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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	80 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	20-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16c621-20i-ss">https://www.e-xfl.com/product-detail/microchip-technology/pic16c621-20i-ss</a>

# PIC16C62X

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## Device Differences

Device	Voltage Range	Oscillator	Process Technology (Microns)
PIC16C620 <sup>(3)</sup>	2.5 - 6.0	See <b>Note 1</b>	0.9
PIC16C621 <sup>(3)</sup>	2.5 - 6.0	See <b>Note 1</b>	0.9
PIC16C622 <sup>(3)</sup>	2.5 - 6.0	See <b>Note 1</b>	0.9
PIC16C620A <sup>(4)</sup>	2.7 - 5.5	See <b>Note 1</b>	0.7
PIC16CR620A <sup>(2)</sup>	2.5 - 5.5	See <b>Note 1</b>	0.7
PIC16C621A <sup>(4)</sup>	2.7 - 5.5	See <b>Note 1</b>	0.7
PIC16C622A <sup>(4)</sup>	2.7 - 5.5	See <b>Note 1</b>	0.7

**Note 1:** If you change from this device to another device, please verify oscillator characteristics in your application.

**2:** For ROM parts, operation from 2.5V - 3.0V will require the PIC16LCR62X parts.

**3:** For OTP parts, operation from 2.5V - 3.0V will require the PIC16LC62X parts.

**4:** For OTP parts, operations from 2.7V - 3.0V will require the PIC16LC62XA parts.

# PIC16C62X

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NOTES:

# PIC16C62X

## 4.4 Indirect Addressing, INDF and FSR Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

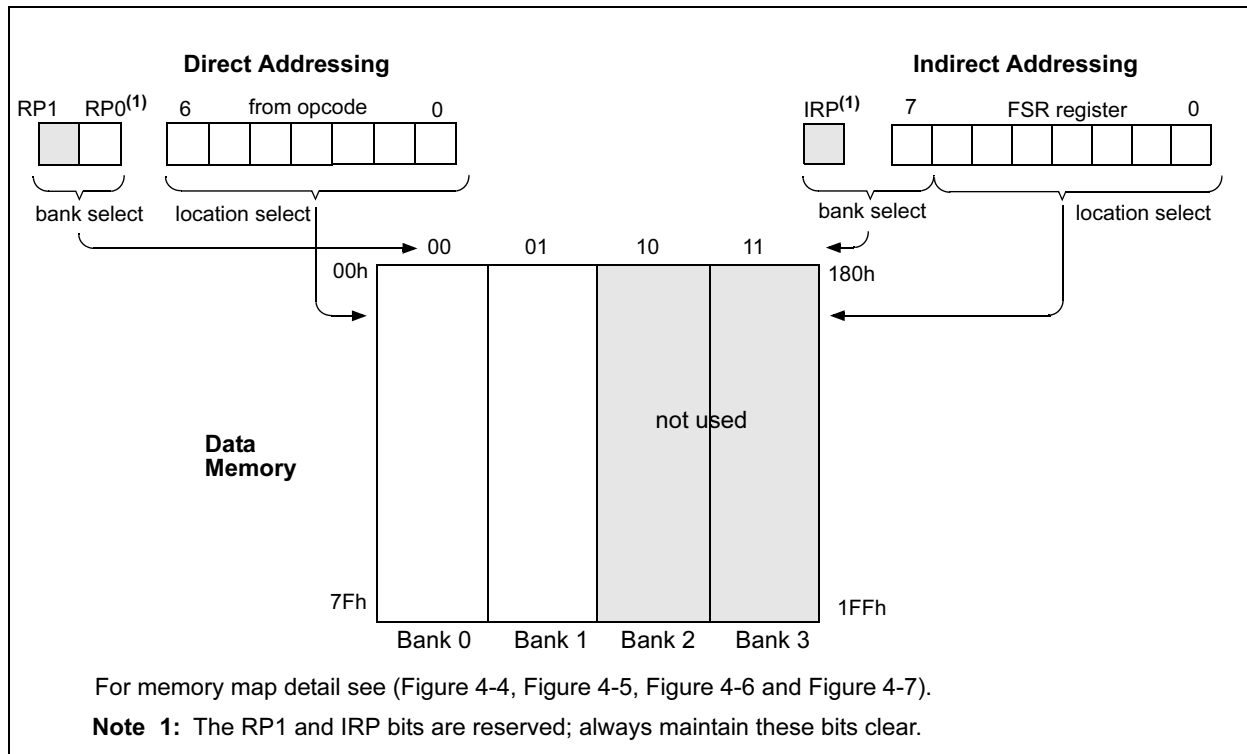
Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the File Select Register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a no-operation (although STATUS bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 4-9. However, IRP is not used in the PIC16C62X.

A simple program to clear RAM location 20h-7Fh using indirect addressing is shown in Example 4-1.

### EXAMPLE 4-1: INDIRECT ADDRESSING

```
movlw 0x20      ;initialize pointer
movwf FSR       ;to RAM
NEXT clrf INDF   ;clear INDF register
      incf FSR   ;inc pointer
      btfss FSR,7 ;all done?
      goto NEXT  ;no clear next
                  ;yes continue
CONTINUE:
```

FIGURE 4-9: DIRECT/INDIRECT ADDRESSING PIC16C62X



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## 5.3 I/O Programming Considerations

### 5.3.1 BI-DIRECTIONAL I/O PORTS

Any instruction which writes, operates internally as a read followed by a write operation. The `BCF` and `BSF` instructions, for example, read the register into the CPU, execute the bit operation and write the result back to the register. Caution must be used when these instructions are applied to a port with both inputs and outputs defined. For example, a `BSF` operation on bit5 of `PORTB` will cause all eight bits of `PORTB` to be read into the CPU. Then the `BSF` operation takes place on bit5 and `PORTB` is written to the output latches. If another bit of `PORTB` is used as a bi-directional I/O pin (e.g., bit0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and re-written to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the Input mode, no problem occurs. However, if bit0 is switched into Output mode later on, the content of the data latch may now be unknown.

Reading the port register reads the values of the port pins. Writing to the port register writes the value to the port latch. When using read-modify-write instructions (ex. `BCF`, `BSF`, etc.) on a port, the value of the port pins is read, the desired operation is done to this value, and this value is then written to the port latch.

Example 5-2 shows the effect of two sequential read-modify-write instructions (ex., `BCF`, `BSF`, etc.) on an I/O port.

A pin actively outputting a Low or High should not be driven from external devices at the same time in order to change the level on this pin ("wired-or", "wired-and"). The resulting high output currents may damage the chip.

