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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	96 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	18-DIP (0.300", 7.62mm)
Supplier Device Package	18-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16c621a-20i-p">https://www.e-xfl.com/product-detail/microchip-technology/pic16c621a-20i-p</a>

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## EPROM-Based 8-Bit CMOS Microcontrollers

### Devices included in this data sheet:

Referred to collectively as PIC16C62X.

- PIC16C620      • PIC16C620A
- PIC16C621      • PIC16C621A
- PIC16C622      • PIC16C622A
- PIC16CR620A

### High Performance RISC CPU:

- Only 35 instructions to learn
- All single cycle instructions (200 ns), except for program branches which are two-cycle
- Operating speed:
  - DC - 40 MHz clock input
  - DC - 100 ns instruction cycle

Device	Program Memory	Data Memory
PIC16C620	512	80
PIC16C620A	512	96
PIC16CR620A	512	96
PIC16C621	1K	80
PIC16C621A	1K	96
PIC16C622	2K	128
PIC16C622A	2K	128

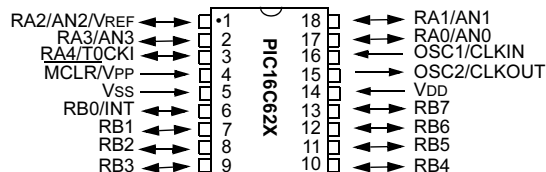
- Interrupt capability
- 16 special function hardware registers
- 8-level deep hardware stack
- Direct, Indirect and Relative addressing modes

### Peripheral Features:

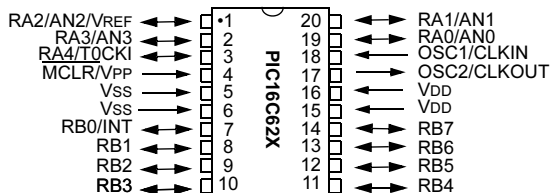
- 13 I/O pins with individual direction control
- High current sink/source for direct LED drive
- Analog comparator module with:
  - Two analog comparators
  - Programmable on-chip voltage reference (VREF) module
  - Programmable input multiplexing from device inputs and internal voltage reference
  - Comparator outputs can be output signals
- Timer0: 8-bit timer/counter with 8-bit programmable prescaler

### Pin Diagrams

#### PDIP, SOIC, Windowed Cerdip



#### SSOP



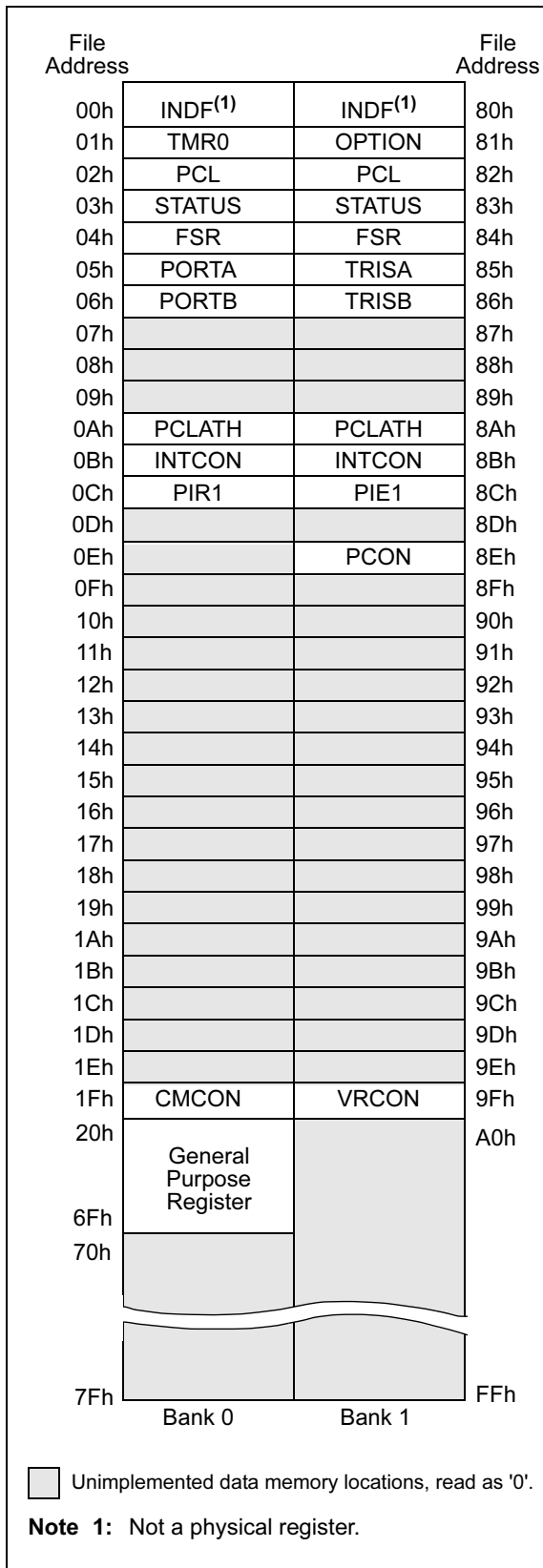
### Special Microcontroller Features:

- Power-on Reset (POR)
- Power-up Timer (PWRT) and Oscillator Start-up Timer (OST)
- Brown-out Reset
- Watchdog Timer (WDT) with its own on-chip RC oscillator for reliable operation
- Programmable code protection
- Power saving SLEEP mode
- Selectable oscillator options
- Serial in-circuit programming (via two pins)
- Four user programmable ID locations

