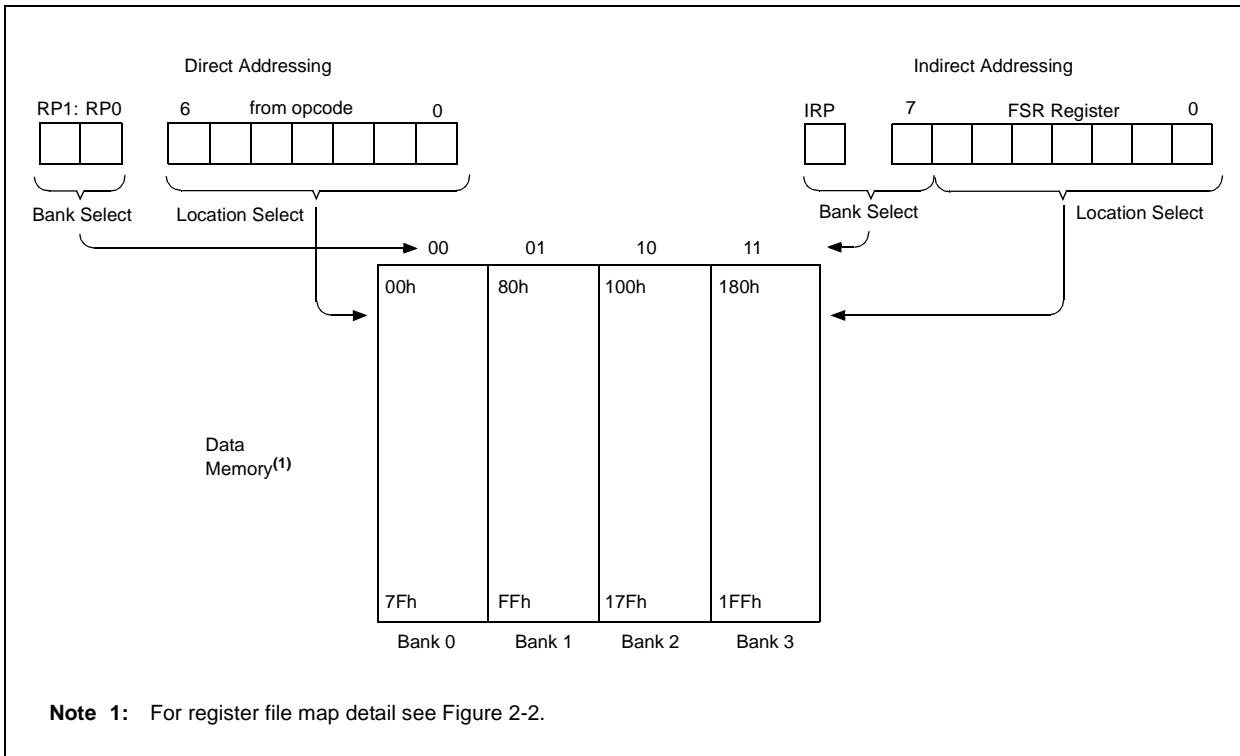
R/W-0	R/W-0	R-0	R-0	U-0	R/W-0	R/W-0	R/W-0
PSPIF <sup>(1)</sup>	ADIF	RCIF	TXIF	—	CCP1IF	TMR2IF	TMR1IF
bit 7				bit 0			

- |       |  |
|-------|--|
| bit 7 | <b>PSPIF<sup>(1)</sup>:</b> Parallel Slave Port Read/Write Interrupt Flag bit<br>1 = A read or a write operation has taken place (must be cleared in software)<br>0 = No read or write has occurred  |
| bit 6 | <b>ADIF:</b> A/D Converter Interrupt Flag bit<br>1 = An A/D conversion completed<br>0 = The A/D conversion is not complete   |
| bit 5 | <b>RCIF:</b> USART Receive Interrupt Flag bit<br>1 = The USART receive buffer is full<br>0 = The USART receive buffer is empty   |
| bit 4 | <b>TXIF:</b> USART Transmit Interrupt Flag bit<br>1 = The USART transmit buffer is empty<br>0 = The USART transmit buffer is full  |
| bit 3 | <b>Unimplemented:</b> Read as '0'  |
| bit 2 | <b>CCP1IF:</b> CCP1 Interrupt Flag bit<br><u>Capture mode:</u><br>1 = A TMR1 register capture occurred (must be cleared in software)<br>0 = No TMR1 register capture occurred<br><u>Compare mode:</u><br>1 = A TMR1 register compare match occurred (must be cleared in software)<br>0 = No TMR1 register compare match occurred<br><u>PWM mode:</u><br>Unused in this mode. |
| bit 1 | <b>TMR2IF:</b> TMR2 to PR2 Match Interrupt Flag bit<br>1 = TMR2 to PR2 match occurred (must be cleared in software)<br>0 = No TMR2 to PR2 match occurred   |
| bit 0 | <b>TMR1IF:</b> TMR1 Overflow Interrupt Flag bit<br>1 = TMR1 register overflowed (must be cleared in software)<br>0 = TMR1 register did not overflow  |

**Note 1:** PSPIF is reserved on the PIC16F870; always maintain this bit clear.

<b>Legend:</b>		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

**FIGURE 2-4: DIRECT/INDIRECT ADDRESSING**



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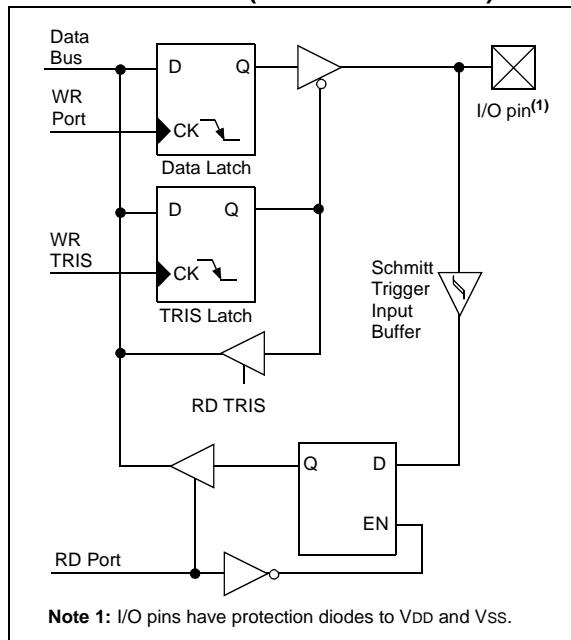
## 4.4 PORTD and TRISD Registers

This section is not applicable to the PIC16F870.