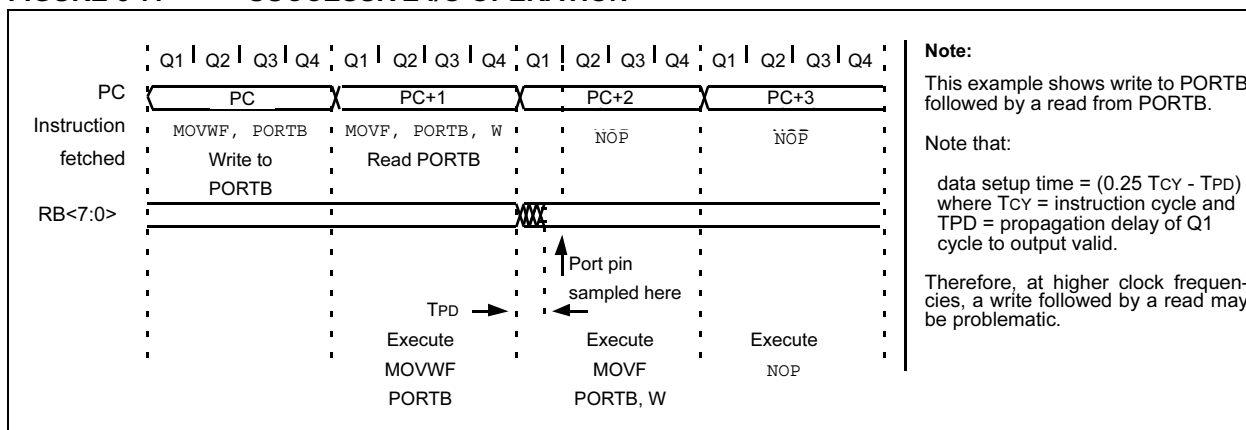
### EXAMPLE 5-2: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT

```
; Initial PORT settings:   PORTB<7:4> Inputs
;
;                           PORTB<3:0> Outputs
; PORTB<7:6> have external pull-up and are not
; connected to other circuitry
;
;                           PORT latch  PORT pins
;                           -----  -
;
; BCF PORTB, 7             ; 01pp pppp   11pp pppp
; BCF PORTB, 6             ; 10pp pppp   11pp pppp
; BSF STATUS,RP0          ;
; BCF TRISB, 7             ; 10pp pppp   11pp pppp
; BCF TRISB, 6             ; 10pp pppp   10pp pppp
;
; Note that the user may have expected the pin
; values to be 00pp pppp. The 2nd BCF caused
; RB7 to be latched as the pin value (High).
```

### 5.3.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 5-7). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should be such to allow the pin voltage to stabilize (load dependent) before the next instruction which causes that file to be read into the CPU is executed. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a `NOP` or another instruction not accessing this I/O port.

FIGURE 5-7: SUCCESSIVE I/O OPERATION



## 9.0 SPECIAL FEATURES OF THE CPU

Special circuits to deal with the needs of real-time applications are what sets a microcontroller apart from other processors. The PIC16C62X family has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection.

These are:

1. OSC selection
2. RESET
  - Power-on Reset (POR)
  - Power-up Timer (PWRT)
  - Oscillator Start-up Timer (OST)
  - Brown-out Reset (BOR)
3. Interrupts
4. Watchdog Timer (WDT)
5. SLEEP
6. Code protection
7. ID Locations
8. In-Circuit Serial Programming™

The PIC16C62X devices have a Watchdog Timer which is controlled by configuration bits. It runs off its own RC oscillator for added reliability. There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in RESET until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 72 ms (nominal) on power-up only, designed to keep the part in RESET while the power supply stabilizes. There is also circuitry to RESET the device if a brown-out occurs, which provides at least a 72 ms RESET. With these three functions on-chip, most applications need no external RESET circuitry.

The SLEEP mode is designed to offer a very low current Power-down mode. The user can wake-up from SLEEP through external RESET, Watchdog Timer wake-up or through an interrupt. Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost, while the LP crystal option saves power. A set of configuration bits are used to select various options.

## 9.5 Interrupts

The PIC16C62X has 4 sources of interrupt:

- External interrupt RB0/INT
- TMR0 overflow interrupt
- PORTB change interrupts (pins RB<7:4>)
- Comparator interrupt

The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

A global interrupt enable bit, GIE (INTCON<7>) enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. Individual interrupts can be disabled through their corresponding enable bits in INTCON register. GIE is cleared on RESET.

The “return from interrupt” instruction, RETFIE, exits interrupt routine, as well as sets the GIE bit, which re-enable RB0/INT interrupts.

The INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flags are contained in the INTCON register.

The peripheral interrupt flag is contained in the special register PIR1. The corresponding interrupt enable bit is contained in special registers PIE1.

When an interrupt is responded to, the GIE is cleared to disable any further interrupt, the return address is pushed into the stack and the PC is loaded with 0004h.

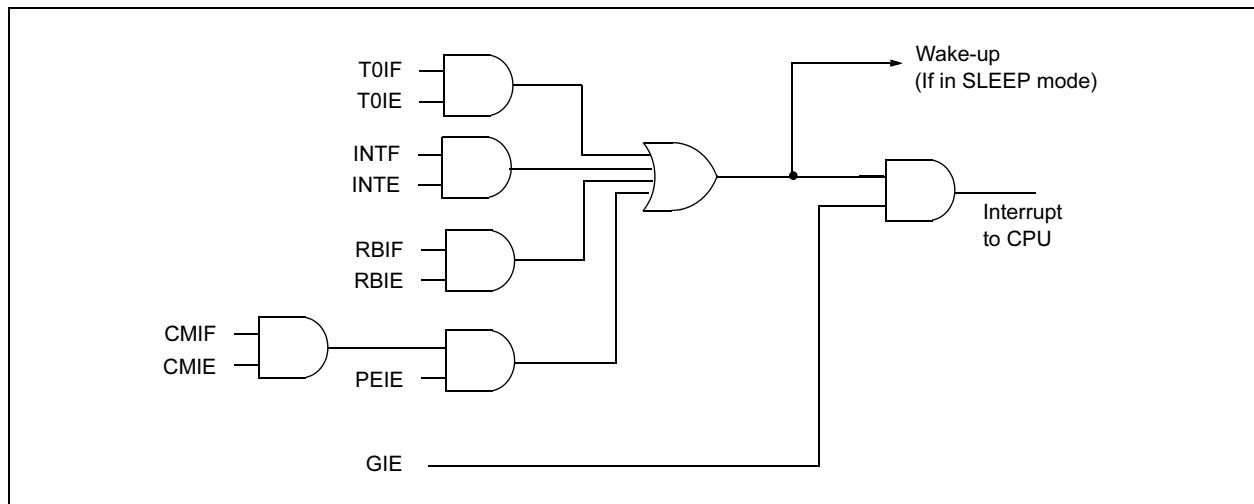
Once in the interrupt service routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid RB0/INT recursive interrupts.