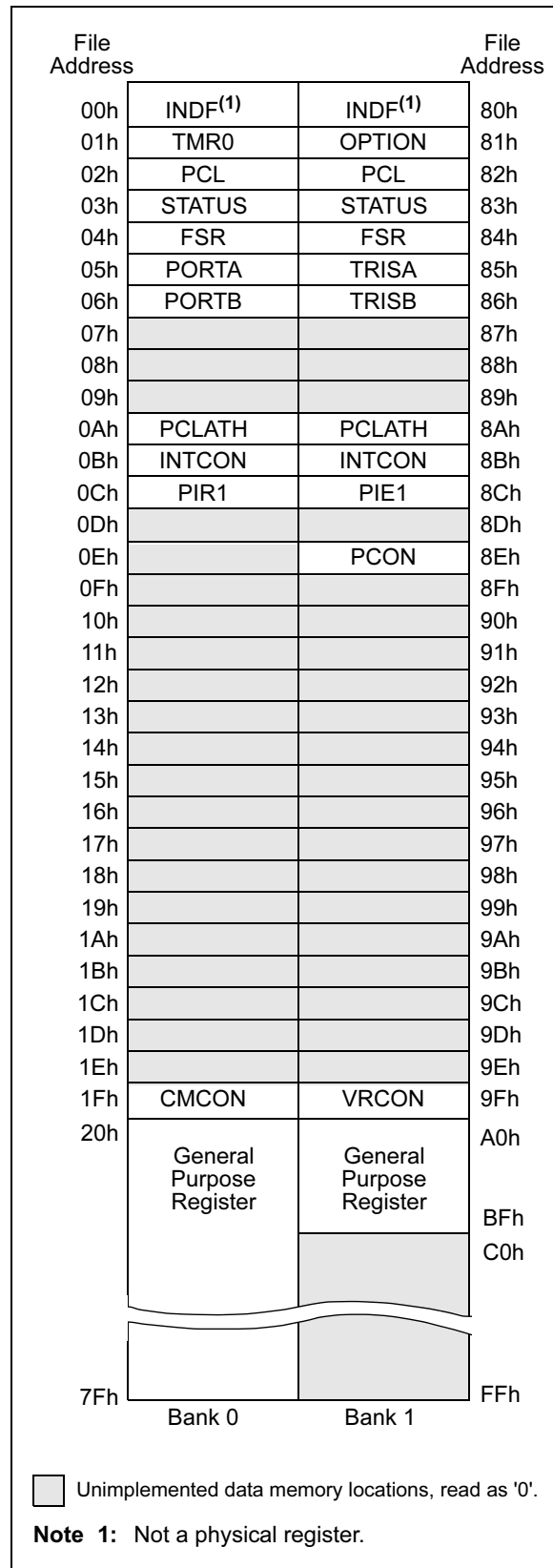
### CMOS Technology:

- Low power, high speed CMOS EPROM technology
- Fully static design
- Wide operating range
  - 2.5V to 5.5V
- Commercial, industrial and extended temperature range
- Low power consumption
  - < 2.0 mA @ 5.0V, 4.0 MHz
  - 15  $\mu$ A typical @ 3.0V, 32 kHz
  - < 1.0  $\mu$ A typical standby current @ 3.0V

**FIGURE 4-4: DATA MEMORY MAP FOR THE PIC16C620/621**




**FIGURE 4-5: DATA MEMORY MAP FOR THE PIC16C622**



# PIC16C62X

**FIGURE 4-6: DATA MEMORY MAP FOR THE PIC16C620A/CR620A/621A**


File Address			File Address
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h
01h	TMR0	OPTION	81h
02h	PCL	PCL	82h
03h	STATUS	STATUS	83h
04h	FSR	FSR	84h
05h	PORTA	TRISA	85h
06h	PORTB	TRISB	86h
07h			87h
08h			88h
09h			89h
0Ah	PCLATH	PCLATH	8Ah
0Bh	INTCON	INTCON	8Bh
0Ch	PIR1	PIE1	8Ch
0Dh			8Dh
0Eh		PCON	8Eh
0Fh			8Fh
10h			90h
11h			91h
12h			92h
13h			93h
14h			94h
15h			95h
16h			96h
17h			97h
18h			98h
19h			99h
1Ah			9Ah
1Bh			9Bh
1Ch			9Ch
1Dh			9Dh
1Eh			9Eh
1Fh	CMCON	VRCON	9Fh
20h	General Purpose Register		A0h
6Fh			F0h
70h	General Purpose Register	Accesses 70h-7Fh	F0h
7Fh			FFh
Bank 0		Bank 1	

 Unimplemented data memory locations, read as '0'.

**Note 1:** Not a physical register.

**FIGURE 4-7: DATA MEMORY MAP FOR THE PIC16C622A**

File Address			File Address
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h
01h	TMR0	OPTION	81h
02h	PCL	PCL	82h
03h	STATUS	STATUS	83h
04h	FSR	FSR	84h
05h	PORTA	TRISA	85h
06h	PORTB	TRISB	86h
07h			87h
08h			88h
09h			89h
0Ah	PCLATH	PCLATH	8Ah
0Bh	INTCON	INTCON	8Bh
0Ch	PIR1	PIE1	8Ch
0Dh			8Dh
0Eh		PCON	8Eh
0Fh			8Fh
10h			90h
11h			91h
12h			92h
13h			93h
14h			94h
15h			95h
16h			96h
17h			97h
18h			98h
19h			99h
1Ah			9Ah
1Bh			9Bh
1Ch			9Ch
1Dh			9Dh
1Eh			9Eh
1Fh	CMCON	VRCON	9Fh
20h	General Purpose Register	General Purpose Register	A0h
			BFh
			C0h
6Fh	General Purpose Register		F0h
70h			F0h
7Fh	General Purpose Register	Accesses 70h-7Fh	FFh
Bank 0		Bank 1	

 Unimplemented data memory locations, read as '0'.

**Note 1:** Not a physical register.

## 4.2.2.2 OPTION Register

The OPTION register is a readable and writable register, which contains various control bits to configure the TMR0/WDT prescaler, the external RB0/INT interrupt, TMR0 and the weak pull-ups on PORTB.

**Note:** To achieve a 1:1 prescaler assignment for TMR0, assign the prescaler to the WDT (PSA = 1).

### REGISTER 4-2: OPTION REGISTER (ADDRESS 81H)

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

- bit 7 **RBPU: PORTB Pull-up Enable bit**  
 1 = PORTB pull-ups are disabled  
 0 = PORTB pull-ups are enabled by individual port latch values
- bit 6 **INTEDG: Interrupt Edge Select bit**  
 1 = Interrupt on rising edge of RB0/INT pin  
 0 = Interrupt on falling edge of RB0/INT pin
- bit 5 **T0CS: TMR0 Clock Source Select bit**  
 1 = Transition on RA4/T0CKI pin  
 0 = Internal instruction cycle clock (CLKOUT)
- bit 4 **T0SE: TMR0 Source Edge Select bit**  
 1 = Increment on high-to-low transition on RA4/T0CKI pin  
 0 = Increment on low-to-high transition on RA4/T0CKI pin
- bit 3 **PSA: Prescaler Assignment bit**  
 1 = Prescaler is assigned to the WDT  
 0 = Prescaler is assigned to the Timer0 module
- bit 2-0 **PS<2:0>: Prescaler Rate Select bits**

Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

#### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 - n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

# PIC16C62X

## 4.2.2.6 PCON Register

The PCON register contains flag bits to differentiate between a Power-on Reset, an external MCLR Reset, WDT Reset or a Brown-out Reset.

**Note:**  $\overline{\text{BOR}}$  is unknown on Power-on Reset. It must then be set by the user and checked on subsequent RESETS to see if  $\overline{\text{BOR}}$  is cleared, indicating a brown-out has occurred. The BOR STATUS bit is a "don't care" and is not necessarily predictable if the brown-out circuit is disabled (by programming BODEN bit in the Configuration word).