PORTD is an 8-bit port with Schmitt Trigger input buffers. Each pin is individually configurable as an input or output.

PORTD can be configured as an 8-bit wide microprocessor port (parallel slave port) by setting control bit PSPMODE (TRISE<4>). In this mode, the input buffers are TTL.

**FIGURE 4-6: PORTD BLOCK DIAGRAM (IN I/O PORT MODE)**



**TABLE 4-7: PORTD FUNCTIONS**

Name	Bit#	Buffer Type	Function
RD0/PSP0	bit0	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit0.
RD1/PSP1	bit1	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit1.
RD2/PSP2	bit2	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit2.
RD3/PSP3	bit3	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit3.
RD4/PSP4	bit4	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit4.
RD5/PSP5	bit5	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit5.
RD6/PSP6	bit6	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit6.
RD7/PSP7	bit7	ST/TTL <sup>(1)</sup>	Input/output port pin or parallel slave port bit7.

Legend: ST = Schmitt Trigger input, TTL = TTL input

**Note 1:** Input buffers are Schmitt Triggers when in I/O mode and TTL buffers when in Parallel Slave Port mode.

**TABLE 4-8: SUMMARY OF REGISTERS ASSOCIATED WITH PORTD**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
08h	PORTD	RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0	xxxx xxxx	uuuu uuuu
88h	TRISD	PORTD Data Direction Register								1111 1111	1111 1111
89h	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction Bits			0000 -111	0000 -111

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by PORTD.

## 7.0 TIMER2 MODULE

Timer2 is an 8-bit timer with a prescaler and a postscaler. It can be used as the PWM time base for the PWM mode of the CCP module(s). The TMR2 register is readable and writable, and is cleared on any device RESET.

The input clock ( $\text{Fosc}/4$ ) has a prescale option of 1:1, 1:4, or 1:16, selected by control bits T2CKPS1:T2CKPS0 (T2CON<1:0>).

The Timer2 module has an 8-bit period register, PR2. Timer2 increments from 00h until it matches PR2 and then resets to 00h on the next increment cycle. PR2 is a readable and writable register. The PR2 register is initialized to FFh upon RESET.

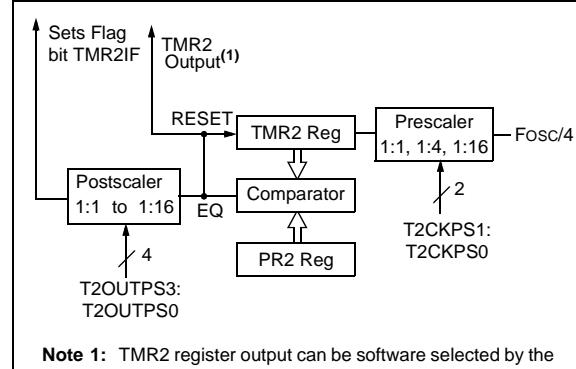
The match output of TMR2 goes through a 4-bit postscaler (which gives a 1:1 to 1:16 scaling inclusive) to generate a TMR2 interrupt (latched in flag bit TMR2IF (PR1<1>)).

Timer2 can be shut-off by clearing control bit, TMR2ON (T2CON<2>), to minimize power consumption.

Register 7-1 shows the Timer2 control register.

Additional information on timer modules is available in the PIC® Mid-Range MCU Family Reference Manual (DS33023).

**FIGURE 7-1: TIMER2 BLOCK DIAGRAM**



**Note 1:** TMR2 register output can be software selected by the SSP module as a baud clock.

**REGISTER 7-1: T2CON: TIMER2 CONTROL REGISTER (ADDRESS 12h)**

	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0
bit 7								bit 0

bit 7	<b>Unimplemented:</b> Read as '0'
bit 6-3	<b>TOUTPS3:TOUTPS0:</b> Timer2 Output Postscale Select bits
	0000 = 1:1 Postscale
	0001 = 1:2 Postscale
	0010 = 1:3 Postscale
	•
	•
	•
	1111 = 1:16 Postscale
bit 2	<b>TMR2ON:</b> Timer2 On bit
	1 = Timer2 is on
	0 = Timer2 is off
bit 1-0	<b>T2CKPS1:T2CKPS0:</b> Timer2 Clock Prescale Select bits
	00 = Prescaler is 1
	01 = Prescaler is 4
	1x = Prescaler is 16

**Legend:**

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

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**TABLE 9-3: BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 0)**

BAUD RATE (K)	Fosc = 20 MHz			Fosc = 16 MHz			Fosc = 10 MHz		
	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)
0.3	-	-	-	-	-	-	-	-	-
1.2	1.221	1.75	255	1.202	0.17	207	1.202	0.17	129
2.4	2.404	0.17	129	2.404	0.17	103	2.404	0.17	64
9.6	9.766	1.73	31	9.615	0.16	25	9.766	1.73	15
19.2	19.531	1.72	15	19.231	0.16	12	19.531	1.72	7
28.8	31.250	8.51	9	27.778	3.55	8	31.250	8.51	4
33.6	34.722	3.34	8	35.714	6.29	6	31.250	6.99	4
57.6	62.500	8.51	4	62.500	8.51	3	52.083	9.58	2
HIGH	1.221	-	255	0.977	-	255	0.610	-	255
LOW	312.500	-	0	250.000	-	0	156.250	-	0

BAUD RATE (K)	Fosc = 4 MHz			Fosc = 3.6864 MHz		
	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)
0.3	0.300	0	207	0.3	0	191
1.2	1.202	0.17	51	1.2	0	47
2.4	2.404	0.17	25	2.4	0	23
9.6	8.929	6.99	6	9.6	0	5
19.2	20.833	8.51	2	19.2	0	2
28.8	31.250	8.51	1	28.8	0	1
33.6	-	-	-	-	-	-
57.6	62.500	8.51	0	57.6	0	0
HIGH	0.244	-	255	0.225	-	255
LOW	62.500	-	0	57.6	-	0

