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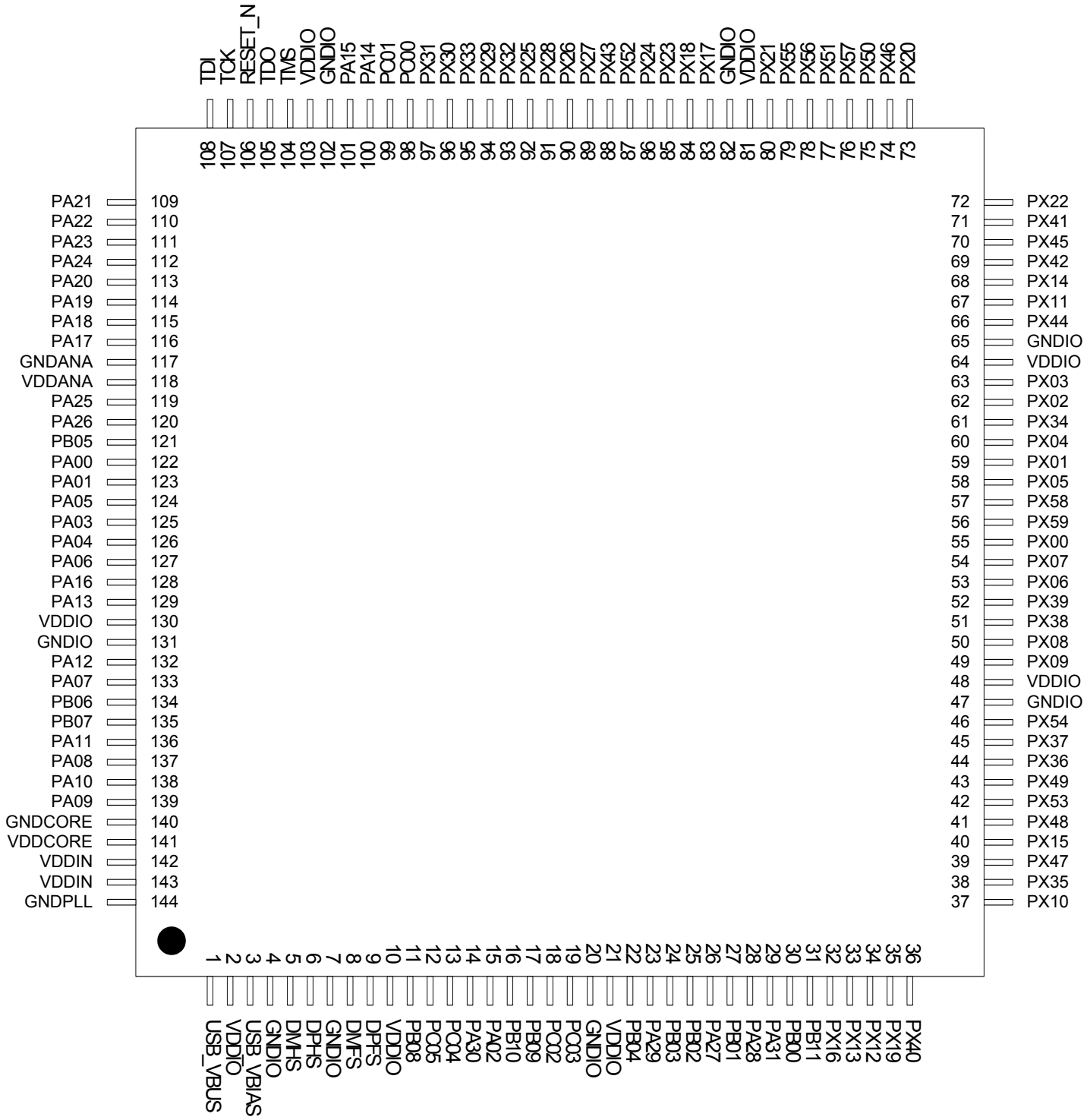
Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	AVR
Core Size	32-Bit Single-Core
Speed	66MHz
Connectivity	EBI/EMI, I²C, IrDA, Memory Card, SPI, SSC, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, POR, WDT
Number of I/O	110
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128K x 8
Voltage - Supply (Vcc/Vdd)	1.75V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-LQFP
Supplier Device Package	144-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/at32uc3a364-alur

  - Support for SPI and LIN
  - Optionnal support for IrDA, ISO7816, Hardware Handshaking, RS485 interfaces and Modem Line
- Two Master/Slave Serial Peripheral Interfaces (SPI) with Chip Select Signals
- One Synchronous Serial Protocol Controller
  - Supports I2S and Generic Frame-Based Protocols
- Two Master/Slave Two-Wire Interface (TWI), 400 kbit/s I2C-compatible
- 16-bit Stereo Audio Bitstream
  - Sample Rate Up to 50 KHz
- QTouch® Library Support
  - Capacitive Touch Buttons, Sliders, and Wheels
  - QTouch and QMatrix Acquisition
- On-Chip Debug System (JTAG interface)
  - Nexus Class 2+, Runtime Control, Non-Intrusive Data and Program Trace
- 110 General Purpose Input/Output (GPIOs)
  - Standard or High Speed mode
  - Toggle capability: up to 84 MHz
- Packages
  - 144-ball TFBGA, 11x11 mm, pitch 0.8 mm
  - 144-pin LQFP, 22x22 mm, pitch 0.5 mm
  - 100-ball VFBGA, 7x7 mm, pitch 0.65 mm
- Single 3.3 V Power Supply

Figure 3-2. LQFP144 Pinout



3.2 Peripheral Multiplexing on I/O lines

3.2.1 Multiplexed Signals

Each GPIO line can be assigned to one of the peripheral functions. The following table describes the peripheral signals multiplexed to the GPIO lines.