For external interrupt events, such as the INT pin or PORTB change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends when the interrupt event occurs (Figure 9-16). The latency is the same for one or two cycle instructions. Once in the interrupt service routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid multiple interrupt requests.

**Note 1:** Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

**2:** When an instruction that clears the GIE bit is executed, any interrupts that were pending for execution in the next cycle are ignored. The CPU will execute a NOP in the cycle immediately following the instruction which clears the GIE bit. The interrupts which were ignored are still pending to be serviced when the GIE bit is set again.

**FIGURE 9-15: INTERRUPT LOGIC**





# PIC16C62X

## 9.7 Watchdog Timer (WDT)

The Watchdog Timer is a free running on-chip RC oscillator which does not require any external components. This RC oscillator is separate from the RC oscillator of the CLKIN pin. That means that the WDT will run, even if the clock on the OSC1 and OSC2 pins of the device has been stopped, for example, by execution of a SLEEP instruction. During normal operation, a WDT time-out generates a device RESET. If the device is in SLEEP mode, a WDT time-out causes the device to wake-up and continue with normal operation. The WDT can be permanently disabled by programming the configuration bit WDTE as clear (Section 9.1).

### 9.7.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). The time-out periods vary with temperature, VDD and process variations from part to part (see

DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT under software control by writing to the OPTION register. Thus, time-out periods up to 2.3 seconds can be realized.

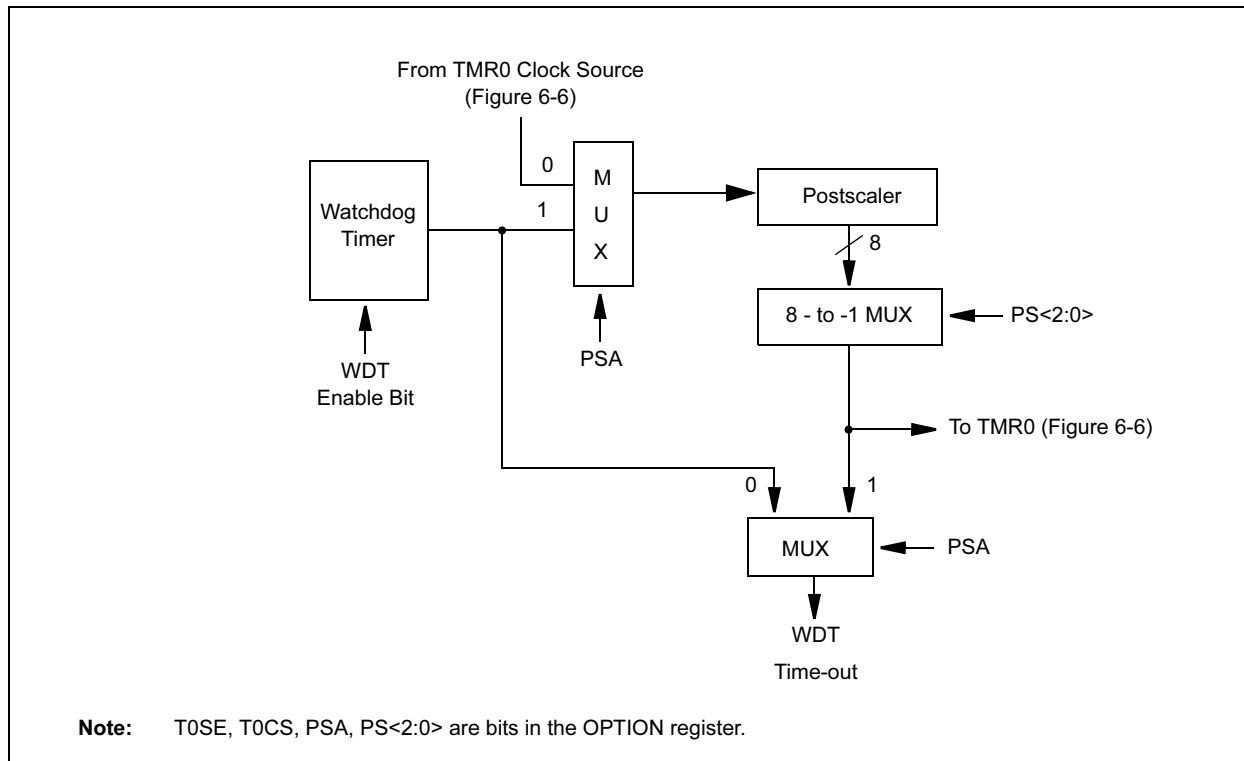
The CLRWDT and SLEEP instructions clear the WDT and the postscaler, if assigned to the WDT, and prevent it from timing out and generating a device RESET.

The  $\overline{TO}$  bit in the STATUS register will be cleared upon a Watchdog Timer time-out.

### 9.7.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken in account that under worst case conditions (VDD = Min., Temperature = Max., max. WDT prescaler) it may take several seconds before a WDT time-out occurs.

**FIGURE 9-17: WATCHDOG TIMER BLOCK DIAGRAM**



**TABLE 9-7: SUMMARY OF WATCHDOG TIMER REGISTERS**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS
2007h	Config. bits	—	BODEN	CP1	CP0	PWRTE	WDTE	FOSC1	FOSC0	—	—
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: Shaded cells are not used by the Watchdog Timer.

**Note:** — = Unimplemented location, read as “0”  
+ = Reserved for future use

## DECFSZ      Decrement f, Skip if 0

Syntax:      [ *label* ] DECFSZ f,d

Operands:     $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:     $(f) - 1 \rightarrow (\text{dest})$ ;    skip if result = 0

Status Affected:    None

Encoding:    

00	1011	dfff	ffff
----	------	------	------

Description:    The contents of register 'f' are decremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.  
 If the result is 0, the next instruction, which is already fetched, is discarded. A NOP is executed instead making it a two-cycle instruction.