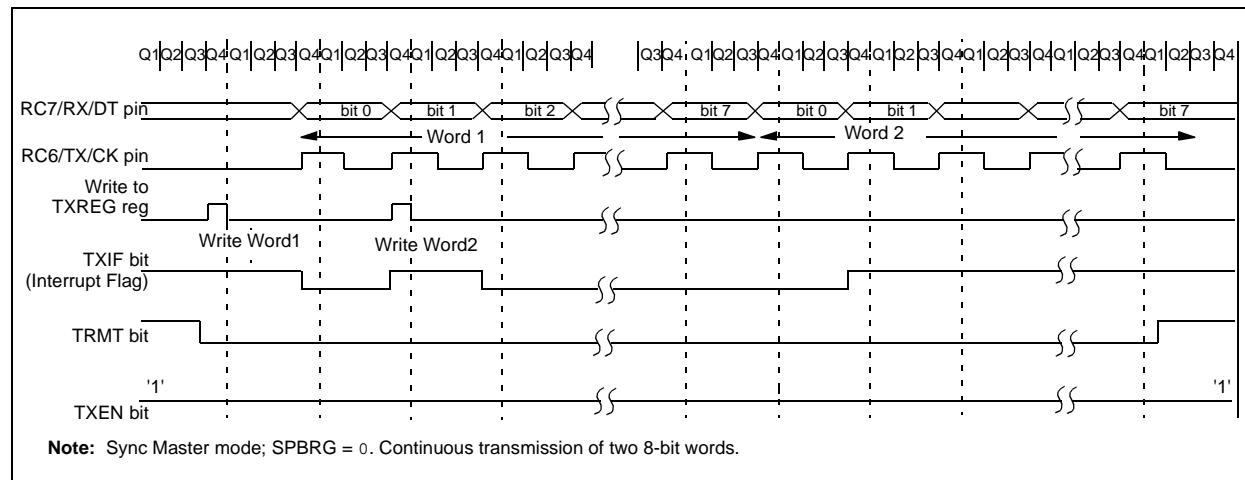
**TABLE 9-8: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
0Bh, 8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	ROIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF <sup>(1)</sup>	ADIF	RCIF	TXIF	—	CCP1IF	TMR2IF	TMR1IF	0000 -000	0000 -000
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
19h	TXREG	USART Transmit Register							0000 0000	0000 0000	
8Ch	PIE1	PSPIE <sup>(1)</sup>	ADIE	RCIE	TXIE	—	CCP1IE	TMR2IE	TMR1IE	0000 -000	0000 -000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register							0000 0000	0000 0000	

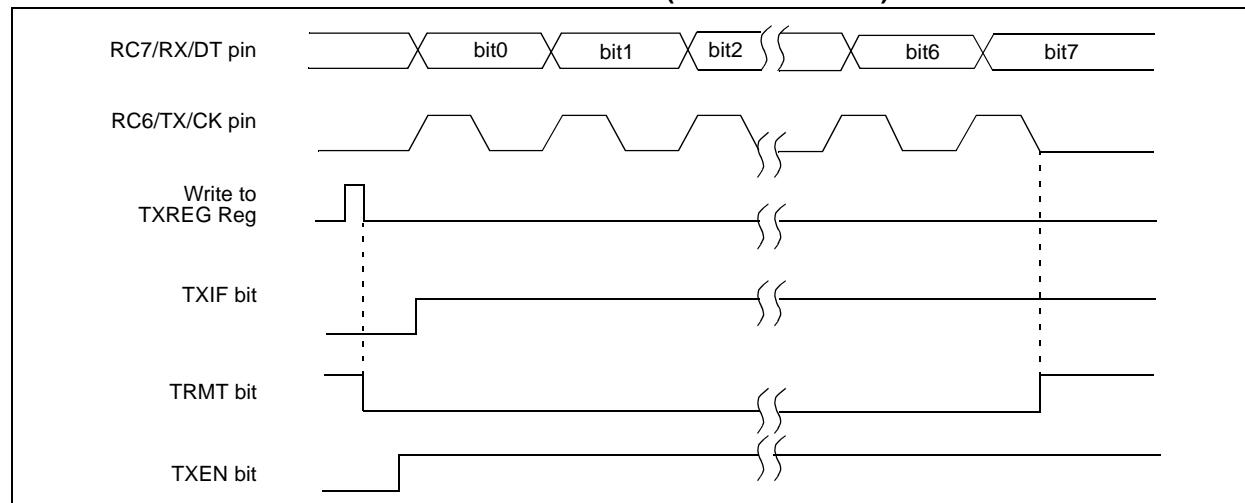
Legend: x = unknown, - = unimplemented, read as '0'. Shaded cells are not used for synchronous master transmission.

Note 1: Bits PSPIE and PSPIF are reserved on the PIC16F870; always maintain these bits clear.

**FIGURE 9-9: SYNCHRONOUS TRANSMISSION**



**FIGURE 9-10: SYNCHRONOUS TRANSMISSION (THROUGH TXEN)**



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## REGISTER 10-2: ADCON1 REGISTER (ADDRESS: 9Fh)

**bit 7      ADFM: A/D Result Format Select bit**

1 = Right justified. 6 Most Significant bits of ADRESH are read as '0'.

0 = Left justified. 6 Least Significant bits of ADRESL are read as '0'.

bit 6-4      **Unimplemented:** Read as '0'

bit 3-0      **PCFG3:PCFG0**: A/D Port Configuration Control bits:

PCFG3: PCFG0	AN7 <sup>(1)</sup> RE2	AN6 <sup>(1)</sup> RE1	AN5 <sup>(1)</sup> RE0	AN4 RA5	AN3 RA3	AN2 RA2	AN1 RA1	AN0 RA0	VREF+	VREF-	CHAN/ Refs <sup>(2)</sup>
0000	A	A	A	A	A	A	A	A	VDD	VSS	8/0
0001	A	A	A	A	VREF+	A	A	A	RA3	VSS	7/1
0010	D	D	D	A	A	A	A	A	VDD	VSS	5/0
0011	D	D	D	A	VREF+	A	A	A	RA3	VSS	4/1
0100	D	D	D	D	A	D	A	A	VDD	VSS	3/0
0101	D	D	D	D	VREF+	D	A	A	RA3	VSS	2/1
011x	D	D	D	D	D	D	D	D	VDD	VSS	0/0
1000	A	A	A	A	VREF+	VREF-	A	A	RA3	RA2	6/2
1001	D	D	A	A	A	A	A	A	VDD	VSS	6/0
1010	D	D	A	A	VREF+	A	A	A	RA3	VSS	5/1
1011	D	D	A	A	VREF+	VREF-	A	A	RA3	RA2	4/2
1100	D	D	D	A	VREF+	VREF-	A	A	RA3	RA2	3/2
1101	D	D	D	D	VREF+	VREF-	A	A	RA3	RA2	2/2
1110	D	D	D	D	D	D	D	A	VDD	VSS	1/0
1111	D	D	D	D	VREF+	VREF-	D	A	RA3	RA2	1/2

A = Analog input      D = Digital I/O

**Note 1:** These channels are not available on the PIC16F870 device.

**2:** This column indicates the number of analog channels available as A/D inputs and the number of analog channels used as voltage reference inputs.