Note that GPIO 44 is physically implemented in silicon but it must be kept unused and configured in input mode.

Table 3-1. GPIO Controller Function Multiplexing

BGA 144	QFP 144	BGA 100	PIN	GPIO	Supply	PIN Type [2]	GPIO function			
							A	B	C	D
G11	122	G8[1]	PA00	0	VDDIO	x3	USART0 - RTS	TC0 - CLK1	SPI1 - NPCS[3]	
G12	123	G10[1]	PA01	1	VDDIO	x1	USART0 - CTS	TC0 - A1	USART2 - RTS	
D8	15	E1[1]	PA02	2	VDDIO	x1	USART0 - CLK	TC0 - B1	SPI0 - NPCS[0]	
G10	125	F9	PA03	3	VDDIO	x1	USART0 - RXD	EIC - EXTINT[4]	ABDAC - DATA[0]	
F9	126	E9	PA04	4	VDDIO	x1	USART0 - TXD	EIC - EXTINT[5]	ABDAC - DATAN[0]	
F10	124	G9	PA05	5	VDDIO	x1	USART1 - RXD	TC1 - CLK0	USB - ID	
F8	127	E8[1]	PA06	6	VDDIO	x1	USART1 - TXD	TC1 - CLK1	USB - VBOF	
E10	133	H10[1]	PA07	7	VDDIO	x1	SPI0 - NPCS[3]	ABDAC - DATAN[0]	USART1 - CLK	
C11	137	F8	PA08	8	VDDIO	x3	SPI0 - SPCK	ABDAC - DATA[0]	TC1 - B1	
B12	139	D8	PA09	9	VDDIO	x2	SPI0 - NPCS[0]	EIC - EXTINT[6]	TC1 - A1	
C12	138	C10	PA10	10	VDDIO	x2	SPI0 - MOSI	USB - VBOF	TC1 - B0	
D10	136	C9	PA11	11	VDDIO	x2	SPI0 - MISO	USB - ID	TC1 - A2	
E12	132	G7[1]	PA12	12	VDDIO	x1	USART1 - CTS	SPI0 - NPCS[2]	TC1 - A0	
F11	129	E8[1]	PA13	13	VDDIO	x1	USART1 - RTS	SPI0 - NPCS[1]	EIC - EXTINT[7]	
J6	100	K7[1]	PA14	14	VDDIO	x1	SPI0 - NPCS[1]	TWIMS0 - TWALM	TWIMS1 - TWCK	
J7	101	J7[1]	PA15	15	VDDIO	x1	MCI - CMD[1]	SPI1 - SPCK	TWIMS1 - TWD	
F12	128	E7	PA16	16	VDDIO	x1	MCI - DATA[11]	SPI1 - MOSI	TC1 - CLK2	
H7	116	G10[1]	PA17	17	VDDANA	x1	MCI - DATA[10]	SPI1 - NPCS[1]	ADC - AD[7]	
K8	115	G8[1]	PA18	18	VDDANA	x1	MCI - DATA[9]	SPI1 - NPCS[2]	ADC - AD[6]	
J8	114	H10[1]	PA19	19	VDDANA	x1	MCI - DATA[8]	SPI1 - MISO	ADC - AD[5]	
J9	113	H9[1]	PA20	20	VDDANA	x1	EIC - NMI	SSC - RX_FRAME_SYNC	ADC - AD[4]	
H9	109	K10[1]	PA21	21	VDDANA	x1	ADC - AD[0]	EIC - EXTINT[0]	USB - ID	
H10	110	H6[1]	PA22	22	VDDANA	x1	ADC - AD[1]	EIC - EXTINT[1]	USB - VBOF	
G8	111	G6[1]	PA23	23	VDDANA	x1	ADC - AD[2]	EIC - EXTINT[2]	ABDAC - DATA[1]	
G9	112	J10[1]	PA24	24	VDDANA	x1	ADC - AD[3]	EIC - EXTINT[3]	ABDAC - DATAN[1]	
E9	119	G7[1]	PA25	25	VDDIO	x1	TWIMS0 - TWD	TWIMS1 - TWALM	USART1 - DCD	
D9	120	F7[1])	PA26	26	VDDIO	x1	TWIMS0 - TWCK	USART2 - CTS	USART1 - DSR	
A4	26	A2	PA27	27	VDDIO	x2	MCI - CLK	SSC - RX_DATA	USART3 - RTS	MSI - SCLK
A3	28	A1	PA28	28	VDDIO	x1	MCI - CMD[0]	SSC - RX_CLOCK	USART3 - CTS	MSI - BS
A6	23	B4	PA29	29	VDDIO	x1	MCI - DATA[0]	USART3 - TXD	TC0 - CLK0	MSI - DATA[0]

3.3 Signal Descriptions

The following table gives details on signal name classified by peripheral.