Words:      1

Cycles:      1(2)

Example      

```

HERE      DECFSZ    CNT, 1
            GOTO    LOOP
CONTINUE •
            •
            •
```

### Before Instruction

PC = address HERE

### After Instruction

CNT = CNT - 1  
 if CNT = 0,  
 PC = address CONTINUE  
 if CNT  $\neq$  0,  
 PC = address HERE+1

## INCF      Increment f

Syntax:      [ *label* ] INCF f,d

Operands:     $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:     $(f) + 1 \rightarrow (\text{dest})$

Status Affected:    Z

Encoding:    

00	1010	dfff	ffff
----	------	------	------

Description:    The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

Words:      1

Cycles:      1

Example      

```
INCF    CNT, 1
```

### Before Instruction

CNT = 0xFF  
 Z = 0

### After Instruction

CNT = 0x00  
 Z = 1

## GOTO      Unconditional Branch

Syntax:      [ *label* ] GOTO k

Operands:     $0 \leq k \leq 2047$

Operation:     $k \rightarrow \text{PC}<10:0>$   
 $\text{PCLATH}<4:3> \rightarrow \text{PC}<12:11>$

Status Affected:    None

Encoding:    

10	1kkk	kkkk	kkkk
----	------	------	------

Description:    GOTO is an unconditional branch. The eleven bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a two-cycle instruction.

Words:      1

Cycles:      2

Example      

```
GOTO THERE
```

After Instruction  
 PC = Address THERE

MOVF		Move f						
Syntax:	[ <i>label</i> ] MOVF f,d							
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$							
Operation:	(f) $\rightarrow$ (dest)							
Status Affected:	Z							
Encoding:	<table border="1"><tr><td>00</td><td>1000</td><td>dfff</td><td>ffff</td></tr></table>				00	1000	dfff	ffff
00	1000	dfff	ffff					
Description:	The contents of register f is moved to a destination dependent upon the status of d. If d = 0, destination is W register. If d = 1, the destination is file register f itself. d = 1 is useful to test a file register since status flag Z is affected.							
Words:	1							
Cycles:	1							
Example	MOVF FSR, 0							
	After Instruction							
	W = value in FSR							
	register							
	Z = 1							

MOVWF		Move W to f			
Syntax:	[ <i>label</i> ] MOVWF f				
Operands:	$0 \leq f \leq 127$				
Operation:	(W) → (f)				
Status Affected:	None				
Encoding:	00	0000	1fff	ffff	
Description:	Move data from W register to register 'f'.				
Words:	1				
Cycles:	1				
Example	MOVWF OPTION				
	Before Instruction				
	OPTION	=	0xFF		
	W	=	0x4F		
	After Instruction				
	OPTION	=	0x4F		
	W	=	0x4F		

NOP	No Operation			
Syntax:	[ <i>label</i> ] NOP			
Operands:	None			
Operation:	No operation			
Status Affected:	None			
Encoding:	00	0000	0xx0	0000
Description:	No operation.			
Words:	1			
Cycles:	1			
Example	NOP			

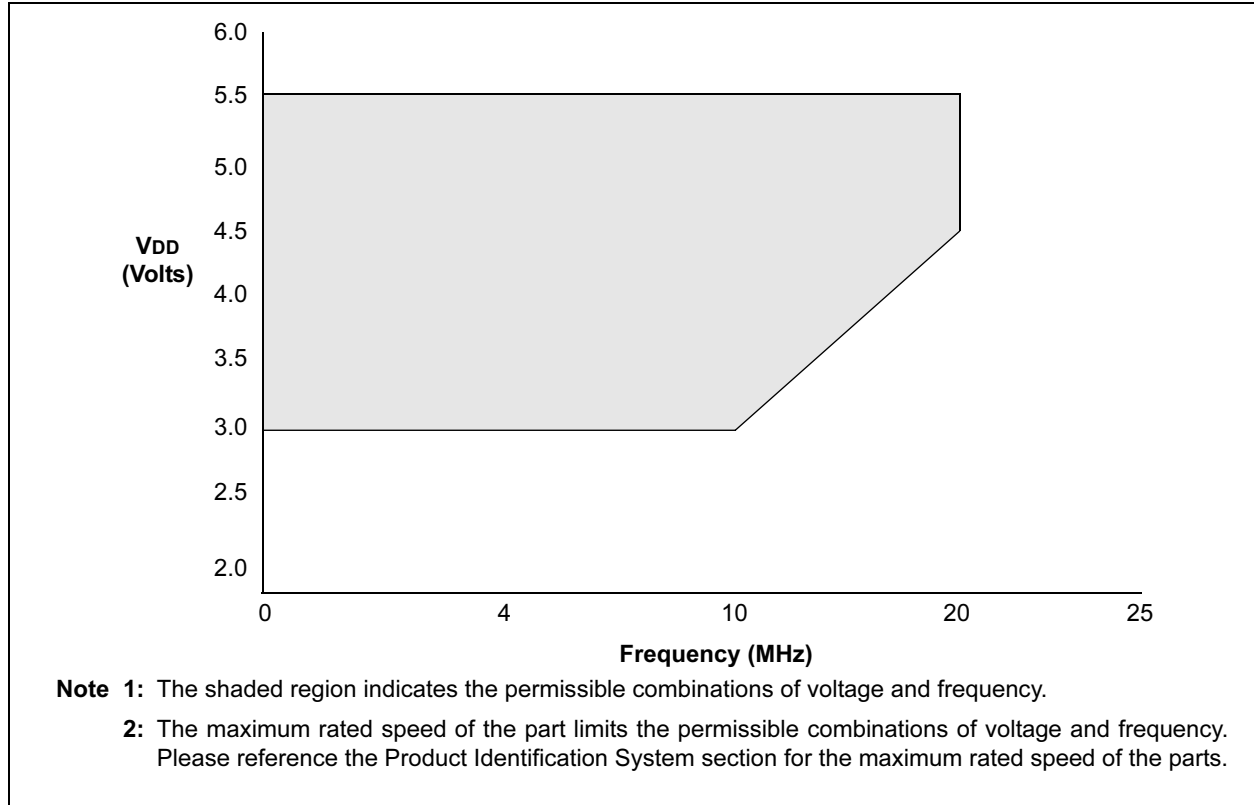
OPTION	Load Option Register				
Syntax:	[ <i>label</i> ] OPTION				
Operands:	None				
Operation:	(W) → OPTION				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0110</td><td>0010</td></tr></table>	00	0000	0110	0010
00	0000	0110	0010		
Description:	<p>The contents of the W register are loaded in the OPTION register.</p> <p>This instruction is supported for code compatibility with PIC16C5X products. Since OPTION is a readable/writable register, the user can directly address it.</p>				
Words:	1				
Cycles:	1				
Example	<div><b>To maintain upward compatibility with future PICmicro<sup>®</sup> products, do not use this instruction.</b></div>				