**Legend:**

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

The ADRESH:ADRESL registers contain the 10-bit result of the A/D conversion. When the A/D conversion is complete, the result is loaded into this A/D result register pair, the GO/DONE bit (ADCON0<2>) is cleared and the A/D interrupt flag bit ADIF is set. The block diagram of the A/D module is shown in Figure 10-1.

After the A/D module has been configured as desired, the selected channel must be acquired before the conversion is started. The analog input channels must have their corresponding TRIS bits selected as inputs.

To determine sample time, see Section 10.1. After this acquisition time has elapsed, the A/D conversion can be started.

## 10.2 Selecting the A/D Conversion Clock

The A/D conversion time per bit is defined as TAD. The A/D conversion requires a minimum 12 TAD per 10-bit conversion. The source of the A/D conversion clock is software selected. The four possible options for TAD are:

- 2 Tosc
- 8 Tosc
- 32 Tosc
- Internal A/D module RC oscillator (2-6  $\mu$ s)

For correct A/D conversions, the A/D conversion clock (TAD) must be selected to ensure a minimum TAD time of 1.6  $\mu$ s.

Table 10-1 shows the resultant TAD times derived from the device operating frequencies and the A/D clock source selected.

**TABLE 10-1: TAD vs. MAXIMUM DEVICE OPERATING FREQUENCIES (STANDARD DEVICES (C))**

AD Clock Source (TAD)		Maximum Device Frequency
Operation	ADCS1:ADCS0	Max.
2 Tosc	00	1.25 MHz
8 Tosc	01	5 MHz
32 Tosc	10	20 MHz
RC <sup>(1, 2, 3)</sup>	11	(Note 1)

**Note 1:** The RC source has a typical TAD time of 4  $\mu$ s, but can vary between 2-6  $\mu$ s.

**2:** When the device frequencies are greater than 1 MHz, the RC A/D conversion clock source is only recommended for SLEEP operation.

**3:** For extended voltage devices (LC), please refer to the Electrical Characteristics (Section 14.1 and 14.2).

## 10.3 Configuring Analog Port Pins

The ADCON1 and TRIS registers control the operation of the A/D port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bits set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) will be converted.

The A/D operation is independent of the state of the CHS2:CHS0 bits and the TRIS bits.

**Note 1:** When reading the port register, any pin configured as an analog input channel will read as cleared (a low level). Pins configured as digital inputs will convert an analog input. Analog levels on a digitally configured input will not affect the conversion accuracy.

**2:** Analog levels on any pin that is defined as a digital input (including the AN7:AN0 pins), may cause the input buffer to consume current that is out of the device specifications.

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## REGISTER 11-1: CONFIGURATION WORD (ADDRESS 2007h)<sup>(1)</sup>

CP1	CP0	DEBUG	—	WRT	CPD	LVP	BOREN	CP1	CP0	PWRTE	WDTEN	FOSC1	FOSC0
bit 13	bit 0												
bit 13-12,	<b>CP1:CP0:</b> FLASH Program Memory Code Protection bits <sup>(2)</sup>												
bit 5-4	11 = Code protection off 10 = Not supported 01 = Not supported 00 = Code protection on												
bit 11	<b>DEBUG:</b> In-Circuit Debugger Mode 1 = In-Circuit Debugger disabled, RB6 and RB7 are general purpose I/O pins 0 = In-Circuit Debugger enabled, RB6 and RB7 are dedicated to the debugger												
bit 10	<b>Unimplemented:</b> Read as '1'												
bit 9	<b>WRT:</b> FLASH Program Memory Write Enable 1 = Unprotected program memory may be written to by EECON control 0 = Unprotected program memory may not be written to by EECON control												
bit 8	<b>CPD:</b> Data EE Memory Code Protection 1 = Code protection off 0 = Data EEPROM memory code protected												
bit 7	<b>LVP:</b> Low Voltage In-Circuit Serial Programming Enable bit 1 = RB3/PGM pin has PGM function, low voltage programming enabled 0 = RB3 is digital I/O, HV on MCLR must be used for programming												
bit 6	<b>BOREN:</b> Brown-out Reset Enable bit <sup>(3)</sup> 1 = BOR enabled 0 = BOR disabled												
bit 3	<b>PWRTE:</b> Power-up Timer Enable bit <sup>(3)</sup> 1 = PWRT disabled 0 = PWRT enabled												
bit 2	<b>WDTEN:</b> Watchdog Timer Enable bit 1 = WDT enabled 0 = WDT disabled												
bit 1-0	<b>FOSC1:FOSC0:</b> Oscillator Selection bits 11 = RC oscillator 10 = HS oscillator 01 = XT oscillator 00 = LP oscillator												