Table 3-6. Signal Description List

Signal Name	Function	Type	Active Level	Comments
Power				
VDDIO	I/O Power Supply	Power		3.0 to 3.6V
VDDANA	Analog Power Supply	Power		3.0 to 3.6V
VDDIN	Voltage Regulator Input Supply	Power		3.0 to 3.6V
VDDCORE	Voltage Regulator Output for Digital Supply	Power Output		1.65 to 1.95 V
GNDANA	Analog Ground	Ground		
GNDIO	I/O Ground	Ground		
GNDCORE	Digital Ground	Ground		
GNDPLL	PLL Ground	Ground		
Clocks, Oscillators, and PLL's				
XIN0, XIN1, XIN32	Crystal 0, 1, 32 Input	Analog		
XOUT0, XOUT1, XOUT32	Crystal 0, 1, 32 Output	Analog		
JTAG				
TCK	Test Clock	Input		
TDI	Test Data In	Input		
TDO	Test Data Out	Output		
TMS	Test Mode Select	Input		
Auxiliary Port - AUX				
MCKO	Trace Data Output Clock	Output		
MDO[5:0]	Trace Data Output	Output		
MSEO[1:0]	Trace Frame Control	Output		
EVTI_N	Event In	Input	Low	
EVTO_N	Event Out	Output	Low	
Power Manager - PM				
GCLK[3:0]	Generic Clock Pins	Output		

Table 3-6. Signal Description List

Signal Name	Function	Type	Active Level	Comments
SDA10	SDRAM Address 10 Line	Output		
SDCK	SDRAM Clock	Output		
SDCKE	SDRAM Clock Enable	Output		
SDWE	SDRAM Write Enable	Output	Low	
MultiMedia Card Interface - MCI				
CLK	Multimedia Card Clock	Output		
CMD[1:0]	Multimedia Card Command	I/O		
DATA[15:0]	Multimedia Card Data	I/O		
Memory Stick Interface - MSI				
SCLK	Memory Stick Clock	Output		
BS	Memory Stick Command	I/O		
DATA[3:0]	Multimedia Card Data	I/O		
Serial Peripheral Interface - SPI0, SPI1				
MISO	Master In Slave Out	I/O		
MOSI	Master Out Slave In	I/O		
NPCS[3:0]	SPI Peripheral Chip Select	I/O	Low	
SPCK	Clock	Output		
Synchronous Serial Controller - SSC				
RX_CLOCK	SSC Receive Clock	I/O		
RX_DATA	SSC Receive Data	Input		
RX_FRAME_SYNC	SSC Receive Frame Sync	I/O		
TX_CLOCK	SSC Transmit Clock	I/O		
TX_DATA	SSC Transmit Data	Output		
TX_FRAME_SYNC	SSC Transmit Frame Sync	I/O		
Timer/Counter - TC0, TC1				
A0	Channel 0 Line A	I/O		
A1	Channel 1 Line A	I/O		
A2	Channel 2 Line A	I/O		

Table 4-3. System Registers (Continued)

Reg #	Address	Name	Function
92	368	MPUPSR4	MPU Privilege Select Register region 4
93	372	MPUPSR5	MPU Privilege Select Register region 5
94	376	MPUPSR6	MPU Privilege Select Register region 6
95	380	MPUPSR7	MPU Privilege Select Register region 7
96	384	MPUCRA	Unused in this version of AVR32UC
97	388	MPUCRB	Unused in this version of AVR32UC
98	392	MPUBRA	Unused in this version of AVR32UC
99	396	MPUBRB	Unused in this version of AVR32UC
100	400	MPUAPRA	MPU Access Permission Register A
101	404	MPUAPRB	MPU Access Permission Register B
102	408	MPUCR	MPU Control Register
103-191	448-764	Reserved	Reserved for future use
192-255	768-1020	IMPL	IMPLEMENTATION DEFINED

4.5 Exceptions and Interrupts

AVR32UC incorporates a powerful exception handling scheme. The different exception sources, like Illegal Op-code and external interrupt requests, have different priority levels, ensuring a well-defined behavior when multiple exceptions are received simultaneously. Additionally, pending exceptions of a higher priority class may preempt handling of ongoing exceptions of a lower priority class.

When an event occurs, the execution of the instruction stream is halted, and execution control is passed to an event handler at an address specified in Table 4-4 on page 33. Most of the handlers are placed sequentially in the code space starting at the address specified by EVBA, with four bytes between each handler. This gives ample space for a jump instruction to be placed there, jumping to the event routine itself. A few critical handlers have larger spacing between them, allowing the entire event routine to be placed directly at the address specified by the EVBA-relative offset generated by hardware. All external interrupt sources have autovectored interrupt service routine (ISR) addresses. This allows the interrupt controller to directly specify the ISR address as an address relative to EVBA. The autovector offset has 14 address bits, giving an offset of maximum 16384 bytes. The target address of the event handler is calculated as (EVBA | event_handler_offset), not (EVBA + event_handler_offset), so EVBA and exception code segments must be set up appropriately. The same mechanisms are used to service all different types of events, including external interrupt requests, yielding a uniform event handling scheme.

An interrupt controller does the priority handling of the external interrupts and provides the autovector offset to the CPU.

4.5.1 System Stack Issues

Event handling in AVR32UC uses the system stack pointed to by the system stack pointer, SP_SYS, for pushing and popping R8-R12, LR, status register, and return address. Since event code may be timing-critical, SP_SYS should point to memory addresses in the IRAM section, since the timing of accesses to this memory section is both fast and deterministic.