### REGISTER 4-6: PCON REGISTER (ADDRESS 8Eh)

	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	POR	BOR
	bit 7						bit 0	
bit 7-2	<b>Unimplemented:</b> Read as '0'							
bit 1	<b>POR:</b> Power-on Reset STATUS bit							
	1 = No Power-on Reset occurred							
	0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)							
bit 0	<b>BOR:</b> Brown-out Reset STATUS bit							
	1 = No Brown-out Reset occurred							
	0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)							
<b>Legend:</b>								
R = Readable bit			W = Writable bit			U = Unimplemented bit, read as '0'		
- n = Value at POR			'1' = Bit is set			'0' = Bit is cleared      x = Bit is unknown		

**TABLE 5-3: PORTB FUNCTIONS**

Name	Bit #	Buffer Type	Function
RB0/INT	bit0	TTL/ST <sup>(1)</sup>	Input/output or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming clock pin.
RB7	bit7	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming data pin.

Legend: ST = Schmitt Trigger, TTL = TTL input

**Note 1:** This buffer is a Schmitt Trigger input when configured as the external interrupt.

**2:** This buffer is a Schmitt Trigger input when used in Serial Programming mode.

**TABLE 5-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other RESETS
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
81h	OPTION	RBP <sub>U</sub>	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: u = unchanged, x = unknown

**Note 1:** Shaded bits are not used by PORTB.



## 7.0 COMPARATOR MODULE

The comparator module contains two analog comparators. The inputs to the comparators are multiplexed with the RA0 through RA3 pins. The On-Chip Voltage Reference (Section 8.0) can also be an input to the comparators.

The CMCON register, shown in Register 7-1, controls the comparator input and output multiplexers. A block diagram of the comparator is shown in Figure 7-1.

### REGISTER 7-1: CMCON REGISTER (ADDRESS 1Fh)

R-0	R-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
C2OUT	C1OUT	—	—	CIS	CM2	CM1	CM0
bit 7							bit 0

bit 7 **C2OUT**: Comparator 2 output

1 = C2 VIN+ > C2 VIN-

0 = C2 VIN+ < C2 VIN-

bit 6 **C1OUT**: Comparator 1 output

1 = C1 VIN+ > C1 VIN-

0 = C1 VIN+ < C1 VIN-

bit 5-4 **Unimplemented**: Read as '0'

bit 3 **CIS**: Comparator Input Switch

When CM<2:0> = 001:

1 = C1 VIN- connects to RA3

0 = C1 VIN- connects to RA0

When CM<2:0> = 010:

1 = C1 VIN- connects to RA3

C2 VIN- connects to RA2

0 = C1 VIN- connects to RA0

C2 VIN- connects to RA1

bit 2-0 **CM<2:0>**: Comparator mode.

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

# PIC16C62X

## 9.5.1 RB0/INT INTERRUPT

External interrupt on RB0/INT pin is edge triggered, either rising if INTEDG bit (OPTION<6>) is set, or falling, if INTEDG bit is clear. When a valid edge appears on the RB0/INT pin, the INTF bit (INTCON<1>) is set. This interrupt can be disabled by clearing the INTE control bit (INTCON<4>). The INTF bit must be cleared in software in the interrupt service routine before re-enabling this interrupt. The RB0/INT interrupt can wake-up the processor from SLEEP, if the INTE bit was set prior to going into SLEEP. The status of the GIE bit decides whether or not the processor branches to the interrupt vector following wake-up. See Section 9.8 for details on SLEEP and Figure 9-18 for timing of wake-up from SLEEP through RB0/INT interrupt.

## 9.5.2 TMR0 INTERRUPT

An overflow (FFh → 00h) in the TMR0 register will set the T0IF (INTCON<2>) bit. The interrupt can be enabled/disabled by setting/clearing T0IE (INTCON<5>) bit. For operation of the Timer0 module, see Section 6.0.

## 9.5.3 PORTB INTERRUPT

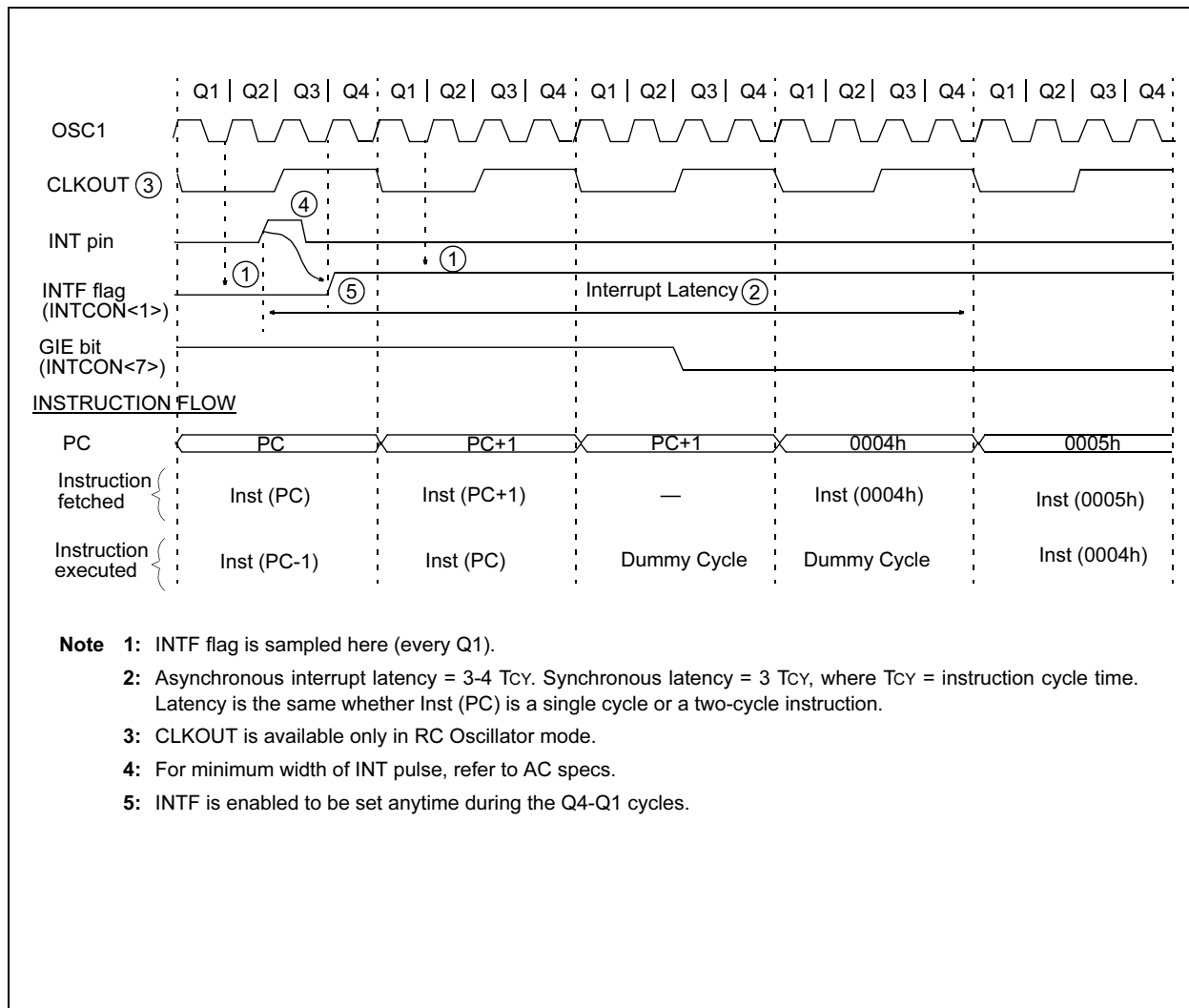
An input change on PORTB <7:4> sets the RBIF (INTCON<0>) bit. The interrupt can be enabled/disabled by setting/clearing the RBIE (INTCON<4>) bit. For operation of PORTB (Section 5.2).