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

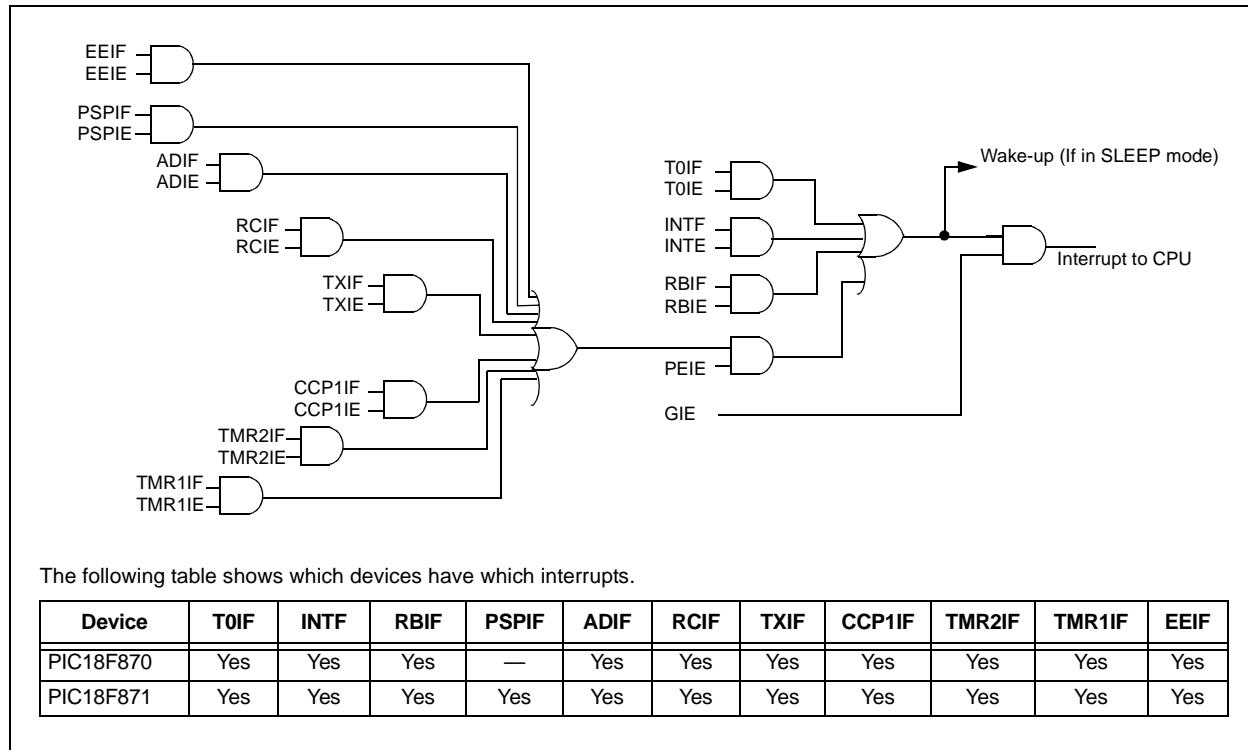
x = Bit is unknown

**Note 1:** The erased (unprogrammed) value of the configuration word is 3FFh.

**2:** All of the CP1:CP0 pairs have to be given the same value to enable the code protection scheme listed.

**3:** Enabling Brown-out Reset automatically enables Power-up Timer (PWRT), regardless of the value of bit PWRTE. Ensure the Power-up Timer is enabled any time Brown-out Reset is enabled.

**FIGURE 11-9: INTERRUPT LOGIC**



### 11.10.1 INT INTERRUPT

External interrupt on the RB0/INT pin is edge triggered, either rising, if bit INTEDG (OPTION\_REG<6>) is set, or falling, if the INTEDG bit is clear. When a valid edge appears on the RB0/INT pin, flag bit INTF (INTCON<1>) is set. This interrupt can be disabled by clearing enable bit INTE (INTCON<4>). Flag bit INTF must be cleared in software in the Interrupt Service Routine before re-enabling this interrupt. The INT interrupt can wake-up the processor from SLEEP, if bit INTE was set prior to going into SLEEP. The status of global interrupt enable bit, GIE, decides whether or not the processor branches to the interrupt vector following wake-up. See Section 11.13 for details on SLEEP mode.

### 11.10.2 TMR0 INTERRUPT

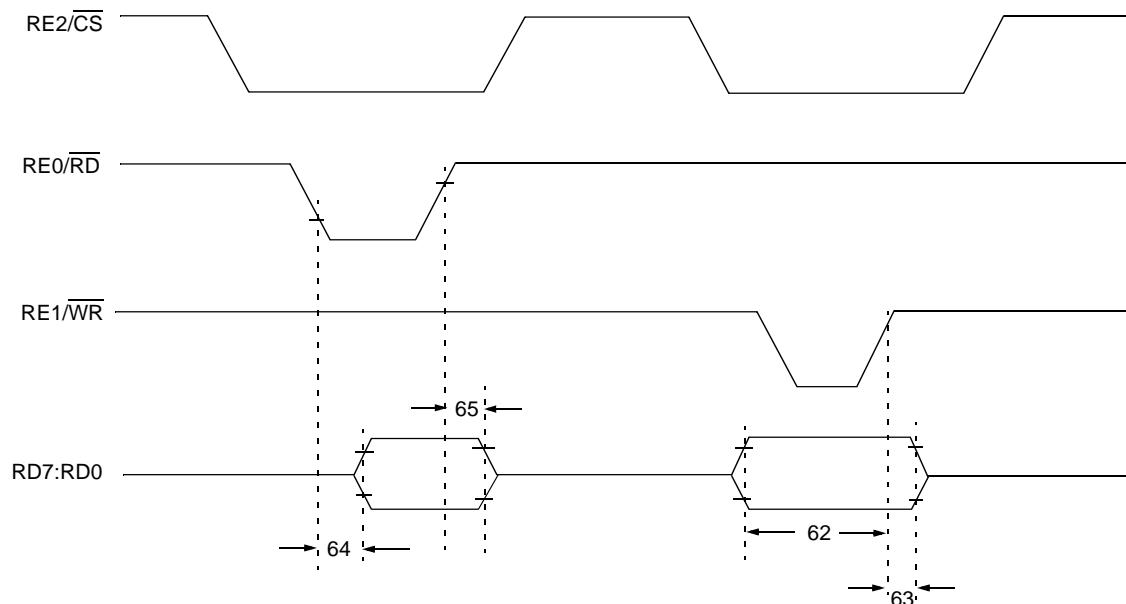
An overflow (FFh → 00h) in the TMR0 register will set flag bit T0IF (INTCON<2>). The interrupt can be enabled/disabled by setting/clearing enable bit T0IE (INTCON<5>) (Section 5.0).

### 11.10.3 PORTB INTCON CHANGE

An input change on PORTB<7:4> sets flag bit RBIF (INTCON<0>). The interrupt can be enabled/disabled by setting/clearing enable bit RBIE (INTCON<4>) (Section 4.2).

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**FIGURE 14-10: PARALLEL SLAVE PORT TIMING (PIC16F871 ONLY)**



**Note:** Refer to Figure 14-3 for load conditions.

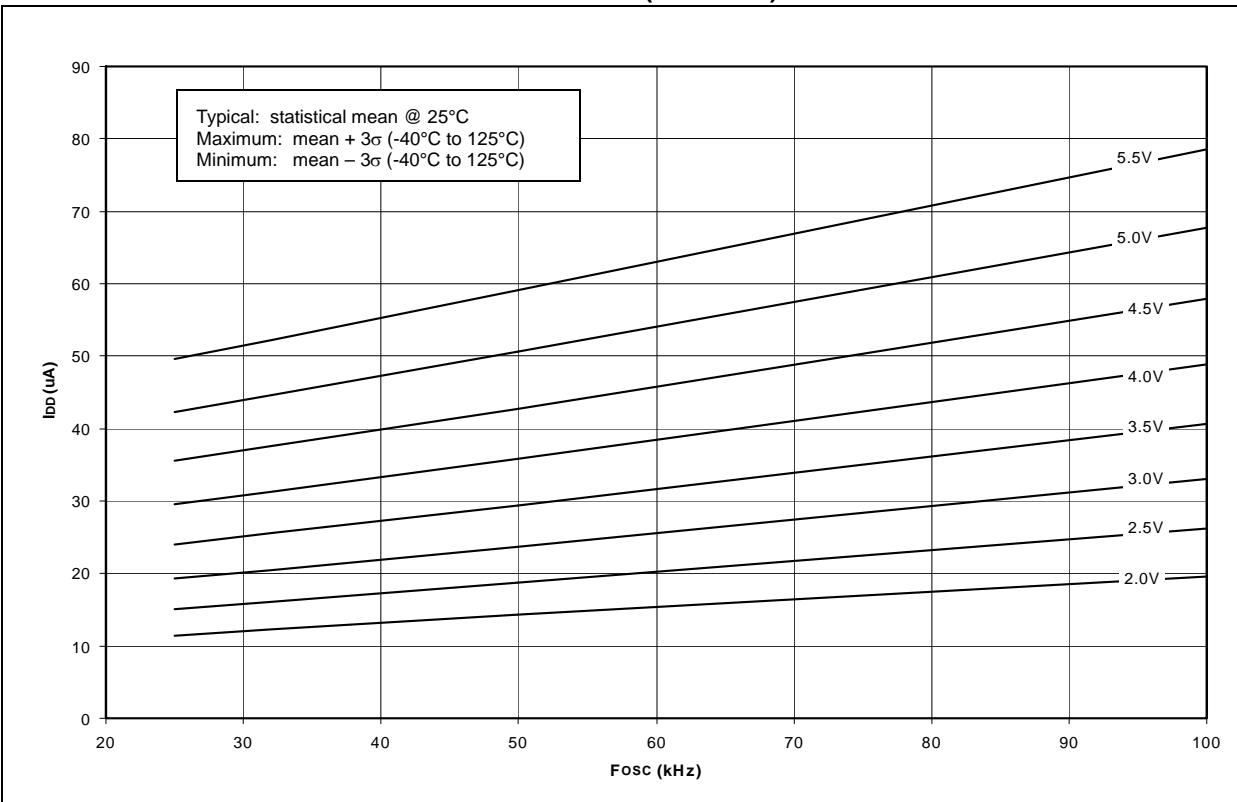
**TABLE 14-6: PARALLEL SLAVE PORT REQUIREMENTS (PIC16F871 ONLY)**

Param No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
62	TdtV2wrH	Data in valid before WR↑ or CS↑ (setup time)	20	—	—	—	ns	Extended range only
			25	—	—	—	ns	
63*	TwrH2dtl	WR↑ or CS↑ to data-in invalid (hold time)	Standard(F)	20	—	—	ns	
			Extended(LF)	35	—	—	ns	
64	TrdL2dtV	RD↓ and CS↓ to data-out valid	—	—	80	ns	Extended range only	
			—	—	90	ns		
65	TrdH2dtl	RD↑ or CS↓ to data-out invalid	10	—	30	ns		

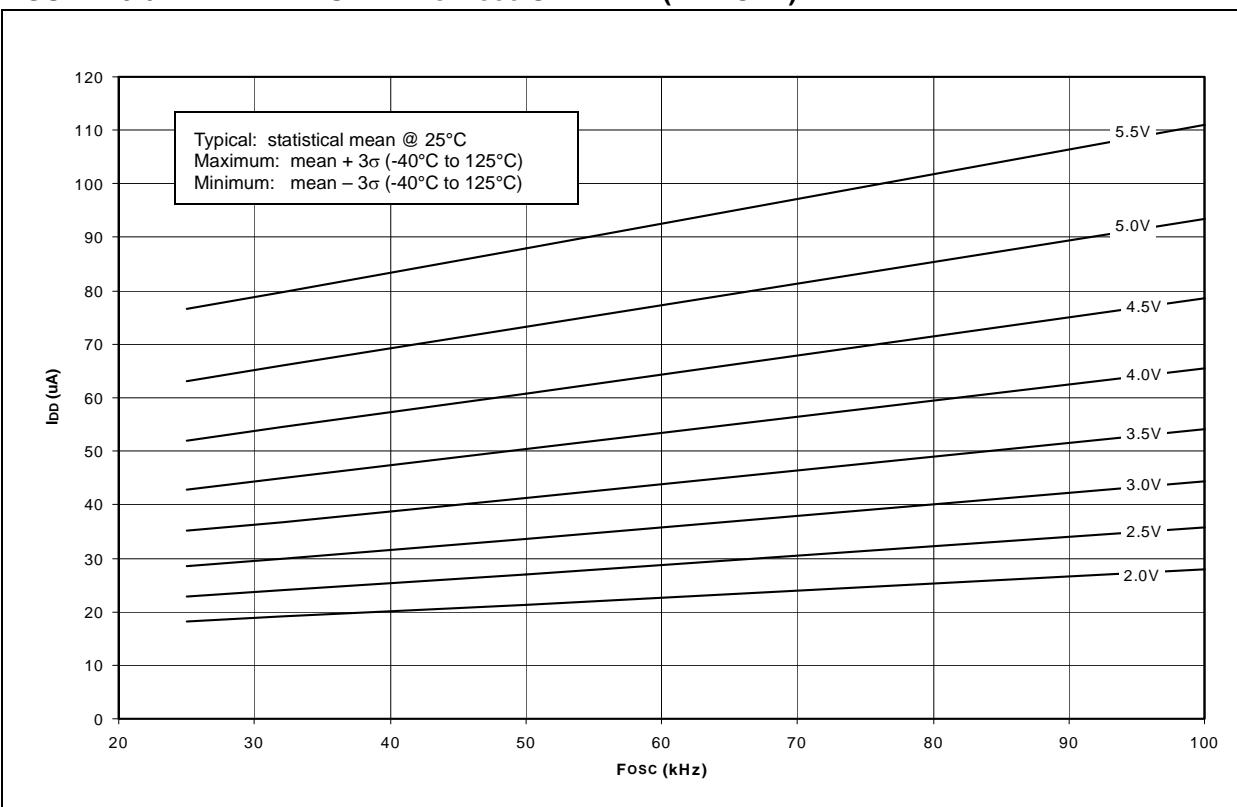
\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 15-5: TYPICAL IDD vs. Fosc OVER VDD (LP MODE)**