Table 4-4. Priority and Handler Addresses for Events

Priority	Handler Address	Name	Event source	Stored Return Address
1	0x8000_0000	Reset	External input	Undefined
2	Provided by OCD system	OCD Stop CPU	OCD system	First non-completed instruction
3	EVBA+0x00	Unrecoverable exception	Internal	PC of offending instruction
4	EVBA+0x04	TLB multiple hit	MPU	
5	EVBA+0x08	Bus error data fetch	Data bus	First non-completed instruction
6	EVBA+0x0C	Bus error instruction fetch	Data bus	First non-completed instruction
7	EVBA+0x10	NMI	External input	First non-completed instruction
8	Autovectored	Interrupt 3 request	External input	First non-completed instruction
9	Autovectored	Interrupt 2 request	External input	First non-completed instruction
10	Autovectored	Interrupt 1 request	External input	First non-completed instruction
11	Autovectored	Interrupt 0 request	External input	First non-completed instruction
12	EVBA+0x14	Instruction Address	CPU	PC of offending instruction
13	EVBA+0x50	ITLB Miss	MPU	
14	EVBA+0x18	ITLB Protection	MPU	PC of offending instruction
15	EVBA+0x1C	Breakpoint	OCD system	First non-completed instruction
16	EVBA+0x20	Illegal Opcode	Instruction	PC of offending instruction
17	EVBA+0x24	Unimplemented instruction	Instruction	PC of offending instruction
18	EVBA+0x28	Privilege violation	Instruction	PC of offending instruction
19	EVBA+0x2C	Floating-point	UNUSED	
20	EVBA+0x30	Coprocessor absent	Instruction	PC of offending instruction
21	EVBA+0x100	Supervisor call	Instruction	PC(Supervisor Call) +2
22	EVBA+0x34	Data Address (Read)	CPU	PC of offending instruction
23	EVBA+0x38	Data Address (Write)	CPU	PC of offending instruction
24	EVBA+0x60	DTLB Miss (Read)	MPU	
25	EVBA+0x70	DTLB Miss (Write)	MPU	
26	EVBA+0x3C	DTLB Protection (Read)	MPU	PC of offending instruction
27	EVBA+0x40	DTLB Protection (Write)	MPU	PC of offending instruction
28	EVBA+0x44	DTLB Modified	UNUSED	

6. Boot Sequence

This chapter summarizes the boot sequence of the AT32UC3A3/A4. The behavior after power-up is controlled by the Power Manager. For specific details, refer to Section 7. ”Power Manager (PM)” on page 86.

6.1 Starting of Clocks

After power-up, the device will be held in a reset state by the Power-On Reset circuitry, until the power has stabilized throughout the device. Once the power has stabilized, the device will use the internal RC Oscillator as clock source.

On system start-up, the PLLs are disabled. All clocks to all modules are running. No clocks have a divided frequency, all parts of the system receives a clock with the same frequency as the internal RC Oscillator.

6.2 Fetching of Initial Instructions

After reset has been released, the AVR32 UC CPU starts fetching instructions from the reset address, which is 0x8000_0000. This address points to the first address in the internal Flash.

The internal Flash uses VDDIO voltage during read and write operations. BOD33 monitors this voltage and maintains the device under reset until VDDIO reaches the minimum voltage, preventing any spurious execution from flash.

The code read from the internal Flash is free to configure the system to use for example the PLLs, to divide the frequency of the clock routed to some of the peripherals, and to gate the clocks to unused peripherals.

When powering up the device, there may be a delay before the voltage has stabilized, depending on the rise time of the supply used. The CPU can start executing code as soon as the supply is above the POR threshold, and before the supply is stable. Before switching to a high-speed clock source, the user should use the BOD to make sure the VDDCORE is above the minimum-level (1.62V).

7.2 DC Characteristics

The following characteristics are applicable to the operating temperature range: T_A = -40°C to 85°C, unless otherwise specified and are certified for a junction temperature up toT_J = 100°C.

Table 7-1. DC Characteristics

Symbol	Parameter	Conditions		Min.	Typ.	Max.	Unit
V_{VDDIO}	DC Supply Peripheral I/Os			3.0		3.6	V
V_{VDDANA}	DC Analog Supply			3.0		3.6	V
V_{IL}	Input Low-level Voltage	All I/O pins except TWCK, TWD, RESET_N, TCK, TDI		-0.3		+0.8	V
		TWCK, TWD		V_{VDDIO} x0.7		V_{VDDIO} +0.5	V
		RESET_N, TCK, TDI		+0.8V			V
V_{IH}	Input High-level Voltage	All I/O pins except TWCK, TWD		2.0		3.6	V
		TWCK, TWD					V
V_{OL}	Output Low-level Voltage	I_{OL} = -2mA for Pin drive x1 I_{OL} = -4mA for Pin drive x2 I_{OL} = -8mA for Pin drive x3				0.4	V
V_{OH}	Output High-level Voltage	I_{OH} = 2mA for Pin drive x1 I_{OH} = 4mA for Pin drive x2 I_{OH} = 8mA for Pin drive x3		V_{VDDIO} -0.4			V
I_{LEAK}	Input Leakage Current	Pullup resistors disabled			0.05	1	µA
C_{IN}	Input Capacitance				7		pF
R_{PULLUP}	Pull-up Resistance	All I/O pins except RESET_N, TCK, TDI, TMS		9	15	25	KΩ
		RESET_N, TCK, TDI, TMS		5		25	KΩ
I_O	Output Current Pin drive 1x Pin drive 2x Pin drive 3x					2.0 4.0 8.0	mA
I_{SC}	Static Current	On V_{VDDIN} = 3.3V, CPU in static mode	T_A = 25°C		30		µA
			T_A = 85°C		175		µA

7.5 Analog characteristics

7.5.1 ADC

Table 7-5. Electrical Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
V_{VDDANA}	Analog Power Supply		3.0		3.6	V

Table 7-6. Decoupling Requirements

Symbol	Parameter	Conditions	Typ.	Technology	Unit
C_{VDDANA}	Power Supply Capacitor		100	NPO	nF

7.5.2 BOD

Table 7-7. 1.8V BOD Level Values

Symbol	Parameter Value	Conditions	Min.	Typ.	Max.	Unit
BODLEVEL	00 1111b			1.79		V
	01 0111b			1.70		V
	01 1111b			1.61		V
	10 0111b			1.52		V

Table 7-7 describes the values of the BODLEVEL field in the flash FGPFR register.