**Note:** If a change on the I/O pin should occur when the read operation is being executed (start of the Q2 cycle), then the RBIF interrupt flag may not get set.

## 9.5.4 COMPARATOR INTERRUPT

See Section 7.6 for complete description of comparator interrupts.

**FIGURE 9-16: INT PIN INTERRUPT TIMING**



**TABLE 9-6: SUMMARY OF INTERRUPT REGISTERS**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Value on all other RESETS <sup>(1)</sup>
0Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	CMIF	—	—	—	—	—	—	-0-- ----	-0-- ----
8Ch	PIE1	—	CMIE	—	—	—	—	—	—	-0-- ----	-0-- ----

**Note 1:** Other (non Power-up) Resets include MCLR Reset, Brown-out Reset and Watchdog Timer Reset during normal operation.

## 9.6 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt (e.g., W register and STATUS register). This will have to be implemented in software.

Example 9-3 stores and restores the STATUS and W registers. The user register, W\_TEMP, must be defined in both banks and must be defined at the same offset from the bank base address (i.e., W\_TEMP is defined at 0x20 in Bank 0 and it must also be defined at 0xA0 in Bank 1). The user register, STATUS\_TEMP, must be defined in Bank 0. The Example 9-3:

- Stores the W register
- Stores the STATUS register in Bank 0
- Executes the ISR code
- Restores the STATUS (and bank select bit register)
- Restores the W register

### EXAMPLE 9-3: SAVING THE STATUS AND W REGISTERS IN RAM

```

MOVWF  W_TEMP      ;copy W to temp register,
                    ;could be in either bank
SWAPF  STATUS,W     ;swap status to be saved
                    ;into W
BCF    STATUS,RP0    ;change to bank 0 regardless
                    ;of current bank
MOVWF  STATUS_TEMP  ;save status to bank 0
                    ;register
:
:    (ISR)
:
SWAPF  STATUS_TEMP, ;swap STATUS_TEMP register
W      ;into W, sets bank to origi-
      ;nal
      ;state
MOVWF  STATUS       ;move W into STATUS register
SWAPF  W_TEMP,F     ;swap W_TEMP
SWAPF  W_TEMP,W     ;swap W_TEMP into W

```

# PIC16C62X

BCF		Bit Clear f						
Syntax:	[ <i>label</i> ] BCF    f,b							
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$							
Operation:	$0 \rightarrow (f<b>)$							
Status Affected:	None							
Encoding:	<table border="1"><tr><td>01</td><td>00bb</td><td>bfff</td><td>ffff</td></tr></table>				01	00bb	bfff	ffff
01	00bb	bfff	ffff					
Description:	Bit 'b' in register 'f' is cleared.							
Words:	1							
Cycles:	1							
Example	<div>BCF            FLAG_REG, 7</div> <div>Before Instruction</div> <div>FLAG_REG = 0xC7</div> <div>After Instruction</div> <div>FLAG_REG = 0x47</div>							

BSF		Bit Set f			
Syntax:	[ <i>label</i> ] BSF f,b				
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$				
Operation:	$1 \rightarrow (f<b>)$				
Status Affected:	None				
Encoding:	01	01bb	bfff	ffff	
Description:	Bit 'b' in register 'f' is set.				
Words:	1				
Cycles:	1				
Example	BSF FLAG_REG, 7				
	Before Instruction				
	FLAG_REG = 0x0A				
	After Instruction				
	FLAG_REG = 0x8A				

BTFSC		Bit Test, Skip if Clear			
Syntax:	[ <i>label</i> ] BTFSC f,b				
Operands:	$0 \leq f \leq 127$ $0 \leq b \leq 7$				
Operation:	skip if (f<b>) = 0				
Status Affected:	None				
Encoding:	01	10bb	bfff	ffff	
Description:	If bit 'b' in register 'f' is '0', then the next instruction is skipped. If bit 'b' is '0', then the next instruction fetched during the current instruction execution is discarded, and a NOP is executed instead, making this a two-cycle instruction.				
Words:	1				
Cycles:	1(2)				
Example	HERE FALSE TRUE	BTFSC GOTO • • •	FLAG,1 PROCESS_CO DE		

Before Instruction  
PC = address HERE

After Instruction  
if FLAG<1> = 0,  
PC = address TRUE  
if FLAG<1> = 1,  
PC = address FALSE

DECFSZ		Decrement f, Skip if 0																		
Syntax:	[ <i>label</i> ] DECFSZ f,d																			
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$																			
Operation:	$(f) - 1 \rightarrow (\text{dest});$ skip if result = 0																			
Status Affected:	None																			
Encoding:	<table border="1"><tr><td>00</td><td>1011</td><td>dfff</td><td>ffff</td></tr></table>					00	1011	dfff	ffff											
00	1011	dfff	ffff																	
Description:	<p>The contents of register 'f' are decremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.</p> <p>If the result is 0, the next instruction, which is already fetched, is discarded. A NOP is executed instead making it a two-cycle instruction.</p>																			
Words:	1																			
Cycles:	1(2)																			
Example	<table><tr><td>HERE</td><td>DECFSZ</td><td>CNT, 1</td></tr><tr><td></td><td>GOTO</td><td>LOOP</td></tr><tr><td>CONTINUE</td><td>•</td><td></td></tr><tr><td></td><td>•</td><td></td></tr><tr><td></td><td>•</td><td></td></tr></table> <p>Before Instruction</p> <p>PC = address HERE</p> <p>After Instruction</p> <p>CNT = CNT - 1</p> <p>if CNT = 0,</p> <p>PC = address CONTINUE</p> <p>if CNT <math>\neq</math> 0,</p> <p>PC = address HERE+1</p>					HERE	DECFSZ	CNT, 1		GOTO	LOOP	CONTINUE	•			•			•	
HERE	DECFSZ	CNT, 1																		
	GOTO	LOOP																		
CONTINUE	•																			
	•																			
	•																			

GOTO		Unconditional Branch							
Syntax:	[ <i>label</i> ] GOTO k								
Operands:	0 ≤ k ≤ 2047								
Operation:	k → PC<10:0> PCLATH<4:3> → PC<12:11>								
Status Affected:	None								
Encoding:	<table><tr><td>10</td><td>1kkk</td><td>kkkk</td><td>kkkk</td></tr></table>					10	1kkk	kkkk	kkkk
10	1kkk	kkkk	kkkk						
Description:	GOTO is an unconditional branch. The eleven bit immediate value is loaded into PC bits <10:0>. The upper bits of PC are loaded from PCLATH<4:3>. GOTO is a two-cycle instruction.								
Words:	1								
Cycles:	2								
Example	GOTO THERE								
	After Instruction								
	PC = Address THERE								

INCF		Increment f						
Syntax:	[ <i>label</i> ] INCF f,d							
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$							
Operation:	$(f) + 1 \rightarrow (\text{dest})$							
Status Affected:	Z							
Encoding:	00		1010		dfff		ffff	
Description:	The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.							
Words:	1							
Cycles:	1							
Example	INCF CNT, 1							
	Before Instruction							
	CNT		=		0xFF			
	Z		=		0			
	After Instruction							
	CNT		=		0x00			
	Z		=		1			

MOVF		Move f			
Syntax:	[ <i>label</i> ] MOVF f,d				
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$				
Operation:	$(f) \rightarrow (dest)$				
Status Affected:	Z				
Encoding:	00	1000	dfff	ffff	
Description:	The contents of register f is moved to a destination dependent upon the status of d. If d = 0, destination is W register. If d = 1, the destination is file register f itself. d = 1 is useful to test a file register since status flag Z is affected.				
Words:	1				
Cycles:	1				
Example	MOVF FSR, 0				
After Instruction					
	W	=	value in FSR		
	register				
	Z	=	1		

MOVWF	Move W to f				
Syntax:	[ <i>label</i> ] MOVWF f				
Operands:	0 ≤ f ≤ 127				
Operation:	(W) → (f)				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>1fff</td><td>ffff</td></tr></table>	00	0000	1fff	ffff
00	0000	1fff	ffff		
Description:	Move data from W register to register 'f'.				
Words:	1				
Cycles:	1				
Example	MOVWF OPTION Before Instruction OPTION = 0xFF W = 0x4F After Instruction OPTION = 0x4F W = 0x4F				

NOP	No Operation			
Syntax:	[ <i>label</i> ] NOP			
Operands:	None			
Operation:	No operation			
Status Affected:	None			
Encoding:	00	0000	0xx0	0000
Description:	No operation.			
Words:	1			
Cycles:	1			
Example	NOP			

OPTION	Load Option Register				
Syntax:	[ <i>label</i> ] OPTION				
Operands:	None				
Operation:	(W) → OPTION				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0110</td><td>0010</td></tr></table>	00	0000	0110	0010
00	0000	0110	0010		
Description:	<p>The contents of the W register are loaded in the OPTION register.</p> <p>This instruction is supported for code compatibility with PIC16C5X products. Since OPTION is a readable/writable register, the user can directly address it.</p>				
Words:	1				
Cycles:	1				
Example	<div><b>To maintain upward compatibility with future PICmicro<sup>®</sup> products, do not use this instruction.</b></div>				

SWAPF		Swap Nibbles in f							
Syntax:	[ <i>label</i> ] SWAPF f,d								
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$								
Operation:	(f<3:0>) → (dest<7:4>), (f<7:4>) → (dest<3:0>)								
Status Affected:	None								
Encoding:	<table border="1"><tr><td>00</td><td>1110</td><td>dfff</td><td>ffff</td></tr></table>					00	1110	dfff	ffff
00	1110	dfff	ffff						
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0, the result is placed in W register. If 'd' is 1, the result is placed in register 'f'.								
Words:	1								
Cycles:	1								
Example	SWAPF REG, 0								
	Before Instruction								
	REG1 = 0xA5								
	After Instruction								
	REG1 = 0xA5								
	W = 0x5A								

TRIS	Load TRIS Register				
Syntax:	[ <i>label</i> ] TRIS f				
Operands:	$5 \leq f \leq 7$				
Operation:	(W) → TRIS register f;				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0110</td><td>0fff</td></tr></table>	00	0000	0110	0fff
00	0000	0110	0fff		
Description:	The instruction is supported for code compatibility with the PIC16C5X products. Since TRIS registers are readable and writable, the user can directly address them.				
Words:	1				
Cycles:	1				
Example	<table><tr><td><b>To maintain upward compatibility with future PICmicro<sup>®</sup> products, do not use this instruction.</b></td></tr></table>	<b>To maintain upward compatibility with future PICmicro<sup>®</sup> products, do not use this instruction.</b>			
<b>To maintain upward compatibility with future PICmicro<sup>®</sup> products, do not use this instruction.</b>					

XORLW		Exclusive OR Literal with W			
Syntax:	[ <i>label</i> XORLW   k 				

XORWF

Exclusive OR W with f

Syntax:

[ *label* ] XORWF f,d

Operands:

$0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:

(W) .XOR. (f) → (dest)

Status Affected:

Z

Encoding:

00	0110	dfff	ffff
----	------	------	------

Description:

Exclusive OR the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

Words:

1

Cycles:

1

Example

XORWF REG 1

Before Instruction

REG = 0xAF

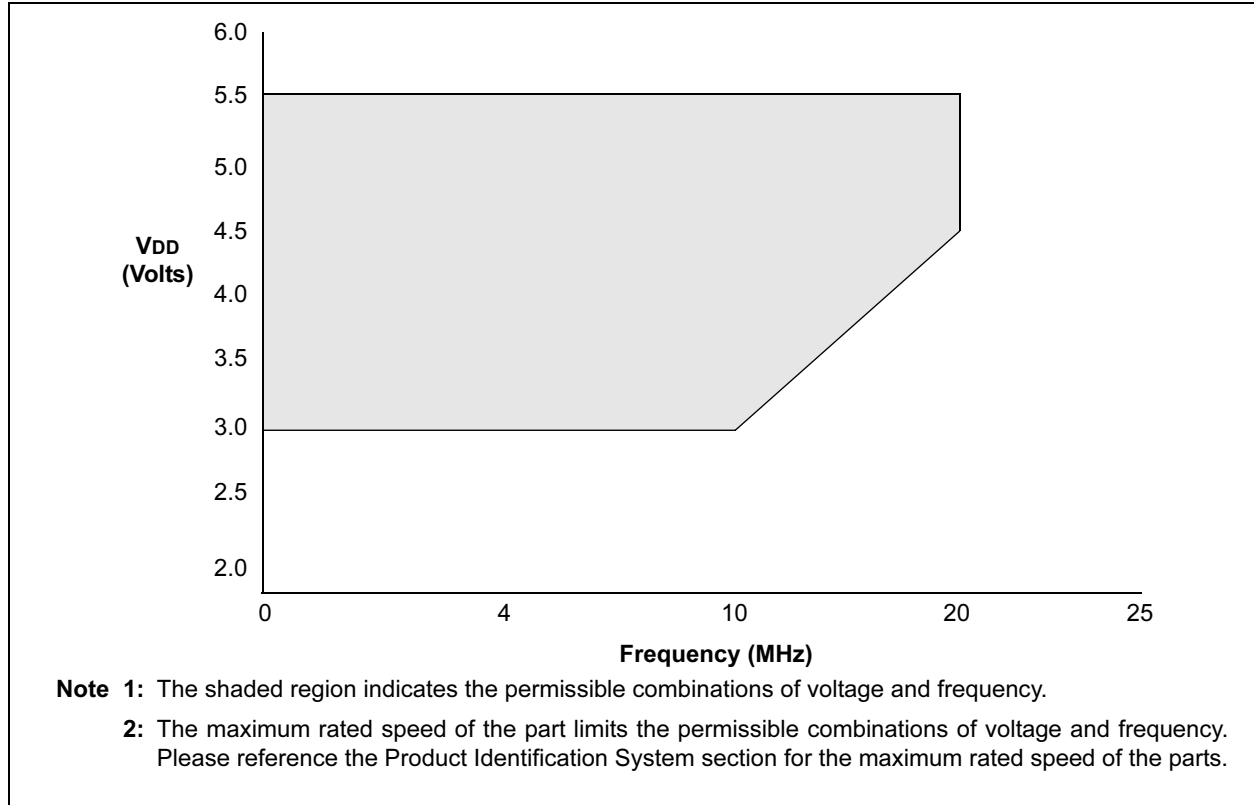
W = 0xB5

After Instruction

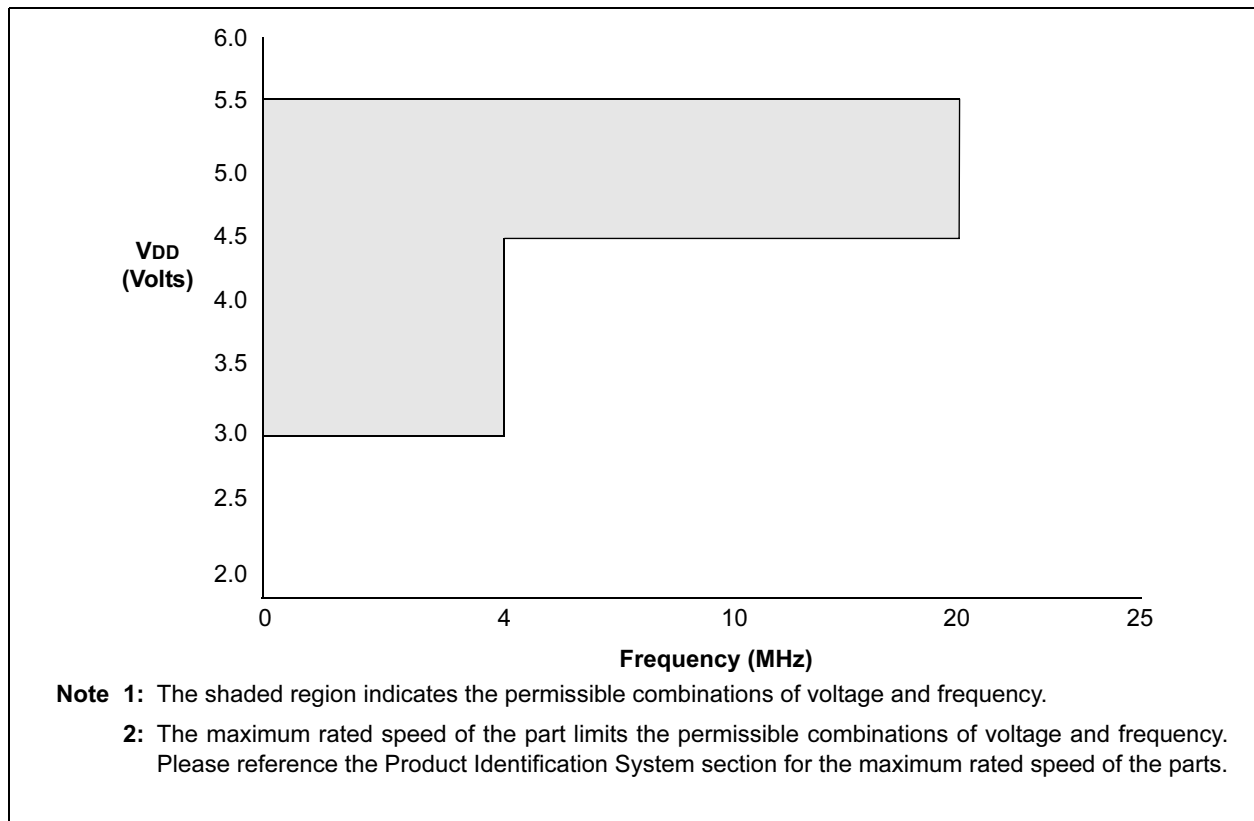
REG = 0x1A

W = 0xB5

**FIGURE 12-3: PIC16C62XA VOLTAGE-FREQUENCY GRAPH,  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$**



**FIGURE 12-4: PIC16C62XA VOLTAGE-FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq 0^{\circ}\text{C}$ ,  $+70^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$**





## 12.5 DC CHARACTERISTICS: PIC16C620A/C621A/C622A-40<sup>(7)</sup> (Commercial) PIC16CR620A-40<sup>(7)</sup> (Commercial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature 0°C ≤ TA ≤ +70°C for commercial				
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage	3.0	—	5.5	V	FOSC = DC to 20 MHz
D002	VDR	RAM Data Retention Voltage <sup>(1)</sup>	—	1.5*	—	V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure Power-on Reset	—	VSS	—	V	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure Power-on Reset	0.05*	—	—	V/ms	See section on Power-on Reset for details
D005	VBOR	Brown-out Detect Voltage	3.65	4.0	4.35	V	BOREN configuration bit is cleared
D010	IDD	Supply Current <sup>(2,4)</sup>	—	1.2	2.0	mA	FOSC = 4 MHz, VDD = 5.5V, WDT disabled, XT Osc mode, <b>(Note 4)*</b>
			—	0.4	1.2	mA	FOSC = 4 MHz, VDD = 3.0V, WDT disabled, XT Osc mode, <b>(Note 4)</b>
			—	1.0	2.0	mA	FOSC = 10 MHz, VDD = 3.0V, WDT disabled, HS Osc mode, <b>(Note 6)</b>
			—	4.0	6.0	mA	FOSC = 20 MHz, VDD = 4.5V, WDT disabled, HS Osc mode
			—	4.0	7.0	mA	FOSC = 20 MHz, VDD = 5.5V, WDT disabled*, HS Osc mode
			—	35	70	μA	FOSC = 32 kHz, VDD = 3.0V, WDT disabled, LP Osc mode
D020	IPD	Power Down Current <sup>(3)</sup>	—	—	2.2	μA	VDD = 3.0V
			—	—	5.0	μA	VDD = 4.5V*
			—	—	9.0	μA	VDD = 5.5V
			—	—	15	μA	VDD = 5.5V Extended
D022	ΔI <sub>WDT</sub>	WDT Current <sup>(5)</sup>	—	6.0	10	μA	VDD = 4.0V
D022A	ΔI <sub>BOR</sub>	Brown-out Reset Current <sup>(5)</sup>	—	75	125	μA	(125°C)
D023	ΔI <sub>COMP</sub>	Comparator Current for each Comparator <sup>(5)</sup>	—	30	60	μA	BOD enabled, VDD = 5.0V
D023A	ΔI <sub>VREF</sub>	VREF Current <sup>(5)</sup>	—	80	135	μA	VDD = 4.0V
	ΔI <sub>EE Write</sub>	Operating Current	—	—	3	mA	VCC = 5.5V, SCL = 400 kHz
	ΔI <sub>EE Read</sub>	Operating Current	—	—	1	mA	
	ΔI <sub>EE</sub>	Standby Current	—	—	30	μA	VCC = 3.0V, EE VDD = VCC
	ΔI <sub>EE</sub>	Standby Current	—	—	100	μA	VCC = 3.0V, EE VDD = VCC
1A	FOSC	LP Oscillator Operating Frequency	0	—	200	kHz	All temperatures
		RC Oscillator Operating Frequency	0	—	4	MHz	All temperatures
		XT Oscillator Operating Frequency	0	—	4	MHz	All temperatures
		HS Oscillator Operating Frequency	0	—	20	MHz	All temperatures

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

**Note 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in Active Operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD; MCLR = VDD; WDT enabled/disabled as specified.

**Note 3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

**Note 4:** For RC OSC configuration, current through REXT is not included. The current through the resistor can be estimated by the formula  $I_r = V_{DD} / 2R_{EXT}$  (mA) with REXT in kΩ.

**Note 5:** The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

**Note 6:** Commercial temperature range only.

**Note 7:** See Section 12.1 and Section 12.3 for 16C62X and 16CR62X devices for operation between 20 MHz and 40 MHz for valid modified characteristics.

# PIC16C62X

## 12.5 DC CHARACTERISTICS: PIC16C620A/C621A/C622A-40<sup>(7)</sup> (Commercial) PIC16CR620A-40<sup>(7)</sup> (Commercial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated)				
			Operating temperature 0°C ≤ TA ≤ +70°C for commercial				
Param No.	Sym	Characteristic	Min	Typ†	Max	Unit	Conditions
D030	V <sub>IL</sub>	<b>Input Low Voltage</b> I/O ports with TTL buffer	V <sub>SS</sub>	—	0.8V 0.15V <sub>DD</sub>	V	V <sub>DD</sub> = 4.5V to 5.5V, otherwise
D031		with Schmitt Trigger input	V <sub>SS</sub>	—	0.2V <sub>DD</sub>	V	(Note 1)
D032		MCLR, RA4/T0CKI, OSC1 (in RC mode)	V <sub>SS</sub>	—	0.2V <sub>DD</sub>	V	
D033		OSC1 (in XT and HS) OSC1 (in LP)	V <sub>SS</sub> V <sub>SS</sub>	— —	0.3V <sub>DD</sub> 0.6V <sub>DD</sub> - 1.0	V V	
D040	V <sub>IH</sub>	<b>Input High Voltage</b> I/O ports with TTL buffer	2.0V 0.25 V <sub>DD</sub> + 0.8	—	V <sub>DD</sub> V <sub>DD</sub>	V	V <sub>DD</sub> = 4.5V to 5.5V, otherwise
D041		with Schmitt Trigger input	0.8 V <sub>DD</sub>	—	V <sub>DD</sub>	V	(Note 1)
D042		MCLR RA4/T0CKI	0.8 V <sub>DD</sub>	—	V <sub>DD</sub>	V	
D043		OSC1 (XT, HS and LP)	0.7 V <sub>DD</sub>	—	V <sub>DD</sub>	V	
D043A		OSC1 (in RC mode)	0.9 V <sub>DD</sub>	—			
D070	IPURB	<b>PORTB Weak Pull-up Current</b>	50	200	400	μA	V <sub>DD</sub> = 5.0V, V <sub>PIN</sub> = V <sub>SS</sub>
D060	I <sub>IL</sub>	<b>Input Leakage Current</b> <sup>(2, 3)</sup> I/O ports (except PORTA)	—	—	±1.0	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub> , pin at hi-impedance
D061		PORTA	—	—	±0.5	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub> , pin at hi-impedance
D063		RA4/T0CKI	—	—	±1.0	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub>
		OSC1, MCLR	—	—	±5.0	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub> , XT, HS and LP osc configuration
D080	V <sub>OL</sub>	<b>Output Low Voltage</b> I/O ports	—	—	0.6	V	I <sub>OL</sub> = 8.5 mA, V <sub>DD</sub> = 4.5V, -40° to +85°C
			—	—	0.6	V	I <sub>OL</sub> = 7.0 mA, V <sub>DD</sub> = 4.5V, +125°C
D083		OSC2/CLKOUT (RC only)	—	—	0.6	V	I <sub>OL</sub> = 1.6 mA, V <sub>DD</sub> = 4.5V, -40° to +85°C
			—	—	0.6	V	I <sub>OL</sub> = 1.2 mA, V <sub>DD</sub> = 4.5V, +125°C
D090	V <sub>OH</sub>	<b>Output High Voltage</b> <sup>(3)</sup> I/O ports (except RA4)	V <sub>DD</sub> -0.7 V <sub>DD</sub> -0.7	— —	— —	V V	I <sub>OH</sub> = -3.0 mA, V <sub>DD</sub> = 4.5V, -40° to +85°C I <sub>OH</sub> = -2.5 mA, V <sub>DD</sub> = 4.5V, +125°C
D092		OSC2/CLKOUT (RC only)	V <sub>DD</sub> -0.7 V <sub>DD</sub> -0.7	— —	— —	V V	I <sub>OH</sub> = -1.3 mA, V <sub>DD</sub> = 4.5V, -40° to +85°C I <sub>OH</sub> = -1.0 mA, V <sub>DD</sub> = 4.5V, +125°C
*D150	V <sub>OD</sub>	<b>Open Drain High Voltage</b>			8.5	V	RA4 pin
D100	C <sub>osc2</sub>	<b>Capacitive Loading Specs on Output Pins</b> OSC2 pin			15	pF	In XT, HS and LP modes when external clock used to drive OSC1.
D101	C <sub>io</sub>	All I/O pins/OSC2 (in RC mode)			50	pF	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** This is the limit to which V<sub>DD</sub> can be lowered in SLEEP mode without losing RAM data.

**Note 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all I<sub>DD</sub> measurements in Active Operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to V<sub>DD</sub>, MCLR = V<sub>DD</sub>; WDT enabled/disabled as specified.

**Note 3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to V<sub>DD</sub> or V<sub>SS</sub>.

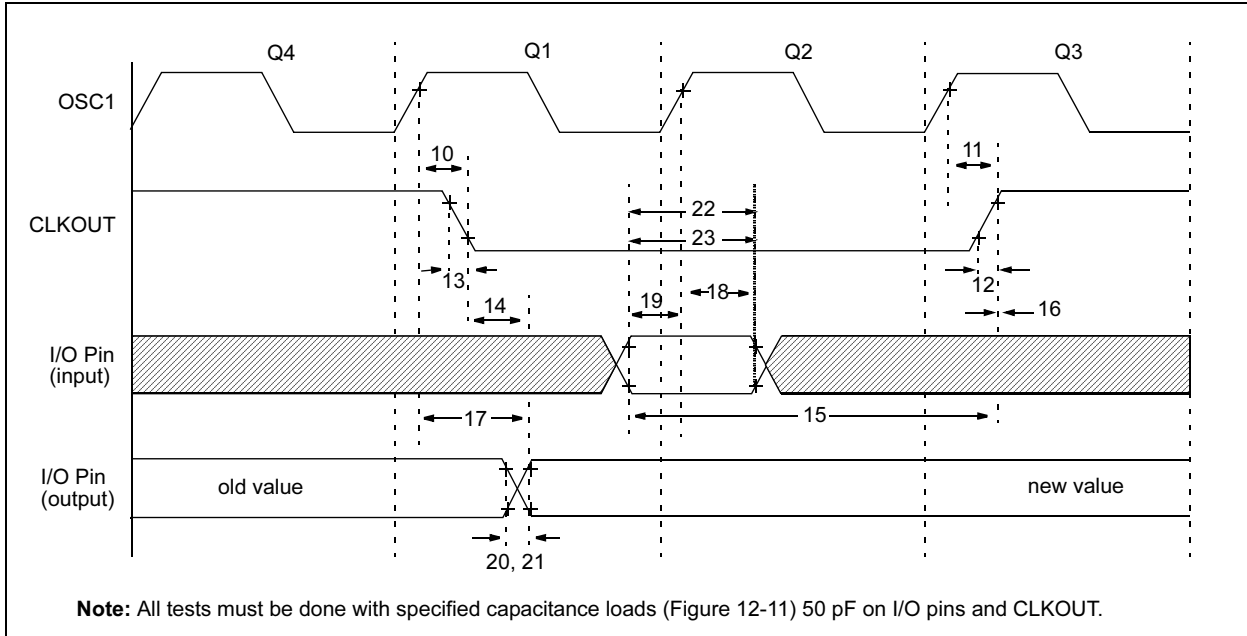
**Note 4:** For RC osc configuration, current through R<sub>EXT</sub> is not included. The current through the resistor can be estimated by the formula  $I_r = V_{DD} / 2R_{EXT}$  (mA) with R<sub>EXT</sub> in kΩ.

**Note 5:** The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base I<sub>DD</sub> or I<sub>PD</sub> measurement.

**Note 6:** Commercial temperature range only.

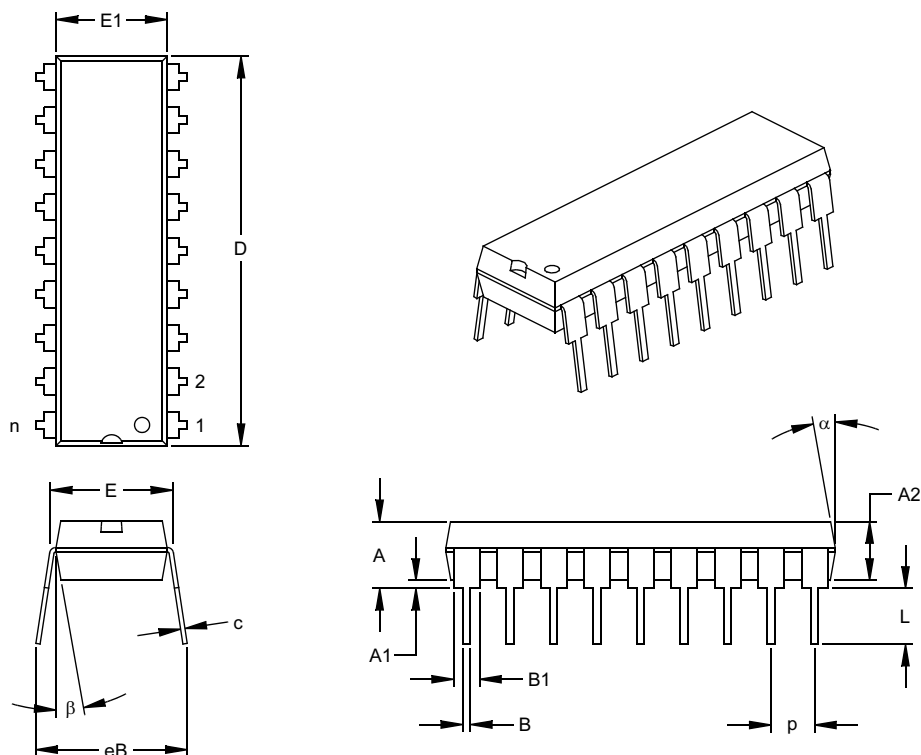
**Note 7:** See Section 12.1 and Section 12.3 for 16C62X and 16CR62X devices for operation between 20 MHz and 40 MHz for valid modified characteristics.

**FIGURE 12-13: CLKOUT AND I/O TIMING**



# PIC16C62X

## 18-Lead Plastic Dual In-line (P) – 300 mil (PDIP)



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.140	.155	.170	3.56	3.94	4.32
Molded Package Thickness	A2	.115	.130	.145	2.92	3.30	3.68
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	E	.300	.313	.325	7.62	7.94	8.26
Molded Package Width	E1	.240	.250	.260	6.10	6.35	6.60
Overall Length	D	.890	.898	.905	22.61	22.80	22.99
Tip to Seating Plane	L	.125	.130	.135	3.18	3.30	3.43
Lead Thickness	c	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.045	.058	.070	1.14	1.46	1.78
Lower Lead Width	B	.014	.018	.022	0.36	0.46	0.56
Overall Row Spacing	§ eB	.310	.370	.430	7.87	9.40	10.92
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

\* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-001

Drawing No. C04-007

# PIC16C62X

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NOTES: