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Details

Product Status	Active
Core Processor	80C51
Core Size	8-Bit
Speed	40MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIL
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/at80c51rd2-3csum

Table 3-1. Pin Description

Mnemonic	Pin Number			Type	Name and Function
	DIL	PLCC44	VQFP44 1.4		
V _{SS}	20	22	16	I	Ground: 0V reference
V _{CC}	40	44	38	I	Power Supply: This is the power supply voltage for normal, idle and power-down operation
P0.0 - P0.7	39 - 32	43 - 36	37 - 30	I/O	Port 0: Port 0 is an open-drain, bi-directional I/O port. Port 0 pins that have 1s written to them float and can be used as high impedance inputs. Port 0 must be polarized to V _{CC} or V _{SS} in order to prevent any parasitic current consumption. Port 0 is also the multiplexed low-order address and data bus during access to external program and data memory. In this application, it uses strong internal pull-up when emitting 1s. Port 0 also inputs the code bytes during EPROM programming. External pull-ups are required during program verification during which P0 outputs the code bytes.
P1.0 - P1.7	1 - 8	2 - 9	40 - 44 1 - 3	I/O	Port 1: Port 1 is an 8-bit bi-directional I/O port with internal pull-ups. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 1 pins that are externally pulled low will source current because of the internal pull-ups. Port 1 also receives the low-order address byte during memory programming and verification. Alternate functions for T89C51RB2/RC2 Port 1 include:
	1	2	40	I/O	P1.0: Input/Output
				I/O	T2 (P1.0): Timer/Counter 2 external count input/Clockout
	2	3	41	I/O	P1.1: Input/Output
				I	T2EX: Timer/Counter 2 Reload/Capture/Direction Control
	3	4	42	I/O	P1.2: Input/Output
				I	ECI: External Clock for the PCA
	4	5	43	I/O	P1.3: Input/Output
				I/O	CEX0: Capture/Compare External I/O for PCA module 0
	5	6	44	I/O	P1.4: Input/Output
				I/O	CEX1: Capture/Compare External I/O for PCA module 1
	6	7	1	I/O	P1.5: Input/Output
				I/O	CEX2: Capture/Compare External I/O for PCA module 2
	7	8	2	I/O	P1.6: Input/Output
				I/O	CEX3: Capture/Compare External I/O for PCA module 3
	8	9	3	I/O	P1.7: Input/Output:
				I/O	CEX4: Capture/Compare External I/O for PCA module 4
XTAL1	19	21	15	I	Crystal 1: Input to the inverting oscillator amplifier and input to the internal clock generator circuits.
XTAL2	18	20	14	O	Crystal 2: Output from the inverting oscillator amplifier

7.1 Assembly Language

```

; Block move using dual data pointers
; Modifies DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2  AUXR1 EQU 0A2H
;
0000 909000MOV DPTR,#SOURCE ; address of SOURCE
0003 05A2 INC AUXR1 ; switch data pointers
0005 90A000 MOV DPTR,#DEST ; address of DEST
0008 LOOP:
0008 05A2 INC AUXR1 ; switch data pointers
000A E0 MOVX A,@DPTR ; get a byte from SOURCE
000B A3 INC DPTR ; increment SOURCE address
000C 05A2 INC AUXR1 ; switch data pointers
000E F0 MOVX @DPTR,A ; write the byte to DEST
000F A3 INC DPTR ; increment DEST address
0010 70F6JNZ LOOP ; check for 0 terminator
0012 05A2 INC AUXR1 ; (optional) restore DPS

```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

8. Expanded RAM (XRAM)

The AT80C51RD2 devices provide additional Bytes of Random Access Memory (RAM) space for increased data parameter handling and high level language usage.

The devices have expanded RAM in external data space; maximum size and location are described in Table 8-1.

Table 8-1. Expanded RAM

	XRAM size	Address	
		Start	End
T83C51RB2/RC2 T80C51RD2	1024	00h	3FFh

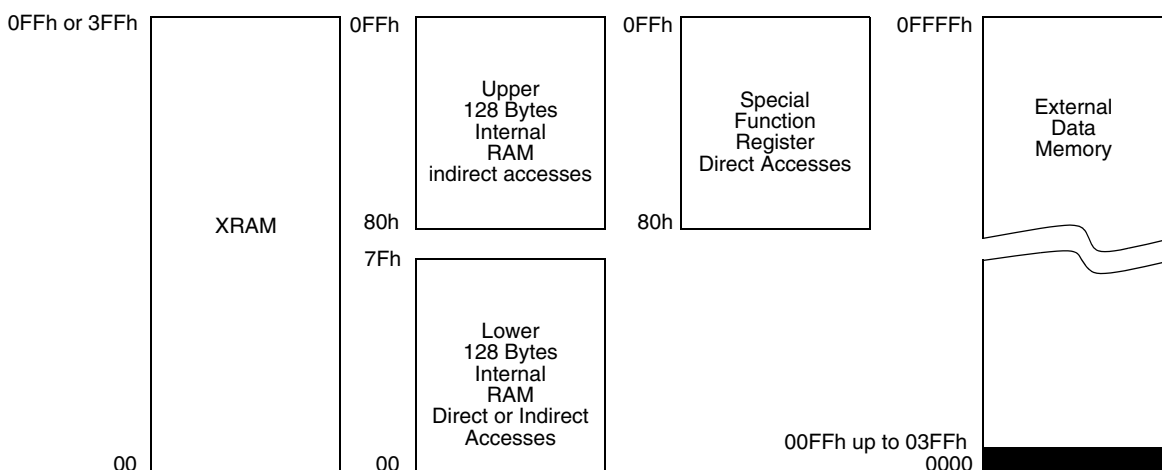
The AT80C51RD2 has internal data memory that is mapped into four separate segments.

The four segments are:

1. The Lower 128 bytes of RAM (addresses 00h to 7Fh) are directly and indirectly addressable.
2. The Upper 128 bytes of RAM (addresses 80h to FFh) are indirectly addressable only.
3. The Special Function Registers (SFRs) (addresses 80h to FFh) are directly addressable only.
4. The expanded RAM bytes are indirectly accessed by MOVX instructions, and with the EXTRAM bit cleared in the AUXR register (see Table 8-1).

The lower 128 bytes can be accessed by either direct or indirect addressing. The Upper 128 bytes can be accessed by indirect addressing only. The Upper 128 bytes occupy the same address space as the SFR. That means they have the same address, but are physically separate from SFR space.

Figure 8-1. Internal and External Data Memory Address



When an instruction accesses an internal location above address 7Fh, the CPU knows whether the access is to the upper 128 bytes of data RAM or to SFR space by the addressing mode used in the instruction.

- Instructions that use direct addressing access SFR space. For example: MOV 0A0H, # data, accesses the SFR at location 0A0h (which is P2).

Bit Number	Bit Mnemonic	Description															
3	XRS1	XRAM Size															
2	XRS0	<table> <tr> <th><u>XRS1</u></th><th><u>XRS0</u></th><th><u>XRAM Size</u></th></tr> <tr> <td>0</td><td>0</td><td>256 bytes (default)</td></tr> <tr> <td>0</td><td>1</td><td>512 bytes</td></tr> <tr> <td>1</td><td>0</td><td>768 bytes</td></tr> <tr> <td>1</td><td>1</td><td>1024 bytes</td></tr> </table>	<u>XRS1</u>	<u>XRS0</u>	<u>XRAM Size</u>	0	0	256 bytes (default)	0	1	512 bytes	1	0	768 bytes	1	1	1024 bytes
<u>XRS1</u>	<u>XRS0</u>	<u>XRAM Size</u>															
0	0	256 bytes (default)															
0	1	512 bytes															
1	0	768 bytes															
1	1	1024 bytes															
1	EXTRAM	EXTRAM bit Cleared to access internal XRAM using MOVX @ Ri/ @ DPTR. Set to access external memory. Programmed by hardware after Power-up regarding Hardware Security Byte (HSB), default setting, XRAM selected.															
0	AO	ALE Output bit Cleared, ALE is emitted at a constant rate of 1/6 the oscillator frequency (or 1/3 if X2 mode is used) (default). Set, ALE is active only if a MOVX or MOVC instruction is used.															

Reset Value = XX0X 00'HSB.XRAM'0b (see [Table 8-1](#))

Not bit addressable

Table 10-3 shows the CCAPMn settings for the various PCA functions.

Table 10-3. CCAPMn Registers (n = 0-4)

CCAPM0 - PCA Module 0 Compare/Capture Control Register (0DAh)

CCAPM1 - PCA Module 1 Compare/Capture Control Register (0DBh)

CCAPM2 - PCA Module 2 Compare/Capture Control Register (0DCh)

CCAPM3 - PCA Module 3 Compare/Capture Control Register (0DDh)

CCAPM4 - PCA Module 4 Compare/Capture Control Register (0DEh)

7	6	5	4	3	2	1	0
-	ECOMn	CAPPn	CAPNn	MATn	TOGn	PWMn	ECCFn
Bit Number	Bit Mnemonic	Description					
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.					
6	ECOMn	Enable Comparator Cleared to disable the comparator function. Set to enable the comparator function.					
5	CAPPn	Capture Positive Cleared to disable positive edge capture. Set to enable positive edge capture.					
4	CAPNn	Capture Negative Cleared to disable negative edge capture. Set to enable negative edge capture.					
3	MATn	Match When MATn = 1, a match of the PCA counter with this module's compare/capture register causes the CCFn bit in CCON to be set, flagging an interrupt.					
2	TOGn	Toggle When TOGn = 1, a match of the PCA counter with this module's compare/capture register causes the CEXn pin to toggle.					
1	PWMn	Pulse Width Modulation Mode Cleared to disable the CEXn pin to be used as a pulse width modulated output. Set to enable the CEXn pin to be used as a pulse width modulated output.					
0	CCF0	Enable CCF interrupt Cleared to disable compare/capture flag CCFn in the CCON register to generate an interrupt. Set to enable compare/capture flag CCFn in the CCON register to generate an interrupt.					

Reset Value = X000 0000b

Not bit addressable

Table 10-4. PCA Module Modes (CCAPMn Registers)

ECOMn	CAPPn	CAPNn	MATn	TOGn	PWMm	ECCFn	Module Function
0	0	0	0	0	0	0	No Operation
X	1	0	0	0	0	X	16-bit capture by a positive-edge trigger on CEXn
X	0	1	0	0	0	X	16-bit capture by a negative trigger on CEXn
X	1	1	0	0	0	X	16-bit capture by a transition on CEXn
1	0	0	1	0	0	X	16-bit Software Timer/Compare mode.
1	0	0	1	1	0	X	16-bit High-speed Output
1	0	0	0	0	1	0	8-bit PWM
1	0	0	1	X	0	X	Watchdog Timer (module 4 only)

There are two additional registers associated with each of the PCA modules. They are CCAPnH and CCAPnL and these are the registers that store the 16-bit count when a capture occurs or a compare should occur. When a module is used in the PWM mode these registers are used to control the duty cycle of the output (see Table 10-5 and Table 10-6).

Table 10-5. CCAPnH Registers (n = 0-4)

CCAP0H - PCA Module 0 Compare/Capture Control Register High (0FAh)

CCAP1H - PCA Module 1 Compare/Capture Control Register High (0FBh)

CCAP2H - PCA Module 2 Compare/Capture Control Register High (0FCh)

CCAP3H - PCA Module 3 Compare/Capture Control Register High (0FDh)

CCAP4H - PCA Module 4 Compare/Capture Control Register High (0FEh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0	-	PCA Module n Compare/Capture Control CCAPnH Value					

Reset Value = 0000 0000b

Not bit addressable

Table 10-6. CCAPnL Registers (n = 0-4)

CCAP0L - PCA Module 0 Compare/Capture Control Register Low (0EAh)

CCAP1L - PCA Module 1 Compare/Capture Control Register Low (0EBh)

CCAP2L - PCA Module 2 Compare/Capture Control Register Low (0ECh)

CCAP3L - PCA Module 3 Compare/Capture Control Register Low (0EDh)

CCAP4L - PCA Module 4 Compare/Capture Control Register Low (0EEh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0	-	PCA Module n Compare/Capture Control CCAPnL Value					

Reset Value = 0000 0000b

Not bit addressable

Table 10-7. CH Register

CH - PCA Counter Register High (0F9h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0	-	PCA counter CH Value					

Reset Value = 0000 0000b

Not bit addressable

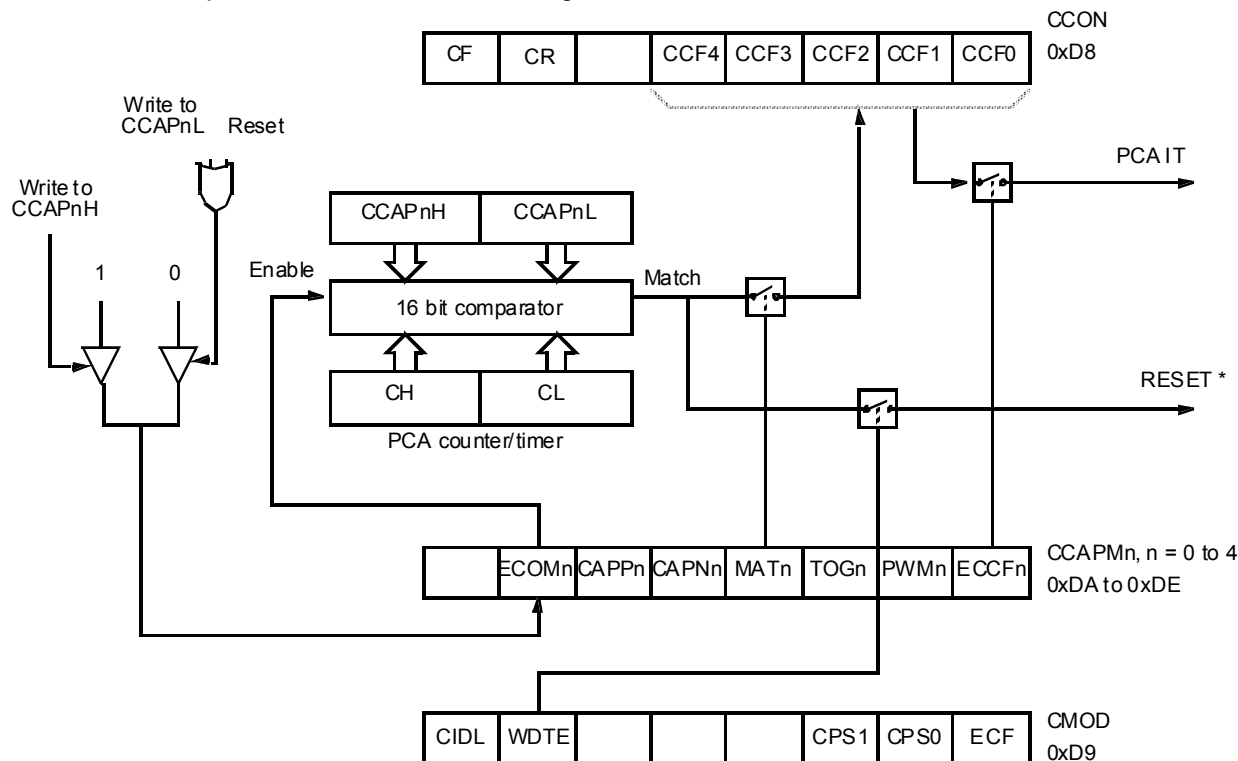
Table 10-8. CL Register

CL - PCA Counter Register Low (0E9h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0	-	PCA Counter CL Value					

Reset Value = 0000 0000b

Not bit addressable

Figure 10-4. PCA Compare Mode and PCA Watchdog Timer


Before enabling ECOM bit, CCAPnL and CCAPnH should be set with a non zero value, otherwise an unwanted match could happen. Writing to CCAPnH will set the ECOM bit.

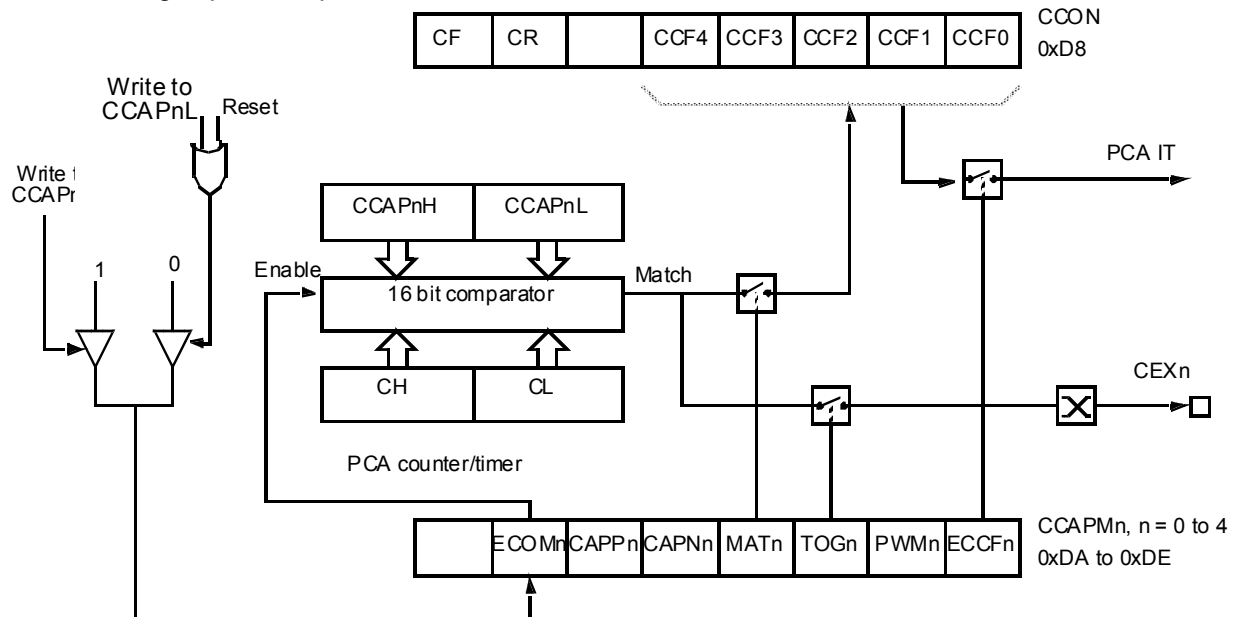
Once ECOM set, writing CCAPnL will clear ECOM so that an unwanted match doesn't occur while modifying the compare value. Writing to CCAPnH will set ECOM. For this reason, user software should write CCAPnL first, and then CCAPnH. Of course, the ECOM bit can still be controlled by accessing to CCAPMn register.

10.3 High-speed Output Mode

In this mode, the CEX output (on port 1) associated with the PCA module will toggle each time a match occurs between the PCA counter and the module's capture registers. To activate this mode the TOG, MAT, and ECOM bits in the module's CCAPMn SFR must be set (see Figure 10-5).

A prior write must be done to CCAPnL and CCAPnH before writing the ECOMn bit.

Figure 10-5. PCA High-speed Output Mode



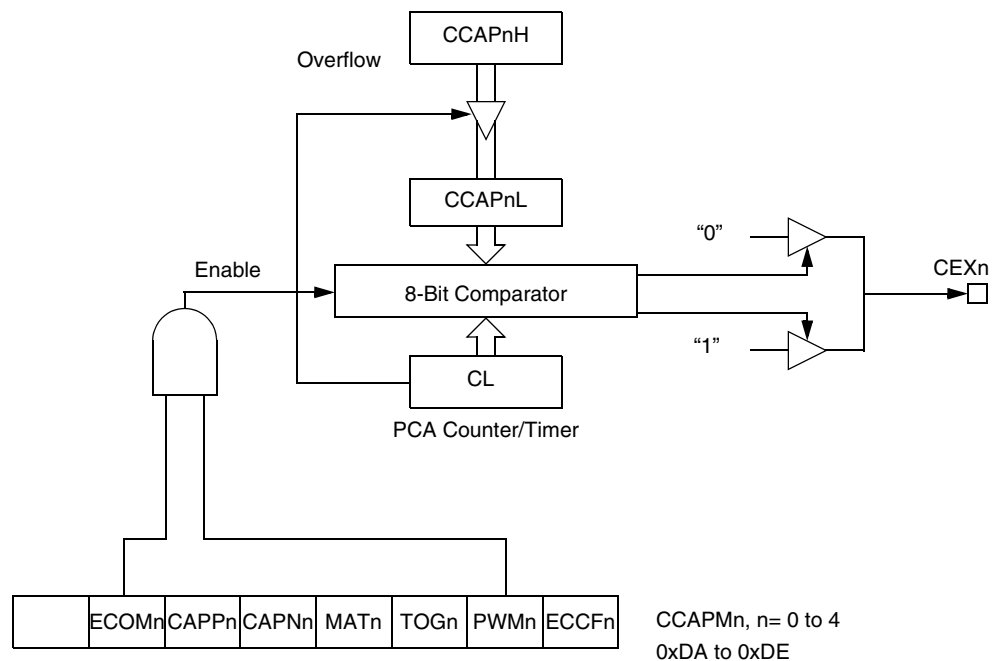
Before enabling ECOM bit, CCAPnL and CCAPnH should be set with a non zero value, otherwise an unwanted match could occur.

Once ECOM is set, writing CCAPnL will clear ECOM so that an unwanted match doesn't occur while modifying the compare value. Writing to CCAPnH will set ECOM. For this reason, user software should write CCAPnL first, and then CCAPnH. Of course, the ECOM bit can still be controlled by accessing the CCAPMn register.

10.4 Pulse Width Modulator Mode

All of the PCA modules can be used as PWM outputs. Figure 10-6 shows the PWM function. The frequency of the output depends on the source for the PCA timer. All of the modules will have the same frequency of output because they all share the PCA timer. The duty cycle of each module is independently variable using the module's capture register CCAPL_n. When the value of the PCA CL SFR is less than the value in the module's CCAPL_n SFR the output will be low, when it is equal to or greater than the output will be high. When CL overflows from FF to 00, CCAPL_n is reloaded with the value in CCAPH_n. This allows updating the PWM without glitches. The PWM and ECOM bits in the module's CCAPM_n register must be set to enable the PWM mode.

Figure 10-6. PCA PWM Mode



10.5 PCA Watchdog Timer

An on-board watchdog timer is available with the PCA to improve the reliability of the system without increasing chip count. Watchdog timers are useful for systems that are susceptible to noise, power glitches, or electrostatic discharge. Module 4 is the only PCA module that can be programmed as a watchdog. However, this module can still be used for other modes if the watchdog is not needed. Figure 10-4 shows a diagram of how the watchdog works. The user pre-loads a 16-bit value in the compare registers. Just like the other compare modes, this 16-bit value is compared to the PCA timer value. If a match is allowed to occur, an internal reset will be generated. This will not cause the RST pin to be driven high.

In order to hold off the reset, the user has three options:

1. Periodically change the compare value so it will never match the PCA timer.
2. Periodically change the PCA timer value so it will never match the compare values.
3. Disable the watchdog by clearing the WDTE bit before a match occurs and then re-enable it.

The first two options are more reliable because the watchdog timer is never disabled as in option #3. If the program counter ever goes astray, a match will eventually occur and cause an internal reset. The second option is also not recommended if other PCA modules are being used. Remember, the PCA timer is the time base for all modules; changing the time base for other modules would not be a good idea. Thus, in most applications the first solution is the best option.

This watchdog timer won't generate a reset out on the reset pin.

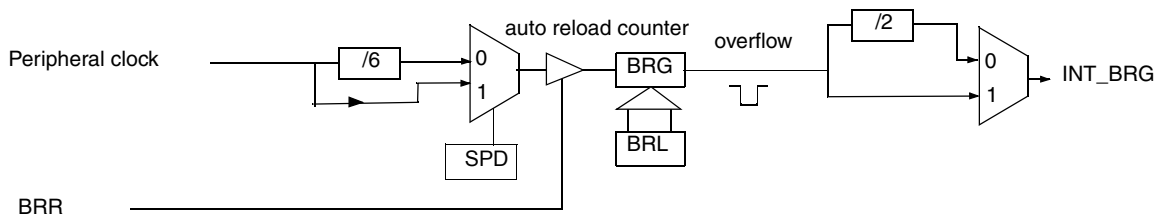
Table 11-3. Baud Rate Selection Table UART

TCLK (T2CON)	RCLK (T2CON)	TBCK (BDRCON)	RBCK (BDRCON)	Clock Source UART Tx	Clock Source UART Rx
0	0	0	0	Timer 1	Timer 1
1	0	0	0	Timer 2	Timer 1
0	1	0	0	Timer 1	Timer 2
1	1	0	0	Timer 2	Timer 2
X	0	1	0	INT_BRG	Timer 1
X	1	1	0	INT_BRG	Timer 2
0	X	0	1	Timer 1	INT_BRG
1	X	0	1	Timer 2	INT_BRG
X	X	1	1	INT_BRG	INT_BRG

11.3.1 Internal Baud Rate Generator (BRG)

When the internal Baud Rate Generator is used, the Baud Rates are determined by the BRG overflow depending on the BRL reload value, the value of SPD bit (Speed Mode) in BDRCON register and the value of the SMOD1 bit in PCON register.

Figure 11-5. Internal Baud Rate



- The baud rate for UART is token by formula:

$$BaudRate = \frac{2^{SMOD} \times F_{CLKPERIPH}}{2 \times 2 \times 6(1 - SPD) \times 16 \times [256 - (BRL)]}$$

$$(BRL) = 256 - \frac{2^{SMOD1} \times F_{CLKPERIPH}}{2 \times 2 \times 6(1 - SPD) \times 16 \times BaudRate}$$

Table 11-12. PCON Register
PCON - Power Control Register (87h)

7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL

Bit Number	Bit Mnemonic	Description
7	SMOD1	Serial Port Mode bit 1 for UART Set to select double baud rate in mode 1, 2 or 3.
6	SMOD0	Serial Port Mode bit 0 for UART Cleared to select SM0 bit in SCON register. Set to select FE bit in SCON register.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	POF	Power-off Flag Cleared to recognize next reset type. Set by hardware when V_{CC} rises from 0 to its nominal voltage. Can also be set by software.
3	GF1	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
2	GF0	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
1	PD	Power-down mode bit Cleared by hardware when reset occurs. Set to enter power-down mode.
0	IDL	Idle mode bit Cleared by hardware when interrupt or reset occurs. Set to enter idle mode.

Reset Value = 00X1 0000b

Not bit addressable

Power-off flag reset value will be 1 only after a power on (cold reset). A warm reset doesn't affect the value of this bit.

13.1 Registers

Table 13-1. KBF Register

KBF - Keyboard Flag Register (9Eh)

7	6	5	4	3	2	1	0
KBF7	KBF6	KBF5	KBF4	KBF3	KBF2	KBF1	KBF0
Bit Number	Bit Mnemonic	Description					
7	KBF7	Keyboard line 7 flag Set by hardware when the Port line 7 detects a programmed level. It generates a Keyboard interrupt request if the KBKIE.7 bit in KBIE register is set. Must be cleared by software.					
6	KBF6	Keyboard line 6 flag Set by hardware when the Port line 6 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.6 bit in KBIE register is set. Must be cleared by software.					
5	KBF5	Keyboard line 5 flag Set by hardware when the Port line 5 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.5 bit in KBIE register is set. Must be cleared by software.					
4	KBF4	Keyboard line 4 flag Set by hardware when the Port line 4 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.4 bit in KBIE register is set. Must be cleared by software.					
3	KBF3	Keyboard line 3 flag Set by hardware when the Port line 3 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.3 bit in KBIE register is set. Must be cleared by software.					
2	KBF2	Keyboard line 2 flag Set by hardware when the Port line 2 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.2 bit in KBIE register is set. Must be cleared by software.					
1	KBF1	Keyboard line 1 flag Set by hardware when the Port line 1 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.1 bit in KBIE register is set. Must be cleared by software.					
0	KBF0	Keyboard line 0 flag Set by hardware when the Port line 0 detects a programmed level. It generates a Keyboard interrupt request if the KBIE.0 bit in KBIE register is set. Must be cleared by software.					

Reset Value = 0000 0000b

14. Power Management

14.1 Idle Mode

An instruction that sets PCON.0 indicates that it is the last instruction to be executed before going into Idle mode. In Idle mode, the internal clock signal is gated off to the CPU, but not to the interrupt, Timer, and Serial Port functions. The CPU status is preserved in its entirety: the Stack Pointer, Program Counter, Program Status Word, Accumulator and all other registers maintain their data during idle. The port pins hold the logical states they had at the time Idle was activated. ALE and PSEN hold at logic high level.

There are two ways to terminate the Idle mode. Activation of any enabled interrupt will cause PCON.0 to be cleared by hardware, terminating the Idle mode. The interrupt will be serviced, and following RETI the next instruction to be executed will be the one following the instruction that put the device into idle.

The flag bits GF0 and GF1 can be used to give an indication if an interrupt occurred during normal operation or during idle. For example, an instruction that activates idle can also set one or both flag bits. When idle is terminated by an interrupt, the interrupt service routine can examine the flag bits.

The other way of terminating the Idle mode is with a hardware reset. Since the clock oscillator is still running, the hardware reset needs to be held active for only two machine cycles (24 oscillator periods) to complete the reset.

14.2 Power-down Mode

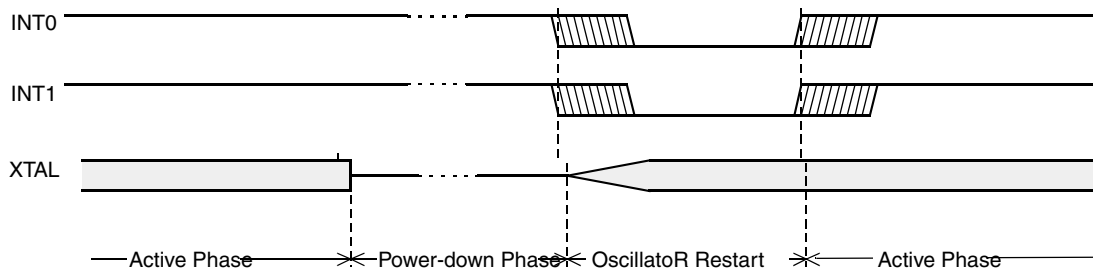
To save maximum power, a power-down mode can be invoked by software (refer to [Table 11-12](#), PCON register).

In power-down mode, the oscillator is stopped and the instruction that invoked power-down mode is the last instruction executed. The internal RAM and SFRs retain their value until the power-down mode is terminated. V_{CC} can be lowered to save further power. Either a hardware reset or an external interrupt can cause an exit from power-down. To properly terminate power-down, the reset or external interrupt should not be executed before V_{CC} is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize.

Only external interrupts $\overline{INT0}$, $\overline{INT1}$ and Keyboard Interrupts are useful to exit from power-down. Thus, the interrupt must be enabled and configured as level - or edge - sensitive interrupt input. When Keyboard Interrupt occurs after a power-down mode, 1024 clocks are necessary to exit to power-down mode and enter in operating mode.

Holding the pin low restarts the oscillator but bringing the pin high completes the exit as detailed in [Figure 14-1](#). When both interrupts are enabled, the oscillator restarts as soon as one of the two inputs is held low and power-down exit will be completed when the first input is released. In this case, the higher priority interrupt service routine is executed. Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put AT80C51RD2 into power-down mode.

Figure 14-1. Power-down Exit Waveform



Exit from power-down by reset redefines all the SFRs, exit from power-down by external interrupt does not affect the SFRs.

Exit from power-down by either reset or external interrupt does not affect the internal RAM content.

Note: If idle mode is activated with power-down mode (IDL and PD bits set), the exit sequence is unchanged, when execution is vectored to interrupt, PD and IDL bits are cleared and idle mode is not entered.

Table 14-1 shows the state of ports during idle and power-down modes.

Table 14-1. State of Ports

Mode	Program Memory	ALE	PSEN	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Port Data ⁽¹⁾	Port Data	Port Data	Port Data
Idle	External	1	1	Floating	Port Data	Address	Port Data
Power-down	Internal	0	0	Port Data ⁽¹⁾	Port Data	Port Data	Port Data
Power-down	External	0	0	Floating	Port Data	Port Data	Port Data

Note: 1. Port 0 can force a 0 level. A "one" will leave port floating.

15. Hardware Watchdog Timer

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upset. The WDT consists of a 14-bit counter and the WatchDog Timer Reset (WDTRST) SFR. The WDT is by default disabled from exiting reset. To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, it will increment every machine cycle while the oscillator is running and there is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST-pin.

15.1 Using the WDT

To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, the user needs to service it by writing to 01EH and 0E1H to WDTRST to avoid WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFH) and this will reset the device. When WDT is enabled, it will increment every machine cycle while the oscillator is running. Therefore, the user must reset the WDT at least every 16383 machine cycles. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST-pin. The RESET pulse duration is $96 \times T_{CLK\ PERIPH}$, where $T_{CLK\ PERIPH} = 1/F_{CLK\ PERIPH}$. To make the best use of the WDT, it should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

To have a more powerful WDT, a 2^7 counter has been added to extend the Time-out capability, ranking from 16 ms to 2s @ $F_{osc} = 12\ MHz$. To manage this feature, refer to WDTPRG register description, [Table 15-1](#).

Table 15-1. WDTRST Register
WDTRST - Watchdog Reset Register (0A6h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-

Reset Value = XXXX XXXXb

Write only, this SFR is used to reset/enable the WDT by writing 01EH then 0E1H in sequence.

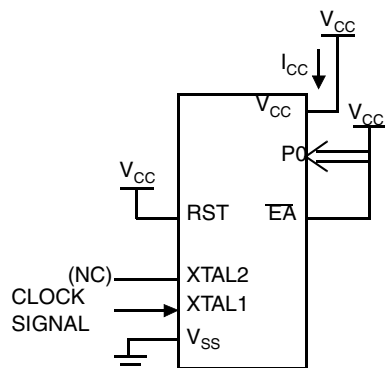
17.2 DC Parameters for Standard Voltage (2)

$T_A = 0^{\circ}\text{C}$ to $+70^{\circ}\text{C}$; $V_{SS} = 0\text{ V}$; $V_{CC} = 2.7\text{V}$ to 5.5V ; $F = 10$ to 40 MHz
 $T_A = -40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$; $V_{SS} = 0\text{ V}$; $V_{CC} = 2.7\text{V}$ to 5.5V ; $F = 10$ to 40 MHz

Symbol	Parameter	Min	Typ ⁽⁵⁾	Max	Unit	Test Conditions
V_{IL}	Input Low Voltage	-0.5		$0.2 V_{CC} - 0.1$	V	
V_{IH}	Input High Voltage except XTAL1, RST	$0.2 V_{CC} + 0.9$		$V_{CC} + 0.5$	V	
V_{IH1}	Input High Voltage, XTAL1, RST	$0.7 V_{CC}$		$V_{CC} + 0.5$	V	
V_{OL}	Output Low Voltage, ports 1, 2, 3, 4 and 5 ⁽⁶⁾			0.45	V	$I_{OL} = 0.8\text{ mA}^{(4)}$
V_{OL1}	Output Low Voltage, port 0, ALE, $\overline{\text{PSEN}}$ ⁽⁶⁾			0.45	V	$I_{OL} = 1.6\text{ mA}^{(4)}$
V_{OH}	Output High Voltage, ports 1, 2, 3, 4 and 5	$0.9 V_{CC}$			V	$I_{OH} = -10\text{ }\mu\text{A}$
V_{OH1}	Output High Voltage, port 0, ALE, $\overline{\text{PSEN}}$	$0.9 V_{CC}$			V	$I_{OH} = -40\text{ }\mu\text{A}$
I_{IL}	Logical 0 Input Current ports 1, 2, 3, 4 and 5			-50	μA	$V_{IN} = 0.45\text{V}$
I_{LI}	Input Leakage Current			± 10	μA	$0.45\text{V} < V_{IN} < V_{CC}$
I_{TL}	Logical 1 to 0 Transition Current, ports 1, 2, 3, 4 and 5			-650	μA	$V_{IN} = 2.0\text{V}$
R_{RST}	RST Pulldown Resistor	50	200	250	$\text{k}\Omega$	
CIO	Capacitance of I/O Buffer			10	pF	$F_c = 3\text{ MHz}$ $T_A = 25^{\circ}\text{C}$
I_{PD}	Power-down Current		120	150	μA	$V_{CC} = 2.7\text{V}$ to $5.5\text{V}^{(3)}$
I_{CCOP}	Power Supply Current on normal mode			$0.29 \times \text{Frequency (MHz)} + 4$	mA	$V_{CC} = 5.5\text{V}^{(1)}$
I_{CCIDLE}	Power Supply Current on idle mode			$0.16 \times \text{Frequency (MHz)} + 4$	mA	$V_{CC} = 5.5\text{V}^{(2)}$

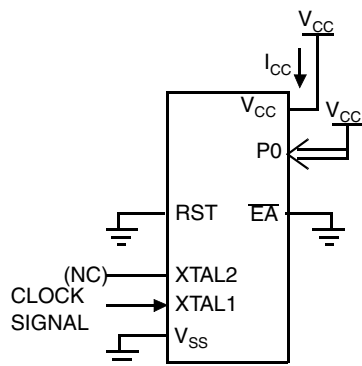
- Notes:
- Operating I_{CC} is measured with all output pins disconnected; XTAL1 driven with T_{CLCH} , $T_{CHCL} = 5\text{ ns}$ (see Figure 17-4.), $V_{IL} = V_{SS} + 0.5\text{V}$, $V_{IH} = V_{CC} - 0.5\text{V}$; XTAL2 N.C.; $\overline{\text{EA}} = \text{RST} = \text{Port 0} = V_{CC}$. I_{CC} would be slightly higher if a crystal oscillator used (see Figure 17-1).
 - Idle I_{CC} is measured with all output pins disconnected; XTAL1 driven with T_{CLCH} , $T_{CHCL} = 5\text{ ns}$, $V_{IL} = V_{SS} + 0.5\text{V}$, $V_{IH} = V_{CC} - 0.5\text{V}$; XTAL2 N.C.; Port 0 = V_{CC} ; $\overline{\text{EA}} = \text{RST} = V_{SS}$ (see Figure 17-2).
 - Power-down I_{CC} is measured with all output pins disconnected; $\overline{\text{EA}} = V_{SS}$, PORT 0 = V_{CC} ; XTAL2 N.C.; RST = V_{SS} (see Figure 17-3).
 - Capacitance loading on Ports 0 and 2 may cause spurious noise pulses to be superimposed on the V_{OL} s of ALE and Ports 1 and 3. The noise is due to external bus capacitance discharging into the Port 0 and Port 2 pins when these pins make 1 to 0 transitions during bus operation. In the worst cases (capacitive loading 100pF), the noise pulse on the ALE line may exceed 0.45V with maxi V_{OL} peak 0.6V. A Schmitt Trigger use is not necessary.
 - Typical are based on a limited number of samples and are not guaranteed. The values listed are at room temperature and 5V.
 - Under steady state (non-transient) conditions, I_{OL} must be externally limited as follows:
 Maximum I_{OL} per port pin: 10 mA
 Maximum I_{OL} per 8-bit port:
 Port 0: 26 mA
 Ports 1, 2 and 3: 15 mA
 Maximum total I_{OL} for all output pins: 71 mA
 If I_{OL} exceeds the test condition, V_{OL} may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
 - For other values, please contact your sales office.

Figure 17-1. I_{CC} Test Condition, Active Mode



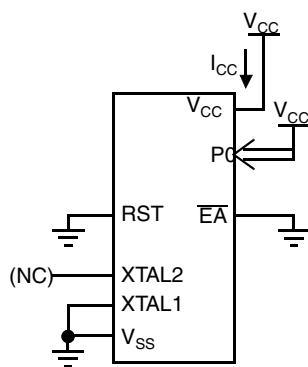
All other pins are disconnected.

Figure 17-2. I_{CC} Test Condition, Idle Mode



All other pins are disconnected.

Figure 17-3. I_{CC} Test Condition, Power-down Mode



All other pins are disconnected.

18. Ordering Information

Table 18-1. Ordering Information

Part Number	Package	Temperature Range	Packing
AT80C51RD2-3CSUM	PDIL40	Industrial & Green	Stick
AT80C51RD2-SLSUM	PLCC44	Industrial & Green	Stick
AT80C51RD2-RLTUM	VQFP44	Industrial & Green	Tray
AT80C51RD2-SLRUM	PLCC44	Industrial & Green	Tape & Reel
AT80C51RD2-RLRUM	VQFP44	Industrial & Green	Tape & Reel

STANDARD NOTES FOR PQFP / VQFP / TQFP / DQFP

1/ CONTROLLING DIMENSIONS : INCHES

2/ ALL DIMENSIONING AND TOLERANCING CONFORM TO ANSI Y 14.5M - 1982.

**3/ "D1 AND E1" DIMENSIONS DO NOT INCLUDE MOLD PROTUSIONS.
MOLD PROTUSIONS SHALL NOT EXCEED 0.25 mm (0.010 INCH).
THE TOP PACKAGE BODY SIZE MAY BE SMALLER THAN THE BOTTOM
PACKAGE BODY SIZE BY AS MUCH AS 0.15 mm.**

**4/ DATUM PLANE "H" LOCATED AT MOLD PARTING LINE AND
COINCIDENT WITH LEAD, WHERE LEAD EXITS PLASTIC BODY AT
BOTTOM OF PARTING LINE.**

5/ DATUM "A" AND "D" TO BE DETERMINED AT DATUM PLANE H.

**6/ DIMENSION " f " DOES NOT INCLUDE DAMBAR PROTUSION ALLOWABLE
DAMBAR PROTUSION SHALL BE 0.08mm/.003" TOTAL IN EXCESS OF THE
" f " DIMENSION AT MAXIMUM MATERIAL CONDITION .
DAMBAR CANNOT BE LOCATED ON THE LOWER RADIUS OR THE FOOT.**