Table 7-8. 3.3V BOD Level Values

Symbol	Parameter Value	Conditions	Min.	Typ.	Max.	Unit
BOD33LEVEL	Reset value			2.71		V
	1011			2.27		V
	1010			2.37		V
	1001			2.46		V
	1000			2.56		V
	0111			2.66		V
	0110			2.76		V
	0101			2.86		V
	0100			2.96		V
	0011			3.06		V
	0010			3.15		V
	0001			3.25		V
	0000			3.35		V

Table 7-8 describes the values of the BOD33.LEVEL field in the PM module

Figure 7-3. MCU Cold Start-Up

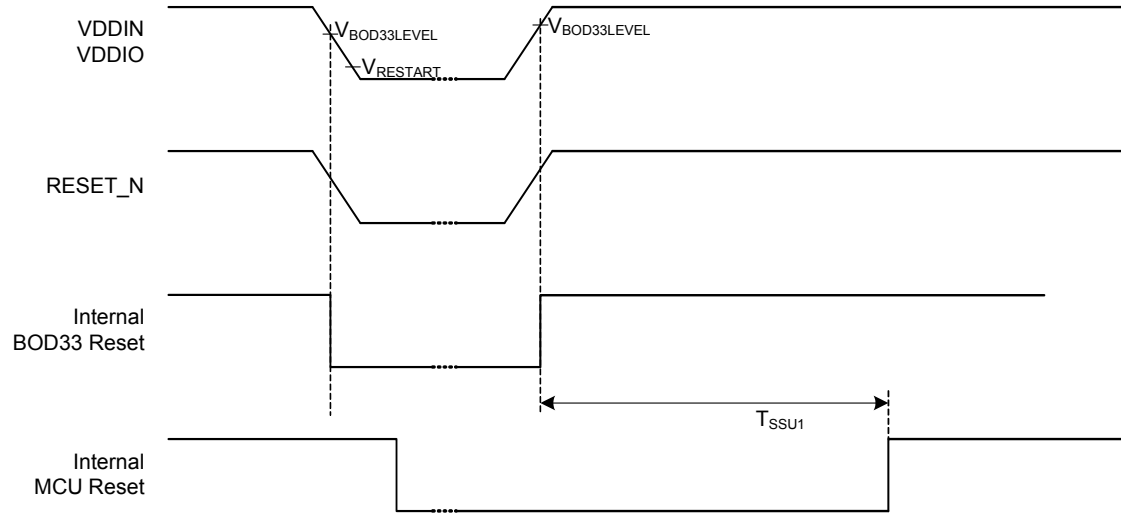


Figure 7-4. MCU Cold Start-Up RESET_N Externally Driven

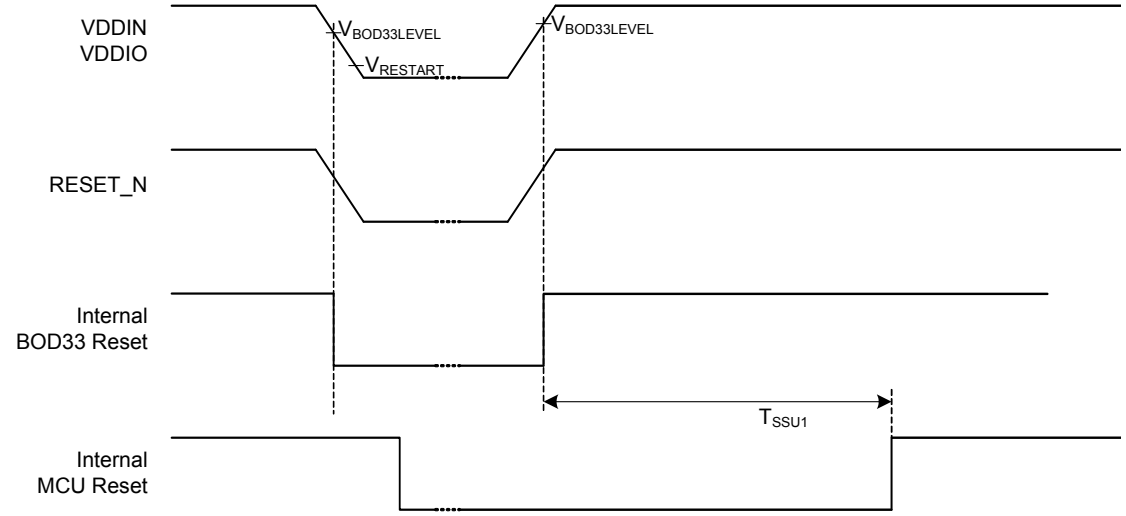
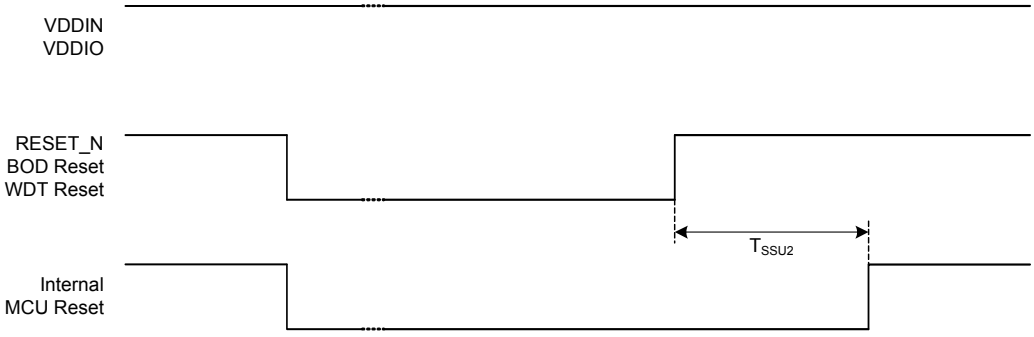