**FIGURE 15-6: MAXIMUM IDD vs. Fosc OVER VDD (XT MODE)**



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FIGURE 15-19: TYPICAL, MINIMUM AND MAXIMUM VOL vs. IOL (VDD = 3V, -40°C TO 125°C)

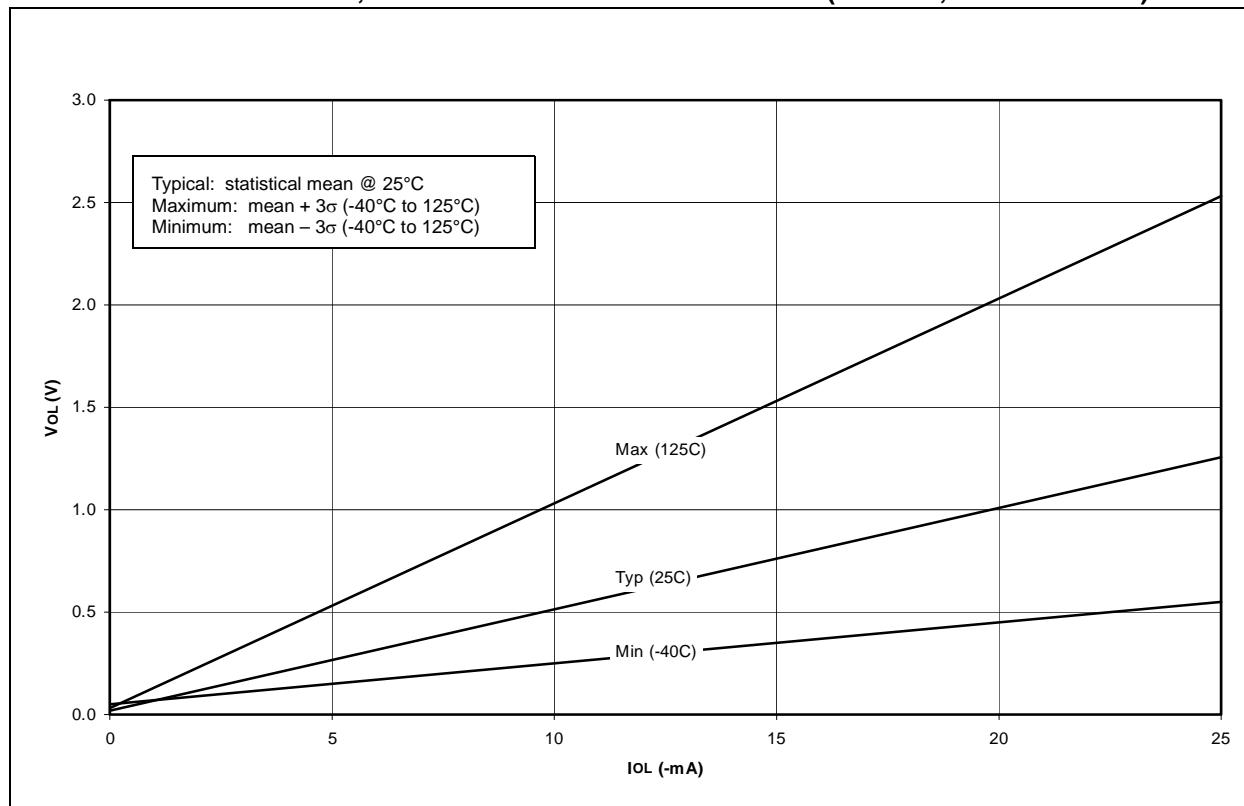
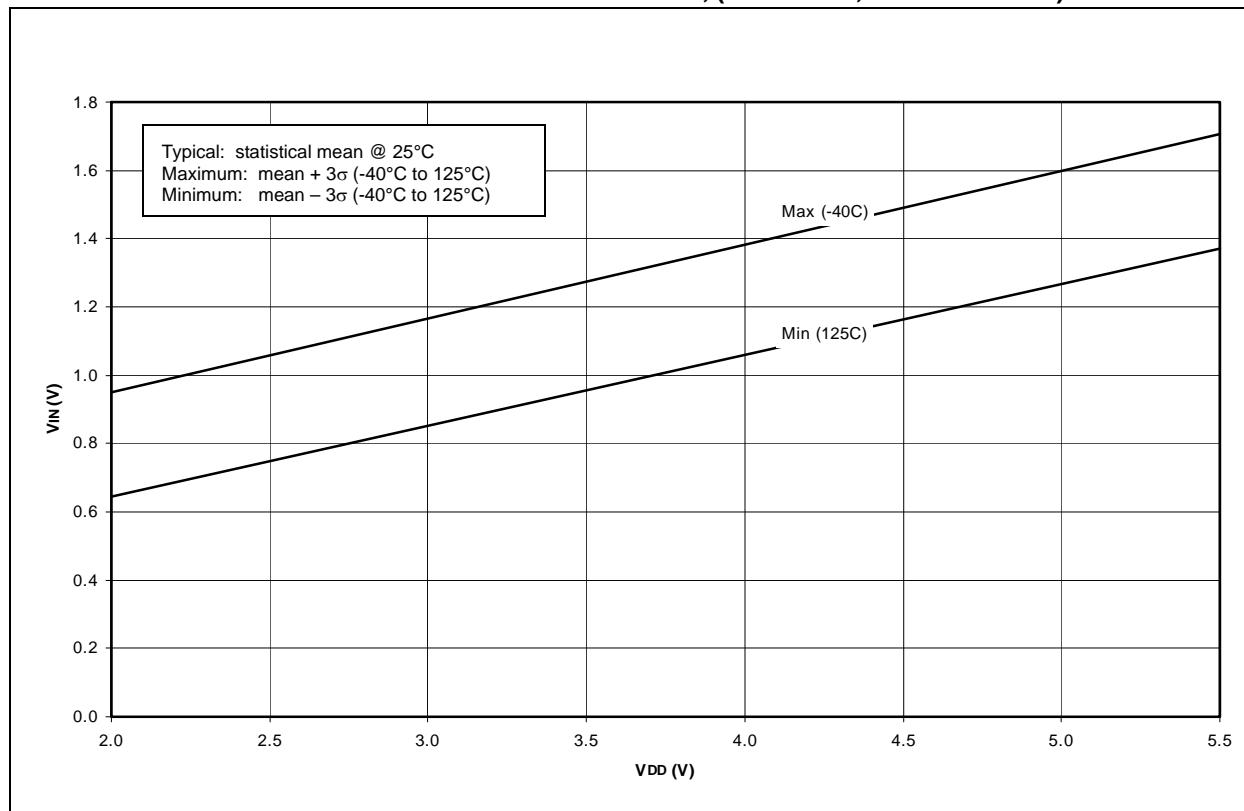


FIGURE 15-20: MINIMUM AND MAXIMUM VIN vs. VDD, (TTL INPUT, -40°C TO 125°C)

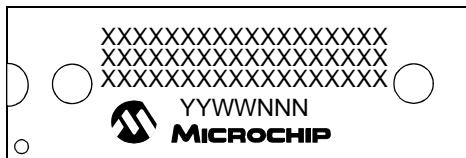


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## Package Marking Information (Cont'd)

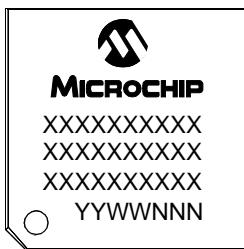
40-Lead PDIP



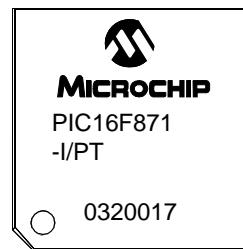
Example



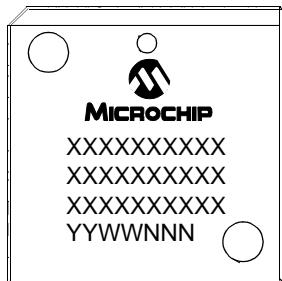
44-Lead TQFP



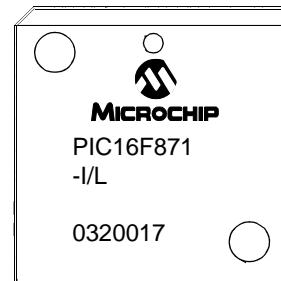
Example



44-Lead PLCC

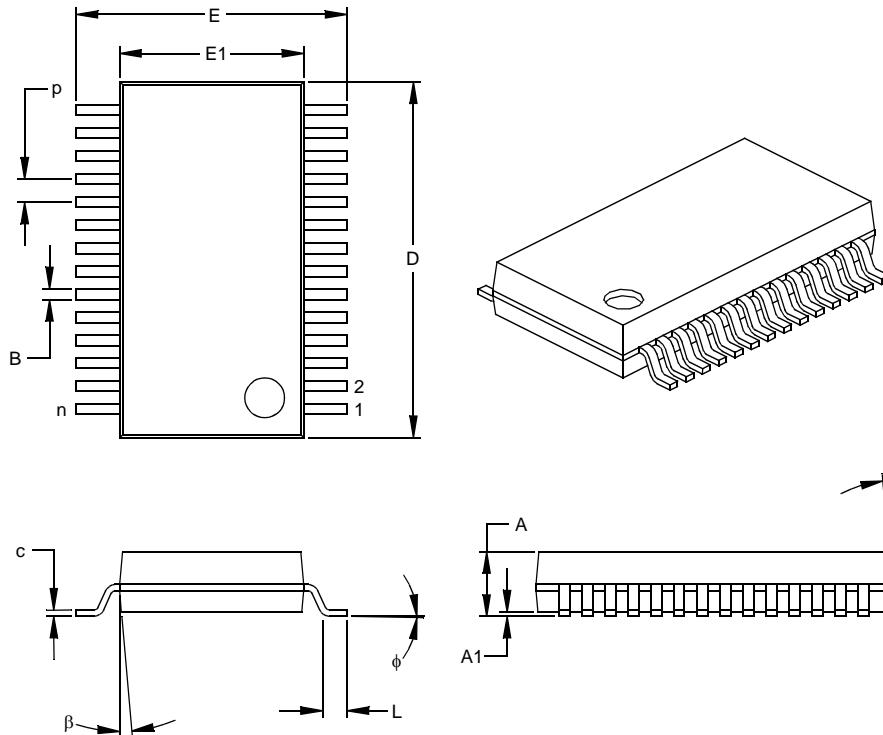


Example



## 28-Lead Plastic Shrink Small Outline (SS) – 209 mil, 5.30 mm (SSOP)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension	Units	INCHES			MILLIMETERS*		
		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		28			28	
Pitch	p		.026			0.65	
Overall Height	A	.068	.073	.078	1.73	1.85	1.98
Molded Package Thickness	A2	.064	.068	.072	1.63	1.73	1.83
Standoff §	A1	.002	.006	.010	0.05	0.15	0.25
Overall Width	E	.299	.309	.319	7.59	7.85	8.10
Molded Package Width	E1	.201	.207	.212	5.11	5.25	5.38
Overall Length	D	.396	.402	.407	10.06	10.20	10.34
Foot Length	L	.022	.030	.037	0.56	0.75	0.94
Lead Thickness	c	.004	.007	.010	0.10	0.18	0.25
Foot Angle	ϕ	0	4	8	0.00	101.60	203.20
Lead Width	B	.010	.013	.015	0.25	0.32	0.38
Mold Draft Angle Top	α	0	5	10	0	5	10
Mold Draft Angle Bottom	β	0	5	10	0	5	10

\* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-150

Drawing No. C04-073

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## APPENDIX C: CONVERSION CONSIDERATIONS

This appendix discusses the considerations for converting from previous versions of a device to the ones listed in this data sheet. Typically, these changes are due to the differences in the process technology used. An example of this type of conversion is from a PIC17C756 to a PIC18F8720.

**Not Applicable**

## APPENDIX D: MIGRATION FROM MID-RANGE TO ENHANCED DEVICES

A detailed discussion of the differences between the mid-range MCU devices (i.e., PIC16CXXX) and the enhanced devices (i.e., PIC18FXXX) is provided in AN716, "Migrating Designs from PIC16C74A/74B to PIC18C442." The changes discussed, while device specific, are generally applicable to all mid-range to enhanced device migrations.

This Application Note is available as Literature Number DS00716.

## APPENDIX E: MIGRATION FROM HIGH-END TO ENHANCED DEVICES

A detailed discussion of the migration pathway and differences between the high-end MCU devices (i.e., PIC17CXXX) and the enhanced devices (i.e., PIC18FXXXX) is provided in AN726, "PIC17CXXX to PIC18CXXX Migration." This Application Note is available as Literature Number DS00726.

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RB7:RB4 Interrupt-on-Change	
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RB7:RB4 Interrupt-on-Change	
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