# PIC16C62X

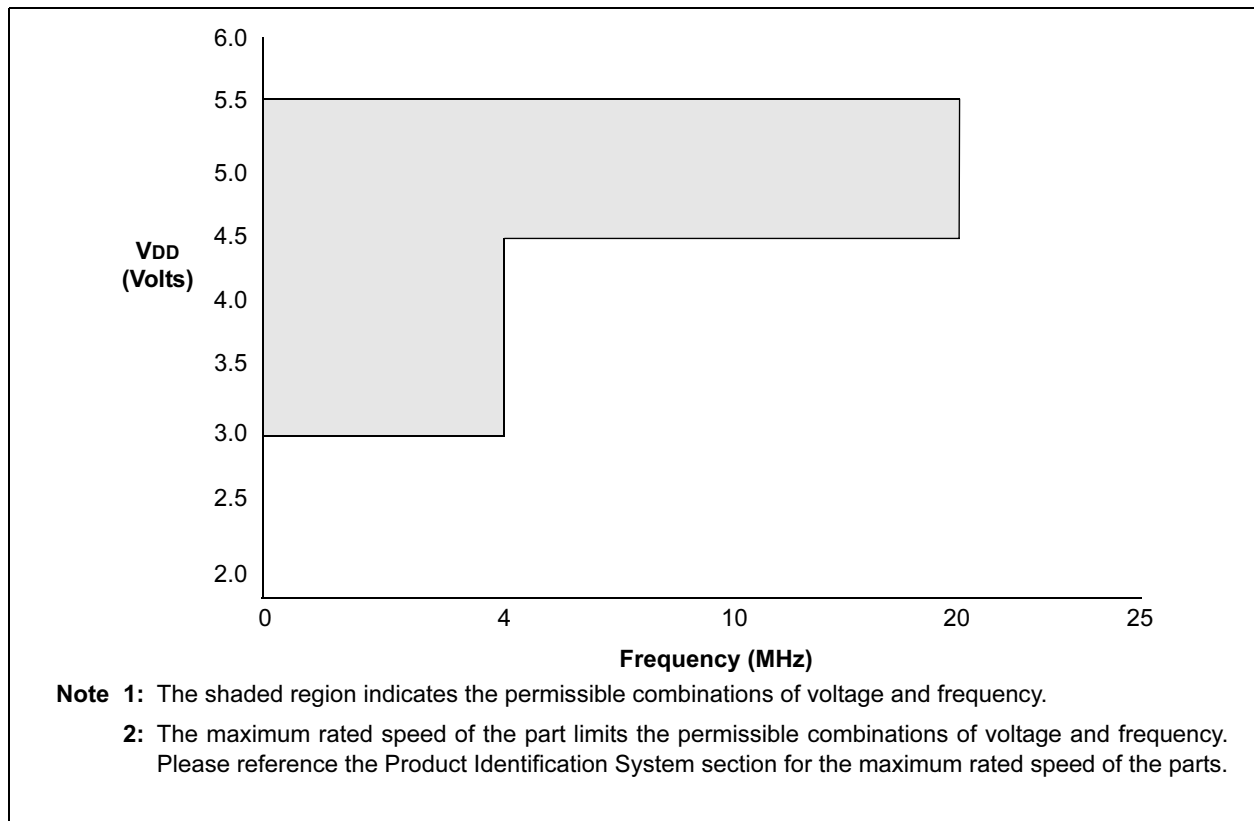
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NOTES:

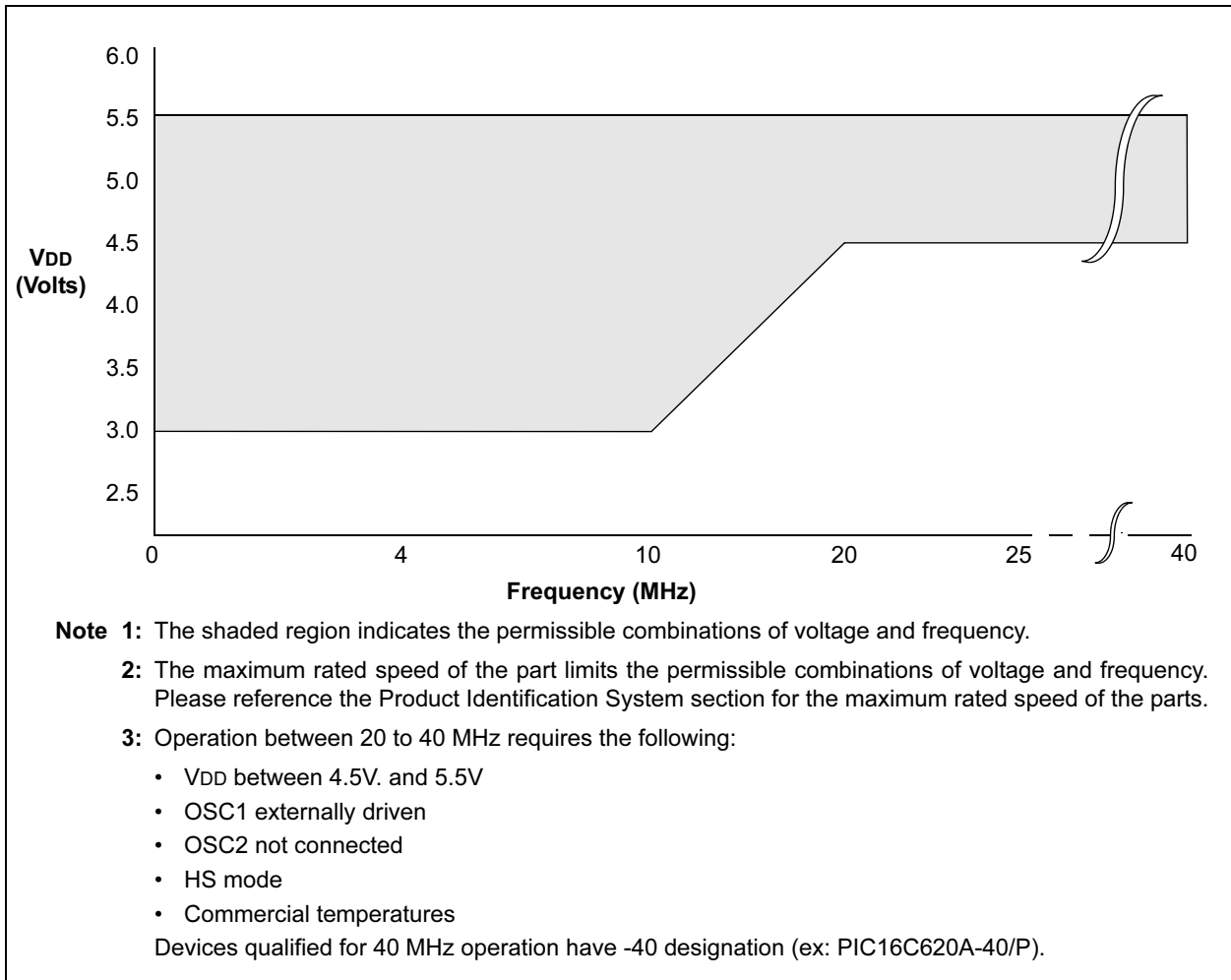
**FIGURE 12-3: PIC16C62XA VOLTAGE-FREQUENCY GRAPH,  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$**



**FIGURE 12-4: PIC16C62XA VOLTAGE-FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq 0^{\circ}\text{C}$ ,  $+70^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$**



**FIGURE 12-10: PIC16C620A/C621A/C622A/CR620A - 40 VOLTAGE-FREQUENCY GRAPH,  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$**



# PIC16C62X

<b>PIC16CR62XA-04</b> <b>PIC16CR62XA-20</b>			<b>Standard Operating Conditions (unless otherwise stated)</b> Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
<b>PIC16LCR62XA-04</b>			<b>Standard Operating Conditions (unless otherwise stated)</b> Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended				
Param. No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which VDD can be lowered without losing RAM data.