Figure 7-5. MCU Hot Start-Up



7.8.3 Main Oscillators

Table 7-19. Main Oscillators Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
$1/(t_{CPMAIN})$	Oscillator Frequency	External clock on XIN			50	MHz
		Crystal	0.4		20	MHz
C_{L1}, C_{L2}	Internal Load Capacitance ($C_{L1} = C_{L2}$)			7		pF
ESR	Crystal Equivalent Series Resistance				75	Ω
	Duty Cycle		40	50	60	%
t_{ST}	Startup Time	f = 400 KHz f = 8 MHz f = 16 MHz f = 20 MHz		25 4 1.4 1		ms
t_{CH}	XIN Clock High Half-period		0.4 t_{CP}		0.6 t_{CP}	
t_{CL}	XIN Clock Low Half-period		0.4 t_{CP}		0.6 t_{CP}	
C_{IN}	XIN Input Capacitance			7		pF
I_{OSC}	Current Consumption	Active mode at 400 KHz. Gain = G0 Active mode at 8 MHz. Gain = G1 Active mode at 16 MHz. Gain = G2 Active mode at 20 MHz. Gain = G3		30 45 95 205		µA

7.8.4 Phase Lock Loop (PLL0, PLL1)

Table 7-20. PLL Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
F_{OUT}	VCO Output Frequency		80		240	MHz
F_{IN}	Input Frequency (after input divider)		4		16	MHz
I_{PLL}	Current Consumption	Active mode (Fout=80 MHz)		250		µA
		Active mode (Fout=240 MHz)		600		µA

7.8.5 USB Hi-Speed Phase Lock Loop

Table 7-21. PLL Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
F_{OUT}	VCO Output Frequency			480		MHz
F_{IN}	Input Frequency			12		MHz
Delta F_{IN}	Input Frequency Accuracy (applicable to Clock signal on XIN or to Quartz tolerance)		-500		+500	ppm
I_{PLL}	Current Consumption	Active mode @480MHz @1.8V		2.5		mA

Table 7-29. Dynamic Power Consumption

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
$I_{VDDUTMI}$	HS Transceiver current consumption	HS transmission		47	60	mA
	HS Transceiver current consumption	HS reception		18	27	mA
	FS/HS Transceiver current consumption	FS transmission 0m cable (1)		4	6	mA
	FS/HS Transceiver current consumption	FS transmission 5m cable		26	30	mA
	FS/HS Transceiver current consumption	FS reception		3	4.5	mA

1. Including 1 mA due to Pull-up/Pull-down current consumption.

34.5.5 USB High Speed Design Guidelines

In order to facilitate hardware design, Atmel provides an application note on www.atmel.com.

Table 7-32. SMC Read Signals with no Hold Settings

Symbol	Parameter	Min.	Unit
NRD Controlled (READ_MODE = 1)			
SMC_{19}	Data Setup before NRD High	13.7	ns
SMC_{20}	Data Hold after NRD High	1	ns
NRD Controlled (READ_MODE = 0)			
SMC_{21}	Data Setup before NCS High	13.3	ns
SMC_{22}	Data Hold after NCS High	0	ns

Table 7-33. SMC Write Signals with Hold Settings

Symbol	Parameter	Min.	Unit
NRD Controlled (READ_MODE = 1)			
SMC_{23}	Data Out Valid before NWE High	(nwe pulse length - 1) * t_{CPSMC} - 0.9	ns
SMC_{24}	Data Out Valid after NWE High(1)	nwe hold length * t_{CPSMC} - 6	ns
SMC_{25}	NWE High to NBS0/A0 Change(1)	nwe hold length * t_{CPSMC} - 1.9	ns
SMC_{26}	NWE High to NBS1 Change(1)	nwe hold length * t_{CPSMC} - 1.9	ns
SMC_{29}	NWE High to A1 Change(1)	nwe hold length * t_{CPSMC} - 1.9	ns
SMC_{31}	NWE High to A2 - A23 Change(1)	nwe hold length * t_{CPSMC} - 1.7	ns
SMC_{32}	NWE High to NCS Inactive(1)	(nwe hold length - ncs wr hold length)* t_{CPSMC} - 2.9	ns
SMC_{33}	NWE Pulse Width	nwe pulse length * t_{CPSMC} - 0.9	ns
NRD Controlled (READ_MODE = 0)			
SMC_{34}	Data Out Valid before NCS High	(ncs wr pulse length - 1)* t_{CPSMC} - 4.6	ns
SMC_{35}	Data Out Valid after NCS High(1)	ncs wr hold length * t_{CPSMC} - 5.8	ns
SMC_{36}	NCS High to NWE Inactive(1)	(ncs wr hold length - nwe hold length)* t_{CPSMC} - 0.6	ns

Note: 1. hold length = total cycle duration - setup duration - pulse duration. “hold length” is for “ncs wr hold length” or “nwe hold length"

Table 7-34. SMC Write Signals with No Hold Settings (NWE Controlled only)

Symbol	Parameter	Min.	Unit
SMC_{37}	NWE Rising to A2-A25 Valid	5.4	ns
SMC_{38}	NWE Rising to NBS0/A0 Valid	5	ns
SMC_{39}	NWE Rising to NBS1 Change	5	ns
SMC_{40}	NWE Rising to A1/NBS2 Change	5	ns
SMC_{41}	NWE Rising to NBS3 Change	5	ns
SMC_{42}	NWE Rising to NCS Rising	5.1	ns

Table 7-38. SPI Timings

Symbol	Parameter	Conditions [1]	Min.	Max.	Unit
SPI_0	MISO Setup time before SPCK rises (master)	3.3V domain	22 + $(t_{CPMCK})/2$ [2]		ns
SPI_1	MISO Hold time after SPCK rises (master)	3.3V domain	0		ns
SPI_2	SPCK rising to MOSI Delay (master)	3.3V domain		7	ns
SPI_3	MISO Setup time before SPCK falls (master)	3.3V domain	22 + $(t_{CPMCK})/2$ [3]		ns
SPI_4	MISO Hold time after SPCK falls (master)	3.3V domain	0		ns
SPI_5	SPCK falling to MOSI Delay master)	3.3V domain		7	ns
SPI_6	SPCK falling to MISO Delay (slave)	3.3V domain		26.5	ns
SPI_7	MOSI Setup time before SPCK rises (slave)	3.3V domain	0		ns
SPI_8	MOSI Hold time after SPCK rises (slave)	3.3V domain	1.5		ns
SPI_9	SPCK rising to MISO Delay (slave)	3.3V domain		27	ns
SPI_{10}	MOSI Setup time before SPCK falls (slave)	3.3V domain	0		ns
SPI_{11}	MOSI Hold time after SPCK falls (slave)	3.3V domain	1		ns

1. 3.3V domain: V_{VDDIO} from 3.0V to 3.6V, maximum external capacitor = 40 pF
2. t_{CPMCK}: Master Clock period in ns.
3. t_{CPMCK}: Master Clock period in ns.

7.14 MCI

The High Speed MultiMedia Card Interface (MCI) supports the MultiMedia Card (MMC) Specification V4.2, the SD Memory Card Specification V2.0, the SDIO V1.1 specification and CE-ATA V1.1.

8. Mechanical Characteristics

8.1 Thermal Considerations

8.1.1 Thermal Data

Table 8-1 summarizes the thermal resistance data depending on the package.

Table 8-1. Thermal Resistance Data

Symbol	Parameter	Condition	Package	Typ	Unit
θ_{JA}	Junction-to-ambient thermal resistance	Still Air	TQFP144	40.3	°C/W
θ_{JC}	Junction-to-case thermal resistance		TQFP144	9.5	
θ_{JA}	Junction-to-ambient thermal resistance	Still Air	TFBGA144	28.5	°C/W
θ_{JC}	Junction-to-case thermal resistance		TFBGA144	6.9	
θ_{JA}	Junction-to-ambient thermal resistance	Still Air	VFBGA100	31.1	°C/W
θ_{JC}	Junction-to-case thermal resistance		VFBGA100	6.9	

8.1.2 Junction Temperature

The average chip-junction temperature, T_J, in °C can be obtained from the following:

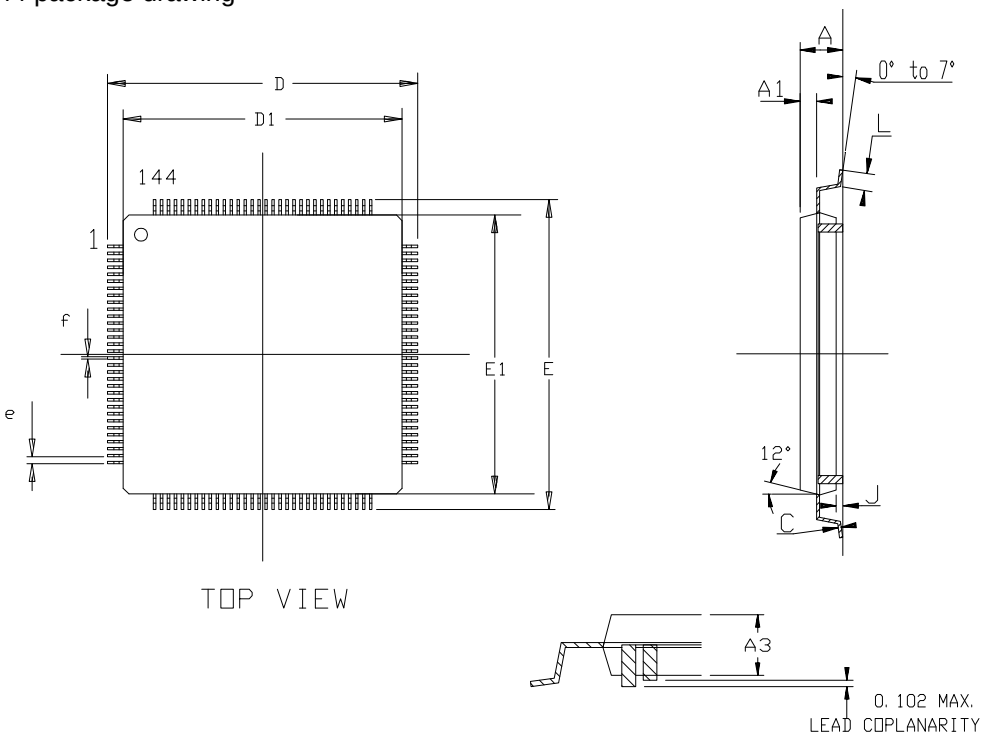
1. $T_J = T_A + (P_D \times \theta_{JA})$
2. $T_J = T_A + (P_D \times (\theta_{HEATSINK} + \theta_{JC}))$

where:

- θ_{JA} = package thermal resistance, Junction-to-ambient (°C/W), provided in Table 8-1 on page 68.
- θ_{JC} = package thermal resistance, Junction-to-case thermal resistance (°C/W), provided in Table 8-1 on page 68.
- $\theta_{HEAT\ SINK}$ = cooling device thermal resistance (°C/W), provided in the device datasheet.
- P_D = device power consumption (W) estimated from data provided in the section "Regulator characteristics" on page 43.
- T_A = ambient temperature (°C).

From the first equation, the user can derive the estimated lifetime of the chip and decide if a cooling device is necessary or not. If a cooling device is to be fitted on the chip, the second equation should be used to compute the resulting average chip-junction temperature T_J in °C.

Figure 8-2. LQFP-144 package drawing



	MM			INCH		
	Min	Nom	Max	Min	Nom	Max
A	–	–	1.60	–	–	.063
C	0.09	–	0.20	.004	–	.008
A3	1.35	1.40	1.45	.053	.055	.057
D	21.90	22.00	22.10	.862	.866	.870
D1	19.90	20.00	20.10	.783	.787	.791
E	21.90	22.00	22.10	.862	.866	.870
E1	19.90	20.00	20.10	.783	.787	.791
J	0.05	–	0.15	.002	–	.006
L	0.45	0.60	0.75	.018	.024	.030
e	0.50 BSC			.0197 BSC		
f	0.22 BSC			.009 BSC		

Table 8-2. Device and Package Maximum Weight

1300	mg

Table 8-3. Package Characteristics

Moisture Sensitivity Level	MSL3

Table 8-4. Package Reference

JEDEC Drawing Reference	MS-026
JESD97 Classification	E3

9. Ordering Information

Device	Ordering Code	Package	Conditioning	Temperature Operating Range
AT32UC3A3256S	AT32UC3A3256S-ALUT	144-lead LQFP	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3256S-ALUR	144-lead LQFP	Reels	Industrial (-40·C to 85·C)
	AT32UC3A3256S-CTUT	144-ball TFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3256S-CTUR	144-ball TFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A3256	AT32UC3A3256-ALUT	144-lead LQFP	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3256-ALUR	144-lead LQFP	Reels	Industrial (-40·C to 85·C)
	AT32UC3A3256-CTUT	144-ball TFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3256-CTUR	144-ball TFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A3128S	AT32UC3A3128S-ALUT	144-lead LQFP	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3128S-ALUR	144-lead LQFP	Reels	Industrial (-40·C to 85·C)
	AT32UC3A3128S-CTUT	144-ball TFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3128S-CTUR	144-ball TFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A3128	AT32UC3A3128-ALUT	144-lead LQFP	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3128-ALUR	144-lead LQFP	Reels	Industrial (-40·C to 85·C)
	AT32UC3A3128-CTUT	144-ball TFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A3128-CTUR	144-ball TFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A364S	AT32UC3A364S-ALUT	144-lead LQFP	Tray	Industrial (-40·C to 85·C)
	AT32UC3A364S-ALUR	144-lead LQFP	Reels	Industrial (-40·C to 85·C)
	AT32UC3A364S-CTUT	144-ball TFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A364S-CTUR	144-ball TFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A364	AT32UC3A364-ALUT	144-lead LQFP	Tray	Industrial (-40·C to 85·C)
	AT32UC3A364-ALUR	144-lead LQFP	Reels	Industrial (-40·C to 85·C)
	AT32UC3A364-CTUT	144-ball TFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A364-CTUR	144-ball TFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A4256S	AT32UC3A4256S-C1UT	100-ball VFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A4256S-C1UR	100-ball VFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A4256	AT32UC3A4256-C1UT	100-ball VFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A4256-C1UR	100-ball VFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A4128S	AT32UC3A4128S-C1UT	100-ball VFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A4128S-C1UR	100-ball VFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A4128	AT32UC3A4128-C1UT	100-ball VFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A4128-C1UR	100-ball VFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A464S	AT32UC3A464S-C1UT	100-ball VFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A464S-C1UR	100-ball VFBGA	Reels	Industrial (-40·C to 85·C)
AT32UC3A464	AT32UC3A464-C1UT	100-ball VFBGA	Tray	Industrial (-40·C to 85·C)
	AT32UC3A464-C1UR	100-ball VFBGA	Reels	Industrial (-40·C to 85·C)

10.3.5 ADC

Sleep Mode activation needs additional A to D conversion
If the ADC sleep mode is activated when the ADC is idle the ADC will not enter sleep mode before after the next AD conversion.
Fix/Workaround
Activate the sleep mode in the mode register and then perform an AD conversion.

10.3.6 USART

ISO7816 info register US_NER cannot be read
The NER register always returns zero.
Fix/Workaround
None.

The LIN ID is not transmitted in mode PDCM='0'
Fix/Workaround
Using USART in mode LIN master with the PDCM bit = '0', the LINID written at the first address of the transmit buffer is not used. The LINID must be written in the LINIR register, after the configuration and start of the PDCA transfer. Writing the LINID in the LINIR register will start the transfer whenever the PDCA transfer is ready.

The LINID interrupt is only available for the header reception and not available for the header transmission
Fix/Workaround
None.

USART LIN mode is not functional with the PDCA if PDCM bit in LINMR register is set to 1
If a PDCA transfer is initiated in USART LIN mode with PDCM bit set to 1, the transfer never starts.
Fix/Workaround
Only use PDCM=0 configuration with the PDCA transfer.

The RTS output does not function correctly in hardware handshaking mode
The RTS signal is not generated properly when the USART receives data in hardware handshaking mode. When the Peripheral DMA receive buffer becomes full, the RTS output should go high, but it will stay low.
Fix/Workaround
Do not use the hardware handshaking mode of the USART. If it is necessary to drive the RTS output high when the Peripheral DMA receive buffer becomes full, use the normal mode of the USART. Configure the Peripheral DMA Controller to signal an interrupt when the receive buffer is full. In the interrupt handler code, write a one to the RTSDIS bit in the USART Control Register (CR). This will drive the RTS output high. After the next DMA transfer is started and a receive buffer is available, write a one to the RTSEN bit in the USART CR so that RTS will be driven low.

ISO7816 Mode T1: RX impossible after any TX
RX impossible after any TX.
Fix/Workaround
SOFT_RESET on RX+ Config US_MR + Config_US_CR.