**2:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD,

MCLR = VDD; WDT enabled/disabled as specified.

**3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

**4:** For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula:  $I_r = V_{DD}/2R_{EXT}$  (mA) with REXT in kΩ.

**5:** The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

**6:** Commercial temperature range only.

## 12.5 DC CHARACTERISTICS: PIC16C620A/C621A/C622A-40<sup>(7)</sup> (Commercial) PIC16CR620A-40<sup>(7)</sup> (Commercial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature 0°C ≤ TA ≤ +70°C for commercial				
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage	3.0	—	5.5	V	FOSC = DC to 20 MHz
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	—	1.5*	—	V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure Power-on Reset	—	VSS	—	V	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	—	—	V/ms	See section on Power-on Reset for details
D005	VBOR	Brown-out Detect Voltage	3.65	4.0	4.35	V	BOREN configuration bit is cleared
D010	IDD	Supply Current <sup>(2,4)</sup>	—	1.2	2.0	mA	FOSC = 4 MHz, VDD = 5.5V, WDT disabled, XT Osc mode, <b>(Note 4)*</b>
			—	0.4	1.2	mA	FOSC = 4 MHz, VDD = 3.0V, WDT disabled, XT Osc mode, <b>(Note 4)</b>
			—	1.0	2.0	mA	FOSC = 10 MHz, VDD = 3.0V, WDT disabled, HS Osc mode, <b>(Note 6)</b>
			—	4.0	6.0	mA	FOSC = 20 MHz, VDD = 4.5V, WDT disabled, HS Osc mode
			—	4.0	7.0	mA	FOSC = 20 MHz, VDD = 5.5V, WDT disabled*, HS Osc mode
			—	35	70	μA	FOSC = 32 kHz, VDD = 3.0V, WDT disabled, LP Osc mode
D020	IPD	Power Down Current <sup>(3)</sup>	—	—	2.2	μA	VDD = 3.0V
			—	—	5.0	μA	VDD = 4.5V*
			—	—	9.0	μA	VDD = 5.5V
			—	—	15	μA	VDD = 5.5V Extended
D022	ΔI <sub>WDT</sub>	WDT Current <sup>(5)</sup>	—	6.0	10	μA	VDD = 4.0V
D022A	ΔI <sub>BOR</sub>	Brown-out Reset Current <sup>(5)</sup>	—	75	125	μA	(125°C)
D023	ΔI <sub>COMP</sub>	Comparator Current for each Comparator <sup>(5)</sup>	—	30	60	μA	BOD enabled, VDD = 5.0V
D023A	ΔI <sub>VREF</sub>	VREF Current <sup>(5)</sup>	—	80	135	μA	VDD = 4.0V
	ΔI <sub>EE Write</sub>	Operating Current	—	—	3	mA	VCC = 5.5V, SCL = 400 kHz
	ΔI <sub>EE Read</sub>	Operating Current	—	—	1	mA	
	ΔI <sub>EE</sub>	Standby Current	—	—	30	μA	VCC = 3.0V, EE VDD = VCC
	ΔI <sub>EE</sub>	Standby Current	—	—	100	μA	VCC = 3.0V, EE VDD = VCC
1A	FOSC	LP Oscillator Operating Frequency	0	—	200	kHz	All temperatures
		RC Oscillator Operating Frequency	0	—	4	MHz	All temperatures
		XT Oscillator Operating Frequency	0	—	4	MHz	All temperatures
		HS Oscillator Operating Frequency	0	—	20	MHz	All temperatures

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

**Note 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD; MCLR = VDD; WDT enabled/disabled as specified.

**Note 3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

**Note 4:** For RC OSC configuration, current through REXT is not included. The current through the resistor can be estimated by the formula  $I_r = V_{DD} / 2R_{EXT}$  (mA) with REXT in kΩ.

**Note 5:** The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

**Note 6:** Commercial temperature range only.

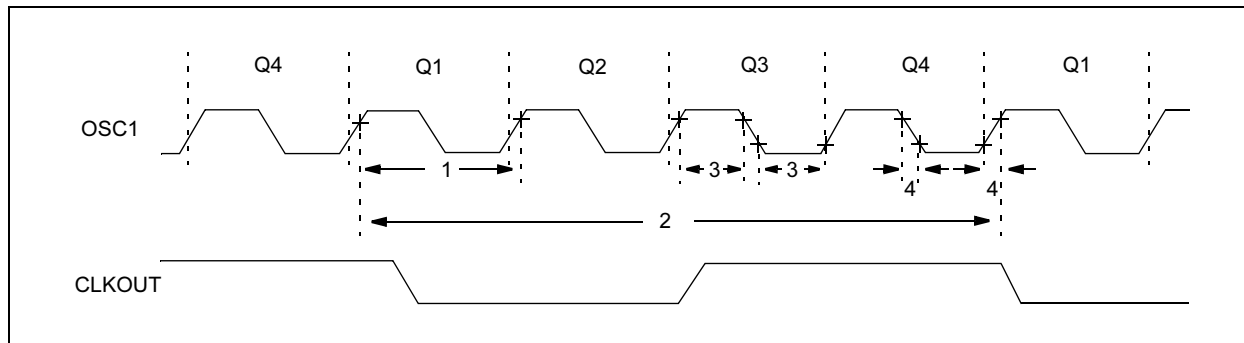
**Note 7:** See Section 12.1 and Section 12.3 for 16C62X and 16CR62X devices for operation between 20 MHz and 40 MHz for valid modified characteristics.



# PIC16C62X

## 12.9 Timing Diagrams and Specifications

**FIGURE 12-12: EXTERNAL CLOCK TIMING**



**TABLE 12-3: EXTERNAL CLOCK TIMING REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
1A	Fosc	External CLKIN Frequency <sup>(1)</sup>	DC	—	4	MHz	XT and RC Osc mode, VDD=5.0V
			DC	—	20	MHz	HS Osc mode
			DC	—	200	kHz	LP Osc mode
		Oscillator Frequency <sup>(1)</sup>	DC	—	4	MHz	RC Osc mode, VDD=5.0V
			0.1	—	4	MHz	XT Osc mode
1	Tosc	External CLKIN Period <sup>(1)</sup>	1	—	20	MHz	HS Osc mode
			DC	—	200	kHz	LP Osc mode
			250	—	—	ns	XT and RC Osc mode
		Oscillator Period <sup>(1)</sup>	50	—	—	ns	HS Osc mode
			5	—	—	μs	LP Osc mode
2	Tcy	Instruction Cycle Time <sup>(1)</sup>	1.0	Fosc/4	DC	μs	Tcys=Fosc/4
3*	TosL, TosH	External Clock in (OSC1) High or Low Time	100*	—	—	ns	XT oscillator, TosC L/H duty cycle
			2*	—	—	μs	LP oscillator, TosC L/H duty cycle
			20*	—	—	ns	HS oscillator, TosC L/H duty cycle
4*	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	25*	—	—	ns	XT oscillator
			50*	—	—	ns	LP oscillator
			15*	—	—	ns	HS oscillator

2: \* These parameters are characterized but not tested.

3: † Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1 pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

**FIGURE 12-13: CLKOUT AND I/O TIMING**

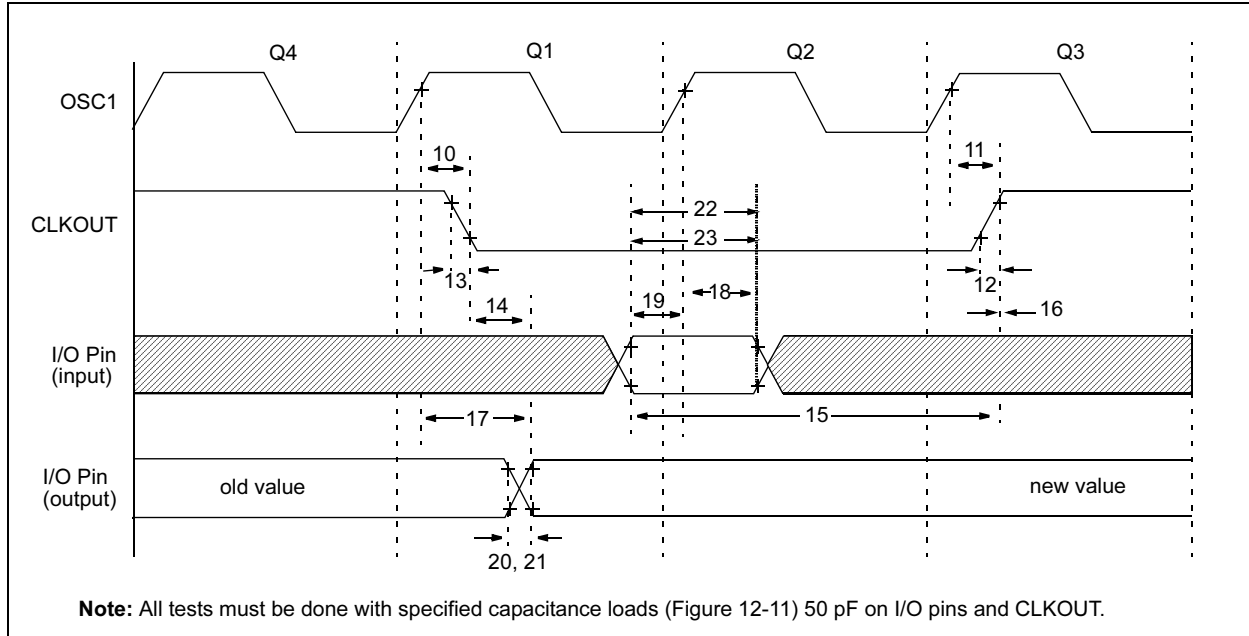


FIGURE 13-5:  $I_{OH}$  vs.  $V_{OH}$ ,  $V_{DD} = 3.0V$

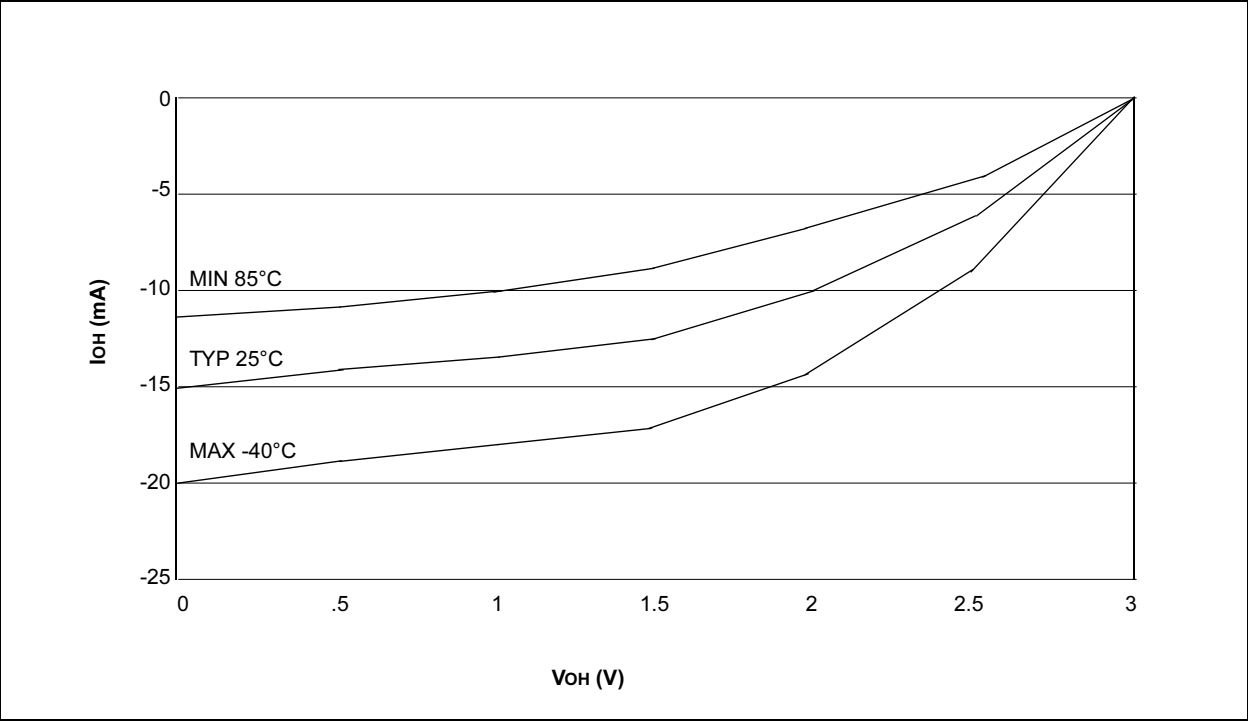
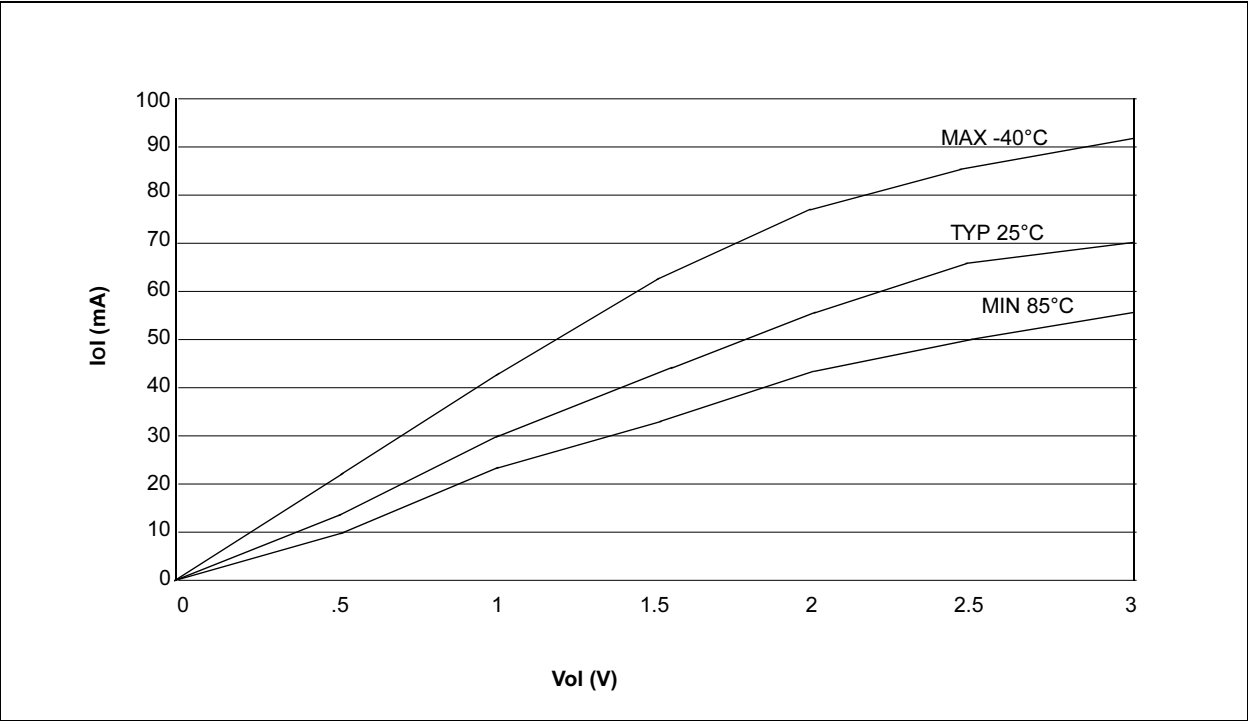
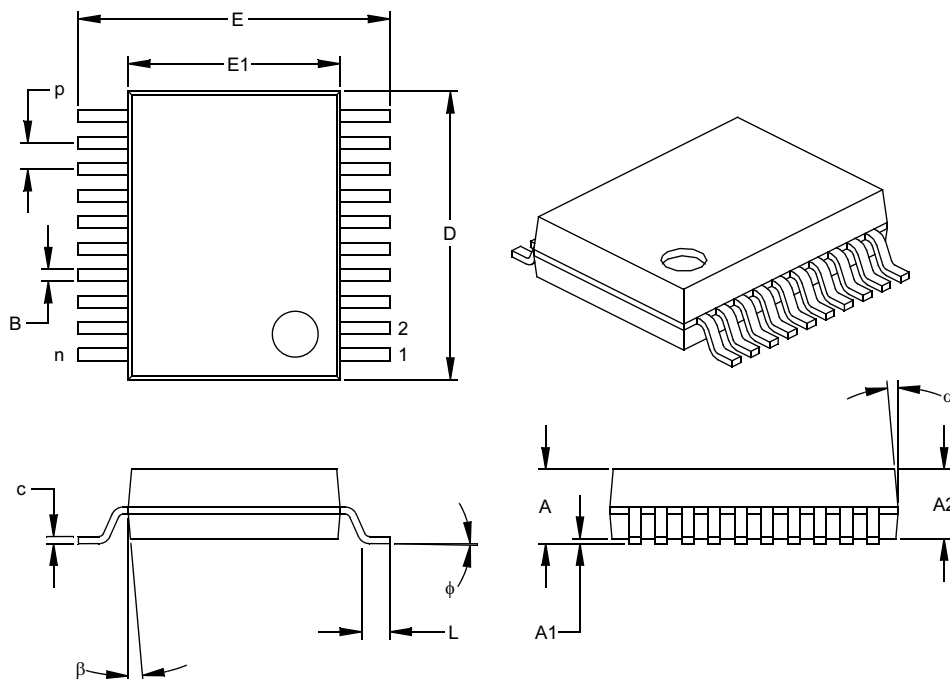


FIGURE 13-6:  $I_{OL}$  vs.  $V_{OL}$ ,  $V_{DD} = 5.5V$



# PIC16C62X

## 20-Lead Plastic Shrink Small Outline (SS) – 209 mil, 5.30 mm (SSOP)



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		20			20	
Pitch	p		.026			0.65	
Overall Height	A	.068	.073	.078	1.73	1.85	1.98
Molded Package Thickness	A2	.064	.068	.072	1.63	1.73	1.83
Standoff §	A1	.002	.006	.010	0.05	0.15	0.25
Overall Width	E	.299	.309	.322	7.59	7.85	8.18
Molded Package Width	E1	.201	.207	.212	5.11	5.25	5.38
Overall Length	D	.278	.284	.289	7.06	7.20	7.34
Foot Length	L	.022	.030	.037	0.56	0.75	0.94
Lead Thickness	c	.004	.007	.010	0.10	0.18	0.25
Foot Angle	φ	0	4	8	0.00	101.60	203.20
Lead Width	B	.010	.013	.015	0.25	0.32	0.38
Mold Draft Angle Top	α	0	5	10	0	5	10
Mold Draft Angle Bottom	β	0	5	10	0	5	10

\* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MO-150

Drawing No. C04-072

# PIC16C62X

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NOTES: